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► **To cite this version:**

Konstantinos Florakis, Véronique Letort, Raphaël Canals, Gilles Faÿ, Samis Trevezas. Adaptive Local Maxima Windows for Tree Segmentation: A Point Process Perspective. 2025. <hal-05010417v2>

**HAL Id: hal-05010417**

**<https://hal.science/hal-05010417v2>**

Preprint submitted on 11 Sep 2025

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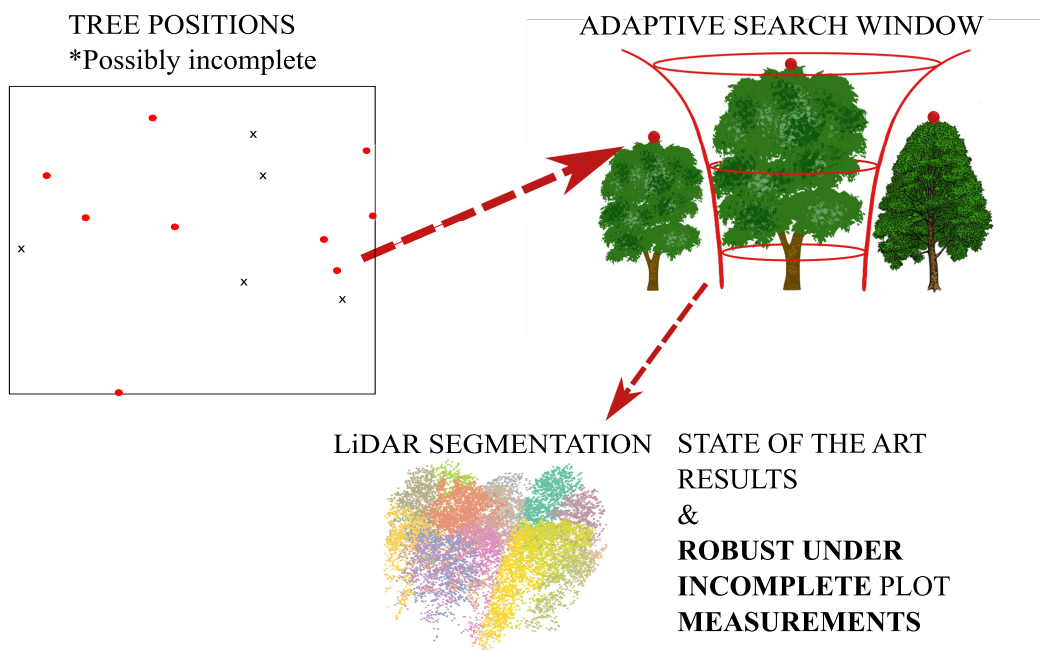


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6 **Adaptive Local Maxima Windows for Tree Segmentation: A Point Process**  
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- 9     • The proposed methodology achieves state-of-the-art results in LiDAR-based  
10       Individual Tree Segmentation
- 11     • Spatial point process theory guides robust Local Maxima window size selection
- 12     • Adaptive window approach preserves segmentation reliability despite incom-  
13       plete plot inventories

# Adaptive Local Maxima Windows for Tree Segmentation: A Point Process Perspective

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## Abstract

The growing accessibility of Light Detection And Ranging (LiDAR) data brings out novel perspectives that are crucial for tracking forest growth and enhancing resource management amid climate change. Utilizing these data to propose decision-support tools involves a vital step of segmenting individual trees. A widely adopted class of methods for this step is known as Local Maxima algorithms, which, although unsupervised, rely on per-site and/or per-species hyperparameter tuning for optimal performance. In this work, we introduce a novel theoretical framework grounded in point process theory to jointly model the data generation process and provide formal implementation guidelines for refining window size selection within the class of Local Maxima algorithms. This methodology can also be applied to incomplete plot measurements, a constraint noted in most data acquisition procedures. To ensure the reproducibility of the results and validate the practical application, we apply the proposed methodology in two cases: (i) a simulated dataset (made publicly available) and (ii) an open dataset. The method outperforms the alternative methodologies used as baselines in the simulation study, and achieves  $F_1$ -scores in the 55 – 90% range on real data, depending on the positioning of the tree within the canopy relative to its neighboring trees.

*Keywords:* Spatial point processes, LiDAR, Segmentation, ITD, Hard-core point process

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## 1. Introduction

In the rapidly evolving domain of forest monitoring and management, the advent of Light Detection and Ranging (LiDAR) systems has marked a transformative leap Tonolli et al. (2011); White et al. (2013). These sophisticated technologies facilitate high-resolution, three-dimensional representations of forested landscapes, offering unprecedented detail and accuracy (White et al., 2017). The ability to accurately seg-

27 ment individual trees from LiDAR data is pivotal for enhancing our understanding of  
28 forest structure and dynamics and for implementing effective conservation and man-  
29 agement practices (Wang et al., 2016). However, this task presents unique challenges  
30 due to the intricate nature of forest canopies and the voluminous data generated by  
31 LiDAR systems (Tonolli et al., 2011; Wang et al., 2016, 2019). Furthermore, while  
32 current methodologies produce globally satisfactory results for dominant trees, with  
33 precision greater than 85% in Wang et al. (2016), for most methodologies and plot  
34 types, studies such as Kaartinen et al. (2012); Wang et al. (2016, 2019) report the  
35 need for algorithms capable of also satisfactorily segmenting trees of the lower canopy  
36 layers. These include the canopy classes of intermediate and suppressed trees, par-  
37 tially and completely overshadowed, respectively. For instance, Wang et al. (2016)  
38 tested segmentation algorithms under mixed forest conditions and different stages of  
39 development. Their study reported precision of 80 – 95% for dominant trees and  
40 70 – 90% for co-dominant trees, while the corresponding values for intermediate and  
41 suppressed trees ranged between 20 – 70% and 5 – 30%, respectively. Yancho et al.  
42 (2019) tested algorithms developed in recent years by Li et al. (2012), Dalponte and  
43 Coomes (2016), and Silva et al. (2016), while further introduced segmentation meth-  
44 ods based on the color values of the points represented by their RGB components.  
45 They also stratified their results per canopy class, reporting precision of 80% for dom-  
46 inant trees, 55 – 60% for co-dominant trees, and values smaller than 20% for the other  
47 classes.

48 Many segmentation algorithms incorporate an initial identification step of tree  
49 tops. One widely adopted method for this purpose is the Local Maxima (LM) method  
50 (see Chehreh et al. (2023) for a recent review). For clarity, the term *LM method* refers  
51 to the core algorithmic principle (subroutine) and not to the broader class of methods  
52 derived from or extending this approach. The LM method relies on a peak detection  
53 algorithm, selecting data points higher than their neighbors and meeting additional  
54 specific criteria (e.g. exceeding a certain threshold value). Methods based on LM ap-  
55 pear in international benchmark studies such as Vauhkonen et al. (2012); Kaartinen  
56 et al. (2012); Eysn et al. (2015); Wang et al. (2016); Yancho et al. (2019) that have  
57 played a crucial role in evaluating and comparing the effectiveness of segmentation  
58 algorithms across different conditions. The performance of LM-based methods con-  
59 sistentlly approached or matched the highest achieved under the selected comparison  
60 criteria. In this context, improving the LM method represents a promising avenue of  
61 research for better segmentation performance in many application settings.

62 More specifically, applying the LM method requires specifying a search window  
63 and defining the neighboring envelope as a search space for the local maxima. This  
64 factor emerges as an important determinant of the method’s performance, although  
65 there is no consensus on how to determine it. The associated window size can be  
66 either fixed (stable) or variable, i.e., *adjusted* with respect to (w.r.t.) tree/forest  
67 attributes, such as height, species, or crown diameter (Monnet et al., 2010).

68 • **Stable Window:** Stable window sizes remain widely used in LiDAR data

69 analysis for tree segmentation, and finding criteria for their optimization is an  
70 active area of research. Hyypä et al. (2001) utilized a fixed  $3\text{ m} \times 3\text{ m}$  square  
71 window, demonstrating the effectiveness of a non-adjustable approach in specific  
72 contexts. In 2006, Solberg et al. (2006) investigated the performance of small  
73 square windows, with sides ranging from 30 to 90 cm, reporting more accurate  
74 results for the smallest window size. Their approach included an adjustment of  
75 the Canopy Surface Model (CSM) using height residuals. Wallace et al. (2014b)  
76 have adapted the method from Reitberger et al. (2009) for tree segmentation  
77 using unmanned aerial vehicle (UAV) laser scanning data. They employ LM  
78 search over a Gaussian smoothed Canopy Height Model (CHM), detecting initial  
79 stem locations from local maxima within a  $3\text{ m} \times 3\text{ m}$  window, a size optimized to  
80 have on average 2 points, focusing on points above the 65th percentile in above-  
81 ground height. In a related work, Wallace et al. (2014a) apply Point Cloud  
82 Detection and Delineation with a 2 m radius over a CHM smoothed again with  
83 a Gaussian filter. In more recent years, Gao et al. (2022) compared different  
84 window sizes of the form  $i\text{ m} \times i\text{ m}$  for  $i = 3, \dots, 15$ , finding smaller windows  
85 more effective for certain species, while Ma et al. (2022) assessed window sizes of  
86  $3\text{ m} \times 3\text{ m}$ ,  $6\text{ m} \times 6\text{ m}$  and  $9\text{ m} \times 9\text{ m}$  for segmenting Eucalyptus trees, concluding  
87 that the window size significantly affects segmentation accuracy.

88 • **Adjusted Window:** Adjusted window techniques date back to the late 20th  
89 century when Daley et al. (1998) explored techniques using variograms with  
90 false positive filters based on the Getis index to adjust the window size ac-  
91 cordingly. They concluded that an algorithm featuring a variable window size  
92 surpasses those utilizing a stable one. The adjusted window method was further  
93 refined by Popescu et al. (2002); Popescu and Wynne (2004) in the early 2000s,  
94 who estimated the adjusted window size by using a linear regression model that  
95 modeled the maximum crown radius w.r.t. powers of height. This approach  
96 was notably implemented in the study by Picos et al. (2020), where the win-  
97 dow size was determined as a function of height with coefficients calculated in  
98 previous research by Popescu and Wynne (2004). Similarly, Puliti et al. (2020)  
99 applied the LM algorithm to both the Canopy Height Model (CHM) and the  
100 Point Cloud Data (PCD), setting window sizes based on the minimum distance  
101 between neighboring treetops to include data points from all trees, not just dom-  
102 inant ones, thereby optimizing detection accuracy and reducing segmentation  
103 errors.

104 Comparing the two approaches to determine the optimal window setting remains  
105 under-explored. The best choice likely depends on the application context. For ex-  
106 ample, in a more heterogeneous forest site (e.g., in terms of tree age), using adjusted  
107 windows may be more advantageous. Recent benchmarks reveal a trend in favor of  
108 adjusted window algorithms, presenting state-of-the-art results in Vauhkonen et al.  
109 (2012); Eysn et al. (2015); Wang et al. (2016); Yancho et al. (2019). In their study,

110 Eysn et al. (2015) examined segmentation algorithms under different forest types,  
111 coniferous or deciduous and single- or multilayered, reporting results up to 65% de-  
112 tection rate. They concluded that an LM-based method with a variable-sized window  
113 performed best, a result also supported in Daley et al. (1998). Note that, however,  
114 their results are not differentiated per canopy class.

115 An application of adjusted window based on tree height was also implemented  
116 in Daley et al. (1998); Popescu et al. (2002); Popescu and Wynne (2004), and later  
117 implemented by Picos et al. (2020), an approach that uses the square of the height  
118 to model maximum crown radius. Such an approach is limited by the ability of the  
119 fitted model to describe the maximum crown radius using only height, a procedure  
120 that can lead to inconsistencies when multiple species are involved. Furthermore,  
121 in Li et al. (2012), even though the algorithm is LiDAR-based, i.e. applied on the  
122 LiDAR dataset and not the CHM, there is again a distinction between the lower and  
123 upper canopy.

124 These works typically determine search windows through empirical reasoning and  
125 numerical experiments, exploring various settings. This empirical methodology may  
126 inadvertently overlook optimal solutions not included in the testing range and lacks  
127 a firm justification. To address, or at least mitigate these shortcomings, we propose  
128 refining the adjusted window method by grounding our specification of the window  
129 size using the spatial point processes theory. Our investigation proposes an adaptive  
130 circular window, varying in size w.r.t. tree height, whose radius is optimized.

131 To the best of our knowledge, only one study investigated an approach based on  
132 the point process theory, namely Ene et al. (2012) with a technique rooted in the  
133 Poisson point process. However, Poisson point process assumptions allow points to  
134 be arbitrarily close. If we consider points to be tree locations, these points cannot be  
135 arbitrarily near each other, mainly because of the trunks, which create ‘no-interaction’  
136 zones. Thus, our method employs an alternate point process, namely the hard-core  
137 point process, which is a particular case of the Strauss process (belonging to the  
138 broader family of Gibbs models) and accounts for this ‘no-interaction’ zone (Moller  
139 and Waagepetersen, 2003). Another key difference from the aforementioned study  
140 (Ene et al., 2012) is that tree density is modeled via a linear model—whereas in our  
141 case, it is a parameter to be inferred from the data.

142 The following section provides a description of the datasets (simulated, real) used  
143 in this study. Subsequently, a concise theoretical overview of the underlying theory  
144 applied in this research is presented. A hypothesis test is conducted on the real  
145 dataset, for the proposed model, and the segmentation results are presented in Section  
146 3, where the core findings are reported. The final sections engage in a detailed  
147 discussion of these findings.

## 148 2. Material and Methods

### 149 2.1. Simulated dataset

150 For the examination of the proposed methodology, a synthetic dataset was simu-  
151 lated (Florakis, 2025) mimicking several features present in the real dataset. First,  
152 objects representing trees were generated using the Arbaro software (Mueller, 2007),  
153 and then the generated trees were placed on a scene (an 80 m × 80 m area), over which  
154 a LiDAR point cloud was generated using the Helios++ software (Winiwarter et al.,  
155 2022). The spatial placement of the generated trees is described in Section 3.1. Since  
156 the generated point clouds were denser than those of the full real LiDAR dataset (pre-  
157 sented in the next section), two distinct thinning strategies were examined. The first  
158 one retained points uniformly with a 0.01 probability, while the second one aimed  
159 to thin similarly to an Airborne Laser Scanning (ALS) LiDAR acquisition (White  
160 et al., 2017), i.e., point penetration is assumed to follow a Beer-Lambert (BL) law of  
161 exponential decay (Lambert, 1760; Beer, 1852), retaining points with a probability

$$p(Z) = p_0 + (p_1 - p_0) \cdot \frac{e^{-k_{\text{BL}}(1-Z)} - e^{-k_{\text{BL}}}}{1 - e^{-k_{\text{BL}}}}$$

162 where  $p(Z)$  is the per-point retention probability at the normalized height  $Z$  scaled to  
163  $[0, 1]$ ,  $p_0 = 0.001$  and  $p_1 = 0.04$  are the minimum and maximum retention probabilities  
164 respectively, and  $k_{\text{BL}}$  is the Beer-Lambert coefficient, fixed at a representative value  
165 of 0.6. All the other values were chosen manually so that the desired density of  
166  $\sim 17$  points/ $m^2$  was achieved, close to the observed one ( $\sim 17.9$  points/ $m^2$ ).

167 Different scenes were generated based on species and size composition (Table 1).  
168 Species were selected following two approaches: one replicates the observed region,  
169 including ‘*Pinus palustris*’, ‘*Pinus taeda*’, ‘*Liquidambar styraciflua*’, and ‘*Nyssa syl-*  
170 *vatica marshall*’ (compare with Table 3), the other includes more general species not  
171 specific to the area (discussed in the next section), such as ‘Black oak’, ‘European  
172 larch’, and ‘Poplar’. Three size strata were considered as categorical levels: big (25–32  
173 m), medium (15–22 m), and small (5–12 m)—with individual tree heights randomly  
174 assigned within each range. Each scene was replicated under different tree densities  
175 and spatial configurations, with full details provided in the following sections.

176 The methodologies examined, as presented in the following sections, were further  
177 evaluated under thinning of the original tree positions—that is, under incomplete tree  
178 position measurements, a limitation present in the observed dataset that the proposed  
179 framework aims to address.

### 180 2.2. Real dataset

181 The available data were downloaded from the National Science Foundation’s Na-  
182 tional Ecological Observatory Network (NEON) collection. Ground truth and LiDAR  
183 data come from NEON (2023b) and NEON (2023a). A summary of those can be found

Scene	Species (size classes)
black_oak	Black oak (big, medium),
european_larch	European larch (big, medium, small),
mixforest_gen	Black oak (big, medium); European larch (big, medium, small); Lombardy poplar (big, medium, small),
mixforest	<i>Liquidambar styraciflua</i> (big, small); <i>Nyssa sylvatica</i> Marshall (big, small); <i>Pinus palustris</i> (big, medium, small); <i>Pinus taeda</i> (big, medium, small),
pinus_mixspecies	<i>Pinus palustris</i> (big, medium, small); <i>Pinus taeda</i> (big, medium, small),
pinus_palustris_mixsize	<i>Pinus palustris</i> (big, medium, small),
pinus_taeda_big	<i>Pinus taeda</i> (big),
pinus_taeda_mixsize	<i>Pinus taeda</i> (big, medium, small),
poplar	Lombardy poplar (big, medium, small).

Table 1: Experimental scenes and their tree-species/size compositions.

184 in Table 2. Information on data collection procedures and protocols can be found on  
185 Meier (2022) and Krause and Goulden (2022), respectively.

186 The area of interest extends over 43 km<sup>2</sup> in the Talladega National Forest (TALL),  
187 in west-central Alabama (US) (centered on 32.95, -87.39). The typical climate is  
188 subtropical, with an average annual temperature of 17.2°C and an average annual  
189 precipitation of 1380 mm (PRISM Climate Data Explorer; Alabama State Climate  
190 Summary). Soil is characterized primarily by sand, clay, and mudstone from the  
191 Typic Hapludults soil subgroup. As a result of this composition, they are domi-  
192 nantly variegated and sandy, loamy and clayey. Some soils within the forest also  
193 have hardened bedrock of ironstone (Bowman, 2020; USGS Mineral Resources Data  
194 System (MRDS)). The forest, resembling the Upper Coastal Plains in vegetation but  
195 with Appalachian Plateau-like topography, is predominantly coniferous. Its canopy  
196 is chiefly composed of longleaf and loblolly pines, underlain by various oak species.  
197 Notably, over 40% of the area is characterized by hardwoods and wetlands despite its  
198 reputation for longleaf pine forests (Hatchner, 2017; National Forests in Alabama).  
199 Tree data collection campaigns were conducted during the period 2015 – 2021. For  
200 each tree, only the last chronological observation was considered. In total 376 ob-  
201 servations were included in the considered dataset. Table 3 summarises some of the  
202 main tree attributes (Height, Maximum Crown Diameter ( $D_\infty$ ), Perpendicular Crown  
203 Diameter ( $D_\infty^\perp$ ), i.e. in the direction perpendicular to the maximal one, in the hori-  
204 zontal plane, Diameter at Breast Height (DBH), measured at 1.3 m, w.r.t. the main  
205 species found in the area, and canopy class<sup>1</sup>. We consider three classes: (i) ‘Full sun’  
206 trees ( $n = 51$ ), characterized by crowns fully lit from above and partially from the

<sup>1</sup>Within the dataset, canopy class information is captured under the variable canopyPosition.

207 sides, standing taller than average without neighboring plants affecting their crown  
 208 shape; (ii) ‘Partially shaded’ trees ( $n = 176$ ), receiving full overhead light but mini-  
 209 mal side sunlight, of average height, and slightly crowded; and (iii) ‘Mostly shaded’  
 210 trees ( $n = 67$ ), which get little direct overhead light and no side light. The average  
 211 tree heights are 23.5, 17.8, and 11.7 m w.r.t. canopy class. ‘Fully shaded’ trees’ class  
 212 had less than 9 observations and was excluded from the analysis. Out of the 376 total  
 213 observations, 73 lacked canopy class, and 31 belonged to species with fewer than 10  
 214 measured trees.

215 The initial cloud density of the LiDAR data is estimated as 17.9 points/m<sup>2</sup> over  
 216 an area of 43 km<sup>2</sup>. Height normalization of the point cloud is achieved through spatial  
 217 interpolation using a  $k$ -nearest neighbor approach with an inverse-distance weighting,  
 218 for  $k = 10$  the number of  $k$ -nearest neighbors and  $p = 2$  the power for the inverse  
 219 distance weighting. The maximum radius for the search was chosen as 50 m. After the  
 220 normalization, points with a normalized height below 0 and above 100 were filtered  
 221 out to avoid outliers. Finally, any duplicate points were also cleared. All segmentation  
 222 algorithms discussed in the sequel were applied to the first return points, also classified  
 223 as ‘high vegetation’ by the LiDAR dataset.

224 After the procedures presented above, the canopy height model (CHM) was de-  
 225 rived by projecting maximum height ( $z$ ) values over  $0.5 \text{ m} \times 0.5 \text{ m}$  pixels, a value  
 226 determined after manual inspection, as one that left less than  $1.16 \cdot 10^{-9}\%$  of empty  
 227 pixels in the final CHM. For smoothing any empty pixels left, a *pitfree* algorithm  
 228 was utilized (Khosravipour et al., 2014), for the range of heights 0, 3, . . . , 24 m. The  
 229 sub-circle parameter of the algorithm was set to 0.4 m.

Table 2: Summary of NEON datasets.

Dataset ID	Dataset Name	DOI	Site ID	Years
DP1.10098.001	Veg.- Structure	10.48443/73ZN- K414	TALL	2015-2021
DP1.30003.001	Discrete- LiDAR	10.48443/XXBY- 5A18	TALL	2021

230 Following Wang et al. (2016); Yancho et al. (2019); Wang et al. (2019), segmenta-  
 231 tion was evaluated in three nested test conditions, gradually incorporating all canopy  
 232 classes. Initially, only ‘Full sun’ trees were considered, and then ‘Partially shaded’  
 233 and ‘Mostly shaded’ trees were successively added to the testing set. The rationale  
 234 behind these three test conditions was to examine the algorithm’s accuracy in a fa-  
 235 vorable scenario, where trees are easily detected in the LiDAR dataset, and in some  
 236 not-so-favorable scenarios, i.e., where trees are not so easily distinguished from their  
 237 neighbors.

Table 3: Summary statistics w.r.t. (**Top**) Species and (**Bottom**) Canopy Position: the estimated average values are reported along with the standard deviation (values in the parenthesis) for the tree attributes: Height, Maximum Crown Diameter ( $D_\infty$ ), its perpendicular diameter ( $D_\infty^\perp$ ), and Diameter at Breast Height (DBH), with units mentioned in brackets. Below to each species or canopy class label, the number of trees measured is displayed. If data are missing for certain variables, the available data count is provided in the appropriate column beside the standard deviation. Only species/canopy classes with more than 10 observations are reported. Data reported in this table come from campaigns conducted during the period 2015 – 2021.

Species	Height (m)	DBH (cm)	$D_\infty$ (m)	$D_\infty^\perp$ (m)
<i>Acer</i>	13.7	20.6	9.4	7.5
(n = 17)	(6.0)	(12.8)	(2.7, n = 14)	(2.5, n = 14)
<i>Carya</i>	15.9	18.3	6.2	4.7
(n = 17)	(4.4)	(4.6)	(1.7)	(1.2)
<i>Liquidambar</i>	13.3	18.6	7.8	5.2
(n = 27)	(6.8)	(10.3)	(5.5, n = 21)	(3.1, n = 18)
<i>Liriodendron</i>	20.4	31.3	9.3	8.0
(n = 14)	(7.1)	(14.8)	(2.8, n = 13)	(2.4, n = 12)
<i>Oxydendrum</i>	10.3	18.5	8.8	5.5
(n = 29)	(4.7, n = 28)	(9.5)	(5.1, n = 22)	(2.3, n = 20)
<i>Pinus</i>	17.8	25.5	6.3	4.9
(n = 181)	(5.8)	(13.5)	(3.2, n = 146)	(2.7, n = 145)
<i>Quercus</i>	18.2	25.4	9.4	7.5
(n = 60)	(11.0, n = 59)	(13.9)	(4.2, n = 53)	(3.5, n = 52)
Other	9.6	15.9	8.1	6.6
(n = 31)	(6.1, n = 30)	(11.9, n = 31)	(2.9, n = 15)	(2.5, n = 15)
<hr/>				
Canopy Class				
Full sun	23.5	38.7	10.7	8.7
(n = 51)	(6.1)	(13.4)	(4.1)	(3.8)
Partially shaded	17.8	24.5	6.9	5.5
(n = 176)	(6.9)	(11.4)	(3.0)	(2.4)
Mostly shaded	11.7	15.7	5.9	4.1
(n = 67)	(3.7)	(4.9)	(3.2, n = 65)	(1.8, n = 61)
NA	12.3	17.0	-	-
(n = 73)	(7.2, n = 70)	(12.8)	(-, n = 0)	(-, n = 0)

238 *2.3. Point processes*

239 Spatial data analysis is particularly relevant in forest management. Tree loca-  
 240 tions or clouds of points formed by the LiDAR measurements can be regarded as  
 241 instances (realizations) of appropriate random (stochastic) processes. This is exactly  
 242 the framework of (spatial) *point processes*, which studies properties of spatial point  
 243 configurations by imposing certain assumptions on the underlying random variables.  
 244 A *spatial point process* is a mathematical object  $X$ , designed to model the random  
 245 selection of countable subsets (finite or infinite) of a space  $S$ . Usually, an additional  
 246 assumption is imposed, ensuring that on bounded subsets of  $S$ , only a finite number  
 247 of points can be selected (local finiteness). In our application context, the observed  
 248 points are in a bounded observation window.

249 To formalize the ideas above and justify our modeling approach, in this section  
 250 we introduce the necessary mathematical background and establish some notation  
 251 following principally Moller and Waagepetersen (2003). For a comprehensive explo-  
 252 ration of point processes, the reader is also directed to Georgii (2006); Daley and  
 253 Vere-Jones (2008); Illian et al. (2008); Baddeley et al. (2015); Dereudre (2019).

254 *2.3.1. Poisson point process*

255 The simplest and most popular class of point processes is that of Poisson. The  
 256 Poisson point process (PPP) serves as a tractable model class for modeling and sim-  
 257 ulating spatial point patterns with ‘no interaction’ or ‘complete spatial randomness’,  
 258 as well as the building block for more advanced point processes. In order to give a  
 259 formal definition, we first need to introduce the binomial point process and the no-  
 260 tions of intensity measure and function. As usual, the Borel subsets of  $\mathbb{R}^2$  are denoted  
 261 by  $\mathcal{B}(\mathbb{R}^2)$ .

262 Counting the number of points of a point process  $X$  within a measurable subset of  
 263  $S$  is crucial in understanding its properties, and the symbol  $n(\cdot)$  is used to denote the  
 264 cardinality function. As usual, the lowercase notation  $x$  is reserved for the realization  
 265 of  $X$  (defined in  $S$ ) and its restrictions to a subset  $B \subset S$  by  $x_B$  and  $X_B$ , respectively.

266 **Definition 1.** Let  $S \in \mathcal{B}(\mathbb{R}^2)$ ,  $\mathcal{B}(S)$  be the Borel subsets of  $S$ ,  $X$  be a point process  
 267 on  $S$  and  $N(B) := n(X_B)$  be the cardinality of the random set  $X_B$  for  $B \in \mathcal{B}(S)$ .  
 268 The set function  $\mu: \mathcal{B}(S) \rightarrow [0, +\infty]$  given by

$$\mu(B) = \mathbb{E}[N(B)], \tag{1}$$

269 is a measure on  $(S, \mathcal{B}(S))$  called the intensity measure of  $X$ . If, additionally, there  
 270 exists a non-negative function  $\rho(\cdot)$  for which

$$\mu(B) = \int_B \rho(\xi) d\xi, \quad B \in \mathcal{B}(S), \tag{2}$$

271 then  $\rho(\cdot)$  is called the intensity function of  $X$ .

272 Now, we define a Poisson point process.

273 **Definition 2.** A point process  $X$  on  $S$  is a Poisson point process with intensity func-  
 274 tion  $\rho(\cdot)$  and intensity measure  $\mu(\cdot)$ , if for all  $B \in \mathcal{B}(S)$  with  $0 < \mu(B) < +\infty$  :

275 (i)  $N(B) \sim \mathcal{P}(\mu(B))$ , the Poisson distribution with mean  $\mu(B)$ ;

276 (ii) conditional on  $N(B) = n \in \mathbb{N}^*$ ,  $X_B$  consists of  $n$  points distributed indepen-  
 277 dently with  $f(\xi) = \rho(\xi)/\mu(B)$ .

278 If  $\rho(\xi)$  is constant, we call the process homogeneous.

279 In the case of a homogeneous PPP, conditioning on  $N(B) = n$  results in  $n$  independent  
 280 points uniformly distributed on  $B$ .

### 281 2.3.2. Hard-core Point Process (Hc)

282 The Hc process is a special case of a Gibbs process. The general form of the Gibbs  
 283 process joint conditional density, given  $n$  points, at locations  $\xi_1, \dots, \xi_n$  is given by

$$f_n(\xi_1, \dots, \xi_n) = \exp \{ -\phi_n(\xi_1, \dots, \xi_n) \} / \int_{B^n} \exp \{ -\phi_n(\xi'_1, \dots, \xi'_n) \} d\xi'_1 \dots d\xi'_n, \quad (3)$$

284 where  $\phi_n$  is called the *potential function*. The potential function corresponding to the  
 285 Hc process is given by

$$\phi_n(\xi_1, \dots, \xi_n) = \sum_{i>j} \psi(\xi_i - \xi_j), \quad (4)$$

286 thus allowing only pairwise interactions modeled by

$$\psi(\xi) = \begin{cases} \infty, & \text{if } \|\xi\| \leq R, \\ 0, & \text{if } \|\xi\| > R, \end{cases} \quad (5)$$

287 where  $R$  is a parameter of the process, the so-called *hardcore radius*. This parameter  
 288 specifies a prohibitive distance within which points cannot be found, while preserving  
 289 spatial randomness (like the PPP) of a certain intensity beyond this distance. The  
 290 Hc process is thus repulsive.

291 With these specifications, the density of the Hc process, up to a proportionality  
 292 constant in a bounded window  $B$ , is given by

$$f(x_B) \propto \begin{cases} \beta^{n(x_B)} & , \text{ if } \|\xi - \xi'\| > R \text{ for all } \xi, \xi' \in x_B, \xi \neq \xi', \\ 0 & , \text{ if } \|\xi - \xi'\| \leq R \text{ for some } \xi, \xi' \in x_B, \end{cases} \quad (6)$$

293 where  $\theta = (\beta, R) \in \mathbb{R}_+^2$  are the parameters of the model, the constant intensity out-  
 294 side the hardcore radius, denoted as by  $\beta$  instead of  $\rho$  for this model, and the hardcore

radius, respectively. Restricting the analysis to a bounded window  $B$  ensures that the aforementioned density function is well-defined. However, determining the corresponding normalization constant is a non-trivial task (Moller and Waagepetersen, 2003; Daley and Vere-Jones, 2003).

An intuitive yet inefficient method to simulate a Hc point process involves generating a PPP and eliminating points within the specified distance  $R$  (Moller and Waagepetersen, 2003; Illian et al., 2008; Baddeley et al., 2015). A more efficient way is to implement a Metropolis-Hastings algorithm (Baddeley et al., 2015).

### 2.3.3. Related functions

In this section, we introduce two of the most used point-process functions. To avoid unnecessary complications, we consider homogeneous point processes.

*Nearest Neighbor (NN) distance distribution function ( $G$ )*. For a homogeneous point process  $X$ , the nearest neighbor (NN) distance distribution function ( $G$ ) is defined as

$$G(r) := \mathbb{P} \left( \inf_{x \in X \setminus \{u\}} \|x - u\| \leq r \mid u \in X \right), \quad r > 0. \quad (7)$$

Empirical estimation of the NN distribution function can be performed using usual methods, treating the distances of the observed point pattern as observations<sup>2</sup>. A naive empirical estimate of the above quantity may be biased due to boundary effects. For this reason, a *Kaplan-Meier correction* is employed. Henceforth, any reference to the empirical estimator of the NN distribution function will specifically denote the version incorporating this correction. A discussion on the empirical estimation of the NN distribution function can be found in Appendix C.

*Ripley's K-function*. For a homogeneous point process  $X$  with intensity  $\rho > 0$ , the Ripley's  $K$ -function (Ripley, 1977) is defined as

$$K(r) := \frac{1}{\rho} \mathbb{E} [N(B(u, r) \setminus \{u\}) \mid u \in X], \quad r > 0, \quad (8)$$

where  $B(u, r)$  represents the open ball centered at  $u$  with radius  $r$ . Thus the function  $K(r)$  determines for each distance  $r$ , the mean number of supplementary points (other than the center) in the corresponding ball per intensity unit given that the ball is centered at a point of the process.

Note that since the process is assumed to be homogeneous, both functions above do not depend on the choice of  $u$ .

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<sup>2</sup>Specifically, the distances to the nearest neighbor of each point of the pattern.

#### 323 2.3.4. *Parameter estimation*

324 Maximum likelihood estimation for the Hc model is usually not feasible since, in  
325 most cases, the likelihood function associated with the observed point configuration  
326 is intractable (Moller and Waagepetersen, 2003; Baddeley et al., 2015). Nevertheless,  
327 parameter estimation can be performed by maximizing the pseudo-likelihood (PL)  
328 (Jensen and Moller, 1991; Daley and Vere-Jones, 2003; Baddeley et al., 2015) (see  
329 Appendix A). Even though the maximum pseudo-likelihood estimator (MPLE) is  
330 biased (Baddeley and Turner, 2014), it is asymptotically unbiased, consistent, and  
331 asymptotically normal under appropriate regularity conditions (Jensen and Moller,  
332 1991; Jensen and Künsch, 1994; Mase, 1995).

333 An edge correction strategy must be implemented to eliminate *edge effect bias*  
334 (Baddeley et al., 2015). In Ripley (1988), several edge correction methods are dis-  
335 cussed and compared. In small datasets ( $< 500$  observations), similar to our case,  
336 methods such as translation, isotropic, or rigid motion (translation + isotropic) are  
337 recommended (Baddeley et al., 2015). Although the specific choice of edge correc-  
338 tion is reported to have limited consequences in many cases, the isotropic method  
339 is preferred to counteract the possible inflated variance at greater distances usually  
340 exhibited by the translation correction method (Baddeley et al., 2015).

#### 341 2.3.5. *Train and test sets*

342 Training and test sets, over the observed dataset, were determined with particular  
343 care to estimate model parameters and evaluate the model’s performance. Since the  
344 “canopyPosition” attribute was missing in 73 observations, it was necessary to exclude  
345 them from results where stratification w.r.t. the canopy class was relevant. Besides,  
346 they would impede investigating the cause/source of some potential segmentation  
347 errors (e.g. lowest segmentation scores being expected for mostly shaded trees). For  
348 this reason, we included the plots with the most unclassified trees in the train set.  
349 Finally, we selected all the plots with more than two ‘Full sun’ observations as the  
350 test dataset. In detail, the test set consisted of 9 plots, with 176 trees, out of which  
351 24% ( $n = 43$ ) were characterized as ‘Full sun’, 44% ( $n = 77$ ) as ‘Partially shaded’,  
352 24% ( $n = 42$ ) as ‘Mostly shaded’, and 5.1% ( $n = 9$ ) as unclassified. The rest were  
353 used as the training set, that is 27 plots with 200 trees (32.5% unclassified).

#### 354 2.3.6. *Goodness-of-fit testing*

355 A hypothesis test was conducted to examine the validity of an Hc model. In  
356 particular, the null hypothesis ( $H_0$ ), which we aimed to testing, states that the points  
357 representing the tree locations come from an Hc model with any possible  $\theta = (\beta, R) \in$   
358  $\mathbb{R}_+^2$ , while the alternative hypothesis ( $H_1$ ) represents any other possible model. To test  
359 this hypothesis, the estimated NN distribution function served as the test statistic,  
360 combined with a parametric bootstrap method to construct a confidence band—a  
361 standard practice in spatial point process analysis (Moller and Waagepetersen, 2003;  
362 Baddeley et al., 2015). For completeness, we present the entire algorithm in Algorithm  
363 1, which we now describe.

364 Since there is no closed formula for the NN distribution function, we opted for  
 365 Monte Carlo sampling to estimate the theoretical values. The samples for this pro-  
 366 cedure were generated conditionally on the observed number of points of the origi-  
 367 nal dataset. For the NN distribution function, the conditional generation of points  
 368 has been illustrated to yield narrower envelopes, resulting in more robust outcomes  
 369 (Møller and Vihrs, 2022). However, a numerical approximation of the NN distribution  
 370 function is also feasible (Al-Hourani et al., 2016).

371 In particular, first, a Hc model was fitted on the training dataset, resulting in  
 372 an estimated parameter  $\theta_0 = (\beta_0, r_0)$ , where here  $r_0$  (instead of  $R_0$ ) corresponds to  
 373 the estimated hardcore radius (the minimal distance between tree tops) (Step 1 in  
 374 Algorithm 1). Then,  $B = 200$  Hc bootstrap point samples of the same size as the  
 375 original sample were drawn with  $\theta = \theta_0$  (the estimated one), noting that this  $B = 200$   
 376 should not be confused with the train sample size. For each simulated bootstrap point  
 377 sample, a *Metropolis-Hastings* algorithm was used, thus obtaining a (parametric)  
 378 bootstrap sample of empirical NN distribution functions, denoted here by  $\{\hat{G}_b\}_{b=1}^B$ .  
 379 The theoretical NN distribution function for the Hardcore process, denoted as  $\hat{G}_{\text{theo}}$ ,  
 380 was estimated by simulating another 200 point patterns under  $H_0$ , of a size equal to  
 381 the original sample (Step 8 in Algorithm 1). Let  $\hat{G}$  denote the empirical estimator of  
 382 the nearest-neighbor distribution function from the initial point sample, then the Hc  
 383 model is not rejected at a significance level  $\frac{1}{B+1} \approx 0.005$  (Moller and Waagepetersen  
 384 (2003) relation (4.20)), provided that  $\hat{G}$  lies entirely inside the 0.995–confidence band,  
 385 or equivalently if  $\|\hat{G} - \hat{G}_{\text{theo}}\|_{\infty} \leq D_{\text{max}}$ , where  $D_{\text{max}} = \max_b \|\hat{G}_b - \hat{G}_{\text{theo}}\|_{\infty}$ , i.e. the  
 386 maximum observed value of the Kolmogorov-Smirnov distance between  $\hat{G}_b$  and  $\hat{G}_{\text{theo}}$   
 387 for all  $b = 1, \dots, B$ .

388 Each bootstrap point sample was simulated via the Metropolis-Hastings algorithm  
 389 in a single window of equal area as the union of all plots in the training set. Employing  
 390 a single window rather than multiple ones was crucial to prevent low acceptance  
 391 probabilities caused by the sparse and small regions of the individual plots. This  
 392 procedure can be justified by the *translation invariant* property of the stationary Hc  
 393 process, conditionally on the same number of points. This step was essential due to  
 394 the lack of a closed-form solution for the nearest neighbor distribution; even existing  
 395 formulations, such as those noted by Al-Hourani et al. (2016), require numerical  
 396 approximations.

397 This Bootstrap-based hypothesis test is known to be conservative (Moller and  
 398 Waagepetersen, 2003; Baddeley et al., 2015) and can introduce bias in the subse-  
 399 quent inference. For this reason, we added an extra step to the algorithm, suggested  
 400 by Dao and Genton (2014). We present a simple version of this methodology and  
 401 postpone a more detailed discussion for the Appendix B. After each point pat-  
 402 tern sampling from the estimated parameters under the null hypothesis, i.e., from  
 403 the estimated  $\theta_0 = (\beta_0, r_0)$ , extra point patterns are simulated, w.r.t. the esti-  
 404 mated parameters of the new samples, resulting in an equal number of estimated

405  $p$ -values. The quantiles of these values are used to estimate an *adjusting confi-*  
406 *dence level* w.r.t. the initial confidence level. The initial Monte Carlo estimation  
407 of the  $p$ -value is then compared with this *adjusted level*. This test is asymptoti-  
408 cally exact, i.e., as the number of simulations grows, the distribution of the esti-  
409 mated  $p$ -values converges to the uniform distribution, a result that simulated experi-  
410 ments have further demonstrated in Dao and Genton (2014); Baddeley et al. (2015).

---

**Algorithm 1:** Bootstrap goodness-of-fit test for Hc process.

---

**Data:** Observed point configuration  $x = \{x_1, x_2, \dots, x_n\}$  from the point process  $X$  in a bounded set  $S = \bigcup_{i=1}^m S_i$ , where  $S_i \cap S_j = \emptyset$ ,  $i \neq j$ , and  $\{S_i\}_{i=1}^m$  represent the  $m$  different available plots.

**Result:** Bootstrap goodness-of-fit test result.

- 1 *Estimate:* the parameter  $\theta_0$  out of the sample  $X$  (maximize the Pseudolikelihood);
- 2 *Initialize:* Set  $W$  a square of side  $\sqrt{\lambda(S)}$ . Set number of bootstrap samples  $B$  and initialize two objects, one for bootstrap estimates  $\widehat{G}_{\text{bootstrap}}$ , and one for the theoretical values of  $\widehat{G}_{\text{theo}}$ ;
- 3 **for**  $b \leftarrow 1$  **to**  $B$  **do**
- 4     Generate sample  $X_b^*$  of a Hc with parameter  $\theta_0$ , over  $W$ , of equal size  $n$  as  $X$ ;
- 5     Calculate the empirical NN distribution function  $\widehat{G}_b$  based on the sample  $X_b^*$ ;
- 6 **end**
- 7 (*Theoretical NN distribution*): Generate  $M$  samples  $X^*$  of size  $n$  from Hc with parameter  $\theta_0$ . Estimate the theoretical  $G$  with

411

$$\widehat{G}_{\text{theo}} = \frac{1}{M} \sum_{i=1}^M \widehat{G}_i$$

and calculate the empirical NN distribution function  $\widehat{G}$  using a Kaplan-Meier correction (C.3).

- 8 (*Confidence bounds*): Calculate the values

$$D_{\max} = \max_b \|\widehat{G}_{\text{theo}} - \widehat{G}_b\|_{\infty}$$

**Output:** **Reject** if for any  $r$

$$\begin{aligned} &\widehat{G}(r) > \widehat{G}_{\text{theo}}(r) + D_{\max} \\ \text{or } &\widehat{G}(r) < \widehat{G}_{\text{theo}}(r) - D_{\max}. \end{aligned}$$

**Retain** otherwise.

- 9 (*Optional Dao-Genton correction*): Repeat steps 7,8 for (extra) samples  $X_b^*$  ( $b = 1, \dots, B'$ ). A detailed discussion can be found in Appendix B.
-

412 *2.4. Adaptive window approach*

413 In this section, we describe our main methodological contribution to the problem  
 414 of estimating an adaptive window width  $w$  for the LM algorithm. Given that the Hc  
 415 model is retained with the hypothesis testing described in the previous section (see  
 416 further Section 3), the estimated parameter  $\theta_0$  uniquely determines a distribution  
 417 upon which the adjustment of  $w$  could be guided with the help of an appropriate  
 418 statistic. For this purpose, many choices exist, and a convenient and intuitively  
 419 appealing statistic is the Ripley’s  $K$ -function that we denote here by  $K_{\theta_0}$  to declare  
 420 the parameter under which the expectation in (8) is computed. In fact,  $K_{\theta_0}$  allows us  
 421 to determine the choice of  $w$  in such a way that the expected number of trees (other  
 422 than the center) in the disk of radius  $w$  centered at a tree is 1. In general, if we denote  
 423 by  $\mu > 0$  the aforementioned expected number, then determining an appropriate  
 424 window size  $\hat{r}$  depends on solving (8) by inverting the Ripley’s  $K$ -function. We put

$$\tilde{r}(\mu) = K_{\theta_0}^{-1}(\mu/\lambda_0), \quad (9)$$

425 where  $\lambda_0$  is the intensity of the process under  $\theta_0 = (\beta_0, r_0)$ . For an explicit form of  
 426 this intensity, interested readers are referred to Al-Hourani et al. (2016); Chiu et al.  
 427 (2013) and in practice (9) is solved by numerical inversion.

428 The resulting solution depends clearly on the choice of  $\mu$ . As noted above, the  
 429 choice  $\mu = 1$  is intuitive, as it corresponds to the expected distance to the nearest  
 430 neighbor — yielding roughly one tree per ball — and would likely be effective under a  
 431 complete data scenario where tree positions are fully known. However, typically, plot  
 432 measurements do not include all the trees, and this is also true for our real dataset.  
 433 The resulting limitation poses the challenge of determining an appropriate choice of  $\mu$   
 434 in the right framework. In fact, since only a subset of the original points is available,  
 435 this could be thought of as a *thinning* of the initial process, which is properly defined  
 436 as retaining initial points with some probability  $p$  (Moller and Waagepetersen, 2003).  
 437 Applying a ‘reasonable’ choice to the thinned point process could introduce bias. In  
 438 the next paragraph, we illustrate this fact with the NN distribution function, which  
 439 is easier to handle. We start by drawing a connection between  $G$  and  $K$  functions.

440 Because  $G$  and  $K$ -function are injections, for the ‘optimal’ choice of  $\mu = 1$  there  
 441 exists an  $\alpha^*$  such that

$$G_{\theta_0}^{-1}(\alpha^*) = K_{\theta_0}^{-1}(1/\lambda_0) = \tilde{r}(1). \quad (10)$$

442 Let  $pX_{hc}$  denote a thinning realization of  $X_{hc}$ , and  $G_{pX_{hc}}$  and  $G_{X_{hc}}$  denote their NN  
 443 distance distribution function, respectively. Since we retain only some of the initial  
 444 points, it is evident that

$$G_{pX_{hc}} \leq G_{X_{hc}}, \quad (11)$$

445 Applying the previous methodology to the complete dataset, we can choose an optimal

446  $r_{\alpha^*}$  such that

$$r_{\alpha^*} = G_{X_{hc}}^{-1}(\alpha^*). \quad (12)$$

447 A naive application of this optimal choice ( $\alpha^*$ ) to the thinned process results in

$$\hat{r}_{\alpha^*} = G_{pX_{hc}}^{-1}(\alpha^*). \quad (13)$$

448 In both cases,

$$G_{pX_{hc}}(\hat{r}_{\alpha^*}) = G_{X_{hc}}(r_{\alpha^*}) = \alpha^*, \quad (14)$$

449 which, combined with (11), results in

$$\hat{r}_{\alpha^*} \geq r_{\alpha^*}. \quad (15)$$

450 This naive application yielded a positively biased estimate of  $\alpha^*$ . This holds since  $G$   
 451 is increasing in any case and justifies our reasoning.

452 Some final remarks are required. First, the Hc process was chosen for convenience  
 453 and alignment with the text, but similar reasoning leads to the same result when  
 454 thinning is applied to a general stationary process. Secondly, when  $\alpha \rightarrow 0$ ,  $\hat{r}_{\alpha}$  also  
 455 converges to 0 and not  $r_{\alpha^*}$ .

456 If the probability of thinning ( $p$ ) was known, a reasonable (and optimal) choice  
 457 for  $\alpha$  would have been  $p\alpha^*$ . Since this probability is unknown, we can examine all  
 458 the values of  $\alpha \in [0, 1]$ . To avoid computational burdens, the search region can be  
 459 narrowed to  $[0, 0.64]$ , with 0.64 an upper bound for  $\alpha^*$ , derived from the PPP. A  
 460 detailed discussion on this topic is provided in Appendix D.

#### 461 *2.4.1. Adapting to height*

462 To obtain an adaptive window over different height ranges, we define a series of  
 463 distinct heights such that  $0 < h_1 < h_2 < \dots < h_n < \infty$ . Correspondingly, we  
 464 establish overlapping height classes in the form  $[h_1, \infty), [h_2, \infty), \dots, [h_n, \infty)$ . The  
 465 reasoning behind the overlapping classes is that for lower tree tops, it is essential to  
 466 account for all trees that might conceal or intersect with their tops. Conversely, lower  
 467 tree tops are less relevant in the study of taller trees, allowing a robust examination  
 468 of the upper canopy independently.

469 Applying the estimation procedure from Section 2.3.4 to the training dataset for  
 470 these classes yields estimates for each class, resulting in a piecewise constant window  
 471 width function w.r.t. height over the intervals  $\{(h_i, h_{i+1})\}_{i=1, \dots, n}$ . Finally, a 6 knots  
 472 cubic spline (Lai and Schumaker, 2007) was used on the estimated piece-wise results  
 473 for smoothing purposes.

474 It is important to note that the accuracy of this estimation is closely linked to  
 475 the length of the intervals between successive heights,  $(h_{i+1} - h_i)_{i=1, \dots, n-1}$ , as long  
 476 as the interval length is not too big, which could result in big jumps, due to the

477 exclusion of many observations. However, smaller interval values do not significantly  
 478 enhance accuracy, since they result in many constant estimates until the next jump.  
 479 In our case, a constant step of 0.5 m is used between successive heights, a manually  
 480 tuned value that results in small regular jumps, starting from the initial height of 2  
 481 m, a height generally suggested in the LiDAR bibliography as the lower height for  
 482 considering trees (White et al., 2013, 2017), and up to a maximum height of  $h_n = 20$   
 483 m beyond which there are not enough data left.

#### 484 2.5. Estimating errors

485 *Window size estimators.* To estimate the error of various estimators derived from  
 486 quantiles (as detailed in Equation (9)), the jackknife methodology (Quenouille, 1949)  
 487 was employed over the  $m$  training plots, with  $m = 27$ . In this context,  $\hat{r}_a$  represents  
 488 the estimator generated by including all the plots, while  $\hat{r}_a^{-i}$  symbolizes the same  
 489 estimator but with the exclusion of the  $i$ -th plot. The formula for the jackknife bias  
 490 ( $b_{\text{jack}}$ ) among  $m$  plots is given by

$$b_{\text{jack}}(\hat{r}_a) = (m - 1) \left( \frac{1}{m} \sum_{i=1}^m \hat{r}_a^{-i} - \hat{r}_a \right), \quad (16)$$

491 while for the jackknife standard deviation ( $\tilde{s}_{\text{jack}}$ )

$$s_{\text{jack}}(\hat{r}_a) = \sqrt{\frac{1}{m - 1} \sum_{i=1}^m \left( \tilde{r}_a(i) - \frac{1}{m} \sum_{j=1}^m \tilde{r}_a(j) \right)^2}, \quad (17)$$

492 where  $\tilde{r}_a(i) = m\hat{r}_a - (m - 1)\hat{r}_a^{-i}$  the so called pseudo-values (Wasserman, 2006). The  
 493 values of both estimators are reported in meters (m). When  $\hat{r}_a$  are compared w.r.t.  
 494  $b_{\text{jack}}$ , the absolute value of this estimator is used.

495 *Segmentation accuracy.* The segmentation procedure results in clustering the 3D  
 496 point cloud points into different classes that, hopefully, represent trees. By projecting  
 497 these points into the 2D plane and considering the convex set that the projections  
 498 generate, we end up with 2-dimensional polygons. These polygons will be used to  
 499 estimate the accuracy of the segmentation.

500 Due to the fact that not all trees were measured, not all standard confusion  
 501 metrics can be computed. We denote  $N_{\text{poly}}$ , the total number of polygons containing  
 502 at least a tree, and  $N_{\text{trees}}$ , the total number of trees in the test dataset. Segmentation  
 503 performance was measured in two ways:

- 504 • Percentage of **correctly identified polygons** (precision):

$$\frac{1}{N_{\text{poly}}} \sum_{i=1}^{N_{\text{poly}}} \mathbb{1}_{\{\text{exactly one tree in the polygon } i\}}, \quad (18)$$

- Percentage of **correctly identified trees** (sensitivity):

$$\frac{1}{N_{\text{trees}}} \sum_{i=1}^{N_{\text{trees}}} \mathbb{1}_{\{\text{tree } i \text{ is uniquely contained within a polygon}\}}, \quad (19)$$

where  $\mathbb{1}_A$  is the indicator function of the set  $A$ , which takes the value 1 if the condition of the set is satisfied, 0 otherwise. We then calculate  $F_1$ -score as

$$F_1 = 2 \cdot \frac{\text{sensitivity} \cdot \text{precision}}{\text{sensitivity} + \text{precision}}. \quad (20)$$

Only polygons with at least one authentic tree position were considered in the described analyses. Indeed, due to incomplete tree measurements within each plot (Meier, 2022), distinguishing between truly empty areas (true negatives) and unmeasured areas was unfeasible.

To enhance the  $F_1$ -score reliability, we incorporated a bootstrap re-sampling method (B=100), w.r.t. different test plots, for accuracy assessment and reported the statistic’s bootstrap estimate.

## 2.6. Benchmark approaches

Ground truth data was split into training and test datasets to test these accuracies as described in Section 2.3.5. The parameters were estimated on the training set, and the accuracies were calculated for the test set. The estimated adaptive window, as detailed in Section 2.4, was included in a Dalponte2016 implementation (Dalponte and Coomes, 2016). For comparison, we used a Watershed algorithm, similar to Jaakkola et al. (2017), which is one of the most used algorithms in our (LiDAR) context (Chehreh et al., 2023), the Li2012 algorithm (Li et al., 2012), two approaches similar to Popescu and Wynne (2004), and three instances 3 cases of the Dalponte2016 algorithm (Dalponte and Coomes, 2016) with fixed circular window sizes of 1, 1.5, and 2.5 m radius.

### 2.6.1. Watershed algorithm

The Watershed algorithm is an image processing technique used for segmentation in which an image is processed as a topographic map and segmented into distinct regions by simulating the rise in water levels from various starting points and creating boundaries at points where these waters would meet. The tolerance for this algorithm was chosen as 0.01 m, optimized through a grid search over the values 0.001, 0.01, 0.05, 0.1, 0.25, 0.5, and 1 m. The window size was set to 1 m radius by a grid search over the values 0.75, 1, 1.5, 2, 2.5, 3.

### 2.6.2. Li2012 algorithm

The method developed by Li et al. (2012) employs a ‘top-down’ approach for segmenting data, initiating segmentation from the ‘global maxima’ (GM) of an unseg-

537 mented dataset. This point serves as the starting point for each subsequent tree, with  
538 tree construction guided by specific rules for adding points. These rules consider the  
539 elevation of a point and its status as a ‘local maxima’ (LM) within a two-dimensional  
540 search zone. Due to the criteria for organizing points, this technique is particularly  
541 suited for analyzing coniferous forests, where the apexes of trees often exhibit pro-  
542 nounced conical shapes. This segmentation routine by Li et al. (2012) has proven  
543 to be highly effective across various scenarios. Their research successfully identified  
544 86.05% of trees within their study areas, amounting to 327 out of 380 trees. The  
545 parameters  $d_1 = 1.5$  m,  $d_2 = 2$  m, and  $Z_u = 15$  m were used, suggested by the original  
546 publication, as default values. The Li2012 algorithm is mainly used as a benchmark  
547 of a no-tuned algorithm.

### 548 2.6.3. *Popescu approaches*

549 We further included in the comparison two different cases of the approach used in  
550 Popescu and Wynne (2004); Picos et al. (2020). In this approach, a linear model is  
551 fitted with the maximum crown radius as the dependent variable and the height as  
552 the explanatory variable. We examined two cases, one with the parameters suggested  
553 in the aforementioned publications (*Popescu*) and the other by re-estimating the  
554 parameters (*Popescu ft*).

### 555 2.7. *Implementation*

556 The coding was done in R language (version 4.2.3 (2023-03-15 ucrt))<sup>3</sup>. Most of the  
557 data processing and plotting was performed utilizing the *tidyverse* package (Wickham  
558 et al., 2019). Algorithms for processing LiDAR data were implemented using the *lidR*  
559 package (Roussel et al., 2020). Splines were implemented using the *mgcv* package  
560 (Wood and Wood, 2015). Spatial models were handled using the *spatstat* package  
561 (Baddeley et al., 2015).

## 562 3. Results

### 563 3.1. *Simulation study*

564 In this section, the results of the simulation study, described in Section 2.1, are  
565 presented. The 80 m  $\times$  80 m scenes were replicated four times under three different  
566 spatial configurations, resulting in twelve total replications. For the first two, the  
567 Hc process model 6 was used with parameters  $\beta = 0.01$ ,  $R = 0.5$  (low intensity) and  
568  $\beta = 0.02$ ,  $R = 0.5$  (high intensity), respectively. For the third, a uniformly random  
569 placement of 120 tree objects was made on a grid, with vertices placed every 0.5  
570 meters (grid). Per-point retention probabilities for the tree position thinning analysis  
571 ranged from 0.3 to 1, with the lower bound manually set to prevent inversion issues in

---

<sup>3</sup>Code for the implementation on the simulated dataset is available in [https://gitlab-research.centralesupelec.fr/konstantinos.florakis/tuning\\_dalponte2016](https://gitlab-research.centralesupelec.fr/konstantinos.florakis/tuning_dalponte2016) (commit 6a9f3b2a).

572 window size computation, observed for lower values. We further note that for three  
 573 cases (‘poplar – grid’, ‘pinus\_taeda\_big – high intensity’, and ‘pinus\_taeda\_mixsize –  
 574 high intensity’), computational issues arose during scene generation, and these cases  
 575 were therefore excluded from the analysis.

576 Along with the proposed methodology, all the benchmark approaches were tested  
 577 too, with some slight modifications. For methods employing a fixed window (e.g.,  
 578 watershed, Dalponte2016 stable window (‘Dalp\_stable’)), the window radius was set  
 579 to the value  $\sqrt{(\pi\beta)^{-1}}$ , where  $\beta$  is the true parameter of the corresponding Hc pro-  
 580 cess—yielding approximately one point per ball and thus providing an oracle advan-  
 581 tage to these methods. In the ‘grid’ spatial arrangement case, the radius was instead  
 582 set to  $\sqrt{(0.02\pi)^{-1}} \approx 4$ , based on an estimated tree density of 120 trees per  $80^2 \text{ m}^2$  (i.e.,  
 583  $\approx 0.02$ ). An additional Dalponte2016 stable window variant (‘Dalp\_stable\_mini’) with  
 584 a fixed window diameter of 1 m was included to illustrate over-segmentation effects,  
 585 which are discussed later in the text. For the comparison of the methodologies, we  
 586 used the  $F_1$ -score and the Mean Absolute Percentage Error (MAPE) on the predicted  
 587 number of trees  $\hat{n}_{\text{trees}}$ , defined as

$$\text{MAPE} = \left| \frac{\hat{n}_{\text{trees}} - n_{\text{trees}}}{n_{\text{trees}}} \right|,$$

588 where  $n_{\text{trees}}$  the true number of simulated trees. We note that the  $F_1$ -score calculation  
 589 here is exact, since all the locations are known.

590 In Figure 1 the point cloud thinning strategies are compared, i.e., ALS and uniform  
 591 thinning of the point cloud points, as discussed in Section 2.1. Using a Wilcoxon  
 592 signed-rank test on the paired samples, we do not reject the null hypothesis that  
 593 the median pair-wise difference is zero ( $p \approx 0.25$ ); i.e., the two strategies indicate  
 594 equivalent performance.

595 Figure 2 presents the comparison of the different methodologies in the different  
 596 settings of species composition presented in Table 1. For the ‘Hard-core’ method,  
 597 only the optimal choice of quantile (minimizing MAPE) is displayed. Additionally,  
 598 methodologies with  $\text{MAPE} > 100\%$  are omitted from the corresponding plot. The  
 599 proposed methodology (‘Hard-core’) achieves the lowest MAPE for 81% of the to-  
 600 tal cases ( $n = 324$ ), while obtaining the second-best score in 16% of them. There  
 601 are only four cases where the methodology scores lower than the second-best: three  
 602 under the combination (‘pinus\_taeda\_big’, ‘grid’) and one more for the combination  
 603 (‘mixforest\_gen’, ‘low intensity’). Regarding the  $F_1$ -score, the method ranks first in  
 604 37% of the cases and second in 46% of them.

605 Finally, Figure 3 shows the optimal quantile (x-axis) that minimizes MAPE across  
 606 different retention probabilities (y-axis) used for thinning the original simulated tree  
 607 positions. Point shapes denote spatial configurations: circles for grid, squares for low  
 608 intensity, and triangles for high intensity. An approximately linear trend is observed  
 609 in most cases, consistent with the analysis in Section 2.4, except for ‘pinus\_taeda\_big’,  
 610 where the optimal choice shifts to the upper bound of the considered range, the 0.8-

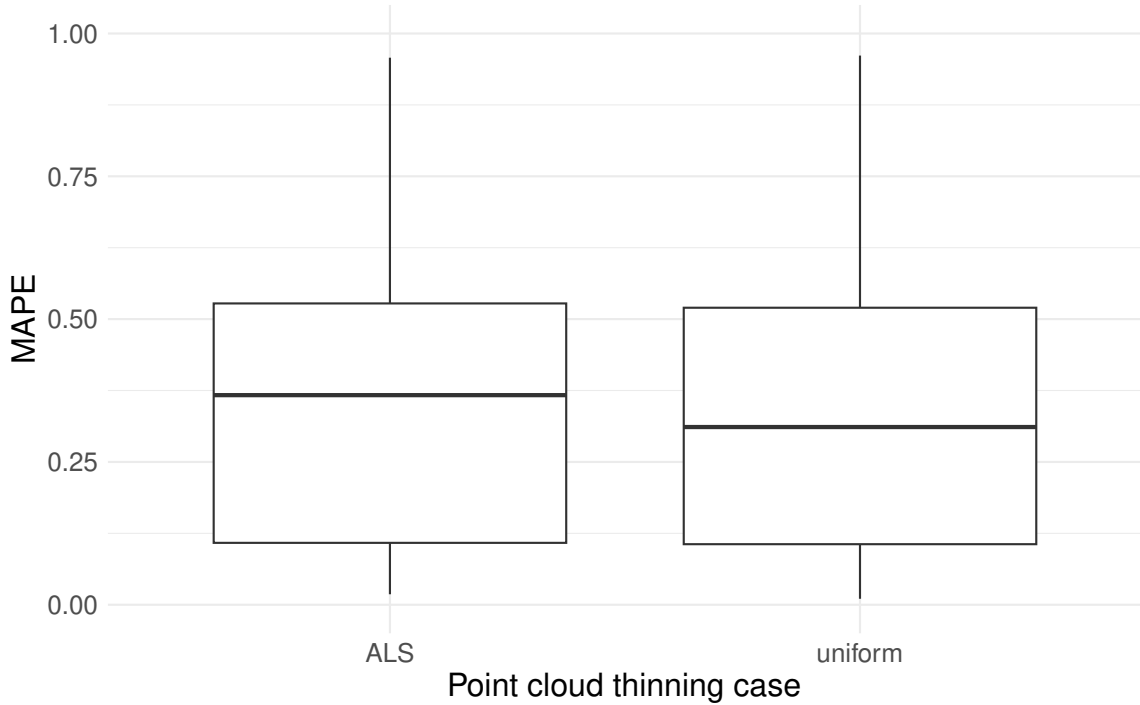


Figure 1: Comparison over different point cloud thinning approaches as discussed in Section 2.1.

611 quantile.

### 612 3.2. Application

613 Figure 4 displays the hypothesis test results through confidence bands visualiza-  
 614 tion, as presented in Section 2.3.6. The observed nearest neighbor distribution is  
 615 observed inside the confidence bands, indicating failure to reject the null hypothesis.  
 616 The estimated values for the model’s parameters are included as an annotation. The  
 617 complete set of parameters across the various classes can be found in Table E.4. In  
 618 Figure 5, estimations of radii for circular windows using various quantile estimators  
 619 as outlined in Section 2.4 are presented. Each line shows the radius size in meters,  
 620 with quantiles beginning at 0 and incrementing by 0.05, as indicated by the labels.  
 621 The lines do not intersect, an expected result since they are based on quantiles. For  
 622 most lines, the change rate is observed as small until the height of 12.5 m. A spike  
 623 observed around the height of 16.25 m is attributed to a sudden change in the number  
 624 of observations.

625 The jackknife estimators (Equations (16), (17)) are computed on the training  
 626 dataset and presented in Figure 6. The x-axis displays different values of  $\alpha$  that  
 627 represent the window size estimators ( $\hat{r}_\alpha$ ). The dashed lines denote the minimum  
 628 in each case,  $b_{\text{jack}}(\hat{r}_{0.275}) = 0.06$  (4% rel. error) and  $s_{\text{jack}}(\hat{r}_{0.275}) = 0.11$  (7% rel.  
 629 error), while the vertical dotted lines point out the value of  $\alpha = 0.275$ , where the  
 630 minimum is achieved. For the bias, the minimum is calculated w.r.t. the absolute

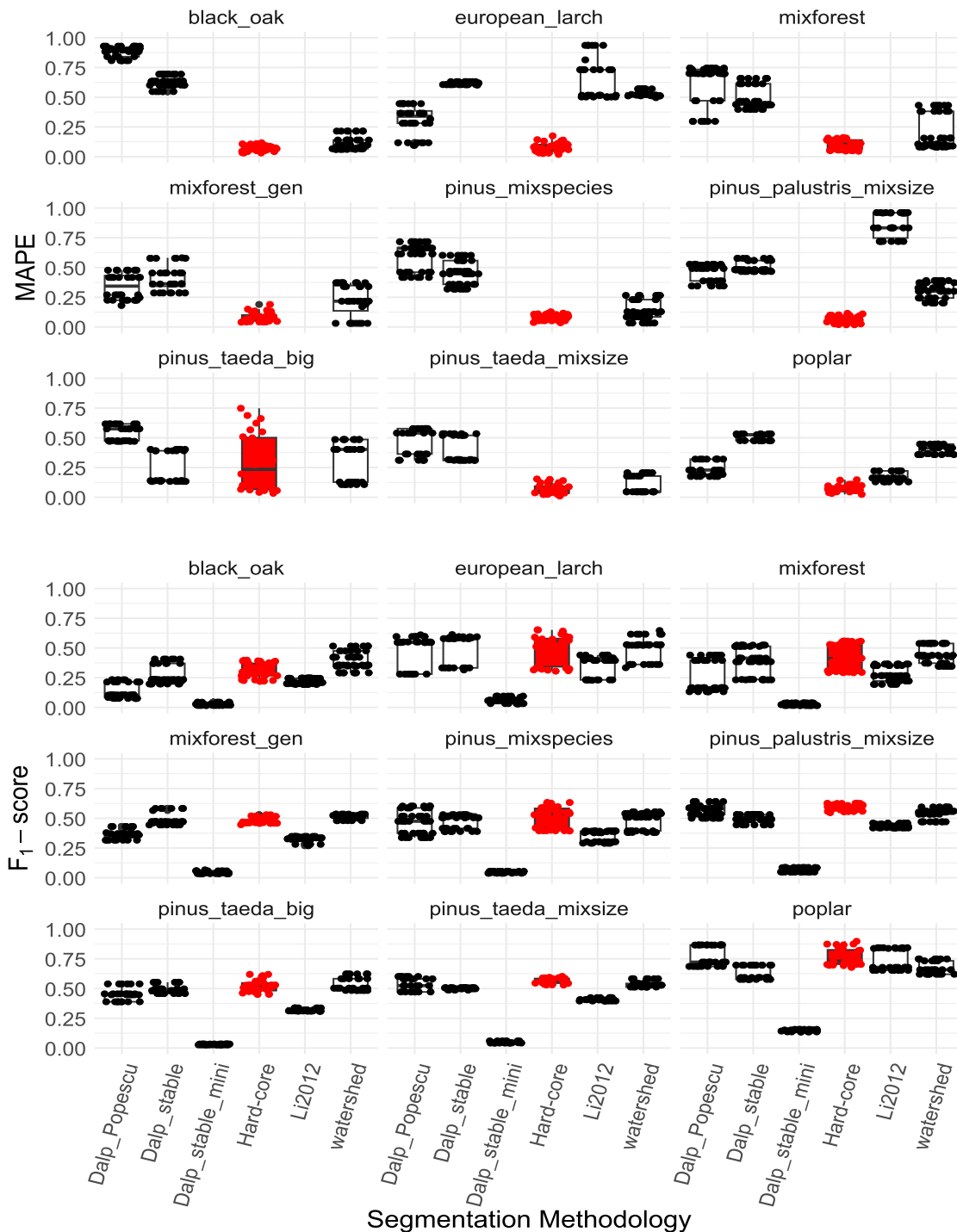


Figure 2: Performance of segmentation methods over varying species compositions (detailed in graph subtitles; refer also to Table 1). MAPE (top) and  $F_1$ -score (bottom) results are shown, with methodologies aligned on the common  $x$ -axis. Red colouring indicates the results of the proposed methodology ('Hard-core').

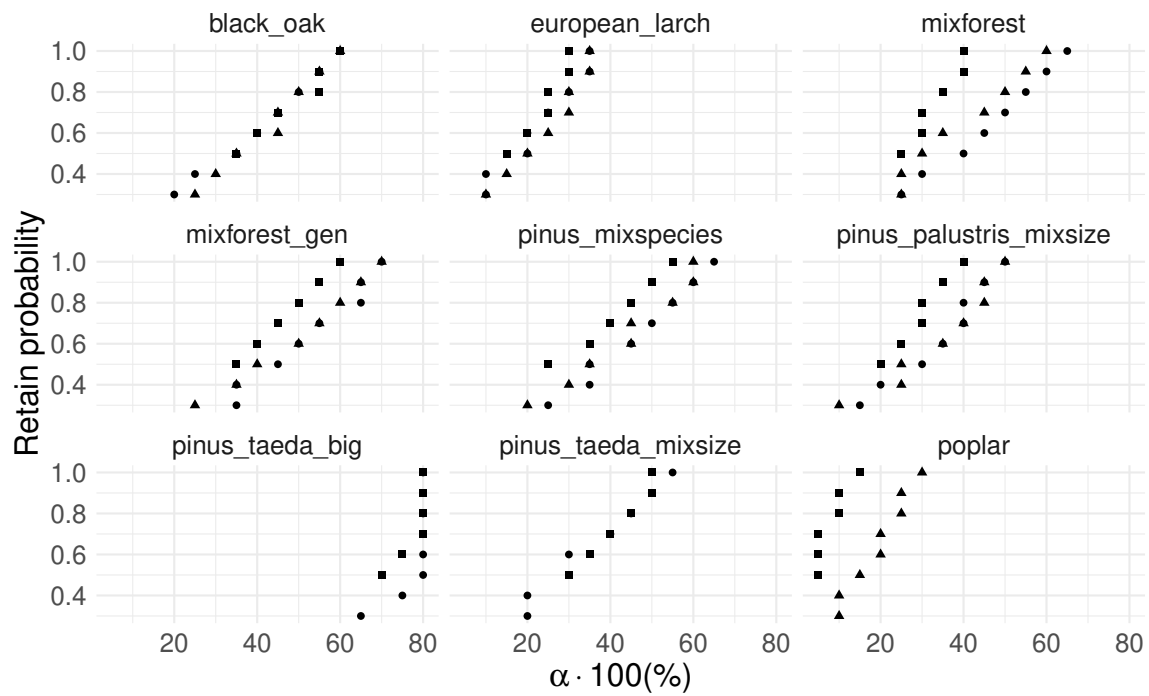


Figure 3: Comparison of the optimal quantile choice w.r.t. MAPE (x-axis) for each retention probability (y-axis) used for thinning the original simulated tree positions. Different spatial configuration cases are indicated by distinct point shapes (circles: ‘grid’, squares: ‘low intensity’, triangles: ‘high intensity’). In some cases, overlap is observed.

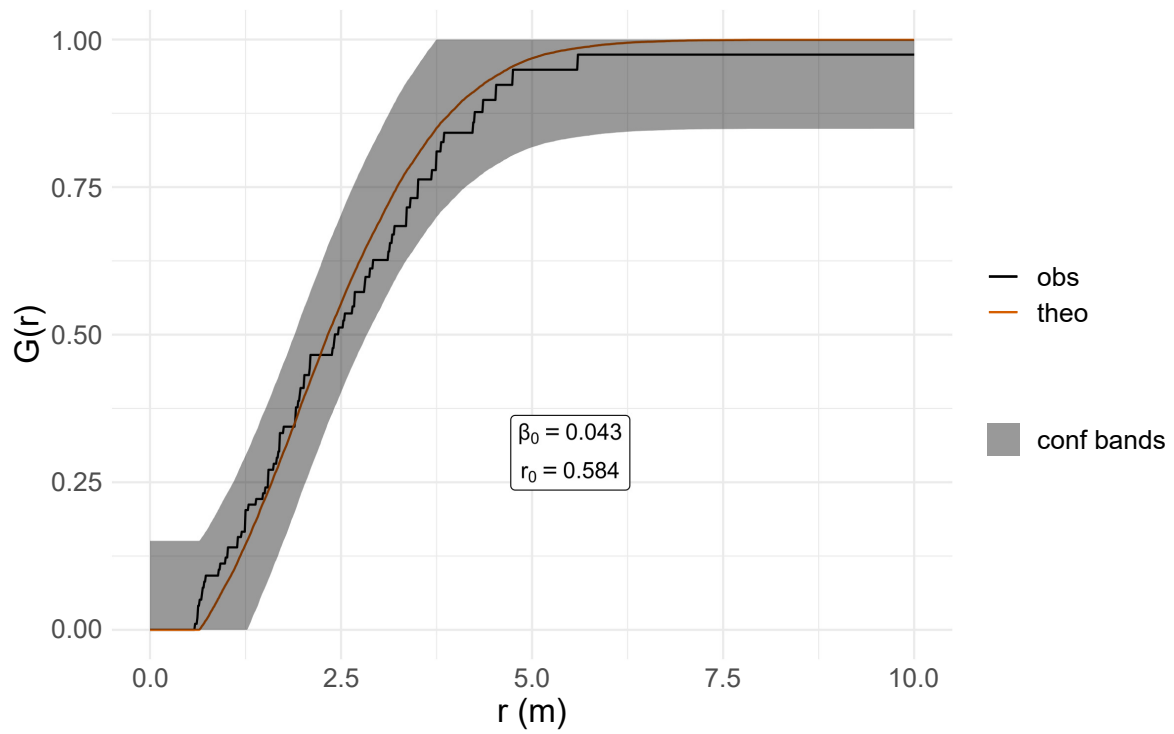


Figure 4: Dao-Genton envelopes (Dao and Genton, 2014) for the Hypothesis test as outlined in Section 2.3.6. The red line is the theoretical value of the nearest neighbor distribution of the  $H_c$  process under the null hypothesis, the black line is the observed one, and the grey area indicates the envelopes under  $H_0$ . The estimated parameters, under  $H_0$ , can be found inside the annotation box.

631 value of the estimator. The shaded area indicates  $\alpha$  values in  $[0.075, 0.64]$ . Values  
 632 of  $\alpha$  smaller than 0.075 were excluded from the analysis since the resulting circular  
 633 window has a radius less than 0.5 m, as can be observed in Figure 5, the pixel side  
 634 of the initial CHM. We further report that the relative jackknife standard deviation  
 635 of the estimated parameters is less than 10% for the intensity ( $\beta_0$ ) and less than 5%  
 for the *hardcore distance* ( $r_0$ ). Figure 7 presents the  $F_1$ -score results, as described

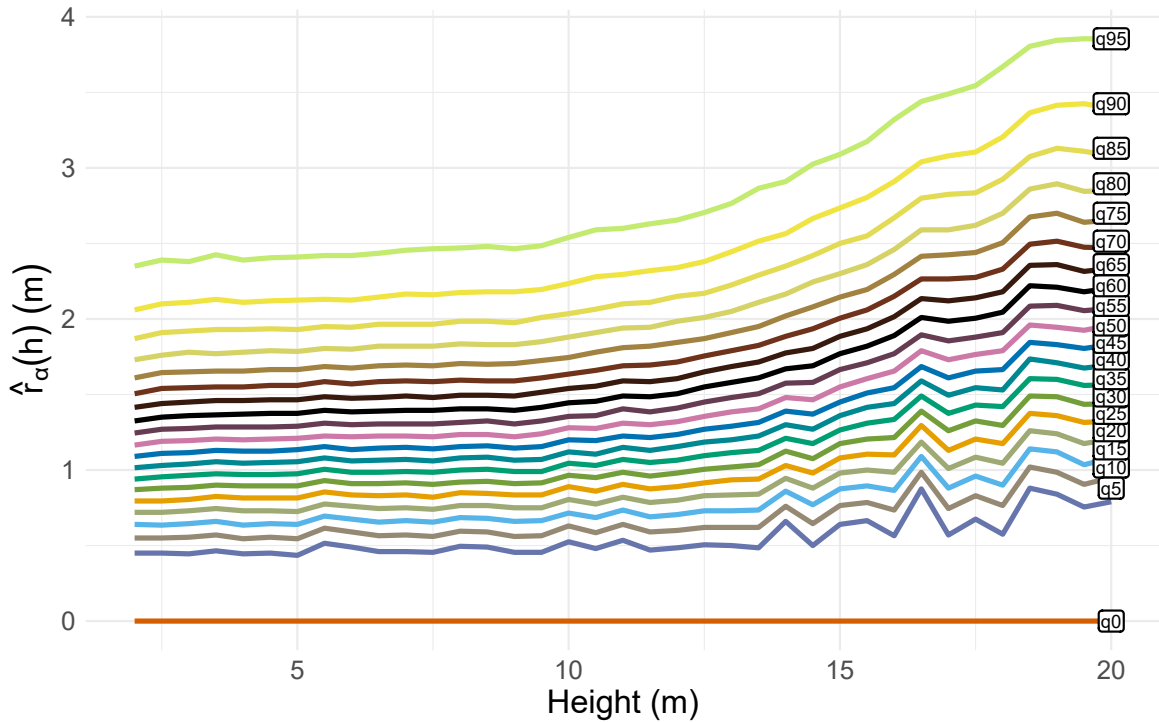


Figure 5: Circular window radius ( $\hat{r}_\alpha$ ) estimates for different quantile estimators, as a function of height ( $h$ ), according to the methodology detailed in Section 2.4. Each line represents the window size radius in meters ( $m$ ). Quantile probabilities start from 0 (bottom line) and increase by 0.05, as the annotations describe.

636 in Section 2.5. The curved line represents the different estimators w.r.t.  $\alpha$  choice.  
 637 Comparatively, dark blue illustrates the Watershed algorithm’s performance, and  
 638 light blue corresponds to the Li2012 algorithm, while light green, black, and brown  
 639 lines represent the Dalponte algorithm’s application with stable windows 1, 1.5, and  
 640 2.5 m radius. Yellow and dark green lines follow methodologies akin to those in  
 642 Popescu and Wynne (2004); Picos et al. (2020) using pre-estimated parameters and  
 643 with re-estimation, respectively. We further report that precision and sensitivity, of  
 644 the proposed methodology, respectively range in  $(0.90, 0.99)$  and  $(0.84, 0.95)$  for ‘Full  
 645 sun’,  $(0.60, 0.77)$  and  $(0.39, 0.61)$  for ‘Partially shaded’, and  $(0.48, 0.61)$  and  $(0.27,$   
 646  $0.43)$  for ‘Mostly shaded’.

647 Segmentation results can be observed in Figure 8. The selection of the specific  
 648 plot (‘TALL\_007’, as coded in the dataset NEON (2023b)), was made to allow for

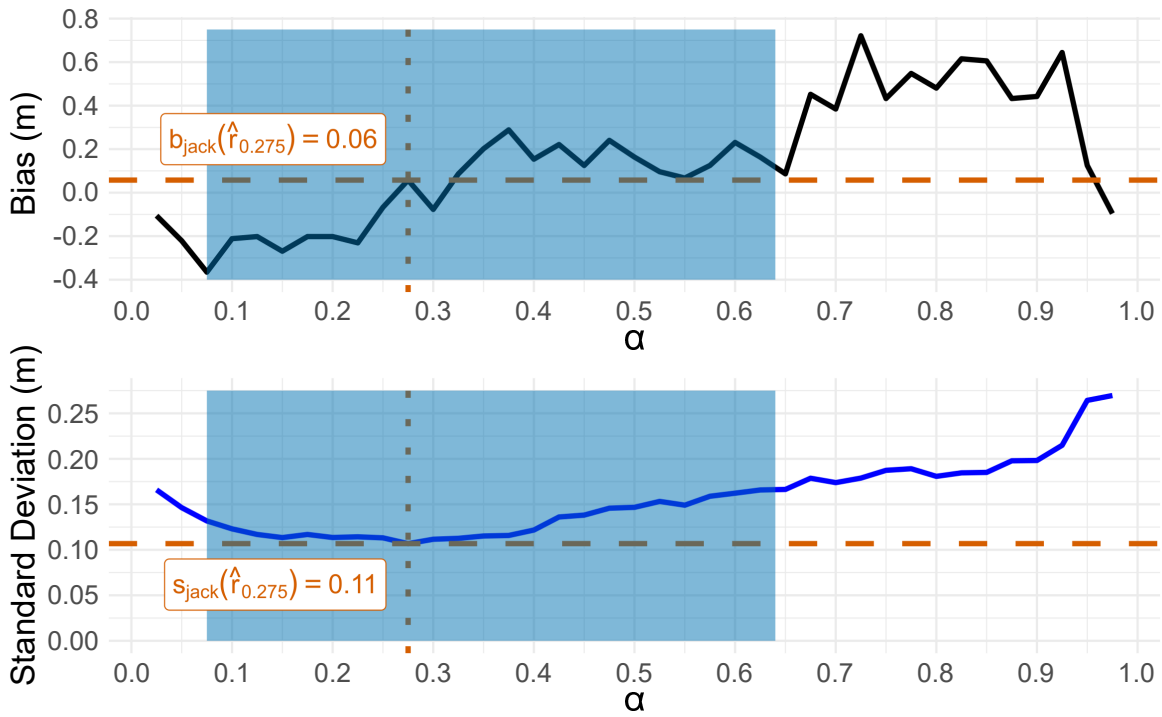


Figure 6: Different quantile estimators of window function  $\hat{r}_\alpha$  (x-axis) compared under the estimated jackknife bias (top) and standard deviation (bottom) (Section 2.5). Values of  $\alpha$  range between  $[0.025, 0.975]$  with a 0.025 step. The shaded area displays the  $\alpha$  values in  $[0.075, 0.64]$ . The horizontal dashed lines indicate the achieved minimum w.r.t. the absolute jackknife bias and jackknife standard deviation, respectively, achieved for  $\alpha = 0.275$ .

649 the demonstration of many cases. Grey areas represent the segmented crown, red  
650 points represent the documented positions of trees characterized as ‘Full sun’, yellow  
651 points represent the ‘Partially shaded’, and blue points denote the ‘Mostly shaded’  
652 ones. Panels (A) to (F) correspond to different quantile-derived window functions  
653  $\hat{r}_\alpha$ : 0.075, 0.125, 0.175, 0.225, 0.275, and 0.3, respectively. Starting from (A), we can  
654 observe a finer segmentation, which gradually weakens as we consider higher quantile  
655 estimators. Clear misclassifications can be observed in the middle of the images, where  
656 some ‘Partially shaded’ trees are found in the same polygon in all the segmentation  
657 cases. The two northwest points are misclassified in the last two cases (E-F) but  
658 are correctly classified in the other segmentations. Another interesting observation  
659 regarding the two middle-west points is that they are contained in the same polygon in  
660 (A) but are perfectly segmented for case (B), indicating that smaller values of window  
661 size can affect the total segmentation arrangement. A remark should be made for the  
662 middle region. There, two segmented areas are present for the segmentations (A-C),  
663 while for the cases (E-F), no apparent change is visible, except a mild grouping at the  
664 bottom right corner. A single segmented area is present only for case (D). A visual  
665 inspection of the LiDAR dataset favors the latter case and reveals a single small tree.  
666

## 667 4. Discussion

### 668 4.1. Summary of the main findings

669 The primary objective of this study was to refine the LM method, to assess its  
670 performance across different simulated scenarios, and validate it on real data un-  
671 der varying canopy class conditions. Simulation results showed equal or better per-  
672 formance than existing approaches. The results presented in Figure 2 indicate the  
673 robustness of the method under different simulated forest types, while a fine adapt-  
674 ability of the method is observed w.r.t. the thinning of the ‘observed’ tree positions  
675 as presented in Figure 3. Findings on real data are consistent with those of Wang  
676 et al. (2016); Yancho et al. (2019); Wang et al. (2019) regarding the lower accura-  
677 cies for suppressed trees, as can be observed in Figures 7 and 8. The Hard-core  
678 model assumption yielded a good fit as observed in Figure 4. The accuracy results  
679 indicate that the LM-based methods outperform the other tested methodologies and  
680 that stable windows can present results similar to those of the adjusted one, as can  
681 be observed in Figure 7, a result not directly supported by the simulation study.  
682 We attribute the latter result to the lack of complete data on tree positions. This  
683 limitation impacts the accuracy of false positive estimates and blurs the comprehen-  
684 sive understanding of the findings. Notwithstanding these constraints, the applied  
685 methodology showcased promising capabilities, evidenced by its smooth adaptation  
686 across different stable windows accuracies and retain probabilities as demonstrated in  
687 Figures 3 and 7. We think that for values of  $\alpha \leq 0.2$ , in Figure 7, where the results are  
688 equivalent to the stable circular window of radius 1 m, over-segmentation is present,

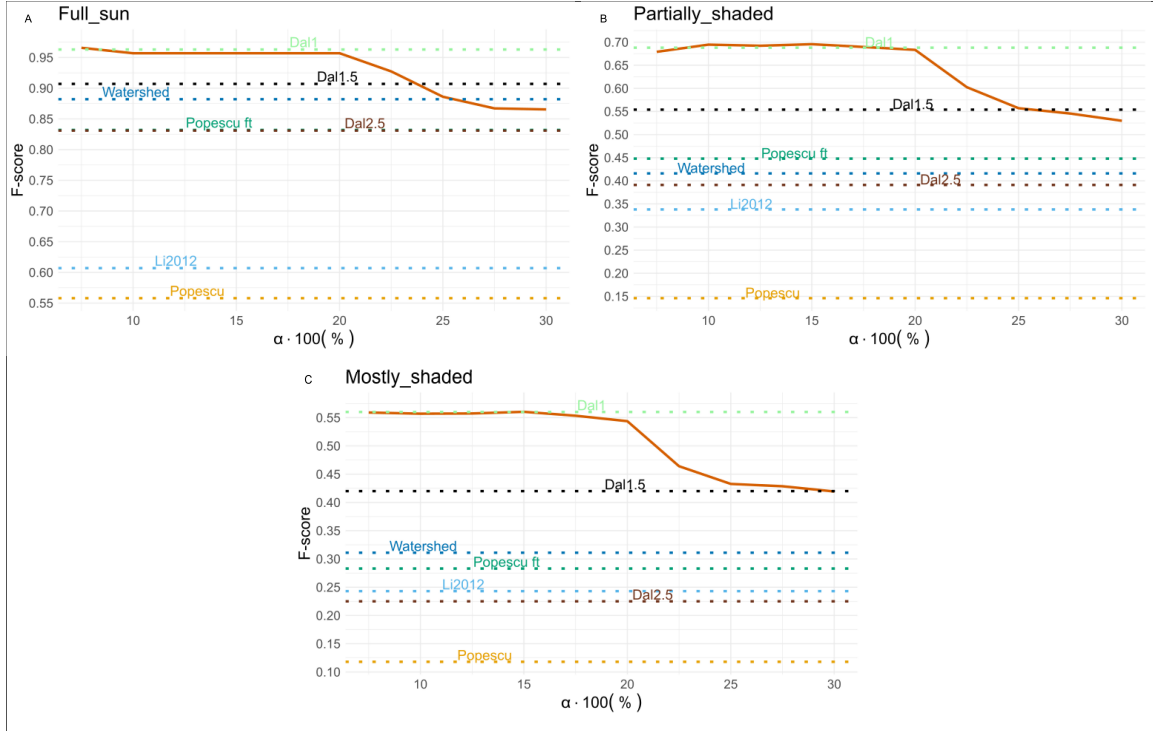
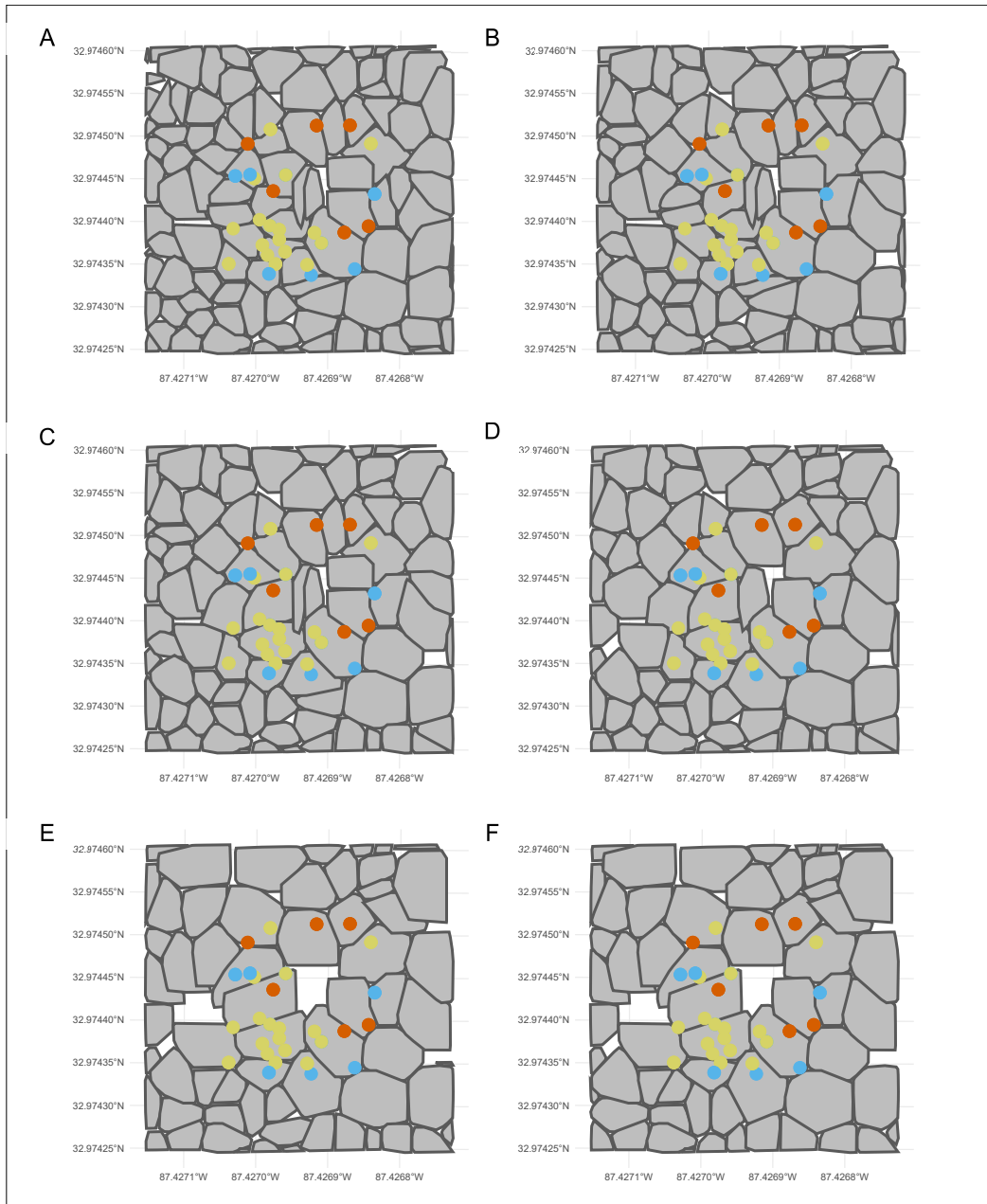


Figure 7: Results of Segmentation accuracy: (A) Only ‘Full sun’ (B) with the inclusion of ‘Partially shaded’ (Section 2.5) (C) with the further inclusion of ‘Mostly shaded’. Different quantile estimators of the window function  $\hat{r}_\alpha$ , as presented in Section 2.4 are compared under  $F_1$ -score criterion (20). The red line represents the performance of those estimators. The dark blue line represents the Watershed algorithm’s result, and the light blue represents the result of the Li2012 algorithm. The yellow line represents an adjusted window similar to the one followed in Popescu and Wynne (2004); Picos et al. (2020), while dark green represents a similar methodology with a re-estimation of the parameters. Results from the Dalponte algorithm using stable window radii of 1, 1.5, and 2.5 m are shown in light green, black, and brown, and are denoted as ‘Dal1’, ‘Dal1.5’, and ‘Dal2.5’, respectively.

Figure 8: In the provided segmentation outcomes, grey polygons depict the delineated crowns, points indicate the trees' locations, and coloring canopy class (red='Full sun', yellow='Partially shaded', blue='Mostly shaded'). The segmentation varies in panels (A) to (F), each corresponding to different quantile-derived window functions  $\hat{r}_\alpha$ : 0.075, 0.125, 0.175, 0.225, 0.275, and 0.3, respectively. The coordinate axes in these plots adhere to the WGS84 coordinate system. Tree position data are incomplete.



689 similar to the one observed for the ‘Dalp\_stable\_mini’ in the simulation study. We  
690 suggest that the best result is achieved by  $\alpha = 0.225$ , which presents an  $F_1$ -score that  
691 balances between the two choices of stable windows. This choice also aligns with low  
692 jackknife standard deviation results displayed in Figure 6, in which lower values of  
693 the estimator were found for values of  $\alpha$  close to 0.275. Further research should be  
694 done in this direction, with more informative data, to test these hypotheses. As a  
695 result, some tuning is necessary to choose the parameter  $\alpha$  for applications in other  
696 regions where thinning of the ground measurements is present. We suggest looking for  
697 values less than 0.64, depending on the location’s attributes and the initial dataset’s  
698 thinning, as discussed in Appendix D. In cases where thinning is present, it would  
699 be very productive to have an estimation of the probability of thinning  $p$ , and tune  
700  $\alpha$  as discussed in Section 2.4.

701 Another noteworthy result is the robustness of the window size estimation, as de-  
702 picted in Figure 6, under different training plots. The final remark concerns the deci-  
703 sion to utilize the nearest neighbor distribution over other statistical measures from  
704 point process theory, like the empty space distribution or the *Ripley’s K*-function. In  
705 essence, all these statistics exhibit strictly increasing functions w.r.t. distance, and  
706 as a result, they are all injective functions. Therefore, selecting a criterion for one  
707 statistic (e.g.,  $\alpha = 0.225$  for the NN distance distribution function) effectively implies  
708 an equivalent criterion when applied to another statistic, as shown in Section 2.4.  
709 This equivalency grants modelers complete flexibility in their choice of statistics.

710 As a final remark, we comment on the choice of the Hc model over the Poisson.  
711 Table E.4 shows that the estimated hard-core distance ( $r_0$ ) is relatively small. Given  
712 this observation, a test for complete spatial randomness fails to reject the Poisson  
713 null hypothesis. Nevertheless, we argue that the Poisson model could serve as a com-  
714 putationally efficient approximation. We opted for the Hard-core model for two main  
715 reasons: (i) it enforces a biologically plausible constraint by disallowing arbitrarily  
716 close points, and (ii) it yielded slightly better segmentation performance in our ex-  
717 periments. A Poisson model assumption was used in Ene et al. (2012), where the  
718 logarithm of forest density was estimated via a linear model using two statistics of  
719 height measured by LiDAR as predictors: (i) the mean, and (ii) the coefficient of vari-  
720 ation, both calculated over certain areas. A direct comparison of the two approaches  
721 could be explored in future work, as such a linear model cannot be reliably trained  
722 under incomplete measurements, as is the case in the real dataset we studied.

#### 723 4.2. Limitations

724 The present study contains some limitations that need to be addressed. First,  
725 the incomplete dataset limits our understanding of the methodology’s performance.  
726 To tackle this issue, (i) we conducted a simulation study under different types of  
727 forests, and (ii) we examine different values of  $\alpha$ , as discussed in 2.4, and presented in  
728 Figures 6, 7. This gives us some insight into the accuracy, but does not address the  
729 potential over-segmentation issues in the real dataset application. Furthermore, the

730 argument discussed in Section 2.4, regarding the consideration of smaller values of  $\alpha$   
731 does not guarantee any convergence property to an optimal value. Extra caution is  
732 recommended when choosing the value of  $\alpha$  in cases where the thinning probability  
733  $p$  is unknown. Thinning applied to tree positions can also distort the estimation of  
734 the hardcore radius parameter, often leading to its overestimation. The magnitude  
735 of this bias depends on both the true values of  $(\beta, R)$  and the thinning probability.  
736 Estimation under high thinning probabilities should therefore be approached with  
737 caution.

738 Another limitation of the current approach is its supervised nature. Even though  
739 ground truth data are always necessary for validation purposes, getting rid of this  
740 limitation is a problem we look forward to addressing in the future.

741 A further constraint is the stationarity assumption of the tree position process.  
742 It is unfeasible to test the stationarity with only one sample of the point process  
743 (Illian et al., 2008; Chiu et al., 2013). As a result, we chose to proceed with this  
744 simplifying assumption, which in many cases is a reasonable one (Cox and Isham,  
745 1980; Chiu et al., 2013). We have to comment that when the homogeneity assumption  
746 is violated, parameter estimation for the Hc model may be compromised—similar  
747 cases are discussed in Baddeley et al. (2015). This issue could be addressed by  
748 incorporating models that account for intensity variation w.r.t. exogenous variables,  
749 such as elevation, groundwater content, or solar radiation, or other factors w.r.t. the  
750 domain of application.

751 A remaining challenge lies in the segmentation scheme adopted in this study, which  
752 does not implement a multistage framework, i.e., sequentially segmenting dominant,  
753 sub-dominant, and suppressed trees. This hierarchical strategy presents a promising  
754 direction for future research, as similar approaches have been previously investigated  
755 Duncanson et al. (2014).

756 Finally, more segmentation algorithms exist in the bibliography, which were not  
757 included in our analysis. Examples of such algorithms include Convolutional Neural  
758 Networks (CNNs) (Chehreh et al., 2023), methods that include RGB data (Yancho  
759 et al., 2019), or voxel-based methods (Wang et al., 2016).

## 760 5. Conclusion

761 In the present study, we refined the LM method for tree segmentation by in-  
762 corporating principles from point process theory, focusing mainly on optimizing the  
763 search window size. We aimed to validate the approach under simulated and real-  
764 world conditions and assess its performance across different canopy classes. The  
765 methodology successfully produces various adaptive window sizes, under incomplete  
766 plot measurements with clear and intuitive interpretations, leading to improved seg-  
767 mentation accuracy compared to existing methods. Despite these promising results,  
768 further research must address computational efficiency and scalability limitations.  
769 This study offers a significant methodological contribution, achieving state-of-the-

770 art results that open avenues for enhancing tree segmentation techniques in complex  
771 forestry environments.

## 772 6. Acknowledgements

773 The authors would like to thank the NEON organization for the availability of well-  
774 documented data products and express their gratitude to Marios Lardas for assistance  
775 in the creation of the graphical abstract.

## 776 7. Declaration of generative AI and AI-assisted technologies in the writing 777 process

778 During the preparation of this work, the authors used ChatGPT (v. 4o, o1) to  
779 improve the manuscript’s readability and language. After using this tool/service, the  
780 authors reviewed and edited the content as needed and take full responsibility for the  
781 content of the publication.

## 782 Appendix A. Pseudolikelihood

783 The initial idea of the pseudolikelihood was introduced in Besag (1975), first  
784 applied to random fields. Before we present the pseudolikelihood function, the notion  
785 of *Papangelou conditional intensity* is needed.

786 **Definition 3.** Let  $X$  be a point process on  $S$  with density  $f_\theta$ , where  $\theta$  a proper pa-  
787 rameter. The function

$$\lambda_\theta(\xi | \mathbf{x}) = \begin{cases} \frac{f_\theta(\mathbf{x} \cup \xi)}{f_\theta(\mathbf{x})}, & \xi \in S \setminus \mathbf{x}, \quad \text{if } f_\theta(\mathbf{x}) > 0, \\ 0, & \xi \in S \setminus \mathbf{x}, \quad \text{if } f_\theta(\mathbf{x}) = 0. \end{cases} \quad (\text{A.1})$$

788 is called Papangelou conditional intensity *Kallenberg (1983)*.

789 The initial definition of the pseudolikelihood is achieved through a limit formulation  
790 that can be found in Besag (1975); Moller and Waagepetersen (2003). In Jensen and  
791 Moller (1991), the authors derived the following simplified formula

$$PL_B(\theta | x) = \exp\left(-\int_B \lambda_\theta(\xi | x) d\xi\right) \prod_{\xi \in x_B} \lambda_\theta(\xi | x \setminus \xi), \quad (\text{A.2})$$

792 where  $\lambda_\theta(\cdot | \mathbf{x})$  denotes the Papangelou conditional intensity associated with the den-  
793 sity of the process, and  $B$  is the bounded observation set.

794 **Appendix B. Dao-Genton correction**

795 The motivation for the Dao-Genton test (Dao and Genton, 2014) is derived as  
 796 follows. To ensure that the classical Bootstrap Goodness-of-Fit (GOF) hypothesis  
 797 test is correctly sized, meaning its empirical level,  $\hat{\alpha}$ , matches the nominal level,  $\alpha$ ,  
 798 the objective is to determine  $\hat{\alpha}^*$  such that

$$\mathbb{P}(\hat{P} < \hat{\alpha}^* \mid H_0 \text{ is true}) = \alpha, \quad (\text{B.1})$$

799 where  $\hat{\alpha}^*$  is an estimate of  $\alpha^*$ , known as the adjusted level, and  $\hat{P}$  is the random vari-  
 800 able associated with  $\hat{p}$ , the  $p$ -value from a single bootstrap hypothesis test. Typically,  
 801  $\alpha^*$  is unknown, and  $\alpha^* = \alpha$  only in the case of Complete Spatial Randomness, i.e., for  
 802 the Poisson process. The decision rule of rejecting  $H_0$  if  $\hat{p} \leq \hat{\alpha}^*$  results in a correctly  
 803 sized test because

$$\mathbb{P}(\text{Reject } H_0 \text{ at level } \hat{\alpha}^* \mid H_0 \text{ is true}) = \alpha \quad (\text{B.2})$$

804 as indicated by equation (B.1). The adjusted GOF test consists of three steps.

805 The first step is to determine  $\hat{p}$ . Initially,  $B'$  samples from  $H_0$  are used to estimate  
 806 the theoretical values of the NN distribution function

$$\hat{G}_{\text{theo}}(r; \theta_0) = \frac{1}{B'} \sum_{b=1}^{B'} \hat{G}_b(r; \theta_0) \quad (\text{B.3})$$

807 and hence obtain the Kolmogorov-Smirnov (K-S) distance of the empirical NN dis-  
 808 tribution function  $\hat{G}$  of the original sample from the theoretical one  $\hat{G}_{\text{theo}}$  :

$$u = \|\hat{G} - \hat{G}_{\text{theo}}\|_{\infty}.$$

809 Then, another  $B$  samples are generated to calculate the bootstrap sample of the  
 810 KS-distances of the empirical NN distribution function  $\hat{G}_b$  of each simulated sample  
 811 from the previously estimated theoretical one:

$$u_b = \|\hat{G}_b - \hat{G}_{\text{theo}}\|_{\infty}, \quad b = 1, \dots, B.$$

812 where  $\hat{G}$  and  $\hat{G}_b$  are the empirical NN distribution functions of the original sample  
 813 and of sample  $b$ , respectively. So  $\hat{p}$  can be calculated as

$$\hat{p} = 1 - \frac{1 + \sum_{b=1}^B \mathbb{1}_{\{u_b \leq u\}}}{B + 1}.$$

814 The second step is to find  $\hat{\alpha}^*$ . This is done by reconstructing the  $\hat{P}$  distribution via  
 815 pseudorandom sampling using a Monte Carlo technique. The following procedure

816 provides the pseudovalues,  $\hat{p}_1, \dots, \hat{p}_B$  for  $\hat{P}$ . They estimate the unknown  $p$ -values,  
 817  $p_1, \dots, p_B$ , of the hypotheses

$$H_{i,0} : X_i \sim f_{\hat{\theta}_b}, \quad (\text{B.4})$$

818 where  $\hat{\theta}_b$  is the estimated parameters of the sample  $b$ . To compute  $\hat{p}_1, \dots, \hat{p}_B$ , we  
 819 define

$$\hat{G}_{\text{theo}}(r; \hat{\theta}_b) = \frac{1}{B'} \sum_{b=1}^{B'} \hat{G}_b(r; \hat{\theta}_b). \quad (\text{B.5})$$

820 and

$$u_{b,0} = \|\hat{G}_{\text{theo}}(\cdot; \hat{\theta}_b) - \hat{G}_b\|_{\infty} \quad (\text{B.6})$$

$$u_{i,j} = \|\hat{G}_{\text{theo}}(\cdot; \hat{\theta}_b) - \hat{G}_{i,j}\|_{\infty}, \quad i, j = 1, \dots, B, \quad (\text{B.7})$$

821 where  $\hat{G}_{i,j}$  is the empirical NN of the  $(i, j)$  sample. Finally, we estimate the  $p$ -value  
 822 for sample  $b$

$$\hat{p}_b = 1 - \frac{1 + \sum_{j=1}^B \mathbf{1}\{u_{b,j} \leq u_{b,0}\}}{B + 1}, \quad (\text{B.8})$$

823 and find  $\hat{\alpha}^*$  so that

$$\frac{1}{B} \sum_{b=1}^B \mathbf{1}\{\hat{p}_b < \hat{\alpha}^*\} = \alpha.$$

824 The third step is to reject  $H_0$  if  $\hat{p} \leq \hat{\alpha}^*$ , where  $\hat{\alpha}^*$  is the  $\alpha$ -quantile of  $\hat{p}_1, \dots, \hat{p}_B$ .

## 825 Appendix C. Empirical Estimators

826 Let  $X$  be a stationary point process in  $S \subseteq \mathbb{R}^d$ ,  $x_B$  be an observation from  $X$  in  
 827 a window  $B$ , and

$$d(\xi, A) := \inf\{\|\xi - \xi'\| : \xi' \in A\} \quad (\text{C.1})$$

828 be the distance of a point  $\xi \in \mathbb{R}^d$  to a set  $A$ . The *uncorrected* estimator of the NN  
 829 distribution function is

$$\hat{G}(r) = \frac{1}{n(x)} \sum_i \mathbf{1}\{d_i \leq r\}, \quad r > 0, \quad (\text{C.2})$$

830 where  $d_i = d(\xi_i, x_B \setminus \{\xi_i\})$  the observed distance to the NN of the point  $\xi_i \in x_B$ .  
 831 This estimator is biased (Moller and Waagepetersen, 2003; Illian et al., 2008; Badde-

832 ley et al., 2015), since observed points inside the observation window  $B$  could have  
833 an unobserved NN outside  $B$ . For this reason, corrected estimators have been pro-  
834 posed. Here, we present the *Kaplan-Meier* estimator of the NN distribution function  
835 (Baddeley and Gill, 1997), as is the one used in the text. For more information, the  
836 reader is directed to Moller and Waagepetersen (2003); Illian et al. (2008); Baddeley  
837 et al. (2015). In this case, we also denote by  $b_i = d(\xi_i, \partial B)$ , where  $\partial B$  denotes the  
838 boundary of the observation window  $B$ . Then, the *Kaplan-Meier* estimator is defined  
839 as

$$\widehat{G}_{KM}(r) = 1 - \prod_{\substack{d \in D \\ d \leq r}} \left( 1 - \frac{n(\{i : d_i = d, d_i \leq b_i\})}{n(\{i : d_i \geq d, d \leq b_i\})} \right), \quad r > 0, \quad (\text{C.3})$$

840 where  $D = \{d_1, d_2, \dots, d_n\}$ .

#### 841 **Appendix D. Optimal value for PPP**

842 Let us consider two point processes. First  $X$  a PPP with intensity  $\lambda$  and second  
843  $X_{hc}$  the hardcore process generated from  $X$  by removing the points closer than the  
844 hardcore radius, similar to Al-Hourani et al. (2016). Then, it is straightforward

$$G_{X_{hc}} \leq G_X, \quad (\text{D.1})$$

845 which validates that an optimal choice of  $\alpha$ , noted as  $\alpha_{\text{PPP}}^*$  for the PPP, is an upper  
846 bound for the NN distance distribution function of the Hc process, resulting in an  
847 upper bound for the range of considerations. To calculate such an optimal  $\alpha_{\text{PPP}}^*$   
848 consider the Ripley's  $K$ -function, equation (8), of the PPP:

$$K(r) = \pi r^2. \quad (\text{D.2})$$

849 Asking for

$$\begin{aligned} K(r_1) &= 1/\lambda \Rightarrow \\ \lambda \pi r_1^2 &= 1, \end{aligned} \quad (\text{D.3})$$

850 is equivalent to asking for one point per ball of radius  $r_1$ , see equation (8). Recall  
851 that the NN distance distribution function of the PPP is:

$$G_X(r) = 1 - \exp(-\lambda \pi r^2), \quad (\text{D.4})$$

852 for which the value  $r_1$  along with equation (D.3) yields

$$\alpha_{\text{PPP}}^* = G_X(r_1) = 1 - \exp(-1) \approx 0.63. \quad (\text{D.5})$$

853 This result indicates that the optimal  $\alpha_{\text{PPP}}^*$  for the PPP is bounded above by 0.64.

854 **Appendix E. Estimated parameters for all heightclasses**

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Table E.4: Estimated parameters of the Hc process for all the height classes considered, as discussed in Section 2.4. First column represents the height class, while 2nd and third column represent the intensity ( $\beta_0$ ) and the *hardcore distance* ( $r_0$ ).

height class	$\beta_0$	$r_0$
$\geq 2$	0.043	0.584
$\geq 2.5$	0.042	0.613
$\geq 3$	0.042	0.613
$\geq 3.5$	0.041	0.613
$\geq 4$	0.041	0.613
$\geq 4.5$	0.041	0.613
$\geq 5$	0.041	0.613
$\geq 5.5$	0.041	0.613
$\geq 6$	0.041	0.613
$\geq 6.5$	0.04	0.613
$\geq 7$	0.039	0.613
$\geq 7.5$	0.039	0.613
$\geq 8$	0.039	0.613
$\geq 8.5$	0.039	0.613
$\geq 9$	0.039	0.613
$\geq 9.5$	0.038	0.613
$\geq 10$	0.037	0.613
$\geq 10.5$	0.036	0.621
$\geq 11$	0.035	0.62
$\geq 11.5$	0.034	0.62
$\geq 12$	0.033	0.62
$\geq 12.5$	0.032	0.62
$\geq 13$	0.031	0.62
$\geq 13.5$	0.029	0.62
$\geq 14$	0.028	0.619
$\geq 14.5$	0.026	0.619
$\geq 15$	0.025	0.619
$\geq 15.5$	0.023	0.619
$\geq 16$	0.021	0.618
$\geq 16.5$	0.02	0.617
$\geq 17$	0.019	0.617
$\geq 17.5$	0.019	0.617
$\geq 18$	0.018	0.616
$\geq 18.5$	0.016	0.616
$\geq 19$	0.016	1.107
$\geq 19.5$	0.016	1.106
$\geq 20$	0.016	1.22