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Analysis of Speech Temporal Dynamics in the Context of Speaker Verification and Voice Anonymization

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Abstract—In this paper, we investigate the impact of speech temporal dynamics in application to automatic speaker verification and speaker voice anonymization tasks. We propose several metrics to perform automatic speaker verification based only on phoneme durations. Experimental results demonstrate that phoneme durations leak some speaker information and can reveal speaker identity from both original and anonymized speech. Thus, this work emphasizes the importance of taking into account the speaker's speech rate and, more importantly, the speaker's phonetic duration characteristics, as well as the need to modify them in order to develop anonymization systems with strong privacy protection capacity.

Index Terms—Speech temporal dynamics, speech rate, anonymization, automatic speaker verification, phoneme duration characteristics.

I. INTRODUCTION

Speech data carries personal or sensitive information via speaker traits (e.g., identity, gender, age, ethnicity, accent), and sometimes via linguistic content (e.g., name, address) and paralinguistic content (e.g., emotion). Most voice-based human-computer interaction technologies today rely on cloud-based machine learning systems trained on speech data collected from the users. This poses serious privacy risks and requires implementation of privacy-enhancing technologies to protect users' sensitive and private information.

One common approach to privacy protection of speech data is voice anonymization, which aims to suppress personally identifiable speaker traits, leaving linguistic and paralinguistic content intact [1]. Voice anonymization methods can be broadly classified into two categories. Signal processing based methods rely on simple signal transformations such as spectral warping using the McAdams coefficient [2], pitch shifting based on time-scale modification [3], and others [4], [5]. By contrast, neural voice conversion based methods [6]–[9] rely on disentangling attributes such as content, speaker, pitch, emotion, etc., anonymizing the selected attributes, and generating the anonymized speech signal using a speech synthesis model. Most state-of-the-art voice conversion based anonymization

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methods use large-scale pre-trained models for extracting specific attributes and provide better content and privacy preservation than signal processing based methods. The diversity of approaches is illustrated by the VoicePrivacy 2024 Challenge [10], which provided six baseline anonymization systems, namely anonymization using x-vectors and a neural source-filter model [6], [11], signal processing based anonymization using the McAdams coefficient [2], anonymization using phonetic transcription and generation of artificial pseudo-speaker embeddings by a generative adversarial network (GAN) [12] anonymization using neural audio codec (NAC) language modeling [13], and anonymization using acoustic vector quantization bottleneck (VQ-BN) features from an automatic speech recognition (ASR) acoustic model.

While specific studies have been dedicated to speaker information carried by pitch [5], [6], [8], the impact of speech temporal dynamics on speaker verification and re-identification has been overlooked. As a result, all the baseline systems of the VoicePrivacy 2024 Challenge modify various characteristics of the input (original) speech signal linked with speaker identity but keep speech rate and phoneme durations unchanged. Most other state-of-the-art anonymization systems also do not modify phoneme durations [7], [9], [14].

Among the rare exceptions are cascaded ASR and text-to-speech (TTS) systems where word-level [15] or phoneme-level transcripts obtained by an ASR system are provided to a TTS system for synthesis of the given linguistic content with a new target voice. It can be assumed that these systems do not retain any information about speaker identity, however they fail to preserve any paralinguistic attributes, which are required in real-life voice anonymization scenarios. The most relevant work for our study is [16] where speed perturbation with a constant factor was used as an anonymization method either alone or in combination with anonymization based on a cycle consistent generative adversarial network (CycleGAN). The authors showed that speech rate perturbation with a constant factor degrades the performance of the automatic speaker verification systems associated with ignorant and lazy-informed attackers [17], but they did not consider the stronger semi-informed attack model that is today's standard [18].

Speed perturbation alone cannot be considered as a strong privacy protection method since a lot of speaker information remains in the speech signal after it. Yet we show that it is an essential ingredient in suppressing speaker information and must be taken into account in state-of-the-art anonymization systems. Indeed, while state-of-the art automatic speaker verification (ASV) systems do not explicitly rely on speaker temporal dynamics [19], a few past studies have shown the applicability of durational characteristics for this task [20]–[22]. Works [21], [22] propose to use speech rhythm-based emebeddings for speech synthesis. We also show that more information about the speaker is contained in the temporal dynamics and the duration of phonemes than in the speech rate.

Our contributions build upon [20]–[22] and include: phoneme duration features and distance metrics for ASV based on phoneme durations (Section II); and experimental evaluation and analysis of the resulting ASV performance on original data and data anonymized using two state-of-the-art anonymization systems with and without temporal dynamics modification (Section III). To our best knowledge, this is the first work that performs such analysis and evaluation of the impact of speaker temporal dynamics on the anonymization task and demonstrates its importance for the design of voice anonymization systems.

II. SPEAKER VERIFICATION USING PHONEME DURATION DYNAMICS

A. Metrics

We define two metrics to quantify the distance between speakers' temporal dynamics in the context of speaker verification. Let us denote by N the number of phoneme classes ph_1, \ldots, ph_N , and for two speakers s_i and s_j in the dataset by $u_i^1 \ldots u_i^{M_i}$ the utterances of speaker s_i and $u_j^1 \ldots u_j^{M_j}$ the utterances of speaker s_j .

The first metric is based on the cosine distance between two vectors of mean phoneme durations:

$$\rho_1(s_i, s_j) = 1 - \cos(\boldsymbol{\mu}_i, \boldsymbol{\mu}_j), \tag{1}$$

where μ_i , μ_j are *N*-dimensional vectors composed of the average lengths of phonemes ph_1, \ldots, ph_N computed over utterances $u_i^1 \ldots u_i^M$ (for $\mu_i = [\mu_i^{(1)}, \ldots, \mu_i^{(N)}]$) and $u_j^1 \ldots u_j^M$ (for $\mu_j = [\mu_j^{(1)}, \ldots, \mu_j^{(N)}]$), respectively. In case phoneme ph_k is missing in the considered utterances or has less then a given number of instances (considered as a threshold parameter), its mean values in μ_i or μ_j are replaced by the global mean duration of all phonemes in the considered utterances for a given speaker. Before computing metric ρ_1 , mean normalization is applied to all μ_i and μ_j .

We also propose a second metric that is defined as follows:

$$\rho_2(s_i, s_j) = 1 - \frac{1}{N} \sum_{k=1}^N \min\left\{\frac{\mu_i^{(k)}}{\mu_j^{(k)}}, \frac{\mu_j^{(k)}}{\mu_i^{(k)}}\right\}.$$
 (2)

Based on the proposed metrics we can perform ASV and compute an equal error rate (EER). Such ASV systems can also be considered as attackers for the anonymization task.

B. Phoneme sets

We experimented with two sets of phonetic classes: (1) N = 39 phonemes based on the ARPAbet symbol set corresponding to the Carnegie Mellon University pronunciation dictionary¹, not counting variations due to lexical stress; and (2) N = 336 phoneme classes that take into account position in the word and stress.

¹http://www.speech.cs.cmu.edu/cgi-bin/cmudict

III. EXPERIMENTAL RESULTS

A. Data

Experiments were conducted on the LibriSpeech² [23] corpus of read English audiobooks, which was used in all VoicePrivacy Challenge editions. It contains approximately 1,000 hours of speech from 2,484 speakers sampled at 16 kHz. We conducted the first series of experiments and analyses on the full LibriSpeech-train-960 dataset that contains data from 2,338 speakers. In the second series of experiments, we used the LibriSpeech-train-clean-360 subset anonymized by the two different speaker voice anonymization systems denoted SAS-1 and SAS-2 described in Section III-B. To perform phoneme segmentation, four triphone Gaussian mixture model - hidden Markov model (GMM-HMM) acoustic models were trained using the Kaldi speech recognition toolkit [24] on the following training data: (1) original LibriSpeech-train-960; (2) original LibriSpeech-trainclean-360; (3) LibriSpeech-train-clean-360 anonymized by SAS-1; and (4) LibriSpeech-train-clean-360 anonymized by SAS-2. Statistics for the number of trials used in ASV evaluation are given in Table I.

TABLE I STATISTICS FOR TRIALS.

	LibriSpeech	-train-960	LibriSpeech	train-clean-360
Average $\#$ utter.	Same	Different	Same	Different
per trial	speaker	speaker	speaker	speaker
1	17,527,076		5,944,163	
3	1,816,610		716,384	
5	644,790		253,935	
10	154,308	233,800	60,786	92,100
20	35,070		13,815	
40	7,014		2,763	
60	2,338		921	

B. Anonymization systems

To investigate the impact of speaker voice anonymization, we consider two different state-of-the-art speaker voice anonymization systems (SASs):

- SAS-1 keeps the original temporal phoneme dynamics, but changes the other speaker characteristics (speaker identity and some prosodical characteristics such as pitch and energy).
- SAS-2 is a cascaded ASR-TTS system that changes phoneme durations.

Below we briefly describe these systems.

1) SAS-1: SAS-1, proposed in [12] and used as baseline **B3** in the VoicePrivacy 2024 Challenge [10], is a system based on anonymization using phonetic transcription and a GAN that generates artificial pseudo-speaker embeddings. Anonymization is performed in three steps: (1) extraction of the speaker embedding, phonetic transcription, pitch, energy, and phone duration from the original audio waveform; (2) speaker embedding anonymization, pitch and energy modification; and (3) synthesis of an anonymized speech waveform from the anonymized speaker embedding, modified pitch and energy features, original phonetic transcripts and original phone durations.

²LibriSpeech: http://www.openslr.org/12

2) SAS-2: SAS-2, proposed in [25], is one of the best systems developed by the VoicePrivacy 2024 Challenge participants in terms of linguistic content and privacy preservation. It is a cascaded ASR-TTS system, where first the text transcripts are obtained from the source audio and then a TTS system is used to generate corresponding anonymized speech from the obtained transcripts with a new anonymized speaker voice. The ASR model is the *medium* English *Whisper* model [26]. The TTS model is *VITS* (variational inference with adversarial learning for end-to-end text-to-speech, [27]), trained on the *LibriTTS* dataset [28].

3) Automatic speaker verification and speech recognition results for SAS systems: The ASV results in terms of equal error rate (EER) and the automatic speech recognition (ASR) results in terms of word error rate (WER) are shown in Table II on the *LibriSpeech* test set for original and anonymized data. The trial lists for ASV evaluation in the *LibriSpeech* test data are taken from the VoicePrivacy 2024 Challenge [10] setup. ASV evaluation for original and anonymized data was performed with the same ASV model architecture and training setup as proposed in the VoicePrivacy 2024 Challenge. For anonymized data, the strongest *semi-informed* attack models, trained on the *utterance-level* anonymized data were used in evaluation.

 TABLE II

 EER (%) AND WER (%) ON ORIGINAL AND ANONYMIZED DATA FROM

 THE LibriSpeech test DATASET.

System	EER,% female	EER,% male	WER,%
Original	8.8	0.4	1.85
SAS-1	27.9	26.7	4.35
SAS-2	47.5	48.8	3.76

C. Results

To analyse speech temporal dynamics we performed several series of experiments dedicated to (1) impact of the speaker's phoneme durations on the ASV performance and metric comparison for ASV; (2) impact of the phoneme set on the ASV performance with the proposed models; (3) impact of the speech rate on the ASV performance of the proposed attack models and the effect of normalizing all speakers to the same speech rate; and (4) effect of different anonymization strategies on the ASV performance of the proposed systems.

1) Speaker verification using phoneme durations and metric choice: The ASV results obtained using metric ρ_1 and 38 phonemes are given in Table III in terms of EER. Each line corresponds to the EERs obtained when the average number of utterances per speaker used to compute metric ρ_1 equals to the value in the first column ("Average # utter. per trial"). Different columns (1,3,..., 20 – minimum number of phoneme instances for averaging) correspond to different values of the threshold parameter as defined in Section II-A. Increasing the number of utterances used to compute the speaker similarity metric allows us to significantly reduce the EER down to 9.2% with 60 utterances per speaker.

The results reported in Table IV for metric ρ_2 on the same data show similar trends. Also we can see that this metric is more efficient than ρ_1 when more utterances are used. Thus we use ρ_2 in the following experiments.

2) Selecting a set of acoustic units: Table V reports results with the increased number of phoneme classes: N = 336. Comparing

 TABLE III

 EER (%) ON ORIGINAL DATA FROM THE LibriSpeech-train-960 DATASET

 OBTAINED USING METRIC ρ_1 and N = 38 phonemes.

Average <i>#</i> utter.	Minimum <i>#</i> phoneme instances for aver.				
per trial	1	3	5	10	20
1	39.9	38.5	38.7	39.8	40.3
3	34.9	32.4	32.0	32.2	34.9
5	31.9	28.4	27.8	27.9	29.3
10	28.2	23.1	22.3	22.3	23.4
20	22.4	23.4	18.1	16.7	17.1
40	16.0	17.7	21.0	12.8	12.3
60	12.8	13.2	16.8	15.4	9.2

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TABLE IVEER (%) ON ORIGINAL DATA FROM THE LibriSpeech-train-960 DATASETOBTAINED USING METRIC ρ_2 AND N = 38 PHONEMES.

Average <i>#</i> utter.	Minimum # phoneme instances for aver.				
per trial	1	3	5	10	20
1	40.3	38.9	39.4	39.9	39.9
3	33.0	29.6	29.8	31.8	33.4
5	26.8	23.8	22.6	23.8	27.3
10	17.6	16.5	15.1	13.6	14.9
20	10.2	9.1	9.3	7.7	6.9
40	5.1	4.7	4.3	4.2	3.2
60	3.3	3.1	2.7	2.7	2.5

them with Table IV, we can see that increasing the number of phoneme classes does not provide improvement in EER.

TABLE VEER (%) ON ORIGINAL DATA FROM THE LibriSpeech-train-960 DATASETOBTAINED USING METRIC ρ_2 AND N = 336 PHONEME CLASSES.

Average <i>#</i> utter.	Minimum # phoneme instances for aver.				
per trial	1	3	5	10	20
1	39.3	39.7	39.9	39.8	39.9
3	31.8	32.5	32.9	33.1	33.4
5	26.3	27.0	27.6	28.3	28.8
10	18.7	19.5	20.0	21.1	22.3
20	12.0	12.5	13.1	14.0	15.5
40	6.5	6.6	6.5	7.7	8.7
60	4.4	3.6	4.0	4.5	5.6

3) Speech rate as a discriminative feature and normalization of speech temporal dynamics to speech rate: Table VI shows ASV performance based on speaker's speech rate. The speech rate was calculated as $\frac{\sum_{k=1}^{K} \bar{l}_k}{\sum_{k=1}^{K} l_k}$, where K is the number of phones in the utterance, l_k is the actual duration of phone k in the utterance, \bar{l}_k is the expected mean duration of the corresponding phoneme k estimated from the training corpus. We can see that speech rate allows us to successfully perform ASV although, when the average number of utterances is larger than 3, the EER is higher in comparison with the cases when we use phoneme-based temporal characteristics.

Tables VII and VIII show the ASV results after performing global speech rate normalization. In these experiments, we first computed phoneme duration statistics over the full *LibriSpeech-train-960* corpus and then the speech rate of each utterance was adjusted with a constant factor to match the average speech rate. As expected, such normalization degrades the performance of the ASV systems compared to the results without normalization in Tables IV and V in most cases. However, interestingly, normalization achieves lower

TABLE VI

EER (%) ON ORIGINAL DATA FROM THE *LibriSpeech-train-960* dataset Obtained using metric ρ_2 and speech rate.

Average # utter. per trial	
1	38.6
3	31.9
5	27.4
10	22.1
20	17.8
40	13.9
60	11.8

EER results (2%) when using a large number of utterances (60) and N = 336.

TABLE VII					
EER (%) ON ORIGINAL DATA FROM THE LibriSpeech-train-960 DATASET					
OBTAINED USING METRIC $ ho_2$ WITH GLOBAL SPEECH RATE					
NORMALIZATION AND $N = 38$ phonemes.					

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Average <i>#</i> utter.	Minimum $\#$ phoneme instances for aver.				
per trial	1	3	5	10	20
1	45.1	45.5	46.7	48.3	49.0
3	38.8	36.5	37.6	41.0	44.0
5	33.3	30.6	29.8	32.0	37.2
10	24.0	22.8	21.0	19.9	21.8
20	14.6	13.7	13.6	11.5	10.9
40	7.3	7.2	6.7	6.5	4.8
60	4.7	4.4	4.7	4.2	3.8

TABLE VIII

EER (%) ON ORIGINAL DATA FROM THE LibriSpeech-train-960 dataset obtained using metric ρ_2 with global speech rate normalization and N = 336 phoneme classes.

Average <i>#</i> utter.	Minimum $\#$ phoneme instances for aver.				
per trial	1	3	5	10	20
1	46.7	47.8	48.0	48.1	48.2
3	40.2	42.6	44.0	45.1	45.7
5	33.7	35.7	38.0	41.0	42.6
10	23.9	22.9	24.1	28.7	34.2
20	15.4	12.4	12.3	13.3	18.1
40	8.6	5.2	4.9	4.8	5.4
60	5.6	3.1	2.4	2.5	2.0

TABLE IXEER (%) ON ORIGINAL DATA FROM THE LibriSpeech-train-clean-360DATASET OBTAINED USING METRIC ρ_2 AND N = 38 PHONEMES.

Average <i>#</i> utter.	Minimum $\#$ phoneme instances for aver.				
per trial	1	3	5	10	20
1	40.4	39.2	39.6	40.1	40.1
3	34.7	31.7	31.7	33.4	34.3
5	28.1	25.6	24.7	26.0	28.9
10	18.5	17.6	16.1	15.5	16.9
20	10.4	9.6	9.7	8.2	8.0
40	4.9	4.6	4.1	3.9	3.7
60	2.7	2.9	3.0	2.5	2.5

4) Experiments on anonymized data: Experiments on anonymized LibriSpeech-train-clean-360 data for the two anonymization systems SAS-1 and SAS-2 are reported in Tables X and XI, respectively. For comparison purposes, we also added results on the original

data for the same dataset in Table IX. SAS-1 does not change phoneme durations and we can see despite some degradation of results (in Table X vs. IX) that the preserved speech dynamics still allow us to retrieve speaker information (the lowest EER is 7%). SAS-2 changes phoneme durations and as expected provides much higher privacy protection (Table XI). However, surprisingly, for a large number of utterances (60), the EER is still low (26.3%). One possible explanation might be that, in read speech, the book content may impact the speaking style and thus temporal dynamic statistics.

TABLE XEER (%) ON DATA ANONYMIZED BY SAS-1 FROM THELibriSpeech-train-clean-360 DATASET OBTAINED USING METRIC ρ_2 andN = 38 PHONEMES.

Average <i>#</i> utter.	Minimum # phoneme instances for aver.				
per trial	1	3	5	10	20
1	42.3	40.2	40.2	40.4	40.3
3	37.9	35.1	34.2	34.3	34.7
5	33.2	30.5	29.3	28.9	29.8
10	25.4	24.1	23.1	21.3	21.3
20	17.7	16.7	16.6	15.4	13.9
40	10.4	10.2	9.8	9.6	8.5
60	7.4	7.3	7.2	7.0	7.1

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TABLE XIEER (%) ON DATA ANONYMIZED BY SAS-2 FROM THELibriSpeech-train-clean-360 DATASET OBTAINED USING METRIC ρ_2 ANDN = 38 PHONEMES.

Average <i>#</i> utter.	Minimum $\#$ phoneme instances for aver.				
per trial	1	3	5	10	20
1	49.0	49.4	49.4	49.3	49.7
3	47.7	47.4	47.5	48.4	48.7
5	46.3	45.6	45.6	46.0	47.8
10	43.4	43.1	42.1	41.8	41.9
20	39.1	38.6	38.7	36.2	36.8
40	32.1	32.0	31.4	31.5	28.0
60	27.6	27.0	26.3	27.5	26.3

IV. CONCLUSIONS

In this study, we demonstrated the importance of speech temporal dynamics analysis which has been under-explored in voice anonymization research to date. Using the proposed metrics and sufficient amount of data per speaker, we achieve an EER as low as 7% on the anonymized data obtained by a speaker voice anonymization system that does not modify phoneme durations. In future work, we plan to verify the observed phenomena on other types of speech data, in particular on spontaneous speech, and to improve state-of-the-art anonymization techniques by integrating temporal dynamics normalization. The proposed simple approach to analyze temporal dynamics shows the potential for more advanced analysis by means of machine learning (ML) models that will allow integrating multiple discovered discriminative factors into ML models and performing more fine-grained and efficient analysis, e.g., using attention mechanisms.

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