



Quantum computing description of strongly interacting atomic nuclei: challenges and opportunities

D Lacroix

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Submitted on 23 Nov 2024

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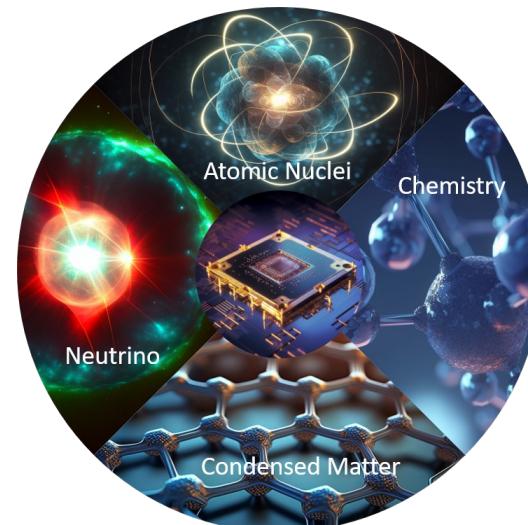
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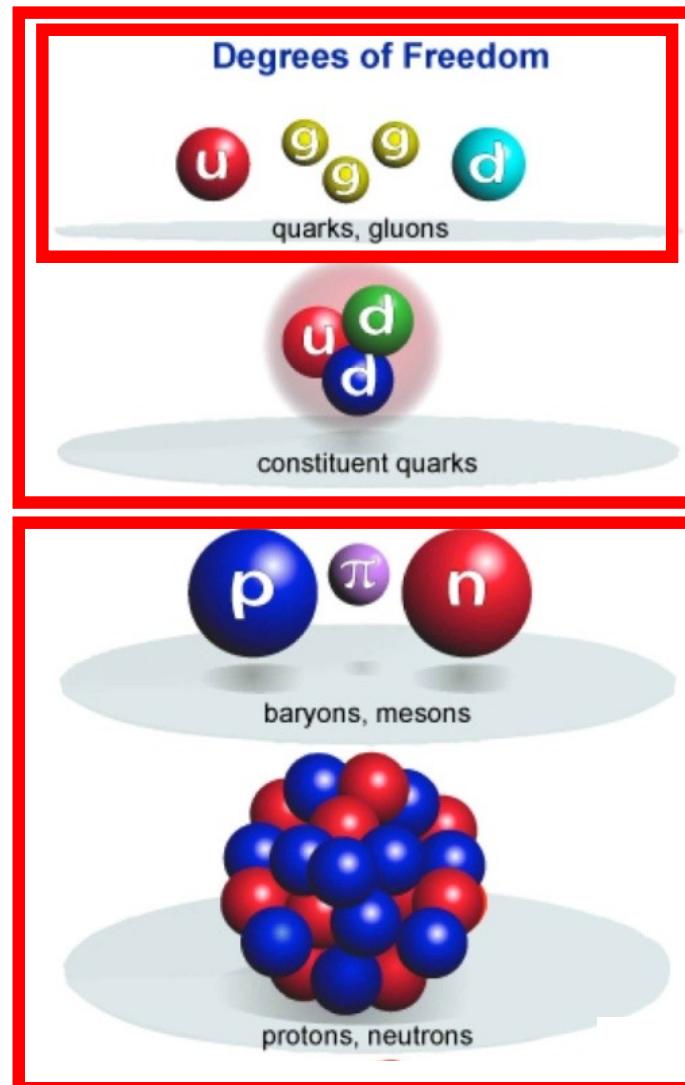
Quantum computing description of strongly interacting atomic nuclei *and neutrinos*: challenges and opportunities

Denis Lacroix



Many-body physics and QC - T. Ayral, P. Besserve, D. Lacroix, and E.A. Ruiz Guzman ,
Quantum computing with and for many-body physics, EPJA 59 (2023)
Symmetry and QC – D. Lacroix, A. Ruiz Guzman and P. Siwach,
Symmetry breaking/symmetry preserving circuits and symmetry restoration on quantum computers
EPJA 59 (2023)
CERN Quantum Initiative – Di Meglio et al., Quantum Computing for High-Energy Physics: State of the Art and Challenges, PRX Quantum 5, 037001 (2024)

Short highlights of our fundamental science motivations



Energy (MeV)

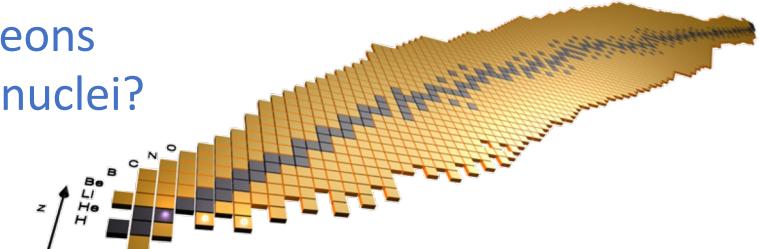
940
neutron mass

140
pion mass

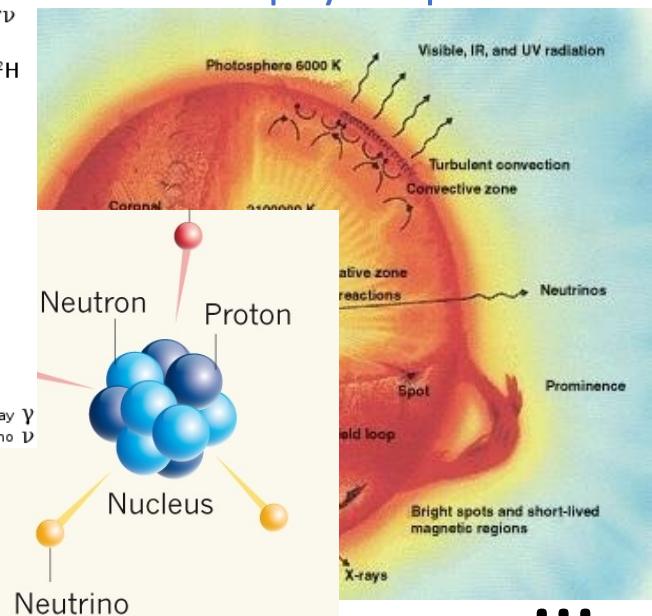
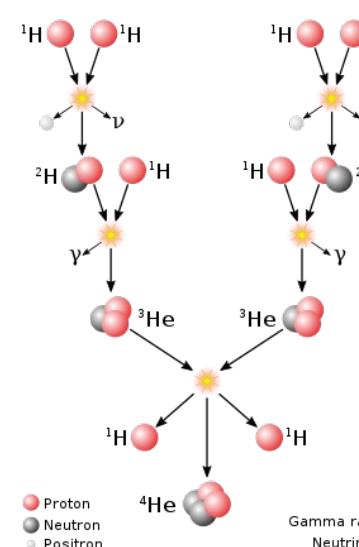
8
proton separation
energy in lead

→ Physics beyond the standard model
From quarks to nucleons?

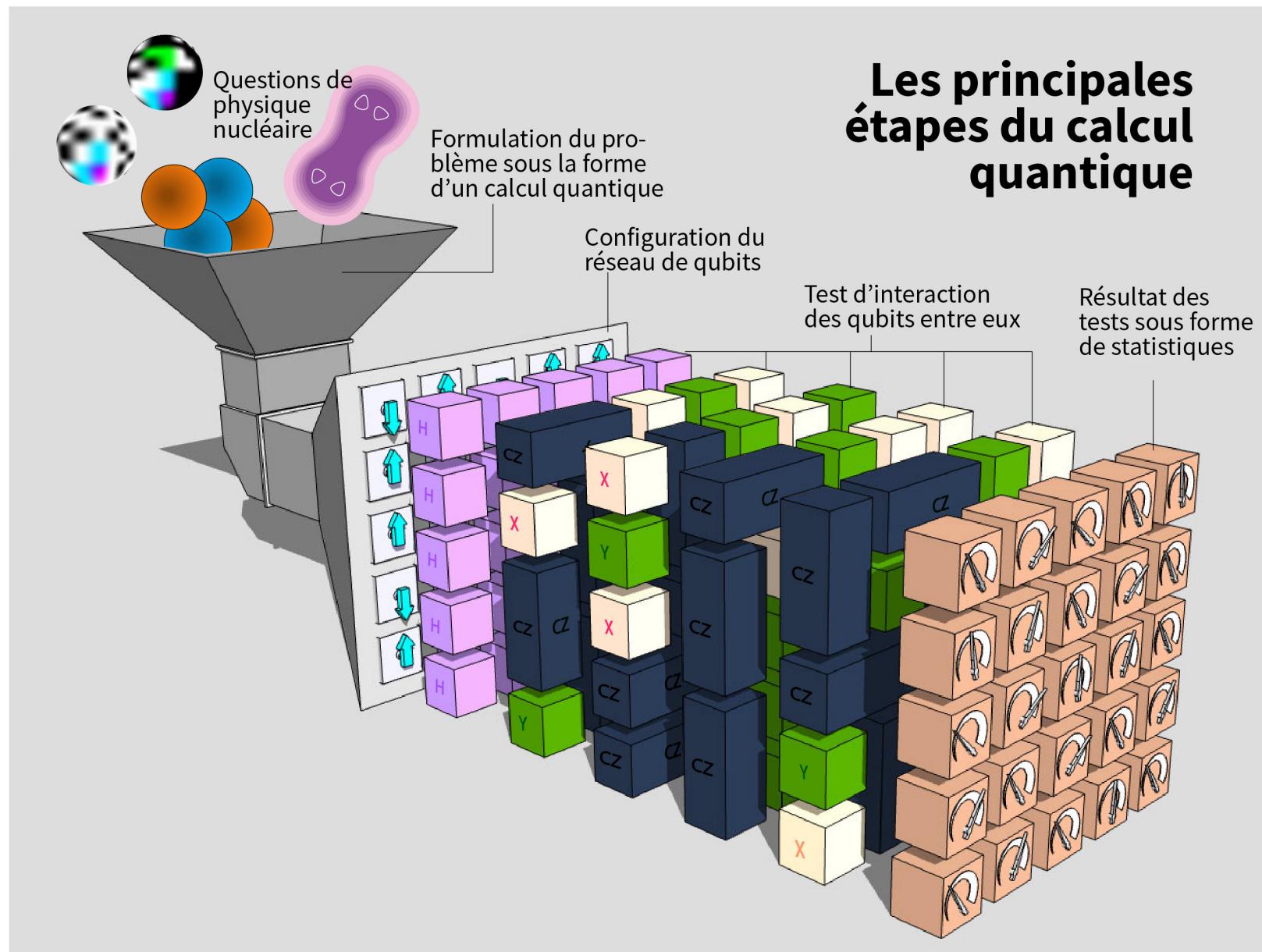
→ From nucleons
to atomic nuclei?



→ QC for simulation of specific
Astrophysics process



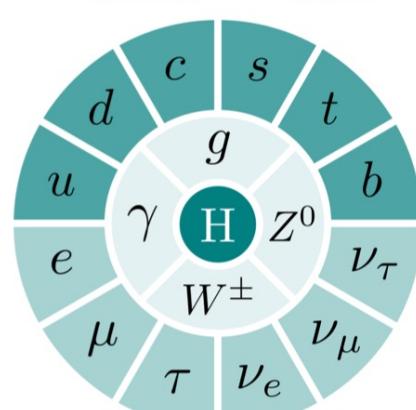
• • •





Particles & Interactions

- Quarks
- Gauge Bosons
- Leptons
- Higgs Boson



Standard Model

Simulation

**0100
0011**

Classic Computing

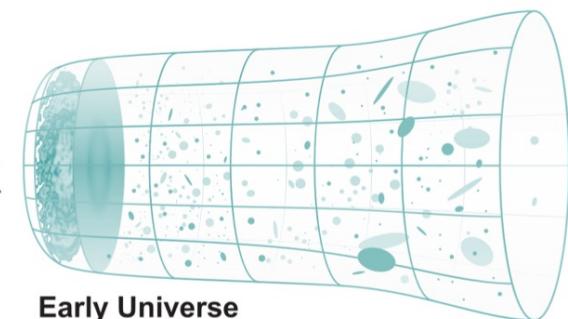


Quantum Computing



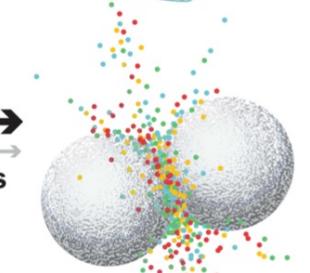
Quantum Entanglement

Phases & Dynamics of Matter

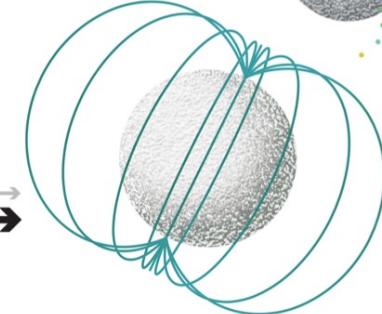


Early Universe

High-energy Particle Collisions



Neutron Star Core

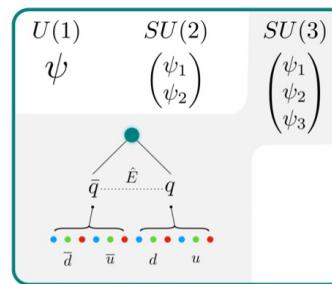
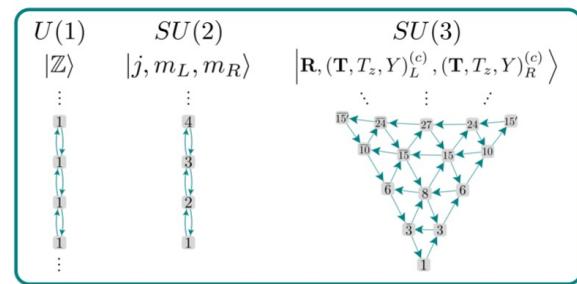


Bauer, Davoudi, Klico, Savage

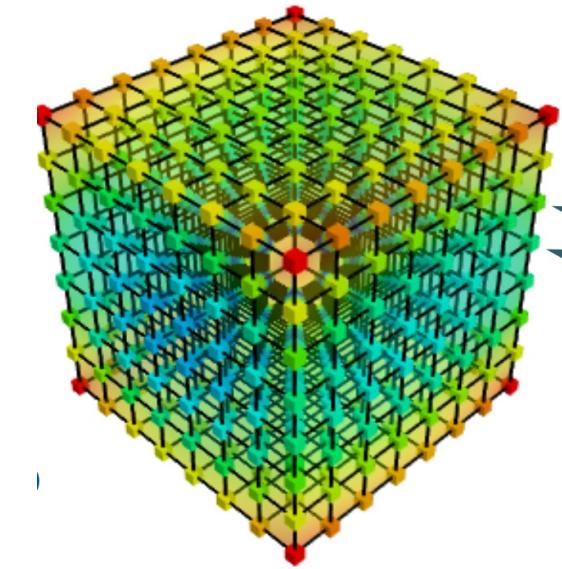
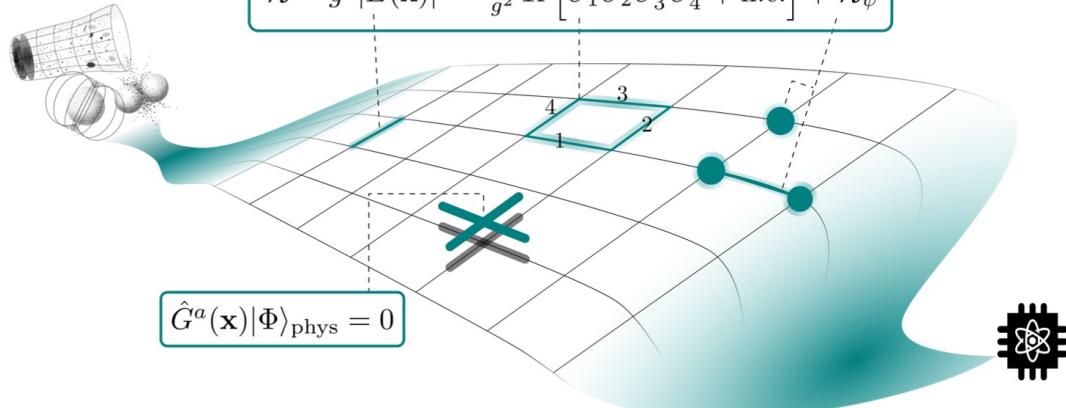
Courtesy M. Savage



Digital Quantum Chromodynamics



$$\hat{\mathcal{H}} \sim g^2 |\hat{E}(\mathbf{x})|^2 - \frac{1}{g^2} \text{Tr} [\hat{U}_1 \hat{U}_2 \hat{U}_3^\dagger \hat{U}_4^\dagger + \text{h.c.}] + \hat{\mathcal{H}}_\psi$$



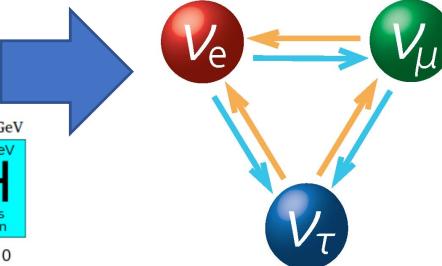
- Map quarks and gluons on quantum register
- Develop unitary operators for their evolution
- Obtain relevant observables from measurements

A focus on neutrino oscillation physics simulated on quantum computers

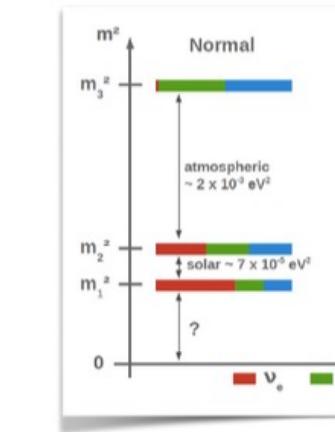
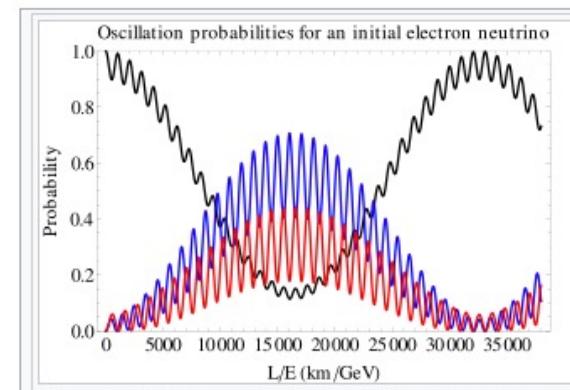
Three Generations of Matter (Fermions) spin $\frac{1}{2}$			
I	II	III	
mass \rightarrow charge \rightarrow name \rightarrow	2.4 MeV $\frac{2}{3}$ u Left up	1.27 GeV $\frac{2}{3}$ c Left charm	171.2 GeV $\frac{2}{3}$ t Left top
Quarks	d Left down	s Left strange	b Left bottom
Leptons	0 eV 0 ν_e electron neutrino e Left electron	0 eV 0 ν_μ muon neutrino μ Left muon	0 eV 0 ν_τ tau neutrino τ Left tau

Bosons (Forces) spin 1	
g	gluon
γ	photon
Z	M(H) = ~126 GeV weak force
H	>114 GeV 0 Higgs boson
W	80.4 GeV ± 1 weak force

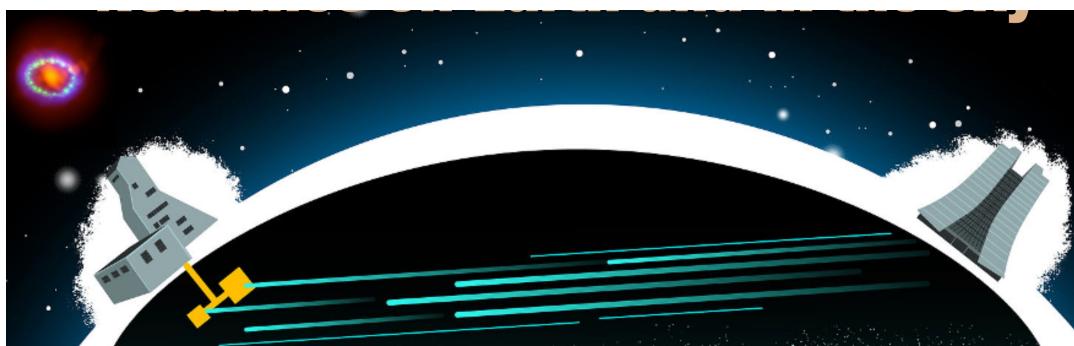
Neutrino mass and oscillations



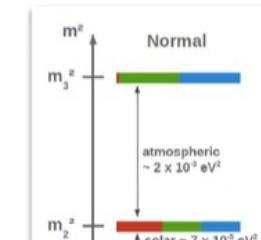
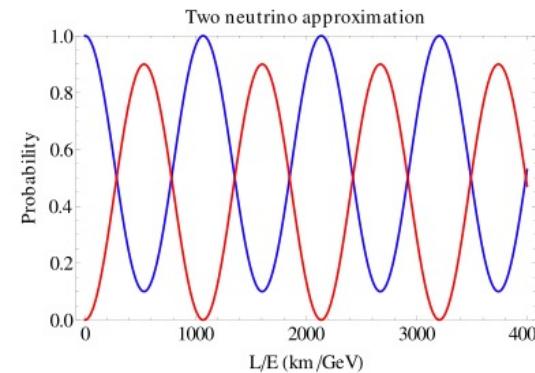
3 masses case



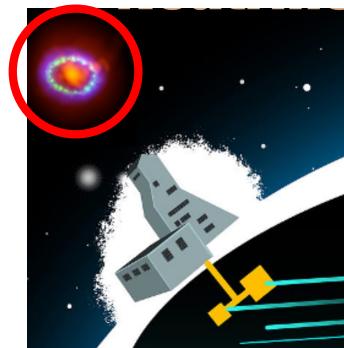
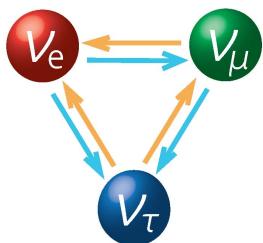
Neutrino are “natural” qutrits



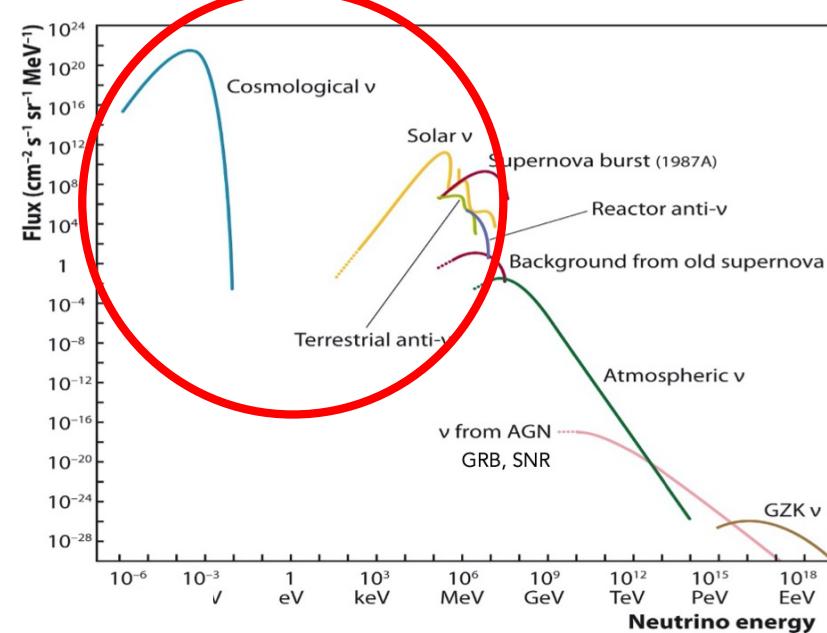
2 masses approximation



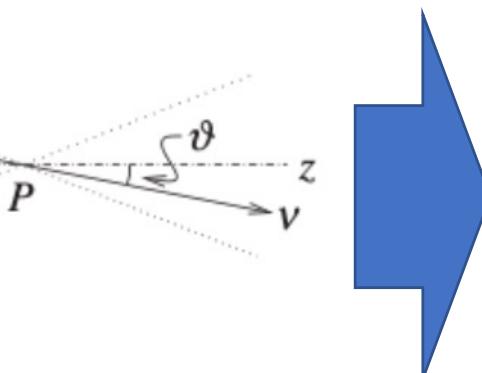
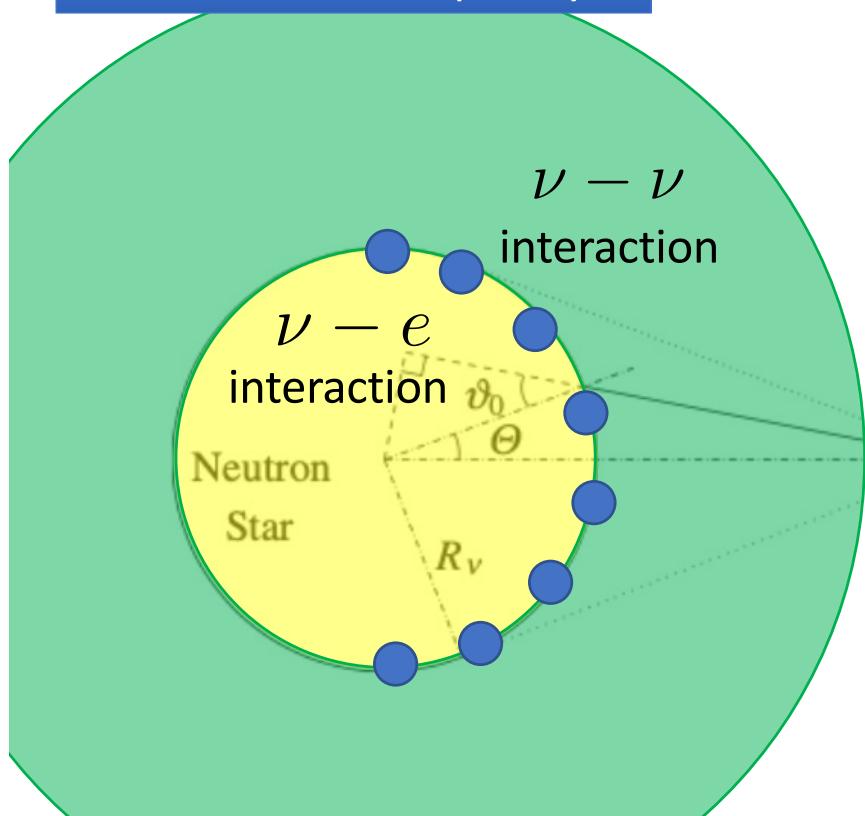
Neutrino on qubits or as qubits



Neutrino fluxes at Earth

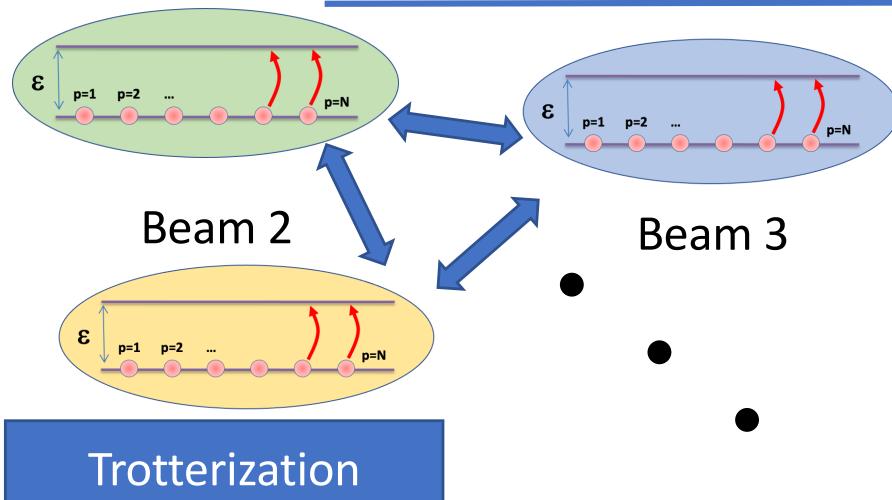


Where is the complexity?



The problem is mapped to a many-body open quantum system problem equivalent to interacting qubits or qutrits.

Beam 1



A focus on neutrino oscillation physics simulated
on quantum computers

Illustration of the Hamiltonian (2 flavor approx)

Oscillation

$$H_\nu = \frac{1}{N} \sum_{i=0}^{N-1} \sin(2\theta_\nu) X_i - \cos(2\theta_\nu) Z_i$$

Coupling

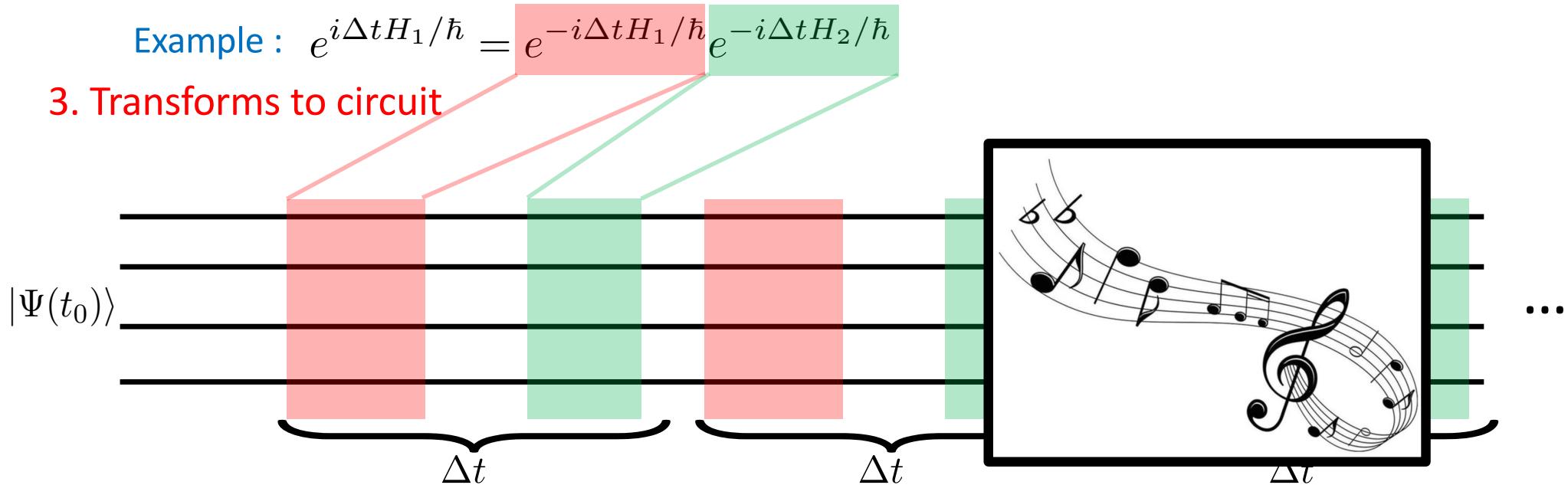
$$H_{\nu\nu} = \sum_{i < j} G_{i,j} [X_i X_j + Y_i Y_j + Z_i Z_j].$$

1. Decomposition of H into elementary blocks

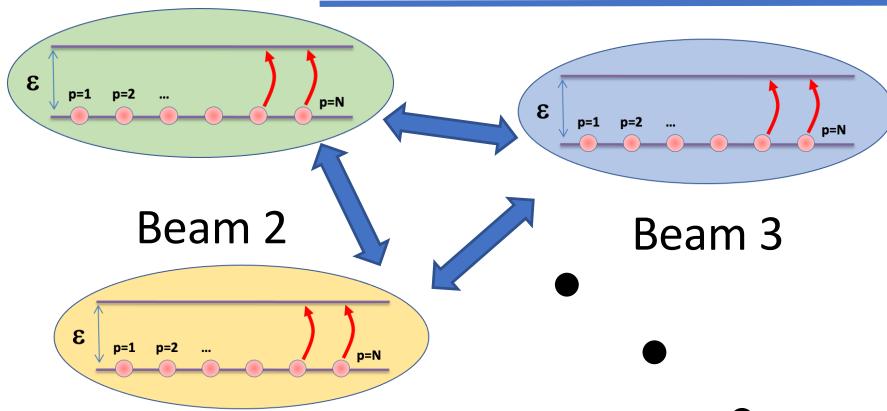
2. Use a transformation (Trotter-Suzuki)

Example : $e^{i\Delta t H_1/\hbar} = e^{-i\Delta t H_1/\hbar} e^{-i\Delta t H_2/\hbar}$

3. Transforms to circuit



Beam 1



$$H_\nu = \frac{1}{N} \sum_{i=0}^{N-1} \sin(2\theta_\nu) X_i - \cos(2\theta_\nu) Z_i$$

$$R_Z \left(-\frac{\cos(2\theta)dt}{N} \right) \quad R_X \left(\frac{\sin(2\theta)dt}{N} \right)$$

A focus on neutrino oscillation physics simulated
on quantum computers

Illustration of the Hamiltonian (2 flavor approx)

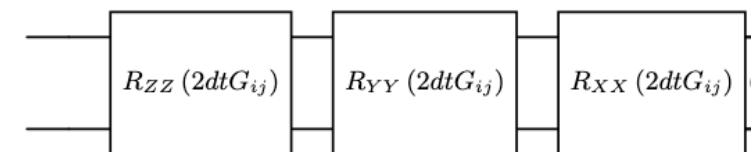
Oscillation

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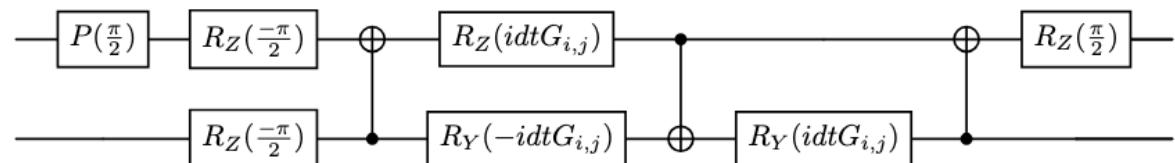
Coupling

$$H_{\nu\nu} = \sum_{i < j} G_{i,j} [X_i X_j + Y_i Y_j + Z_i Z_j].$$

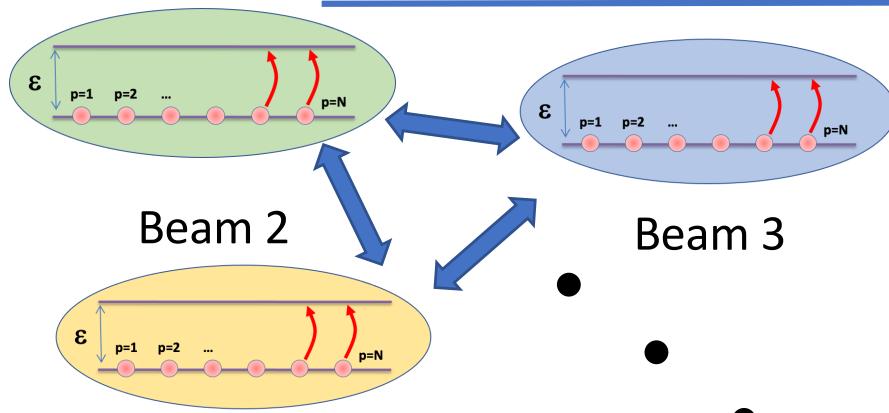
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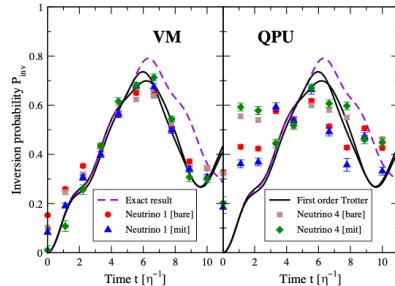
or with optimization



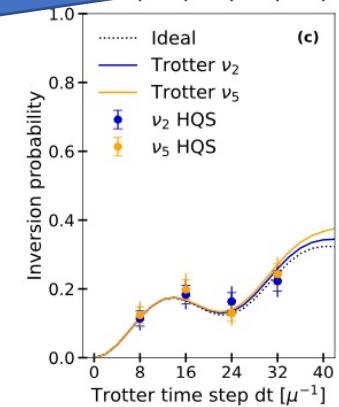
Beam 1



4 neutrinos
IBM-Vigo QPU



4 & 8 neutrinos
HQD-H1
Trapped Ion device



Hall et al, PRD 104 (2021)

A focus on neutrino oscillation physics simulated
on quantum computers

Illustration of the Hamiltonian (2 flavor approx)

Oscillation

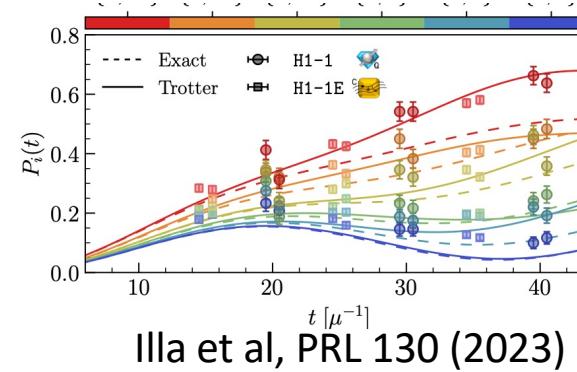
$$H_\nu = \frac{1}{N} \sum_{i=0}^{N-1} \sin(2\theta_\nu) X_i - \cos(2\theta_\nu) Z_i$$

Coupling

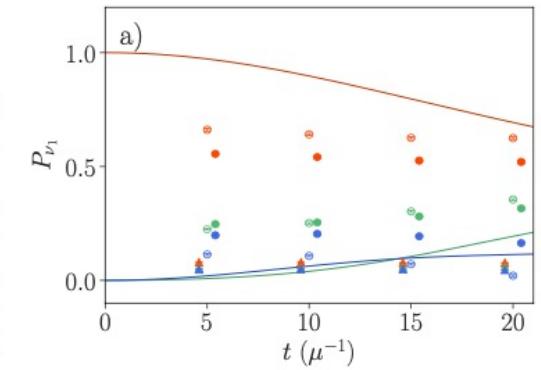
$$H_{\nu\nu} = \sum_{i < j} G_{i,j} [X_i X_j + Y_i Y_j + Z_i Z_j].$$

12 neutrinos
Quantinuum's H1-1
20 qubit trapped-ion

12 neutrinos / qutrits
H1-1 & ibm_torino



Illia et al, PRL 130 (2023)



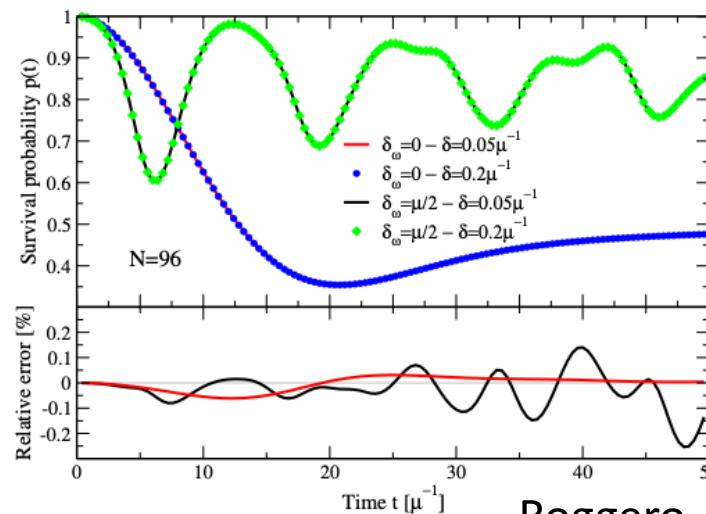
Turro et al,
arxiv:2407.13914

Amitrano, et al, PRD 107, (2023)

A focus on neutrino oscillation physics Is also pushing the limit of classical simulation

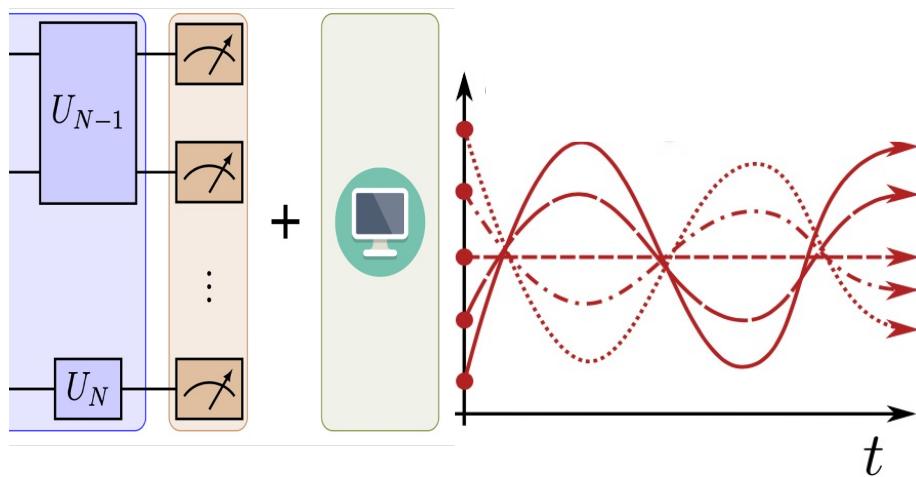
Tensor network

Using MPS layers to simulate neutrino evolution



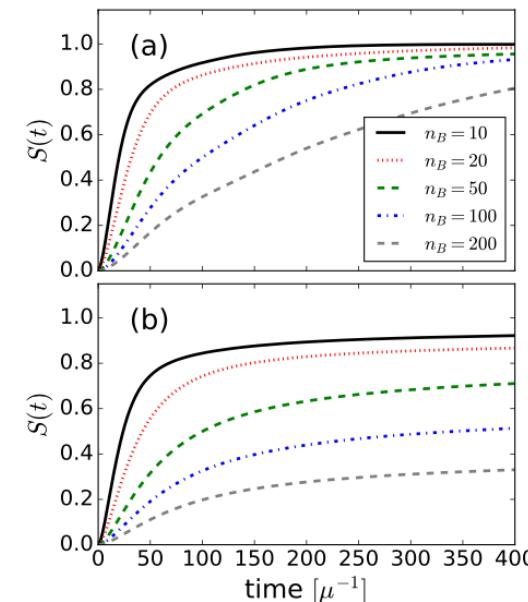
Up to ~ 100 neutrinos

Phase-space methods

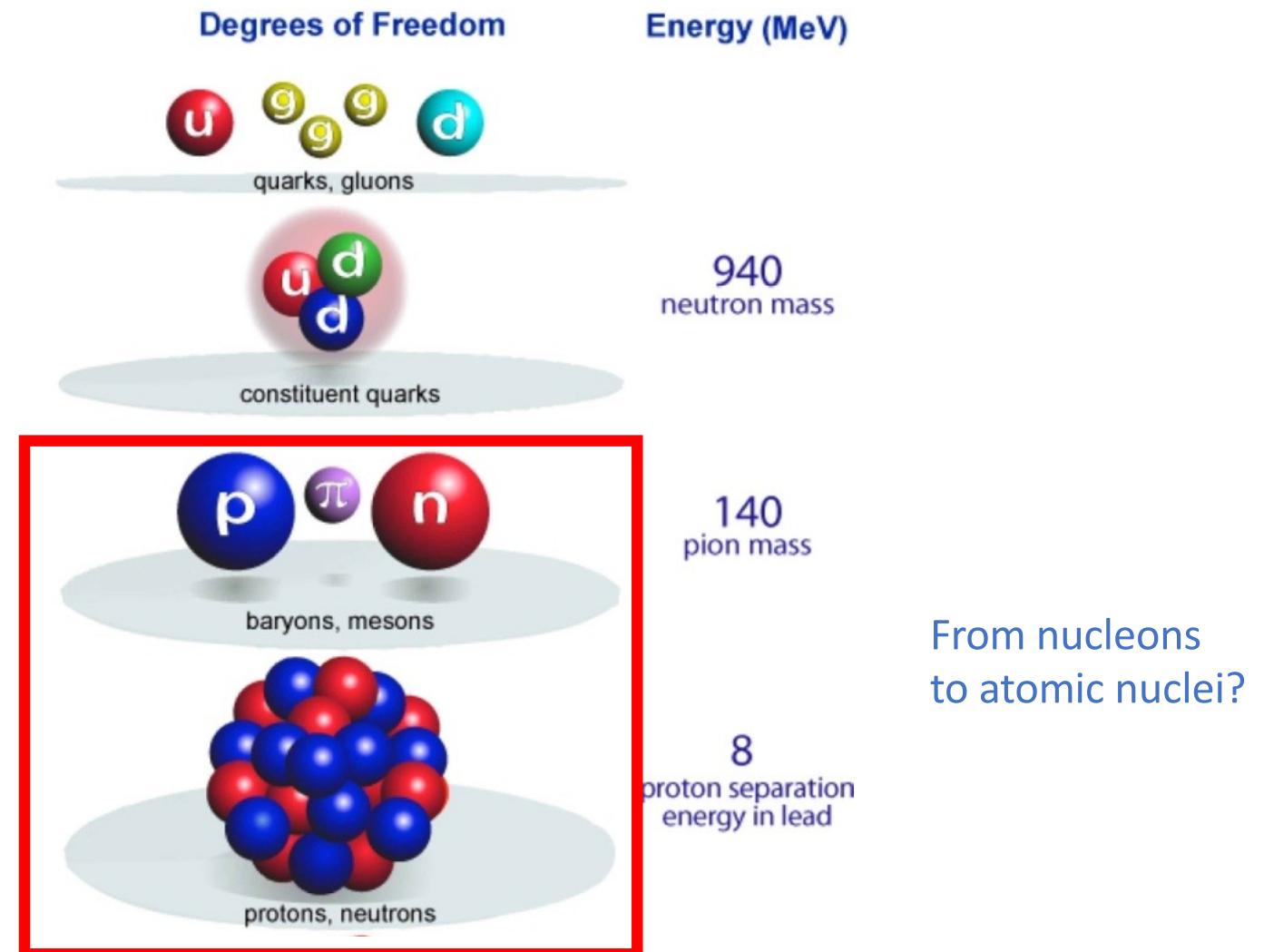


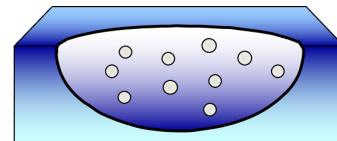
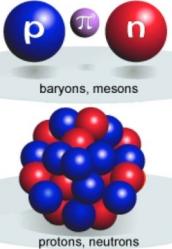
Lacroix et al, 2409.20215, PRD *in press*

Roggero, Phys. Rev. D 104 (2021)
Cervia et al, Phys. Rev. D 105 (2022)



Several hundreds
of neutrinos

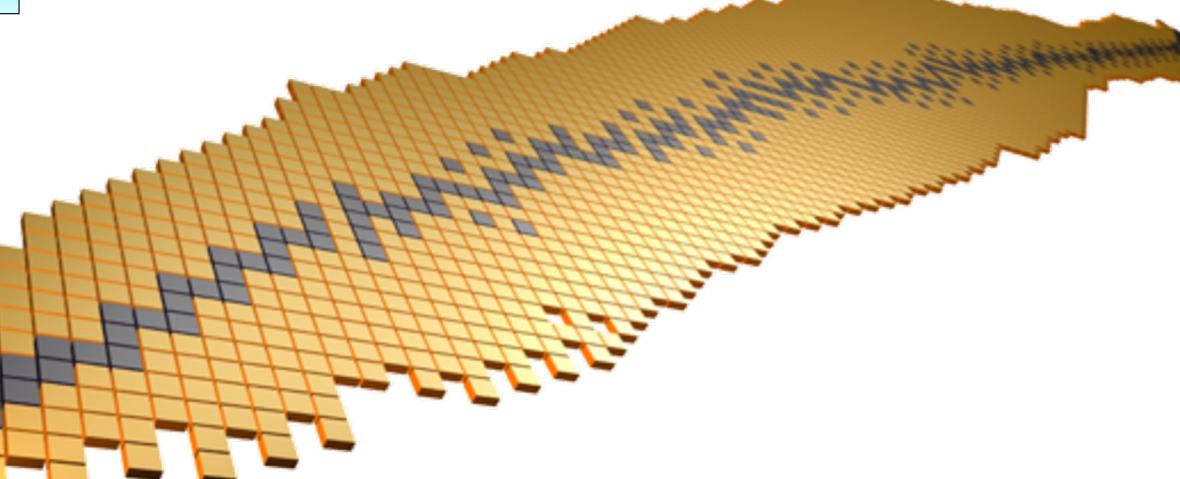
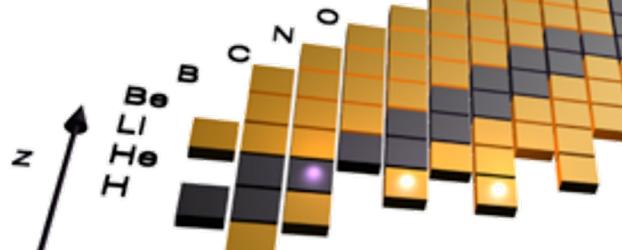




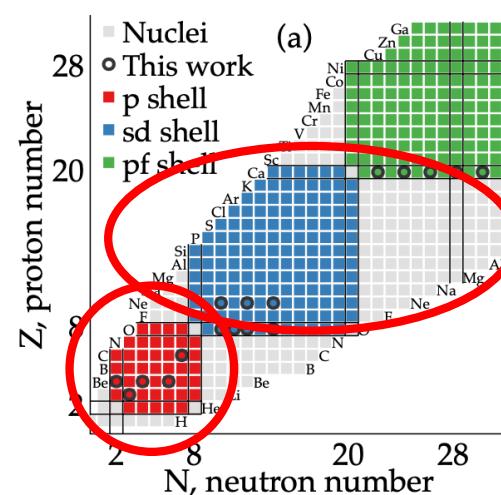
Quantum computing for atomic nuclei

Problematic and challenges

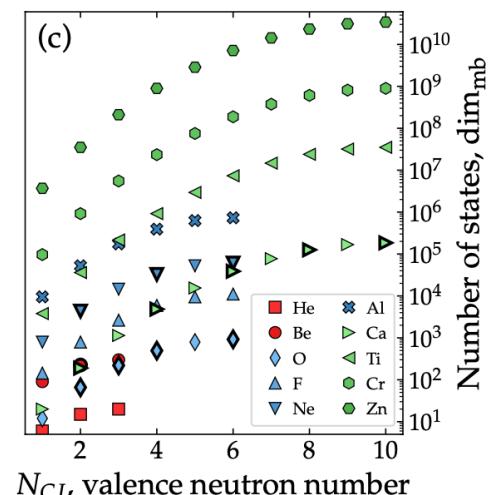
Nuclei are self-bound quantum mesoscopic systems
Nb of particles
 $2 \leq A \leq 300$

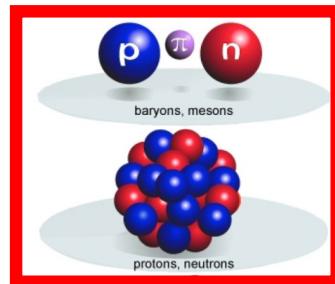


Full Configuration Interaction (FCI) Problem is relatively close to Quantum chemistry



$0f_{5/2}$	19	18	17	16	15	14	p_f
$1p_{1/2}$			13	12			
$1p_{3/2}$	7	6	5	4	3	2	
$0f_{7/2}$			11	10	9	8	
$0d_{3/2}$							sd
$1s_{1/2}$	5	4	3	2	1	0	
$0d_{5/2}$							
$0p_{1/2}$			5	4			p
$0p_{3/2}$			3	2	1	0	





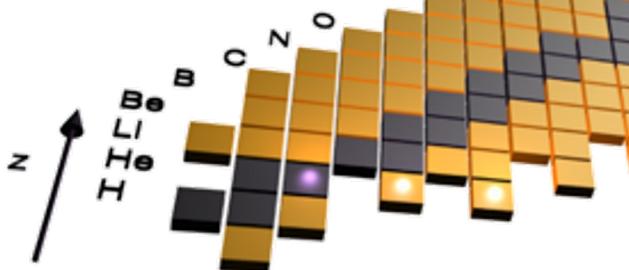
Quantum computing for atomic nuclei

Problematic and challenges

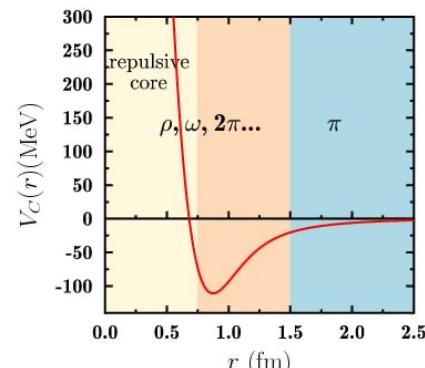
Nuclei are self-bound quantum mesoscopic systems

Nb of particles

$$2 \leq A \leq 300$$

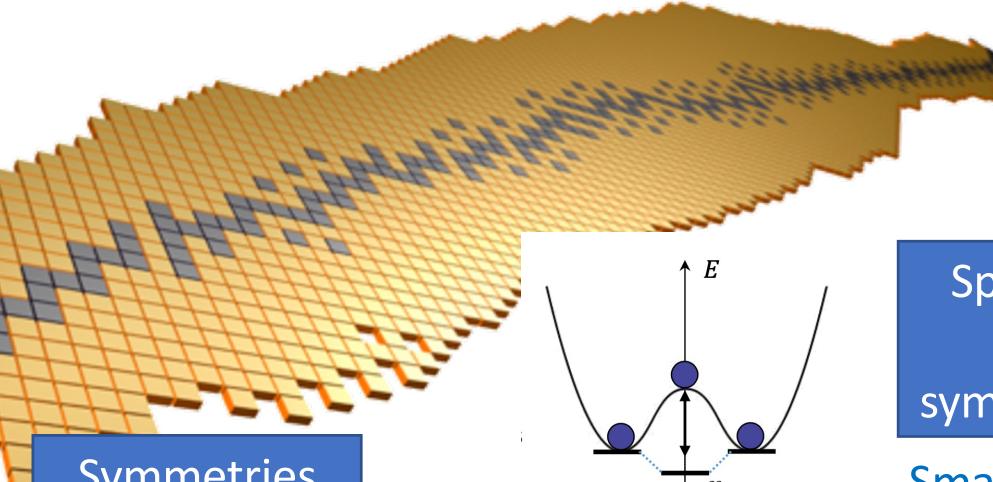


Interaction



The problem is highly non-perturbative

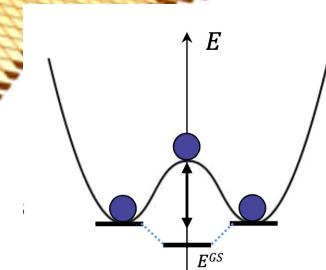
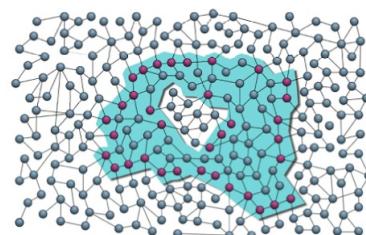
Nuclei are subject to entanglement volume law
(bad candidate for Tensor Network)



Symmetries
And
entanglement

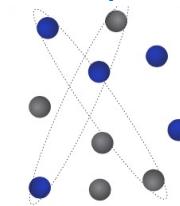
Global symmetries induce
All-to-all entanglement

S, T, J, π



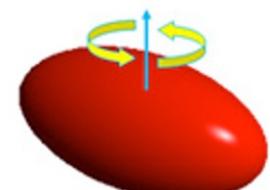
Spontaneous
Broken
symmetries (SB)

Small superfluid



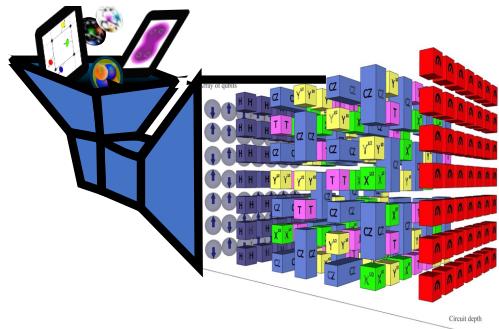
(particle number SB)

Deformation can happen

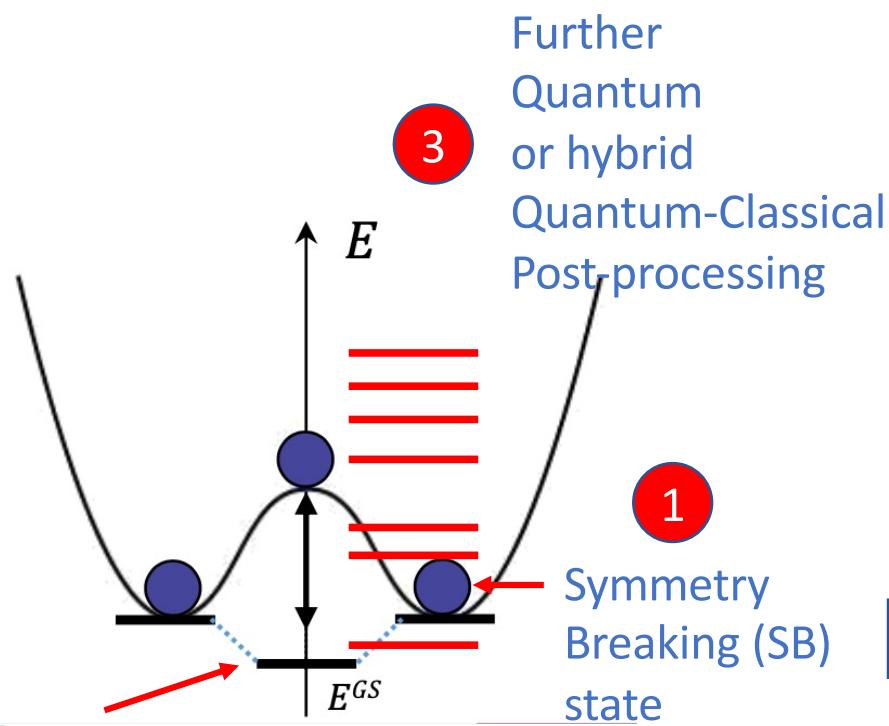


(rotational invariance SB)

...

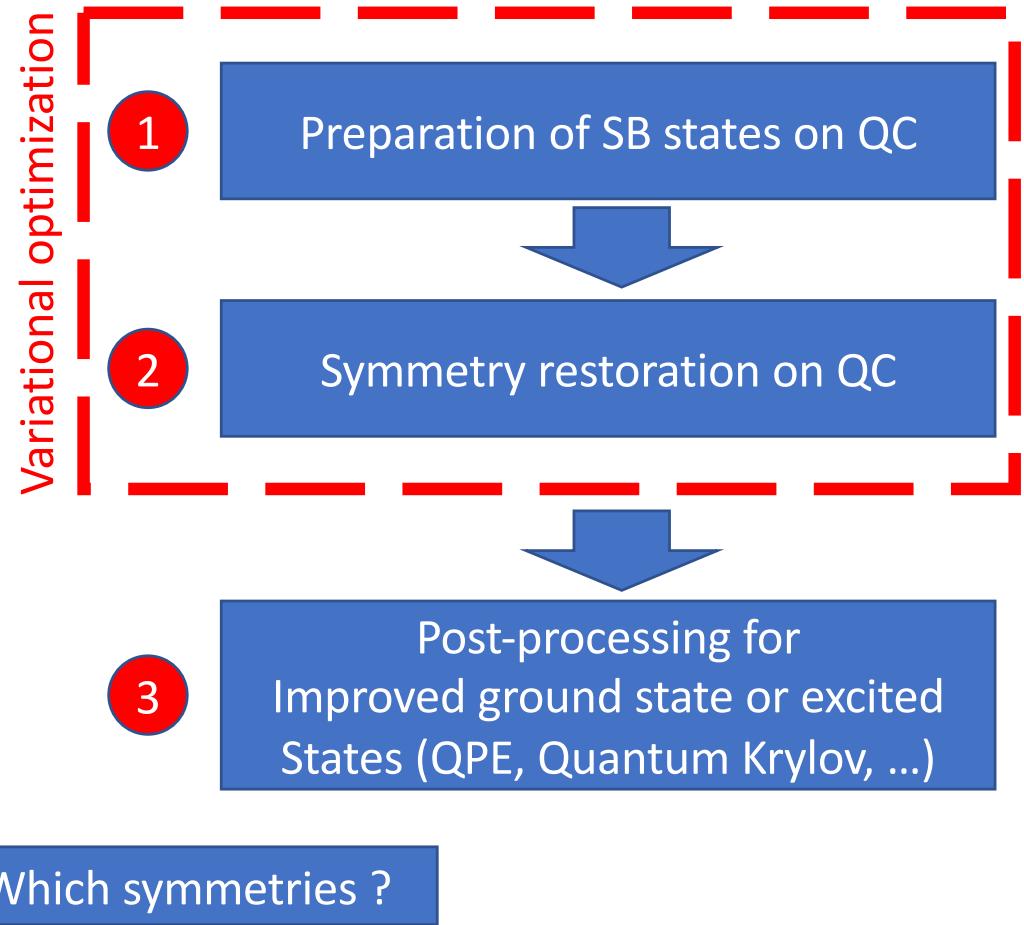


Developing variational approaches based on symmetry-breaking (SB)/symmetry restoration (SR)



2 Symmetry Restored (SR) state (multi-reference)

D. Lacroix, A. Ruiz Guzman and P. Siwach,
Symmetry breaking/symmetry preserving circuits
and symmetry restoration on quantum computers
EPJA 59 (2023)



Many-Body
Particle Number
Parity
Total Spin

Quantum computing
Hamming weight
Odd/Even number of 1
Permutation Invariance

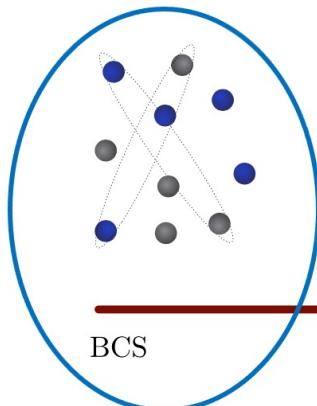
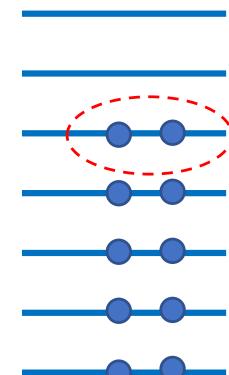


Illustration with small superconductors

Illustration with the Richardson Hamiltonian

$$H_P = \sum_{i>0} \varepsilon_i (a_i^\dagger a_i + a_{\bar{i}}^\dagger a_{\bar{i}}) - g \sum_{i,j>0} a_i^\dagger a_{\bar{i}}^\dagger a_{\bar{j}} a_j$$



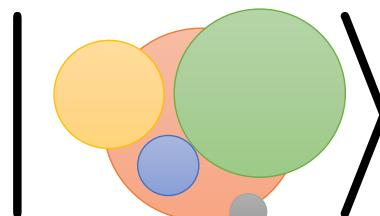
This problem is an archetype of spontaneous symmetry breaking.
An “easy” way to describe it is to break the particle number symmetry, i.e.
consider wave-function that mixes different particle number

Example

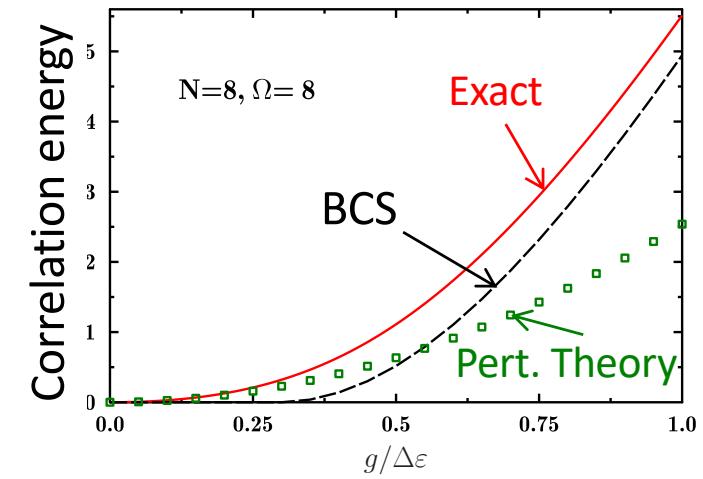
$$|\Phi_0\rangle = \prod_i (u_i + v_i a_i^\dagger a_{\bar{i}}^\dagger) |-\rangle$$

→ Mixes states with 0, 2, 4, ... particles

The particle number - U(1) symmetry
is broken



But ultimately number of
Particle should be restored !



Application to the N-body pairing problem

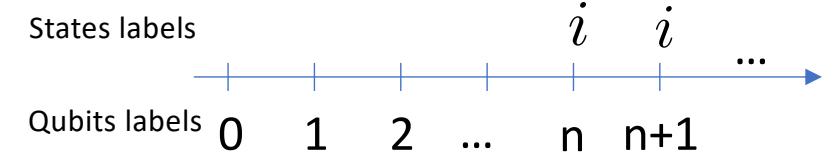
Pairing Hamiltonian

$$H_P = \sum_{i>0} \varepsilon_i (a_i^\dagger a_i + a_{\bar{i}}^\dagger a_{\bar{i}}) - g \sum_{i,j>0} a_i^\dagger a_{\bar{i}}^\dagger a_{\bar{j}} a_j$$

Jordan-Wigner transfo: $\frac{1}{2}(I_i - Z_i)$

State ordering
is important !

Hamiltonian and initial state

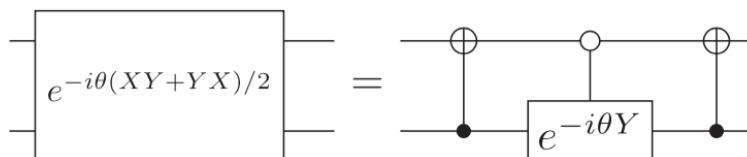


$$a_i^\dagger a_{\bar{i}}^\dagger \rightarrow Q_n^+ Q_{n+1}^+$$

Initial (symmetry breaking) state preparation

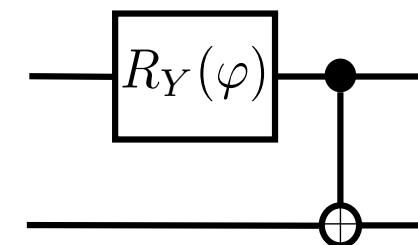
$$|\Psi\rangle = \exp \left\{ - \sum_{i>0} \varphi_i (a_i^\dagger a_{\bar{i}}^\dagger - a_{\bar{i}} a_i) \right\} |0\rangle \xrightarrow{\varphi_i = \varphi} |\Psi\rangle = \prod_{n>0} e^{i\varphi(X_n Y_{n+1} + Y_n X_{n+1})/2} |- \rangle$$

Equivalent universal gate on pairs

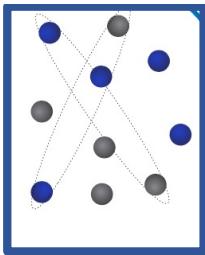


Simplified circuit (generalized Bell state)

$$|\Psi\rangle = \prod_n \left[\cos\left(\frac{\varphi}{2}\right) I_n \otimes I_{n+1} + \sin\left(\frac{\varphi}{2}\right) Q_n^+ Q_{n+1}^+ \right] |- \rangle$$



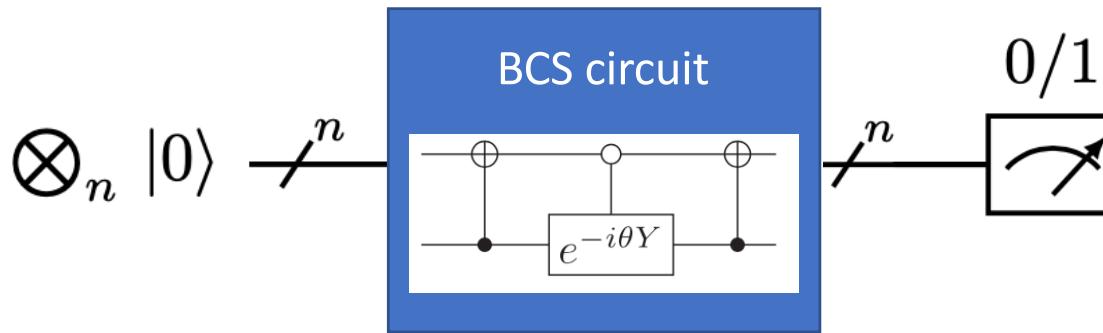
Zhang Jiang et al,
Phys. Rev. Applied 9, 044036 (2018).



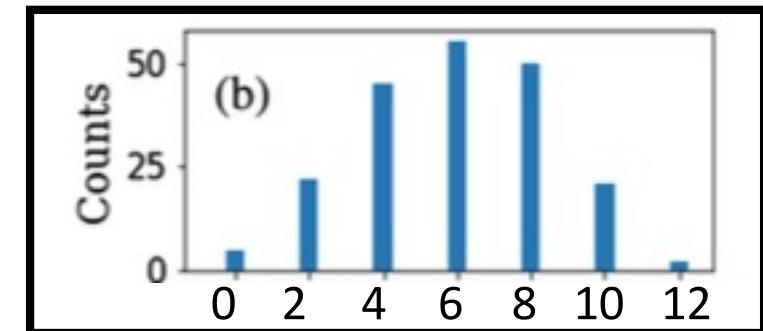
Quantum computing for atomic nuclei

Superfluidity can be described by breaking particle number

Illustration for small superfluids



Example of mixing for 12 qubits (with qiskit)



Projection on particle number

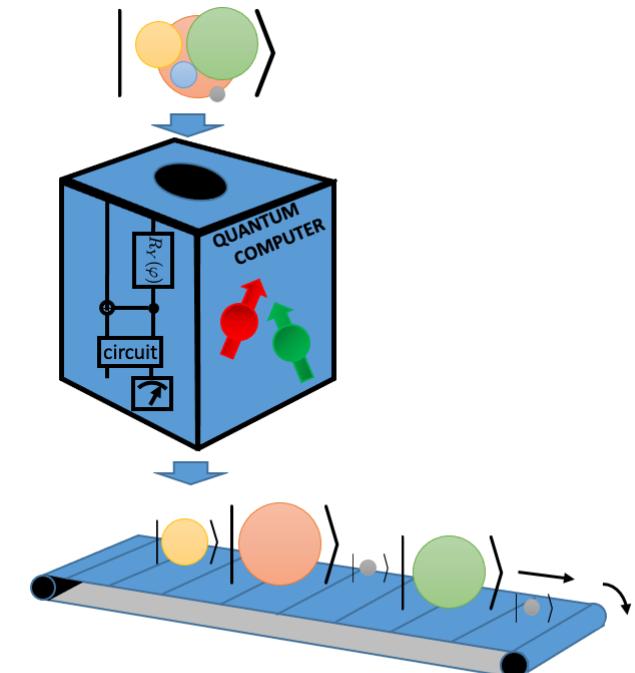
$$|\Psi\rangle = \sum_N c_N |N\rangle \rightarrow |N\rangle$$

For 2 qubits

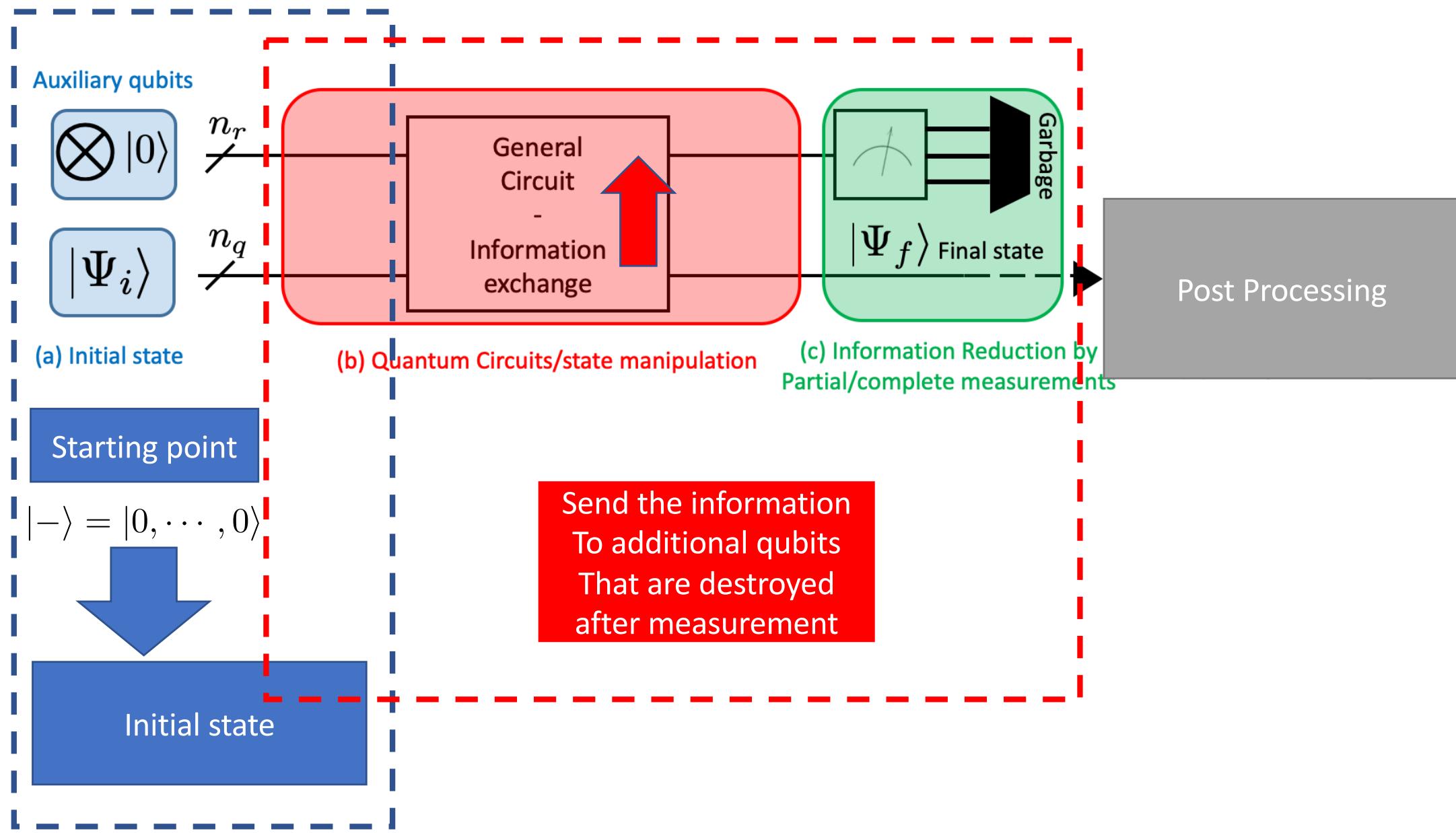
$$|\Psi\rangle = \alpha|00\rangle + \beta|01\rangle + \gamma|10\rangle + \delta|11\rangle$$

$|N=0\rangle \quad \propto |N=1\rangle \quad |N=2\rangle$

→ A possible way to perform the projection is to use The Quantum-Phase-Estimation method with N itself



Non-destructive counting on a quantum computer

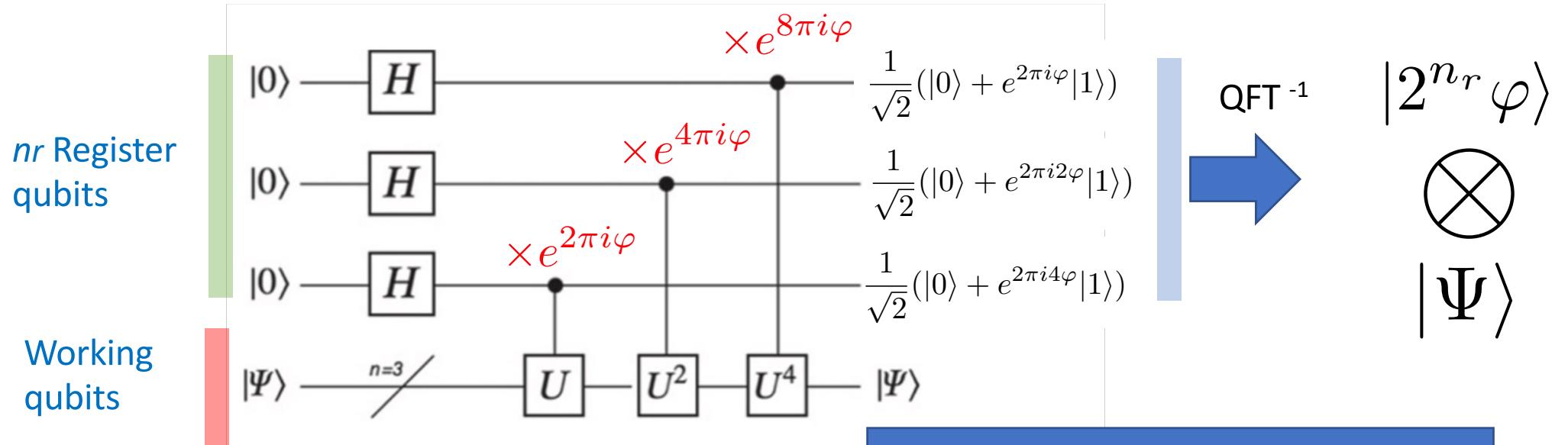


The quantum-Phase estimation (QPE) algorithm

For known eigenvalue problems

Assume a unitary operator U

Assume an eigenstate $|\Psi\rangle$ Such that $U|\Psi\rangle = e^{2\pi i \varphi}|\Psi\rangle$



General Case

$$|\Psi\rangle = \sum_k \alpha_k |\phi_k\rangle \xrightarrow{\text{QPE}} \sum_k \alpha_k |\theta_k 2^{n_r}\rangle \otimes |\phi_k\rangle$$

register eigenstate

For the particle number projection

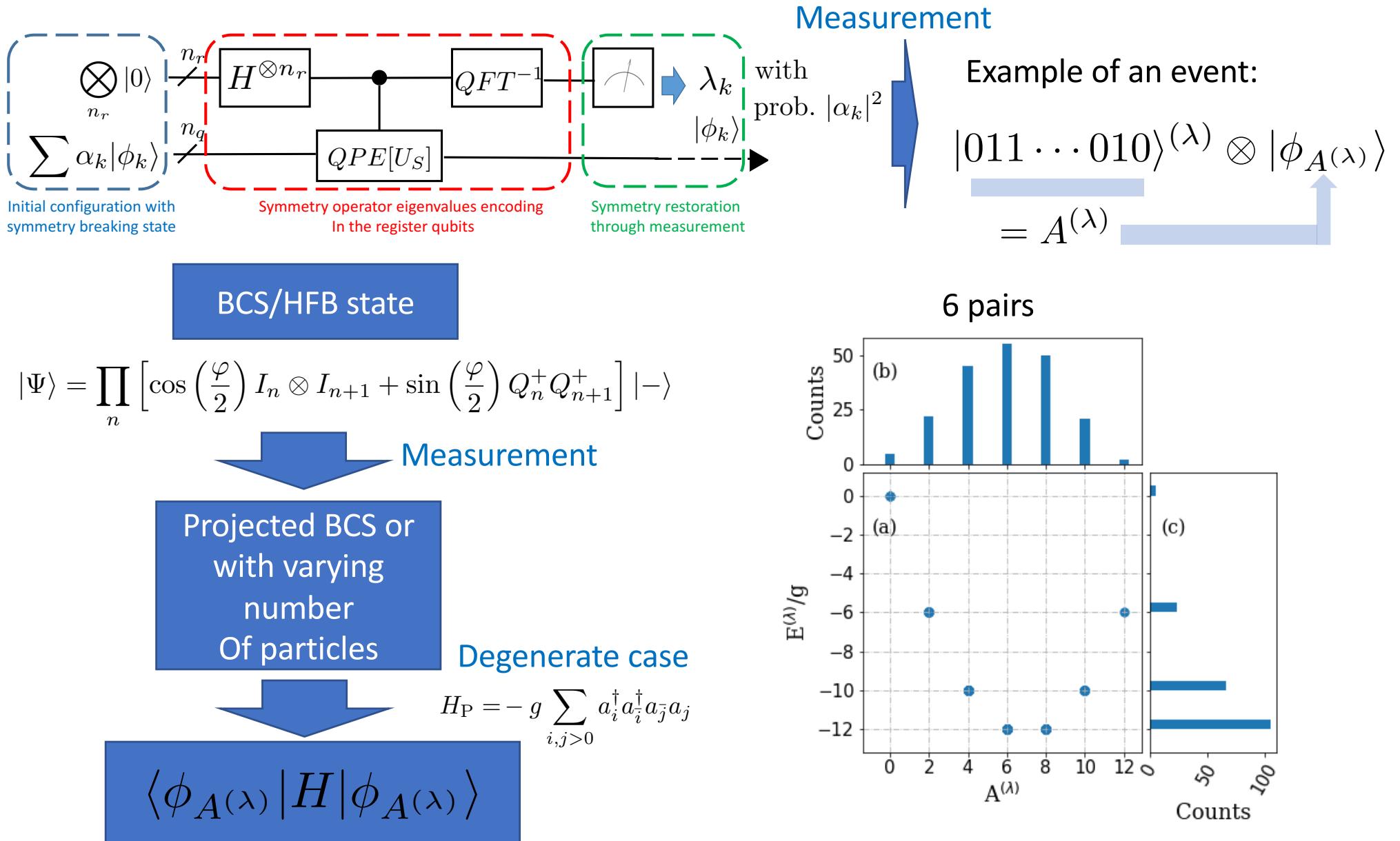
$$U = U_N = e^{2\pi i \frac{N}{2^{n_r}}} \quad \text{with} \quad N = \frac{1}{2} \sum_i (I_i - Z_i)$$

Assume eigenvalues $\{0, 1, \dots, A\}$

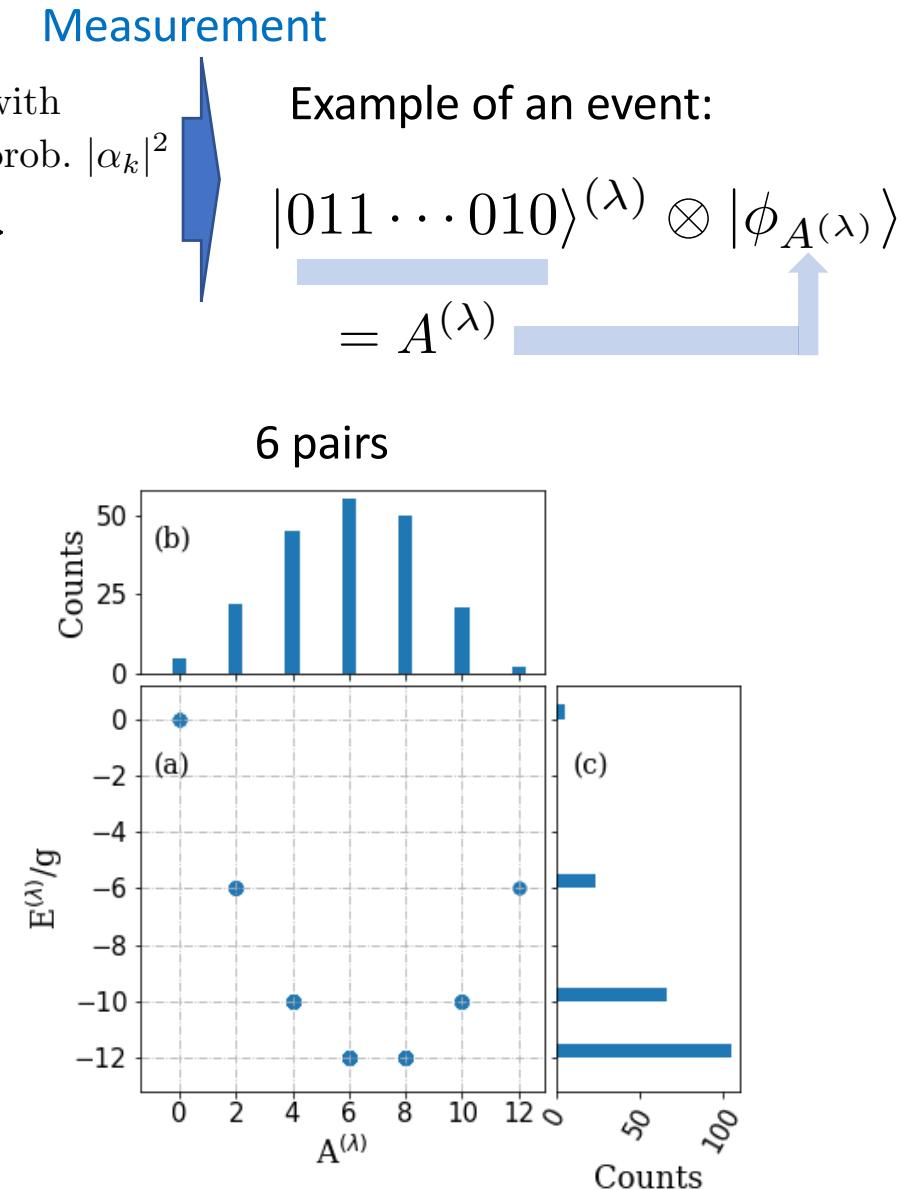
$$\text{Constraint: } 0 \leq \frac{A}{2^{n_r}} < 1 \quad \text{then} \quad \frac{A}{2^{n_r}} = 0.a_1 \dots a_{n_r-1}$$

If I measure given binary number in the ancillary qubit. After measurement, I have the projection on the associated particle number component

Eigenvalues-Ground state and excited states



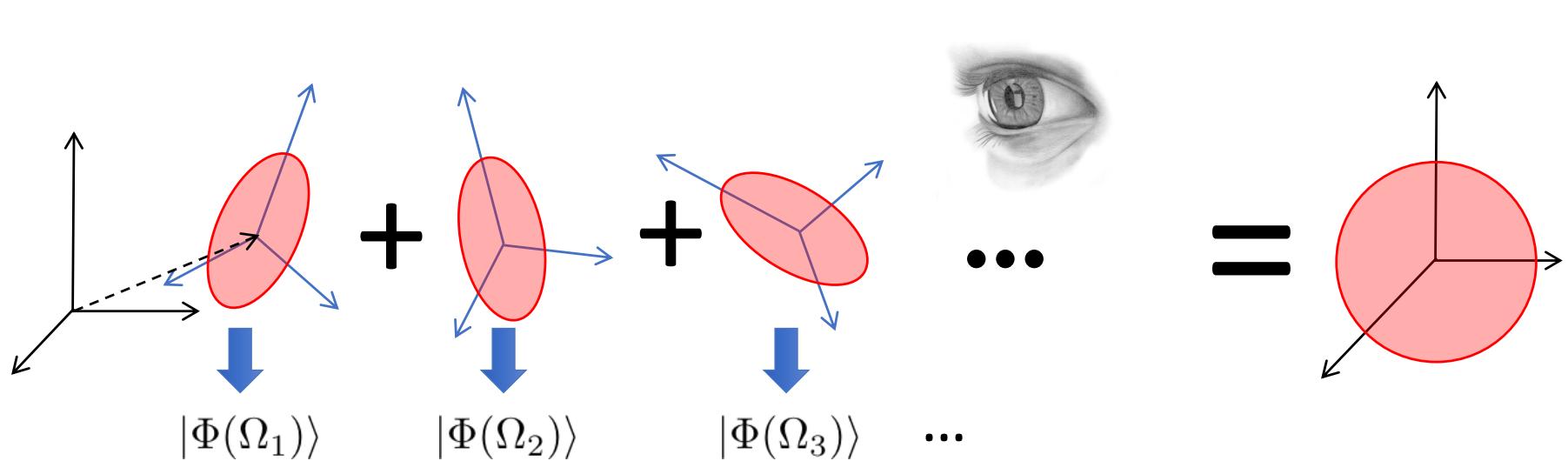
H was encoded on the full Fock space with $A < n_q$
For the degenerate case, this should give the exact solution



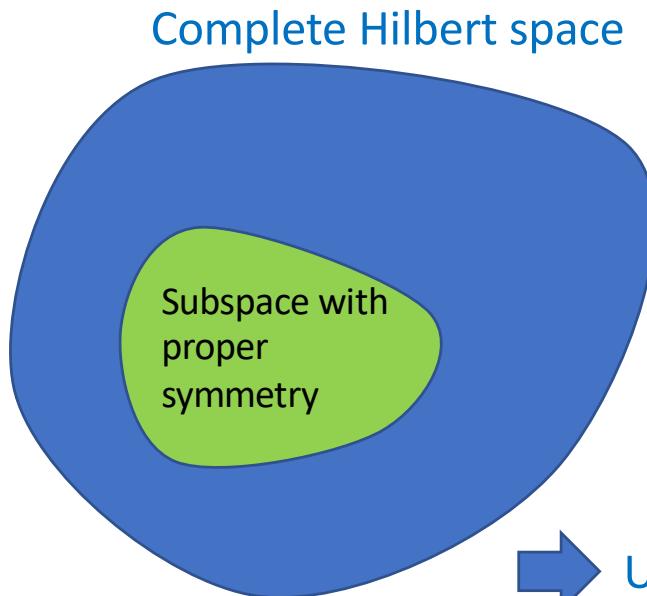
Exact solution

$$E/g = -\frac{1}{4}(A - \nu)(2n_q - A - \nu - 2).$$

More on symmetry restoration techniques on quantum computer



Exploration of different methods for the symmetry restoration



Systematic Exploration of Phase-Estimation based methods for symmetry restoration (Kitaev method, Rodeo algorithms)

Eur. Phys. J. A (2023) 59:3
https://doi.org/10.1140/epja/s10050-022-00911-7

THE EUROPEAN PHYSICAL JOURNAL A



Regular Article - Theoretical Physics

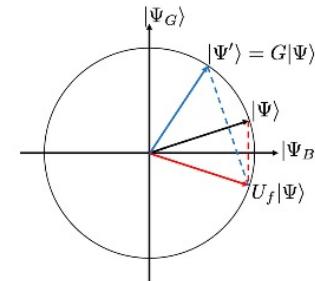
Symmetry breaking/symmetry preserving circuits and symmetry restoration on quantum computers

A quantum many-body perspective

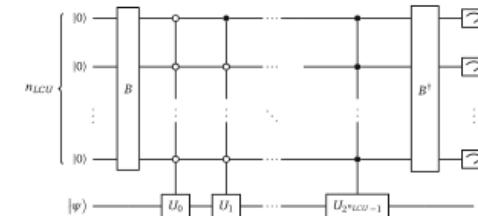
Denis Lacroix ^{1,a}, Edgar Andres Ruiz Guzman ^{1,b}, Pooja Siwach ^{2,c}

Use Oracle's and Grover-based methods for projection onto a subspace

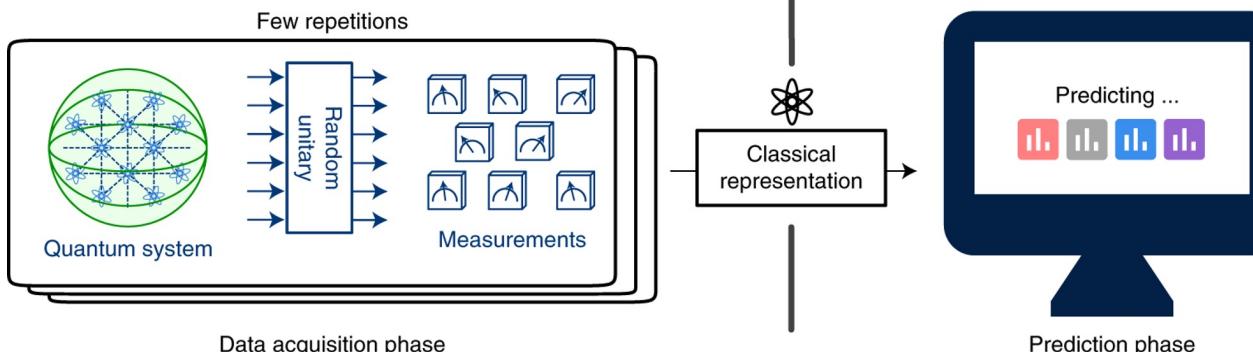
Grover and Oracle



Linear Combination of Unitaries



Use quantum tomography techniques (Classical Shadow method)



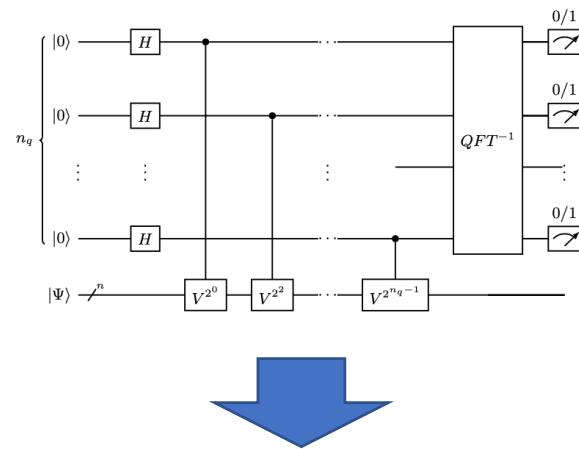
H.-Y. Huang, R. Kueng and J. Preskill; Nat. Phys. 16, 1050 (2020)

Restoring broken symmetries using quantum search “oracles”

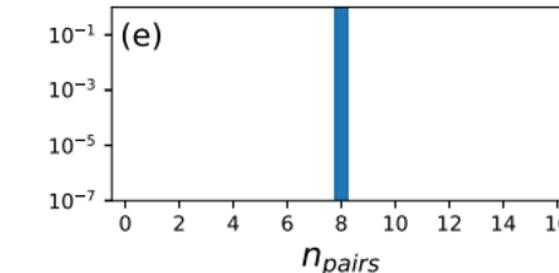
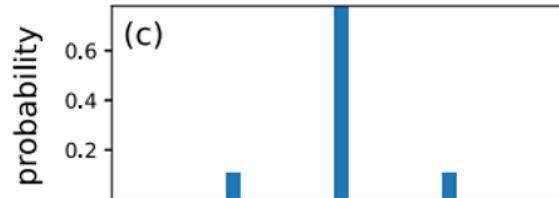
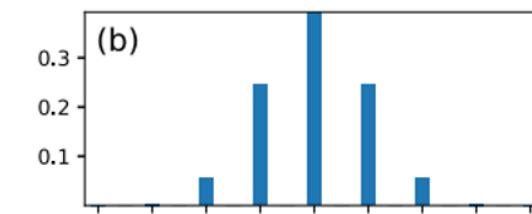
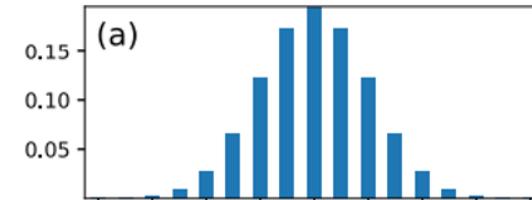
Edgar Andres Ruiz Guzman and Denis Lacroix
Phys. Rev. C 107, 034310 (2023) - Published 16 March 2023

E.A. Ruiz Guzman and DL, Eur. J. Phys. A 60 (2024)

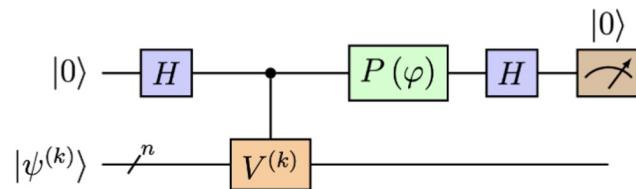
Standard Quantum Phase estimation



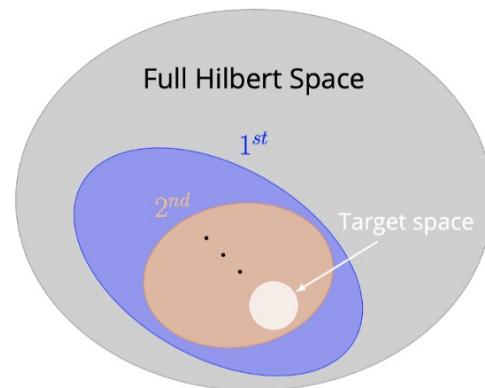
16 qubits, $N = 8$



Iterative Quantum Phase estimation

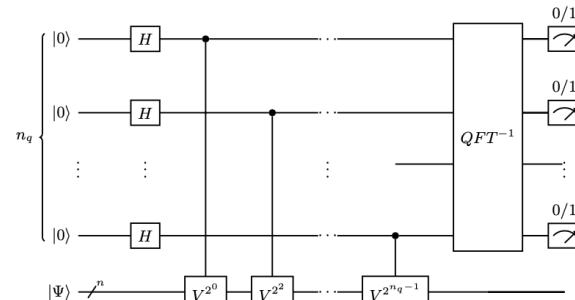


$$\hat{V}^{(k)} = e^{i\phi_k \hat{N}} \quad \phi_k = \frac{\pi}{2^k}$$

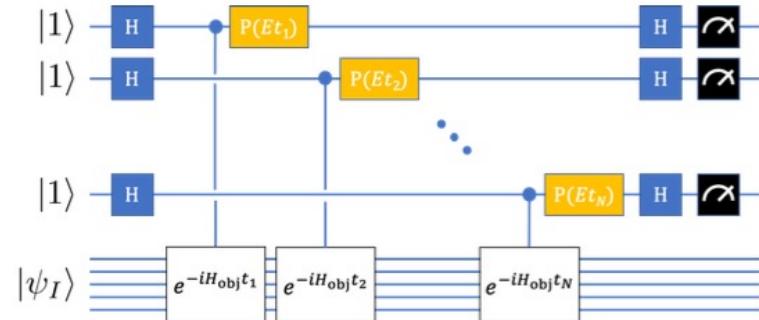


Systematic of QPE-based methods

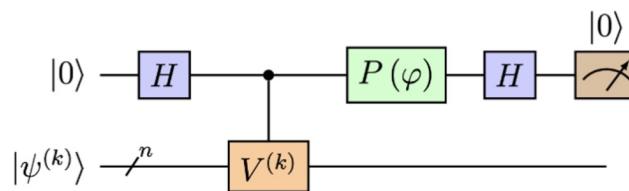
Standard Quantum Phase estimation



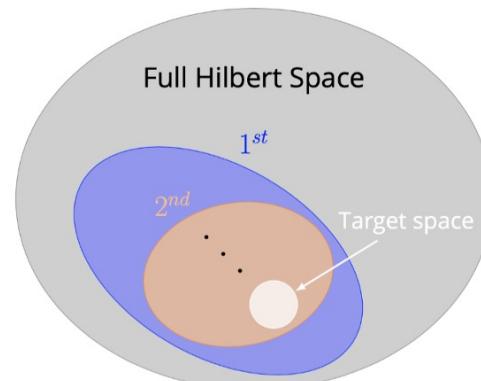
Iterative Quantum Phase estimation + random Gaussian time (Rodeo algorithm)



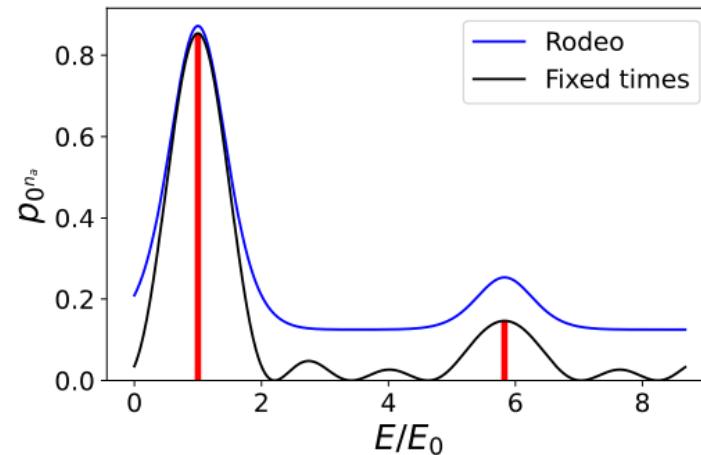
Iterative Quantum Phase estimation



$$\hat{V}^{(k)} = e^{i\phi_k \hat{N}} \quad \phi_k = \frac{\pi}{2^k}$$



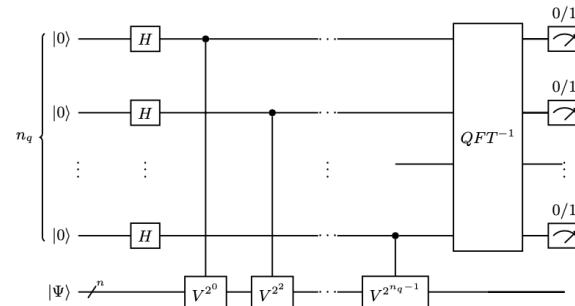
K. Choi et al., Rodeo Algorithm for Quantum Computing,
Phys. Rev. Lett. 127, 040505 (2021).



Ayral, Besserve, Lacroix, Ruiz Guzman, EPJA 59 (2023)

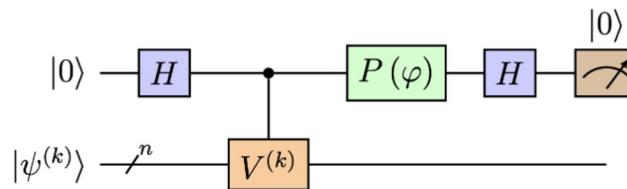
Systematic of QPE-based methods

Standard Quantum Phase estimation

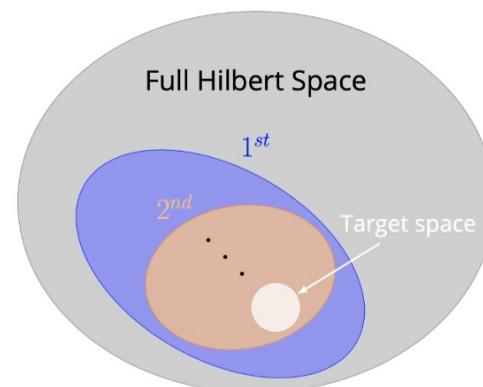


Iterative Quantum Phase estimation + random Gaussian time (Rodeo algorithm)

Iterative Quantum Phase estimation

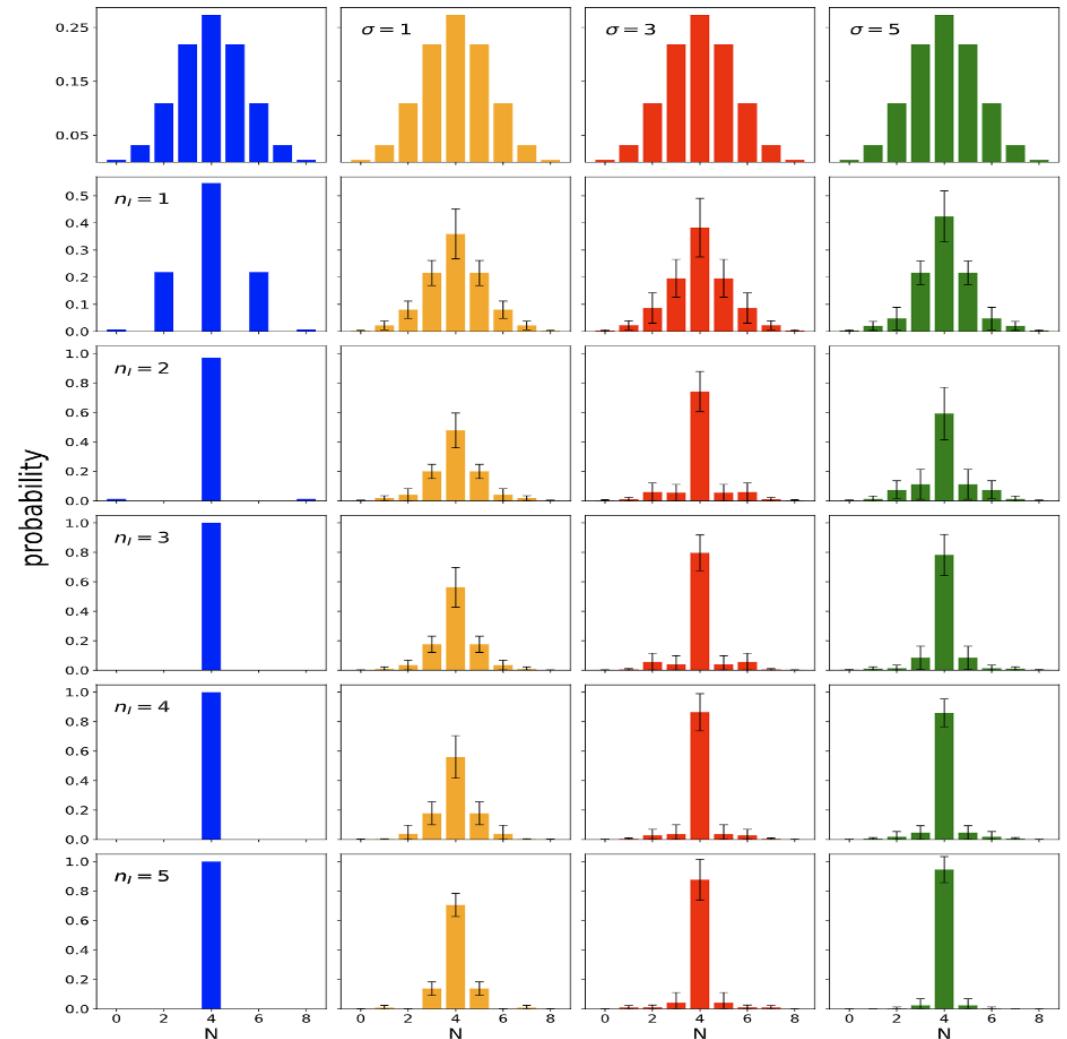


$$\hat{V}^{(k)} = e^{i\phi_k \hat{N}} \quad \phi_k = \frac{\pi}{2^k}$$



Iterative QPE

Rodeo algorithm with different resolution

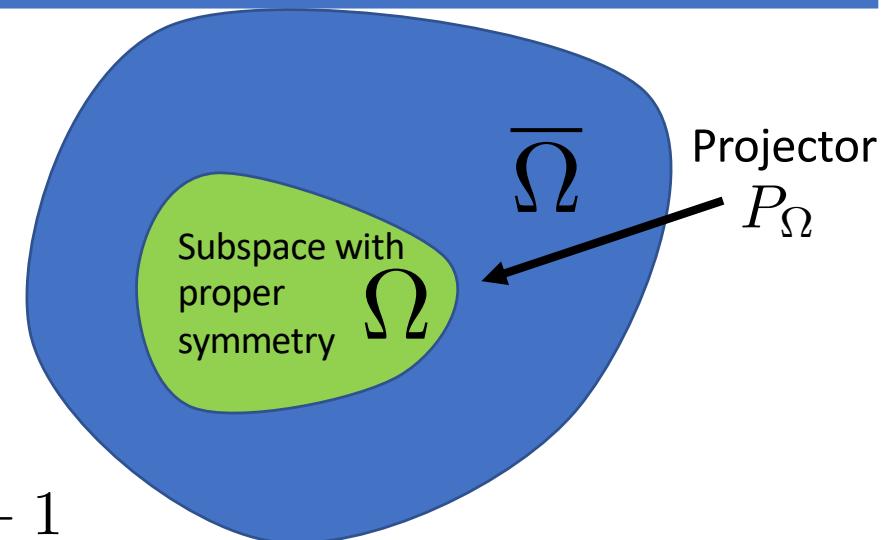


Symmetry restoration using Projection operators and Oracles

Grover Classification operator

$$\hat{U}_f|k\rangle = (-1)^x \text{ with } x \begin{cases} 0 & \text{if } |k\rangle \in \bar{\Omega} \\ 1 & \text{if } |k\rangle \in \Omega \end{cases}$$

Lov K. Grover, Phys. Rev. Lett. **79**, 325 (1997)

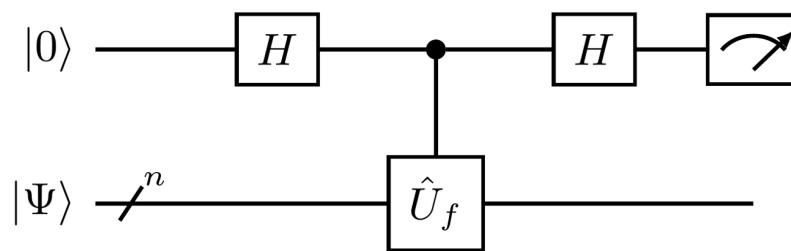


Assume we are able to encode the projector

$$P_\Omega \rightarrow U_f = +1P_\Omega - 1(1 - P_\Omega) = 2P_\Omega - 1$$

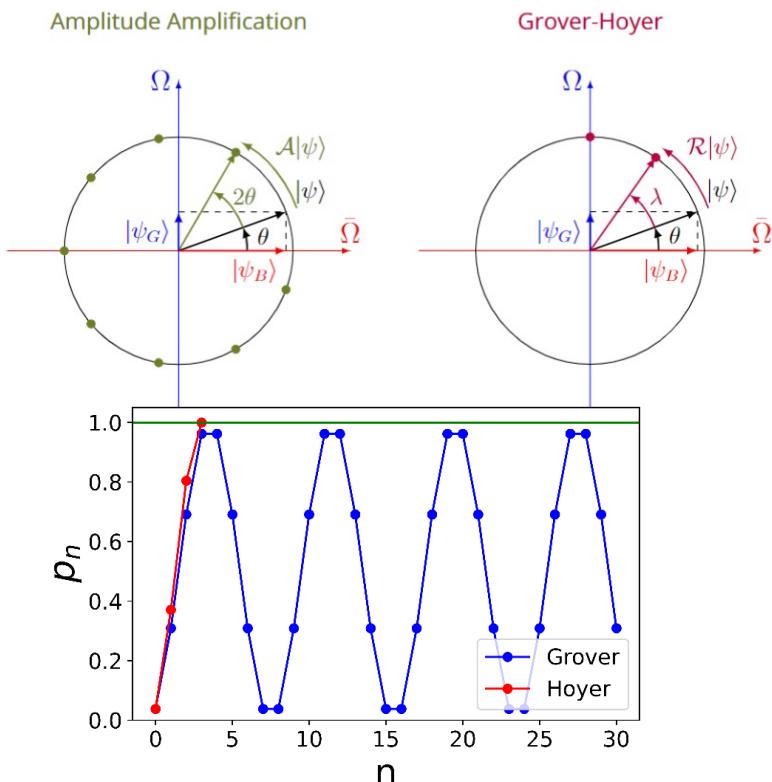
Methods based on projectors

Oracle + Hadamard test



Grover technique

$$\frac{1}{2} \{ |0\rangle \otimes [I + \hat{U}_f]|\Psi\rangle + |1\rangle \otimes [I - \hat{U}_f]|\Psi\rangle \} = |0\rangle|\Psi_B\rangle + |1\rangle|\Psi_G\rangle$$

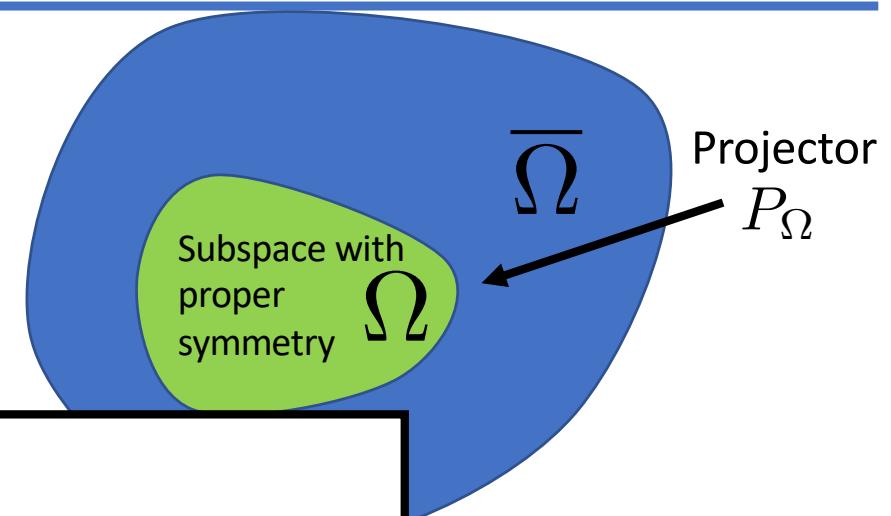


Symmetry restoration using Projection operators and Oracles

Grover Classification operator

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Lov K. Grover, Phys. Rev. Lett. **79**, 325 (1997)



Assume w

Practical implementation of projectors

P_Ω

$$P_N = \frac{1}{n+1} \sum_{k=0}^n e^{\frac{2\pi i k (\hat{N}-N)}{n+1}} = \text{sum of unitary operators}$$

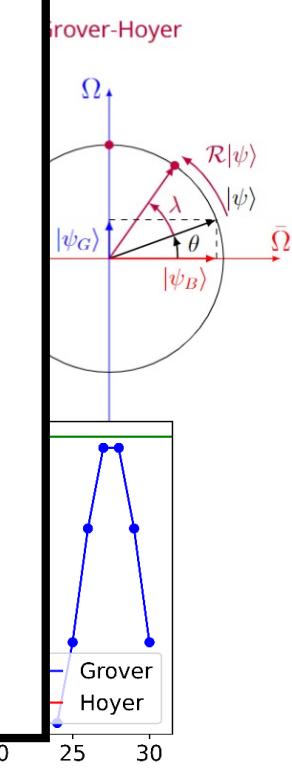
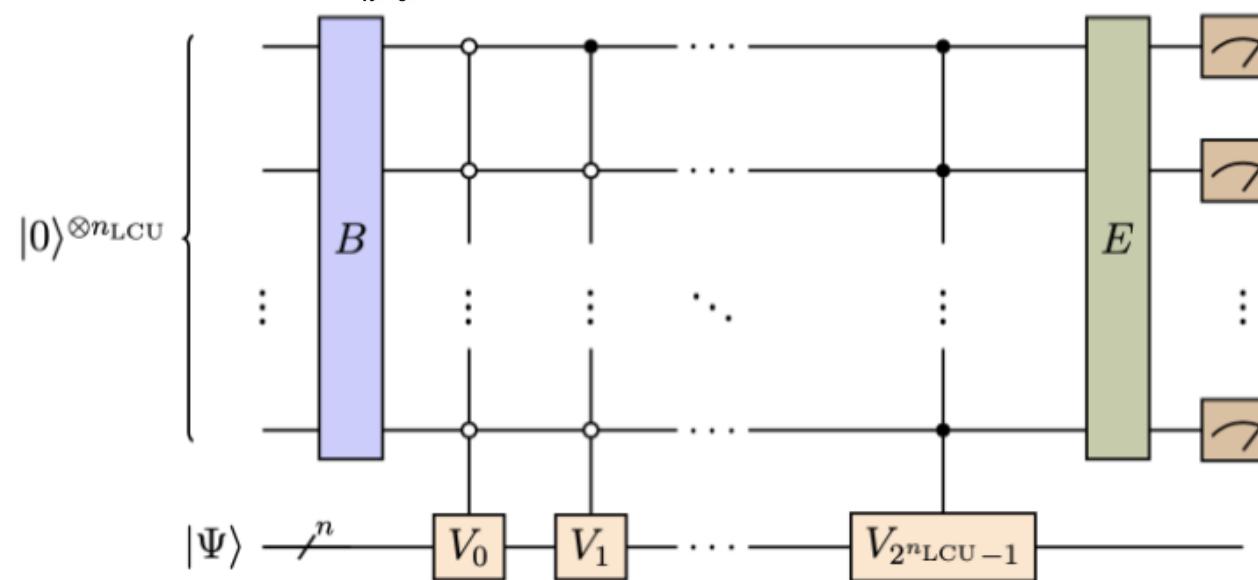
Methods

Oracle + H

$|0\rangle$

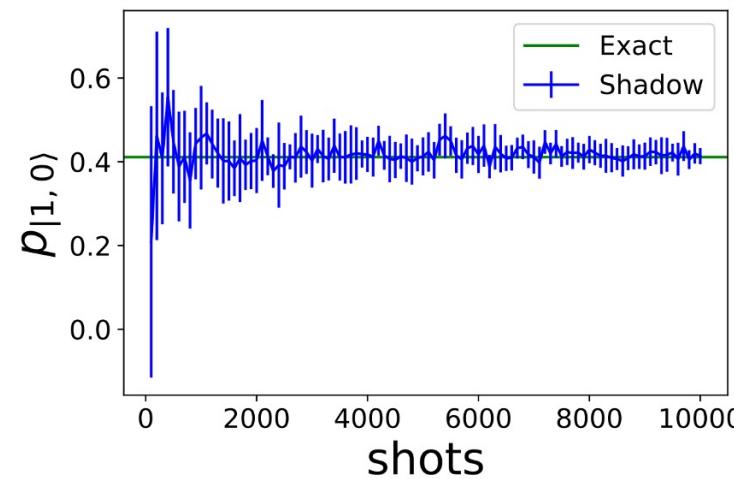
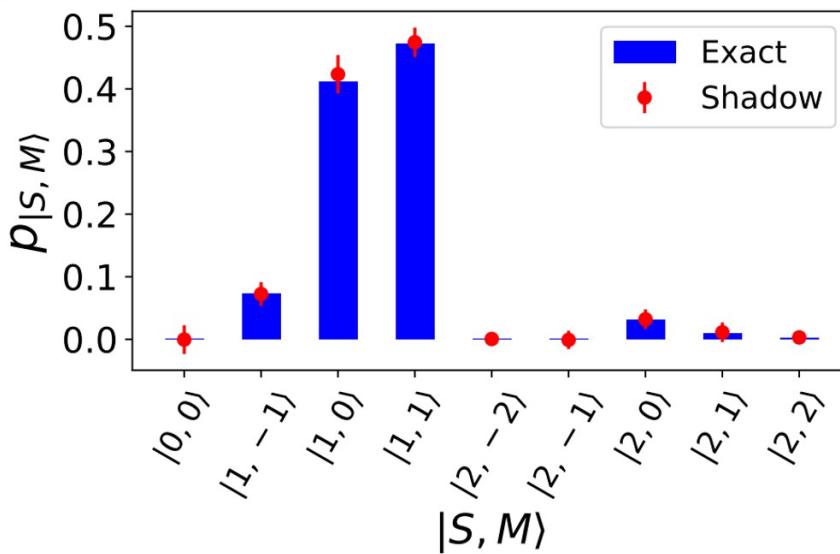
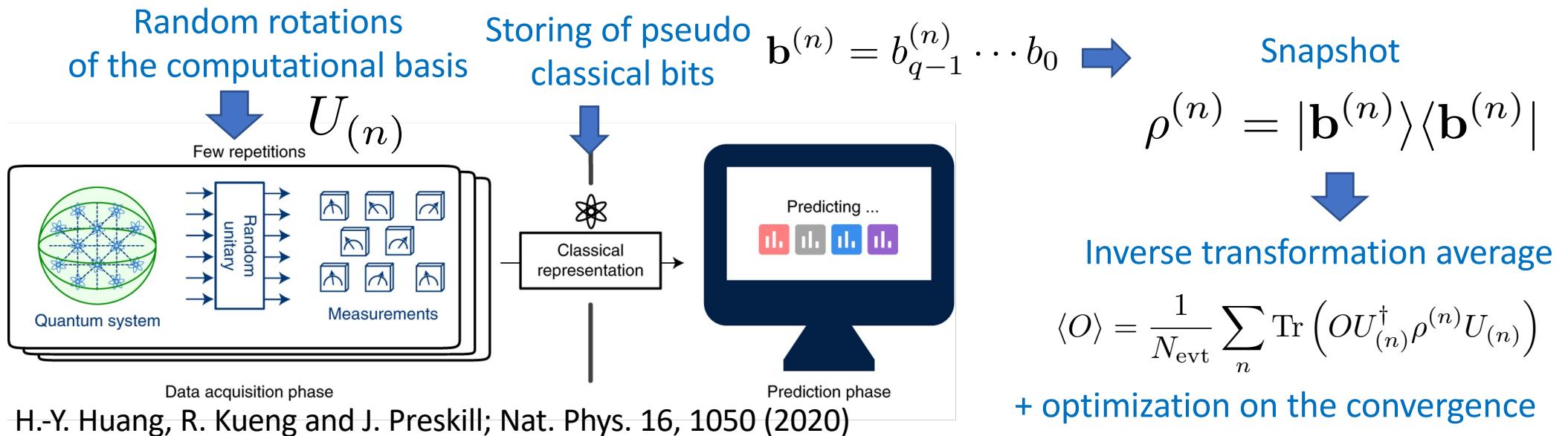
$|\Psi\rangle$

$\frac{1}{2}\{|0\rangle \otimes [I + U]$



Symmetry restoration by quantum tomography

Classical shadow technique



Coming back to our superconducting problem

Combining projection with variational method

Possible optimization schemes

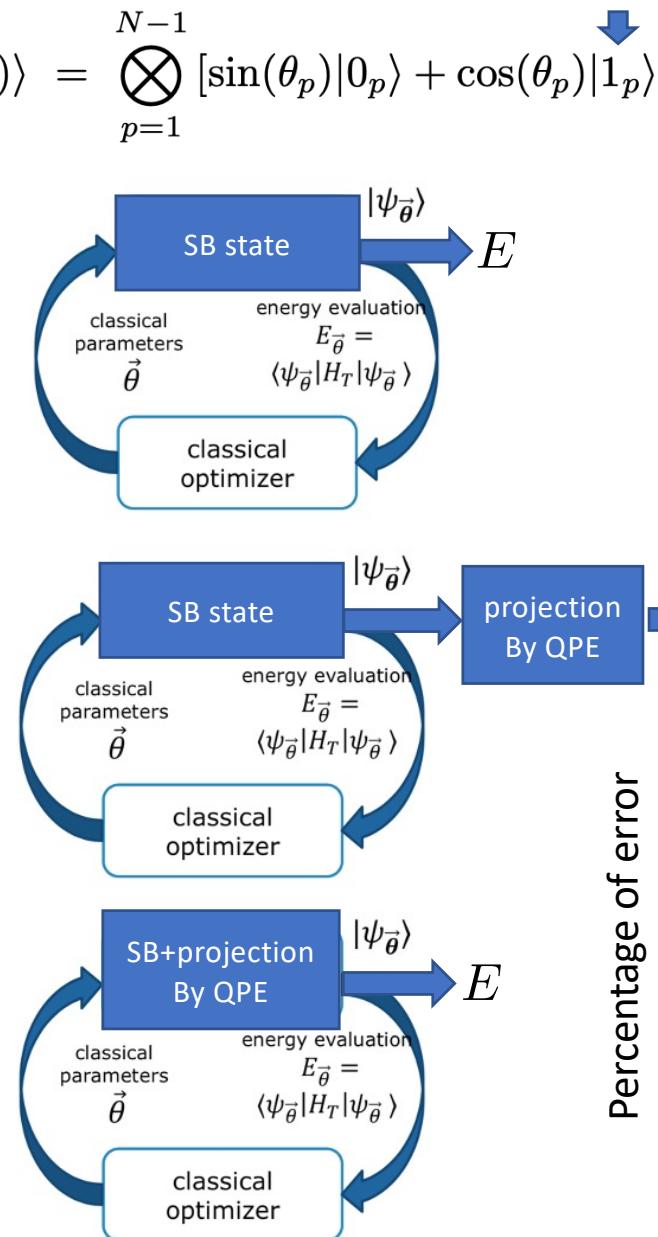
Variational
Symmetry-Breaking ansatz $|\Psi(\{\theta_p\})\rangle = \bigotimes_{p=1}^{N-1} [\sin(\theta_p)|0_p\rangle + \cos(\theta_p)|1_p\rangle]$

Quantum-Classical optimizers

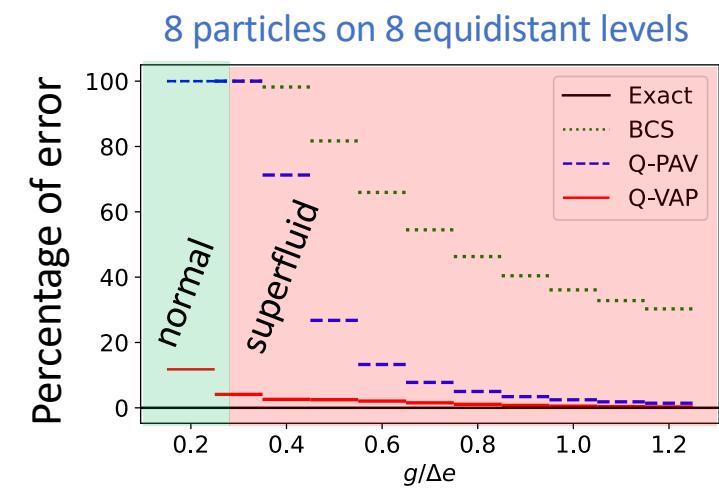
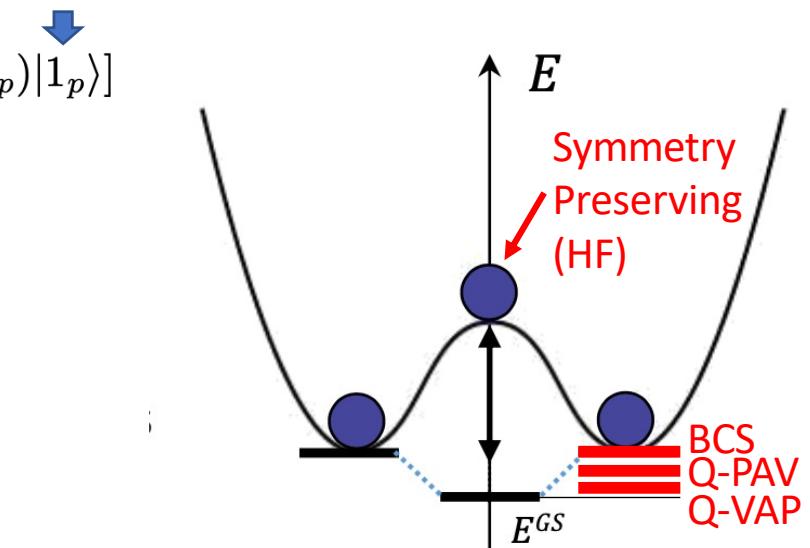
→ Standard BCS theory

→ Project after optimization
Q-PAV: Quantum Projection After Variation

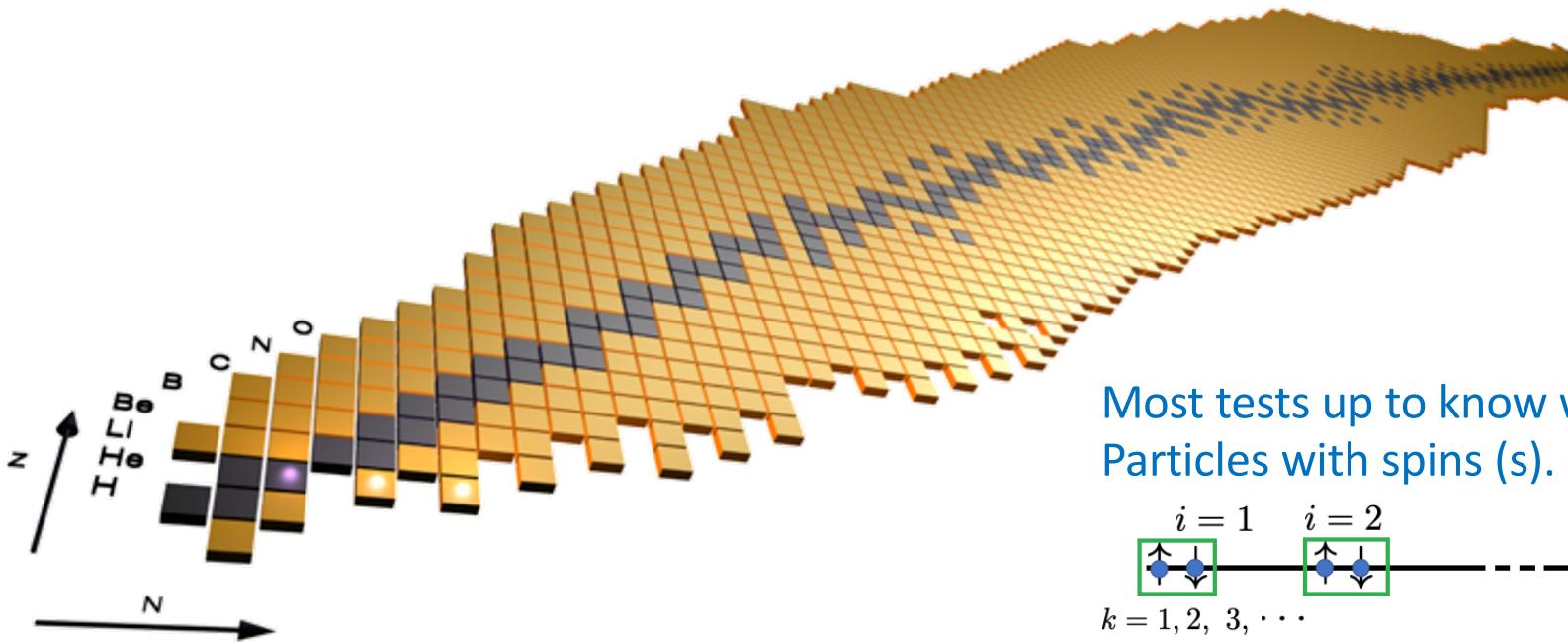
→ The optimization is made on the Symmetry restored state.
Q-VAP: Quantum Variation After Projection



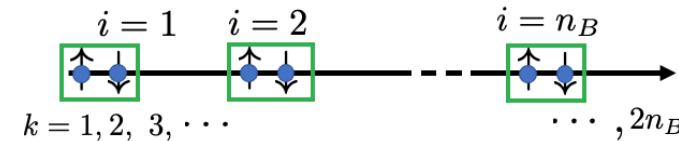
Pair occupation are now encoded



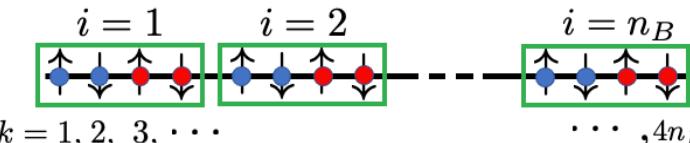
Is the breaking of symmetries always a good idea?



Most tests up to know were made on
Particles with spins (s).



But nuclei have both spin (s) and isospin (t) (neutron/proton)



→ This increases the number of qubits

$$S_z, S^2, \pi$$

→ This increases the number of symmetries that could be broken

$$S_z, S^2, T_z, T^2, \pi$$

Symmetry-breaking states become extremely hard to control
Symmetry restoration becomes very demanding

Use of adaptative methods

And try to control symmetry breaking

Iterative construction of the ansatz

Grimsley, et al, Nat. Commun. 10 (2019)

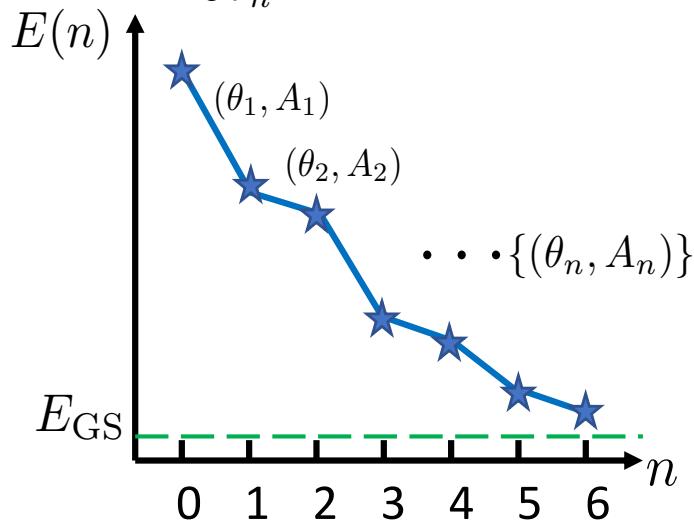
→ Start from a state $|\Psi_0\rangle = |n = 0\rangle$

→ Built iteratively the ansatz such as:

$$|n\rangle = e^{i\theta_n A_n} |n-1\rangle = \prod_{k=1}^n e^{i\theta_k A_k} |0\rangle$$

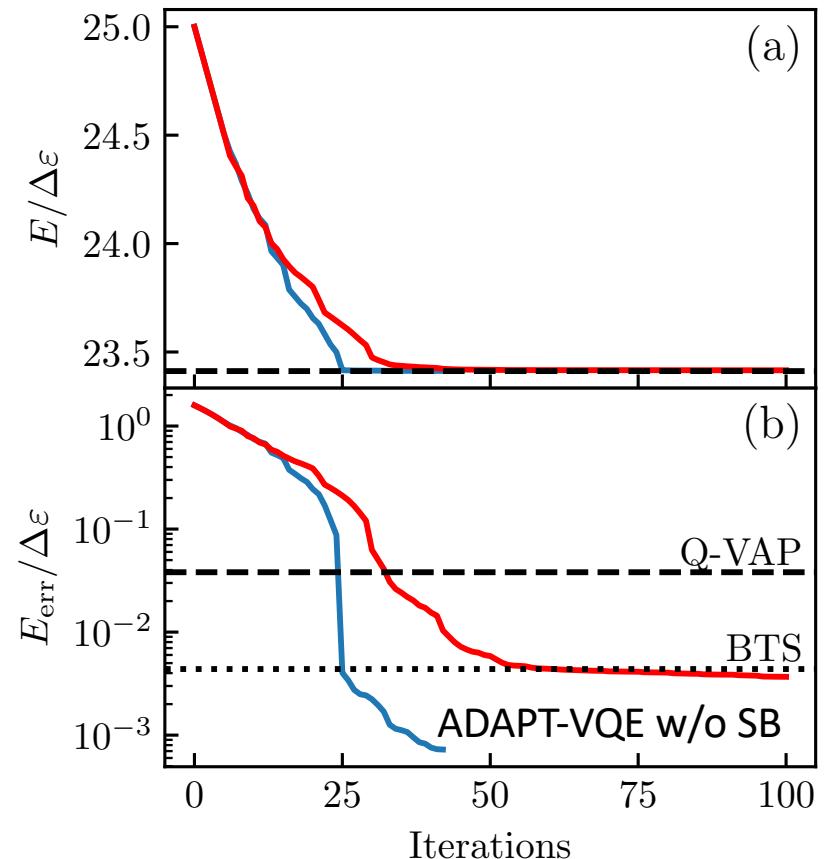
Such that $A_n \in \{O_1, \dots, O_\Omega\}$

$$\frac{\partial E(n)}{\partial \theta_n} = i\langle n | [H, A_n] | n \rangle \text{ is maximum}$$

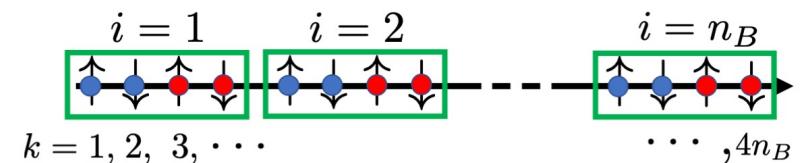


Extension to spin and isospin

ADAPT-VQE applied to the Superfluid problems: only spins



J. Zhang, D. Lacroix, and Y. Beaujeault-Taudière, arXiv:2408.17294



Is breaking symmetries always a good idea?

Extension to the proton-neutron pairing Hamiltonian problem

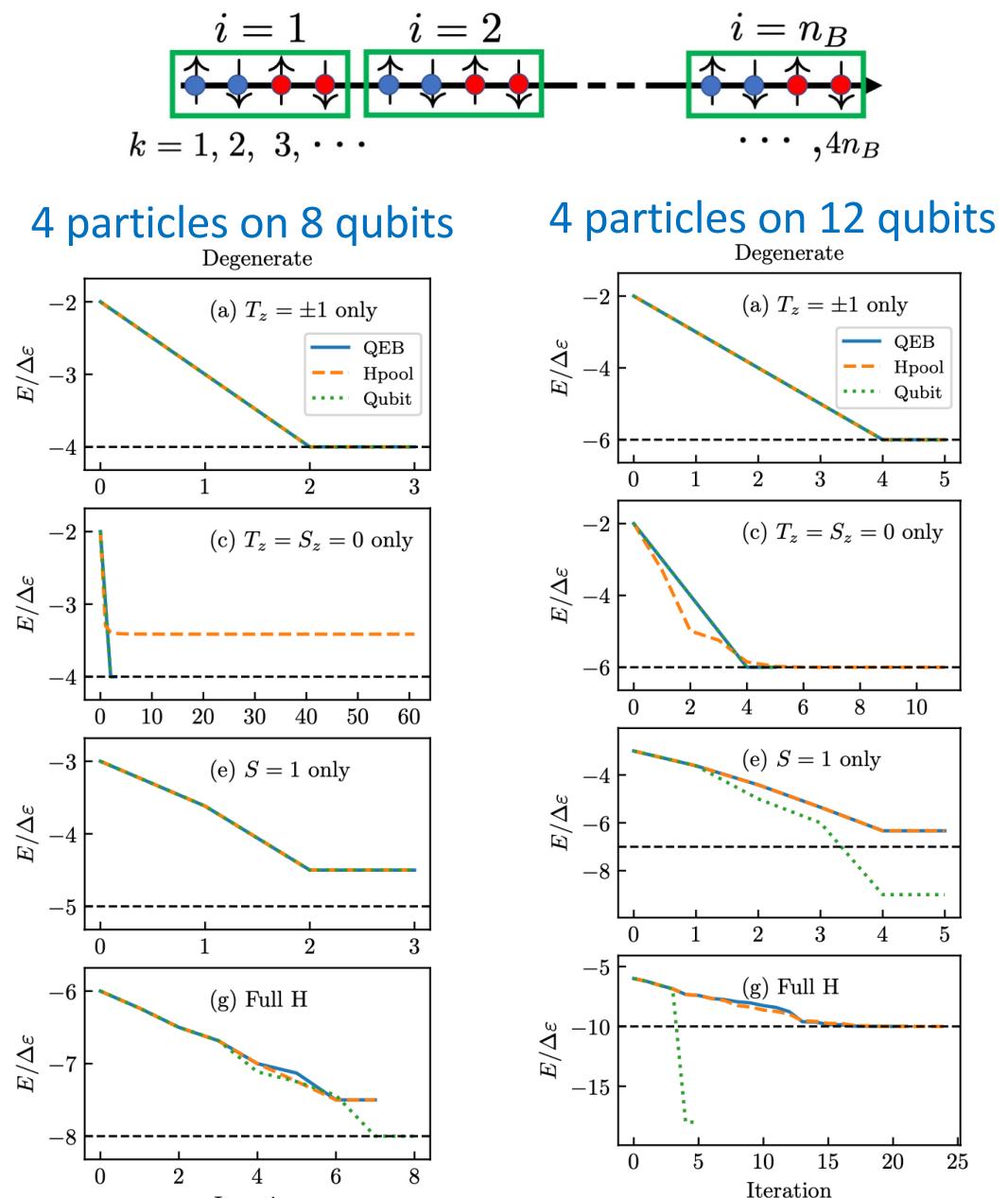
$$H = \sum_{i=1}^{n_B} \left[\varepsilon_{i,n} (\nu_i^\dagger \nu_i + \nu_{\bar{i}}^\dagger \nu_{\bar{i}}) + \varepsilon_{i,p} (\pi_i^\dagger \pi_i + \pi_{\bar{i}}^\dagger \pi_{\bar{i}}) \right] - \sum_{T_z=-1,0,1} g_V(T_z) \mathcal{P}_{T_z}^\dagger \mathcal{P}_{T_z} - \sum_{S_z=-1,0,1} g_S(S_z) \mathcal{D}_{S_z}^\dagger \mathcal{D}_{S_z}.$$

Different Hamiltonian limit

S_z/T_z	-1	0	1	-1	0	1
Case						
1				✓		✓
2		✓			✓	
3				✓	✓	✓
4	✓	✓	✓	✓	✓	✓

Different operator pool in ADAPT-VQE breaking or not symmetries

	Particle number	Seniority	Parity
H-pool	✓	✓	✓
QEB-pool	✓	✗	✓
Qubit-pool	✗	✗	✓



Is breaking symmetries always a good idea?

Extension to the proton-neutron pairing Hamiltonian problem

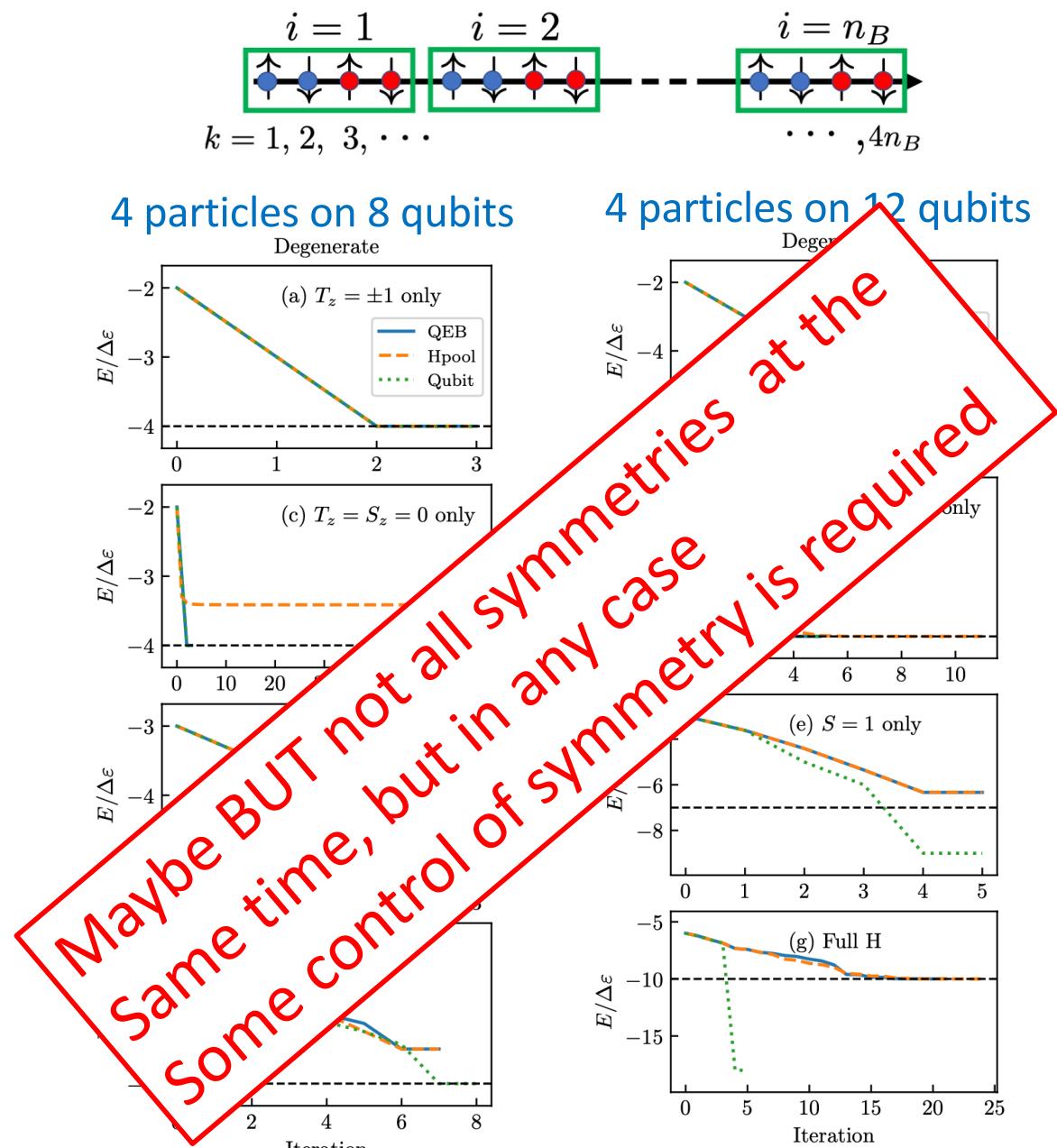
$$H = \sum_{i=1}^{n_B} \left[\varepsilon_{i,n} (\nu_i^\dagger \nu_i + \nu_{\bar{i}}^\dagger \nu_{\bar{i}}) + \varepsilon_{i,p} (\pi_i^\dagger \pi_i + \pi_{\bar{i}}^\dagger \pi_{\bar{i}}) \right] - \sum_{T_z=-1,0,1} g_V(T_z) \mathcal{P}_{T_z}^\dagger \mathcal{P}_{T_z} - \sum_{S_z=-1,0,1} g_S(S_z) \mathcal{D}_{S_z}^\dagger \mathcal{D}_{S_z}.$$

Different Hamiltonian limit

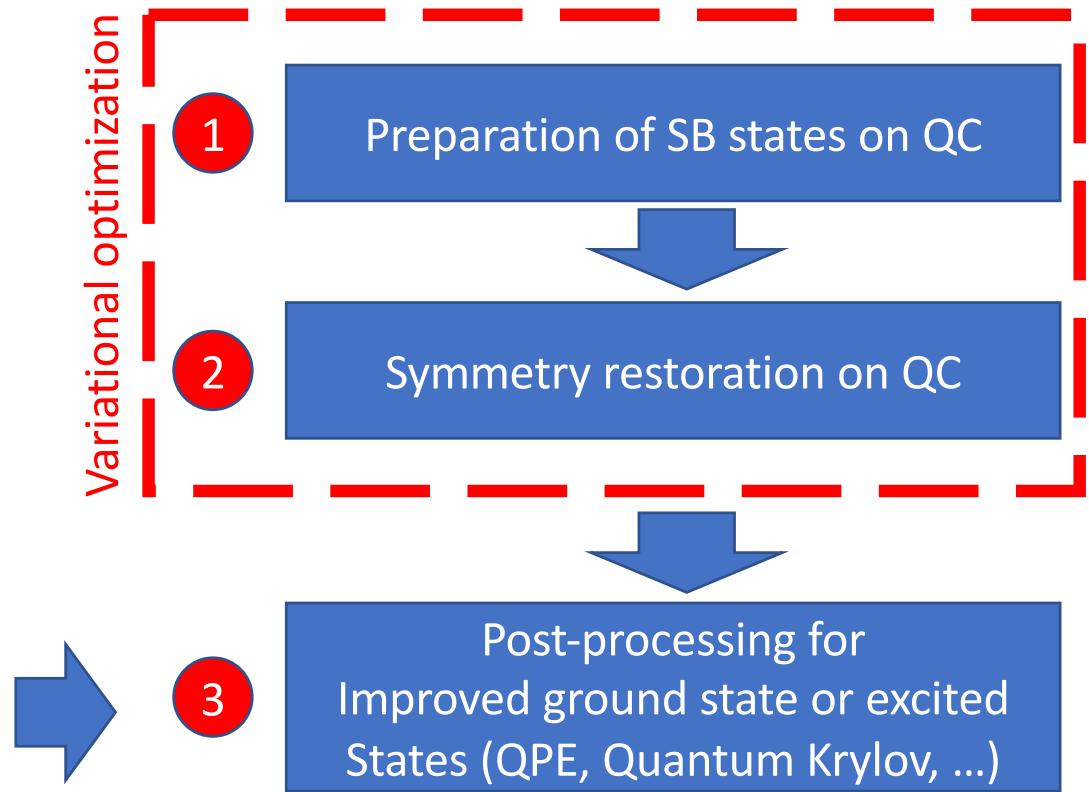
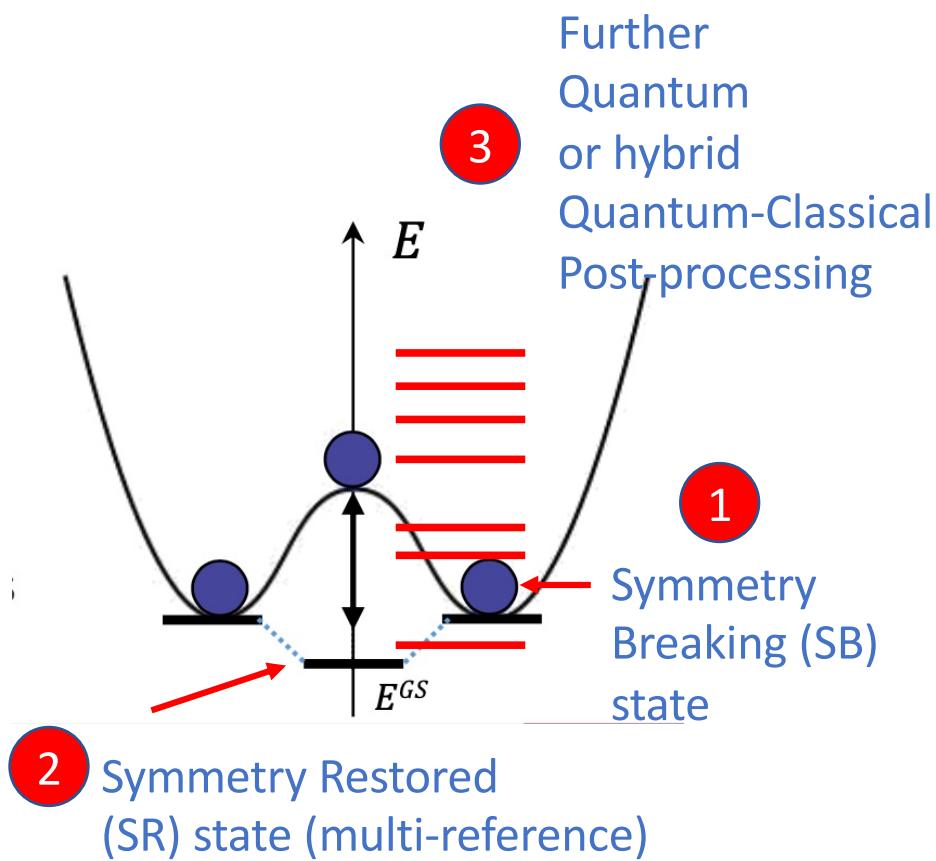
Case	S_z/T_z	Isoscalar		Isovector	
		-1	0	1	-1
1					✓
2			✓		✓
3				✓	✓
4	✓	✓	✓	✓	✓

Different operator pool in ADAPT-VQE breaking or not symmetries

	Particle number	Seniority	Parity
H-pool	✓	✓	✓
QEB-pool	✓	✗	✓
Qubit-pool	✗	✗	✓

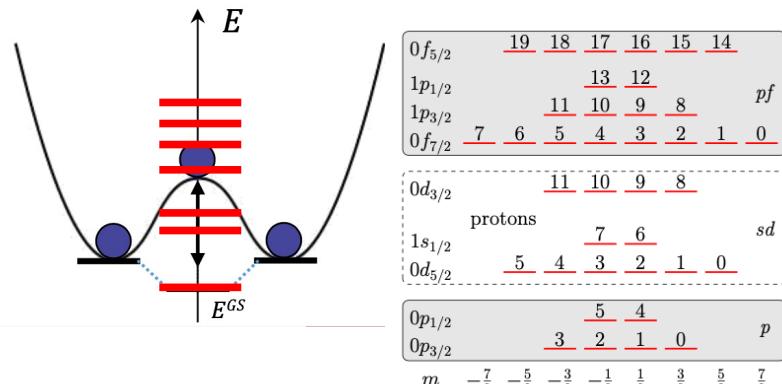


What about excited states?



Spectral methods

Getting excited states



$q = \text{Number of qubits}$

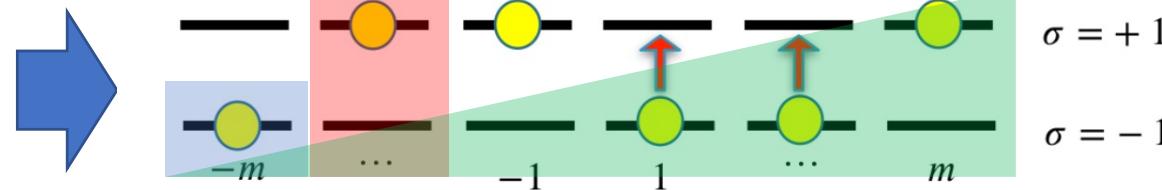
Fermions-to-qubit: Jordan-Wigner

1 level = 1 qubit

$$q = 2N$$

Today's challenges:

- Identify pilot applications,
- Reduce the Quantum resources
- Develop novel quantum algorithms



SU(2) encoding

J-scheme (compact)
+parity encoding

2 levels = 1 qubit

$$q = N$$

$$|J, M\rangle \rightarrow |[M]\rangle$$

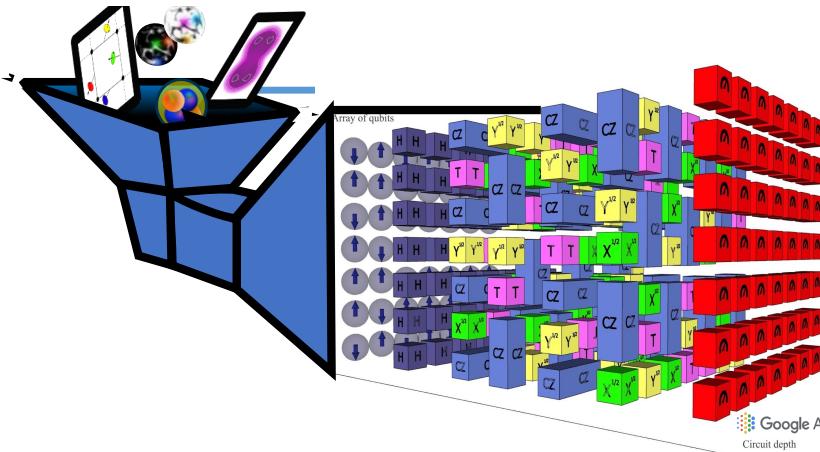
Use first quantization

$$q = \lceil \log_2 N \rceil$$

$$\begin{cases} X_\alpha = |1_\alpha\rangle\langle 0_\alpha| + |0_\alpha\rangle\langle 1_\alpha|, \\ Y_\alpha = i|1_\alpha\rangle\langle 0_\alpha| - i|0_\alpha\rangle\langle 1_\alpha|, \\ Z_\alpha = |0_\alpha\rangle\langle 0_\alpha| - |1_\alpha\rangle\langle 1_\alpha| \end{cases}$$

$$H = \frac{\varepsilon}{2} \sum_{\alpha=1}^N Z_\alpha + \frac{V}{4} \sum_{\alpha \neq \beta}^N (X_\alpha X_\beta - Y_\alpha Y_\beta),$$

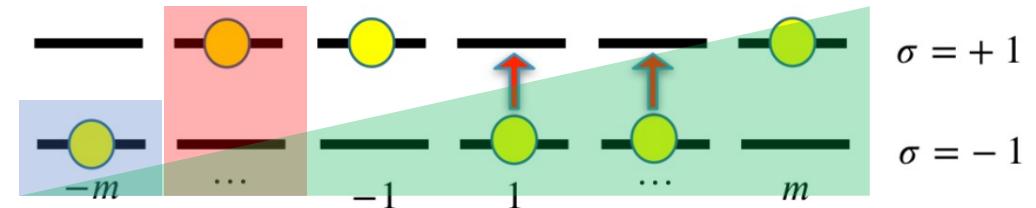
Quantum computing the Lipkin model



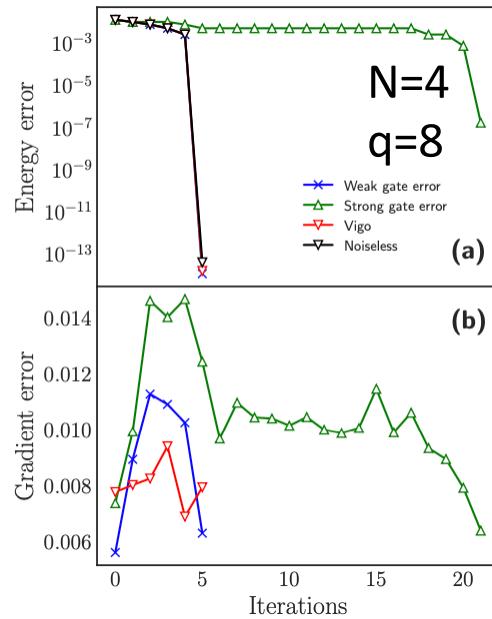
q = Number of qubits

Fermions-to-qubit: Jordan Wigner

Encoding the Lipkin model on a quantum register



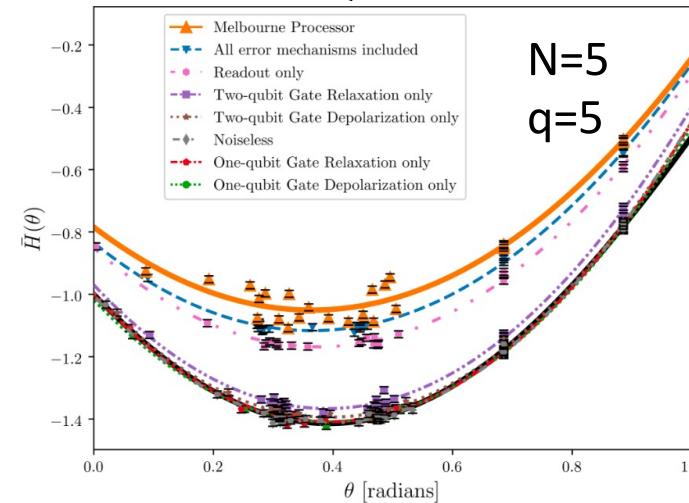
ADAPT-VQE results



J. Romero et al, PRC 105 (2022)

SU(2) encoding

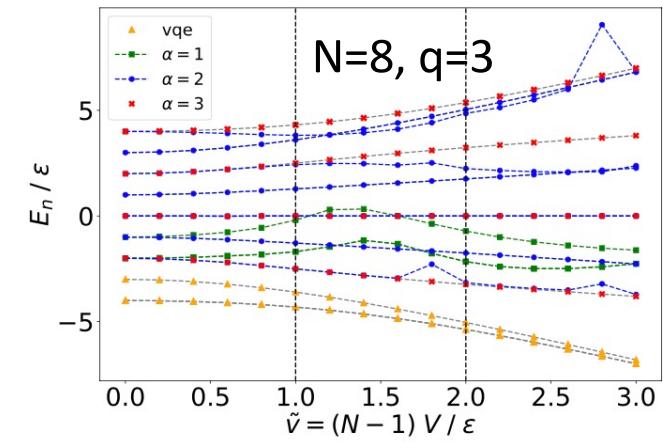
VQE results



M. Cervia et al, PRC 104 (2021)

J-scheme (compact)
+parity encoding

QEOM-technique

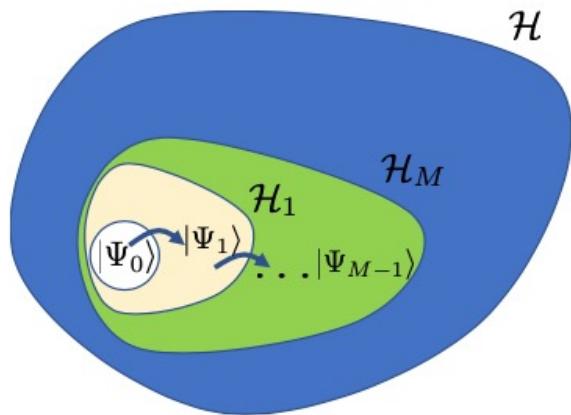


Hlatshwayo et al, PRC 106 (2022),
& PRC 109 (2024)

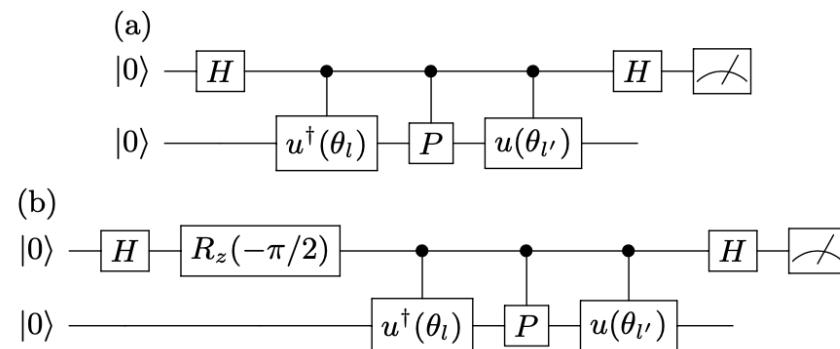
Solving the Lipkin model with using 2 qubits only with hybrid quantum-classical method

Classical post processing

Quantum Subspace expansion



Real/Imaginary parts requires 2 qubits



Quantum Generator Coordinate Method

$$|\Psi\rangle = \int_{\mathbf{q}} f(\mathbf{q}) |\Phi(\mathbf{q})\rangle d\mathbf{q}$$

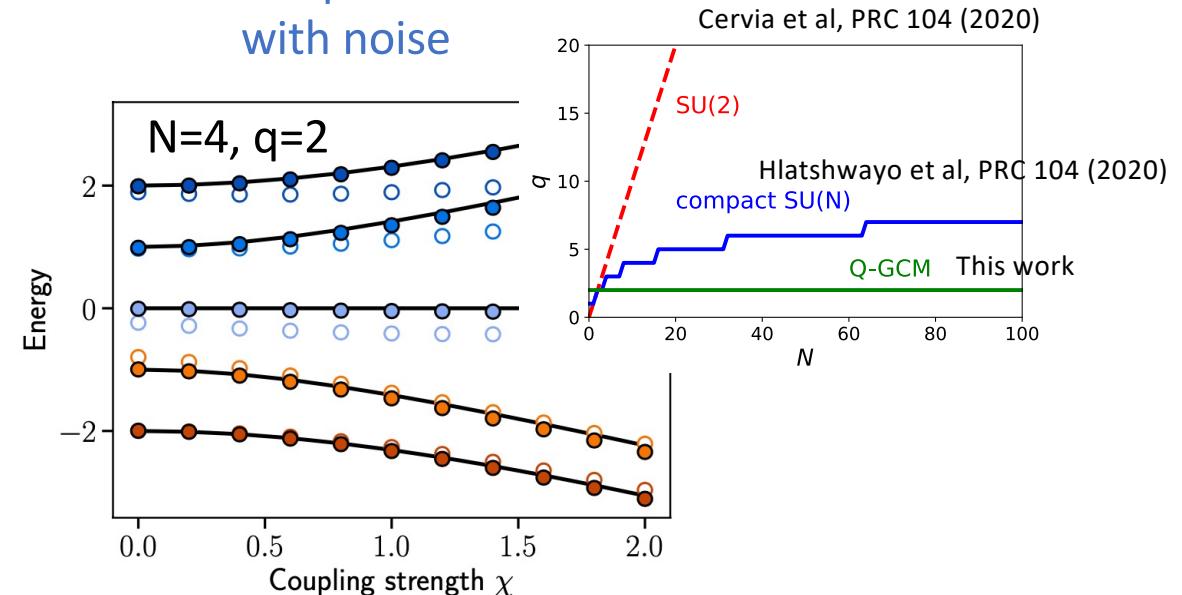
$$\int_{\mathbf{q}'} d\mathbf{q}' [\mathcal{H}(\mathbf{q}, \mathbf{q}') - E\mathcal{N}(\mathbf{q}, \mathbf{q}')] f(\mathbf{q}') = 0$$

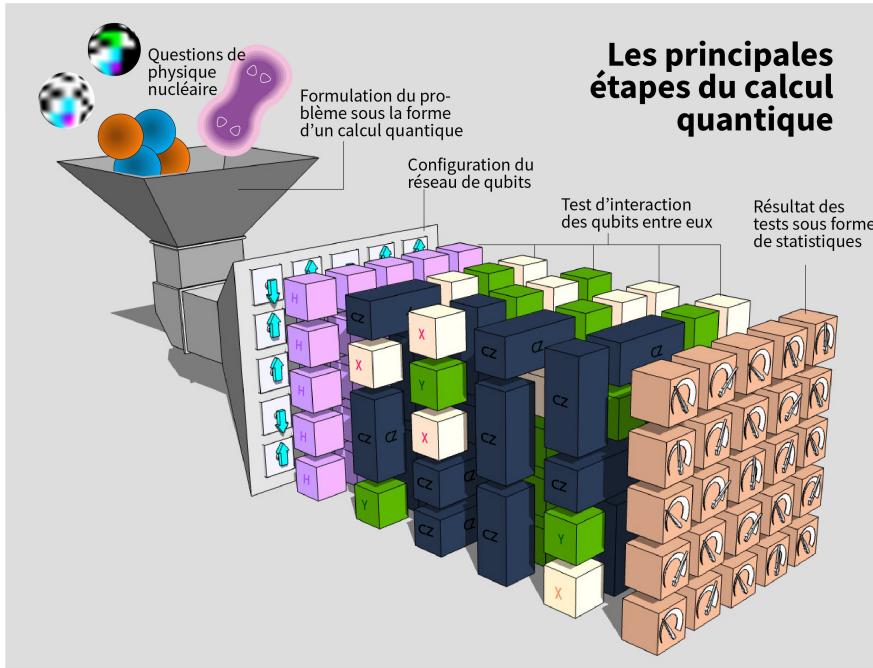
Lipkin /perm. invariant

$$\langle H \rangle_{ll'} = \frac{\epsilon N}{2} i_{ll'}^{N-2} \left[i_{ll'} z_{ll'} + \frac{\chi}{2} (x_{ll'}^2 - y_{ll'}^2) \right]$$

one-body kernels

Illustration of Lipkin model on QC with noise





- The main goal was to find pilot applications for Quantum Computing where Qc can be disruptive compared to CC
- We first focused on the problem of Many-body / symmetries (that could be useful beyond many-body problems) - and developed various Techniques (QPE, Oracle, Shadow, Hilbert Space expansion, ... mostly post NISQ techniques)
- We are now gaining expertise on algorithmic, noise, ...
- Our current interest are: variational ansatz and expressivity, equilibrium and non-equilibrium properties, entanglement growth, ...