

INSTITUT NATIONAL DES SCIENCES APPLIQUÉES LYON



Enhanced Custody Transfer and Status Reporting for Delay Tolerant Space Networks



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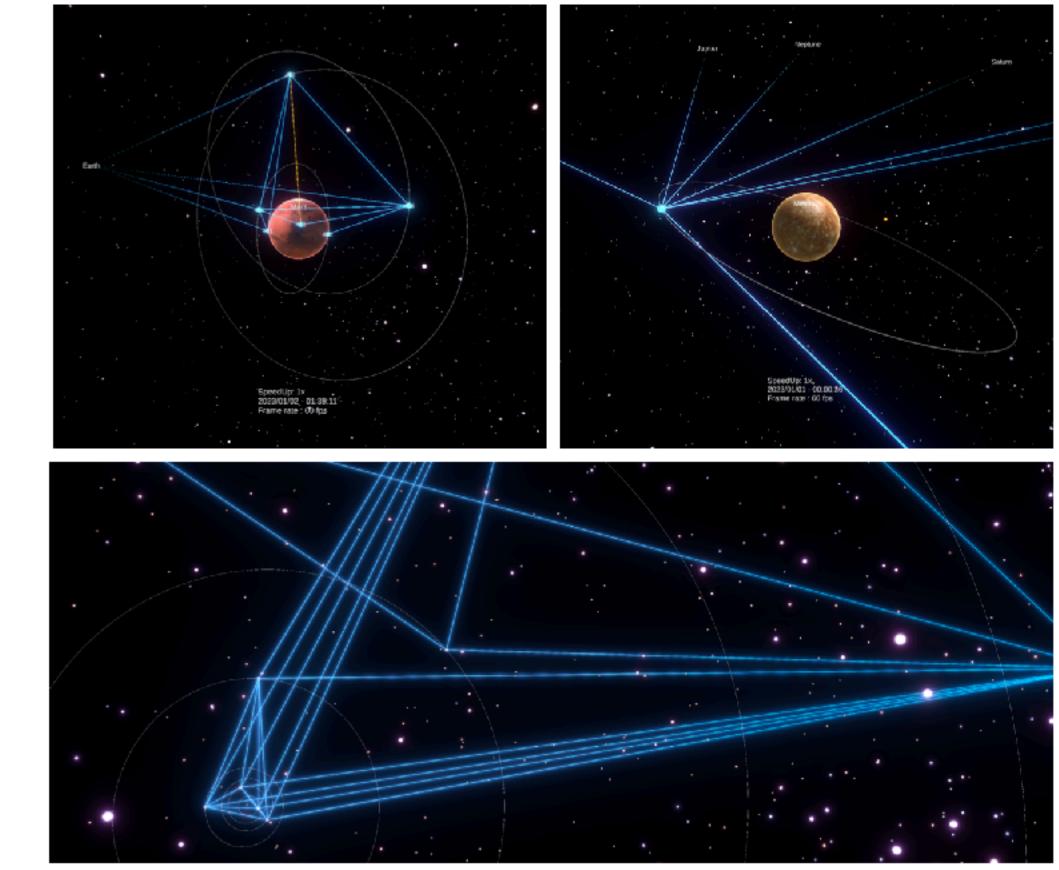
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The Solar System Internet

Could communicating with distant spacecrafts be as easy as connecting to the internet?

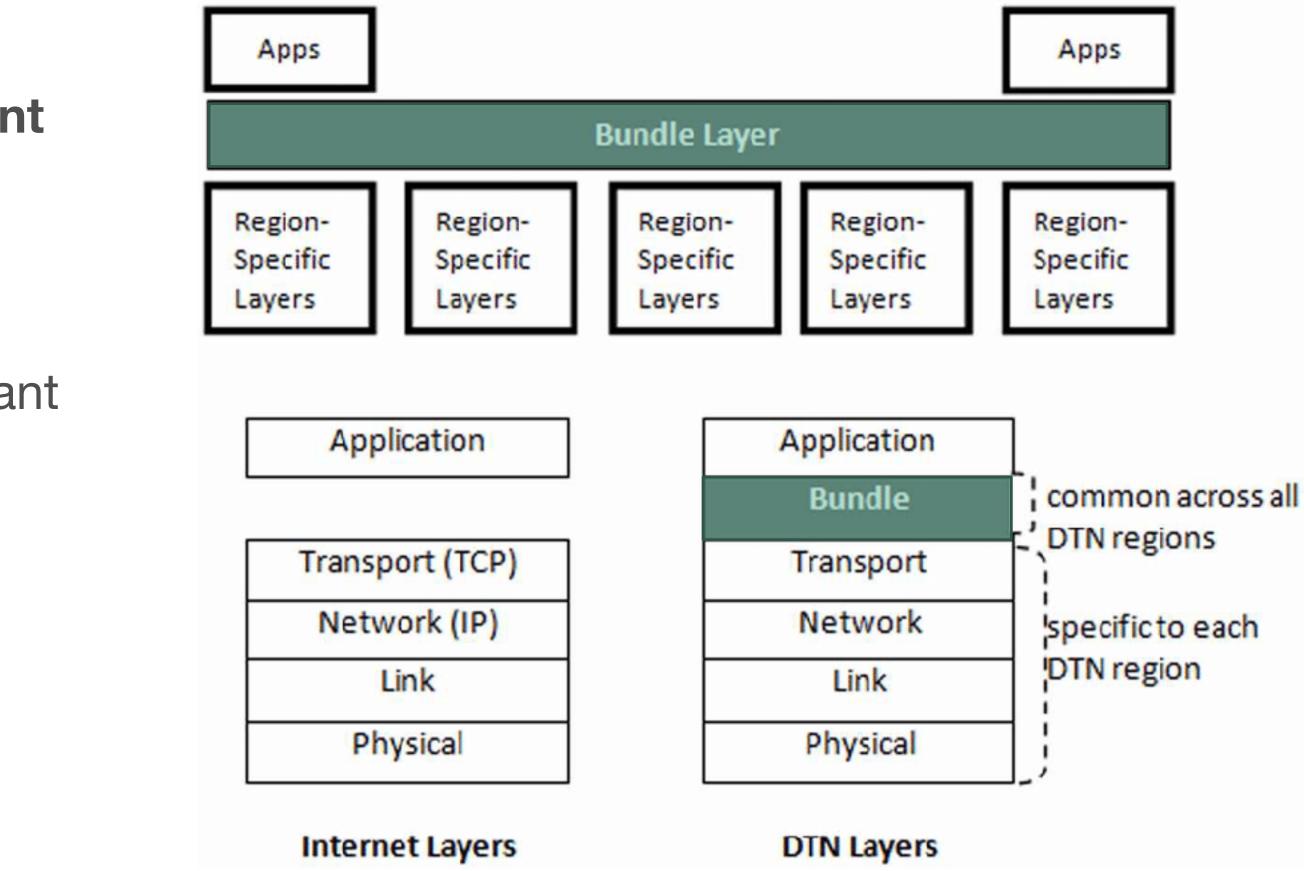
- Moving away from point-to-point communication
- Interconnecting a set of network nodes
- Developing adapted protocols above which standard applications can run



Delay and Disruption Tolerant Networking (DTN)

- DTN is the **network architecture** proposed to overcome the issues of **latency** and **intermittent connectivity** in deep space links
- The protocol running on nodes in a Delay Tolerant Network is the **Bundle Protocol** (BP)
- The Protocol Data Unit of BP is a Bundle
- BP uses a store and forward mechanism

Image source: Bundle-protocol overlay with DTN protocol stack (Warthman, 2012)

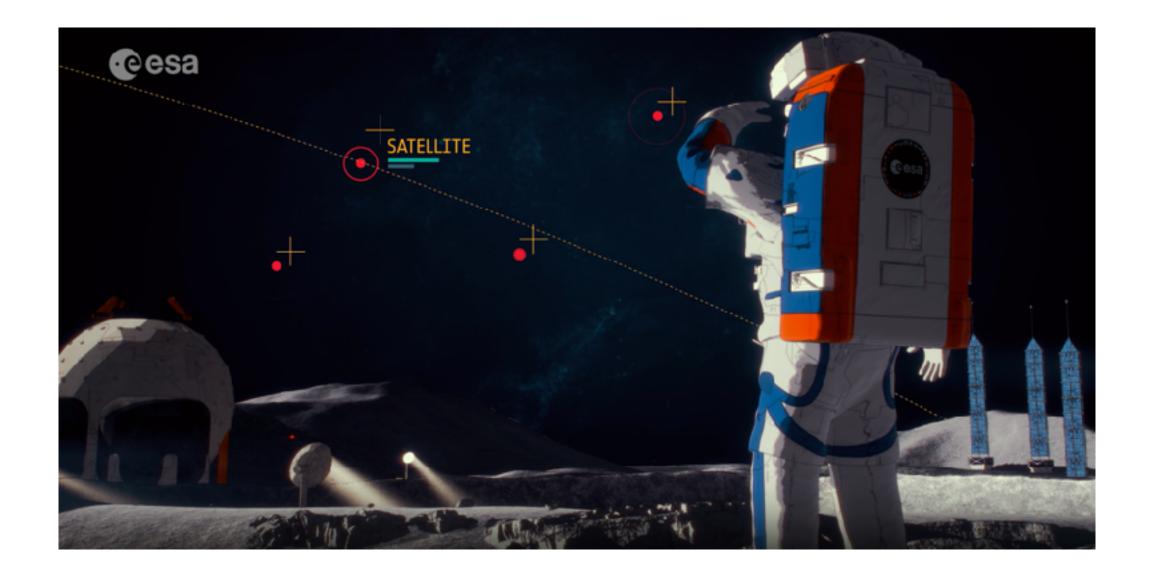




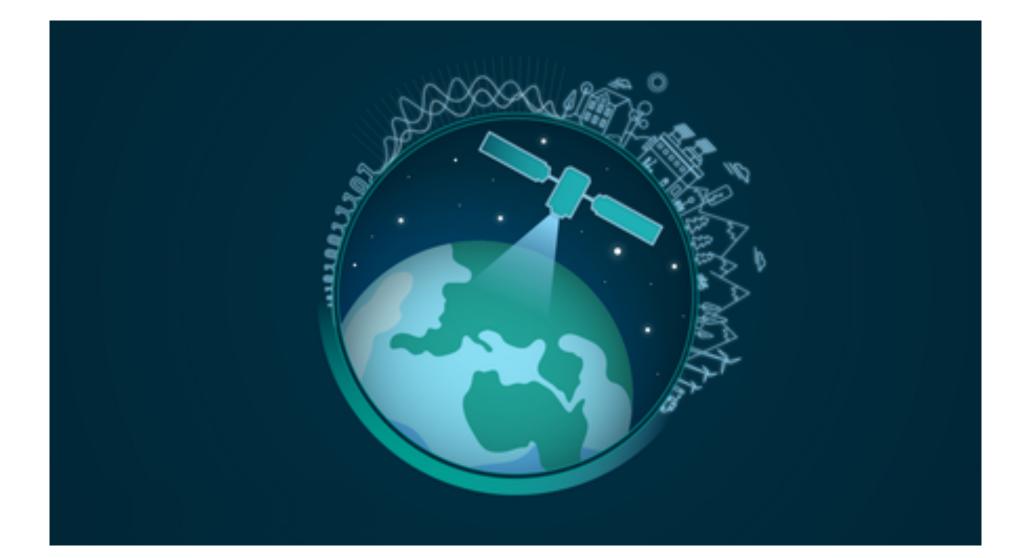
Delay and Disruption Tolerant Networking (DTN)

DTN and BP:

are considered for Moon [1], Mars and Earth-observation scenarios



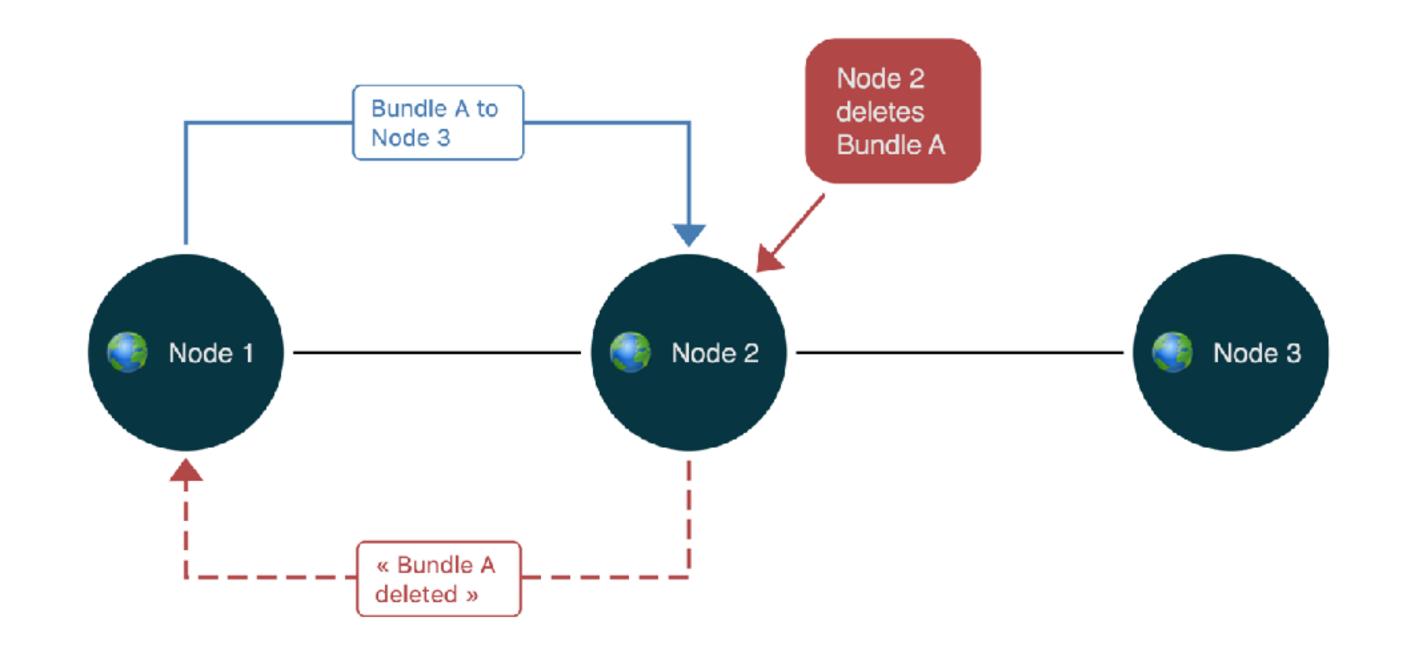
• The BP implementation at ESA is called **ESA BP**

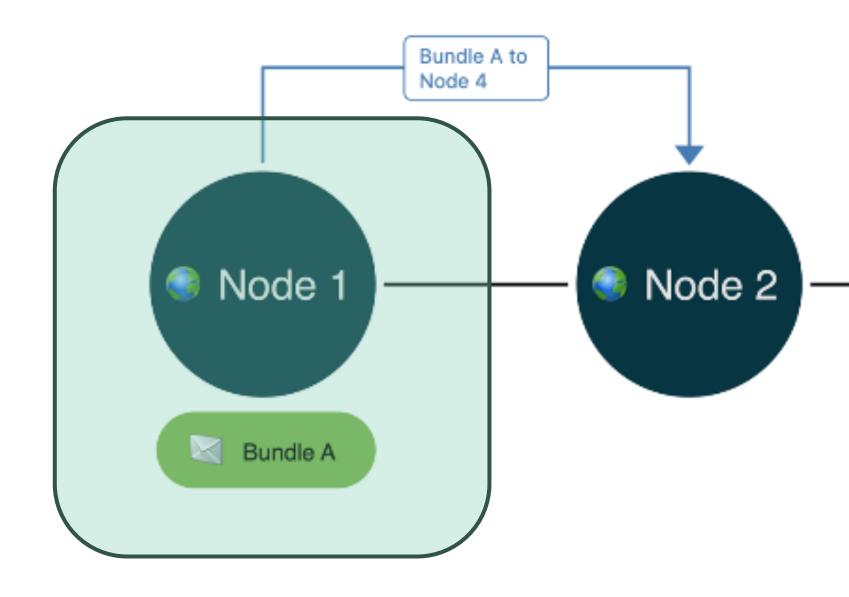




Bundle Status Reporting

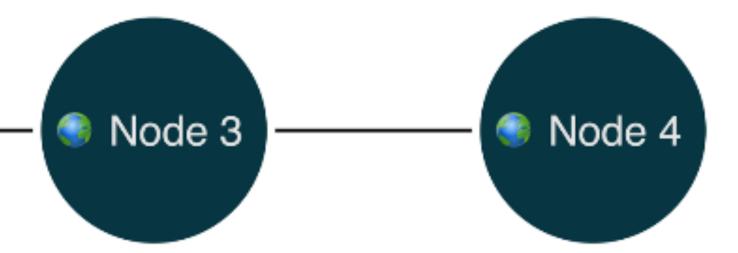
Reporting mechanism to give information on the status of a bundle in the network

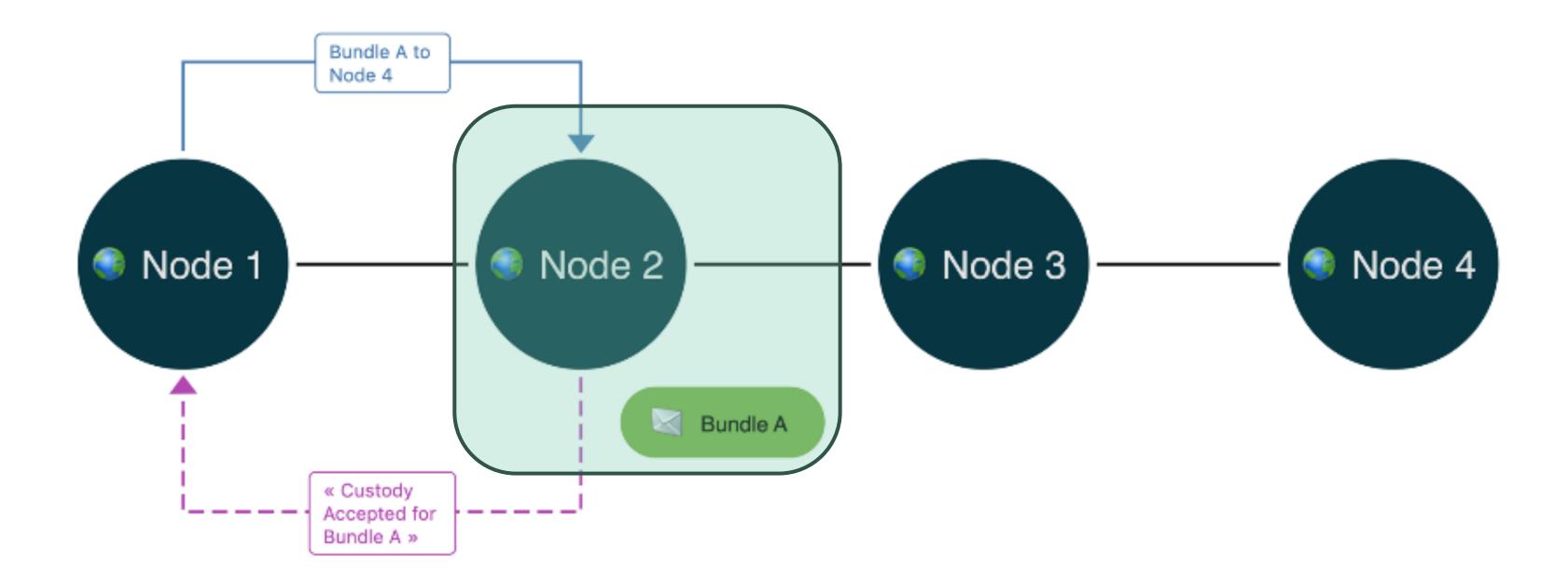






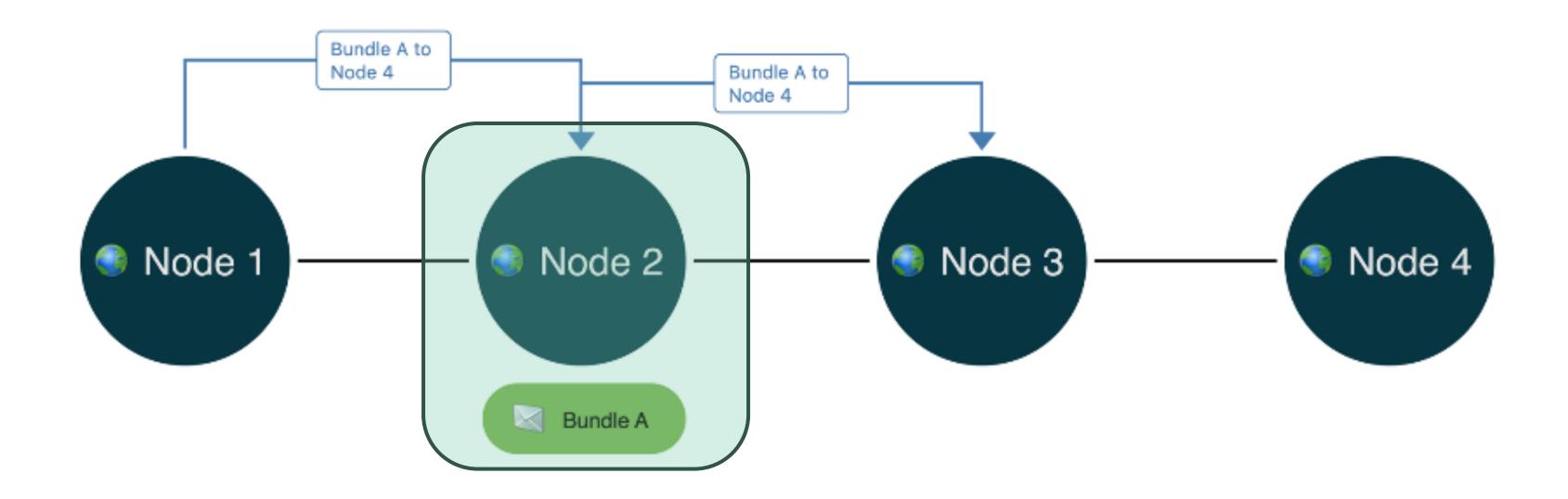






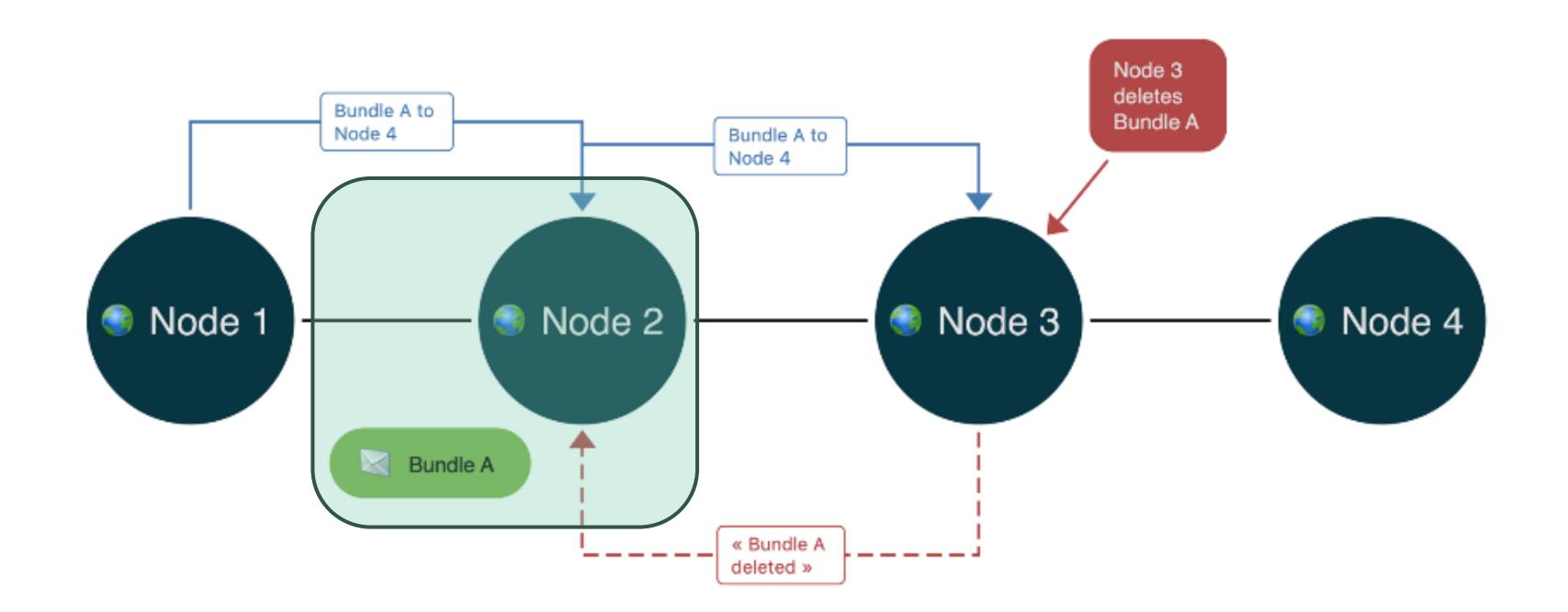






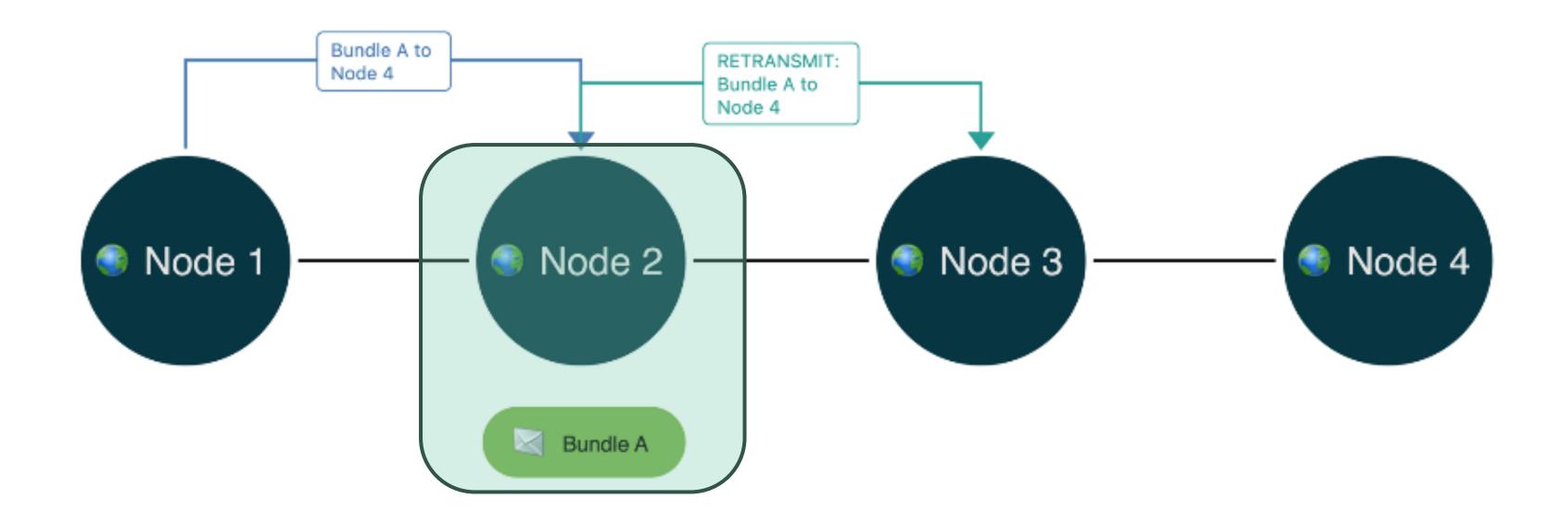






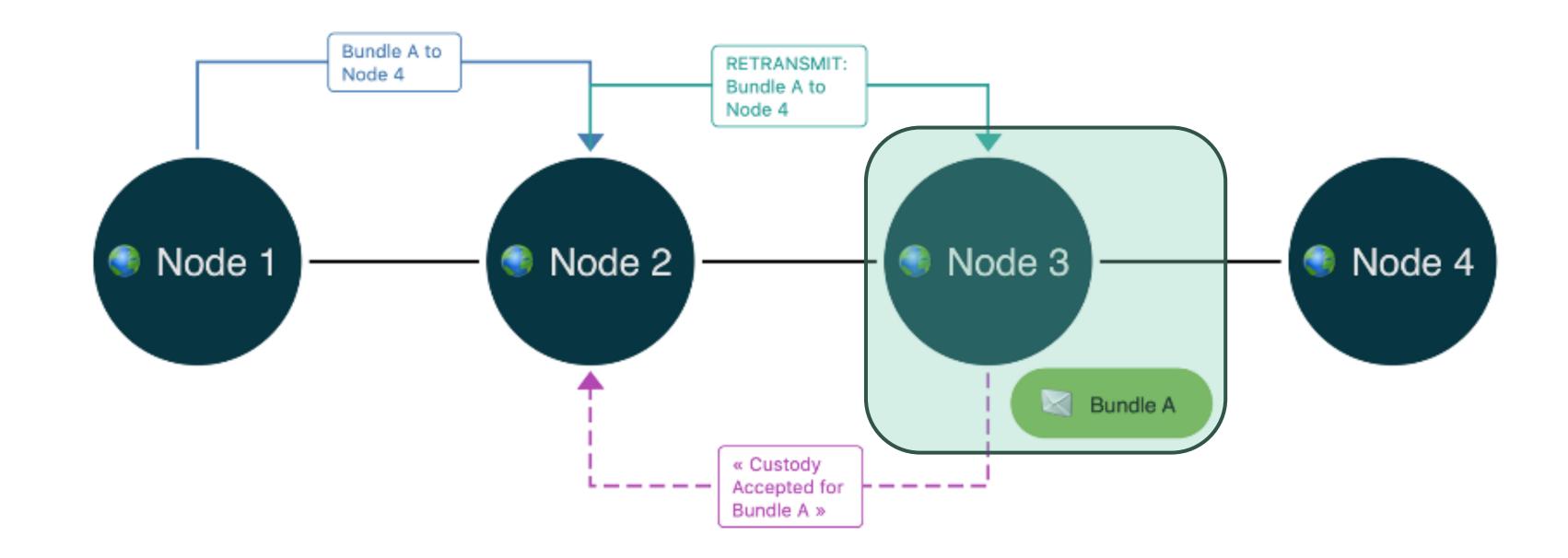






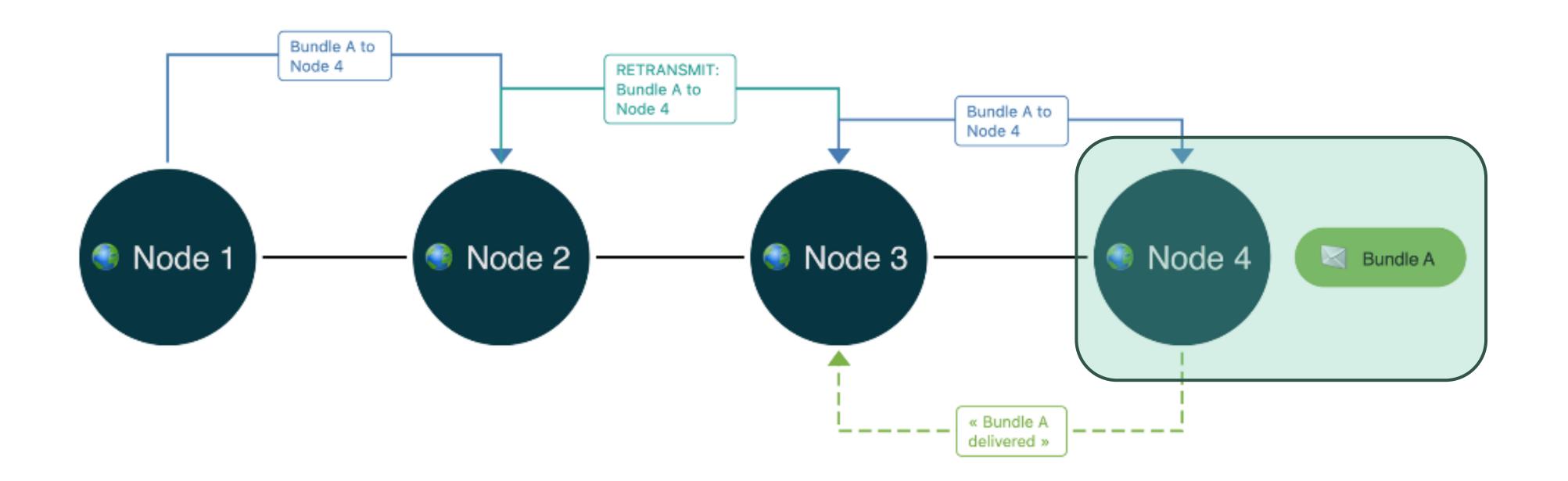










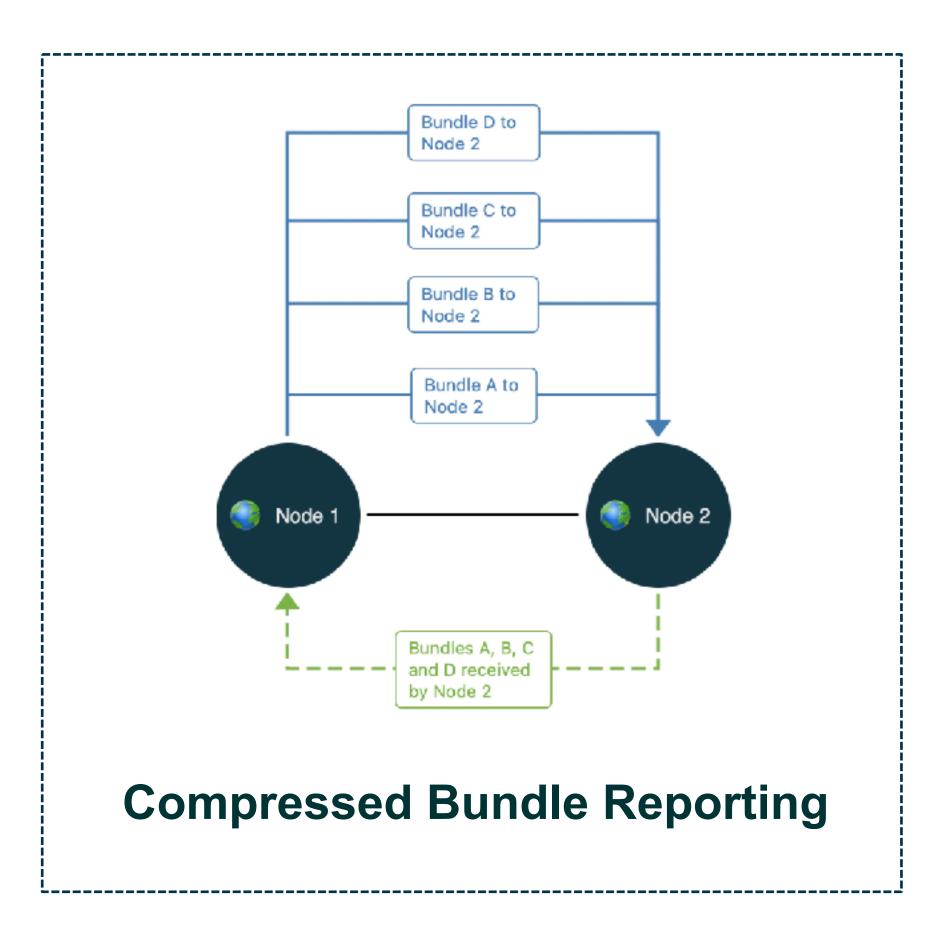


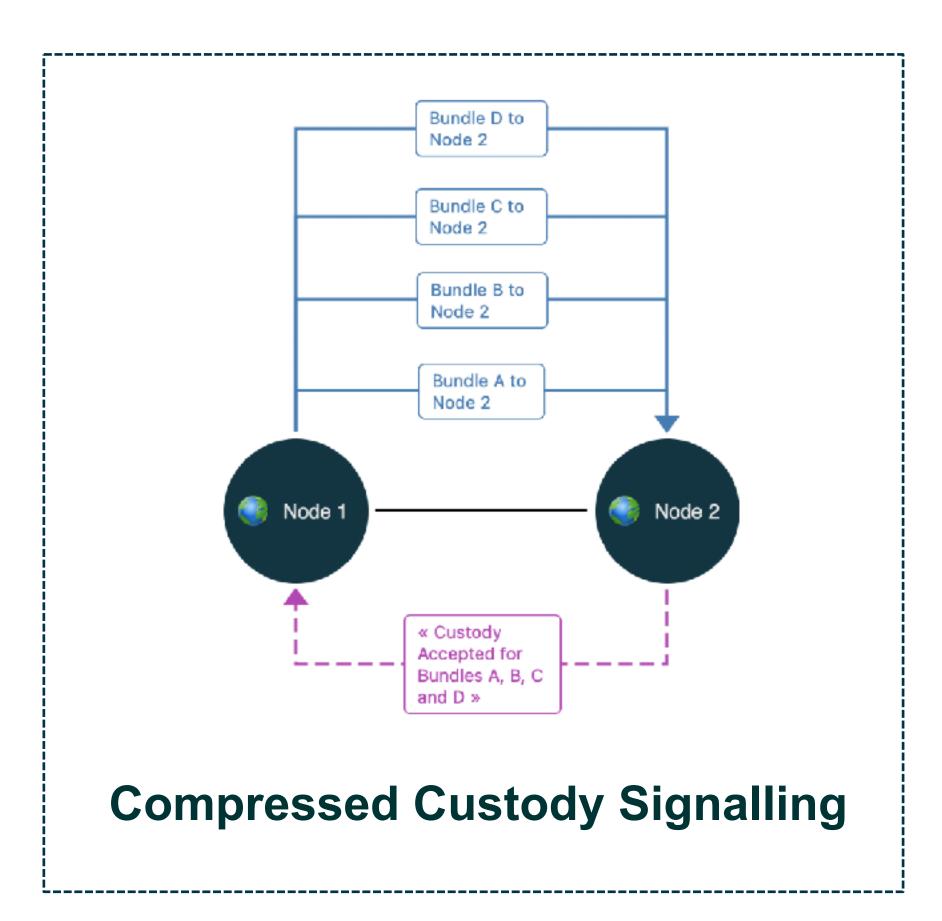




Toward more efficiency

Because both mechanisms are quite **inefficient** (one Administrative Record is sent per bundle to report on), new protocol extensions were introduced:

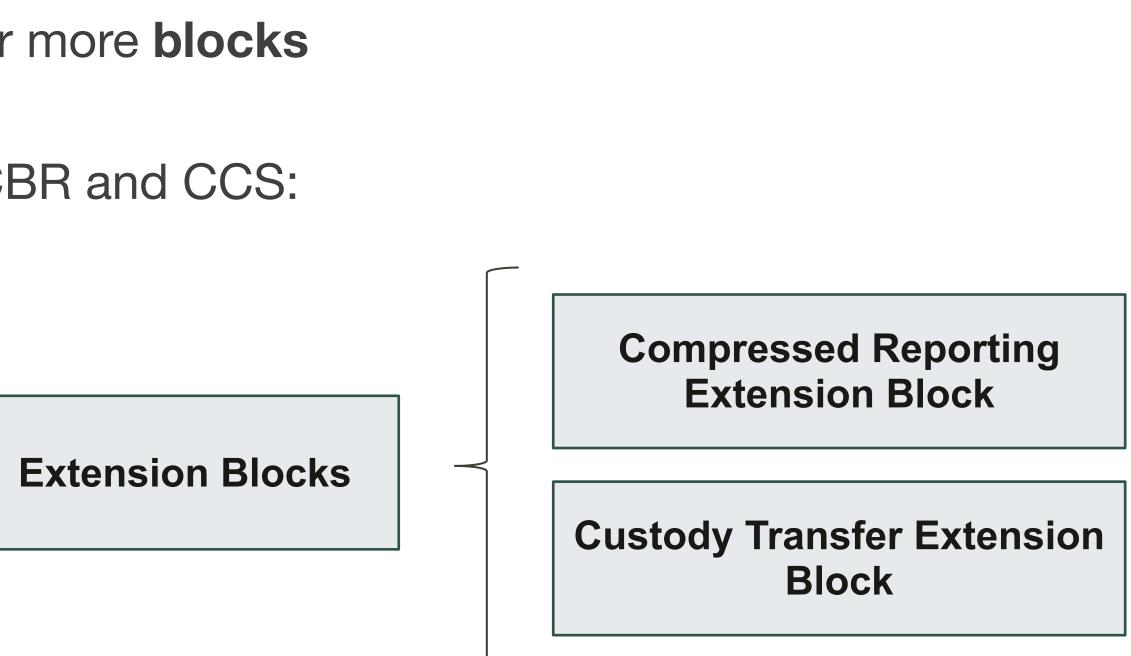




Extension Blocks and Administrative Records

- A Bundle is composed of a sequence of two or more **blocks**
- Two new **extension blocks** were defined for CBR and CCS:

Primary Bundle Block

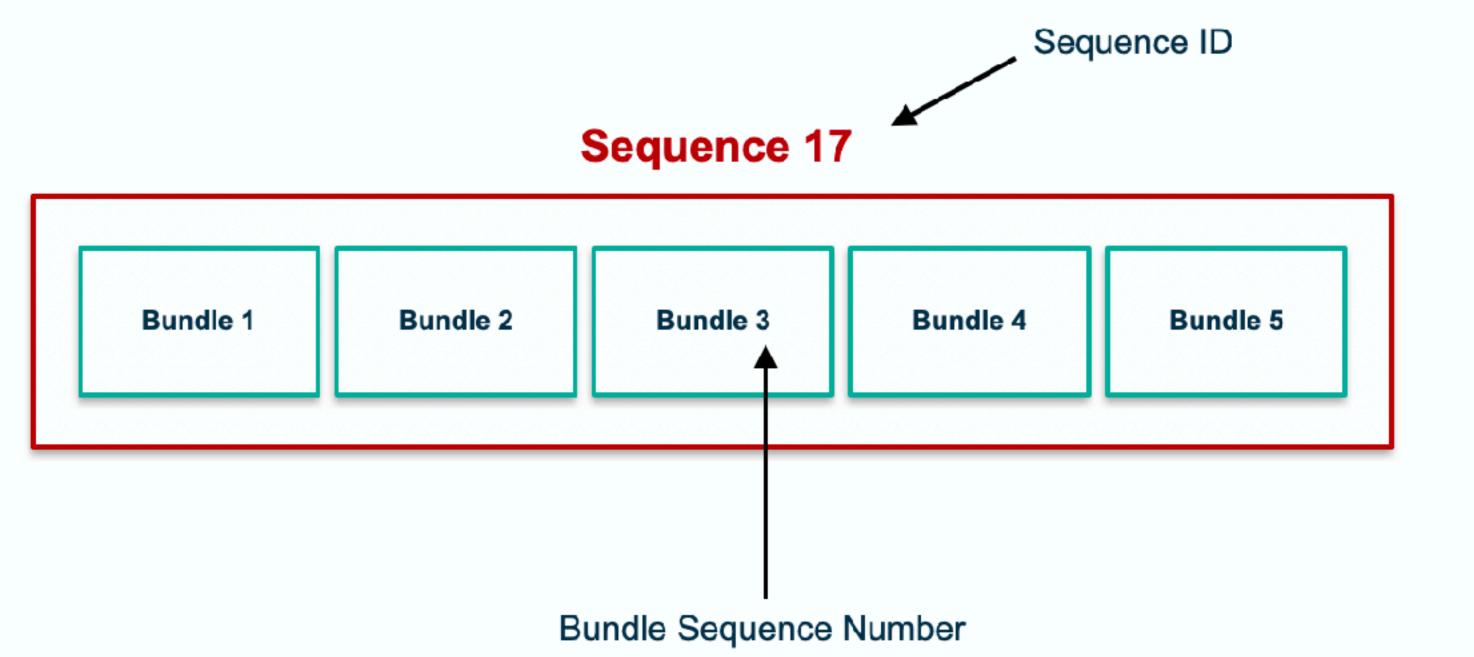


Administrative Records (special Application Data Units of BP) carry protocol-related information

• Two new ones were also defined: Compressed Reporting Signal and Compressed Custody Signal

Bundle Sequence Numbers and IDs

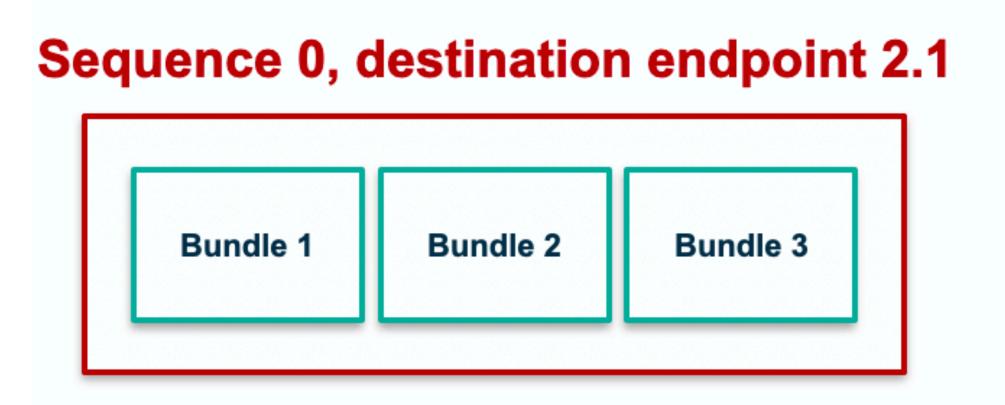
- Each bundle with CCS or CBR requested gets put in a sequence identified by a **Sequence ID**
- The bundle gets a **Bundle Sequence Number** inside its sequence
- The Bundle Sequence Numbers are generated by **Bundle Sequence Counters**



Bundle Sequence Numbers and IDs

- This gives a lot of **flexibility** (one sequence per client, one sequence per next hop, etc)
- The most common case is **one sequence per destination node** (sequence ID = 0)

destination node



= A Bundle Sequence Counter is mapped either to a Bundle Sequence ID (if \neq 0) or to a



Uniquely identifying a bundle

To uniquely identify a bundle with a **Bundle Sequence ID** \neq **0**:

- **Bundle Sequence Number**
- Bundle Sequence ID
- Block Source Administrative Endpoint ID

To uniquely identify a bundle with a **Bundle Sequence ID = 0**:

- Bundle Sequence Number
- Block Source Administrative Endpoint ID
- Bundle Destination Endpoint ID

Sequence 17



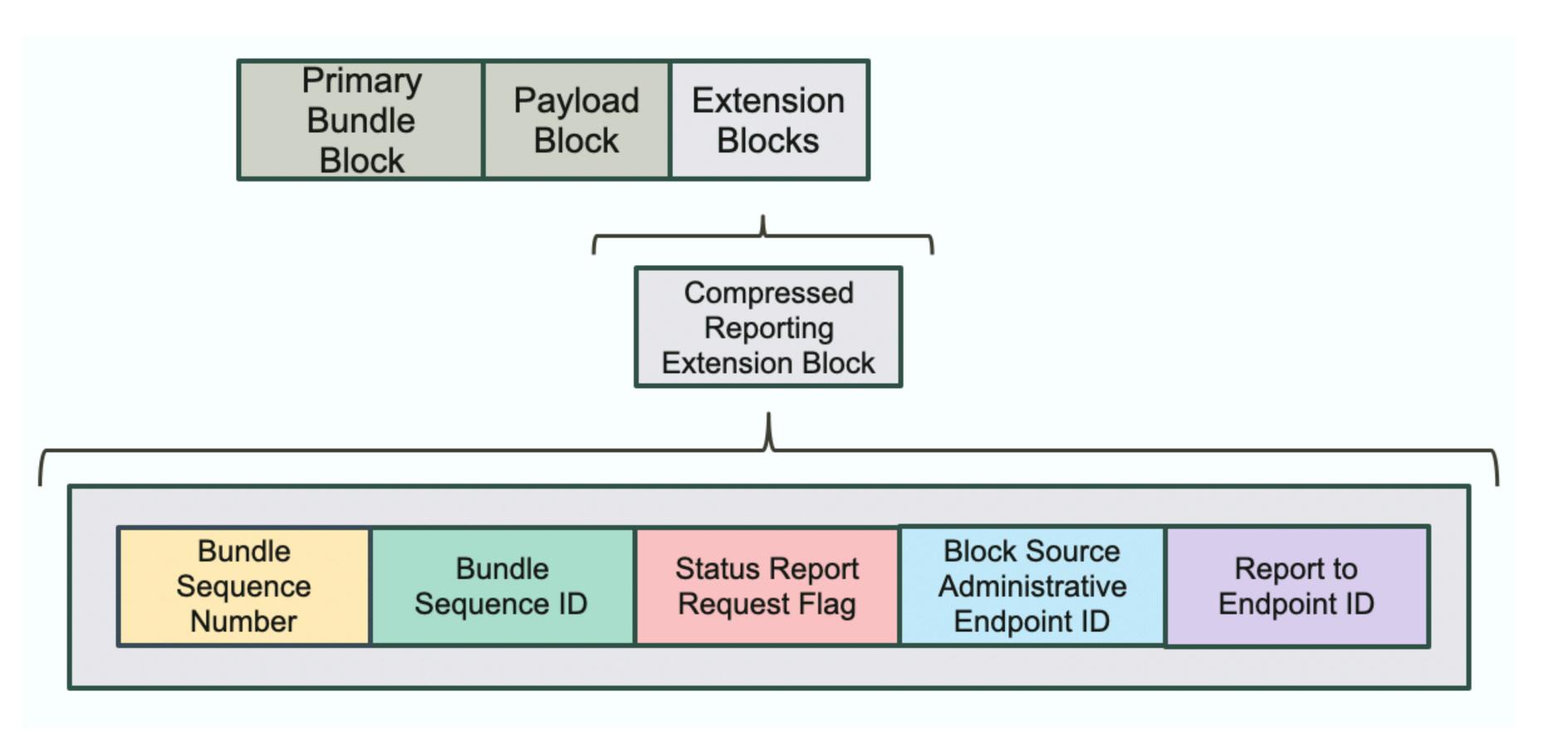
Sequence 0, destination endpoint 3.1





Compressed Reporting Extension Block

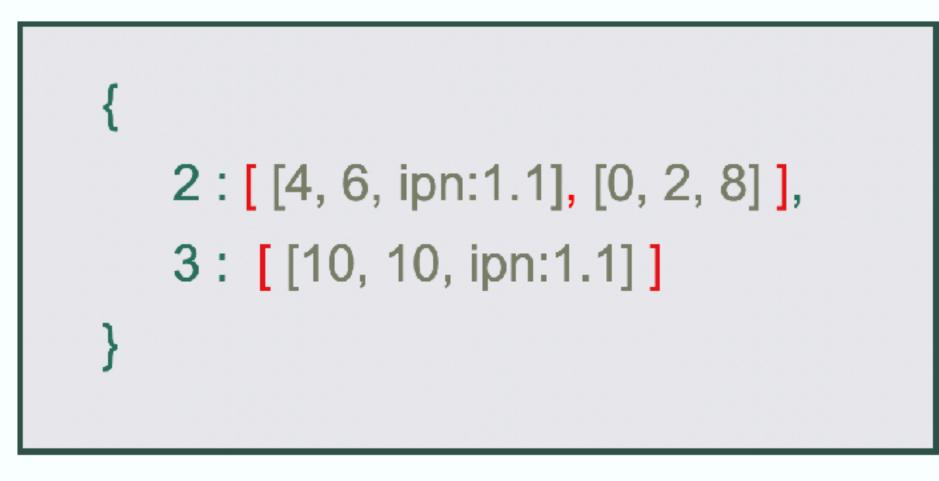
Added by the node requesting reports, unchanged by subsequent nodes



A Compressed Reporting Signal is a CBOR Map:

- Status report reason (key)
 - 0: Reception report
 - 1: Forwarding report
 - 2: Delivery report
 - 3: Deletion report
- Bundle Sequence Collection (value)

They are sent based on a **bundle threshold** or a **time threshold**



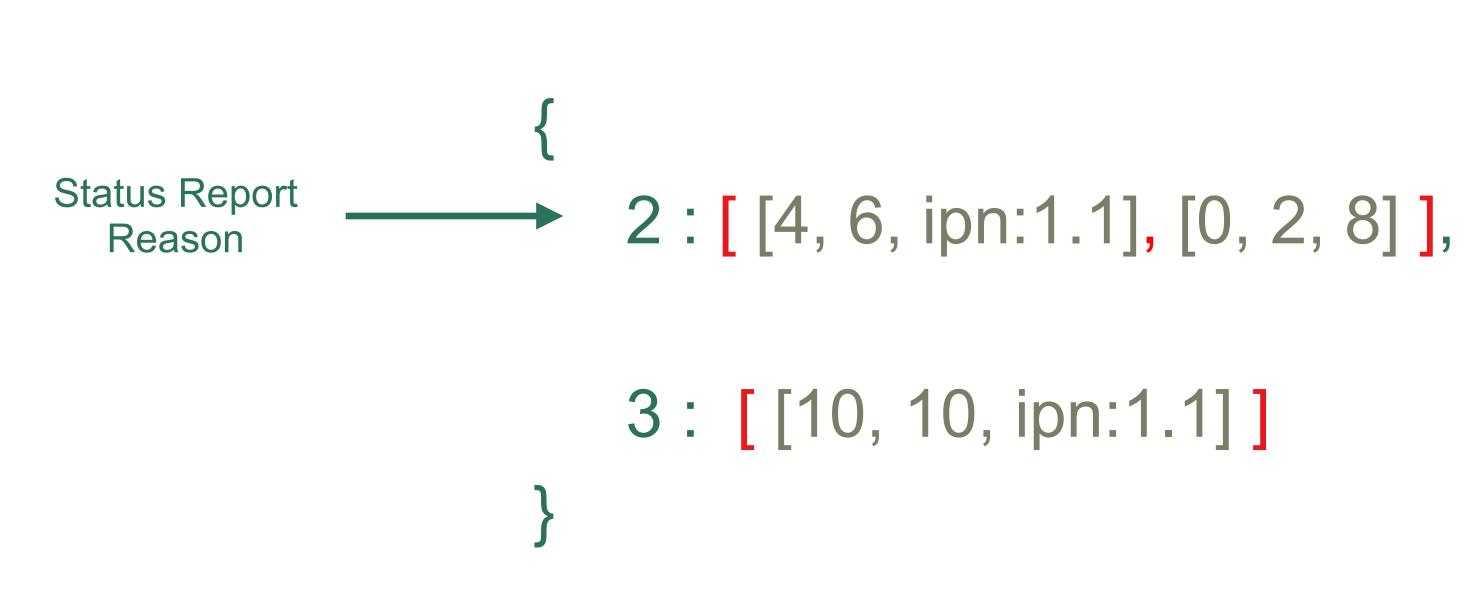


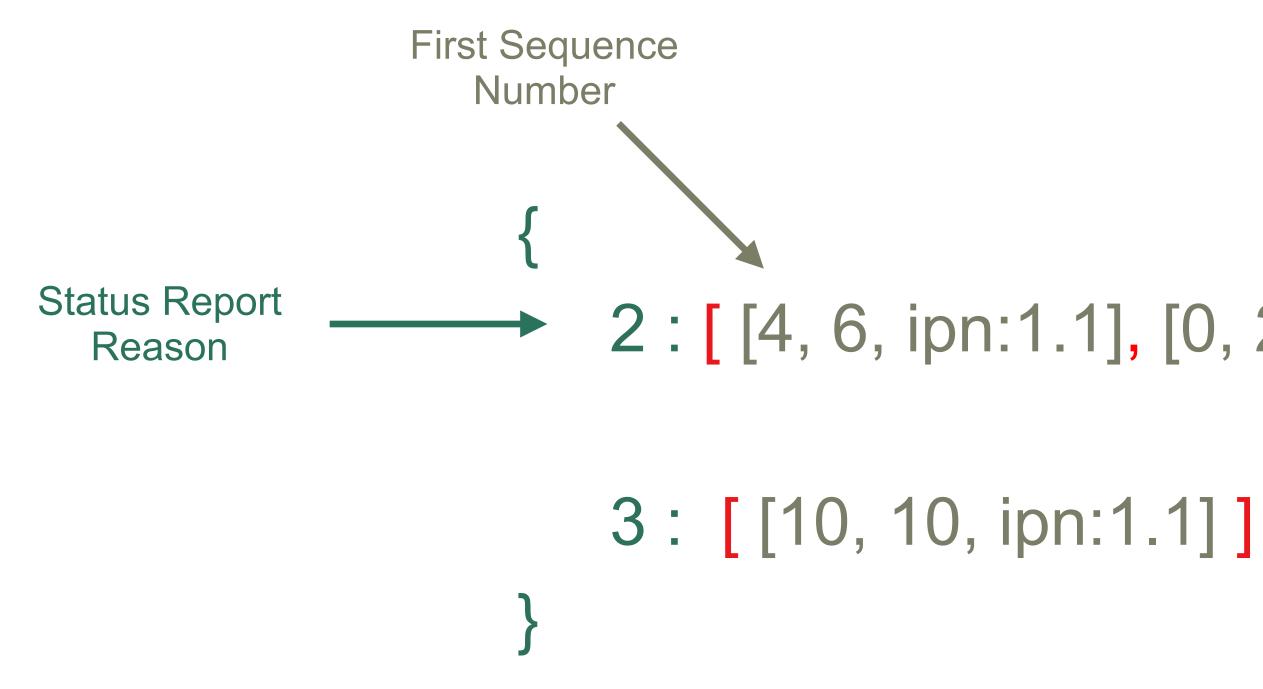
- 3 : [[10, 10, ipn:1.1]]

}

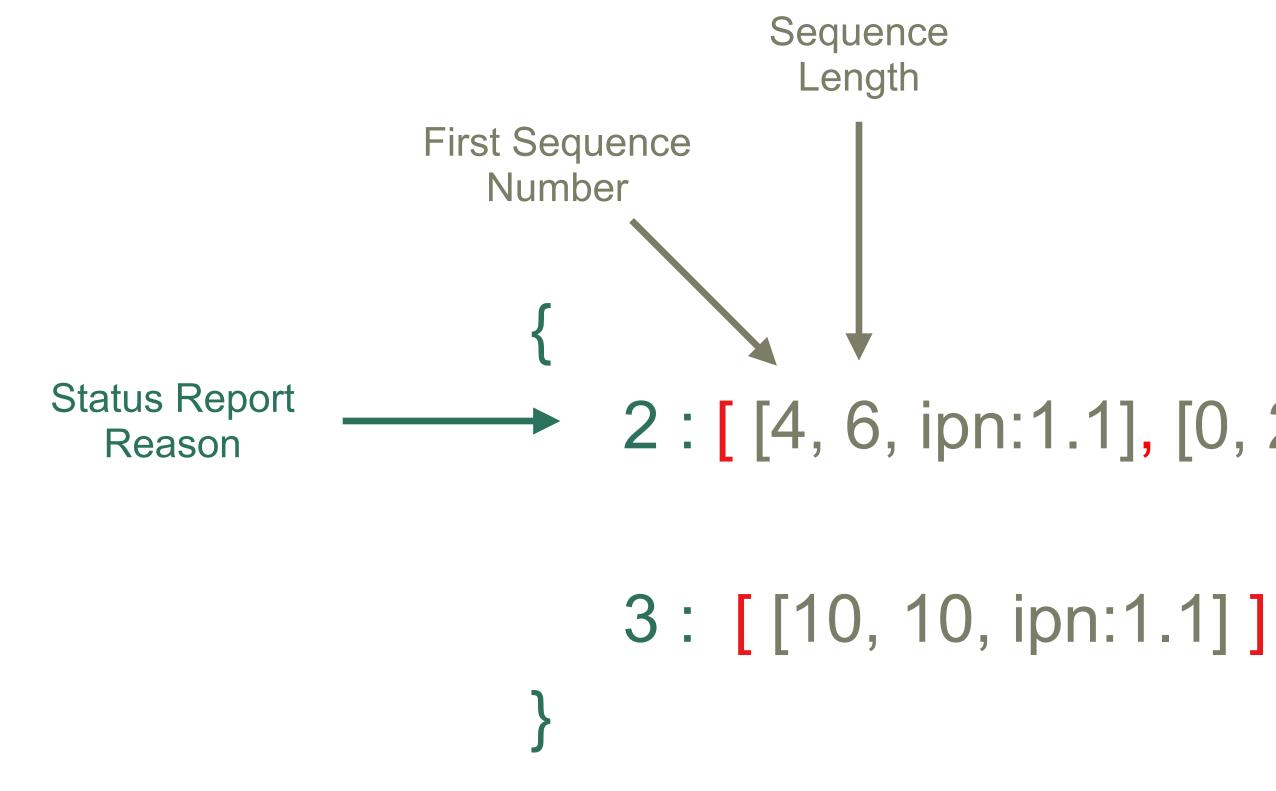
Compressed Reporting Signal

2: [[4, 6, ipn:1.1], [0, 2, 8]],

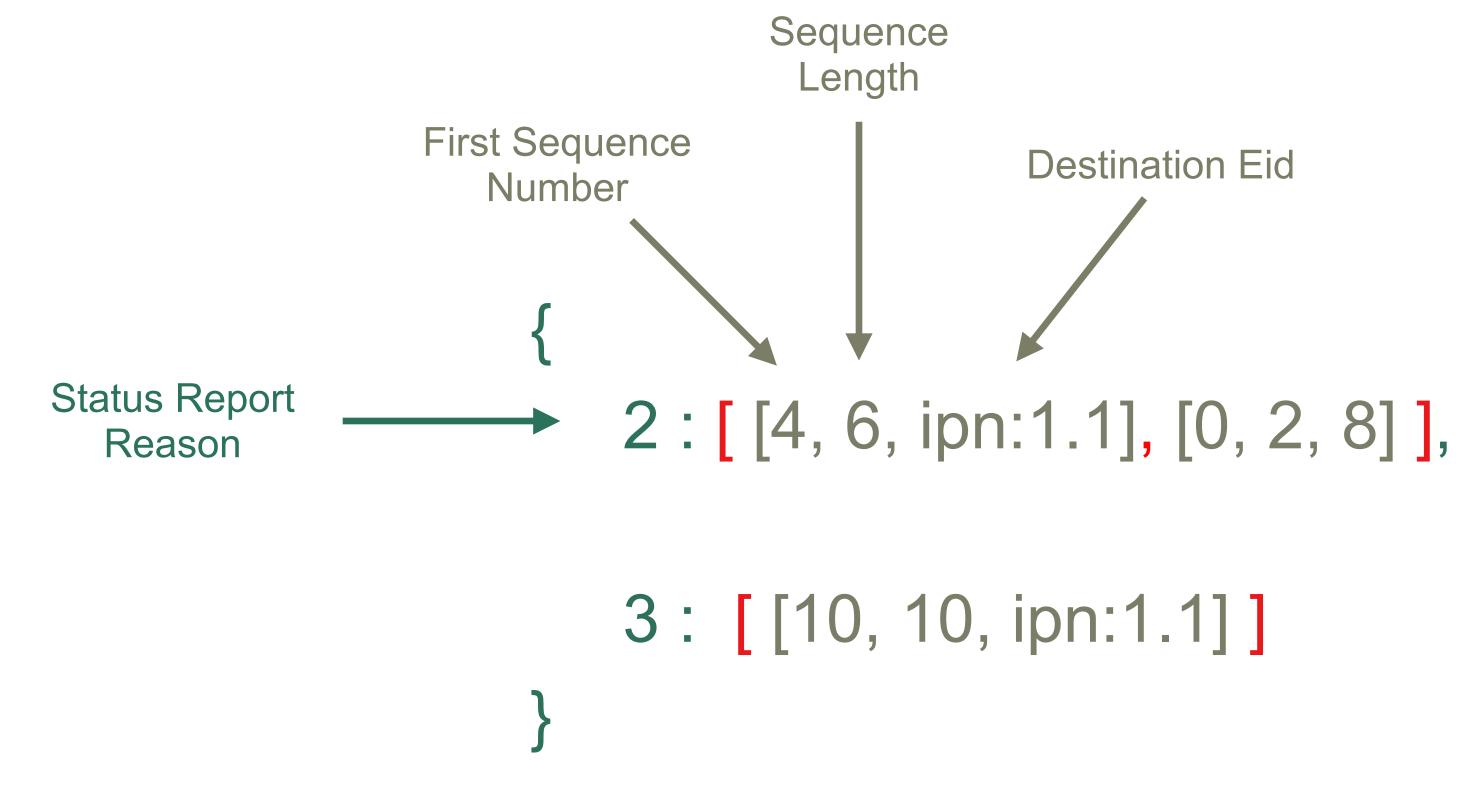


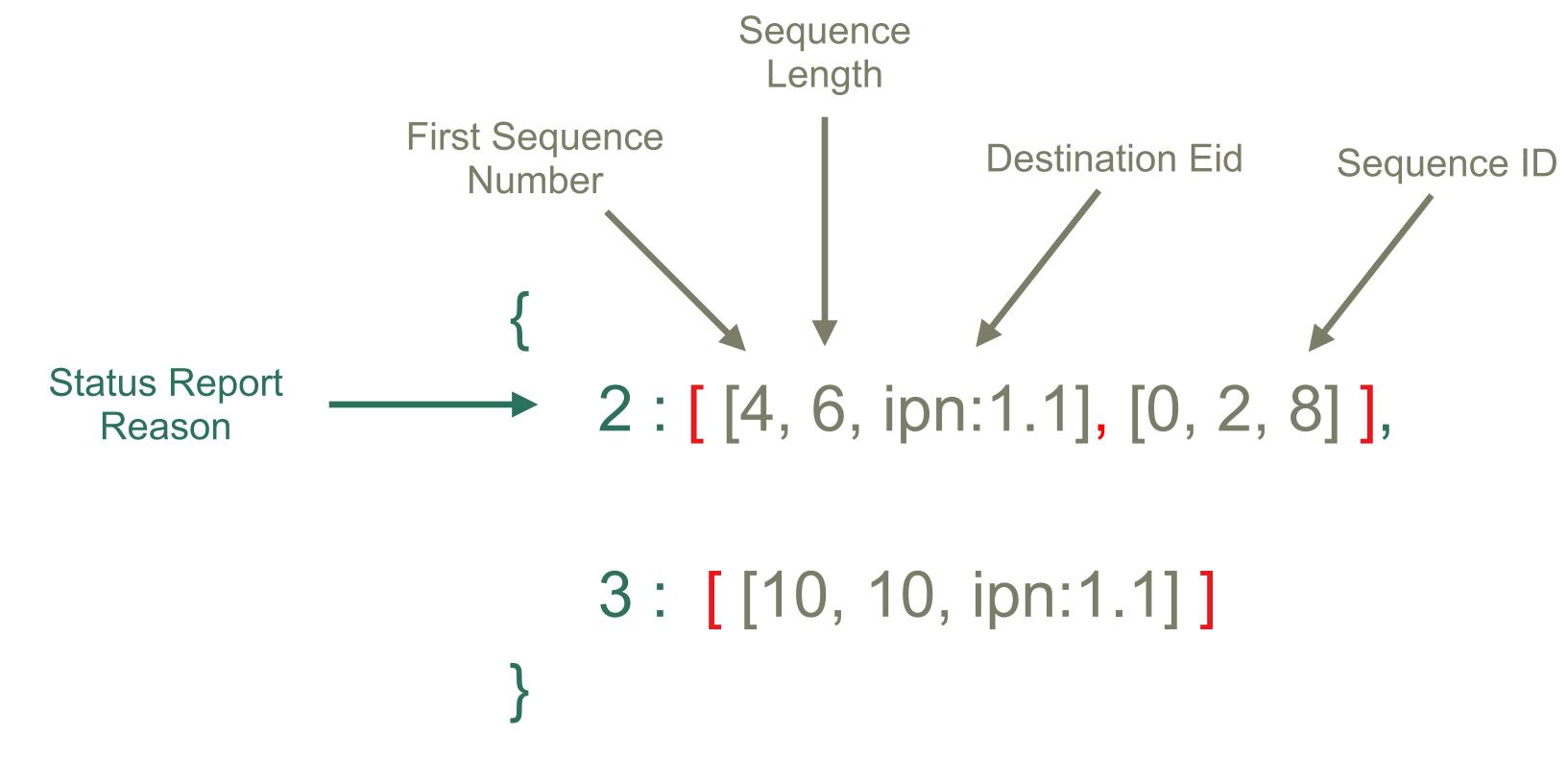


→ 2: [[4, 6, ipn:1.1], [0, 2, 8]],



: [[4, 6, ipn:1.1], [0, 2, 8]],

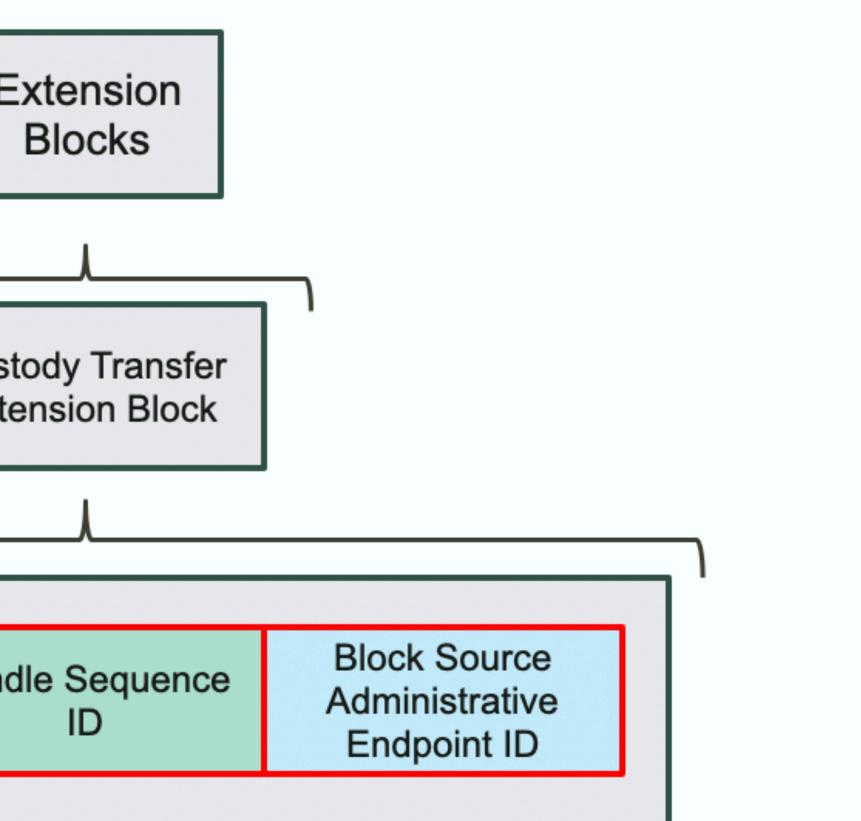




Custody Transfer Extension Block

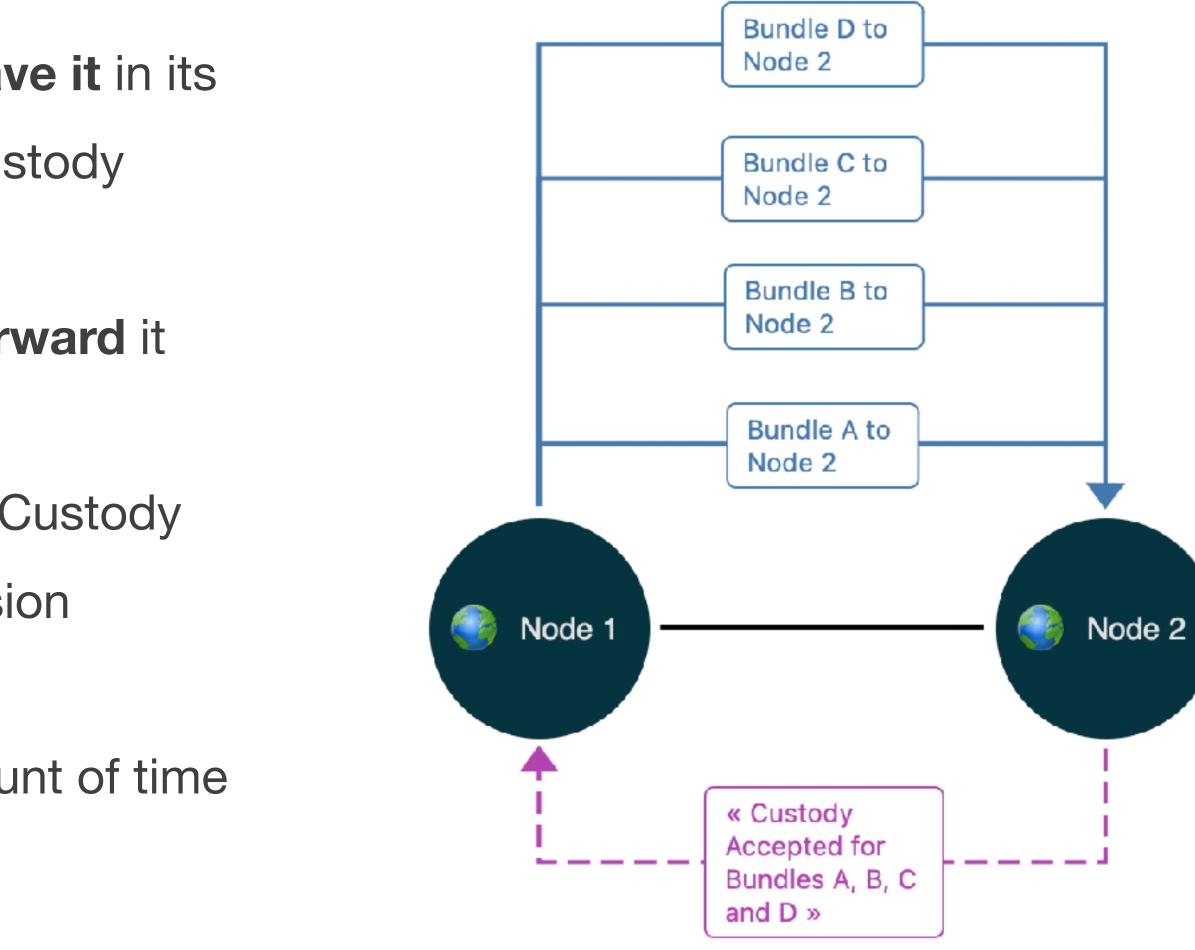
Added by the node requesting custody, replaced by subsequent custodians

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Evaluating custody

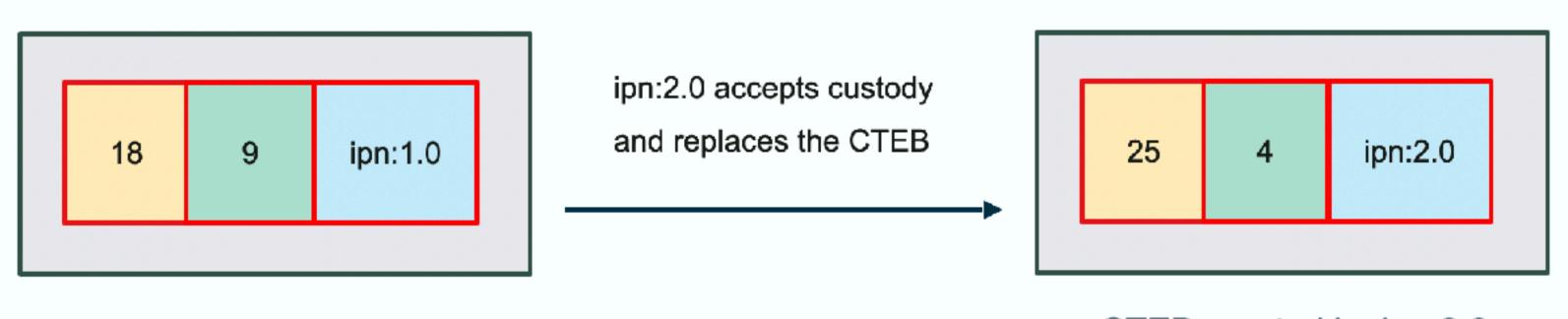
- Accepted custody: forward the bundle and save it in its persistent memory until another node takes custody
- Refused custody: either drop the bundle or forward it
- After evaluating custody: send a Compressed Custody
 Signal to the current custodian with the decision
- Custodian waits for the CCS for a certain amount of time before retransmitting the bundle





Evaluating custody

- A node evaluates custody for a bundle based on:
 - resources (storage, available routes, etc) -
 - policies -
- When accepting custody for a bundle, the node must replace the CTEB:



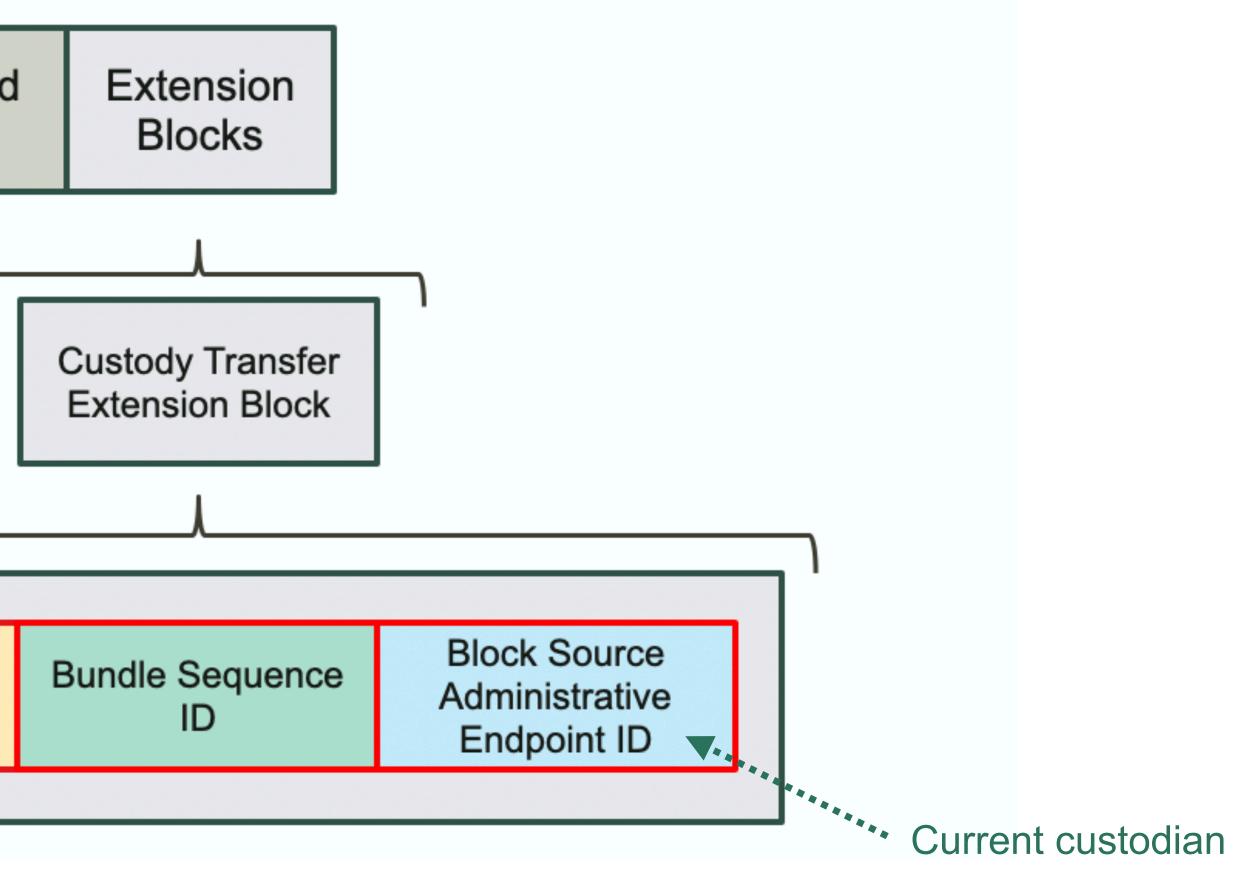
CTEB created by ipn:1.0

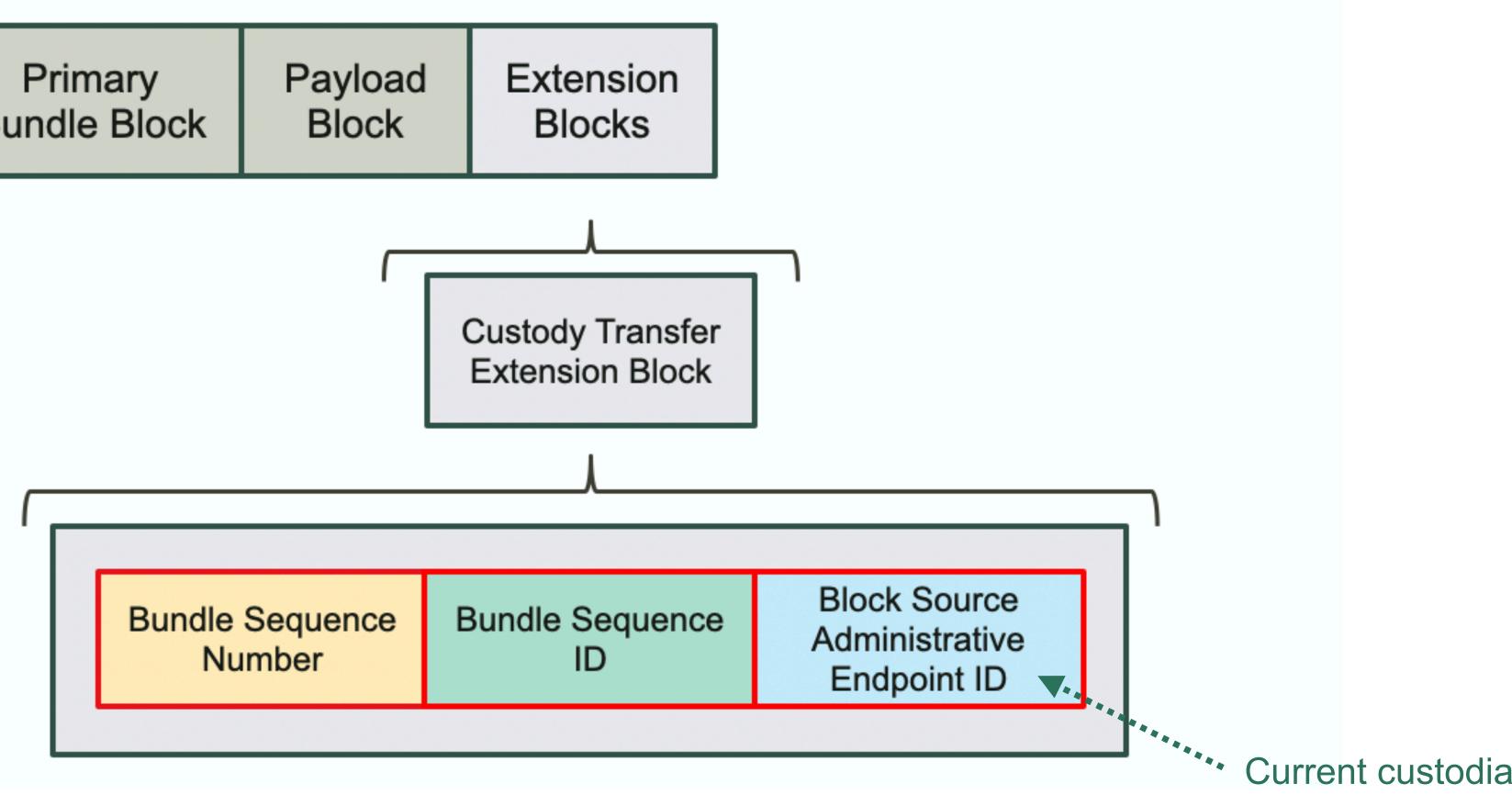
CTEB created by ipn:2.0

Custody Transfer Extension Block

Added by the node requesting custody, replaced by subsequent custodians

Primary Bundle Block Block	E
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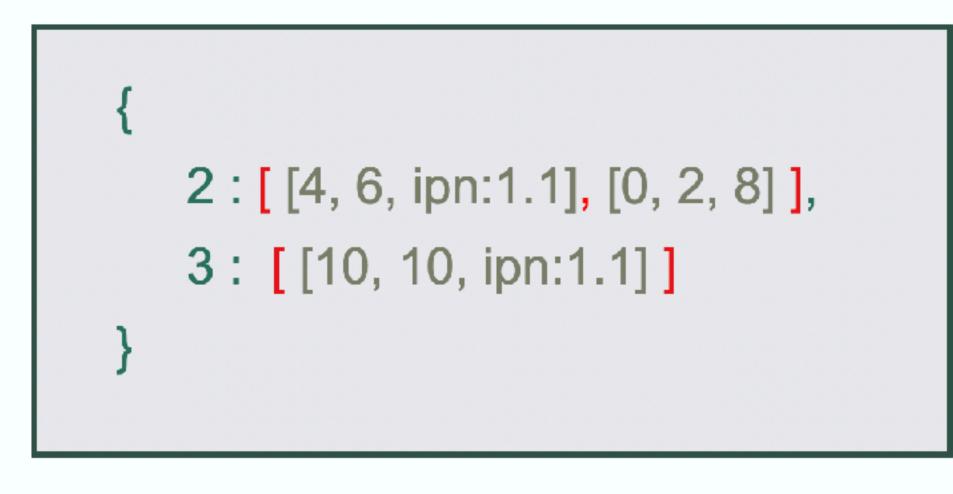


Compressed Custody Signal

A Compressed Custody Signal is a CBOR Map:

- **Disposition Code** (key)
- Custody Acceptance: a positive CBOR integer:
 - 1: Custody Accepted (no further information)
 - 2: Custody Accepted (duplicate reception)
 - Values above 2: reserved for future use
- Custody Refusal: a negative CBOR integer:
 - -1: Custody Refused (bundle dropped)
 - -2: Custody Refused (bundle forwarded)
 - Values below -2: reserved for future use
- **Bundle Sequence Collection** (value)

They are sent based on a **bundle threshold** or a **time threshold**





Two new protocol mechanisms are now functional in ESA BP:

- Compressed Bundle Reporting to efficiently report on the status of bundles
- Compressed Custody Signalling to efficiently report on the custody transfer operations of bundles

Future works include:

- Testing CBR and CCS with DTN reference scenarios
- Using the two mechanisms for interoperability testing
- Working on bundle fragmentation with Compressed Custody Signalling





Questions?



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Thank you!



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