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1 When monkeys meet an ANYmal robot in the wild

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16	
17	Abstract
18	Most of the animal-robot interaction studies have involved robots interacting with insects,
19	birds, and frogs in labs. To date, only two studies used non-human primates and no study has
20	tested the social integration of a robot in a group of wild primates. To fill this gap, we studied
21	the interactions between the ANYmal robot and a group of 37 wild vervet monkeys in South
22	Africa. ANYmal is a remote-controlled sheep-sized robot with an open box of food on its back.

- 23 We gradually introduced it to the monkeys following five different steps over 6 days for a total
- 24 exposition time of about 10h. The monkeys habituated to ANYmal very quickly with six

individuals eating the food in the robot's box from the second day. A few individuals emitted
alarm calls towards the robot. In total, seven high rankers spent time near the robot and 21
individuals approached it from a greater distance. High rankers displayed significantly more
vigilant and self-centered behaviors and they, with females and juveniles, ate more food in
the robot's box compared to low rankers, males, and adults conversely. This study offers
exciting perspectives on the phenomena of social acceptance of machines in mammalian
societies.

32 Keywords: animal-robot interaction; primate; ethorobotics; behavior; field experiment

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35 Introduction

36 From food vending machines to domestic, military, and industrial robots, including 37 artificial intelligence, robots have an exponentially growing important place in our society. In recent decades, robots have also been increasingly used in animal studies^{1,2}. We define here 38 39 a robot as "a machine that is able to interact physically with its environment and perform 40 some sequence of behaviors, either autonomously or by remote control"¹. The first studies 41 date back to the fifties when some researchers such as Tinbergen³ used manually manipulated 42 dummies and decoys, to study the social behaviors of three-spined sticklebacks and gulls. 43 Remote-controlled robots that perform a pre-programmed sequence of behaviors have 44 subsequently been used in various animal-robot interaction studies. On the one hand, 45 biomimetic robots mimicking the studied species have been designed to test whether 46 communicative signals displayed by the robotic model could elicit a behavioral response in real animals^{4,5}. For example, some researchers have investigated what kind of communicative 47 48 signals are considered by squirrels to communicate an alarm⁶, by frogs to defend their

territory⁷ and during courtship⁸, or whether starlings responded to the orienting behavior of 49 a robotic conspecific⁹. Biomimetic robots have also been used to test whether locusts can use 50 social information provided by a robotic demonstrator to avoid predators¹⁰ or whether a 51 52 robotic fish can recruit real fishes from a refuge and initiate new swimming direction¹¹. These 53 studies suggest that biomimetic robots can be perceived by animals as conspecifics. On the 54 other hand, other types of non-biomimetic robots that do not perfectly match the species 55 under study, have been used to test whether animals can recognize them as social partners. 56 Authors found that dogs responded more to a furry dog-like AIBO robot compared to a 57 remote-controlled car¹², but less to a pointing humanoid robot than to a human¹³; both dogs and cats discriminated between animate and inanimate unidentified moving objects¹⁴, but 58 59 without any evidence that they developed individual recognition of them¹⁵. One study reported that chicks raised with a robot improved their spatial abilities¹⁶. Interestingly, rats 60 learnt from a rat-sized robot a lever-pushing task to obtain food¹⁷ and they even behaved pro-61 socially towards a robotic rat, by releasing it from restraints, especially if the robot had 62 previously been helpful to them compared to an unhelpful robot¹⁸. In primates, marmosets 63 have been reported to attribute goals to a small four-legged robot but not to a moving box¹⁹ 64 65 and chimpanzees were particularly sensitive to a doll-like robot that reproduced their behavior, from which they even requested social responses²⁰. These studies suggest that 66 67 animals can perceive unfamiliar robots as animate to some extent based on some lifelike cues, 68 such as a body with a head and legs, biological motion, and self-propulsion. With the 69 development of technology, some robots have been designed with an autonomous mode, so 70 that they can interact with their environment, learn, and even adapt, leading some scientists to claim for 'mixed societies of animals and robots'^{21,2}. Mobile robots capable of detecting 71 72 obstacles, adjusting their trajectories, and controlling certain group behaviors, have been 73 introduced in the lab to precocial chicks. The chicks followed the robots, aggregated with 74 them, and developed an attachment to them through the learning process of filial imprinting, showing distress after separation^{21,22}. Autonomous robots have been notably used to 75 investigate animal collective behaviors. Such robots have been socially integrated into 76 cockroaches' groups, leading groups' decisions to move to shelters²³. In the same vein, 77 autonomous robots have been successfully developed to manoeuvre flock of ducks²⁴, to 78 investigate self-organisation in ant colonies²⁵ and to create biohybrid systems by coordinating 79 the collective behaviors of honeybees and zebrafishes using socially integrated robots²⁶. 80

Most of the animal-robot interaction studies took place in laboratories with 81 insects 10,23,25,26 , fishes 2,11 , frogs 8 , birds 5,9,16,21,22,27 and, within mammals, with rats 17,18 and 82 dogs^{13-15,28}. Only two studies have been conducted so far with primates, both in captivity, one 83 with marmosets¹⁹ and one with chimpanzees²⁰. Comparatively, far fewer studies have been 84 conducted in the wild, with some species of insects²⁹, frogs⁷, crocodiles and lizards³⁰, birds^{4,31} 85 and squirrels⁶. To our knowledge, no animal-robot interaction studies have been done with 86 wild primates. To fill this gap, we introduced an ANYmal robot³²⁻³⁴ (Fig. 1) to a group of 37 87 vervet monkeys living in their natural habitat in South Africa. The ANYmal robot is a highly 88 89 mobile and sophisticated four-legged robot designed for autonomous operation in harsh 90 environment. The use of artificial agents with unfamiliar embodiment allows for high flexibility 91 of motion without the influence of the familiar physical appearance, thus providing high 92 control and repeatability. We report here a first study that aimed at investigating the reaction 93 of the monkeys to the robot and their interaction in the field.

A. Robot



94

95 Figure 1. A) The ANYmal robot used in the experiment. B) Operation modes of the robot. We started from a static

^{96 (1)} lying down mode and gradually added more motions (3, 4). Picture credit: Joonho Lee

Presentation steps of the ANYmal robot to the monkeys

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100 The field experiment consisted of introducing an ANYmal robot (Fig. 1) to the group of 101 wild vervet monkeys for one week. Because the robot was big, compared to the monkeys, we 102 gradually introduced it to the group of monkeys following four different steps to avoid 103 frightening them (Table 1; Table SI_1; Fig. 1B-4).

We experimented with four different operation modes of the robot: lying down mode, inactive standing mode, active standing mode, and stepping/head-turning mode. In the lying down mode, the robot was inactive. In the inactive standing mode, the robot stood on its four legs with the leg joints fixed. In the active standing mode, the robot stood still but reacted to external disturbances and moved its body depending on the surroundings. In the stepping/head-turning mode, the robot stepped or turned its inspection head (Fig.1B-4) following the operator's commands.

During the first step, the robot was lying down, with food inside the box and spread on the ground around the robot (Fig.1B-1). In the second step, the robot was in inactive standing mode. In this mode, the robot did not react to the monkeys. Food was placed inside the box and spread on the ground (Fig.1B-2). Although still cautious, the monkeys began to approach and touch the robot.

In the third step, the robot was in active standing mode (Fig.1B-3), moving its body slightly in response to the approaching monkeys and the additional weight. This movement made the monkeys more vigilant than in the previous step. There was food only inside the box. In the final step, the robot was in stepping/turning mode, moving its body slightly and occasionally turning its inspection head 360°. There was only food inside the box (Fig. 1B-4).

	Robot position	Food location	Date	Time	Session	Experiment	Agonistic	Alarm	Eat food	Eat food	contact-arm	> arm-length-10m
Step					number	duration	behaviours	calls	ground	box	length distance	distance
1	lying down	ground + box	07/10/2021	11:40	1	24	0	0	0	0	0	0
1	lying down	ground + box	07/10/2021	16:31	2	19	0	3	6	0	3	10
1	lying down	ground + box	07/10/2021	17:08	3	12	1	0	3	0	3	5
1	lying down	ground + box	07/10/2021	17:27	4	37	0	2	3	0	0	4
1	lying down	ground + box	08/10/2021	05:32	5	53	6	2	11	6	6	12
1	lying down	ground + box	08/10/2021	06:30	6	26	0	0	6	0	0	7
2	inactive standing	ground + box	08/10/2021	07:17	7	40	4	0	3	0	0	5
2	inactive standing	ground + box	09/10/2021	05:39	8	57	9	0	2	6	6	11
2	inactive standing	box	09/10/2021	06:55	9	19	0	0	0	0	0	0
2	inactive standing	box	09/10/2021	07:45	10	38	0	0	0	6	6	8
3	active standing	box	09/10/2021	16:51	11	26	3	0	1	5	4	6
3	active standing	box	10/10/2021	16:59	12	47	37	1	-	5	4	9
4	moving & head turning	box	11/10/2021	08:41	13	66	0	0	[3]	6	5	14
4	moving & head turning	box	11/10/2021	16:25	14	60	6	0	[4]	5	5	8
4	moving & head turning	box	12/10/2021	05:40	15	81	14	4	[3]	6	7	12

Table 1. Summary table of the experiment by step; robot position; food position; date; time (start time of the experiment); session number; experiment duration (in minutes: seconds); number of agonistic behaviors displayed by monkeys towards the robot; number of alarm calls emitted by monkeys in response to the robot; number of individuals eating food on the ground; [Numbers in brackets represent the individuals that ate food leftovers on the ground]; number of individuals eating food inside the box on the robot's back; number of individuals present in contact and within arm length distance to the robot during scans; number of individuals present within more than arm length distance and up to 10m to the robot during scans.

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132 On the first day, we brought the robot to the field in the late morning when the group 133 of monkeys was more than 100m away across the river, but no individual got closer to the 134 robot. The second session consisted of the first encounter between the robot and the 135 monkeys that occurred later in the same day in another part of the monkeys' territory. Two 136 minutes into the session, one adult female (Guat) approached the robot that was lying down 137 on the ground within one meter, stood-up bipedally for few seconds while looking inside the 138 box on the robot's back, and immediately left. In total, six individuals from the dominant 'G' 139 matriline (Table SI 1) approached and started to eat the food on the ground in front of the 140 robot during this session. On the second day, six individuals started to eat food inside the 141 robot's box (Table 1; Table SI 1). Overall and across the experiments, eight individuals emitted 12 alarm calls towards the robot (Table 1; Table SI 1). A total of four individuals emitted 80 142

- agonistic behaviors, mostly head bobbing towards the robot. An individual (Gri) jumped onthe robot for the first time on the third day (session 10; step 3).
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147 Monkeys' vigilance reactions towards the robot

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149 Too few alarm calls have been emitted by the monkeys (Table 1) to perform statistical 150 analyses but i) most of the callers were juveniles and ii) they produced snake and eagle alarm 151 calls, instead of a 'leopard alarm call', which is usually used for a few species of carnivores³⁵ as a predator deterrent³⁶, suggesting that they did not consider the robot as a terrestrial 152 153 predator. In fact, young vervet monkeys are more likely to produce alarm calls to a wider range 154 of animals than adults who are more specific in producing alarm calls only to known 155 predators³⁷. Because the robot wore the same blue cap as the observers, provided food to the 156 monkeys and that the observers walked close to the robot in the field, it is possible that the 157 monkeys perceived the robot as a safety indicator, and even as a feeding opportunity. 158 Moreover, this group of monkeys is very well habituated to humans with field experiments 159 regularly conducted since 2011, which may have facilitated their curiosity towards novelty³⁸. 160 Although very few alarm calls were emitted, the monkeys displayed some vigilant

behaviors such as 'standing up bipedal' and some self-centered behaviors such as 'yawning'
and 'self-scratching'. On the one hand, we found a significant effect of rank on the number of
times individuals stood up bipedally (Zero-Inflated Poisson model: ZIP_1; Table SI_2) and on
the number of self-centered behaviors (Zero-inflated negative binomial model: ZINB_1; Table
SI_2). Higher-ranked individuals were 94 % more likely per unit of rank to stand-up bipedal
than lower-ranked individuals (ZIP_1; p < 0.001; Table SI_2) and they were 95 % more likely

167 per unit of rank to display self-centered behaviors than lower-ranked individuals (ZINB 1; p = 168 0.004; Table SI 2). Self-centered behaviors occur more frequently in stressful situations but 169 the relation between rank and yawning and self-scratching appears unclear³⁹. Here, it is possible that high rankers were torn between their motivation for food and their 170 171 apprehension of the robot. Another potential explanation would be that observers missed 172 these behaviors in low rankers because they were further away during the experiment, 173 making these behaviors more difficult to detect in the bush. We also found a significant effect 174 of sex on the number of times individuals stood up bipedally (ZIP_1; Table SI_2). Surprisingly, 175 males were 52% less likely to stand up than females (p = 0.001; Table SI_2), while it has been 176 reported that males are usually more vigilant than females who are more wary⁴⁰.

177 On the other hand, we found no significant effect of age on the number of times the 178 monkeys stood up bipedally (ZIP_1; p > 0.05; Table SI_2) and no significant effect of age and 179 sex on the number of self-centered behaviors (ZINB_1; p > 0.05; Table SI_2).

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181

182 High rankers, females and juveniles monopolize the robot

183 We found a significant effect of rank on the number of scan points spent in close spatial 184 proximity to the robot. Higher-ranked individuals were 88 % more likely per unit of rank to 185 spend time close to the robot than lower-ranked individuals (ZINB_4; coefficient= -0.13; odds 186 ratio = 0.88; p = 0.02; Figure 2). This effect can be linked to the significant effect of rank on 187 the number of seconds spent eating food on the ground (ZINB 2; Table SI 2) and on the 188 number of seconds spent eating food inside the box (ZINB_3; Table SI_2). Higher-ranked 189 individuals were 92 % more likely per unit of rank to spend time eating food on the ground 190 than lower-ranked individuals (p = 0.003; Table SI_2). Higher-ranked individuals were 84 % 191 more likely per unit of rank to spend time eating food inside the box than lower-ranked 192 individuals (p < 0.001; Table SI 2). These results are coherent with the fact that dominants 193 commonly monopolize a food source, especially when it is a known and desirable food⁴¹. 194 Individuals from the 'G' family were already among the first ones who foraged the most in a previous puzzle box experiment and a novel food test^{42,43}, likely due to their high social status. 195 196 It is also possible that high-ranking individuals recognized the box's affordance as they experienced multiple box experiments in the past (reviewed in ⁴⁴). A future study involving 197 198 the ANYmal robot without a box is planned to investigate this effect.

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Figure 2. Spatial proximity networks around the robot across time. Cumulative close proximity networks (contactarm length distances) A) on day 1; B) up to day 2 and C) up to day 6. Cumulative distant proximity networks (more than arm length distance and up to 10m) D) on day 1; E) up to day 2 and F) up to day 6. Each node represents an

individual labelled by its name (three letters code for males, four letters code for females). Colours of the label
name code for the age: adults are written in red; juveniles are written in orange and infants are written in yellow.
The colour gradation of the nodes represents the hierarchical ranks: dark blue represents the higher-ranked
individuals, while light blue represents lower-ranked individuals. Edges between the robot and the individuals
represent the strength of association. The thicker the edge, the more the individual spent time in spatial
proximity to the robot. Social networks were created with Gephi 0.10.1 software⁴⁵.

211

We also found significant effects of sex and age on the number of seconds spent eating food on the ground (ZINB_2; Table SI_2) and on the number of seconds spent eating food inside the box (ZINB_3; Table SI_2). Females were 30 % more likely to eat food on the ground than males (ZINB_2; p = 0.01; Table SI_2). Females were 50% more likely to eat food inside the box than males (ZINB_3; p = 0.01; Table SI_2). Females were 50% more likely to eat food inside the box than males (ZINB_3; p = 0.01; Table SI_2). This observed sex effect is driven by the fact that only one of the adult males and mostly females from the dominant 'G' matriline ate food around the robot and on the robot's box.

219 Concerning age, Juveniles were 137,4 % more likely to eat food on the ground than 220 adults (ZINB_2; p < 0.001; Table SI_2). Juveniles were 110,2 % more likely to eat food inside 221 the box than adults (ZINB_3; p < 0.001; Table SI_2). These results are in accordance with 222 previous studies reporting that juveniles were more likely to eat a novel food⁴⁶, and they were 223 more exploratory towards novel objects⁴⁷, suggesting that they overcome neophobia faster 224 and take more risks than adults⁴⁸.

Finally, we found neither a significant effect of age and sex on the number of scans spent in close proximity to the robot (ZINB_4; p > 0.05; Figure 2) nor a significant effect of rank, age, and sex on the number of scans spent in more distant spatial proximity to the robot (ZINB_5; p > 0.05; Figure 2).

229

231 Conclusion

232 Despite the technical challenges, we successfully introduced an ANYmal robot to a 233 group of wild vervet monkeys. This study offers exciting opportunities for future animal-robot 234 interaction studies in natural settings and for research questions such as: can monkeys learn 235 from the robot and follow the robot's food choice? Does a simple service make the robot 236 accepted? Can knowledge from the robot be trusted? Can robots become group leaders? By 237 implementing an artificial intelligence algorithm to visually identify individuals in the videos 238 recorded by the robot through facial and body recognition, we could in future studies collect 239 automatized social data to assess social networks.

240

241

242 Methods

243 Experimental model and subject details

244 One group of wild vervet monkeys (Chlorocebus pygerythrus), called 'Noha', took part 245 in the study. NH was composed of 37 individuals (7 adult males; 10 adult females; 7 juveniles 246 males; 7 juveniles females; 3 infants males; 3 infants females). Males were considered as 247 adults once they dispersed, and females were considered as adults after they gave birth for 248 the first time. Individuals that did not fulfil these criteria were considered as juveniles, with 249 the exception of infants that were aged less than one year old. 'Noha' had been habituated to 250 the presence of human observers since 2010. All individuals were identifiable thanks to 251 portrait photographs and specific individual body and face features (scars, colours, shape 252 etc.).

Ethics guidelines: Our study adhered to the "Guidelines for the use of animals in research" of Association for Study of Animal Behaviour and was approved by the relevant local authority, Ezemvelo KZN Wildlife, South Africa.

256

257 Study site

258 The study was conducted within the INKAWU Vervet Project (IVP) in a 12000-hectares 259 private game reserve: Mawana (28°00.327S, 031°12.348E) in the KwaZulu-Natal province, 260 South Africa. The vegetation of the study site consisted in a savannah characterized by a mosaic of grasslands and clusters of trees of the typical savannah thornveld, bushveld and 261 262 thicket patches. Mawana game reserve hosts various species of animals including elephants, 263 giraffes, zebras, warthogs, and numerous species of antelopes. The common predators of 264 vervet monkeys consist of hyenas, jackals, caracals, servals and several species of snakes and 265 raptors.

266

267 Hierarchy establishment

268 Agonistic interactions (e.g. stare, displacement, chase, hit, bite) were collected from 269 January 2021 to October 2021 on all individuals of the group via ad libitum sampling 270 method^{49,50} and food competition tests (i.e. corn provided to the whole groups from a plastic 271 box). Data were collected by C.C and different observers from the IVP team. Before beginning 272 data collection, observers had to pass an inter-observer reliability test with 80% of reliability 273 for each data category between two observers. Data were collected on tablets (Vodacom 274 Smart Tab 2) equipped with the Pendragon software version 8. Details about ad libitum data collection and hierarchy assessment have already been published in a previous paper⁵¹. 275

276 Individual hierarchical ranks were determined by the outcome of dyadic agonistic 277 interactions recorded *ad libitum* and through food competition tests using the 'EloRating' 278 package⁵² in R studio software version 2022.07.1⁵³. Hierarchy of the group was significantly 279 linear (h' = 0.14; p = 0.013) and ranks were assessed by I&SI method⁵⁴.

280

281 *Robot preparation*

The ANYmal robot, a quadrupedal, sheep-sized robot originally developed by the Robotic Systems Lab at ETH Zürich, Switzerland, was adapted for this study in a game reserve. This adaptation involved adding a wide-angle camera module (Fig. 1A-ii), a long-range zoom camera (Fig. 1A-iii), and the food box (Fig. 1A-v). These modifications brought the robot's weight to approximately 50 kg and allowed it to operate for about 50 minutes on a single battery charge.

288 To navigate the rough terrain of the game reserve, we employed a reinforcement 289 learning (RL)-based locomotion controller^{34,55}. The robot's locomotion and balance were 290 managed by a neural network controller, which processed proprioceptive measurements such 291 as joint angles, velocity, and robot pose, alongside exteroceptive measurements from lidar 292 sensors (Fig. 1A-iv). By integrating this multi-modal information, the neural network-based 293 controller could generate real-time control commands for all 12 joints at a frequency of 50 Hz. 294 We trained the controller with additional simulated disturbances for this experiment, 295 enhancing the robot's stability and safety even when monkeys jumped on or pushed it. The 296 robot could traverse various rough terrains and cross a river within the reserve.

297

298 For continuous data collection and operation, we utilized the autonomy system developed by Team CERBERUS for the DARPA Subterranean Challenge⁵⁶. This software was 299 300 designed for the autonomous deployment of robots in cave-like environments, supporting 301 both the remote control of the robot and its inspection head. Although we prepared a fully 302 autonomous mode, it was not used during this study and we remote-controlled the robot 303 around the monkeys for safety. 304

305 Experiment

306 The field experiment consisted in introducing an ANYmal robot (Fig. 1) to the group of 307 wild vervet monkeys. For this experiment, we added on the robot a blue cap (Fig. 1A-i) that is 308 worn by researchers, and an open wooden box (filled with corn and apple slices) fixed on its 309 back (Fig. 1). On the first day, the box was an opaque plastic box with an open lid, and it was 310 fixed on the robot's back. Due to unforeseen noise and vibration of the box when the robot 311 was moving, on the second day, we changed the plastic box to a lighter wooden box of the 312 same dimensions (20x20x15cm), without any lid, and kept it for the rest of the experiment. 313 Although the robot can move autonomously, it was remotely controlled, at least 5m away, by 314 J.L and S.Z for the purpose of the study. Note that we fixed the mobile head on the robot only 315 for the last step of the experiment due to its fragility.

The experiment lasted one week from October 7th, 2021, to October 12th, 2021. Experiments took place once or several times a day, either at sunrise at the monkeys' sleeping site or in the afternoon, depending on where the group was located and if it was easily accessible for the robot. C.C led the experiment with the help of M.A and one or two field assistants to directly identify the monkeys, along with J.L and S.Z who controlled the robot.

321 Before the actual start of the experimental session, the robot approached the group of 322 monkeys by walking in their direction and stopped a few meters away from them close to a 323 potential refuge for the monkeys such as a tree. An experimental session started when the 324 food was placed on the ground and/or inside the wooden box. From time to time during the 325 trials, the researchers made some food calls, a lip-smacking call, to attract the monkeys. When 326 the box was empty, E.v.d.W approached the box and baited it again. An experimental session 327 ended when food was no longer available and/or when the group started moving away from 328 the robot. During the experiment, all monkeys were free to approach the robot within the 329 constraints of the social group dynamics. A total of 15 experimental sessions were run in 330 'Noha' for a total of 10h05min (Table 1; Table SI_1). The average duration of an experimental 331 session was 40.33 minutes. Experiments were video recorded using a JVC camera (EverioR 332 Quad Proof GZ-R430BE) to which C.C said aloud the identities of the individuals approaching 333 the robot, eating the food on the ground and inside the box, being within 10m spatial 334 proximity of the robot along with their behavioral reactions.

335

336 Video analysis

337 All the video recordings were later analysed by C.C with VLC software version 3.0.16. 338 Twenty percent of the video were also analysed by M.A and the inter-observer reliability was 339 substantial (κ =0.70). During video analysis in slow motion or frame by frame, the following 340 variables were encoded: the date, the exact time of each behavioral event and the identity of 341 the actor and the recipient when relevant. Behavioral events were either considered as state 342 events such as 'eating food on the ground' and 'eating food inside the box' for which we 343 recorded the duration; or as point events to get the frequency of self-centered behaviors 344 (yawn; self-scratch), agonistic behaviors (stare attack; head bob) and alarm calls towards the

robot, vigilance behaviors (stand-up bipedal). Every minute, we used scan sampling⁴⁹ to record the identity of individuals being in close spatial proximity to the robot (between in contact and arm-length distance) and in more distant spatial proximity to the robot (between more than arm length distance and 10m distance). We ended up with a total of 417 scans of spatial proximity over the whole experiment.

350

351 *Statistical analysis*

Because our data sets comprised more than 50% of 0, we fitted Zero-Inflated regression models to our data (using the 'glmmTMB' package on R). We used the DHARMa package on R to assess all model diagnostics (dispersion test and zero inflation test on a GlmmTMB) and we visually checked the shape of Q-Q plots and residual deviation plots. Based on the models' diagnostics and the comparison of the models AIC, we selected either Zero-Inflated Poisson regression models (ZIP) or Zero-Inflated Negative Binomial regression models (ZINB). For all the models, effect sizes are reported as odds ratio.

359 Models were run using the following R packages: 'Ime4', 'nIme', MASS', 'pscl' and 360 'gImmTMB' in R studio (version 2023.03.0+386).

361

362 Effects of sociodemographic factors on monkeys' behaviors

363 We fitted a ZIP model (ZIP_1) to test for the effect of age, sex and rank on the number 364 of vigilant behaviors (i.e. stand-up bipedal).

We fitted ZINB models to test for the effects of age, sex and rank on the number of self-centered behaviors displayed by monkeys (ZINB_1), and on the number of seconds they spent eating the food on the ground (ZINB_2) and inside the box (ZINB_3).

368

369 Effects of sociodemographic factors on spatial proximity to the robot

370 We fitted two ZINB models on observed spatial proximity data: 'ZINB 4' to test for the 371 effect of sex, age and rank on the number of scan points spent in contact or within arm's length distance to the robot and 'ZINB_5' to test for the effect of sex, age and rank on the 372 373 number of scan points spent within more than arm length distance and up to 10m of distance 374 to the robot. To deal with the non-independence of our spatial proximity data, we generated 375 2000 random data sets by permuting the sex, age and rank columns so values of number of 376 scans spent in proximity to the robot are randomly allocated to individuals 2000 times. The 377 ZINB models have been fitted for each of the 2000 permutations, generating a distribution of 378 β estimates that we compared with the observed β . The null hypothesis was that the observed 379 β coefficient is not different from the random set of β values. We rejected this hypothesis if 380 the observed β value was lower/greater than 95% of the random values, meaning that the model estimate was significantly different from a random distribution. 381

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400 Authors contributions

401 The ANYmal robot has been prepared by M.H., J.L., and S.Z. and it has been controlled 402 in the field by J.L, and S.Z. The initial conception of the project has been designed by M.H. and 403 E.v.d.W. The experiment has been originally designed by C.C., J.L., S.Z., M.H, and E.v.d.W. 404 M.M. made the food box and additional parts for robot. The experiment has been performed 405 in the field by C.C., J.L., S.Z., M.A, and E.v.d.W. The video records of the experiment have been analyzed by C.C and M.A. The data have been analyzed by C.C. The figures have been prepared 406 407 by C.C and J.L. The paper has been written by C.C and J.L. The funding has been acquired by M.H. and E.v.d.W. All authors reviewed and edited the draft. 408

409

410 **Competing interests**

411 The authors declare no competing interests.

412

413 **Research Ethics**

The study was approved by the relevant local wildlife authority, Ezemvelo KZN Wildlife, South Africa (no reference number was provided). The study adhered to the "Guidelines for the use of animals in research" of the Association for the Study of Animal behaviour.

417		
418	Data av	ailability
419	٦	The datasets are made available at: https://doi.org/10.5281/zenodo.13309750
420		
421	Code av	ailability
422	٦	The R scripts for statistical analyses are available at:
423	https://	doi.org/10.5281/zenodo.13309750
424		
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