Insights from multimodal analysis on longitudinal interview data: the case of *I don't know*.

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Background: Discourse markers

- Discourse markers (DMs): "linguistic items or expressions that have little or no referential meaning but serve multiple pragmatic functions in the interpersonal and textual domains of discourse." (Pichler, 2009, p. 561)
- "DMs are most often said to constitute a functional category that is heterogeneous with respect to syntactic class" (Shourup, 1999, p. 234)
 - Adverbs: actually, now, just
 - Interjections: *gosh, oh*
 - Verbs: *say, look*
 - Clauses: I mean, I don't know
- Categorial multifunctionality (Aijmer, 2001)
 - Connection between function and phonetics (Bolinger, 1989; Bybee & Scheibman, 1999; Local, 2003; Pichler, 2007, 2009; Sankoff et al., 1997; cf. Schubotz et al., 2015)
 - Connection between function and gestures (Kendon, 2002, 2004; Debras, 2017; Pekarek Doelher et al., 2019, 2021)

Background: L2 speakers and discourse markers (in oral production)

- Generally speaking
 - Less competent speakers use fewer DMs than more competent speakers (Fuller, 2003; Sankoff et al., 1997; Tavakoli & Uchihara, 2020)
 - L2 speakers may (over)rely on certain DMs (Fuller, 2003)
- DM use and a stay abroad
 - Significant increase in DM use after (even a short) stay abroad (Magliacane & Howard, 2019; Tavakoli, 2018)
 - Significant correlation between the use of DMs and contact with speakers in a target language environment (Hellerman & Vergun, 2007; Liao, 2009)

Picking an accent, A Time 5 (AT5)

*A: and then after more british because i heard like more &er british

way.

*INT2: uhuh@i.

*A: &=laughs so i don 't know so .

*INT2: i think you 're like most students.

*INT2: because <the> [//] you hear the different accents .

*A: &erm this [x 2] is impossible.

*INT2: yeah.

*A: to only pick one .

*A: so i don 't know.

A: it just stick[] with me.

*A: what he said .

*A: but i don 't think .

*A: <this is> [///] <i don 't know> .

*A: i [x 2] don 't know if it 's really smart to say that but .





Background: I don't know

- Frequently used by learners (De Cock, 2004) and native speakers (Baumgarten & House, 2010; Bybee & Scheibman, 1999)
- Different pragmatic functions (see Aijmer, 2009; Beach & Metzger, 1997; Lindström, Maschler & Pekarek Doehler, 2016; Pekarek Doehler, 2016) including:
 - Floor holding
 - Topic closing
 - Prefacing
 - Refusing to continue the turn (= opting out of the interaction)
 - Hedging
 - Discourse planification / Speech management
 - etc.

• L2 research:

- Baumgarten and House (2010, p. 1198) observe that EFL speakers use I don't know primarily with a discourse planification function
- Aijmer (2009, p. 165) identifies Topic closing/hedging as the most frequent function
- →No consensus on the pragmatic functions of IDK, in L1 or in L2

Background: I don't know

Acoustic particularities

- Among native speakers, observation that non-referential uses of *I don't know* tend to be phonetically reduced (Bybee & Scheibman, 1999; Bybee et al., 2016; Pichler, 2007, 2009; Scheibman, 2000; Sneed German, Leclercq, Edmonds, 2022)
- Possible association with creaky voice to signal stance (Habasque, 2021)
- Associated postures/multimodal packages:
 - Turn-initial IDK + averted gaze to preface a dispreferred response (Pekarek Doehler et al., 2021)
 - Mouth shrug + IDK as an epistemic negation (Debras, 2017)
 - Crosslinguistic evidence of common form-function mappings with equivalents of IDK (Pekarek Doehler et al. 2021; chais pas: Pekarek Doehler, 2022, Debras, 2021)

shrugging



- Shrugs: "compound enactments" (Streeck 2009)
 - one or two lifted shoulder(s)
 - forearm(s) supine
 - flat hand(s) supine /palm up
 - raised eyebrows
 - head tilt
 - pout/ mouth shrug

A combination of these components indexes a shrugging posture

Pragmatic motivation

Often used with IDK

Function in interaction?

attitudinal

affective

epistemic

common ground

Debras (2013, 2017)

Background: gesture studies

- General tendency in gesture studies (adult data)
 - focus on hand gestures and their referential functions
 - some research on gaze in interaction (Kendon, 1967; Kosmala, 2023; Pekarek Doehler 2022; Rossano, 2012)
 - focus on gesture/prosody or gesture/discourse or gaze/discourse interface, rarely on gesture/prosody/discourse interface
- Our research goals
 - include multiple body articulators (hands, head, upper body, facial expressions, gaze)
 - integrate discourse, prosody, gaze and gesture to account for the construction of meaning
 - → multimodal analysis of spoken interaction

Research question

• From a methodological perspective, can the discursive functions of IDK be associated with multimodal and acoustic parameters?

→ Case study of a French learner of English over a 9-months stayabroad in Ireland

Method



• Data from the PROLINGSA (*Linguistic Progress during Study Abroad*) project (https://www.ortolang.fr/market/corpora/prolingsa)

Descriptive statistics and Multimodal Exploratory Analysis (MCA)

Qualitative analysis

→ Exploratory research



Participants

					Oxford Quick Placement Test		
Participant	Gender	Age	L2s	L1	Pre-stay	Post-stay	Country
Α	F	19	English + Italian	French	Lower	Upper	Ireland
					intermediate	intermediate	
С	F	18	English + Chinese	French	Lower	Upper	Ireland
					intermediate	intermediate	
M	F	19	English + Spanish	French	Advanced	Advanced	Ireland
N	M	19	English + Chinese	French	Advanced	Advanced	Ireland
Υ	M	19	English + Arabic	French +	Advanced	Advanced	England
				Turkish			





Session	Tasks
Time 1 (June 2018)	Semi-guided interview Oxford proficiency test Lex30
Time 2 (October 2018) Time 3 (February 2019) Time 4 (March 2019)	Semi-guided interview Semi-guided interview Semi-guided interview
Time 5 (June 2019)	Semi-guided interview Oxford proficiency test Lex30 Proficiency & motivation graphs





	Sess	ion 1	Sess	sion 2	Sess	ion 3	Sess	sion 4	Sess	ion 5	
	(June 2018)		(October 2018)		(February 2019)		(March 2019)		(June 2019)		TOTAL
Participant	length	# words	length	# words	length	# words	length	# words	length	# words	# words
Α	27:00	1240	35:03	4008	24:38	2686	17:13	1837	34:16	3703	13,512
С	26:49	1093	26:40	1901	12:18	903	12:51	994	23:27	1219	6,118
M	18:34	1048	15:39	1380	13:47	1309	15:20	1433	20:51	1999	7,167
N	23:55	1318	44:24	4397	23:40	2038	22:12	2071	37:21	3394	13,232
Υ	44:24	3490	56:11	6899	48:20	6418	43:48	4867	53:47	7107	28,790

Data coding

1. Frequency

- # of all tokens of *I don't know*
- Referential status (lexical, DM)

Picking an accent, A Time 5 (AT5)

and then after more british because i heard like more &er british *A: way. *INT2: uhuh@i. *A: &=laughs so i don 't know so . DM *INT2: i think you 're like most students. *INT2: because <the> [//] you hear the different accents . *A: &erm this [x 2] is impossible. *INT2: veah . to only pick one. *A: DM *A: so i don 't know. *A: it just stick[*] with me. *A: what he said. *A: but i don 't think. DM *A: <this is> [///] <i don 't know> .

i [x 2] don 't know if it 's really smart to say that but .

*A:



lexical

Data coding

Frequency

- # of all tokens of I don't know
- Referential status (lexical, DM)

2. Acoustic analysis

- Observation of spectrograms using PRAAT for phonological reduction: binary variable based on median length (in ms) of the first consonant of don't and of the vowel of don't
- Voice quality (creaky, modal, mixed)

3. Multimodal analysis

- Shrug posture (shrug/no shrug)
- Gaze direction (averted / directed towards the interlocutor / towards an object)

Picking an accent, A Time 5 (AT5)

*A: and then after more british because i heard like more &er british

way.

*INT2: uhuh@i.

*A: &=laughs so i don 't know so .

DM

*INT2: i think you 're like most students.

*INT2: because <the> [//] you hear the different accents .

*A: &erm this [x 2] is impossible.

*INT2: yeah.

*A: to only pick one.

*A: so i don 't know.

DM

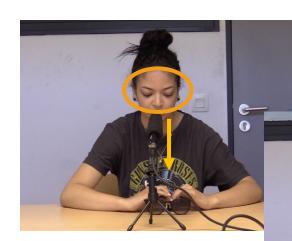
A: it just stick[] with me.

*A: what he said .

*A: but i don 't think.

*A: <this is> [///] <i don 't know> .

DM





*A: i [x 2] don 't know if it 's really smart to say that but .

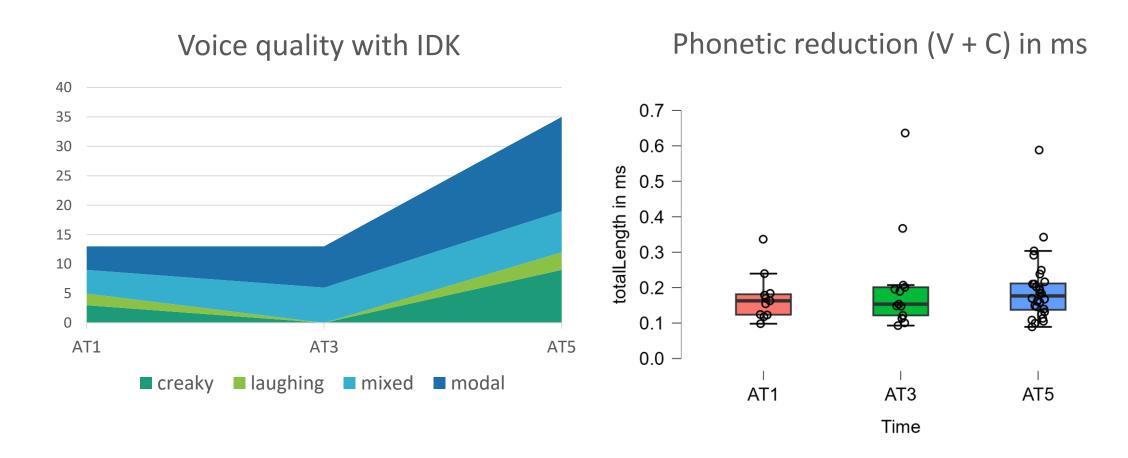
Lexical

Data analysis

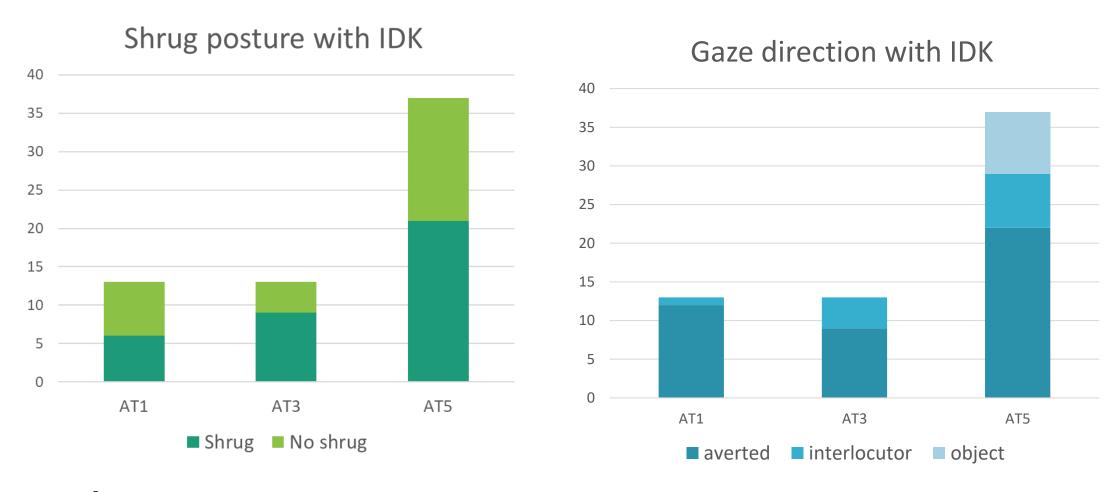
Frequency

	DM	Lexical	Total
AT1	6	7	13
AT3	4	9	13
AT5	25	12	37
Total	35	28	63

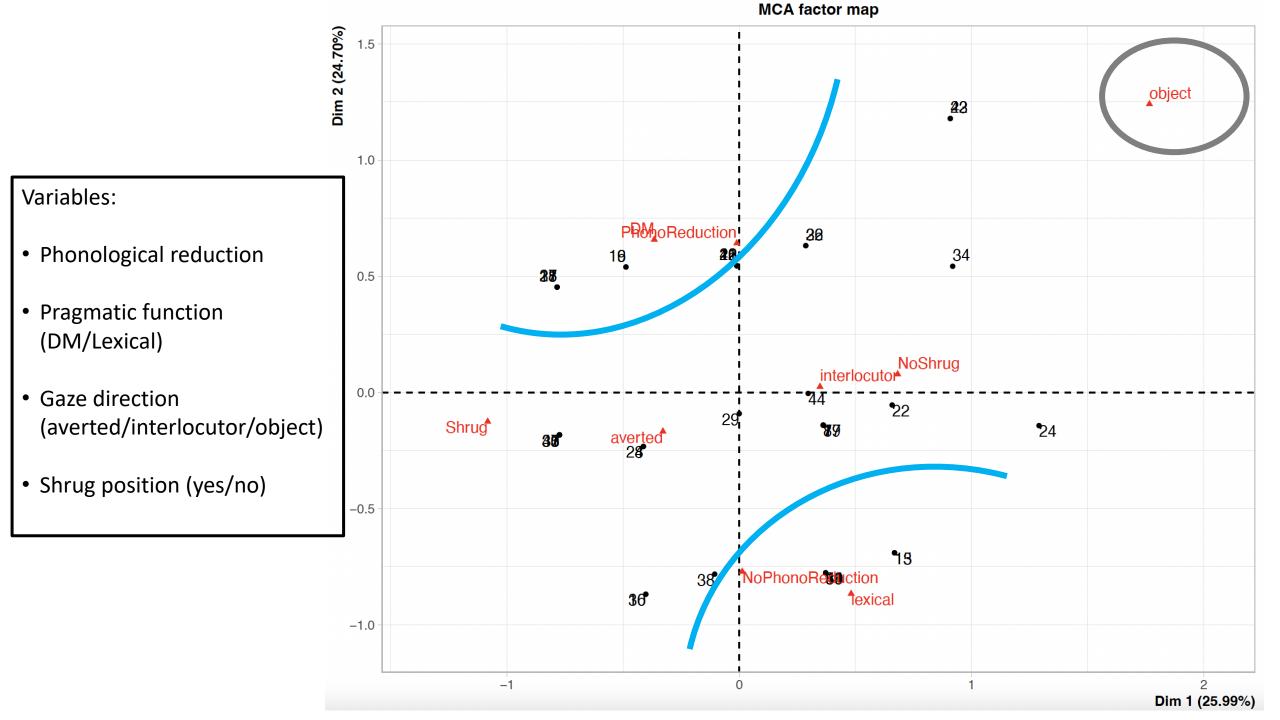
Acoustic analysis



Multimodal analysis

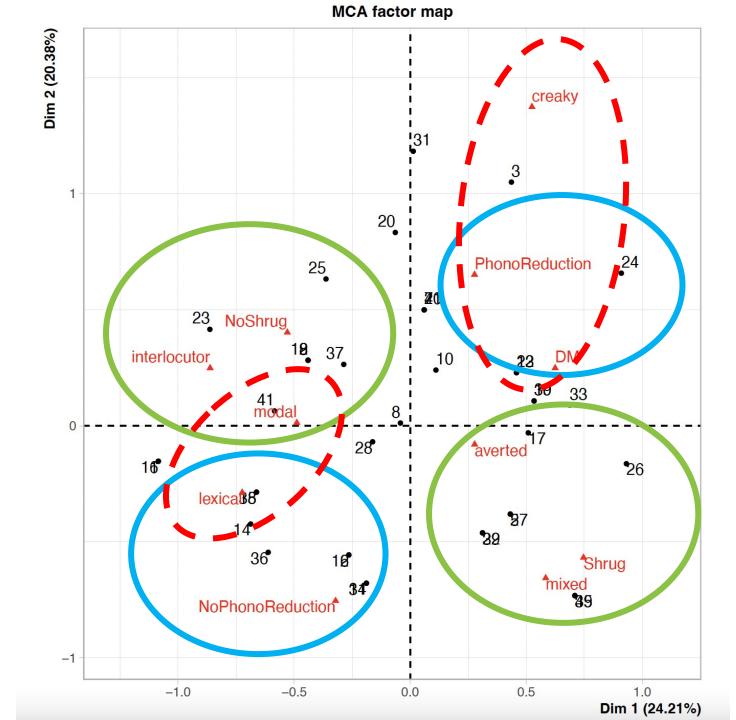


→ Multiple Correspondence Analysis (MCA) to uncover multimodal packages associated with the use of IDK



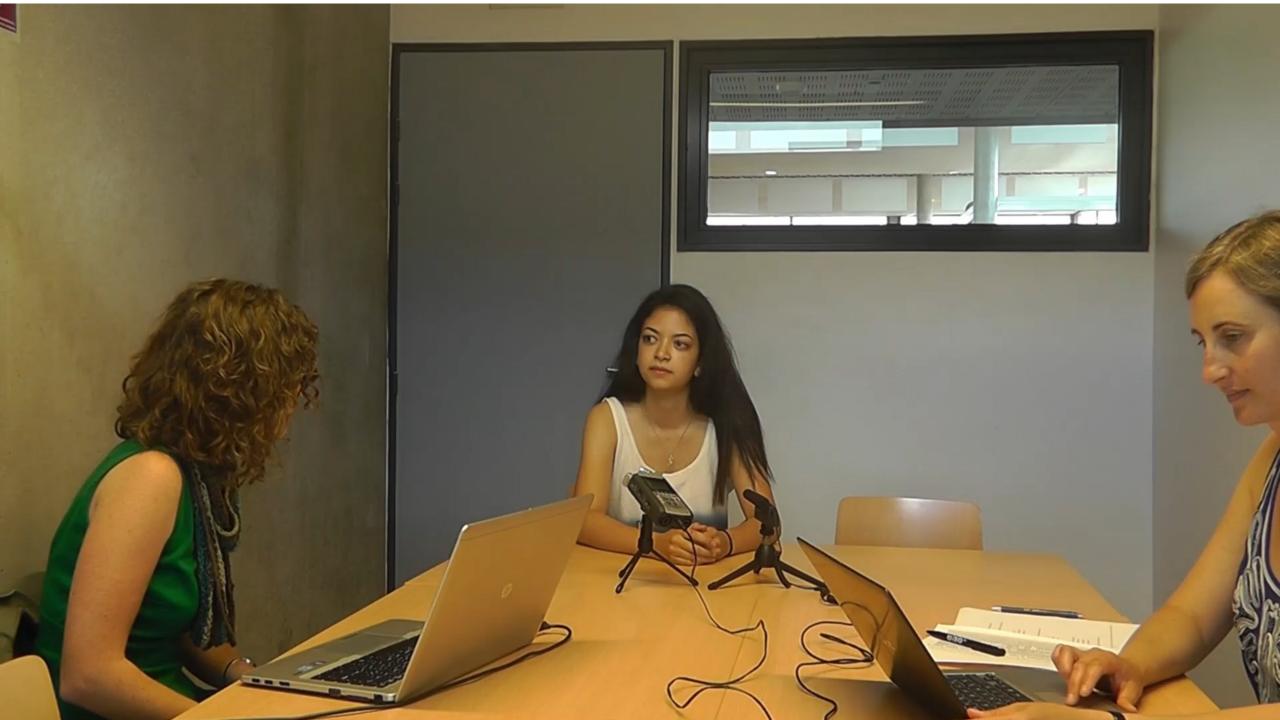
Variables:

- Phonological reduction
- Pragmatic function (DM/Lexical)
- Gaze direction (averted/interlocutor/object)
- Shrug position (yes/no)
- Voice quality (modal, mixed, creaky)



Qualitative analysis

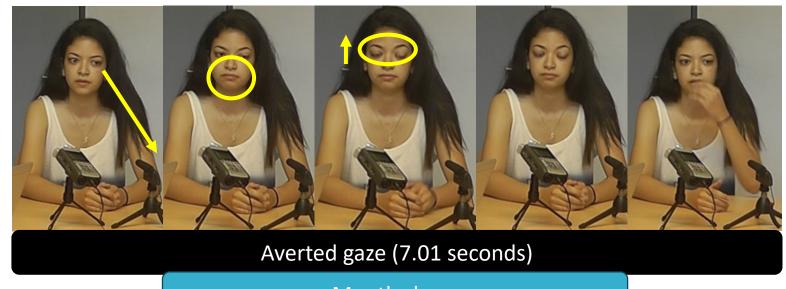
- MCA gives us hypotheses
- Qualitative analysis to help us identify the different pragmatic functions associated with IDK
- AT1 line 287
- *A: &hum i mean &heu i don 't know maybe ten .



An example of DM

• AT1 line 287

*A: &hum i mean &heu i don 't know

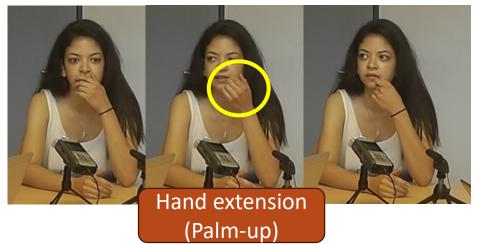


Mouth shrug

Raised eyebrows

Self-adaptor

*A: maybe ten.



An example of DM

AT1 line 287

*A: &hum i mean &heu i don 't know maybe ten .

- DM
- Complex shrug (mouth shrug, palm up, raised eyebrows)
- Averted gaze
- Phonological contour: fall
- Creaky voice
- → Discourse analysis: approximator
- → Multimodal analysis: discourse planification



Discussion & conclusion

• From a methodological perspective, can the discursive functions of IDK be defined through multimodal parameters?

Conclusion

- Our case study sheds light on the need to take into account multimodal cues in the analysis of verbal behaviour.
- Our exploratory analysis MCA is a first step in the description of the multimodal patterns associated with IDK for an L2 learner.
- We observe certain clusters which illuminate the way DM and lexical IDK are used by participant A.
 - No shrug/gaze towards the interlocutor/modal voice
 - Shrug/averted gaze/mixed voice
 - Creaky voice/phonological reduction/DM
- However, the MCA does not provide fine-grained answers to the question of the discourse functions of IDK.
- Qualitative analysis
- More data needed (more participants, more interviews, in L1 and L2)

Thank you! Merci!

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```
*A:
            what i'm doing with the master . •1271464 1273085•
*A:
            and after i think . •1273160 1274227 •
*A:
           i 'm gonna apply for some . •1274227 1277050•
*A:
           they call it missions.
*INT2:
           okay . •1277295 1277743•
*A:
            some of these.
*A:
            so maybe i don 't know . •1277508 1280068•
*A:
           i thought like . •1280089 1280431•
*A:
            maybe &w it would be interesting to go to italy now . •1280537 1283536•
*INT2:
           uhuh@i. •1283557 1284058•
            &erm i saw there the few missions &erm with the immigrants there . •1284250 1288501•
*A:
*INT2:
            okay yeah of course . •1288629 1289749 •
*A:
            because like it 's a big issue there &erm or maybe new caledonia
            also . •1289024 1294043•
*A:
            because i wanted to go back there . •1294118 1296016•
            because i 'm[*] born there .
*A:
*A:
            but i don 't know the place . •1295910 1298395•
*INT2:
           uhuh@i. •1298416 1299014•
*A:
            &er after there 's &er south africa also . •1299131 1302071•
*INT2:
           uhuh@i. •1302082 1302391•
*A:
            because i know . •1302413_1302893 •
            they speak english . •1302861 1303863•
*A:
*A:
            they speak &er yeah some kind of language . •1303906 1306914•
*A:
            i don 't know also but . •1306946 1308077 •
*INT2:
            afrikaans.
*INT2:
           uhuh@i. •1308077 1308365•
*A:
            yeah &=laughs &erm but maybe because i know someone . •1308460 1313281•
*A:
            who used to live there . •1313292 1314625•
*A:
           i mean . •1314977 1315521•
*INT2:
            okay . •1315148 1315414•
*A:
            so i [x 2] don 't know exactly yet . •1315775 1318069•
```

• Future plans, AT5



Syntactic Distribution of IDK

	Complex Clause	Simple Clause #	Total IDK #
A	21	42	63
AT1	4	9	13
AT3	10	3	13
AT5	7	30	37

Examples: Discourse management functions

```
i think.
*A:
*A:
      there so [x 2] much more to see .
*A:
      so for now i [x 2] guess.
*A:
      i [x 2] just go abroad.
*A:
      this is more.
*INT2: uhuh@i.
                                 Prefacing
                                                         Stance
      &erm i don 't know.
*A:
      it 's more attractive to me.
*A:
*INT2: okay.
```

Examples: Interaction management functions

```
*A:maybe little bit but like not so much.
```

- *INT2: &hmm okay .
- *INT1: that 's a kind of plateau but quite high.
- *INT2: yeah .
- *A:&phh yeah .
- *INT2: yeah . %com: &=laugh .
- *A:i don 't know.



Opting out

No identifiable discourse function

*INT2: <that> [/] that 's great <this is> [/] this is your perception yeah?



Picking an accent, A Time 5 (AT5)



*A: and then after more british because i heard like more &er british

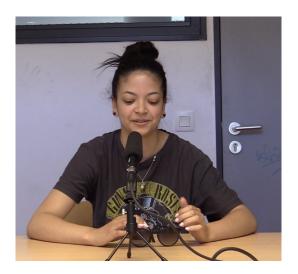
way.

*INT2: uhuh@i.

*A: &=laughs so



i don 't know so .



Object manipulation / adaptor
Averted gaze

DM

Picking an accent, A Time 5 (AT5)

*A: and then after more british because i heard like more &er british

way.

*INT2: uhuh@i.

*A: &=laughs so i don 't know so .

*INT2: i think you 're like most students.

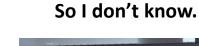
*INT2: because <the> [//] you hear the different accents .

*A: &erm this [x 2] is impossible.

*INT2: yeah.

*A: to only pick one .







Object manipulation / adaptor
Averted gaze



DM