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## Memory Allocation in Intermittent Computing

Hugo Reymond, Isabelle Puaut, Erven Rohou, Sébastien Faucou, Jean-Luc Béchenec, Mikaël Briday

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## 1. CONTEXT

**Battery-free** sensing devices can operate in inaccessible locations (space, civil buildings) without the need of maintenance. They are equipped with the following:

- An **energy harvester** (solar panel, piezogenerator ...) that harvest energy from its environment
- An **energy buffer** (supercapacitor) to buffer the small amount of energy harvested
- A normally-off **microcontroller**, executing short burst of computations with the buffered energy

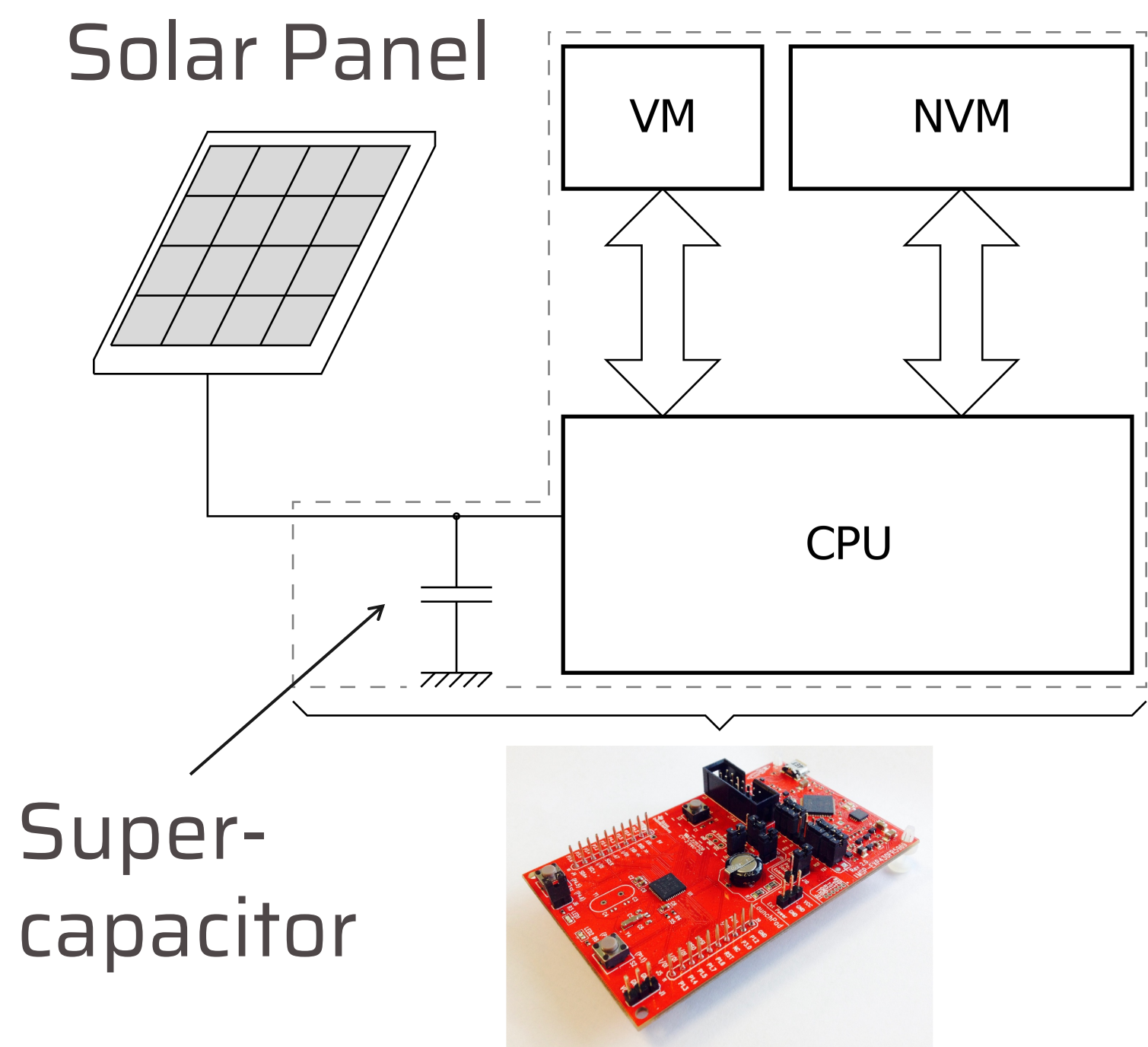


Figure 1 Architecture of an intermittent system

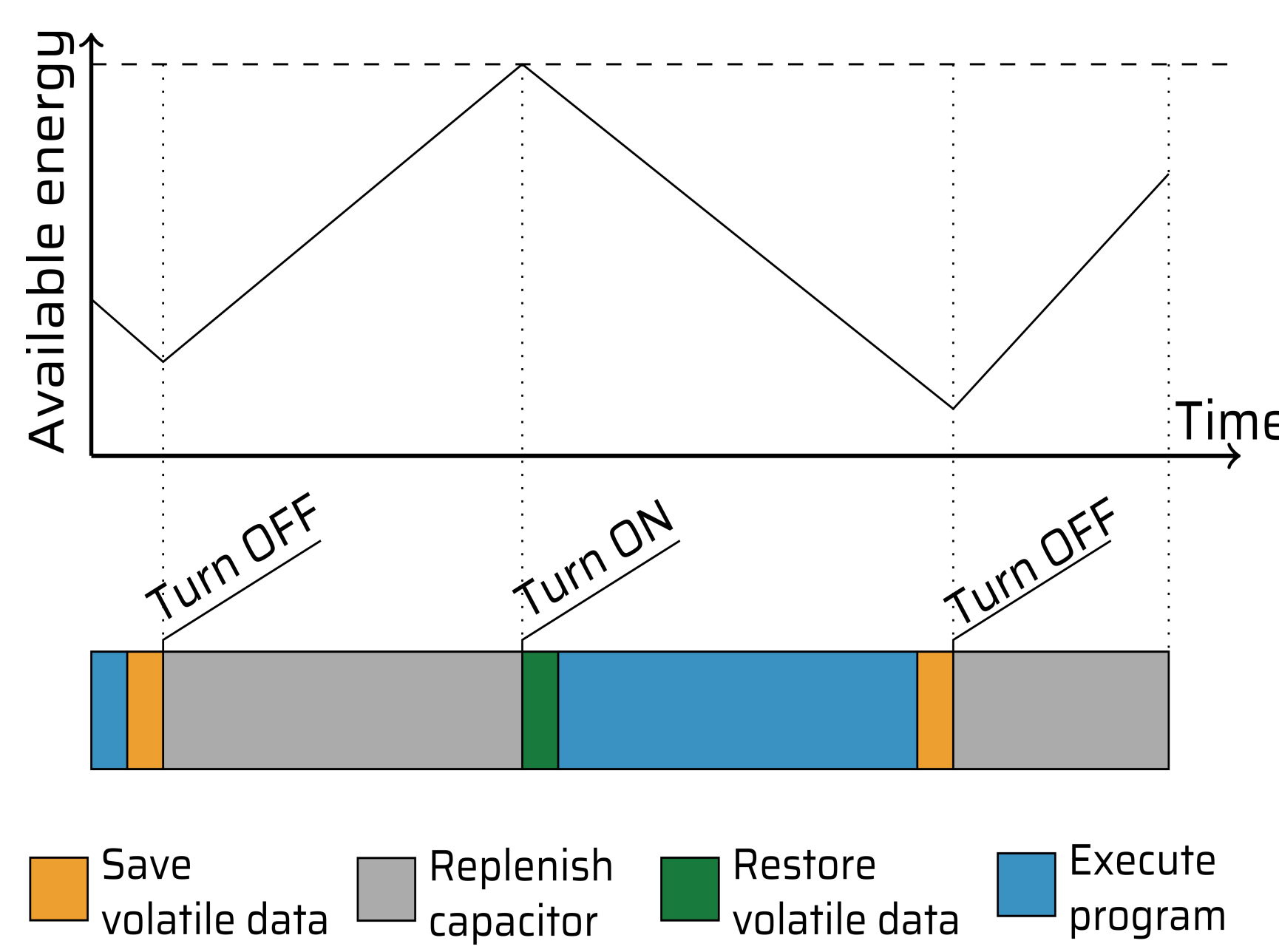


Figure 2 Intermittent execution

## 2. CHECKPOINT PLACEMENT AND MEMORY ALLOCATION

**Problem:** progress is lost on power off since volatile memory (VM) is erased

→ **Solution:** Insert instructions in the program binary to save checkpoints in non-volatile memory (NVM)

↳ Where?

Should variable be stored in VM or in NVM?

↳ In VM -> Low energy accesses (2.5x less than NVM accesses)

↳ In NVM -> No checkpointing overhead

```

int sum = 0; // Save checkpoint here?
for(int i = 0; i < SIZE; i++)
    sum += array[i]; // Save checkpoint here?
/* ..... */ // Save checkpoint here?
int a = f(sum); // Store in VM or NVM?
    
```

## 3. OUR SOLUTION: SCHEMATIC

**Our goals:**

- Take into account volatile memory size
- Ensure program termination
- Reduce energy consumption

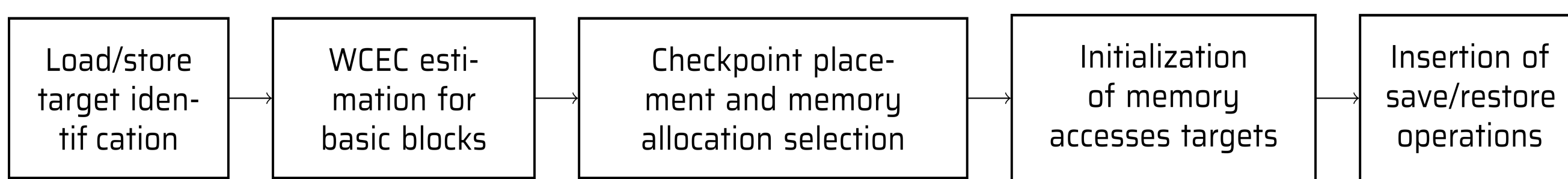


Figure 3 SCHEMATIC pipeline

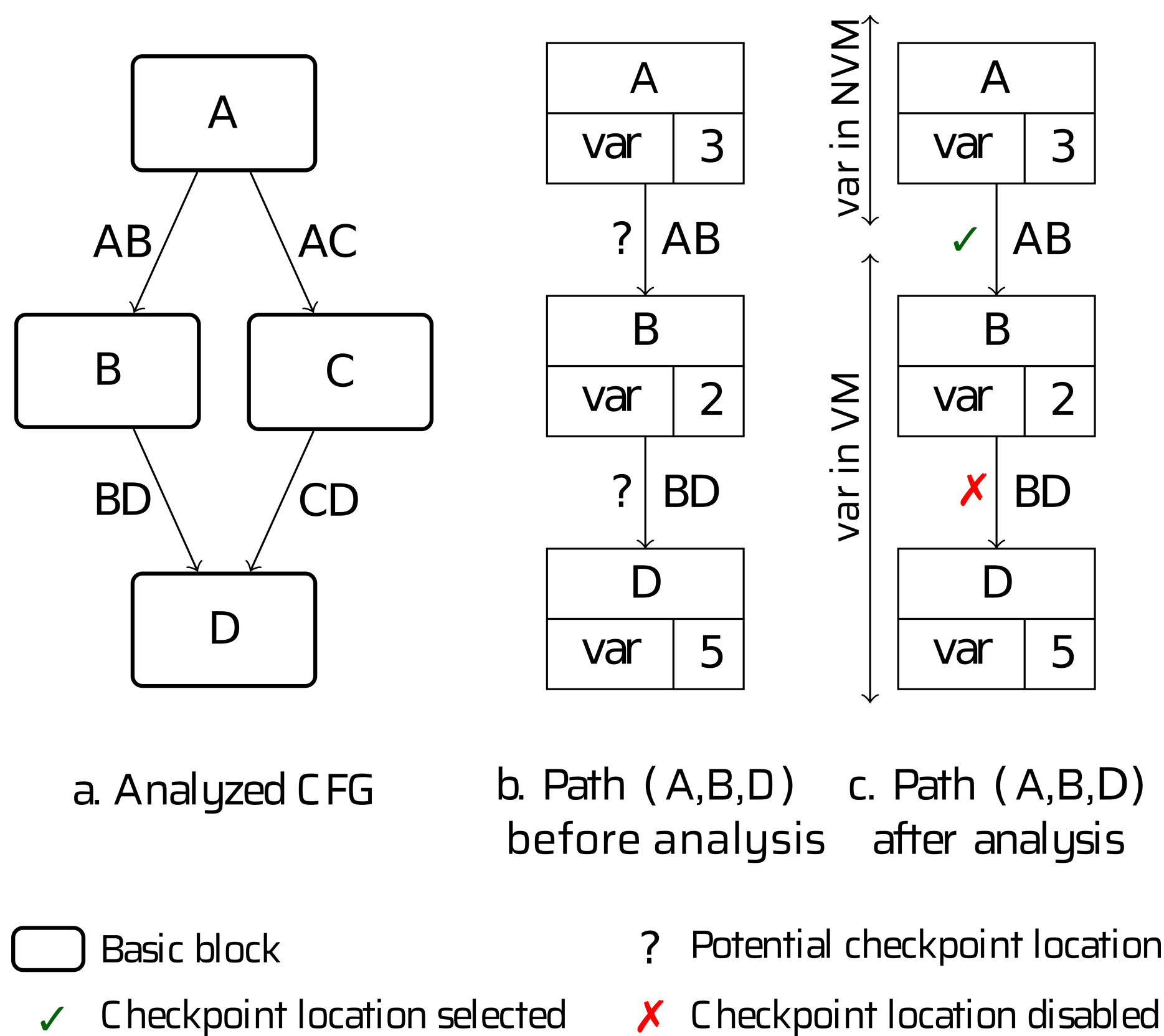


Figure 4 Analysis of a program using its CFG representation

## 4. RESULTS

	Benchmarks (MiBench Suite)		
	CRC	AES	FFT
Ratchet (all-NVM)	✓	✓	✓
Mementos (all-VM)	✓	✓	✗
Alfred	✓	✓	✗
SCHEMATIC	✓	✓	✓

Figure 5 Ability of solutions to run on a microcontroller with a limited volatile memory (MSP430FR5969: 2kB VM, 64kB NVM)

**1.68x** less energy consumed with our solution on average

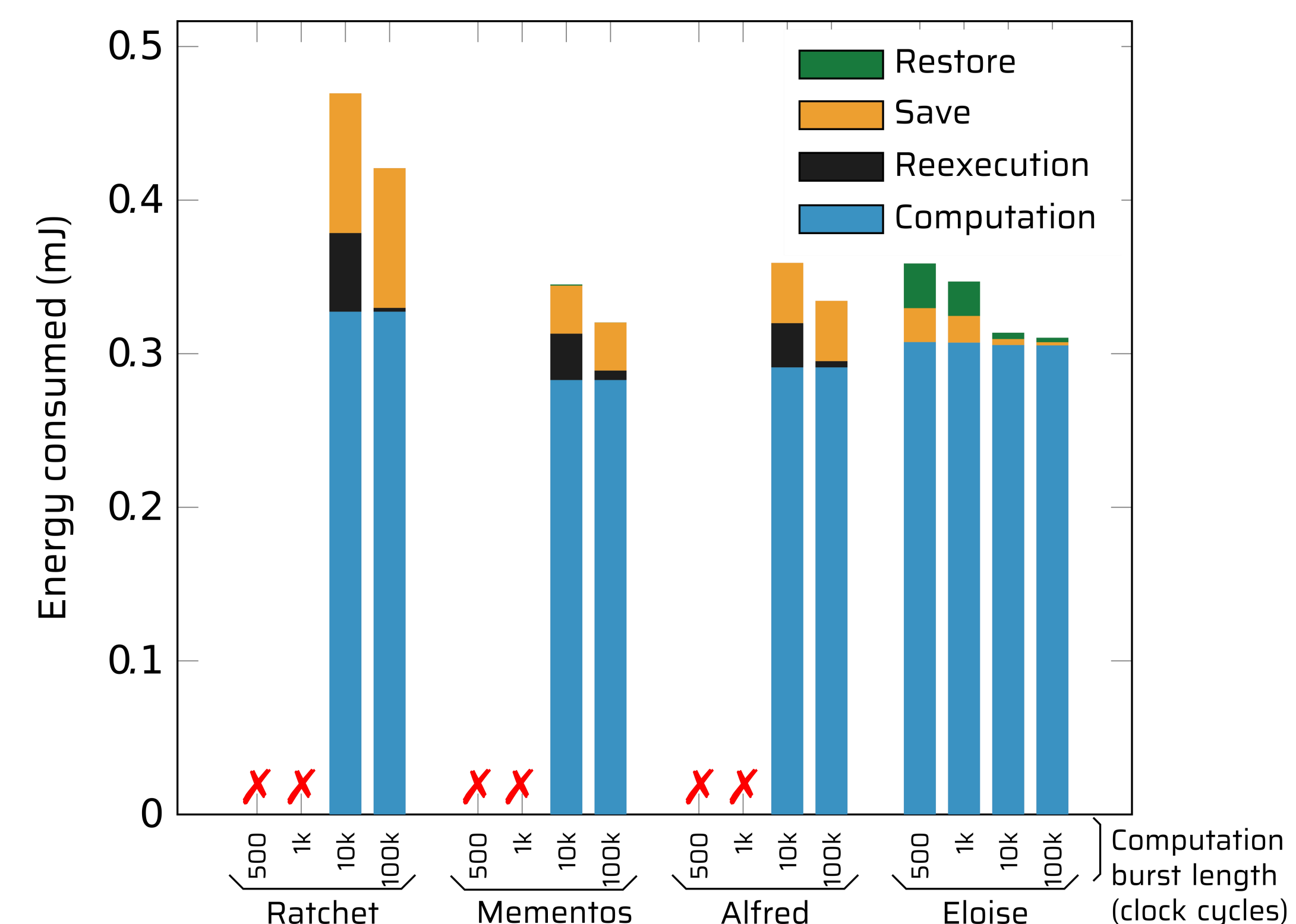


Figure 6 Energy consumption of SCHEMATIC in comparison to other solutions. ✗ means that the baseline could not execute