



# Can we teach transferable knowledge? An adversarial collaboration



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# The ASTRAPI Project

4 years project funded by the French National Research Agency:







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**Ph.D. Student - Louis Bourgaux** 

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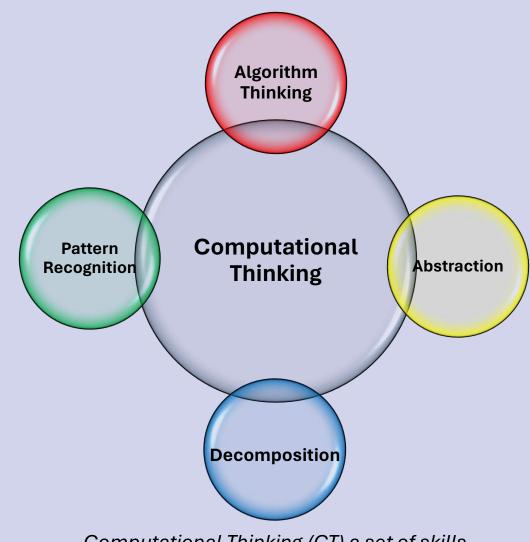
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# Computational Thinking (CT)

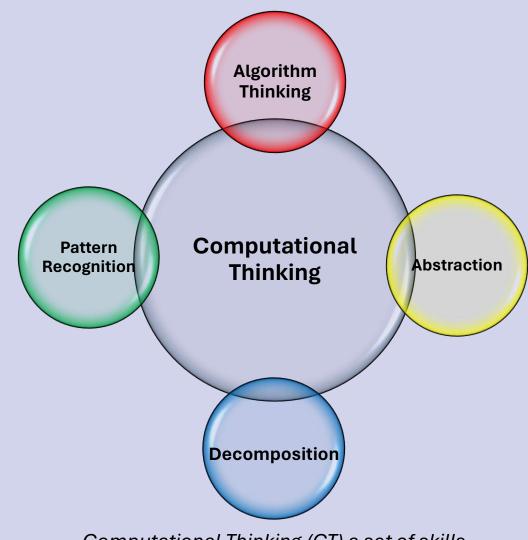
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Computational Thinking (CT) a set of skills

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- 21st-century skill and general ability (Barr, Harrison, & Conery, 2011; Bocconi et al., 2016)



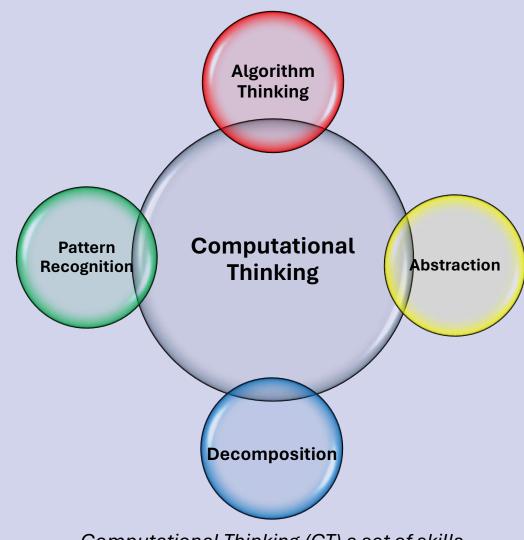
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Considered as a general skill –

Can we transfer CT knowledge to other disciplines or learning contexts?



Computational Thinking (CT) a set of skills

# Transfer of Knowledge

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# Transfer of Knowledge

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- Distance dimension (Barnett & Ceci, 2002)
  - Near Transfer: similar contexts
  - Far Transfer: dissimilar contexts

How far can I transfer knowledge that I learned?

### Adversarial collaboration

#### **Analogy Theory**

- Analogical comparison
- Foster abstraction
- Far transfer

Hofstatdter & Sander (2013)

#### **Cognitive Load Theory**

- Knowledge specificity
- Transfer only within the same context
- Near transfer

Tricot & Sweller (2014)

## Rationale

Objective: Investigate Computational Thinking and its overall impact in education.

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Can we foster (near and/or far) transfer through teaching?

# The Present Experiment

Teaching problem-solving in 5th grades classrooms based on algorithmic thinking concept.

#### Example:



To unlock his lock, Marius had to create a two-digit code. The digits can be 0, 1, 2 and/or 3. Unfortunately, Marius has forgotten his code and can no longer open his lock. Help Marius to find his code, which codes he needs to try to make sure he finds the one that will open his lock?

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#### Solution:

# **Experimental Design**

6 Classrooms for WE and WE + A and 3 for the PS Condition.

6 Sessions over 6 weeks

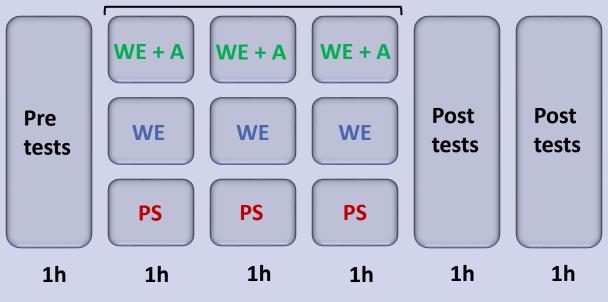
#### 3 Teaching conditions:

WE + A = Worked-examples + Analogical comparison

**WE = Worked-examples** 

**PS = Problem-solving** 

## Teaching sessions



# **Experimental Design**

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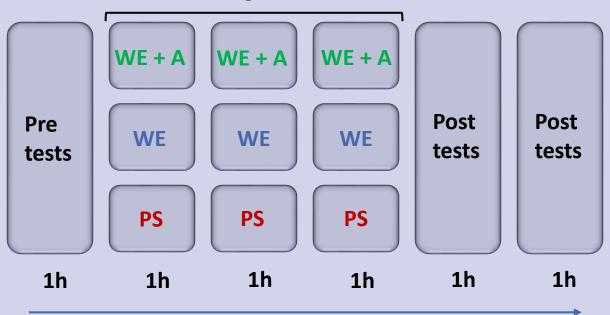
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**WE = Worked-examples** 

**PS = Problem-solving** 

#### **Teaching sessions**



Posttest = **Near** and **far** transfer problems

Dependent Variable = Strategy\_Score

### **Predictions**

**DV**: Strategy Score

**Cognitive Load Theory** 

**Analogy Theory** 

Near Transfer Problems

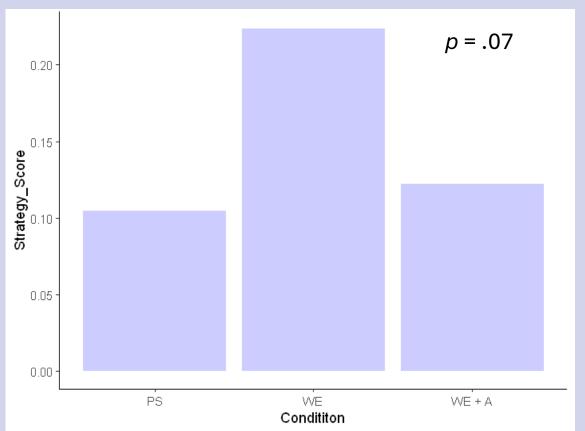
Far Transfer Problems

WE > WE + A > PS

WE + A > WE > PS

## Results

#### **Near Transfer Problems**



 Condition (N)
 M
 SD

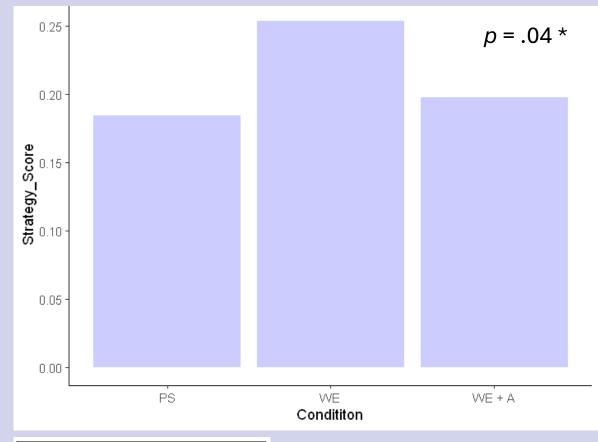
 WE + A (N = 91)
 0.12
 0.11

 WE (N = 88)
 0.22
 0.26

 PS (N = 33)
 0.1
 0.09

**Table 1.** Srategy\_Score from 0 to 1 for Near transfer Problems - Mean and SD per condition.

#### **Far Transfer Problems**



M	SD
0.18	0.24
0.25	0.2
0.2	0.21
	0.18 0.25

**Table 2.** Srategy\_Score from 0 to 1 for Far transfer Problems - Mean and SD per condition.

### Discussion

- WE:
  - useful teaching method to promote near transfer AND far transfer?

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- WE > PS

## Conclusion

- New experiments
  - Refine the material
  - Increase the statistical power
  - Explore other populations

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## Conclusion

- New experiments
  - Refine the material
  - Increase the statistical power
  - Explore other populations

- Can we teach general abilities?
- Shed light on relevant teaching types to enhance transfer

# Thank you for your attention!

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