

Machine learning for timing estimation

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▶ To cite this version:

Abderaouf Nassim Amalou, Elisa Fromont, Isabelle Puaut. Machine learning for timing estimation. D3 - Architecture séminaire: PhD days / Journées doctorants — 2022, Nov 2022, Rennes, France. hal-04260161

HAL Id: hal-04260161

https://hal.science/hal-04260161

Submitted on 26 Oct 2023

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Machine learning for timing estimation





1. CONTEXT

The execution time is calculated in specific cases depending on the needed application domain, (e.g, worst case execution for realtime applications, average case for compiler optimization).

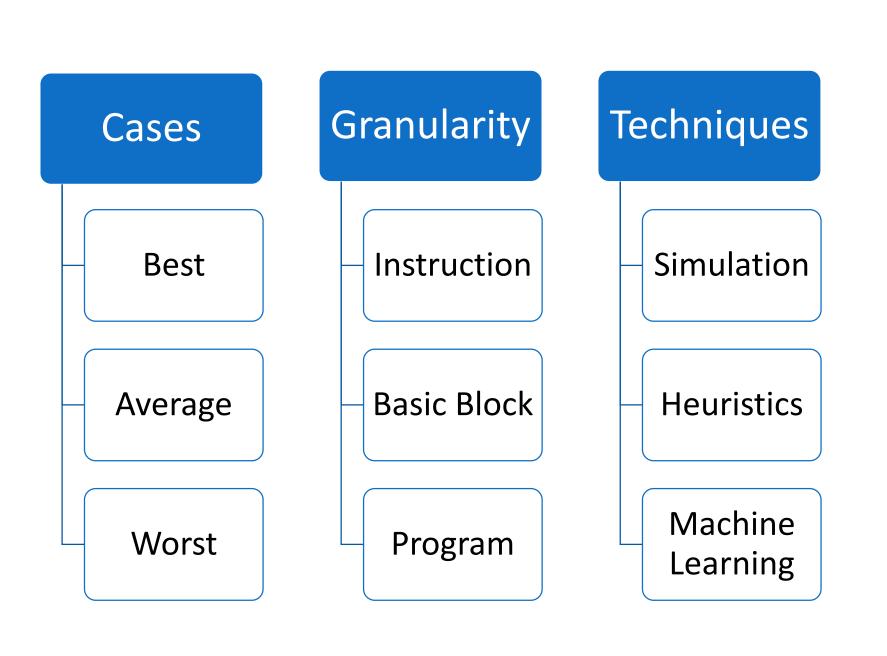


Figure 1 Execution time estimation classification

Challenges Machine of using Learning for timing estimation:

- Context-awareness (Cache and Pipline).
- Representativity of training data.
- Reliability of the estimations.

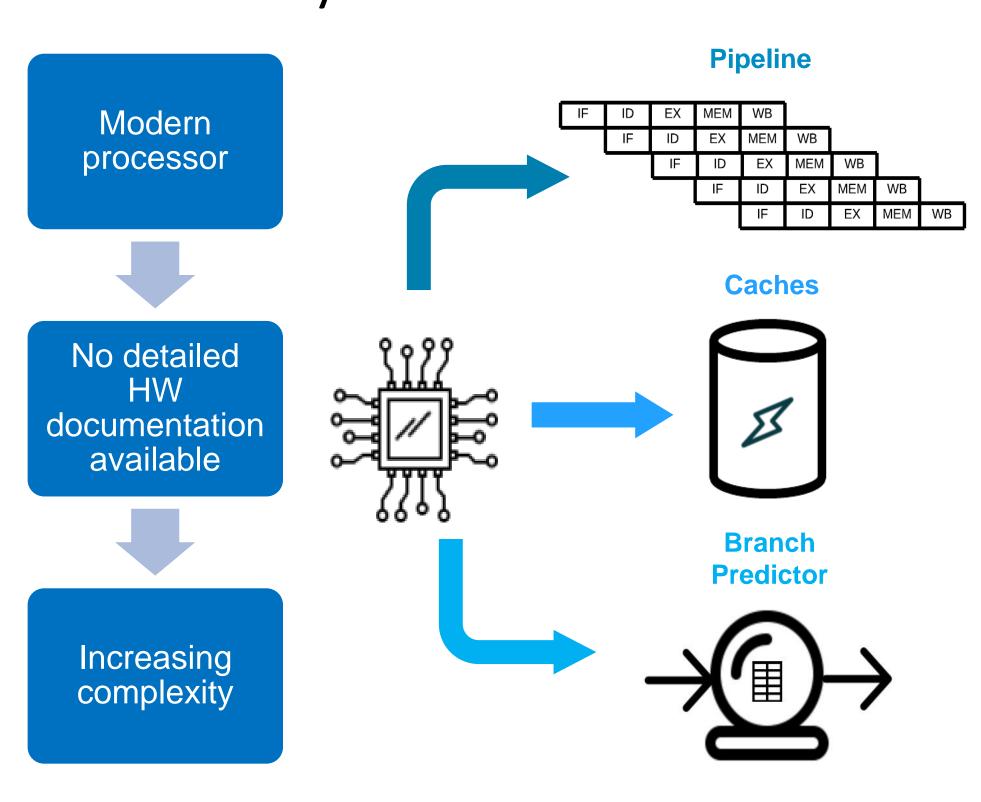
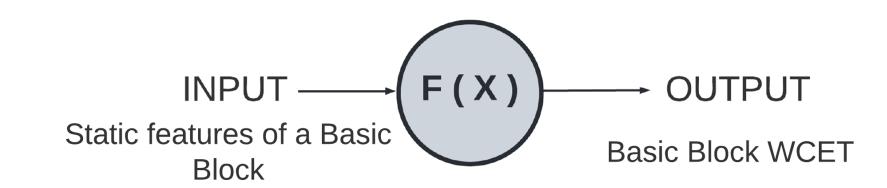


Figure 2 Challenges to estimate the execution time of modern processor

2. TIMING WORST CASE



WE-HML [1] (WCET Estimation using an Hybrid Machine-Learning based technique) estimates the WCET for processors that have caches.

- Learning phase: Training on Basic Block and WCET.
- Estimation phase: ILP for longest path combined with ML model.

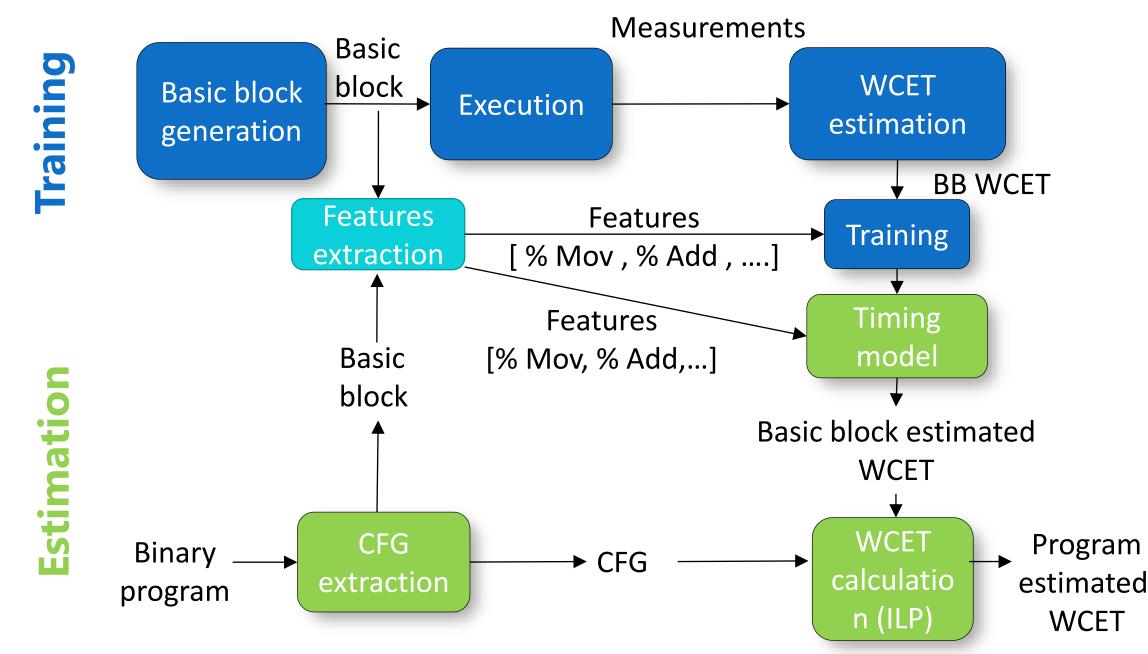
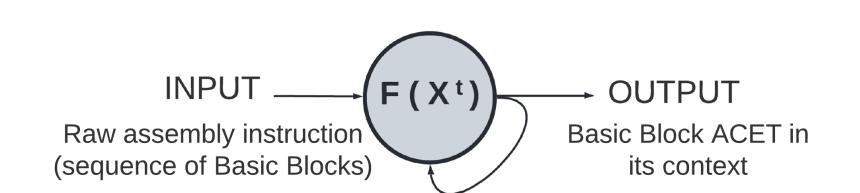


Figure 3 Training/Estimation workflow of WE-HML

3. TIMING AVERAGE CASE



- ITHEMAL [3] uses 2 stacked LSTMs layers to estimate the execution time for a BB in isolation.
- CATREEN [2] improves ITHEMAL to estimate the execution time of a BB in its context.
 - Instruction == Word.
 - Basic block == Sentence.
 - Sequence of basic blocks == Paragraph.

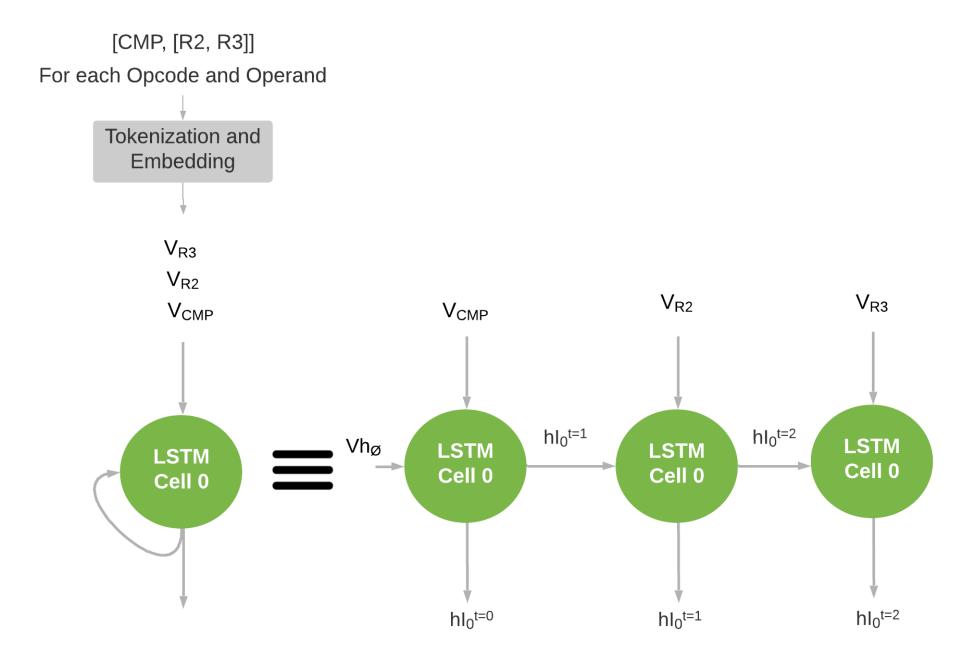


Figure 4 Unfolding of a LSTM cell of the instruction layer on a machine instruction

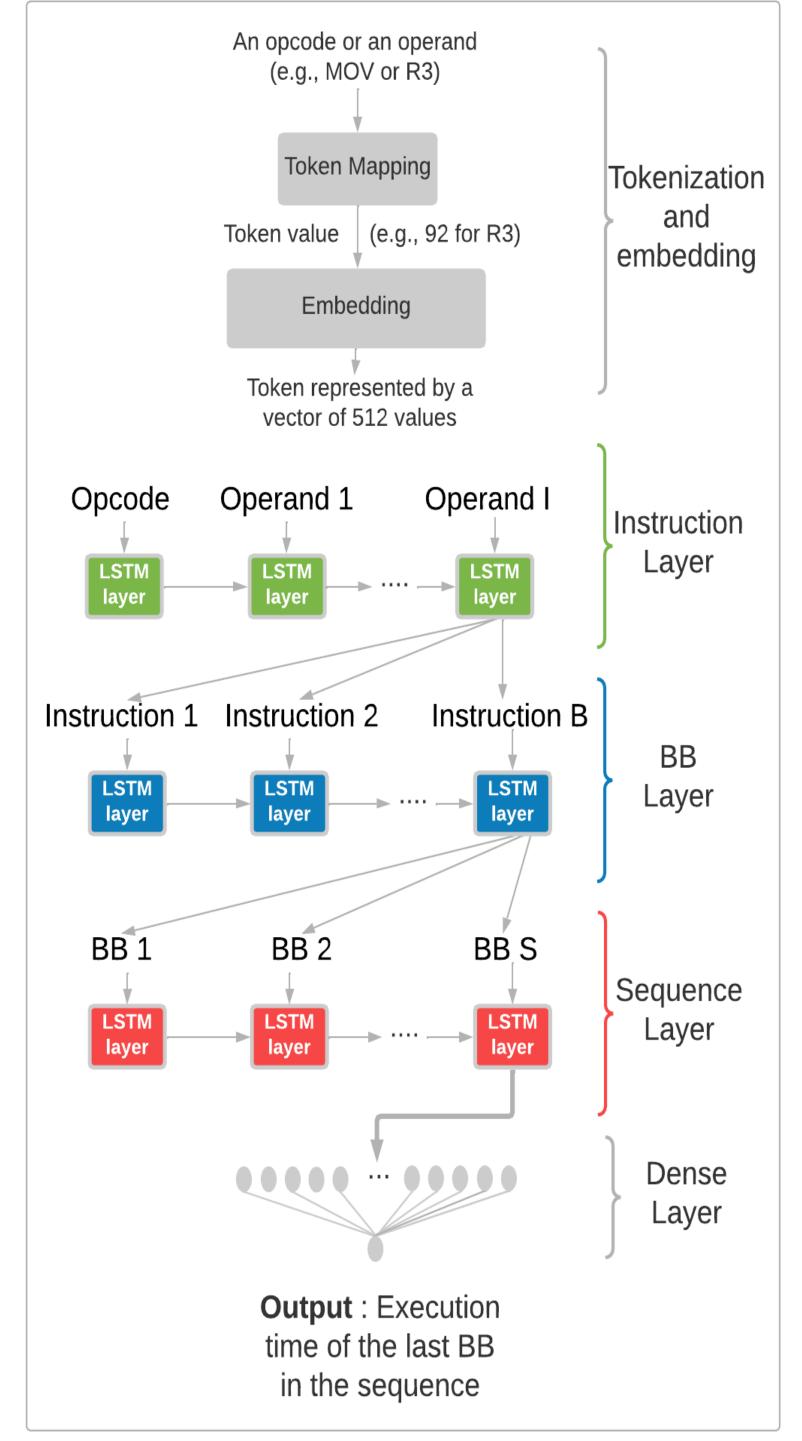


Figure 5 Architecture of CATREEN

4. RESULTS

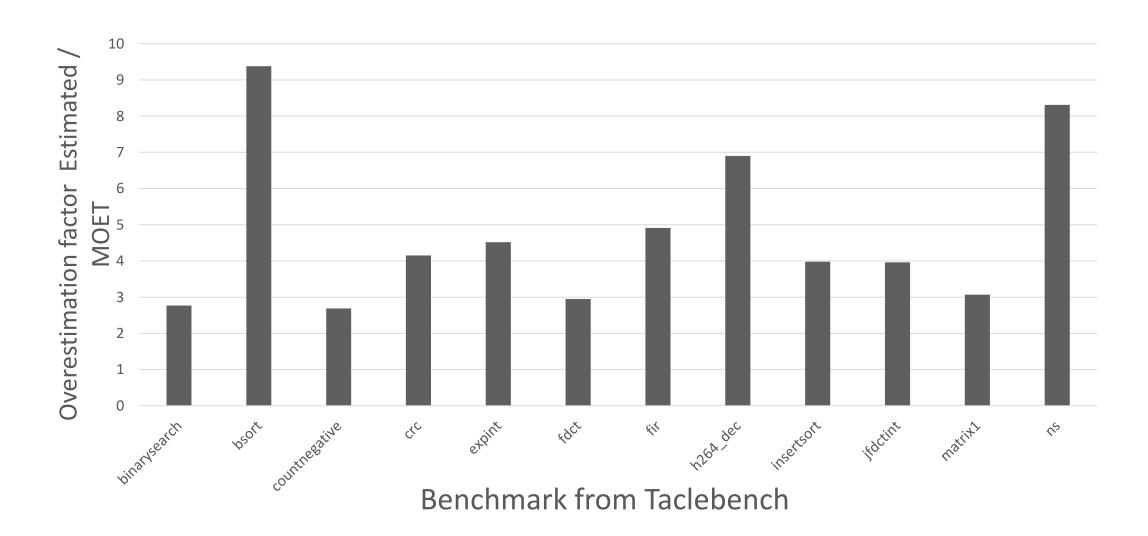


Figure 6 Estimated WCET WE-HML versus Maximum Observed Execution Time (MOET)

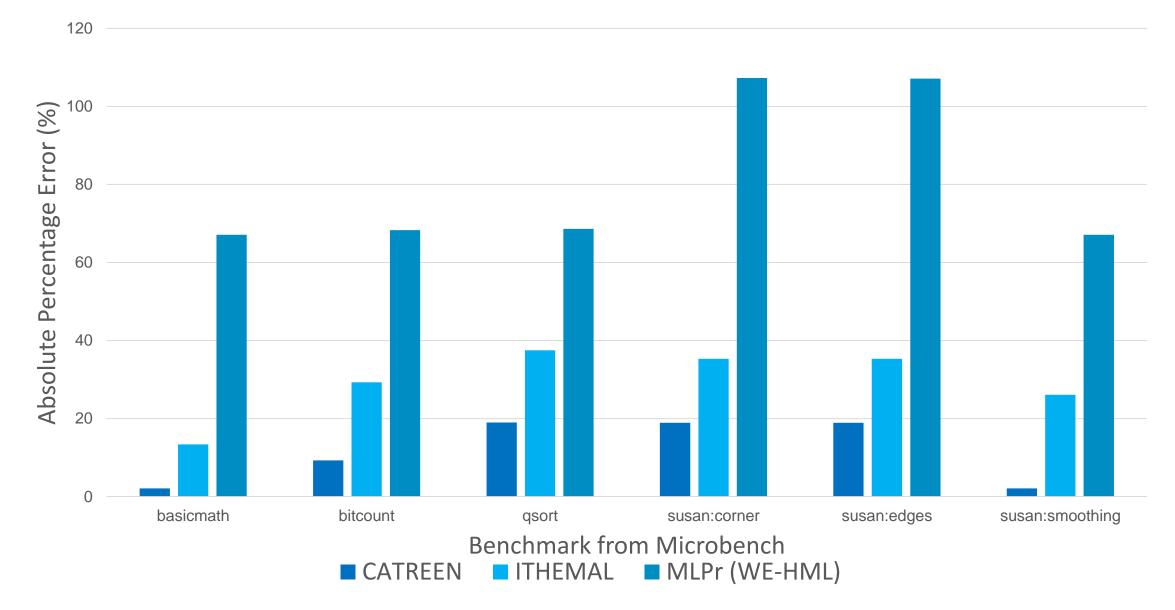
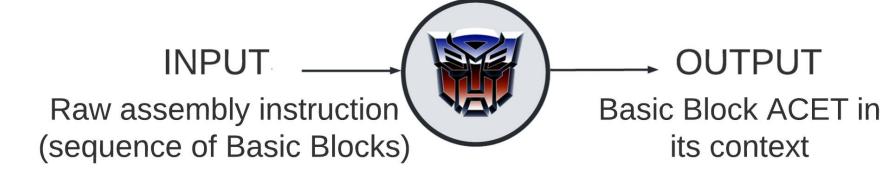


Figure 7 Absolute Percentage Error on MiBench for CATREEN, ITHEMAL and MLP regressor

5. PERSPECTIVE



 Transformers [4] are able to handle sequential data, but this is done in parallel, which drastically reduces both training and inference times.

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