

Towards Retail Stores Automation: 6-DOF Pose Estimation combining Deep Learning Object Detection and Dense Depth Alignment - Addendum

Virgile Foussereau, Iori Kumagai, Guillaume Caron

▶ To cite this version:

Virgile Foussereau, Iori Kumagai, Guillaume Caron. Towards Retail Stores Automation: 6-DOF Pose Estimation combining Deep Learning Object Detection and Dense Depth Alignment - Addendum. 2023. hal-04230973

HAL Id: hal-04230973 https://hal.science/hal-04230973v1

Preprint submitted on 6 Oct 2023

HAL is a multi-disciplinary open access archive for the deposit and dissemination of scientific research documents, whether they are published or not. The documents may come from teaching and research institutions in France or abroad, or from public or private research centers.

L'archive ouverte pluridisciplinaire **HAL**, est destinée au dépôt et à la diffusion de documents scientifiques de niveau recherche, publiés ou non, émanant des établissements d'enseignement et de recherche français ou étrangers, des laboratoires publics ou privés.

Towards Retail Stores Automation: 6-DOF Pose Estimation combining Deep Learning Object Detection and Dense Depth Alignment Addendum

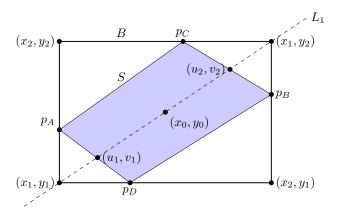
Virgile Foussereau^{1,2}, Iori Kumagai¹, Guillaume Caron^{1,3}

I. INTRODUCTION

This document is meant to serve as an addendum to [1]. The main purpose of this addendum is to provide a mathematical demonstration to show that given a convex shape S and its bounding box B, the center point is the only point guaranteed to be part of S. This justifies the choice made in [1] to use the bounding box center point as pose initialization for the detected object.

II. ADDENDUM

Proposition 1. We consider the bounding box B of a convex shape S in the plane. The center point of B is the only point guaranteed to be inside S.



Proof: We call G the set of points that are guaranteed to be inside a convex shape S given its bounding box B. We want to show that $G=(x_0,y_0)$ with (x_0,y_0) the center point of B.

\blacklozenge Uniqueness: First, we show that $G \subseteq (x_0, y_0)$.

We consider the four corners of B: $(x_1,y_1),(x_2,y_1),(x_1,y_2),(x_2,y_2)$. We consider only convex shapes with non-zero area, so we have $x_1 < x_2$ and $y_1 < y_2$.

³UPJV MIS Laboratory, Amiens, France.

Email: virgile.foussereau@polytechnique.org

- · The segment S_1 between (x_1,y_1) and (x_2,y_2) is a convex shape corresponding to the bounding box B, so $G \subseteq S_1$.
- · Likewise, the segment S_2 between (x_2, y_1) and (x_1, y_2) is a convex shape corresponding to the bounding box B, so $G \subseteq S_2$.

Therefore $G \subseteq S_1 \cap S_2$ and, as $S_1 \cap S_2 = (x_0, y_0)$, we have $G \subseteq (x_0, y_0)$.

\blacklozenge Existence: We want to show that $(x_0, y_0) \in G$. Let S be a convex shape with bounding box B. We have at least one point from S on each edge of B:

$$\mathbf{p_A} = (x_1, y_A) & y_1 \le y_A \le y_2 \\
 \mathbf{p_B} = (x_2, y_B) & x_1 \le x_B \le x_2 \\
 \mathbf{p_C} = (x_C, y_2) & y_1 \le y_C \le y_2 \\
 \mathbf{p_D} = (x_D, y_1) & x_1 \le x_D \le x_2$$

 $\mathbf{p_A}, \mathbf{p_B}, \mathbf{p_C}, \mathbf{p_D} \in S.$

Note that these points are not necessarily distinct. As S is convex, we have segment $[p_A, p_D] \subseteq S$.

- If $y_A = y_1$ or $x_D = x_1$, we directly have a point from S on line L_1 between (x_1, y_1) and (x_2, y_2) , namely (x_1, y_1) .
- · If $y_A>y_1$ and $x_D>x_1$, then the segment $[p_A,p_D]$ is not parallel to the line L_1 between (x_1,y_1) and (x_2,y_2) , as neither of the two points are on the line. We can write the equation of line L_1 as: $L_1(x)=\frac{y_2-y_1}{x_2-x_1}(x-x_1)+y_1$. As $L_1(x_1)=y_1$ and L_1 is strictly increasing we have:

$$y_A > L_1(x_1)$$
 and $y_1 < L_1(x_D)$,

meaning that $\mathbf{p_A}$ and $\mathbf{p_D}$ are not on the same side of L_1 . Therefore we obtain an intersection point $(u_1,v_1) \in [p_A,p_D] \cap L_1$. As S is convex, we also have $(u_1,v_1) \in S$. Let's write the equations defining u_1 and v_1 :

$$\exists \alpha, \beta \in [0, 1], \begin{cases} u_1 = (x_D - x_1)\alpha + x_1 = (x_2 - x_1)\beta + x_1 \\ v_1 = (y_1 - y_A)\alpha + y_A = (y_2 - y_1)\beta + y_1. \end{cases}$$

We can solve these equations to find α and β : First we express $\beta=\frac{x_D-x_1}{x_2-x_1}\alpha$. Then by substitution we have:

¹CNRS-AIST JRL (Joint Robotics Laboratory) IRL, National Institute of Advanced Industrial Science and Technology (AIST), Japan.

²Ecole Polytechnique, Palaiseau, France.

$$((y_2 - y_1)\frac{x_D - x_1}{x_2 - x_1} + y_A - y_1)\alpha = y_A - y_1$$

$$\Leftrightarrow \alpha = \frac{1}{1 + \frac{y_2 - y_1}{y_A - y_1} \frac{x_D - x_1}{x_2 - x_1}}$$

$$\Leftrightarrow \alpha = \frac{1}{1 + \frac{y_2 - y_1}{y_A - y_1} \frac{x_D - x_1}{x_2 - x_1}}.$$

Therefore we can express the value of v_1 :

$$v_1 = y_A - \frac{y_A - y_1}{1 + \frac{y_2 - y_1}{y_A - y_1} \frac{x_D - x_1}{x_2 - x_1}},$$

and find an upper bound:

$$\begin{split} v_1 &\leq y_A - \frac{y_A - y_1}{1 + \frac{y_2 - y_1}{y_A - y_1}} \\ &\leq y_A - \frac{(y_A - y_1)^2}{y_A + y_2 - 2y_1} \\ &\leq \frac{y_A^2 + y_A y_2 - 2y_A y_1 - y_A^2 + 2y_A y_1 - y_1^2}{y_A + y_2 - 2y_1} \\ &\leq \frac{y_A y_2 - y_1^2}{y_A + y_2 - 2y_1}. \end{split}$$

Let's define the function $f: y \longmapsto \frac{yy_2 - y_1^2}{y + y_2 - 2y_1}$ for $y\in [y_1,y_2].$ Then $f'(y)=\frac{y_2(y+y_2-2y_1)-yy_2+y_1^2}{(y+y_2-2y_1)^2}$ and:

$$f'(y) \ge 0$$

$$\Leftrightarrow y_2(y + y_2 - 2y_1) \ge yy_2 - y_1^2$$

$$\Leftrightarrow y_2^2 - 2y_1y_2 \ge -y_1^2$$

$$\Leftrightarrow (y_2 - y_1)^2 \ge 0$$

Therefore f is increasing on $[y_1,y_2]$. As $f(y_2)=\frac{y_2^2-y_1^2}{2(y_2-y_1)}=\frac{y_2+y_1}{2}=y_0$, we have that $v_1 \leq y_0$.

Likewise, we can find a point $(u_2, v_2) \in [\mathbf{p_C}, \mathbf{p_B}] \cap L_1$ with $(u_2, v_2) \in S$ and $v_2 \geq y_0$.

S is convex, so the segment $[(u_1, v_1), (u_2, v_2)]$ is a subset of S. As $(x_0, y_0), (u_1, v_1), (u_2, v_2)$ are three points of the line L_1 with $v_1 \leq y_0 \leq v_2$, we have $(x_0, y_0) \in [(u_1, v_1), (u_2, v_2)].$

Therefore, $(x_0, y_0) \in G$.

 \therefore We have shown that $G=(x_0,y_0)$.

REFERENCES

[1] V. Foussereau, I. Kumagai, and G. Caron, "Towards retail stores automation: 6-dof pose estimation combining deep learning object detection and dense depth alignment," in IEEE/SICE SII, 2024, pp.