

Using Hierarchical Approach to Speed-up RNS Base Extensions in Homomorphic Encryption Context

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Contents

- 1 Context and State-of-the-Art
- 2 Proposed Fast Hierarchical Base Extension
- 3 Implementation, Results and Comparisons
- 4 Conclusion

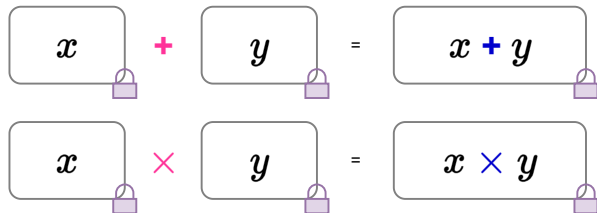
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Homomorphic Encryption [Gen09]

Homomorphic encryption (HE) allows to perform **computations over encrypted data** without the knowledge of the secret key

Solution for privacy-concerned applications: medical/machine learning



Huge cost: requires **numerous arithmetic operations** on **very large intermediate data**

⇒ **Arithmetic** is key for HE since it requires operations on very large data

Chosen HE solution: FV scheme [FV12]

The FV scheme handles huge polynomials:

- degree $n \in [2^{11}, 2^{17}]$
- with large coefficients in $\mathbb{Z}/q\mathbb{Z}$ with $\log_2(q) \in [55, 2090]$ bits

$$c = \boxed{c_0} + \boxed{c_1} x + \boxed{c_2} x^2 + \dots + \boxed{c_n} x^n$$

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The diagram illustrates the conversion of polynomial coefficients to RNS. Each coefficient c_i is shown in a yellow box, with an arrow labeled "RNS" pointing down to a blue box representing its RNS representation. The polynomial is shown as a sum of terms $c_i x^i$.

RNS is used for the **arithmetic on coefficients**

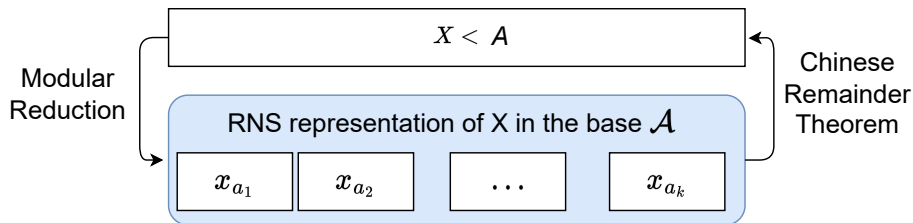
Residue Number System (RNS) [Gar59] [SV55]

RNS is a **non-positional representation system** based on the Chinese Remainder Theorem (CRT)

RNS Base: $\mathcal{A} = (a_1, \dots, a_k)$ tuple of coprime integers of size w bits called **moduli**, $\prod_{i=1}^k a_i = A$

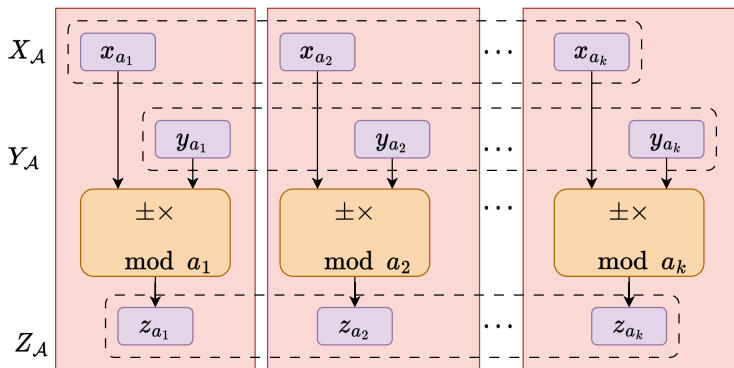
Representation of an integer X in the base \mathcal{A} :

$X_{\mathcal{A}} = (|X|_{a_1}, \dots, |X|_{a_k}) = (x_{a_1}, \dots, x_{a_k})$ where $|X|_{a_i} = X \bmod a_i$



Pros and cons

Pros: Operations $+$, $-$, \times computed **independently** over the residues
 \sim **only k small operations over the residues**
 \Rightarrow fast and parallel



Cons: Division, rounding and modular reduction are difficult to compute in RNS \Rightarrow intermediate operation: **Base Extension**

Base Extension

A base extension (BE) converts X in base \mathcal{A} into X in base \mathcal{B}

BE costs $\sim k^2$ operations

Most popular technique: computing the CRT in each moduli of the second base

CRT formula:

$$|X|_{b_j} = \left| \left| \sum_{i=1}^k |x_{a_i} \cdot \frac{a_i}{A}|_{a_i} \cdot \frac{A}{a_i} \right|_A \right|_{b_j} = \left| \left(\sum_{i=1}^k |x_{a_i} \cdot \frac{a_i}{A}|_{a_i} \cdot \frac{A}{a_i} \right) - hA \right|_{b_j}$$

Popular BE algorithms:

- Kawamura and al. [KKSS00] (approximate computation of h)
- Shenoy and Kumaresan [SK89] (requires specific conditions)

FV in RNS

Adaptations of FV in RNS:

- first adaptation of FV fully in RNS was proposed in [BEHZ16]
 - speed-up from 5 to 20 for the decryption
 - speed-up from 2 to 4 for the homomorphic multiplication
- variants in [HPS19] [ABVMA18] [ABPA⁺21] [KPZ21]

Difficult operations:

- roundings
- modular reductions

In the state-of-the-art, **half** of the homomorphic multiplication is spent doing base extension

Fast Base Extension (FBE)

[BEHZ16] proposed to compute these BE with a **Fast Base Extension** algorithm (FBE)

$$\text{FBE}(X, \mathcal{A}, \mathcal{B}) = \left| \left(\sum_{i=1}^k \left| x_{a_i} \cdot \frac{a_i}{A} \right|_{a_i} \cdot \frac{A}{a_i} \right) \right|_{b_j}$$

- Efficient because it **removes the costly modular reduction by A** in the CRT formula but gives an **approximate result**
- [BEHZ16] manages the approximation with some correction steps outside the BE

Hierarchical Base Extension (HBE)

[DBT19] proposed the **hierarchical** base extension: a **hierarchical version of Kawamura Base Extension** to speed-up ECC on FPGA

New notation: $\mathcal{A} = (a_1, \dots, a_k) \longrightarrow \mathcal{A} = \begin{pmatrix} a_{1,1} & \dots & a_{1,c} \\ \vdots & \ddots & \vdots \\ a_{r,1} & \dots & a_{r,c} \end{pmatrix}$

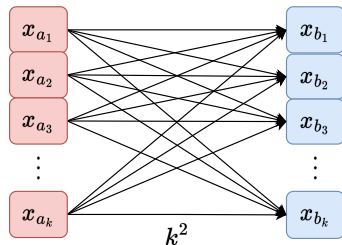
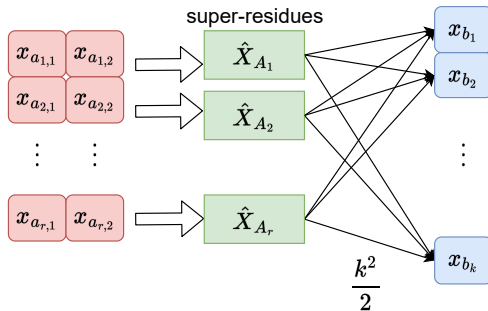
with $k = r \times c$

Idea:

- split the base of k moduli in r **sub-bases** of c moduli
- compute the CRT in each sub-base to create **super-residues**
- compute the CRT of the super-residues of base \mathcal{A} in base \mathcal{B}

In [DBT19], **$c = 2$**

Kawamura Base Extension:

HBE: $k = r \times c$ with $c = 2$ 

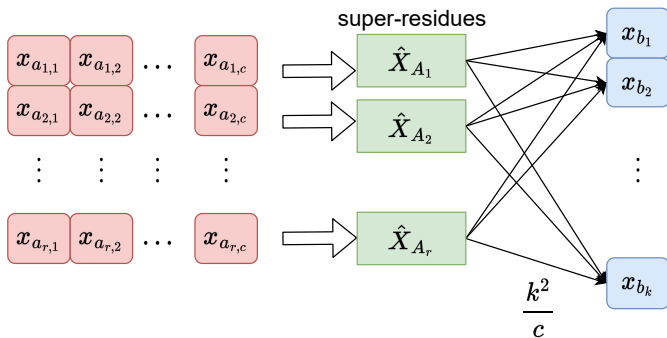
Contents

- 1 Context and State-of-the-Art
- 2 Proposed Fast Hierarchical Base Extension**
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Proposed Fast Hierarchical Base Extension (FHBE)

We adapt the **hierarchical approach** to **FBE** for software implementation of FV

We study the impact of the **value of c** on the computation cost using **prime** moduli



$$r = \frac{k}{c}$$

Algorithm 1: FBE [BEHZ16]

Input: X_A

Precomp.: $T_{a_i,j}, \forall i \in [1, r]$ and $\forall j \in [1, c]$,

$\left| \frac{A}{a_i} \right|_{b_l,j} \forall i \in [1, k], l \in [1, r], j \in [1, c]$

Output: $X + \alpha A$ in base \mathcal{B}

1 **for** i **from** 1 **to** r **parallel do**

2 **for** j **from** 1 **to** c **parallel do**

3 $\hat{x}_{a_i,j} \leftarrow \left| x_{a_i,j} \times T_{a_i,j} \right|_{a_i,j}$

4 **for** i **from** 1 **to** k **do**

5 **for** l **from** 1 **to** r **parallel do**

6 **for** j **from** 1 **to** c **parallel do**

7 $x_{b_l,j} \leftarrow$
 $\left| x_{b_l,j} + \hat{x}_{a_i} \times \left| \frac{A}{a_i} \right|_{b_l,j} \right|_{b_l,j}$

Algorithm 2: Proposed Fast Hierarchical BE (FHBE)

Input: X_A

Precomp.: $T_{a_i,j}, \overline{a_i,j} \forall i \in [1, r]$ and $\forall j \in [1, c]$,

$\left| \overline{A_i} \right|_{b_l,j} \forall i \in [1, r], \forall l \in [1, r]$ and $\forall j \in [1, c]$

Output: $X + \alpha A$ in base \mathcal{B}

1 **for** i **from** 1 **to** r **parallel do**

2 **for** j **from** 1 **to** c **parallel do**

3 $\hat{x}_{a_i,j} \leftarrow \left| x_{a_i,j} \times T_{a_i,j} \right|_{a_i,j}$

4 **for** i **from** 1 **to** r **parallel do**

5 $\hat{X}_{A_i} \leftarrow 0$

6 **for** j **from** 1 **to** c **do**

7 $\hat{X}_{A_i} \leftarrow \hat{X}_{A_i} + \hat{x}_{a_i,j} \times \overline{a_i,j}$ (no reduction)

8 **for** i **from** 1 **to** r **do**

9 **for** l **from** 1 **to** r **parallel do**

10 **for** j **from** 1 **to** c **parallel do**

11 $\hat{x}_{b_l,j,i} \leftarrow \left| \hat{X}_{A_i} \right|_{b_l,j}$

12 $x_{b_l,j} \leftarrow$
 $\left| x_{b_l,j} + \hat{x}_{b_l,j,i} \times \left| \overline{A_i} \right|_{b_l,j} \right|_{b_l,j}$

Cost Comparisons

FBE:

Number of operations:

- $k^2 + k$ modular multiplications on w bits

Stored precomputations:

- $k^2 + k$ stored precomputations of size w bits

FHBE:

Number of operations:

- $\frac{k^2}{c} + k$ modular multiplications on w bits
- $w \times (c - 1)w$ bits multiplications without reduction
- modular reductions from $cw + \lceil \log_2(c) \rceil$ to w bits

Stored precomputations:

- $\frac{k^2}{c} + k$ stored precomputations of size w bits

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Implementation

Implementation of our FHBE and the FBE algorithms:

- in C language using the GMP multiple-precision arithmetic library version 6.2.0
- GCC compiler version 9.4.0
- Linux Kernel 5.15 from Ubuntu distribution

Performance and memory cost evaluations performed on a Intel Core i7-9850H processor at 2.60GHz

We analyzed:

- the computation cost using the execution time on a single thread
- the pre-computation storage requirements

Evaluation Cases

To use FHBE, k must be divisible ($k = r \times c$)

This leads to two cases:

- k from [BEHZ16] is **divisible**: we use k for both FBE and FHBE
- k from [BEHZ16] is **prime**
 - we use k for FBE
 - we choose a close k with many divisors for FHBE (with the same security in number of bits)

Results when k is divisible

k : number of moduli

w : size of the moduli in bits

$$\log_2(q) = k \times w$$

The parameters (k, w) come from [BEHZ16]

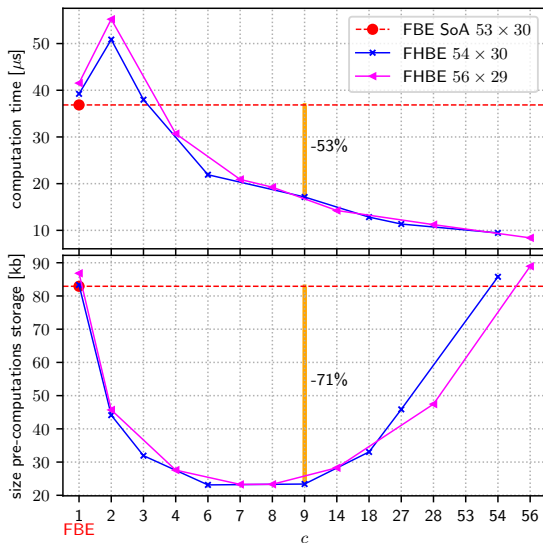
	$k \times w$	FBE	FHBE with c on line below						best gain
			2	3	4	5	6	13	
time [μ s]	12×62	2.74	3.47	2.72	2.35	-	1.96	-	28%
	26×30	10.21	12.67	-	-	-	-	4.26	58%
	25×62	9.53	-	-	-	6.61	-	-	30%
size [kb]	12×62	9.53	5.86	5.14	5.15	-	5.92	-	46%
	26×30	20.32	11.38	-	-	-	-	11.6	43%
	25×62	39.65	-	-	-	15.33	-	-	61%

Results when k is prime

In [BEHZ16],
 $(k, w) = (53, 30)$
 is proposed

53 is prime, then we use:

- $(54, 30)$ with
 $54 = 2 \times 3^3$
- $(56, 29)$ with
 $56 = 2^3 \times 7$



Contents

- 1 Context and State-of-the-Art
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Conclusion

FHBE, a hierarchical variant of the FBE algorithm has been proposed and implemented for software RNS implementations of the FV scheme

It reduces:

- up to 58% the computation cost
- up to 71% the storage requirement

Future prospect:

- optimized multi-core implementation
- complete homomorphic library

Thank you for your attention

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One popular HE solution: FV scheme [FV12]

FV: HE scheme based on the ring learning with error problem [LPR10]

Plain data: 1 polynomial of degree $n \in [2^{11}, 2^{17}]$ with coefficients in $\mathbb{Z}/t\mathbb{Z}$ with $t \geq 2$

Cipher data: 2 polynomials of degree $n \in [2^{11}, 2^{17}]$ with coefficients in $\mathbb{Z}/q\mathbb{Z}$ with $\log_2(q) \in [55, 2090]$ and $t < q$

$$c = \boxed{c_0} + \boxed{c_1} x + \boxed{c_2} x^2 + \dots + \boxed{c_n} x^n$$

total size : $n \times \log_2(q) \Rightarrow [112 \times 10^3, 274 \times 10^6]$ bits

[55,2090] bits

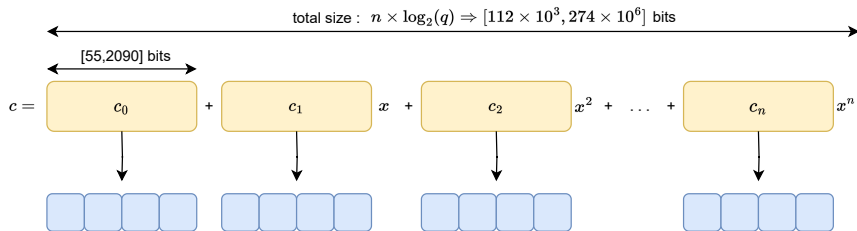
For: 256 B < message < 16 kB \Rightarrow 28 kB < cipher < 68 MB

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- Efficient because it **removes the costly modular reduction by A** in the CRT formula but gives an **approximate result**
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Cost of the BE for an homomorphic multiplication in FV RNS
(implementation results from [HPS19])

