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Refined Post-Impact Velocity Prediction for Torque-Controlled Flexible-Joint Robots

Camilo Andres Rey Arias¹, Wouter Weekers², Marco Morganti¹, Vincent Padois³, Alessandro Saccon²

Abstract—Predicting the post-impact velocity for torque-controlled flexible-joint robots enhances impact-aware control schemes which exploit intentional collisions for achieving dynamic robotic manipulation and locomotion. Compared to a previous approach based on a fully rigid-robot assumption, this paper shows how an improvement in the post-impact velocity prediction can be obtained by taking into account the joints’ motor inertias, transmission ratios, and low-level torque control gains, as well as the impact surface friction. The paper also proposes a more robust method to estimate the gross post-impact velocity profile from experimental data via a polynomial fit. The improvement of the new post-impact velocity prediction is illustrated by means of both numerical simulations as well as 50 experimental trials on a commercially available torque-controlled robot. The recorded impact data and prediction algorithms are shared openly for reproducibility and further research.

I. INTRODUCTION

IMPACT-AWARE robotics refers to the exploitation of intentional collisions for achieving dynamic manipulation and locomotion [1], [2]. This paradigm shift is envisioned to extend state-of-the-art physical interaction control approaches that resort to enforcing near-zero relative contact velocity between a robot and its environment, treating collisions as disturbances to be dealt with (cf.[3], [4]). This ambitious goal requires a new holistic framework including modeling [5], learning [6], planning [7], sensing [8], and control aspects [9], supported by collision-tolerant hardware [10]–[12].

Impact-aware control strategies have to account for velocity jumps induced by intentional collisions that occur along a trajectory. These jumps, when they are not addressed directly [9] or indirectly [13] by the control strategy, are seen as a sudden large disturbance in the system which results in poor tracking and even cause instability [14]. When employing an impact-aware strategy such as reference spreading [9], [15], [16], the availability of experimentally-validated post-impact velocity prediction models for robotic manipulators is of high relevance [5]. Other recent research in this direction, but for velocity-controlled robots, includes [17], [18].

In this work, we focus on post-impact prediction models with a single contact point, expanding on the seminal work [5]. In [5], impact maps based on readily available rigid-body robot models and nonsmooth impact laws are used to estimate the gross post-impact response of flexible joint

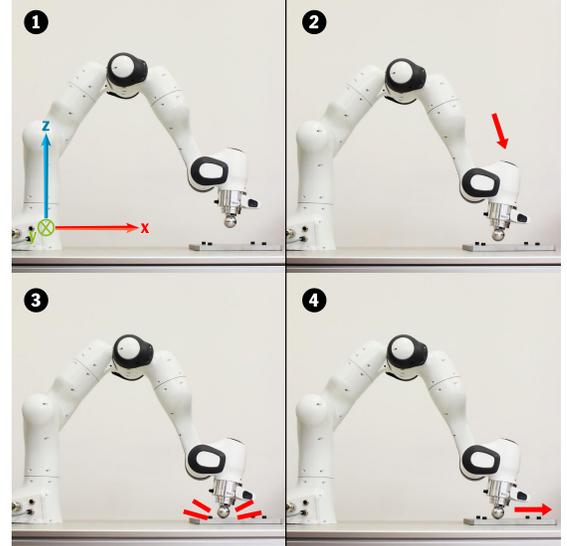


Fig. 1. Impact experiment example, recorded at Franka Emika: (1) The robot stands still at initial configuration; (2) The end-effector moves downwards and away from the robot base, as indicated by the red velocity arrow; (3) It impacts the steel plate; (4) After impact, it slightly bounces and then slides.

robots impacting a rigid surface. The predictions are evaluated against real experiments by means of a novel *quantitative comparison procedure* [5], derived by the idea that the rigid-robot response can be compared with real robot response by suitably neglecting the post-impact higher-frequency behavior of the non-rigid system. The rigid impact map proposed in [5] does not include any effect of the low-level joint torque controller. We show in this work that it is possible to include these effects in an equivalent rigid-robot model with an adapted nonsmooth impact law and that doing so the accuracy of the prediction increases. Furthermore, we also model tangential friction between the end-effector and the impacted surface. This additional modeling is straightforward and contributes to increase the prediction accuracy. In more detail, the contributions of this work are:

- 1) An improved post-impact velocity predictor, that incorporates the motor inertias, gear ratios, and low-level joint torque-control gains, as well as a tangential friction effects;
- 2) The experimental and numerical validation of the approach, showing the improvement with respect to two baseline approaches missing the tangential friction and low-level joint-torque control loop effects.
- 3) A post-impact velocity estimator to extract the rigid-robot post-impact response from recorded data. This

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estimator is based on a polynomial fitting procedure at position level and it is more robust in removing the post-impact oscillatory response than the one proposed in [5].

Our work has also clear potential to contribute to robot safety literature (cf. [19, equation (4)]), as our results show how the low-level torque control loop affects the effective mass at impact times. The recorded data of the 50 impact experiments [20], the code to compute the prediction and ground truth values of the post-impact velocity using the experimental data, and the illustrative 2D numerical simulation code [21] are openly available for reproducibility and further investigation. The experimental impact motions are not limited to planar motions as in [5], but they are fully 3D motions with changing impact surface locations and orientations. Figure 1 illustrates one such experiment.

This paper is structured as follows. Section II presents the dynamics of the system including the low-level joint torque controller, along with the derivation of the refined post-impact velocity predictor. A simulation study for numerical validation of the effectiveness of the predictor is presented in Section III. Section IV describes the setup for the impact experiments conducted to validate the accuracy of the predictor for a 7 degrees-of-freedom (DoF) robot, impacting a rigid surface placed in different locations and with different orientations. Finally, conclusions are drawn in Section V.

II. CONTACT MODELING AND DERIVATION OF THE REFINED PREDICTOR

This section summarizes the standard flexible-joint robot dynamic model in Section II-A. This is then enriched with a continuous contact model in Section II-B, used in Section III for illustrating the novel post-impact velocity predictor by means of numerical simulations. In Section II-C, the novel equivalent rigid-robot model and the adapted impact map that incorporates the motor inertias, gear ratios, low-level joint torque-control gains, and a tangential friction term are detailed.

A. Torque-controlled flexible-joint robot dynamics

Consider an n -degrees-of-freedom flexible-joint robot, whose dynamics can be described as (cf., e.g., [22], [23])

$$\boldsymbol{\tau} = \mathbf{K}(\boldsymbol{\theta} - \mathbf{q}), \quad (1)$$

$$\mathbf{M}(\mathbf{q})\ddot{\mathbf{q}} + \mathbf{h}(\mathbf{q}, \dot{\mathbf{q}}) = \boldsymbol{\tau} + \mathbf{D}\mathbf{K}^{-1}\dot{\boldsymbol{\tau}} + \boldsymbol{\tau}_{ext}, \quad (2)$$

$$\mathbf{B}_\rho\ddot{\boldsymbol{\theta}} + \boldsymbol{\tau} + \mathbf{D}\mathbf{K}^{-1}\dot{\boldsymbol{\tau}} = \boldsymbol{\tau}_{act}. \quad (3)$$

Here, $\mathbf{q} \in \mathbb{R}^n$ denotes the link-side joint positions, $\boldsymbol{\theta} \in \mathbb{R}^n$ denotes the motor positions including the gear reduction, $\mathbf{M} \in \mathbb{R}^{n \times n}$ the joint space inertia matrix, $\mathbf{h} \in \mathbb{R}^n$ the Coriolis, centrifugal, and gravity effects, $\mathbf{K} = \text{diag}(k_i) \in \mathbb{R}^{n \times n}$ the joint stiffness matrix, $\mathbf{D} = \text{diag}(d_i) \in \mathbb{R}^{n \times n}$ the joint damping matrix, $\boldsymbol{\tau}_{ext} \in \mathbb{R}^n$ the externally applied joint torques, $\mathbf{B}_\rho = \text{diag}(b_i) \in \mathbb{R}^{n \times n}$ the motor inertia matrix including the gear reduction, and

$$\boldsymbol{\tau}_{act} = \mathbf{B}_\rho\mathbf{B}_\theta^{-1}\mathbf{u} + (\mathbf{I}_n - \mathbf{B}_\rho\mathbf{B}_\theta^{-1})(\boldsymbol{\tau} + \mathbf{D}\mathbf{K}^{-1}\dot{\boldsymbol{\tau}}) \quad (4a)$$

$$= \mathbf{u} + \mathbf{K}_T(\mathbf{u} - \boldsymbol{\tau}) - \mathbf{K}_S\dot{\boldsymbol{\tau}} \quad (4b)$$

the actuation torques resulting from a PD + feed-forward low-level control loop, with $\mathbf{K}_T = \text{diag}(k_{T,i}) = \mathbf{B}_\rho\mathbf{B}_\theta^{-1} - \mathbf{I}_n$

a proportional torque gain matrix, $\mathbf{K}_S = \text{diag}(k_{S,i}) = \mathbf{K}_T\mathbf{D}\mathbf{K}^{-1}$ a derivative torque gain matrix, $\mathbf{u} \in \mathbb{R}^n$ the desired link-side torques resulting from a high-level controller, and $\mathbf{B}_\theta = \text{diag}(b_{\theta,i}) \in \mathbb{R}^{n \times n}$ a positive definite matrix corresponding to the targeted closed-loop behaviour of the joint torque, such that $b_{\theta,i} < b_i, i = \{1, \dots, n\}$. Note that, by substitution of (4) in (3), the motor-side dynamics is equivalently written as

$$\mathbf{B}_\theta\ddot{\boldsymbol{\theta}} + \boldsymbol{\tau} + \mathbf{D}\mathbf{K}^{-1}\dot{\boldsymbol{\tau}} = \mathbf{u}, \quad (5)$$

showing that the control parameter \mathbf{B}_θ can effectively be considered as a motor inertia matrix whose diagonal entries are reduced compared to those of \mathbf{B}_ρ .

B. Continuous contact model

Given the flexible-joint robot dynamics (1)-(3), the contact dynamics—including impacts—can be incorporated for numerical simulation purposes by adding a continuous contact model. This is a direct extension of what is called Model A in [5] to the case of a robot manipulator.

For reasons that will shortly be apparent, the exponentially-extended Hunt-Crossley model [24] is chosen as the specific continuous contact model. Similar to the conventional Hunt-Crossley model [25] used in [5], the exponentially-extended Hunt-Crossley model prevents non-physical force jumps when establishing contact with nonzero velocity. However, in addition to that, the exponentially-extended Hunt-Crossley model prevents non-physical sticky contact forces to occur upon forced separation at high velocity and is thus preferred here. Explicitly, the contact model for inelastic impacts is given by

$$\mathbf{f}_N = \begin{cases} 0, & \text{if } \delta < 0, \\ k_c\delta^\eta + d_c\delta^\eta\dot{\delta}, & \text{if } \delta \geq 0 \text{ and } \dot{\delta} \geq 0, \\ k_c \exp\left(\frac{d_c}{k_c}\dot{\delta}\right)\delta^\eta & \text{if } \delta \geq 0 \text{ and } \dot{\delta} < 0. \end{cases} \quad (6)$$

In (6), δ is the penetration depth, k_c is the nonlinear stiffness, d_c is the damping factor, and η is Hertz' geometry-dependent contact parameter. Given the expression for \mathbf{f}_N in (6), the contact and impact effects can be added to (2) by setting $\boldsymbol{\tau}_{ext} = \mathbf{J}_N(\mathbf{q})^\top \mathbf{f}_N$, where $\mathbf{J}_N(\mathbf{q})$ is the row of the contact Jacobian associated with the linear velocity in the contact normal direction.

C. Equivalent rigid-robot model and rigid impact map

A description of the rigid-joint robot dynamics based on the flexible-joint robot dynamics is used to predict the post-impact response via a rigid impact map (denoted as Model C in [5]). This model is obtained by substituting $\boldsymbol{\tau}$ in (2) by its expression as a function of \mathbf{u} , $\dot{\boldsymbol{\tau}}$, and $\ddot{\boldsymbol{\theta}}$ in (5), yielding

$$\mathbf{M}(\mathbf{q})\ddot{\mathbf{q}} + \mathbf{h}(\mathbf{q}, \dot{\mathbf{q}}) = \mathbf{u} - \mathbf{B}_\theta\ddot{\boldsymbol{\theta}} + \boldsymbol{\tau}_{ext}. \quad (7)$$

The above relationship is valid for any value of joint stiffness \mathbf{K} . Therefore, assuming that the limit $\mathbf{K} \rightarrow \infty$ would exist, implying also that $\ddot{\mathbf{q}} \equiv \ddot{\boldsymbol{\theta}}$, then one would obtain

$$(\mathbf{M}(\mathbf{q}) + \mathbf{B}_\theta)\ddot{\mathbf{q}} + \mathbf{h}(\mathbf{q}, \dot{\mathbf{q}}) = \mathbf{u} + \boldsymbol{\tau}_{ext}. \quad (8)$$

Equation (8), that we name *the rigid-joint robot model associated to the torque-controlled flexible-joint robot model* (1)-(4), has a mass matrix which includes the apparent motor

inertia \mathbf{B}_θ , that in turn depends on the actual motor inertia \mathbf{B}_ρ and the low-level torque control gain \mathbf{K}_T . Equation (8) has already appeared in [26, Chapter 5] in the context of singular perturbation analysis of the torque-controlled flexible-joint robot dynamics (1)-(4). However, no contact dynamics was included in [26, Chapter 5] and a formal proof of the derivation of the reduced order model (8) from singular perturbation theory with intermittent contacts and impacts is left for future investigation (a possible direction would be to explore the results presented in [27]). The observation that the mass matrix is corrected by the apparent motor inertia is important for the results discussed in Sections III and IV. However, it is important to recall that the rigid-joint robot model (8) is derived under the assumptions that (i) the low-level control loop (4) reduces the motor dynamics (3) to (5), and (ii) the motor-side joint accelerations $\ddot{\theta}$ are equivalent to the link-side joint accelerations $\ddot{\mathbf{q}}$. The validity of these assumptions especially under hard impacts is unclear, due to the short time scale typically associated with impacts (typically a few milliseconds) and the finite bandwidth of the low-level control loop. Therefore, in Sections III and IV, extensive numerical and experimental validation is performed to assess the ability of the rigid-robot model (8) to capture the *gross* velocity jump of the model (1)-(4) after an impact, without explicitly modeling the flexible joint dynamics.

The rest of this subsection is devoted to the derivation of the impact map corresponding to the rigid-joint robot model expressed by (8), following the standard approach in nonsmooth mechanics [28], [29]. To this end we start with the following impact equation (cf. [5] for more details)

$$\mathbf{M}_\theta(\dot{\mathbf{q}}^+ - \dot{\mathbf{q}}^-) = \mathbf{J}_N^\top \boldsymbol{\Lambda}_N + \mathbf{J}_T^\top \boldsymbol{\Lambda}_T, \quad (9)$$

where $\mathbf{M}_\theta = \mathbf{M}(\mathbf{q}) + \mathbf{B}_\theta$, $\boldsymbol{\Lambda}_N$ and $\boldsymbol{\Lambda}_T$ represent the normal and tangential impulsive forces, $\dot{\mathbf{q}}^+ \in \mathbb{R}^n$ the post-impact joint velocity, $\dot{\mathbf{q}}^- \in \mathbb{R}^n$ the ante-impact joint velocity. Equation (9) can be simplified using the definition of the frictional force

$$\boldsymbol{\Lambda}_T = -\mu \mathbf{u}_T \boldsymbol{\Lambda}_N, \quad (10)$$

with μ the friction coefficient and \mathbf{u}_T the 2-dimensional direction of the frictional force determined using the ante-impact Cartesian velocity along the xy -plane, \mathbf{v}_{xy}^- , as

$$\mathbf{u}_T = \frac{\mathbf{v}_{xy}^-}{\|\mathbf{v}_{xy}^-\|}. \quad (11)$$

Substituting (10) into (9), we obtain

$$\mathbf{M}_\theta(\dot{\mathbf{q}}^+ - \dot{\mathbf{q}}^-) = (\mathbf{J}_N^\top - \mu \mathbf{J}_T^\top \mathbf{u}_T) \boldsymbol{\Lambda}_N, \quad (12)$$

or equivalently

$$\dot{\mathbf{q}}^+ = \dot{\mathbf{q}}^- + \mathbf{M}_\theta^{-1} \tilde{\mathbf{J}}_\mu^\top \boldsymbol{\Lambda}_N, \quad (13)$$

where $\tilde{\mathbf{J}}_\mu$ is defined as $\mathbf{J}_N - \mu \mathbf{J}_T^\top \mathbf{u}_T$. Considering a perfectly inelastic impact law in the Cartesian space

$$\mathbf{J}_N \dot{\mathbf{q}}^+ = 0, \quad (14)$$

and substituting (13) into (14), we get

$$\boldsymbol{\Lambda}_N = -(\mathbf{J}_N \mathbf{M}_\theta^{-1} \tilde{\mathbf{J}}_\mu^\top)^{-1} \mathbf{J}_N \dot{\mathbf{q}}^-. \quad (15)$$

Finally, substituting (15) into (13) leads to the post-impact velocity predictor that we will use in this work

$$\dot{\mathbf{q}}^+ = \left[\mathbf{I}_7 - \mathbf{M}_\theta^{-1} \tilde{\mathbf{J}}_\mu^\top (\mathbf{J}_N \mathbf{M}_\theta^{-1} \tilde{\mathbf{J}}_\mu^\top)^{-1} \mathbf{J}_N \right] \dot{\mathbf{q}}^-. \quad (16)$$

Compared to the original expression for the post-impact velocity predictor in [5, Equation (5)], (16) contains two additional effects: first, the explicit dependence on \mathbf{K}_T and \mathbf{B}_ρ appearing via the mass matrix \mathbf{M}_θ ; second, the effect of tangential friction via the coefficient μ .

III. RIGID-ROBOT MODEL VALIDATION

This section is devoted to present numerical evidence that the rigid-robot model (8) associated with the flexible-joint robot with joint-torque control (1)-(4) is able to accurately predict the gross velocity jump after an impact. More precisely, the post-impact velocity prediction is obtained by employing the rigid-robot impact map (16) with $\mu = 0$ (for simplicity).

In this simulation study, we consider a planar RRR-manipulator, based on joints 2, 4, and 6 of the Franka Emika robot. We use a task-based QP controller with a sample rate of 1 kHz to generate the desired joint torques \mathbf{u} needed to follow a linear trajectory from an initial point to a point below the contact surface, to impact the surface with a desired impact velocity and approach angle. The low-level control-loop (4), which is implemented with a sample rate of 4 kHz (mimicking the robot's internal low-level torque controller), uses the desired joint torques \mathbf{u} to compute the real actuation torques based on the motor accelerations and the measured joint torques. The torque measurements are filtered with a first-order low-pass filter with a cut-off frequency of 300 Hz in order to include the lag effect that the sensors add on the real robot. The link lengths l_i , masses m_i , rotational inertias I_i , and center of mass positions $(c_{x,i}, c_{y,i})$, $i = \{1, 2, 3\}$, are determined by lumping the corresponding parameters identified in [30] of the Franka Emika robot for the 1) second and third, 2) fourth and fifth, and 3) sixth, seventh and end-effector links. The resulting parameters, along with several others used in the simulations [21], are summarized in Table I.

The simulations clearly support the claim that the rigid-joint robot model (8) with the impact map (16) is capable of capturing the main post-impact response of a flexible-joint robot, as long as the right inertia matrix $\mathbf{M}_\theta = \mathbf{M} + \mathbf{B}_\theta$ is used. In particular, the following two key observations can be made.

TABLE I
PLANAR RRR-ROBOT SIMULATION PARAMETERS

Link/Joint number \rightarrow	1	2	3	Units \downarrow
m_i	3.8755	4.8138	2.7481	[kg]
I_i	0.0977	0.3804	0.0490	[kg·m ²]
$c_{x,i}$	-0.1152	-0.2173	-0.0928	[m]
$c_{y,i}$	0.0320	0.0274	0.0408	[m]
l_i	0.327	0.393	0.167	[m]
d_i	15	15	10	[Nm·s/rad]
k_i	15·10 ³	15·10 ³	10·10 ³	[Nm/rad]
b_i	0.6	0.45	0.2	[kg·m ²]
$b_{\theta,i}$	0.15	0.1125	0.05	[kg·m ²]
η		1.5		[-]
k_c		3.2·10 ⁹		[N/m ⁷]
d_c		3.2·10 ¹²		[N·s/m ⁷⁺¹]

First, the magnitude of the velocity jump observed for the associated rigid-robot model closely resembles the magnitude of the velocity jump of the flexible-joint model with continuous contact. Second, the flexible-joint model response oscillates around the response of the rigid-robot model. To illustrate these facts on a specific simulation, the joint velocities for the representative impact scenario with an approach angle of 30 degrees with respect to the horizontal plane and an impact velocity of 0.1 m/s in the direction of motion visualized in Figure 2 are shown in Figure 3. Besides the aforementioned observations, simulations with different inertia matrices in the impact map (using \mathbf{M} , $\mathbf{M} + \mathbf{B}_\theta$, or $\mathbf{M} + \mathbf{B}_\rho$ as values for \mathbf{M}_θ in (16)) show that using $\mathbf{M}_\theta = \mathbf{M} + \mathbf{B}_\theta$ indeed leads to the most accurate rigid-robot model. Comparing the different post-impact responses one observes that the magnitude of the velocity jump does not match the velocity jump of the flexible-joint model in case \mathbf{M} or $\mathbf{M} + \mathbf{B}_\rho$ are used, as shown in Figure 3, nor does the resulting post-impact response in these cases describe the response around which the flexible-joint model oscillates.

IV. EXPERIMENTAL VALIDATION

In the following, given the numerical evidence provided in Section III, we detail the validation of the post-impact velocity predictor (16) on experimental data, including the new method to extract the equivalent rigid body post-impact motion from post-impact oscillatory responses. These validation results provide an indication of the expectable accuracy, together with two ablation studies showing the importance of choosing the correct mass matrix (recall the $\mathbf{M} + \mathbf{B}_\rho$ vs. $\mathbf{M} + \mathbf{B}_\theta$ discussion in the previous section) as well as the relevance of accounting for a tangential friction force, via friction coefficient μ in (16).

A set of 50 experiments was recorded where a 7 DoF Franka Emika robot arm with a spherical aluminum end-effector impacted a horizontal plate made of steel, as illustrated by the sequence shown in Figure 1. During the recording process 10 different initial robot configurations along with the

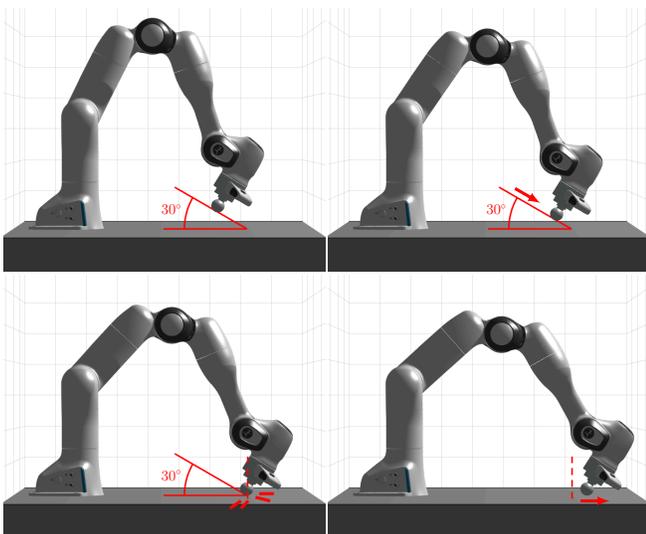


Fig. 2. Simulated impact scenario with an approach angle of 30 degrees and an impact velocity of 0.1 m/s. Time evolves from left to right, and from top to bottom. The impact location is indicated by the vertical dashed line.

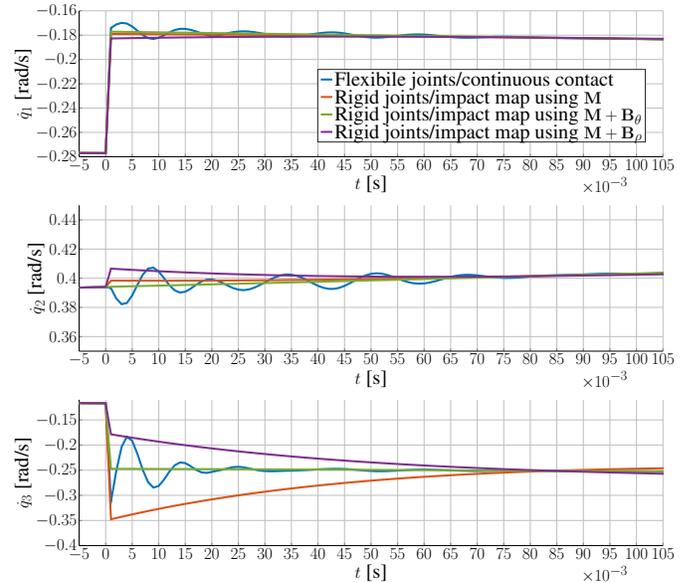


Fig. 3. Comparison of the post-impact joint velocities for a flexible-joint robot with a continuous contact model and three instances of a rigid-joint robot with different inertia matrices for the impact map (impact as in Figure 2). Results obtained with $\mathbf{M} + \mathbf{B}_\theta$ yield the best asymptotic behaviour w.r.t. the flexible joints + continuous contact model which serves as a reference.

respective virtual force were set. This virtual force applied at the end-effector is transformed via the end-effector Jacobian to joint-torque commands, which are then sent to the robot via the Franka Control Interface (FCI) ⁴. The virtual force is removed before impact, causing the robot to move freely towards the steel plate under pure gravity compensation and thus being influenced during impact only by the low-level torque control loop at 4 kHz, but not by any external higher-level controller. The impact causes a jump in the velocity signal, with a post-impact response with short-lived oscillations, as illustrated by the joint velocity of a representative impact experiment in Figure 4. These oscillations damp out after about 100 ms, after which the arm continues to move until being stopped by friction in both its own joints and the contact with the surface.

For each of the 10 sets of initial conditions, where each set defines an experiment type, 5 repetitions were run in order to prove the repeatability of the experiment type and little sensitivity of the prediction for very similar responses. These 10 groups of experiments can be subdivided in three main subtypes depending on motion direction, each in turn subdivided according to different end-effector orientations. An overview of all types of experiments and additional details are given in Table II.

A. Impact detection and post-impact velocity estimate

A practical offline impact detector was implemented for the automatic identification of the impact time, to avoid manual data annotation. The detector identifies sharp changes in the joint velocity, \dot{q} , using a joint acceleration estimate, computed using central differences to eliminate phase lag.

The detector was applied in parallel to joints 1 to 6 because it often retrieved false positives when applied to joint 7. From

⁴Further details on <https://frankaemika.github.io/docs/overview.html>.

TABLE II
TYPES OF PERFORMED IMPACT EXPERIMENTS (EACH REPEATED 5 TIMES), WITH DIFFERENT MOTION DIRECTIONS AND ORIENTATIONS (ROTATIONS) PRIOR TO IMPACT. THE MOTION DIRECTION IS DEFINED W.R.T. THE BASE FRAME DISPLAYED IN FIGURE 1, WHEREAS THE ORIENTATION IS DEFINED W.R.T. A FRAME LOCATED AT THE CENTER OF THE END-EFFECTOR SPHERE AND ALIGNED WITH THE BASE FRAME

Experiment Type	Motion Direction	End-Effector Orientation
1	Forward (positive direction along x -axis)	-30° about y -axis
2		-20° about y -axis
3		-10° about y -axis
4		z -axis aligned with gravity
5	Backward (negative direction along x -axis)	30° about y -axis
6		20° about y -axis
7		10° about y -axis
8		z -axis aligned with gravity
9	Lateral (negative direction along y -axis)	-30° about x -axis
10		z -axis aligned with gravity

the six estimates the one that happens the earliest was selected, and the impact time was assumed to be the same for the seven joints.

In regard to the impact time detection, this study also revealed that different joints exhibit a gradual lag in the time of impact, with joints farther from the impact surface presenting a larger lag. The simplifying modeling assumption that velocity is jumping at each joint at the same time is therefore not fully satisfied at millisecond scale and, therefore, having picked for simplicity just one impact moment, one can see small inaccuracies as visible in Figure 4. Therein, the selected impact time used for polynomial fitting in all joints is slightly delayed with respect to when the velocity really starts to change for the specific joint 6. This leads to small inaccuracies in extracting the ante- and post-impact velocities \hat{q}^- and \hat{q}^+ for some joints, that are however at par with average velocity prediction errors ($\approx 1^\circ/s$ according to the error definition in the following subsection) and therefore have been deemed not worth of further refinement.

Following the approach that was proposed in [5], we are mainly interested in predicting the gross velocity jump after an impact, because that is the needed information for accurate feedforward generation for reference-spreading impact-aware control [9] and aim-aware collision-monitoring [8]. Therefore, we need a method to filter out the impact-induced oscillations shown, e.g., in Figure 4, and keeping lower frequency content. Differently from [5], where a nonlinear least-square fitting was performed on the velocity signal, here a simpler and more robust approach based on a polynomial least-squares fit on the post-impact joint position time signal is used. The gross velocity jump is estimated by simply evaluating the derivative of the fitted polynomial at the estimated impact time.

Given the time-scale of the post-impact oscillation at hand, the fitting is applied over a window that spans 100 ms, starting at the estimated impact time. This window was selected as a result of the qualitative analysis of the velocity signals throughout the 50 recorded experiments, that showed that 100 ms does correspond in all cases to the approximate duration of the oscillations present in the post-impact response of the robot (cf. oscillations in Figure 4). We have found that a third order polynomial is sufficient in capturing the evolution of joint position trajectories.

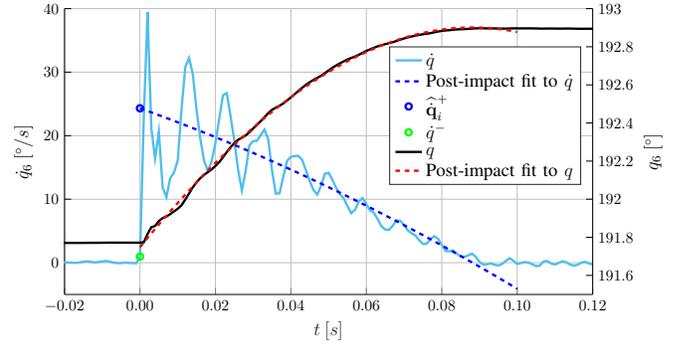


Fig. 4. Joint velocity of joint 6 for a representative impact experiment (type 1 in Table II), together with the joint position q (black line), post-impact polynomial fit and its derivative (dashed lines), and gross velocity jump estimation \hat{q}_i^+ .

As in [5], the gross velocity jump estimation provided by the polynomial least-squares fit on the position data is used as ground truth in the assessment of the prediction accuracy as explained later in detail.

B. Selection of motor inertia constant

The numerical validation presented in Section III shows that using $\mathbf{M} + \mathbf{B}_\theta$ as the inertia matrix within the post-impact velocity predictor delivers the most accurate results. In the following, we provide experimental evidence that this is indeed the case, showing that the naïve choice of using $\mathbf{M} + \mathbf{B}_\rho$ leads to worse results (as well as using \mathbf{M} , a fact that was not understood in [5]).

The results of the prediction over the whole set of 50 experiments were assessed based on the *quantitative comparison procedure* proposed in [5, Section IV] that enables a quantitative evaluation of the prediction by comparing the experimental post-impact data, containing oscillations, and the post-impact velocity estimated by the predictor derived using nonsmooth mechanics theory. In this comparison we used the absolute error metric

$$e_i = |\hat{\mathbf{q}}_i^+ - \hat{\mathbf{q}}_i^+|, \quad (17)$$

where, for each joint i , $\hat{\mathbf{q}}_i^+$ is the *virtual rigid-body post-impact velocity* obtained via the polynomial fit procedure of Section IV-A on experimental data and $\hat{\mathbf{q}}_i^+$ is the *predicted rigid-robot post impact velocity* for joint i obtained via (16).

The influence of the selected dynamic model motor inertia on the prediction of the post-impact velocity can be assessed quantitatively joint-wise. Comparing the mean values obtained for the experiments confirmed that the prediction based on \mathbf{B}_θ is more accurate overall than the prediction based on \mathbf{B}_ρ . This means that the predictions using \mathbf{B}_θ are in general closer to the post-impact velocity obtained via the polynomial fit, as illustrated by the representative results shown in Figure 5, where an experiment of type 1, see Table II, is depicted. In both predictions, surface friction at impact is accounted for (the importance and effect of surface friction on the post-impact velocity prediction will be discussed later).

For each of the 10 types of experiments reported in Table II, a comparison of the absolute prediction error using \mathbf{B}_θ and

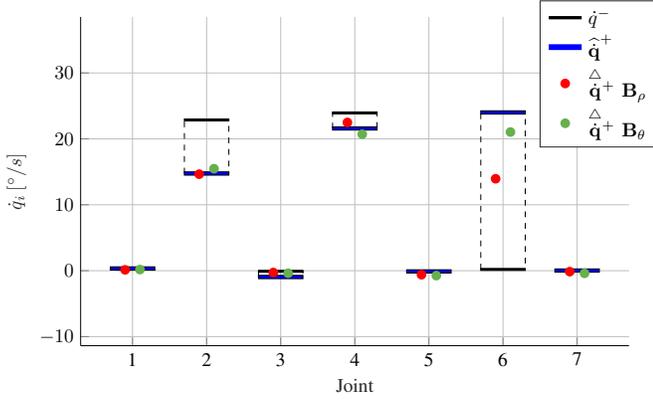


Fig. 5. Mean values of the virtual rigid-body post-impact velocity, $\hat{\mathbf{q}}^+$ (blue line), the measured ante-impact velocity, $\dot{\mathbf{q}}^-$ (black line), and the predictions, $\hat{\mathbf{q}}^+$, for joints 1 to 7 using either $\mathbf{M}_\theta = \mathbf{M} + \mathbf{B}_\theta$ (green) or $\mathbf{M}_\rho = \mathbf{M} + \mathbf{B}_\rho$ (red) (averaged over 5 experiments of type 1, see Table II).

\mathbf{B}_ρ is reported in Table III. The errors are averaged over the 5 experiment repetitions. The table shows that for most joints there is not a significant difference in the absolute prediction error when using \mathbf{B}_θ and \mathbf{B}_ρ in (16). We have highlighted the cells in the table where the difference between the magnitudes of the absolute error in the predictions for \mathbf{B}_θ and \mathbf{B}_ρ goes over a threshold of $1.0^\circ/s$. These cells represent the essential differences. This threshold is selected based on a qualitative analysis of plots such as the one displayed in Figure 5, where differences below $1.0^\circ/s$ are hardly noticeable. For error prediction differences above this threshold, we highlight in green the case where the prediction based on \mathbf{B}_θ outperforms that of using \mathbf{B}_ρ and in red the opposite case.

Although there is not a significant difference in the prediction accuracy when considering all joints, for joint 6, which as expected is the most affected by the impact, the inclusion of \mathbf{B}_θ in the predictor improves the accuracy by at least a factor of ≈ 2 (1.88) for all experiments where the difference in the prediction is significant (7 out of 10). This provides evidence that a prediction based on \mathbf{B}_θ is to be preferred over a prediction based on \mathbf{B}_ρ . To provide the reader with the ability to also assess the relative error in the prediction, Table III provides, besides the absolute error, the ante- and post-impact velocities extracted from experimental data.

It has to be reported that the prediction based on \mathbf{B}_θ appears sometimes (5 out of 10 experiments) to worsen the prediction for joint 5, with an error difference of about $2^\circ/s$ (red cells in the respective column of Table III). Our claim is that (this joint's) motor static friction—currently not accounted for in our nonsmooth modeling—plays a role in this apparent inconsistency, but a thorough investigation of this fact is left for further research. This decrease in prediction accuracy for joint 5 is however a smaller effect when compared with the gain in prediction accuracy that one obtains in joint 6.

C. Robot-surface tangential Coulomb friction

A value of 0.3 was identified for the friction coefficient between the spherical aluminum end-effector and the impacted steel plate. This parameter was tuned through the minimization

of the prediction error for one of the experiments (type 4 in Table II) as a function of the selected friction coefficient included in $\tilde{\mathbf{J}}_\mu$ for the predictor expression (16). The friction coefficient retrieved by the optimization was the same using either of the two model motor inertia constants, i.e., either \mathbf{B}_θ or \mathbf{B}_ρ . Moreover, the identified magnitude of the friction coefficient was verified using a force gauge, by fixating one end to the spherical aluminum end-effector and pulling from the other end of the gauge. This measurement provided a similar value (difference below 10%).

The tuning of the friction coefficient already shows that a minimum is obtained at a value that is different from zero, but in order to provide evidence that the addition of friction to the impact modeling is providing a substantial increase in prediction accuracy, we report the prediction errors corresponding to the case where no friction is considered ($\mu = 0$) and the one where $\mu = 0.3$. In both predictions we employed $\mathbf{M}_\theta = \mathbf{M} + \mathbf{B}_\theta$ as the inertia matrix.

The predictions including friction are much closer to the virtual rigid-body post-impact velocity obtained in experiments, as illustrated by the representative mean results of the experiments of type 4 in Figure 6. In this figure, the green dots representing the predictions with friction are closer to the virtual rigid-body post-impact velocity, shown in blue, than the predictions without friction, shown in red. Furthermore, a comparison of the average absolute prediction error with and without friction shows that the inclusion of the tangential Coulomb friction term significantly improves its accuracy, as illustrated by the values provided in Table IV. The absolute prediction error is defined, as before, according to (17).

Cells highlighted in green indicate a significantly better performance ($> 1.0^\circ/s$) of the predictor that accounts for friction, and cells in red indicate that the opposite is true. In this table it can be observed that the most extreme differences occur in joint 6, where the maximum error is $6.62^\circ/s$ with friction and $19.58^\circ/s$ without it. This constitutes a 66% reduction in the prediction error. This comparison shows that the inclusion of the tangential Coulomb friction term significantly improves the prediction accuracy, in almost all cases.

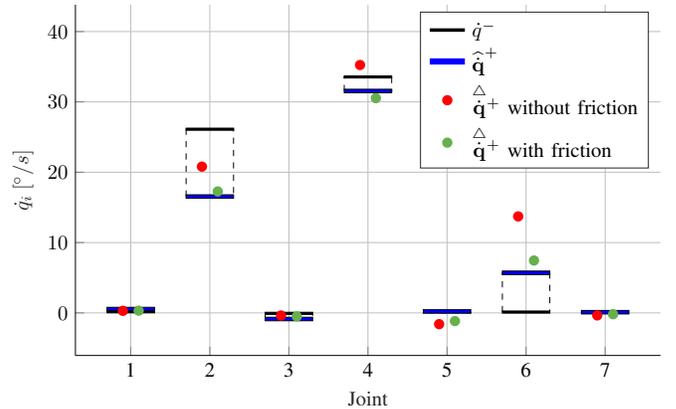


Fig. 6. Mean values of the virtual rigid-body post-impact velocity, $\hat{\mathbf{q}}^+$ (blue line), the measured ante-impact velocity, $\dot{\mathbf{q}}^-$ (black line), and the predictions, $\hat{\mathbf{q}}^+$, for joints 1 to 7 with (green) and without (red) considering tangential friction (averaged over 5 experiments of type 4, see Table II).

TABLE III

EACH DOUBLE LINE SHOWS ON TOP ROW THE ABSOLUTE PREDICTION ERROR e_i [°/s] USING $\mathbf{M}_\theta = \mathbf{M} + \mathbf{B}_\theta$ OR $\mathbf{M}_\rho = \mathbf{M} + \mathbf{B}_\rho$ AND ON BOTTOM ROW THE VIRTUAL RIGID-BODY POST-IMPACT VELOCITY, $\hat{\mathbf{q}}^+$ (BLUE) AND THE ANTE-IMPACT VELOCITY, $\hat{\mathbf{q}}^-$ (BLACK, IN PARENTHESES), FOR REFERENCE. CELLS ARE HIGHLIGHTED IN GREEN WHEN \mathbf{B}_θ PREDICTION IS SIGNIFICANTLY ($> 1.0^\circ/\text{s}$) SUPERIOR AND IN RED WHEN \mathbf{B}_ρ PREDICTION IS BETTER

Exp. Type #	Joint 1		Joint 2		Joint 3		Joint 4		Joint 5		Joint 6		Joint 7	
	\mathbf{B}_θ $\hat{\mathbf{q}}^+$	\mathbf{B}_ρ $(\hat{\mathbf{q}}^-)$												
1	0.17 0.34	0.21 (0.08)	0.73 14.74	0.46 (22.87)	0.57 -0.96	0.68 (-0.10)	0.88 21.58	0.91 (23.95)	0.64 -0.11	0.50 (-0.03)	2.97 24.01	10.06 (0.19)	0.42 0.02	0.17 (-0.00)
2	0.16 0.18	0.18 (0.04)	0.23 21.32	0.57 (27.42)	0.28 -0.56	0.37 (-0.01)	0.41 34.04	1.32 (36.34)	0.55 -0.08	0.41 (0.01)	6.62 24.53	12.67 (0.18)	0.48 0.05	0.25 (-0.08)
3	0.24 0.39	0.29 (0.06)	0.62 20.44	0.57 (27.47)	0.65 -0.99	0.77 (-0.06)	0.61 35.54	1.47 (37.92)	1.02 0.26	0.79 (0.00)	5.39 17.90	10.15 (-0.02)	0.31 0.08	0.15 (0.03)
4	0.24 0.54	0.32 (0.17)	0.72 16.55	1.28 (26.13)	0.37 -0.87	0.56 (-0.06)	1.01 31.55	1.00 (33.56)	1.37 0.20	0.89 (0.02)	1.75 5.70	1.49 (0.12)	0.29 0.10	0.19 (-0.01)
5	0.22 0.50	0.33 (-0.02)	2.38 -8.93	1.41 (0.69)	0.11 -0.37	0.15 (-0.03)	1.35 -17.02	0.16 (-26.04)	3.11 -0.93	1.23 (-0.50)	4.36 -12.97	9.65 (0.31)	0.24 -0.21	0.19 (-0.08)
6	0.15 0.29	0.22 (-0.07)	1.14 -8.29	0.68 (0.50)	1.15 0.86	1.00 (0.12)	0.85 -14.56	1.51 (-24.84)	3.76 0.21	1.84 (0.00)	1.41 1.68	1.13 (0.41)	0.90 -0.44	0.54 (-0.04)
7	0.10 0.32	0.21 (0.00)	1.09 -7.57	0.88 (0.92)	1.06 0.72	0.89 (0.04)	0.35 -14.32	0.21 (-22.09)	3.22 0.25	1.64 (-0.04)	0.86 8.23	2.89 (0.08)	1.18 -0.45	0.63 (0.00)
8	0.29 0.46	0.36 (0.02)	0.49 -6.70	0.20 (0.47)	0.53 0.15	0.38 (-0.08)	1.13 -13.92	0.80 (-21.65)	1.47 -0.74	0.31 (0.03)	5.90 20.35	11.63 (0.12)	0.96 -0.20	0.29 (-0.12)
9	0.30 -8.31	0.28 (-9.60)	2.16 -2.52	2.15 (4.76)	1.52 -1.46	1.44 (-3.84)	0.93 -2.46	1.02 (-5.22)	4.32 0.12	2.21 (-0.01)	1.83 4.19	2.35 (0.05)	0.06 -0.08	0.07 (-0.14)
10	0.41 -9.46	0.44 (-9.59)	1.04 -0.79	0.87 (4.39)	0.69 -2.64	1.08 (-5.28)	0.44 -2.86	1.03 (-4.64)	0.90 0.54	0.80 (0.01)	1.10 8.08	2.58 (0.04)	0.48 0.22	0.36 (-0.06)

TABLE IV

ABSOLUTE PREDICTION ERROR e_i [°/s] WITH ($\mu = 0.3$) AND WITHOUT ($\mu = 0$) FRICTION TERM. GREEN CELLS INDICATE SIGNIFICANTLY BETTER ($> 1.0^\circ/\text{s}$) PERFORMANCE WHEN INCLUDING FRICTION, WHILE RED CELLS INDICATE THE OPPOSITE. FURTHER DETAILS IN THE MAIN TEXT

Exp. Type #	Joint 1		Joint 2		Joint 3		Joint 4		Joint 5		Joint 6		Joint 7	
	μ	0.3	0.0	0.3	0.0	0.3	0.0	0.3	0.0	0.3	0.0	0.3	0.0	0.3
1	0.17	0.16	0.73	3.26	0.57	0.57	0.88	3.80	0.64	1.26	2.97	2.18	0.42	0.53
2	0.16	0.15	0.23	2.19	0.28	0.31	0.41	3.63	0.55	1.07	6.62	6.12	0.48	0.56
3	0.24	0.24	0.62	2.97	0.65	0.70	0.61	3.66	1.02	1.46	5.39	3.08	0.31	0.41
4	0.24	0.25	0.72	4.25	0.37	0.50	1.01	3.70	1.37	1.80	1.75	8.02	0.29	0.45
5	0.22	0.28	2.38	0.98	0.11	0.12	1.35	4.24	3.11	2.33	4.36	12.81	0.24	0.31
6	0.15	0.17	1.14	1.01	1.15	1.13	0.85	5.85	3.76	3.06	1.41	19.58	0.90	0.28
7	0.10	0.13	1.09	1.60	1.06	1.07	0.35	4.31	3.22	2.76	0.86	16.99	1.18	0.63
8	0.29	0.30	0.49	2.53	0.53	0.60	1.13	5.25	1.47	1.19	5.90	18.63	0.96	0.54
9	0.30	0.19	2.16	1.77	1.52	4.05	0.93	0.66	4.32	5.21	1.83	10.84	0.06	0.56
10	0.41	0.45	1.04	0.36	0.69	3.73	0.44	0.68	0.90	1.86	1.10	1.38	0.48	0.49

V. CONCLUSION AND FUTURE WORK

A refined post-impact velocity predictor for torque-controlled flexible-joint robots, that aimed to improve the prediction accuracy, has been presented. By means of numerical simulation and experimental validation, the proportional gain of the low-level torque control loop has been shown to have an important effect on the impact dynamics of torque-controlled flexible-joint robots. The inclusion of this effect in conjunction with the effect of surface friction brings the absolute error of the post-impact velocity prediction down from tens of °/s to values below 7.0 °/s as shown in Tables III and IV. This reduction is achieved with respect to the previously proposed method by the authors. Additionally, an equivalent, but simpler and more robust virtual rigid-robot post-impact velocity estimate has been introduced, based on polynomial fitting.

Follow-up studies will explore methods to further improve the accuracy of the impact time detector, as well as validating post-impact velocity predictors for simultaneous contact locations, focusing on inelastic impacts enabled by damped and

compliant robot hardware that is becoming available and is designed for dynamic interaction.

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