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ACTIVE CONTROL OF DIGITAL MORPHING AIRFOILS USING DEEP LEARNING

Raul Carreira Rufato ^{1*} and Joseph Morlier²

1: Institut Supérieur de l'Aéronautique et de l'Espace (ISAE-SUPAERO)
Université de Toulouse
31055 Toulouse, FRANCE
raulc.rufato@hotmail.com

2: ICA, Université de Toulouse, ISAE-SUPAERO, MINES ALBI, UPS, INSA, CNRS, France
Université de Toulouse
31055 Toulouse, FRANCE
joseph.morlier@isae-supero.fr

Abstract. *Detect and prevent an aircraft instability condition is extremely important, especially for flight control, and morphing airfoils can be used for this purpose. This work proposes the determination of a digital morphing airfoil, using a deep learning approach, to avoid an unstable aeroelastic condition in a 2D wing model. To parametrize the airfoil's geometry, Bezier – Parsec 3434 parametrization was used and some of the parameters were determined by an optimization process based on a Genetic Algorithm. The airfoil's geometric C_g position, c_l , c_d and c_m distributions for some angles of attack were used to train a deep neural network, capable to estimate the desired BP3434 parameters. Finally, this trained machine learning model was then coupled to the 2D aeroelastic model of a wing to change the airfoil's curvature when it faced an instability. The trained deep learning algorithm had an excellent Person's coefficient of 0.919 when predicting a new geometry. Our methodology permits to automatically detect and avoid instability using digital morphing techniques coupled with AI, using only one sensor, monitoring the dynamic behaviour of the airfoil.*

Keywords: Digital morphing airfoils, deep neural networks, Bezier-Parsec parameterization, 2D aeroelastic instabilities

LIST OF SYMBOLS

c_l	lift coefficient
c_d	drag coefficient
c_m	moment coefficient
C_g	center of gravity
EA	elastic axis
ODE	ordinary differential equation
MSE	mean square error
ANN	artificial neural networks

1 INTRODUCTION

Historically, the study of airfoils has always been extremely important in the aeronautical industry [1]. Airfoils are also essential in describing the aeroelastic characteristics of a wing, so studying and improving their performance is highly necessary. In this context, morphing airfoils are being studied, due to their ability to adapt to a given flight requirement, as this technology is aimed at very efficient aerodynamic and structural designs during flight, contributing to the performance of an aircraft [2]. The impact of this new technology, as well as simple modelling of this type of airfoil was better described in [3].

In an aircraft, several situations that occurs during flight can alter the global center of gravity and even that of the wing, such as jettisoning and fuel consumption, which can instantly bring the aircraft into an unstable condition. Therefore, using airfoils with variable geometry allows the optimization of their shape, hence returning the aircraft to a stable position. Due to the high non-linearity of this process, it is interesting to use deep neural networks, which are viable computational models aimed at a wide variety of problems, including optimization, nonlinear system modelling and control [4], seeking to represent the way the human brain works, with neurons and connections between them. This modelling is one of the most modern ways to optimize high complex systems and obtain acceptable results. This work links the study of the aeroelastic characteristics of morphing airfoils with the deep neural network tool.

Despite a 2D aeroelastic model of a wing, with a reduced number of degrees of freedom, being simplistic, a few problems can occur, as in [5]:

- For the construction of the database there is the need to carry out an optimization to determine some parameters, therefore, it can be computationally expensive to build a large dataset.

- To guarantee the training of a neural network with high accuracy and low loss function, a high number of airfoils and their respective parametrization is necessary, which further increases the time of the process.

- Difficulty in coupling the neural network model with the aeroelastic model. Consequently, this work neglects the transient changes in the geometry of the airfoil

Despite these problems that can occur, this research aims to develop a simplified model, although being very representative for this case study.

2 STATE OF ART

Determining an optimal geometry for the morphing airfoil consists of a high complex optimization problem as well-known airfoils are described by many points as in [6]. However, using a form of parameterization through Bezier-Parsec curves as described in [7], it is possible to parameterize the geometric characteristics of an airfoil's geometry through a reduced number of parameters. It is possible to say that Bezier's formulation is more directly related to airflow than the formulation presented by Parsec, where the parameters are more aerodynamically oriented. The Bezier-Parsec (BP) parameterization uses Parsec variables as parameters, which in turn define four separate Bezier curves. These curves describe the leading and trailing portions of the camber line, and the leading and trailing regions of the thickness distributions [8].

Using the BP parameterization it is possible to train a neural network as in [5], for a desired input vector capable to predict these parameters. In this work, we chose to use the same idea to train a deep neural network using the Keras package in Python [9]. Additionally, there will be a coupling with a 2D aeroelastic simulation, in which an airfoil undergoes a sudden change on its geometric C_g , taking it to an unstable condition of flutter. For the modeling of this condition, an algorithm developed by ALTRAN was used [10]. The neural network will then be able to predict a new airfoil (through BP3434 parameters) and return the C_g to a stable condition, maintaining the same aerodynamic characteristics as the current profile. The construction of the database to train the neural network will be done using the Matlab software and the Xfoil code. Then the neural network and the aeroelastic code will be coupled in Python language.

The background section (Section 3) presents a basic review of the concepts used in the development of the work. Then, the methodology section (Section 4) shows how these concepts were put together to model the behavior of the desired digital morphing airfoil. The results section (Section 5) shows the results obtained. Finally, a general conclusion (Section 6) about the work is made.

3 BACKGROUND

3.1 Artificial neural networks

Artificial neural networks (ANN) are computational models designed to simulate mathematically how the human brain analyses and processes information. Such systems learn to perform tasks by learning from examples (supervised learning algorithm) and they are formed by a set nodes called neurons. After some mathematical transformations, each neuron propagates an output value y_j . The network consists of connections between these neurons, each connection providing an output which is then an input to another neuron. For each of these connections a weight w_{ij} , that represents its relative importance as well as the effect of the neuron i on neuron j , is assigned [11]. Each neuron also has an external input (bias) b_j that shifts the value up and down. Then, the product input-weight and the bias are added up and passed through a function called "activation function", to model the non-linear behaviors. Most frequently the form of the propagation rule is given in [5].

$$y_j(t) = \sum_{i=1}^N w_{ij}(t)x_j(t) + b_j(t) \quad (1)$$

Next, an activation function $f(\bullet)$ is given and it then determines the new level of

activation based on the effective input $x_j(t)$ (Figure 1):

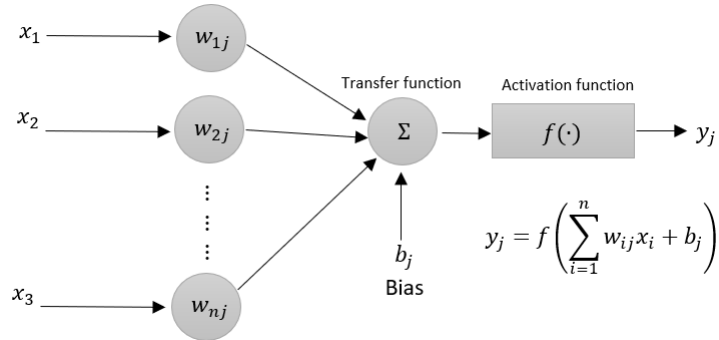


Figure 1: Structure of one neuron

Thus, each neuron receives an input from its neighbours and uses this to compute an output value, which is propagated to another neuron. The connections between them build the deep neural network (called "deep" because it has some intermediate columns called layers) as can be seen in Fig.2. The second step is to adjust the weights w_{ij} and the bias b_j through a learning method, which consists basically in an optimization process, that can be done by a simple gradient descent method (although other complex methods could be used). The objective function for this optimization is called "Loss function" and it measures the distance between the desired output $y_j^{desired}$ and the obtained y_j for each step.

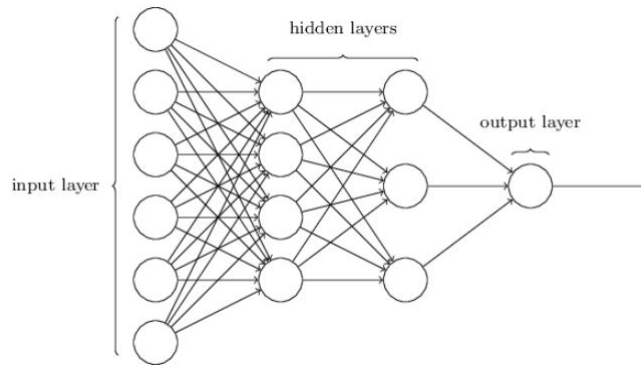


Figure 2: Structure of an ANN

Moreover, it is important to select the correct activation function as it performs the non-linear transformation in the input data, making it possible to learn and perform more complex tasks. The aim of this work is to predict the BP parameters given the aerodynamic coefficients and the C_g position as inputs, resulting in a regression task. There are several types of activation functions, such as Linear, Sigmoid, Tanh, ReLU, Leaky ReLU, Softmax, in which Leaky ReLU was selected for this work. However, it is first necessary to define the ReLU function, which is the rectified linear unit. The ReLU function is defined in Eq.2:

$$f(x) = \max(0, x) \tag{2}$$

It is the most used activation function when designing neural networks. The ReLU function is non-linear, which means that it can easily copy the errors back and have multiple layers of neurons activated by the ReLU function. The main advantage of using the ReLU function over other activation functions is that it does not activate all neurons at the same time. However, in the ReLU function, the gradient is 0 to $x < 0$, which causes neurons to "die" from activations in that region. Hence the use of Leaky ReLU, which helps to solve this problem. The Leaky ReLU function is defined in Eq.3:

$$\begin{aligned} f(x) &= ax, \quad x < 0 \\ f(x) &= x, \quad x \geq 0 \end{aligned} \tag{3}$$

so the ReLU graph ends up having a small slope and avoiding null values for the gradient during the optimization process.

3.2 Genetic algorithms

The genetic algorithm is a method for solving both constrained and unconstrained optimization problems that is based on a genetic natural selection [5]. This optimization algorithm is interesting because there is no need to know the function or even its derivative to be able to do the desired optimization. Its convergence is not proved mathematically although it always converges to an optimal value.

At each step, the genetic algorithm selects the best individuals from the current population and combines their characteristics randomly to produce the new generation of candidates. The first population is generated randomly but after several iterations, the population evolves to an optimal solution. The algorithm uses three main rules to evaluate and generate its population: the selection rule chooses the best individuals to propagate their characteristics to the next generation; the crossover rule combines the characteristics of these individuals to generate the children and the mutation rule applies random changes from parents to children.

In this work, the genetic algorithm was used to optimize some parameters of the BP curves from the airfoil points, consequently to generate the training and test databases for the neural network. This optimization was used because the function of this transformation was not known.

3.3 Bezier curves

A Bezier curve of degree n is defined by $n + 1$ points of a polygon. To describe the airfoil four Bezier curves were used, two for the camber line and two for the thickness distribution. The general expression for one curve with degree n is Eq.4:

$$P(u) = \sum_{i=0}^n P_i \frac{n!}{i!(n-i)!} u^i (1-u)^{n-i} \tag{4}$$

Where P_i represents a control point. The parameter u goes from 0 to 1 with 0 at the P_0 control point and 1 at the P_n control point.

This work will use a third degree curve and a fourth degree curve that will be later explained. A third order Bezier curve is given by the following equations (Eq.5):

$$\begin{aligned} x(u) &= x_0(1-u)^3 + 3x_1u(1-u)^2 + 3x_2u^2(1-u) + x_3u^3 \\ y(u) &= y_0(1-u)^3 + 3y_1u(1-u)^2 + 3y_2u^2(1-u) + y_3u^3 \end{aligned} \quad (5)$$

And a fourth order Bezier curve is given by the following equations (Eq.6):

$$\begin{aligned} x(u) &= x_0(1-u)^4 + 4x_1u(1-u)^3 + 6x_2u^2(1-u)^2 + 4x_3u^3(1-u) + x_4u^4 \\ y(u) &= y_0(1-u)^4 + 4y_1u(1-u)^3 + 6y_2u^2(1-u)^2 + 4y_3u^3(1-u) + y_4u^4 \end{aligned} \quad (6)$$

An airfoil can be described by the Bezier curves, however the problem with this parametrization is that it does not establish a proper relationship with the airfoil's aerodynamic parameters.

3.4 Parsec parameters

The Parsec method is a very common method of airfoil parameterization. It uses eleven parameters to define the aerofoil shape which are the leading edge radius, upper crest location, lower crest location, upper and lower curvature, trailing edge coordinate and direction, trailing edge wedge angle and thickness [7]. This method incorporates the parameters that have a physical relevance to the airfoil shape.

The problem is that the Parsec parametrization does not provide sufficient control over the trailing edge shape, because it fits a smooth curve between the maximum thickness point and the trailing edge, making changes difficult at this location, better described in [12]. For this reason, the couple with the Bezier parameters is interesting.

3.5 Bezier-Parsec parameterization

Combining both methods described before, the Bezier-Parsec can parametrize a given airfoil with parameters that are related to its aerodynamic and geometrical characteristics. The detailed development of this method is given by [13]. As said in [7], Oyama et al. [14] showed that Bezier-Parsec parametrization increased the robustness and convergence speed for aerodynamic optimization using genetic algorithms. It has a lot of advantages and in this work it will be used to parametrize the airfoil shape, building the database to train the neural network architecture. Other parameterizations could be used as the one presented in [15].

The Bezier-Parsec parametrization uses the Parsec variables as parameters, which in turn define four separated Bezier curves, two curves to describe the leading edge of the thickness curve & camber curve and two to describe the trailing edge for both of them. In this work a BP3434 parametrization will be used. As in the name, both leading edge curves have polynomials of third degree while both the trailing edge curves have the polynomials of fourth degree. In Fig.3 these curves can be seen as well as the Bezier control points and the ten Parsec parameters. The parametrization assumes a unitary chord for the airfoil.

The parameters in Eq.5 and Eq.6 can be determined by the control points for each section as follows:

Leading edge thickness curve: Equation 7

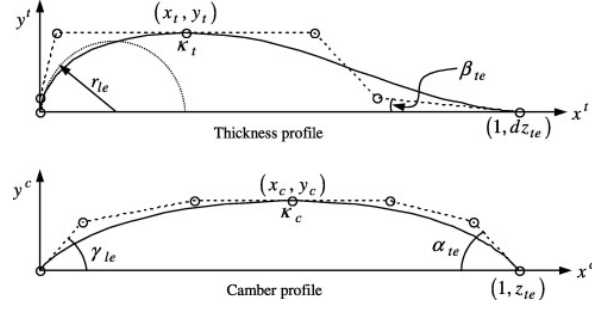


Figure 3: BP 3434 airfoil geometry and Bezier control points defined by ten aerodynamic and five Bezier parameters [7]

$$\begin{aligned}
 (x_0, y_0) &= (0, 0); \\
 (x_1, y_1) &= (0, b_8); \\
 (x_2, y_2) &= \left(\frac{-3b_8^2}{2r_{le}}, y_t \right); \\
 (x_3, y_3) &= (x_t, y_t);
 \end{aligned} \tag{7}$$

In which b_8 is between $0 < b_8 < \min(y_t, \sqrt{\frac{-2r_{le}x_t}{3}})$

Trailing edge thickness curve: Equation 8

$$\begin{aligned}
 (x_0, y_0) &= (x_t, y_t); \\
 (x_1, y_1) &= \left(\frac{7x_t + 9b_8^2}{8r_{le}}, y_t \right); \\
 (x_2, y_2) &= \left(3x_t + \frac{15b_8^2}{4r_{le}}, \frac{y_t + b_8}{2} \right); \\
 (x_3, y_3) &= (b_{15}, dz_{te} + (1 - b_{15})\tan(\beta_{te})); \\
 (x_4, y_4) &= (1, dz_{te});
 \end{aligned} \tag{8}$$

Leading edge camber curve: Equation 9

$$\begin{aligned}
 (x_0, y_0) &= (0, 0); \\
 (x_1, y_1) &= (b_0, b_0 \tan(\lambda_{le})); \\
 (x_2, y_2) &= (b_2, y_c); \\
 (x_3, y_3) &= (x_c, y_c);
 \end{aligned} \tag{9}$$

Trailing edge camber curve: Equation 10

$$\begin{aligned}
 (x_0, y_0) &= (x_c, y_c); \\
 (x_1, y_1) &= \left(\frac{3x_c - y_c \cot(\lambda_{te})}{2}, y_c \right); \\
 (x_2, y_2) &= \left(\frac{-8y_c \cot(\lambda_{te}) + 13x_c}{6}, \frac{5y_c}{6} \right); \\
 (x_3, y_3) &= (b_{17}, z_{te} - (1 - b_{17}) \tan(\alpha_{te})); \\
 (x_4, y_4) &= (1, z_{te});
 \end{aligned} \tag{10}$$

3.6 Aeroelastic Model

The aeroelastic model chosen in this work is a simplified model of an airfoil with two degrees of freedom: Translation and rotation. A schematic representation of the system can be seen in Fig.4.

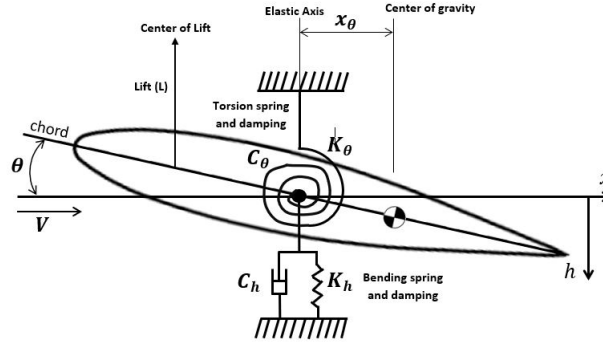


Figure 4: Modeled system

The airfoil has a damping and stiffness system in both degrees of freedom, therefore it is possible to model the system as in [16]. Knowing that x is measured along the chord and it is not a generalized coordinate, it cannot undergo virtual change. The generalized coordinates can be described as in Eq.11.

$$\{q_1 = h, q_2 = \theta\} \tag{11}$$

And the displacement of any point in the airfoil is (Eq.12).

$$\vec{r} = u \vec{i} + z \vec{k} \tag{12}$$

Where u is the horizontal displacement component and z is the vertical displacement component. From the geometric characteristics it can be said (Eq.13):

$$\theta \ll 1 \rightarrow \begin{cases} u = x[\cos\theta - 1] \approx 0 \\ z = -h - x\sin\theta \approx -h - x\theta \end{cases} \tag{13}$$

Hence, the kinetic energy is calculated as Eq.14:

$$\begin{aligned}
 T &= \frac{1}{2} \int [(\frac{dz}{dt})^2 + (\frac{du}{dt})^2] \rho dx \\
 &\simeq \frac{1}{2} \int (\frac{dz}{dt})^2 \rho dx \\
 &= \frac{1}{2} \int (-\dot{h} - \dot{\theta}x)^2 \rho dx \\
 &= \frac{1}{2} \dot{h}^2 \int \rho dx + \dot{h}\dot{\theta} \int x \rho dx + \frac{1}{2} \dot{\theta}^2 \int x^2 \rho dx \\
 &= \frac{1}{2} \dot{h}^2 m + \dot{h}\dot{\theta} x_{\theta} m + \frac{1}{2} \dot{\theta}^2 I_{\theta}
 \end{aligned} \tag{14}$$

Where $m = \int \rho dx$ is the total mass; $I_{\theta} = \int \rho x^2 dx$ is the moment of inertia and ρ is the mass per unit chord length.

The potential energy is Eq.15:

$$U = \frac{1}{2} K_h h^2 + \frac{1}{2} K_{\theta} \theta^2 \tag{15}$$

where K_h and K_{θ} are the spring stiffness. Then, calculating the generalized forces and using the Lagrange's equations, with the right algebraic arrangement, it is possible to obtain the equation of motion that describes the model (Eq.16):

$$\begin{aligned}
 \begin{bmatrix} m & mx_{\theta} \\ mx_{\theta} & I_{\theta} \end{bmatrix} \times \begin{bmatrix} \ddot{h} \\ \ddot{\theta} \end{bmatrix} + \begin{bmatrix} C_h & 0 \\ 0 & C_{\theta} \end{bmatrix} \times \begin{bmatrix} \dot{h} \\ \dot{\theta} \end{bmatrix} + \\
 \begin{bmatrix} K_h & 0 \\ 0 & K_{\theta} \end{bmatrix} \times \begin{bmatrix} h \\ \theta \end{bmatrix} = \begin{bmatrix} F \\ M \end{bmatrix}
 \end{aligned} \tag{16}$$

In which m represents the mass of the airfoil; x_{θ} represents the distance between the C_g (center of gravity) and the elastic axis and $I_{\theta} = I_0 + mx_{\theta}^2$ is the moment of inertia displaced from the C_g ; $h(t)$ is the degree of freedom plunge and $\theta(t)$ is the degree of freedom in torsion, both measured from the static equilibrium position.

Considering this a dynamic aeroelasticity problem, it was used an aerodynamic model to describe the flow. Thus, the panel method was used to determine the aerodynamic loads during the time simulation. Because aerodynamic and structural models have different requirements, it is necessary to use different approaches for the discretization of the modelled geometry, consequently, the aerodynamic and structural meshes are different, containing an interface which provides the communication between them. The solution for the interface used, provided by ALTRAN, uses a Radial-Basis-Function (RBF), a method for spatial interpolation in 2D, which transfers the loads from the structural mesh to the aerodynamic mesh.

4 METHODOLOGY

The diagram that represents the order of development of the work can be seen in Fig.5.

The work began with the construction of the airfoil database and its respective parameters, to train the neural network. In parallel to this process, the aeroelastic code

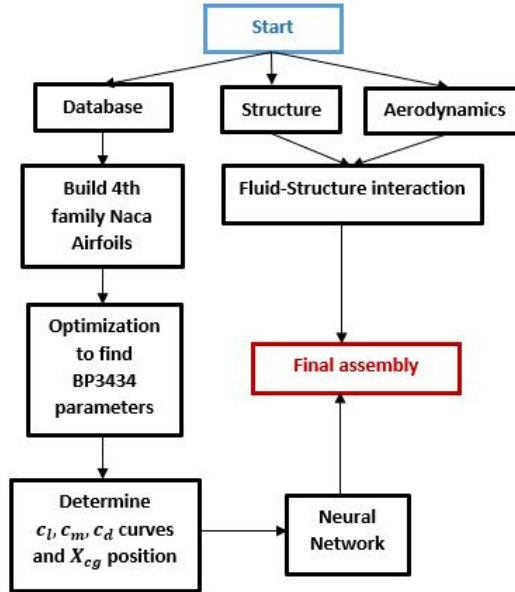


Figure 5: Project main scheme

was developed implementing the described system, as well as the possibility of changing the center of gravity to an unstable position. Then, after analysing the validity of the results for both models, it was possible to train the neural network and couple it with the fluid-structure interface. The validations of each step are presented in the following sections.

4.1 Construction and validation of the database

The research development started by building the database, which is important for training the neural network. First, the x and y coordinates were determined for the airfoil points of the 4th NACA Family, varying: maximum thickness, maximum camber and location of maximum camber, where a thousand different airfoils of the same family were built. An optimization was then performed to determine the parameters of Bezier-Parsec 3434 that would be able to describe them. However, in order to reduce the number of optimization parameters, it was possible to determine seven of them analytically (d_{zte} , z_{te} , r_{le} , x_c , y_c , x_t and y_t), because they are geometric characteristics of each profile, such as the maximum thickness and maximum camber. The remaining eight parameters have been optimized, using the differential evolution (DE) algorithm of Rainer Storn [17], in MATLAB through parallel simulation processing. The characteristics of the optimization can be seen in Tab.1.

Finally, it was possible to determine the control points of the airfoil and estimate its curve using the relationships between camber and thickness lines. The results of this approach can be seen in Fig.6, for the NACA 0012 airfoil.

It is possible to see through Fig.6a that the curve adjustment was satisfactory given the number of points that describes the airfoil. Figure 6b shows the control points to describe the thickness and camber lines, determined by the Bezier-Parsec parameters.

The curves of c_l , c_m , c_d (for angles of attack from $1deg$ to $11deg$) and the position of X_{cg} for each airfoil were determined using the code Xfoil [18]. In possession of the aerodynamic curves and the Bezier-Parsec parameters of each profile, the necessary database for the

Table 1: Optimization characteristics

Objective Function	Square error (real and fitted)
Bounds	Constrained
Type	Without derivate
Number of members of the population	120
Desirable value for objective function	1e-6
Number of variables to optimize	8
Crossover probability	0.8
Maximum number of iterations (generations)	50

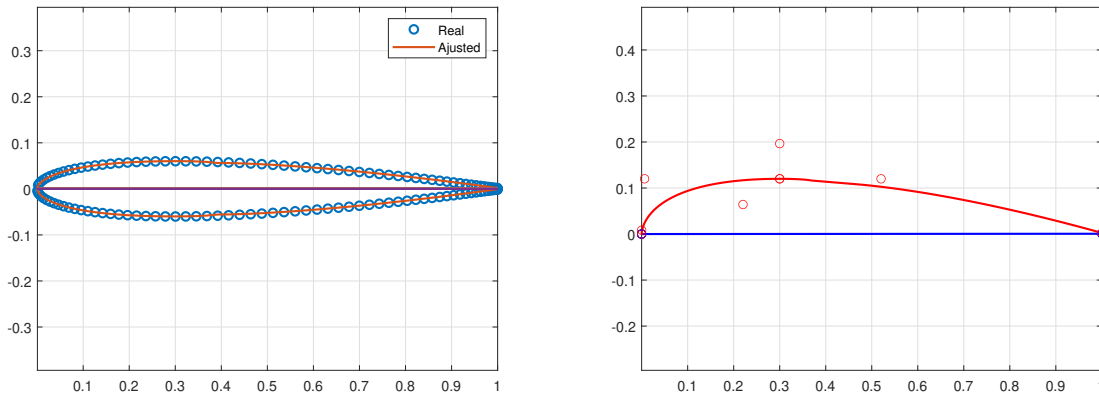


Figure 6: NACA 0012 airfoil geometry approximation using Bezier-Parsec 3434 parameters. In the right figure the thickness line is represented in red, camber line in blue and the points represent the control points of the parametrization

training of the neural network was built.

4.2 Neural network training

Using the built database, the problem to be solved by the neural network consists of predicting the 15 parameters for a Bezier-Parsec 3434 parametrization, given c_l , c_m and c_d curves and the X_{cg} of an unknown airfoil, therefore it is a regression problem.

For the construction of this neural network, the Keras library was used in python [9], generating a Deep Feed Forward (DFF) type architecture. The DFF is basically an artificial neural network in which connections between the nodes do not form a cycle [19]. This is the simplest type of neural network, as the information moves unidirectionally, from the input layer - through the hidden layers, if any - to the output layer, with no loops or cycles, where all neurons in one layer are fully connected with those in the next layer. The information on the neural network implemented in this work is described in Tab.2.

Table 2: Deep Feed Forward (DFF)

Layers	3
Hidden layers	LeakyReLU
Architecture	500-100-50-15
Output layer	No activation function
Optimizer	Adam (learning rate=0.001)
Loss	MSE
Data division	Training 80% ; Test 20%

Three hidden layers with 500,100 and 50 neurons respectively were used, all of them with the LeakyReLU activation function explained previously in Section 3.1. The Output layer must not have any activation function, as it is a regression task, in which the values must be predicted and not classified. The Adam optimizer with a low learning rate [20] was used to train the network and determine the optimal weights for each connection. The loss function chosen was the Mean Square Error (MSE) function, described by Eq.17:

$$MSE = \frac{1}{n} \sum_{i=1}^n (y_i - \tilde{y}_i)^2 \quad (17)$$

The database was used for two different reasons, being 80% for training the neural network and 20% for testing. Using a database of 1000 4th NACA family airfoils and their respective parameters, it was possible to train the neural network and test it. Additionally, its quality was analyzed using the K-fold cross-validation method, which is a resampling procedure used to evaluate machine learning models on a limited data sample. It is really useful to verify and avoid overfitting. The procedure has a single parameter called k that refers to the number of groups that a given data sample is to be split into. As such, the procedure is often called k-fold cross-validation [21]. The validation process is also described at [21].

Using $k = 10$ number of splits in the dataset, an average result equal to -0.02 and standard deviation equal to 0.004 , representing a satisfactory result for this data set. Therefore, by training the neural network, it was possible to test it. The results can be

seen in Fig.7a, Fig.7b and Fig.7c.

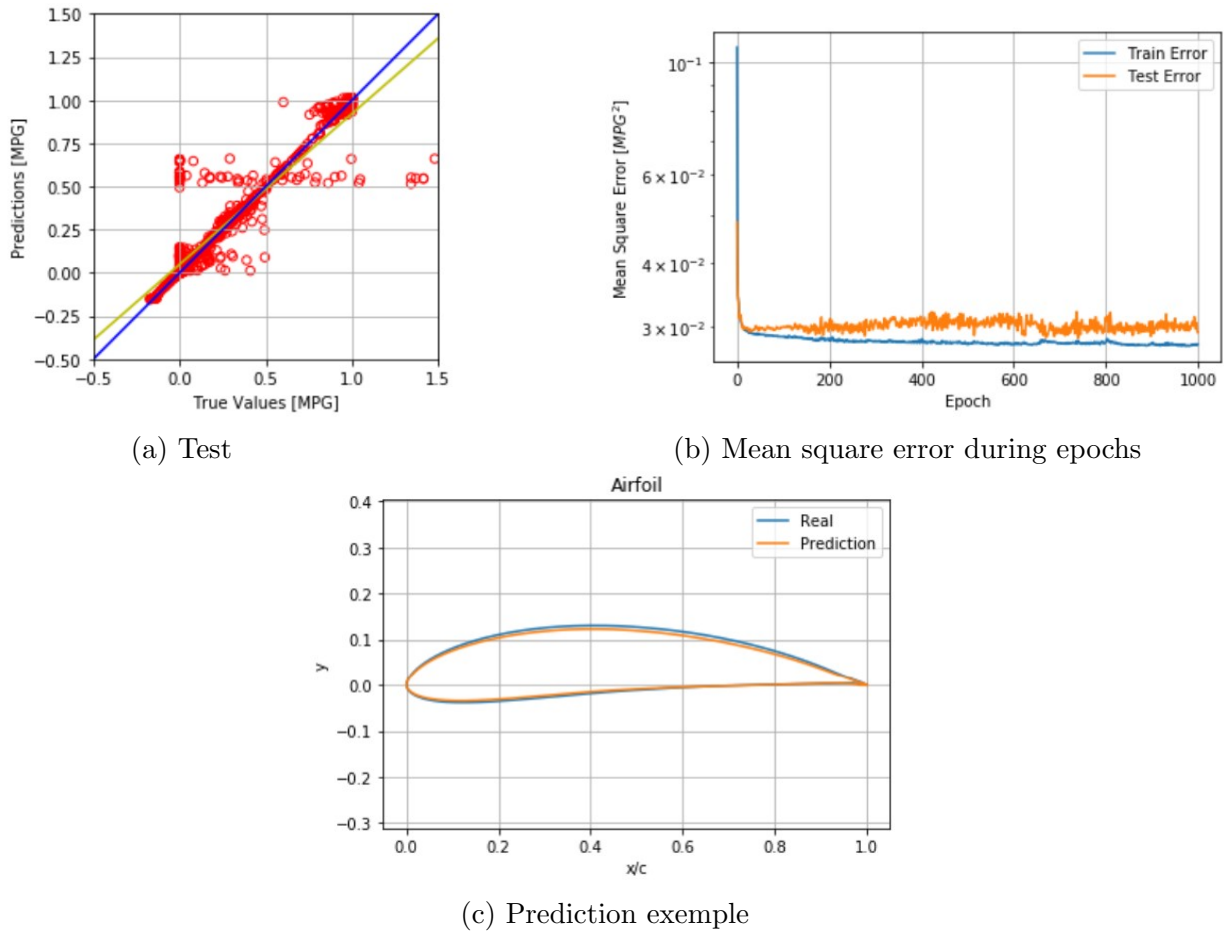


Figure 7: Prediction results

In Fig.7a the blue line represents the points for which the predicted values are equal to the real values ($y = 1.0x + 0.0$) and the yellow line represents the best regression of the points obtained by the code ($y = 0.88x + 0.04$). Pearson's coefficient, which is a parameter that measures linear correlation between X and Y , was also calculated, and the value found was equal to 0.919. Hence, with the straight lines very close and the high correlation, it is possible to say that the model was well trained, despite the existence of some poorly predicted values. A result of the prediction can be seen in Fig.7c which shows a desired airfoil and the one found by the neural network, concluding that the neural network has been trained and validated, despite its limitation in predicting only airfoils of the 4th NACA family.

4.3 Aeroelastic solution

Based on the system described in Section 3.6 it was possible to build a structural module, an aerodynamic module and the connection interface between them. This code was provided by ALTRAN [10] and adapted for the purpose of this work.

The structural sector is responsible for transforming the loads by applying them at the reference point, in this case the elastic axis, together with the delivery of the displacements from each point of the mesh to the interface. It is also the place where the equation of

motion is solved using Euler's numerical integration method. To explain this method, suppose that you want to approximate the solution to a problem of initial value (Eq.18):

$$y'(t) = f(t, y(t)); \quad y(t_0) = y_0 \quad (18)$$

Choosing a value for the time step Δt and assigning each step a point within the range, we have $t_n = t_0 + n\Delta t$. In this, the next step t_{n+1} from the previous t_n is defined as $t_{n+1} = t_n + \Delta t$, so Euler's method consists of determining y_{n+1} via Eq.19:

$$y_{n+1} = y_n + \Delta t f(t_n, y_n) \quad (19)$$

In which y_n is an approximation of the ODE solution at the point $t_n : y_n \approx y(t_n)$, therefore consisting of an explicit method of integration.

By using this method with the state vector $y = [h \quad \dot{h} \quad \theta \quad \dot{\theta}]^T$ it is possible to obtain an approximation for the solution of Eq.16 at each time step Δt . Also using the acceleration values calculated for each iteration described by:

$$\begin{cases} \ddot{h}_t = \frac{I_\theta(F - C_h \dot{h}_t - K_h h_t) - m x_\theta (F - C_\theta \dot{\theta}_t - K_\theta \theta_t)}{m I_\theta - m^2 x_\theta^2} \\ \ddot{\theta}_t = \frac{-m x_\theta (F - C_h \dot{h}_t - K_h h_t) + m (F - C_\theta \dot{\theta}_t - K_\theta \theta_t)}{m I_\theta - m^2 x_\theta^2} \end{cases} \quad (20)$$

It is the responsibility of the aerodynamic module to calculate the loads introduced by the fluid. The code developed by ALTRAN using the 2D panel method was used in this work, basically consisting of a solution technique applicable to the potential flow theory, in which the mathematical equation governing the method is the Laplace equation, given by the following expression (Eq.21):

$$\nabla^2 \phi = 0 \quad (21)$$

The Eq.21 is valid for a stationary, incompressible and irrotational flow (so consisting of a perfect flow). There are several ways to solve this equation, but the method used in this work is through singularities as sources, dipoles and vortices. Since the equation is linear, it is possible to use an overlap of singularities to obtain the solution for a given flow. The complete formulation of the method is described in [22].

Therefore, in possession of the aerodynamic and structural module and the interface, it is possible to carry out experiments for a given initial airfoil geometry. A simulation was performed for a system with the characteristics present in Table 3. The results are shown in Fig.8.

It is possible to notice the increase in the amplitude of the oscillations over time, therefore, it is identified an unstable flow called Aeroelastic Flutter. It is defined as "an unstable, self-excited structural oscillation at a definite frequency where energy is extracted from the airstream by the motion of the structure" [23]. It represents a type of flow in which the frequencies of the two modes of the system are equal, exciting each other and increasing energy to the flow, which can result in catastrophic situations. The exponential growth envelope of this system can be approximated by an exponential interpolation curve through the signal amplitude peaks, thus used in this work to predict the appearance of instability. The results of this modelling were satisfactory in the system description.

Table 3: Characteristics

Mass	$7.0kg$
I_0	$7.0kg.m^2$
X_{cg}	0.4
X_{EA}	0.35
V	$6m/s$
ρ	$1.225kg/m^3$
K_h	$30.0N/m$
K_θ	$50.0N/rad$
C_h	$2.0N/m/s^2$
C_θ	$6.0N/m/s^2$
dt	$0.1s$
Number of steps	$100s$
Airfoil	NACA-3412

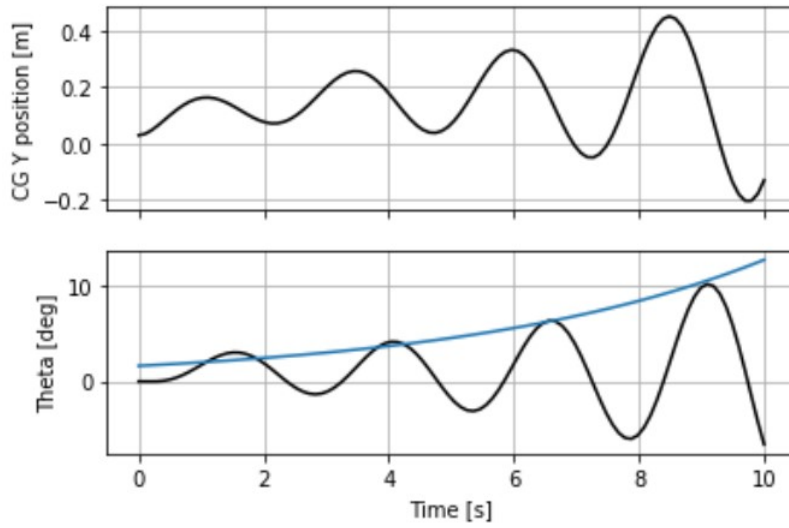


Figure 8: Aeroelasticity simulation

5 RESULTS OF FINAL COUPLING

Using the described modelling, after all validations, it was possible to couple the codes of the neural network and the fluid-structure, expecting the code to modify the geometry of the airfoil as soon as an instability arises over time. To verify the appearance of instability, the characteristic of its exponential envelope was analysed, whether it was growing or decreasing during the flight simulation. Then, in order to verify the results, the characteristics of the new desired airfoil (after instability) were pre-determined using an airfoil of the 4th NACA family, using its geometric X_{cg} . Additionally, the aim was to alter the profile's center of gravity, which may have been modified in some way (such as jettisoning or fuel consumption) for a region that would cause instability to arise. To make this sudden change in the center of gravity, a change in the positioning of X_{cg} in relation to X_{EA} was made artificially in the simulation at a certain time.

A simulation was performed with the same characteristics of Tab.3, however it started with $X_{cg} = 0.3$ and $X_{EA} = 0.4$, since it is a stable system, as the center of gravity would be in front of the elastic axis according to Pines [24] theory. At eight seconds of real time, the value of X_{cg} was abruptly changed to 0.5, bringing the system to a region of instability and at ten seconds the code was able to detect the increase in energy in the system and the increase in the oscillation amplitudes of the model, thus changing the geometry of the airfoil and advancing the position of the center of gravity, returning the system to a stable position. In Fig.9a the temporal response of the simulation is observed, showing that until eight seconds the amplitudes are reducing in time, in sequence, from eight to ten seconds, the amplitudes start to increase, but after ten seconds (change of geometry and advance of the C_g) the system becomes damped again. To return the system to a stable position, the neural network generated a new airfoil, different from the previous one, which can be seen in Fig.9b.

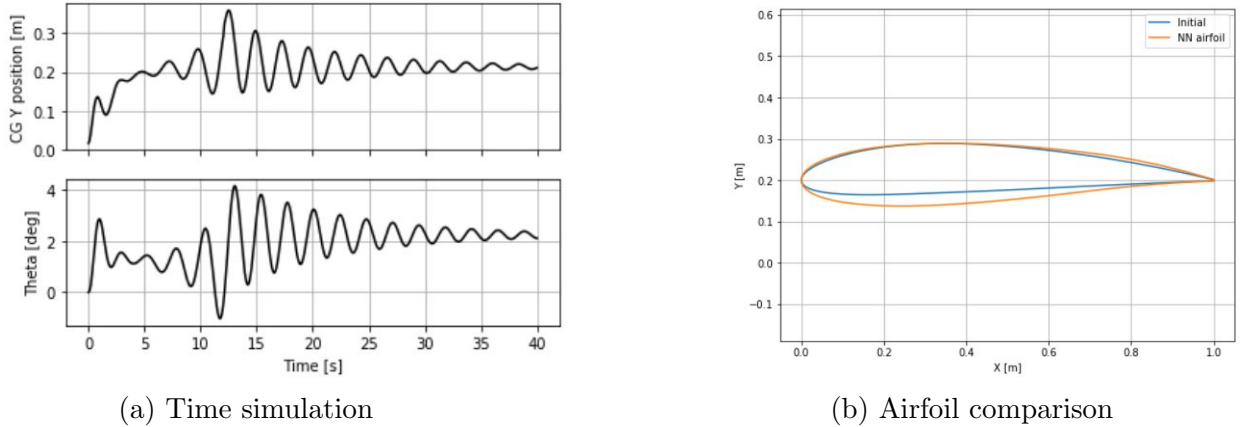


Figure 9: Results for a given case

It can be seen that the code was able to predict instability and change the airfoil by correcting and dampening the system.

A problem that was found was the high sensitivity of the neural network when choosing the curves of the desired airfoil. With each simulation in which the neural network was trained, it was possible to obtain different results, which perhaps, were not satisfactory, even with the same training database. This fact occurs due to the random choice of the neural network between the training and test data, therefore requiring an increase in the

robustness of this network, such as change the neural network architecture.

6 CONCLUSION

This work showed the implementation and validation of methods used in the modelling of an aeroelastic system and a neural network capable of changing the geometry of an airfoil and stabilizing an unstable system. The following tools were used: Bezier-Parsec 3434 parametrization, genetic algorithm, construction of neural network, solution of 2D aeroelastic problem with dynamic alteration of the C_g and final coupling. It is observed through the validation of the codes and the results obtained that the proposed model was well implemented. Figure 9a also shows the correct prevention of the instability that was initiated, thus demonstrating its validity.

However, the problems foreseen in the introduction occurred and the greatest difficulty encountered was the construction of the database, a process that required significant time and computational power. The deficiencies of this work were the simplicity of the aeroelastic model, the inability of the neural network to predict different families of airfoils, the sudden change in profile geometry, due to its impossibility in reality, and also the delay in building the database necessary for the training of this network architecture. The main problem was the instability of the neural network's code, because it can generate different results depending on the database used for training.

As possible future works, it is necessary to try to correct these problems: the neural network can be improved, making it more generic and powerful; the aeroelastic model and the method of solving the equation of motion can be more accurate and closer to reality. Finally, it is also possible to add new capabilities to the model, such as the introduction of a flap mechanism as a way of controlling instabilities.

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