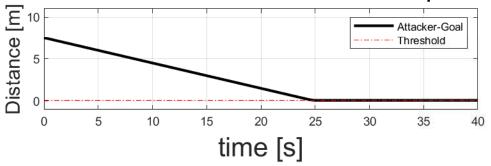
Game Termination Condition (C₁)



Game Termination Condition (C₂)

