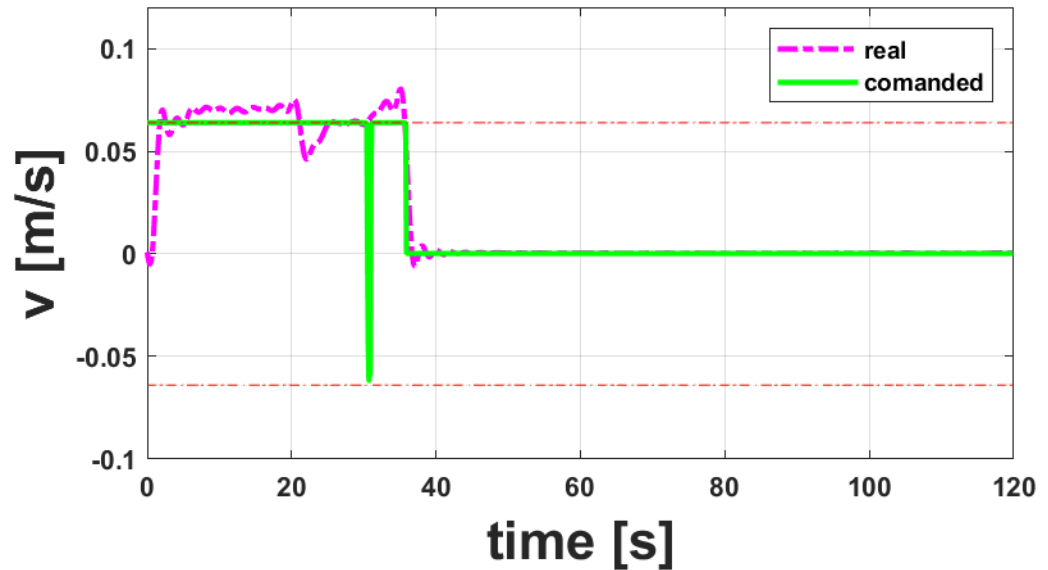


# Linear speed



# Angular speed

