# MOUSE ARTERIAL WALL IMAGING AND ANALYSIS FROM SYNCHROTRON X-RAY MICROTOMOGRAPHY 

Xiaowen Liang ${ }^{1,2}$, Aïcha Ben Zemzem², Sébastien Almagro ${ }^{2}$, Jean-Charles Boisson³, Luiz-Angelo Steffenel ${ }^{3}$, Timm Weitkamp ${ }^{4}$, Laurent Debelle ${ }^{2}$, Nicolas Passat ${ }^{1}$

${ }^{1}$ Université de Reims Champagne Ardenne, CReSTIC EA 3804, 51100 Reims, France ${ }^{2}$ Université de Reims Champagne Ardenne, CNRS, MEDyC UMR 7369, 51100 Reims, France<br>${ }^{3}$ Université de Reims Champagne Ardenne, LICIIS/LRC CEA DIGIT, 51100 Reims, France<br>${ }^{4}$ Synchrotron SOLEIL, 91192 Gif-sur-Yvette, France

## Introduction

## The Structure of an Artery Wall



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- Elastic lamellae remodelling are related to vascular diseases
which can be precipitated by metabolic disorders, e.g. diabetes


Source: Blausen medical

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- High-resolution synchrotron X-ray microtomography images of mice aortae are used


## Acquisition of images

- Tomographic image data acquired on the ANATOMIX beamline of the SOLEIL synchrotron



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- Tomographic image data acquired on the ANATOMIX beamline of the SOLEIL synchrotron
- Mice aortae divided into 2 groups: normal (healthy) and ill (diabetic)
- Volume: $2048^{3}$ voxels of size $(0.65 \mu m)^{3}$
- 32 GB per stack



## Image of an aorta



## Comparison of 2 groups

## Observation



Normal


Diabetic

## Analysis of the waviness

## Material



3D view


Segmented image

Segmented (based on Otsu method) and skeletonized fragments of elastic lamellae


Normal mice


Diabetic mice

## Analysis of the waviness

Measurement


## Analysis of the waviness

## Measurement



Ratio: $\rho=\frac{L_{E u c}}{L_{g e o}} \quad \begin{aligned} & \text { Euclidean distance: } L_{E u c}=\sum_{0 \leq j<L_{\text {geo }} \sigma(j+1) \sigma \leq L_{g e o}}\left\|V_{e_{j+1) \sigma}}-V_{e_{j_{\sigma}}}\right\|_{2} \\ & \text { where } \sigma \text { is the sampling rate of geodesic distance, } j \text { are subsampled indices }\end{aligned}$
where $k$ is the number of pixels and $V_{i}$ are vertices of the curve

## Analysis of the waviness

## Geodesic distance



All the pixels

[^0]
## Analysis of the waviness

## Geodesic distance

| $s$ | 1 | 2 | 3 | 4 | 5 | 6 | 7 | 8 | 9 |
| :--- | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| $\alpha$ | 1.0551 | 1.0128 | 1.0046 | 0.9999 | 0.9955 | 0.9939 | 0.9907 | 0.9890 | 0.9842 |

We chose $s=4$ as the ratio of subsampling

We also tested $s$ with straight lines and $s=4$ makes $L_{\text {geo }}$ close enough to the real length

## Analysis of the waviness

## Euclidean distance

3 different cases depending on their geodesic lengths

$300<L_{\text {geo }}$

$\square$
$L \approx 30$ pixels

## Analysis of the waviness

## Result

|  | Normal | Thoracic (6 samples) |  |  |  |  |  | Abdominal (4 samples) |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  | $\bar{\rho}$ | 0.8929 | 0.8993 | 0.7578 | 0.8324 | 0.8557 | 0.7968 | 0.7701 | 0.83 | 9 0. | 830 | 0.8303 |
|  | Diabetic Thoracic (6 samples) |  |  |  |  |  |  | Abdominal (5 samples) |  |  |  |  |
| Mann-Whitney U test | $\bar{\rho}$ | 0.8815 | 0.8769 | 0.8864 | 0.9310 | 0.9268 | 0.9236 | 0.8965 | 0.9303 | 0.8621 | 0.8804 | 0.8749 |
|  | $p$-value | Thoracic (normal vs. diabetic) :$0.06555$ |  |  |  |  |  | Abdominal (normal vs. diabetic) :$0.01996$ |  |  |  |  |
|  | p-value | Thoracic \& Abdominal (normal vs. diabetic) : 0.003474 |  |  |  |  |  |  |  |  |  |  |

2000 ~ 3000 fragments for each sample (= a 3D image of a mouse from 6 to 6.5 months)
The measurement $\rho$ is calculated for each fragment and is averaged in each group

## Analysis of the waviness

## Result

Mann-Whitney U test : $p-$ value $=0.0035 \ll 0.05$
A significant difference between healthy and diabetic mice in terms of elastic lamellae waviness


## Segmentation

## In order to perform a more comprehensive analysis



## Segmentation

## Extraction of high density regions



Agarose mixed during the process of acquiring images

## Segmentation

## Extraction of high density regions



Agarose mixed during the process of acquiring images

## Segmentation

## Extraction of high density regions



Using spheres to extract non-agarose regions

## Segmentation

## Extraction of high density regions



## Segmentation

## Extraction of high density regions



## Segmentation

## Extraction of lumen



Using concentric spheres to improve the robustness

## Segmentation

## Extraction of lumen





## Segmentation

## Extraction of lumen



## Segmentation

Normal field


## Segmentation

## Straightening elastic lamellae



## Segmentation <br> Problem



The border between 2 textures : elastic lamellae and adventitia

## Segmentation <br> A 2D implementation

- Distance map: the distance between any pixel and the contour of the lumen



## Segmentation <br> A 2D implementation

- Normal vector field

$$
\vec{n}(x)=\frac{\sum_{y \in R \cap B\left(x, p_{1}\right)} \vec{n}(y)}{\left|\sum_{\left.y \in R \cap B(x,)_{1}\right)} \vec{n}(y)\right|}
$$



## Segmentation <br> A 2D implementation

- It enables us to get normal vectors of any pixel at any distance



## Segmentation <br> A 2D implementation

- Rotating and cutting patches with the help of the normal vector field



# Segmentation <br> A 2D implementation 



## Segmentation <br> A 2D implementation

- Structure



## Segmentation <br> A 2D implementation

- Loss function

- $\mathscr{L}\left(d_{i j}, d_{k l}\right)=\alpha \cdot \delta_{i k} \cdot \Delta^{T} \cdot \Delta+\beta \cdot\left(1-\delta_{i k}\right) \cdot\left[\max \left\{0, m_{p}-\left(\Delta^{T} \cdot \Delta\right)^{1 / 2}\right\}\right]^{2}$ where $\Delta=d_{i j}-d_{k l}, \delta$ is the Kronecker symbol, $\alpha=2, \beta=1, m_{p}=2$


## Segmentation <br> A 2D implementation

- Training
- $14572 D$ slices generate 47118 image patches of size $64^{2}$
- $80 \%$ for training, $20 \%$ for validation


A prediction is considered correct if:

$$
\left\|d_{A}-d_{B}\right\|_{2}<\min \left\{\left\|d_{A}-d_{C}\right\|_{2},\left\|d_{A}-d_{D}\right\|_{2}\right\}
$$

## Segmentation <br> A 2D implementation

- Training: 5 epochs, 164s
- Validation:


A prediction is considered correct if:

$$
\left\|d_{A}-d_{B}\right\|_{2}<\min \left\{\left\|d_{A}-d_{C}\right\|_{2},\left\|d_{A}-d_{D}\right\|_{2}\right\}
$$

Accuracy: $99.14 \%$

## Segmentation <br> A 2D implementation

- Compare $d_{12}$ and $d_{13}$



## Segmentation <br> A 2D implementation



## Segmentation <br> A 2D implementation



Dice score:

0.921

0.933

0.917

## Current work

- Classifying elastic lamellae by their orders (from 1 to 5 )
- Implementing the 2D texture classification method in 3D


A stack of straightened 2D images (50 frames)

Thank you!


[^0]:    Selected pixels with $s=2 \quad$ Selected pixels with $s=3$

