

Data Analysis - Lecture 9:Time series analysis, Hidden Markov Models

Jérémie Sublime

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Data Analysis - Lecture 9

Time series analysis: Hidden Markov Models

Dr. Jérémie Sublime

LISITE Laboratory - DaSSIP Team - ISEP LIPN - CNRS UMR 7030

jeremie.sublime@isep.fr

Plan

- Introduction to HMM
- The decoding Problem
- The learning Problem
- Conclusion

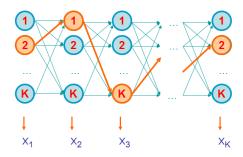
Outline

- Introduction to HMM
- 2 The decoding Problem
- 3 The learning Problem
- 4 Conclusion

Introduction to HMM

- Hidden Markov models (HMMs) are a ubiquitous tool for modeling time series data.
- Far from being limited to time series, they are widely used with all sorts of sequential data:
 - Speech recognition systems
 - Genome sequence analysis
 - Pattern recognition
 - Object tracking and computer vision
 - Etc.

Introduction to HMM



Definition

A hidden Markov model is a tool for representing probability distributions over sequences of observations. It is assumed that each observation X_t was generated by some process whose state $S_t \in [1..K]$ is unknown (hence the name hidden).

Introduction to HMM

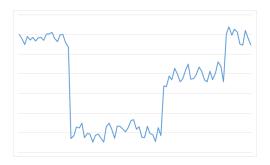


Figure: Example of a univariate sequence with 3 hidden states

HMM: Properties

- ullet Each observation X_t depends only on the current state Q_t
- Markov property: Given the value of the state Q_{t-1} , the current state $\overline{Q_t}$ is independent from all states prior to t-1.

- An alphabet $\Sigma = \{o_1, \dots, o_M\}$ which defines the form that the observations can take:
 - $\Sigma = \mathbb{R}^d, d \in \mathbb{N}^*$ for multi-dimensional observations
 - $\Sigma = \{1, 2, 3, 4, 5, 6\}$ for dice rolls
 - etc.

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 - etc.
- A set of states Q = {1, · · · , K}

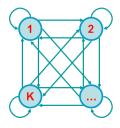


Figure: Example of a state transition diagram

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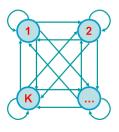


Figure: Example of a state transition diagram

- A transition probability matrix $A = (a_{ij})_{K \times K}, \quad \forall i \sum_i a_{ij} = 1$
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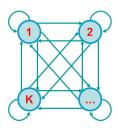


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 - a_{ij} is the probability of transition from state i to state j.
- Emission probabilities within each state:

$$e_i(x) = P(x|Q=i), \quad \forall i \in [1..K] \sum_{x \in \Sigma} e_i(x) = 1$$

A HMM is made of 5 key elements:

- An alphabet $\Sigma = \{o_1, \dots, o_M\}$ which defines the form that the observations can take:
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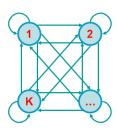


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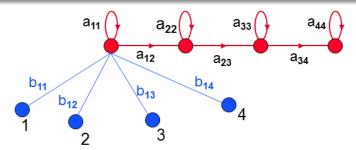
$$e_i(x) = P(x|Q=i), \quad \forall i \in [1..K] \sum_{x \in \Sigma} e_i(x) = 1$$

Starting probabilities: $\pi_1, \cdots, \pi_K, \quad \sum_{i=1}^K \pi_i = 1$

Notations

A HMM model is denoted $M = \{A, B, \pi\}$, where:

- A is the transition probability matrix
- ullet B contains the emissions probability laws $e_i(x)$
- \bullet π the starting probabilities.



Question 1: Evaluating

The Evaluation Problem

- **Given**: a sequence of observations $X = \{x_1, \dots, x_L\}$ and a model $M = \{A, B, \pi\}$
- Question: How do we efficiently compute P(X|M), the probability of observing this sequence \overline{X} knowing the model M.
- The probability P(X|M) can be viewed as a measure of quality to evaluate the model M.
- It can be used to discriminate or select among alternative models $M_1, M_2, M_3, ...$

Question 2: Decoding

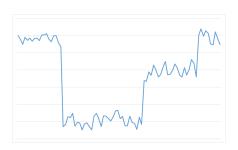
The Decoding Problem

- **Given**: a sequence of observations $X = \{x_1, \dots, x_L\}$ and a model $M = \{A, B, \pi\}$
- **Question**: How do we compute the most probable sequence(s) of states $Q = \{Q_1, \dots, Q_L\}$?

Question 2: Decoding

The Decoding Problem

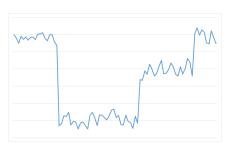
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Question 2: Decoding

The Decoding Problem

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- **Question**: How do we compute the most probable sequence(s) of states $Q = \{Q_1, \dots, Q_L\}$?

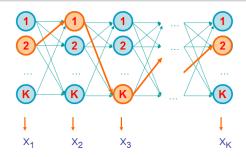




Question 3: Learning

The Learning Problem

- **Given**: Just the sequence of observations $X = \{x_1, \dots, x_L\}$
- **Question**: How do we learn $M = \{A, B, \pi\}$ and then figure out Q?

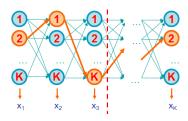


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The decoding problem

- Finding the sequence $\mathbf{Q} = \{Q_1, \cdots, Q_N\}$ of hidden states is the most common task with HMM.
- Given the observations $X = \{x_1, \dots, x_N\}$, we want to find Q that maximizes P(X, Q)



Let us denote $V_k(t)$ the optimal sequence of state knowing that at time t we are in the state k:

$$V_k(t) = \max_{Q_1 \cdots Q_{t-1}} P(x_1 \cdots x_t, Q_1 \cdots Q_{t-1}, Q_t = k)$$

Viterbi algorithm: Main idea

The idea of the Viterbi algorithm is to recursively build the $V_k(i)$

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$$V_{l}(t+1) = \max_{Q_{1} \dots Q_{t}} P(x_{1} \dots x_{t+1}, Q_{1} \dots Q_{t}, Q_{t+1} = l)$$

Viterbi algorithm: Main idea

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$$V_{I}(t+1) = \max_{Q_{1} \dots Q_{t}} P(x_{1} \dots x_{t+1}, Q_{1} \dots Q_{t}, Q_{t+1} = I)$$

$$= \max_{Q_{1} \dots Q_{t}} P(x_{t+1}, Q_{t+1} = I | x_{1} \dots x_{t}, Q_{1} \dots Q_{t}) P(x_{1} \dots x_{t}, Q_{1} \dots Q_{t})$$

Viterbi algorithm: Main idea

The idea of the Viterbi algorithm is to recursively build the $V_k(i)$

$$\begin{split} V_{l}(t+1) &= \textit{max}_{Q_{1} \cdots Q_{t}} P(x_{1} \cdots x_{t+1}, Q_{1} \cdots Q_{t}, Q_{t+1} = l) \\ &= \textit{max}_{Q_{1} \cdots Q_{t}} P(x_{t+1}, Q_{t+1} = l | x_{1} \cdots x_{t}, Q_{1} \cdots Q_{t}) P(x_{1} \cdots x_{t}, Q_{1} \cdots Q_{t}) \\ &= \textit{max}_{Q_{1} \cdots Q_{t}} P(x_{t+1}, Q_{t+1} = l | Q_{t}) P(x_{1} \cdots x_{t}, Q_{1} \cdots Q_{t}) \end{split}$$

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$$\begin{split} V_{l}(t+1) &= \textit{max}_{Q_{1} \cdots Q_{t}} P(x_{1} \cdots x_{t+1}, Q_{1} \cdots Q_{t}, Q_{t+1} = I) \\ &= \textit{max}_{Q_{1} \cdots Q_{t}} P(x_{t+1}, Q_{t+1} = I | x_{1} \cdots x_{t}, Q_{1} \cdots Q_{t}) P(x_{1} \cdots x_{t}, Q_{1} \cdots Q_{t}) \\ &= \textit{max}_{Q_{1} \cdots Q_{t}} P(x_{t+1}, Q_{t+1} = I | Q_{t}) P(x_{1} \cdots x_{t}, Q_{1} \cdots Q_{t}) \\ &= \textit{max}_{k} \left[P(x_{t+1}, Q_{t+1} = I | Q_{t} = k) \textit{max}_{Q_{1} \cdots Q_{t-1}} P(x_{1} \cdots x_{t}, Q_{1} \cdots Q_{t-1}, Q_{t} = k) \right] \end{split}$$

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$$\begin{split} V_{l}(t+1) &= \max_{Q_{1} \cdots Q_{t}} P(x_{1} \cdots x_{t+1}, Q_{1} \cdots Q_{t}, Q_{t+1} = I) \\ &= \max_{Q_{1} \cdots Q_{t}} P(x_{t+1}, Q_{t+1} = I | x_{1} \cdots x_{t}, Q_{1} \cdots Q_{t}) P(x_{1} \cdots x_{t}, Q_{1} \cdots Q_{t}) \\ &= \max_{Q_{1} \cdots Q_{t}} P(x_{t+1}, Q_{t+1} = I | Q_{t}) P(x_{1} \cdots x_{t}, Q_{1} \cdots Q_{t}) \\ &= \max_{k} \left[P(x_{t+1}, Q_{t+1} = I | Q_{t} = k) \max_{Q_{1} \cdots Q_{t-1}} P(x_{1} \cdots x_{t}, Q_{1} \cdots Q_{t-1}, Q_{t} = k) \right] \\ &= \max_{k} \left[P(x_{t+1} | Q_{t+1} = I) P(Q_{t+1} = I | Q_{t} = k) V_{k}(t) \right] \end{split}$$

Viterbi algorithm: Main idea

The idea of the Viterbi algorithm is to recursively build the $V_k(i)$

$$\begin{split} V_{l}(t+1) &= \max_{Q_{1} \cdots Q_{t}} P(x_{1} \cdots x_{t+1}, Q_{1} \cdots Q_{t}, Q_{t+1} = I) \\ &= \max_{Q_{1} \cdots Q_{t}} P(x_{t+1}, Q_{t+1} = I | x_{1} \cdots x_{t}, Q_{1} \cdots Q_{t}) P(x_{1} \cdots x_{t}, Q_{1} \cdots Q_{t}) \\ &= \max_{Q_{1} \cdots Q_{t}} P(x_{t+1}, Q_{t+1} = I | Q_{t}) P(x_{1} \cdots x_{t}, Q_{1} \cdots Q_{t}) \\ &= \max_{Q} \left[P(x_{t+1}, Q_{t+1} = I | Q_{t} = k) \max_{Q_{1} \cdots Q_{t-1}} P(x_{1} \cdots x_{t}, Q_{1} \cdots Q_{t-1}, Q_{t} = k) \right] \\ &= \max_{Q} \left[P(x_{t+1} | Q_{t+1} = I) P(Q_{t+1} = I | Q_{t} = k) V_{k}(t) \right] \\ &= e_{l}(x_{t+1}) \max_{Q} \left[a_{kl} V_{k}(t) \right] \end{split}$$

The Viterbi Algorithm

Initialization:

- $V_0(0) = 1$
- $\forall k > 0$ $V_k(0) = 0$

Iteration:

- $V_k(t) = e_j(x_t) \max_q \left[a_{qk} V_q(t-1) \right]$
- $Ptr_k(t) = argmax_q [a_{qk}V_q(t-1)]$

Termination:

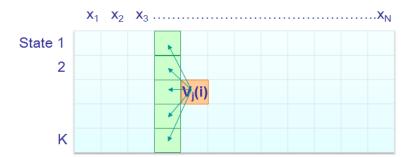
$$P(X, \mathbf{Q}^*) = max_k V_k(N)$$

Traceback:

$$Q_N^* = \operatorname{argmax}_k V_k(N)$$

 $Q_{t-1}^* = \operatorname{Ptr}_{Q_t}(t)$

The Viterbi Algorithm



complexity of the Viterbi algorithm

- Time complexity $O(K^2N)$
- Space complexity O(KN)

The Viterbi Algorithm

An important remark on a practical detail

Underflows are a major problem with the Viterbi algorithm.

$$P(x_1, \cdots, x_t, Q_1, \cdots, Q_t) = \pi_{Q_1} \cdot a_{Q_1, Q_2} \cdot a_{Q_2, Q_3} \cdots a_{Q_{t-1}, Q_t} \cdot e_{Q_1}(x_1) \cdots e_{Q_t}(x_t)$$

These numbes are extremely small, thus leading to a quick underflow.

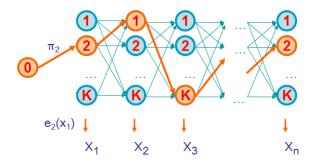
A good solution is to use the logarithm of all values, e.g:

$$\log V_k(t) = \log e_j(x_t) + \log \left(\max_q \left[a_{qk} \times V_q(t-1) \right] \right)$$

Generating a sequence by the model

Given a HMM, we can generate a sequence of length n as follows:

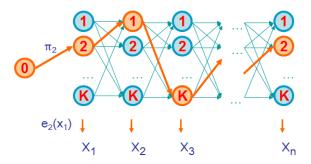
- **①** Start at state Q_1 according to π_k
- 2 Emit observation x_1 according to $e_{Q_1}(x_1)$
- **3** Go to state Q_2 according to a_{Q_1,Q_2}
- \bullet ... until emitting x_n



Evaluation

We want an algorithm that can compute:

- \bullet P(X) the probability of X given the model
- $P(x_i \cdots x_j)$ the probability of a substring of X given the model
- ullet $P(Q_i=k|X)$ the posterior probability that the i^{th} state is k, given X



The Forward Algorithm

We want to calculate P(X), the probability of the whole sequence given the HMM.

We can sum all possible ways of generating X:

$$P(X) = \sum_{\boldsymbol{Q}} P(X, \boldsymbol{Q}) = \sum_{\boldsymbol{Q}} P(X|\boldsymbol{Q})P(\boldsymbol{Q})$$

To avoid summing over an exponential number of paths Q, we define the **forward probability**:

$$f_k(t) = P(x_1 \cdots x_t, Q_t = k)$$

It is the probability of observing the sequence $x_1 \cdots x_t$ and having the t^{th} state being k.

The Forward Algorithm: Derivation

$$f_k(t) = P(x_1 \cdots x_t, Q_t = k)$$

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$$f_k(t) = P(x_1 \cdots x_t, Q_t = k)$$

$$= \sum_{Q_1 \cdots Q_{t-1}} P(x_1 \cdots x_{t-1}, Q_1 \cdots Q_{t-1}, Q_t = k) P(x_t | Q_t = k)$$

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$$= \sum_{I} P(x_{1} \cdots x_{t-1}, Q_{t-1} = I) a_{Ik} e_{k}(x_{t})$$

$$= e_{k}(x_{t}) \sum_{I} f_{I}(t-1) a_{Ik}$$

The Forward Algorithm

We can compute all the $f_k(t)$ using dynamic programming:

Initialization:

- $f_0(0) = 1$
- $\forall k > 0$ $f_k(0) = 0$

Iteration:

$$f_k(i) = e_k(x_t) \sum_l f_l(t-1) a_{lk}$$

Termination:

$$P(X) = \sum_{k} f_{k}(N)$$

Motivation

To unlock the sequence of hidden states, want to compute $P(Q_t = k|X)$ the probability distribution on the t^{th} position given X.

Since we have
$$P(Q_t = k|X) = \frac{P(Q_t = k, X)}{P(X)}$$
, we start by computing $P(Q_t = k, X)$:

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$$= P(x_{1} \cdots x_{t}, Q_{t} = k)P(x_{t+1} \cdots x_{N}|Q_{t} = k)$$

$$= f_{k}(t)b_{k}(t)$$

Let us note $b_k(t)$ the backward probability.

$$b_k(t) = P(x_{t+1} \cdots x_N | Q_t = k)$$

$$b_k(t) = P(x_{t+1} \cdots x_N | Q_t = k)$$

$$= \sum_{Q_{t+1} \cdots Q_N} P(x_{t+1} \cdots x_N, Q_{t+1} \cdots Q_N | Q_t = k)$$

$$\begin{aligned} b_k(t) &= P(x_{t+1} \cdots x_N | Q_t = k) \\ &= \sum_{Q_{t+1} \cdots Q_N} P(x_{t+1} \cdots x_N, Q_{t+1} \cdots Q_N | Q_t = k) \\ &= \sum_{I} \sum_{Q_{t+1} \cdots Q_N} P(x_{t+1} \cdots x_N, Q_{t+1} = I, Q_{t+2} \cdots Q_N | Q_t = k) \end{aligned}$$

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$$= \sum_{I} P(x_{t+1} | Q_{t+1} = I) a_{kl} \sum_{Q_{t+2} \cdots Q_{N}} P(x_{t+2} \cdots x_{N}, Q_{t+2} \cdots Q_{N} | Q_{t+1} = I)$$

$$b_{k}(t) = P(x_{t+1} \cdots x_{N} | Q_{t} = k)$$

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$$= \sum_{I} e_{I}(x_{t+1}) a_{kI} \sum_{Q_{t+2} \cdots Q_{N}} P(x_{t+2} \cdots x_{N}, Q_{t+2} \cdots Q_{N} | Q_{t+1} = I)$$

$$\begin{aligned} b_k(t) &= P(x_{t+1} \cdots x_N | Q_t = k) \\ &= \sum_{Q_{t+1} \cdots Q_N} P(x_{t+1} \cdots x_N, Q_{t+1} \cdots Q_N | Q_t = k) \\ &= \sum_{I} \sum_{Q_{t+1} \cdots Q_N} P(x_{t+1} \cdots x_N, Q_{t+1} = I, Q_{t+2} \cdots Q_N | Q_t = k) \\ &= \sum_{I} P(x_{t+1} | Q_{t+1} = I) a_{kl} \sum_{Q_{t+2} \cdots Q_N} P(x_{t+2} \cdots x_N, Q_{t+2} \cdots Q_N | Q_{t+1} = I) \\ &= \sum_{I} e_I(x_{t+1}) a_{kl} \sum_{Q_{t+2} \cdots Q_N} P(x_{t+2} \cdots x_N, Q_{t+2} \cdots Q_N | Q_{t+1} = I) \\ &= \sum_{I} e_I(x_{t+1}) a_{kl} b_I(t+1) \end{aligned}$$

We can compute all the $b_k(t)$ using dynamic programming:

Initialization:

•
$$\forall k \quad b_k(N) = 0$$

Iteration:

$$b_k(i) = \sum_{l} e_l(x_{t+1}) a_{kl} b_l(t+1)$$

Termination:

$$P(X) = \sum_{l} \pi_{l} e_{l}(x_{1}) b_{l}(1)$$

Computational complexity

Complexity analysis for the Forward and Backward algorithms

- Time complexity $O(K^2N)$
- Space complexity O(KN)

Like for the Viterbi algorithm, underflows can be a problem:

- Method 1: Use sums of log
- Method 2: Rescale every few positions by multiplying by a constant

Using both Forward and backward algorithms, we can now calculate:

$$P(Q_t = k|X) = \frac{f_k(t)b_k(t)}{P(X)}$$

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And from there we can deduce the most likely hidden state at a position i of a sequence X:

$$\widehat{Q}_t = argmax_k P(Q_t = k|X)$$

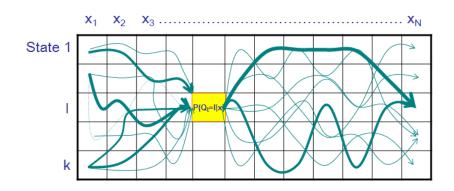
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- From there, the posterior decoding gives us a likelihood curve of states for each position.
- ullet This is sometimes more informative than Viterbi path $oldsymbol{Q}^*$



Outline

- Introduction to HMM
- 2 The decoding Problem
- The learning Problem
- 4 Conclusion

The learning problem

- If the hidden states are known, it is easy to guess the parameters:
 - Count the transitions to guess A
 - Count or measure the distribution of the observations in each states to guess the emission parameters *B*.
- If the parameters A, B and π are known, the sequence of hidden states can be guessed using Viterbi or the Forward-Backward algorithm.

The learning problem

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 - Count the transitions to guess A
 - Count or measure the distribution of the observations in each states to guess the emission parameters *B*.
- If the parameters A, B and π are known, the sequence of hidden states can be guessed using Viterbi or the Forward-Backward algorithm.
- We have a "Chicken and egg" problem.

The learning problem: Use the EM algorithm

This kind of problem can be solved using the EM algorithm (Cf. Lecture 6) to alternatively optimize both the model and the most likely path.

- **Initialization**: Guess the initial HMM parameters $M = \{A, B, \pi\}$
- Repeat until convergence:
 - E-Step: Compute the distribution overs paths.
 - M-Step: Compute the maximum likelihood parameters.

The Baum-Welch algorithm

The Forward-Backward algorithm can be adapted into an EM like procedure to learn the model. This is known as the Baum-Welch algorithm.

Repeat until convergence:

- Compute the probability of each state at each position using forward and backward probabilities
 - This gives the expected distribution of the observations for each state using Bayes Theorem.
- Compute the probability of each pair of states at each pair of consecutive positions t and t+1 using forward(t) and backward(t+1)
 - This gives the expected transition counts.

$$Count(k \to l) = \frac{\sum_{i} f_k(t) a_{kl} b_l(t+1)}{P(X)}$$

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ARMA or HMM, when to use which?

Type of data

- If your observations/data seem (or are known) to depend upon previous observations, use ARMA.
- If your observations/data are independent in time, use HMM.
- For HMM series, each state is assumed to have stationary properties.
 With ARMA series, it depends on the parameters.
- With cyclic data, ARMA models (and their evolved ARIMA version) are usually better.
- For stationary data with a single observable event, HMM are usualy a bit too much and ARMA models are enough.
- For multi-dimensional data, HMM should be preferred.

ARMA or HMM, when to use which?

Type of tasks

- ARMA models are dedicated to modeling time dependent events and to predict the evolution of a phenomenon in time.
- HMM usually perform poorly in long term predictions.
- For time data segmentation and modeling, HMM should be used.
- Both ARMA and HMM can be used to fill in missing data.
- For data sequences analysis other than time data, HMM are usually preferred.