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Adaptive Precision Sparse Matrix–Vector Product and its Application to Krylov Solvers Roméo Molina^{1,2} Stef Graillat¹ Fabienne Jézéquel^{1,3} Theo Mary¹ ¹Sorbonne Université, CNRS, LIP6, Paris, France ²Laboratoire de Physique des 2 infinis Irène Joliot-Curie – IJCLab,

For more details:



Today's floating-point landscape

	Bits			
	<pre>Signif.(t)</pre>	Exp.	Range	$u = 2^{-t}$
fp8-e4m3	4	3	$10^{\pm 2}$	1×10^{-1}
fp8-e5m2	5	2	$10^{\pm 5}$	3×10^{-1}
bfloat16	8	8	$10^{\pm 38}$	4×10^{-3}
fp16	11	5	$10^{\pm 5}$	5×10^{-4}
fp32	24	8	$10^{\pm 38}$	6×10^{-8}
fp64	53	11	$10^{\pm 308}$	1×10^{-16}
fn128	113	15	$10^{\pm 4932}$	1×10^{-34}

• Low precision increasingly supported

CNRS, Orsay, France

- Great benefits:
 - Reduced **storage**
 - Reduced **energy**
 - Increased **speed**
- Some limitations:
 - Low accuracy (large u)
 - Narrow range

An example

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Targeting an fp64 accuracy using precisions bfloat16, fp32 and fp64

- 66% elements dropped
- 11% converted to bf16
- 12% converted to fp32

Mixed precision algorithms

Objectives:

- Performance benefits of low precisions
- Accuracy and stability of high precisions

Opportunity for mixed precision:

all computations are not equally "important"!

64 bits

a

+b

Unimportant bits

 \Rightarrow We can adapt the precisions to the data at hand

Uniform vs adaptive precision SpMV

$A \in \mathbb{R}^{m \times n}, x \in R^n$



• only 11% stay in fp64



Adaptive methods achieve an accuracy similar to that of the uniform ones

Storage gains



precision u_k

Theorem 1: Adaptive SpMV error bound

Given an accuracy target ϵ the buckets B_{ik} must be built as $B_{ik} = \{ j \in nnz_i(A) : |a_{ij}x_j| \in (\varepsilon\beta_i/u_{k+1}, \varepsilon\beta_i/u_k] \}$

to get

 $|\widehat{y}_i - y_i| \leq n_i \varepsilon \beta_i$

with:

• $\beta_i = \sum_j |a_{ij}x_j|$ for componentwise (CW) error: $\forall i |\hat{y}_i - y_i| \leq O(\epsilon) \sum_j |a_{ij}x_j|$

• $\beta_i = ||A|| ||x||$ for normwise (NW) error: $||\hat{y} - y|| \le O(\epsilon) ||A|| ||x||$

Adaptive methods achieve significant storage gains, up to a factor $36 \times$

Time gains



Storage gains translate into time gains, up to a factor $7 \times$

Adaptive SpMV within GMRES

GMRES $r = b - Ax_0$ $\beta = \|r\|_2$ $q_1 = r/\beta$ for k = 1, 2, ... do $y = Aq_k$ for j = 1: k do $h_{jk} = q_j^T y$ $y = y - h_{jk}q_j$

GMRES-based iterative refinement for i = 1, 2, ... do $r_i = b - Ax_{i-1}$ in high precision Solve $Ad_i = r_i$ by GMRES in lower precision $x_i = x_{i-1} + d_i$ end for The bottleneck of GMRES is SpMV

Experimental settings

- 34 matrices from SuiteSparse collection and industrial partners with at most 166M non-zeros.
- Machine: Intel Xeon E5-2690v3, 24 cores @2.60GHz, 193Go Memory

 Different accuracy targets 	 Different sets of precision formats 					
○ fp32	• 2 precisions: fp32, fp64					
○ fp48	$\circ~3$ precisions: bfloat16, fp32, fp64					
○ fp64	$\circ~7$ precisions: bfloat16, fp24, fp32, fp40, fp48					

Emulated formats							
Bits							
Format	Signif.(t)	Exponent	Range	$u = 2^{-t}$			
fp24	16	8	$10^{\pm 38}$	2×10^{-5}			
fp40	29	11	$10^{\pm 308}$	2×10^{-9}			
fp48	37	11	$10^{\pm 308}$	8×10^{-1}			
fp56	45	11	$10^{\pm 308}$	3×10^{-1}			

end for $h_{k+1,k} = \|y\|_2$ $q_{k+1} = y/h_{k+1,k}$ Solve $\min_{c_k} \|Hc_k - \beta e_1\|_2$ $x_k = x_0 + Q_k c_k$ end for

fp56, fp64

⇒ But how does the adaptive method affect the convergence?



For reasonable accuracy targets, adaptive SpMV does not affect the convergence scheme