

When does vagal activity benefit to the discrimination of highly overlapping memory traces?

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1	When does vagal activity benefit to the discrimination of highly
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21 Abstract (max 250 words)

Distinguishing among similar events is indeed crucial to memory. In a dangerous context, this 22 23 ability may be less essential, whereas in a secure context it may provide an adaptative advantage notably in social situations. Vagal activity as a marker of the individual's adaptation 24 25 in social engagement contexts might predict the ability to discriminate highly similar memories in an unthreatening context. The present study aims to test the relation between vagal activity 26 27 and memory discrimination by manipulating the visual distinctiveness of stimuli (high vs. low) in an ecological memory discrimination task with humanoid characters. It was expected that 28 29 vagal activity support adaptive self-regulatory processes which may be needed only when the memory discrimination is challenging (low distinctiveness between true memory and lure). In 30 a study phase, multiple realistic fictional humanoid characters performed the same action on 31 32 different objects. The characters could be very similar or very distinct one to each other. Then, during a test phase, the participants had to discriminate whether a displayed character on the 33 screen was exactly matched the one performing the given action on a specific object in the 34 study phase (target). Vagal activity was assessed in undergraduate students (n = 40) before the 35 study phase. Higher vagal activity predicted better memory discrimination performance 36 specifically when the distinctiveness between the lure and target was low. These data extend 37 previous work on vagal activity and memory suggesting that heart-brain interactions represent 38 39 an adaptive psychophysiological mechanism underlying memory discrimination specifically 40 when it is challenging in an unthreatening context.

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42 Keywords: autonomic nervous system, heart rate variability, memory discrimination, memory
43 retrieval, pattern separation

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46 Introduction

Vagal activity is a marker of the individual's adaptation in social engagement contexts (Porges, 47 48 2007). Vagal activity is measured by recording the fluctuation in time intervals between succeeding heart beats over time, namely heart rate variability (Shaffer, McCraty, & Zerr, 49 2014). According to the polyvagal theory (Porges, 2007), self-regulatory processes enabling 50 social engagement are underpinned by outflow and functional organization of vagus nerve 51 52 while sympathetic activity primes cognitive processes associated with "fight or flight" responses. Vagally-mediated heart rate variability (vmHRV) is logically associated with 53 54 performance on goal directed tasks requiring adaptive regulation and inhibitory control (see Forte, Favieri, & Casagrande, 2019 for a review), whereas tasks inducing mental stress (e.g. 55 certain working memory tasks) are associated with decreased vmHRV (Park, Vasey, Bavel, & 56 57 Thayer, 2014; Thayer & Sternberg, 2006).

58

Memory also plays a crucial role both for survival (Scofield, Buchanan, & Kostic, 2018) and 59 social interactions (Tzakis & Holahan, 2019). Therefore, only in the latter case should memory 60 rely on vmHRV since a stress-free social context should promote vagal activity. To date, only 61 one study has reported that vmHRV predicts memory performance (Feeling et al., 2021). The 62 relationship was found in the sole case of memory discrimination between true (target) and 63 semantically related lures, but not with memory performance per se. Distinguishing among 64 65 similar events is indeed crucial to memory (Stevenson, Reagh, Chun, Murray, & Yassa, 2020). Otherwise, new information would overwrite similar memories previously learned 66 (catastrophic interference, Yassa & Stark, 2011). This ability is probably not essential in 67 stressful situations since distinguishing a tiger from a leopard does not matter as far the flight 68 response is activated. On the contrary, this ability might be crucial in stress-free situations, as 69 for instance in a social context in which recognizing the face of a friend within a crowd would 70

71 bring direct social benefits. Accordingly, rapid visual detection of threats rely on automatic processing of their coarse visual features (Lojowska, Mulckhuyse, Hermans, & Roelofs, 2019) 72 73 while vagal is associated with facial recognition (Park & Thayer, 2014). Regarding memory discrimination, distinguishing highly similar memory traces should also only be relevant in an 74 unthreatening context. Therefore, vagal activity should bring an adaptative advantage to 75 memory discrimination in other types of stress-free situations and unthreatening contexts, as 76 77 for instance when distinguishing memory traces of people performing certain actions. This advantage should logically (according to this evolutionist perspective) only be observed in a 78 79 situation where discrimination is challenging – that is, when a strong overlap exists between the memory traces. The present study aims to test this specific hypothesis in an ecological 80 81 visual memory task.

82

83 Method

84 Participants

Forty-seven undergraduate psychology students were enrolled in a larger study focusing on the 85 impact of a breathing exercise on decision-making. They all completed an exhaustive screening 86 (interview and questionnaires) to ensure that they had no condition which may interfere with 87 cardiac and cognitive functioning (see Supplementary materials and Magnon, Dutheil, & 88 Vallet, 2021). Sociodemographic data (age, sex, etc.) and medical histories that may affect 89 90 cognition and cardiovascular functioning, such as neurological (head trauma, epilepsy...), 91 physiological (hypo- or hyperthyroidism, type 2 diabetes...) or neurodevelopmental factors (autism, dyslexia...). Lifestyle factors, such as binge drinking alcohol (more than five 92 93 consecutive alcoholic drinks in the last week) and high body mass index (BMI \ge 30), likely to influence HRV also served as exclusion criteria. Depression and anxiety were assessed by the 94 Hospital and Anxiety Depression Scale (HADS, see Zigmond & Snaith, 1983). Two 95

96 participants were excluded due to a high depression/anxiety score and 1 due to active 97 medication. Four more participants were excluded due to flattened heart rate recordings 98 (wristband too loose for comfort reasons). The final sample thus consisted of 40 participants 99 (M_{Age} = 19.76, SD_{Age} = 1.50, 5 men). The research was approved by the Île-de-France Ethics 100 Committee (2021-A01735-36).

101

102 Material

103 HRV assessment

104 The EMPATICA E4 Wristband (Empatica E4, Italy) was used to assessed HRV. This medicalgrade wearable device was validated in comparison to electrocardiography (Schuurmans et al., 105 2020). Heart rate was recorded during the whole session and the inter-beat intervals were 106 107 extracted (as recommended, Li, Rüdiger, & Ziemssen, 2019) during the test phase of the memory discrimination task (more specifically the last 5 minutes of the test phase) whether the 108 task was administrated before or after the breathing exercise (see procedure). A visual check 109 ensured the quality of the recordings as the control of artefacts or occasional ectopic beats. A 110 very low threshold filter was applied when judged necessary. Kubios (v.3.3.1) was used to 111 compute the High Frequency (HF, range from 0.15 to 0.4 Hz) power. This is most reliable 112 vmHRV index (as others might be affected by sympathetic activity, see Berntson, Lozano, & 113 Chen, 2005), which is the percentage of HF among the total power minus the very low 114 frequency (normal units) (Laborde, Mosley, & Thayer, 2017; Tarvainen, Niskanen, Lipponen, 115 Ranta-Aho, & Karjalainen, 2014). 116

117

118 Memory discrimination task

Fourteen blocks (2 practice blocks, 12 experimental blocks) of 4 characters each were created
 (for a total of 48 trials) using The Sims 4TM video game. The distinctiveness of the characters

was configured according to 11 dimensions: gender (man vs. woman), build (heavy vs. light), 121 skin color (blue, red...), age (child vs. adult), hair color (blond, brown...), head covering 122 (beanie, beret...), glasses (with vs. without), sleeve length (short vs. long), pant length (short 123 vs. long), shoes (sneakers vs. flip-flops), and faces. In the "LOW DISTINCTIVENESS" blocks, 124 the characters in each block were visually lowly distinct from each other (several dimensions 125 were identical, see Figure 1). More precisely, within each block in the LOW 126 127 DISTINCTIVENESS condition, 5 dimensions (gender, build, skin color, age, hair color) were identical for the 4 characters of a given block (the 6 remaining were pseudorandomized across 128 129 the 4 characters within the block). In the "HIGH DISTINCTIVENESS" condition, the characters in each block were visually highly distinct from each other (11 dimensions were 130 pseudorandomized across the 4 characters within the block). Twelve types of action were 131 selected (e.g., sitting on, playing, etc.) to be performed on the 4 chosen objects per block (e.g., 132 a chair, a stool...). Within each block, the four characters performed the same action, but on a 133 different object. A given action (e.g., sitting on) was provided in the LOW 134 DISTINCTIVENESS condition for half of the participants, and in the HIGH 135 DISTINCTIVENESS condition for the other half of the participants. The selected actions are 136 realistic and socially relevant (a humanoid character sitting on a chair). Each action was 137 presented in a video format lasting approximately 8 seconds (see Figure 2 for details on the 138 task's administration). After a 400ms fixation cross, a voice stated the current action and an 139 140 object on which the action was performed while a video showing a character preforming the action was played. The participants have to memorize the appearance of a character, the type 141 of action and the object on which the action was performed on. The videos in the LOW and 142 HIGH DISTINCTIVENESS blocks were counterbalanced across participants (using two lists, 143 see Supplementary materials for more details on this task). After the study phase, a filler task 144 (mental arithmetic) occurred before the test phase, one of the audio tracks from the study phase 145

was replayed with a neutral grey background screen for 3,000ms. A photograph of one of a 146 character of the corresponding action's block was then displayed with a black background for 147 1,000ms or until the participant's responded. Finally, an Inter-Trial Interval (ITI) of 2,000ms 148 was used before the next trial started. The participants had to decide whether the character 149 shown corresponded exactly to the character who performed the action on the specific object 150 (learned in the study phase) by using the keyboard to answer "MATCH" or "MISMATCH" as 151 152 accurately and quickly as possible. In the "MISMATCH" condition, the displayed character was from the same action's block and had performed the same action, but not on the targeted 153 object stated by the voice. In the "MATCH" condition, the character was the same as the 154 character who had performed the action on the object mentioned in the audio description. The 155 characters were presented only once either in the "MISMATCH" or in the "MATCH" 156 conditions. Accuracy and response times for each trial were collected. This task is considered 157 as robust giving similar results in several studies of our lab (Purkart, Mille, Versace, & Vallet, 158 2021). As discrimination performance was the variable of interest, the main outcome of this 159 task was accuracy. 160

161

162 **Procedure**

Each participant was tested individually in a session that last 1 hour. Firstly, the Empatica 163 164 wristband was installed on the left wrist of the participant and turned on. During a 10-minute rest period, health and sociodemographic data were collected. Then, participants completed 165 either a decision-making task or the memory discrimination task (Supplementary materials) 166 lasting approximately 10 minutes. Afterward, the participants underwent a 5-minute breathing 167 exercise followed by the completion of the other computerized task counterbalanced with the 168 first one described above (either the memory discrimination task or the decision-making task). 169 After the HADS and other questionnaires (Supplementary materials), the session ended by a 170

debriefing. This design was chosen to maximize the variability of HF to serve as assessed during the memory discrimination test. In this way, the participants who completed the memory task after the deep and slow breathing should have higher HF than some participants who performed it before. These choices allow to greatly diminish the sample size requirements (see Magnon, Dutheil, et al., 2021 for a similar procedure in a previous study).

176

177 Statistical analyses

All the statistical analyses were performed with the R statistical software package (v4.0.2, 178 179 RStudio Team, 2020). The significance threshold was set at p < .05. An analysis of variance with Time (memory discrimination task completed before vs. after the breathing exercise) 180 confirmed that participants who completed the memory task after the breathing exercise had 181 higher HF power level. To test whether vmHRV is positively associated with memory 182 discrimination specifically in the LOW DISTINCTIVENESS condition, an interaction was 183 tested between HF power as a continuous predictor and DISTINCTIVENESS (LOW vs. 184 HIGH) as a categorical predictor and the memory discrimination index A' (or area under the 185 curve) as dependent variable. Then, to explore further the specificity of the effect, a linear 186 regression with HF power as the predictor and the A' index as dependent variable in both LOW 187 and HIGH DISTINCTIVENESS was performed. Assumptions for linear regression were 188 checked with the R package "car" (Fox et al., 2021) and an outlier detection was performed as 189 190 well revealing no outliers or influential data (the only value detected was not influential, p = .08). To ensure the validity of our findings, we conducted robust (to outliers) interaction 191 analyses and linear regressions using the R package "MASS" (Ripley et al., 2022). Because 192 traditional linear regressions are highly sensitive to outliers and influential data, robust 193 regressions are specifically designed to overcome these limitations while maintaining the 194

195 sample size (Yu & Yao, 2017). The A' index¹ is based on the signal detection theory
196 (Macmillan & Creelman, 2005):

197
$$A' = \frac{1 - (falsealarms/hits) + (omissions/correctrejections)}{4}$$

The lower is the A', the poorer is the discrimination performance. A' is robust and widely used
discrimination index (Pastore, Crawley, Skelly, & Berens, 2003) especially for memory
discrimination (see Reagh et al., 2014), recognized for its validity (Stanislaw & Todorov,
1999).

202

203 **Results**

As expected, the interaction term between HF power and DISTINCTIVNESS (LOW vs. HIGH, 204 see Table 1 for descriptive statistics) accounted for a significant proportion of the variance in 205 206 the memory discrimination score A' $(F(1, 38) = 4.17, p = .04, R^2 = .21)$. Furthermore, a linear regression analysis revealed that HF level explained a significant amount of the variance in A' 207 index in the LOW DISTINCTIVENESS condition $(F(1, 38) = 5.81, p = .02, R^2 = .11)$. HF 208 level positively predicted discrimination performance A' ($\beta = .005$, p = .02, see Figure 3). In 209 contrast, a linear regression analysis showed that HF level did not explain a significant amount 210 of the variance in A' index in the HIGH DISTINCTIVENESS condition (F(1, 38) = -.0005, 211 $p > .10, R^2 = .02, see Figure 4$). 212

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¹ With hits = answering "match" when the character shown was the one performing the given action asked; correct rejections = answering "mismatched" when the character shown is different; false alarms = answering "match" when the character shown in the test phase does not exactly match the character performing the action in the study phase; omissions = answering "mismatch" when the character shown during the test phase is exactly the same.

217 **Table 1**

218 Mean (SD) of the discrimination performance index A' in the HIGH and LOW219 DISTINCTIVENESS conditions.

Distinctiveness level	HIGH	LOW
<i>A</i> '	0.74 (0.15)	0.57 (0.23)

220

221 Discussion

The present study aimed to explore whether vmHRV provides a benefit to memory 222 223 discrimination only when the stimuli are highly overlapping as predicted by the polyvagal theory (Porges, 2007). The vagus nerve has indeed been considered as a maker of one's ability 224 to self-regulate and to adjust to new situations and environments in social context (Porges, 225 226 2007; Thayer, Hansen, Saus-Rose, & Johnsen, 2009). As highly overlapping lures are more challenging to discriminate, this process might require self-regulatory adaptative processes 227 associated with vmHRV which would not be needed for lowly overlapping lures. Such 228 discrimination appears crucial in social contexts compared to stressful/survival situations in 229 which fast gist impressions should direct the individual's reactions (Scofield et al., 2018). 230

231

As expected, higher vmHRV predicted better memory discrimination performance but only 232 when the distinctiveness between lures and targets was low. Those results indicate that vmHRV 233 234 is not always required to discriminate lures from hits as previously suggested (Feeling et al., 2021). This result could be applied to cognitive aging in which memory performance is 235 236 particularly related to discrimination (Mille, Brambati, Izaute, & Vallet, 2021). Maintaining an 237 elevated vmHRV on the long-term might promote the discrimination of highly overlapping memory traces across the lifespan (Magnon et al., In revision). Accordingly, intervention that 238 stimulates vagal activity could prove beneficial to prevent memory aging. Supporting this 239 hypothesis, it was previously reported that transcutaneous vagus nerve stimulation enhances 240

associative memory performance in older individuals (Jacobs, Riphagen, Razat, Wiese, &
Sack, 2015), which highlights the relevance of studying heart-brain interactions to promote
healthy aging. Should high vagal activity be found to prevent memory impairment with age, a
simple 5-minute breathing exercise that seems sufficient to increase vagal activity in the elderly
(Magnon, Dutheil, et al., 2021) could be a promising, cheap and simple clinical lead to promote
successful cognitive aging.

247 While many factors were controlled to ensure internal validity, several lifestyle factors that might influence HRV or cognition were not assessed, such as the practice of physical activity 248 249 and sedentariness (Magnon, Vallet, & Auxiette, 2018; Magnon, Vallet, Dutheil, & Auxiette, 2021). Furthermore, the sample for this exploratory study is relatively small. However, the 250 design chosen proves to be efficient in increasing variability in vmHRV by using a validated 251 252 breathing exercise reducing sample size requirements (Magnon, Dutheil, et al., 2021). Finally, despite the validated reliability and accuracy of the medical-grade wristband (Schuurmans et 253 al., 2020), the wristband remains relatively less accurate than an electrocardiogram. 254

255

To conclude, the present study replicates and extends the results of the sole study on the 256 association between HRV and memory discrimination. The distinctiveness manipulation 257 between lures and targets indicates that vagal activity is only associated with highly 258 overlapping memory traces corresponding to challenging social situations. Future studies are 259 260 required to further investigate this relationship with its neural dynamic during memory discrimination. If heart-brain interactions are proven to be involved in memory discrimination, 261 then vagal stimulation, through breathing exercises for instance, might constitute a simple and 262 263 cheap cognitive intervention.

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273 Author contributions

VM and JM conceived the study. VM designed the protocol and wrote the first version of the manuscript. GTV supervised the conception of the study. JM and RP created the visual discrimination memory task. VM, JM, RP and GTV analyzed the data and interpreted the results. FD and PC gave their insight and expertise for the HRV measure and analyses. All authors participated in the critical revision of the article. All authors read and approved the final version.

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281 Data Availability Statement

- 282 The data used in the present article are available at
- 283 <u>https://mfr.osf.io/render?url=https://osf.io/pxrcn/?direct%26mode=render%26action=downlo</u>
 284 ad%26mode=render

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LOW DISTINCTIVENESS

HIGH DISTINCTIVENESS



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Fig. 1. Photographs of characters in a block for each distinctiveness condition.



- **Fig. 2**. Procedure and details of the memory discrimination task.



Fig. 3. The relationship between vmHRV (HF level) and discrimination performance (A') in the LOW DISTINCTIVENESS condition.



Fig. 4. The relationship between vmHRV (HF level) and discrimination performance (A') in the HIGH DISTINCTIVENESS condition.