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A PRIMAL-DUAL ALGORITHM FOR COMPUTING FINSLER DISTANCES AND APPLICATIONS

HAMZA ENNAJI, YVAIN QUÉAU AND ABDERRAHIM ELMOATAZ[†]

ABSTRACT. This note discusses the computation of the distance function with respect to Finsler metrics. To this end, we show how the Finsler variants of the Eikonal equation can be solved by a primal-dual algorithm exploiting the variational structure. We also discuss the acceleration of the algorithm by preconditioning techniques, and illustrate the flexibility of the proposed method through a series of numerical examples.

1. Introduction

Computing the distance function to a target set plays a central role in geometry and arises in many applications such as path planning, meshing, image processing, shape detection of tumors from medical images, tractography or neural fiber tracking in neuroscience (see e.g., [40, 41, 49, 25, 16, 32, 31] and the references therein).

A first example is the computation of geodesics. Given a domain $\Omega \subset \mathbb{R}^N$, and $\mathbf{x}, \mathbf{y} \in \Omega$, the geodesic distance between \mathbf{x} and \mathbf{y} is defined through

$$d(\mathbf{x}, \mathbf{y}) = \inf_{\gamma \in \Gamma(\mathbf{x}, \mathbf{y})} L(\gamma), \tag{1.1}$$

where $\Gamma(\mathbf{x}, \mathbf{y}) = \{ \gamma \in W^{1,1}([0,1], \overline{\Omega}), \gamma(0) = \mathbf{x}, \gamma(1) = \mathbf{y} \}$, $L(\gamma)$ is the so called length (or action) functional of $\gamma \in \Gamma(x,y)$ given by

$$L(\gamma) = \int_0^1 |\dot{\gamma}(t)| dt.$$

It is well known that (1.1) admits a solution (provided $\Gamma(\mathbf{x}, \mathbf{y})$ is nonempty) γ which is of minimal length, i.e., $d(\mathbf{x}, \mathbf{y}) = L(\gamma)$. Moreover, given a closed $C \subset \Omega$, $d(., C) = \inf_{\mathbf{y} \in C} |\cdot -\mathbf{y}|$ is the unique viscosity solution of the Eikonal equation (see e.g., [33])

$$\|\nabla u\| = 1 \text{ in } \Omega \setminus C, \text{ and } u = 0 \text{ on } C.$$
 (1.2)

Then, the geodesic γ between some point $\mathbf{x}_0 \in \Omega$ and any point of C is characterized by the following ordinary differential equation (ODE)

$$\dot{\gamma}(t) = -\frac{\nabla d(\gamma(t), C)}{\|\nabla d(\gamma(t), C)\|}, \text{ with } \gamma(0) = \mathbf{x}_0.$$

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Another classic example, arising from control theory, is the minimum time problem, where one seeks to steer some dynamics

$$\dot{\mathbf{y}}(t) = f(\mathbf{y}(s), \alpha(t)), \text{ and } \mathbf{y}(t_0) = \mathbf{y}_0 \in \mathbb{R}^N,$$
 (1.3)

in the shortest possible time to a given target $C \subset \mathbb{R}^N$, where $t_0 \in \mathbb{R}$, α is an admissible control and f is a continuous function satisfying the classical Caratheodory's theorem assumptions (see e.g., [6]) ensuring the existence and uniqueness of a global solution to (1.3). Then, the first arrival time to C is defined through $T_{\mathbf{x}}(\alpha) = \inf_t \{t > 0 : \mathbf{y}(t, \alpha) \in C\}$ and the value function of the minimum time problem is given by

$$T(\mathbf{x}) = \inf_{\alpha} T_{\mathbf{x}}(\alpha).$$

Then, thanks to the dynamic programming principle (see e.g., [6]), T satisfies the following boundary value problem:

$$H(\mathbf{x}, \nabla u) = 0$$
 in $\mathcal{R} \setminus C$, and $u = 0$ on ∂C ,

where
$$\mathcal{R} = \{x \in \mathbb{R}^N : T(x) < \infty\}$$
 and $H(\mathbf{x}, \mathbf{p}) = \sup_a \{-\mathbf{p} \cdot f(\mathbf{x}, a) - 1\}.$

In both examples, the starting point is to compute the distance function, i.e.,, to solve a Hamilton-Jacobi (HJ) equation. HJ equations, particularly of the Eikonal type, are also at the core of many geodesic-related problems in imaging, and have been widely considered in skeleton and Voronoi computation [27, 47], active contours and segmentation [30, 39, 12, 11, 10, 9] and in many other applications (see e.g., [40, 41] and the references therein). One of the key challenges arising in such applications is to design HJ solvers which are both efficient and able to handle general (non-Euclidean) metrics.

The most famous methods for solving Euclidean HJ equations remain the Fast Marching Method (FMM) [45, 48], the Fast Sweeping Method (FSM) [35, 50] and semi-Lagrangian schemes [21]. Heat methods based on Hopf-Cole transform were proposed in [14, 15], and *p*-Laplace approximations were considered in [23]. This approach can be extended to general Finsler metrics thanks to [19]. For more general metrics, generalization of the FMM has been proposed in [38, 36, 37] using Voronoi's first reduction. More closely related to our work are ADMM methods, which have proven very effective for computing distance function in the Euclidean case [4, 23] but have not been extended yet to general Finsler metrics.

Contributions and organization of the paper. In this note, we introduce an efficient primal-dual framework for the computation of Finsler distances, based on a variational reformulation of Finsler variants of the Eikonal equation (1.2). We also discuss several strategies to accelerate the algorithm, and revisit different type of metrics that are present in the literature: Euclidean, Riemannian, Randers metrics and ones appearing in transportation theory such as crystalline metrics. For each metric, we give details concerning projections onto sublevels, which represents the main step in the proposed algorithm. The paper is organized as follows. In Section 2 we recall some facts on HJ equations and we present the variational formulation that will be used to compute the distance function. In Section 3 we present a discrete variant of our variational formulation and introduce a PD algorithm for solving it. In Section 4 we give several examples of distance computations and geodesic extractions, for a variety of metrics. Finally, we draw our conclusions and discuss possible extensions in Section 5.

Notations. Throughout this note, Ω is a bounded regular domain of \mathbb{R}^N (N=2 in Section 4). We use bold notation for vectors, i.e., $\mathbf{p} \in \mathbb{R}^N$. We write $\mathbf{x} = (x,y)$ for $\mathbf{x} \in \Omega \subset \mathbb{R}^2$. We denote by $\|\cdot\|$ the Euclidean norm on \mathbb{R}^N and by \mathcal{S}_N^{++} the set of symmetric positive definite matrices. Given $M \in \mathcal{S}_N^{++}$, we denote $\langle \mathbf{p}, \mathbf{q} \rangle_M = \langle \mathbf{p}, M\mathbf{q} \rangle$ and $\|\mathbf{p}\|_M = \langle \mathbf{p}, \mathbf{p} \rangle_M^{1/2}$.

2. HJ EQUATION AND THE DISTANCE FUNCTION

2.1. **Reminders on HJ equations.** Given a bounded regular domain $\Omega \subset \mathbb{R}^N$, we consider a continuous Hamiltonian $H : \overline{\Omega} \times \mathbb{R}^N \to \mathbb{R}$ such that for every $\mathbf{x} \in \overline{\Omega}$

 $\{\mathbf{q} \in \mathbb{R}^n : H(\mathbf{x}, \mathbf{q}) \le 0\} \triangleq Z(\mathbf{x})$ is convex, compact and contains the origin, (2.4) and consider the following HJ equation:

$$H(\mathbf{x}, \nabla u) = 0, \ x \in \Omega. \tag{2.5}$$

We recall the following definition:

Definition 2.1. A continuous function $u: \Omega \to \mathbb{R}$ is said to be

- a viscosity subsolution of (2.5) in Ω if $H(\mathbf{x}, \mathbf{q}) \leq 0$ for every $\mathbf{x} \in \Omega$ and every $\mathbf{q} \in D^+u(\mathbf{x})$,
- a viscosity supersolution of (2.5) in Ω if $H(\mathbf{x}, \mathbf{q}) \ge 0$ for every $\mathbf{x} \in \Omega$ and every $\mathbf{q} \in D^-u(\mathbf{x})$,
- a viscosity solution of (2.5) in Ω if it is both a subsolution and supersolution.

Recall that here, $D^+u(\mathbf{x})$ and $D^-u(\mathbf{x})$ stand, respectively, for the superdifferential and subdifferential of u at \mathbf{x} and are given by

$$\begin{split} D^+u(\mathbf{x}) &= \left\{ \mathbf{q} \in \mathbb{R}^N : \ \limsup_{|v| \to 0} \frac{u(\mathbf{x} + \mathbf{v}) - u(\mathbf{x}) - \langle \mathbf{q}, \mathbf{v} \rangle}{|\mathbf{v}|} \leq 0 \right\}, \\ D^-u(\mathbf{x}) &= \left\{ \mathbf{q} \in \mathbb{R}^N : \ \liminf_{|v| \to 0} \frac{u(\mathbf{x} + \mathbf{v}) - u(\mathbf{x}) - \langle \mathbf{q}, \mathbf{v} \rangle}{|\mathbf{v}|} \geq 0 \right\}. \end{split}$$

We refer the reader to [13, 33] for more details on the theory of viscosity solutions for HJ equations.

The support function of the 0-sublevels set $Z(\mathbf{x})$ is defined through

$$\sigma(\mathbf{x}, \mathbf{q}) = \sup_{\mathbf{q} \in Z(\mathbf{x})} \langle \mathbf{q}, \mathbf{q} \rangle, \tag{2.6}$$

which is a Minkowski norm on $\overline{\Omega} \times \mathbb{R}^N$ and thus defines a Finsler metric on \mathbb{R}^N .

Assumption (2.4) ensures that σ is a possibly degenerate Finsler metric, i.e., we may have $\sigma(\mathbf{x}, \mathbf{q}) = 0$ for $\mathbf{q} \neq 0$, and its dual σ^* , defined by

$$\sigma^*(\mathbf{x}, \mathbf{q}) := \sup_{\mathbf{q}} \{ \langle \mathbf{q}, \mathbf{q} \rangle : \ \sigma(\mathbf{x}, \mathbf{q}) \le 1 \}, \tag{2.7}$$

may take the value $+\infty$ (we call it a weak Finsler metric). Consequently, σ may fail to be equivalent to the Euclidean distance. In other words, there exists K > 0 such that

$$0 \le \sigma(\mathbf{x}, \mathbf{q}) \le K|\mathbf{q}| \text{ for } \mathbf{x} \in \overline{\Omega}, \ \mathbf{q} \in \mathbb{R}^N.$$

We then define the intrinsic distance by

$$d_{\sigma}(\mathbf{x}, \mathbf{y}) := \inf_{\zeta \in \Gamma(\mathbf{x}, \mathbf{y})} \int_{0}^{1} \sigma(\zeta(t), \dot{\zeta}(t)) \, \mathrm{d}t, \tag{2.8}$$

which is a quasi-distance, i.e., satisfying $d_{\sigma}(\mathbf{x}, \mathbf{x}) = 0$ and the triangular inequality, but not necessarily symmetric. In addition, due to Assumption (2.4), it may happen that $d_{\sigma}(\mathbf{x}, \mathbf{y}) = 0$ for $\mathbf{x} \neq \mathbf{y}$. The following proposition summarizes some basic characterizations of subsolutions in terms of d_{σ} .

Proposition 2.2. ([18, 22])

- 1) Compatibility condition: v is a subsolution of (2.5) in Ω if and only if $v(x) v(y) \le d_{\sigma}(y, x)$ for any $x, y \in \Omega$.
- 2) We have

$$u(x) - u(y) \le d_{\sigma}(y, x) \iff \sigma^*(x, \nabla u) \le 1$$
 a.e. in Ω .

After these reminders on the metric character of HJ equation, we are now in position to introduce the variational formulation that will allow recovering the distance function with respect to general Finsler metric.

2.2. Characterization of the distance function. Given a closed subset $C \subset \overline{\Omega}$ (typically $C = \partial\Omega$ or $C = \{x_0\}$ for some $x_0 \in \overline{\Omega}$), we consider the following HJ equation:

$$\begin{cases} H(\mathbf{x}, \nabla u) = 0 & \text{in } \Omega, \\ u = g & \text{on } C, \end{cases}$$
 (2.9)

where $g: C \to \mathbb{R}$ is a continuous function satisfying the compatibility condition

$$g(\mathbf{x}) - g(\mathbf{y}) \le d_{\sigma}(\mathbf{y}, \mathbf{x})$$
 for any $\mathbf{x}, \mathbf{y} \in C$.

We know then that the maximal viscosity subsolution is given by

$$D(\mathbf{x}) = \min_{\mathbf{y} \in C} \left\{ d_{\sigma}(\mathbf{y}, \mathbf{x}) + g(\mathbf{y}) \right\}, \tag{2.10}$$

which, thanks to Proposition 2.2, can be recovered via the following maximization problem:

$$\max \left\{ \int_{\Omega} u \, d\mathbf{x} : u(\mathbf{x}) - u(\mathbf{y}) \le d_{\sigma}(\mathbf{y}, \mathbf{x}), \, \forall \mathbf{x}, \mathbf{y} \in \Omega \text{ and } u = g \text{ on } C \right\},$$

where $d_{\sigma}(.,.)$ is the intrinsic distance associated to the Hamiltonian, as defined in (2.8). Equivalently (cf. [18, Theorem 2.6]), we have that (2.10) is the unique solution of the following maximization problem:

$$\max_{v \in W^{1,\infty}(\Omega)} \Big\{ \int_{\Omega} v \, \mathrm{d}x, \ \sigma^*(\mathbf{x}, \nabla v(\mathbf{x})) \le 1 \text{ and } v = g \text{ on } C \Big\}. \tag{2.11}$$

The advantage of this variational formulation is that it turns the PDE (2.9) into an optimization problem for which efficient highly efficient solvers exist. Taking $g \equiv 0$, this provides a practical way to recover the distance function with respect to several Finsler metrics.

3. Numerical approximation

In this section we present the main ingredients to derive a discrete version of the variational problem (2.11) and we write it in a suitable form to use a primal dual algorithm (PD for short) to approximate the distance function. We also discuss some preconditioning techniques that could help improving the results.

3.1. **Discretization and formulation.** Following [7], we discretize the domain Ω using a regular grid $m \times n$: $\{(ih, jh) : 1 \le i \le m, 1 \le j \le n\}$ for a fixed h > 0. We denote by $C_d = \{(i,j) : (ih,jh) \in C\}$ the indices whose spatial positions belong to C and by $u_{i,j}$ the values of u at (ih, jh). The space $X = \mathbb{R}^{m \times n}$ is equipped with a scalar product and an associated norm as follows:

$$\langle u, v \rangle = h^2 \sum_{i=1}^m \sum_{j=1}^n u_{i,j} v_{i,j}$$
 and $||u|| = \sqrt{\langle u, u \rangle}$.

For $1 \le i \le m$ and $1 \le j \le n$, we define the components of the discrete gradient operator via finite differences:

$$(\nabla_h u)_{i,j}^1 = \begin{cases} \frac{u_{i+1,j} - u_{i,j}}{h} & \text{if } i < m, \\ 0 & \text{if } i = m, \end{cases} \quad \text{and} \quad (\nabla_h u)_{i,j}^2 = \begin{cases} \frac{u_{i,j+1} - u_{i,j}}{h} & \text{if } j < n, \\ 0 & \text{if } j = n. \end{cases}$$

Then the discrete gradient $\nabla_h: X \longrightarrow Y = \mathbb{R}^{m \times n \times 2}$ is given by $(\nabla_h u)_{i,j} = \left((\nabla_h u)_{i,j}^1, (\nabla_h u)_{i,j}^2\right)$ and its adjoint, the discrete divergence operator $div_h: Y \to X$, is given by

$$(\operatorname{div}_{h}\phi)_{i,j} = \begin{cases} \frac{\phi_{1,j}^{1}}{h} & \text{if } i = 1, \\ \frac{\phi_{i,j}^{1} - \phi_{i-1,j}^{1}}{h} & \text{if } 1 < i < m, \\ -\frac{\phi_{m-1,j}^{1}}{h} & \text{if } i = m, \end{cases} + \begin{cases} \frac{\phi_{i,1}^{2}}{h} & \text{if } j = 1, \\ \frac{\phi_{i,j}^{2} - \phi_{i,j-1}^{2}}{h} & \text{if } 1 < j < n, \\ -\frac{\phi_{i,n-1}^{2}}{h} & \text{if } j = n. \end{cases}$$

Proposition 3.3. ([7, 8]) *Under the aforementioned definitions and notations, one has that*

- The adjoint operator of ∇_h is ∇^{*}_h = − div_h.
 Its norm satisfies: ||∇_h||² = || div_h ||² ≤ 8/h².

This suggests considering the following discrete version of the variational problem (2.11):

$$\min_{\substack{u \in X \\ u_{i,i} = g_{i,i} \ \forall (i,j) \in C_d}} \left\{ -h^2 \sum_{i=1}^m \sum_{j=1}^n u_{i,j} + \mathbb{I}_{B_{\sigma^*}}(\nabla_h u) \right\}$$
(3.12)

where $\mathbb{I}_{B_{\sigma^*}}$ is the indicator function of $B_{\sigma^*} := \{v \in Y : \sigma^*(ih, jh, v_{i,j}) \leq 1, \ \forall (i, j)\}$ the unit ball w.r.t. σ^* , that is

$$\mathbb{I}_{B_{\sigma^*}}(v) = egin{cases} 0 & ext{if } v \in B_{\sigma^*} \ +\infty & ext{otherwise.} \end{cases}$$

In other words, the discrete optimization problem (3.12) can be written as

$$\min_{u \in X} \mathcal{F}_h(u) + \mathcal{G}_h(\nabla_h u), \tag{3.13}$$

where

$$\mathcal{F}_h(u) = \begin{cases} -h^2 \sum_{i=1}^m \sum_{j=1}^n u_{i,j} \text{ if } u = g \text{ on } C_d, \\ +\infty \text{ otherwise,} \end{cases} \text{ and } \mathcal{G}_h(v) = \mathbb{I}_{\mathcal{B}_{\sigma^*}}.$$

Besides, (3.12) can be rewritten in a dual form (see [20, 18]) involving the total variation of some vector measure fields ϕ with respect to the metric σ . More precisely, the dual problem is a minimal flow type problem given by

$$\min_{\substack{\phi \in Y \\ (-\operatorname{div}_{h}\phi)_{i,j}=1 \text{ for } (i,j) \notin C_{d}}} h^{2} \left\{ \sum_{i=1}^{m} \sum_{j=1}^{n} \sigma(ih, jh, \phi_{i,j}) + \sum_{(i,j) \in C_{d}} g_{i,j} \left((\operatorname{div}_{h}\phi)_{i,j} + 1 \right) \right\}.$$
(3.14)

The duality between (3.12) and (3.14) gives particularly a characterization of the distance function. More precisely, the pair $(u, \phi) \in X \times Y$ solves the primal and dual problems if and only if (see e.g., [17])

$$\operatorname{div}_h(\phi) \in \partial \mathcal{F}_h(u)$$
 and $\phi \in \partial \mathcal{G}_h(\nabla_h u)$,

that is,

$$\begin{cases}
-(\operatorname{div}(\phi))_{i,j} = 1 & \text{for all } (i,j) \notin C_d, \\
\phi_{i,j} \cdot \nabla_h u_{i,j} = \sigma(ih, jh, \phi_{i,j}) & \text{for all } (i, j), \\
u_{i,j} = g_{i,j} & \text{for all } (i, j) \in C_d.
\end{cases}$$
(3.15)

Lastly, a primal-dual formulation of the primal problem (3.12) reads (see e.g., [44] for details)

$$\inf_{u\in X}\sup_{\phi\in Y}\mathcal{F}_h(u)+\langle\phi,\nabla_hu\rangle-\mathcal{G}_h^*(\phi),$$

and the latter form can be solved using the following general (PD) algorithm:

Algorithm 1 PD algorithm [8]

1st step. Initialization: choose η , $\tau > 0$, $\theta \in [0,1]$, u^0 and take $\overline{\phi^0 = \nabla_h u^0}$, $\overline{u}^0 = u^0$. **2nd step.** For $k \leq \operatorname{Iter}_{max} \operatorname{do}$

$$\phi^{k+1} = \mathbf{Prox}_{\eta \mathcal{G}_h^*}(\phi^k + \eta \nabla_h(\bar{u}^k));$$

$$u^{k+1} = \mathbf{Prox}_{\tau \mathcal{F}_h}(u^k - \tau \nabla_h^*(\phi^{k+1}));$$

$$\bar{u}^{k+1} = u^{k+1} + \theta(u^{k+1} - u^k).$$

It was shown in [8] that when $\theta = 1$ and $\eta \tau ||\nabla_h||^2 < 1$, the sequence $\{(u^k, \phi^k)\}$ generated by Algorithm 1 converges to an optimal solution of (3.13). This algorithm has been widely used especially in image processing and optimal transport fields.

3.2. **Computation of the proximal operators.** As one sees, in order to apply Algorithm 1 one needs to compute the proximal operators of the functions \mathcal{F}_h and \mathcal{G}_h^* . Recall that for a convex, lower-semicontinuous and proper function K, the proximal operator (also called resolvent operator) reads

$$\mathbf{Prox}_{\tau K}(u) = \underset{v}{\operatorname{argmin}} \frac{1}{2} ||u - v||^2 + \tau K(v), \tau > 0.$$

For $K = \mathcal{F}_h$ and $K = \mathcal{G}_h^*$, **Prox**_K can be computed explicitly. In particular, we have

$$\mathbf{Prox}_{\tau \mathcal{F}_h}(u) = \underset{v \in X}{\operatorname{argmin}} \frac{1}{2} \|v - u\|^2 + \tau \mathcal{F}_h(v) = \underset{v = g \text{ on } C_d}{\operatorname{argmin}} \frac{1}{2} \|v - u\|^2 - \tau h^2 \sum_{i=1}^m \sum_{j=1}^n v_{i,j}.$$

The optimal solution is reached when the derivative of the objective function vanishes. A straightforward computation gives:

$$(\mathbf{Prox}_{\tau\mathcal{F}_h}(u))_{i,j} = \begin{cases} u_{i,j} + \tau \text{ for } (i,j) \notin C_d, \\ g_{ij} \text{ for } (i,j) \in C_d. \end{cases}$$

In order to compute $\mathbf{Prox}_{\eta \mathcal{G}_h^*}$ we first observe that $\mathbf{Prox}_{\eta^{-1}\mathcal{G}_h}$ is nothing but the projection onto B_{σ^*} since

$$\begin{aligned} \mathbf{Prox}_{\eta^{-1}\mathcal{G}_h}(\boldsymbol{\psi}) &= \arg\min_{\mathbf{q}\in Y} \frac{1}{2} \|\mathbf{q} - \boldsymbol{\psi}\|^2 + \frac{1}{\eta} \mathcal{G}_h(\mathbf{q}) \\ &= \arg\min_{q_{i,j}\in B_{\sigma^*}} \frac{1}{2} \|\mathbf{q} - \boldsymbol{\psi}\|^2 \\ &= \mathbf{Proj}_{B_{\sigma^*}}(\boldsymbol{\psi}). \end{aligned}$$

Then, using Moreau's identity

$$\phi = \mathbf{Prox}_{\eta \mathcal{G}_h^*}(\phi) + \eta \mathbf{Prox}_{\eta^{-1}\mathcal{G}_h}(\phi/\eta), \ \forall \phi \in Y,$$

we get

$$\left(\mathbf{Prox}_{\eta\mathcal{G}_{h}^{*}}(\boldsymbol{\psi})\right)_{i,j}=\boldsymbol{\psi}_{i,j}-\eta\mathbf{Proj}_{\mathcal{B}_{\sigma^{*}}}(\boldsymbol{\psi}_{i,j}/\eta),\forall i=1,...,m,\ j=1,...,n.$$

Therefore, to compute $\mathbf{Prox}_{\eta \mathcal{G}_h^*}$, it is sufficient to be able to project onto B_{σ^*} , and thus, Algorithm 1 provides a simple way to recover the distance function with respect to general Finsler metrics. This has been made possible via gauge functionals (the support function σ and its dual σ^* , see (2.6)-(2.7)) which makes the correspondence between geometrical objects (here unit balls B_{σ^*}) and analytical objects (Hamiltonians). The details of Algorithm 1 to approximate the distance function read:

Algorithm 2 Primal-dual method for the numerical approximation of the distance function

Initialization: Let k=0, choose $\eta, \tau>0$ such that $\eta\tau<\frac{8}{h^2}$. Take $u^0=\bar{u}^0=u_0$ and $\phi^0=\nabla_h u^0$.

Primal step:

$$\psi^{k+1} = \phi^k + \eta \nabla_h \bar{u}^k.$$

$$\phi_{i,j}^{k+1} = \psi_{i,j}^{k+1} - \eta \mathbf{Proj}_{B_{\sigma^*}}(\psi_{i,j}^{k+1}/\eta), \ 1 \le i \le m, 1 \le j \le n.$$

Dual step:

$$v^{k+1} = u^k + \tau \operatorname{div}_h(\phi^{k+1}).$$

 $u_{i,j}^{k+1} = v_{i,j}^{k+1} + \tau, 1 \le i \le m, 1 \le j \le n.$

Extragradient:

$$\bar{u}^{k+1} = 2u^{k+1} - u^k.$$

3.3. **Acceleration of the algorithm.** First, let us say that PD iterations can be improved using preconditioning and variable metrics techniques. In fact, following [42], we can consider a preconditioned version of Algorithm 2 as follows. Given $T, Q \in \mathcal{S}_{++}^N$, u_0 and ϕ^0 , P-DP iterations read

(P-PD):
$$\begin{cases} \phi^{k+1} = \mathbf{Prox}_{\mathcal{G}_h^*}^T \left(\phi^k + T\nabla_h (2u^{k+1} - u^k) \right), \\ u^{k+1} = \mathbf{Prox}_{\mathcal{F}_h}^Q \left(u^k - Q\nabla_h^* (\phi^{k+1}) \right), \end{cases}$$
(3.16)

where $\operatorname{Prox}_K^M(u) = \arg\min \frac{1}{2} \|u - v\|_M^2 + K(v)$ and $M \in \mathcal{S}_{++}^N$ is the scaled proximal operator of K relative to the metric M. To ensure the convergence of (P-PD) iterations, the preconditioners Q and T must satisfy $\|T^{\frac{1}{2}}\nabla_h Q^{\frac{1}{2}}\|^2 < 1$, which reduces to $\eta \tau \|\nabla_h\|^2 < 1$ when $T = \eta I_N$ and $Q = \tau I_N$. Since computing Prox_K^M is difficult in general, the choice of the preconditioner is crucial. For instance, the authors in [42] proposed a family of diagonal preconditioners as follows. For any $r \in [0,2]$, take $T = \operatorname{diag}((\eta_i)_i)$ and $Q = \operatorname{diag}((\tau_i)_i)$ where

$$\eta_i = \frac{1}{\sum_{j=n}^N |(\nabla_h)_{i,j}|^{2-r}}, \tau_j = \frac{1}{\sum_{i=m}^N |(\nabla_h)_{i,j}|^r}.$$

To observe the difference of PD and P-PD, let us consider the Eikonal equation $|\nabla u| = k(\mathbf{x})$ in $[0,1]^2$ with homogeneous Dirichlet boundary condition with a mesh size h = 0.01, and take the relative error

$$E_k := \|u_k - u_{k-1}\| / \|u_k\| < \epsilon = 10^{-6}$$

as a stopping criterion. In the case where $k \equiv 1$ (Figure 1-A), we observed that it took 5900 iterations (in 11.4 seconds¹) for PD to stop, whereas P-PD stopped after 5500 iterations (in 10.95

¹The numerical examples were executed on a M1 CPU running MacOs Monterey system. Demonstration code is available at https://github.com/enhamza/pd_eikonal.

seconds). In the case where

$$k(\mathbf{x}) = 2\pi \sqrt{\cos(2\pi x)^2 \sin(2\pi y)^2 + \cos(2\pi y)^2 \sin(2\pi x)^2}$$

(Figure 1-B), PD stopped after 2900 iterations (in 5.6 seconds), while the P-PD stopped after 2800 (in 5.5 seconds).

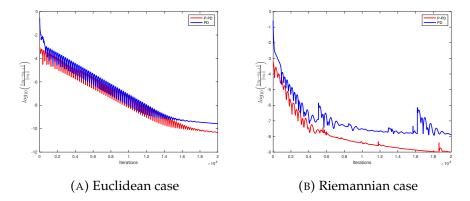


FIGURE 1. Comparison between the convergence of primal-dual and preconditioned primal-dual iterations, for two types of distances.

Figure 1 shows that the relative error E_k is smaller from the beginning of the iterations when considering a preconditioner. We can also observe that the speed on convergence is affected by the smoothness of the metric. We believe that use of non-diagonal preconditioning and subproblem procedures (like solving the u-subproblem in (3.16) using proximal-gradient descent) could lead to improved results (see e.g., [34]). We are planing to investigate this in depth in future work.

4. Numerical experiments

In this section we give several examples by computing the distance function using different Finsler metrics $F : \overline{\Omega} \times \mathbb{R}^N \to \mathbb{R}^+$, and the following HJ equation:

$$\begin{cases} F^*(\mathbf{x}, \nabla u) = 1 \text{ in } \Omega \setminus C, \\ u = 0 \text{ on } C. \end{cases}$$
 (4.17)

Let D_C be the distance function to C (given by (2.10)) obtained by solving (4.17). Then, the geodesic curve between a point $x \in \Omega$ and its closest point in C satisfies

$$\dot{\gamma}(t) = -\nabla F^*(\gamma(t), \nabla D_C(\gamma(t))), \ \gamma(0) = \mathbf{x}. \tag{4.18}$$

As one can sees, Equation (4.18) is a gradient descent on the distance map with respect to metric F^* . It can be solved using an Euler scheme. Using forward Euler discretization, one needs to solve

$$\gamma_{k+1} = \gamma_k - \eta \nabla F^*(\gamma_k, \nabla D_C(\gamma_k)),$$

where $\eta > 0$ is a step-size to be suitably chosen. However, for more accuracy it is solved in practice using the technique proposed in [36] or a Runge-Kutta method². On the other hand, one can use the proximal-point algorithm using backward Euler discretization. Indeed, solving

$$\gamma_{k+1} = \gamma_k - \eta \nabla F^*(\gamma_{k+1}, \nabla D_C(\gamma_{k+1})),$$

amounts to minimizing

$$\frac{1}{2\eta} \|\gamma_k - \mathbf{x}\|^2 + F^*(\mathbf{x}, \nabla D_C(\mathbf{x})).$$

That is: $\gamma_{k+1} = \mathbf{Prox}_{nF^*(\cdot,\nabla D(\cdot))}(\gamma_k)$.

- 4.1. First examples. We provide several examples on the Euclidean space with different metrics. More precisely, we consider the following examples (cf. Figure 2):
 - Euclidean metric: $F(\mathbf{x}, \mathbf{p}) = \|\mathbf{p}\|$.
 - Riemannian metric: $F(\mathbf{x}, \mathbf{p}) = k(\mathbf{x}) ||\mathbf{p}||$ with k > 0.

 - Crystalline metric: $F(\mathbf{x}, \mathbf{p}) = \max_{i=1,\dots,m} \langle \mathbf{p}, s_i \rangle$ for given directions s_i . Randers metric: $F(\mathbf{x}, \mathbf{p}) = \langle A\mathbf{p}, \mathbf{p} \rangle^{1/2} + \langle b(\mathbf{x}), \mathbf{p} \rangle$, where $A \in \mathcal{S}_{++}^N$ and $b \in \mathbb{R}^N$ such that

We also illustrate via a quadratic Hamiltonian how to recover the distance function in a more general setting.

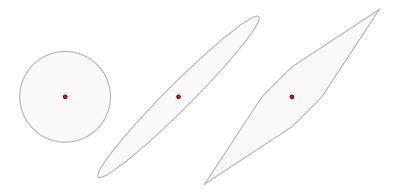


FIGURE 2. Examples of unit balls B_{F^*} . From left to right: Euclidean unit ball, unit ball for an Anisotropic Riemannian metric and the unit ball of crystalline norm.

Euclidean and Riemannian metrics. In the examples illustrated in Figure 3, the primal step in Algorithm 2 amounts to perform projections onto Euclidean balls, that is

$$\mathbf{Proj}_{B_{F^*}}(\mathbf{q}) = egin{cases} \mathbf{q} & \text{if } \|\mathbf{q}\| \leq k, \\ k & \mathbf{q} \\ \|\mathbf{q}\| & \text{otherwise,} \end{cases}$$

where *k* is the radius of the ball.

 $^{^{2}}$ In particular, we make use of a prebuilt function in the toolbox [26].

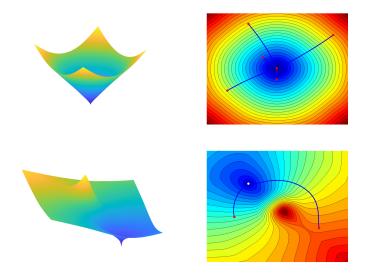


FIGURE 3. Top row: 3d-shape of the distance function computed with a single starting point with $F(\mathbf{x}, \mathbf{p}) = \|\mathbf{p}\|$ (Euclidean distance), and geodesic curves between several points and the starting point displayed on the contours of the distance functions. Bottom row: 3d-shape of the distance function computed with two starting points with $F(\mathbf{x}, \mathbf{p}) = k(\mathbf{x}) \|\mathbf{p}\|$ and $k(\mathbf{x}) = 1 + 8e^{\frac{-x^2 - y^2}{2\mu^2}}$ for $\mu > 0$ (Riemannian case), and geodesic curves. Note that in both cases, the curves are orthogonal to the contours.

Crystalline metrics. Now we consider $F(\mathbf{x}, \mathbf{p}) = \max_{i=1,\cdots,5} \langle \mathbf{p}, s_i \rangle$, usually called a crystalline norm (see Figure 4). Let us denote by v_1, \cdots, v_5 the vertices of the unit ball of F, i.e., $B_F = \{\mathbf{p} \in \mathbb{R}^2 : F(\mathbf{p}) \leq 1\}$. Then, the primal step in Algorithm 2 consists in projecting onto the polygon $B_{F^*} = \text{conv}(s_1, \cdots, s_5)$, the unit ball of F^* , where F^* is the dual norm of F (which is also a crystalline norm). The vertices of B_{F^*} are orthogonal to the edges $e_i = v_i - v_{i-1}$, that is $\langle e_i, s_i \rangle = 0$ for every i.

One way to achieve this projection is the following. If a vector $q \notin B_{F^*}$, then we compute its projection onto the successive segments $[v_i, v_{i+1}]$ and choose the right one. Otherwise we proceed as in [5] by determining onto which sector q belongs. Namely, if $q \in s_i + L_i + L_{i-1}$ with $L_i = \mathbb{R}^+ v_i$, then its projection is s_i . On the other hand, if $q \in [s_i, s_{i+1}] + L_i$, then we project it onto the segment $[s_i, s_{i+1}]$ (see Figure 5).

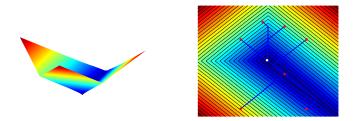


FIGURE 4. Left: 3d-shape of the distance function computed with a single starting point with a crystalline norm $F(\mathbf{x}, \mathbf{p}) = \max_{i=1,\dots,5} \langle \mathbf{p}, s_i \rangle$ with $s_1 = (1, -1), s_2 = (1, -0.8), s_3 = (-0.8, 1), s_4 = (-1, 1), s_5 = (-1, -1)$. Right: several geodesic curves.

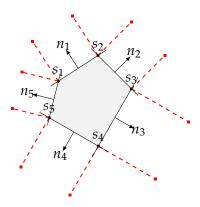


FIGURE 5. Illustration of the projection onto B_{F^*} for a crystalline norm.

Randers metrics. Another metrics are the so-called Randers metrics [43]. They are a simple example of Finsler metrics which generalize Riemannian ones and have the form $F(\mathbf{x}, \mathbf{p}) = \langle A\mathbf{p}, \mathbf{p} \rangle^{1/2} + \langle b(\mathbf{x}), \mathbf{p} \rangle$, where $A \in \mathcal{S}_{++}^N$ and $b \in \mathbb{R}^N$ with $\|v\|_{A^{-1}} < 1$. The first term is a Riemannian metric (anisotropic Euclidean distance) and the second term is a linear form (see e.g., [1, 46] for more details). Its dual F^* is also a Randers metric of the form (see e.g., [37, 38]) $F^*(\mathbf{x}, \mathbf{p}) = \langle A_* \mathbf{p}, \mathbf{p} \rangle^{1/2} + \langle b_*(\mathbf{x}), \mathbf{p} \rangle$ where

$$\delta = 1 - \langle b, A^{-1}b \rangle, \ A_* = \frac{(A^{-1}b)(A^{-1}b)^t + \delta A^{-1}}{\delta}, \ b_* = -\frac{A_*^{-1}A^{-1}b}{\delta}.$$

In the example of Figure 6, we are considering a Randers metric F via its dual $\langle A\mathbf{p}, \mathbf{p} \rangle^{1/2} + \langle b(\mathbf{x}), \mathbf{p} \rangle$ with

$$A = \begin{pmatrix} 0.5 & 0.6 \\ 0.6 & 1 \end{pmatrix}, \ b(\mathbf{x}) = (0.3, 0.4)^t. \tag{4.19}$$

In order to project onto B_{F^*} , we may assume, up to diagonalizing A, that

$$F^*(\mathbf{x},\mathbf{p}) = \left(\sum_{i=1}^N \alpha_i \mathbf{p}_i^2\right)^{1/2} + \langle b(\mathbf{x}), \mathbf{p} \rangle,$$

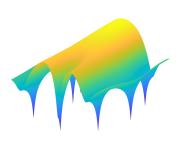
where $\alpha_i > 0$ are the eigenvalues of A. We focus on the case where $b \equiv 0$ (otherwise the projection is obtained by translating in direction b). Then, the projection of $\mathbf{p} \in \mathbb{R}^N$ onto B_{F^*} is given by

$$\mathbf{Proj}_{B_{F^*}}(\mathbf{p}) = \begin{cases} \mathbf{p}, & \text{if } \mathbf{p} \in B_{F^*}, \\ \left(\frac{\alpha_1 \mathbf{p}_1}{(\alpha_1 + \eta)^2}, \dots, \frac{\alpha_N \mathbf{p}_N}{(\alpha_N + \eta)^2}\right), \end{cases}$$

where η is the positive root of

$$f(\eta) := \sum_{i=1}^N \frac{\alpha_i \mathbf{p}_i^2}{(\alpha_i + \eta)^2} - 1,$$

which can be solved using a bisection method



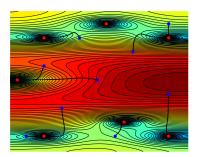


FIGURE 6. Left: 3d-shape of the distance function computed with several starting points (in white) with $F^*(\mathbf{x}, \mathbf{p}) = \langle A\mathbf{p}, \mathbf{p} \rangle^{1/2} + \langle b(\mathbf{x}), \mathbf{p} \rangle$ where A and b are given in (4.19). Right: geodesic curves to several end points in blue.

4.2. **General case: Projection onto level sets.** More generally, the primal step in Algorithm 2 consists in projecting onto B_{F^*} , i.e., on the 1–sublevels of F^* . This is feasible as long as one can compute the proximal operator of F^* and find the appropriate parameter η of $\mathbf{Prox}_{\eta F^*}$. We thus recall the following

Theorem 4.4. [2, 3] Let $Z = \{v \in \mathbb{R}^N : H(v) \le c\}$ where $c \in \mathbb{R}$ and $H : \mathbb{R}^N \to (-\infty, \infty]$ is a convex, proper function. If there exists $\bar{v} \in \mathbb{R}^N$ such that $H(\bar{v}) < c$ then in terms of the real variable η , the equation $H(\mathbf{Prox}_{\eta H}(v)) = c$ has at least one solution in \mathbb{R}_{++} . If $\bar{\eta}$ is such a solution, then

$$\mathbf{Proj}_{Z}(v) = \mathbf{Prox}_{\bar{\eta}H(v)}.$$

To illustrate this, we suppose that the distance function is obtained by solving a HJ equation as in (2.9) with a quadratic Hamiltonian perturbed by a linear form , i.e., $H(x,p)=\frac{1}{2}\langle Ap,p\rangle+\frac{1}{2}\langle Ap,p\rangle$

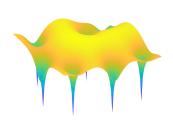
 $\langle b(\mathbf{x}), \mathbf{p} \rangle - 1$, with $A \in \mathcal{S}_{++}^N$ and $b \in \mathbb{R}^N$. This kind of Hamiltonian appears typically in Freidlin-Wentzell theory of large deviations (see e.g., [28]). Moreover, we have that (see e.g., [3, Example 6.2.3])

$$\mathbf{Prox}_{nH}(v) = (I_n + \eta A)^{-1}(v - \eta b). \tag{4.20}$$

Then, projecting onto the unit ball of F^* is given thanks to (4.20). This an advantageous formula allowing in particular to project onto ellipsoids once the optimal parameter $\bar{\eta}$ has found (usually using a bisection method). The method allows reducing additional computational costs using other algorithms as in [29].

In the example of Figure 7, we are considering $H(\mathbf{x}, \mathbf{p}) = \frac{1}{2} \langle A\mathbf{p}, \mathbf{p} \rangle + \langle b(\mathbf{x}), \mathbf{p} \rangle - 1$ with

$$A = \begin{pmatrix} 1 & 0.4 \\ 0.4 & 2 \end{pmatrix}, \ b(\mathbf{x}) = (0.3, 0.4)^t. \tag{4.21}$$



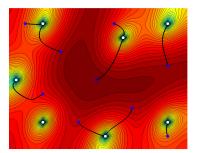


FIGURE 7. Left: 3d-shape of the distance function computed with several starting points (in white) with $H(\mathbf{x}, \mathbf{p}) = \frac{1}{2} \langle A\mathbf{p}, \mathbf{p} \rangle + \langle b(\mathbf{x}), \mathbf{p} \rangle - 1$ where A and b are given in (4.21). Right: geodesic curves to several end points in blue.

4.3. **Metrics from images.** In the following examples, the metric F is constructed from an input image $I(\mathbf{x})$ in order to catch particular geodesics. In particular, we consider

$$F^*(\mathbf{x}, v) = k(\mathbf{x})^{-1}|v|,$$

were $k(\mathbf{x})$ is a potential constructed from the image³. For example, taking (see [40, 41]) $k(\mathbf{x}) = -I(\mathbf{x})$ or $I(\mathbf{x})$ allows recovering curves in dark and bright regions respectively. Ather possibility is to take $k(\mathbf{x}) = (\epsilon + |I(\mathbf{x}) - c|)^{-1}$ in order to get curves with constant value c, where $0 < \epsilon \ll 1$.

³The images are taken from [41] and can be found in https://www.numerical-tours.com/matlab/

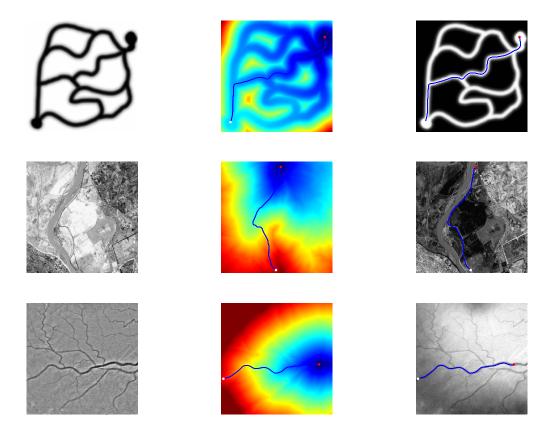


FIGURE 8. Examples of metrics (First column), the geodesic distances and curves where the starting points are in white and the endpoints in red (middle column), and the curves displayed on the image background (last column).

4.4. **Finding the shortest path to exit from a labyrinth.** In this last example we propose to find the path to exit a labyrinth by reproducing the example in [24]. The problem is usually formulated as a minimum time problem (see e.g., [6]) and thanks to the dynamic programming principle, the solution can be obtained by solving the Eikonal equation

$$\begin{cases} |\nabla u(\mathbf{x})| = k(\mathbf{x}) \text{ in } \Omega \setminus C, \\ u(\mathbf{x}) = 0 \text{ on } C, \end{cases}$$

where *C* represents the door and *k* the so-called running cost:

$$k(\mathbf{x}) = \begin{cases} \frac{1}{4} & \text{if } I(\mathbf{x}) = 1, \\ 10^{10} & \text{if } I(\mathbf{x}) = 0, \end{cases}$$

where $I(\mathbf{x})$ is a digital image representing the labyrinth (Figure 9).

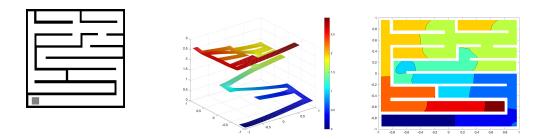


FIGURE 9. From left to right: input image $I(\mathbf{x})$ of the labyrinth (the door C is in gray), 3d-shape of the solution of the labyrinth problem function, and contours of the solutions.

5. CONCLUSIONS, COMMENTS AND EXTENSIONS

In this paper, we have proposed a primal-dual algorithm to approximate the distance function with respect to Finsler metrics with a flavor of variational formulation, which transforms the problem of estimating a distance function into solving an optimization problem. We have illustrated the flexibility of this method via different examples.

In addition to the possible improvements of the results discussed in Subsection 3.3, other applications and extensions are worth been investigated, as for instance, the extension of the proposed method to surfaces and 3D points clouds. Another application that we intend to consider in future work is the computation of skeleton or medial axis. In fact, given the distance function to the boundary of a shape S, the skeleton of S is defined as the set of singularities of the distance function D(.), which in particular, solves a problem of the form

$$\max_{v \in W^{1,\infty}(\Omega)} \Big\{ \int_{\Omega} v dx, \ F^*(\mathbf{x}, \nabla v(\mathbf{x})) \le 1 \text{ and } v = 0 \text{ on } \partial \Omega \Big\}, \tag{5.22}$$

where F is a given Finsler metric. The dual problem of (5.22) reads (see [20, 18])

$$\inf_{\Phi \in L^{2}(\Omega)^{N}} \left\{ \int_{\Omega} F(\mathbf{x}, \Phi(\mathbf{x})) dx : -\operatorname{div}(\Phi) = 1 \text{ in } \mathcal{D}'(\Omega) \right\}.$$
 (5.23)

Then if the couple (u, Φ) solve (5.22)-(5.23), the complementary slackness condition (see also (3.15) for the discrete level) reads

$$\Phi(\mathbf{x}) \neq 0 \Rightarrow F^*(\mathbf{x}, \nabla D(\mathbf{x})) = 1$$

i.e., the magnitude (w.r.t F) of ∇D is binding in the support of Φ (c.f Figure 10). This observation could be used since the flow Φ is freely given by Algorithm 2 when computing the distance. We are planing to investigate theses questions in depth in future works.

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FIGURE 10. Left to right: distance to the boundary, medial axis approximated by thresholding the magnitude of the gradient, and optimal flow Φ .

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