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# OzDES reverberation mapping program: Lag recovery reliability for 6-yr C IV analysis

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## ABSTRACT

We present the statistical methods that have been developed to analyse the OzDES reverberation mapping sample. To perform this statistical analysis we have created a suite of customizable simulations that mimic the characteristics of each source in the OzDES sample. These characteristics include: the variability in the photometric and spectroscopic light curves, the measurement uncertainties, and the observational cadence. By simulating the sources in the OzDES sample that contain the C IV emission line, we developed a set of criteria that rank the reliability of a recovered time-lag depending on the agreement between different recovery methods, the magnitude of the uncertainties, and the rate at which false positives were found in the simulations. These criteria were applied to simulated light curves and these results used to estimate the quality of the resulting Radius–Luminosity relation. We grade the results using three quality levels (gold, silver, and bronze). The input slope of the  $R-L$  relation was recovered within  $1\sigma$  for each of the three quality samples, with the gold standard having the lowest dispersion with a recovered a  $R-L$  relation slope of  $0.454 \pm 0.016$  with an input slope of 0.47. Future work will apply these methods to the entire OzDES sample of 771 AGN.

**Key words:** galaxies: active – quasars: emission lines – quasars: general.

## 1 INTRODUCTION

The innermost regions of active galactic nuclei (AGN) are powered by supermassive black holes, whose role in galaxy formation and evolution is complex and poorly understood. For AGN within the local Universe, high spatial resolution instruments are capable of probing the sphere of influence of the central black hole and directly measuring the mass (e.g. Gebhardt et al. 2000; Greene et al. 2010; Gebhardt et al. 2011; Kuo et al. 2011; Event Horizon Telescope Collaboration 2019). However, we require alternate methods to study AGN at greater distances in order to explore the evolution of

supermassive black holes. For this purpose, reverberation mapping (RM) can be used to directly measure distances within these compact regions and infer the masses of the central supermassive black holes (SMBH).

The technique of reverberation mapping (Blandford & McKee 1982; Peterson 1993) uses time-domain observations to provide a window to AGN physics on spatial scales below the angular resolution of contemporary observatories. The prompt and variable rest-frame UV emission from the accretion disc ionizes the more extended broad-line region (BLR). Variations in the UV continuum radiation from the disc produce a variation in the observed emission-line signal over an extended time-scale, on the order of months to years. The observed reverberation of the BLR in response to the UV continuum is due to the light crossing time from the central source to the BLR and the geometry of the BLR. Therefore, by measuring

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this time delay,  $\tau$ , we can measure the radius of the BLR ( $R_{\text{BLR}} = c\tau$ ). The velocity dispersion of the BLR ( $\Delta V$ ) can be estimated from the width of the broadened emission lines. The mass of the central black hole ( $M_{\text{BH}}$ ) can then be measured using the Virial theorem:

$$M_{\text{BH}} = f \frac{R_{\text{BLR}} \Delta V^2}{G}, \quad (1)$$

where  $f$  is the virial coefficient; a dimensionless scale factor that accounts for the geometry, orientation, and kinematics of the BLR.

Extensive time-domain monitoring of both the continuum emission and emission line flux is required to conduct reverberation mapping of the BLR. Due to limits of technology at the time, early campaigns targeted few bright highly variable sources, which corresponded to relatively low-luminosity AGN in the local Universe. Subsequent generations of these surveys over many years gradually produced a sample of reliable lag measurements for 63 AGN (e.g. Kaspi et al. 2000; Onken & Peterson 2002; Peterson et al. 2004; Bentz et al. 2009; Denney et al. 2010; Barth et al. 2011; Grier et al. 2012; Bentz & Katz 2015). As most of these sources were at low redshifts ( $z < 0.3$ ), most results were obtained using the  $H\beta$  emission line. The observations confirmed the predicted relationship between the AGN luminosity and the radius of the BLR (Kaspi et al. 2000; Bentz et al. 2006; Bentz et al. 2009).

This Radius–Luminosity ( $R-L$ ) relationship is a powerful tool to estimate SMBH masses from a single-epoch spectroscopic measurement. This has allowed single-epoch Virial BH mass estimates to be made for tens of thousands of objects (Shen et al. 2011), in order to study SMBH evolution. However, for sources at higher redshifts (and hence greater evolutionary lookback times),  $H\beta$  is redshifted into the near-infrared spectrum and becomes increasingly challenging to observe. For these more distant sources, both single-epoch and RM observations rely on emission from Mg II and C IV, for which a detailed  $R-L$  relation calibration is not yet available. This inhibits the direct construction of single-epoch virial BH estimates for these important sources. Single-epoch SMBH mass estimators based on C IV are calibrated based on UV spectra of local sources (Vestergaard & Peterson 2006).

These AGN have longer lags, due to both the increased intrinsic luminosity of the observed sources, and the impact of time dilation, thus requiring long-baseline monitoring. With the C IV line, significant RM measurements have been made for an additional 65 AGN to date (Peterson et al. 2004, 2005; Metzroth, Onken & Peterson 2006; Kaspi et al. 2007; Trevese et al. 2014; Lira et al. 2018; Grier et al. 2019; Hoormann et al. 2019; Shen et al. 2019).

Recent ‘industrial-scale’ Reverberation Mapping campaigns have probed new regions of the AGN luminosity-redshift parameter space, with a particular focus on high-redshift sources. The Australian Dark Energy Survey (OzDES; see Yuan et al. 2015; Childress et al. 2017) began one of the first multi-object RM campaigns, monitoring 771 AGN over a 6-yr baseline with the Anglo-Australian Telescope. This was complimented by photometric monitoring of the same sources in the Dark Energy Survey (DES; see Dark Energy Survey Collaboration 2016) deep fields for the same time period (see Fig. 1). With the ability to conduct multi-object spectroscopy, OzDES was able to target hundreds of AGN over a broad range of redshifts ( $0.1 < z < 4.5$ ) and luminosity (apparent  $r$ -band AB magnitudes from  $17 < r < 22.5$ ). About one-third of these AGNs are at redshifts greater than 1.7, where the C IV line is visible. Hoormann et al. (2019) published our first RM results with the C IV line, for two sources at redshifts of 1.905 and 2.593, which are among the highest redshift and highest mass black holes measured to date with RM.

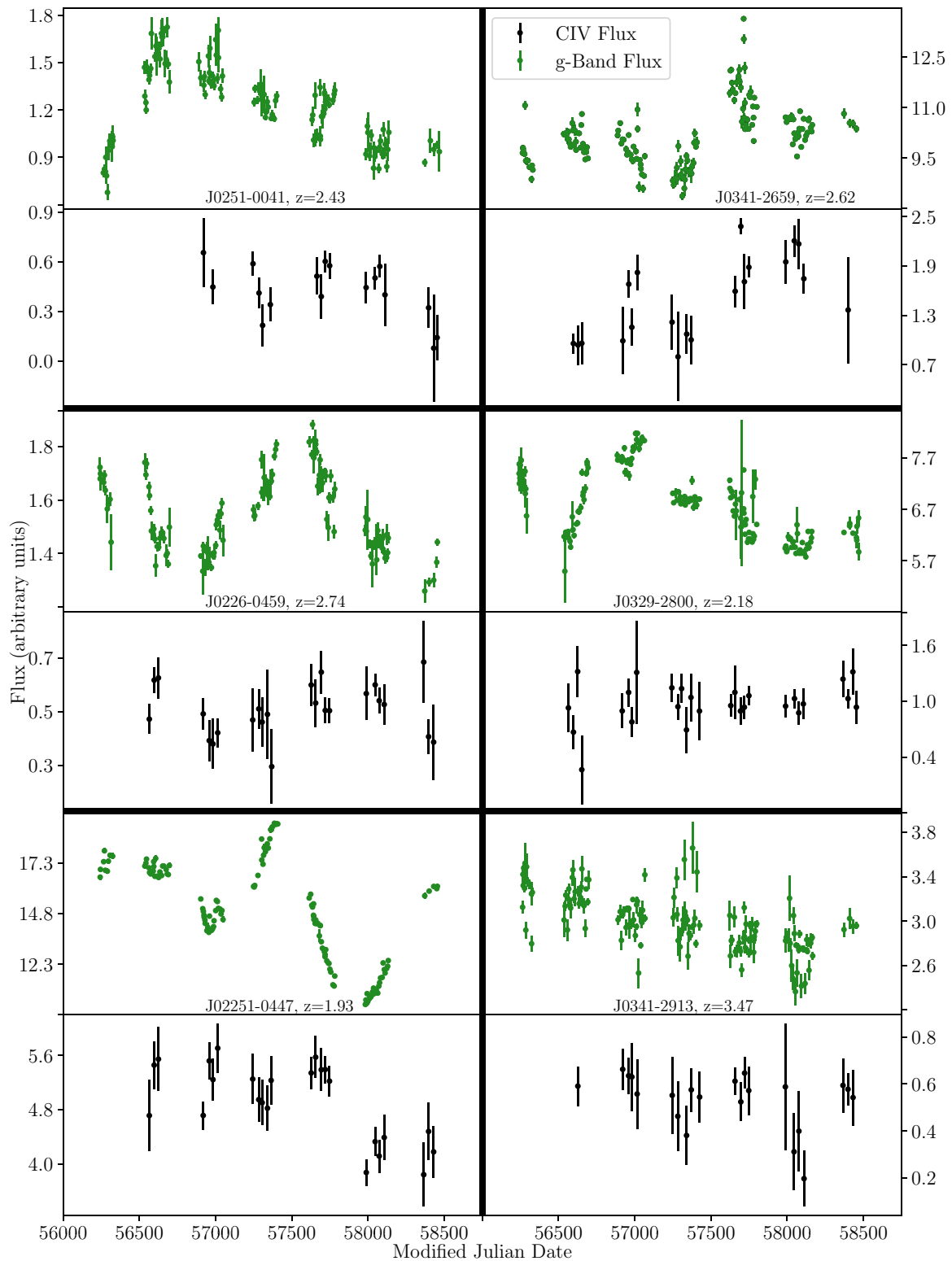
Due to our goal of measuring these high-redshift long-duration AGN time-lags, the observational window of our survey differed from traditional RM programs that employ single-object spectrographs. A multiyear baseline was required to ensure the longer lags could be measured. As the spectroscopic counterpart of the DES, we monitored the supernova fields (Neilsen et al. 2019), which were visible for  $\sim 6$  months of the year. We used a lower cadence for the spectroscopic monitoring than traditional surveys. Monthly monitoring of an AGN at  $z \sim 3$  is approximately equivalent to weekly monitoring of an AGN at  $z \sim 0.1$  because of the factor of  $\sim 4$  in time dilation. A similar industrial-scale survey was conducted by the Sloan Digital Sky Survey Reverberation Mapping Project (SDSS-RM) (Shen et al. 2015). Simulations for the OzDES RM and SDSS-RM programs (King et al. 2015; Shen et al. 2015) and recent RM results from these programs (Grier et al. 2017, 2019; Hoormann et al. 2019; Homayouni et al. 2020) show how the observational window presents challenges for recovery of these high- $z$  AGN lags, such as aliasing due to seasonal gaps. In addition, lag recovery depends on the signal-to-noise of the flux measurements and observed intrinsic continuum variability of the AGN. We were motivated to develop more sophisticated statistical techniques by the complications of seasonal gaps, changes of cadence, and variations in S/N of both the continuum and emission line data.

The most widely used lag recovery methods in the literature are the Interpolated Cross-Correlation Function (ICCF; Gaskell & Peterson 1987) and JAVELIN (Zu, Kochanek & Peterson 2011). These techniques have proven to recover reliable and consistent lags for traditional RM surveys; however, this has not conclusively been shown for large-scale RM programs targeting higher- $z$  AGN. The restricted signal-to-noise and more limited sampling of these programs dictate a rigorous analysis of the biases and false positive rates, to devise robust lag recovery and confidence criteria. Two comprehensive studies comparing lag recovery methods have been performed recently. Simulations conducted by Li et al. (2019), specifically for SDSS-RM, found JAVELIN performed better overall than ICCF, but were performed with pre-set detection criteria on populations of sources rather than the individually customized simulations that will be used here to inform our significance criteria. These results were corroborated by Yu et al. (2020), who found JAVELIN produced more correct lag uncertainties; however, their results were based off simulated light curves of a few local sources that had been monitored at very high cadence.

In this work, we conduct simulations using mock light curves representative of our data quality, created on a source-by-source basis, to compare the performance of these lag recovery techniques. This is used to determine the recovery and significance criteria that will be used for following OzDES RM analyses with each emission line. For each source on the OzDES RM C IV catalogue, a set of bespoke simulations will be run using the observable parameters for that source while letting not observable characteristic, such as time-lag and black hole mass vary. This will be discussed in full in Section 2. The lag recovery methods and structure of our simulations are discussed in Section 3. In Section 4 we outline our quality criteria, and apply these cuts to analyse the resulting  $R-L$  relations in Section 5. We summarize our results and outlook to the future in Section 6.

## 2 SIMULATIONS

Simulations have become an important part of assessing the accuracy of reverberation mapping lag recoveries. Before wide-scale simulations were computationally easy, RM studies used other means to



**Figure 1.** Representative light curves from the OzDES RM sample. CIV emission line light curves shown in black, with *g*-band photometric light curves shown in green. The photometric light curves contain seven seasons of data with approximately weekly cadence. These are accompanied by spectroscopic light curves containing 5-6 seasons of approximately monthly cadence.

gauge the statistical reliability of their lags – such as using the number of negative lags ( $\tau < 0$ ) as a measure of the expected false positive recovery rate (Grier et al. 2019).<sup>1</sup> Since then simulations have been introduced as a means to improve that estimation of uncertainties. The largest simulation suite to date was run by Li et al. (2019), who simulated a large variety of mock sources that spanned the observational features (redshift, luminosity, etc.) of their data. In this work we go one step further, and make bespoke simulations for *each individual source* in our sample.

We use the same AGN variability model as Li et al. (2019). This is based on Kelly, Bechtold & Siemiginowska (2009), who showed that a damped random walk (DRW) can be used to model the stochastic variability of AGN light curves. A DRW is a random walk with an additional term that pushes deviations back to the mean value. It is characterized by two parameters, the damping time-scale and the amplitude, which are unique to the source. Kozłowski et al. (2010) and MacLeod et al. (2010) extended this work and compared this model to more observed AGN light curves, applying the DRW model to directly constrain the variability parameters. MacLeod et al. (2010) determined the correlations between the variability parameters and physical AGN properties, including luminosity and black hole mass, using photometric light curves for  $\sim 8000$  spectroscopically confirmed quasars in the Stripe 82 field, which were monitored over a 10 yr baseline by the SDSS.

We simulate light curves following the method described by King et al. (2015), which is the same DRW model used by Kelly et al. (2009), Kozłowski et al. (2010), and MacLeod et al. (2010), applied specifically for each of the objects in the OzDES RM program. The continuum and emission-line light curves are created as described in the Section 2.1. Following this, we describe the customization for each source, and the simulation set-up used for our analysis.

## 2.1 Continuum and emission-line light curves

The following parameters are required to model the continuum and emission-line light curves for an AGN:

- (i) mean of the light curve,  $\mu$ ;
- (ii) damping time-scale,  $\tau_D$ , in days;
- (iii) long-term structure function,  $SF_\infty$ , in mag;
- (iv) lag,  $\tau$ , in days.

The damping time-scale (also referred to as the relaxation time or characteristic time-scale) is the average time it takes for the random walk to return to the mean. The amplitude of the DRW can be described a function of the standard deviation of the DRW known as the structure function,  $SF(\Delta t)$ . The simulated light curves for the OzDES AGN sample need to be generated for a survey baseline of at least  $\Delta t = 7$  yr. The asymptotic value of the structure function at large  $\Delta t$  is:

$$SF(\Delta t \gg \tau_D) \equiv SF_\infty = \sqrt{2}\sigma, \quad (2)$$

where  $\sigma$  is the long-term standard deviation of the variability.

The continuum light curve, in magnitudes, is defined by a damped random walk with a mean  $\mu$ , and variable term  $\Delta C(t)$ :

$$C(t) = \mu + \Delta C(t), \quad (3)$$

<sup>1</sup>Since negative lags are unphysical, Grier et al. (2019) assumes they are all spurious, and calculates the FPR on the assumption that there will be as many random false positives with  $\tau > 0$  as  $\tau < 0$ .

where  $\mu$  is the monochromatic continuum flux density at a given wavelength, converted to an apparent magnitude. The variable term at  $t = 0$  is  $\Delta C(t_0) = \sigma G(1)$ , where  $\sigma$  is as defined in equation (2), and  $G(1)$  is a random number drawn from a Gaussian distribution with a mean of 0 and standard deviation of 1. Subsequent variable terms are given by:

$$\Delta C(t_{i+1}) = \Delta C(t_i) \exp\left(\frac{-|t_{i+1}-t_i|}{\tau_D}\right) \quad (4)$$

$$+ \sigma G(1) \left[1 - \exp\left(\frac{-2|t_{i+1}-t_i|}{\tau_D}\right)\right]^{\frac{1}{2}}. \quad (5)$$

Blandford & McKee (1982) interpret the emission-line flux variations as a response to continuum variations using:

$$\Delta L(t) = \int \Psi(\tau) \Delta C(t - \tau) d\tau, \quad (6)$$

where  $\Delta L(t)$  is the emission-line light-curve flux relative to its mean value,  $\Psi(\tau)$  is the transfer function,  $C(t)$  is the variable component of the continuum light curve flux and  $\tau$  is the lag. The transfer function describes the BLR emission-line flux response to a delta function variation of the continuum flux. It has the effect of smoothing the emission-line light curve and shifting it, relative to the continuum light curve, by the lag  $\tau$ . We convolve the continuum light curve with a top-hat transfer function to generate the smoothed and shifted emission-line light curve. As the true form of  $\Psi(\tau)$  is complex and related to the geometry and kinematics of the BLR (Peterson 2001), we use the top-hat as an approximation. As in Zu et al. (2011), we use a top-hat transfer function of the form:

$$\Psi(t) = \begin{cases} \frac{1}{w} & \tau - w/2 < t < \tau + w/2 \\ 0 & \text{otherwise} \end{cases}, \quad (7)$$

where  $w$  is the width of the top-hat. Following King et al. (2015), we adopt  $w = 0.1\tau$ .

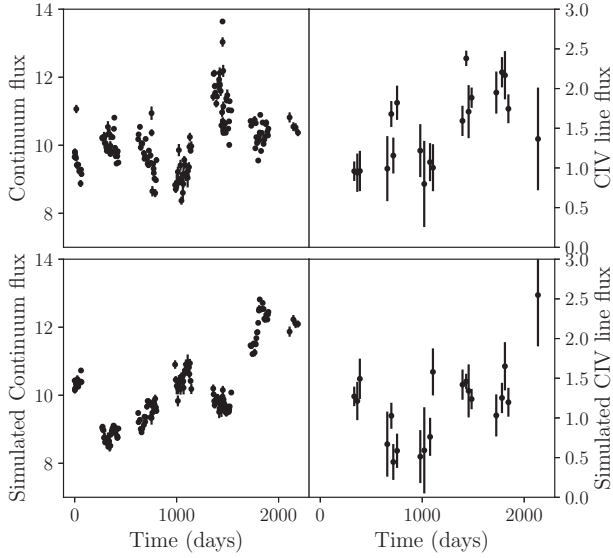
To generate light curves for the AGN sample monitored by the OzDES RM program, the four parameters described above ( $\mu$ ,  $\tau$ ,  $\tau_D$ ,  $SF_\infty$ ) were used to create a bespoke simulation for each source. The parameters were found using the apparent  $r$ -band AB magnitudes and redshifts unique to each source, as described in Appendix A. The light curve's magnitudes are also scaled such that their magnitudes and variations are consistent with the light curve of the source from which they are modelled ('parent' source).

## 2.2 Cadence and uncertainties

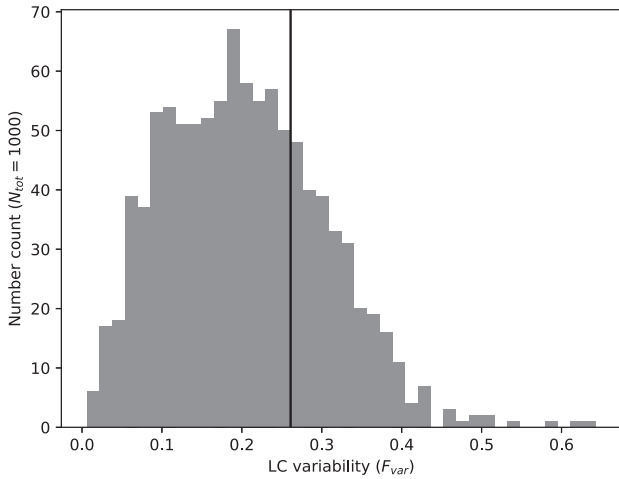
Our custom simulations have the same cadence and noise properties as the data for each AGN. We construct them by producing high-cadence light curves using the method illustrated in the previous sections. These are then subsampled to have identical cadence as their 'parent' source. This ensures that any effects that are a function of the observational window are reflected in the simulations. In addition to this, the absolute errors from the parent source are used directly. This ensures that the simulated light curves include any observational effects caused by the survey. The final result of this process is shown in Fig. 2.

## 2.3 Matching simulations to data variability

Due to the subsampling, the difference in variability of different realizations could vary considerably by chance. This can be shown by subsampling the same underlying light curve with the same cadence but with different starting points. The distributions of variability are shown in Fig. 3. Since it is likely that light curve variability is an



**Figure 2.** Comparison of observed continuum and emission line light curves (top) to simulated continuum and emission line light curves (bottom). Note that whilst they are inherently different, the uncertainties, cadence, mean, and variability are consistent between the top and bottom panels.



**Figure 3.** Variability of 1000 subsamples of the same underlying light curve. This shows the dispersion in the apparent variability from subsampling a simulation to match the observing cadence. The black vertical line indicates the measured variability of the parent source.

important parameter in the recoverability of a time-lag, it is vital that this is representative in the simulations.

To ensure that the simulated light curves closely match the data we perform a post-selection based on the light curve variability. Performing the post-selection is done by retaining the photometric-spectroscopic pair of light curves only if the measured variability after subsampling is within 33 per cent of the observed variability of the input source. In this case the variability is quantified to be the fractional variability  $F_{\text{var}}$  (Fausnaugh et al. 2016) to encapsulate the variation of the light curve inclusive of errors,

$$F_{\text{var}} = \frac{1}{\langle f(t) \rangle} \sqrt{\frac{1}{N} \sum_i^N \{ [f(t_i) - \langle f(t) \rangle]^2 - \sigma_i^2 \}}, \quad (8)$$

where  $f(t_i)$  are flux values in the light curve and  $\sigma_i$  are the errors on each data point. This subsampling process also allows us to allow some freedom in our input parameters, importantly the BH mass. Assuming a specific black hole mass would likely bias the simulations as the black hole mass is not accurately known. Therefore, for each simulated light curve a new black hole mass is drawn from the parent distribution (Fig. A1). This allows some realizations to have a high black hole mass, and therefore a high intrinsic variability, while others have low black hole mass and a low intrinsic variability. Both can appear to have the same variability after subsampling based on observational cadence and this method allows us to not be biased to any specific black hole mass based on variability.

#### 2.4 Range of time-lags simulated

More luminous AGN tend to have longer time-lags. One can use the  $R-L$  relation to predict the time-lag ( $\tau_{\text{expected}}$ ) for a source based on its absolute luminosity. However, for each of the sources that is used in this analysis, a range of different lags has been considered. This means that not only were the sources simulated with the expected time delay but with a range of seven time delays ranging from 40 per cent of  $\tau_{\text{expected}}$  to 160 per cent of  $\tau_{\text{expected}}$ , giving seven sets of simulations for each source, each containing 200 light curves, all of which pass the variability selection discussed in the previous section, giving a total of 1400 simulations per source. This was done in an attempt to not bias our analysis towards recovering lags that were exactly what were expected.

### 3 LAG RECOVERY METHODS

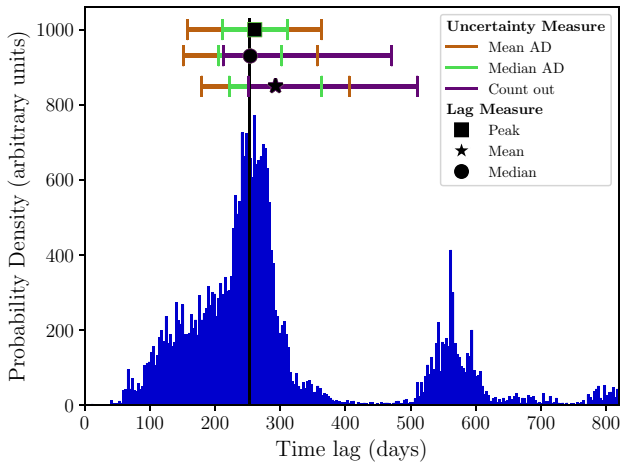
Two of the most commonly used lag recovery methods are the Interpolated Cross-Correlation Function (ICCF; Gaskell & Peterson 1987; Peterson et al. 1998) and JAVELIN (Zu et al. 2011, 2013). The ICCF uses linear interpolation to provide information about the light curve between data points. Under the assumption of smooth variations in light-curve structure on intermediate time-scales, linear interpolation of the observational data sets maps the sparse sampled photometric and spectroscopic light curves to a common sampling frequency prior to cross-correlation. The statistical and systematic uncertainties in the cross correlation are estimated via bootstrap sampling (Gaskell & Peterson 1987; Peterson et al. 1998).

Employing a more sophisticated statistical model, JAVELIN utilizes a Markov chain Monte Carlo (MCMC) approach based on a damped random walk model (Section 2) for AGN variability. This is then used to constrain the time-lag between light curves. The prior range set on the time-lag search for both ICCF and JAVELIN is 0 d to  $3 \times \tau_{\text{exp}}$  d, where  $\tau_{\text{exp}}$  is the time-lag that is estimated using the known  $R-L$  relations. While both ICCF and JAVELIN will be considered and employed in this analysis, the final results will utilize JAVELIN results.

A third contemporary lag recovery methodology, CREAM (Starkey, Horne & Villforth 2016), uses similar methods as JAVELIN to constrain the time-lag; however, this method is not considered in this analysis at this time. For other possible methods for recovering time-lags see Zajaček et al. (2021).

#### 3.1 Lag posterior analysis

From both JAVELIN and ICCF lag recovery methods the output is a probability distribution function (PDF) of possible lags as seen in Fig. 4. There are multiple ways that a time-lag and uncertainty can



**Figure 4.** Example of the output PDF from JAVELIN with best fits and error bars shown using different methods of recovering lags and uncertainties. The three distinct groups represent three different ways of measuring the lag itself: the peak, the mean, and the median of the PDF. The colours in each set show the error bars associated with using the different methods of measuring uncertainty: the mean absolute deviation, the median absolute deviation, and Count Out which employs 34 per cent of the probability on either side of the lag. The black vertical line marks the input lag of the simulation. Note: there is no Count Out option for the peak lag recovery method as the method often failed in noisy PDFs.

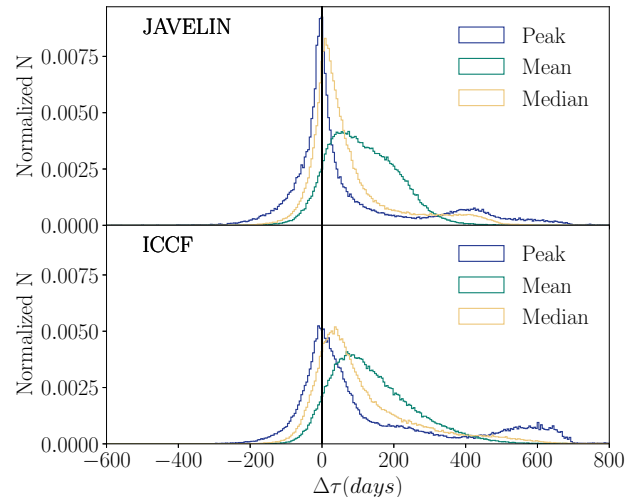
be computed from the PDF. The choice of how to compute a lag and uncertainty is important as it can vastly affect the result; see Fig. 4.

Our goal is to obtain an unbiased measurement of the lag and its uncertainty. For this we must find a method that displays two important characteristics: no systematic bias and uncertainties that are the correct size. To answer this we considered three methods to determine the most representative way to determine the lag: the mean, the median, and the peak of the PDF. These methods were then applied to the PDFs from JAVELIN and ICCF for all simulations discussed in Section 2.4. Note that the PDFs for both JAVELIN and ICCF have a bin width of 3 d, this was found to be the smallest bin size that made the PDFs smooth enough to accurately define the peak.

The difference between the recovered lag and the simulation’s input lag ( $\Delta\tau = \tau_{\text{sim}} - \tau_{\text{true}}$ ) should ideally be zero. Fig. 5 compares the  $\Delta\tau$  distributions for the three different methods for computing the time-lag, for the simulations of our entire sample. From this we conclude that the mean appears to be the poorest estimator of time-lag, giving a positively skewed distribution  $\Delta\tau$ . This is likely due to poorly constrained lags having means that are central to the prior range. Since in this case the prior range is zero to three times the input lag, the mean estimate will often skew upwards since the center of the prior range is greater than then input lag. Once the poorly constrained lags are removed with cuts outlined in Section 3.2, this problem is greatly reduced.

### 3.2 Quality cuts

Using the peak of the PDF gives a result for  $\tau$  that is well centred on the input value as desired, but has a tail of spurious detections at high time-lags. These spurious detections are far fewer when one uses the median to determine  $\tau$ , but the median distribution is not as well centred about the input value as the peak distribution. The desirable behaviour would be a distribution that is centred on

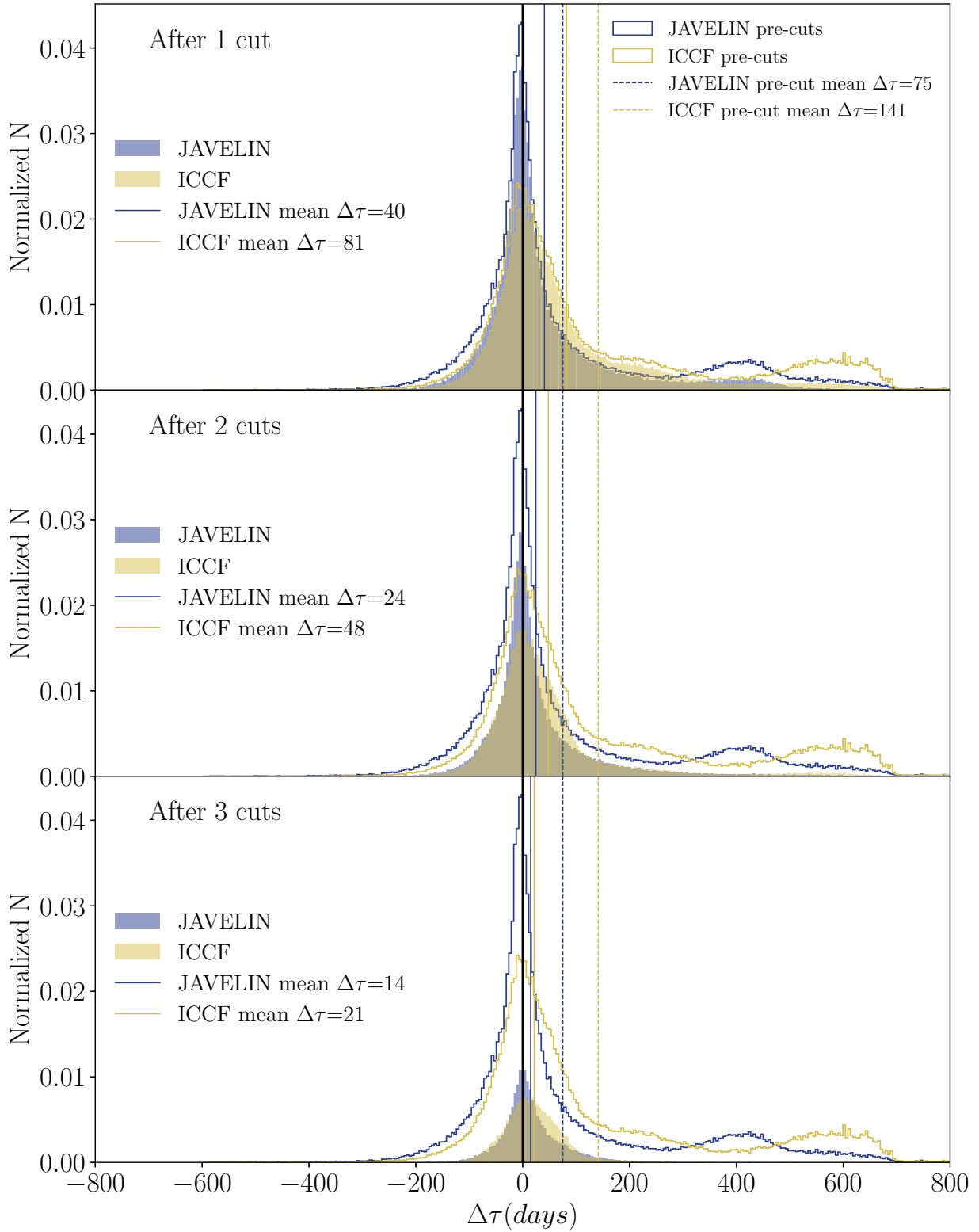


**Figure 5.** The effectiveness of the different lag recovery methods based on whole simulation sample. The black vertical line represents a  $\Delta\tau$  of 0, indicating simulations that accurately recovered their input lag. The panels showing the effectiveness of JAVELIN and ICCF display similar trends. In both, the peak measurement is the most well centred on 0; however, both show significant artefacts at positive  $\Delta\tau$ .

zero as the peak is, but without the high  $\Delta\tau$  anomalies. To this end, we impose a restriction on a good recovery, requiring that the measurement determined by the peak and that determined by the median be consistent within a certain threshold, to be discussed in Section 4.1. Since the peak measurement is best centred around  $\Delta\tau = 0$ , we use this as the measure of  $\tau$ , with the proximity to the median measurement used as a filter to remove the spurious peak results that exist at a high  $\Delta\tau$ .

Requiring the peak and median measurements to agree within 100 d reduces the prominence of the artefacts present in both JAVELIN and ICCF at high  $\Delta\tau$  while retaining most of the accurate lag recoveries (see the top panel of Fig. 6). In an attempt to mitigate the offset still present after applying this cut, we enforce another cut similar to that implemented in the top panel of Fig. 6; however, this time we only accept lags for which JAVELIN and ICCF agree. Both methods should return the same lag for a reliable recovery, therefore we enforce that they must agree within a certain margin, the size of which we optimize in Section 4.1.<sup>2</sup> This cut further improves the accuracy of the recoveries, removing almost all of the remaining outliers at high  $\Delta\tau$ . These two cuts remove 26 per cent and 41 per cent of realizations, respectively, with 49 per cent removed with both cuts applied. Without these cuts the average bias is  $\Delta\tau = 75$  d for JAVELIN and  $\Delta\tau = 141$  d for ICCF. After applying these first two cuts, those average biases are reduced to  $\Delta\tau = 24$  d and  $\Delta\tau = 48$  d, respectively. We note that this bias arises because of the skew in the distribution – the median bias for JAVELIN is never over 6 d, even without cuts. After cuts it is reduced to 2 d. (ICCF starts at a median bias of 46 d without cuts, which reduces to 18 d after cuts).

<sup>2</sup>We choose to make these cuts absolute rather than relative to the time-lag, as the confidence that we have in a measurement relies upon how close the measurements are – we have intrinsically more confidence in measurements that are 100 d apart than 300 d apart regardless of the underlying lag. An attempt was made to utilize relative cuts but this either made the cuts unreasonably small for short lags or unreasonably high for large lags. A relative cut may be more appropriate for samples where the range of time-lags is smaller than that of the CIV lags considered here.



**Figure 6.** Distribution of  $\Delta\tau$  using the peak of the JAVELIN and ICCF distributions for each of the cuts discussed in Section 3.2. *Top:* first cut, enforcing a limit of  $<100$  d between the peak and median measurement for each PDF. *Center:* second cut, enforcing cut one plus a limit of  $<100$  d between the JAVELIN and ICCF measurement for each PDF. *Bottom:* third cut, enforcing cut 2 plus constraining the maximum uncertainty to 80 d measurement for each lag measurement. The exact thresholds on these cuts will be discussed further in Section 4.1. We can see that the artefacts present in both JAVELIN and ICCF recoveries at high  $\Delta\tau$  are reduced by each subsequent cut. This indicates that the cause of this anomaly is different for JAVELIN and ICCF as well as the peak and median measurements, and predominantly occurs in lag measurements that have larger uncertainties. This results in each cut reducing the mean offset further for both JAVELIN and ICCF.



**Table 1.** The effect of cuts on the acceptance fraction and  $\Delta\tau$  offsets. Note that the mean and median offset are measured in days, with each consecutive cut improving the positive offset in both the mean and the median.

After	per cent accepted	Mean $\Delta\tau$		Median $\Delta\tau$	
		JAVELIN	ICCF	JAVELIN	ICCF
No cuts	100	75	142	6	46
Cut 1	76	41	82	4	33
Cut 2	59	52	59	3	16
Cut 1 and Cut 2	51	24	48	2	18

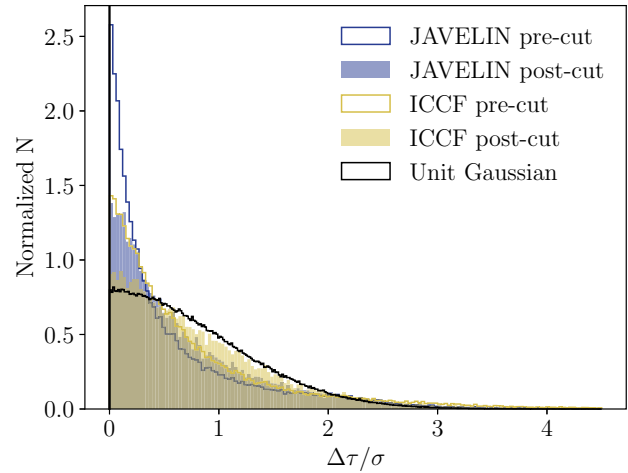
A summary of both the mean and median offsets at each cut level for both JAVELIN and ICCF, as well as the proportion of the full sample that pass those cuts, can be found in Table 1.

### 3.3 Determining measurement uncertainties

In addition to understanding the optimal way to measure time-lags from PDFs, we also need to extract the most representative uncertainties. To do this, we considered three methods to compute the uncertainty: the mean absolute deviation (Mean AD), the median absolute deviation (Median AD), and the area that encloses 34 per cent ( $1\sigma$ ) of the probability on each side of the preferred lag (Count Out) as is used by default in JAVELIN. To assess the performance of each of these uncertainty measures, we used the relative distance of each simulation from its true lag or  $\Delta\sigma = \frac{\Delta\tau}{\sigma}$ , where  $\sigma$  is the magnitude of the measurement uncertainty. Using the peak as the lag measure, we can test the comparative distributions for each of the methods for both JAVELIN and ICCF to determine the optimal measure and whether any error cuts are needed. We considered the absolute value of  $\Delta\sigma$  as the sign correlates to the  $\Delta\tau$  value, therefore any biases in the sign were already shown in Fig. 6. We find that the count out method seemed to be the most representative; however, due to its asymmetric nature, it often displayed other undesirable behaviour, such as having uneven upper and lower uncertainties (e.g.  $-50, +500$ ). Of the remaining two methods, the median absolute deviation closely matched a unitary Gaussian, as should be the case; however, it displayed an oversupply of higher  $\Delta\sigma$ , meaning that it often underestimated the size of the uncertainties. Given the option of a method that tends to overestimate uncertainties versus underestimate them, an overestimation is preferred as overestimated uncertainties may take into account unknown systematic errors and can be mitigated using quality cuts as was done in Section 3.2. Due to this we will conduct the remainder of this analysis using the mean absolute deviation as our uncertainty measure.

Given that the confidence we have in a measurement is intrinsically tied to the uncertainty attached to that measurement, it is logical to place a cut on the absolute size of the error on each lag recovery. To show the effectiveness of this cut, we compare the normalized uncertainties for the mean absolute deviation before and after this cut. In Fig. 7 we have applied an 80 d uncertainty cut and can observe the effect this cut has on the behaviour of the sample. Both JAVELIN and ICCF become much less peaked towards small  $\Delta\sigma$ , with ICCF in particular being very close to Gaussian. The slight peaking in the JAVELIN population indicates that the uncertainties are in general being overestimated.

With an extra cut being applied to the data, it is important to consider the effect it has on the  $\Delta\tau$  distribution. In Fig. 6 we can see that this uncertainty cut has removed many sources from the central region of the distribution. This last cut further decreases the mean offsets; from 24 to 14 d for JAVELIN, and from 48 to 21 d for ICCF.



**Figure 7.** Comparison of  $\Delta\sigma$  distributions for the mean absolute deviation for both javelin and ICCF to a unit Gaussian. Before any error cuts, both JAVELIN and ICCF have an overabundance of simulations with low  $\Delta\sigma$ , indicating that there are many simulations where the uncertainties are being overestimated by these methods. In light of this we apply an error cut of 80 d (exact size of cut to be determined in Section 4.1). The results of applying this cut show that ICCF has uncertainties which closely match the unit Gaussian, while JAVELIN still overestimates the uncertainties.

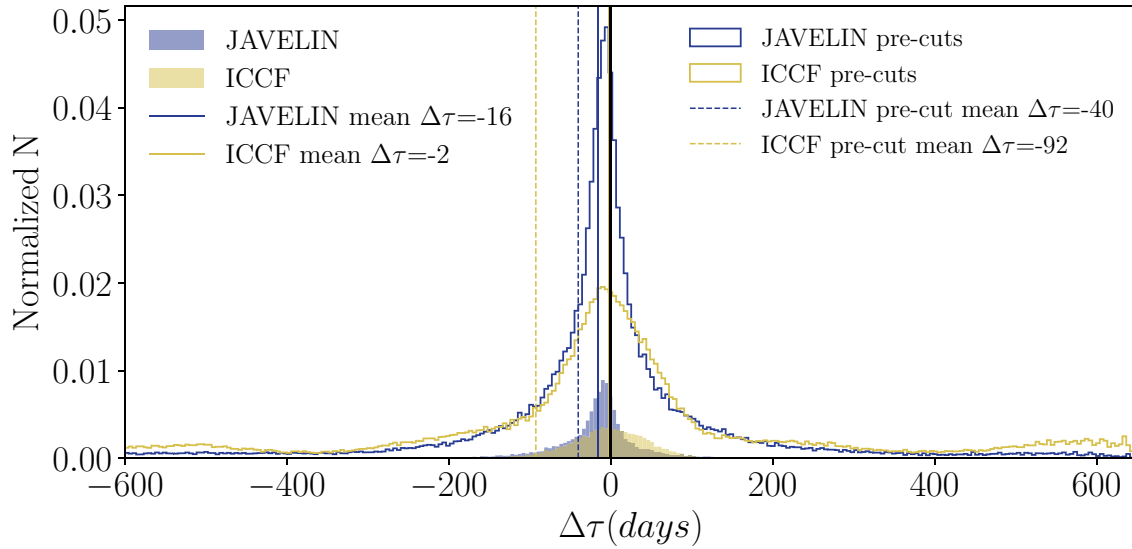
This is still a positive offset, meaning that it may introduce a bias into future measurements such as black hole masses and the  $R-L$  relation that would need to be corrected for. A possible solution to this would be making the prior range symmetric around 0, as opposed to using on the physical positive regime. However, as displayed in Fig. 8 there is a negligible difference between the bias these two methods exhibit besides a sign swap, with the negative baseline inclusion giving a negative bias of 16 d after the same three cuts are applied. This indicates that the proportion of the prior range that exists above the ‘correct’ answer versus below has a strong impact on the average offset. We could make the prior symmetric around the expected lag which would be more likely to give a minimal offset, but would also be strongly biasing ourselves toward what we expect. Instead we can use these simulations and modelling to account for biases that we find. Now that we better understand the behaviour of the simulation sample and how to extract the most representative lags, we can move to construct a statistically meaningful set of quality criteria through which to assign quality ratings to the observed CIV sample.

## 4 CRITERIA TO ESTABLISH LAG MEASUREMENTS

The purpose of studying the cuts discussed in Section 3 is to assign a quality rating to each recovery to encapsulate the reliability of each recovery. Each successful recovery will be given a rating of gold, silver, or bronze with gold being the most reliable lags. In order to assess the efficacy of the quality cuts, we investigated the number of sources that pass the quality cuts discussed in Section 3.2 but recover the lag incorrectly. After these cuts approximately 15 per cent of the remaining measured lags produced by JAVELIN and ICCF didn’t satisfy the following criteria:

- (i)  $|\tau_{\text{sim}} - \tau_{\text{true}}| = |\Delta\tau| < 80$  d
- (ii)  $\frac{\Delta\tau}{\sigma} = \Delta\sigma < 3$

These false detections show that recovering incorrect lags remains possible even after applying the cuts. To mitigate this effect there



**Figure 8.** Distribution of  $\Delta\tau$  using a prior centred around zero with the same cuts and processing as the bottom panel on Fig. 6. Note that the mean offset for the JAVELIN recoveries is consistent in magnitude with the that measured using only the positive prior range (consistent with 2/3 of the prior range now being below the expected lag, whereas previously 2/3 was above). The mean ICCF offset is closer to zero than that of JAVELIN; however, it has a significantly larger dispersion.

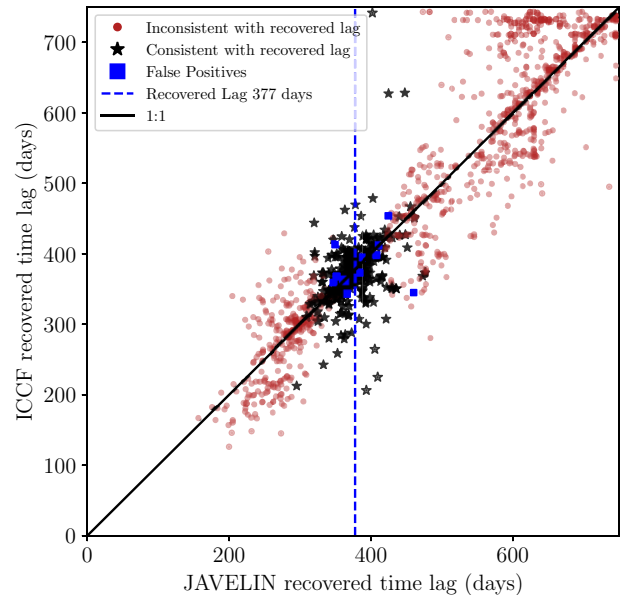
are two courses of action: more stringent cuts to reduce the false detection rate, and a source-by-source test to measure this effect. Since we can individually simulate sources, a source by source false positive test will be implemented that considers the probability of recovering the lag that was recovered in each ‘real’ source by chance.

For any lag measured from a real light curve, we define the false positive rate (FPR) as the fraction of simulations, drawn from across the full range of simulated input lags for that source, which erroneously present as the measured lag with high confidence. This quantity will remove sources that include a systematic error in the time-lag signal, for example a signal that arises from aliasing due to the observing cadence.

Fig. 9 graphically shows how we compute the FPR. The black points show the simulations where the recovered lag is within  $1\sigma$  of the lag that was recovered in the observed light curve. Of these, we find the instances where the recovered lag disagrees with its input lag beyond a  $3\sigma$  level, these are presented in blue. This is important as, assuming Gaussian errors, we would only expect 1 per cent to be inconsistent at this level. In the case pictured, the blue points make up  $\sim 5$  per cent of the non-red points, this means that having recovered a lag of  $\sim 400$  d there is a  $\sim 5$  per cent chance that your recovery passes the first two quality cuts but is inconsistent with the physical lag in the light curves. In addition to this test, we can require high quality recoveries pass more stringent cuts compared to those discussed in Section 3. We test the bulk behaviour of the simulated sample with respect to these cuts; however, a cut on the source by source FPR will also be applied for each quality level.

#### 4.1 Determining cut sizes

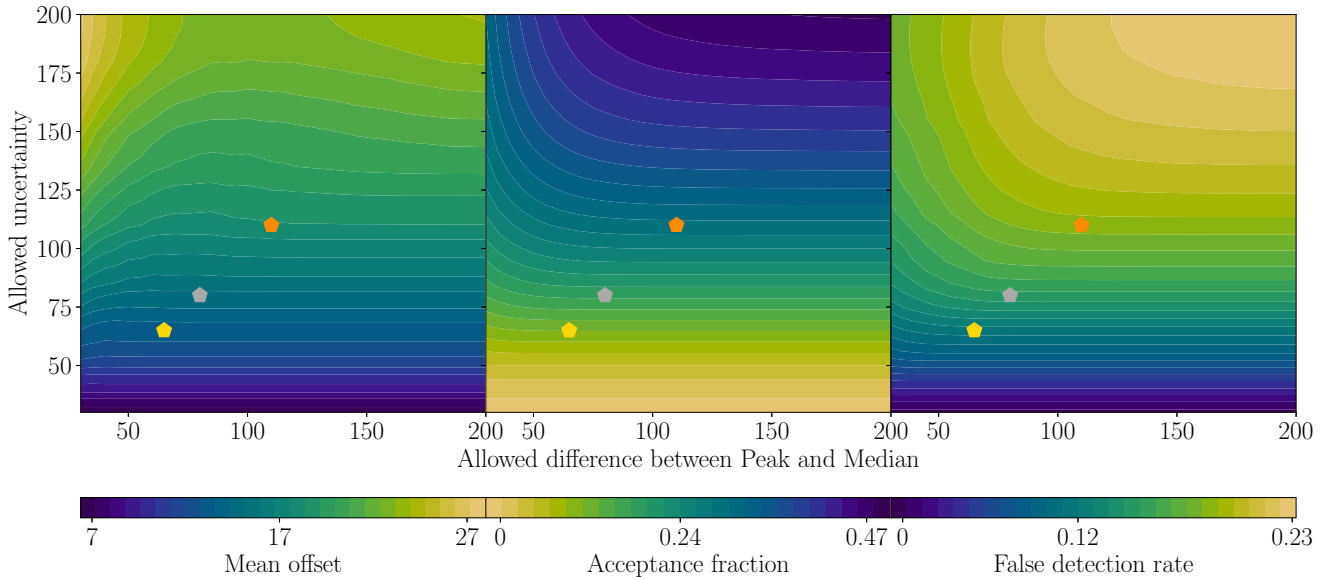
In Sections 3.2 and 3.3, we found that introducing three data quality cuts improved the accuracy of lag recoveries as well as removing the artefacts at high  $\Delta\tau$ . For that initial proof of concept, we used a threshold of 100 d for the first two cuts (peak agrees with median, and JAVELIN agrees with ICCF) and 80 d for the third cut (uncertainty).



**Figure 9.** Graphical representation of the false positive test conducted on randomly selected CIV source. The points on the plot represent all of the points that pass the quality cuts. We choose only the points that are consistent with the recovered lag in the data at a  $1\sigma$  level; these are shown in black. The black stars show the points with an input lag consistent with the recovered lag. On the other hand, the blue points show the simulations where the recovered lag is consistent with the lag recovered in the real data when the input to that simulation is more than  $3\sigma$  away from the point. From these we define our FPR as the number of blue points as a percentage of the number of blue and black combined.

However, to determine the optimal size of these cuts we now consider the impact of the cut size on four lag-quality measures:

- (i) the average offset from the true lag (mean  $\Delta\tau$ );
- (ii) the median offset from the true lag (median  $\Delta\tau$ );



**Figure 10.** Contours showing the characteristics of the full simulation sample after cuts. We can see that the uncertainty cut is the main driver for all three of the measured quantities, with the difference between the peak and median measurements having more of an impact when the uncertainty cut is relaxed. Note that the bluer areas denote the desired outcome with yellower areas being less desirable. The decided upon cuts are denoted by the gold, silver, and bronze points.

**Table 2.** Statistics for the samples that satisfy each of the different quality criteria. The median offset does not change significantly between cuts; however, the average offset does. This indicates that there is a systematic offset that is present at all cut levels, with the cuts mostly removing outliers that skewed the average to higher offsets. Also note that the percentage accepted includes those in the quality tier above (e.g. Bronze includes those that pass Silver and Gold).

Quality	Cut Size (days)			Quality Measure (days or per cent)			
	JAVELIN-ICCF	Peak-Median	Uncertainty	Mean $\Delta\tau$	Median $\Delta\tau$	False detection per cent	per cent accepted
Gold	100	65	65	13	6	12	12 per cent
Silver	100	80	80	15	6	15	19 per cent
Bronze	100	110	110	18	6	19	29 per cent

- (iii) the false detection rate (Section 4); and
- (iv) the proportion of the simulations that pass the cuts.

We varied the three cuts from 30 to 200 d, and examined the four lag-quality measures in each case. The ideal set of cuts would have low offsets and false detection rates, with a high acceptance fraction. In practice, as we loosen the cuts the acceptance fraction increases but the quality declines. We use this to define a set of quantitative quality cuts.

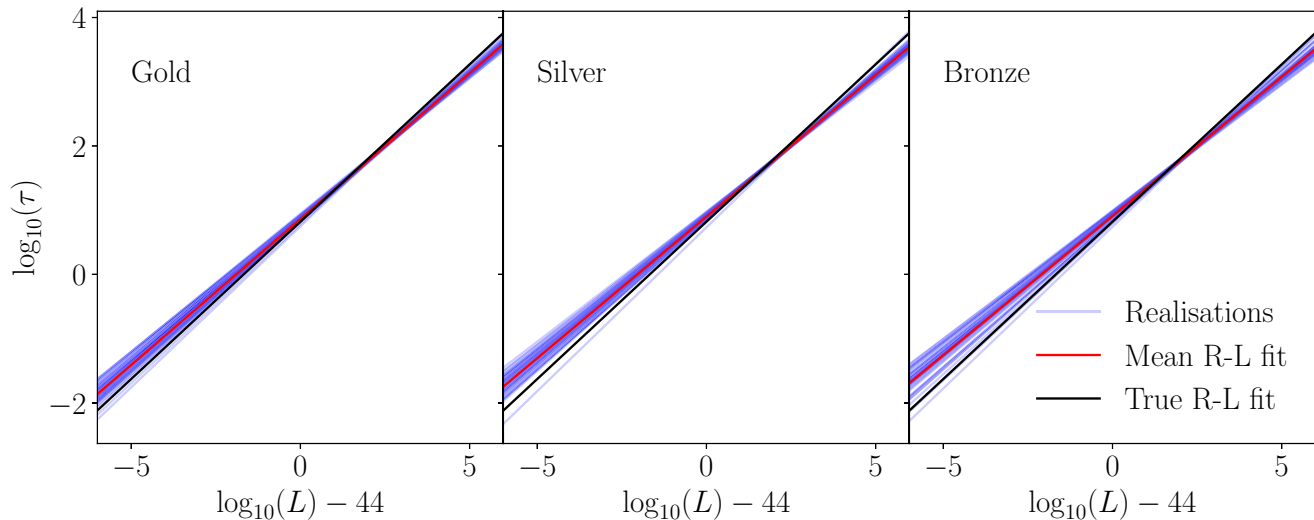
First, we considered the effect of each of the cuts separately on each of the measurable quantities described previously. We find that the cut on the agreement between JAVELIN and ICCF produces the same average result for mean offset, acceptance fraction, and false detection rate regardless of the size of the cut (between 30 and 200 d). In light of this, we set 100 d as the maximum acceptable difference between measurements made by JAVELIN and ICCF.

With this cut made, we can visualize the effect of the other two cuts on the mean offset, acceptance fraction, and false detection rate as shown in Fig. 10. It is obvious that the cut on uncertainty size is the main driver for low mean offset and false detection rate; however, the difference between peak and median offset also makes an impact in certain regimes. Using this information, we can choose thresholds in both of these cuts that provide differing qualities of recovery while still giving reliable recoveries across the board. The chosen cuts are shown in Table 2.

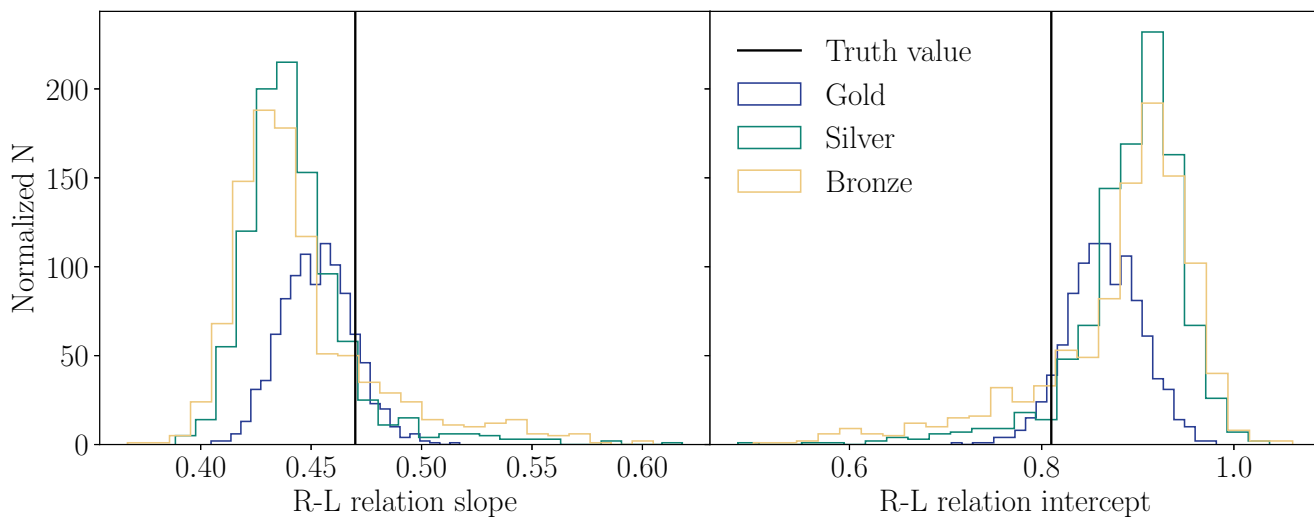
## 5 R–L RELATION ANALYSIS

One of the important products that is generated through analysing an RM data sample is the  $R$ – $L$  relation. Given that we have access to a large number of representative simulations, we have the opportunity to test the accuracy with which we can measure the  $R$ – $L$  relation given that the input  $R$ – $L$  relation for the simulations is known. To test the effectiveness of the quality criteria, we can fit the  $R$ – $L$  relation using only sources that fit into each quality criterion. With the large number of simulations we have generated we can do these fits many times choosing a different subset of measurements each time. This will allow us to not only observe the overall quality of the fits but also the effect that the cuts have on the  $R$ – $L$  relation fits. For each iteration of this test, a sample of recovered lags was chosen that contained only one realization of any one source, with the fit being repeated 1000 times to determine the reliability of the fits.

It is important to note that our sources cover a fairly small range of radii and luminosities. Due to this we have included literature measurements to anchor the  $R$ – $L$  relation fits at the low and high luminosity ends. Combining data sets in this way is standard when generating the CIV  $R$ – $L$  relation. The extra sources cover a luminosity range of  $43.6 \text{ erg s}^{-1} \lesssim \log \lambda L_\lambda \lesssim 47.2 \text{ erg s}^{-1}$  and time delay range of  $4 \text{ d} \lesssim \tau_{\text{RF}} \lesssim 460 \text{ d}$ . Detailed information on these sources is shown in Table B1 and visualized relative to our data in Fig. B2.



**Figure 11.** Best-fitting  $R-L$  relations for a sample of 50 iterations, computed using a subsample of sources from each cut group. The cuts have an obvious effect on the quality of the  $R-L$  relation recovery with the gold standard fits having very little variation from true fit.



**Figure 12.** Best-fitting  $R-L$  relation slopes ( $\frac{\log_{10}(\text{days})}{\log_{10}(\text{erg} \cdot \text{s}^{-1})}$ ) and intercepts [ $\log_{10}(\text{days})$ ] computed using a subsample of sources from each cut group. These histograms contain 1000 iterations of the fitting procedure. The cuts have an obvious effect on the quality of the  $R-L$  relation recovery with the gold standard fits being centred around the truth value for the slope and closest of the three groups for the intercept. Next most reliable is silver and then bronze as expected. All three distributions are offset from the truth value with regards to the intercept; this is likely due to the positive offset seen in the simulation results and may be compensated for if well understood. Note that the mean uncertainties in the intercept measurements are approximately 0.034 for all cuts, with the average uncertainty in the intercept being 0.070, 0.077, and 0.086 for the gold, silver, and bronze level cuts, respectively.

The effect that the cuts have on the  $R-L$  relation fits is shown in Figs 11 and 12. The gold standard cuts provide the most accurate fit on average, and also display the least variance in the fits with a mean slope of 0.454 and a standard deviation in slope of 0.016. In contrast, the silver and bronze fits have slopes and deviations of  $0.445 \pm 0.027$  and  $0.447 \pm 0.034$ , respectively. The average fits for each of the three quality tiers are within  $1\sigma$  of the true value for the  $R-L$  relation, suggesting that they are all reliable, with the gold standard simply being the most well constrained.

All three of the quality levels do display slight offsets in both the slope and the intercept from the input value (Fig. 11). Given the small residual offset we found in the lag recoveries, this is to be expected. Even though the offsets are less than the  $1\sigma$  uncertainties, we would

like to take them into account and derive an even more accurate relation. The ultimate source of the bias comes from the imperfect or incomplete observational data (e.g. sampling limitations, survey window functions, malmquist biases). Some of those are irreducible systematic uncertainties, but with a thorough simulation suite some of these can be accounted for (as is done in many astrophysics applications, such as supernova cosmology; e.g. Kessler et al. 2019). In Section B we show that simply adding the mean time-delay offset ( $\Delta\tau$ ) between the simulated time delays and the recovered time delays to each AGN data point ( $\tau$ ) improves the recovery of the  $R-L$  relation. We defer a more thorough examination of bias-correction methods to a future paper. Even without any further correction, our recovery of the  $R-L$  relation is accurate to within  $1\sigma$ , so it is already

useful for many astrophysical questions (such as the relative size of black holes at different epochs), but the bias will be critical to address for applications, such as using AGN as standard candles for cosmology.

## 6 SUMMARY

In this paper, we have developed an extensive set of simulations that can be used to model individual sources based on their exact variability, cadence, and other observable traits. We use this powerful tool to quantify the lag recovery of each AGN in our sample rather than derive summary results from an observable distributions of parameters.

Using these simulations we investigated how best to extract a time-lag from the posterior lag distribution produced by JAVELIN and ICCF. We found that the peak of this distribution is the best measure of the time-lag and the mean absolute deviation is the best measure of the uncertainty. From there we developed a set of quality cuts to show which of the recoveries exhibit the characteristics of a reliable time-lag. We use cuts based on the deviation between ICCF and JAVELIN recoveries, the deviation between the peak and median of the underlying PDF for each recovery, and on the absolute uncertainty of the lag. We also designed a false positive test that quantifies the likelihood that the recovered lag has been measured in an incorrect location. Using these cuts, we implemented a gold, silver, and bronze rating system, and used these ratings to test the quality of the resulting  $R-L$  relation. All of these quality levels produced  $R-L$  relations that were correct within a  $1\sigma$  confidence level, with the gold sample producing the least variance in fits.

In future work we aim to make improvements to several aspects of our analysis:

(i) Where in this paper we estimated the spectroscopic calibration uncertainties using the method described in Hoormann et al. (2019), we are developing a new empirical model of estimating the calibration uncertainties based on the F-star spectra for the upcoming OzDES papers. This has been implemented for MgII measurements (Yu et al. 2021) and we will apply it to the CIV region in the future.

(ii) The photometry used in this analysis was measured in the  $g$ -band; however, we also have  $r$ - and  $i$ -band magnitudes. These are currently used only in our spectrophotometric calibration but it is possible that they could be used in constraining time-lags as well. Using JAVELIN it is possible to cross-correlate multiple photometric bands as well as the spectroscopic light curve, in theory this would provide better constraints. The slight time-delay between the photometric bands due to the continuum emission for the host black hole's accretion disc (Mudd et al. 2018), would provide slightly different time domain information and may reduce effects such as aliasing. This method would be computationally expensive and thus was not explored here but is a consideration moving forward.

With a well understood set of criteria to help understand our confidence in measurements made on the full DES/OzDES sample, we now have a strong frame work on which to build the bulk analysis of the remainder of the data set (Penton et al. in preparation, Malik et al. in preparation, Yu et al. in preparation).

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## DATA AVAILABILITY

The data underlying this article are available in DES data release 2, at <https://des.ncsa.illinois.edu/releases/dr2> and the OzDES data

release 2 at <https://datacentral.org.au/services/download/>. The data sets were derived from sources in the public domain Abbott et al. (2021) and Lidman et al. (2020).

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## APPENDIX A: SIMULATION PARAMETERS

### A1 Variability time-scale, $\tau_D$ , and amplitude, $SF_\infty$

MacLeod et al. (2010) determined the following power-law relationship between  $\tau_D$  and  $SF_\infty$  and the physical properties of AGN:

$$\log_{10}(\alpha) = A_\alpha + B_\alpha \log_{10} \left( \frac{\lambda}{4000} \right) + C_\alpha (M_i + 23) + D_\alpha \log_{10} \left( \frac{M_{\text{BH}}}{10^9 M_\odot} \right), \quad (\text{A1})$$

where  $\alpha$  refers to  $\tau_D$  (in days) or  $SF_\infty$  (in mag),  $\lambda$  (Å) is the rest-frame continuum wavelength,  $M_i$  is the absolute  $i$ -band magnitude of the source and  $M_{\text{BH}}$  is the mass of the black hole (in solar masses). The coefficients are given in Table A1. The correlations were found after converting time-scales to the rest frame of the sources, therefore the estimated  $\tau_D$  values were multiplied by  $(1+z)$  to create simulated light curves in the observed frame.

The black hole mass that is often used in simulations of this type is that predicted from the following Gaussian distribution used by MacLeod et al. (2010):

$$P(\log_{10} M_{\text{BH}} | M_i) = \frac{1}{\sqrt{2\pi\sigma_{M_{\text{BH}}}^2}} \exp \left[ -\frac{(\log_{10} M_{\text{BH}} - \log_{10} \bar{M}_{\text{BH}})^2}{2\sigma_{M_{\text{BH}}}^2} \right] \quad (\text{A2})$$

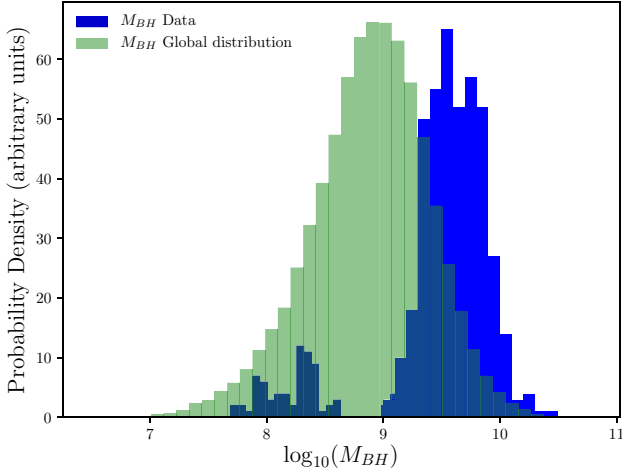
with mean  $\log_{10} \bar{M}_{\text{BH}} = 2.0 - 0.27M_i$  and standard deviation  $\sigma_{M_{\text{BH}}} = 0.58 + 0.011M_i$  which signifies the dispersion in the black hole population.

In general, equation (A2) can be used to estimate the black hole masses for a large population of SMBH. However, it was found that, due to our survey target selection, the expected masses for our sources were tightly localized to much smaller regions than this distribution would predict.

Fig. A1 shows the difference in distributions between the masses for the OzDES sample as predicted by equation (A2) in comparison with the distribution of these same black hole masses estimated using the virial relation (equation 1). To use the virial relation we have used the  $R-L$  relation from Hoormann et al. (2019) to find an approximate radius of the BLR. Then used the RMS spectrum for each source to find the velocity of the region. The two distinct groups of blue in Fig. A1 represent the  $H\beta$  sources ( $\sim 10^8 M_\odot$ ) and the CIV and Mg II sources ( $\sim 10^9 - 10^{10.5} M_\odot$ ). The reason for the distinct groups is due to both survey design and astrophysical constraints. All of the nearby sources utilize the  $H\beta$  line and are generally smaller or dimmer sources. This in general means that they host a lower mass SMBH. At a higher redshift we target much brighter objects, which generally house much larger SMBHs. There

**Table A1.** Coefficients of the power-law relation defined for the damping time-scale and structure function.

	$\tau_D$	$SF_\infty$
<i>A</i>	2.4	−0.51
<i>B</i>	0.17	−0.48
<i>C</i>	0.03	0.13
<i>D</i>	0.21	0.18



**Figure A1.** Histograms showing that our lag measurements primarily sample the high-mass end of the black hole mass distribution predicted by equation (A2). This is expected since we are primarily sensitive to long lags. The data in blue was obtained using the lag estimated from the  $R-L$  relation listed in Hoormann et al. (2019) and the line velocities from the RMS spectra for each source. These are then used to compute a mass using the virial relation (equation 1). The green distribution is the prediction of the black hole mass distribution using equation (A2) and the absolute  $i$ -band magnitudes for each source.

are also simply no quasars that house ( $> 10^9 M_\odot$ ) SMBH at  $z < 0.6$  in our survey footprint. Due to these differences from the commonly accepted population distribution we conclude that the distributions in blue are much more likely to represent the physical characteristics of our sample. The BH mass that is used in our simulations is drawn randomly from these distributions, split into the appropriate emission line, as opposed to the global distribution from MacLeod et al. (2010), which is commonly used.

## A2 Expected lag, $\tau$

We estimated the rest-frame lag for each source using published  $R-L$  relationships for each of the emission lines, which have the form:

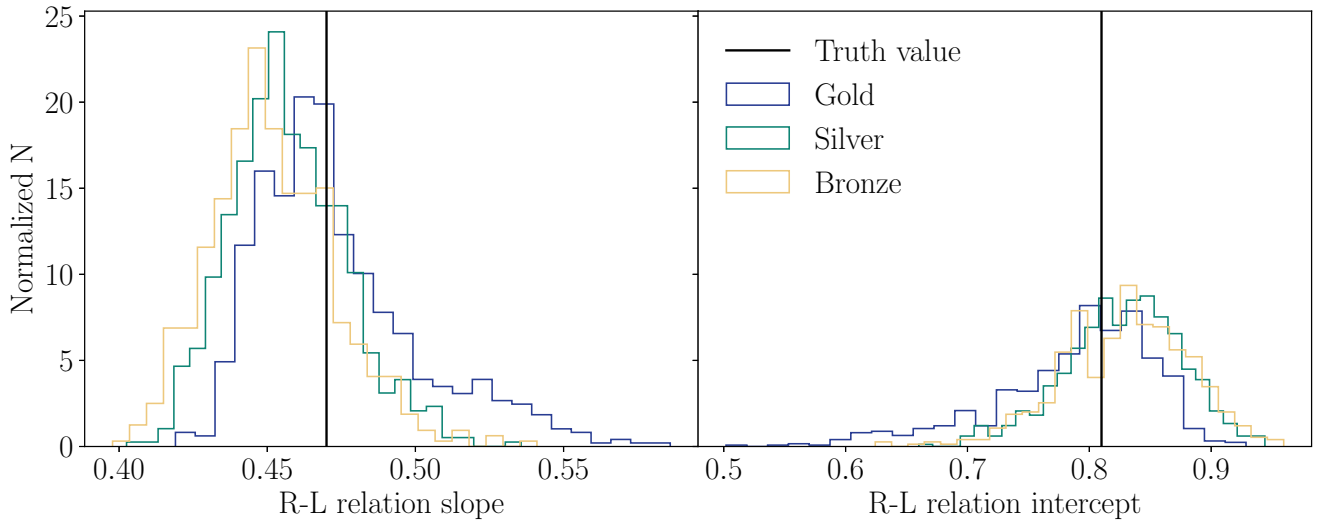
$$\log_{10}(R) = K + \alpha \times \log_{10}(\lambda L_\lambda) \quad (\text{A3})$$

where  $R$  is the radius of the BLR in light-days (*i.e.* the lag,  $\tau$ , in days),  $L_\lambda$  is the monochromatic continuum luminosity at wavelength  $\lambda$  ( $\text{\AA}$ ) in  $\text{erg s}^{-1} \text{\AA}^{-1}$ ,  $K$  is the zero-point for the relation, and  $\alpha$  is the slope of the power-law relationship. We use the  $R-L$  relation calibrated for C IV from Hoormann et al. (2019) with coefficients of  $K = -20.74 \pm 2.2$ ,  $\alpha = 0.47 \pm 0.04$ , and  $\lambda$  ( $\text{\AA}$ ) = 1350. The simulated light curves were generated in the observed frame, so to generate the expected observe-frame lags for each source, the rest-frame lags were multiplied by  $(1 + z)$ .

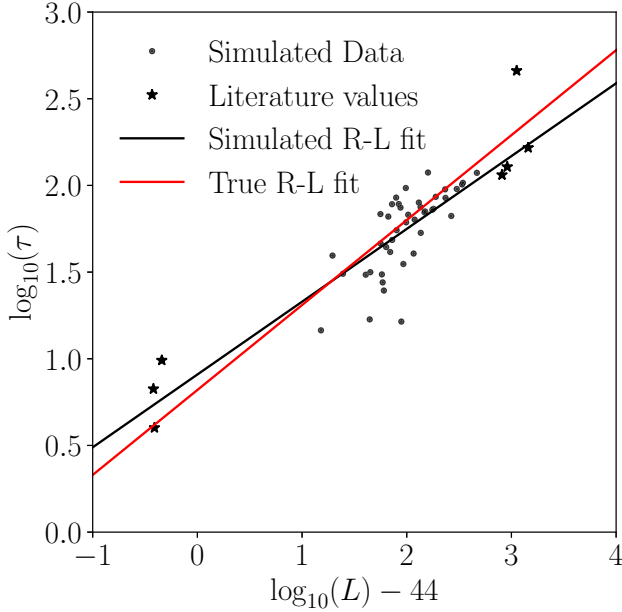
## APPENDIX B: RADIUS-LUMINOSITY RELATION FITTING AND CORRECTIONS

As mentioned in Section 5 we use some previous C IV lag measurements to help anchor the Radius-Luminosity relationship for our simulated data. These are shown in Table B1. In order to assess whether the small residual bias in the  $R-L$  relation can be removed, we take the average magnitude offset we see in each of our Gold, Silver, and Bronze samples, and add that offset to the results for each time delay in our simulated sample. For example, the Gold sample had a mean offset  $\Delta\tau = 13$  d (Table 2), so we add that to each recovered  $\tau$  before fitting the  $R-L$  relation. The result is shown in Fig. B1, in which an improved recovery of the relation is achieved.

We note that this offset is not applied to previous data because that sample would have different statistical properties that would require its own simulation analysis. A more sophisticated technique would be to apply a different offset for different subsets of the data, *e.g.* as a function of luminosity or lag. We defer such explorations to future work.



**Figure B1.** Best-fitting  $R-L$  relation slopes ( $\frac{\log_{10}(\text{days})}{\log_{10}(\text{erg} \cdot \text{s}^{-1})}$ ) and intercepts [ $\log_{10}(\text{days})$ ] computed using a subsample of sources from each cut group, with corrections for each based on the average offset shown in Table 2. We can see that the biases seen in Fig. 12 are greatly reduced. This indicates that using these simulations to account for biases can be effective.



**Figure B2.** An example of a best-fitting  $R-L$  relations computed using a subsample of sources. This figure shows the wide range of luminosities in the literature values that are used to supplement the smaller luminosity range of the simulated values.

**Table B1.** Rest frame time-lags and 1350 Å luminosities for all C IV lags used to anchor the  $R-L$  relationship.

AGN	$\log \lambda L_{\lambda}$ [ergs s $^{-1}$ ]	$\tau_{\text{RF}}$ [days]	Ref.
NGC 3783	$43.59 \pm 0.09$	$4.0^{+1.0}_{-1.5}$	1
NGC 5548 Year 1	$43.66 \pm 0.14$	$9.8^{+1.9}_{-1.5}$	1
NGC 5548 Year 5	$43.58 \pm 0.06$	$6.7^{+0.9}_{-1.0}$	1
CT286	$47.05 \pm 0.12$	$459^{+71}_{-92}$	2
CT406	$46.91 \pm 0.05$	$115^{+64}_{-86}$	2
J214355	$46.96 \pm 0.07$	$128^{+91}_{-82}$	2
J221516	$47.16 \pm 0.12$	$165^{+98}_{-13}$	2

*Note.* References: (1) Peterson et al. (2005) and references therein; (2) Lira et al. (2018).

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