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# A Benchmarking Protocol for Pansharpening: Dataset, Preprocessing, and Quality Assessment

Gemine Vivone , Senior Member, IEEE, Mauro Dalla Mura , Senior Member, IEEE, Andrea Garzelli , Senior Member, IEEE, and Fabio Pacifici, Senior Member, IEEE

**Abstract**—Comparative evaluation is a requirement for reproducible science and objective assessment of new algorithms. Reproducible research in the field of pansharpening of very high resolution images is a difficult task due to the lack of openly available reference datasets and protocols. The contribution of this article is threefold, and it defines a benchmarking framework to evaluate pansharpening algorithms. First, it establishes a reference dataset, named *PAirMax*, composed of 14 panchromatic and multispectral image pairs collected over heterogeneous landscapes by different satellites. Second, it standardizes various image preprocessing steps, such as filtering, upsampling, and band coregistration, by providing a reference implementation. Third, it details the quality assessment protocols for reproducible algorithm evaluation.

**Index Terms**—Benchmarking, image fusion, open source, pansharpening, quality assessment, remote sensing, reproducible science, very high resolution optical images.

## I. INTRODUCTION

PANSHARPENING is a well-known research topic in remote sensing and image processing [1], [2]. Pansharpening refers to a particular case of image reconstruction from multiresolution acquisitions, in which a multispectral (MS) image is super-resolved with the aid of a panchromatic (PAN) (i.e., monochromatic) image of higher spatial resolution. This particular problem of image fusion has been widely studied for more than three decades [1]. Indeed, this research topic is of particular interest for the remote sensing community, as the joint acquisition of an MS image simultaneously with a PAN channel is the typical configuration of most very high spatial resolution (VHR) optical remote sensing satellites such as GeoEye-1, WorldView-2/3/4, SPOT-6/7, and Pléiades, just to name a few.

The image reconstruction task addressed by pansharpening is an ill-posed problem, whose goal is to provide a single

image product showing both high spatial and spectral resolutions from simultaneously acquired PAN and MS observations. A large number of pansharpening algorithms have appeared in the literature following different approaches such as based on heuristic schemes, variational optimization (VO), and machine learning (ML) [2].

Some efforts have been produced by the community for providing a taxonomy of the algorithms proposed through the years. Their presentation in an unifying framework has allowed a classification of the main families showing relations between different approaches [1]–[3]. An open-source implementation of the main state-of-the-art pansharpening algorithms is publicly distributed in [4], which is related to the software toolbox described in [1]. An updated version<sup>1</sup> of the toolbox has been recently presented in [2], also including methods belonging to different pansharpening paradigms.

Although a great effort has been put in providing a standardization of the pansharpening algorithms with their associated implementations, reproducible research in this area is not fully possible yet. The current main bottleneck for performing systematic and extensive comparisons is due to the lack of reference datasets of remote sensing images available to the community. Extensive comparison of competing algorithms as it is done in other communities (e.g., in computer vision) is not possible as the algorithms' comparison (even using publicly available implementations) is performed on typically few images that are different from work to work. This prevents the possibility to carry out a fair comparison for a newly proposed algorithm. The reason for the lack of benchmark datasets is mainly due to the fact that very high-resolution images are usually not openly available. Distribution policies of governmental agencies and private companies distributing the data are restrictive and rarely permit sharing images publicly. Recently, a very large dataset consisting of VHR MS + PAN image pairs has been presented in [5], where both dated and state-of-the-art methods are compared and ranked through classical evaluation indexes. The main difference between our work and [5] is the goal. Indeed, in [5], a huge amount of data (2000+ pairs) are released, which could be very useful for training ML-based approaches, but less interesting to assess the performance of a new developed pansharpening procedure.

<sup>1</sup>[Online]. Available: <http://openremotesensing.net/knowledgebase/a-new-benchmark-based-on-recent-advances-in-multispectral-pansharpening-revisiting-pansharpening-with-classical-and-emerging-pansharpening-methods/>

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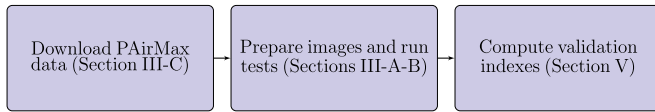


Fig. 1. Flowchart of the pansharpening benchmark suite.

This contribution of this work is threefold, and it defines a complete *benchmark suite* to evaluate pansharpening algorithms by including the following:

- 1) a fully licensed collection of 14 image pairs of MS and PAN images (and their associated metadata) from six different sensors and landscapes representing significant test cases for pansharpening algorithms. The collection is referred to as PAirMax, which is an acronym for Pansharpening of Airbus and Maxar MS + PAN images, mentioning the companies that have provided the licensed VHR image datasets, as well as recalling the goal of pansharpening, i.e., to maximize the spatial/spectral information transfer from an MS + PAN image pair to the fusion product. PAirMax is made publicly available and is intended to be used as a benchmark to compare pansharpening algorithms;
- 2) accurate indications on data preprocessing, data formatting, upsampling of low-resolution MS images, coregistration between PAN and resampled MS, and histogram matching when required;
- 3) correct data preparation to apply the pansharpening evaluation protocols both at reduced resolution (RR) and full resolution (FR) in a robust and reproducible way.

Indeed, as researchers might not have access to the images as originally acquired, relevant information on the datasets is not available. For example, the level of preprocessing and resampling done by the data providers might be unknown. These processing steps can have an impact on the results. It is also well known that PAN and MS images have a subpixel misalignment. In some cases, this is accounted for and addressed by preprocessing. However, the registration procedure used is seldom described because the information is proprietary or not available. Performance evaluation is another topic, where using different validation procedures and metrics makes performing a standard comparison not possible.

This article attempts to fill this gap by proposing the PAirMAX data collection comprising 14 PAN + MS image couples that are made available to the community. The image collection is composed of selected scenes representing the data heterogeneity that a pansharpening practitioner can encounter. In addition, this article covers in detail the main preprocessing steps that are carried out when creating a dataset for pansharpening. The three main contributions of this article are synthesized by the flowchart in Fig. 1.

This work has the ambition to propose a benchmark of representative images for pansharpening and guidelines to preprocessing, which is often an overlooked step, although fundamental for reproducible research.

The rest of this article is organized as follows. The fundamentals of quality assessment of pansharpened images are recalled in Section II. The PAirMax collection and the best

practices to prepare image data for rigorous quality assessment are described in Section III. State-of-the-art pansharpening algorithms are reviewed in Section IV. Extensive experimental results and comparisons are presented in Section V. Section VI concludes this article.

## II. QUALITY ASSESSMENT OF PANSHARPENED IMAGES

### A. Background

Since the reference image of MS pansharpening is unavailable, objective quality assessment has been extensively studied in the past few decades to define robust and reliable evaluation protocols.

The generally accepted protocol was originally introduced in [6] and refined in [7] and [8]. It is based on the *consistency* and *synthesis* properties.

*Consistency* states that the pansharpened image, degraded at the original MS resolution, should be as similar as possible to the original MS image. It is a necessary condition that can be verified by comparing the original MS image to a degraded version of the pansharpened image obtained through modulation transfer function (MTF) decimation filters tuned to the MS sensor characteristics. Recently, it has been considered sufficient to assess the fusion quality [9]. It is worth noting that checking consistency at the PAN scale, i.e., at FR, should carefully consider the tradeoff between spectral and spatial qualities and should avoid to evaluate the interpolated MS image, having no spatial enhancement, as the best-quality image.

*Synthesis* states that the pansharpened image should be similar to the one acquired by an ideal MS sensor having the spatial resolution of the PAN sensor. The synthesis property can be checked by following an RR approach, i.e., by performing fusion on spatially degraded MS and PAN to obtain a pansharpened image as close as possible to the original MS image. The main assumption of the RR approach is quality invariance across scales, which does not strictly hold. Also, the way of degrading the original MS and PAN images can significantly affect the quality assessment.

Quality can be evaluated at the original PAN scale, according to an FR approach. In this case, the spectral and spatial distortions are separately evaluated from the original low-resolution MS bands and the high-resolution PAN band, as originally proposed in [10].

A widely adopted FR assessment is based on the quality with no reference (QNR) index [11] and its derived indexes. QNR combines into a unique overall quality index a spectral distortion measure between the original and pansharpened MS bands and a spatial distortion measure between each MS band and PAN.

Other FR protocols have been proposed in [12], where the spectral consistency property is derived from [6] and the spatial quality from [10].

The hybrid QNR (HQNR) has been presented in [13] as the combination of the spectral distortion index proposed in [12] with the spatial distortion index of the original QNR [11].

Other quality metrics have been proposed in [14], which adopts the spectral distortion borrowed from [11] and the spatial distortion based on the natural image quality evaluator model, and in [15], which presents a perceptual quality index.

Polynomial fitting of multiscale RR quality indexes is proposed in the FR quality index proposed in [16], subsequently refined in [17] in the framework of a multiscale sequential Bayesian problem.

A very recent approach based on the combination of both RR assessment and quality evaluation without reference has been presented in [18].

### B. RR Assessment

The following RR distortion/quality indexes are considered in this work. They will be measured for comparisons and benchmarking.

*Spectral angle mapper (SAM)*: Given two spectral vectors,  $\mathbf{x}$  and  $\hat{\mathbf{x}}$ , both having  $N$  components, in which  $\mathbf{x} = [x_1, x_2, \dots, x_N]$  is the reference spectral pixel vector and  $\hat{\mathbf{x}} = [\hat{x}_1, \hat{x}_2, \dots, \hat{x}_N]$  is the test spectral pixel vector, SAM denotes the absolute value of the spectral angle between the two vectors

$$\text{SAM}(\mathbf{x}, \hat{\mathbf{x}}) = \arccos \left( \frac{\langle \mathbf{x}, \hat{\mathbf{x}} \rangle}{\|\mathbf{x}\|_2 \cdot \|\hat{\mathbf{x}}\|_2} \right). \quad (1)$$

SAM is usually expressed in degrees and is equal to zero if and only if the test vector is *spectrally* identical to the reference vector, i.e., the two vectors are parallel and may differ only by their moduli. A global spectral dissimilarity, or distortion, index is obtained by averaging (1) over the whole scene.

*ERGAS (French acronym for relative dimensionless global error in synthesis [19])*: It is a normalized dissimilarity index that offers a global indication of the distortion toward the reference of a test multiband image

$$\text{ERGAS} = 100 \frac{d_h}{d_l} \sqrt{\frac{1}{N} \sum_{n=1}^N \left( \frac{\text{RMSE}(n)}{\mu(n)} \right)^2} \quad (2)$$

where  $d_h/d_l$  is the ratio between pixel sizes of PAN and MS, typically 1/4 for many sensors used for pansharpening,  $\mu(l)$  is the mean (average) of the  $n$ th band of the reference, and  $N$  is the number of bands. Low values of ERGAS indicate high similarity between fused and reference MS data.

$Q2^n$ : It is the multiband extension of the universal image quality index (UIQI) (namely,  $Q = Q2^0$ ) [20] and was introduced for quality assessment of pansharpened MS images, first for four bands [21], and later extended to  $2^n$  bands [22]. Each pixel of an image with  $N$  spectral bands is accommodated into a hypercomplex (HC) number with one real part and  $N - 1$  imaginary parts.

Let  $\mathbf{z} = \mathbf{z}(m, n)$  and  $\hat{\mathbf{z}} = \hat{\mathbf{z}}(m, n)$  denote the HC representation of the reference and test spectral vectors at pixel  $(m, n)$ . Analogously to UIQI,  $Q2^n$  may be written as the product of three terms, as follows:

$$Q2^n = \frac{|\sigma_{z\hat{z}}|}{\sigma_z \sigma_{\hat{z}}} \cdot \frac{2\sigma_z \sigma_{\hat{z}}}{\sigma_z^2 + \sigma_{\hat{z}}^2} \cdot \frac{2|\bar{z}||\bar{\hat{z}}|}{|\bar{z}|^2 + |\bar{\hat{z}}|^2}. \quad (3)$$

The first term is the modulus of the HC correlation coefficient between  $z$  and  $\hat{z}$ . The second and the third terms measure contrast changes and mean bias, respectively, on all bands simultaneously. Statistics are calculated on  $N \times N$  blocks, typically,

$32 \times 32$ , and  $Q2^n$  is averaged over the blocks of the whole image to yield the *global* score index.  $Q2^n$  takes values in  $[0, 1]$  and is equal to 1 if and only if  $z = \hat{z}$  for all pixels.

### C. FR Assessment

The following FR quality index is considered in this work for comparisons and benchmarking.

*HQNR*: It is a unique quality index obtained by combining the spatial distortion index  $D_S$  and the spectral distortion index  $D_\lambda^{(K)}$ , according to

$$\text{HQNR} = \left(1 - D_\lambda^{(K)}\right)^\alpha (1 - D_S)^\beta \quad (4)$$

where usually  $\alpha = \beta = 1$ .

The spatial distortion,  $D_S$ , combines the UIQI values computed between each MS band and the PAN image degraded to the resolution of MS and again between fused MS and FR PAN. The absolute difference, averaged over all bands, between the corresponding UIQI values yields the spatial distortion  $D_S$  [11].

The spectral distortion index is taken from Khan's protocol [12], i.e.,  $D_\lambda^{(K)} = 1 - Q2^n(\overline{\text{MS}}_\downarrow, \overline{\text{MS}})$ , where  $\overline{\text{MS}}_\downarrow$  is the MTF-filtered pansharpened MS image considering a resolution ratio equal to  $R$ , and  $\overline{\text{MS}}$  is the original MS image interpolated to the PAN scale,  $R$  times lower than the MS scale. Again, this implementation is performed exploiting the upsampled MS image, i.e., working at the PAN scale.

It should be noted that  $D_\lambda^{(K)}$  strictly follows the consistency property and avoids possible drawbacks of the spectral distortion index  $D_\lambda$  used in the QNR index, which computes similarity at different resolutions.

## III. PAIRMAX DATA COLLECTION

This section is devoted to the description of the dataset collection that is distributed to the community at the Maxar<sup>2</sup> and Airbus<sup>3</sup> repositories. The best practices to prepare high-quality RR and FR datasets for pansharpening are drawn first. Afterward, the main characteristics of the adopted acquisition sensors and a brief description (acquisition time, landscape, etc.) of the proposed datasets for benchmarking purposes are reported.

### A. Data Preprocessing

The best practices for the assessment of pansharpening products, both at RR and at FR, are indicated in this section. First, the implementation of Wald's protocol is detailed to ensure a reliable assessment at RR. Then, the implementation issues and solutions to safely apply QNR indexes at FR are reported. It is worth to be remarked that a fair comparison of pansharpening approaches requires the implementation of the same preprocessing procedures for all the compared approaches following the presented best practices both at RR and FR.

<sup>2</sup>[Online]. Available: <https://resources.maxar.com/product-samples/pansharpening-benchmark-dataset>

<sup>3</sup>[Online]. Available: <https://sandbox.intelligence-airbusds.com/>

TABLE I  
MTF GAINS AT NYQUIST FREQUENCY

Sensor	Coastal	Blue	Green	Yellow	Red	Red Edge	NIR	NIR2
IKONOS	-	0.26	0.28	-	0.29	-	0.28	-
QuickBird	-	0.34	0.32	-	0.30	-	0.22	-
GeoEye-1	-	0.23	0.23	-	0.23	-	0.23	-
WorldView-2	0.35	0.35	0.35	0.35	0.35	0.35	0.35	0.27
WorldView-3	0.32	0.36	0.36	0.35	0.36	0.36	0.33	0.32
WorldView-4	-	0.23	0.23	-	0.23	-	0.23	-
PHR1B	-	0.28	0.28	-	0.29	-	0.28	-
SPOT-7	-	0.33	0.33	-	0.33	-	0.33	-

NIR stands for near-infrared.

1) *Reduced Resolution*: In Section II, Wald’s protocol has been detailed pointing out the consistency and synthesis properties. The synthesis property is a condition both necessary and sufficient, under the hypothesis that the performance evaluated at RR is consistent with the assessment that would be performed at FR (the so-called invariance among scale [1], [2]). This is a crucial point requiring attention when simulated low-spatial-resolution products are generated starting from the original MS and PAN images. Indeed, spatial degradation is achieved by means of proper low-pass filtering followed by decimation by a factor equal to the spatial resolution ratio between PAN and MS images. Thus, the PAN image is degraded to the spatial resolution of the MS image. Furthermore, this latter is reduced at a lower resolution in order to retain the same spatial resolution ratio of the starting products. Hence, the original MS image can be exploited as reference for the quality assessment.

The way to get the low-spatial-resolution products can bias the quality assessment at RR. Thus, some best practices should be followed in this crucial simulation phase. More in detail, the filter choices are crucial in this protocol. In general, filters are defined to ensure the consistency. Hence, it is straightforward to use filters simulating the transfer function of the sensor instrument. In other terms, the degradation filters of the MS image have to match the MTFs<sup>4</sup> of the MS sensor [23]. However, this information is often unavailable. In order to overcome this limitation, estimation strategies have been employed in the related literature [24], [25]. These can give an estimate of the filters to be used, but this process can often introduce errors that are scene dependent. Thus, the classical way to address this point is by exploiting the unique information that is always given by the data providers, i.e., the gain at Nyquist frequency. In Table I, the gains for some exemplary sensors used for pansharpening are provided. Starting from this information and considering that, in almost all the practical cases, the MTF follows a zero-mean Gaussian-like distribution, this value is used to set the unique degree of freedom represented by the standard deviation of the aforementioned distribution. Thus, the filters for each MS band can be easily designed and used for degradation purposes.

In addition, the filter used to get the degraded PAN image has to be designed to preserve spatial details. Accordingly, MTF-based filters should be used. It is worth to be remarked that MTFs have a low value at Nyquist frequency for PAN sensors.

<sup>4</sup>The MTF is the modulus of the optical transfer function that is defined as the Fourier transform of the point spread function.

This is done in order to reduce both the telescope diameter and aliasing effects [26]. Thus, raw images are quite blurry implying a deconvolution step that restores sharpness, but paying it with an increase of the noise level often requiring a further processing (denoising) step (see the case of the Pleiades-HR remote sensing system [26]). Thus, the common choice is to degrade the PAN image via almost ideal filters, thus mimicking the spatial features produced after the deconvolution step. In practice, bicubic filtering is often adopted. For more details, the interested readers can refer to the MATLAB code that will be freely distributed enabling the simulation of RR datasets starting from the original MS and PAN products. It is worth to be remarked that the proposed datasets can be used only for performance assessment purposes. Instead, their use for training ML approaches is not advisable. Indeed, this operation requires an amount of data that cannot be covered by our datasets. However, for the Maxar datasets, the original set of data will also be distributed to the community. Thus, our software can be used in conjunction with this huge amount of data to build training sets for ML approaches addressing the pansharpening problem. In fact, the widely used training of pansharpening networks follows Wald’s protocol, and its implementation is the same as the one used to simulate RR datasets. However, new research lines (see, e.g., [27] and [28]) are proposing new training procedures for pansharpening networks by directly exploiting original (FR) MS and PAN data.

2) *Full Resolution*: FR assessment using QNR indexes is a common practice to validate the performance at FR. These kinds of protocols (e.g., the QNR and the HQNR) are usually based on an underlying assumption of spatial alignment among the data involved in the evaluation process. In particular, they directly work with the upsampled version of the MS image (the so-called EXP), the PAN image, and the pansharpened product. The alignment between MS and PAN images is considered implicitly solved at the MS upsampling phase. Hence, the widely used interpolation using a polynomial kernel [29] should take in great consideration this issue, trying to provide a solution to the problem of the subpixel alignment between the upsampling MS image and the PAN data.

In this article, we suggest the use of interpolators using polynomial kernels with a number of coefficients that can vary along the image’s rows and columns. In this way, we can have an odd or an even interpolation along the two main directions, thus reaching a higher flexibility. It is worth remarking that an interpolator using filters of even lengths can be exploited

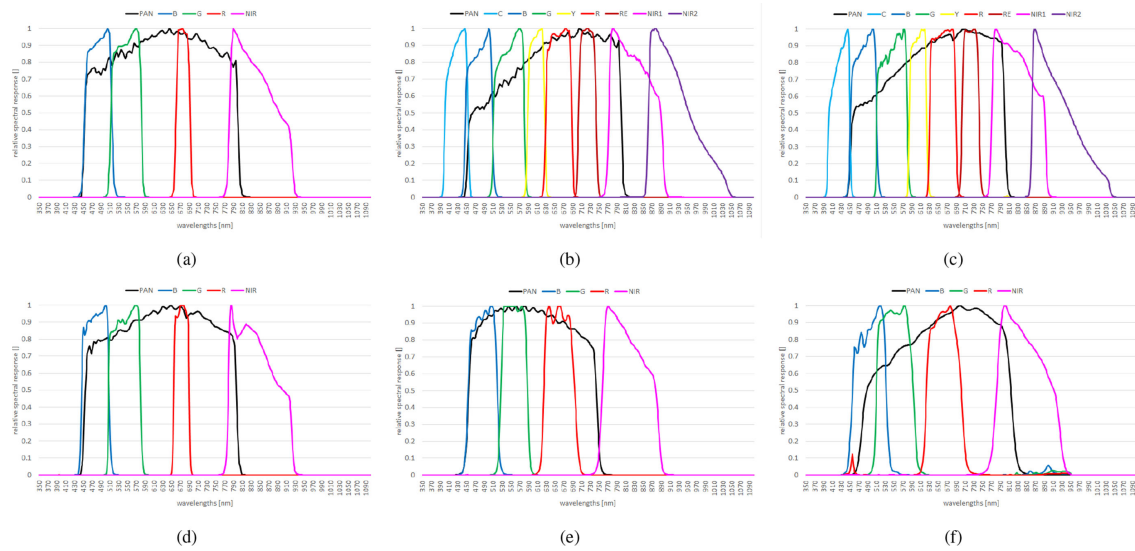


Fig. 2. Relative spectral response for (a) GeoEye-1, (b) WorldView-2, (c) WorldView-3, (d) WorldView-4, (e) SPOT-7, and (f) Pléiades-1B. The spectral response is defined as the ratio of the number of photoelectrons measured by the instrument system to the radiance at a particular wavelength present at the entrance to the telescope aperture. It includes not only raw detector quantum efficiency, but also transmission losses due to the telescope optics and filters. The spectral response for each band is normalized by dividing it to the maximum response value for that band.

to compensate the half-pixel shifts between the MS and PAN sampling grids [30]. This can guarantee that the shift between the upsampled MS image and PAN data turns out to be less than a half-pixel ensuring a subpixel alignment without affecting the spatial resolution of the original product. Thus, a solution for aligning data during the upsampling step of the MS image is provided, but we still need to answer the question how to measure a subpixel misalignment.

To give more insights about this issue, we can refer to the extensive literature about image registration (see, e.g., [31]–[33]). In this work, a 2-D translation image registration to within a small fraction of a pixel that uses nonlinear optimization and matrix-multiply discrete Fourier transforms is exploited [31]. This algorithm can achieve registration with an accuracy equivalent to that of the conventional fast Fourier transform upsampling approach, but reducing both the computational burden and the memory requirements. The software is freely available<sup>5</sup> and can easily be used in MATLAB [31]. This code is able to measure row and column subpixel shifts between two images. Thus, after a first interpolation of the MS image, we can measure and correct the shift between the upsampled MS image and the PAN data. Moreover, we can select the proper combination of coefficients of the aforementioned interpolator (even/odd interpolation along rows and even/odd interpolation along columns) by simply minimizing the average of the shifts calculated along both rows and columns. It is worth to point out that the software used to generate upsampled MS images aligned with PAN data will be distributed to the community, and the interesting readers can refer to it for further details.

### B. Sensor Characteristics

This section describes the main characteristics for each of the sensors used in this study. For more detailed information,

the reader can check the website of Maxar Technologies<sup>6</sup> for GeoEye-1, WorldView-2, WorldView-3, and WorldView-4, and Airbus<sup>7</sup> for SPOT-7 and Pleiades-1B.

1) *GeoEye-1*: GeoEye-1 was launched on September 6, 2008 on a Sun-synchronous orbit at an altitude of 681 km. During the summer of 2013, the orbit altitude was raised to 770 km, resulting to a ground sample distance (GSD) of 0.46 m for the PAN band. Its four MS bands, corresponding to the blue, green, red, and near-infrared (NIR) portion of the electromagnetic spectrum, have a GSD of 1.84 m. The relative spectral response is shown in Fig. 2(a). GeoEye-1 can collect up to 500 000 km<sup>2</sup> per day with a dynamic range depth of 11 bits per pixel and geospatial accuracy better than 5-m CE90 without ground control.

2) *WorldView-2*: WorldView-2 is the first commercial satellite to carry a VHR sensor with more than four spectral bands. The spacecraft was launched on October 8, 2009 on a Sun-synchronous orbit at an altitude of 770 km, providing 0.46- and 1.84-m resolution for the PAN and the eight MS bands, respectively. The relative spectral response is shown in Fig. 2(b). The additional spectral bands help applications for coastal and vegetation land cover monitoring, mapping of vegetation stress and crop types, mapping of benthic habitats, wetlands, coast water quality, and bathymetry. Overall, the broader and continuous spectral coverage provides the potential for more robust modeling in pansharpening applications. WorldView-2 has a collection capacity of 975 000 km<sup>2</sup> per day with a dynamic range depth of 11 bits per pixel and geospatial accuracy better than 3.5-m CE90 without ground control.

<sup>5</sup>[Online]. Available: <https://www.mathworks.com/matlabcentral/fileexchange/18401-efficient-subpixel-image-registration-by-cross-correlation>

<sup>6</sup>[Online]. Available: <https://www.maxar.com/>

<sup>7</sup>[Online]. Available: <https://www.intelligence-airbusds.com/>

3) *WorldView-3*: WorldView-3 was launched on August 13, 2014 on a Sun-synchronous orbit at an altitude of 617 km. It is the first multipayload, superspectral, high-resolution commercial satellite to collect one PAN band at 0.31-m resolution, eight visible and NIR bands at 1.24 m, and eight short-wave infrared bands with a spatial resolution of 3.7 m (these bands are not used in this study). The relative spectral response is shown in Fig. 2(c). WorldView-3 is capable of collecting up to 680 000 km<sup>2</sup> per day with a dynamic range depth of 11 bits per pixel for the PAN and visible and NIR bands (14 bits per pixels for the short-wave infrared bands), and geospatial accuracy better than 3.5-m CE90 without ground control

4) *WorldView-4*: The WorldView-4 spacecraft was launched on November 11, 2016 on a Sun-synchronous orbit at an altitude of 617 km, but experienced a failure in its control moment gyros on January 7, 2019, preventing the satellite from collecting imagery due to the loss of an axis of stability. Nonetheless, in its short life, WorldView-4 collected some of the highest spatial resolution images to date, making its data useful for benchmarking pansharpening methods. More specifically, WorldView-4 was able to collect one PAN band at 0.31-m resolution (similar as WorldView-3), and four visible and NIR bands at 1.24 m, with a dynamic range depth of 11 bits per pixel and geospatial accuracy better than 5-m CE90 without ground control. Its relative spectral response is shown in Fig. 2(d).

5) *SPOT-7*: SPOT-7 was launched on June 30, 2014 on a Sun-synchronous orbit at an altitude of 695 km, collecting one PAN band at 1.5-m resolution and four visible and NIR bands at 6.0 m. The relative spectral response is shown in Fig. 2(e). The spacecraft can collect up to 3 million km<sup>2</sup> per day with a dynamic range depth of 14 bits per pixel and geospatial accuracy better than 35-m CE90 without ground control.

6) *Pléiades-1B*: Pléiades-1B was launched on December 17, 2011 on a Sun-synchronous orbit at an altitude of 695 km, phased 90° apart with respect to Pléiades-1 A, SPOT-6, and SPOT-7 to offer a combined daily revisit capability over any point on the globe. The spacecraft collects one PAN band at 0.7-m resolution and four visible and NIR bands at 2.8 m. Its relative spectral response is shown in Fig. 2(f). Pléiades-1B can collect up to 1 million km<sup>2</sup> per day with a dynamic range depth of 12 bits per pixel and geospatial accuracy better than 10-m CE90 without ground control.

### C. Dataset Description

The dataset presented in this work is composed of 14 scenes that were selected as representative examples of the heterogeneity that can be found in pansharpening applications. Thus, we have 14 FR datasets, and by following the procedure described in Section III-A1, we generated the related 14 RR datasets starting from the selected FR test cases.

Most of the images were acquired over urban areas. These scenes are particularly challenging for pansharpening. High-contrast features such as the edges between building rooftops and a street and details of size smaller than the spatial resolution are particularly difficult to render accurately. Furthermore, the presence of adjacent regions with different spectral features can

lead to the presence of spectral/color smearing across regions resulting in spectral distortions. Natural land cover types are present in some scenes. These consist in vegetated areas, agricultural fields, open meadow areas, forested regions, and water bodies. Although vegetated areas show less sharply contrasted spatial features than urban areas, this land cover type has peculiar characteristics that are challenging for image fusion. The vegetation spectra are characterized by a significant difference in terms of reflectance level between the visible and NIR domain, due to the presence of chlorophyll. This feature can lead to spectral distortions as the spectral response of the PAN typically only partially covers the domain sensed by the NIR MS bands (see Fig. 2). Moreover, vegetated areas are usually textured with patterns that can be regular (e.g., in agricultural fields) or irregular (e.g., in forested regions) with subpixel size leading to potential spatial distortions in the image fusion results. Some scenes contain water regions (e.g., rivers or water bodies). The presence of water regions is of interest for testing how the water spectra are reconstructed in the pansharpened image. The presence of bands optimized for bathymetry (as for WorldView-2 and WorldView-3) can be of particular interest for these areas. In addition, as the water regions in these images are usually placed in urban or semiurban areas with well-defined embankment constructions they show typically sharply defined edges with adjacent regions.

The selected areas were chosen from images acquired in different times during the year. This is particularly interesting as illumination conditions change across seasons. For example, images acquired during winter can show dimmer intensities and long shadows appearing as variations in local contrast.

Description of the main characteristics of each dataset (description of the landscape, special features, etc.) is reported in Table II. A true color composite of the 14 images is shown in Fig. 3. The naming scheme used in this work for referring to the different images follows the convention *Satellite\_Location\_LandCover*, where *Satellite* is an abbreviation of the satellite platform mounting the sensor that performed the acquisition, *Location* refers to the spatial location, and *LandCover* refers to the main land cover type.

All PAN-MS bundles have a spatial ratio of 4, i.e., the PAN band has 4×4 times more pixels than the corresponding MS bands. All MS bands are in the visible near-infrared (VNIR) domains with either four (for GeoEye-1, WorldView-2, SPOT-7, and Pléiades) and eight spectral bands (for WorldView-2 and 3). See Fig. 2 for the corresponding spectral responses. Details about the number of bands per image, the radiometric resolution, and the GSD are reported in Table II for convenience.

The 14 images in PAirMax were selected from original PAN + MS bundles. All original images were acquired with clear sky conditions with a negligible cloud cover (in particular in the selected croppings). The PAN and MS bands for the selected scenes were cropped and coregistered according to the procedure detailed in Section III-A.

## IV. PANSHARPENING APPROACHES

Several taxonomies have been considered in the pansharpening literature. Among them, the one based on four main

TABLE II  
DETAILS OF THE 14 IMAGE PAIRS COMPOSING PAIRMAX

Image name	Satellite	GSD	$B$	$Q$	Location	Land cover type	Coords. Fig. 3
P1_Hous_Urb	PHR1B	0.70m PAN, 2.80m MS	4	12	Houston, US	Miscellaneous urban	A1 - A2
W3_Muni_Urb	WV-3	0.31m PAN, 1.24m MS	8	11	Munich, Germany	Dense urban	A3 - A4
GE_Lond_Urb	GE-1	0.46m PAN, 1.84m MS	4	11	London, UK	Urban with long shadows	B1 - B2
W3_Muni_Nat	WV-3	0.31m PAN, 1.24m MS	8	11	Munich, Germany	Agricultural fields and forested areas	B3 - B4
W4_Mexi_Urb	WV-4	0.31m PAN, 1.24m MS	4	11	Mexico City, Mexico	Urban	C1 - C2
S7_Napl_Urb	SPOT-7	1.50m PAN, 6.00m MS	4	14	Naples, Italy	Dense urban, with vegetated areas	C3 - C4
W4_Mexi_Nat	WV-4	0.31m PAN, 1.24m MS	4	11	Mexico City, Mexico	Vegetation and water	D1 - D2
S7_NewY_Mix	SPOT-7	1.50m PAN, 6.00m MS	4	14	New York, US	Urban with water	D3 - D4
W2_Miam_Mix	WV-2	0.46m PAN, 1.84m MS	8	11	Miami, US	Urban with water	E1 - E2
GE_Tren_Urb	GE-1	0.46m PAN, 1.84m MS	4	11	Trenton, US	Heterogeneous urban	E3 - E4
W2_Miam_Urb	WV-2	0.46m PAN, 1.84m MS	8	11	Miami, US	Urban	F1 - F2
P1_Sacr_Mix	PHR1B	0.70m PAN, 2.80m MS	4	12	Sacramento, US	Urban with water and vegetation	F3 - F4
W3_Muni_Mix	WV-3	0.31m PAN, 1.24m MS	8	11	Munich, Germany	Urban and vegetated areas	G1 - G2
P1_Stoc_Urb	PHR1B	0.70m PAN, 2.80m MS	4	12	Stockholm, Sweden	Urban	G3 - G4

The image name (first column) is composed of the abbreviation of the satellite that acquired the image [i.e., GeoEye-1 (GE), WorldView-2 (W2), WorldView-3 (W3), WorldView-4 (W4), SPOT-7 (S7), and Pléiades (P1)], the location (four characters of the acquired city) and the main land cover type [either urban (Urb), natural (Nat), or mixed (Mix)]. The used abbreviations for the satellite names are PHR1B for Pléiades, WV-2 for WorldView-2, WV-3 for WorldView-3, WV-4 for WorldView-4, and GE-1 for GeoEye-1. Note that GSD,  $B$ , and  $Q$  stand for the ground sampling distance, the number of bands for the MS image, and the radiometric resolution in bits, respectively.

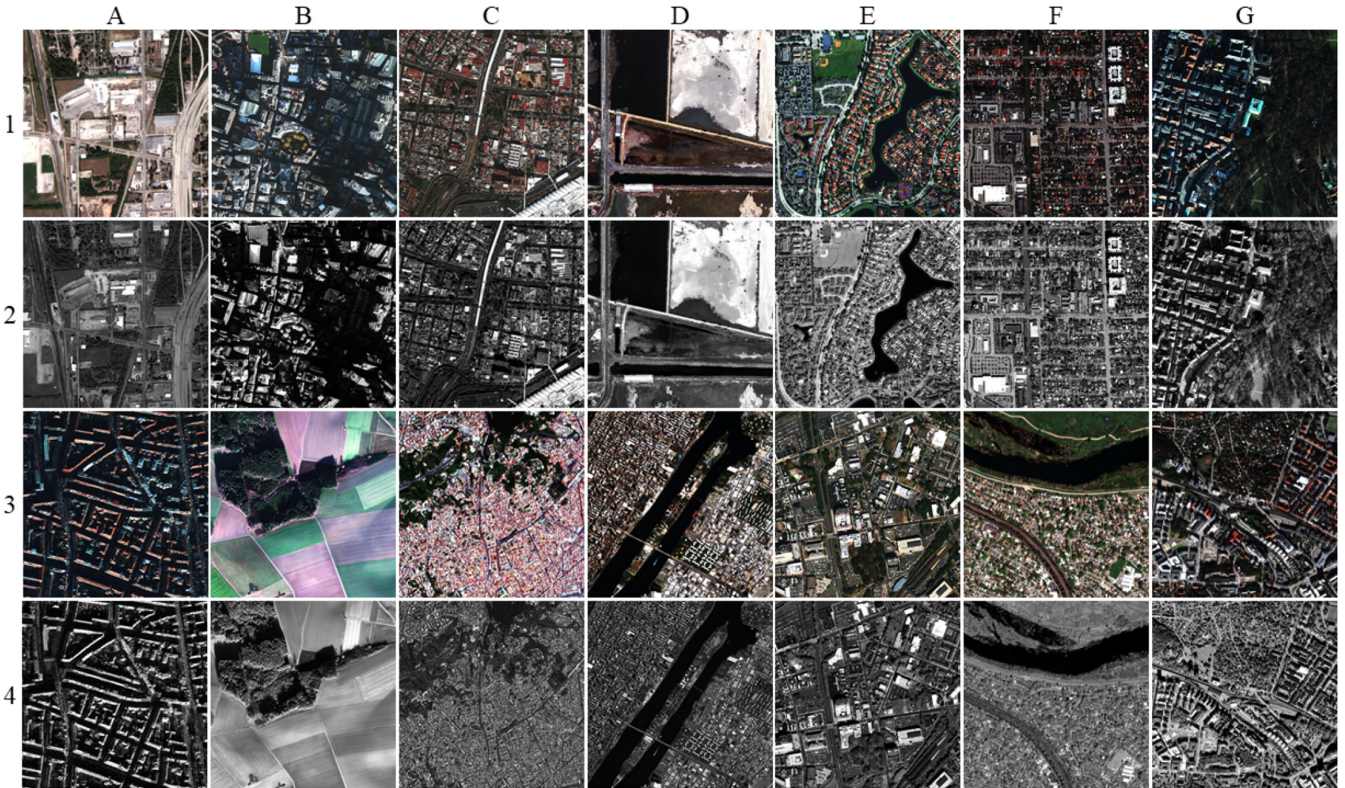


Fig. 3. Collage of the 14 datasets at FR belonging to the proposed benchmark (selected bands: red, green, and blue). First and third rows: upsampled MS images at PAN scale; second and fourth rows: PAN images. Column A: P1\_Hous\_Urb (A1 and A2) and W3\_Muni\_Urb (A3 and A4); column B: GE\_Lond\_Urb (B1 and B2) and W3\_Muni\_Nat (B3 and B4); column C: W4\_Mexi\_Urb (C1 and C2) and S7\_Napl\_Urb (C3 and C4); column D: W4\_Mexi\_Nat (D1 and D2) and S7\_NewY\_Mix (D3 and D4); column E: W2\_Miam\_Mix (E1 and E2) and GE\_Tren\_Urb (E3 and E4); column F: W2\_Miam\_Urb (F1 and F2) and P1\_Sacr\_Mix (F3 and F4); column G: W3\_Muni\_Mix (G1 and G2) and P1\_Stoc\_Urb (G3 and G4). Note that the images in the collage are intensity stretched to aid the visual inspection. Refer to Table II for further details about the datasets.

classes has recently been widely used [2]. In particular, we have the component substitution (CS) and the multiresolution analysis (MRA) families that represent the classical approaches (deeply explored in [1]) and recent developments relying upon the VO-based and ML classes. These latter emerging lines of research have a unique objective, which is the achievement of

no-compromise quality of the fused product, usually implying a higher computational burden [2].

The CS approaches rely upon the idea of a projection of the original MS image into a transformed domain aiming at separating the spatial and the spectral information to ease the replacement of the PAN image for sharpening the MS image.



Under the hypothesis of the substitution of a unique component and a linear transformation applied to the MS image, the CS approaches can be implemented in an easy and computational efficient way. That is why many pioneering pansharpening algorithms belong to this class. We will exploit three exemplary cases of CS methods. Two out of three are based on the Gram–Schmidt (GS) orthogonalization procedure. This procedure exploits an intensity component as the first vector of the new orthogonal basis. The way to generate the intensity component leads to different algorithms, such as GS [34] and GS adaptive (GSA) [35] that are both considered in this work. Furthermore, an algorithm that leverages on the band-dependent spatial-detail (BDS) paradigm is exploited [36]. In particular, the BDS with physical constraints (BDS-PC) includes some constraints about the positiveness of the coefficients in the adopted fusion model [37].

The class of MRA methods relies upon the concept of multiscale decomposition for the PAN image in order to extract the details to be injected into the MS image to produce the high-resolution MS image. However, a well-designed spatial filtering is often enough to guarantee high performance [38]. Inside this category, the generalized Laplacian pyramid (GLP) framework is commonly exploited [1], [2]. In particular, it has been demonstrated that the use of a unique Gaussian low-pass filter with a cutoff frequency related to the resolution ratio between PAN and MS images,  $R$ , and decimating by  $R$  reaches state-of-the-art performance [23]. In this case, Gaussian filters are designed to closely match the MS sensor MTFs [1], [23]. We will consider several MTF-GLP approaches in this article. In particular, the MTF-GLP with a full-scale (FS) regression-based injection model is considered [39]. Moreover, an MTF-GLP based on the multiplicative or high-pass modulation injection (HPM) scheme [40] is exploited with a haze correction (MTF-GLP-HPM-H) in order to increase the performance [41]. Finally, a local estimation based on clustering applied to the MTF-GLP context-based (CBD) approach (C-MTF-GLP-CBD) is included [42].

VO-based techniques define optimization problems to be solved. The relationship between the PAN image, the original MS image, and the desired (target) high-resolution MS image is established according to a sensor model. However, the problem that has to be solved is ill-conditioned, which means that a direct inversion will cause noise amplification. To mitigate ill-conditioning, some kinds of regularization are necessary providing different subclasses of approaches. For instance, Bayesian methods can be recast into the VO category, where the *a priori* plays the role of a regularization term [43]. Sparse representation methods are another example of approaches into the VO class. In this case, the idea is to represent the unknown high-resolution MS image as a sparse linear combination of dictionary elements. In this article, we will refer to this subclass using an approach based on the sparse representation of injected details (SR-D) [44].

The last class is about ML for pansharpening. Early steps in this research field have been moved in the last decade. These approaches exploit the training by example paradigm. Thus, we have neural networks that set their weights in order to optimize the error between their output and the target image. The

divergence between these latter is measured by a loss function. Due to the absence of a target (ground-truth) image for the pansharpening problem, a common assumption is the “invariance among scale” of the weights to be estimated, thus working at an RR (according to Wald’s protocol) to provide labeled data to address the training phase. In this article, we will consider an exemplary case of pansharpening neural network (PNN) using adaptive tuning schemes (A-PNN-FT) [45]. This method is used as distributed in the toolbox in [2] with the weights shared by the authors for the different sensors, i.e., without retraining the network.<sup>8</sup>

A more detailed description of the used methods can be found in [2]. For the sake of brevity, the setting of their parameters can be found having a look at the default parameters setting in the related MATLAB toolbox distributed to the community.<sup>9</sup>

## V. EXPERIMENTAL RESULTS

This section is about the description of the experimental results. The whole set of data (i.e., the 14 RR and the 14 FR datasets), which will be distributed to the community, is exploited in this phase. Eight pansharpening approaches (plus the simple upsampling of the MS image, EXP) belonging to the four classes (i.e., CS, MRA, VO, and ML) (see Section IV) are considered to show some fusion results. Tables, organized on a sensor basis, are reported using the classical metrics at RR (i.e.,  $Q2^n$ , SAM, and ERGAS) and the HQNR index (including the spectral distortion index  $D_\lambda$  and the spatial distortion index  $D_S$ ) as FR metric. Sections V-A and V-B are devoted to the description of the RR and FR results, respectively. Finally, Section V-C is about the final discussion of the obtained outcomes, even introducing some synthetic metrics in order to sum up the overall performance considering the whole set of data.

### A. RR Performance Assessment

Following the procedure described in Section III-A1, RR datasets are generated starting from the selected FR test cases depicted in Fig. 3. The results are reported in Tables III–VIII.

The first remark is that the results and the related rankings among the adopted pansharpening approaches are strongly sensor-dependent and scene-dependent (e.g., showing different performance from natural to urban scenarios). Indeed, having a look at the overall quality index  $Q2^n$  (i.e., Q4 for the four band datasets and Q8 for the eight band datasets), we can note that the best method is represented by the A-PNN-FT (inside the ML class) for both the PHR1B and SPOT-7 sensors. Instead, the same approach shows low performance for WV-3 data. Furthermore,

<sup>8</sup>It is worth to be remarked that Vivone *et al.* [2] have distributed models just for the WorldView-2, the WorldView-3, the IKONOS, and the GeoEye-1 sensors. For other sensors (e.g., SPOT-7 and PHR1B), we do not have pretrained networks. In these cases, we decided to use the GeoEye-1 network exploiting the fine tuning (considered in the A-PNN-FT) to adapt the network to the new scenario acquired by a different sensor.

<sup>9</sup>[Online]. Available: <http://openremotesensing.net/knowledgebase/a-new-benchmark-based-on-recent-advances-in-multispectral-pansharpening-revisiting-pansharpening-with-classical-and-emerging-pansharpening-methods/>

TABLE III  
PERFORMANCE INDEXES ( $Q_4$ , SAM MEASURED IN DEGREES, AND ERGAS) COMPUTED FOR THE THREE RR PHR1B DATASETS

		Pl_Hous_Urb			Pl_Sacr_Mix			Pl_Stoc_Urb		
		$Q_4$	SAM [°]	ERGAS	$Q_4$	SAM [°]	ERGAS	$Q_4$	SAM [°]	ERGAS
	<b>GT</b>	1.0000	0.0000	0.0000	1.0000	0.0000	0.0000	1.0000	0.0000	0.0000
	<b>EXP</b>	0.8275	2.8486	3.1019	0.7664	4.7144	4.6810	0.7745	5.5523	6.5496
CS	<b>BDS-PC</b>	0.9153	3.2198	2.2551	0.8190	4.7595	3.7394	0.8907	5.8573	4.8732
	<b>GS</b>	0.9037	3.3314	2.4091	0.8007	6.1130	3.8475	0.8737	5.8399	5.2294
	<b>GSA</b>	0.9093	3.6262	2.3541	0.8494	4.5020	3.7183	0.8904	5.6674	4.7251
MRA	<b>MTF-GLP-FS</b>	0.9109	3.5738	2.3143	0.8536	4.4885	3.6963	0.8923	5.6010	4.6720
	<b>MTF-GLP-HPM-H</b>	0.9325	2.9457	2.0146	0.8859	4.3184	3.3561	0.9234	4.7030	4.2951
	<b>C-MTF-GLP-CBD</b>	0.9260	3.0393	2.0767	0.8261	5.2433	4.1629	0.9114	5.0168	4.4031
VO	<b>SR-D</b>	0.9444	2.6517	1.7754	0.8939	4.2534	3.1919	0.9347	4.8007	3.7173
ML	<b>A-PNN-FT</b>	<b>0.9690</b>	<b>2.1460</b>	<b>1.2898</b>	<b>0.9369</b>	<b>3.0835</b>	<b>2.3277</b>	<b>0.9646</b>	<b>3.9191</b>	<b>2.7862</b>

Best overall results are shown in boldface.

TABLE IV  
PERFORMANCE INDEXES ( $Q_4$ , SAM MEASURED IN DEGREES, AND ERGAS) COMPUTED FOR THE TWO RR SPOT-7 DATASETS

		S7_NapL_Urb			S7_NewY_Mix		
		$Q_4$	SAM [°]	ERGAS	$Q_4$	SAM [°]	ERGAS
	<b>GT</b>	1.0000	0.0000	0.0000	1.0000	0.0000	0.0000
	<b>EXP</b>	0.6603	3.0359	3.0310	0.7284	3.4571	4.5808
CS	<b>BDS-PC</b>	0.8207	4.3560	3.2872	0.8712	3.3787	4.3722
	<b>GS</b>	0.7589	3.0230	2.7992	0.8072	5.6693	4.5825
	<b>GSA</b>	0.7760	7.0116	4.1055	0.8742	3.4394	4.5235
MRA	<b>MTF-GLP-FS</b>	0.7925	6.3716	3.7897	0.8804	3.3365	4.3359
	<b>MTF-GLP-HPM-H</b>	0.7909	4.1795	3.7359	0.8724	4.4832	4.9883
	<b>C-MTF-GLP-CBD</b>	0.8362	3.5275	2.9601	0.8927	3.3683	3.7157
VO	<b>SR-D</b>	0.8821	3.0533	2.2931	0.9218	3.2480	2.8705
ML	<b>A-PNN-FT</b>	<b>0.9216</b>	<b>2.8259</b>	<b>1.8812</b>	<b>0.9516</b>	<b>2.6790</b>	<b>2.4878</b>

Best overall results are shown in boldface.

TABLE V  
PERFORMANCE INDEXES ( $Q_8$ , SAM MEASURED IN DEGREES, AND ERGAS) COMPUTED FOR THE THREE RR WV-3 DATASETS

		W3_Muni_Mix			W3_Muni_Urb			W3_Muni_Nat		
		$Q_8$	SAM [°]	ERGAS	$Q_8$	SAM [°]	ERGAS	$Q_8$	SAM [°]	ERGAS
	<b>GT</b>	1.0000	0.0000	0.0000	1.0000	0.0000	0.0000	1.0000	0.0000	0.0000
	<b>EXP</b>	0.6382	6.0261	10.8510	0.6164	7.7873	15.5875	0.5981	4.2291	3.5814
CS	<b>BDS-PC</b>	0.9322	4.6638	<b>4.1681</b>	0.9241	5.7073	7.4363	0.8073	3.0237	1.9018
	<b>GS</b>	0.7889	6.1109	7.0181	0.8126	7.9825	10.6141	0.7124	4.0648	2.6983
	<b>GSA</b>	0.9283	4.5476	4.4244	0.9208	5.4690	7.4548	0.8044	3.2656	2.1663
MRA	<b>MTF-GLP-FS</b>	0.9279	4.5296	4.4457	0.9200	<b>5.4407</b>	7.3512	0.8059	3.2340	2.1405
	<b>MTF-GLP-HPM-H</b>	<b>0.9333</b>	<b>4.0962</b>	4.1965	<b>0.9251</b>	5.6494	<b>7.1778</b>	<b>0.8074</b>	<b>2.7901</b>	<b>1.7986</b>
	<b>C-MTF-GLP-CBD</b>	0.9192	5.2943	4.8486	0.9114	6.2052	8.1904	0.8045	3.1474	2.1637
VO	<b>SR-D</b>	0.9016	4.7611	5.3522	0.8913	6.6353	8.3888	0.7846	3.0034	1.9844
ML	<b>A-PNN-FT</b>	0.8784	5.0636	5.9190	0.8902	6.2602	8.4805	0.7113	3.7218	2.4970

Best overall results are shown in boldface.

lower performance is generally reported when vegetated scenarios are considered with respect to urban areas (see, e.g., column  $W3\_Muni\_Nat$  in Table V and column  $W4\_Mexi\_Nat$  in Table VIII). Even the presence of large areas with water bodies can generally decrease the performance (see column  $W2\_Miami\_Mix$  in Table VI and column  $W4\_Mexi\_Nat$  in Table VIII). This is due to the fact that the blue band (which plays a crucial rule in these scenarios) is usually much more complicated to fuse because of the smaller spectral overlap with the PAN channel. However, both the aforementioned scenarios (with natural features) require much more attention in future research. Indeed, several pansharpening algorithms have been widely tested on challenging urban scenarios, but many of them

have not been designed to work on mixed or vegetated scenarios. This benchmark will surely help to fill this gap in the next years, allowing researches focused on the fusion of natural scenarios (where the control of the spectral distortion is a key point).

The rest of this subsection will be devoted to the description of the results for each acquisition sensor. Table III reports the outcomes for the three test cases using the PHR1B sensor. Houston and Stockholm are both urban, while Sacramento is a mixed scenario consisting of three main features: buildings, trees and meadows, and a river. CS approaches show generally lower performance than the other methods, in particular if we focus on the Sacramento dataset. Indeed, in this case, CS techniques are penalized by a greater spectral distortion. MRA, VO, and ML

TABLE VI  
PERFORMANCE INDEXES ( $Q_8$ , SAM MEASURED IN DEGREES, AND ERGAS) COMPUTED FOR THE TWO RR WV-2 DATASETS

		W2_Miam_Mix			W2_Miam_Urb		
		$Q_8$	SAM [°]	ERGAS	$Q_8$	SAM [°]	ERGAS
	<b>GT</b>	1.0000	0.0000	0.0000	1.0000	0.0000	0.0000
	<b>EXP</b>	0.5372	10.1668	9.2066	0.5457	9.5731	9.6275
CS	<b>BDS-PC</b>	<b>0.8625</b>	9.1420	5.4843	<b>0.9041</b>	8.9339	<b>4.8079</b>
	<b>GS</b>	0.7368	10.8601	7.0942	0.8089	9.3340	6.5674
	<b>GSA</b>	0.8425	8.9703	5.7451	0.8862	9.4191	5.1924
	<b>MTF-GLP-FS</b>	0.8417	8.9726	5.7485	0.8856	9.3134	5.1692
MRA	<b>MTF-GLP-HPM-H</b>	0.8584	8.4659	<b>5.4797</b>	0.8946	8.5635	5.0204
	<b>C-MTF-GLP-CBD</b>	0.8390	10.3918	6.2157	0.8814	9.4683	5.3149
	<b>SR-D</b>	0.8229	9.1678	5.9910	0.8676	8.8079	5.5048
ML	<b>A-PNN-FT</b>	0.8509	<b>7.5701</b>	5.5486	0.8849	<b>7.3373</b>	5.1656

Best overall results are shown in boldface.

TABLE VII  
PERFORMANCE INDEXES ( $Q_4$ , SAM MEASURED IN DEGREES, AND ERGAS) COMPUTED FOR THE TWO RR GE-1 DATASETS

		GE_Tren_Urb			GE_Lond_Urb		
		$Q_4$	SAM [°]	ERGAS	$Q_4$	SAM [°]	ERGAS
	<b>GT</b>	1.0000	0.0000	0.0000	1.0000	0.0000	0.0000
	<b>EXP</b>	0.5828	7.3827	10.2034	0.5924	4.0029	10.8015
CS	<b>BDS-PC</b>	<b>0.9054</b>	6.7506	5.1234	0.9191	2.8032	5.1443
	<b>GS</b>	0.8419	7.0974	6.6726	0.8014	3.9220	7.1635
	<b>GSA</b>	0.8988	6.8567	5.2663	0.9142	2.7727	5.2407
	<b>MTF-GLP-FS</b>	0.9033	6.8017	5.1500	<b>0.9200</b>	<b>2.7647</b>	5.0983
MRA	<b>MTF-GLP-HPM-H</b>	0.8966	5.6987	<b>5.0639</b>	0.9189	3.0366	<b>5.0510</b>
	<b>C-MTF-GLP-CBD</b>	0.9026	6.5620	5.1373	0.9144	3.7263	7.6096
	<b>SR-D</b>	0.8915	6.0835	5.3648	0.8987	2.9751	5.5659
ML	<b>A-PNN-FT</b>	0.8859	<b>4.8576</b>	5.4296	0.8850	2.7801	5.9491

Best overall results are shown in boldface.

methods generally get better performance for all the three test cases. The A-PNN-FT is always the best approach followed by the SR-D and the MTF-GLP-HPM-H. This ranking is the same for all the test cases.

The same findings as in the PHR1B test cases can be reported for the two SPOT-7 test cases in Table IV. These datasets are quite similar, fully urban for Naples, and a mixed scenario (mainly urban with a water body) for New York. Thus, the results are less scene dependent. The ranking is the A-PNN-FT method followed by the SR-D approach, again. The best MRA technique is the C-MTF-GLP-CBD instead of the MTF-GLP-HPM-H, thus getting the third position in the ranking.

The fusion of WV-3 data is a very interesting challenge accounting for MS images with eight spectral bands in the VNIR spectrum and a VHR. The three test cases in Table V range from urban to natural scenarios trying to show several combinations of landscapes. Even in this case, the performance does not seem sensitive to the change of the acquired scenario. The best approaches can be found in the MRA and CS classes. Poorer performance is pointed out by using ML (A-PNN-FT) and VO (SR-D) techniques. MTF-GLP-HPM-H is the best method closely followed by the BDS-PC technique. MTF-GLP-FS and GSA also represent good solutions to the problem of fusing WV-3 data.

BDS-PC is the best approach for both the WV-2 test cases reported in Table VI. MTF-GLP-HPM-H always gets the second position in the ranking, while SR-D is one of the worst approaches with the overall performance index,  $Q_8$ , only better

than the EXP (i.e., just an upsampling with a polynomial interpolator) and the dated GS approach. The A-PNN-FT approach works better than for the WV-3 test cases, but the performance is still far from some state-of-the-art CS and MRA methods.

MTF-GLP-FS and BDS-PC are the best approaches for the GE-1 datasets, as shown in Table VII. These latter are two urban datasets. The particular feature of the GE\_Lond\_Urb dataset is that broad shadows are present due to the particular acquisition conditions. SR-D works better than in the previous cases fusing eight bands datasets (WV-2 and WV-3 datasets), but, again, state-of-the-art CS and MRA approaches get better performance. More issues are pointed out by exploiting A-PNN-FT.

Finally, Table VIII reports the outcomes for the two WV-4 test cases. Again, BDS-PC is the best approach when the urban dataset is considered. Instead, for the dataset consisting of natural features, MRA approaches show a better overall performance, thanks to a greater spectral consistency. In this case, the best approach is represented by MTF-GLP-FS. Again, SR-D and A-PNN-FT get lower performance, comparable to the ones obtained on the GE-1 test cases.

### B. FR Performance Assessment

The overall performance for the FR test cases is measured by the HQNR index. As in the case of the assessment at RR, we can easily note that the results are often sensor dependent, and lower performance can be observed when vegetated scenarios are considered (see column  $W3\_Muni\_Nat$  in Table XI and column

TABLE VIII  
PERFORMANCE INDEXES ( $Q_4$ , SAM MEASURED IN DEGREES, AND ERGAS) COMPUTED FOR THE TWO RR WV-4 DATASETS

		W4_Mexi_Urb			W4_Mexi_Nat		
		$Q_4$	SAM [°]	ERGAS	$Q_4$	SAM [°]	ERGAS
	<b>GT</b>	1.0000	0.0000	0.0000	1.0000	0.0000	0.0000
	<b>EXP</b>	0.5501	6.8951	8.2120	0.7274	2.1751	2.8821
CS	<b>BDS-PC</b>	<b>0.9237</b>	5.6125	<b>3.8415</b>	0.8964	2.0565	1.4891
	<b>GS</b>	0.8547	6.4392	5.1652	0.8346	2.3298	1.7905
	<b>GSA</b>	0.9192	5.9993	3.9933	0.8977	2.0034	1.4845
MRA	<b>MTF-GLP-FS</b>	0.9232	5.9122	3.9070	<b>0.9039</b>	1.9916	<b>1.4669</b>
	<b>MTF-GLP-HPM-H</b>	0.9091	5.2514	3.9181	0.8928	1.9729	1.5576
	<b>C-MTF-GLP-CBD</b>	0.9200	5.5694	3.8782	0.9006	1.9707	1.5010
VO	<b>SR-D</b>	0.9047	5.4267	4.1513	0.8895	1.9127	1.5768
ML	<b>A-PNN-FT</b>	0.8838	<b>5.0580</b>	4.5679	0.8820	<b>1.8233</b>	1.6688

Best overall results are shown in boldface.

TABLE IX  
PERFORMANCE INDEXES ( $D_\lambda$ ,  $D_S$ , AND HQNR) COMPUTED FOR THE THREE FR PHR1B DATASETS

		Pl_Hous_Urb			Pl_Sacr_Mix			Pl_Stoc_Urb		
		$D_\lambda$	$D_S$	HQNR	$D_\lambda$	$D_S$	HQNR	$D_\lambda$	$D_S$	HQNR
	<b>EXP</b>	0.0174	0.1011	0.8833	0.0331	0.0660	0.9030	0.0144	0.1048	0.8824
CS	<b>BDS-PC</b>	0.0597	0.1362	0.8122	0.1280	0.1656	0.7276	0.0496	0.1182	0.8380
	<b>GS</b>	0.1090	0.1132	0.7901	0.1670	0.1453	0.7120	0.0952	0.0886	0.8246
	<b>GSA</b>	0.0721	0.1517	0.7871	0.0952	0.1901	0.7328	0.0567	0.1501	0.8018
MRA	<b>MTF-GLP-FS</b>	0.0356	0.1292	0.8398	0.0460	0.1553	0.8058	0.0268	0.1252	0.8514
	<b>MTF-GLP-HPM-H</b>	0.0201	0.0932	0.8886	0.0346	0.1151	0.8543	0.0156	0.0821	0.9036
	<b>C-MTF-GLP-CBD</b>	0.0293	0.1210	0.8532	0.0490	0.1669	0.7923	0.0189	0.0990	0.8840
VO	<b>SR-D</b>	<b>0.0074</b>	<b>0.0172</b>	<b>0.9755</b>	<b>0.0241</b>	<b>0.0278</b>	<b>0.9487</b>	<b>0.0048</b>	<b>0.0059</b>	<b>0.9893</b>
ML	<b>A-PNN-FT</b>	0.0235	0.0692	0.9089	0.0360	0.0717	0.8948	0.0181	0.0622	0.9209

Best overall results are shown in boldface.

TABLE X  
PERFORMANCE INDEXES ( $D_\lambda$ ,  $D_S$ , AND HQNR) COMPUTED FOR THE TWO FR SPOT-7 DATASETS

		S7_Napl_Urb			S7_NewY_Mix		
		$D_\lambda$	$D_S$	HQNR	$D_\lambda$	$D_S$	HQNR
	<b>EXP</b>	0.0181	0.1819	0.8033	0.0309	0.1450	0.8286
CS	<b>BDS-PC</b>	0.0498	0.1753	0.7836	0.0967	0.1966	0.7258
	<b>GS</b>	0.1885	0.0512	0.7700	0.2508	0.1824	0.6126
	<b>GSA</b>	0.0766	0.1874	0.7503	0.1539	0.2251	0.6557
MRA	<b>MTF-GLP-FS</b>	0.0260	0.1375	0.8401	0.0406	0.1684	0.7978
	<b>MTF-GLP-HPM-H</b>	0.0347	0.1473	0.8232	0.0468	0.1529	0.8074
	<b>C-MTF-GLP-CBD</b>	0.0200	0.1007	0.8813	0.0406	0.1401	0.8250
VO	<b>SR-D</b>	<b>0.0057</b>	<b>0.0384</b>	<b>0.9561</b>	<b>0.0242</b>	<b>0.0087</b>	<b>0.9673</b>
ML	<b>A-PNN-FT</b>	0.0337	0.1177	0.8526	0.0691	0.1205	0.8187

Best overall results are shown in boldface.

W4\_Mexi\_Nat in Table XIV). Moreover, for the FR test cases, we can observe a slight variability of the results depending on the considered landscape. The last general remark is about CS approaches. Indeed, they always get quite low performance (even worse than the EXP approach). These results are driven by the introduction of a (often relevant) spectral distortion. Indeed, considering very high resolution datasets as the ones at FR, the spectral distortion should be kept under control. Furthermore, the ability of CS methods in reducing the spatial distortion is not able to compensate the spectral distortion issue, thus causing low performance. However, future research should go in the direction of providing more reliable indexes at FR, in particular measuring the spatial distortion, thus allowing higher performance of CS approaches from a numerical point of view. Anyway, the best approaches always belong to the MRA, VO, and ML classes,

representing the main difference with respect to the assessment at RR (where CS methods, as the state-of-the-art BDS-PC, can reach comparable, or, in some cases, higher, performance than MRA, VO, and ML methods).

Table IX shows the outcomes for the three PHR1B datasets. The best approach is always the SR-D followed by the A-PNN-FT. The best MRA approach is the MTF-GLP-HPM-H, thus obtaining the third position in the ranking. These outcomes mainly corroborate the ones at RR. Moreover, comparable results are obtained for the SPOT-7 test cases in Table X. The best approach is the SR-D followed by the A-PNN-FT. The best MRA method is the C-MTF-GLP-CBD, corroborating the results at RR, again. A greater variability in the rankings in Table XI can be remarked, where the WV-3 outcomes are reported. In fact, the C-MTF-GLP-CBD is the best approach in the case of W3\_Muni\_Mix

TABLE XI  
PERFORMANCE INDEXES ( $D_\lambda$ ,  $D_S$ , AND HQNR) COMPUTED FOR THE THREE FR WV-3 DATASETS

		W3_Muni_Mix			W3_Muni_Urb			W3_Muni_Nat		
		$D_\lambda$	$D_S$	HQNR	$D_\lambda$	$D_S$	HQNR	$D_\lambda$	$D_S$	HQNR
CS	EXP	0.0588	0.1082	0.8394	0.0677	0.1011	0.8381	0.1198	0.1754	0.7258
	BDS-PC	0.1787	<b>0.0299</b>	0.7968	0.1933	0.0168	0.7931	0.2390	0.1137	0.6744
	GS	0.1749	0.0633	0.7729	0.1426	0.0613	0.8048	0.3192	0.1164	0.6015
	GSA	0.1412	0.0521	0.8141	0.1691	0.0505	0.7890	0.1859	0.1634	0.6811
MRA	MTF-GLP-FS	0.0369	0.0450	0.9197	0.0433	0.0463	0.9124	0.0967	0.1622	0.7568
	MTF-GLP-HPM-H	0.0370	0.0583	0.9069	0.0528	0.0954	0.8569	0.0958	0.1900	0.7324
	C-MTF-GLP-CBD	0.0423	0.0308	<b>0.9282</b>	0.0506	<b>0.0167</b>	<b>0.9336</b>	0.1000	0.1757	0.7418
VO	SR-D	<b>0.0259</b>	0.0500	0.9254	<b>0.0331</b>	0.0625	0.9065	<b>0.0698</b>	0.1420	<b>0.7981</b>
ML	A-PNN-FT	0.0731	0.0380	0.8918	0.0685	0.0171	0.9156	0.2026	<b>0.0464</b>	0.7603

Best overall results are shown in boldface.

TABLE XII  
PERFORMANCE INDEXES ( $D_\lambda$ ,  $D_S$ , AND HQNR) COMPUTED FOR THE TWO FR WV-2 DATASETS

		W2_Miam_Mix			W2_Miam_Urb		
		$D_\lambda$	$D_S$	HQNR	$D_\lambda$	$D_S$	HQNR
CS	EXP	0.0683	0.0447	0.8900	0.0526	0.0636	0.8871
	BDS-PC	0.1918	0.0434	0.7731	0.1457	0.0532	0.8088
	GS	0.1518	0.0992	0.7641	0.1219	0.0811	0.8068
	GSA	0.1298	0.0825	0.7984	0.0862	0.0627	0.8566
MRA	MTF-GLP-FS	0.0487	0.0879	0.8677	0.0296	0.0542	0.9178
	MTF-GLP-HPM-H	0.0520	0.1218	0.8325	0.0289	0.0682	0.9049
	C-MTF-GLP-CBD	0.0510	0.0645	0.8878	0.0336	<b>0.0302</b>	0.9372
VO	SR-D	<b>0.0315</b>	0.0477	<b>0.9223</b>	<b>0.0183</b>	0.0445	<b>0.9380</b>
ML	A-PNN-FT	0.0611	<b>0.0222</b>	0.9181	0.0457	0.0325	0.9233

Best overall results are shown in boldface.

TABLE XIII  
PERFORMANCE INDEXES ( $D_\lambda$ ,  $D_S$ , AND HQNR) COMPUTED FOR THE TWO FR GE-1 DATASETS

		GE_Tren_Urb			GE_Lond_Urb		
		$D_\lambda$	$D_S$	HQNR	$D_\lambda$	$D_S$	HQNR
CS	EXP	0.0875	0.0680	0.8505	0.1116	0.1089	0.7916
	BDS-PC	0.2204	0.0237	0.7611	0.2648	0.0449	0.7022
	GS	0.1830	0.0504	0.7759	0.1986	0.0758	0.7406
	GSA	0.1545	0.1058	0.7561	0.2348	0.0849	0.7002
MRA	MTF-GLP-FS	0.0490	0.0503	0.9032	0.0705	0.0551	0.8784
	MTF-GLP-HPM-H	0.0478	<b>0.0191</b>	<b>0.9339</b>	0.0689	0.0532	0.8816
	C-MTF-GLP-CBD	0.0602	0.0498	0.8930	0.0859	<b>0.0260</b>	<b>0.8903</b>
VO	SR-D	<b>0.0224</b>	0.1207	0.8596	<b>0.0386</b>	0.0893	0.8755
ML	A-PNN-FT	0.0624	0.0388	0.9013	0.0816	0.0545	0.8684

Best overall results are shown in boldface.

and W3\_Muni\_Urb datasets, and the SR-D is the best technique in the W3\_Muni\_Nat test case. The A-PNN-FT also shows high performance for all the three test cases. The WV-2 outcomes are aligned with the WV-3 ones (see Table XII). Even in these test cases, the best results are obtained by the SR-D (always the best approach), the A-PNN-FT, and the C-MTF-GLP-CBD. It is worth to be remarked that context-based approaches are favorites when we deal with the fusion of very high resolution images, as the ones at FR, thus justifying higher performance of the C-MTF-GLP-CBD in the MRA class with respect to the results at RR. Tables XIII and XIV report the results for the FR GE-1 and WorldView-4 datasets, respectively. MRA approaches get the best performance for both the GE-1 datasets and for the W4\_Mexi\_Urb dataset. The MTF-GLP-HPM-H is the best approach for the GE\_Tren\_Urb and the W4\_Mexi\_Urb test cases. Instead, the C-MTF-GLP-CBD is the best method when

we fuse data coming from the GE\_Lond\_Urb dataset. A-PNN-FT and SR-D get good overall performance ranking just after the MRA approaches. Finally, for the W4\_Mexi\_Nat dataset, the best method is the A-PNN-FT followed by the SR-D and the MTF-GLP-HPM-H approaches.

Finally, two exemplary test cases have been reported in Figs. 4 and 5, respectively. The former is about the fusion of Airbus data, in particular considering the Pl\_Sacr\_Mix dataset. The latter is about the combination of Maxar data, in particular considering the W2\_Miam\_Mix dataset. Only some closeups are depicted in order to ease a visual inspection. Together with the upsampled MS and the original PAN products, the pansharpened images of all the considered approaches have been presented. The general agreement between the depicted true color fused images and the numerical results in Tables IX and XII, respectively, can easily be remarked.

TABLE XIV  
PERFORMANCE INDEXES ( $D_\lambda$ ,  $D_S$ , AND HQNR) COMPUTED FOR THE TWO FR WV-4 DATASETS

		W4_Mexi_Urb			W4_Mexi_Nat		
		$D_\lambda$	$D_S$	HQNR	$D_\lambda$	$D_S$	HQNR
CS	EXP	0.0881	0.1041	0.8170	0.1230	0.1376	0.7564
	BDS-PC	0.2032	<b>0.0195</b>	0.7813	0.2371	0.1552	0.6445
	GS	0.1742	0.0474	0.7867	0.2830	0.1360	0.6194
	GSA	0.1441	0.0850	0.7831	0.2157	0.1706	0.6505
MRA	MTF-GLP-FS	0.0466	0.0501	0.9056	0.0980	0.1540	0.7631
	MTF-GLP-HPM-H	0.0467	0.0306	<b>0.9242</b>	0.0979	0.1090	0.8038
	C-MTF-GLP-CBD	0.0590	0.0323	0.9107	0.1010	0.1271	0.7847
VO	SR-D	<b>0.0210</b>	0.1181	0.8634	<b>0.0658</b>	0.0842	0.8556
ML	A-PNN-FT	0.0598	0.0583	0.8854	0.0728	<b>0.0343</b>	<b>0.8954</b>

Best overall results are shown in boldface.

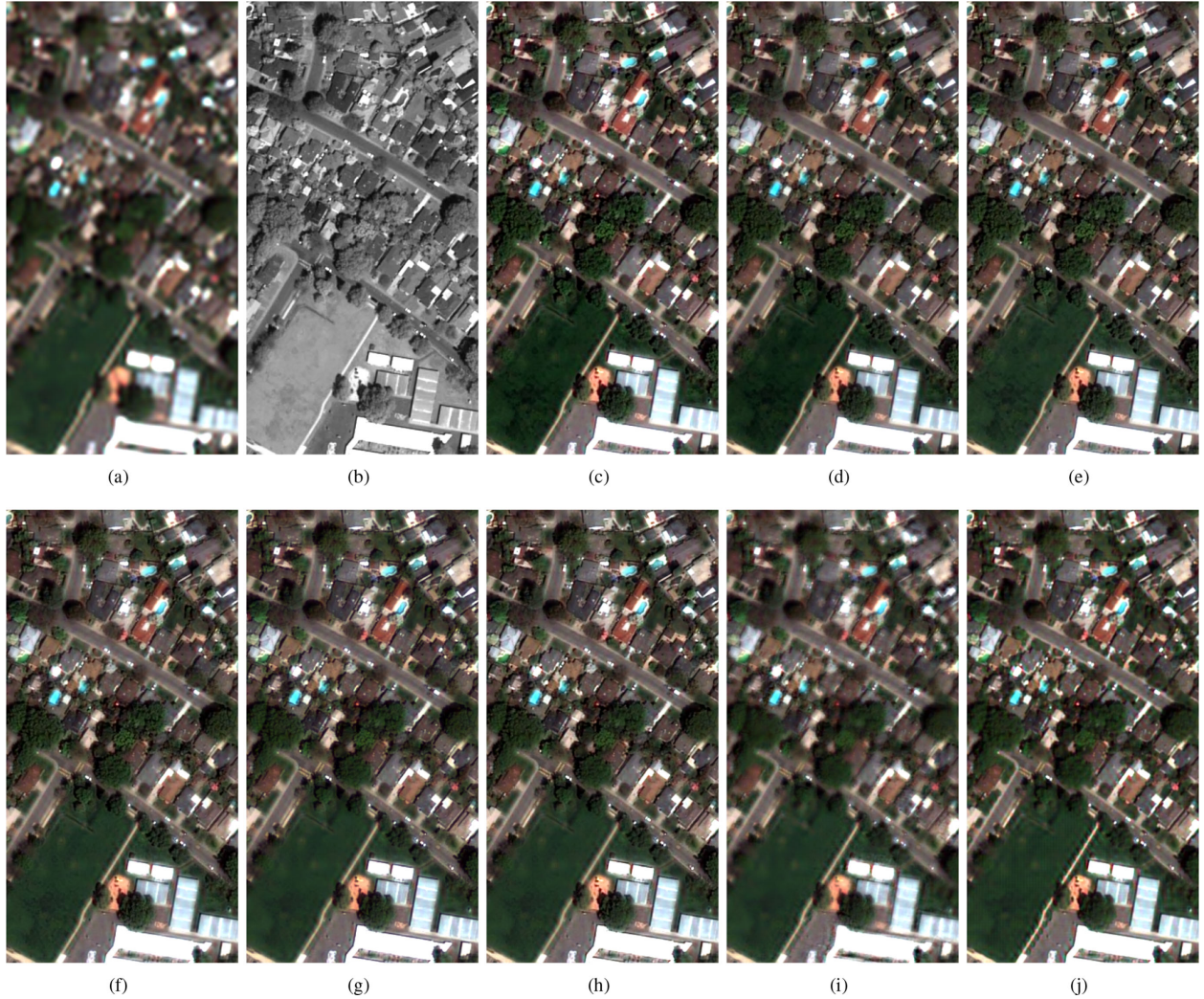


Fig. 4. Closeups of fused results at FR for the Pl\_Sacr\_Mix dataset (selected bands: red, green, and blue). (a) EXP. (b) PAN. (c) BDS-PC. (d) GS. (e) GSA. (f) MTF-GLP-FS. (g) MTF-GLP-HPM-H. (h) C-MTF-GLP-CBD. (i) SR-D. (j) A-PNN-FT.

### C. Discussion

A general discussion of the results obtained at RR and at FR exploiting all the defined test cases is drawn in this subsection. First of all, we present some synthetic indexes that are able to capture the general trend over the test cases (see Table XV).

In greater detail, we propose the use of the mean operator, the standard deviation, the median operator, and the median absolute deviation indexes calculated on the overall quality index,  $Q2^n$ , at RR and on the HQNR index at FR. The mean and the median operators indicate the average performance reached by a pansharpener algorithm considering all the test cases. Instead,

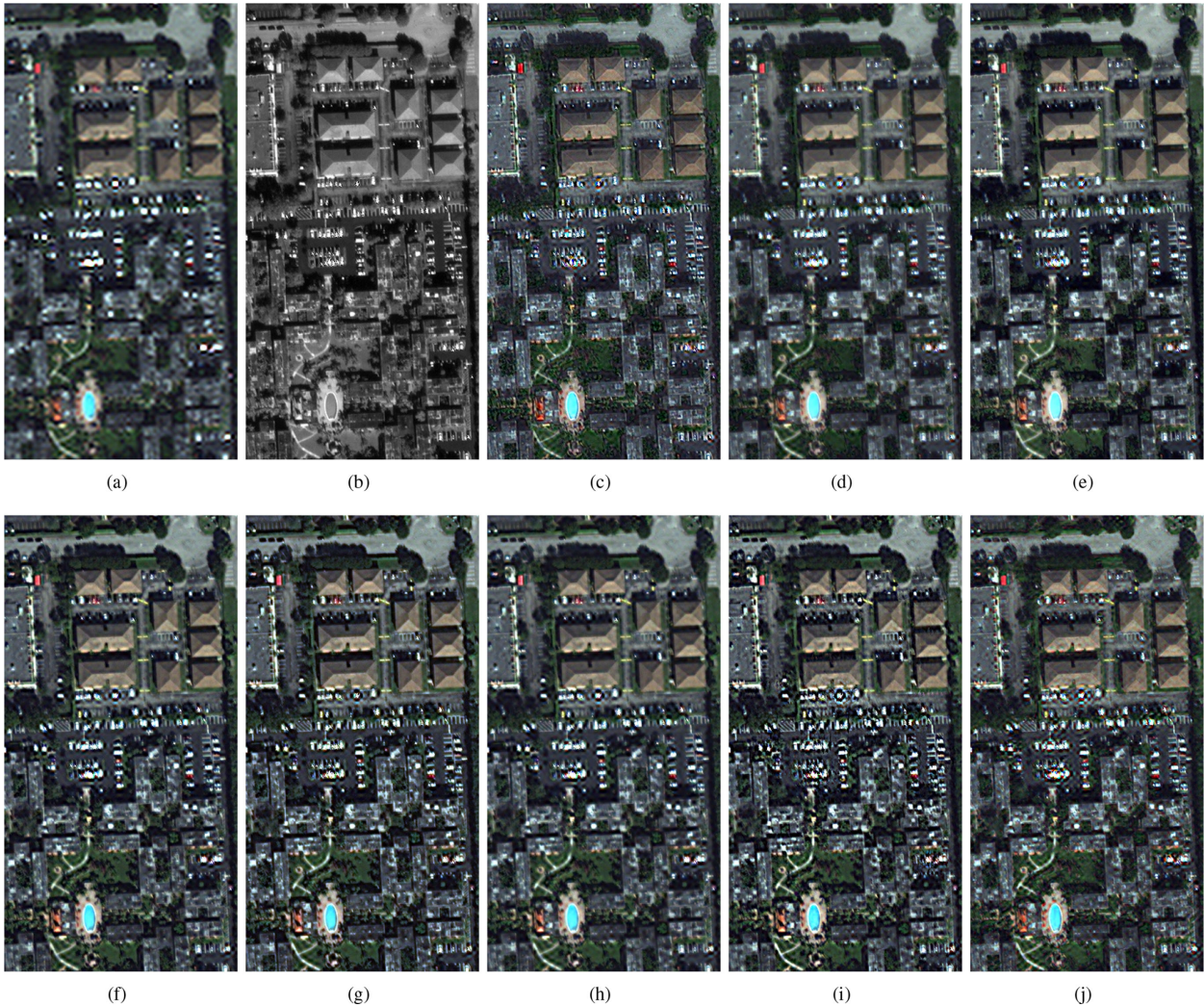


Fig. 5. Closeups of fused results at FR for the  $w2\_Miami\_Mix$  dataset (selected bands: red, green, and blue). (a) EXP. (b) PAN. (c) BDSD-PC. (d) GS. (e) GSA. (f) MTF-GLP-FS. (g) MTF-GLP-HPM-H. (h) C-MTF-GLP-CBD. (i) SR-D. (j) A-PNN-FT.

TABLE XV  
OVERALL PERFORMANCE INDEXES COMPUTED CONSIDERING ALL THE 14 RR DATASETS AND ALL THE 14 FR DATASETS

	Reduced Resolution				Full Resolution			
	$\bar{Q}2n$	$s_{Q2n}$	$Md_{Q2n}$	$MAD_{Q2n}$	$HQNR$	$s_{HQNR}$	$Md_{HQNR}$	$MAD_{HQNR}$
EXP	0.6532	0.0953	0.6273	0.0794	0.8355	0.0530	0.8387	0.0441
BDSD-PC	0.8851	0.0425	0.9002	0.0237	0.7588	0.0562	0.7772	0.0333
GS	0.8097	0.0516	0.8080	0.0302	0.7416	0.0760	0.7714	0.0321
GSA	0.8794	0.0458	0.8941	0.0227	0.7541	0.0624	0.7696	0.0345
MTF-GLP-FS	0.8829	0.0437	0.8978	0.0222	0.8543	0.0563	0.8596	0.0494
MTF-GLP-HPM-H	0.8887	0.0441	0.8956	0.0256	0.8610	0.0564	0.8693	0.0372
C-MTF-GLP-CBD	0.8847	<b>0.0406</b>	<b>0.9016</b>	0.0180	0.8674	0.0602	0.8859	0.0375
SR-D	0.8878	0.0416	0.8927	<b>0.0113</b>	<b>0.9130</b>	0.0554	<b>0.9239</b>	0.0459
A-PNN-FT	<b>0.8926</b>	0.0635	0.8855	0.0208	0.8825	<b>0.0456</b>	0.8951	<b>0.0217</b>

The selected overall metrics are:  $\bar{Q}2n$  at RR and  $HQNR$  at FR.  $\bar{\cdot}$  is the mean operator,  $s_{\cdot}$  is the sample standard deviation,  $Md_{\cdot}$  is the median operator, and  $MAD_{\cdot}$  is the median absolute deviation. Best results are shown in boldface.

deviation indexes from the mean and the median operators are represented by the standard deviation and the median absolute deviation, respectively. We prefer to use both the mean and the median thanks to the different sensitivity with respect to the outliers (e.g., the median guarantees that the final outcome

is less sensitive to a quite high or low result obtained by a pansharpening algorithm on a single test case).

Thus, having a look at column ‘‘Reduced resolution’’ in Table XV, which sums up the results at RR, we can remark that all the pansharpening algorithms get comparable performance

TABLE XVI  
COMPUTATIONAL TIMES (IN SECONDS) OF THE COMPARED ALGORITHMS AS A FUNCTION OF THE FUSED IMAGE SIZE

	4-bands MS				8-bands MS			
	256	512	1024	2048	256	512	1024	2048
<b>EXP</b>	0.0	0.0	0.0	0.0	0.0	0.0	0.0	0.0
<b>BDS</b>	0.0	0.1	0.3	1.2	0.1	0.1	0.5	2.0
<b>GS</b>	0.0	0.1	0.3	1.3	0.0	0.2	0.6	2.4
<b>GSA</b>	0.0	0.2	0.7	3.0	0.1	0.3	1.1	4.3
<b>MTF-GLP-FS</b>	0.1	0.2	0.7	2.9	0.1	0.4	1.3	5.7
<b>MTF-GLP-HPM-H</b>	0.1	0.2	0.9	3.8	0.1	0.4	1.5	6.5
<b>C-MTF-GLP-CBD</b>	0.3	1.4	7.4	30.3	0.3	1.8	8.6	33.3
<b>SR-D</b>	1.2	5.1	40.8	553.4	2.1	9.4	92.8	992.0
<b>A-PNN-FT</b>	4.2	6.5	16.3	55.5	4.6	7.9	21.6	77.9

(except for the dated GS approach and the EXP) accounting for both the mean and the median operators. The best result is obtained by the A-PNN-FT if the mean operator is considered. Instead, the median operator indicates the C-MTF-GLP-CBD as the best pansharpening approach. This is due to the fact that the A-PNN-FT method represents the best approach, showing a high gap with the other methods, on the PHR1B and the SPOT-7 datasets. Thus, these results can be viewed as outliers influencing the mean operator. Instead, using the median operator, this influence is mitigated, and the best approach is represented by an MRA approach (C-MTF-GLP-CBD) that generally shows better performance than the A-PNN-FT (see, e.g., the WV-3, the WV-4, and the GE-1 test cases).

The overall performance for the FR test cases is measured by the HQNR index. The first remark is about CS approaches. Indeed, they show low performance, even worse than the EXP approach, as measured by the mean and the median operators. These results have already been pointed out and justified in the previous subsection. Thus, the best approaches belong to the MRA, VO, and ML classes. In particular, the SR-D is clearly the best algorithm at FR (confirmed by both the mean and the median operators) followed by A-PNN-FT. Afterward, we have the MRA approaches (with performance very close to each other) led by the C-MTF-GLP-CBD. A final remark is related to the deviation indexes. In particular, as already pointed out in the previous subsections, we have a variability of the results that depends on the sensor used to capture the scene. This is measured by values of both the deviation indexes that are clearly different from zero. Moreover, for the FR test cases, we can observe a slight increase of the variability with respect to the outcomes at RR, as measured by the  $Q2^n$  index.

A last remark is about the computational analysis. In Table XVI, the execution times are calculated using a workstation equipped with an Intel Core I7 3.2-GHz processor. The analysis is performed by varying the fused image size and the number of the spectral bands of the MS image (either four or eight bands). Table XVI enables us to see how the algorithm performance varying along the data size to be fused. It is clear that VO approaches (i.e., the SR-D) are more time consuming followed by ML methods (i.e., the A-PNN-FT) and CS/MRA context-based techniques (as the C-MTF-GLP-CBD). For more details, the interesting readers can refer to [2].

## VI. SUMMARY

This work focuses on the critical preprocessing phase and on the quality assessment protocols for pansharpening. In particular, the best practices for addressing the preparation of RR datasets following Wald's protocol are drawn. Furthermore, both the HQNR protocol and the way to prepare the crucial (for a proper assessment of pansharpening algorithms) upsampled MS image at FR are detailed. Software in MATLAB will be shared with the scientific community to address both the assessments in the proper way, preparing RR datasets and aligned FR set of data. Moreover, 14 RR and 14 FR datasets are presented. These latter have been acquired by several well-established sensors for pansharpening (i.e., WorldView-2, WorldView-3, WorldView-4, GeoEye-1, Pléiades, and SPOT-7). These datasets will be distributed to the community to aid reproducible science. The experimental result section has shown the outcomes of some state-of-the-art pansharpening approaches on the presented RR and FR datasets. Some synthetic indexes have been proposed to sum up the obtained results for an overall performance assessment. Finally, a computational analysis is reported to complete the comparison of the selected pansharpening approaches. The hope of the authors is that this work together with the survey [2] and companion code<sup>10</sup> can provide the community with a complete *benchmarking suite* for performing and favoring reproducible research on the whole pansharpening chain, from dataset creation to algorithm comparison.

## ACKNOWLEDGMENT

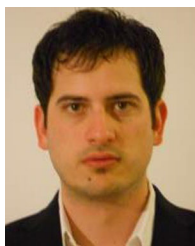
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<sup>10</sup>[Online]. Available: <http://openremotesensing.net/knowledgebase/a-new-benchmark-based-on-recent-advances-in-multispectral-pansharpening-revisiting-pansharpening-with-classical-and-emerging-pansharpening-methods/>



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