



# NUDGING OCCUPANTS' BEHAVIOUR TOWARDS LESS ENERGY CONSUMPTION IN BUILDINGS

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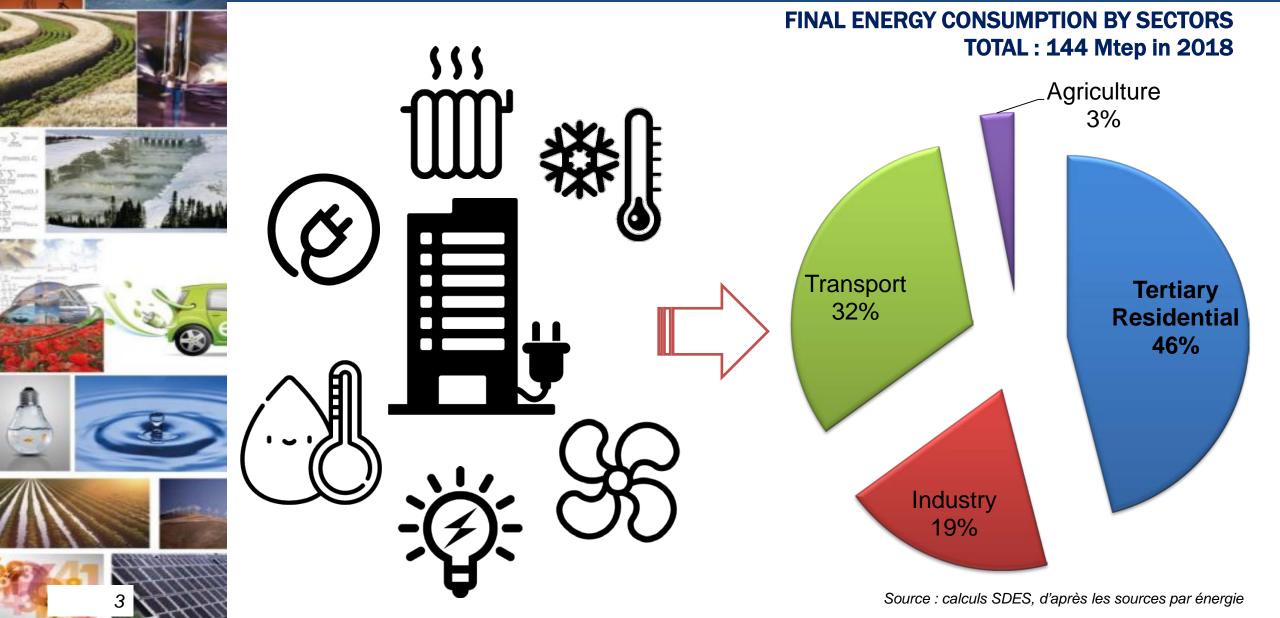
# **General Context**





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#### **General Context**







Insulation

Design

materials

Architecture

« Bioclimatic »

Performance of

-

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## **General Context**



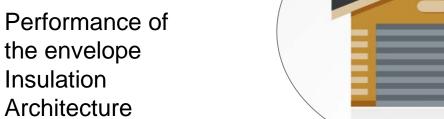












Improve energy efficiency in buildings



**Efficient equipments** 

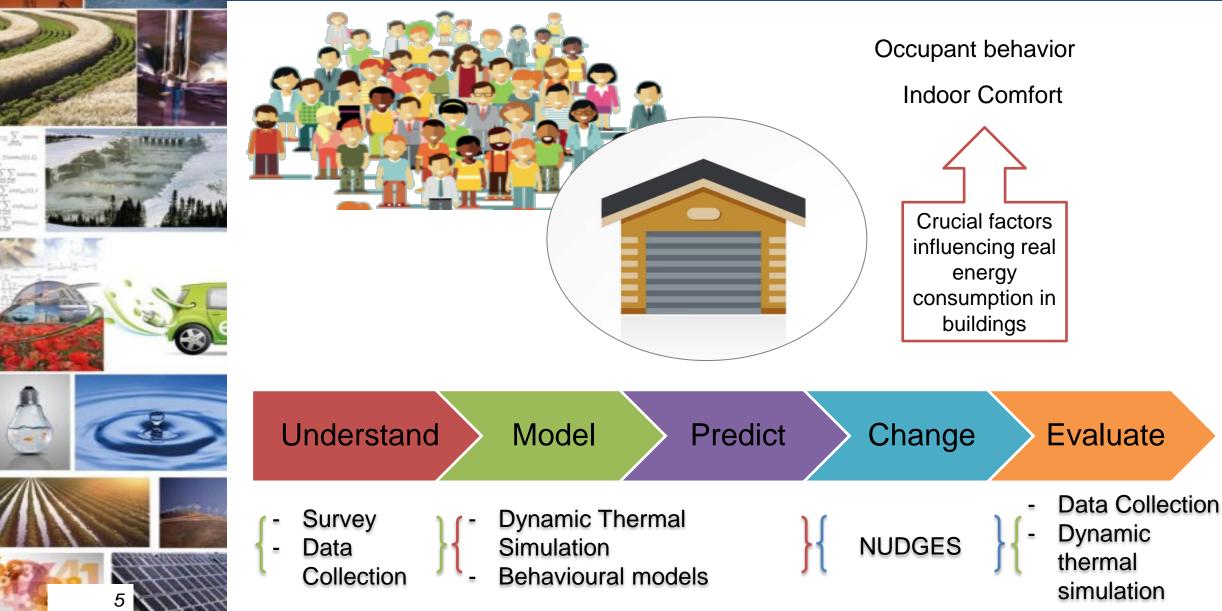


- Technological solutions
- Monitoring -
- Energy consumption regulation and control





#### **General Context**







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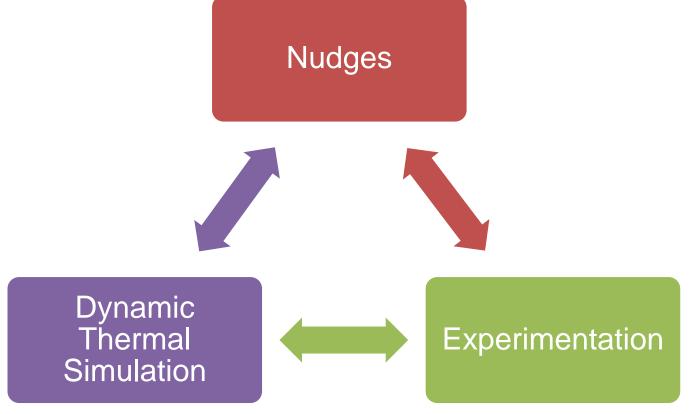


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- Dynamic Thermal Simulation (DTS) is used to predict the way a building responds when subject to external environmental factors
- It is also a way to prove the energy performance of buildings and achieve certain ratings.





# Dynamic Thermal Simulation: Case study: Office building





#### **Dynamic thermal Simulation** 2



**PSL** 

















#### **Office building**

- 3 floors -
- 1 meeting room -
- 1 kitchen -
- 34 Offices -

Localisation: Nice, France

**50 Occupants** 





## 2 Dynamic thermal Simulation















- Increasing energy performance of the building:
  - Performance of materiels
- Efficient Equipements (Heating + Cooling)
- Perfomance of Windows
- Insulation



## 19% of energy consumption reduction



Behaviour Change	Heating	Cooling	Lighting	Devices
Base case	21 C° Winter	23 C° Summer	<ul> <li>Lighting ON all day: 8h – 18h</li> </ul>	<ul> <li>Phone</li> <li>Computer + 2 Screens</li> <li>ON: 8h – 18h STAND BY after work hours</li> </ul>
Intervention 1	<ul> <li>Night / Weekend Mode: 16 C°</li> <li>Absence more than 2 days: 8 C°</li> </ul>	<ul> <li>No cooling at night</li> <li>Open windows at night</li> </ul>	- Switching off lighting when leaving office	- Switching off computers when leaving office
Intervention 2	- Turn off heating if a window is open	<ul> <li>Open windows in the morning with no cooling</li> <li>Using shutters</li> </ul>		
Intervention 3	<ul> <li>Close shutters in winter evenings</li> <li>Turn Off Heating 1 hour before the office</li> </ul>			

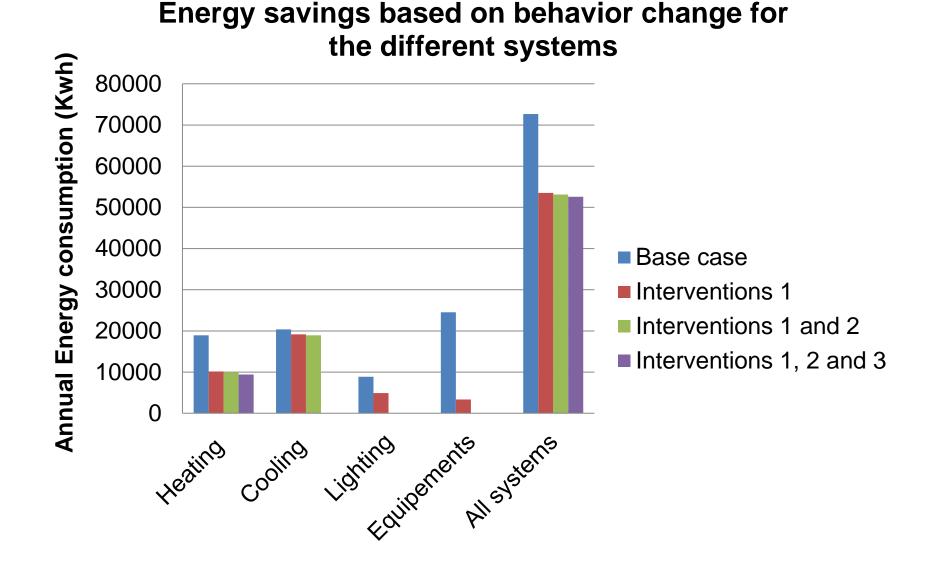


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### **Dynamic thermal Simulation**







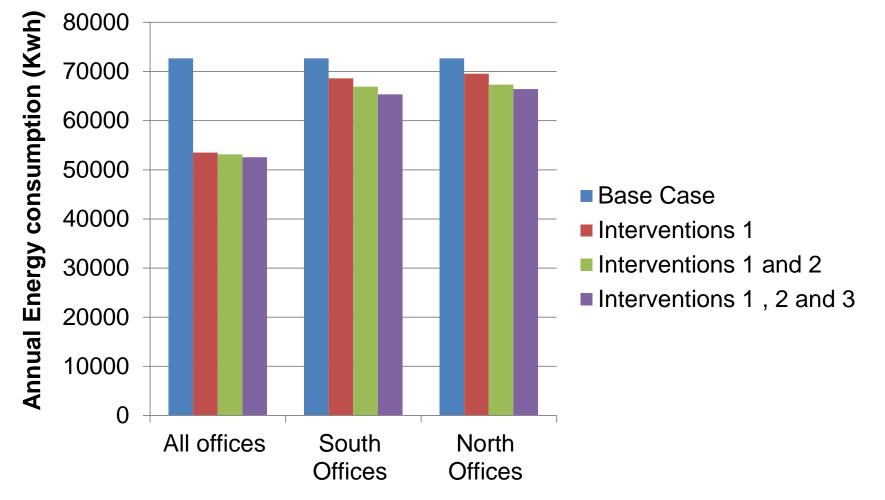


### Dynamic thermal Simulation



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# Energy savings based on behavior change in different offices







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## **2** Dynamic thermal Simulation











- Energy saving interventions applied to all the offices
- Heating : 50% of reduction
- Cooling : 7% of reduction
- Lighting : 45% of reduction
- Total: 28 % of reduction
- In South Offices:
  - Total Reduction of : 10%
- In North Offices :
  - Total Reduction of: 8%

















# Experimentation









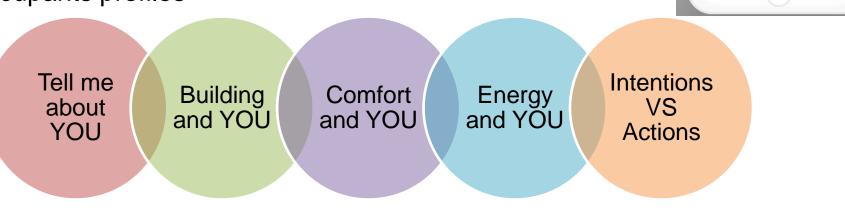








- Understand occupant's interaction with the building and energy use
- Identify energy consuming behaviours
- Understand the gap between intentions and actions
- Understand energy reduction importance for occupants
- Comfort perception and actions
- Understand occupants motivations to change behaviours
- Draw occupants profiles



The office

lighting

Is always ON

Is always OFF

It depends on

Submit

luminosity

On a scale of 1 to 10, how would you rate your level of knowledge of ecoactions to adopt in the building to

Submit

SurveyLegend

educe energy consumption?





#### Data collection



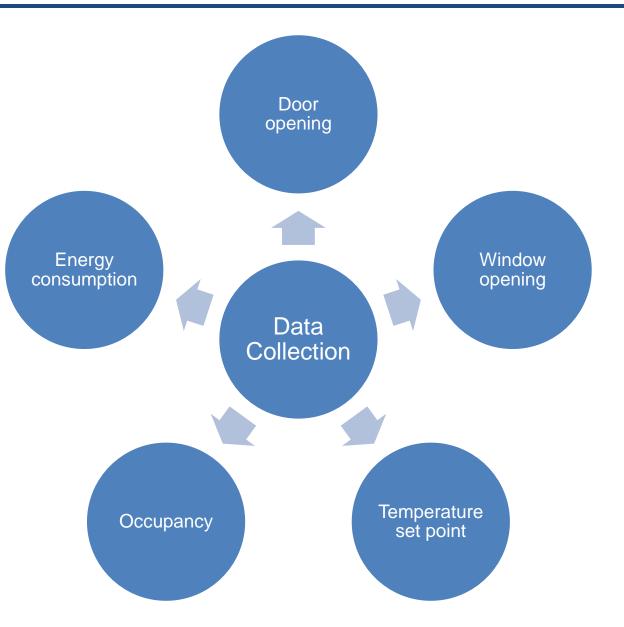
















NUDGE

A low cost

solution

Use of cognitive biases

No use of financial incentives or order

Doesn't affect choices based on explicit preferences Transform incentives to actions by making individuals choose the wished decision





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"To count as a mere nudge, the intervention **must be easy and cheap to avoid**. Nudges are not mandates. Putting fruit at eye level counts as a nudge. Banning junk food does not." [Thaler et Sustein, 2008]



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- Applying different types of Nudges to different offices
- Adapting Nudges to energy consumption evolution

















# **Conclusions and perspectives**















- Importance of changing occupants' behaviors in reducing energy consumptions in tertiary buildings
  - Impact of offices location in reducing energy consumption
- Importance of identifying occupants profiles for more energy reductions
- Integrating behavior models in order to have more accurate results in predicting energy consumptions
- Defining occupants' patterns depending on experimental results in order to quantify the impact of Nudges
- Suggesting the type of Nudges to use depending on occupant's response to the different intensives used