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Uplink Achievable Rate Maximization for Reconfigurable Intelligent Surface Aided Millimeter Wave Systems with Resolution-Adaptive ADCs

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Abstract—In this letter, we investigate the uplink of a reconfigurable intelligent surface (RIS)-aided millimeter-wave (mmWave) multi-user system. In the considered system, however, problems with hardware cost and power consumption arise when massive antenna arrays coupled with power-demanding analog-to-digital converters (ADCs) are employed. To account for practical hardware complexity, we consider that the access point (AP) is equipped with resolution-adaptive analog-to-digital converters (RADCs). We maximize the achievable rate under hardware constraints by jointly optimizing the ADC quantization bits, the RIS phase shifts, and the beam selection matrix. Due to the non-convexity of the feasible set and objective function, the formulated problem is non-convex and difficult to solve. To efficiently tackle this problem, a block coordinated descent (BCD)-based algorithm is proposed. Simulations demonstrate that an RIS can mitigate the hardware loss due to use of RADCs, and that the proposed BCD-based algorithm outperforms state-of-the-art algorithms.

Index Terms—Reconfigurable intelligent surface, millimeter-wave communication, resolution-adaptive analog-to-digital converter, block coordinated descent algorithm.

I. INTRODUCTION

Millimeter-wave (mmWave) communication systems play an important role in fifth generation (5G) wireless networks. MmWave communication systems can offer a higher transmission capacity compared with their microwave counterpart. However, they are impaired by blockages, which affect their reliability, especially in urban environments characterized by the presence of large and densely deployed buildings [1], [2].

To enhance the reliability of mmWave communication systems, several solutions can be employed [2]. Recently, the emerging technology of reconfigurable intelligent surfaces (RISs) has been proposed for enhancing the system performance, especially at high frequency bands [1]. In particular, by appropriately co-phasing the incident signals, RISs provide high beamforming gains that increase the coverage of mmWave communication systems, without the need of using power amplifiers and multiple radio frequency (RF) chains that are, on the other hand, needed if relays are employed [3]–[5], [14], [15].

Recently, RIS-aided communication systems have been investigated in several works. In [6], the authors proposed a projected gradient method (PGM) for maximizing the achievable rate of RIS-aided multiple-input multiple-output (MIMO) systems. In [7], the authors analyzed the capacity of RIS-aided indoor mmWave systems and studied effectiveness of RISs to alleviate the impact of blockages. In [8], the authors analyzed the joint passive and hybrid beamforming optimization of mmWave systems, and a low-complexity iterative algorithm was proposed.

In mmWave communication systems, the prohibitive cost and power consumption of the hardware components at the access points (APs) make the realization of fully-digital solutions very difficult. For these reasons, hybrid analog-digital processing schemes are usually employed to reduce the number of RF chains [8]. In addition, low-resolution analog-to-digital converters (ADCs) are often employed in order to further reduce the hardware cost and power consumption. In particular, a viable solution to find a good trade-off between hardware complexity, power consumption, cost, and performance is to use resolution adaptive ADCs (RADCs) [9].

To the best of our knowledge, no research work has yet investigated the design and optimization of RIS-aided mmWave communication systems with RADCs. Therefore, it is meaningful to study the impact of using RADCs for application to RIS-aided uplink mmWave communication systems. Specifically, we consider the problem of maximizing the achievable rate by jointly optimizing the beam selection matrix at the AP, the RIS phase shifts, and the ADC quantization bits at the AP. The resulting optimization problem is non-convex, and, thus, it is difficult to solve. To circumvent this issue, we propose a block coordinated descent (BCD)-based algorithm. Simulations reveal that by dynamically adjusting the resolution of the RADCs, and the phase shifts of the RIS, the hardware loss can be mitigated and the throughput of RIS-aided mmWave systems can be improved.

II. SYSTEM MODEL AND PROBLEM FORMULATION

We consider a multi-user uplink mmWave communication system, where \( K \) single-antenna users are served by an AP with \( M \) RF chains and \( N \) antennas. To assist the communication between the AP and the users, an RIS equipped with \( N_r \)
reflecting elements is assumed to be available, as illustrated in Fig. 1. We adopt a geometric model for the mmWave channels [8]. In particular, \( h_k \in \mathbb{C}^{N_r \times 1} \) denotes the channel from the \( k \)th user to the RIS, and \( H = [h_1, \ldots, h_K] \in \mathbb{C}^{N_r \times K} \) is the channel matrix that accounts for the \( K \) users, \( s = [s_1, \ldots, s_K]^T \in \mathbb{C}^K \times 1 \) with \( s_k \sim \mathcal{CN}(0, 1) \) denotes the \( k \)th user’s data, \( \Theta = \text{diag}(\theta) \in \mathbb{C}^{N_r \times N_r} \) denotes the RIS reflection matrix, where \( \theta = [\beta e^{j\phi_1}, \ldots, \beta e^{j\phi_{N_r}}] \in \mathbb{C}^{1 \times N_r} \), \( \phi_i \in [0, 2\pi], \forall i = 1, \ldots, N_r \), and \( \beta = 1 \) denote the phase shift and the amplitude reflection coefficient of the \( i \)th reflecting element of the RIS, respectively. Due to the presence of large objects, e.g., buildings, the direct links from the users to the AP are assumed to be weak, and, therefore, are ignored. The signal received by the AP through the RIS can be expressed as

\[
y = GHs + n,
\]

where \( n \sim \mathcal{CN}(0, \sigma^2 I_N) \) is the additive white Gaussian noise vector and \( I_N \) denotes an \( N \times N \) identity matrix, and \( G \in \mathbb{C}^{M \times N_r} \) is the channel matrix between the RIS and the AP. The received signal \( y \in \mathbb{C}^N \) is processed by the AP by applying a hybrid combiner with RADCs. The hybrid combiner is denoted by \( F = DW \in \mathbb{C}^{N \times M} \), where \( D \in \mathbb{C}^{N \times S} \) is a codebook matrix, and \( W \in \mathbb{C}^{S \times M} \) denotes a selection matrix with binary entries \( w_s,m \in \{0, 1\} \). After applying the hybrid combiner, the signal is denoted as

\[
y = F^H \Theta H s + F^H n.
\]

The \( M \) pairs RADCs are assumed to be connected to the RF processor in order to make the control of the quantization bits more flexible and precise, thereby reducing the allocation of the quantization error. The quantization noise of the RADCs for the real and imaginary parts of \( y \) and \( \hat{y} \) is taken into account by employing a linear additive quantization noise model (AQNM) [13]. Thus, the quantized signal can be formulated as

\[
\hat{y} = \mathcal{F}(y) = F_x y + n_q,
\]

where \( \mathcal{F}(\cdot) \) denotes the quantization operator and \( F_x = \alpha I_M \in \mathbb{C}^{M \times M} \), where \( I_M \) is an \( M \times M \) identity matrix and \( \alpha = \frac{\sqrt{2}}{\sigma} \) denotes the normalized quantization error for \( b \) quantization bits [13]. Also, \( n_q \) denotes the quantized noise whose mean and covariance matrix are 0 and \( A_n = F_x F_x^H \mathcal{D}(H^H \Theta H)^{-1} \), respectively, with \( F_x = b I_M \in \mathbb{C}^{M \times M} \). According to this formulation, the detected signal of the \( k \)th user is given by

\[
\hat{s}_k = u_k^H F_x F_x^H G \Theta H x + u_k^H F_x F_x^H n + u_k^H n_q,
\]

where \( u_k \) denotes the decoding vector of the \( k \)th user. For convenience, we define \( w = \text{vec}(W) \in \mathbb{C}^{SM \times 1} \) and \( u = [u_1^T, \ldots, u_K^T]^T \in \mathbb{C}^{MK \times 1} \). Based on this model, the achievable rate of the \( k \)th user is given in (5), shown in the next page.

We are interested in optimizing the phase shifts of the RIS \( \Theta \), the allocation of the quantization bits \( b \) of the RADCs, the selection matrix \( w \), and the decoding vector \( u \) to maximize the uplink achievable rate. This problem can be formulated as

\[
\max_{\Theta, b, w, u} \sum_{k=1}^{K} R_k
\]

\[
\text{s.t. } \sum_{s=1}^{S} w_{s,m} = 1, \quad \sum_{m=1}^{M} w_{s,m} \leq 1, \quad w_{s,m} \in \{0, 1\}, \quad \forall s, m, \quad |\theta_i| = 1, \quad b_{\min} \leq b \leq b_{\max}, \quad b \text{ is an integer.}
\]

III. PROPOSED BCD ALGORITHM

A. Optimization of \( b \) and \( w \)

For given \( u \) and \( \Theta \), the problem in (6) is rewritten as

\[
\max_{b, w} \sum_{k=1}^{K} R_k
\]

\[
\text{s.t. } (6b), (6d).
\]

The problem in (7) is non-convex due to the nonconvexity of (6b) and (6d). Therefore, to handle the non-convex discrete constraint (6d), we relax constraint (6d) into a continuous constraint, i.e.,

\[
0 \leq b \leq 1.
\]

According to [9], \( b \) is rounded as

\[
b(\delta) = \begin{cases} \lfloor b \rfloor, & \text{if } b - \lfloor b \rfloor \leq \delta \\ \lceil b \rceil, & \text{otherwise}, \end{cases}
\]

where \( 0 \leq \delta \leq 1 \) is chosen based on [9]. In addition, in order to address the difficulties caused by constraint (6b), an appropriate transformation is required. In particular, (6b) can be transformed into the following equivalent form

\[
w_{s,m}^T e_m = w_{s,m} \sum_{s=1}^{S} w_{s,m} = 1,
\]

\[
w_{s,m}^T e_m(1 - w_{s,m}) = 0,
\]

\[
w_{s,m} \geq 0, \quad w_{s,m}^T 1_M \leq 1, \quad 0 \leq w_{s,m} \leq 1,
\]

where \( e_m = I(:, m) \) and \( 1_M = [1, \ldots, 1]^T \in \mathbb{R}^{M \times 1} \). To deal with the bilinear variables, \( w_{s,m}^T e_m(1 - w_{s,m}) = 0 \) can be transformed into the following constraints by the Schur complement [12]

\[
\begin{bmatrix}
    w_{s,m}^T e_m & r_{s,m} \\
    r_{s,m} & 1 - w_{s,m}
\end{bmatrix} \succeq 0,
\]

and

\[
w_{s,m}^T e_m(1 - w_{s,m}) \leq r_{s,m}^2,
\]

where \( r_{s,m} \) is an auxiliary variable. In order to deal with the bilinear function on the left-hand side of (14), the sequential convex approximation (SCA) method based on the arithmetic geometric mean (AGM) inequality is adopted. Accordingly, (14) can be rewritten as

\[
w_{s,m}^T e_m(1 - w_{s,m}) \leq \frac{1}{2} \left( w_{s,m}^T e_m r_{s,m} \right)^2 + \frac{1 - w_{s,m}}{\eta_{s,m}} \eta_{s,m}^2
\]

\[
\leq r_{s,m}^2,
\]
\[
R_k = \log \left( 1 + \frac{|u_k^H F_a F_s^H G \Theta h_k|^2}{\sigma^2 |u_k^H F_a F_s^H|^2 + u_k^H A_s u_k} \right).
\]

(5)

\[
B_k = \sum_{l=1}^{K} F_a F_s^H G \Theta h_l^H G^H F F_s^H + \sigma^2 F_a F_s^H F F_s^H + A_a.
\]

(32)

\[
D_k = \sum_{\ell \neq k} F_a F_s^H G \Theta h_l^H G^H F F_s^H + \sigma^2 F_a F_s^H F F_s^H + A_a.
\]

(33)

where \( \eta_{s,m} \) is a feasible point. To tighten the upper bound, \( \eta_{s,m} \) is iteratively updated. In particular, at the \( n \)-th iteration \( \eta_{s,m} \) is expressed as

\[
\eta_{s,m}^{(n)} = \sqrt{(1 - \bar{w}_{s,m}^{(n-1)})/(w^T(n-1)e_m)}.
\]

(16)

However, the constraint in (15) is still non-convex. Then, we use the SCA method to transform (15) into the following convex constraint

\[
\frac{1}{2} \left( (w^T e_m \eta_{s,m})^2 + (1 - \bar{w}_{s,m})^2 \right) - \bar{r}_{s,m} (r_{s,m} - \bar{r}_{s,m}) \leq 0.
\]

(17)

Moreover, by introducing the auxiliary variables \( \omega_k \) and \( \zeta \) to deal with the non-convex objective function in (7a), \( R_k \) is rewritten as

\[
R_k = \log \left( 1 + \zeta |w A_k|^2 / \omega_k \right),
\]

(18)

where

\[
\omega_k = \sum_{\ell \neq k} |u_k^H F_a F_s^H G \Theta h_{\ell}|^2 + \sigma^2 |u_k^H F_a F_s^H|^2 + u_k^H A_s u_k.
\]

(19)

\[
A_k = (D^H G \Theta h_k)^T \otimes (u_k F_a)),
\]

(20)

\[
\log((\sqrt{\pi})/(2\zeta)) - b = 0.
\]

(21)

To tackle the non-convex constraint in (21), we use the SCA method to transform (21) in the following convex constraints

\[
b + \frac{2\zeta}{\sqrt{\pi}} \ln \frac{\sqrt{\pi}}{2\zeta} (\zeta - \bar{\zeta}) \leq 0, \log((\sqrt{\pi})/(2\zeta)) - b \geq 0.
\]

(22)

Due to the coupling between \( \zeta \) and \( w \), however, the objective function in (18) is still intractable. To obtain a tractable problem, (18) is transformed to

\[
R_k = \log(1 + \rho_k),
\]

(23)

where

\[
\rho_k = \zeta |w A_k|^2 / \omega_k.
\]

(24)

By using a similar line of thought, we have

\[
\begin{bmatrix} \zeta \\ t_k/|w A_k|^2 \end{bmatrix} \succeq 0,
\]

(25)

\[
t_k^2 / \omega_k \geq \rho_k.
\]

(26)

Then, we use the SCA method based on the first-order Taylor expansion to tackle (26). Specifically, the left-hand side of (26) is non-convex with respect to \( t_k \) and \( \omega_k \), and thus it can be tightly bounded from below with its first-order Taylor approximation. In particular, for any fixed points \((\bar{t}_k, \bar{\omega}_k)\), we have

\[
\frac{t_k^2}{\omega_k} \geq \frac{2\bar{r}_k}{\bar{\omega}_k} - \frac{t_k^2}{\bar{\omega}_k} \geq \rho_k.
\]

(27)

By applying the SCA method in [5], we iteratively update \( \bar{t}_k \) and \( \bar{\omega}_k \) at the \( n \)-th iteration as

\[
\bar{\omega}_k = \omega_{k}^{(n-1)}, \bar{t}_k = t_{k}^{(n-1)}.
\]

(28)

Therefore, the problem in (7) is transformed into the following convex problem

\[
\begin{align*}
\max_{b, w, r_{s,m}, \bar{w}_{s,m}, \bar{t}_k, \bar{\omega}_k, \zeta, t_k} & \sum_{k=1}^{K} \log_2(1 + \rho_k) \\
\text{s.t.} & \ (10), (12), (13), (17), (22), (25), (27).
\end{align*}
\]

(29b)

The SCA-based algorithm is given in Algorithm 1.


1. Initialization: \( \bar{r}_{s,m}, \bar{w}_{s,m}, \bar{t}_k, \forall k \).
2. Repeat
3. Update \( \{t_k^{(n)}, w_k^{(n)}, \bar{t}_k^{(n)}, \bar{w}_k^{(n)}, \bar{r}_{s,m}, \bar{\omega}_k^{(n)}, \zeta^{(n)}\} \) with fixed \( \bar{r}_{s,m}, \bar{w}_{s,m}, \bar{t}_k \) by solving (29).
4. Update \( \eta_{s,m}^{(n)}, \omega_k^{(n)} \), \( t_k^{(n)} \) based on (16) and (28).
5. Update \( n = n + 1 \).
6. Until Convergence.
7. Output: \( w^*, b^* \).

B. Optimization of \( u \) and \( \Theta \)

For given \( b, w, \Theta \), the problem in (6) is rewritten as

\[
\max_{u_k} \sum_{k=1}^{K} R_k.
\]

(30)

Since the achievable rate of the \( k \)-th user is only related to the decoding vector of the \( k \)-th user, maximizing \( \sum_{k=1}^{K} R_k \) is equivalent to maximizing \( R_k \) of each user by optimizing the decoding vector \( u_k \) of each user. Therefore, the problem in (30) can be recast as

\[
\max_{u_k} \frac{u_k^H B_k u_k}{u_k^H D_k u_k}, \forall k,
\]

(31)

where \( B_k \) and \( D_k \) are given in (32) and (33) at the top of this page. We use the majorize-minimization (MM) algorithm to solve (31) [10]. Specifically, let \( y = u_k^H D_k u_k \), \( h(u_k) = u_k^H B_k u_k \) is jointly convex in \( u_k \) and \( y \) because \( B_k \) is positive definite. Thanks to the convexity, we have

\[
\begin{align*}
h(u_k) &= u_k^H B_k u_k \\
&\geq 2 \Re(u_k^H B_k u_k) \\
&= \frac{u_k^H B_k u_k}{u_k^H D_k u_k}^2 \\
&\geq \frac{u_k^H B_k u_k}{u_k^H D_k u_k} + c.
\end{align*}
\]

(34)

Based on Lemma 1 in [10], a lower bound of \( u_k^H D_k u_k \) is

\[
\begin{align*}
\frac{u_k^H B_k u_k}{u_k^H D_k u_k} &\leq \lambda_{max}(D_k)(u_k^H + 2\Re(u_k^H D_k - \lambda_{max}(D_k) I) u_k) \\
&\leq \lambda_{max}(D_k)(u_k^H + 2\Re(u_k^H D_k - \lambda_{max}(D_k) I) u_k).
\end{align*}
\]

(35)

where \( \lambda_{max}(D_k) \) is the maximum eigenvalue of \( D_k \). Substituting (35) into (34), we have

\[
\begin{align*}
\frac{u_k^H B_k u_k}{u_k^H D_k u_k} &\geq 2 \Re(u_k^H B_k u_k) \\
&\leq \frac{u_k^H B_k u_k}{u_k^H D_k u_k} + \lambda_{max}(D_k).
\end{align*}
\]

(36)
\[ u_k + 2 \text{Re}(u_k^H (D_k - \lambda_{\text{max}}(D_k)) \bar{u}_k) \geq g(u_k | \bar{u}_k) \\
+ [h(\bar{u}_k) - g(\bar{u}_k | \bar{u}_k)], \quad (36) \]

where
\[ g(u_k | \bar{u}_k) = 2 \text{Re}(\bar{u}_k^H B_k u_k) - \bar{u}_k^H D_k u_k \]
\[ u_k + 2 \text{Re}(u_k^H (D_k - \lambda_{\text{max}}(D_k)) \bar{u}_k). \]
\[ (37) \]
\[ h(\bar{u}_k) = (\bar{u}_k^H B_k \bar{u}_k) / (\bar{u}_k^H D_k \bar{u}_k). \]
\[ (38) \]

Since \( h(\bar{u}_k) = g(\bar{u}_k | \bar{u}_k) \) is a constant, the decoding vector optimization problem in each iteration of the MM algorithm is equivalent to solving the following problem
\[ \max_{u_k} g(u_k | \bar{u}_k) = \text{Re}[(v(t))^H u_k - \beta(t) u_k^H u_k], \quad (39) \]
where
\[ v(t) = \frac{B_k u_k(t)}{(u_k(t))^H D_k u_k(t)} - \frac{(u_k(t))^H B_k u_k(t) [D_k - \lambda_{\text{max}}(D_k)]}{[(u_k(t))^H D_k u_k(t)]^2} \times \bar{u}_k(t), \]
\[ \beta(t) = \frac{(\lambda_{\text{max}}(D_k) \bar{u}_k^H B_k \bar{u}_k) / (\bar{u}_k^H D_k \bar{u}_k)^2}. \]
\[ (40) \]
\[ (41) \]

By checking the first-order optimality condition of (40), we have
\[ u_k^{(t+1)} = u(t) / \beta(t). \]
\[ (42) \]
The MM-based algorithm is given in Algorithm 2.

**Algorithm 2: MM-based algorithm for (30).**

1. **Initialization:** \( \bar{u}_k^{(0)} \), \( t = 0 \).
2. **Repeat:**
   3. Update \( u_k^{(t+1)} \) based on (42).
   4. Update \( t = t + 1 \)
3. **Until:** Convergence.
4. **Output:** the solution \( u_k^* \)

We are then left with the optimization of \( \Theta \). For given \( b \), \( u_k \) and \( W \), (6) is rewritten as
\[ \max_{\Theta} \sum_{k=1}^{K} R_k \]
\[ \text{s.t. (6c).} \]
\[ (43a) \]
\[ (43b) \]
The problem in (43) can be solved by using the manifold optimization (MO) algorithm [11]. Finally, the BCD-based algorithm for solving problem (6) is summarized in Algorithm 3.

**Algorithm 3: BCD-based Algorithm for problem (6).**

1. **Initialization:** \( b^{(0)}, w^{(0)}, u_k^{(0)}, \Theta^{(0)} \).
2. **Repeat**
   3. Update \( b^{(j)} \) and \( u_k^{(j)} \) by using Algorithm 1.
   4. Update \( u_k^{(j)} \) by using Algorithm 2.
   5. Update \( \Theta^{(j)} \) by using the MO algorithm.
   6. Update \( j = j + 1 \)
3. **Until** Convergence.
4. **Output:** \( b^*, w^*, u_k^*, \Theta^* \)

### C. Complexity Analysis

In this section, we compare the computational complexity of the proposed BCD-based algorithm with the following state-of-the-art algorithms.

- **Hybrid combining-based scheme with MO (SHC-MO):** This is a codebook-based hybrid combination scheme, where the hybrid combiner is obtained by maximizing the system achievable rate. The RIS phase shifts are obtained by using the MO algorithm.
- **Minimum mean-square error quantization bit allocations with MO (MMSQE-BA-MO):** It is a variant of the algorithm in [16], which optimizes the detection vectors of the users and the allocation of the quantization bits. The MO algorithm is used to obtain RIS phase shifts.

The total computational complexity of each iteration of the BCD-based algorithm is \( \mathcal{O}(SM^{3.5} + KN + N_1) \).

**Algorithm 3** has lower computational complexity than the SHC-MO algorithm, which amounts to \( \mathcal{O}(M^6 + KN_1 + N_1) \) FPOS, and the MMSQE-BA-MO algorithm, which amounts to \( \mathcal{O}(M^6 + M^2 N + KN_1^2) \) FPOS. Therefore, our proposed BCD-based algorithm provides a better compromise between computational complexity and performance as confirmed by the numerical results illustrated in the next section.

### IV. Numerical Results

As shown in Fig. 1, we consider a single-cell system where \( K = 10 \) users are uniformly distributed in the area \((2, 30, 0) \) m and \((2, 90, 0) \) m. The simulation setup is \( N_t = 64, N_r = 16, S = 12, M = 8, b_{\text{min}} = 1, b_{\text{max}} = 5, \sigma^2 = -110 \text{ dBm} \). The location of the AP is \((0, 0, 0) \) m and the location of the RIS is \((0, 40, 20) \) m. The mmWave channels from the AP to the RIS, and from the RIS to the \( k \)-th user are expressed as
\[ G = \sqrt{1/\beta_k L_k} \sum_{l=0}^{L_k-1} \alpha_l(N_T, \theta_l) a_l^T(N_r, \varphi_l, \phi_l), \]
\[ (44) \]
\[ h_k = \sqrt{1/\beta_k L_k} \sum_{l=0}^{L_k-1} \alpha_l a_l(N_r, \theta_k), \]
\[ (45) \]
where \( \beta \) and \( \beta_k \) denote the large-scale fading coefficients. \( L_1 \) and \( L_k \) denote the number of paths between the AP and the RIS, and between the RIS and the \( k \)-th user, respectively; \( \beta \) and \( \beta_k \) are generated according to a complex Gaussian distribution [16, 17]
\[ \beta = \mathcal{CN}(0, 10^{-0.1\kappa}) \]
\[ \beta_k = \mathcal{CN}(0, 10^{-0.1\kappa_k}) \]
\[ (46) \]
\[ (47) \]
where \( \kappa = 72 + 29.2 \log_{10} d + \zeta \) and \( \kappa_k = 72 + 29.2 \log_{10} d + \zeta_k \). \( d \) denotes the propagation distance, \( \zeta \sim \mathcal{CN}(0, 1) \) account for the log-normal shadowing [1], \( \alpha \) and \( \alpha_k \) denote the small-scale fading coefficients whose distribution is \( \mathcal{CN}(0, 1) \) [8]. Also, \( a_T(\cdot) \) and \( a_R(\cdot) \) denote the array steering vectors at the AP and RIS, respectively. In addition to the SCH-MO and MMSQE-BA-MO schemes, we also compare the following two schemes with **Algorithm 3**:
- **Power allocation and hybrid combining with MO (PHC-MO):** It is a variant of [18], which is implemented by a phase shifter, while considering the optimization of the user digital combiner.
- **NO-RIS:** In this scheme, the RIS is not used. However, the quantization bits and the beam selection are optimized by using **Algorithm 1** and **Algorithm 2**.

We investigate the convergence behavior of **Algorithm 3** in Fig. 2. We observe that the algorithm converges quickly, and,
in general, only a few iterations are needed for ensuring the convergence. This shows that the proposed algorithm has low complexity. Fig. 3 exhibits the achievable sum rate (ASR) as a function of the number of reflecting elements of the RIS. We observe that the proposed algorithm achieves the best ASR. Although the resolution of the ADC for the NO-RIS scheme is higher than that of the RIS-aided schemes, we observe that the proposed BCD-based algorithm yields the same ASR as the NO-RIS scheme when the number of reflecting elements is \( N_r = 12 \). This finding validates the feasibility of using RISs to mitigate the impact of low-resolution ADCs.

Fig. 4 shows the ASR as a function of the number of RF chains. Compared with all the other competing schemes, the proposed BCD-based algorithm yields the best ASR. From Fig. 4, we observe that the ASR increases with \( M \). This is because a large number of RF chains can yield a high signal gain and can mitigate the interference. In addition, although the resolution of the ADC in the NO-RIS scheme is high, when the RF chains are 4 and 6, the proposed scheme and the conventional SHC-MO and MMSQE-BA-MO with RIS outperform the NO-RIS scheme. The result shows that there is no need to use a large number of RF chains when the system is aided by an RIS.

Fig. 5 shows the ASR versus the maximum number of quantization bits for different schemes. Once again, we observe that the proposed BCD-based algorithm yields the best ASR. If \( b_{\text{max}} = 3 \), in particular, the proposed RIS-aided scheme outperforms the NO-RIS scheme with 8 bits. This result highlights that the use of RISs can alleviate the impact of quantization noise.

V. CONCLUSION

The uplink achievable rate optimization problem for mmWave communications with hardware limitations at the AP was investigated, by jointly optimizing the RIS phase shifts, the beam selection matrix, decoding vector, and the quantization bits to maximize the sum rate. To deal with the resulting non-convex problem, a BCD-based algorithm is proposed. Simulation results showed that the proposed algorithm outperforms conventional algorithms in terms of ASR.

REFERENCES


