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On Inverse Inertia Matrix and Contact-Force Model for Robotic Manipulators at Normal Impacts

Yuquan Wang, Niels Dehio, and Abderrahmane Kheddar

Abstract—State-of-the-art impact dynamics models either apply for free-flying objects or do not account that a robotic manipulator is commonly high-stiffness controlled. Thus, we lack tailor-made models for manipulators mounted on a fixed base. Focusing on orthogonal point-to-surface impacts (no tangential velocities), we revisit two essential elements of an impact dynamics model: the contact-force model and the inverse inertia matrix. We collect contact-force measurements by impacting a 7 DOF Panda robot against a sensorized rigid environment with various joint configurations and velocities. Evaluating the measurements from 150 trials, we suggest a viscoelastic contact-force model and computing the inverse inertia matrix assuming the robot is a composite-rigid body.

I. INTRODUCTION

When a high-stiffness-controlled robot impacts rigid surfaces, the robot's joint velocities and torques will change instantly within a fraction to dozens of milliseconds. If not restricted to their tolerable range, such state jumps may have severe consequences, up to damaging the robot's hardware and surroundings. Therefore, close-to-zero contact velocity is generally applied to avoid impacts [1]. This workaround, however, prevents implementing impact-based tasks like hammering, dynamic loco-manipulations, or heavy box swift grabbing, to name just a few. A reliable impact dynamics model would allow the robot controller to regulate the contact velocities according to the predicted post-impact states.

The state-of-the-art robot controllers [2], [3], [4] predict the impulse by the algebraic equations developed in the late 1980s [5]. Impact studies such in [6], [7], [8] proposed more refined models, yet most of them assume impacts between two free-flying bodies [9].

Under active-continuous joint control, fixed-base manipulators will not bounce as a free-floating mass would have done. In front of the difficulty of having reliable and sound impact predictions using textbook models, we investigate the reasons for this shortcoming. Therefore, we devised a benchmark study using the Panda robot in a well-calibrated and instrumented environment, see Fig. 1.

Predicting the post-impact states relies on two essential ingredients: (i) a *contact-force model*, and (ii) a good estimate or the computation of the inverse of the effective mass, i.e., the *inverse inertia matrix* (IIM).

A well-defined IIM [6] allows predicting (a) the post-impact contact mode (i.e., sliding or sticking), (b) the stable slip direction (if the tangential contact velocity converged to an

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Figure 1: According to measured contact forces, we conclude for highstiffness controlled manipulators: (1) computing IIM assuming the robot is a composite-rigid body; (2) the structure of the contact-force model is a parallel connection of a virtual spring and a dashpot.

invariant direction), and (c) the contact velocity given an impulse during the impact. We theoretically derive the IIM based on different assumptions:

- 1) inverse of the joint-space inertia matrix [2], [3], [4], [5].
- modeling the high-stiffness by treating the robot as a composite-rigid body (CRB);
- 3) applying the joint motion constraint without modeling the high-stiffness[10], [11], [12].

According to the data collected from 150 impact experiments, we can predict the normal impulse most accurately with option (2).

Different contact-force models lead to drastically different timing of the events, e.g., *the end of compression* or, more importantly, *the end of restitution*, which determines the impulse and post-impact velocities [7], [8]. Based on the measured contact forces, we found the deformation-ratedependent (viscoelastic) compliance is not negligible, i.e., the pure elastic contact-force model for two free-flying bodies [7], [13] [6, Chapter 2] is not applicable for high-stiffness controlled manipulators. The viscoelasticity enables representing energy-dissipation by damping and indicates a decreasing estimated coefficient of restitution (COR) when the contact velocity increases [6]. In all the experiments, the estimated COR is smaller than the material-dependent COR.

To summarize, for the impacts conducted by a high-stiffness controlled manipulator, we contribute to the state-of-the-art by:

- computing IIM by option (2); see the derivation in Sec. IV-B and the validation in Sec. VII-B.
- 2) the contact-force model is viscoelastic, see Sec. V.
- 3) the material-dependent COR is not applicable.

Our analysis is based on the following assumptions:

• The impact force is large compared to body forces and centripetal inertial terms. Other forces remain constant during impact [6, Chapter 8.1.1].

- Point contact. The contact area is negligibly small compared to the robot dimensions [14].
- The impact induces negligible contact moments[6], [14].
- Normal-to-surface impacts (tangential impulse is negligible) [6], [7].
- The fixed-base fully-actuated robot under high sampling rate, e.g., 1000 Hz position/velocity control.
- The impacting bodies in our experiments are locally deformable for the chosen range of contact velocities between 0.08 0.18 m/s.

II. RELATED WORK

The IIM is a necessary ingredient in predicting post-impact states in rigid-body dynamics [5], [15], [16], [10], [6], [11], [12], [7], [9], [8]. There are impact computations dealing specifically with non-articulated objects [15], [6], [7], [9], [8], or articulated linkages yet without accounting for the controller behavior, e.g., the under-actuated pendulums studied by [10], [11], [17] with experiments and by [16], [12] in simulation. According to our benchmark experiments, both situations do not compute well the impacts generated by a high-stiffness controlled manipulator. Our IIM computation accounts for both the robot joint motion constraints [16], [10], [11], [12], [17]; and the high-stiffness aspect by assuming the robot is a composite-rigid body during the short time span of an impact.

The mass-spring-damper model is widely adopted to describe the normal contact force [13]. The impact bodies are assumed to be locally deformable, given that the velocity necessary to initiate yield (deformation) is in the order of 0.1 m/s for structural metals [6, Page 5]. Hence, elasticity is commonly used for impacts between free-flying bodies [6], [7], [18]. However, pure elasticity contradicts that our measured peak force is not in phase with the compression. According to our benchmark experiments, the viscoelastic models reported by Stronge [6] determine the impact events more accurately for robot under high-stiffness joint control.

There are many continuous point-contact force models [19]. However, the model parameters might change over different control modes, and the inclusion of the contact-force model in the equations of motion may result in computational inefficiency or failure of numerical integration routines [10]. Thus, we focus on identifying the model structure, i.e., linear spring and nonlinear dashpot, without explicitly comparing the bestfit model from all the candidates.

III. NOTATIONS

We define the IIM and introduce commonly-applied computations in the rest of the paper.

Definition 1: Assuming impact does not generate impulsive moment, we evaluate the contact velocity jump $\Delta v \in \mathbb{R}^3$ during the impact via the *inverse inertia matrix* $W \in \mathbb{R}^{3\times 3}$ and the impulse $\iota \in \mathbb{R}^3$ [6]:

$$\Delta \boldsymbol{v} = W \boldsymbol{\iota}. \tag{1}$$

We borrow the notations from the book by Murray *et al.* [20]. To ease the reading, we mark the body velocities and as-

sociated Jacobians in cyan, e.g., the body velocity of link *i* (with respect to the inertial frame \mathcal{F}_O and represented in the link frame \mathcal{F}_i) is¹ $V_{Oi} \in \mathbb{R}^6$, which concatenates the linear velocity $v_{Oi} \in \mathbb{R}^3$ and the rotational velocity $w_{Oi} \in \mathbb{R}^3$:

$$\boldsymbol{V}_{Oi} = \begin{bmatrix} \boldsymbol{v}_{Oi} \\ \boldsymbol{w}_{Oi} \end{bmatrix}.$$

We mark the adjoint transform and its expansions by blue color. In the rest of the paper, we apply the following velocity, wrench and inertia transforms:

(1): Transform the body velocity V_{Op} to frame \mathcal{F}_c :

$$Ad_{g_{pc}}^{-1} \boldsymbol{V}_{Op} = \begin{bmatrix} R_{pc}^{\top} & -R_{pc}^{\top} \hat{\boldsymbol{p}}_{pc} \\ 0 & R_{pc}^{\top} \end{bmatrix} \boldsymbol{V}_{Op},$$
(2)

where $R_{pc} \in \mathbb{R}^{3\times3}$, $p_{pc} \in \mathbb{R}^3$ denote the relative rotation and the relative translation, respectively. The skew-symmetric matrix \hat{p}_{pc} converts the cross product by matrix multiplication. (2): Transform the wrench $W_e \in \mathbb{R}^6$ represented in frame \mathcal{F}_e to frame \mathcal{F}_c :

$$Ad_{g_{ce}^{-1}}^{\top} \boldsymbol{W}_{e} = \begin{bmatrix} R_{ce} & 0\\ \hat{\boldsymbol{p}}_{ce} R_{ce} & R_{ce} \end{bmatrix} \boldsymbol{W}_{e}.$$
 (3)

Note that momentum transform is the same as (3) [21]. (3): Transform the inertia matrix $I_i \in \mathbb{R}^{6\times 6}$ represented in frame \mathcal{F}_i to frame \mathcal{F}_c :

$$Ad_{g_{ci}}^{-1} I_i Ad_{g_{ci}}^{-1}.$$
 (4)

IV. THE INVERSE INERTIA MATRIX

We studied three ways to compute W: (1) inverse of the generalized (joint-space) momentum in Sec. IV-A, (2) assuming the robot is a composite-rigid body (CRB) in Sec. IV-B, (3) without modeling the high-stiffness in Sec. IV-C. We leave the details of computing the normal impulse with a particular IIM in Appendix -A.

A. Projection Approach

From kinetic energy conservation, the body velocity $V_{Op} \in \mathbb{R}^6$ and the equivalent inertia matrix $I_{eq} \in \mathbb{R}^{6 \times 6}$:

$$\frac{1}{2}\dot{\mathbf{q}}^{\top}M\dot{\mathbf{q}} = \frac{1}{2}\boldsymbol{V}_{Op}^{\top}\underbrace{\left(JM^{-1}J^{\top}\right)^{-1}}_{I_{eq}}\boldsymbol{V}_{Op},\qquad(5)$$

computes the same amount of kinetic energy as the joint space inertia matrix $M \in \mathbb{R}^{n \times n}$ and velocities $\dot{\mathbf{q}} \in \mathbb{R}^n$. The equality (5) leads to two options² to compute the impulse:

 $W_{gm}: 3 \times 3$ upper-left corner of $JM^{-1}J^{\top}[10], [11];$ (6) m $\therefore 3 \times 3$ upper left corner of $(JM^{-1}J^{\top})^{-1}$ (7)

$$m_{em}: 3 \times 3$$
 upper-left corner of $(JM^{-1}J^{+})$. (7)

We denote J_{Op} by J in (5-7) to avoid lengthy notations. Given the (pre-impact) contact velocity $v^- \in \mathbb{R}^3$ and the coefficient

¹Since we use only body velocities, we omit the subscript ^b; V_{Oi} is noted by V_{Oi}^{b} in [20].

²We reserve the first 3 rows for translational velocity of the Jacobian $J \in \mathbb{R}^{6 \times n}$. If the notations are in line with the book by Featherstone [21], we need to take the lower-right corner.

of restitution $e_r \in [0, 1]$, the algebraic equation [5], [2], [3] velocity jump induced by the external impulse is: computes the impulse by (7):

$$\boldsymbol{\iota} = (1 + e_{\rm r}) \mathbf{m}_{em} \boldsymbol{v}^- = \mathbf{m}_{em} \Delta \boldsymbol{v}_{O\boldsymbol{p}}.$$
 (8)

B. Composite-rigid-body approach

Let $\boldsymbol{f}_{\boldsymbol{p}} \in \mathbb{R}^3$ be the external force applied at contact point \boldsymbol{p} . The wrench $\boldsymbol{W}_i \in \mathbb{R}^6$ at the *i*th link writes:

$$\boldsymbol{W}_{i} = A d_{\boldsymbol{g}_{i\boldsymbol{p}}}^{\top} \begin{bmatrix} \boldsymbol{f}_{\boldsymbol{p}} \\ \boldsymbol{0} \end{bmatrix}.$$
(9)

Given the mass $m_i \in \mathbb{R}$ and the moment of inertia $\mathcal{I}_i \in \mathbb{R}^{3 \times 3}$, Newton-Euler's equation in the body coordinates writes:

$$\begin{bmatrix} \mathbf{m}_{i} \mathbb{1} & 0\\ 0 & \mathcal{I}_{i} \end{bmatrix} \begin{bmatrix} \dot{\boldsymbol{v}}_{Oi}\\ \dot{\boldsymbol{w}}_{Oi} \end{bmatrix} + \begin{bmatrix} \boldsymbol{w}_{Oi} \times \mathbf{m}_{i} \boldsymbol{v}_{Oi}\\ \boldsymbol{w}_{Oi} \times \mathcal{I}_{i} \boldsymbol{w}_{Oi} \end{bmatrix} = \boldsymbol{W}_{i}, \qquad (10)$$

where $\mathbb{1} \in \mathbb{R}^{3 \times 3}$ is an identity matrix. Substituting (9) into (10), we compute the momentum jump Δh_i by integrating (10) over the impact duration δt

$$\Delta \boldsymbol{h}_{i} = \begin{bmatrix} \mathbf{m}_{i} \mathbb{1} & 0\\ 0 & \mathcal{I}_{i} \end{bmatrix} \begin{bmatrix} \Delta \boldsymbol{v}_{Oi}\\ \Delta \boldsymbol{w}_{Oi} \end{bmatrix} = \boldsymbol{A} \boldsymbol{d}_{\boldsymbol{g}_{ip}}^{\top} \begin{bmatrix} \boldsymbol{\iota}\\ 0 \end{bmatrix}, \quad (11)$$

where the cross product in (10) vanishes as the impact force is large w.r.t the centripetal inertial terms[6, Chapter 8.1.1].

In order to compute the impact-induced whole-body momentum jump, we transform each Δh_i to the centroidal frame \mathcal{F}_{c} according to (3) and aggregate the transformed momentum jump of all the links:

$$\Delta \boldsymbol{h} = \sum_{i=1}^{n} A d_{g_{ci}^{-1}}^{\top} \Delta \boldsymbol{h}_{i}.$$
(12)

The jump of the average velocity [22, Eq. 24] defined in the centroidal frame writes:

$$\Delta \boldsymbol{V}_{Oc} = {}^{\mathrm{crb}}\boldsymbol{I}^{-1}\Delta\boldsymbol{h},\tag{13}$$

where the centroidal inertia $^{crb}I \in \mathbb{R}^{6 \times 6}$ is similar to [22, Eq. 22]. The relation between ${}^{crb}I$ and the inertia matrix I_i of a specific link i is explained in Appendix -B1.

We re-write the contact point body velocity $V_{Op} \in \mathbb{R}^6$ relative to the centroidal frame \mathcal{F}_c (which is between the inertial frame \mathcal{F}_O and the contact point frame \mathcal{F}_p) according to [20, Proposition 2.15]:

$$\boldsymbol{V}_{O\boldsymbol{p}} = Ad_{\boldsymbol{q}_{\boldsymbol{c}\boldsymbol{p}}}^{-1} \boldsymbol{V}_{O\boldsymbol{c}} + \boldsymbol{V}_{\boldsymbol{c}\boldsymbol{p}}.$$
 (14)

The CRB assumption leads to the relative velocity between the centroidal frame and the contact point is zero ($V_{cp} = 0$) such that we can approximate:

$$\boldsymbol{V}_{O\boldsymbol{p}} \approx A d_{g_{\boldsymbol{c}\boldsymbol{p}}}^{-1} \boldsymbol{V}_{O\boldsymbol{c}},\tag{15}$$

which amounts to transforming the average velocity V_{OC} to the contact point according to the velocity transform (2). Substituting ΔV_{Oc} from (13) into (15), the contact point

$$\Delta V_{Op} \approx Ad_{g_{cp}}^{-1} \operatorname{crb} I^{-1} \Delta h$$

$$= Ad_{g_{cp}}^{-1} \operatorname{crb} I^{-1} \sum_{i=1}^{n} Ad_{g_{ci}}^{\top} \Delta h_{i}$$

$$= Ad_{g_{cp}}^{-1} \operatorname{crb} I^{-1} \sum_{i=1}^{n} Ad_{g_{ci}}^{\top} Ad_{g_{ci}}^{\top} \left[\begin{matrix} l \\ 0 \end{matrix} \right]$$

$$= Ad_{g_{cp}}^{-1} \operatorname{crb} I^{-1} \sum_{i=1}^{n} Ad_{g_{cp}}^{\top} \left[\begin{matrix} l \\ 0 \end{matrix} \right]$$

$$= Ad_{g_{cp}}^{-1} \operatorname{crb} I^{-1} \sum_{i=1}^{n} Ad_{g_{cp}}^{\top} \left[\begin{matrix} l \\ 0 \end{matrix} \right]$$

$$= Ad_{g_{cp}}^{-1} \operatorname{crb} I^{-1} Ad_{g_{cp}}^{\top} \left[\begin{matrix} l \\ 0 \end{matrix} \right]$$

$$= Ad_{g_{cp}}^{-1} \operatorname{crb} I^{-1} Ad_{g_{cp}}^{\top} \left[\begin{matrix} l \\ 0 \end{matrix} \right]$$
See Remark 4.1
$$= \begin{bmatrix} R_{cp}^{\top} & -R_{cp}^{\top} \widehat{p}_{cp} \\ 0 & R_{cp}^{\top} \end{bmatrix} \begin{bmatrix} \frac{1}{m} 1 & 0 \\ 0 & \mathcal{I}^{-1} \end{bmatrix} \begin{bmatrix} R_{cp} & 0 \\ \widehat{p}_{cp} R_{cp} & R_{cp} \end{bmatrix} \begin{bmatrix} l \\ 0 \end{bmatrix}.$$
(16)

Given $V_{Op} = \begin{bmatrix} v_{Op} \\ w_{Op} \end{bmatrix}$, we extract the translation from (16) and obtain the inverse inertia matrix:

$$\Delta \boldsymbol{v_{Op}} = \underbrace{\left(\frac{\mathbb{1}_{3\times3}}{\mathsf{m}} - R_{\boldsymbol{cp}}^{\top} \widehat{\boldsymbol{p}}_{\boldsymbol{cp}} \mathcal{I}^{-1} \widehat{\boldsymbol{p}}_{\boldsymbol{cp}} R_{\boldsymbol{cp}}\right)}_{W} \boldsymbol{\iota}, \qquad (17)$$

where $m \in \mathbb{R}$ is the robot's total mass, $\mathcal{I} \in \mathbb{R}^{3 \times 3}$ is the moment of inertia of ^{crb}I.

Remark 4.1: We left multiply $Ad_{g_{pc}}^{-1}$ $^{\top}crb IAd_{g_{pc}}^{-1}$ to the following intermediate step from (16):

$$\Delta \mathbf{V}_{Op} \approx A d_{g_{cp}}^{-1} \operatorname{crb} I^{-1} A d_{g_{cp}}^{\top} \begin{bmatrix} \boldsymbol{\iota} \\ \boldsymbol{0} \end{bmatrix},$$

$$\underbrace{A d_{g_{pc}}^{-1} \operatorname{crb} I A d_{g_{pc}}^{-1}}_{\text{equivalent inertia matrix: } e^{\mathbf{q}} I_{p}} \Delta \mathbf{V}_{Op} \approx \begin{bmatrix} \boldsymbol{\iota} \\ \boldsymbol{0} \end{bmatrix}.$$
(18)

According to the inertia transform (4), the equivalent inertia matrix at the contact point ${}^{eq}I_p$ amounts to transforming the centroidal inertia matrix ^{crb}I to the contact point p.

Remark 4.2: We denote the inertia matrix of the link i as $I_i \in \mathbb{R}^{6 \times 6}$. The *contribution* of I_i to ${}^{eq}I_p^{-1}$ is:

$$Ad_{g_{pi}}I_i^{-1}Ad_{g_{pi}}, \qquad (19)$$

where $g_{pi} \in SE(3)$ is the transform from the contact point frame \mathcal{F}_p to the end-effector frame \mathcal{F}_i ; see Appendix -B.

C. Without modeling high-stiffness

No suppose the relative velocity $V_{cp} \neq 0$; we denote the incremental change of W compared to (17) by

$$W = W + W_{\text{flexibility}}.$$
 (20)

According to (14), we compute V_{cp} as:

$$\boldsymbol{V_{cp}} = \boldsymbol{V_{Op}} - Ad_{g_{cp}}^{-1} \boldsymbol{V_{Oc}} = \underbrace{(J_{Op} - Ad_{g_{cp}}^{-1} J_{Oc})}_{J_{cp} \in \mathbb{R}^{6 \times n}} \dot{\mathbf{q}}.$$
 (21)

To compute the impulse that induces ΔV_{cp} , we need the

joint velocity jump as the intermediate variable. Integrating the equations of motion at the moment of the impact [5], [23], we

obtain
$$M\Delta \dot{\mathbf{q}} = J_{Op}^{\top} \begin{bmatrix} \boldsymbol{\iota} \\ 0 \end{bmatrix}$$
. Hence, $\Delta \dot{\mathbf{q}}$ writes
$$\Delta \dot{\mathbf{q}} = M^{-1} J_{Op}^{\top} \begin{bmatrix} \boldsymbol{\iota} \\ 0 \end{bmatrix}.$$
(22)

Substituting (22) into (21):

$$\Delta \boldsymbol{V_{cp}} = J_{cp} \Delta \dot{\mathbf{q}} = J_{cp} M^{-1} J_{Op}^{\top} \begin{bmatrix} \boldsymbol{\iota} \\ 0 \end{bmatrix}.$$

Similarly to the derivation of (17), $W_{\text{flexibility}}$ is the 3×3 upperleft corner of $J_{cp}M^{-1}J_{Op}^{\top}$.

V. THE CONTACT FORCE MODEL

The nonlinear viscoelastic model inSec. V-A, can generate measurement-consistent contact forces. It predicts a decreasing COR if the contact velocity increases, see Sec. V-B. It also models the energy loss via the dissipated energy and the non-zero potential energy at the end of restitution, see Sec. V-C.

A. Contact-force model

We use the viscoelastic model in [6, Sec. 5.1.2] at contact point p. Let x be the normal relative deformation, see Fig. 5(a), we choose the local coordinate frame such that the initial normal contact velocity $v_n^- \in \mathbb{R}$ is negative: $\dot{x}_0 = v_n^- < 0$. The normal contact-force $f_n \in \mathbb{R}$ is the derivative of the normal impulse $\iota_n \in \mathbb{R}$:

$$\frac{d}{dt}(\iota_n) = f_n = -kx - c \left| x \right| \dot{x} = cx\dot{x} - kx, \qquad (23)$$

where the positive scalars c and k denote the dashpot coefficient and the spring constant.

B. Coefficient of restitution

Using an impact model with the COR, the velocity when the restitution ends is

$$v_{nr} = -e_{\rm r} v_n^-. \tag{24}$$

The deformation x keeps negative x < 0 during the impact but does not restore to (initial) zero by the end of the restitution phase, see Fig. 7 and Sec. VII. Yet, at the end of the restitution, the contact force is almost nil. Equating (23) to zero leads

$$c\dot{x} = k \Rightarrow v_{nr} = \dot{x} = \frac{k}{c}$$

and substituting v_{nr} from (24), we conclude another expression of COR:

$$e_{\rm r} = -\frac{k}{c} \frac{1}{v_n}.$$
(25)

Therefore, if $\frac{k}{c}$ is constant, $e_{\rm r}$ decreases if the pre-impact contact velocity v_n^- increases.

C. Energy consistency

At any instant of the impact process, the sum of the kinetic energy E_k , the spring-stored potential energy

$$E_p = \frac{1}{2}kx^2,\tag{26}$$

and the dashpot dissipated energy

$$E_d = \int -cx\dot{x}dx = \int -cx\dot{x}\frac{dx}{dt}dt = \int -cx\dot{x}^2dt \quad (27)$$

is always equal to the initial kinetic energy:

$$E_k(t_0) = \frac{1}{2} m v_n^{-2} = E_k + E_p + E_d.$$
 (28)

We can assess (28) by checking its derivative: $\dot{E}_p = kx\dot{x}$, $\dot{E}_d = -cx\dot{x}^2$ and $\dot{E}_k = m\dot{x}\ddot{x} = \dot{x}f_n = cx\dot{x}^2 - kx\dot{x}$, we find:

$$E_k + E_p + E_d = 0.$$

At the end of the impact process, the energy loss includes the remaining potential energy E_p and the dissipated energy E_d .

VI. DATA ACQUISITION

To keep the point contact assumption, a custom-made 3Dprinted semi-spherical rigid piece is mounted on the endeffector of the 7 DOF panda robot. The robot is controlled in velocity command to impact an ATI-mini45 force-torque sensor fixed at different spots of a rigid wall. The controller loop runs at 1 ms, which is about one-tenth of the average impact duration observed in our experiments. The materialdependent COR is estimated to be 0.627^3 . We applied the following reference contact velocities: 0.08 m/s, 0.10 m/s, 0.12 m/s, 0.15 m/s, 0.18 m/s for three distinct configurations, see Fig. 2. We repeated 10 times each combination. Hence, the dataset includes $3 \times 5 \times 10 = 150$ experiments.

We sample the force-torque sensor at 25 kHz to capture the dynamics of low-velocity impacts, see the 40 contact-force profiles in Fig. 6. The Panda robot has a torque sensor on each joint. Once the impact is detected by thresholding the joint torques, the robot controller immediately pulls back the endeffector to avoid redundant post-impact actions. For the three impact configurations, we noticed significant impact-induced joint torque errors associated with the 5th and 6th joint. Thus, we detect the impact by thresholding:

$$\sum_{i=5}^6 |oldsymbol{ au}_i - oldsymbol{ au}_i^*| \leq oldsymbol{ au}_0,$$

where the QP controller updates the reference τ_i^* at each control cycle. The threshold τ_0 is 1.8 N·m for configuration one and two; 1.5 N·m for configuration three.

We have the ground-truth impact-timing from the forcetorque sensor. The measured forces do not suffer from motiondependent drift as the sensor is rigidly attached to the wall. We achieved 3 to 5 ms detection time, which is comparable to the state-of-the-art collision detection time: 3 ms [24].

VII. EXPERIMENTAL RESULTS DICUSSION

Confronting the models to the obtained measurements, we found the followings:

c1: only the nonlinear viscoelastic model regenerates measured contact forces and theory-consistent COR; see Sec. VII-A.

³https://gite.lirmm.fr/yuquan/fidynamics/-/wikis/

Estimating-the-material-dependent-coefficient-of-restitution.



Figure 2: The Panda robot impacted with three unique configurations with various reference contact velocities.

c2: the proposed IIM computation (17) is the most accurate; see Sec. VII-B.

According to **c1**, we claim the following remarks:

r1: the pure material-dependent COR does not apply for high-stiffness controlled manipulators, see Fig. 5(b),

r2: Since the *virtual spring model* is not adequate, the following assumptions that are applied in [7], [9] are not applicable for robot impacts: (1) the potential energy E_p reaches the peak at maximum contact force; (2) the compression restores to zero when the restitution ends.

To verify if the impact (or restitution) ends, we check if the contact force (23) restores to zero. We also observed that if the conditions in Sec. VII-C are met, we can apply a COR smaller than 0.15 for our experiment setup.

A. Contact force model

The virtual-spring model does not fit measured contact-force profiles unless the COR is greater than 1, see Sec. VII-A1). The Maxwell model assumes that the COR remains unchanged regardless of the contact velocities. However, this assumption contradicts the data, see Sec. VII-A2. The candidate nonlinear viscoelastic model can match the measured contact-force profile with a theory-consistent COR, see Sec. VII-A3.

1) The virtual spring model: According to the virtual spring in Fig. 3(a), the contact force and the compression should be perfectly in phase; that is to say, the maximum contact force is reached when the compression ends. Therefore, the contactforce profile during restitution should be within the blue area in Fig. 3(b) according to $0 < e_r < 1$ [6, Chapter 2.2]. Yet, the virtual-spring model does not fit the measured contact profiles unless the coefficient of restitution $e_r > 1$! This observation is not limited to Fig. 3(b), and similar patterns are found in other contact-force profiles shown in Fig. 6.

Thus, the virtual spring model is not suitable. The contact force shall be out-of-phase with the compression by some angle; i.e., the peak contact force occurs ahead of the maximum compression.

2) The Maxwell model: We illustrate the Maxwell model (series connection of a spring with stiffness k and a dashpot with constant c), see Fig. 4(a). The complete linear second-order system is detailed in [6, Chapter 5.1.1]. Measured contact-force profiles are exploited to identify k, c, and COR according to [6, Eq 5.7], using MATLAB estimation toolbox. The estimated COR should be invariant with respect to the increasing contact velocities. However, according to Fig. 4(b),



Figure 3: Fig. 3(a): The virtual spring model. The light blue color in Fig. 3(b) illustrates the area covered by the contact-force profile when $e_r = 1$. The green area is an example when $0 < e_r < 1$. If $e_r = 0$, the contact-force profile ends at its maximum marked with the dashed vertical line.

this is not the case. In this case, the Maxwell model is also not suitable.



(a) The Maxwell contact-force model(b) Contact velocity dependent COR

Figure 4: Fig. 4(a): Series connection of a spring and dashpot model. For the three impact configurations in Fig. 2(a), 2(b), and 2(c), the estimated COR in Fig. 4(b) (red, blue, and green for one, two, and three) vary with respect to the increasing contact velocities. This is not in agreement with the assumption that the COR should be constant for such a model structure [6, Chapter 5.1.1].

3) The nonlinear viscoelastic model: Similarly to Sec. VII-A2, we identified k and c for the nonlinear viscoelastic model (23); see [6, Chapter 5.1.2].

We overlay the model-generated contact-force profiles on the measurements in Fig. 7. Because of the viscoelasticity, the compression x might not fully restore to zero by the end of the restitution phase.

According to (25), the COR should decrease while the contact velocity increases, which is mostly true in Fig. 5(b). The exception happened at the second impact configuration when the reference contact velocity is 0.08 m/s.

The spring model in Fig. 3(a) cannot capture the energy dissipation. It entirely relies on the COR to model the energy loss. For instance, it relies on a sudden decrease of the potential energy by $e_r^2 \frac{1}{2}mv_n^{-2}$ when the compression phase ends [9, Eq. 11, Fig. 3.(h)]. Due to the dashpot, we can explicitly and continuously describe the potential, kinetic, and dissipated energy along with their derivatives; see the equations in Sec. V-C and the plots in Fig. 8.

B. Candidate inverse inertia matrices

We compute the impulse⁴ ι_{nc} using different options:

1) the algebraic equation (8), see [2], [3], [4], [5];

⁴The impulse ι_{nc} does not rely on COR as it corresponds to the moment when the compression ends.



Figure 5: The parallel connection of a spring and a dashpot model. For the three impact configurations in Fig. 2(a), 2(b), and 2(c), the estimated COR in Fig. 5(b) (red, blue, and green for one, two, and three) roughly decreases while the contact velocity increases. This observation agrees in large with the analysis in Sec. V-B and [6, Chapter 5.1.2].

- 2) the generalized momentum approach [11], [10]: substituting $W_{\rm gm}$ (6) into (32);
- 3) the CRB approach: substituting W (17) into (32);
- 4) without modeling high-stiffness: substituting W (20) into (32).

Option 1 overestimates in all the situations as shown in Fig. 9. Hence, computation according to kinetic energy conservation in the joint space (5) is not a good hypothesis. Options 2 and4 lead to similar results: both showing underestimated performance. Thus, we cannot assume the joints are completely flexible in the joint motion subspace, as in the under-actuated pendulum by Lankarani [10] or the under-actuated linkage by Stronge [6, Example 8.1].

Option 3 leads to the most accurate prediction. Therefore, the CRB assumption applies to a high-stiffness-controlled manipulator.

C. Small coefficient of restitution

Table I. We compare the contact velocity (14) to its approximation (15).

Exact: $\hat{\boldsymbol{n}}^{\top} \boldsymbol{v}_{Op}$.					
Fig. 2(a)	0.0756	0.0956	0.1156	0.1456	0.1755
Fig. 2(b)	0.0745	0.0943	0.1141	0.1438	0.1734
Fig. 2(c)	0.0715	0.0913	0.1111	0.1411	0.1709
Approximation: $\hat{\boldsymbol{n}}^{\top}(\boldsymbol{v}_{O\boldsymbol{p}}-\boldsymbol{v}_{\boldsymbol{cp}})$.					
Fig. 2(a)	0.0699	0.0870	0.1056	0.1309	0.1623
Fig. 2(b)	0.0567	0.0734	0.0975	0.1239	0.1486
Fig. 2(c)	0.0446	0.0586	0.0712	0.0894	0.1036
Approximate-to-exact ratio: e_a .					
Fig. 2(a)	0.9248	0.9100	0.9141	0.8996	0.9243
Fig. 2(b)	0.7609	0.7785	0.8544	0.8618	0.8567
Fig. $2(c)$	0.6244	0.6423	0.6406	0.6336	0.6062

Reference: 0.08 m/s 0.10 m/s 0.12 m/s 0.15 m/s 0.18 m/s

Given the linear relative velocity v_{cp} and the impact normal $\widehat{n} \in \mathbb{R}^3$, we define the approximate-to-exact ratio as:

$$e_{a} = \frac{\widehat{\boldsymbol{n}}^{\top} (\boldsymbol{v}_{Op} - \boldsymbol{v}_{cp})}{\widehat{\boldsymbol{n}}^{\top} \boldsymbol{v}_{Op}}.$$
 (29)

The smaller the projection $\hat{n}^{\top} v_{cp}$, the higher e_a .

According to the numerical values in Table I and the corresponding estimated COR in Fig. 5(b), we observe that it is possible to assume $c_r < 0.15$ (i.e., approximately inelastic impact) in our experiments if the following are met:

(1) when the relative velocity is close to zero, e.g., when the approximate-to-exact ratio $e_a > 0.85$;

(2) the contact velocity is greater than 0.1 m/s.

VIII. CONCLUSION

Our context is devising good control strategies for impactaware robotics. Controller are based on models, wether these are physics-driven or data-driven. Our dataset of 150 impact experiments revealed that most used impact have some shortcomings in predicting impact measurements. In order to exploit them for high-stiffness controlled robotic manipulators, we revisit two main ingredients:

- the inverse inertia matrix (IIM) computation that determines the effective mass at the impact and subsequent impact behavior, and
- the contact-force model that determines the impact event timing, namely that of the restitution phase.

Our findings suggest that

- one shall compute the inverse inertia matrix (IIM) as the inverse of the composite-rigid-body inertia transformed at the contact point, see Sec. IV-B;
- the widely-used virtual spring model [7], [11] does not reproduce the impact behavior of high-stiffness controlled robots;
- the viscoelastic contact-force model (parallel connection of a virtual spring and a dashpot) in Sec. V-A matches the measurements while fulfilling its assumptions.

In the future, we aim to accurately predict the post-impact states when the contact surface is frictional and the tangential contact velocity is significant.

APPENDIX

A. Normal impulse computation

The impact process consists of two sequential phases: compression and restitution [7]. The compression ends when the normal contact velocity increases from $v_n^- < 0$ to zero. To check the evolution of v_n , we compute its derivative:

$$\frac{dv_n}{d\iota_n} = \frac{d(v_n^- + \widehat{\boldsymbol{n}}^\top W \boldsymbol{\iota})}{d\iota_n} = \widehat{\boldsymbol{n}}^\top W \frac{d\boldsymbol{\iota}}{d\iota_n} = \widehat{\boldsymbol{n}}^\top W \widehat{\boldsymbol{n}} + \widehat{\boldsymbol{n}}^\top W \frac{d\boldsymbol{\iota}_\perp}{d\iota_n}$$

where the vector $\hat{n} \in \mathbb{R}^3$ denotes the impact normal, the subscript \perp denotes the quantity is projected to the tangential plane. Due to the assumption of a small friction coefficient, the tangential impulse is negligible. Thus, we have $\frac{d\iota_{\perp}}{d\iota_n} = 0$. The contact velocity v_n monotonically increases according to:

$$\frac{dv_n}{d\iota_n} = \frac{d(v_n^- + \widehat{\boldsymbol{n}}^\top W \boldsymbol{\iota})}{d\iota_n} = \widehat{\boldsymbol{n}}^\top W \frac{d\boldsymbol{\iota}}{d\iota_n} = \widehat{\boldsymbol{n}}^\top W \widehat{\boldsymbol{n}} > 0, \quad (30)$$

which holds due to the positive definiteness of W [9]. Integrating (30) by separating dv_n and $d\iota_n$ on two sides, the impulse



Figure 6: From left to right, we plot four sets of contact-force profiles. Each set includes data from 10 experiments. The corresponding contact velocities are: 0.0755 m/s, 0.0955 m/s, 0.1154 m/s, and 0.1455 m/s. The robot configuration at the impact time is shown in Fig. 2(a).



Figure 7: We overlay the contact-force generated from the nonlinear viscoelastic model (23) on the measurements. From left to right, the contact velocities are 0.0755, 0.0955, and 0.1154 m/s. We mark the moments when: (1) the compression ends, i.e., the compression rate is zero $\dot{x} = 0$; and (2) the restitution ends, i.e., the contact-force is zero $f_n = 0$. Through the impact process, the \dot{x} increases monotonically from the negative initial value. The compression does not systematically resume to zero.



Figure 8: The sum of the potential energy (26), the dissipated energy (27), and the kinetic energy is equal to the initial kinetic energy: $\frac{1}{2}mv_n^{-2}$, see (28).



Figure 9: We compare various predicted end-of-compression impulse ι_{nc} against the measurements. We compute each prediction with the mean joint configuration of 10 experiments. The CRB approach (17) is close to the mean of the measured impulse (the yellow triangles). The algebraic equation (8) overestimates, while option (20) and the generalized momentum approach (6) underestimates.

is:

$$\iota_n = \mathbf{m}_W(v_n - v_n^-),\tag{31}$$

where we defined the positive scalar $m_W = \frac{1}{\hat{n}^\top W \hat{n}}$. At the moment when $v_n = 0$, we conclude the end of compression impulse:

$$\iota_{nc} = -\frac{v_n^-}{\widehat{\boldsymbol{n}}^\top W \widehat{\boldsymbol{n}}} = -\mathbf{m}_W v_n^-.$$
(32)

B. Proof of remark 4.2

We prove (19) by the ^{crb}I derivation in Appendix -B1, and the analysis of a particular inertia matrix I_i in Appendix -B2.

1) Centroidal inertia derivation: ${}^{crb}I \in \mathbb{R}^{6 \times 6}$ is identical to [22, Eq. 22] from (12) as:

$$\Delta \boldsymbol{h} = \sum_{i=1}^{n} A d_{g_{ci}}^{\top} \Delta \boldsymbol{h}_{i} = \sum_{i=1}^{n} A d_{g_{ci}}^{\top} I_{i} \Delta \boldsymbol{V}_{Oi}$$

$$= \sum_{i=1}^{n} A d_{g_{ci}}^{\top} I_{i} A d_{g_{ci}}^{-1} A d_{g_{ic}}^{-1} \Delta \boldsymbol{V}_{Oi}$$

$$= [A d_{g_{ci}}^{\top}, \dots, A d_{g_{cn}}^{\top}] \begin{bmatrix} I_{1} & \dots & 0 \\ \vdots & \ddots & \vdots \\ 0 & \dots & I_{n} \end{bmatrix} \begin{bmatrix} A d_{g_{ci}}^{-1} \\ \vdots \\ A d_{g_{cn}}^{-1} \end{bmatrix}$$

$$[A d_{g_{1c}}^{-1}, \dots, A d_{g_{nc}}^{-1}] \begin{bmatrix} \mathbf{V}_{O1} \\ \vdots \\ \mathbf{V}_{On} \end{bmatrix}$$

$$= {}^{\operatorname{crb}} I \sum_{i=1}^{n} A d_{g_{ic}}^{-1} \Delta \mathbf{V}_{Oi}.$$
(33)

2) Contribution of a particular inertia matrix: According to the derivation (33), the contribution of I_i to ^{crb}I is:

$${}^{\mathrm{crb}}I_i = Ad_{g_{\mathbf{c}i}^{-1}}^\top I_i Ad_{g_{\mathbf{c}i}}^{-1}.$$

Thus, employing the inertia transform (4) and the definition of ${}^{\text{eq}}I_n^{-1}$ (18), we obtain the *contribution* of I_i as:

$$(Ad_{g_{pc}}^{-1} {}^{\top} c^{rb} I_i Ad_{g_{pc}}^{-1})^{-1} = (Ad_{g_{pc}}^{-1} {}^{\top} Ad_{g_{ci}}^{-1} I_i Ad_{g_{ci}}^{-1} Ad_{g_{pc}}^{-1})^{-1}$$

= $(Ad_{g_{pi}}^{-1} I_i Ad_{g_{ic}} Ad_{g_{cp}})^{-1} = (Ad_{g_{pi}}^{-1} I_i Ad_{g_{ip}})^{-1}$
= $Ad_{g_{pi}} I_i^{-1} Ad_{g_{pi}}^{\top}.$

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