

# SPIE Photonics Europe 2020 - Digital Forum **Paper 11351-32**

#### Building an inverse approach for the reconstruction of in-line holograms: a parallel with Fienup's phase retrieval technique

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Thursday 9 April 2020

- Preambl

2 - A brief recall on in-line digital holography (DH)

2.1 - Physical principle

2.2 - The phase retrieval problem

3 - Alternated projections methods

4 - Towards inverse approaches

5 - Let's cross the "IP" line

### Preamble

This presentation highlights a tutorial recently published in JOSA A :

F. Momey, L. Denis, T. Olivier, and C. Fournier, "From Fienup's phase retrieval techniques to regularized inversion for in-line holography : tutorial,"
J. Opt. Soc. Am. A 36, D62-D80 (2019).

> Link OSA Link HAL

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- 5. Discussion & conclusion

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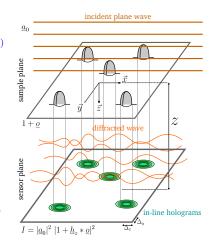
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### 2.1 - Physical principle

- ▶ The "object" :
  - $\underline{t}(\boldsymbol{r}) = 1 + \underline{o}(\boldsymbol{r}) = \rho(\boldsymbol{r})e^{i\varphi(\boldsymbol{r})}$
- ▶ Hologram formation :
  - $I(\boldsymbol{r}) = |\underline{a}_0|^2 |1 + \underline{h}_z * \underline{o}|^2$
  - <u>h</u><sub>z</sub> is a propagation kernel (convolutive) : Rayleigh-Sommerfeld, Fresnel, angular spectrum.



In-line DH principle.

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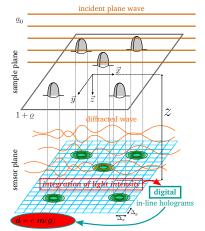
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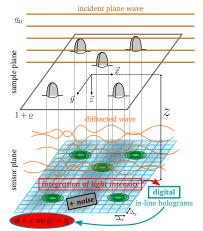
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▶ "Algebraic" in-line hologram (data) formation model :

 $d = c m(\underline{o}) = c |\mathbf{1} + \underline{\mathbf{H}}_z \underline{o}|^2$ 



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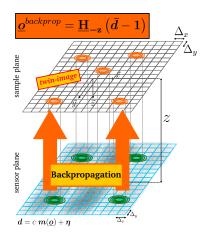
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▶ "Algebraic" in-line hologram (data) formation model :

 $\boldsymbol{d} = c \ \boldsymbol{m}(\underline{\boldsymbol{o}}) + \boldsymbol{\eta} = c \ |\mathbf{1} + \underline{\mathbf{H}}_z \ \underline{\boldsymbol{o}}|^2 + \boldsymbol{\eta}$ 

•  $\eta$  = electronic noise (<u>hardware</u> : sensor), modeling approximations (physical & mathematical :  $m(\underline{o})$ ).



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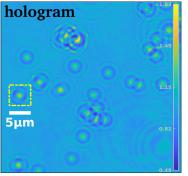
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Simple backpropagation of the normalized data image  $\bar{d}$ :

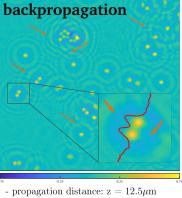
$$\underline{\boldsymbol{o}}^{backprop} = \underline{\mathbf{H}}_{-z}(\bar{\boldsymbol{d}} - \mathbf{1})$$

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polystyrene beads in immersion oil

- illumination wavelength:  $\lambda=532\mathrm{nm}$
- refractive index of the medium:  $n_0 = 1.52$
- pixel size:  $\Delta_x = \Delta_y = 2.2 \mu \text{m}$



- refractive index of the beads:  $n_0=1.59$
- magnification factor: mag = 56.7
- ▶ The "sadly famous" *twin-image* problem induced by the loss of phase information on the sensor.
- "Rise" of advanced *phase retrieval* reconstruction techniques.

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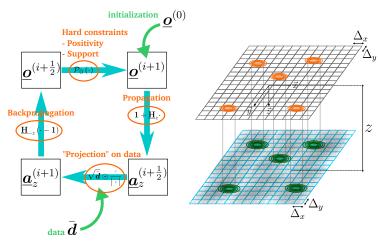
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## 3 - Alternated projections methods

Alternated projections approaches :

 → initiated by Gercherg-Saxton (1972), Fienup (1978, 1982).
 → popularized in the 2000s by Latychevskaïa (2007).



Fienup's Error Reduction algorithm.

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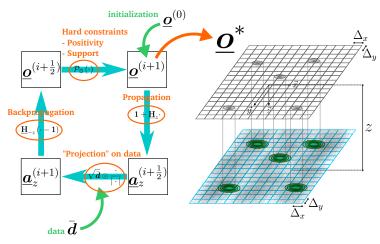
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# 3 - Alternated projections methods

▶ Alternated projections approaches : → iterative procedure involving a projection step on a feasible domain  $\underline{o} \in \mathbb{O}$  (e.g. positive values of the phase-shift / support constraint) to reduce/suppress twin-image artifacts.



Fienup's Error Reduction algorithm.

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# 3 - Alternated projections methods

- $\blacktriangleright$  Advantages :
  - Intuitive : propagations/backpropagations; constraints enforcement.
  - Ease of implementation.
  - Convergence ensured to a local minimum.
- Drawbacks :
  - Mandatory data preprocessing (normalization, background substraction).
  - **Full confidence to the data** : incertainties due to noise are not taken into account.
  - **Not flexible** in terms of :
    - modeling :
      - $\rightarrow$  strong hypothesis  $\underline{\mathbf{H}}_{z}\underline{\mathbf{H}}_{-z}\approx\mathbf{I}$  (wrong because of field trunctation).
      - $\rightarrow$  difficult to take other **instrumental effects** into account (calibration, coherence, aberrations, etc.).
    - prior knowledge : hard constraints only (not necessarily applicable, e.g. support constraints).

#### Proposition :

- ▶ switch to the **Inverse Problems** (IP) framework.
- ► Alternating projections methods are in fact part of it ...

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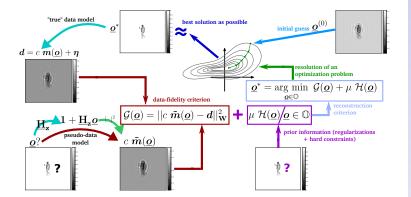
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▶ Let's have an overview of the "concept".



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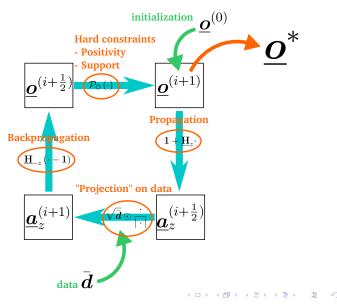
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This strategy departs from the classical phase retrieval principle, as it aims to reconstruct the targeted information  $\underline{o}$  from the intensity measurements, instead of trying to retrieve the missing phase information on the sensor plane.

▶ Let's "equiationize" Fienup's ER algorithm :



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▶ Let's "equiationize" Fienup's ER algorithm :

 $\rightarrow$  initialize with first guess  $\underline{o}^{(i=0)}$ .



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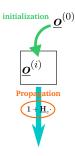
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► Let's "equiationize" Fienup's ER algorithm : → forward propagation of  $\underline{o}^{(i)}$  ...



 $1 + \underline{\mathbf{H}}_z \ \underline{o}^{(i)}$ 

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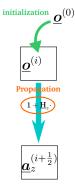
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▶ Let's "equiationize" Fienup's ER algorithm :

 $\rightarrow$  ... to get a "pseudo-hologram"  $\underline{a}_{z}^{(i+1/2)}$ .



## $\underline{oldsymbol{a}}_{z}^{(i+1/2)}$

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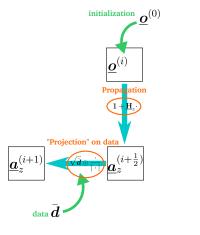
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▶ Let's "equiationize" Fienup's ER algorithm :

 $\rightarrow$  replace amplitude of  $\underline{a}_z^{(i+1/2)}$  with the recorded one, to get  $\underline{a}_z^{(i+1)}.$ 



# $\left(\sqrt{\bar{d}} \odot \frac{\underline{a}_{z}^{(i+1/2)}}{|\underline{a}_{z}^{(i+1/2)}|}\right) = \sum_{z \in \mathcal{D} \subseteq \mathcal{C}} \left(\frac{1}{|\underline{a}_{z}^{(i+1/2)}|}\right) = \sum_{z \in \mathcal{D} \subseteq \mathcal{D}} \left(\frac{1}{|\underline{a}_{z}^{(i+1/2)}|}\right) = \sum_{z \in \mathcal{D} \subseteq \mathcal{D}} \left(\frac{1}{|\underline{a}_{z}^{(i+1/2)}|}\right) = \sum_{z \in \mathcal{D} \subseteq \mathcal{D}} \left(\frac{1}{|\underline{a}_{z}^{(i+1/2)}|}\right) = \sum_{z \in \mathcal{D}} \left(\frac{1}{|\underline{a}_{z}^{(i$

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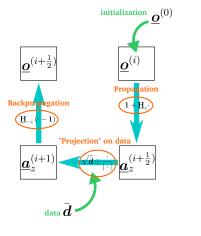
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▶ Let's "equiationize" Fienup's ER algorithm :

 $\rightarrow$  backpropagation of  $\underline{a}_z^{(i+1)}$  to get a new estimate  $\underline{o}^{(i+1/2)}$ .



# $\underline{\mathbf{H}}_{-z}\left(\sqrt{\bar{d}} \odot \frac{\underline{a}_{z}^{(i+1/2)}}{|\underline{a}_{z}^{(i+1/2)}|} - 1\right)$

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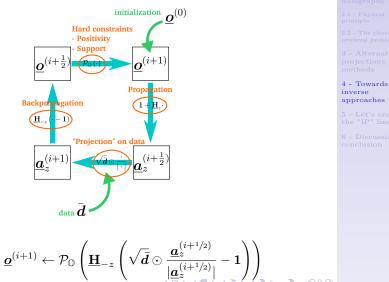
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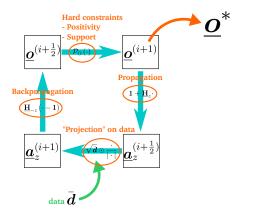
► Let's "equiationize" Fienup's ER algorithm :

 $\rightarrow$  project  $\underline{o}^{(i+1/2)}$  on constraints to get the new estimate  $\underline{o}^{(i+1)}.$ 



▶ Let's "equiationize" Fienup's ER algorithm :

 $\rightarrow$  iterate until reaching a fixed maximum of iterations or a convergence criterion, to get the solution  $\varrho^*.$ 



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▶ Let's "equiationize" Fienup's ER algorithm :

$$\underline{\boldsymbol{\varrho}}^{(i+1)} \leftarrow \mathcal{P}_{\mathbb{O}}\left(\underline{\mathbf{H}}_{-z}\left(\sqrt{\bar{\boldsymbol{d}}}\odot\frac{\underline{\boldsymbol{a}}_{z}^{(i+1/2)}}{|\underline{\boldsymbol{a}}_{z}^{(i+1/2)}|}-1\right)\right)$$

Some mathematical rearrangements + 1 hypothesis  $(\underline{\mathbf{H}}_{-z} \ \underline{\mathbf{H}}_{z} = \underline{\mathbf{H}}_{z}^{\dagger} \ \underline{\mathbf{H}}_{z} \approx \mathbf{I}):$ 

$$\underline{\boldsymbol{\varrho}}^{(i+1)} \approx \mathcal{P}_{\mathbb{O}}\left[\underline{\boldsymbol{\varrho}}^{(i)} - \underbrace{\underline{\mathbf{H}}_{z}^{\dagger}\left(\frac{\underline{\boldsymbol{a}}_{z}^{(i+1/2)}}{|\underline{\boldsymbol{a}}_{z}^{(i+1/2)}|} \odot \left(|\underline{\boldsymbol{a}}_{z}^{(i+1/2)}| - \sqrt{\overline{d}}\right)\right)}_{\nabla \mathcal{G}(\underline{\boldsymbol{\varrho}}^{(i)})}\right]$$

where  $\nabla \mathcal{G}(\underline{o}^{(i)})$  corresponds to the gradient (derivative)  $\nabla$  of a **data-fidelity** criterion  $\mathcal{G}$  calculated for  $\underline{o}^{(i)}$ .

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• One iteration gives :

$$\underline{\boldsymbol{\varrho}}^{(i+1)} \approx \mathcal{P}_{\mathbb{Q}}\underbrace{\left[\underline{\boldsymbol{\varrho}}^{(i)} - \nabla \mathcal{G}(\underline{\boldsymbol{\varrho}}^{(i)})\right]}_{\boldsymbol{\varrho}^{(i+1/2)}}$$

#### which alternates between

- ► a gradient descent step of the criterion  $\mathcal{G}$  at current point  $\underline{o}^{(i)}$ ,
- ► a projection step  $\mathcal{P}_0$  on the domain  $\mathbb{O}$ , called proximal mapping of the indicator function  $\iota_0$  at point  $\underline{o}^{(i+1/2)}$ :

$$\iota_{\mathbb{O}}(\underline{o}) = \begin{cases} 0 & \text{if } \underline{o} \in \mathbb{O} \\ +\infty & \text{otherwise} \end{cases}$$

This resolution method is an instance of the ISTA algorithm (Iterative Shrinkage Thresholding Algorithm). 1 - Preambl

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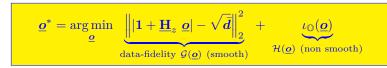
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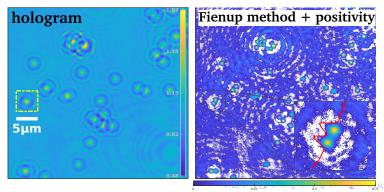
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Fienup's ER algorithm is an Inverse Problems approach that uses a particular optimization strategy for minimizing the following criterion :





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Fienup's ER algorithm is an Inverse Problems approach that uses a particular optimization strategy for minimizing the following criterion :

$$\underline{\boldsymbol{\varrho}}^{*} = \underset{\underline{\boldsymbol{\varrho}}}{\operatorname{arg\,min}} \underbrace{\left\| \left| \mathbf{1} + \underline{\mathbf{H}}_{z} \; \underline{\boldsymbol{\varrho}} \right| - \sqrt{\overline{d}} \right\|_{2}^{2}}_{\operatorname{data-fidelity} \mathcal{G}(\underline{\boldsymbol{\varrho}}) \; (\operatorname{smooth})} + \underbrace{\iota_{\mathbb{O}}(\underline{\boldsymbol{\varrho}})}_{\mathcal{H}(\underline{\boldsymbol{\varrho}}) \; (\operatorname{non \; smooth})}$$

We do not pretend to have discovering it ! This has already been noted in previous works  $\Rightarrow$  see our <u>JOSA A tutorial</u> for more details.

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Alternating projections methods such Fienup ER can then benefit from this rigorous framework to gain flexibility and reconstruction quality.

A more appropriate <u>direct</u> image formation model  $\tilde{m}(\underline{o})$ 

- modeling the "full" process of image formation (not necessarily invertible) :
  - ▶ inclusion of more physical and/or instrumental effects.

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 $\rightarrow C(\cdot)$  could be (for example) an operator that take into account the effects of the **coherence** of the source in the model.  $\rightarrow T(\cdot)$  can take into account field truncation.

► The unique requirement is that this model must be derivable (smooth) and that the numerical calculation of its derivative (its gradient) is possible.

### $\Rightarrow$ **auto-calibration** of model parameters made possible.

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Alternating projections methods such Fienup ER can then benefit from this rigorous framework to gain flexibility and reconstruction quality.

### Improve the data-fidelity term

taking into account data uncertainties (statistical considerations about the noise in the criterion) :

$$\mathcal{G}(\underline{o}) = \|c^*(\underline{o}) \ \tilde{m}(\underline{o}) - d\|_{\mathbf{W}}^2 = \sum_q w_q \left(\tilde{m}_q(\underline{o}) - d_q\right)^2$$

 $\rightarrow$  e.g. weighted (W) least-squares criterion under assumption of Gaussian errors.

▶ no preprocessing of the data : optimal scaling  $c^*(\underline{o})$  (noted  $c^*$ ) ⇒ see our <u>JOSA A tutorial</u> for more details.

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ISTA strategy : the "alternating projections" point of view

▶ The "new" ISTA iteration using the proposed data-fidelity :

$$\underline{\boldsymbol{\varrho}}^{(i+1)} = \mathcal{P}\left(\underline{\boldsymbol{\varrho}}^{(i)} - 2 \ t \ \underbrace{\boldsymbol{c}^* \ \underline{\mathbf{H}}_z^{\dagger} \mathbf{W}(\boldsymbol{c}^* \ \tilde{\boldsymbol{m}}(\underline{\boldsymbol{\varrho}}^{(i)}) - d)}_{\nabla \mathcal{G}(\underline{\boldsymbol{\varrho}}^{(i)})}\right)$$

→ with  $\tilde{m}(\underline{o}) = |\mathbf{1} + \underline{\mathbf{H}}_z \ \underline{o}|^2$ . →  $\underline{\mathbf{H}}_z^{\dagger} = \underline{\mathbf{H}}_{-z}$ , the hermitian transpose of  $\underline{\mathbf{H}}_z$  (backpropagator), which appears to be the "Jacobian operator" of  $\underline{\mathbf{H}}_z$  involved in the gradient  $\nabla \mathcal{G}$ . → the backpropagation step constitutes the gradient descent step. - Preambl

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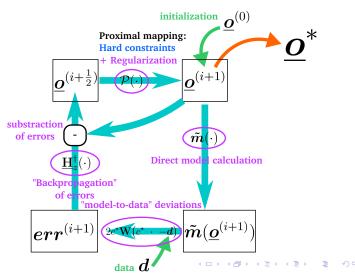
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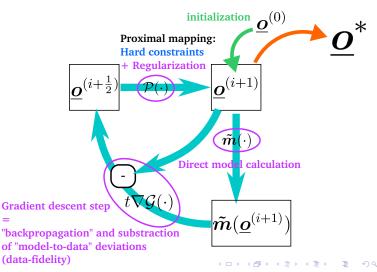
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Another very popular instance of ISTA [Beck & Teboulle, 2009]:

$$\underline{\boldsymbol{\varrho}}^{(i+1)} = \mathcal{T}_{\mu t} \left( \underline{\boldsymbol{\varrho}}^{(i)} - t \ \nabla \mathcal{G}(\underline{\boldsymbol{\varrho}}^{(i)}) \right)$$

 $\mathcal{T}_{\alpha}(o)_q = \max(0, o_q - \alpha)$  is the soft-thresholding operator = proximal mapping of the  $l_1$  regularization (sparsity constraint).

• Equivalent criterion to minimize :

$$\underline{\boldsymbol{\varrho}}^* = \underset{\underline{\boldsymbol{\varrho}} \ge \mathbf{0}}{\operatorname{arg\,min}} \quad \underbrace{\mathcal{G}(\underline{\boldsymbol{\varrho}})}_{(\operatorname{smooth})} + \underbrace{\boldsymbol{\mu} \|\underline{\boldsymbol{\varrho}}\|_1}_{\mathcal{H}(\underline{\boldsymbol{\varrho}}) \text{ (non smooth)}}$$

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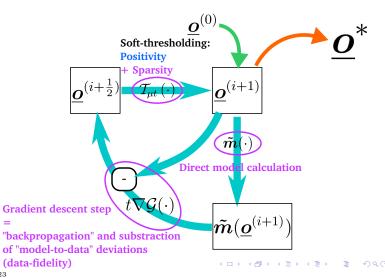
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▶ Inclusion of a new regularizer, e.g. edge-preserving :

$$\underline{\boldsymbol{\varrho}}^{*} = \underset{\underline{\boldsymbol{\varrho}} \geq \mathbf{0}}{\operatorname{arg\,min}} \underbrace{ \|\boldsymbol{c}^{*} \ \tilde{\boldsymbol{m}}(\underline{\boldsymbol{\varrho}}) - \boldsymbol{d}\|_{\mathbf{W}}^{2} + \mu_{\mathrm{TV}} \sum_{q} \sqrt{||\nabla_{q}\underline{\boldsymbol{\varrho}}||_{2}^{2} + \epsilon^{2}}}_{\mathcal{G}(\underline{\boldsymbol{\varrho}}) \ (\mathrm{smooth})} \\ + \underbrace{\mu_{l_{1}} \|\underline{\boldsymbol{\varrho}}\|_{1}}_{\mathcal{H}(\underline{\boldsymbol{\varrho}}) \ (\mathrm{non \ smooth})} .$$

→  $\nabla_q \underline{o}$  corresponds to the finite difference operator of  $\underline{o}$  at pixel q. ► Resolution with ISTA :

$$\underline{\boldsymbol{\varrho}}^{(i+1)} = \mathcal{T}_{\mu_{l_1}t} \left( \underline{\boldsymbol{\varrho}}^{(i)} - 2 t c^* \underline{\mathbf{H}}_z^{\dagger} \mathbf{W} \left( c^* \tilde{\boldsymbol{m}}(\underline{\boldsymbol{\varrho}}^{(i)}) - \boldsymbol{d} \right) - t \mu_{\mathrm{TV}} \sum_{\boldsymbol{q}} \nabla_{\boldsymbol{q}}^{\mathrm{T}} \left( \frac{\nabla_{\boldsymbol{q}} \underline{\boldsymbol{\varrho}}^{(i)}}{\sqrt{||\nabla_{\boldsymbol{q}} \underline{\boldsymbol{\varrho}}^{(i)}||_2^2 + \epsilon^2}} \right) \right).$$

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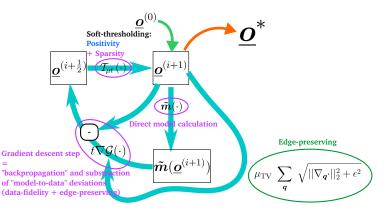
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. A **Matlab**<sup>TM</sup> code implementing this algorithm will be available soon for download at this link : https://github.com/fabienmomey/Inline\_Hologram\_ Reconstruction\_by\_Regularized\_Inversion.git. ( ) >

#### l - Preamble

2 - A brief recall on in-line digital holography (DH)

2.1 - Physical principle

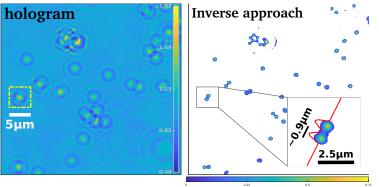
2.2 - The phase retrieval problem

3 - Alternated projections methods

4 - Towards inverse approaches

5 - Let's cross the "IP" line

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- The sparsity constraint limits the size of the objects support by favoring reconstructions with many pixels at zero.
- The edge-preserving regularizer enforces some kind of "piecewise smoothness" of the image.

#### - Preambl

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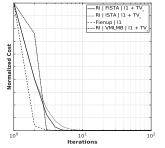
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# 5 - Let's cross the "IP" line Optimization method

- ▶ **ISTA** constitutes a particular **optimization method**, with equivalent computational burden than Fienup ER.
- ▶ Others can be used :
  - ▶ "Accelerated" ISTA : **FISTA** [Beck & Teboulle, 2009].
  - ► For smooth criterions : VMLMB (Variable Metric Limited Memory with Bound constraints).
  - ▶ For more complex criterions : **ADMM** [Jolivet *et al.*, 2018].



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### 6 - Discussion & conclusion

For details, let's have a look at our <u>JOSA A tutorial</u>!

- Inverse problems constitutes a rigorous framework for solving image reconstruction and/or parameter estimation tasks :
  - Modeling flexibility : only requires a <u>direct</u> model and the calculation of its gradient.
  - Using more relevant data-fidelity terms taking into account statistical aspects on data and model uncertainties.
  - More choice in prior knowledge enforcement : hard constraints, regularizations. At the cost of more tuning parameters ...
  - More appropriate optimization methods.
- ► Alternating projections strategies such the Fienup method falls into this framework !

A Matlab<sup>TM</sup> code implementing the last example - FISTA + weighted least-squares + sparsity + edge-preserving - will be available soon for download at this link : https://github.com/fabienmomey/Inline\_Hologram\_ Reconstruction\_by\_Regularized\_Inversion.git 2 - A brief recall on in-line digital holography (DH)

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