

# The dynamics of knowledge flows in online communities:

The case of digital social innovation

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# **OUTLINE**

1. Introduction

- 2. Literature background
- 3. Case study
- 4. Results

#### 1. INTRODUCTION

- Grand challenges (SDGs, Planetary boundaries, ...)
- Digital Social Innovations (DSI; in this paper = software infrastructures), developed by specific Platform-based Social Organisations (PSOs), e.g. civic techs.
- Tradeoff: algorithms make it easy to replicate solutions => DSI can be used at global level by a variety of actors... but they need inputs from local actors to properly replicate the solution, which are socially & geographically distant...
- ... those inputs are especially important to solve social & environmental problems.
- => how do software infrastructures integrate local knowledge? => scaling
- Our contribution: we argue that software infrastructures integrate local knowledge in online 'social spaces', and underline the barriers to such integration.

#### 2. LITERATURE BACKGROUND (1/2)

 Software infrastructures: digital solutions based on algorithms, developed by PSOs who provide the solution.

Table 1. The sectors of activity of PSOs

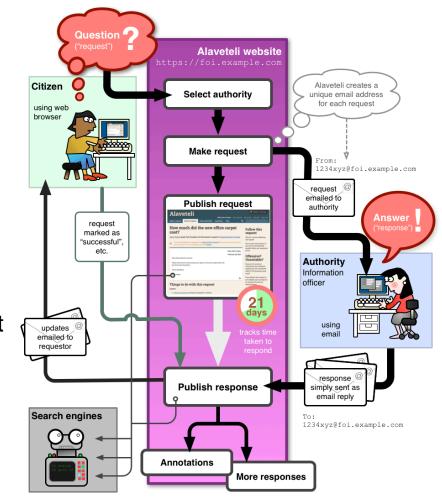
| Type of social issues addressed (& sub-categories)   | Explanation  | Examples                                       |
|--|--|--|
| Civic engagement<br>(city, political, volunteering, petition)                                  | Participatory systems that incentivise citizens to engage in decision making processes (civic-techs) | POPLUS, YOUR PRIORITIES,<br>ALAVETELI          |
| Science and Data access  | Participatory open science involving citizens (like citizen science)                                 | Pybossa, CKAN, EPICOLLECT                      |
| Sharing<br>(swap, recycle)   | Free swap, recycling, services, online time banks  | COCORICO, SHARETRIBE,<br>MAYOCAT, BEYOURMARKET |
| Social inclusion (homeless, immigrants, women, youth, people with disability, aged population) | Platforms that aim to empower a certain group of society   | Entourage,                                     |
| Transparency and information disclosure  | Participatory open data systems  | Open Corporates,<br>Wheelmap                   |

#### 2. LITERATURE BACKGROUND (2/2)

- **Scaling**: considerable literature on the practices of scaling in social enterprises, but knowledge of scaling strategies in PSOs not investigated.
- ... important indicator of performance for social organisations (Dees et al. 2004, Bloom & Smith 2010)
- ... = the extent to which the solutions generated by the organisation can be replicated in other sites to broaden social impacts (Heinecke & Mayer 2012).
- SCALERS model (Bloom & Chatterji 2009): 7 capabilities associated with the successful scaling of social enterprises (Staffing, Communications, Alliance building, Lobbying, Earnings generation, Replication, and Stimulating market forces.
- ... but scaling models do not fit organisations relying on software infrastructures.

#### 3. CASE STUDY (1/2)

- Research problem: the construction of DSI (software infrastructures) in distributed environments.
- **Research question**: how do DSI replicate their digital solutions while taking into account the characteristics of localities.
- Case study: A PSO dedicated to Freedom of Information (FOI): the case of Alaveteli. <a href="https://alaveteli.org/">https://alaveteli.org/</a>



#### 315,000 requests for information

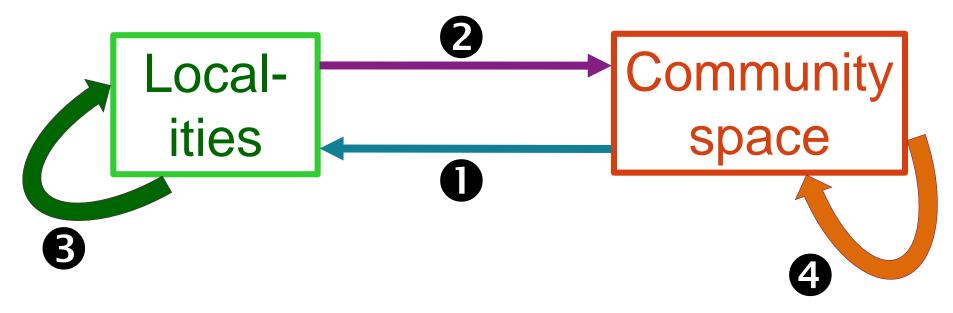
## 3. CASE STUDY (2/2)





4. RESULTS (1/3)

# 4 knowledge conversion processes



# 4. RESULTS (2/3)

in the locality.

- FROM COMMUNITY TO LOCALITIES
- 1. Transfer of the software & related practices
  - 2. Tips and opinions about how to interact with local government authorities, users, etc.
- Tips to increase awareness in local communities

4. Using the platform raises awareness about FOI

- FROM LOCALITY TO LOCALITY
- Knowledge sharing between participants and other
- local actors (government, NGOs, etc.)
- 2. Knowledge sharing between participants and local users
- Knowledge sharing among users themselves The specific information users get from the local Alaveteli site.

- 2 FROM LOCALITIES TO COMMUNITY 1. Information about local practices, laws, regulations, ...
- 2. Information about problems in FOI
- 3. Information about user behaviour in locality
- 4. Information about specific events and how they can be solved
- 5. Information about flaws in the code, after experiencing bugs in a locality.
- 6. Information about local best practices
- 7. Information about plaform business models.
- 4 COMMUNITY TO COMMUNITY
- 1. Joint dicsuccions around the code development, awareness raising, major events, how to improve the software, how to increase their impact, widen their user base, etc.
- 2. Generation of standardized guidelines for the community

#### 4. RESULTS (3/3)

# **Factors influencing**

### knowledge conversion across spaces

- Code openness
- Community cohesiveness
- Actors' absorptive capacity
- Actors' heterogeneity
- Proximities between actors
- Differences in local contexts

- Actors' retentive capacity
- Local embeddedness of digital social entrepreneurs
- Arduous relations between actors
- Motivation of actors to share knowledge
- Influence of third parties
- ...



# Thank you.

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- Knowledge stickyness: individuals are spatially sticky (Szulansky 2002), locally embedded, especially social entrepreneurs (Marquis & Battilana 2009): local institutions constrain behaviours through normative, coercive and cognitive mechanisms (Scott 1995, Dimaggio & Powell).
- Social spaces: knowledge creation happens in social spaces (Rutten 2016), in which
  conversations take place between individuals whose proximity can take various forms:
  Geographical, Social, Institutional, Cognitive, Organisational (Boschma 2005).