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Benchmarking impact hydrocodes in the strength regime: implications for modeling deflection by a kinetic impactor

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Abstract

The Double Asteroid Redirection Test (DART) is a NASA-sponsored mission that will be the first direct test of the kinetic impactor technique for planetary defense. The DART spacecraft will impact into Didymos-B, the moon of the binary system 65803 Didymos and the resulting period change will be measured from Earth. Impact simulations will be used to predict the crater size and momentum enhancement expected from the DART impact. Because the specific material properties (strength, porosity, internal structure) of the Didymos-B target are unknown, a wide variety of numerical simulations must be performed to better understand possible impact outcomes. This simulation campaign will involve a large parameter space being simulated using multiple different shock physics hydrocodes. In order to understand better the behaviors and properties of numerical simulation codes applicable to the DART impact, a benchmarking and validation program using different numerical codes to solve a set of standard problems was designed and implemented. The problems were designed to test the effects of material strength, porosity, damage models, and target geometry on the ejecta following an impact and thus the momentum transfer efficiency. Several important results were identified from comparing simulations across codes, including the effects of model resolution and porosity and strength model choice: 1) Momentum transfer predictions almost uniformly exhibit a larger variation than predictions of crater size; 2) The choice of strength model, and the values used for material strength, are significantly more important in the prediction of crater size and momentum enhancement than variation between codes; 3) Predictions for crater size and momentum enhancement tend to be similar (within 15-20%) when similar strength models are used in different codes. These results will be used to better design a modeling plan for the DART mission as well as to better understand the potential results that may be expected due to unknown target properties. The DART impact simulation team will determine a specific desired material parameter set appropriate for the Didymos system that will be standardized (to the extent possible) across the different codes when making predictions for the DART mission. Some variation in predictions will still be expected, but that variation can be bracketed by the results shown in this study.

1. Introduction

The Double Asteroid Redirection Test (DART) is a NASA-sponsored mission, currently in Phase C development (as of January, 2019). DART is the first direct test of kinetic impactor technology for planetary defense, and involves the impact of a spacecraft into the moon of a binary system in order to monitor momentum transfer to the target. High-fidelity impact simulations are one tool used to better predict the results of this impact. Because the target of the DART impact is a binary system that has not previously been visited by spacecraft, many of the target properties are unknown and the potential modeling parameter space is large. To deal with this, several different hydrocodes are employed by the team to examine possible effects. This variety of hydrocodes comes with some uncertainty, however, as different codes utilize different numerical techniques and material model implementations. In order to understand better the behaviors and properties of numerical simulation codes applicable to the DART impact, a benchmarking and validation program using different numerical codes to solve a set of standard problems was designed and implemented. The problems are designed to test the effects of material strength, porosity, damage models, and target geometry on the ejecta following an impact and thus the momentum transfer efficiency. Here, we briefly introduce the DART mission concept, kinetic impactors for planetary defense, the hydrocode benchmarking campaign performed by the DART team and collaborators,

and the codes used in this study. This is followed by the results of five different benchmarking cases and implications of these comparisons for the impact modeling DART working group.

1.1 The Double Asteroid Redirection Test

Approaches to asteroid impact mitigation fall into four broad categories [Board *et al.*, 2010]: civil defense, slow-push/pull methods, kinetic impact, and nuclear detonation. These approaches are differently suited to various impact scenarios, and they are roughly listed in order of increasing impactor size and decreasing warning time. Deflection by nuclear device has been shown by extensive numerical simulation to be effective against NEOs as large as 1 km in diameter. Testing this method on an asteroid is not necessary, due to its effectiveness and the availability of extensive test history data. The next-most potent mitigation technique, the kinetic impactor, is untested in the regimes where it would be of most use: objects of ~100-300 m diameter. Kinetic impactors are conceptually simple: a mass is thrown at a threatening object and the added momentum of the mass changes the threat's orbit such that impact with Earth is avoided. Given decadal-scale warning times, imposed speed changes of mm/s to cm/s scales are sufficient for a successful mitigation.

To understand the effectiveness of a kinetic impactor, we are reliant upon impact and shock physics codes that are calibrated to laboratory experiments many orders of magnitude smaller in size than a real-world application. Some of the most important questions about the technique, including how much momentum is carried away from the impact by ejecta, and how much the target's orbit is affected, remain unanswered.

NASA's Double Asteroid Redirection Test (DART) [Cheng *et al.*, 2018] is a planetary defense demonstration mission intended to carry out a kinetic impactor test against a representative target (e.g., one similar to many Potentially Hazardous Asteroids (PHAs)). DART is planned to visit (65083) Didymos, a binary asteroid system with components ~780 m and ~150 m in diameter (informally called "Didymos A" and "Didymos B") [Naidu *et al.*, 2016]. DART will impact Didymos B at ~6 km/s, changing its orbit period, currently 11.9 hours, by up to several minutes. This period change will manifest in a change in the lightcurve of the Didymos system, in particular a shift in the timing of eclipses and occultations of Didymos A by Didymos B and vice versa. Because the period change is observable in the lightcurve, the required post-impact observations can be made with ground-based telescopes, and the amount of period change can be used to measure the change in speed of Didymos B caused by the DART impact. The spectral characteristics of Didymos A classify the asteroid as an S-type, a type associated with ordinary chondrite meteorites [Dunn *et al.*, 2013], the most common meteorite type seen to fall to Earth, and Didymos B is believed to be composed of similar material (if it co-accreted or formed after rotational disruption of the primary [Walsh *et al.*, 2012]). Didymos is both representative of the population of the most likely impactors and also allows modeling efforts to use a very well-known and common material as the target.

1.2 Momentum Enhancement by Kinetic Impactor

The efficiency of deflection from a kinetic impactor is often measured using the momentum enhancement factor, β , which defines the momentum imparted to the asteroid by impact in terms of the momentum of the impactor. β is defined as:

$$\beta = \frac{p_{\text{target, post deflection}}}{p_{\text{impactor}}} \quad (\text{Eq. 1})$$

where the momentum of the target (here, Didymos-B) post-impact is $p_{\text{target, post deflection}} = \text{mass}_{\text{target, post deflection}} \Delta v_{\text{target}}$, with $\text{mass}_{\text{target, post deflection}} = \text{mass}_{\text{target, initial}} + \text{mass}_{\text{impactor}}$ and the incoming momentum of the impactor (p_{impactor}) is equal to the DART spacecraft momentum. Here, the mass

of Didymos-B is estimated from the observed size of Didymos-B and assumed material properties, and Δv_{target} is determined from the measured period change. For a general impact simulation, the initial projectile momentum and the mass of the target are inputs to the model and Δv_{target} is calculated from the simulation results. Determining β from the DART impact is one of the mission's top level requirements.

1.3 Impact Simulation and Modeling Working Group

The Asteroid Impact and Deflection Assessment (AIDA) concept is an international collaboration framework between NASA and ESA. AIDA was originally composed of the AIM ESA mission [Michel *et al.*, 2016], which is currently re-designed as the Hera mission [Michel *et al.* 2018] which will be proposed to ESA member states for funding at the ESA Council of November 2019, and the DART mission. As part of the collaboration, an international working group was formed to better understand the range of possible outcomes of the DART impact. DART will join Deep Impact [A'Hearn *et al.*, 2005] and LCROSS [Colaprete *et al.*, 2010; Schultz *et al.*, 2010] as one of three full-scale planetary impact experiments, and is the only one in which the deflection of the target will be measured. The goals of this working group are to 1) better understand the magnitude of this deflection by determining the sensitivity of impact models to impact conditions, 2) determine the momentum transfer efficiency, β , from the deflection magnitude, and its sensitivity to target properties, and 3) predict the ejecta mass and putative crater size following the DART impact. All three goals require numerous impact simulations, and will be accomplished using a variety of numerical approaches.

1.4 Overview of Numerical Shock Physics Codes

Simulations of dynamic processes require solving the equations of motion (conservation of mass, momentum and energy) for a given material. The set of equations is closed using a constitutive model. All shock physics codes, which are used to simulate impact processes, solve similar forms of the conservation equations. Constitutive models, however, can vary widely. Typically, a constitutive model is separated into two parts: the volumetric response of the material summarized by a material's Equation of State (EOS), and the response to deviatoric strains summarized by a strength model. The accuracy of the model predictions depends on how accurately the material models (EOS + strength) replicate material behavior, and how well known the properties included in those models are. Though the conservation equations are consistent across numerical implementations, how they are solved can vary. There are two main methods for solving the equations of motion: an *Eulerian* solution and a *Lagrangian* solution. Both methods have historically been used to produce reliable and robust shock codes.

The Eulerian solution treats continuum variables (i.e., density, temperature) from a fixed frame of reference. Equations of motion and conservation are solved using a mesh fixed in space so that material moves relative to the mesh. One benefit of the Eulerian method is that it does not suffer from mesh entanglement or oddly-shaped elements. However, Eulerian meshes have historically had difficulty tracking material interfaces, and in a given simulation many cells may include multiple materials; these are called "mixed cells". Mixed cells require averaging of material properties and state variables within the cell, which can lessen the accuracy of the model's prediction. Many techniques have been developed to try to deal with this. One such method is adaptive mesh refinement (AMR), which allows areas of high-resolution to be strategically generated within the model that allow better tracking of the shock front and of material interfaces. These regions, and the criteria for increased mesh resolution, are usually pre-defined by the user,

and defining appropriate metrics is not always straightforward. These criteria must be carefully chosen in order to avoid introducing other systematic errors into the calculation.

In contrast, the Lagrangian method treats continuum variables from a frame of reference fixed with respect to the material. Equations of motion and conservation are solved using a mesh fixed with respect to the material so that the mesh moves through space and deforms along with the material. In general, this can be computationally more efficient than Eulerian solutions. However, care must be taken that the mesh does not distort to the extent that numerical approximations are significantly affected. A variety of approaches has also been developed to deal with strongly distorted meshes. A hybrid approach, which is popular, is referred to as Arbitrary Lagrangian Eulerian (ALE), which allows the computation to remain Lagrangian until some specified condition is met. When that happens, the mesh is allowed to relax according to specified rules as material advects through it. Here, the term “Eulerian” is used to describe this advection process, not necessarily a static grid. Other approaches involve converting strongly distorted elements into Smooth Particle Hydrodynamic (SPH) particles and allowing them to move freely within the mesh.

Meshless Lagrangian methods, such as Smooth Particle Hydrodynamics (SPH) and its adaptive versions (e.g., Spheral) use interpolation nodes (particles) to calculate values for parameters of interest. These particles interact through a “kernel function” that has a characteristic radius known as the “smoothing length”. The physical quantity of any given particle is obtained by summing the relevant properties of all the particles that lie within the range of the kernel. Because there is no mesh, SPH methods are well-suited to simulate problems with large amounts of deformation, complex boundary dynamics, or for problems where material expands into large volumes. SPH codes can be quite computationally expensive, however, and treating boundary conditions is not always as straightforward as in a gridded code.

1.5 Sources of Code Variability

Variability in code results may arise from the way in which the flow equations are discretized and solved, which differs between codes. Pierazzo et al (2008) performed a study validating 8 numerical approaches against each other by looking at impacts into strengthless targets. This initial benchmarking campaign showed some variability in code results stemming from solution algorithms, stability parameters within the codes, and resolutions. For instance, predictions of peak pressures, crater depth, and diameter varied by 10-20% between codes. Additional complicating factors beyond those examined in detail during this initial study, like the effect of material models and how solids behave when they have some strength, are also likely to be important and lead to variation in simulation results.

Strength models are used to simulate departures of material response from strictly hydrodynamic behavior. Specific material properties will govern how a material behaves in response to stress, which ultimately leads to differing behaviors of different materials for the same impact conditions. The accuracy of the EOS is especially important early in an impact calculation, when the peak pressures are high and material strength becomes less important near the impact point. As the impact progresses, however, and deformation occurs farther from the point of first contact, material strength (described by the constitutive equation, or, colloquially, material model), becomes important for the cratering process and crater formation. High-fidelity models of material behavior can include things such as, e.g., strain hardening behaviors, rate effects, temperature effects (e.g., thermal softening), porosity, etc. In mechanical testing, geologic materials, including meteoritic material, exhibit all of the above effects, including rate- and temperature-dependent plasticity, and porosity effects [e.g., Kimberley and Ramesh, 2011; Buhl et al., 2013; Zwiessler et

184 *al.*, 2017; *Winkler et al.*, 2018]. How (and if) these effects are accounted for in the numerical codes
185 will affect the predicted impact response of a material. The challenge is to pick appropriate material
186 models that include relevant physics and deformation mechanisms for the materials and problem
187 of interest.

188 In addition to these physical factors, results can also be affected by strictly computational
189 factors. The grid resolution of a given simulation will affect the calculated magnitude of energy
190 deposited into the target during an impact and how that energy propagates through the system.
191 Parameters that are calculated during the simulation are averaged over a given cell (for grid-based
192 solutions), thus a larger cell size (or a lower resolution) will result in increased averaging of
193 parameters across the spatial domain. Therefore, a larger cell size provides less accurate
194 parameters reported for a specific location in the target, and resolution should be closely tracked
195 in simulations. For this study, convergence studies were performed for all of the codes. In impact
196 cratering studies, spatial resolution is often reported in terms of “cells per projectile radius” (cpr),
197 or equivalent. For codes that have adaptively refining mesh (e.g., CTH), the resolution reported is
198 the resolution corresponding to the most highly-refined mesh. For the tests reported here, all
199 projectiles have a diameter of ¼” (6.35-mm). Thus, a resolution of 5 cpr corresponds to a cell
200 size of 0.125 cm, and a resolution of 10, 20, 45, 60 cpr correspond to cell sizes of 0.0625, 0.031,
201 0.007, and 0.005 cm, respectively.

202 203 *1.6 The AIDA/DART Benchmarking and Validation Program*

204 In order to understand better the behaviors and properties of numerical simulation codes
205 applicable to the DART impact, a benchmarking and validation program using different numerical
206 codes to solve a set of standard problems was designed and implemented. The problems are
207 designed to test the effects of material strength, porosity, damage models, and target geometry on
208 the ejecta following an impact and thus the momentum transfer efficiency. They include
209 simulations of a sphere impacting into a strengthless aluminum target, a strengthless basalt target,
210 an aluminum target with a constant strength (which is easily implementable across codes) and a
211 basalt target with strength, damage, and porosity. A more complicated model, of a basalt sphere
212 impacting a larger basalt sphere is also simulated. All models include standardized equations of
213 state, but, in general, strength and plasticity models are allowed to vary between codes and users.

214 215 **2. Methods**

216 Impact modeling by numerical simulations is a crucial approach used to interpret the results of the
217 DART kinetic impact deflection experiment, to infer physical properties of the target asteroid, and
218 to advance understanding of impact processes on asteroids. Several distinct types of numerical
219 methods can be used to model the DART deflection experiment, differing in the fundamental
220 approaches to solving flow equations as well as in the modeling of target material properties and
221 responses to impact stresses. Because of the differences in possible code design and method, a
222 benchmarking and validation task was undertaken by the AIDA/DART Impact Modeling and
223 Simulation Working Group in which different numerical codes were applied to solve a set of
224 standard problems (Table 1). The results from these codes were then analyzed and compared to
225 better understand the variability that might be expected in simulations relevant to DART.

226
227
228 **Table 1.** Summary of the Impact Codes Used in the Study

Code name	Type of mesh	Characteristics	Key Code References
CTH	Eulerian, continuum representation of materials, Adaptive Mesh Refinement	<p>2D and 3D geometry 2-step Eulerian finite difference code Allows multiple materials and rheologies</p> <p>Strength/damage model usually employed: pressure-dependent yield with Johnson-Cook fracture model to track damage based on plastic strain (scalar damage model)</p> <p>Porosity: p-alpha porosity model</p>	McGlaun et al. 1990; Crawford et al. 1999
ASPH (Spheral)	Smooth Particle Hydrodynamics (meshless)	<p>2D and 3D geometry Adaptive SPH – smoothing scale varies with direction Exactly energy conserving</p> <p>Strength model generally employed: Tensor form of the Benz and Asphaug damage model</p> <p>Porosity: Strain-alpha porosity model</p>	Owen, et al. 1998; Owen 2014
iSALE-2D	Explicit Arbitrary Lagrangian Eulerian, continuum representation of materials	<p>2D geometry; finite difference solutions Allows multiple materials and rheologies</p> <p>Strength/Damage model generally employed: Pressure-dependent yield based on Collins et al. (2004), which tracks damage based on deviatoric strain</p> <p>Porosity: Epsilon-alpha porosity model (Wünnemann et al. 2006; Collins et al. 2011)</p>	Amsden et al. 1980 Wünnemann et al. 2006
RAGE	Adaptive Eulerian Grid, Continuous Adaptive Mesh Refinement, continuum representation of materials	<p>1-3D Geometry; Multidimensional simulations Radiation Adaptive Grid Eulerian Adaptive mesh and time steps Includes: Radiative transfer, heat conduction SESAME and analytical EOS available Multiple strength models available</p>	Gittings et al. 2008

		Porosity: p-alpha porosity model	
PAGOSA	Eulerian, Continuum	3D, fixed grid, Eulerian Hydrocode 2nd order accurate in time, 3rd order accurate in space Adaptive time steps Allows multiple materials per cell Variety of strength models available, Johnson-Cook damage model usually employed SESAME and analytical EOS available Porosity: p-alpha porosity model	Weseloh, Clancy, and Painter, 2010

Though relevant to modeling for the DART mission, the aim of the presented study is to evaluate the results of several numerical codes against one another in a standard set of cases rather than for the actual DART impact. Basalt and aluminum were chosen as projectile and target materials for many of the cases because of the availability of extensive experimental databases and because these materials are already implemented or can be implemented readily for impact simulations. The EOS was standardized between models so as to remove that as a variable (Table 2, Table 3). Where appropriate, strength parameters for aluminum and basalt were also proscribed (Table 4). The four standard cases (summarized in Figure 1 and Table 5) were intended to isolate the effects of: 1) impact flow field modeling, 2) brittle failure and fracture effects, 3) target porosity effects, and 4) finite size target effects. These were investigated by examining specific variables of interest to the DART project, including: the momentum enhancement factor, β , the ejected mass, the crater size (width and depth), and the peak pressures beneath the impact point. Note that strength changes as a function of porosity were neglected in these cases. This limits the number of parameter changes between models and allows for better understanding of controlling parameters.

Table 2. Summary of parameters in the Mie-Grüneisen EOS for aluminum 6061

Material	R0 (initial density for Hugoniot)	T0 (initial temp)	Sound speed (Cs)	S1	Grüneisen parameter	Specific heat (cal/g*degC)
Al-6061	2.703	2.59E-2 eV	5.22 km/s	1.37	1.97	1.07E+11

Table 3. Summary of parameters for the Tillotson EOS [Benz and Asphaug, 1999; Tillotson, 1962]

Material	ρ_0 (kg/m ³)	A (J/m ³)	B (J/m ³)	E0 (J/g)	Eiv (J/g)	Eev (J/g)	a	B	alpha	β
Basalt	2700	2.60E+10	2.67E+10	4.87E+5	4.72E+3	1.82E+4	0.50	1.50	5.00	5.0 ^a
Aluminum	2700	7.52E+10	6.50E+10	5.00E+3	3.00E+3	1.50E+4	0.5	1.63	5	5

a. Tillotson parameter for lunar gabbroic anorthosite [O'Keefe and Ahrens, 1982], substituting the basalt reference density and bulk modulus as reported by Nakamura and Fujiwara (1991)

Table 4. Summary of parameters prescribed for basalt and Al-6061

Basalt	Fully dense	20% porosity	45% porosity	60% porosity
Density [kg/m ³]	2800	2600	1500	1200
Quasistatic Compressive strength [MPa]	400	400	400	400
Dynamic Compressive Strength [MPa]	600	600	600	600
QS Tensile strength [MPa]	30	30	30	30
Dynamic Tensile Strength [MPa]	80	80	80	80
Toughness Mpa \sqrt{m}	1.6	1.6	1.6	1.6
Youngs Modulus [GPa]	70	70	70	70
Shear Modulus [GPa]	29	29	29	29
Bulk Modulus [GPa]	49	49	49	49
Coefficient of Friction	0.6	0.6	0.6	0.6
Poisson's ratio	0.25	0.25	0.25	0.25
Aluminum				
Al-6061, constant strength Yield Strength	275 MPa	--	--	--
Poisson's ratio	0.33	--	--	--
Porosity	0%	--	--	--

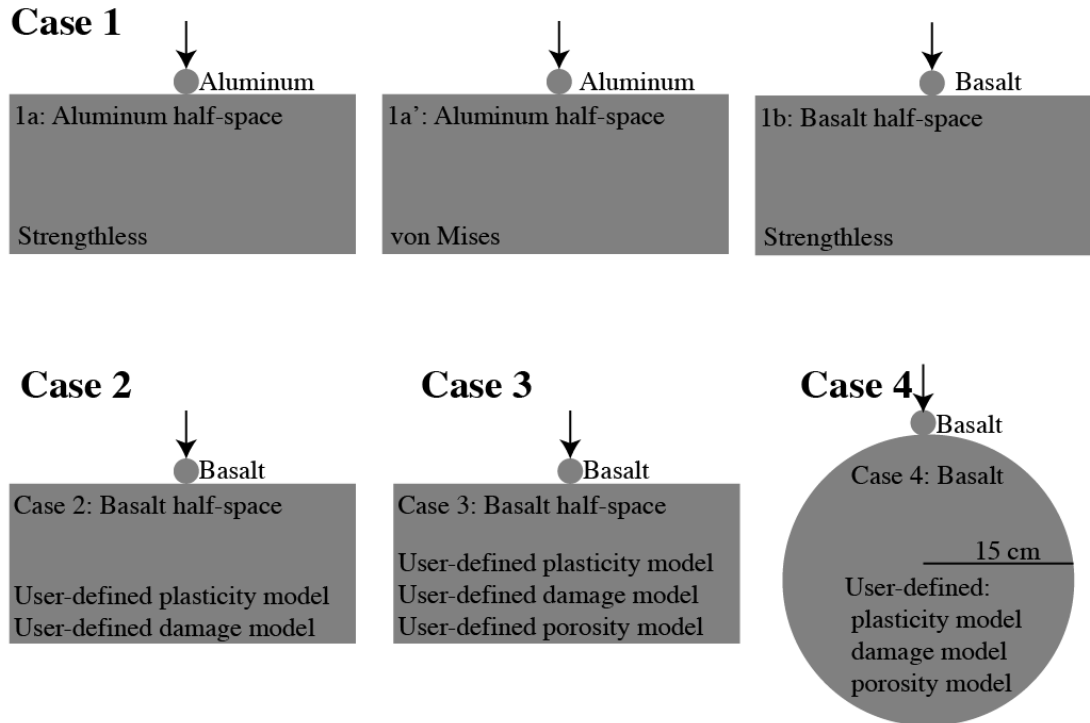


Figure 1. Schematic of standard benchmarking cases sent to each team. Cases were designed as laboratory-scale simulations and to isolate specific effects. Standard materials and models were assumed across the codes.

Table 5. Summary of the initial 4 cases compared across codes and their purpose

	Projectile	Target	Velocity	Impact Angle (deg)	Projectile EOS	Target EOS	Projectile Plasticity Model	Target Plasticity Model	Damage model	Porosity Model	Porosity value	Intended to study	Resolution (cpr or equivalent)	Geometry
Case 1a	0.635-cm Al sphere	Al halfspace	5 km/s	90	Mie-Grüneisen Al 6061	Mie-Grüneisen Al 6061	none	none	none	none	0	Impact flow field modeling	3,5,7 (LLNL, 3D) 5,10,20,40 (LLNL, 2D)	2D, 3D
Case 1b	0.635-cm basalt sphere	basalt halfspace	5 km/s	90	Tillotson	Tillotson	none	none	none	none	0	Impact flow field modeling		2D, 3D
Case 2	0.635-cm basalt sphere	basalt halfspace	5 km/s	90	Tillotson	Tillotson	user specified/code dependent	user specified/code dependent	user specified/code dependent	none	0	Brittle failure and fracture effects	5, 10, 20	2D, 3D
Case 3	0.635-cm basalt sphere	basalt halfspace	5 km/s	90	Tillotson	Tillotson	user specified/code dependent	user specified/code dependent	user specified/code dependent	user specified/code dependent	20, 45, 60%	Target Porosity effects		2D, 3D
Case 4	0.635-cm basalt sphere	30-cm basalt sphere	5 km/s	90	Tillotson	Tillotson	user specified/code dependent	user specified/code dependent	user specified/code dependent	user specified/code dependent		Finite target size effects		2D, 3D
Constant Strength	0.625-cm Al 6061 sphere	Al 6061 halfspace	5 km/s	90	Mie-Grüneisen Al 6061	Mie-Grüneisen Al 6061	von Mises	von Mises	none	none	none	Impact flow field with simple strength model		2D, 3D

A fifth case was designed to validate the numerical simulations against a hypervelocity impact experiment performed at the NASA Ames Vertical Gun Range (AVGR). This case was not simulated using every code. The experiment was a 90° impact, at 2.1 km/s, into a 10 cm x 10 cm x 10 cm block. The block was made of two parts: 1 10 cm x 10 cm x 5 cm basalt block affixed to a 10 cm x 10 cm x 10 cm polymethylmethacrylate (PMMA) block. The PMMA was chosen to match impedance with the basalt and was used as a window to examine crater growth as a function of time following impact (Figure 2A,B). Because the purpose of this case was specifically to

compare and validate numerical simulations against experimental results (e.g., Figure 18), the impact geometry and velocity are not required to match the other 4 Cases. Rather, this experiment serves as a “blind” test of the simulations accuracy because the experimental results were not shown to the specific individuals tasked with simulating the experiment prior to running the model and reporting the results. The simulated case modeled the impact of a 0.635-cm Pyrex sphere into a 10-cm x 10-cm x 10-cm basalt block at 2.1 km/s, neglecting the PMMA window for simplicity. The choice of EOS, plasticity, and damage model was left to the user. However, the basalt block was stipulated to have the following properties: quasi-static uniaxial compressive strength = 400 MPa; dynamic uniaxial compressive strength = 600 MPa; Quasi-static tensile strength = 30 MPa; Dynamic tensile strength = 80 MPa; Youngs modulus = 70 GPa ; density = 2800 kg/m³; and fracture toughness = 1.6 MPa √m. These parameters were determined from the specific basalt samples used in the experiment (Figure 2C,D).

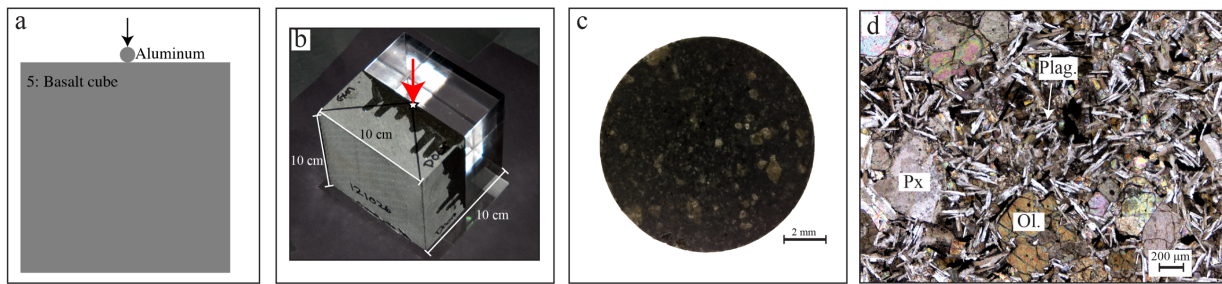


Figure 2. Setup for the experiment for comparisons in Case 5. a) Schematic of impact geometry; b) setup of the actual impact experiment, showing the basalt block with PMMA window. Impacts were from the top at the center of the block, and the block was set atop two glass slides to minimize interactions with the floor of the vacuum chamber following impact; c) small cutout showing texture of the basalt with visible olivine phenocrysts; d) thin section of the basalt used. The basalt was a fine-grained Columbia River flood basalt.

2.1 Codes Used in This Study

2.1.1 CTH Simulations

CTH is an Eulerian shock-physics code developed at Sandia National Laboratories [McGlaun et al., 1990] that has been applied to a wide variety of high speed large deformation problems, e.g. planetary impact cratering. It has the ability to perform multi-dimensional, multi-material calculations for a wide range of material models and EOS. For all benchmark cases both 2D and 3D CTH simulations were performed to examine its effect on β as well as the crater dimensions. All simulations were run using CTH version 12.0.

The amount of momentum transfer from the impact as a function of time, $\beta(t)$, was calculated for each simulation. All mass in the simulation moving upward (positive y direction in 2D, positive z direction in 3D) in the plane above the initial impact plane was assigned as “ejecta mass”. The ejecta momentum was then calculated as, $p_i = m_i v_i$, where p_i is the momentum of the i th piece of ejecta, m_i is its mass, and v_i is the ejecta velocity. The 90% percentile velocity for ejecta at a given time step was calculated and used. To limit computational requirements, the mesh extent was limited. All mass crossing the mesh boundary (and thus leaving the simulation) was tracked. This lost momentum was defined as the lost mass times the 90th percentile of the ejecta velocities at a given time step. The momentum multiplication factor, β , is calculated as the sum of the ejecta momentum and lost momentum divided by the projectile momentum for all pieces of ejecta mass.

Impact crater dimensions were calculated using two different algorithms, “simple” and “robust”. For nonporous simulations, the depth and width of the crater were calculated with a “simple” method: The cells of the target material along the projectile velocity vector were tracked, and the minimum absolute value of the height location of any of these cells was assigned as the crater depth. Crater diameter (width) was calculated by tracking the cells along the impact plane. The minimum absolute value of the non-depth dimensions (y in 2D, x and y in 3D) corresponds to the side of the impact crater. Crater diameter was assumed to be the distance between cells along this crater profile on the plane where the projectile first contacted the target.

Simulations of impacts into porous targets generated numerical artifacts that disrupted the “simple” algorithm described above, and a more robust algorithm was needed. For example, in 2D simulations a small upward moving jet along the centerline was seen, which resulted in an artificially shallow crater being identified using the simple algorithm described above. The “robust” algorithm is defined here: to calculate crater depth, the algorithm was modified and a scan along the dimensions of interest was performed, i.e., along the x-direction in a 2D simulation or along the x and y-direction in a 3D simulation. The minimum absolute value of the height location was recorded for each cell column in these dimensions. The global minimum of these values thus defines the crater depth. Care was taken to ensure that if small vacancies exist in the impacted material, these vacancies were not mistaken for the crater floor. Calculating crater width required a similar scan to be performed in the appropriate dimensions along the impact plane (y=0 for 2D, z=0 for 3D). The width was defined as the maximum value of the vector length connecting impacted material.

Adaptive Mesh Refinement (AMR) [Crawford, 1999] was utilized in all simulations for computational efficiency, with refinement occurring for all projectile material and at moving interfaces. For 2D simulations, the resolution ranged from 5-20 cppr while for 3D simulations the resolution ranged from 2.5-5.5 cppr. Convergence tests were performed for Case 1a and Case 2 (in 2D) and Case 1a (in 3D) to examine the effect of resolution on crater dimensions and momentum transfer. The effect of grid size on the calculation of β was also examined. Resolution studies determined that the calculated β was not dependent on the extent of the mesh so long as the ejecta mass was accurately tracked.

2.1.2 CTH Parameters

Two separate strength and damage models were used within CTH for these benchmarking cases: the “geo” model and the “BDL” model. The “geo” yield surface is a pressure-dependent yield surface incorporating thermal softening and density degradation. This yield behavior was coupled to a Johnson-Cook fracture (JCF) model to track damage within the material. The JCF model is a scalar damage model used to predict failure of materials [Johnson and Cook, 1985]. A damage parameter, D, ranges from 0 (pristine, undamaged material) to 1 (failed material), where D is a function of equivalent plastic strain rate, local value of plastic strain to fracture, pressure, local yield stress, temperature and loading path. Here, D is assumed to be a function of the local value of plastic strain to fracture and material heterogeneity (in the form of Weibull distributed flaws) only. Damage by extensional failure (spallation) occurs when the material undergoes stresses higher than the maximum tensile stress.

The second strength and damage model used in CTH benchmarking simulations was the Brittle Damage with Localized Thermal Softening (BDL) model [Crawford *et al.*, 2013; Schultz and Crawford, 2016]. This model includes a pressure-dependent yield and brittle damage model similar to that of Collins *et al.* [2004], in which the plastic strain at failure increases across the

brittle and ductile regimes and the yield strength of fully damaged material follows a Coulomb friction law. The BDL model also incorporates a pressure-dependent melt curve [Senft and Stewart, 2009] to compute thermal softening and a statistical crack model [Schultz and Crawford, 2016]. The crack spacing follows a power law in strain rate, and within cracks localized temperature changes are induced by frictional shear heating and heat loss due to thermal conduction.

For Case 5, which differs slightly from the prescribed Cases 1-4, CTH simulations were run with the Tillotson equation of state and the BDL model with stipulated strength parameters for basalt. The Pyrex projectile was simulated using a Mie-Gruneisen equation of state and a pressure-dependent yield surfaces with parameters from Stickle and Schultz [2014] and Marsh [1980]. The parameters for the Pyrex were set to mimic the breakup behavior seen in experiments. A Johnson-Cook continuum damage model (“Johnson-Cook Fracture, [Johnson and Cook, 1985]) was added with a strain-to-failure of 5%, a melting temperature of 2900K, a tensile strength of 1.8 GPa and a Weibull modulus of 10.

2.1.3 Adaptive Smooth Particle Hydrodynamics

Spheral is an open-source Adaptive Smoothed Particle Hydrodynamics (ASPH) code [Owen et al., 1998; Owen, 2010], which has been used extensively for small-body cratering studies [Owen et al., 2014; Owen et al., 2015; Bruck Syal et al., 2016a; Bruck Syal et al., 2016b]. Meshless hydrodynamics methods such as ASPH allow for the momentum carried in crater ejecta to be calculated in a relatively straightforward manner as the ejecta particles are automatically tracked as they move. Spheral differs from most standard implementations of SPH in that the smoothing scale between particles can vary with direction, which allows for more realistic treatment of strongly anisotropic strain fields; it is also exactly energy conserving [Owen et al., 2014].

For this study, most Spheral simulations were carried out in a fully 3D geometry, so that damage propagation in the basalt targets could be more accurately tracked. Some axisymmetric (2D) simulation for Case 1 (aluminum target, without damage) were carried out to assess differences between 2D and 3D geometries. Convergence tests were performed for both crater size and momentum transfer in 2D and 3D simulations. Note that Spheral resolution is described by “nrI,” the number of ASPH particles per impactor radius (similar to the cells-per-projectile-radius or “cpr” metric used by meshed codes).

Half-space targets (Cases 1, 2, and 3) were modeled using high resolution in the area of crater formation (5-7 particles-per-projectile-radius, out to a radius of 3 cm), with resolution gradually becoming coarser towards the edge of the domain (at a radius of 12 cm). These limits were chosen through an iterative process to determine when simulation results were not affected by interactions at the edge of the target, and through comparisons with constant-resolution targets. Similarly, high resolution (5 particles-per-projectile-radius) was used near the crater in Case 4 (30-cm spherical target), with resolution gradually coarsening beyond 5 cm in radius from the impact point. Uniform resolution (5 particles-per-projectile-radius) was used in Case 5 (10-cm cube target).

Tillotson EOS parameters were used for all aluminum and basalt materials (Table 3). For all cases, summaries of parameters used can be seen in Appendix A. For the Pyrex impactor in Case 5, Mie-Gruneisen coefficients from Stickle & Schultz (2012) were chosen to represent the Pyrex. Aluminum strength, when used, was represented using the von Mises criterion, using a constant yield strength of $Y_0 = 275$ MPa and a shear modulus of $G = 26.5$ GPa. Basalt targets also used von Mises strength, with $Y_0 = 1$ GPa and $G = 29$ GPa. This strength model was coupled to a tensor generalization of the Benz-Asphaug implementation of Grady-Kipp damage for SPH codes [Benz

and Asphaug, 1994]. The damage model used a version that is compatible with particles of varying resolution and applied the “pseudo-plastic” strain algorithm, with $k = 5e24 \text{ cm}^{-3}$ and $m = 9.0$ for the Weibull constants. Porosity was modeled using the ϵ - α strain-based model [Collins *et al.*, 2011], with values of $\epsilon\epsilon = 0.0$, $\epsilon\chi = -0.4$, and $\kappa = 0.8$. Case 3 (half-space target) used porosities of $\phi = 0.2$ and 0.4 and Case 4 (sphere target) used $\phi = 0.2$. For Case 5, which aimed to simulate a real basalt target used in an impact experiment, we assumed that some natural porosity would have been present in the sample ($\sim 7\%$), and used a reference density of 3.01 g/cc so that the bulk density of the block was 2.8 g/cc (the measured value).

2.1.4 iSALE simulations

The iSALE-2D shock physics code [Wünnemann *et al.*, 2006] is based on the SALE hydrocode solution algorithm [Amsden *et al.*, 1980]. SALE was modified to include an elasto-plastic constitutive model, fragmentation models, various EOS, and multiple materials in order to simulate hypervelocity impact processes in solid materials [Melosh *et al.*, 1992; Ivanov *et al.*, 1997]. More recent improvements include a modified strength model [Collins *et al.*, 2004] and a porosity compaction model [Wünnemann *et al.*, 2006; Collins *et al.*, 2011].

iSALE was used to simulate Cases 1-4. The Tillotson EOS was used in all cases, the “ROCK” strength model [Collins *et al.*, 2004] was used for basalt in all cases requiring strength, while the Johnson-cook strength model [Johnson and Cook, 1983] was used for aluminum. The “Collins” damage model [Collins *et al.*, 2004] was used where a damage model was present, and has shown accurate results for comparisons with laboratory experiments on competent rocks in previous studies [Güldemeister *et al.*, 2015, 2017, Winkler *et al.*, 2018]. For cases requiring porosity, the ϵ - α [Wünnemann *et al.*, 2006; Collins *et al.*, 2011] was used. A convergence study was performed for Cases 1a’ and 2, with resolutions ranging from 5-60 cppr.

The mass and velocity of ejected material is analysed with the help of Lagrangian tracer particles that are initially distributed uniformly across the computational domain, in the centre of each computational cell. These tracers follow the velocity field of the material flow in the Eulerian grid. Upon ejection, which is defined as the moment when the tracer reaches an altitude of one projectile radius, the speed and angle of ejection and the radial launch position is recorded. The upward directed momentum represented by each ejected tracer particle is summed and normalised by the impactor momentum to derive a β value for the simulation. A significant benefit of this approach is that once the tracer particle has crossed the ejection altitude the material that it represents no-longer needs to be tracked. This ensures accurate recording of even the fastest ejecta and negates the need to record momentum lost from the computational domain. Studies of the effects of target properties on ejecta characteristics that include a more detailed description and a validation of this approach were recently published [Luther *et al.*, 2018, Raducan *et al.*, submitted]. This approach has successfully reproduced the morphometry of ejecta deposits formed in laboratory experiments [Wünnemann *et al.*, 2016] and surrounding lunar craters [Zhu *et al.*, 2015], and was used to quantify momentum enhancement for strength-dominated target materials in low-gravity environments applicable to the DART mission scenario [Raducan *et al.*, submitted]. In Case 1a’, β was calculated from the cell momenta (a similar method to that employed in CTH) instead of the tracer method to reduce intercode variability.

2.1.5 Radiation Adaptive Grid Eulerian (RAGE)

RAGE is a multi-dimensional, multi-material Eulerian shock physics code developed by Los Alamos National Laboratories (LANL) [Byrne *et al.*, 1992; Gittings *et al.*, 2008]. The code

includes adaptive time steps, adaptive mesh refinement, a p - α porosity model, a variety of strength models, and both SESAME [Lyon and Johnson, 1992] and analytical EOS capabilities. RAGE was used to simulate Case 1a (strengthless models) for impacts in both aluminum and basalt, and Case 1b for impacts into aluminum with a Steinburg-Guinan plasticity model [Steinberg *et al.*, 1980]. A resolution test was performed for each case, with the finest resolution of 0.031 cm (20 cpr). Since RAGE is an AMR code, the resolution refers to the finest allowed resolution. The code automatically refines or coarsens cells according to the gradients of the state variables in neighboring cells, so that the mesh is refined to a high resolution in the presence of shocks and coarsened in areas where there is little motion.

The simulations were carried out on a 2-D cylindrical axi-symmetric grid, with the impact on the axis of symmetry. Eulerian codes cannot support empty mesh cells, therefore a background atmosphere is included in all cases. A 1 bar SESAME air EOS is used as a background material for models of laboratory experiments in air, and a 100 microbar monatomic ideal gas is used for models of impacts in vacuum.

2.1.6 PAGOSA

PAGOSA [Weseloh *et al.*, 2010] is a massively parallel hydrocode developed by LANL to simulate multi-dimensional dynamic behavior of solid materials subjected to high-strain rates, like those produced by hypervelocity impacts. PAGOSA is an Eulerian finite-difference code, has adaptive time steps, a p - α porosity model, multiple strength models, and both SESAME and analytical EOS capabilities. It uses an up-stream weighted, monotonicity-preserving advection scheme that conserves momentum and internal energy. PAGOSA uses a fixed grid mesh throughout the entire simulation. Cell size may be varied spatially so that some regions of the mesh have a higher resolution than others, but the mesh cannot change over the course of the calculation. Homogeneous-sized meshes are used throughout this work, with all cells in the mesh at the reported resolution of the specified model. A resolution test was performed for each case, with the finest resolution of 0.031 cm (20 cpr). PAGOSA was used to simulate Case 1a strengthless models and Case 1b impacts into aluminum with a Steinburg-Guinan plasticity model [Steinberg *et al.*, 1980]. The models were run as 2D axisymmetric models for efficiency.

For both RAGE and PAGOSA simulation, the momentum of all material moving in the positive y -direction (up in the images, opposite the impact velocity direction) above the original target surface was tracked and added to the original projectile momentum. This quantity was then divided by the original projectile momentum to determine the momentum enhancement factor, β .

3. Benchmarking Results

Benchmarking impact codes requires identification of standard cases that are repeatable across different codes that allow a comparison of the performance in accuracy, speed, and reliability. This testing requires detailed comparison of simulation results and characteristic quantities across the codes. Here, we compare crater growth and dimensions, peak pressures in the target following impact, and the momentum enhancement factor, β . We present results from the time of impact until the crater size and β have stabilized. Not every case includes results from each numerical method.

3.1 Case 1 – $\frac{1}{4}$ " sphere into half-space (strengthless)

The first benchmarking case was designed to identify how codes behave with respect to one another using the simplest model: a strengthless target. This setup requires no additional material

constitutive behavior outside the equation of state. This case was initially broken into two parts: Case 1a, an aluminum sphere impacting into an aluminum target, and Case 1b, a basalt sphere impacting into a basalt target. All material in Case 1a and 1b was simulated using only an EOS with no additional plasticity model. This separation was intended to provide a better understanding of the effects of differing EOS on the β calculation. Following initial simulation tests, a third variant was added to Case 1, called Case1a' here. This variant included simulations using constant strength (represented using a von Mises plasticity model) for the aluminum block. This simple strength approximation is available in most widely used codes and thus represented an initial baseline to better understanding the natural variability found between codes when strength is included. Because it is implemented widely, this provided a more direct comparison between codes than later cases which include significantly more variation in plasticity and damage model implementation and choices between codes. These results are summarized below.

Figure 3 shows the results from Case 1a and 1b using 5 different numerical codes. Spheral, RAGE and PAGOSA performed a convergence test for this case. More detail regarding the results of the RAGE and PAGOSA convergence study are summarized in *Heberling et al.* [2017]. For both Spheral and PAGOSA simulations, predicted β decreases with increasing resolution. This trend is opposite for RAGE simulations, where β increases as resolution increases.

Crater size shows the least variation between codes. Note that because the simulations do not include material strength, there is nothing to stop the crater growth, and the values for depth and diameter do not asymptote. This is expected, so a common stop time was prescribed for these simulations. Here, we chose 400 μsec , as this time would be well beyond the transient crater formation time for a typical laboratory experiment. There is a larger variation in the reported values for momentum enhancement factor, β , thus it is shown until 100 μsec for clarity. A more complete summary of values from each code is shown in Appendix B, however a few noted results are summarized here in Table 6. At 100 μsec following impact, there is a 3-4% difference in crater depth and diameter between codes, while the percent difference between the minimum and maximum β is 37% for comparable resolution. At 400 μsec this difference is 3.5%, 6% and 15% difference in depth, diameter, and β predictions. For comparable resolutions, 2D CTH simulations predict the largest crater and β values at 400 μsec . The large scatter between the CTH and PAGOSA simulations for impacts into a strengthless basalt target is likely due to the fact that the CTH simulations modeled a target with 0% porosity while the PAGOSA and RAGE simulations modeled a basalt target with 50% porosity. Higher porosity will result in deeper, narrower craters, and lower β . This is generally what is seen in all but the lowest resolution PAGOSA models. However, 2.5 cppr is such a coarse resolution that the results are not likely to be accurate. From the CTH simulations, we see that there is not a large difference between predicted crater depth, diameter and β values due to the EOS differences between aluminum and basalt.

Table 6. Summary of crater size and β for strengthless aluminum targets (Case 1a) at 100 and 400 μsec following impact for simulations with comparable resolution. When a given result was not supplied by specific modelers, it is marked as “not provided” in the table. Gridded codes resolution is reported in “cells per projectile radius” (cppr), while the resolution for the ASPH code is reported in “nrI”, which refers to the number of ASPH particles per impactor (projectile) radius. A full summary at all resolutions can be seen in Appendix B.

Model	Resolution	Case	Time [us]	Crater Depth [cm]	Crater Diameter [cm]	β
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iSALE	40 cppr	1a	100	3.05	5.37	4.02
CTH (2D)	20 cppr	1a	100	3.20	5.54	4.54
RAGE	20 cppr	1a	100	not provided	not provided	5.40
PAGOSA	20 cppr	1a	100	3.17	5.47	6.45
Spheral (2D)	nrI = 20	1a	100	not provided	not provided	5.92
iSALE	40 cppr	1a	400	4.87	8.87	8.68
CTH (2D)	20 cppr	1a	400	5.18	9.19	10.22
PAGOSA	20 cppr	1a	400	5.10	9.12	10.16
RAGE	20 cppr	1a	400	5.2	8.4	9.14

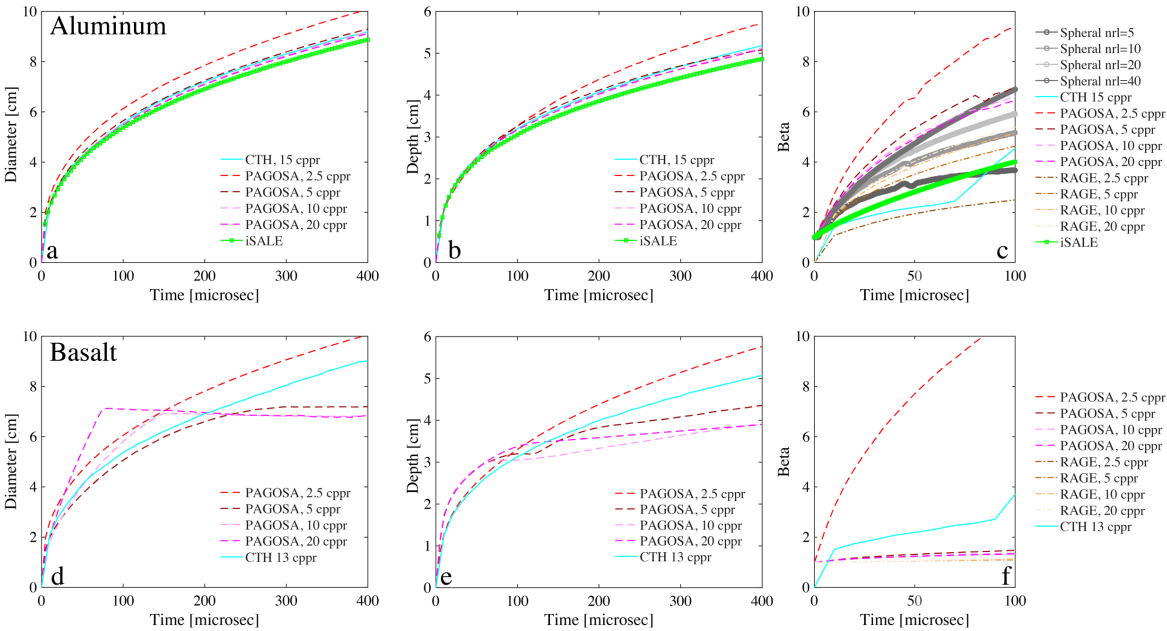
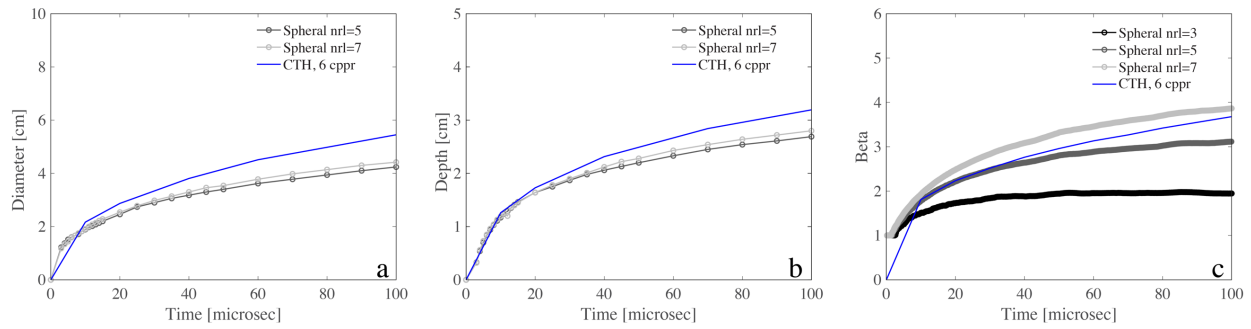


Figure 3. Summary of impacts into strengthless aluminum (a-c) and basalt (d-f) targets. All impacts are in 2D geometry for a 90° impact at 5 km/s. Model parameters are summarized in Tables in Appendix A. Note that because the simulations do not include material strength, the crater sizes and β continue to grow. a) crater diameter, in centimeters, as a function of time for 1/4" strengthless aluminum sphere impacting into a strengthless aluminum half-space; b) crater depth, in centimeters, as a function of time for 1/4" strengthless aluminum sphere impacting into a strengthless aluminum half-space; d) β as a function of time for 1/4" strengthless aluminum sphere impacting into a strengthless aluminum half-space; d) crater diameter as a function of time for 1/4" strengthless basalt sphere impacting into a strengthless basalt half-space; e) crater depth as a function of time for 1/4" strengthless basalt sphere impacting into a strengthless basalt half-space; f) β as a function of time for 1/4" strengthless basalt sphere impacting into a strengthless basalt half-space.

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Figure 4. Comparison of 3D Spheral and CTH simulations of impacts into strengthless aluminum targets. All impacts are at 90° at 5 km/s. Model parameters are summarized in Appendix A. Note that because the simulations do not include material strength, the crater sizes and β continue to grow. a) crater diameter, b) crater depth, c) β .

Table 7. Summary of crater size and β at 100 and 400 μsec following impact for simulations with comparable resolution. When a given result was not supplied by specific modelers, it is marked as “not provided” in the table. A full summary at all resolutions can be seen in Appendix B.

Model	Resolution	Case	Time [us]	Crater Depth [cm]	Crater Diameter [cm]	β
CTH (3D)	6 cppr	1a	100	3.19	5.45	3.68
Spheral (3D)	nrI = 3	1a	100	not provided	not provided	1.95
Spheral (3D)	nrI = 5	1a	100	2.69	4.24	3.12
Spheral (3D)	nrI = 7	1a	100	2.80	4.42	3.87

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Three-dimensional calculations of Case 1a were also run using CTH and Spheral, and the results are shown in Figure 4 and summarized in Table 7 and in Appendix B. An additional convergence study was performed using the Spheral code in 3D. β values converge at slightly finer resolution (20 particles-per-projectile-radius) but converge similarly for 2D and 3D. Crater depths and diameters did not significantly differ between 2D and 3D for the aluminum targets, when run with or without von Mises (constant) strength; values for both were found to be converged at a resolution near 5 particles-per-projectile-radius. For simulations in 3D and at comparable resolution (5 cppr for CTH and nrI=5 for Spheral), CTH consistently predicted larger craters, with a 3% difference in crater diameter and 15% difference in crater depth at 100 μsec following impact. There is a 15% difference in prediction of β as well.

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Another parameter that is commonly analyzed following impact is the peak pressures within the target. Here, peak pressure along a line vertically below the target as well as at depth along a 45° slope was documented for each simulation (Figure 5). This case is similar to what was modeled in the initial benchmarking study by *Pierazzo et al.* [2008] (an impact into a strengthless aluminum target, though here the impactor is much smaller). For a 5 km/s impact, *Pierazzo et al.* [2008]

reported a 15% difference in slope between codes for the pressure decay region. Here, the difference in slope of the pressure-decay region is dependent on where the peak pressures were measured. For a line at a 45° angle radially from the impact point, the two codes predict peak pressures within 5% of one another (Table 8, 9). However, when the peak pressure is measured directly below the impact point, which is the generally reported direction for pressure decay estimates in vertical impact simulations, there is a much greater difference in slopes (~40%). These differences may be due to a number of things, including internal numerics of the codes themselves, noise from boundary effects along the center-line of 2D simulations, as well as input parameters chosen for each simulation. Though both codes show convergence, one obvious choice may be the resolution of the simulations: the iSALE simulation was run at 40 cprr while CTH was run at 20 cprr. Another may be the choice of EOS parameters. Here, iSALE used the EOS for Al-1100, while the CTH simulations used the parameters proscribed in Table 3, which may differ slightly and affect the simulation results at early times or very near the surface (when pressures are high).

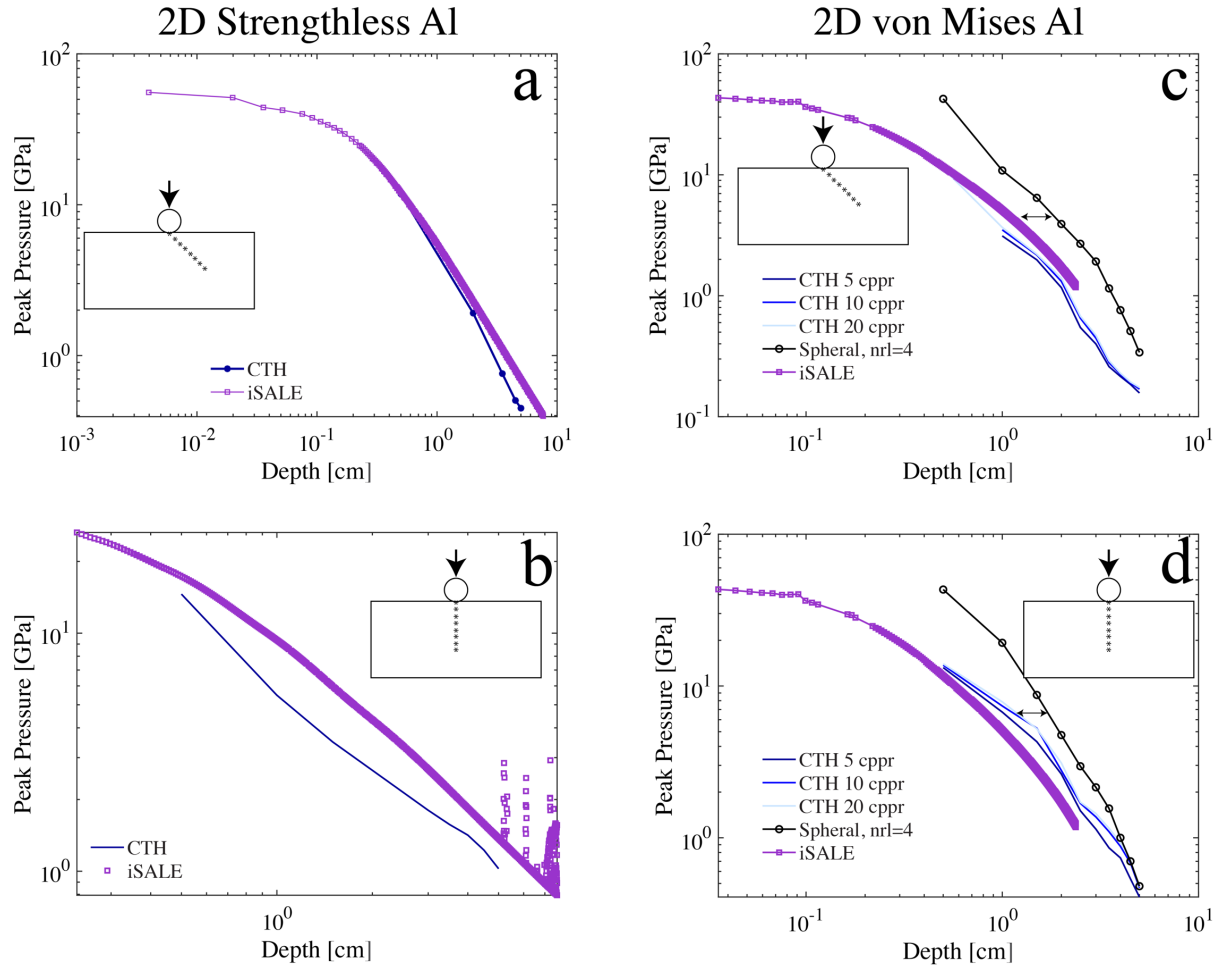


Figure 5. Pressure as a function of depth for impacts into strengthless aluminum (left) and aluminum with a constant strength (right) for simulations using CTH, iSALE, and Spheral. The offset in the Spheral simulation is likely due to difficulty of defining stationary Eulerian tracer points in a meshless code, which is a relatively new capability in Spheral.

Table 8. Summary of peak pressure with depth for CTH, Spheral, and iSALE models of impacts into a strengthless aluminum block. “diagonal” refers to tracers along a 45-deg diagonal from the impact point, while “vertical” refers to a vertical line directly below the impact point

Case 1a Strengthless		Peak Pressure [GPa]	
diagonal	<i>Depth [cm]</i>	CTH	<i>iSALE</i>
	0.5	11.80	11.87
	2	1.91	2.23
	3.5	0.76	1.10
	4.5	0.50	0.80
	5	0.45	0.69
		Peak Pressure [GPa]	
vertical	<i>depth [cm]</i>	CTH	<i>iSALE</i>
	0.5	14.58	17.22
	1	5.49	9.32
	1.5	3.49	5.96
	3	1.80	2.68
	3.5	1.57	2.19
	4	1.42	1.84
	4.5	1.23	1.58
	5	1.02	1.37

Table 9. Slope of the pressure decay region for simulations of strengthless material

	Slope iSALE	slope CTH	% difference
diagonal	-0.52	-0.49	5.34%
vertical	-1.99	-1.12	43.84%

3.2 Case 1a': 1/4" Sphere into Constant Strength Aluminum half-space

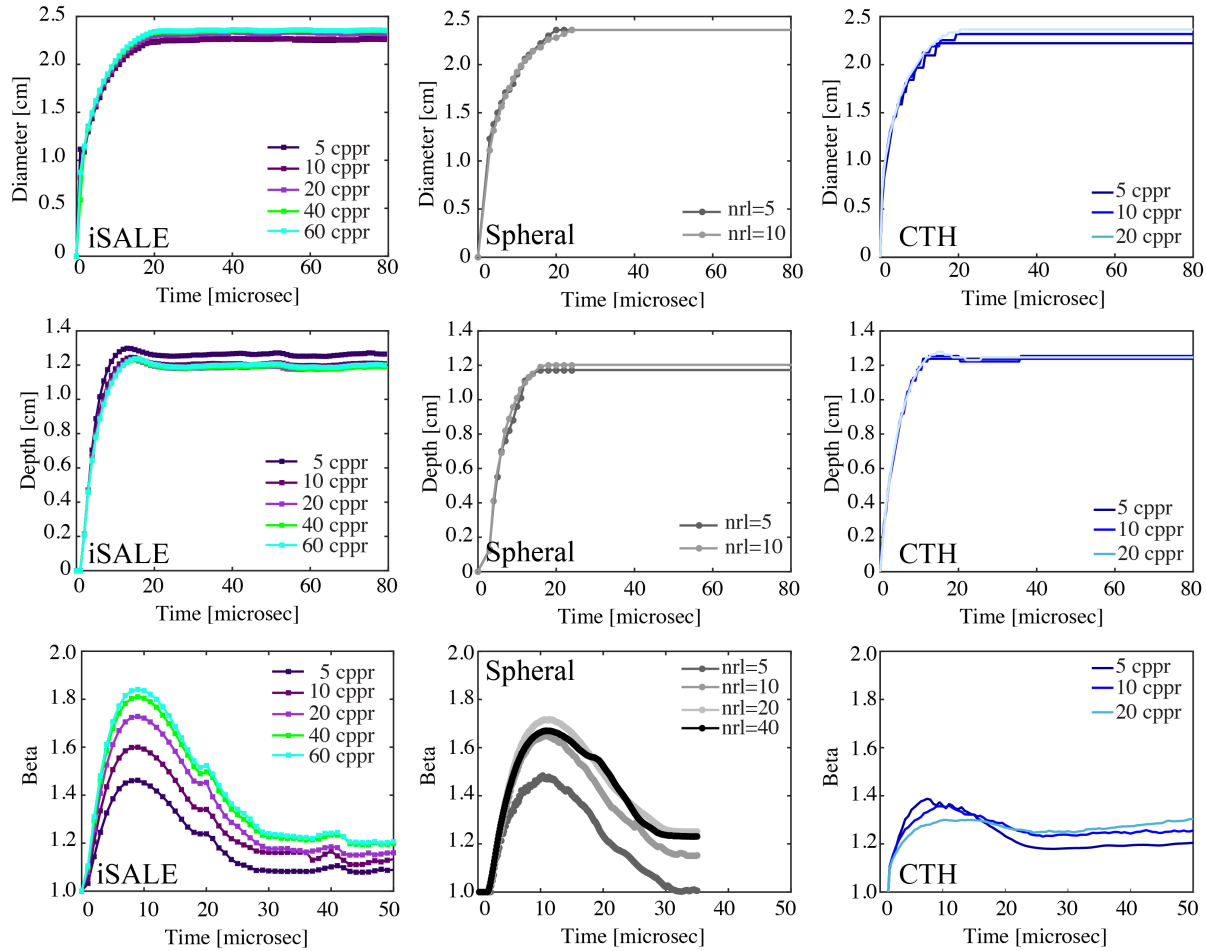


Figure 6. Summary of results of a convergence study for the iSALE-2D (left), Spheral (middle), and CTH (right) codes for an impact of a 1/4" aluminum projectile into an aluminum target that is modeled as having constant strength. Panels show crater diameter (top), crater depth (middle) and β (bottom) for all three codes as a function of time and resolution. A comparison for the highest resolution simulations can be seen in Figure 7.

A modified *Case 1a* in which a simple constant-strength (von Mises) strength model was employed was also run using most of the models (*Case 1a'*). This case was performed specifically to investigate intercode variability in strength model implementation and resolution dependence. In order to minimize intercode differences resulting from human analysis, β as a function of time was calculated from iSALE simulation results in a similar manner to CTH results, rather than using tracer particle data. The instantaneous upward momentum of all material in the mesh above the preimpact surface was integrated and the momentum of any material leaving the mesh through the top boundary was accounted for. Crater size and momentum enhancement as a function of time were compared for each simulation. Results are shown in Figure 6, Figure 7, and in Table 11 and Table 12.

In this particular impact scenario, a significant portion of the uplifted crater rim acquires substantial upward momentum during cratering, before being decelerated to rest by the target's strength as crater growth is arrested. This acceleration and deceleration implies that the upward momentum (β) of material above the surface first increases to a maximum, before decreasing

asymptotically to the residual, ejected momentum. Figure 6 shows results of convergence studies performed using the iSALE-2D code, CTH and Spheral. Note that for crater size, values converge at a spatial resolution of approximately 10-20 cppr; however, convergence of the momentum enhancement factor requires higher spatial resolution of around 20-40 cppr, depending on the code used. This resolution sensitivity may be specific to this particular impact scenario, because the strength values chosen for this set of simulations resulted in a low cratering efficiency and high-speed ejecta, which often requires high resolution to track accurately. If the resolution of the simulation is too low, the high-speed ejecta is not well resolved and hence the ejected momentum is underestimated.

The von Mises strength model is simple and widely implemented across different codes allowing for informative intermodel comparison. The values to be used in these simulations were prescribed to the modelers (Table 5). Figure 7 shows results for simulations using CTH, iSALE-2D, and Spheral. The highest resolution from Figure 6 for each code was plotted as a comparison. The inter-code variability is low. Crater size predictions are within 5% of one another, with the greatest difference between CTH and iSALE-2D crater depth predictions (5%). The β value predictions vary more widely at 17% difference between the different codes (Table 10).

For *Case 1a'*, three-dimensional simulations were also considered: CTH simulations were run at 5 cppr and Spheral simulations were also run at a variety of resolutions in 3D. In both cases, these simulations predicted lower values for β than the equivalent simulations in 2D, though crater sizes are similar.

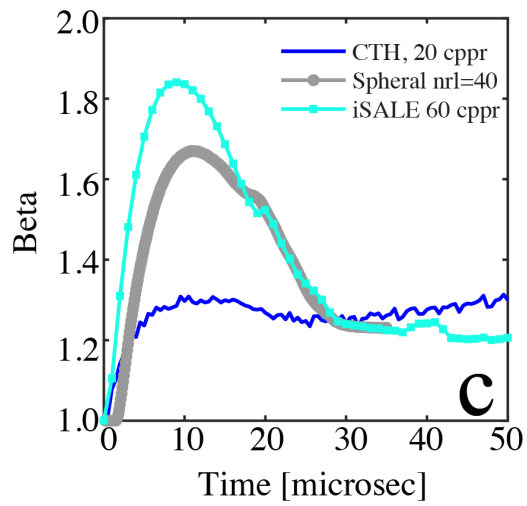
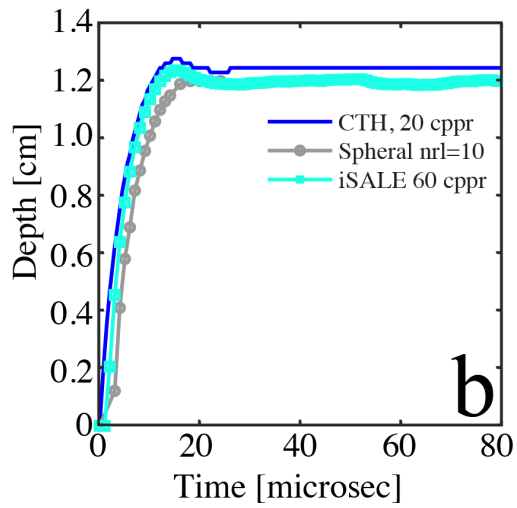
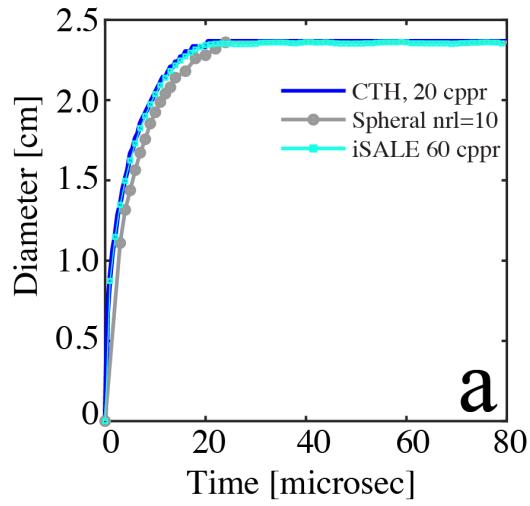


Figure 7. Comparisons of converged results between 2D simulations from CTH, iSALE-2D and Spheral for Case 1a'. a) Crater diameter, b) depth, and c) β for impacts into an aluminum block with constant strength. All models are in 2D.

Table 10. Results at end of simulation for CTH, iSALE and Spheral simulations simulating an impact into aluminum with constant strength. When a given result was not supplied by specific modelers, it is marked as “not provided” in the table.

Model	Resolution	Case	Strength	Time [us]	Crater Depth [cm]	Crater Diameter [cm]	β
CTH (2D)	20 cppr	1a'	von Mises	100	1.25	2.37	1.49
iSALE (cell)	60 cppr	1a'	von Mises	80	1.19	2.36	1.41
Spheral (2D)	nrI=10	1a'	Von Mises	35	1.2	2.36	Not provided
Spheral (2D)	nrI=20	1a'	von Mises	35	not provided	not provided	1.25
Spheral (2D)	nrI=40	1a'	von Mises	35	not provided	not provided	1.23

Table 11. Summary of peak pressure with depth for CTH, Spheral, and iSALE models of impacts into a constant strength aluminum block. “diagonal” refers to tracers along a 45-deg diagonal from the impact point, while “vertical” refers to a vertical line directly below the impact point.

Case 1a von Mises		Peak Pressure [Gpa]				
diagonal	depth [cm]	CTH 5 cppr	CTH 10 cppr	CTH 20 cppr	Spheral nrI=4	iSALE
	0.50	9.18	11.30	11.27	42.49	11.67
	1.00	3.12	3.50	3.67	10.86	5.02
	1.50	1.98	2.17	2.20	6.45	2.81
	2.00	1.17	1.32	1.40	3.92	1.69
	2.50	0.55	0.65	0.68	2.69	1.70
	3.00	0.40	0.45	0.47	1.92	1.37
	3.50	0.26	0.28	0.29	1.15	1.10
	4.00	0.22	0.22	0.23	0.76	0.93
	4.50	0.19	0.19	0.19	0.51	0.80
	5.00	0.16	0.17	0.17	0.34	0.69
		Peak Pressure [Gpa]				
vertical	depth [cm]	CTH 5 cppr	CTH 10 cppr	CTH 20 cppr	Spheral nrI=4	iSALE
	0.00	0.00	0.00	26.50		
	0.50	13.22	13.71	14.00	43.19	16.84
	1.00	6.73	7.38	7.86	19.26	9.07
	1.50	4.29	5.27	5.23	8.73	5.68

	2.00	2.63	2.77	3.11	4.75	4.00
	2.50	1.51	1.69	1.72	2.96	1.81 (at 2.4)
	3.00	1.14	1.37	1.45	2.15	--
	3.50	0.86	1.10	1.15	1.56	--
	4.00	0.74	0.88	0.93	1.00	--
	4.50	0.54	0.68	0.71	0.70	--
	5.00	0.41	0.47	0.48	0.48	--

Table 12. Slope of the pressure decay region for impacts into a constant strength aluminum block

	Slope iSALE	Slope CTH 5 cppr	Slope CTH 10 cppr	Slope CTH 20 cppr	Slope Spheral
diagonal	-1.08	-2.00	-2.47	-2.46	-9.37
vertical	-7.91	-2.85	-2.94	-3.01	-9.49

Peak pressure values were also calculated at depth below the impact point for simulations of impact into constant strength aluminum using results from CTH, iSALE, and Spheral (Figure 5, Table 11, Table 12). Pressures were calculated directly beneath the impact point and along a radial at 45° below the impact point. The overall difference between the pressure values is not high, though the slope of the pressure-decay region in Spheral is significantly higher than in the other two codes. Both iSALE and Spheral predict high-slope pressure decay regions for a vertical line directly beneath the impact point. The pressure-decay slope increases slightly with resolution for CTH simulations.

3.3 Case 1a modified – other strength models

Additional simulations for impacts into an aluminum block with other strength models were also performed by most of the codes. These results are shown in Figure 8. Note here that iSALE used a Johnson-Cook [Johnson and Cook, 1983] plasticity model while PAGOSA and RAGE used a Steinberg-Guinan plasticity model [Steinburg et al., 1980] and CTH a von Mises model. At the pressures generated in a 5 km/s impact, these material behaviors are similar, though not identical. CTH, RAGE, and PAGOSA also simulated this case at multiple resolutions. Here, all parameters of interest appear to converge around 20 cppr resolution. There is significant variation in both crater size and predicted β between the codes, with a total variation of 40%, 57% and 65% for crater depth, diameter, and β , respectively. The large range in β is driven by the large values predicted by the RAGE code (Table 13 and Figure 8). Note that CTH and iSALE predict the closest values to one another (within 8%); iSALE consistently predicts a larger crater. Interestingly, though the predicted crater size is different between CTH and PAGOSA (Figure 8 a,b), the predicted β values are much more similar (30% difference).

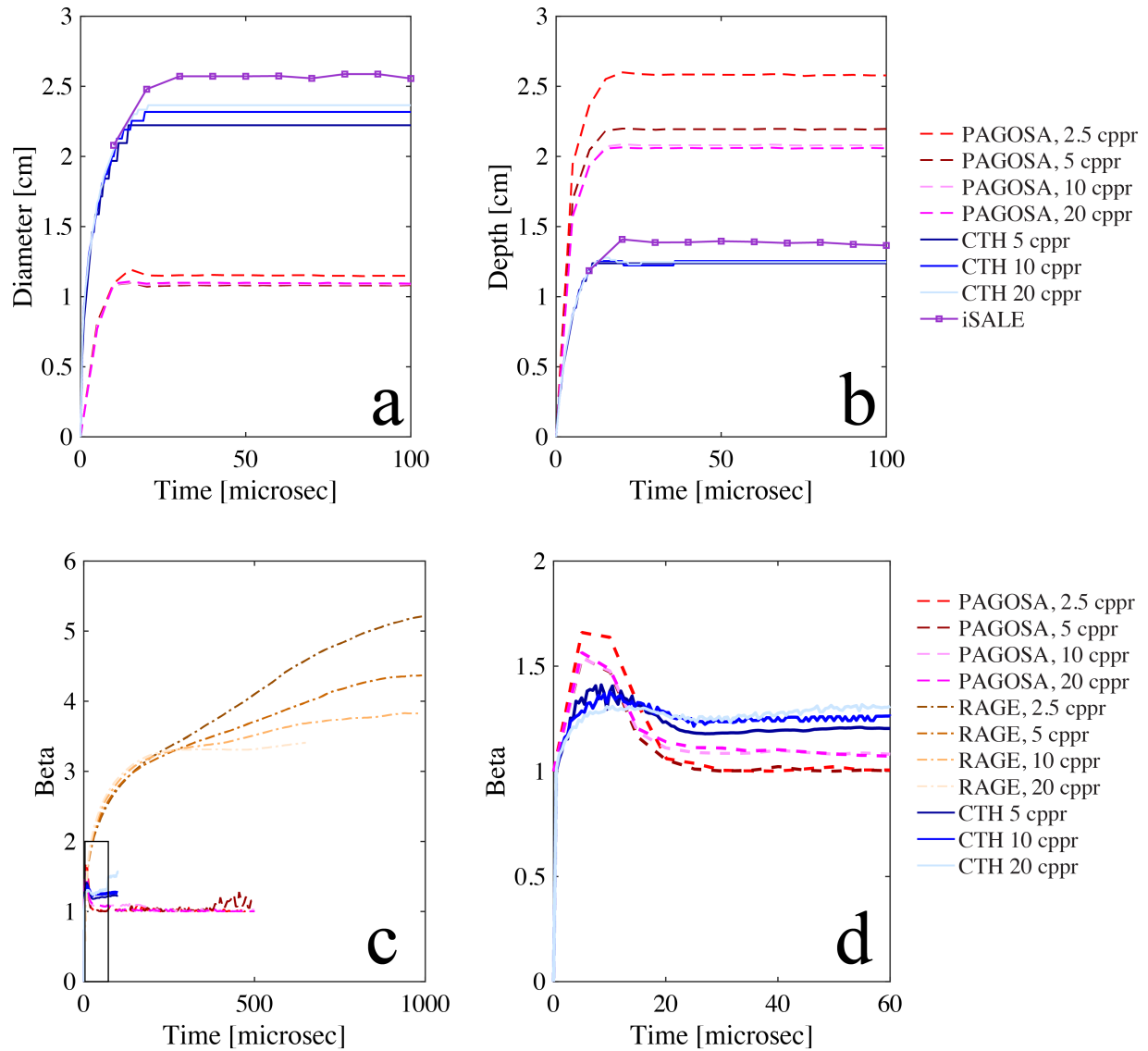


Figure 8. Impacts of a 1/4" aluminum projectile into an aluminum block at 5 km/s. a) crater diameter as a function of time, b) crater depth as a function of time, c) β as a function of time, d) zoom of early-times of c. Region shown in (d) is denoted by a black box in panel c.

Table 13. Summary of crater size and predicted β at 100 usec after impact. When a given result was not supplied by specific modelers, it is marked as "not provided" in the table.

Model	Resolution	Case	Strength	Time [us]	Crater Depth [cm]	Crater Diameter [cm]	β
iSALE	40 cppr	1a	Johnson-Cook	100	1.37	2.56	not provided
PAGOSA	20 cppr	1a	Steinburg-Guinan	100	2.06	1.09	1.03

RAGE	20 cppr	1a	Steinburg-Guinan	100	not provided	not provided	2.90
CTH (2D)	20 cppr	1a'	von Mises	100	1.25	2.37	1.49

3.4 Case 2 – ¼” Sphere Impact into Basalt Block with Strength

The second case was designed to test the effect of strength on the crater size and momentum enhancement for brittle materials. Previous benchmarking examined the effect of strength in metals [Pierazzo *et al.*, 2008], but asteroids are not likely to be made solely of aluminum alloys. Further, the study of the strength of metals has been studied more extensively than brittle materials, and thus the number and sophistication of material models for ductile material within shock hydrocodes is greater than that for geologic materials, though most modern shock codes do include material models for a variety of geologic materials [e.g., Johnson *et al.*, 1990; Walker and Anderson, 1992; Collins *et al.* 2004, 2011, 2014, Wünnemann *et al.* 2006; Ivanov *et al.* 1997; Melosh *et al.* 1992; Schultz and Crawford, 2016]. These models have a range of fidelity, and require differing amounts of *a priori* knowledge about the simulated material, however. Because the DART impact is small enough to be in the strength regime on a rocky asteroid, understanding the effect of brittle material models on crater size and β prediction is important to be able to better interpret the results from the DART impact. Here, most of the codes examined impacts of ¼” basalt projectile into a fully-dense basalt half-space with material strength. The results are shown in Figure 9 and Figure 10. Resolution studies were performed using iSALE and CTH in 2D, and Spheral in 3D. CTH simulations were also performed in 3D, but only at a resolution of ~6 cppr (using AMR). CTH simulations were performed using both the “geo” and the “BDL” strength models. Here, it appears that both crater size and β converge at around 20 cppr for most models.

General summaries of the results of these comparisons are seen in Table 14 and Table 15. Full comparisons are shown in Appendix B.

Table 14. Summary of results for CTH, iSALE and Spheral models in both 2D and 3D for Case 2.

Model	Resolution	Case	Strength	Time [us]	Crater Depth [cm]	Crater Diameter [cm]	β
CTH (2D)	20 cppr	2	geo	100	2.06	5.03	3.48
CTH (2D)	20 cppr	2	geo	400	1.90	7.41	6.54
CTH (2D)	20 cppr	2	BDL	100	0.85	1.86	1.67
CTH (2D)	20 cppr	2	BDL	300	1.04	2.56	1.56
iSALE (2D)	40 cppr	2	ROCK	100	1.28	3.56	1.8
iSALE (2D)	40 cppr	2	ROCK	308	1.21	4.61	2.25
CTH (3D)	6 cppr	2	geo	100	2.19	4.36	3.83
CTH (3D)	6 cppr	2	BDL	100	0.86	1.78	1.60

Spheral (3D)	nrI = 7	2	von Mises	100	3.24	7.03	5.87
CTH (3D)	6 cppr	2	geo	500	2.06	6.00	5.49
CTH (3D)	6 cppr	2	BDL	500	0.92	2.19	1.44
Spheral (3D)	nrI = 7	2	von Mises	400	3.24	7.03	11.06

Results for iSALE simulations and the CTH BDL simulations (both at a resolution of 20 cppr) predict similar crater depths (14% difference), though crater diameter exhibits a greater range (44% difference). When the “geo” model is used, this difference between iSALE and CTH shifts to 95% and 42% for depth and diameter, respectively. This is likely because the BDL strength model in CTH is much more similar to the “ROCK” strength model in iSALE than the “geo” material model, while the “geo” model (as used here) is a more simplified plasticity model. Similarly to what was seen in *Case 1*, choice of strength model also affects predictions within one code. When comparing similar models in CTH using the “geo” and “BDL” strength models, values for crater depth, diameter, and β range within a factor of 2-5 (120-280%). This again illustrates the importance of choosing an appropriate, or consistent, plasticity model when calculating momentum transfer and crater size in the strength regime (Figure 10).

It is well documented that if a simulation is underresolved that the results are not necessarily accurate [e.g., Pierazzo, 2006]. This is consistent with what is seen when examining crater size and β as a function of resolution (Table 15). In general, crater depth ranges from ~1% - 10% (except for one set of 2D CTH models), crater diameter predictions are within ~5% of one another (again, except for one set of 2D CTH simulations), and β predictions are generally within 2-13% of one another as a function of resolution. Both CTH and Spheral have a set of simulations with a higher variation in β than is seen in the other simulation sets.

Table 15. Summary of differences predicted by CTH, iSALE, and Spheral as a function of model resolution at various times in the calculation for *Case 2*. The range and percent difference in predicted values across all resolutions is summarized.

Model	Strength	Time [us]	Crater Depth Range [cm]	Crater Diameter Range [cm]	β Range	% Difference: Diameter	% Difference: Depth	% Difference: β
CTH (2D)	geo	100	0.14	0.53	0.2	10.41	6.16	5.36
CTH (2D)	geo	400	0.48	1.38	1.26	18.63	20.33	19.26
CTH (2D)	geo	800	0.79	1.38	1.26	20.9	35.61	13.75
CTH (2D)	BDL	100	0.05	0.06	0.04	2.61	6.14	2.19
CTH (2D)	BDL	300	0.05	0.06	0.06	1.86	5.08	3.51

CTH (2D)	BDL	500	0.05	0.07	0.07	1.69	6.41	4.13
iSALE (2D)	ROCK	100	0.01	0.13	--	3.65	0.78	--
iSALE (2D)	ROCK	~300	0.16	0.06	--	3.47	4.72	--
Spheral (3D)	von Mises	400	0.04	0.41	2.02	5.83	1.23	16.92

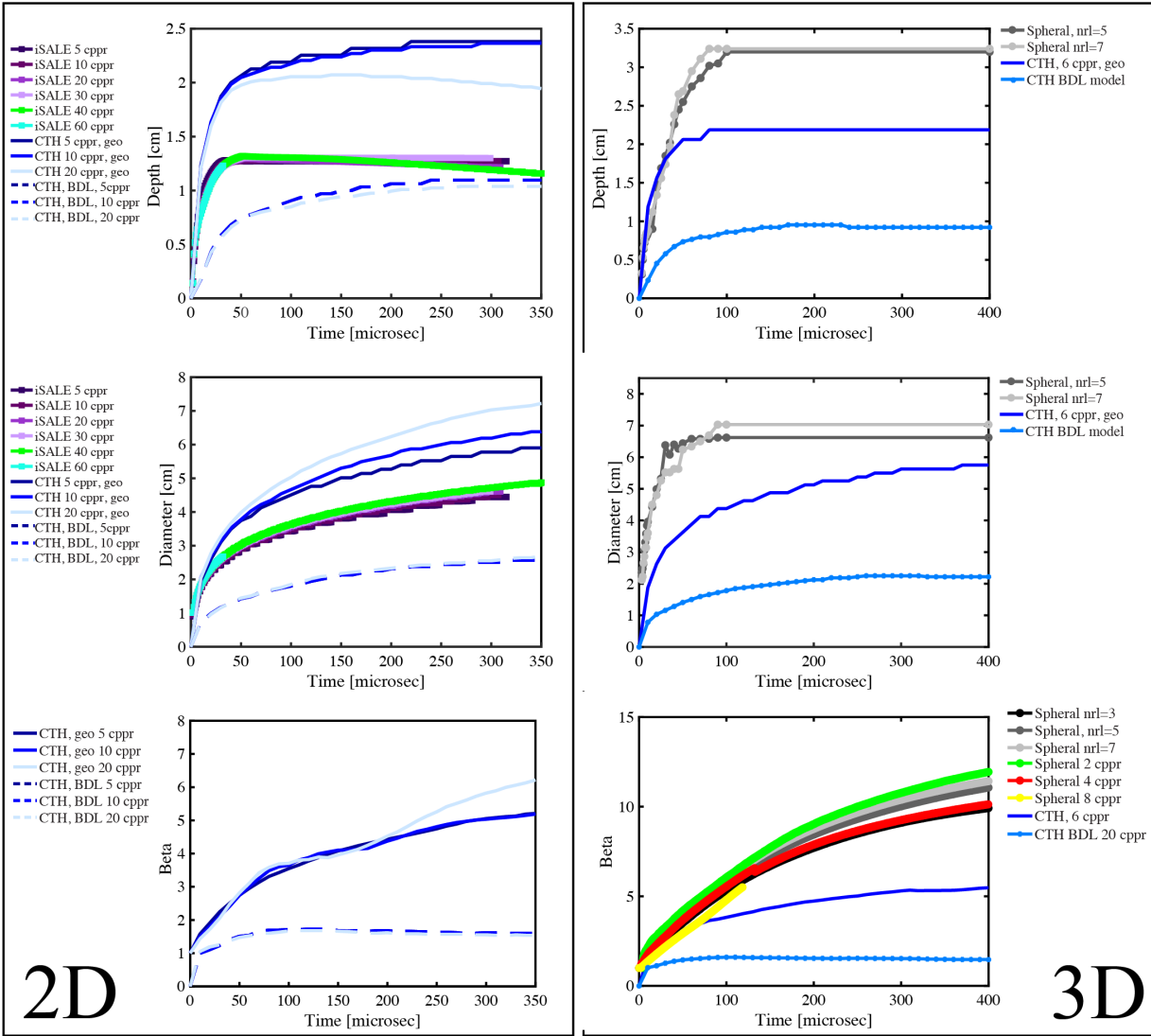


Figure 9. Results of convergence studies in 2D and 3D. Crater size and momentum enhancement predicted for impacts of 1/4" basalt projectile into a basalt half-space at 5 km/s. All simulations included material strength. (left) 2D simulation results for crater depth (top), diameter (middle) and β (bottom) for iSALE and CTH simulations at a variety of resolutions. (right) 3D simulation

results for crater depth (top), diameter (middle) and β (bottom) for Spheral and CTH simulations at a variety of resolutions. Specific, high-resolution, 2D results are compared in Figure 10.

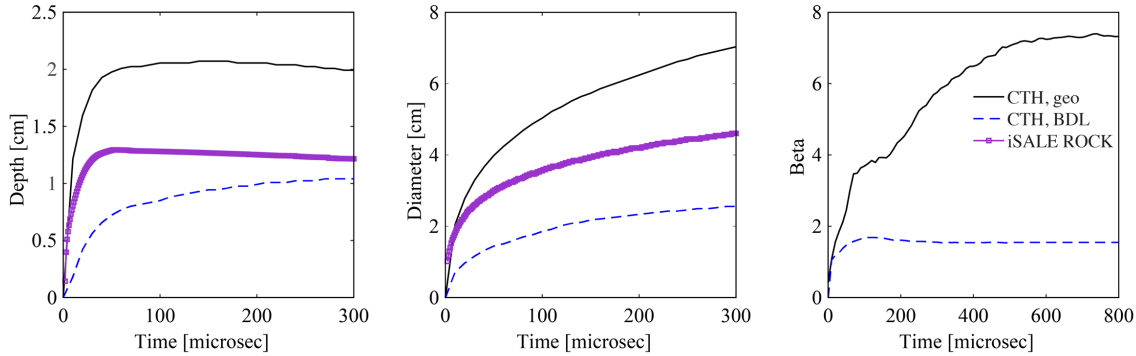


Figure 10. Crater depth (left), diameter (middle), and β (right) for three different simulations of a $\frac{1}{4}$ " basalt impactor into a basalt half-space at 5 km/s and 90°. All impact parameters are identical aside from the chosen strength model, and all simulations have similar resolution. The two models that have similar underlying physics, CTH BDL and iSALE "ROCK" result in similar craters. The generic pressure-dependent yield surface "geo" results in a substantially different crater size and much larger β .

3.5 Case 3 – Effects of porosity

The third benchmarking case was designed to investigate the effect of porosity models on the crater size and momentum enhancement predicted by each code. Natural geologic materials include porosity both within and between mineral grains (microporosity) and due to larger scale fractures, faults, and pore space within the material. Indeed, meteorite studies find porosities of 10-20% [e.g., Britt *et al*, 2002] and many known small asteroids are estimated to have porosities greater than 20% [Britt *et al.*, 2002]. Specific S-type asteroids are estimated to have porosities ranging from 15-25%. Indeed, the target for the DART impact, 65803 Didymos is estimated to have a porosity of ~18%-20%. Therefore, it is vital to understand the ways in which porosity models affect the predicted impact effects.

Simulations at a variety of porosity values were performed using the CTH, iSALE, and Spheral codes. The results are shown in Figure 11, Figure 13, and Figure 14. Both 2-dimensional and 3-dimensional simulations were performed using CTH (Figure 11, 12), while iSALE simulations are only in 2D and the Spheral simulations are only in 3D. The values for 0% porosity are taken from results reported in *Case 2*. In general, simulations with higher porosity result in craters that are narrower and deeper than simulations with fully dense material (Figure 11). This is consistent across numerical codes. Two-dimensional models, such as those shown in Figure 11, exhibit centerline effects at the symmetry axis; here, the increased damage shown along the $x=0$ line is an example. These effects can act to increase pressures and temperatures along the symmetry axis, as well as exaggerate crater rebound along the centerline. This is a result of the two-dimensional geometry, and is a well-known phenomenon. The only way to remove these sorts of effects is to perform three-dimensional simulations (e.g., Figure 12). Note that the centerline effects disappear

in the 3D case. The crater shape is altered, and the 3D simulations predict a shallower crater than corresponding 2D simulations (Table 16).

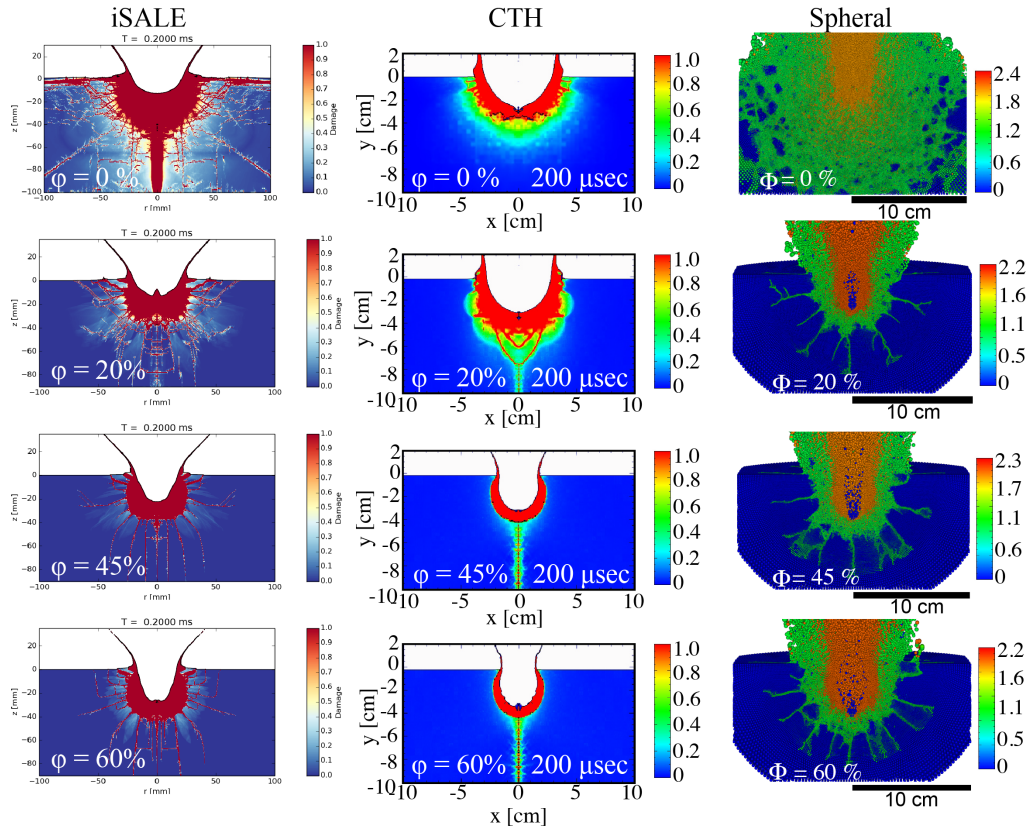


Figure 11. Crater and subsurface damage as a function of porosity. (left) 2D iSALE images, (center) 2D CTH images, (right) 3D Spheral images. All images are at 200 μ sec after impact. Color indicates damage, where pristine target material is represented by a value of 0.0 and fully damaged material is represented by a value of 1.0 in the scalar damage models (iSALE and CTH) and 3.0 in the tensor damage model (Spheral; trace of the damage tensor is shown). Centerline effects are seen at the symmetry axis in the 2D models. The domain size for the nonporous Spheral target extended 15 cm from the impact point, with an inner 9-cm region of uniformly high resolution (5 cppr), ratioing out to slightly coarser resolution near the edge of the hemispherical domain. The porous Spheral targets extended 12 cm from the impact point, with an inner 7-cm region of 5 cppr resolution. Greater shock attenuation in the porous models decreases the domain size necessary for avoiding edge effects. The number of ASPH particles in each simulation ranged from 1.7 to 7.6 million. Note that the interior of the crater is filled with ejecta at this time (200 μ s)

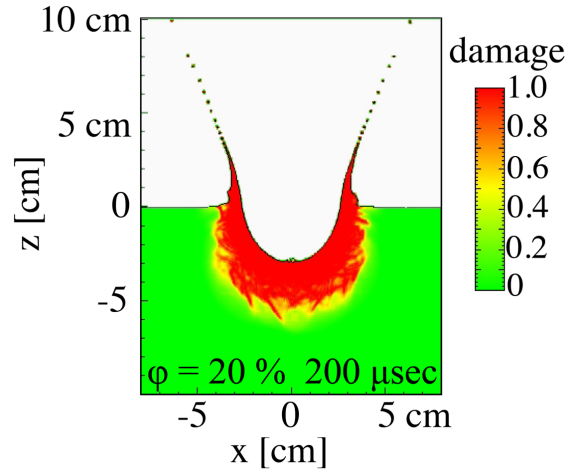


Figure 12. Three-dimensional CTH simulation, showing target damage at 200 usec after impact of a ¼” projectile at 5 km/s. The target had 20% porosity. No centerline effects are apparent.

The addition of porosity models in the simulations results in increased scatter in the results from different codes (Table 16). Further, the scatter depends on the amount of porosity assumed. For a 20% porous target, at early times (100 μ sec after impact) the predicted crater diameter is the most consistent value across codes, with a 28% difference among all simulations (including 2D and 3D). Crater depth and predicted momentum enhancement varied more significantly, with a 60-70% difference in prediction between codes. This is true for both 2D models compared against one another (iSALE to CTH) and for 3D models compared against one another (CTH to Spheral). In all comparisons, resolutions are similar across models with similar geometries (2D v. 3D), so the scatter is unlikely to be a resolution effect. This scatter decreases with increasing porosity. For a target with a 45% porosity, there is a \sim 30% variation in crater depth across codes, while crater diameter and β predictions are much more similar at 6% and 3.5% difference, respectively. When only looking at 2D models, crater depth varies by \sim 25% while diameter varies by 2%. At a target porosity of 60%, the variability drops to 16%, 14%, and 4% for predicted crater depth, diameter, and β , respectively.

For low values of porosity (0-20%), CTH predicts wider craters than iSALE (Table 16, Figure 13). The difference in values narrows at higher porosities. The CTH simulations reported here almost uniformly predict deeper craters than similar iSALE simulations. This is likely due to strength model choice, as the “geo” and ROCK models are not identical in behavior (Figure 10).

Table 16. Summary of values for various target porosities. When a given result was not supplied by specific modelers, it is marked as “not provided” in the table. More complete summaries are shown in Appendix B.

Model	Resolution	Case	Strength	Porosity	Time [us]	Crater Depth [cm]	Crater Diameter [cm]	β
Spheral (3D)	nrI = 5	3	von Mises	20	100	not provided	not provided	1.31

iSALE	40 cppr	3	ROCK	20	100	1.23	3.35	1.38
CTH (2D)	11 cppr	3	geo	20	100	3.29	4.66	2.68
CTH (3D)	5 cppr	3	geo	20	100	2.84	4.51	3.05
iSALE	40 cppr	3	ROCK	45	100	2.34	3.14	1.11
CTH (2D)	11 cppr	3	geo	45	100	3.18	3.21	1.20
CTH (3D)	5 cppr	3	geo	45	100	3.31	3.34	1.24
iSALE	40 cppr	3	ROCK	60	100	2.89	2.87	1.05
CTH (2D)	11 cppr	3	geo	60	100	3.46	2.74	1.10
CTH (3D)	5 cppr	3	geo	60	100	3.42	3.18	1.15
iSALE	40 cppr	3	ROCK	20	200	0.71	3.87	1.51
CTH (2D)	11 cppr	3	geo	20	200	3.67	5.55	3.51
CTH (3D)	5 cppr	3	geo	20	200	2.84	5.21	3.39
iSALE	40 cppr	3	ROCK	45	200	2.24	3.54	1.17
CTH (2D)	11 cppr	3	geo	45	200	3.27	3.35	1.37
CTH (3D)	5 cppr	3	geo	45	200	3.66	3.52	1.34
iSALE	40 cppr	3	ROCK	60	200	2.80	3.32	1.08
CTH (2D)	11 cppr	3	geo	60	200	3.76	2.84	1.19
CTH (3D)	5 cppr	3	geo	60	200	3.80	3.33	1.19

845
846
847

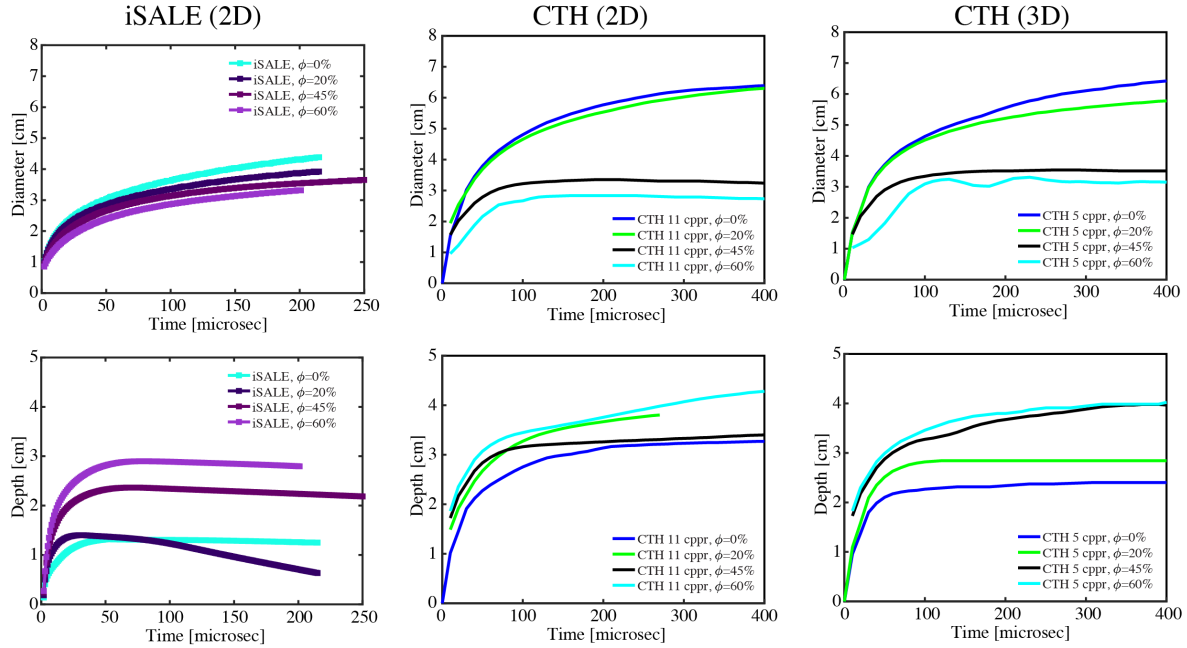


Figure 13. Crater diameter (top) and depth (bottom) at four different target porosities for iSALE (2D) and CTH (2D, 3D) simulations. Porosity has a large effect on crater shape and size.

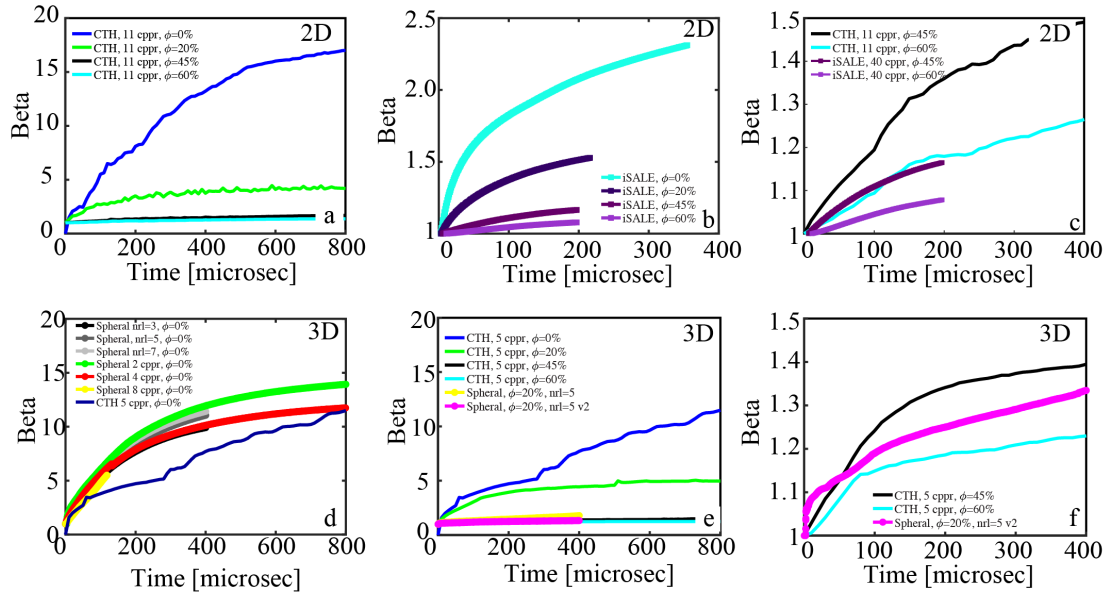


Figure 14. Comparison of β as a function of porosity for (top) 2D simulations, (bottom) 3D and simulations. All simulations were of a vertical impact into a porous basalt block at 5 km/s. a) 2D CTH simulations showing momentum enhancement as a function of porosity. As porosity increases, β decreases. b) 2D iSALE simulations as a function of porosity, showing a similar trend to CTH. Note the iSALE used the ‘ROCK’ model here, while CTH simulations were done using the ‘geo’ model, which can explain to lower values for β . c) Comparison of high porosities for 2D CTH and iSALE simulations. Though they give different results at low porosities, once the porosity increases enough both code give much more similar predictions. d) 3D CTH and Spheral

simulations at zero porosity; e) 3D CTH and Spheral simulations showing β as a function of porosity. Like in 2D, β decreases with increasing porosity. The magnitude of decrease is similar between 2D and 3D models. f) Comparison of β predictions for high porosities from 3D CTH and Spheral simulations. The two codes use different material behavior and porosity model assumptions. Using 20% porosity in Spheral gives a result between the predictions for 45% and 60% porosity in CTH.

The calculated momentum enhancement is also strongly dependent on the porosity of the target (Figure 14). This is expected because significant energy from the impact is expended in pore collapse and the amount of ejecta generated from an impact into a porous target is decreased compared to a more dense target. For 2D models (Figure 14 a-c), there is a significant difference ($\sim 4X$ at 200 μsec) between the momentum enhancement predicted by CTH and iSALE at porosities of 0-20%. This is likely due to the differences in material models chosen; CTH used the “geo” model while iSALE used the “ROCK” model. This difference becomes less noticeable, however, as porosity becomes larger, though CTH still predicts higher momentum enhancement in this case (Figure 14c). There is also a noticeable difference (15-30%) between the momentum enhancement predicted by 3D CTH and Spheral at the porosity most important for the DART impact ($\sim 20\%$). Some of this difference is likely due to the way that porosity is modeled in the codes: CTH used a p - α porosity model while Spheral used an ε - α approach.

3.6 Case 4 – Impacts into basalt sphere

Cases 1-3 involved impacts into a planar, half-space target. This is generally a reasonable assumption in situations such as the DART impact where the target size is much larger than the projectile. However, some target surface curvature may still be important during the DART impact due to the small size of Didymos-B. Case 4 was designed to better understand how target geometry may affect β , specifically for the case of a curved target versus a planar one. Simulations for Case 4 were performed using CTH, iSALE, and Spheral. A variety of strength models and porosity values were simulated (Figure 15 and Figure 16) in both 2D and 3D. As in Case 3, increased porosity results in deeper, narrower craters and lower β values when all other parameters are kept constant (e.g., Table 17). A summary of results for CTH, iSALE, and Spheral simulations at 200 μsec after impact is shown in Table 17; a full table is shown in Appendix B. Similarly to previous cases, when the strength model changes (e.g., using “geo” v. “BDL” in CTH, Figure 15), crater shape and size will differ much more dramatically. Momentum enhancement is still lower for increased porosity when different strength models are compared. There is not a large difference in β values for comparable models between 2D and 3D simulations (Figure 16); this difference is more pronounced for crater size.

Table 17. Summary of values for crater depth, diameter, and β at 200 μsec following impact for a variety of porosity values. When a given result was not supplied by specific modelers, it is marked as “not provided” in the table.

Model	Resolution	Case	Strength	Porosity [%]	Time [μs]	Crater Depth [cm]	Crater Diameter [cm]	β
CTH (2D)	12 cppr	4	geo	0	200	3.09	7.48	4.43

CTH (2D)	12 cppr	4	geo	20	200	2.74	5.23	2.44
CTH (2D)	25 cppr	4	BDL	10	200	1.46	2.86	1.12
CTH (2D)	25 cppr	4	BDL	20	200	1.63	2.74	1.06
iSALE (2D)	15 cppr	4	ROCK	20	200	1.15	4.19	1.44
CTH (3D)	3 cppr	4	geo	0	200	2.44	5.63	4.92
CTH (3D)	3 cppr	4	geo	20	200	1.31	2.13	1.13
Spheral (3D)	5 cppr	4	von Mises	20	200	not provided	not provided	1.51

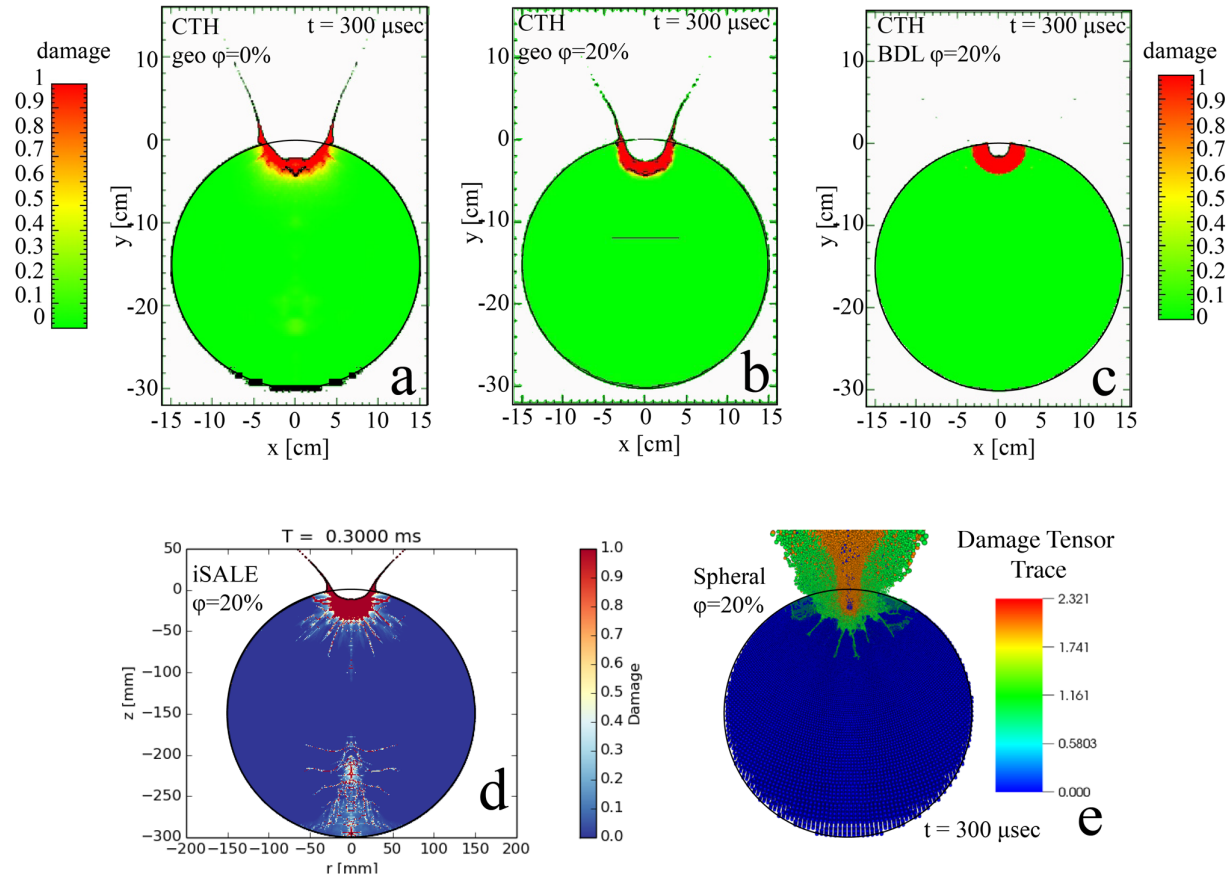


Figure 15. Images at 300 usec after impact of a ¼” projectile into a 30-cm basalt sphere at 5 km/s at normal incidence. CTH and iSALE simulations are 2D and Spheral simulation is 3D. a) image of damage from a CTH simulation using the “geo” strength model and assuming 0% porosity; b) image of damage from a CTH simulation using the “geo” strength model and assuming 20% porosity. Note that neither the “geo” model or the appended damage model are not designed to

track fracture in a rigorous way so the subsurface fracturing is less apparent than in other simulations; c) image of damage from a CTH simulation using the “BDL” strength model and assuming ~20% porosity; d) image of damage from an iSALE simulation assuming 20% porosity; e) Spherical simulation using 20% porosity, showing the trace of the damage tensor.

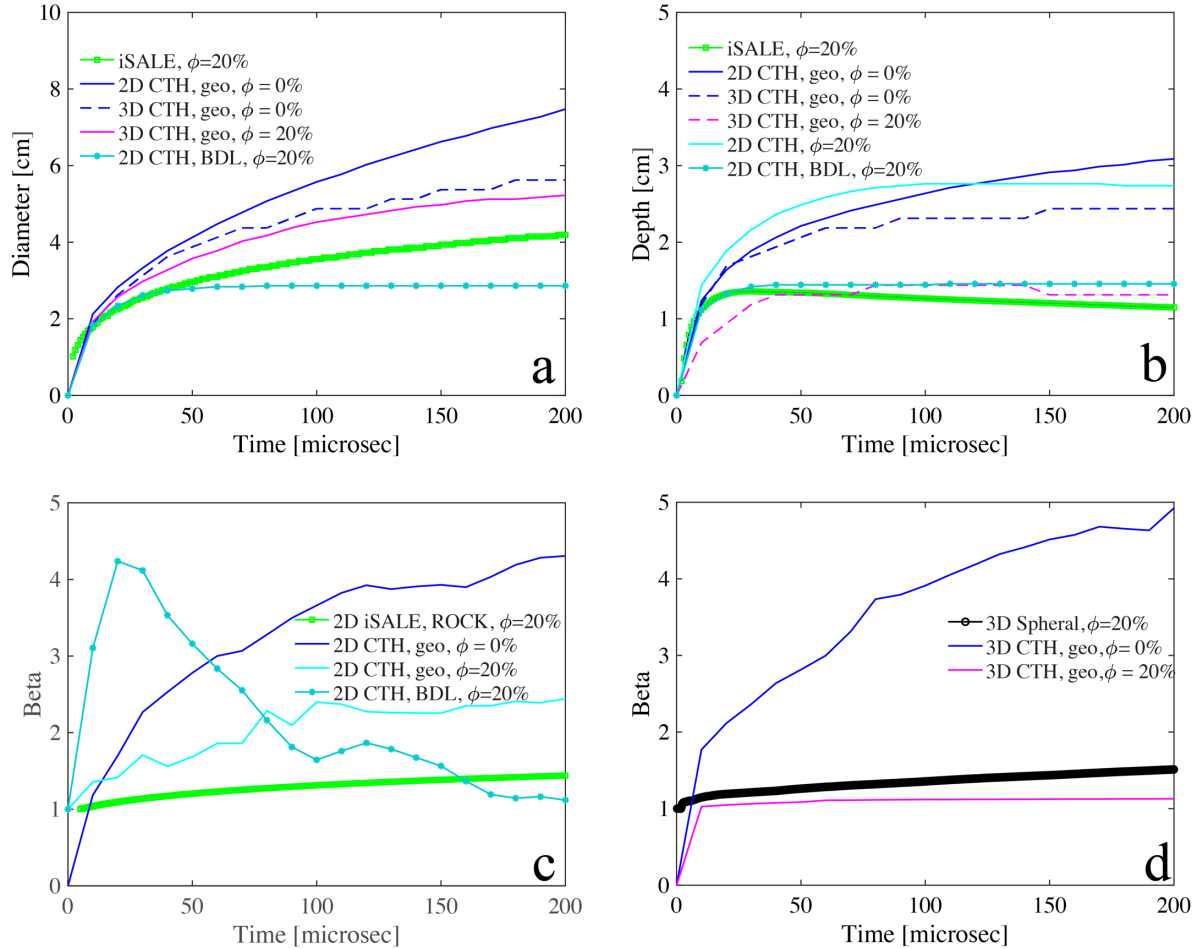


Figure 16. Graphs of a) crater diameter, b) crater depth, and c,d) momentum enhancement for a variety of simulations of an $\frac{1}{4}$ " sphere impacting into a basalt sphere at 5 km/s. c) 2D iSALE simulation for a 20% porous target compared with 3 different 2D CTH simulations using different strength models and simulating different target porosity; d) comparisons between 3D CTH and Spherical simulations.

When predicted values are compared across codes, there is some significant scatter. A lot of this is, again, due to differences in chosen strength models and porosity values (Figure 16 a,b). When these parameters are held constant (or more similar), this scatter decreases but is still present (for example: Figure 16c, iSALE ‘ROCK’ compared with CTH ‘BDL’). For instance, there is a ~20% difference in predictions of crater diameter between 2D iSALE and CTH (“geo”) simulations. Crater depth has a higher scatter, with an ~140% difference in predictions. When the BDL model is used in CTH instead, this variation drops to ~40% for in crater depth prediction and ~35% in crater diameter prediction. As can be seen in Figure 16, the predicted β value from CTH is highly dependent on both strength model choice and porosity. This holds true for 3D simulations as well.

Comparisons between 3D CTH and 3D Spheral simulations show an ~25% difference in predicted β for a 20% porous target. This difference is much more pronounced when a fully dense target is assumed in CTH. These results suggest that plasticity and porosity model choices have a stronger effect on crater size and momentum enhancement predictions than target geometry (at this scale).

3.7 Case 5 – Comparison to experiment

Cases 1-4 were designed to benchmark various hydrocodes against one another. Case 5, however, was intended as a validation exercise. Code validation is defined as the process of testing results against known real-world situations. Often, the validity of a simulation is determined by choices in material modeling. Here, basic strength parameters and material characteristics as well as impact conditions were proscribed, but modelers were allowed to choose material models. For example, simulations using Spheral assumed that some natural porosity is been present in the sample (~7%), and used a reference density of 3.01 g/cc so that the bulk density of the block was 2.8 g/cc (the measured value). Results for both CTH and Spheral are shown in Figure 18. These were compared against an experiment performed at the NASA Ames Vertical Gun Range, shown in Figure 17. Note that β was not calculated for this experiment and so only final crater size and extent of fracturing was compared between the experiment and simulations (Table 18). Both codes performed well in this blind comparison. Simulations using CTH predicted crater width and depth between 1-11% and 35% different than the experiment, respectively. Simulations using Spheral predicted crater widths between 9-20% different than measured in the experiment and a diameter that was 43% different than the measured value. Both codes predicted damage regions roughly consistent with those measured in the experiment.

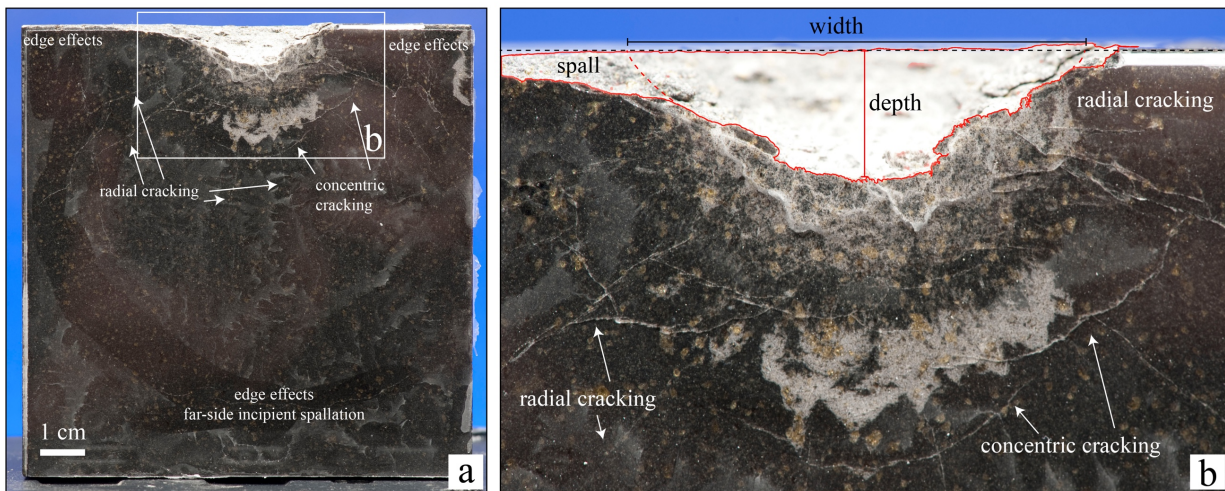


Figure 17. Middle plane of the experiment post-impact, showing crater and fracture patterns. The dirty appearance of the basalt is epoxy residue from where the PMMA window was removed. a) 10 cm x 10 cm face, along centerline of the crater. There are some edge effects seen in the upper corners as well as some incipient spallation at the farside of the block. These occurred after the crater was completely formed, and did not affect the final crater size or shape. b) close-up of the final crater, showing fracture pattern and crater size. The target was fractured in both the concentric and radial directions. The black dashed line shows the top surface of the block, the red outline denotes the final crater edges, and the dashed red line shows the approximate crater shape when

the spallation is “removed”. The locations where crater width and depth were measured are noted. The olivine phenocrysts are clearly seen and are cut by fractures in some locations.

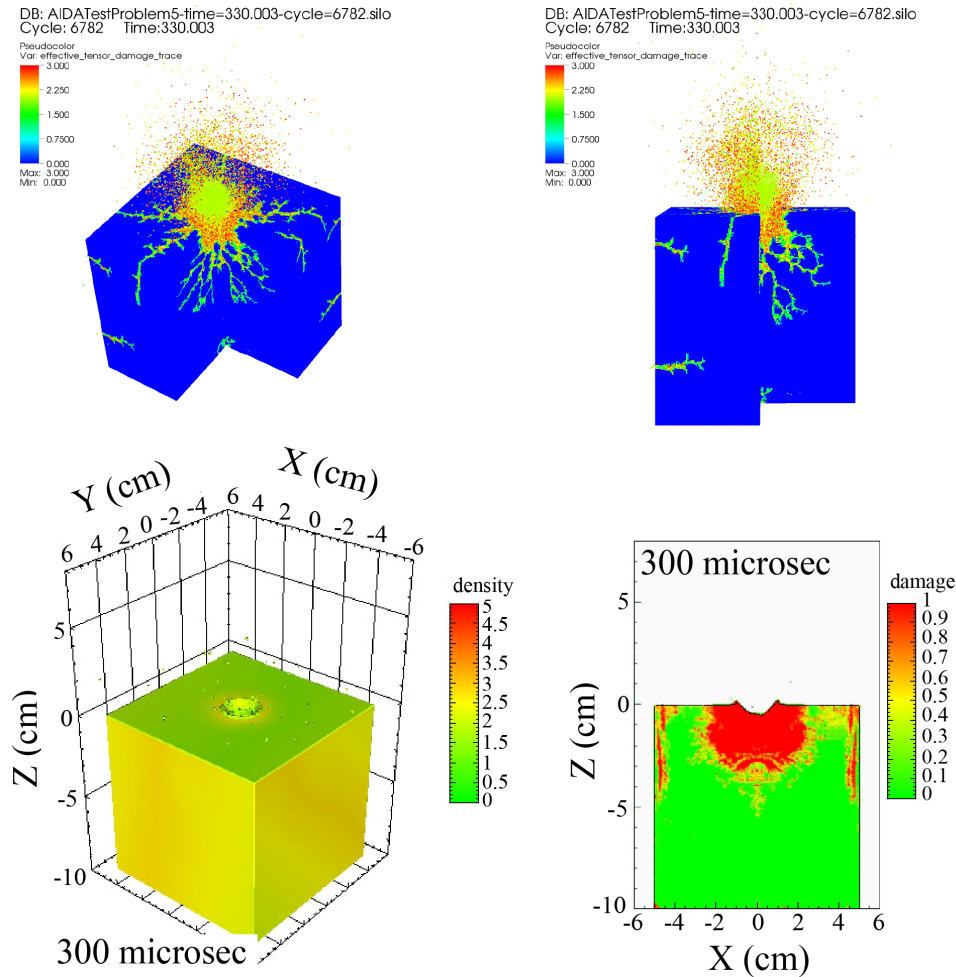


Figure 18. Results of simulations from Spheral (top) and CTH (bottom) simulations of a 1/4" Pyrex impactor into a 10-cm x 10-cm x 10-cm basalt block at 2.1 km/s, showing crater size, density, and damage in the target at 300 microsec after impact. Both codes predict significant subsurface fracturing, which matches what was seen in the experiment.

Table 18. Summary results for CTH and Spheral blind comparisons to an AVGR experiment of a 2.1 km/s impact into a basalt block

	Crater Width [cm]	Crater depth [cm]	Concentric cracking depth [cm] (approx)	radial cracking extent [cm] (approx)
AVGR experiment 121030	4.2, including spall 3.0-3.4, excluding spall	0.90	~ 3 cm below impact point	4.94

CTH Simulation (330 usec)	3.43, excl. spall	1.4	3-3.5	5.3
Spheral Simulation (330 usec)	2.72	1.6	2.5	5.6

4. Summary

In support of the AIDA/DART mission, a benchmarking and validation exercise was completed to better understand the expected variability when calculating momentum enhancement and crater size using a variety of codes. This variability in prediction comes both from inherent differences between codes (e.g., type of mesh, types of material models) as well as variations in material models found in different codes. Though many of the codes used in this study had been previously benchmarked against one another for strengthless targets, and validated against experiments [Pierazzo *et al.*, 2008], this was a new effort to determine how the codes compared in the strength regime of cratering.

Some key takeaway points from these comparisons are:

1. Prediction of momentum enhancement is highly resolution dependent, and may require higher resolutions to converge than crater size.
2. When similar strength models are used in different codes, predictions for crater size and momentum enhancement tend to be similar (within 15-20%).
3. The choice of strength model, and the values used for material strength, are significantly more important in the prediction of crater size and momentum enhancement than variation between codes. Material models should be chosen appropriately for the specific applications being evaluated.
4. Material porosity can have large effects on the crater size and significantly affect β predictions. Addition of porosity also results in increased scatter in the results from different codes. This is seen across codes.
5. There is a noticeable difference (15-30%) between the momentum enhancement predicted by CTH and Spheral at porosities important for the DART impact (~20%), which is likely due to the specific porosity model implementations and how they differ in the two codes.
6. For impacts into strengthless targets, crater size shows the least variation between codes compared with momentum enhancement predictions. The variations are similar to what was seen in Pierazzo *et al.* [2008].
7. Hydrocode predictions of momentum enhancement almost uniformly shows a larger variation than linear predictions of crater size (depth and width). This may be due, in part, to contrasting target responses between codes.
8. Both CTH and Spheral performed well in the blind-comparison to an AVGR experiment. Predictions of crater size and extent of fracturing were between 10-40% different than the measured values.

The Impact Simulation Working Group includes members who use a variety of different codes to simulate the DART impact, including all those compared here. Initially, there was concern that the natural variability in the codes would increase the uncertainty in predicted crater size and

momentum enhancement of Didymos-B from the DART impact. The comparisons shown here suggest that this is not the case. In fact, the variability in material model implementation and chosen strength and porosity parameters results in larger differences in predicted crater size and/or momentum enhancement than using different codes, which has a natural variability of ~15% (e.g., Pierazzo *et al.*, 2008; Case 1a, 1b). Simulation resolution also plays a large role in the consistency of prediction, especially when calculating momentum enhancement which requires a higher resolution to converge. These findings have implications for DART impact models and simulation approach. When using multiple codes, it is vital to select the appropriate (and available) material models for specific codes. One should also try to pick material models that are as consistent between different codes as possible. When different strength models are chosen in different codes, it becomes difficult to understand what causes the large variation in predictions. Alongside prescribing a specific material behavior, specific values for strength and resolution of simulations should be prescribed and an effort made to maintain them across the team. If equivalent simulations are done in CTH, iSALE, and Spheral using the “BDL”, ROCK, and Collins damage models [Schultz and Crawford, 2016; Collins *et al.*, 2004], respectively, we would expect variations consistent with what was seen in this study. If the three different codes are used to simulate impacts with varying conditions (e.g., modifying impact angle or target structure), any additional variability from that change can then be determined. The specific material model chosen must be consistent with the application being evaluated. For instance, an understanding of damage propagation may be obtained from most of the material models described above (e.g., Fig. 15), but fracture is better tracked using specific models, as seen in Figure 15d. The DART impact simulation team will determine a specific desired material parameter set appropriate for the Didymos system (including strength and porosity values) as part of the modeling effort, and this will be standardized (to the extent possible) across the different codes when making predictions for the DART mission. Some variation in predictions will still be expected, but that variation can be bracketed by the results shown here.

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Appendix A. Summary of parameters used in simulations

Table A.1 Simulation parameters for CTH, Spheral, iSALE-2D, RAGE, and PAGOSA for Case 1a: 90° impact of 0.635-cm aluminum sphere into a strengthless aluminum half-space at 5 km/s.

Case 1a 0.635-cm Al sphere into strengthless Al halfspace	Projectile	Target	Projectile EOS	Target EOS	Projectile Plasticity Model	Target Plasticity Model	Resolution (cpr or equivalent)	Geometry
CTH	tensile strength (pfrac): 600 Mpa	tensile strength (pfrac): 600 Mpa	Tillotson (see Table 3)	Tillotson (see Table 3)	none	none	5, 10, 20	2DC
CTH	tensile strength (pfrac): 600 Mpa	tensile strength (pfrac): 600 Mpa	Tillotson (see Table 3)	Tillotson (see Table 3)	none	none	3,5	3D
Spheral	--	--	Tillotson (see Table 3)	Tillotson (see Table 3)			5-7	2D
iSALE	--	--	Tillotson Al-1100	Tillotson Al-1100	none	none	40	2D
RAGE	--	--	Tillotson	Tillotson	none	none	3,5,10,20	2D
PAGOSA	--	--	Tillotson	Tillotson	none	none	3,5,10,20	2D

Table A.2 Simulation parameters for CTH, Spheral, iSALE-2D, RAGE, and PAGOSA for Case 1a': 90° impact of 0.635-cm aluminum sphere into a constant-strength aluminum half-space at 5 km/s.

Case 1a' - constant strength 0.635-cm Al sphere into Al halfspace	Projectile EOS	Target EOS	Projectile Plasticity Model	Target Plasticity Model	Resolution (cpr or equivalent)	Geometry
CTH	Mie-Gruneisen Al-6061	Mie-Gruneisen Al-6061	von Mises Yield strength = 275 MPa Poissons ratio = 0.33 Tmelt = 11604 K pfrac (tensile strength) = 600 MPa	von Mises Yield strength = 275 MPa Poissons ratio = 0.33 Tmelt = 11604 K pfrac (tensile strength) = 600 MPa	5, 20 20	2D
CTH	Mie-Gruneisen Al-6061	Mie-Gruneisen Al-6061	von Mises Yield strength = 275 MPa Poissons ratio = 0.33 Tmelt = 11604 K pfrac (tensile strength) = 600 MPa	von Mises Yield strength = 275 MPa Poissons ratio = 0.33 Tmelt = 11604 K pfrac (tensile strength) = 600 MPa	3,5	3D
Spheral	Tillotson	Tillotson	von Mises Yield strength = 275 MPa Poissons ratio = 0.33	von Mises Yield strength = 275 MPa Poissons ratio = 0.33	5	3D
iSALE			von Mises equivalent stress = 275 MPa Minimum pressure = 2.44 GPa	von Mises equivalent stress = 275 MPa Minimum pressure = 2.44 GPa	5,10,20,40,60	2D
RAGE	Tillotson	Tillotson	Steinburg-Guinan	Steinburg-Guinan	3,5,10,20	2D
PAGOSA	Tillotson	Tillotson	Steinburg-Guinan	Steinburg-Guinan	3,5,10,20	2D

Table A.3 Simulation parameters for CTH, Spheral, iSALE-2D, RAGE, and PAGOSA for Case 1b: 90° impact of 0.635-cm aluminum sphere into a strengthless basalt half-space at 5

1214 km/s. The Tillotson EOS with values for basalt is named “gabbroic anorthosite” in the CTH
 1215 distribution, and labeled accordingly here.

Case 1b 0.635-cm basalt sphere into strengthless basalt halfspace	Projectile	Target	Projectile EOS	Target EOS	Resolution (cpr or equivalent)	Geometry
CTH	spall strength = 80 MPa	spall strength = 80 MPa	Tillotson "Gabbroic Anorthosite" R0 = 2.8 * g/cc, fully dense basalt A = 2.67E11 * erg/cc = dyne/cm^2 B = 2.67e11 * erg/cc = dyne/cm^2 A0 = 0.5 * (default value) B0 = 1.50 * (default value) ALFA = 5.0 * (default value) BET = 5.0 * (default value) EIV = 4.72e10 * erg/g (default value) ECV = 1.82e11 * erg/g (default value) E0 = 4.87e12 * erg/g (default value)	Tillotson "Gabbroic Anorthosite" R0 = 2.8 * g/cc, fully dense basalt A = 2.67E11 * erg/cc = dyne/cm^2 B = 2.67e11 * erg/cc = dyne/cm^2 A0 = 0.5 * (default value) B0 = 1.50 * (default value) ALFA = 5.0 * (default value) BET = 5.0 * (default value) EIV = 4.72e10 * erg/g (default value) ECV = 1.82e11 * erg/g (default value) E0 = 4.87e12 * erg/g (default value)	5	2DC
CTH	spall strength = 80 MPa	spall strength = 80 MPa	Tillotson "Gabbroic Anorthosite" R0 = 2.8 * g/cc, fully dense basalt A = 2.67E11 * erg/cc = dyne/cm^2 B = 2.67e11 * erg/cc = dyne/cm^2 A0 = 0.5 * (default value) B0 = 1.50 * (default value) ALFA = 5.0 * (default value) BET = 5.0 * (default value) EIV = 4.72e10 * erg/g (default value) ECV = 1.82e11 * erg/g (default value) E0 = 4.87e12 * erg/g (default value)	Tillotson "Gabbroic Anorthosite" R0 = 2.8 * g/cc, fully dense basalt A = 2.67E11 * erg/cc = dyne/cm^2 B = 2.67e11 * erg/cc = dyne/cm^2 A0 = 0.5 * (default value) B0 = 1.50 * (default value) ALFA = 5.0 * (default value) BET = 5.0 * (default value) EIV = 4.72e10 * erg/g (default value) ECV = 1.82e11 * erg/g (default value) E0 = 4.87e12 * erg/g (default value)	5	3DR
Spheral			Tillotson (see Table 3)	Tillotson (see Table 3)	5-7	3DR
RAGE			Tillotson	Tillotson		
PAGOSA			Tillotson	Tillotson		

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Table A.4 Simulation parameters for CTH, Spheral, iSALE-2D, RAGE, and PAGOSA for Case 2: 90° impact of 0.635-cm basalt sphere into a basalt half-space at 5 km/s. The Tillotson EOS with values for basalt is named “gabbroic anorthosite” in the CTH distribution, and labeled accordingly here.

Case 2 0.635-cm basalt sphere into basalt halfspace	Projectile EOS	Target EOS	Projectile Plasticity Model	Target Plasticity Model	Damage model	Porosity Model	Resolution (cpr or equivalent)	Geometry
CTH	Tillotson "Gabbroic Anorthosite" R0 = 2.8 * g/cc, fully dense basalt A = 2.67E11 * erg/cc = dyne/cm ² B = 2.67e11 * erg/cc = dyne/cm ² A0 = 0.5 * (default value) B0 = 1.50 * (default value) ALFA = 5.0 * (default value) BET = 5.0 * (default value) EIV = 4.72e10 * erg/g (default value) ECV = 1.82e11 * erg/g (default value) E0 = 4.87e12 * erg/g (default value)	Tillotson "Gabbroic Anorthosite" R0 = 2.8 * g/cc, fully dense basalt A = 2.67E11 * erg/cc = dyne/cm ² B = 2.67e11 * erg/cc = dyne/cm ² A0 = 0.5 * (default value) B0 = 1.50 * (default value) ALFA = 5.0 * (default value) BET = 5.0 * (default value) EIV = 4.72e10 * erg/g (default value) ECV = 1.82e11 * erg/g (default value) E0 = 4.87e12 * erg/g (default value)	Pressure-dependent Yield Yield = 1 GPa, poisson = 0.25, dydp = 0.5, yzero = 40 MPa	Pressure-dependent Yield Yield = 1 GPa, poisson = 0.25, dydp = 0.5, yzero = 40 MPa	Johnson-Cook Fracture D1 = 0.05, Tmelt = 0.16 eV, JFPF0 = -80 MPa, Weibull Modulus = 10	none	5, 10, 20	2DC
CTH	Tillotson "Gabbroic Anorthosite" R0 = 2.8 * g/cc, fully dense basalt A = 2.67E11 * erg/cc = dyne/cm ² B = 2.67e11 * erg/cc = dyne/cm ² A0 = 0.5 * (default value) B0 = 1.50 * (default value) ALFA = 5.0 * (default value) BET = 5.0 * (default value) EIV = 4.72e10 * erg/g (default value) ECV = 1.82e11 * erg/g (default value) E0 = 4.87e12 * erg/g (default value)	Tillotson "Gabbroic Anorthosite" R0 = 2.8 * g/cc, fully dense basalt A = 2.67E11 * erg/cc = dyne/cm ² B = 2.67e11 * erg/cc = dyne/cm ² A0 = 0.5 * (default value) B0 = 1.50 * (default value) ALFA = 5.0 * (default value) BET = 5.0 * (default value) EIV = 4.72e10 * erg/g (default value) ECV = 1.82e11 * erg/g (default value) E0 = 4.87e12 * erg/g (default value)	Pressure-dependent Yield Yield = 1 GPa, poisson = 0.25, dydp = 0.5, yzero = 40 MPa, pfrac = 80 MPa	Pressure-dependent Yield Yield = 1 GPa, poisson = 0.25, dydp = 0.5, yzero = 40 MPa	Johnson-Cook Fracture D1 = 0.05, Tmelt = 0.16 eV, JFPF0 = -80 MPa, Weibull Modulus = 10	none	5	3D
CTH	Tillotson "Gabbroic Anorthosite" R0 = 2.8 * g/cc, fully dense basalt A = 2.67E11 * erg/cc = dyne/cm ² B = 2.67e11 * erg/cc = dyne/cm ² A0 = 0.5 * (default value) B0 = 1.50 * (default value) ALFA = 5.0 * (default value) BET = 5.0 * (default value) EIV = 4.72e10 * erg/g (default value) ECV = 1.82e11 * erg/g (default value) E0 = 4.87e12 * erg/g (default value)	Tillotson "Gabbroic Anorthosite" R0 = 2.8 * g/cc, fully dense basalt A = 2.67E11 * erg/cc = dyne/cm ² B = 2.67e11 * erg/cc = dyne/cm ² A0 = 0.5 * (default value) B0 = 1.50 * (default value) ALFA = 5.0 * (default value) BET = 5.0 * (default value) EIV = 4.72e10 * erg/g (default value) ECV = 1.82e11 * erg/g (default value) E0 = 4.87e12 * erg/g (default value)	Brittle Damage with Localized Thermal Softening (BDL) pfrac = 80 MPa Y0 = 36.4 MPa, YM = 2.94 GPa, CF1 = 1.8, CFD = 0.6, PBD = 4.91 GPa, PBP1 = 9.38 GPa, PBP2 = 18.75 GPa	Brittle Damage with Localized Thermal Softening (BDL) pfrac = 80 MPa Y0 = 36.4 MPa, YM = 2.94 GPa, CF1 = 1.8, CFD = 0.6, PBD = 4.91 GPa, PBP1 = 9.38 GPa, PBP2 = 18.75 GPa	BDL	none	5, 10, 20	2DC
CTH	Tillotson "Gabbroic Anorthosite" R0 = 2.8 * g/cc, fully dense basalt A = 2.67E11 * erg/cc = dyne/cm ² B = 2.67e11 * erg/cc = dyne/cm ² A0 = 0.5 * (default value) B0 = 1.50 * (default value) ALFA = 5.0 * (default value) BET = 5.0 * (default value) EIV = 4.72e10 * erg/g (default value) ECV = 1.82e11 * erg/g (default value) E0 = 4.87e12 * erg/g (default value)	Tillotson "Gabbroic Anorthosite" R0 = 2.8 * g/cc, fully dense basalt A = 2.67E11 * erg/cc = dyne/cm ² B = 2.67e11 * erg/cc = dyne/cm ² A0 = 0.5 * (default value) B0 = 1.50 * (default value) ALFA = 5.0 * (default value) BET = 5.0 * (default value) EIV = 4.72e10 * erg/g (default value) ECV = 1.82e11 * erg/g (default value) E0 = 4.87e12 * erg/g (default value)	Brittle Damage with Localized Thermal Softening (BDL) pfrac = 80 MPa Y0 = 36.4 MPa, YM = 2.94 GPa, CF1 = 1.8, CFD = 0.6, PBD = 4.91 GPa, PBP1 = 9.38 GPa, PBP2 = 18.75 GPa	Brittle Damage with Localized Thermal Softening (BDL) pfrac = 80 MPa Y0 = 36.4 MPa, YM = 2.94 GPa, CF1 = 1.8, CFD = 0.6, PBD = 4.91 GPa, PBP1 = 9.38 GPa, PBP2 = 18.75 GPa	BDL	none	5	3D
Spheral	Tillotson	Tillotson	von Mises Y0=600 MPa, G=29 Gpa	von Mises Y0=600 MPa, G=29 Gpa	Tensor generalization of the Benz-Asphaug implementation of Grady-Kipp damage (Benz and Asphaug, 1994) Weibull constants: k=5e24 cm-3, m=9.0			
iSALE	Tillotson	Tillotson	"ROCK" Strength parameters: Cohesion of intact material 21.0 MPa (calculated from QS compressive strength) Coeff. of internal friction for intact material 1.8 Limiting strength for intact material 1.7 GPa Cohesion of damaged material 0.0 Coeff. of internal friction for damaged material 0.6 Limiting strength for damaged material 1.7GPa	"ROCK" Strength parameters: Cohesion of intact material 21.0 MPa (calculated from QS compressive strength) Coeff. of internal friction for intact material 1.8 Limiting strength for intact material 1.7 GPa Cohesion of damaged material 0.0 Coeff. of internal friction for damaged material 0.6 Limiting strength for damaged material 1.7GPa	Defined in Collins et al., 2004 Damage parameters listed with plasticity model.	none	40	2D

Table A.5 Simulation parameters for CTH, Spheral, iSALE-2D, RAGE, and PAGOSA for Case 3: 90° impact of 0.635-cm basalt sphere into a porous basalt half-space at 5 km/s.

Case 3 0.635-cm basalt sphere into basalt halfspace with porosity	Projectile EOS	Target EOS	Projectile Plasticity Model	Target Plasticity Model	Damage model	Porosity Model	Resolution (cpr or equivalent)	Geometry
CTH	Sesame 7360	Sesame 7360	Pressure-dependent Yield Yield = 1 GPa, poisson = 0.25, dydp = 0.5, yzero = 40 MPa	Pressure-dependent Yield Yield = 1 GPa, poisson = 0.25, dydp = 0.5, yzero = 40 MPa	Johnson-Cook Fracture D1 = 0.05, Tmelt = 0.16 eV, JFPF0 = 80 MPa, Weibull Modulus = 10	p-alpha model	5, 10, 20	2DC
CTH	Sesame 7360	Sesame 7360	Pressure-dependent Yield Yield = 1 GPa, poisson = 0.25, dydp = 0.5, yzero = 40 Mpa, pfrac = 80 MPa	Pressure-dependent Yield Yield = 1 GPa, poisson = 0.25, dydp = 0.5, yzero = 40 MPa	Johnson-Cook Fracture D1 = 0.05, Tmelt = 0.16 eV, JFPF0 = 80 MPa, Weibull Modulus = 10	p-alpha model	5	3D
Spheral	Tillotson - basalt	Tillotson - basalt	von Mises Y0=600 Mpa, G=29 Gpa	von Mises Y0=600 Mpa, G=29 Gpa	Tensor generalization of the Benz- Asphaug implementation of Grady-Kipp damage (Benz and Asphaug, 1994) Weibull constants: k=5e24 cm-3, m=9.0	epsilon-alpha model epsilon-c= 0.0, epsilon-chi=-0.4, and kappa= 0.8	5	
iSALE	Tillotson - basalt	Tillotson - basalt	"ROCK" Strength parameters: Cohesion of intact material 21.0 MPa (calculated from QS compressive strength) Coeff. of internal friction for intact material 1.8 Limiting strength for intact material 1.7 GPa Cohesion of damaged material 0.0 Coeff. of internal friction for damaged material 0.6 Limiting strength for damaged material 1.7 GPa	"ROCK" Strength parameters: Cohesion of intact material 21.0 MPa (calculated from QS compressive strength) Coeff. of internal friction for intact material 1.8 Limiting strength for intact material 1.7 GPa Cohesion of damaged material 0.0 Coeff. of internal friction for damaged material 0.6 Limiting strength for damaged material 1.7 GPa	Defined in Collins et al., 2004 Damage parameters listed with plasticity model.	epsilon-alpha model Porosity model parameter: Initial distension (porosity) 1.25; 1.82; 2.5 (20%, 45%, 60%) Elastic threshold -1.00D-03 Transition distension 1.1 Exponential coeff. 0.8 for 20% porosity, 0.98 for 45 and 60% porosity; Sound speed ratio 1.0 for 20% porosity, 0.5 for 45% porosity, 0.4 for 60% porosity	40	2D

Table A.6 Simulation parameters for CTH, Spheral, iSALE-2D, RAGE, and PAGOSA for Case4: 90° impact of 0.635-cm basalt sphere into a porous basalt sphere at 5 km/s. The Tillotson EOS with values for basalt is named “gabbroic anorthosite” in the CTH distribution, and labeled accordingly here.

Case 4 0.635-cm basalt sphere into 30-cm basalt sphere with 0- 20% porosity	Projectile EOS	Target EOS	Projectile Plasticity Model	Target Plasticity Model	Damage model	Porosity Model	Resolution (cpr or equivalent)	Geometry
CTH	Tillotson "Gabbroic Anorthosite" R0 = 2.8 * g/cc, fully dense basalt A = 2.67E11 * erg/cc = dyne/cm ² B = 2.67e11 * erg/cc = dyne/cm ² A0 = 0.5 * (default value) B0 = 1.50 * (default value) ALFA = 5.0 * (default value) BET = 5.0 * (default value) EIV = 4.72e10 * erg/g (default value) ECV = 1.82e11 * erg/g (default value) E0 = 4.87e12 * erg/g (default value)	Tillotson "Gabbroic Anorthosite" R0 = 2.8 * g/cc, fully dense basalt A = 2.67E11 * erg/cc = dyne/cm ² B = 2.67e11 * erg/cc = dyne/cm ² A0 = 0.5 * (default value) B0 = 1.50 * (default value) ALFA = 5.0 * (default value) BET = 5.0 * (default value) EIV = 4.72e10 * erg/g (default value) ECV = 1.82e11 * erg/g (default value) E0 = 4.87e12 * erg/g (default value)	Pressure-dependent Yield Yield = 1 GPa, poisson = 0.25, dydp = 0.5, yzero = 40 MPa	Pressure-dependent Yield Yield = 1 GPa, poisson = 0.25, dydp = 0.5, yzero = 40 MPa	Johnson-Cook Fracture D1 = 0.05, Tmelt = 0.16 eV, JFPF0 = -80 MPa, Weibull Modulus = 10	none	5, 10, 20	2DC
CTH	Tillotson "Gabbroic Anorthosite" R0 = 2.8 * g/cc, fully dense basalt A = 2.67E11 * erg/cc = dyne/cm ² B = 2.67e11 * erg/cc = dyne/cm ² A0 = 0.5 * (default value) B0 = 1.50 * (default value) ALFA = 5.0 * (default value) BET = 5.0 * (default value) EIV = 4.72e10 * erg/g (default value) ECV = 1.82e11 * erg/g (default value) E0 = 4.87e12 * erg/g (default value)	Tillotson "Gabbroic Anorthosite" R0 = 2.8 * g/cc, fully dense basalt A = 2.67E11 * erg/cc = dyne/cm ² B = 2.67e11 * erg/cc = dyne/cm ² A0 = 0.5 * (default value) B0 = 1.50 * (default value) ALFA = 5.0 * (default value) BET = 5.0 * (default value) EIV = 4.72e10 * erg/g (default value) ECV = 1.82e11 * erg/g (default value) E0 = 4.87e12 * erg/g (default value)	Pressure-dependent Yield Yield = 1 GPa, poisson = 0.25, dydp = 0.5, yzero = 40 Mpa, pfrac = 80 MPa	Pressure-dependent Yield Yield = 1 GPa, poisson = 0.25, dydp = 0.5, yzero = 40 MPa	Johnson-Cook Fracture D1 = 0.05, Tmelt = 0.16 eV, JFPF0 = -80 MPa, Weibull Modulus = 10	none	5	3D
Spheral	Tillotson - basalt	Tillotson - basalt	von Mises Y0=600 Mpa, G=29 Gpa	von Mises Y0=600 Mpa, G=29 Gpa	Tensor generalization of the Benz-Asphaug implementation of Grady-Kipp damage (Benz and Asphaug, 1994) Weibull constants: k=5e24 cm-3, m=9.0	epsilon-alpha model epsilon-c= 0.0, epsilon- chi=-0.4, and kappa= 0.8	5	
iSALE	Tillotson - basalt	Tillotson - basalt	"ROCK" Strength parameters: Cohesion of intact material 21.0 MPa (calculated from QS compressive strength) Coeff. of internal friction for intact material 1.8 Limiting strength for intact material 1.7 GPa Cohesion of damaged material 0.0 Coeff. of internal friction for damaged material 0.6 Limiting strength for damaged material 1.7GPa	"ROCK" Strength parameters: Cohesion of intact material 21.0 MPa (calculated from QS compressive strength) Coeff. of internal friction for intact material 1.8 Limiting strength for intact material 1.7 GPa Cohesion of damaged material 0.0 Coeff. of internal friction for damaged material 0.6 Limiting strength for damaged material 1.7GPa	Defined in Collins et al., 2004 Damage parameters listed with plasticity model.	epsilon-alpha model Porosity model parameter: Initial distension (porosity) 1.25 Elastic threshold - 1.00D-03 Transition distension 1.1 Exponential coeff. 0.8 Sound speed ratio 1.0 for 20% porosity	40	2D

Table A.7 Simulation parameters for CTH, Spheral, iSALE-2D, RAGE, and PAGOSA for Case 5: 90° impact of 0.635-cm Pyrex sphere into a 10-cm basalt block at 2.1 km/s

Case 5: 0.635 cm Pyrex projectile into a 10-cm basalt block, 2.1 km/s	Projectile	Target	Projectile EOS	Target EOS	Projectile Plasticity Model	Target Plasticity Model	Damage model	Porosity Model	Resolution (cpr or equivalent)	Geometry
CTH	Pyrex	Basalt	Mie-Gruneisen	Tillotson "Gabbroic Anorthosite" $R0 = 2.8 \text{ g/cc, fully dense basalt}$ $A = 2.67E11 \text{ erg/cc} = \text{dyne/cm}^2$ $B = 2.67e11 \text{ erg/cc} = \text{dyne/cm}^2$ $A0 = 0.5 \text{ (default value)}$ $B0 = 1.50 \text{ (default value)}$ $ALFA = 5.0 \text{ (default value)}$ $BET = 5.0 \text{ (default value)}$ $EIV = 4.72e10 \text{ erg/g (default value)}$ $ECV = 1.82e11 \text{ erg/g (default value)}$ $E0 = 4.87e12 \text{ erg/g (default value)}$	Pressure-dependent Yield Yield = 10 GPa, poisson = 0.2, dydp = 0.5, yzero = 900 Mpa, Tmelt = 0.25 eV	Pressure-dependent Yield Yield = 1 GPa, poisson = 0.25, dydp = 0.5, yzero = 40 MPa	Projectile: Johnson-Cook Fracture $D1 = 0.05, Tmelt = 0.25 \text{ eV},$ $JFPF0 = -1.8 \text{ GPa},$ Weibull Modulus = 10 Target: Johnson-Cook Fracture $D1 = 0.05, Tmelt = 0.16 \text{ eV},$ $JFPF0 = -80 \text{ MPa},$ Weibull Modulus = 10	none	2D: 12, 3D: 2,5	2D, 3D
Spheral	Pyrex	Basalt	Mie-Gruneisen (Stickle and Schultz, 2012)	Tillotson (see Table 3)		von Mises $y0 = 600 \text{ Mpa}, G=29 \text{ Gpa}$	Tensor generalization of the Benz-Asphaug implementation of Grady-Kipp damage (Benz and Asphaug, 1994) Weibull constants: $k=5e24 \text{ cm}^{-3}, m=9.0$	7% porosity	5	3D

Appendix B. Summary of values as a function of time

Table B.1. Summary of crater depth, diameter, and calculated momentum transfer efficiency for Case 1a. When a given result was not supplied by specific modelers, it is marked as “not provided” in the table.

Model	Resolution	Case	Strength	Time [us]	Crater Depth [cm]	Crater Diameter [cm]	β
iSALE	40 cppr	1a	none	100	3.05	5.37	4.02
iSALE	40 cppr	1a	none	400	4.87	8.87	8.68
CTH (2D)	20 cppr	1a	none	100	3.20	5.54	4.54
CTH (2D)	20 cppr	1a	none	400	5.18	9.19	10.22
CTH (2D)	20 cppr	1a	none	800	6.71	11.83	12.57
CTH (3D)	6 cppr	1a	none	100	3.19	5.45	3.68
CTH (3D)	6 cppr	1a	none	400	5.19	9.02	5.19
CTH (3D)	6 cppr	1a	none	800	6.53	11.60	5.82
RAGE	2.5 cppr	1a	none	100	not provided	not provided	2.49
RAGE	5 cppr	1a	none	100	not provided	not provided	4.63
RAGE	10 cppr	1a	none	100	not provided	not provided	5.15
RAGE	20 cppr	1a	none	100	not provided	not provided	5.40
RAGE	2.5 cppr	1a	none	400	not provided	not provided	5.20
RAGE	5 cppr	1a	none	400	not provided	not provided	7.42
RAGE	10 cppr	1a	none	400	not provided	not provided	8.26
RAGE	20 cppr	1a	none	400	not provided	not provided	9.14
Spheral (2D)	nrl=5	1a	none	100	1.17	2.36	3.68

Spheral (2D)	nrl=10	1a	none	100	1.2	2.36	5.17
Spheral (2D)	nrl=20	1a	none	100	not provided	not provided	5.92
Spheral (2D)	nrl=40	1a	none	100	not provided	not provided	6.90
Spheral (3D)	nrl=3	1a	none	100	not provided	not provided	1.95
Spheral (3D)	nrl=5	1a	none	100	2.69	4.24	3.12
Spheral (3D)	nrl=7	1a	none	100	2.8	4.42	3.87
PAGOSA	2.5 cppr	1a	none	100	3.27	6.13	9.41
PAGOSA	5 cppr	1a	none	100	3.26	5.65	6.99
PAGOSA	10 cppr	1a	none	100	3.17	5.51	6.63
PAGOSA	20 cppr	1a	none	100	3.17	5.47	6.45
PAGOSA	2.5 cppr	1a	none	400	5.71	10.08	13.69
PAGOSA	5 cppr	1a	none	400	5.08	9.30	11.05
PAGOSA	10 cppr	1a	none	400	5.13	9.17	10.54
PAGOSA	20 cppr	1a	none	400	5.10	9.12	10.16
PAGOSA	2.5 cppr	1a	none	800	6.76	12.85	19.75
PAGOSA	5 cppr	1a	none	800	6.49	11.91	12.52
PAGOSA	10 cppr	1a	none	800	6.61	11.75	11.50
PAGOSA	20 cppr	1a	none	800	6.73	11.72	10.94

Table B.2. Summary of crater depth, diameter, and calculated momentum transfer efficiency for modified Case 1a. When a given result was not supplied by specific modelers, it is marked as “not provided” in the table.

Model	Resolution	Case	Strength	Time [us]	Crater Depth [cm]	Crater Diameter [cm]	β
PAGOSA	2.5 cppr	1a	Steinburg-Guinan	100	2.58	1.15	1.03
PAGOSA	5 cppr	1a	Steinburg-Guinan	100	2.20	1.08	1.03

PAGOSA	10 cppr	1a	Steinburg-Guinan	100	2.08	1.09	1.09
PAGOSA	20 cppr	1a	Steinburg-Guinan	100	2.06	1.09	1.03
PAGOSA	2.5 cppr	1a	Steinburg-Guinan	400	2.56	1.18	1.00
PAGOSA	5 cppr	1a	Steinburg-Guinan	400	2.19	1.08	1.20
PAGOSA	10 cppr	1a	Steinburg-Guinan	400	2.08	1.08	1.02
PAGOSA	20 cppr	1a	Steinburg-Guinan	400	1.06	0.98	1.01
RAGE	2.5 cppr	1a	Steinburg-Guinan	100	not provided	not provided	2.75
RAGE	5 cppr	1a	Steinburg-Guinan	100	not provided	not provided	2.78
RAGE	10 cppr	1a	Steinburg-Guinan	100	not provided	not provided	2.85
RAGE	20 cppr	1a	Steinburg-Guinan	100	not provided	not provided	2.90
RAGE	2.5 cppr	1a	Steinburg-Guinan	400	not provided	not provided	3.81
RAGE	5 cppr	1a	Steinburg-Guinan	400	not provided	not provided	3.54
RAGE	10 cppr	1a	Steinburg-Guinan	400	not provided	not provided	3.40
RAGE	20 cppr	1a	Steinburg-Guinan	400	not provided	not provided	3.31
RAGE	2.5 cppr	1a	Steinburg-Guinan	800	not provided	not provided	4.93
RAGE	5 cppr	1a	Steinburg-Guinan	800	not provided	not provided	4.24
RAGE	10 cppr	1a	Steinburg-Guinan	800	not provided	not provided	3.76
RAGE	20 cppr	1a	Steinburg-Guinan	800	not provided	not provided	--

iSALE	40 cppr	1a	Johnson-Cook	100	1.37	2.56	not provided
iSALE	40 cppr	1a	Johnson-Cook	370	1.18	2.59	not provided
iSALE (grid)	60 cppr	1a'	von Mises	80	1.19	2.36	1.00
iSALE (cell)	60 cppr	1a'	von Mises	80	1.19	2.36	1.41
CTH (2D)	5 cppr	1a'	von Mises	80	1.24	2.22	1.23
CTH (2D)	10 cppr	1a'	von Mises	80	1.25	2.32	1.28
CTH (2D)	20 cppr	1a'	von Mises	80	1.25	2.37	1.57
CTH (2D)	5 cppr	1a'	von Mises	100	1.24	2.22	1.22
CTH (2D)	10 cppr	1a'	von Mises	100	1.25	2.32	1.28
CTH (2D)	20 cppr	1a'	von Mises	100	1.25	2.37	1.49
CTH (3D)	5 cppr	1a'	von Mises	40	1.26	2.29	1.36
Spheral (3D)	nrl=3	1a'	von Mises	30	not provided	not provided	1.00
Spheral (3D)	nrl=5	1a'	von Mises	30	1.26	2.10	1.05
Spheral (3D)	nrl=6	1a'	von Mises	100	1.26	2.10	--
Spheral (3D)	nrl=7	1a'	von Mises	30	1.20	2.12	1.11
Spheral (3D)	nrl=7	1a'	von Mises	100	1.20	2.12	--
Spheral (2D)	nrl=5	1a'	von Mises	24	1.17	2.36	1.15
Spheral (2D)	nrl=6	1a'	von Mises	100	1.18	2.36	--
Spheral (2D)	nrl=10	1a'	von Mises	35	not provided	not provided	1.15
Spheral (2D)	nrl=20	1a'	von Mises	35	not provided	not provided	1.25
Spheral (2D)	nrl=40	1a'	von Mises	35	not provided	not provided	1.23

Table B.3. Summary of crater depth, diameter, and calculated momentum transfer efficiency for Case 2. When a given result was not supplied by specific modelers, it is marked as “not provided” in the table.

Model	Resolution	Case	Strength	Time [us]	Crater Depth [cm]	Crater Diameter [cm]	β
CTH (2D)	5 cppr	2	geo	100	2.19	4.51	3.54
	10 cppr	2	geo	100	2.17	4.67	3.68
	20 cppr	2	geo	100	2.06	5.03	3.48
CTH (2D)	5 cppr	2	geo	400	2.38	6.03	5.37
	10 cppr	2	geo	400	2.37	6.57	5.28
	20 cppr	2	geo	400	1.90	7.41	6.54
CTH (2D)	5 cppr	2	geo	800	2.19	6.67	6.32
	10 cppr	2	geo	800	2.21	7.14	6.88
	20 cppr	2	geo	800	1.42	8.43	7.33
CTH (2D)	5 cppr	2	BDL	100	0.90	1.81	1.71
	10 cppr	2	BDL	100	0.90	1.81	1.71
	20 cppr	2	BDL	100	0.85	1.86	1.67
CTH (2D)	5 cppr	2	BDL	300	1.10	2.51	1.61
	10 cppr	2	BDL	300	1.10	2.51	1.61
	20 cppr	2	BDL	300	1.04	2.56	1.56
CTH (2D)	5 cppr	2	BDL	500	1.09	2.76	1.62
	10 cppr	2	BDL	500	1.09	2.76	1.62
	20 cppr	2	BDL	500	1.02	2.81	1.55
iSALE	5 cppr	2	ROCK	100	1.27	3.43	not provided
	10 cppr	2	ROCK	100	1.28	3.49	not provided
	20 cppr	2	ROCK	100	1.28	3.56	not provided
	30 cppr	2	ROCK	100	1.30	3.60	not provided
	40 cppr	2	ROCK	100	1.30	3.62	1.18

iSALE	5 cpr	2	ROCK	315	1.27	4.45	not provided
	10 cpr	2	ROCK	307	1.27	4.51	not provided
	20 cpr	2	ROCK	308	1.21	4.61	not provided
	30 cpr	2	ROCK	299	1.30	4.61	not provided
	40 cpr	2	ROCK	315	1.18	4.78	2.25
CTH (3D)	6 cpr	2	geo	100	2.19	4.36	3.83
	6 cpr	2	geo	300	2.19	5.63	5.20
	6 cpr	2	geo	500	2.06	6.00	5.49
CTH (3D)	6 cpr	2	BDL	100	0.86	1.78	1.60
	6 cpr	2	BDL	300	0.92	2.25	1.53
	6 cpr	2	BDL	500	0.92	2.19	1.44
Spheral (3D)	nrl = 3	2	von Mises	100	not provided	not provided	5.33
	nrl = 3	2	von Mises	400	not provided	not provided	9.92
	nrl = 5	2	von Mises	100	3.20	6.62	5.72
	nrl = 5	2	von Mises	400	3.20	6.62	11.42
	nrl = 7	2	von Mises	100	3.24	7.03	5.87
	nrl = 7	2	von Mises	400	3.24	7.03	11.06
Spheral (3D)	2 cpr	2	von Mises	100	not provided	not provided	6.05
	2 cpr	2	von Mises	400	not provided	not provided	11.94
Spheral (3D)	4 cpr	2	von Mises	100	not provided	not provided	5.55
	4 cpr	2	von Mises	400	not provided	not provided	10.13

Spheral (3D)	8 cppr	2	von Mises	100	not provided	not provided	4.80

Table B.4. Summary of crater depth, diameter, and calculated momentum transfer efficiency for Case 3. When a given result was not supplied by specific modelers, it is marked as “not provided” in the table.

Model	Resolution	Case	Strength	Porosity	Time [us]	Crater Depth [cm]	Crater Diameter [cm]	β
Spheral (3D)	nrl = 5	3	von Mises	20	100	not provided	not provided	1.31
Spheral (3D)	nrl = 5 v2	3	von Mises	20	100	not provided	not provided	1.19
Spheral (3D)	nrl = 5	3	von Mises	20	200	not provided	not provided	1.46
Spheral (3D)	nrl = 5 v2	3	von Mises	20	200	not provided	not provided	1.25
iSALE	40 cppr	3	ROCK	20	100	1.23	3.35	1.38
iSALE	40 cppr	3	ROCK	45	100	2.34	3.14	1.11
iSALE	40 cppr	3	ROCK	60	100	2.89	2.87	1.05
iSALE	40 cppr	3	ROCK	20	200	0.71	3.87	1.51
iSALE	40 cppr	3	ROCK	45	200	2.24	3.54	1.17
iSALE	40 cppr	3	ROCK	60	200	2.80	3.32	1.08
CTH (2D)	11 cppr	3	geo	20	100	3.29	4.66	2.68
CTH (2D)	11 cppr	3	geo	45	100	3.18	3.21	1.20
CTH (2D)	11 cppr	3	geo	60	100	3.46	2.74	1.10
CTH (2D)	11 cppr	3	geo	20	200	3.67	5.55	3.51
CTH (2D)	11 cppr	3	geo	45	200	3.27	3.35	1.37
CTH (2D)	11 cppr	3	geo	60	200	3.76	2.84	1.19

CTH (2D)	11 cppr	3	geo	20	500	3.36	6.49	4.01
CTH (2D)	11 cppr	3	geo	45	500	3.48	3.16	1.54
CTH (2D)	11 cppr	3	geo	60	500	4.44	2.65	1.31
CTH (3D)	5 cppr	3	geo	20	100	2.84	4.51	3.05
CTH (3D)	5 cppr	3	geo	45	100	3.31	3.34	1.24
CTH (3D)	5 cppr	3	geo	60	100	3.42	3.19	1.15
CTH (3D)	5 cppr	3	geo	20	200	2.84	5.21	3.39
CTH (3D)	5 cppr	3	geo	45	200	3.66	3.52	1.34
CTH (3D)	5 cppr	3	geo	60	200	3.80	3.33	1.19
CTH (3D)	5 cppr	3	geo	20	500	2.78	5.92	4.58
CTH (3D)	5 cppr	3	geo	45	500	4.01	3.49	1.41
CTH (3D)	5 cppr	3	geo	60	500	3.98	3.05	1.24

Table B.5. Summary of crater depth, diameter, and calculated momentum transfer efficiency for Case 4. When a given result was not supplied by specific modelers, it is marked as “not provided” in the table.

Model	Resolution	Case	Strength	Porosity	Time [us]	Crater Depth [cm]	Crater Diameter [cm]	β
CTH (2D)	12 cppr	4	geo	0	100	2.64	5.575	3.90
CTH (2D)	12 cppr	4	geo	0	200	3.09	7.475	4.43
CTH (2D)	12 cppr	4	geo	0	500	3.64	11.275	5.15
CTH (2D)	12 cppr	4	geo	20	100	2.76	4.525	2.40
CTH (2D)	12 cppr	4	geo	20	200	2.74	5.225	2.44
CTH (2D)	12 cppr	4	geo	20	500	2.64	5.575	3.11
CTH (2D)	25 cppr	4	BDL	10	100	1.44	2.8625	1.64
CTH (2D)	25 cppr	4	BDL	10	200	1.46	2.8625	1.12
CTH (2D)	25 cppr	4	BDL	10	500	1.46	2.8625	1.04
CTH (2D)	25 cppr	4	BDL	20	100	1.63	2.7385	1.07

CTH (2D)	25 cppr	4	BDL	20	200	1.63	2.7385	1.06
CTH (2D)	25 cppr	4	BDL	20	460	1.62	2.7385	1.02
CTH (3D)	3 cppr	4	geo	0	100	2.31	4.8756	3.91
CTH (3D)	3 cppr	4	geo	0	200	2.44	5.625	4.92
CTH (3D)	3 cppr	4	geo	0	500	2.56	6.75	5.16
CTH (3D)	3 cppr	4	geo	20	100	1.44	2.125	1.12
CTH (3D)	3 cppr	4	geo	20	200	1.31	2.125	1.13
CTH (3D)	3 cppr	4	geo	20	300	1.19	2	1.13
iSALE	15 cppr	4	ROCK	20	100	1.27	3.56	not provided
iSALE	15 cppr	4	ROCK	20	200	1.15	4.19	not provided
iSALE	15 cppr	4	ROCK	20	339	0.99	4.66	not provided
Spheral (3D)	5 cppr	4	von Mises	20	100	not provided	not provided	1.36
Spheral (3D)	5 cppr	4	von Mises	20	200	not provided	not provided	1.51
Spheral (3D)	5 cppr	4	von Mises	20	216	not provided	not provided	1.53