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# LEARNING TO COMPARE VISIBILITY ON WEBCAM IMAGES

Pierre Lepetit<sup>1,2</sup>, Cécile Mallet<sup>1</sup>, Laurent Barthes<sup>1</sup>, Nicolas Viltard<sup>1</sup>

**Abstract**—Since the 2000’s, cameras are considered as an interesting source of opportunistic meteorological data. This short study deals with the comparison of visibility, in a meteorological sense, between images. A new dataset has been built from publicly available webcam sequences. An original labeling process, based on a mergesort algorithm, allowed us to sort more than 400 webcam sequences with respect to visibility. Standard Convolutional Neural Networks have been trained to predict pairwise comparisons and tested on independent webcams that are colocalized with visibilimeters. Results on the comparison task are promising. We observe that taking into account the cases of incomparability improves our predictions.

## I. INTRODUCTION

Despite the proliferation of observations, the accurate monitoring of surface parameters such as the meteorological visibility remains a challenge. The latter is defined as the greatest distance at which an object can be recognized [1]. In the one hand, forecast of visibility from large scale teledetection measurements is hard to achieve and this parameter is too local to be extrapolated from the weather stations where it is instrumentally or manually measured. In the other hand, a better mapping of visibility reduction would allow interesting developments in intelligent transport system [2].

To complement the available measures, automatic processing of images from the ubiquitous road webcams appeared to be a promising idea. [3], [4]. Over the past 20 years, this topic has been studied in depth with an increasing proportion of data-driven methods. [5], [6], [7], [8], [9], [10], [2], [11], [12], [13], [14]. However, there is few work ([15], [16]) on the issue of the inter-scene generalization, e.g. when the predictive model is tested on scenes that have not been seen during the training phase.

Recently, deep learning appeared well suited to tackle the inter-scene generalization problem [16]. But a straightforward application to the inter-scene generalization problem is still limited by the fact that reliable data sets with numerous different scenes are still missing.

First, if the webcam archives are abundant, images with low-visibility are rare. Our first contribution was to gather a large data set (AMOSv) of 17,961 images parted in 426 webcam sequences rich in low-visibility events. For the most part, our sequences have been extracted from the AMOS archives [17]. The extraction windows span around snowfall events, when visibility varies widely [18]. These images concentrate all the difficulties for a Machine-Learning approach. In particular, the variations of the optical properties of the soil, due to the wetting and the settling of the snow, the frequent droplets and snowflakes (see figure 1 and table 1) deposited on the protection lens. These effects weaken the conventional approaches based on widely used descriptors such as mean contrast or edge detection.

Second, another problem comes from the lack of images associated with reliable visibility measurements. To our knowledge, the publicly-available data sets with instrumentally-derived visibility only contain one or few scenes. The remaining alternative relies on handcrafted labeling, as it is done by You et al. [16]. From a set of single images labeled with pairwise comparisons, these authors derive a visibility index. Pairwise labeling has been chosen because, without any knowledge on the scenes, a human annotator could hardly do better than comparing the visibility on two different images.

Our approach relies on the same idea. However, we only compared intra-sequence images. Moreover, these comparisons were made following a specific labeling process where transitivity and incomparable image pairs are taken into account. This labeling process, based on Poset-Mergesort algorithm of [19], allowed us

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fig 1.a : examples of scenes of the training, validation and test sets



fig 1.b : five scenes of the TENEBRE network



Fig. 1. 1.a: examples of scenes of the AMOSv data set. 1.b: from left to right: the sequences 1-5 of the TENEBRE network.

to complete the day time part of our dataset AMOSv with 195.000 ordinal labels on visibility, comprising strict-ordered pairs and incomparable pairs.

We present here results for the ordinal comparison task. A comparison with instrumental measurements is done on five independent sequences issued from the TENEBRE webcam network (Météo-France). We also discuss the use of the incomparability relations during the training.

In the section 2, we quickly present the related works. Section 3 is devoted to the collection of the webcam sequences and our labeling process is explained in section 4. The learning framework and the first results are presented in section 5.

## II. RELATED WORK

### A. Estimation of meteorological visibility

Image-based estimation of meteorological visibility appeared twenty years ago. Early works shown that fixed camera with controlled settings were usable to derive a visibility index [3], [4]. In the most part of subsequent studies, the train and test images are coming from the same device [20], [9], [7], [10], [11], [21], [8]. Visibility estimations have first been obtained thanks to specific descriptors, as strength of detected contours [22], color distribution [23] or gradients, [2] ; these descriptors often being motivated by a physical model [4], [24]. Progressively, estimation methods have been based on generic Machine learning algorithms as support vector machine (SVM) [9], [10],

[11] and Convolutional Neural Networks (CNN) [12], [13], [14], [15].

Manual estimation of absolute visibility has been practiced in [9] (HDR data set). The authors use their knowledge of the scene to manually classify meteorological visibility into bins of variable sizes. They point out frequent discrepancies between the instrumentally-derived visibility and the manually derived visibility. In our test set, similar discrepancies have been observed but the global concordance was good (see section 4).

### B. Relative estimation

Parikh et al. [25] develop the idea that some attributes are incompatible with a handcrafted categorical classification but could give rise to ordinal comparisons. They propose to learn these “Relative Attributes” in a standard learning to rank framework [26]. Zoran et al. [27] used ordinal relationships between superpixels to predict depth and intrinsic image decomposition. They show that a learning task based on manually labeled comparisons conducts to competitive results for these both middle-vision tasks. Their framework contains two main steps. They first train a deep classifier to predict an intra-image set of ordinal relations. For a new image, predicted orders between pixels are then translated into a set of weighted quadratic and linear constraints, the solving of which form the second step. Conversely to this previous works, the present one is focused on a comparison task.

Ordinal labeling as a basis for weakly-supervised learning has also been used for visibility estimation [16]. In this study, ordinal labels are used in the same learning to rank framework as Parikh et al. A modular model is trained to yield an index value for each image of the ordered pairs. The objective function, built on hinge losses penalizes miss-ordered output values.

Conversely, the images of our training pairs are stacked before the forward phase (“6-channels” inputs). A CNN is then trained to predict a partial order, as in [27]. In accordance to other studies [28], we indeed suppose that prediction from stacked images will be easier because the model has not to build its own absolute scale of visibility.

A last difference holds in our training pairs, which always contain two images of the same scene.

In the works of Zoran et al. [27] and You et al. [16], relation of incomparability are supposed to be caused by the proximity of the underlying targets. Hence, if the predictions made for instances of the incomparable pairs widely differ, the model is penalized (or bad-scored, in [16]). But in our data set, incomparable pairs could be associated with distant visibility values. Indeed, incomparability is mostly due to corrupted images or dramatic changes in the lighting. From a more theoretical point of view, Cheng et al. observed that dealing with “true partial order” may call for different learning algorithms [29]. In this preliminary work, we simply took incomparability as a third class to predict.

### III. COLLECTION OF WEBCAM SEQUENCES

To build our training and validation data sets, two sources of webcam sequences have been used. The AMOS [17] archives was the main source. These archives are divided into directories. Each directory contains day and night time images of one webcam archive. The figure 1.a gives examples of five AMOS scenes.

We first have selected 500 road webcam. Mountain scenes were avoided because, on these pictures, the the variations of the cloud ceiling hinders the manual estimation of visibility. On that first corpus, the median period of the sampling is 10 minutes and the complete sequences generally span over several years. But they contain only few events of low-visibility.

Meteorological data helped us to define extraction windows. From the ERA-5 reanalysis [30] we

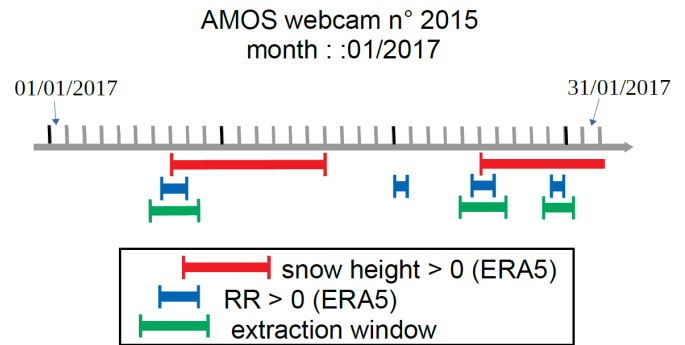


Fig. 2. Definition of the extraction windows around snowfall events.

downloaded gridded data centered on the locations of the AMOS webcams. We used the snowfall rate and the snow height parameters. Indeed snowfalls are known to strongly affect the meteorological visibility [18]. These data were reduced to scalar series and thresholded to define periods of non-zero snow height (red intervals of figure 2) and periods of non-zero snowfall rates (blue intervals). Our extraction windows has been taken around the periods of snowfall that initiate snow covers (green intervals). Margins of 18 hours were applied to also sample images with greater visibility.

After that, in each sequence, about 50% of the images were rejected to avoid a strong redundancy. The properties of our final training and validation data sets are summarized in the table 1.

Our test sets are made with the archives of TENEBRE network (Météo-France). This archives span over 9 months of winter ( 2011–2012, 2012–2013 and 2017–2018) with a sampling period of 10 minutes. The webcams of this network are hosted in weather stations and colocalized with DF320 visibilimeters (Degreane-Horizon). In this work, we only use five TENEBRE webcams (see figure 1.b.). To compute the scores of the section 5, we sampled 5000 day time images per webcam to form the TENEBREq data set. All the images with the lowest visibility ( $< 1000m$ ) were kept, as well as the images associated with precipitation events and those with settling snow. On the five scenes, the only one that clearly matches with the training domain is the second one. The other are atypical: there is no road (scenes 1 and 3), or the tilt is anormal (scenes 4 and 5). Scene 4 is particularly challenging because there is no background.

<b>Type of scene</b>	highway	field road	city street	other
	63%	18%	15%	4%
<b>Type of weather</b>	no precipitations	precipitations	doubt	thick fog
	15%	60%	25%	1%
<b>Corrupted images</b>	droplets on the lens	snowflake on the lens	filth	other
	12%	6%	2%	2%

	nb of sequences	nb of images	day time images	edges of $dg$	edges of $ug$
<b>Training set</b>	360	15,727	9,850	165,400	21,700
<b>Validation set</b>	66	2,234	1,435	5,600	2,300

TABLE I

DESCRIPTION OF AMOSVV. PERCENTAGES OF THE FIRST TABLE ARE PROPORTIONS AMONG THE 15.727 IMAGES OF THE TRAINING SET. THE SECOND TABLE GIVES THE RESPECTIVE SIZES OF THE TRAINING AND VALIDATION DATA SETS.  $dg$  AND  $ug$  ARE DEFINED IN SECTION 4.

#### IV. LABELS

Our labeling process counts two steps. During the first step (1), the images of each sequence are shuffled in the chronological order. The annotator is invited to give two kinds of labels : a weather class and an ordinal label that is relative to the current image and the preceding one. During the second step (2), we extend the ordinal labeling to non-consecutive images following a merge sort algorithm. These two steps are detailed further.

For each sequence  $i$ , these steps allow to build a pair of graphs  $(dg_i, ug_i)$  that will be subsequently used during the training. Both graphs share the same nodes. These nodes are the images of the  $i$ -th sequence.  $dg_i$  is a directed graph and its edges represent all the strictly ordered pairs.  $ug_i$  is the undirected graph of incomparable pairs. Ideally, at the end of the labeling process,  $ug_i$  is the complement of the transitive closure of  $dg_i$ . Examples of such graphs are given on the figure 3.

##### A. First labeling step

The annotator sees the image sequences in the chronological order. For each image, he first decides if there are “precipitations” (fog included), “no precipitations”, or he may abstain. But in some exceptional cases, images of the “precipitations” class present a lower visibility when compared with any non-precipitation case. This observation allows us to fill the  $dg_i$  graph with  $n_i^p \times n_i^{np}$  new edges, where  $n_i^p$  (resp.  $n_i^{np}$ ) is the number of images with precipitation (resp. without precipitation) in the  $i$ -th sequence.

He then decides if the current image shows a lower, a higher, an “equal” or an incomparable visibility, with respect to the preceding image. The “equal” images are considered as a specific case of incomparability.

The equal pairs hence lead to new edges in  $ug_i$ . But each new “equality” will also expand an equivalence relation ( $\sim_i$ ) between the images that will allow to propagate edges of  $dg_i$  and  $ug_i$ . Formally, we applied the following rule after each new annotation:

**if**  $x^k \sim_i x^l$  is an “equality” between the  $k$ -th and  $l$ -th images of the sequence  $i$  **then** complete  $dg_i$  and  $ug_i$  so that for any other image  $x$  of the same sequence, one have:

$$(x^k, x) \in E_{dg_i} \Leftrightarrow (x^l, x) \in E_{dg}$$

$$\text{and } (x, x^k) \in E_{dg_i} \Leftrightarrow (x, x^l) \in E_{dg}$$

$$\text{and } (x^k, x) \in E_{ug_i} \Leftrightarrow (x^l, x) \in E_{ug}$$

where  $E_{dg_i}$  (resp.  $E_{ug_i}$ ) stands for the set of the edges of  $dg_i$  (resp.  $ug_i$ ).

##### B. Second labeling step

At the end of that first step, the following observations were made :

- new intra-sequence comparisons would improve the graph connectivity. For each new handcrafted label, transitivity closure and “equalities” will add numerous automatic labels.
- On consecutive images, incomparability was relatively rare, whereas they carry interesting information on incertitude about the ground truth. More incomparability labels were expected between non-consecutive images.

This is why the labeling process has been completed by the ordering of non-consecutive images. This ordering follows the Poset-Mergesort algorithm of [19]. This algorithm generalizes the well known mergesort algorithm to partially ordered sets (posets). It efficiently builds a partial order from pairwise comparisons. The initial set of available comparisons corresponds to the edges of  $ug_i$  and those of the transitive closure of  $dg_i$  taken at the end of the first step.



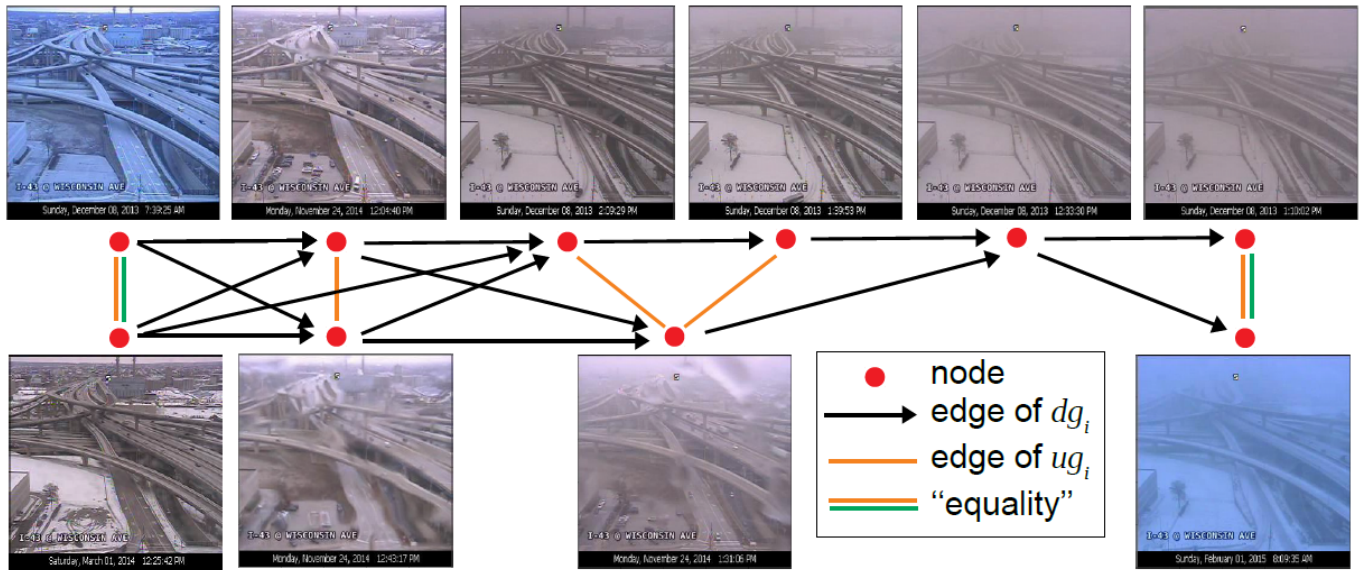


Fig. 3. Examples of manually-derived ordinal relations in the sequence  $i = 432$  (AMOS webcam 20301).

When a comparison is not available, the human annotator takes over, and the graphs are updated.

To take the “equality” relation into account, the algorithm works on the quotient set:

$X_i/\sim_i$ , where  $X_i$  represents the set of images in sequence  $i$ . This version of the Poset-Mergesort algorithm will be available on github <sup>1</sup>.

In practice, the posets were built by labeling between 5 % and 10 % of all the  $n_i(n_i + 1)/2$  pairs of each sequence. At the time of writing, this algorithm has been carried on a maximum of 40 day time image per sequence and 50% of the sequences have been fully labeled. After a restriction to subsets of daily images, the disjoint union  $dg$  (resp.  $ug$ ) of all the  $dg_i$  (resp.  $ug_i$ ) counts 171.000 edges and (resp. 23.000).

### C. Comparison with the instrumentally-derived labels

This labeling method has been assessed on subsets of the TENEBREq sequences. For each sequence, 100 day time images with various visibilities have been sampled and manually labeled. These five subsets will be referred to as the TENEBREp data set. We compare the posets obtained on the TENEBREp sequences with the total order induced by visibility measurements (figure 4).

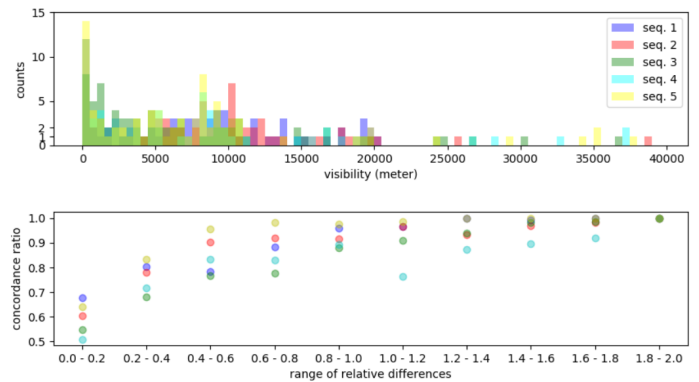


Fig. 4. Distribution of the visibility in the TENEBREp sequences. Concordance ratios between manually-derived partial orders and total orders induced by instrumentally-derived visibility. Concordance ratios and relative differences of visibility are defined in the text.

The first histogram of the figure 4 shows the distributions of the visibility among the handcrafted subsets of TENEBREp. The global concordance ratio of the poset graph  $dg$  is defined by:  $|C|/|E_{dg}|$ , where  $C = \{ (i, j) \in E_{dg} \text{ s.t. } (v_i - v_j) > 0 \}$ ,  $v_i$  and  $v_j$  are the instrumentally-derived visibilities corresponding to the images  $i$  and  $j$ ,  $E_{dg}$  stands for the set of the edges of  $dg$  and  $|\cdot|$  for the cardinality. For the five TENEBREp sequences, the global concordance ratios range from 85% to 97%. But when the computation of the concordance rate is limited to image pairs of similar visibility, i.e. when the relative difference defined by  $|x_i - x_j|/mean(x_i, x_j)$  is lower than 0.2, the

<sup>1</sup><https://github.com/Latmos>

concordance ratio drops (see the scatter plot of figure 4). In section 5, these pairs are not used.

## V. EXPERIMENT

We trained standard deep neural networks on the ordering task. The training parameters are given in table 2. To know if taking incomparable pairs into account could be beneficial, two standard CNN have been trained from scratch. The first one, termed the 3-classes model, is trained to predict the two strict orders ( $>$  and  $<$ ) as well as incomparability relations. The inputs are formed by stacking the vertices of the edges of  $dg$  and  $ug$ . The 2-classes model only targets the strict orders. It is trained over the edges of  $dg$ .

To cope with the unbalanced size of the training sequences, the edges of the  $i$ -th sequence are selected with a probability of  $1/n_i$ . In the 3-classes setting, the edges of  $dg$  are selected with a frequency of  $2/3$  when edges of  $ug$  with a probability of  $1/3$ .

The results on TENEbREq are given in table 3. Accuracies are computed on all the couples of images with a relative difference of visibility bigger than 0.2. Accuracy on strict ordered pairs (ASO) is computed on the couples of image that are not predicted as incomparable by the 3-classes model, that represent between 65 % and 90 % of the couples. Conversely, accuracy on incomparable pairs (AI) is computed for the 2-classes model prediction on pairs predicted as incomparable by the 3-classes model. AI is much lower than ASOs. It suggests that the learning of incomparability and equivalence as a third class is beneficial. It allows to restrict the strict ordering of visibility to a subset over which the accuracy is largely better. We also observed that predicted incomparable pairs generally contain noisy images. For example, among the 20 images of the sequence 2 of TENEbREq that are the most involved in predicted incomparability, one half contains images with droplets on the lens, the other half gathers night time images which were miss-labeled as day time images.

As most of the previous methods were set for intra-scene prediction of a quantitative visibility, comparison is hard to make. It is yet possible to compute a Critical Success Index (CSI) a panel of detection tasks. We take standard thresholds (250 m, 500 m, 1000 m, 1600 m, 5000 m) for the operational meteorology [22], [2], [15]. To take a decision, we

gather “pivot” images with visibility lying in the interval  $[0.9 \times t, 1.1 \times t]$  where  $t$  is a given threshold. A new image that would mostly be predicted as strictly inferior to these pivot images is said inferior to  $t$ . The resulting CSI are, for example, favorably compared with these of [22] and [15] whereas, in these study, the training and test are made on the same set of webcams and no “pivot” images are needed.

Finally, we also indicate the scores obtained with the 3-classes model on the restitution of partial order of TENEbREp. We use metrics defined in [29] : the correctness, which generalizes the correlation rank of Kendall (Kendalls’tau), is defined by the ratio :  $(|C|-|D|)/(|C|+|D|)$  where  $C$  (resp.  $D$ ) counts the amount of concordant pairs (resp. discordant). The completeness measures the excessive prediction of incomparable pairs by  $(|C|+|D|)/|G|$  where  $|G|$  counts all the ground truth ordered pairs. We also compute ASO (which correspond to  $|C|/|G|$ ).

## VI. CONCLUSION

In this paper we presented the AMOSvv data set. It contains more than 400 road-webcam sequences rich in low-visibility events. The labeling process, inspired from a merge sort algorithm, allowed an efficient hand-crafted sort of the images with respect to their apparent visibility. A simple learning to order framework has been experimented. Tests are made on independant webcams that are colocalized with weather sensors. Critical success indices for important detection tasks are promising. Taking into account the abstention cases gave also interesting results.

This preliminary study is to be pursued in several ways. First, night image (one half of the images) will be taken into account in an unified learning framework, following [9]. Snow cover extent and thickness will also be labeled. The dense labeling of the three parameters will allow a multi-task approach. We also will compare our method with existing ones in a near future.

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Model parameters	Training parameters	Best accuracies
Architecture : vgg16 [31] shape of inputs : $6 \times 448 \times 448$ initialisation : "Kaiming" [23]	batch size : 32 200 epochs optimizer : Adam [32] learning rate: 0.0001 loss function: cross entropy	2-class model: - 97 % (train.) - 93,8 % (valid.)  3-classes model : - 88.1 % (train.) - 73.1 % (valid.)

TABLE II  
PARAMETERIZATION OF THE LEARNING.

Sequence id	1	2	3	4	5
ASO 3-classes model	0.88	0.94	0.76	0.67	0.82
ASO 2-classes model	0.87	0.93	0.75	0.65	0.69
AI 2-classes model	0.72	0.57	0.55	0.48	0.68
CSI ( $v < 250m$ )	0.9	0.96	0.44	0.27	0.41
CSI ( $v < 400m$ )	0.88	0.89	0.87	0.38	0.69
CSI ( $v < 1000m$ )	0.96	0.93	0.83	0.1	0.63
CSI ( $v < 1600m$ )	0.85	0.92	0.89	0.38	0.69
CSI ( $v < 5000m$ )	0.81	0.78	0.5	0.5	0.71
ASO on TENEBREp	0.84	0.98	0.9	0.73	0.95
Correctness on TENEBREp	0.78	0.96	0.81	0.46	0.89
Completeness on TENEBREp	0.93	0.86	0.84	0.85	0.94

TABLE III  
COMPARISON BETWEEN 2-CLASSES MODEL AND 3-CLASSES MODEL (LINES 1-3). CRITICAL SUCCESS INDEX OF THE 3-CLASSES MODEL (LINES 4-8). SCORES OF THE 3-CLASSES MODEL ON TENEBREp (LINES 9-11). ASO STANDS FOR ACCURACY ON STRICT ORDERED PAIRS, AI FOR ACCURACY ON INCOMPARABLE PAIRS AND CSI FOR THE CRITICAL SUCCESS INDEX.

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