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Evaluation of Probabilistic Transformations For Evidential Data Association

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Abstract. Data association is one of the main tasks to achieve in perception applications. Its aim is to match the sensor detections to the known objects. To treat such issue, recent research focus on the evidential approach using belief functions, which are interpreted as an extension of the probabilistic model for reasoning about uncertainty. The data fusion process begins by quantifying sensor data by belief masses. Thereafter, these masses are combined in order to provide more accurate information. Finally, a probabilistic approximation of these combined masses is done to make-decision on associations. Several probabilistic transformations have been proposed in the literature. However, to the best of our knowledge, these transformations have been evaluated only on simulated examples. For this reason, the objective of this paper is to benchmark most of interesting probabilistic transformations on real-data in order to evaluate their performances for the autonomous vehicle perception problematic.

Keywords: Data Association · Evidential Theory · Belief Functions · Probabilistic Transformation.

1 Introduction

Multiple Target Tracking (MTT) is important in perception applications (autonomous vehicle, surveillance, etc.). The MTT system is usually based on two main steps: data association and tracking. The first step associates detected objects in the perceived scene, called *targets*, to known objects characterized by their predicted *tracks*. The second step estimates the *track* states over time typically thanks to Kalman Filters [1], or improved state estimation techniques (like particle filters, etc). Nevertheless, bad associations provide wrong *track* estimation and then leads to false perception results.

The data association problem is usually resolved by Bayesian theory [1,2]. Several methods have been proposed as the Global Nearest Neighbor (GNN) method, the Probabilistic Data Association Filter (PDAF), and the Multiple Hypothesis Tracking (MHT) [3,12,22]. However, the Bayesian theory doesn't

manage efficiently data imperfection due to the lack of knowledge we can have on sensor quality, reliability, etc. To circumvent this drawback, the Evidential theory [9,25] appears as an interesting approach because of its ability to model and deal with epistemic uncertainty. It provides a theoretical framework to manage ignorance and data imperfection.

Several evidential data association approaches have been proposed [6,10,20,23] in the framework of belief functions. Rombaut [23] uses the Evidential theory to measure the confidence of the association between perceived and known obstacles. To manage efficiently objects appearance and disappearance, Gruyer and Cherfaoui [15] propose the bi-directional data association. The first direction concerns the *target-to-track* pairings which provides a good way to manage the appearance of the new *tracks*. The second direction concerns the *track-to-target* pairings and then manage disappearance of *tracks*. This approach has been extended by Mercier *et al.* [20] to track vehicles by using a global optimization to make assignment decisions. To reduce the complexity for real-time applications, a local optimization has been used [5,6]. For all these methods, the data fusion process begins by defining belief masses from sensor information and prior knowledge. These masses represent the belief and ignorance on the assignment hypotheses. Thereafter, the masses are combined in order to provide a complete information of the considered problem. Finally, to make a decision, the belief masses are classically approximated by a probability measure thanks to a chosen probabilistic transformation.

For data association applications, the widely used probabilistic transformation (i.e. approximation) is the pignistic transformation [5,6,17,20]. This transformation is based on a simple mapping process from belief to probability domain. However, several published works criticize the pignistic transformation and propose generalized and/or alternative transformations [7,8,11,19,21,30]. To our knowledge, the proposed transformations have been evaluated by their authors only on simulated examples. The main objective of this paper is to compare these transformations on real-data in order to determine which one is well-suited for assignment problems.

The rest of the paper is structured as follows. Section II recalls the basics of belief functions and their uses in data association problems. In Section III, the most appealing probabilistic transformations are presented and compared on the well-known KITTI public database in Section IV. Finally, Section V concludes the paper.

2 Belief Functions For Data Association

To select “best” associations, the data fusion process consists in four steps: modeling, estimation, combination and decision-making. This section presents their definitions and principles.

2.1 Basic Fundamentals

The Belief Functions (BF) have been introduced by Shafer [25] based on Dempster's researches [9]. They offer a theoretical framework for reasoning about uncertainty. Let's consider a problem where we have an exhaustive list of hypotheses (H_j) which are mutually exclusive. They define a so-called *frame of discernment* Θ :

$$\Theta = \bigcup_{j=1}^k \{H_j\} \text{ with } H_i \cap H_j = \emptyset \quad (1)$$

The power set 2^Θ is the set of all subsets of Θ , that is:

$$2^\Theta = \{\emptyset, H_1, \dots, H_k, \dots, \{H_1, H_2, H_3\}, \dots, \Theta\} \quad (2)$$

The proposition $A = \{H_1, H_2, H_3\}$ represents the disjunction meaning that either H_1 or H_2 or H_3 can be the solution to the problem under concern. In other words, A represents a partial ignorance if A is the disjunction of several elements of Θ . The union of all hypotheses Θ represents the total ignorance and \emptyset is the empty set that represents the impossible solution (interpreted usually as the conflicting information).

The truthfulness of each proposition $A \in 2^\Theta$ issued from source j is modeled by a *basic belief assignment* (bba) $m_j^\Theta(A)$:

$$m_j^\Theta : 2^\Theta \rightarrow [0, 1], \sum_{A \in 2^\Theta} m_j^\Theta(A) = 1 \quad (3)$$

Thereafter, the different *bbas* (m_j^Θ) are combined which provides a global knowledge of the considered problem. Several rules of combination have been proposed [29], the conjunctive operator is widely used in many rules proposed in the literature for the combination of sources of evidence. For instance, Shafer [25] did propose Dempster's rule of combination below which is nothing but the normalized version of the conjunctive rule [26]:

$$\begin{cases} m_{DS}^\Theta(A) = \frac{1}{1-K} \sum_{A_1 \cap \dots \cap A_p = A} \prod_{j=1}^p m_j^\Theta(A_j) \\ m_{DS}^\Theta(\emptyset) = 0, \end{cases} \quad (4)$$

where K is a normalized coefficient:

$$K = \sum_{A_1 \cap \dots \cap A_p = \emptyset} \prod_{j=1}^p m_j^\Theta(A_j). \quad (5)$$

Finally, in order to make decisions in Θ , a probabilistic approximation of the combined *bbas* ($m_{DS}^\Theta(A)$) is usually done. The upper and the lower bounds of the unknown probability $P(A)$ are defined by the belief $Bel(A)$ and the plausibility $Pl(A)$ functions given respectively by:

$$\begin{cases} Bel(A) = \sum_{B \subseteq A} m_{DS}^\Theta(B) \\ Pl(A) = \sum_{B \cap A \neq \emptyset} m_{DS}^\Theta(B) \end{cases} \quad (6)$$

2.2 Belief Modeling

The data association problem can be analyzed from two points of view: *target-to-track* and *track-to-target* association. Consequently, two frames of discernment are defined: $\Theta_{i,\cdot}$ and $\Theta_{\cdot,j}$, $i = 1, \dots, n$, with n the number of targets, and $j = 1, \dots, m$, with m the number of tracks:

$$\begin{aligned}\Theta_{i,\cdot} &= \{Y_{(i,1)}, Y_{(i,2)}, \dots, Y_{(i,m)}, Y_{(i,*)}\} \\ \Theta_{\cdot,j} &= \{X_{(1,j)}, X_{(2,j)}, \dots, X_{(n,j)}, X_{(*,j)}\}\end{aligned}\quad (7)$$

where $\Theta_{i,\cdot}$ is composed of the m possible target(i)-to-track(j) associations denoted $Y_{(i,j)}$. The hypothesis of appearance is represented by $Y_{(i,*)}$ ⁴. $\Theta_{\cdot,j}$ contains the n possible track(j)-to-target(i) associations denoted $X_{(i,j)}$, and $X_{(*,j)}$ is the track disappearance.

2.3 Basic Belief Assignment

For *target-to-track* assignment, three *bba*'s are used to answer the question "Is target X_i associated with track Y_j ?":

- $m_j^{\Theta_{i,\cdot}}(Y_{(i,j)})$: belief in " X_i is associated with Y_j ",
- $m_j^{\Theta_{i,\cdot}}(\overline{Y_{(i,j)}})$: belief in " X_i is not associated with Y_j "⁵,
- $m_j^{\Theta_{i,\cdot}}(\Theta_{i,\cdot})$: the degree of ignorance.

The recent benchmark [4] on huge real data shows that the most suited model is the non-antagonist model [14,23] which is defined as follows:

$$m_j^{\Theta_{i,\cdot}}(Y_{(i,j)}) = \begin{cases} 0 & , I_{i,j} \in [0, \tau] \\ \Phi_1(I_{i,j}) & , I_{i,j} \in [\tau, 1] \end{cases} \quad (8)$$

$$m_j^{\Theta_{i,\cdot}}(\overline{Y_{(i,j)}}) = \begin{cases} \Phi_2(I_{i,j}) & , I_{i,j} \in [0, \tau] \\ 0 & , I_{i,j} \in [\tau, 1] \end{cases} \quad (9)$$

$$m_j^{\Theta_{i,\cdot}}(\Theta_{i,\cdot}) = 1 - m_j^{\Theta_{i,\cdot}}(Y_{(i,j)}) - m_j^{\Theta_{i,\cdot}}(\overline{Y_{(i,j)}}), \quad (10)$$

where $0 < \tau < 1$ represents the impartiality of the association process and $I_{i,j} \in [0, 1]$ is an index of similarity between X_i and Y_j . $\Phi_1(\cdot)$ and $\Phi_2(\cdot)$ are two cosine functions defined by:

$$\begin{cases} \Phi_1(I_{i,j}) = \frac{\alpha}{2} \left[1 - \cos\left(\pi \frac{I_{i,j} - \tau}{\tau}\right) \right] \\ \Phi_2(I_{i,j}) = \frac{\alpha}{2} \left[1 + \cos\left(\pi \frac{I_{i,j}}{\tau}\right) \right], \end{cases} \quad (11)$$

where $0 < \alpha < 1$ is the reliability factor of the data source. In the same manner, belief masses are generated for the *track-to-target* assignment.

⁴ $Y_{(i,*)}$ refers to the fact that no track is assigned to the target(i).

⁵ $\overline{Y_{(i,j)}}$ defines the complementary hypothesis of $Y_{(i,j)}$,
 $\overline{Y_{(i,j)}} = \{Y_{(i,1)}, \dots, Y_{(i,j-1)}, Y_{(i,j+1)}, \dots, Y_{(i,m)}, Y_{(i,*)}\}$.

2.4 Belief Combination

Based on Dempster's rule (4), the combined masses $m^{\Theta_{i..}}$ (and $m^{\Theta_{..j}}$) over $2^{\Theta_{i..}}$ (and $2^{\Theta_{..j}}$) can be computed as follows [24]:

$$\begin{aligned}
 m^{\Theta_{i..}}(Y_{(i,j)}) &= K \cdot m_j^{\Theta_{i..}}(Y_{(i,j)}) \prod_{\substack{a=1 \\ a \neq j}}^m \alpha_{(i,a)} \\
 m^{\Theta_{i..}}(\{Y_{(i,j)}, \dots, Y_{(i,l)}, Y_{(i,*)}\}) &= K \cdot \gamma_{(i,(j,\dots,l))} \prod_{\substack{a=1 \\ a \neq j \\ \dots \\ a \neq l}}^m \beta_{(i,a)} \\
 m^{\Theta_{i..}}(Y_{(i,*)}) &= K \cdot \prod_{a=1}^m \beta_{(i,a)} \\
 m^{\Theta_{i..}}(\Theta_{i,..}) &= K \cdot \prod_{a=1}^m m_a^{\Theta_{i..}}(\Theta_{i,..})
 \end{aligned} \tag{12}$$

with:

$$\left\{ \begin{array}{l}
 \alpha_{(i,a)} = 1 - m_a^{\Theta_{i..}}(Y_{(i,a)}) \\
 \beta_{(i,a)} = m_a^{\Theta_{i..}}(\overline{Y_{(i,a)}}) \\
 \gamma_{(i,(j,\dots,l))} = m_j^{\Theta_{i..}}(\Theta_{i,..}) \dots m_l^{\Theta_{i..}}(\Theta_{i,..}) \\
 K = \left[\prod_{a=1}^m \alpha_{(i,a)} + \sum_{a=1}^m m_a^{\Theta_{i..}}(Y_{(i,a)}) \prod_{\substack{b=1 \\ b \neq a}}^m \alpha_{(i,b)} \right]^{-1}
 \end{array} \right.$$

2.5 Decision-Making

Finally, the probabilities matrix $P_{i..}$ ($P_{.,j}$) is obtained by using a probabilistic transformation. Table 1 presents the $P_{i..}$ matrix where each line defines the association probabilities of the target X_i with all tracks Y_j . $P_{i..}(Y_{(i,*)})$ represents the appearance probability of X_i .

Table 1. Probabilities of Target-to-Track Associations

$P_{i..}(\cdot)$	Y_1	\dots	Y_m	Y_*
X_1	$P_{1..}(Y_{(1,1)})$	\dots	$P_{1..}(Y_{(1,m)})$	$P_{1..}(Y_{(1,*)})$
X_2	$P_{2..}(Y_{(2,1)})$	\dots	$P_{2..}(Y_{(2,m)})$	$P_{2..}(Y_{(2,*)})$
\vdots	\vdots	\vdots	\vdots	\vdots
X_n	$P_{n..}(Y_{(n,1)})$	\dots	$P_{n..}(Y_{(n,m)})$	$P_{n..}(Y_{(n,*)})$

The association decisions are made by using a global or a local optimization strategy. The Joint Pignistic Probability (JPP) [20] selects associations that

maximize the probability product. However, this global optimization is time-consuming and can select doubtful local associations. To cope these drawbacks, local optimizations have been proposed as the Local Pignistic Probability (LPP). Interested readers in the benchmark of these algorithms can refer to [17,18].

3 Probabilistic Transformations

The generalized formula of the probabilistic transformation can be defined as follows:

$$P_{i..}(Y_{(i,j)}) = m^{\Theta_{i..}}(Y_{(i,j)}) + \sum_{\substack{A \in 2^{\Theta_{i..}} \\ Y_{(i,j)} \subset A}} T(Y_{(i,j)}, A) \cdot m^{\Theta_{i..}}(A), \quad (13)$$

where A represents the partial/global ignorance about the association of target X_i and $T(Y_{(i,j)}, A)$ represents the rate of the ignorance mass $m^{\Theta_{i..}}(A)$ which is transferred to singleton $Y_{(i,j)}$.

Several probabilistic transformations have been proposed in the literature. In this section, only the most interesting ones are presented.

3.1 Pignistic Probability

The pignistic transformation denoted by $BetP$ and proposed by Smets [27,28] is still widely used for evidential data association applications [6,14,16,20]. This transformation redistributes equitably the mass of ignorance on singletons as follows:

$$T_{BetP_{i..}}(Y_{(i,j)}, A) = \frac{1}{|A|}, \quad (14)$$

where $|A|$ represents the cardinality of the subset A . However, the pignistic transformation (14) ignores the *bas* of singletons which can be considered as a crude commitment. $BetP$ is easy to implement because it has a low complexity due to its simple redistribution process.

3.2 Dezert-Smarandache Probability

Besides of the cardinality, Dezert-Smarandache Probability ($DSmP$) transformation [11] considers the values of masses when transferring ignorance on singletons:

$$T_{DSmP_{i..}}(Y_{(i,j)}, A) = \frac{m^{\Theta_{i..}}(Y_{(i,j)}) + \epsilon}{\sum_{Y_{(i,k)} \subset A} m^{\Theta_{i..}}(Y_{(i,k)}) + \epsilon \cdot |A|} \quad (15)$$

The value of the tuning parameter $\epsilon \geq 0$ is used to adjust the effect of focal element's cardinality in the proportional redistribution, and to make $DSmP$ defined and computable when encountering zero masses. Typically, one takes $\epsilon = 0.001$. The smaller ϵ , the better approximation of probability measure we

get [11]. *DsmP* allows to obtain in general a higher Probabilistic Information Content (PIC) [31] than *BetP* because it uses more information than *BetP* for its establishment. The PIC indicates the level of the available knowledge to make a correct decision. $PIC = 0$ indicates that no knowledge exists to take a correct decision.

3.3 MultiScale Probability

The Multiscale Probability (*MulP*) transformation [19] highlights the proportion of each hypothesis in the frame of discernment by using a difference function between belief and plausibility:

$$T_{MulP_{i..}}(Y_{(i,j)}, A) = \frac{(Pl^{\Theta_{i..}}(Y_{(i,j)}) - Bel^{\Theta_{i..}}(Y_{(i,j)}))^q}{\sum_{Y_{(i,k)} \subset A} (Pl^{\Theta_{i..}}(Y_{(i,k)}) - Bel^{\Theta_{i..}}(Y_{(i,k)}))^q}, \quad (16)$$

where $q \geq 0$ is a factor used to amend the proportion of the difference ($Pl(\cdot) - Bel(\cdot)$). However, the $T_{MulP_{i..}}$ is not defined ($\frac{0}{0}$) when $m(\cdot)$ is a Bayesian mass ($Pl(\cdot) = Bel(\cdot)$).

3.4 Sudano's Probabilities

Sudano proposes several alternatives to *BetP* as the Proportional Plausibility (*PrPl*) and the Proportional Belief (*PrBel*) transformations [11,30]. Those latter redistribute respectively the ignorance mass according to the normalized plausibility and belief functions:

$$T_{PrPl_{i..}}(Y_{(i,j)}, A) = \frac{Pl^{\Theta_{i..}}(Y_{(i,j)})}{\sum_{Y_{(i,k)} \subset A} Pl^{\Theta_{i..}}(Y_{(i,k)})} \quad (17)$$

$$T_{PrBel_{i..}}(Y_{(i,j)}, A) = \frac{Bel^{\Theta_{i..}}(Y_{(i,j)})}{\sum_{Y_{(i,k)} \subset A} Bel^{\Theta_{i..}}(Y_{(i,k)})} \quad (18)$$

3.5 Pan's Probabilities

Other proportional transformations have been proposed in [21]. Those transformations assume that the *bba* are proportional to a function $S(\cdot)$ which is based on the belief and the plausibility:

$$T_{PrBP_{i..}}(Y_{(i,j)}, A) = \frac{S(i,j)}{\sum_{Y_{(i,k)} \subset A} S(i,k)}, \quad (19)$$

where different definitions of S have been proposed:

$$\begin{cases} PrBP1_{i..} : S(i,j) = Pl^{\Theta_{i..}}(Y_{(i,j)}) \cdot Bel^{\Theta_{i..}}(Y_{(i,j)}) \\ PrBP2_{i..} : S(i,j) = Bel^{\Theta_{i..}}(Y_{(i,j)}) \cdot (1 - Pl^{\Theta_{i..}}(Y_{(i,j)}))^{-1} \\ PrBP3_{i..} : S(i,j) = Pl^{\Theta_{i..}}(Y_{(i,j)}) \cdot (1 - Bel^{\Theta_{i..}}(Y_{(i,j)}))^{-1} \end{cases} \quad (20)$$

4 Results

This section presents a benchmark of the probabilistic transformations in the framework of the object association system for autonomous vehicles. The aim is to assign detected objects in the scene (*targets*) to known ones (*tracks*). The transformations have been evaluated on real data.

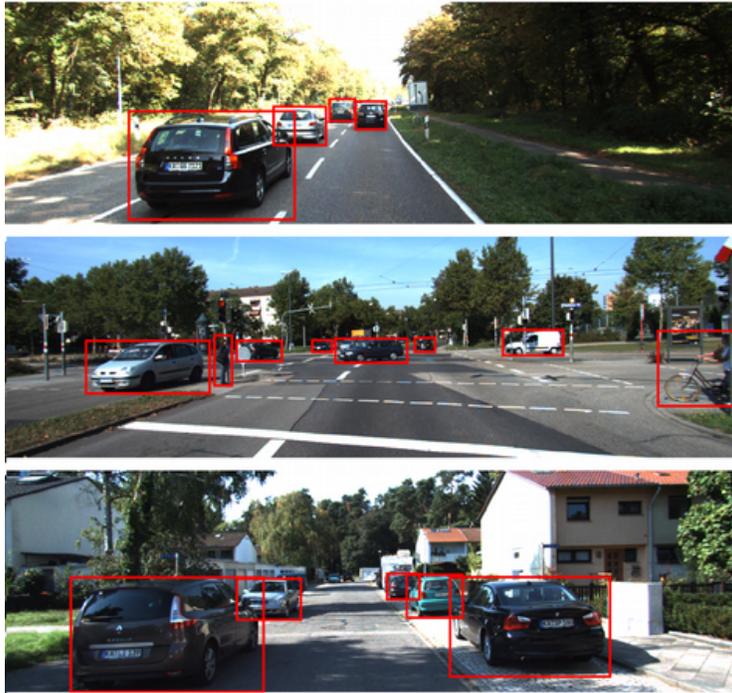


Fig. 1. Examples of images provided by KITTI [4].

The KITTI dataset⁶ provides 21 sequences recorded from cameras mounted on a moving vehicle on urban roads [13]. To our knowledge, no comparison of probabilistic transformations has been done on real data where more than 30000 associations have been observed. These latter cover different road scenarii as shown in Fig. 4. For this work, detections are defined only by 2D bounding box in the image plane as presented in Fig. 4.

⁶ http://www.cvlibs.net/datasets/kitti/eval_tracking.php

4.1 Experimental Setting

The assignment information are based on the distance between objects in the image plane. For that, the distance $d_{i,j}$ is defined as follows:

$$d_{i,j} = \frac{1}{2}(d_{i,j}^{right} + d_{i,j}^{left}), \quad (21)$$

where $d_{i,j}^{right}$ (resp. $d_{i,j}^{left}$) is the Euclidean distance between bottom-right (resp. top-left) corners of the bounding boxes of target X_i (detected object) and track Y_j (known object) as presented in Fig. 4.1.

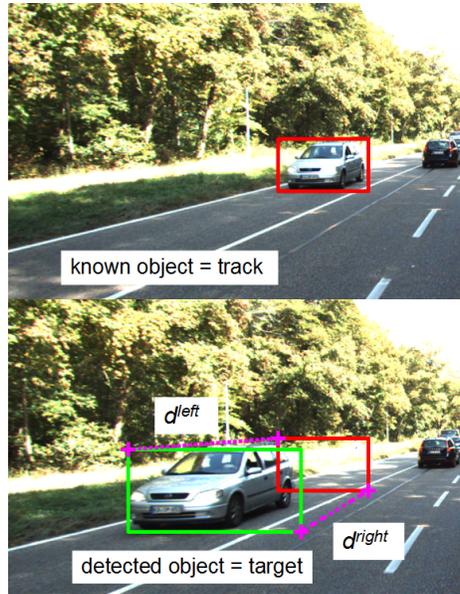


Fig. 2. The illustration of the distances $d_{i,j}^{right}$ and $d_{i,j}^{left}$ [4].

The parameters of the *bba* model (11) are: $\alpha = 0.9$ and $\tau = 0.5$. The index of similarity is defined as follows:

$$I_{i,j} = \begin{cases} 1 - \frac{d_{i,j}}{D}, & \text{if } d_{i,j} < D \\ 0, & \text{otherwise,} \end{cases} \quad (22)$$

where D is the limit distance for association which is determined heuristically, e.g. $D = 210$ in this work.

The tuning parameters $\epsilon = 0.001$ and $q = 5$ for *DSmP* and *MulP* transformations respectively. The LPP algorithm has been used as optimization strategy in the decision-making step.

4.2 Comparison of probabilistic transformations

All discussed transformations are characterized by an equivalent complexity except the pignistic transformation. *BetP* is computed directly from combined masses which leads to a lower computational time.

To compare the performance of the probabilistic transformations presented previously, the object association system is evaluated by the True Associations Rate (*TAR*):

$$TAR = \frac{\sum_t True\ Association_t}{\sum_t Ground\ Truth_t}, \quad (23)$$

where t is the frame index.

Table 2 compares association outcomes of the system based on different probabilistic transformations. Only *target-to-track* association results have been presented in Table 2 due to the lack of space. However, from *track-to-target* association results, similar comments/conclusions hold. The penultimate row of Table 2 shows the weighted average of *TAR* value based on all sequences which is given by:

$$TAR_{avg} = \sum_{i=0}^{20} w_i TAR_i \quad (24)$$

where TAR_i is the *TAR* value of the i -th sequence, and where the weight w_i is $w_i = n_i / \sum_{i=0}^{20} n_i$ and n_i being the number of associations of the i -th sequence. For instance, $TAR_{aver} = 0.9852$ (or 98.52%) for the *BetP* transformation, etc. The last row of Table 2 represents the weighted standard deviation (σ_w) of association scores defined as follows:

$$\sigma_w = \sqrt{\sum_{n=0}^{20} w_n (TAR_n - TAR_{avg.})^2} \quad (25)$$

The obtained results show that *PrBel*, *PrBP1*, and *PrBP2* provide the worst mean associations scores ($\leq 97.40\%$) with the largest standard deviation (1.36%) for *PrBP2*. It can be explained by the fact that these transformations are based on the *Bel* function which is a pessimistic measurement. The rest of the transformations provide rates of correct association (i.e. scores) $> 98.40\%$ which represents a gain of +1%. The best mean score $\approx 98.50\%$ is given by *BetP*, *PrPl*, and *MultP* transformations. Based only on the mean score criterion, *BetP* seems more interesting because it provides better scores on 15 sequences from 21 as illustrated in Fig. 4.2. In addition, *BetP* is based on a very simple transferring process of uncertainty which makes *BetP* a good choice for real-time applications. However, this apparent advantage of *BetP* needs to be seen in relative terms because *BetP* also generates a quite large standard deviation of 1.38%, which clearly indicate that *BetP* is not very precise. *PrPl* and *MultP* are also characterized by a relatively high standard deviation (1.22% and 1.39%). On the other hand, the lower standard deviation 1.05% is given

Table 2. *target-to-track* associations score (in %) obtained by different probabilistic transformations.

Seq. n°	nb of Frame	nb of Ass.	<i>BetP</i>	<i>DSmP</i>	<i>PrPl</i>	<i>PrBel</i>	<i>MulP</i>	<i>PrBP1</i>	<i>PrBP2</i>	<i>PrBP3</i>
Seq. 0	154	675	99.41	99.11	99.41	99.26	99.41	99.41	99.26	99.11
Seq. 1	447	2643	97.50	96.71	97.43	96.03	97.47	95.88	95.50	97.39
Seq. 2	233	668	99.70	99.70	99.70	97.75	99.70	98.65	97.46	99.70
Seq. 3	144	337	99.41	99.41	99.41	98.81	99.41	99.11	98.81	99.41
Seq. 4	314	545	89.72	93.39	93.21	92.29	90.09	92.29	91.56	93.76
Seq. 5	297	925	98.59	97.51	98.16	96.00	99.46	96.32	95.24	97.95
Seq. 6	270	474	100	100	100	98.95	100	98.95	98.73	100
Seq. 7	800	2084	97.60	96.55	97.17	95.11	97.55	95.25	94.63	97.02
Seq. 8	390	492	99.19	98.78	99.19	97.76	99.39	97.76	97.56	99.19
Seq. 9	802	2888	98.44	97.33	98.10	97.09	98.37	97.13	96.92	97.82
Seq. 10	294	541	98.71	98.34	98.71	97.78	99.26	98.15	98.89	98.34
Seq. 11	373	3001	99.37	98.77	99.30	99.30	99.33	99.27	99.27	99.23
Seq. 12	78	67	100							
Seq. 13	340	617	93.35	95.62	94.00	93.35	93.19	93.35	92.06	94.00
Seq. 14	106	374	89.04	89.57	88.50	88.77	88.50	89.84	89.04	88.77
Seq. 15	376	1249	99.28	99.28	99.28	99.04	99.28	98.80	98.80	99.28
Seq. 16	209	1872	97.54	96.63	97.44	96.69	97.54	96.85	96.90	97.38
Seq. 17	145	486	99.18	98.35	99.18	96.71	99.18	97.33	96.91	99.18
Seq. 18	339	1130	99.82	98.41	99.65	98.94	99.82	99.03	98.94	99.29
Seq. 19	1059	4968	99.42	98.73	99.42	97.83	99.36	97.89	97.36	99.34
Seq. 20	837	4673	99.68	98.35	99.59	98.35	99.64	98.20	98.10	99.42
<i>All Seq.</i>	8007	30709	98.52	97.85	98.47	97.35	98.52	97.40	97.10	98.37
<i>std. dev.</i>	σ_w		1.38	1.05	1.22	1.26	1.39	1.21	1.36	1.18

by *DSmP* transformation with a good association score = 97.85%. This transformation performs well in term of PCI criteria which leads to make correct decisions [11]. Consequently, *DSmP* is an interesting alternative to *BetP* for the data association process in autonomous vehicle perception system.

5 Conclusion

An evaluation of several probabilistic transformations for evidential data association has been presented in this paper. These transformations approximate the belief masses by a probability measure in order to make association decisions. The widely used probabilistic approximation is the pignistic transformation. However, several published studies criticize the choice of this method of approximation and propose generalized transformations.

We did compare the performances of these probabilistic transformations on real-data in order to determine which one is more suited for assignment problems in the context of autonomous vehicle navigation based on real datasets. The obtained results based on the well-known KITTI dataset show that the pignistic

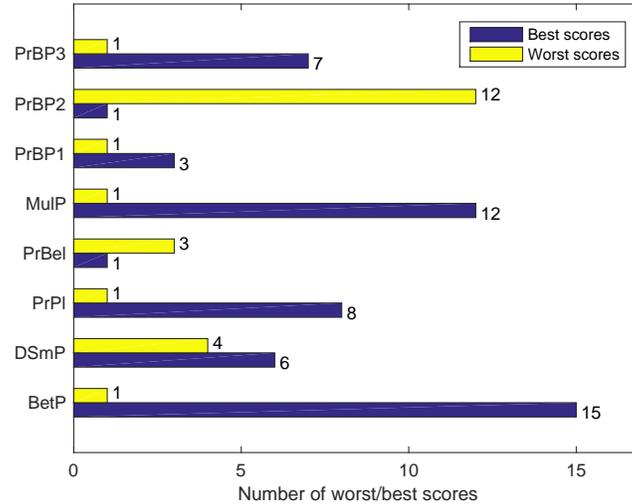


Fig. 3. The number of worst/best scores obtained by each probabilistic transformation on 21 sequences; e.g. *PrBel* provides three worst scores (sequences 0, 10, and 17) and only one best score on sequence 12.

transformation provides one of the better scores. However, it provides a quite large standard deviation contrary to *DSmP* transformation which provides the lowest standard deviation. In addition, *DSmP* procures a nearly similar association score to that given by *BetP*. Consequently, *DSmP* can be a good alternative to *BetP* for the autonomous vehicle perception problematic requiring a bit more computational power with respect to *BetP*.

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