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# Explorateur ou Routinier: Quel est votre profile de mobilité?

Licia Amichi<sup>1</sup> et Aline C. Viana<sup>1</sup> et Mark Crovella<sup>2</sup> et Antonio F. Loureiro<sup>3</sup>

<sup>1</sup>INRIA Saclay, Bâtiment Alan Turing Campus de l'École Polytechnique, 91120 Palaiseau, France

<sup>2</sup>Boston University, United States

<sup>3</sup>Federal University of Minas Gerais

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La prédiction de la mobilité individuelle et sa dynamique au-delà de l'étude du comportement humain et la sociologie capturent l'attention de nombreux autres communautés scientifiques (Réseaux, Physique ou Data Mining) et possède plusieurs domaines d'application : e.g. la propagation d'épidémie, l'aménagement urbain, les systèmes de recommandations. Les modèles de prédiction actuels sont cependant incapables de capturer les incertitudes liées à la complexité de la prise de décision et au comportement humain, et par conséquent, souffrent de l'incapacité de prédire les visites à de nouveaux endroits. Dans cet article, nous nous intéressons à l'aspect exploratoire du comportement humain et introduisons une nouvelle stratégie qui permet d'identifier les profils de mobilité des individus. Notre stratégie capture les propriétés spatio-temporelles des visites – i.e. une visite à un nouvel endroit ou un retour vers une place connue (spatial) mais également la récurrence et l'intermittence des visites (temporel) – et classe les individus en *Scouteur* (i.e., explorateur), *Routineers* (i.e., routinier), ou *Regulars* (i.e., réguliers).

**Mots-clefs :** Mobilité Humaine, Prédiction, Exploration

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## 1 Introduction

With the excessive expansions of metropolitan and suburban areas and urbanization, there is an urgent need to understand, and ideally predict, individuals' dynamics in a city, not only for reducing traffic congestion, but to also address environmental, economic, and societal needs in support of a sustainable future [M. 04]. Many prediction models have been proposed to forecast individuals trajectories. However, they all show limited bounded predictive performance [A. 18]. Regardless of the applied methods (e.g., Markov chains, Naive Bayes, neural networks), the type of prediction (i.e., next-cell or next place) or the used data sets (e.g., GPS, CDR, surveys), accuracy of prediction never reaches the coveted 100%. The reasons for such limitations in the accuracy are manifold: the lack of ground truth data, human beings' complex nature and behavior, as well the exploration phenomenon (i.e., visits to never seen before places) [L. 18, B. 05, A. 18]. In this paper, we focus on the exploration problem, which has rarely been tackled in the literature but indeed, represents a real issue [A. 18]. By construction, most prediction models attempt to forecast future locations from the set of known places, which hinders predicting new unseen places and by consequence, reduces the predictive performance. In [L. 15], the authors reported the existence of two mobility profiles: (i) returners and (ii) explorers, and suggested that the probability of exploring new areas is correlated with the number of frequently visited places. However, this classification can be unsuitable; for instance, a person who regularly visits two different locations and usually explores many new areas is considered to be a returner, while a person who spends most of her time between eight different locations and rarely visits new ones can be viewed as an explorer. The authors in [L. 18] corroborate the results drawn in [L. 15] and shown the existence of two distinct groups of individuals: (i) travelers, who move around extensively, and (ii) locals, who move in a more constrained area and revisit many of their locations. Nevertheless, they do not bring any understanding of the exploration behavior of individuals. Although their approach does not classify all individuals and results in five groups of individuals, only two groups were interpreted and considered to be significant. In [A. 18], an exploration prediction model was proposed based on random guessing of

explorations. Still, this model suggests that all individuals have the same probability to explore, which contradicts what was shown in [L. 15, L. 18].

Thus, when considering the exploration problem, previous studies either did not provide any consideration of the exploration factors of individuals, or divided the population based on properties that are not always consistent, or assumed that all individuals have the same propensity to explore. Our main goal in this work is to understand the exploration phenomenon and answer the following question: *What type of visits characterize the mobility of individuals?* Using newly designed metrics capturing spatiotemporal properties of human mobility – i.e., known/new and recurrent/intermittent visits – our strategy identifies three groups of individuals according to their degree of exploration: scouts, routineers, and regulars. In the future, we plan to deeply investigate the mobility behavior of individuals in each profile and to assign to each individual an *exploration factor* describing her susceptibility to explore.

We claim in this paper that fine-granular context information (e.g., on future location, time) as well mobility preferences (e.g., susceptibility to novelty and diversity) could be used to enrich the user mobile broadband experience by creating highly personalized services tailored to individual routine and preferences. Such future personalized services as promised in 5G/6G, will require the capture of exploration tendency, dynamic and heterogeneous nature of the digital crowded world while leveraging individual preferences and affinities.

## 2 Proposed Method

To understand human mobility dynamics and identify the circumstances inciting individuals’ propensity to break their routine and explore new spots, we divide human moves into two complementary movements: explorations and returns. Indeed, at each instant, an individual has two choices: she either walks back to a place she visited in the past, or explores a new site. Hereafter, we define (i) an **exploration** as a visit to a never seen before location, i.e., a location that is not present in the history of a given individual and (ii) a **return** as a visit to a previously seen locality.

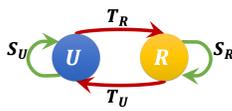


Figure 1: State Diagram of Human movements

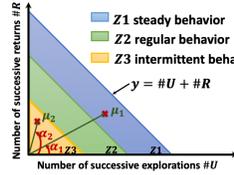


Figure 2: Successive visits

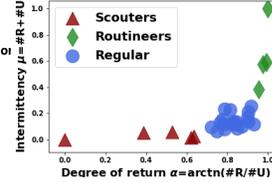


Figure 3: Privamov

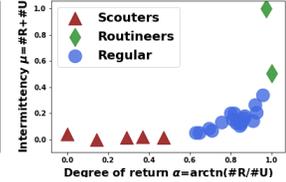


Figure 4: Macaco

### 2.1 Formalization

Let  $M$  be the Finite-State Automaton (FSA) describing an individual movements, as shown in Fig. 1, with two possible states: *exploring* ( $\mathbf{U}$ ) and *returning* ( $\mathbf{R}$ ). Two possible inputs affect such states: *return* ( $T_R$  or  $S_R$ ) by going back to historically known locations, and *explore* by discovering new spots ( $T_U$  or  $S_U$ ). In the  $\mathbf{U}$  state, exploring new areas ( $S_U$ ) has no effect and keeps the individual in the state  $\mathbf{U}$ . On the other hand, moving back to a known location ( $T_R$ ), though recently explored, gives  $M$  an input and shifts the state from  $\mathbf{U}$  to  $\mathbf{R}$ . In the  $\mathbf{R}$  state visits to usual places ( $S_R$ ) does not change the state, however, a discovery of a new spot ( $T_U$ ), shifts the state back to the  $\mathbf{U}$  state. We associate to each individual the average number of self-transitions  $S_U$  she made in the state  $\mathbf{U}$  (i.e.,  $\#U$ ) and  $S_R$  in the state  $\mathbf{R}$  (i.e.,  $\#R$ ).

To characterize how individuals balance the tradeoff between revisits of familiar locations and discoveries of new places, we define the following metrics that utterly capture the exploration habits of an individual. The first metric captures the shifting habits between the exploration and the return modes.

**Definition 1 (Intermittency  $\mu$ ).** *Intermittency  $\mu$  is the sum of the average number of movements performed in each state  $\mathbf{U}$  and  $\mathbf{R}$ .*

$$\mu = \#R + \#U \tag{1}$$

The second metric captures individuals’ proclivity to make a revisit rather than explore a new place.

**Definition 2 (Degree of return  $\alpha$ ).** *Degree of return  $\alpha$  is the angle whose tangent is the ratio between the average number of successive visits of type  $\mathbf{R}$  over the average number of successive visits of type  $\mathbf{U}$*

$$\alpha = \arctg\left(\frac{\#R}{\#U}\right) \quad (2)$$

**What do the metrics  $\alpha$  and  $\mu$  capture?** The *intermittency*  $\mu$  captures the transition patterns of individuals between the states  $\mathbf{U}$  and  $\mathbf{R}$ . The more distant an individual is from the origin, the steadier she is. When  $\#U$  or  $\#R$  increases the sum  $\#U + \#R$  increases, indicating that fewer shifts occur between  $\mathbf{U}$  and  $\mathbf{R}$ . Therefore, the intermittency metric reveals whether the individual is versatile or prefers to be steady. For instance, the individual 2 (i.e., with  $\mu_2$ ) in zone 3 (i.e.,  $Z3$ ) in Fig. 2, is more intermittent than the individual 1 (i.e., with  $\mu_1$ ) in zone 1 (i.e.,  $Z1$ ). The *degree of return* reports the exploration habits of an individual compared to her returns, whether she relatively performs more explorations or returns compared to the average statistics raised from the population. In Fig. 2, individual 1 is more prone to explore than individual 2 ( $\alpha_1 < \alpha_2$ ).

## 2.2 Preliminary evaluation

Initially, all individuals have an empty set of visited locations  $L_i(t = t_0) = \emptyset$ . While analyzing an individual’s mobility trace, we first identify the places she regularly visits, then, add them to her set of visited locations. Accordingly, the cold start problem is bypassed, alternatively stated, the first occurrences of familiar places in the trace of an individual are not considered as explorations. To this end, we examine the whole mobility trace of each individual and compute the visitation frequency of each location, let  $l_{max}$  be the place with the highest visitation frequency. Afterward, all locations that have a visitation frequency at least equal to 90% of the visitation frequency of  $l_{max}$  are added to her set of known places. Next, for each individual, we first measure her *intermittency* and *degree of return*. Then, we investigate whether the exploration habit is the same among the population or if it is a distinctive property. Namely, if there exist patterns followed by individuals while shifting between the exploration mode and returning mode or if there are several groups of individuals sharing the same habits but distinct from the others. Hereafter, we use the Gaussian mixture probabilistic model to investigate whether we can split the population into distinct cohesive and significant groups.

**Dataset:** Our first dataset source is an anonymized trace collected by the MACACO project [K. 17] during approximately 34 months. It contains timestamped GPS-like coordinates of 99 individuals. The second dataset contains the timestamped geolocalized trajectories of 100 volunteers collected by the Privamov project [S. 17] during 14 months. We consider only participants that appear with more than 500 measurements with at least 10 days of contiguous data and a frequency of sampling equal to 5min, resulting in 25 individuals for MACACO and 29 individuals for Privamov. In this work, we tessellate the concerned geographical regions in the datasets with grids of side 600m, which results in an assignment to each GPS coordinate, a cell with a unique identifier.

**Results:** Fig. 3 and 4 show that our metrics identify three distinct profiles in terms of human mobility dynamics. The first profile is *scouters or extreme explorers*, whose degree of return is relatively low and who are intermittent and constantly shifting from a state to another. These individuals are more prone to explore new areas. The second is *routineers or extreme-returners*, who have a surprisingly large degree of return and remain steady in the different states. These individuals rarely perform explorations and prefer to stick among the common and known places. Finally, *regulars* are individuals who have a medium behavior alternating between explorations and revisits. Our metrics results in a natural clustering of individuals, although having a different number of frequently visited locations, individuals who usually break their routines to explore are viewed as scouters, unlike in [L. 15] where some can be clustered as explorers and others as returners. Contrary to [L. 18] our approach captures three major mobility features that fully describe the exploration phenomenon: uniqueness of visits ( i.e. explorations), intermittency between returns and explorations ( its importance was shown in [D. 19] as stationarity), and the ratio of explorations compared to returners and splits the populations accordingly.

### 3 Conclusion

In this study, we split the population according to their propensity to explore: *How often does an individual explore? How many new places does she visit consecutively?* This profiling resulted in three distinct classes: (i) scouts, who are more adventurous and like to discover many new places sequentially; (ii) routiners, who are more steady and rarely leave their comfort zone to explore new ones and (iii) regulars, who have a medium behavior alternating between explorations and revisits. In the future work, we aim to assess the effectiveness of our clustering method by investigating each group independently and measuring new spatiotemporal features –e.g., the duration of visits, the number of stops, the ratio of places visited only once or distances walked – and identifying the features that are specific to each mobility profile. Further, we aspire to understand the exploration phenomenon and to associate to each individual a factor that given her mobility profile and history, can tell whether she is more susceptible to return to a previously know place or perform a visit to a new region, and this can be a prime mover in improving the accuracy of prediction.

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