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Grundy Coloring & Friends, Half-Graphs, Bicliques

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– Abstract -

The *first-fit* coloring is a heuristic that assigns to each vertex, arriving in a specified order σ , the smallest available color. The problem GRUNDY COLORING asks how many colors are needed for the most adversarial vertex ordering σ , i.e., the maximum number of colors that the first-fit coloring requires over all possible vertex orderings. Since its inception by Grundy in 1939, GRUNDY COLORING has been examined for its structural and algorithmic aspects. A brute-force $f(k)n^{2^{k-1}}$ -time algorithm for GRUNDY COLORING on general graphs is not difficult to obtain, where k is the number of colors required by the most adversarial vertex ordering. It was asked several times whether the dependency on k in the exponent of n can be avoided or reduced, and its answer seemed elusive until now. We prove that GRUNDY COLORING is W[1]-hard and the brute-force algorithm is essentially optimal under the Exponential Time Hypothesis, thus settling this question by the negative.

The key ingredient in our W[1]-hardness proof is to use so-called *half-graphs* as a building block to transmit a color from one vertex to another. Leveraging the half-graphs, we also prove that b-CHROMATIC CORE is W[1]-hard, whose parameterized complexity was posed as an open question by Panolan et al. [JCSS '17]. A natural follow-up question is, how the parameterized complexity changes in the absence of (large) half-graphs. We establish fixed-parameter tractability on K_{t,t}-free graphs for b-CHROMATIC CORE and PARTIAL GRUNDY COLORING, making a step toward answering this question. The key combinatorial lemma underlying the tractability result might be of independent interest.

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1 Introduction

A coloring is said *proper* if no two adjacent vertices receive the same color. The *chromatic* number of a graph G denoted $\chi(G)$ is the minimum number of colors required to properly color G. Let us now consider a natural heuristic to build a proper coloring of a graph G. Given an ordering σ of the vertices of G, consider each vertex of G in the order σ and assign to the current vertex the smallest possible color (without creating any conflict), i.e., the smallest color not already given to one of its already colored neighbors. The obtained coloring is obviously proper and it is called a *first-fit* or *greedy* coloring. The Grundy number, denoted by $\Gamma(G)$, is the *largest* number of colors used by the first-fit coloring on some ordering of the vertices of G. Thus $\Gamma(G)$ is an upper-bound to the output of a first-fit heuristic.

The Grundy number has been introduced in 1939 [18], but was formally defined only forty years ago, independently by Christen and Selkow [9] and by Simmons [32]. GRUNDY COLORING in directed graphs already appears as a NP-complete problem in the monograph of Garey and Johnson [15]. The undirected version remains NP-hard on bipartite graphs [21] and their complements [35], chordal graphs [31] and line graphs [20]. When the input is a tree, GRUNDY COLORING can be solved in linear time [23]. This result is generalized to bounded-treewidth graphs with an algorithm running in time $k^{O(w)}2^{O(wk)}n = O(n^{3w^2})$ for graphs of treewidth w and Grundy number k [33], but this cannot be improved to $O^*(2^{o(w \log w)})$ under the ETH [4]. It is also possible to solve GRUNDY COLORING in time $O^*(2.443^n)$ [4].

In 2006, Zaker [36] observed that since a minimal witness (we will formally define a witness later) for Grundy number k has size at most 2^{k-1} , the brute-force approach gives an algorithm running in time $f(k)n^{2^{k-1}}$, that is, an XP algorithm in the words of parameterized complexity. Since then it has been open whether GRUNDY COLORING can be solved in FPT time, i.e., $f(k)n^{O(1)}$ (where the exponent does not depend on k). FPT algorithms were obtained in chordal graphs, claw-free graphs, and graphs excluding a fixed minor [4], or with respect to the dual parameter n - k [21]. The parameterized complexity of GRUNDY COLORING in general graphs was raised as an open question in several papers in the past decade [31, 22, 16, 4].

Closely related to Grundy coloring is the notion of partial Grundy coloring and b-coloring. Let G = (V, E) be a graph. We say that a proper coloring $V_1
otin \dots
otin V_k$ is a partial Grundy coloring of order k if there exists $v_i \in V_i$ for each $i \in [k]$ such that v_i has a neighbor in every V_j with j < i. The problem PARTIAL GRUNDY COLORING takes a graph G and a positive integer k, and asks if there is a partial Grundy coloring of order k. Erdős et al. [13] showed that the partial Grundy number coincides with the so-called upper ochromatic number. This echoes another result of Erdős et al. [12] that Grundy number and ochromatic number (introduced by Simmons [32]) are the same.

The *b*-chromatic core of order k of a graph G is a vertex-subset C of G with the following property: C admits a partition into $V_1
otin \dots
otin V_k$ such that there is $v_i \in V_i$ for each $i \in [k]$ which contains a neighbor in every V_j with $j \neq i$. The goal of the problem *b*-CHROMATIC CORE is to determine whether an input graph G contains a *b*-chromatic core of order k. This notion was studied in [11, 30] in relation to *b*-coloring, which is a proper coloring such that for every color i, there is a vertex of color i which neighbors a vertex of every other color. The maximum number k such that G admits a *b*-coloring with k colors is called the *b*-chromatic number of G. In [30], it was proven that deciding whether a graph G has *b*-chromatic number at least k is W[1]-hard parameterized by k. The problem might be even harder since no polytime algorithm is known when k is constant. The authors left it as an open question whether *b*-CHROMATIC CORE is W[1]-hard or FPT.

Our contribution: the half-graph is key. We prove that GRUNDY COLORING is W[1]complete, thus settling the open question posed in [31, 22, 16, 4]. More quantitatively we show that the double-exponential XP algorithm is essentially optimal. Indeed we prove that there is no computable function f such that GRUNDY COLORING is solvable in time $f(k)n^{o(2^{k-\log k})}$, unless the ETH fails. This further answers by the negative an alternative question posted in [31, 22], whether there is an algorithm in time $n^{k^{O(1)}}$.

A key element in the hardness proof of GRUNDY COLORING is what we call a *half-graph* (definition in Section 2.1). The main obstacle encountered when one sets out to prove W[1]-hardness of GRUNDY COLORING is the difficulty of propagating a chosen color from a vertex to another while keeping the Grundy number low (i.e., bounded by a function of k). Employing half-graphs turns out to be crucial to circumvent this obstacle, which we further examine in Section 4. Leveraging half-graphs as color propagation apparatus, we also prove that *b*-CHROMATIC CORE is W[1]-complete (albeit with a very different construction). This settles the question posed by [30].

Our contribution: delineating the boundary of tractability. All three problems, GRUNDY COLORING, PARTIAL GRUNDY COLORING, and b-CHROMATIC CORE are FPT for $k = \Gamma(G)$ on nowhere dense graphs. The existence of each induced witness can be expressed as a first-order formula on at most 2^{k-1} variables in the case of GRUNDY COLORING, and on at most k^2 variables in the case of PARTIAL GRUNDY COLORING and b-CHROMATIC CORE. The problem is therefore expressible in first-order logic as a disjunction of the existence of every induced witness while the number of induced witnesses is bounded by $2^{2^{2(k-1)}}$. And first-order formulas can be decided in FPT time on nowhere dense graphs [17]. The next step is $K_{t,t}$ -free graphs, i.e., those graphs without a biclique $K_{t,t}$ as a (non necessarily induced) subgraph, which is a dense graph class that contains nowhere dense graphs and graphs of bounded degeneracy. In the realm of parameterized complexity, $K_{t,t}$ -free graphs have been observed to admit FPT algorithms for otherwise W[1]-hard problems [34].

We prove that PARTIAL GRUNDY COLORING and b-CHROMATIC CORE are fixed-parameter tractable on $K_{t,t}$ -free graphs, even in the parameter k + t, now assuming that t is not a fixed constant. To this end, a combinatorial lemma plays a crucial role by letting us rule out the case when many vertices have large degree: if there are many vertices of large degree in a $K_{t,t}$ -free graph, one can find a collection of k vertex-disjoint and pairwise non-adjacent stars on k-vertices, which is a witness for b-CHROMATIC CORE and PARTIAL GRUNDY COLORING. Now, we can safely confine the input instances to have bounded degrees, save a few vertices. We present an FPT algorithm that works under this setting.

Statements marked with a \blacklozenge symbol have their proof entirely deferred to the long version, while statements marked with a \clubsuit come with a proof sketch or a partial proof. All the missing proofs can be found in the full version [2] (or in one case in [4]).

2 Preliminaries

For any integer i, j, we denote by [i, j] the set of integers that are at least i and at most j, and [i] is a short-hand for [1, i]. We use the standard graph notations [10]: for a graph G, V(G) denotes the set of vertices of G, E(G) denotes the set of edges. A vertex u is a neighbor of v if uv is an edge of G. The open neighborhood of a vertex v is the set of all neighbors of v and N[v] denotes the closed neighborhood of v defined as $N(v) \cup \{v\}$. The open (closed, respectively) neighborhood of a vertex-set S is $\bigcup_{v \in S} N(v) \setminus S$ ($\bigcup_{v \in S} N(v) \cup S$, respectively). For a vertex-set $Y \subseteq V(G)$, we denote $N(v) \cap Y$ ($N[v] \cap Y$, respectively) simply as $N_Y(v)$

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 $(N_Y[v], \text{ respectively})$ and the same applies the open and closed neighborhood of a vertex-set S. For two disjoint vertex-sets X and Y, we say that X is (anti-)complete with Y if every vertex of X is (non-)adjacent with every vertex of Y.

2.1 Half-graphs

We call anti-matching the complement of an induced matching. The anti-matching of height t is the complement of t edges. It will soon be apparent that all the coloring numbers considered in this paper are lowerbounded by t, in presence of an anti-matching of height t. Therefore in the subsequent FPT reductions, we will not have the luxury to have anti-matchings of unbounded size. This will constitute an issue since they are useful to propagate choices. Imagine we have two sets A and B of size unbounded by the parameter, and we want to relate a choice in A to the same choice in B. Let us put an antimatching between A and B. Trivially independent sets of size 2 will correspond to consistent choices. So it all boils down to expressing our problem in terms of finding large enough independent sets. Now this option is not available, another way to propagate choices is to use half-graphs.

We call half-graph a graph whose vertices can be partitioned into (A, B) such that there is no induced $2K_2$ in the graph induced by the edges with one endpoint in A and the other endpoint in B, and G[A] and G[B] are both edgeless. These graphs are sometimes called *bipartite chain graphs*. Equivalently we say that (A, B) induces, or by a slight abuse of notation, is a half-graph if A and B can be totally ordered, say $a_1, \ldots, a_{|A|}$ and $b_1, \ldots, b_{|B|}$ such that $N_B(a_1) \supseteq N_B(a_2) \supseteq \ldots \supseteq N_B(a_t)$ and if $a_i b_j$ is an edge then for every $j' \in [j + 1, t], a_i b_{j'}$ is also an edge. The orderings $a_1, \ldots, a_{|A|}$ and $b_1, \ldots, b_{|B|}$ are called orders of the half-graph.

The half-graph of height t is a bipartite graph with partition $(A = \{a_1, \ldots, a_t\}, B = \{b_1, \ldots, b_t\})$ such that there is an edge between a_i and b_j if and only if i < j. We denote this graph by $H_{t,t}$. The level of a vertex $v \in A$ ($v \in B$) in the half-graph of height t is its index in the ordering of A (or B). Note that this is not uniquely defined for a half-graph in general, but it is for the (canonical) half-graph of height t. Any half-graph can be obtained from the half-graph of height t (for some t) by duplicating some vertices. The name half-graph actually comes from Erdős and Hajnal (see for instance [14]). More precisely what Erdős defines as a half-graph corresponds in this paper to the (canonical) half-graph of height t.

A length- ℓ path of half-graphs is a graph H whose vertex-set can be partitioned into $(H_1, H_2, \ldots, H_{\ell+1})$ such that the three following conditions hold:

- (i) there is no edge between H_i and H_j when $|i j| \ge 2$,
- (ii) for every $i \in [\ell]$, $H[H_i \cup H_{i+1}]$ is a half-graph with bipartition (H_i, H_{i+1}) , and
- (iii) for every $i \in [2, \ell]$, the ordering of H_i in the half-graph induced by (H_{i-1}, H_i) is the same as in the half-graph (H_i, H_{i+1}) .

2.2 Grundy coloring

We say that an induced subgraph H of G is a witness achieving (color) k if H has a Grundy coloring of order at least k; in this case, we simply say that H is a k-witness (also called atom by Zaker [36] or critical [19]). We say that a k-witness is minimal if there is no proper induced subgraph of it whose Grundy number is at least k. A graph G has Grundy number at least k if and only if it contains a minimal k-witness as an induced subgraph [36].

Let $V_1
ightarrow V_k$ be a Grundy coloring of order k. We say that a vertex u colored c'supports v colored c if u and v are adjacent and c' < c. A vertex v colored in c is said to be supported if the colors of the vertices supporting v span all colors from 1 to c - 1.

It was observed that the largest minimal k-witness uses 2^{k-1} vertices [36]. These witnesses are implemented by a family of rooted trees called *binomial trees* (see for instance [4]). The set of binomial trees $(T_k)_{k\geq 1}$ is defined recursively as follows:

- \blacksquare T_1 consists of a single vertex, declared as the root of T_1 .
- T_k consists of two binomial trees T_{k-1} such that the root of the first one is a child of the root of the other. The root of the latter is declared as the root of T_k .



Figure 1 The binomial tree T_4 , where the labels denote the color of each vertex in a first-fit coloring achieving the highest possible color.

We outline some basic properties of k-witnesses and binomial trees T_k .

▶ Observation 1. Any subset of k' color classes of a k-witness, with k' < k, induces a k'-witness.

The following is shown in a more general form in Lemma 7 of [4].

▶ Lemma 2 (♣). Let $i \in [2, k-2]$, $X \subseteq V(T_k)$ be a subset of roots of T_i whose parent is a root of T_{i+1} , and T'_k be a tree obtained from T_k by removing the subtree T_{i-1} of every vertex in X. We assume that T'_k is an induced subgraph of a graph G and that $N(V(G) \setminus V(T'_k)) = X$. Then the three following conditions are equivalent in G:

- (i) There is a Grundy coloring that colors k the root of T'_k .
- (ii) There is a Grundy coloring that colors i every vertex of X without coloring their parent in T'_k first.
- (iii) There is a Grundy coloring that colors i 1 at least one neighbor of each vertex of X without coloring any vertex of T'_k first.

Proof. (iii) implies (ii), and (ii) implies (i) are a direct consequence of the optimum Grundy coloring of a binomial tree, as depicted in Figure 1. We show that (i) implies (ii). This is equivalent to showing that the only way for a Grundy coloring of T_k to color its root k, even when there is joker that enables us to give any color to a vertex of X, is to respect the coloring of Figure 1. This holds since coloring a vertex of X with a color greater than i prevents from coloring its parent w with color i + 1. Indeed in that case w cannot find a neighbor colored i (which is not its own parent). Coloring a vertex of X with a color smaller than i, simply will not work, since the Grundy coloring of T_k that gives color k to its root is unique. Finally (ii) implies (iii), since for every vertex of X, its only neighbor that can obtain color i - 1 and is not its parent is outside T'_k . For a complete proof, see Lemma 7 of [4].

▶ Lemma 3 (♠). If u and v are false twins in G, i.e., $N_G(u) = N_G(v)$, then $\Gamma(G) = \Gamma(G - \{v\})$.

▶ Lemma 4 (♠). Let H be an induced subgraph of G such that all the vertices of N(V(H)) have degree at most s. Then no vertex of V(H) can get a color higher than $\Gamma(H) + s$ in a Grundy coloring of G.

▶ Corollary 5. In any greedy coloring, a vertex with at most t neighbors that have degree at most s cannot receive a color higher than s + t + 1.

2.3 Partial Grundy and b-Chromatic Core

It is easy to see that admitting a partial Grundy coloring of order k is monotone under taking an induced subgraph.

▶ **Observation 6.** A graph G admits a partial Grundy coloring of order at least k if and only if there exists a vertex-set $S \subseteq V(G)$ such that G[S] admits a partial Grundy coloring of order k.

Following from the observation, we can formally define PARTIAL GRUNDY COLORING as:

Partial Grundy Coloring

Parameter: k

Input: An integer k > 0, a graph G. **Question:** Is there a vertex-subset $S \subseteq V(G)$ such that G[S] admits a partial Grundy coloring of order k?

On the other hand, b-coloring is not monotone under taking induced subgraphs. This leads us to the following monotone problem, which is distinct from deciding whether the b-chromatic number of G is at least k.

b-Chromatic Core

Parameter: k

Input: An integer k > 0, a graph G. **Question:** Is there a vertex-subset $S \subseteq V(G)$ such that G[S] admits a b-coloring of order k?

For both PARTIAL GRUNDY COLORING and b-CHROMATIC CORE, the subgraph of G induced by S is referred to as a k-witness if $S \subseteq V(G)$ is a solution to the instance (G, k). A k-witness H is called a minimal k-witness if H - v is not a k-witness for every $v \in V(H)$.

Let $V_1
onumber \dots
onumber V_k$ be a proper coloring of G. In the context of partial Grundy coloring (*b*-coloring, respectively), we say that a vertex v colored c is supported by u if $uv \in E(G)$ and u is colored c' < c ($c' \neq c$, respectively). In the partial Grundy coloring (*b*-coloring, respectively), a vertex v colored c is supported if the colors of the supporting vertices of vspan all colors from 1 to c - 1 (all colors of $[k] \setminus c$, respectively). Such a vertex v is also called a *center*. A color c is said *realized* if a vertex v colored c is supported. That vertex vis then *realizing* color c. Notice the crucial difference with Grundy colorings that these c - 1vertices do not need to be supported themselves.

As each center requests at most k - 1 supporting vertices, a minimal k-witnesses of PARTIAL GRUNDY COLORING or b-CHROMATIC CORE has size bounded by k^2 [11]. We denote by $\Gamma'(G)$, respectively $\Gamma_b(G)$, the maximum integer k such that G admits a k-witness for PARTIAL GRUNDY COLORING, respectively b-CHROMATIC CORE.

3 Barriers to the Parameterized Hardness of Grundy Coloring

It is not difficult to see that deciding if a fixed vertex can get color k in a greedy coloring is W[1]-hard. Let us call this problem ROOTED GRUNDY COLORING.

▶ **Observation 7.** ROOTED GRUNDY COLORING *is W*[1]*-hard.*

Proof. We design an FPT reduction from k-MULTICOLORED INDEPENDENT SET to ROOTED GRUNDY COLORING. Let H be an instance of k-MIS with partition V_1, \ldots, V_k . We build an equivalent instance G of ROOTED GRUNDY COLORING in the following way. We copy H in G and we add a clique C of size k + 1. We call v a fixed vertex of C and we add a pendant neighbor v' to v. We number the vertices of $C \setminus \{v\}, v_1, \ldots, v_k$, and we make v_i adjacent to all the vertices of V_i for each $i \in [k]$. A greedy coloring can color v by k + 2 if and only if there is a k-multicolored independent set in H.

Of course this reduction does not imply anything for GRUNDY COLORING. Indeed the vertices of V(H) could get much higher colors than v. This is precisely the issue with showing the parameterized hardness of GRUNDY COLORING.



Figure 2 The barriers in a propagation gadget for GRUNDY COLORING. The biclique has small Grundy number but do not propagate, nor it imposes a unique choice. The three other propagations

have arbitrary large Grundy number, rendering them useless for a parameterized reduction.

A reduction starting from any W[1]-hard problem has to "erase" the potentially large Grundy number of the initial structure. This can be done by isolating it with low-degree vertices. However the degree Δ of the graph should be large, and a large chunk of the instance should have degree unbounded in k since GRUNDY COLORING is FPT parameterized by $\Delta + k$ [31, 4]. Besides, as it is the case with W[1]-hardness reductions where induced subgraphs of the initial instance have to be tamed, we crucially need to propagate consistently one choice among a number of alternatives unbounded in the parameter.

A natural idea for encoding one choice among $t \gg k$ is to have a set S of t vertices, one of which, the *selected* vertex, receiving a specific color, say, 1. Then a mechanism should ensure that one cannot color 1 two or more vertices of S. Note that we cannot force that property by cliquifying S, as this would elevate the Grundy number to at least t. Furthermore, by Ramsey's theorem, there will be independent sets of size $2^{\Omega(\frac{\log t}{k})}$ in S. Thus we might as well assume that S is an independent set, and look for another way of preventing two vertices from getting color 1, than by adding edges inside S.

We are now facing the following task: Given a bipartite graph, or a "path" or "cycle" of bipartite graphs whose partite sets are copies of S, ensure that exactly one vertex can receive color 1 in each partite set, and that this corresponds to a single vertex in S. A biclique certainly has low Grundy number (see Figure 2a) but does not propagate nor it actually forces a unique choice. Anything more elaborate seems to have large Grundy number, be it the complement of an induced matching, or *anti-matching*, (see Figure 2b), a "cycle" of half-graphs (see Figure 2c), or even a long "path" of half-graphs (see Figure 2d). We remind the reader that, as detailed in Section 2, half-graphs and anti-matchings are (the) two ways of propagating a consistent independent set.

4 Overcoming the Barriers: Short Path of Half-Graphs

It might be guessed from the previous section that the solution will come from a constantlength "path" of half-graphs. It is easy to see that half-graphs (that can be seen as length-one path of half-graphs) have Grundy number at most 3. Due to the $2K_2$ -freeness of the

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half-graph, there cannot be both color 1 and color 2 vertices present on both sides of the bipartition, say (A, B). If A is the side missing a 1 or a 2 among its colors, then B in turn cannot have a 3 (nor a 4). The absence of vertices colored 3 in B prevents vertices colored 4 in A. Overall, no vertex with color 4 can exist. It takes more time to realize that a length-two path of half-graphs have constant Grundy number. We crucially use the fact that any constant-length path of half-graphs have constant Grundy number.

Lemma 8. The Grundy number of a length- ℓ path of half-graphs is at most 4^{ℓ} .

Proof. Achieving a (more) reasonable upper bound –the Grundy number of such graphs is most likely polynomial or even linear in ℓ – proves to be not so easy. We choose here to give a short proof of an admittingly bad upper bound.

We show this bound by induction on ℓ . Note that the statement trivially holds for $\ell = 0$, and that we previously verified it for $\ell = 1$. Assume that the Grundy number of any length- $(\ell - 1)$ path of half-graphs is at most $4^{\ell-1}$, for any $\ell \ge 2$.

Let G be a length- ℓ path of half-graphs, with partition $V(G) = V_0 \uplus V_1 \uplus \cdots \uplus V_\ell$ where $G[V_i \cup V_{i+1}]$ is a half-graph for each $i \in [\ell - 1]$. Observe that $G - V_0$ and $G - V_\ell$ are both length- $(\ell - 1)$ path of half-graphs. Let H be a colored witness of G achieving color $\Gamma(G)$. We distinguish some cases based on the number of colors of H appearing in V_0 or in V_ℓ . In each case, we conclude with Observation 1. No more than $4^{\ell-1}$ colors of H can be missing in V_0 (resp. in V_ℓ). Otherwise by Observation 1, the corresponding color classes form a k-witness $G - V_0$ (resp. in $G - V_\ell$) with some $k > 4^{\ell-1}$, contradicting the induction hypothesis.

So we may assume that at least $\Gamma(G) - 4^{\ell-1}$ colors appear in V_0 (resp. in V_ℓ). Thus at least $(2\Gamma(G) - 2 \cdot 4^{\ell-1}) - \Gamma(G) = \Gamma(G) - 2 \cdot 4^{\ell-1}$ colors appears in both V_0 and V_ℓ . If $\Gamma(G) > 4^\ell$, then $\Gamma(G) - 2 \cdot 4^{\ell-1} > 4^{\ell-1}$. We further claim that the corresponding color classes would form a witness in $G - V_0$, a contradiction. If not, it must be because a vertex $x \in V_1$ colored *i* was adjacent to a vertex $y \in V_0$ colored j < i, and is not adjacent to any vertex colored *j* in $G - V_0$. But we know that V_0 contains a vertex y' colored *i*, which in turn must be adjacent to a vertex $x' \in V_1$ colored *j*, forming an induced $2K_2$ in $G[V_0 \cup V_1]$, a contradiction. Therefore, $\Gamma(G) \leq 4^\ell$.

We observe that our proof works for a more general notion of "path of half-graphs" where one does not impose the orders of the successive half-graphs to have the same orientation (see the second paragraph of Section 2.1).

We are now ready to present the hardness construction. We reduce from k-MULTICOLORED SUBGRAPH ISOMORPHISM whose definition is the following.

k-Multicolored Subgraph Isomorphism	Parameter: k
Input: An integer $k > 0$, a graph G whose vertex-set is partitioned into	$k \text{ sets } V_1, \ldots, V_k,$
and a graph H with $V(H) = [k]$.	
Question: Is there $\phi : i \in [k] \mapsto v_i \in V_i$ such that for all $ij \in E(H)$, ϕ	$\phi(i)\phi(j) \in E(G)?$

▶ **Theorem 9.** GRUNDY COLORING is W[1]-complete and, unless the ETH fails, cannot be solved in time $f(q)n^{o(2^{q-\log q})}$ (nor in time $f(q)n^{2^{o(q)}}$) for any computable function f, on *n*-vertex graphs with Grundy number q.

Proof. The membership to W[1] is given by the framework of Cesati [7], since there is always a witness of size 2^{q-1} . We show the W[1]-hardness of GRUNDY COLORING by reducing from k-MULTICOLORED SUBGRAPH ISOMORPHISM with 3-regular pattern graphs. Let $(G = (V_1, \ldots, V_k, E), H = ([k], F))$ be an instance of that problem. We further assume that k is a positive even integer and there is no edge between V_i and V_j in G whenever



Figure 3 The encoding H_i of one V_i ordered $u_1 < u_2 < u_3 < u_4 < u_5$. In bold, a possible independent set intersecting the five sets and containing a consistent pair l(u), r(u).

 $ij \notin E(H)$. The goal is now to find $v_1 \in V_1, \ldots, v_k \in V_k$ such that H is isomorphic to $G[\{v_1, \ldots, v_k\}]$. Even with these restrictions k-MULTICOLORED SUBGRAPH ISOMORPHISM cannot be solved in time $f(k)|V(G)|^{o(k/\log k)} = f(|E(H)|)|V(G)|^{o(|E(H)|/\log |E(H)|)}$, unless the ETH fails (see [26, 27], and Theorem 5.5 in [28]).

We build an equivalent GRUNDY COLORING-instance (G', q) with $q = \lceil \log k \rceil + 258$ as follows. For each color class V_i , we fix an arbitrary total ordering \leq_i on the vertices of V_i , and we write $u <_i u'$ if $u \neq u'$ and $u \leq_i u'$. Let $i \in [k]$ and let $i(1), i(2), i(3) \in [k]$ be the three neighbors of i in H. Each V_i is encoded by a length-4 path of half-graphs denoted by H_i (see Figure 3). We now detail the construction of H_i .

We set $V(H_i) := L_i \cup V_{i,i(1)} \cup V_{i,i(2)} \cup V_{i,i(3)} \cup R_i$. The vertices of L_i (resp. R_i) are in one-to-one correspondence with the vertices of V_i . We denote by l(u) (resp. r(u)) the vertex of L_i (resp. R_i) corresponding to $u \in V_i$. For each $p \in [3]$, the vertices of $V_{i,i(p)}$ are in one-to-one correspondence with the edges of $E(V_i, V_{i(p)})$. We denote by z(u, v) the vertex of $V_{i,i(p)}$ corresponding to the edge $uv \in E(V_i, V_{i(p)})$ with $u \in V_i$ and $v \in V_{i(p)}$.

$$\begin{array}{ll} \text{We set } E(H_i) := E(L_i, V_{i,i(1)}) \cup E(V_{i,i(1)}, V_{i,i(2)}) \cup E(V_{i,i(2)}, V_{i,i(3)}) \cup E(V_{i,i(3)}, R_i): \\ = \ l(u) z(u', v) \in E(L_i, V_{i,i(1)}) & \text{if and only if } u <_i u' \\ = \ \text{for } p \in [2], \ z(u, v) z(u', v') \in E(V_{i,i(p)}, V_{i,i(p+1)}) & \text{if and only if } u <_i u' \\ = \ z(u, v) r(u') \in E(V_{i,i(3)}, R_i) & \text{if and only if } u <_i u' \\ \end{array}$$

For each pair of vertices $u, u' \in V_i$ such that $u <_i u'$, we add an edge between l(u) and $z(u', v) \in V_{i,i(1)}$, respectively $z(u, v) \in V_{i,i(1)}$ and $z(u', v') \in V_{i,i(2)}$, respectively $z(u, v) \in V_{i,i(2)}$ and $z(u', v') \in V_{i,i(3)}$, respectively $z(u, v) \in V_{i,i(3)}$ and r(u') (see Figure 3).

For each $ij \in E(H)$, we create $|E(V_i, V_j)|$ copies of the binomial tree T_5 . So these trees are in one-to-one correspondence with the edges of G between V_i and V_j , and we denote by $T_5(uv)$ the tree corresponding to $uv \in E(V_i, V_j)$. We denote by $\beta(uv)$ and $\gamma(uv)$ the

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two children getting color 2 of the only two vertices colored 3, in the Grundy coloring of $T_5(uv)$ which gives color 5 to its root. We remove the pendant neighbor of $\beta(uv)$ and of $\gamma(uv)$ (the two vertices getting color 1 and supporting $\beta(uv)$ and $\gamma(uv)$). This results in a fourteen-vertex tree. We denote this set of trees by $\mathcal{T}_{i,j}$, and the $|E(V_i, V_j)|$ roots of the T_5 by $\mathcal{R}_{i,j}$. For each $ij \in E(H)$ and for every pair $z(u, v) \in V_{i,j}$, $z(v, u) \in V_{j,i}$, we make z(u, v) and $\beta(uv)$ adjacent, and we make z(v, u) and $\gamma(uv)$ adjacent.

For every $i \in [k]$, we create $|V_i|$ copies of the binomial tree T_5 . These trees are in one-to-one correspondence with V_i . Similarly as above, we denote by $\beta(u)$ and $\gamma(u)$ the two vertices getting color 2, whose parents are colored 3, in $T_5(u)$ and we remove their pendant neighbor (colored 1). For every pair $l(u) \in L_i$ and $r(u) \in R_i$, we link l(u) and $\beta(u)$, and we link r(u) and $\gamma(u)$. We denote this set of trees by \mathcal{T}_i , and the $|V_i|$ roots of the T_5 by \mathcal{R}_i .

We finally create one copy of the binomial tree T_q . We observe that there are |E(H)| sets $\mathcal{R}_{i,j}$ and |V(H)| sets \mathcal{R}_i . The binomial tree T_q has at least |V(H)| + |E(H)| = 2.5k vertices getting color 7 in the greedy coloring giving color q to the root. Indeed the number of vertices colored 7 is 2^{q-8} , and it holds that $q-8 \ge \log k + \log 2.5$. We map 2.5k distinct vertices colored 6 in T_q , that are children of vertices colored 7, in a one-to-one correspondence with $V(H) \cup E(H)$. Let f(i) be the vertex mapped to $i \in V(H)$ and f(ij) be the vertex mapped to $ij \in E(H)$. We further remove the subtree T_5 of each of these 2.5k vertices colored 6. For every $i \in V(H)$, we link f(i) to all the vertices in \mathcal{R}_i . Similarly for every $ij \in E(H)$, we link f(ij) to all the vertices in $\mathcal{R}_{i,j}$. This finishes the construction of the graph G'. Solving GRUNDY COLORING in time $f(q)n^{o(2^{q-\log q})} = f(\lceil \log k \rceil + 258)n^{o(k/\log k)}$ would give the same running time for k-MULTICOLORED SUBGRAPH ISOMORPHISM, which is ruled out under the ETH. We now prove that the reduction is correct.

A solution to k-Multicolored Subgraph Isomorphism implies $\Gamma(G') \ge q$

Let $v_1 \in V_1, v_2 \in V_2, \ldots, v_k \in V_k$ be a fixed solution to the k-MULTICOLORED SUBGRAPH ISOMORPHISM-instance (the colored isomorphism being $i \in [k] \mapsto v_i$). We say that each edge $v_i v_j$ is in the solution (for $i \neq j \in [k]$). We color 1 all the vertices of G' corresponding to edges in the solution, that is, all the vertices $z(v_i, v_j)$, as well as all vertices of G' corresponding to vertices in the solution, that is $l(v_i)$ and $r(v_i)$. This is possible since the five vertices $l(v_i), z(v_i, v_{i(1)}), z(v_i, v_{i(2)}), z(v_i, v_{i(3)}), r(v_i)$ form an independent set since $\neg(v_i <_i v_i)$.

We can now color 2 the vertices $\beta(v_i)$ and $\gamma(v_i)$. Therefore the root of $T_5(v_i)$ can receive color 5. Moreover, for every $ij \in E(H)$ we can color 2 the vertices $\beta(v_iv_j)$ and $\gamma(v_iv_j)$. Therefore the root of $T_5(v_iv_j)$ can receive color 5. Since one vertex in each \mathcal{R}_i , and one vertex in each $\mathcal{R}_{i,j}$ get color 5, the vertices f(i) and f(ij) can all get color 6. Finally the root of T_q can receive color q.

$\Gamma(G') \ge q$ implies a solution to k-Multicolored Subgraph Isomorphism

We first show that only the two vertices of T_q with degree q-1 can get color q. Besides these two vertices, the only vertices of T_q with sufficiently large degree to get color q are the vertices f(i) and f(ij). But these vertices have at most one neighbor of degree more than 5. So according to Corollary 5, they cannot receive a color higher than 7 < q. Now we use Lemma 8 to bound the color reachable outside of T_q . For every $i \in [k]$, the induced subgraph $G'[H_i]$ is a length-four path of half-graphs. Thus by Lemmas 3 and 8, $\Gamma(G'[H_i]) \leq 4^4 = 256$. All the vertices in the open neighborhood of $V_{i,i(1)} \cup V_{i,i(2)} \cup V_{i,i(3)}$ have degree at most 2. So by Lemma 4 vertices outside T_q cannot receive a color beyond 258 < q.

We now established that if $\Gamma(G') \ge q$ (actually $\Gamma(G') = q$), then either one of the two possible roots of T_q shall receive color q. By Lemma 2, this implies that all the vertices f(i)and f(ij) receive color 6, and that in each \mathcal{R}_i and each $\mathcal{R}_{i,j}$ there is at least one vertex receiving color 5. For every $i \in [k]$, let $T_5(u_i)$ be one T_5 of \mathcal{T}_i whose root gets color 5. We will now show that $\{u_1, \ldots, u_i, \ldots, u_k\}$ is a solution to the k-MULTICOLORED SUBGRAPH ISOMORPHISM-instance. Again by Lemma 2, this is only possible if $\beta(u_i)$ and $\gamma(u_i)$ both get color 2, and their unique neighbor outside $T_5(u_i)$ gets color 1. It means that $l(u_i)$ and $r(u_i)$ both get color 1.

Since every $\mathcal{R}_{i,j}$ contains at least one vertex colored 5, Lemma 2 implies that every $V_{i,i(p)}$ (for each $p \in [3]$) gets at least one vertex colored 1. Let $z(u, v) \in V_{i,i(1)}, z(u', v') \in V_{i,i(2)}$, and $z(u'', v'') \in V_{i,i(3)}$ three vertices getting color 1. As $\{l(u_i), z(u, v), z(u', v'), z(u'', v''), r(u_i)\}$ should be an independent set, we have $u_i \ge_i u \ge_i u' \ge_i u'' \ge_i u_i$. This implies that $u_i = u = u' = u''$. In turn that implies that no vertex $z(u^*, v) \in V_{i,i(1)} \cup V_{i,i(2)} \cup V_{i,i(3)}$ with $u^* \ne u_i$ can get color 1. Indeed $l(u_i)$ prevents a 1 "above" $z(u_i, v) \in V_{i,i(1)}$ and $z(u_i, v') \in V_{i,i(2)}$ prevents a 1 "below" $z(u_i, v)$. The same goes for the color classes $V_{i,i(2)}$ and $V_{i,i(3)}$. Thus the only trees $T_5(uv) \in \mathcal{T}_{i,j}$ that can get color 5 at their root are the ones such that $\{u, v\} \subset \{u_1, \ldots, u_k\}$. As all the 1.5k sets $\mathcal{T}_{i,j}$ have such a tree, it implies that $\{u_1, \ldots, u_k\}$ is a solution to the k-MULTICOLORED SUBGRAPH ISOMORPHISM-instance.

5 Parameterized hardness of b-Chromatic Core

A length-two path of half-graphs have arbitrary large *b*-chromatic core. Nevertheless a simple half-graph only admits *b*-chromatic cores of bounded size. We show how to still build a W[1]-hardness construction in this furtherly constrained situation.

▶ Theorem 10 (♣). *b*-CHROMATIC CORE is W[1]-complete.

Proof. The inclusion in W[1] is immediate by the characterization of Cesati [7], and the facts that minimal witnesses have size at most k^2 , and that given the subgraph induced by a minimal witness one can check if it is solution. To show W[1]-hardness, we reduce from k-BY-k GRID TILING. In this problem, given k^2 sets of pairs over [n], say, $(P_{i,j} \subseteq [n] \times [n])_{i,j \in [k] \times [k]}$, "displayed in a k-by-k grid", one has to find one pair $(x_{i,j}, y_{i,j})$ in each $P_{i,j}$ such that $x_{i,j} = x_{i,j+1}$ and $y_{i,j} = y_{i+1,j}$, for every $i, j \in [k-1]$. This problem was introduced and shown W[1]-hard by Marx [24]. It is called MATRIX TILING in [25], although subsequent papers refer to it as GRID TILING. We assume that k is dividable by 3, $k^2 > 33$, and for the sake of clarity, that each $P_{i,j}$ contains the same number of pairs, say $t \leq n^2$. This problem remains W[1]-hard under these assumptions.

Construction

Let $(P_{i,j} \subseteq [n] \times [n])_{i,j \in [k] \times [k]}$ be the instance of GRID TILING. For each (i, j), we have the set of pairs $P_{i,j}$ with $|P_{i,j}| = t$. For each (i, j), we add a biclique $K_{t,q-9}(i, j) := K_{t,q-9}$, where $q := 14k^2$. The part of $K_{t,q-9}(i, j)$ with size t is denoted by $A_{i,j}$ and the other part by $B_{i,j}$ (see Figure 4). We denote by $A_{i,j}$ the t vertices to the left of $K_{t,q-9}(i, j)$ on Figure 4, and by $B_{i,j}$, the q-9 vertices to the right. The vertices of $A_{i,j}$ are in one-to-one correspondence with the pairs of $P_{i,j}$. We denote by $a_{i,j}(x, y) \in A_{i,j}$ the vertex corresponding to $(x, y) \in P_{i,j}$. We make the construction "cyclic", or rather "toroidal". So in what follows, every occurrence of i+1 or j+1 should be interpreted as 1 in case i = k or j = k.

For every vertically (resp. horizontally) consecutive pairs (i, j) and (i + 1, j) (resp. (i, j)and (i, j + 1)) we add a half-graph $H(i \to i + 1, j)$ (resp. $H(i, j \to j + 1)$) with bipartition $H(\underline{i} \to i + 1, j) \cup H(i \to \underline{i + 1}, j)$ (resp. $H(i, j \to j + 1) \cup H(i, j \to j + 1)$). Both sets

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 $H(\underline{i} \to i+1, j)$ and $H(i, \underline{j} \to j+1)$ are in one-to-one correspondence with the vertices of $A_{i,j}$, while the set $H(i \to \underline{i+1}, j)$ is in one-to-one correspondence with the vertices of $A_{i+1,j}$, and $H(i, \underline{j} \to \underline{j+1})$, with the vertices of $A_{i,j+1}$. We denote by $h_{\underline{i} \to i+1,j}(x, y)$ (resp. $h_{i \to \underline{i+1},j}(x', y')$) the vertex corresponding to $a_{i,j}(x, y)$ (resp. $a_{i+1,j}(x', y')$). Similarly we denote by $h_{\underline{i},\underline{j}\to\underline{j+1}}(x, y)$ (resp. $h_{i,\underline{j}\to\underline{j+1}}(x, y)$ (resp. $a_{i,j+1}(x', y')$). Every vertex in a half-graph $H(i \to i+1, j)$ or $H(i, \underline{j} \to \underline{j+1})$ is made adjacent to its corresponding vertex in $A_{i,\underline{j}} \cup A_{i+1,\underline{j}} \cup A_{i,\underline{j+1}}$. Thus $a_{i,\underline{j}}(x, y)$ is linked to $h_{\underline{i}\to\underline{i+1},\underline{j}}(x, y)$, $h_{i-1\to\underline{i},\underline{j}}(x, y)$, $h_{i,\underline{j}\to\underline{j+1}}(x, y)$, and $h_{i,\underline{j}-1\to\underline{j}}(x, y)$. Note that underlined numbers are used to distinguish names, and to give information on its neighborhood. We call vertical half-graph an $H(i \to i+1, \underline{j})$, and $h_{i,\underline{j}-1\to\underline{j}}(x, y)$ and $h_{i,\underline{j}-1,\underline{j}}(x, y)$ and $h_{i,\underline{j}-1,\underline{j}}(x, y)$ whenever y < y'. In horizontal half-graphs, we put an edge between $h_{\underline{i},\underline{j}+1,\underline{j}}(x, y)$ and $h_{i,\underline{j}\to\underline{j}+1}(x', y')$ whenever x < x'.



Figure 4 The biclique $K_{t,q-9}(i,j)$ encoding the pairs $P_{i,j}$, and its connection to the two neighboring horizontal half-graphs, with n = 5, t = 10, and q = 14.

We then add a global clique C of size $q - k^2$. We attach k^2 private neighbors to each vertex of C. Among the $q - k^2$ vertices of C, we arbitrarily distinguish 33 vertices: a set $D = \{d_1, \ldots, d_{18}\}$ of size 18, and three sets C', C^-, C^+ each of size 5. We fully link d_z to every $B_{i,j}$ if z takes one of the following values:

- $= 3(j \mod 3 1) + i \mod 3,$
- = succ(3(j mod 3 1) + i mod 3),
- $= 3(i \mod 3 1) + j \mod 3 + 9,$
- = succ(3(*i* mod 3 1) + *j* mod 3 + 9),

where the modulos are always taken in $\{0, 1, 2\}$, and $\operatorname{succ}(x) := x + 1$ if x is not dividable by 3 and $\operatorname{succ}(x) := x - 2$ otherwise (see Figure 5). Note that each $B_{i,j}$ is linked with d_z for two successive (indicated by the operator $\operatorname{succ}(x)$) integers z in the range of [1,3], [4,6] or [7,9] depending on the coordinate j modulo 3. Likewise, each $B_{i,j}$ is linked with d_z for two successive integers z in the range of [10,12], [13,15] or [17,18] depending on the coordinate i modulo 3.



Figure 5 The rounded rectangles represent the $B_{i,j}$, and the numbers therein, the $z \in [18]$ such that d_z is fully linked to it. These are the "colors" that a center in $A_{i,j}$ will have to fight for. The circles represent the half-graphs, and the number therein, the only z such that d_z is not linked to it. Red integers are offset by 9 (1 = 10, 2 = 11, and so on). The edges represent the non-empty interaction between the $A_{i,j}$ and the half-graphs. The structure is glued like a torus.

We observe that $B_{i,j}$ and $B_{i+1,j}$ are linked to exactly one common d_z ($z \in [18]$), and we fully link the half-graph $H(i \to i + 1, j)$ to $D \setminus \{z\}$. Similarly we fully link the half-graph $H(i, j \to j + 1)$ to $D \setminus \{z\}$ where z is the unique integer of [18] such that d_z is fully linked to both $B_{i,j}$ and $B_{i,j+1}$. We fully link each $A_{i,j}$ to C', each $H(\underline{i} \to i + 1, j)$ and $H(\underline{i}, \underline{j} \to j + 1)$ to C^- , and each $H(\underline{i} \to \underline{i+1}, j)$ and $H(\underline{i}, \underline{j} \to \underline{j+1})$ to C^+ . This is just to prevent that one uses a vertex of a $B_{i,j}$ or of a half-graph as a center. As we will see, intended solutions have all their centers in $C \cup \bigcup_{i,j \in [k]} A_{i,j}$.

This ends our polytime construction. We denote by G the obtained graph. In the long version [2], we show that G has b-chromatic number at least q if and only if the k-BY-k GRID TILING-instance is positive.

6 Partial Grundy Coloring and b-Chromatic Core on K_{t,t}-free graphs

In the following subsection, we prove that both *b*-CHROMATIC CORE and PARTIAL GRUNDY COLORING can be solved in FPT time when all but a bounded number of vertices have bounded degree. This is a preparatory step to show the tractability in $K_{t,t}$ -free graphs.

6.1 FPT algorithm on almost bounded-degree graphs

The technique of random separation [6, 5], inspired by the color coding technique [3], comes handy when one wants to separate a latent vertex-subset of small size from the rest of the graph. A derandomize version of random separation can be obtained with splitters by Naor et al. [29] (see also Chitnis et al. [8]) and is available in literature. For two disjoint sets A and B of a universe U, we say that $S \subseteq U$ is an (A, B)-separating set if $A \subseteq S$ and $B \cap S = \emptyset$.

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▶ Lemma 11 (Chitnis et al. [8]). Let a and b be non-negative integers. For an n-element universe U, there exists a family \mathcal{F} of $2^{O(\min(a,b)\log(a+b))}\log n$ subsets of U such that for any disjoint subsets $A, B \subseteq U$ with $|A| \leq a$ and $|B| \leq b$, there exists an (A, B)-separating set S in \mathcal{F} . Furthermore, such a family \mathcal{F} can be constructed in time $2^{O(\min(a,b)\log(a+b))}n\log n$.

▶ **Theorem 12.** Let G be a graph in which at most s vertices have degree larger than d. Then whether G has a k-witness for b-CHROMATIC CORE (PARTIAL GRUNDY COLORING, respectively) can be decided in FPT time parameterized by k + d + s.

Proof. Let X be the set of s vertices of degree larger than d. In order to explain the algorithm and prove its correctness, it is convenient to assume that G does contain a k-witness H for b-CHROMATIC CORE (or PARTIAL GRUNDY COLORING) as an induced subgraph. We define $I := V(H) \cap X, A := V(H) \setminus X$, and $B := N(A) \setminus X$.

We can guess I by considering at most 2^s subsets of X. To find A, we use Lemma 11. From the fact that every vertex of $V \setminus X$ has degree at most d and that H is a minimal k-witness, we have $|A| \leq k^2$ and $|B| \leq dk^2$. Hence, by Lemma 11 with universe $V(G) \setminus X$, we can compute in time $2^{O(k^2 \log (k^2 + dk^2))} n \log n$ a family \mathcal{F} with $2^{O(k^2 \log (k^2 + dk^2))} \log n$ subsets of $V(G) \setminus X$, that contains an (A, B)-separating set.

We guess this (A, B)-separating set by iterating over all elements of \mathcal{F} . Let S be a correct guess, i.e., S is an (A, B)-separating set. So $A \subseteq S$ and $S \cap B = \emptyset$. Observe that every connected component of G[A] appears in G[S] as a connected component.

Let C_S be the set of connected components of G[S] of size at most k^2 . Since $|A| \leq k^2$, larger connected component of G[S] are clearly disjoint from A. Moreover, by definition of B and since S is disjoint from B, each connected component of G[A] is an element of C_S .

Since each element of \mathcal{C}_S has at most k^2 vertices, the number of equivalence classes of \mathcal{C}_S under graph isomorphism is bounded by a function of k. In fact, the number of equivalence classes under a stronger form of isomorphism is bounded by a function of k. We define a labeling function $\ell: S \to 2^I$ as $\ell(v) := N(v) \cap I$. Let \sim_S be a relation on \mathcal{C}_S such that, for every $C, C' \in \mathcal{C}'_S: C \sim_S C'$ if and only if there is a graph isomorphism $\phi: C \to C'$ with $\ell(v) = \ell(\phi(v))$ for every $v \in C$. Let $[\sim_S]$ be the partition of \mathcal{C}_S into equivalence classes under \sim_S . As members of \mathcal{C}_S have cardinality at most k^2 and there are $2^{|I|} \leq 2^{k^2}$ labels, \mathcal{C}_S has at most 2^{2k^4} equivalence classes under \sim_S . And thus we can compute $[\sim_S]$ in time $2^{2k^4}n$. The definition of \sim_S clearly implies that two equivalent sets C and C' under \sim_S are exchangeable as a connected component of H - X. That is, for any induced subgraph D of G with $V(D) \cap X = I$, if C is a connected component of D - I, then $G[(V(D) \setminus C) \cup C']$ is isomorphic to D.

We will now guess, by doing an exhaustive search, how many connected components H - I takes from each part of the partition $[\sim_S]$. There are $2^{2k^4k^2}$ possible such guesses and from the fact that the number of connected components in H - I is at most k^2 . Choose an element (i.e. a connected vertex-set) from each part of $[\sim_S]$ as many times as the current guess suggests (if this is impossible, then discard the current guess) and let W be the union of the chosen connected vertex-sets. We can now verify by brute-force that $G[W \cup I]$ is a k-witness for b-CHROMATIC CORE or PARTIAL GRUNDY COLORING, depending on the problem at hand.

To complete the proof of correctness, note that if we find a k-witness for some choice of $I, S \in \mathcal{F}$ and W, the input graph G clearly admits a k-witness. One can easily observe that the running time is FPT in k + d + s.

6.2 FPT algorithm on $K_{t,t}$ -free graphs

In this subsection, we present an FPT algorithm on graphs which do not contain $K_{t,t}$ as a subgraph. A key element of this algorithm is a combinatorial result (Proposition 16), which states that if there are many vertices of large degree, then one can always find a k-witness.

▶ Lemma 13 (♠). Let t and N be two positive integers with $N \ge t$, and let G be a graph on a vertex-set $A \uplus B$ not containing $K_{t,t}$ as a subgraph. If $|A| \ge N2^{N+t}$ and $|B| \ge N+t$, then there exist two sets $A' \subseteq A$ and $B' \subseteq B$, each of size at least N, such that there is no edge between A' and B'.

▶ Lemma 14 (♠). For any integers k and t, there exists an integer M such that the following holds: given a $K_{t,t}$ -free graph G and a partition $A_1 \uplus \cdots \uplus A_k$ of V(G) such that each A_i contains at least M vertices, there exists either a clique on k vertices, or an independent set of size k^2 which contains k vertices from each A_i .

The following statement is proved in [1].

▶ Lemma 15 (Aboulker et al. [1]). Let t be a positive integer and let $\epsilon \in (0, 1)$. Then there is an integer $N(t, \epsilon)$ that satisfies the following: if H = (V, E) is a hypergraph on at least $N(t, \epsilon)$ vertices, where all hyperedges have size at least $\epsilon |V|$, and the intersection of any t hyperedges has size at most t - 1, then $|E| < t/\epsilon^t$.

We are ready to prove the key combinatorial result on $K_{t,t}$ -free graphs.

▶ Proposition 16. Let t, k be positive integers. Let G be a $K_{t,t}$ -free graph and let $X \uplus Y$ be a partition of V(G). There exist integers f(t,k) and g(t,k) such that the following holds: If $|X| \ge f(t,k)$, and $|N_Y(x)| \ge g(t,k)$ for every $x \in X$, then G contains $kK_{1,k}$ as an induced subgraph. In particular, G admits k-witnesses for b-CHROMATIC CORE and thus for PARTIAL GRUNDY COLORING.

Proof. We first observe that $kK_{1,k}$ (even $kK_{1,k-1}$) is a k-witness for b-CHROMATIC CORE: color the k centers with distinct colors, and assign colors from $[k] \setminus \{i\}$ to the leaves of the center colored i. Let N(t, 1/k) and M be the integers defined in Lemmas 14 and 15 respectively, and set $M' := \max(M, N(t, 1/k)), f(t, k) := 2^{2t+k(tk^t+t)}, g(t, k) := 2^{k(tk^t+t)}M'$.

By Ramsey's theorem, any graph on at least f(t, k) vertices admits either a clique of size 2t or an independent set of size $k(tk^t + t)$. Since G[X] (which has at least f(t, k) vertices) is $K_{t,t}$ -free, the former outcome is impossible, so it has an independent set of size $k(tk^t + t)$. It should be noted that the inductive proof of Ramsey's theorem yields a greedy linear-time algorithm which outputs a clique or an independent set of the required size. Hence we efficiently find an independent set of size $k(tk^t + t)$ in G[X]. Starting from j = 1, we now prove the following claim inductively for all $j \leq k$.

(*) If $|X| \ge j(tk^t + t)$ and $|N_Y(x)| \ge 2^{j(tk^t + t)}M'$ for every $x \in X$, then there are j vertices $\{b_1, \ldots, b_j\} \subseteq X$ and a family of j disjoint vertex-sets $A_1, \ldots, A_j \subseteq Y$ each of size at least M', such that each A_i are private neighbors of b_i ; that is, the vertices of A_i are adjacent with b_i and not adjacent with any other vertices from $\{b_1, \ldots, b_j\}$.

The claim (*) trivially holds when j = 1. Suppose it holds for all integers smaller than j, where $2 \leq j \leq k$. We may assume that X has precisely $j(tk^t + t)$ vertices by discarding some vertices if its size exceeds the bound. For each $\emptyset \neq I \subseteq X$, we define $N_I = \bigcap_{v \in I} N_Y(v) \cap \bigcap_{v \in X \setminus I} Y \setminus N_Y(v)$. Thus N_I corresponds to all the vertices of Y whose neighborhood in X is exactly I. Observe that the N_I 's partition Y and that N_I corresponds to the set of vertices of Y that are complete with I and anti-complete with X - I.

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Choose a vertex $x \in X$ that minimized $|N_Y(x)|$. As there are $2^{j(tk^t+t)}$ possible subsets of X and $|N_Y(x)| \ge 2^{j(tk^t+t)}M'$, there exists $I^* \subseteq X$ such that $x \in I^*$ and $|N_{I^*}| \ge M'$.

Let X_x be the set of vertices in X adjacent with at least k-th fraction of $N_Y(x)$, that is,

$$X_x = \{ v \in X : |N_Y(v) \cap N_Y(x)| \ge \frac{|N_Y(x)|}{k} \}$$

Set $X' = X - (I^* \cup X_x), Y' = Y - N_Y(x)$ and let $G' = G[X' \cup Y'].$

We want to apply the induction hypothesis on G' with respect to X' and Y'. For this, we need to make sure that it satisfies the conditions of (\star) for j-1. To prove that $|X'| \ge (j-1)(tk^t + t)$, we need to bound the size of I^* and X_x . To bound the size of I^* , notice that N_{I^*} is complete with I^* . Since $|N_{I^*}| \ge M \ge t$ and G is $K_{t,t}$ -free, we conclude that $|I^*| < t$. To bound the size of X_x , we apply Lemma 15 with $\epsilon = 1/k$ to the hypergraph on the vertex-set $N_Y(x)$ and with hyperedge set $\{N_Y(v) \cap N_Y(x) : v \in X\}$. Each hyperedge of size at least $\frac{|N_Y(x)|}{k}$ corresponds to a vertex in X_x which gives us the bound $|X_x| \le tk^t$. Notice that Lemma 15 can be legitimately applied on this hypergraph as $N_Y(x)$ has at least $M' \ge N(t, 1/k)$ vertices. Therefore, we have $|X'| \ge |X| - t - tk^t \ge (j-1)(tk^t + t)$.

It remains to verify that each $v \in X'$ has at least $2^{(j-1)(tk^t+t)}M'$ neighbors in Y'. Indeed

$$|N_{Y'}(v)| \ge |N_Y(v)| - |N_Y(v) \cap N_Y(x)| \ge |N_Y(v)| - \frac{|N_Y(x)|}{k} \ge |N_Y(v)| - \frac{|N_Y(v)|}{k} \ge \frac{k-1}{k} 2^{j(tk^t+t)} M' \ge 2^{(j-1)(tk^t+t)} M'.$$

This proves that G' meets the requirement to apply the induction hypothesis, and thus we can find $\{b_2, \ldots, b_j\}$ and sets A_2, \ldots, A_j in G' as claimed in (\star) . Observe now that N_{I^*} is anticomplete to $\{b_2, \ldots, b_j\}$ and recall that $|N_{I^*}| \ge M'$. Hence, setting $b_1 = x$ and $A_1 = N_{I^*}$ complete the proof of (\star) . Now, applying Lemma 14 to the sets $A_1 \uplus \cdots \uplus A_k$ given by (\star) gives us either a clique on k vertices or the announced set of stars.

Combined with the main result of the previous subsection, this implies that b-CHROMATIC CORE and PARTIAL GRUNDY COLORING can be solved in FPT time on $K_{t,t}$ -free graphs. Observe that our algorithm is FPT in the combined parameter k + t, which is a stronger than having an FPT algorithm in k when t is a fixed constant.

▶ Theorem 17. There is a function h and an algorithm which, given a graph G = (V, E) not containing $K_{t,t}$ as a subgraph, decides whether G admits k b-CHROMATIC CORE (PARTIAL GRUNDY COLORING, respectively) in time $h(k,t)n^{O(1)}$.

Proof. Let $X \subseteq B$ be the set of all vertices whose degree is at least g(t,k) + f(t,k), where g(t,k) and f(t,k) are the integers as in Proposition 16. If X contains at least f(t,k) vertices, then we there exists a k-witness in G by Proposition 16. If X contains less than f(t,k) vertices, the algorithm of Theorem 12 can be applied to correctly decide whether G contains a k-witness.

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