

Boosting maintenance in working memory with temporal regularities.

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1 2 Boosting maintenance in working memory with temporal regularities 3 4 Gaën PLANCHER¹, Yohana LÉVÊQUE^{2, 3}, Lison FANUEL^{1, 2, 3}, Gaëlle PIQUANDET^{1, 2, 3}, Barbara 5 TILLMANN^{2, 3} 6 7 ¹ Cognitive Mechanisms Research Laboratory, Lyon 2 University, F-69676, Bron (France) 8 ² CNRS, UMR5292; INSERM, U1028; Lyon Neuroscience Research Center, Auditory 9 10 Cognition and Psychoacoustics team, Lyon (France) ³ University Lyon 1, Lyon (France) 11 12 Correspondence should be addressed to Gaën Plancher, Laboratoire d'études des mécanismes cognitifs, Université Lumière Lyon 2, 5 Avenue Pierre Mendès-France, 69676 13 14 Bron Cedex, France. gaen.plancher@univ-lvon2.fr +33 (0) 4 78 77 43 49. 15 **Acknowledgement:** This research was supported by the LABEX ANR-11-LABX-0042 of 16 Université de Lyon, within the program "Investissements d'Avenir" (ANR-11-IDEX-0007) 17 operated by the French National Research Agency (ANR) and was conducted in the 18 19 framework of the LabEx CeLyA ("Centre Lyonnais d'Acoustique", ANR- 10-LABX-0060). 20 Funding for this project was also provided by a grant from la Région Rhône-Alpes. Word count: 4940 21

Abstract

Music cognition research has provided evidence for the benefit of temporally regular structures guiding attention over time. The present study investigated whether maintenance in working memory can benefit from an isochronous rhythm. Participants were asked to remember series of six letters for serial recall. In the rhythm condition of Experiment 1a, a wood block sound was presented six times with a regular stimulus-onset-asynchrony during the delay between encoding and recall. In the silent condition, no sound was presented. The presence of the regular rhythm resulted in improved memory performance (Experiment 1a.), an effect also observed under articulatory suppression (Experiment 2), suggesting that temporal regularities can enhance maintenance in working memory including attentional refreshing. Experiment 1b confirmed this interpretation by showing that the presentation of a non-isochronous rhythm did not result in improved memory performance in comparison to a silent condition. The findings are discussed in relation to current working memory models and the theoretical framework of dynamic attending.

Keywords: working memory, rhythm, temporal expectations, temporal attention, attentional refreshing

43 Introduction

Everyday-life activities require maintaining information active in working memory (WM) to 45 avoid forgetting (e.g., repeating a phone number until dialing). While repeating the information, 46 we may intuitively feel that this rehearsal involves some temporal regularity, such as a rhythmic 47 pattern. Over the last decades, an increasing number of studies has provided evidence for the 48 influence of temporal structures and regularities on cognition, but their potential influence on 49 memory during the delay period (i.e., maintenance) has not been investigated yet. Our study 50 examined the potential benefit of a regular rhythm on the maintenance of serial order 51 information in WM.

The role of temporally regular structures for guiding attention over time has been developed 52 53 in the dynamic attending theory (DAT) (Jones & Boltz, 1989; Large & Jones, 1999). The DAT 54 proposes that attention is not equally and continuously distributed over time, but develops via 55 attentional cycles. External stimulus regularities can entrain internal oscillators that guide 56 attention over time and induce temporal expectations about future events, thus facilitating 57 sequencing and event processing. Supporting evidence has been provided by numerous studies 58 showing processing benefits of temporally regular structures over irregular structures and for 59 events respecting temporal expectations over events violating these expectations (i.e., events 60 occurring too early or too late) (e.g., Jones et al., 2002). Cutanda, Correa and Sanabria (2015) 61 observed a beneficial effect of regular rhythmic sequences on temporal preparation: participants 62 detected faster an auditory target after a regular rather than an irregular auditory sequence, even 63 while performing a concurrent and costly auditory working memory task. The benefit of 64 temporal regularities has been also shown for speech processing (Quené & Port, 2005; Schmidt-65 Kassow & Kotz, 2009), learning (Hoch, Tyler, & Tillmann, 2013; Selchenkova et al., 2014; 66 Selchenkova, Jones, & Tillmann, 2014), and, to some extent, for memory. A memory advantage 67 has been shown for regular rhythmic event sequences over irregular ones (e.g., Povel & Essens,

68 1985; Silverman, 2012) and for texts spoken with a rhythmic pattern over naturally spoken texts 69 (Purnell-Webb & Speelman, 2008; Tillmann & Dowling, 2007).

In these memory studies, temporal regularities have been implemented into the to-be-learned 71 material. However, temporal regularities do not need to be implemented into the material to 72 benefit cognition. The regular temporal structure of a stimulus presented *before* the to-be-73 processed, task-relevant material can exert an indirect influence on task performance, such as 74 intensity or pitch discrimination (Geiser, Notter, & Gabrieli, 2012; Jones et al., 2002), syllable 75 detection and syntactic processing (Cason & Schön, 2012; Przybylski et al., 2013).

To our knowledge, no study has yet investigated whether temporal regularities presented 76 77 during the retention interval (i.e., after the presentation of the to-be-memorized stimuli), can 78 boost maintenance of the to-be-recalled items in WM. Studying the influence of regular 79 structures and temporal attention in WM is relevant as recent models have underlined the central 80 role of attention in WM (Cowan, 2005; Barrouillet, Portrat, & Camos, 2011). WM functions of 81 storage and processing compete for attention, which is a limited resource. When attention is 82 necessary for processing activities, memory traces decline (Barrouillet et al., 2011). To prevent 83 memory decay, a mechanism of maintenance (referred to as attentional refreshing) aims to 84 restore the activation level of the decayed memory traces by focusing attention on the to-be 85 memorized items (Cowan, 2005; Raye, Johnson, Mitchell, Greene, & Johnson, 2007; Barrouillet, 86 et al., 2011). Importantly, this mechanism has been distinguished from verbal rehearsal. Even 87 though both mechanisms can maintain verbal information in WM, they are considered to be 88 independent, in particular because of some specific effects of each mechanism on recall and of 89 distinct underlying brain networks (Camos, 2015). We hypothesize that if memory benefits from 90 attentional refreshing, a factor like temporal regularity that enables to guide attention, should 91 improve refreshing and boost memory performance.

Our aim was to study whether temporal regularity guiding attention can facilitate maintenance 93 of verbal information in WM. Participants were presented with series of visual letters for 94 subsequent recall. The to-be-remembered letter series were followed by either a sequence of 95 sounds presented with an isochronous rhythm or a silent retention delay¹. The DAT predicts a 96 benefit of the regular sound sequence on memory performance (Boltz & Jones, 1986): in the 97 presence of the temporal regularities, participants synchronize their attentional cycles on these 98 regularities, and this might increase the benefit of attentional refreshing during maintenance.

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Experiment 1a.

- 101 Method
- 102 Participants
- 103 Twenty undergraduates (15 females, mean age = 24.55) from Lyon University gave their
- informed consent to participate in the experiment. They had received no (N=14) or short
- musical training (N=6; average = 2.33 years (\pm SD=1.03), range 1 to 3).

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Materials

A simple verbal span task was created based on Plancher and Barrouillet (2013). Twenty-four series of 6 different letters had to be remembered (ex: LDKJSZ). Letters included only consonants, but excluded W (a trisyllabic word in French). Each series was created to avoid repetitions, acronyms and alphabetically ordered strings. Each letter was used approximately equally often (7 or 8 times) and appeared approximately equally often in each of the six positions. Two blocks of twelve different series of letters were presented, and each block was assigned to one experimental conditions (rhythm or silent). These assignments were counterbalanced across participants following a Latin square so that each series was studied in each experimental condition across participants. Letters were presented in the center of a

white screen in black colour using a 36-point Courrier New font. For the rhythm condition, a sound played with a woodblock timbre and a duration of 58 ms (including resonance) was used.

Procedure

Trials began with a black asterisk in the center of the screen, displayed for 500 ms, followed by a 100 ms delay and then six letters were successively displayed with a stimulus-onset-asynchrony (SOA) of 1000 ms per item (i.e, letters remained on the screen for 800 ms) (Figure 1). Participants were instructed to read out loud and memorize the letters when they appeared on the screen. After the last letter, the white screen remained for 6000 ms. During this delay, in the rhythm condition, the wood block sound was presented six times with a SOA of 1000 ms. In the silent condition, no sound was presented. After the delay, a question mark appeared on the screen for 3000 ms, and participants had to recall the letters out loud in their order of appearance. When fewer than six letters were recalled, participants were asked to specify the serial position of the recalled letters.

Before the 12 experimental trials of each condition, participants performed two practice trials. The order of the two blocks (rhythm, silence) was counterbalanced across participants.

Data analyses

For each condition, recall performance was scored by calculating the mean number of letters recalled in the correct position, which were analysed with a one-way ANOVA with condition (rhythm, silent) as within-subject factor. In addition, we computed Bayes factors (BF), the resulting statistic of a model comparison and considered as a relative measure of statistical evidence (Morey & Rouder, 2011). Following recommendations of Lee and Wagenmakers

(2013), BF is considered as anecdotal evidence when inferior to three, as positive evidence when comprised between three and 10, as strong evidence between 10 and 30, as very strong evidence between 30 and 100 and as decisive evidence when superior to 100. To check for potential order effects, we performed a 2x2 ANOVA with condition as within-subject factor and order of conditions (Silent-Rhythm vs. Rhythm-Silent) as between-subjects factor.

Results and Discussion

The main ANOVA revealed that the effect of condition was significant, F(1, 19) = 49.69, p<.0001; $\eta^2_p = .72$. Verbal recall performance was higher for the rhythm condition (4.96/6) than the silent condition (4.05/6). The BF was 15297 constituting decisive evidence in favor of this effect. The ANOVA including order confirmed the main effect of condition, p<.0001, but no effect of order nor interaction were observed, F<1 (Figure 2A).²

156 -----157 Insert Figure 2 about here
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Experiment 1a revealed improved memory performance in the presence of a regular rhythm during the delay (in comparison to a silent delay), suggesting that temporal regularities enhance maintenance in WM. To investigate whether the effect of condition was indeed due to the regularity of the rhythm and not due to the presence of a sound sequence, Experiment 1b compared an irregular sound condition to a silent condition. If regularity is key, then the benefit of sound against silence should not be observed with a sound presented in a non-isochronous way. If however, some other mechanisms, such as arousal, were in play, then performance should be better in the presence of an irregular rhythm than in silence.

Experiment 1b.

Method

169 Participants

170 Twenty other undergraduates (19 females, mean age = 20.85) from Lyon university gave their

informed consent to participate. Participants had received no (N=13) or short musical training

 $(N=7; average = 2.57 years (\pm SD=1,13), range 1 to 4).$

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Materials, Procedure, Data analyses

Material and procedure were identical to Experiment 1a, except that in the non-isochronous

rhythm condition the wood block sound was presented six times with different SOAs. Twelve

different sequences of six sounds were created using random SOAs (see Table 1). The

sequences were presented in random order for each participant. Data analyses were as in

Experiment 1a except that the condition factor was defined by the levels "non-isochronous

180 rhythm vs. silent".

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Insert Table 1 about here

Results and Discussion

The main ANOVA revealed that the effect of condition was not significant, F<1. Verbal recall performance did not differ between non-isochronous rhythm (3.60/6) and silent (3.63/6) conditions. The BF was only of 0.33 in favor of the effect, and of 3 in favor of a null effect, representing moderate evidence in favor of the null hypothesis. The ANOVA including order confirmed the non-significant condition effect, and revealed no effect of order, F<1; but an interaction between condition and order, F(1,19) = 28.79, p<.001; η^2_p =.62. This interaction

indicates a learning effect, with better performance in the block performed second; i.e., Silent

> Rhythm in Order 1 (p<.01) and Rhythm > Silent in Order 2 (p<.001) (Figure 2B).

Comparison between Experiment 1a and Experiment 1b

To investigate whether the isochronous rhythm (Experiment 1a.) led to better performance than a non-isochronous rhythm (Experiment 1b.), we performed a 2x2 ANOVA with condition (rhythm; silent) as within-subject factor and experiment (1; 2) as between-participants factor. The main effects of experiment and rhythm, F(1, 38) = 8.92, p < .01; $\eta^2_p = .19$ and F(1, 38) = 22.54, p < .0001; $\eta^2_p = .37$, respectively, as well as their interaction were significant, F(1, 38) = 26.47, p < .0001; $\eta^2_p = .41$: performance was significantly better for isochronous (4.96/6) than non-isochronous rhythm (3.60/6) (p < .001), while performance did not differ between the two silent conditions (p = .22). This analysis confirmed the hypothesis that memory performance was enhanced by the temporal regularities of the presented sounds and not by the simple presence of sounds. Because temporal regularities are hypothesized to modulate attention, Experiment 2 investigated whether temporal regularities were beneficial for attentional refreshing. To prevent maintenance through verbal rehearsal and allow for measuring the effect on attentional refreshing, participants were required to repeat out loud a syllable sequence during the delay (isochronous rhythm or silence, as in Experiment 1a).

Experiment 2

Method

- 213 Participants
- 214 Twenty other undergraduates (17 female, mean age = 21.95) from the Lyon University gave
- informed consent to participate. Participants had received no (N=15) or short musical training
- 216 (N=5, average = 1.6) for one or two years.

217 Materials, Procedure, Data analyses

Materials, procedure (including the implementations of rhythm and silent conditions) and data analyses were identical to Experiment 1a, except that immediately after the last letter, "babebibobu" appeared in blue on the screen for 500 ms, requiring participants to rapidly and continuously articulate out loud these syllables until the question mark.

Results and Discussion

The main ANOVA revealed that the effect of condition was significant, F(1,19) = 6.32, p < .05, $\eta^2 p = .25$. Recall performance was better in the rhythm (2.55/6) than the silent condition (2.22/6). The BF was of 3, thus representing moderate evidence in favor of this effect. The ANOVA including order confirmed the significant condition effect, p < .05, and revealed that the main effect of order and its interaction with condition were not significant, F < 1. These results confirmed that an isochronous rhythm can improve maintenance in WM and showed more specifically its effect on attentional refreshing (Figure 2C).

Comparison between Experiment 1a and Experiment 2

An ANOVA with condition (rhythm, silent) as within-subject and experiment (1a, 2) as between-subjects factors was performed. The main effects of condition and experiment were significant, F(1,38)=45.44, p<.0001, $\eta^2p=.54$, and F(1,38)=130.24, p<.0001, $\eta^2p=.77$, respectively. Recall performance was better in the rhythm (3.76/6) than the silent condition (3.14/6) and better in Experiment 1a (4.51/6), when both mechanisms of maintenance were available, than in Experiment 2 (2.39/6) when verbal rehearsal was blocked. Moreover, the interaction was significant, F(1,38)=10.00, p<.01, $\eta^2p=.21$, revealing that the condition effect, albeit significant in both experiments, was larger in Experiment 1a (p<.0001) than in

Experiment 2 (p<.05). This analysis suggests that both mechanisms of maintenance (rehearsal and attentional refreshing) can benefit from temporal regularities.

Discussion

Building on two research domains (WM and dynamic attending), our study investigated how WM can benefit from temporal regularities guiding attention over time. The aim was to investigate the impact of an isochronous rhythm on maintenance in WM. While previous research has provided evidence for a beneficial effect of temporal structures on various aspects of cognition, we have demonstrated for the first time the benefit of temporal structures on maintenance in WM. In particular, we observed better recall performance of letter series after a delay filled with a repeated, isochronously presented sound compared to a silent delay (Experiment 1a), and this effect was also observed under articulatory suppression (Experiment 2). Importantly, the sole presence of a sound cannot account for this result, as the benefit was not observed with non-isochronous sound sequence (Experiment 1b.). These results are in agreement with the DAT predicting a benefit of temporal regularities on cognitive processing (Jones & Boltz, 1989; Large & Jones, 1999). In the presence of external stimulus regularities, participants synchronize their attentional cycles to these beats, leading to more attentional resources available at certain time points, which then increase the efficiency of maintenance processes during the retention period.

In the research domain of WM, there is growing consensus that the maintenance of information relies on attention (e.g., Barrouillet et al., 2011; Cowan, 2005). Attentional refreshing refers to a process by which the level of activation of memory traces (decaying because of time) is restored by focusing attention on these memory traces (Barrouillet et al., 2011). Even though the nature of this mechanism is still poorly understood, it has been

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demonstrated that refreshing relies on domain-general attention (e.g. verbal, visual, spatial; Vergauwe, Barrouillet, & Camos, 2010). Beyond attentional refreshing, verbal rehearsal had been previously identified as a mechanism for maintaining verbal information (see Baddeley, 2012; Camos, 2015 for reviews; but see Lewandowsky & Oberauer, 2015 for a debate on verbal rehearsal). Because the effect of the isochronous rhythm was greater in Experiment 1 (where both mechanisms were available) than in Experiment 2 (where verbal rehearsal was blocked), our findings suggest that both maintenance types benefit from temporal regularities. The DAT can account for an increase of efficiency not only of attentional refreshing, but also of verbal rehearsal. First, the initiation of verbal rehearsal has been shown to require attention (e.g., Naveh-Benjamin & Jonides, 1984). Second, during verbal rehearsal, memory items are subvocally rehearsed through processes shared by language production (Baddeley, 2007) and it has been shown that language production can benefit from temporal regularities (e.g., Cason, Hidalgo, Roman, Isoard, & Schön, 2015). Combining WM accounts, which give a central role to attention (Barrouillet et al., 2011; Cowan, 2005), with the DAT, suggests that an external regular sound leads participants to time-lock maintenance with the beat, providing more attentional resources when maintenance is done, thus making refreshing more powerful and leading to better memory performance. The refreshing rate for verbal information has been estimated around 43 ms (Vergauwe, Camos, & Barrouillet, 2014). Under the hypothesis that participants refreshed the entire list (6 letters) when the sound was presented, refreshing should take around 258 ms. Interestingly, it has been demonstrated that attention is more efficient, not only when external regularities were presented, but also at subdivisions of these regularities (i.e. 500 or 250 ms) (Jones, 2008; Large & Jones, 1999). Overall, this suggests that beyond available time (i.e. free time for refreshing or rehearsing of a memory trace), temporal regularities during that available time assure more efficient maintenance.

At first sight, the current beneficial effect of the isochronous sound sequence on memory contradicts the irrelevant sound effect (ISE), which showed that immediate serial recall is disrupted by an interfering sound, whether speech or music (e.g., Colle & Welsh, 1976; Neath, 2000). However, some studies did not observe the ISE for a single repeated item (e.g. Larsen & Baddeley, 2003; Jones, Madden, & Miles, 1992; Bell, Röer, Dentale, & Buchner, 2012). In addition, irrelevant speech decreased memory performance only when it involved multiple tokens or a single token presented in a syncopated time series, but not when it involved a single token presented isochronously with equal time intervals (Larsen & Baddeley, 2003). In contrast to these findings, we did not observe a performance *decrease* when the same tone was presented with an irregular rhythm (in comparison to silence, Experiment 1b), but we observed a performance *increase* when the same tone was presented in a regular (isochronous) sequence. For our Experiments 1a and 2, the beneficial effect of a regular sound during maintenance period was thus predicted neither by previous ISE results nor by current theories of WM, but is in agreement with the DAT predicting a benefit of temporal regularities on cognitive processing.

In the past decade, numerous computational or mathematical models of serial order in short-term memory have been proposed to account for memory performance. For example, the oscillator models (Brown, Preece, & Hulme, 2000; Henson and Burgess, 1997; Hartley, Hurlstone, & Hitch, 2016; Burgess & Hitch, 1999) assume that serial order information is encoded using time-based codes. Serial order would be retained via associations between the to-be-memorized items and a context signal that changes progressively during the presentation of a sequence. At recall, successive states of the temporal context signal are replayed, and the learned associations reactivate the items. The model of Hartley et al. (2016) proposes that serial order is encoded by a population of oscillators that are driven in a bottom-up way by the structure of auditory-verbal input and are sensitive to local variations in its

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temporal structure. This model can explain the recall benefit of a regular sequence over irregular or unpredictably grouped sequences (Ryan, 1969). Applying the oscillator models to our study requires extending the role of the oscillators and of the regularity from the to-beencoded sequence to the maintenance period. In Experiment 1a, when an isochronous rhythm was presented during the delay period, the oscillators models could hypothesize that the letters are reactivated / refreshed in parallel to the sounds, according to the similarity between the current state of the timing signal and the state to which each item was associated, i.e. one letter or sound approximately every second. The recall performance is thus better with an isochronous rhythm presented during the delay period compared to a silent condition or a non-isochronous condition. However, the results of Experiment 2 are more difficult to accommodate with the oscillator models. According to these models, no performance enhancement would be expected when the background sequence has a temporal rhythm that is different from the to-be-recalled sequence, in particular because the background sequence entrains oscillators other than those used to represent the to-be-recalled sequence. In Experiment 2, participants were required to rapidly and continuously articulate the syllables "babebibobu" during the delay. Uttering this verbal sequence gives a different temporal context (several syllables per second) than the one presented at encoding (one letter per second), it should thus disrupt the reactivation of the temporal context and the letters associated with that context. However, even under articulatory suppression, in Experiment 2 we observed the benefit of the regular sound, thus favoring an explanation in terms of the DAT and attentional refreshing.

In conclusion, we demonstrated the benefit of temporal structures on WM, suggesting an increase of maintenance efficiency due to the presentation of an isochronous rhythm during retention. We expect the present results to generalize not only to stimuli other than tones played with a wood block timbre, but also to different to-be-remembered items, such as

words and nonwords and to different modality presentations of the to-be-remembered items, such as an auditory presentation. Future studies should further test whether the observed effect is strong enough to build up on a single trial basis or whether there is a benefit to remain in the same temporal context (e.g., regular vs. irregular) during an experimental block. Our findings also motivate future research investigating, for example, its extension when encoding and maintenance differ in temporal structure (i.e. different SOAs for memoranda and sounds) or implement more complex rhythmic structures, enhancing metric binding. As WM is a cognitive construct connected with several higher-order cognitive functions (e.g. language comprehension, mathematics, reasoning, spatial model construction), it is sometimes considered as the heart of cognition. In a clinical approach, WM is known to be highly vulnerable to aging, disease, trauma or stroke, and developing measures to improve WM function could have a considerable impact on the well-being of these populations. The improvement of WM with temporal regularities strengthens the hypothesis to use music or music-like materials to boost cognitive functions, leading to new perspectives for rehabilitation and brain stimulation (see Bigand et al., 2015 for a review in domains other than WM).

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¹The task used here is an immediate serial recall task, which can be referred to as a measure of short-term memory. However, as we investigated the maintenance mechanisms described in the framework of working memory models, we referred to it in terms of working memory.

²We performed one-way ANOVAs (with condition as within-subject factor) on each potential error type: a significant effect of condition was observed on forgetting (omission of letters), F(1, 19) = 7.07, p < .05; Cohen's d = 0.34, intrusion (recall of non-presented letters), F(1, 19) = 13.29, p < .01; d = 0.94, and transposition (exchanged letter positions), F(1, 19) = 19.64, p < .0001; d = 1.17, which showed the strongest decrease in the rhythm condition. Even though transposition errors were also more frequent than forgetting or intrusion errors, this result suggests that temporal regularities are particularly useful for maintaining order information.

³We performed one-way ANOVAs (with condition as within-subject factor) on each potential error type, but the effect of condition was not significant. This finding suggested that the effect of temporal regularities on the maintenance of order information was reduced by the articulatory suppression (in comparison to Experiment 1a.).

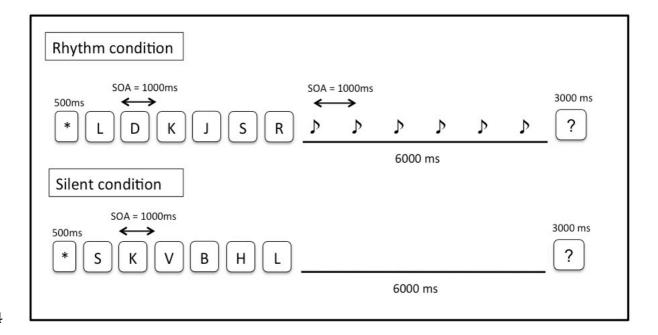
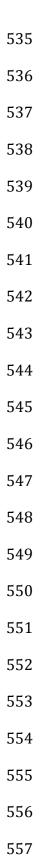
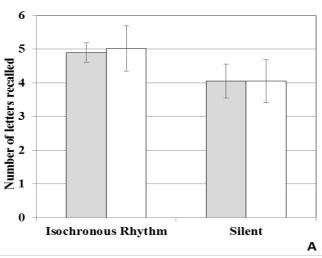


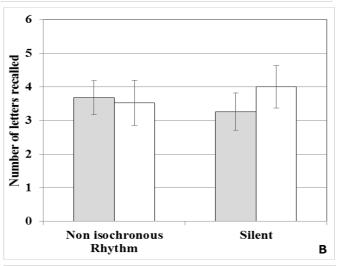
Figure 1. Schematic presentation of the experimental design. Participants were presented with the to-be-remembered letters, each letter being followed by a retention delay containing or not a rhythm. The figure illustrates the two experimental conditions. SOA=Stimulus-Onset-Asynchrony.

□ Order 1 S-R

□ Order 2 R-S







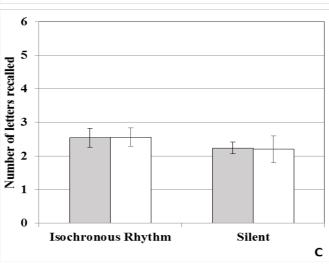


Figure 2. Recall performance (with a maximum of 6 letters) for Experiments 1a (A), 1b (B) and 2 (C) according to the experimental condition (rhythm, silent) and the order of the condition (means and standard errors). S-R = Silent-Rhythm; R-S = Rhythm-Silent.

Table 1. Detailed description of the SOAs (in ms) separating the sounds of the 12 sequences used in Experiment 1b.

	0 – Sound 1	Sounds 1-2	Sounds 2-3	Sounds 3-4	Sounds 4-5	Sounds 5-	Sound 6-6000	Sum	Standard deviation	Mean
Sequence 1	324	434	1325	588	1604	1012	713	6000	475.60	857.14
Sequence 2	60	943	558	1167	1480	1214	578	6000	486.75	857.14
Sequence 3	89	1159	943	879	667	1611	652	6000	471.80	857.14
Sequence 4	437	958	947	508	1055	645	1450	6000	354.09	857.14
Sequence 5	103	492	1557	465	1362	1284	737	6000	547.29	857.14
Sequence 6	245	370	657	1369	1337	167	1855	6000	660.35	857.14
Sequence 7	141	496	908	1419	1030	239	1767	6000	605.72	857.14
Sequence 8	327	337	204	1259	1247	1810	816	6000	605.71	857.14
Sequence 9	189	334	1560	588	1479	1137	713	6000	543.50	857.14
Sequence 10	94	606	1525	799	1170	1239	567	6000	486.95	857.14
Sequence 11	51	1019	751	1487	520	1525	647	6000	530.39	857.14
Sequence 12	299	263	1737	996	492	1484	729	6000	577.45	857.14