Inversion of a costly multivariate function in presence of categorical variables. Part I.

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D Background on metamodeling and Bayesian optimization

2 Gaussian process regression with mixed inputs

- Building a kernel by combining 1-dimensional ones
- Relaxation to continuous inputs with latent variables

Bayesian optimization for mixed inputs, application to inversion → see Jhouben' slides

Outline

Background on metamodeling and Bayesian optimization

- 2 Gaussian process regression with mixed inputs
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Background on metamodeling and Bayesian optimization













Gaussian processes

Gaussian processes are stochastic processes (or random fields) s.t. every finite dimensional distribution is Gaussian. \rightarrow Parameterized by two functions

$$Z \sim GP(\underbrace{m(\mathbf{x})}_{trend}, \underbrace{k(\mathbf{x}, \mathbf{x}')}_{kernel})$$

- The trend can be any function.
- The kernel is positive semidefinite :

$$\forall n, \alpha_1, \ldots, \alpha_n, \mathbf{x}^{(1)}, \ldots, \mathbf{x}^{(n)},$$

$$\sum_{i=1}^n \alpha_i \alpha_j k(\mathbf{x}^{(i)}, \mathbf{x}^{(j)}) \ge 0.$$

It contains the spatial dependence.

Gaussian processes and approximation / interpolation

GPs conditional distributions are Gaussian (analytical expressions)

- The conditional mean is linear in the conditioner
- The conditional variance does not depend on it !
 - \rightarrow very useful for adding new points in sequential strategies

In the background, Z is conditioned on $Z(\mathbf{x}^{(1)}) = z_1, \ldots, Z(\mathbf{x}^{(n)}) = z_n$.

Playing with kernels

A lot of flexibility can be obtained with kernels!

Building a kernel from other ones (basic examples)					
Sum, tensor sum	$k_1 + k_2, \ k_1 \oplus k_2$				
Product, tensor product	$k_1 \times k_2, \ k_1 \otimes k_2$				
ANOVA	$(1+k_1)\otimes(1+k_2)$				
Warping	$k(\mathbf{x}, \mathbf{x}') = k_1(f(\mathbf{x}), f(\mathbf{x}'))$				

See examples in [Rasmussen and Williams, 2006] ... and in this talk !













A solution : GP-based (or "Bayesian") optimization [Močkus, 1975, Jones et al., 1998]

First ingredient : a GP model Y



Second ingredient : an **easy-to-compute** criterion **accounting for uncertainty at unknown regions**, e.g. here "expected improvement"

 $EI(x) = \mathsf{E}([f_0 - Y(x)]^+ | Y(x_1), \dots, Y(x_n)) \qquad f_0: \text{ current minimum}$



The algorithm (here "EGO") : (1) Find the next point by maximizing the criterion \rightarrow (2) Evaluate the function \rightarrow (3) Update the GP model \uparrow



Iteration 2 :



Iteration 3 :



Theory shows that EGO algorithm provides a dense sequence of points, up to a slight condition on the kernel used for GPs [Vazquez and Bect, 2010] .



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GP interpretation when no distance is available

A GP for $(x, u) \in [0, 1] \times \{ "red", "yellow", "blue" \}$ can be defined with :

- a kernel on [0, 1], i.e. a covariance function
- a kernel on {"*red*", "*yellow*", "*blue*"}, i.e. a covariance matrix
- a valid operation between them, such as *, +, ...



Example : $Cov(Y(x, "blue"), Y(x', "red")) = k(x, x') \times 0.8$

What is a kernel for one categorical variable u on $\{1, \ldots, m\}$?

A positive semidefinite matrix \mathbf{T} of size m

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Combining 1D kernels for w = (x, u)

Examples of valid operations :

What is a kernel for one categorical variable u on $\{1, \ldots, m\}$?

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Combining 1D kernels for w = (x, u)

Examples of valid operations :

Notice \ast one of them. Examples of valid kernels for \boldsymbol{w} :

$$\mathcal{K}(\mathbf{w},\mathbf{w}') = k_{\mathrm{cont}}^1(x_1,x_1')*\cdots*k_{\mathrm{cont}}^I(x_l,x_l')*\left[\mathbf{T}_1\right]_{u_1,u_1'}*\cdots*\left[\mathbf{T}_J\right]_{u_J,u_J'}$$

What is a kernel for one categorical variable u on $\{1, \ldots, m\}$?

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Examples of valid operations :

Notice \ast one of them. Examples of valid kernels for \boldsymbol{w} :

$$k(\mathbf{w},\mathbf{w}') = k_{\text{cont}}^1(x_1,x_1') \ast \cdots \ast k_{\text{cont}}'(x_l,x_l') \ast [\mathbf{T}_1]_{u_1,u_1'} \ast \cdots \ast [\mathbf{T}_J]_{u_J,u_J'}$$

Not the most general way, but recovers the usual models of the literature. \rightarrow Alternatives : Use a d-dim. continuous kernel, use $*_i, *_j$, and so on...

Kernels for ordinal variables

Warping ([Qian et al., 2007])

• When the levels of u are ordered : $1 \leq 2 \leq \cdots \leq m$, define :

$$T_{\ell,\ell'} = k_{ ext{cont}}(F(\ell),F(\ell')), \quad \ell,\ell'=1,\ldots,m$$

where k_{cont} is a 1-dim. continuous kernel, and $F : \{1, \dots, m\} \to \mathbb{R}$ is \uparrow .



Figure – An example of warping as a spline of degree 2, coming soon on kergp.

Kernels for nominal variables

• General

- Spectral param. $\mathbf{T} = \mathbf{P} \mathbf{D} \mathbf{P}^{\top}$
- Spherical param. $\mathbf{T} = \mathbf{L}\mathbf{L}^{\top}$ (correlation case)
- Compound symmetry ([Pinheiro and Bates, 2009])

$$\mathcal{T}_{\ell,\ell'} = egin{cases} \mathsf{v} & ext{if } \ell = \ell' \ \mathsf{c} & ext{if } \ell \neq \ell' \end{cases}$$

- Group kernels, such as ([Qian et al., 2007, Roustant et al., 2018]) : $T_{\ell,\ell'} = \begin{cases} v_g & \text{if } \ell = \ell' \\ c_{g(\ell),g(\ell')} & \text{if } \ell \neq \ell' \end{cases}$
- Low "rank" approaches ([Rapisarda et al., 2007], [Zhang et al., 2018])

Low-rank
$$\mathbf{T} = \mathbf{F}\mathbf{F}^{\top}$$
,with $\mathbf{F} : L \times q$ Latent-variable : $T_{\ell,\ell'} = k_{\text{cont}}(F(\ell), F(\ell'))$,with $F : \{1, \dots, m\} \to \mathbb{R}^q$

Latent variables and low-rank approaches

Interpretation of latent variable kernels ([Zhang et al., 2018])

The underlying Gaussian process for a latent variable kernel is

 $Z(u) = Y(F_1(u), \ldots, F_q(u))$

where each F_i is a mapping from $\{1, \ldots, m\} \to \mathbb{R}$, called "latent variable".

- Example : u : type of lubricant, F_1 : viscosity, F_2 : boiling point, ...
- Only F_i's values at 1,..., m are used : the kernel is parameterized by the F_i(ℓ), ℓ = 1,..., m, i = 1,..., q. [up to simplifications, e.g. F₁(1) = 0]

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Links with low-rank kernels

If $k_{\text{cont}}(\mathbf{f}, \mathbf{f}') = \langle \mathbf{f}, \mathbf{f}' \rangle$ is the dot product on \mathbb{R}^q , then the latent variable kernel is a low-rank kernel $\mathbf{T} = \mathbf{F}\mathbf{F}^\top$, with $F_{\ell,i} = F_i(\ell)$, for $\ell = 1, ..., m$, i = 1, ..., q. \rightarrow Latent variables kernels are extending low-rank kernels for general k_{cont}

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Inversion of a costly multivariate function in presence of categorical variables - Part II

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Computer Experiments 00000000 Conclusions and Perspective

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1 Bayesian optimization for mixed inputs, application to inversion

- Relaxation to continuous inputs : LV-EGO algorithm
- Other suitable algorithms

2 Computer Experiments

- Constructing a test-case
- Desing of Experiment
- Benchmark Results



Bayesian optimization for mixed inputs, application to inversion $\odot \odot \odot$

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Outline for section 1



Bayesian optimization for mixed inputs, application to inversion

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LV-EGO algorithm



Let $u o F(u) = (F_1(u), \dots, F_q(u))$, be the latent variable mapping

- 1: **Generate** the initial design (DoE) for (x, u)
- 2: Estimate F parameters by MLE from the DoE
- 3: while budget is not comsumed do
- 4: **Perform** EGO in the *image space* $(x, F(u)) \rightarrow (x^*, f^*)$.
- 5: **Recover** the *pre-image* component u^* as :

$$u^{\star} = \operatorname{argmin} |EI(x^{\star}, f^{\star}) - EI(x^{\star}, F(u))|$$

- 6: **Update** the DoE : (x^*, f^*) (best point) and $(x^*, F(u^*))$ (best feasible) with output value $y(x^*, u^*)$.
- 7: end while
- 8: **Return** the best (x^*, u^*) over all the budget iterations.

Bayesian optimization for mixed inputs, application to inversion $\bigcirc \bigcirc \bigcirc$

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Other suitable algorithms



Bayesian Optimization

- EGO as implemented in DiceOptim package
- Random forest (RF) surrogate, as implemented in mlrMBO package and RandomForest package

Non Bayesian

• Evolutionary Strategies (ES) as implemented in CEGO package

See ([Cauwet et al., 2019]) for more on mixed inputs algorithms !!

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Outline for section 2



Bayesian optimization for mixed inputs, application to inversior

- Relaxation to continuous inputs : LV-EGO algorithm
- Other suitable algorithms

2 Computer Experiments

- Constructing a test-case
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Beam bending test-case





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Beam bending test-case





$$y(L,S,\tilde{I})=\frac{L^3}{3S^2\tilde{I}}+\alpha LS,$$

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$$y(L,S,\tilde{I})=\frac{L^3}{3S^2\tilde{I}}+\alpha LS,$$

where :

- \tilde{I} correspond to a *latent variable* F(u),
- *u* is the categorical variable representing the beam feasible profiles (with 12 levels).

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where :

- \tilde{I} correspond to a *latent variable* F(u),
- *u* is the categorical variable representing the beam feasible profiles (with 12 levels).

In the following, we consider that the latent variable ${\cal F}$ is known or estimated

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Beam bending test-case





FIGURE – Representation of the values of the categorical variable u.

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Beam bending test-case





FIGURE – Representation of the values of the categorical variable u.

As an inverse problem :

For a fixed y_0 , design (L^*, S^*, u^*) is obtained from :

$$(L^*, S^*, u^*) \doteq \underset{L,S,u}{\operatorname{argmin}} |y_0 - y(L, S, u)|$$

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Design of Experiment



	GP	RF
EGO on the mixed space (x, u)		Х
LV-EGO : EGO on the continuous space $(x, F(u))$, with F estimated	Х	
TLV-EGO : EGO on the continuous space $(x, F(u))$, with F known	Х	Х

Bayesian Optimization Performance Comparison (TLV stands for True Latent Variable)

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Design of Experiment



	GP	RF
EGO on the mixed space (x, u)		Х
LV-EGO : EGO on the continuous space $(x, F(u))$, with F estimated	Х	
TLV-EGO : EGO on the continuous space $(x, F(u))$, with F known	Х	Х

Bayesian Optimization Performance Comparison (TLV stands for True Latent Variable)

Benchmark Design

- Latin hypercube design (LHD) with 3 points value of the categorical variable, n = 36.
- Budget = 50.
- Performance comparison for 100 designs.

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Analyzing Experiments - DoE #1





FIGURE – RF-EGO (up) and RF-TLV-EGO (bottom)



FIGURE – LV-EGO (up) and GP-TLV-EGO (bottom)

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Analyzing Experiments - DoE #2





FIGURE – RF-EGO (up) and RF-TLV-EGO (bottom)



FIGURE – LV-EGO (up) and GP-TLV-EGO (bottom)

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Analyzing Experiments - DoE #3





FIGURE – RF-EGO (up) and RF-TLV-EGO (bottom)



FIGURE – LV-EGO (up) and GP-TLV-EGO (bottom)

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	Results			MINES Saint-Étienne



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Outline for section 3



Bayesian optimization for mixed inputs, application to inversion

- Relaxation to continuous inputs : LV-EGO algorithm
- Other suitable algorithms

2 Computer Experiments

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Conclusions and perspectives



• Despite of being an infinite solutions inverse problem, all methods are capable to improve, most of the time the points in the original DoE.

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Conclusions and perspectives



- Despite of being an infinite solutions inverse problem, all methods are capable to improve, most of the time the points in the original DoE.
- Finding the optimum in both pre image space (x, u) (random forest methods) and image space (x, F(u)) (EGO based methods) are suitable for finding a solution (mapping simplifies computing and arises to slightly better results).

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Conclusions and perspectives



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- Learning a proper mapping, and trying to analyze its properties could lead to improve LV-EGO performance



Conclusions and perspectives



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- Finding the optimum in both pre image space (x, u) (random forest methods) and image space (x, F(u)) (EGO based methods) are suitable for finding a solution (mapping simplifies computing and arises to slightly better results).
- Learning a proper mapping, and trying to analyze its properties could lead to improve LV-EGO performance
- Perform experiments including correlations in the pre-image space are still required ([Roustant et al., 2018]).



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