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// Register required packages

// Set internal properties
Engine.startTimespeed = 1000
Engine.startTime = 0
Engine.session = <<unspecified>>
Engine.recordingAtStart = true
Engine.recording = true
Engine.sequentialStart = false
Engine.shutdownTimeout = 10000000
Engine.autoDetectStartTime = true
Engine.coreFunctionsToSaveInDiag = <<0|-1>>
Engine.useUTCTimeReference = false

// Load core functions and set their properties

// Create components
Calc Calc_1
Calc_1.expression = <<(sin(output0)/(5*cos(output0)))*dt>>
Calc_1.autoConnect = false
Calc_1.name = <<Heading angle of the vehicle>>
Calc_1.unit = <<>>
Calc_1.period = 100000
Calc_1.threaded = true
Calc_1.priority = 128
Calc_1.autoStart = true
Calc Calc_2
Calc_2.expression = <<(output*cos(phi))*dt>>
Calc_2.autoConnect = false
Calc_2.name = <<Position of the vehicle in x>>
Calc_2.unit = <<>>
Calc_2.period = 100000
Calc_2.threaded = true
Calc_2.priority = 128
Calc_2.autoStart = true
Calc Calc_3
Calc_3.expression = <<(output*sin(phi))*dt>>
Calc_3.autoConnect = false
Calc_3.name = <<Position of the vehicle in y>>
Calc_3.unit = <<>>
Calc_3.period = 100000
Calc_3.threaded = true
Calc_3.priority = 128
Calc_3.autoStart = true
DataViewer DataViewer_1
DataViewer_1.nbInputs = 2
DataViewer_1.compactMode = false
DataViewer_1.showInfo = true
DataViewer_1.showData = true
DataViewer_1.showPrettyTimestamp = true
DataViewer_1.float32Format = <<%9g>>
DataViewer_1.float64Format = <<%9g>>
DataViewer_1.integer8Format = <<%d>>
DataViewer_1.integer16Format = <<%d>>
DataViewer_1.integer32Format = <<%I32d>>
DataViewer_1.integer64Format = <<%I64d>>
DataViewer_1.unsignedInteger8Format = <<%u>>

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DataViewer_1.unsignedInteger16Format = <<%u>>
DataViewer_1.unsignedInteger32Format = <<%I32u>>
DataViewer_1.unsignedInteger64Format = <<%I64u>>
DataViewer_1.hexDisplay = false
DataViewer_1.internalState = <<100;251>>
DataViewer_1.run = true
DataViewer_1.alwaysOnTop = true
DataViewer_1.moveable = true
DataViewer_1.title = <<DataViewer_1>>
DataViewer_1.x = 876
DataViewer_1.y = 523
DataViewer_1.width = 361
DataViewer_1.height = 359
DataViewer_1.threaded = true
DataViewer_1.priority = 128
DataViewer_1.autoStart = true
Gauge Gauge_1
Gauge_1.minValue = 0
Gauge_1.maxValue = 90
Gauge_1.digitCount = 5
Gauge_1.run = true
Gauge_1.alwaysOnTop = true
Gauge_1.moveable = true
Gauge_1.title = <<Gauge_1>>
Gauge_1.x = 1323
Gauge_1.y = 559
Gauge_1.width = 300
Gauge_1.height = 300
Gauge_1.threaded = true
Gauge_1.priority = 128
Gauge_1.autoStart = true
Integer_constants_generator Integer_constants_generator_1
Integer_constants_generator_1.outputMode = <<3|1|Once at
start|Periodic|Use trigger input>>
Integer_constants_generator_1.outputWhenValueChanges = true
Integer_constants_generator_1.vectorSize = 1
Integer_constants_generator_1.outputPeriod = 1000000
Integer_constants_generator_1.value_1 = 109
Integer_constants_generator_1.threaded = true
Integer_constants_generator_1.priority = 128
Integer_constants_generator_1.autoStart = true
number_generator number_generator_1
number_generator_1.p_output_type =
<<10|1|Float32|Float64|Integer8|Integer16|Integer32|Integer64|UnsignedInt
eger8|UnsignedInteger16|UnsignedInteger32|UnsignedInteger64>>
number_generator_1.p_output_mode = <<3|1|Once at
Start|Periodic|Triggered>>
number_generator_1.p_output_on_value_change = true
number_generator_1.p_vector_size = 1
number_generator_1.p_output_period_us = 1000000
number_generator_1.p_value_0 = <<1>>
number_generator_1.threaded = true
number_generator_1.priority = 128
number_generator_1.autoStart = true
Oscilloscope Oscilloscope_1
Oscilloscope_1.nbInputs = 4
Oscilloscope_1.timeScale = 1
Oscilloscope_1.timeOffset = 0
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Oscilloscope_1.scroll = true
Oscilloscope_1.showCommonPanel = false
Oscilloscope_1.showChannelPanel = true
Oscilloscope_1.triggerChannel = <<4|0|A|B|C|D>>
Oscilloscope_1.triggerLevel = 34.4444437
Oscilloscope_1.triggerSlope = <<3|1|any|positive|negative>>
Oscilloscope_1.memory = 500000
Oscilloscope_1.pensWidth = 1
Oscilloscope_1.refreshPeriod = 40000
Oscilloscope_1.inputA_name = <<Channel A>>
Oscilloscope_1.inputA_scale = 4.938271523
Oscilloscope_1.inputA_offset = -34.4444437
Oscilloscope_1.inputA_isSigned = false
Oscilloscope_1.inputA_mode = <<3|0|Interpolated|Steps|Vertical bars>>
Oscilloscope_1.inputA_color = 4227327
Oscilloscope_1.inputA_showScale = true
Oscilloscope_1.inputB_name = <<Channel B>>
Oscilloscope_1.inputB_scale = 166.6666667
Oscilloscope_1.inputB_offset = -500
Oscilloscope_1.inputB_isSigned = false
Oscilloscope_1.inputB_mode = <<3|0|Interpolated|Steps|Vertical bars>>
Oscilloscope_1.inputB_color = 16776960
Oscilloscope_1.inputB_showScale = false
Oscilloscope_1.inputC_name = <<Channel C>>
Oscilloscope_1.inputC_scale = 12.97500089
Oscilloscope_1.inputC_offset = -70.06560209
Oscilloscope_1.inputC_isSigned = false
Oscilloscope_1.inputC_mode = <<3|0|Interpolated|Steps|Vertical bars>>
Oscilloscope_1.inputC_color = 65535
Oscilloscope_1.inputC_showScale = false
Oscilloscope_1.inputD_name = <<Channel D>>
Oscilloscope_1.inputD_scale = 33.11307614
Oscilloscope_1.inputD_offset = 5.117763042
Oscilloscope_1.inputD_isSigned = false
Oscilloscope_1.inputD_mode = <<3|0|Interpolated|Steps|Vertical bars>>
Oscilloscope_1.inputD_color = 255
Oscilloscope_1.inputD_showScale = false
Oscilloscope_1.run = true
Oscilloscope_1.alwaysOnTop = true
Oscilloscope_1.moveable = true
Oscilloscope_1.title = <<Oscilloscope_1>>
Oscilloscope_1.x = 305
Oscilloscope_1.y = 387
Oscilloscope_1.width = 509
Oscilloscope_1.height = 653
Oscilloscope_1.threaded = true
Oscilloscope_1.priority = 128
Oscilloscope_1.autoStart = true
Potentiometer Potentiometer_1
Potentiometer_1.numberOfWidgets = 1
Potentiometer_1.widgetLayout = <<2|0|Horizontal|Vertical>>
Potentiometer_1.showAdditionalTitles = false
Potentiometer_1.run = true
Potentiometer_1.alwaysOnTop = true
Potentiometer_1.moveable = true
Potentiometer_1.title = <<Potentiometer_1>>
Potentiometer_1.x = 180
Potentiometer_1.y = 127
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Potentiometer_1.width = 110
Potentiometer_1.height = 130
Potentiometer_1.unit0 = <<Unit>>
Potentiometer_1.min0 = 0
Potentiometer_1.max0 = 100
Potentiometer_1.value0 = 62.96296296
Potentiometer_1.behaviour0 = <<2|0|On Event|Periodic>>
Potentiometer_1.wheelSpeed0 = 1.5
Potentiometer_1.scaleMode0 = true
Potentiometer_1.stepAngle0 = 30
Potentiometer_1.samplingTime0 = 40000
Potentiometer_1.resetAtShutdown0 = false
Potentiometer_1.resetValue0 = 0
Potentiometer_1.threaded = true
Potentiometer_1.priority = 128
Potentiometer_1.autoStart = true
RecFile RecFile_1
RecFile_1.path = <<C:/Users/edern/OneDrive/Documents/>>
RecFile_1.fastRecordPath = <<>>
RecFile_1.comments = <<>>
RecFile_1.blackbox = 0
RecFile_1.record_buffer_delay = 1000000
RecFile_1.delay = 0
RecFile_1.createFolder = true
RecFile_1.record_to_subfolders = false
RecFile_1.add_record_start_time_to_folder_and_file_names = false
RecFile_1.allow_record_overwrite = false
RecFile_1.threaded = false
RecFile_1.priority = 128
RecFile_1.autoStart = true

// Connect components
Potentiometer_1.output0 -> Calc_1.output0
number_generator_1.o_float64 -> Calc_1.dt
Integer_constants_generator_1.output -> Calc_2.output
Calc_1.outputFloat -> Calc_2.phi
number_generator_1.o_float64 -> Calc_2.dt
Integer_constants_generator_1.output -> Calc_3.output
Calc_1.outputFloat -> Calc_3.phi
number_generator_1.o_float64 -> Calc_3.dt
Calc_1.outputFloat -> DataViewer_1.input_0
Potentiometer_1.output0 -> DataViewer_1.input_1
Calc_1.outputFloat -> Gauge_1.input
Potentiometer_1.output0 -> Oscilloscope_1.inputA
Integer_constants_generator_1.output -> Oscilloscope_1.inputB
Calc_2.outputFloat -> Oscilloscope_1.inputC
Calc_3.outputFloat -> Oscilloscope_1.inputD
record Calc_1.outputFloat32 in RecFile_1 as mfile
record Calc_2.outputFloat32 in RecFile_1 as mfile
record Calc_3.outputFloat32 in RecFile_1 as mfile
record Potentiometer_1.output0 in RecFile_1 as mfile
record Integer_constants_generator_1.output in RecFile_1 as mfile
Calc_1.output0.readerType = 0
Calc_1.output0.subsampling = 1
Calc_1.dt.readerType = 0
Calc_1.dt.subsampling = 1
Calc_2.output.readerType = 0
Calc_2.output.subsampling = 1

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Calc_2.phi.readerType = 0
Calc_2.phi.subsampling = 1
Calc_2.dt.readerType = 0
Calc_2.dt.subsampling = 1
Calc_3.output.readerType = 0
Calc_3.output.subsampling = 1
Calc_3.phi.readerType = 0
Calc_3.phi.subsampling = 1
Calc_3.dt.readerType = 0
Calc_3.dt.subsampling = 1
DataViewer_1.input_0.readerType = 2
DataViewer_1.input_0.subsampling = 1
DataViewer_1.input_1.readerType = 2
DataViewer_1.input_1.subsampling = 1
Gauge_1.input.readerType = 2
Gauge_1.input.subsampling = 1
Oscilloscope_1.inputA.readerType = 0
Oscilloscope_1.inputA.subsampling = 1
Oscilloscope_1.inputB.readerType = 0
Oscilloscope_1.inputB.subsampling = 1
Oscilloscope_1.inputC.readerType = 0
Oscilloscope_1.inputC.subsampling = 1
Oscilloscope_1.inputD.readerType = 0
Oscilloscope_1.inputD.subsampling = 1
RecFile_1.Calc_1.outputFloat32.input.readerType = 0
RecFile_1.Calc_1.outputFloat32.input.subsampling = 1
RecFile_1.Calc_1.outputFloat32.trigger = true
RecFile_1.Calc_1.outputFloat32.triggerAtStart = <<3|0|Do not
change|True|False>>
RecFile_1.Calc_1.outputFloat32.triggerBufferTime = 0
RecFile_1.Calc_1.outputFloat32.triggerBufferSize = 0
RecFile_1.Calc_1.outputFloat32.triggerReleaseTime = 0
RecFile_1.Calc_1.outputFloat32.triggerReleaseSize = 0
RecFile_1.Calc_1.outputFloat32.recordPath = <<>>
RecFile_1.Calc_1.outputFloat32.fastRecordPath = <<>>
RecFile_1.Calc_1.outputFloat32.alias = <<>>
RecFile_1.Calc_1.outputFloat32.record_to_subfolder = false
RecFile_1.Calc_1.outputFloat32.subfolder_relative_path = <<>>
RecFile_1.Calc_1.outputFloat32.useTimestamp = false
RecFile_1.Calc_1.outputFloat32.threaded = true
RecFile_1.Calc_1.outputFloat32.priority = 128
RecFile_1.Calc_1.outputFloat32.timestamp = true
RecFile_1.Calc_1.outputFloat32.timeOfIssue = true
RecFile_1.Calc_1.outputFloat32.linefeed = 1
RecFile_1.Calc_1.outputFloat32.scilabFile = false
RecFile_1.Calc_1.outputFloat32.initCommands = <<>>
RecFile_1.Calc_1.outputFloat32.endCommands = <<>>
RecFile_1.Calc_1.outputFloat32.shortFileName = false
RecFile_1.Calc_1.outputFloat32.timeMilliseconds = false
RecFile_1.Calc_1.outputFloat32.doubles_precision = 12
RecFile_1.Calc_1.outputFloat32.variable_vector_size = false
RecFile_1.Calc_1.outputFloat32.row_padding_value = 0
RecFile_1.Calc_1.outputFloat32.matrix_name = <<3|0|Recorder Input
Name|Recorder Input Alias|Custom>>
RecFile_1.Calc_1.outputFloat32.custom_matrix_name = <<>>
RecFile_1.Calc_2.outputFloat32.input.readerType = 0
RecFile_1.Calc_2.outputFloat32.input.subsampling = 1
RecFile_1.Calc_2.outputFloat32.trigger = true
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RecFile_1.Calc_2.outputFloat32.triggerAtStart = <<3|0|Do not
change|True|False>>
RecFile_1.Calc_2.outputFloat32.triggerBufferTime = 0
RecFile_1.Calc_2.outputFloat32.triggerBufferSize = 0
RecFile_1.Calc_2.outputFloat32.triggerReleaseTime = 0
RecFile_1.Calc_2.outputFloat32.triggerReleaseSize = 0
RecFile_1.Calc_2.outputFloat32.recordPath = <<>>
RecFile_1.Calc_2.outputFloat32.fastRecordPath = <<>>
RecFile_1.Calc_2.outputFloat32.alias = <<>>
RecFile_1.Calc_2.outputFloat32.record_to_subfolder = false
RecFile_1.Calc_2.outputFloat32.subfolder_relative_path = <<>>
RecFile_1.Calc_2.outputFloat32.useTimestamp = false
RecFile_1.Calc_2.outputFloat32.threaded = true
RecFile_1.Calc_2.outputFloat32.priority = 128
RecFile_1.Calc_2.outputFloat32.timestamp = true
RecFile_1.Calc_2.outputFloat32.timeOfIssue = true
RecFile_1.Calc_2.outputFloat32.linefeed = 1
RecFile_1.Calc_2.outputFloat32.scilabFile = false
RecFile_1.Calc_2.outputFloat32.initCommands = <<>>
RecFile_1.Calc_2.outputFloat32.endCommands = <<>>
RecFile_1.Calc_2.outputFloat32.shortFileName = false
RecFile_1.Calc_2.outputFloat32.timeMilliseconds = false
RecFile_1.Calc_2.outputFloat32.doubles_precision = 12
RecFile_1.Calc_2.outputFloat32.variable_vector_size = false
RecFile_1.Calc_2.outputFloat32.row_padding_value = 0
RecFile_1.Calc_2.outputFloat32.matrix_name = <<3|0|Recorder Input
Name|Recorder Input Alias|Custom>>
RecFile_1.Calc_2.outputFloat32.custom_matrix_name = <<>>
RecFile_1.Calc_3.outputFloat32.input.readerType = 0
RecFile_1.Calc_3.outputFloat32.input.subsampling = 1
RecFile_1.Calc_3.outputFloat32.trigger = true
RecFile_1.Calc_3.outputFloat32.triggerAtStart = <<3|0|Do not
change|True|False>>
RecFile_1.Calc_3.outputFloat32.triggerBufferTime = 0
RecFile_1.Calc_3.outputFloat32.triggerBufferSize = 0
RecFile_1.Calc_3.outputFloat32.triggerReleaseTime = 0
RecFile_1.Calc_3.outputFloat32.triggerReleaseSize = 0
RecFile_1.Calc_3.outputFloat32.recordPath = <<>>
RecFile_1.Calc_3.outputFloat32.fastRecordPath = <<>>
RecFile_1.Calc_3.outputFloat32.alias = <<>>
RecFile_1.Calc_3.outputFloat32.record_to_subfolder = false
RecFile_1.Calc_3.outputFloat32.subfolder_relative_path = <<>>
RecFile_1.Calc_3.outputFloat32.useTimestamp = false
RecFile_1.Calc_3.outputFloat32.threaded = true
RecFile_1.Calc_3.outputFloat32.priority = 128
RecFile_1.Calc_3.outputFloat32.timestamp = true
RecFile_1.Calc_3.outputFloat32.timeOfIssue = true
RecFile_1.Calc_3.outputFloat32.linefeed = 1
RecFile_1.Calc_3.outputFloat32.scilabFile = false
RecFile_1.Calc_3.outputFloat32.initCommands = <<>>
RecFile_1.Calc_3.outputFloat32.endCommands = <<>>
RecFile_1.Calc_3.outputFloat32.shortFileName = false
RecFile_1.Calc_3.outputFloat32.timeMilliseconds = false
RecFile_1.Calc_3.outputFloat32.doubles_precision = 12
RecFile_1.Calc_3.outputFloat32.variable_vector_size = false
RecFile_1.Calc_3.outputFloat32.row_padding_value = 0
RecFile_1.Calc_3.outputFloat32.matrix_name = <<3|0|Recorder Input
Name|Recorder Input Alias|Custom>>
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RecFile_1.Calc_3.outputFloat32.custom_matrix_name = <<>>
RecFile_1.Potentiometer_1.output0.input.readerType = 0
RecFile_1.Potentiometer_1.output0.input.subsampling = 1
RecFile_1.Potentiometer_1.output0.trigger = true
RecFile_1.Potentiometer_1.output0.triggerAtStart = <<3|0|Do not
change|True|False>>
RecFile_1.Potentiometer_1.output0.triggerBufferTime = 0
RecFile_1.Potentiometer_1.output0.triggerBufferSize = 0
RecFile_1.Potentiometer_1.output0.triggerReleaseTime = 0
RecFile_1.Potentiometer_1.output0.triggerReleaseSize = 0
RecFile_1.Potentiometer_1.output0.recordPath = <<>>
RecFile_1.Potentiometer_1.output0.fastRecordPath = <<>>
RecFile_1.Potentiometer_1.output0.alias = <<>>
RecFile_1.Potentiometer_1.output0.record_to_subfolder = false
RecFile_1.Potentiometer_1.output0.subfolder_relative_path = <<>>
RecFile_1.Potentiometer_1.output0.useTimestamp = false
RecFile_1.Potentiometer_1.output0.threaded = true
RecFile_1.Potentiometer_1.output0.priority = 128
RecFile_1.Potentiometer_1.output0.timestamp = true
RecFile_1.Potentiometer_1.output0.timeOfIssue = true
RecFile_1.Potentiometer_1.output0.linefeed = 1
RecFile_1.Potentiometer_1.output0.scilabFile = false
RecFile_1.Potentiometer_1.output0.initCommands = <<>>
RecFile_1.Potentiometer_1.output0.endCommands = <<>>
RecFile_1.Potentiometer_1.output0.shortFileName = false
RecFile_1.Potentiometer_1.output0.timeMilliseconds = false
RecFile_1.Potentiometer_1.output0.doubles_precision = 12
RecFile_1.Potentiometer_1.output0.variable_vector_size = false
RecFile_1.Potentiometer_1.output0.row_padding_value = 0
RecFile_1.Potentiometer_1.output0.matrix_name = <<3|0|Recorder Input
Name|Recorder Input Alias|Custom>>
RecFile_1.Potentiometer_1.output0.custom_matrix_name = <<>>
RecFile_1.Integer_constants_generator_1.output.input.readerType = 0
RecFile_1.Integer_constants_generator_1.output.input.subsampling = 1
RecFile_1.Integer_constants_generator_1.output.trigger = true
RecFile_1.Integer_constants_generator_1.output.triggerAtStart = <<3|0|Do
not change|True|False>>
RecFile_1.Integer_constants_generator_1.output.triggerBufferTime = 0
RecFile_1.Integer_constants_generator_1.output.triggerBufferSize = 0
RecFile_1.Integer_constants_generator_1.output.triggerReleaseTime = 0
RecFile_1.Integer_constants_generator_1.output.triggerReleaseSize = 0
RecFile_1.Integer_constants_generator_1.output.recordPath = <<>>
RecFile_1.Integer_constants_generator_1.output.fastRecordPath = <<>>
RecFile_1.Integer_constants_generator_1.output.alias = <<>>
RecFile_1.Integer_constants_generator_1.output.record_to_subfolder =
false
RecFile_1.Integer_constants_generator_1.output.subfolder_relative_path =
<<>>
RecFile_1.Integer_constants_generator_1.output.useTimestamp = false
RecFile_1.Integer_constants_generator_1.output.threaded = true
RecFile_1.Integer_constants_generator_1.output.priority = 128
RecFile_1.Integer_constants_generator_1.output.timestamp = true
RecFile_1.Integer_constants_generator_1.output.timeOfIssue = true
RecFile_1.Integer_constants_generator_1.output.linefeed = 1
RecFile_1.Integer_constants_generator_1.output.scilabFile = false
RecFile_1.Integer_constants_generator_1.output.initCommands = <<>>
RecFile_1.Integer_constants_generator_1.output.endCommands = <<>>
RecFile_1.Integer_constants_generator_1.output.shortFileName = false
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RecFile_1.Integer_constants_generator_1.output.timeMilliseconds = false
RecFile_1.Integer_constants_generator_1.output.doubles_precision = 12
RecFile_1.Integer_constants_generator_1.output.variable_vector_size =
false
RecFile_1.Integer_constants_generator_1.output.row_padding_value = 0
RecFile_1.Integer_constants_generator_1.output.matrix_name =
<<3|0|Recorder Input Name|Recorder Input Alias|Custom>>
RecFile_1.Integer_constants_generator_1.output.custom_matrix_name = <<>>
Calc_1.outputFloat.subsampling = 1
Calc_1.outputFloat.fifosize = 16
Calc_1.outputFloat.periodic = false
Calc_1.outputInteger.subsampling = 1
Calc_1.outputInteger.fifosize = 16
Calc_1.outputInteger.periodic = false
Calc_1.outputInteger64.subsampling = 1
Calc_1.outputInteger64.fifosize = 16
Calc_1.outputInteger64.periodic = false
Calc_1.outputFloat32.subsampling = 1
Calc_1.outputFloat32.fifosize = 16
Calc_1.outputFloat32.periodic = false
Calc_2.outputFloat.subsampling = 1
Calc_2.outputFloat.fifosize = 16
Calc_2.outputFloat.periodic = false
Calc_2.outputInteger.subsampling = 1
Calc_2.outputInteger.fifosize = 16
Calc_2.outputInteger.periodic = false
Calc_2.outputInteger64.subsampling = 1
Calc_2.outputInteger64.fifosize = 16
Calc_2.outputInteger64.periodic = false
Calc_2.outputFloat32.subsampling = 1
Calc_2.outputFloat32.fifosize = 16
Calc_2.outputFloat32.periodic = false
Calc_3.outputFloat.subsampling = 1
Calc_3.outputFloat.fifosize = 16
Calc_3.outputFloat.periodic = false
Calc_3.outputInteger.subsampling = 1
Calc_3.outputInteger.fifosize = 16
Calc_3.outputInteger.periodic = false
Calc_3.outputInteger64.subsampling = 1
Calc_3.outputInteger64.fifosize = 16
Calc_3.outputInteger64.periodic = false
Calc_3.outputFloat32.subsampling = 1
Calc_3.outputFloat32.fifosize = 16
Calc_3.outputFloat32.periodic = false
Integer_constants_generator_1.output.subsampling = 1
Integer_constants_generator_1.output.fifosize = 16
Integer_constants_generator_1.output.periodic = false
number_generator_1.o_float64.subsampling = 1
number_generator_1.o_float64.fifosize = 16
number_generator_1.o_float64.periodic = false
Potentiometer_1.output0.subsampling = 1
Potentiometer_1.output0.fifosize = 16
Potentiometer_1.output0.periodic = false

// Set ClocksManagement properties
ClocksManagement.activeClock = <<1|0|RTMaps_standard_clock>>
```