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# Urban surface water body detection with suppressed built-up noise based on water indices from Sentinel-2 MSI imagery

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## ABSTRACT

Water spectral indices can enhance the difference between water bodies and background features. Thus, they have been widely used to extract and map surface water bodies based on multispectral satellite imagery. The urban scene is very heterogeneous since the surface is composed of a vast diversity of man-made objects, often of mixed distribution. Urban surface water mapping faces an extreme overestimation phenomenon because certain types of objects such as shadow, dark roads and some artificial features may return similar values to water bodies after an index computation. This study proposes a noise-prediction strategy to eliminate such misclassified nonwater areas in an automated way. Constrained energy minimization (CEM), a typical sparse target detection algorithm that does not need any background information, is utilized to draw the possible distribution of noise based on prior noise samples. The initial noise samples are automatically extracted by calculating the difference between two water indices widely accepted in urban scenes, namely, the modified normalized difference water index (MNDWI) and the automated water extraction index (AWEI). Recently freely available Sentinel-2 multispectral satellite imagery, with high spatial resolution (up to 10 m) and high repeated global coverage (every 5 days), was adopted, considering its potential on urban land cover mapping. Compared with the AWEI based approach, the results show that the proposed noise-prediction approach obtained an improved overall accuracy (increased Kappa coefficient by 0.07 on average), dramatically enhanced user accuracy (by 12.47% on average) with reduced noise, and simultaneously slightly decreased producer accuracy (by –1.19% on average). That is, the proposed method possesses an improvement of the misclassification of nonwater bodies to water bodies and a suppression of the missing of water body extraction at the same time. Finally, the comparative results, with the varying water index segmentation thresholds (–0.2 to 0.3) and an automatic Otsu threshold, indicate the robustness to the threshold of the proposed approach.

## 1. Introduction

Urban surface water bodies, which significantly influence public health, living environments, regional climate, and the urban heat island effect, are important components of an urban environment (Brazel et al., 2009). Rapid urbanization increasingly results in the damage and decline of urban surface water bodies (Du et al., 2010). The measuring and monitoring of urban surface water using remote sensing technology is therefore an essential topic. In particular, the use of freely available high-spatial resolution optical satellite data is relevant (Pekel et al., 2016). Such data include the images obtained by the Landsat series (Tulbure and Broich, 2013; Singh et al., 2015; Acharya et al., 2016), Advanced Spaceborne Thermal Emission and Reflection Radiometer (ASTER) (Sivanpillai and Miller, 2010; Zhou et al., 2014), and Sentinel-

2 (Du et al., 2016; Yang et al., 2017) multispectral imagery.

A high extraction accuracy has been achieved in the mapping of surface water bodies, including lakes (Bhardwaj et al., 2015), rivers (Jiang et al., 2014), coastlines (Li and Gong, 2016) and water bodies in rural areas (McFeeters, 1996), under a relative homogeneous background from remote sensing imagery with high spatial resolution. However, urban surface water mapping still faces the dramatic overestimation phenomenon (Zhou et al., 2014) because of the heterogeneous and mixed background scenes. The commission errors derive from the vast diversity of built-up areas, especially the low-albedo objects that are typically presented as shadow areas and bituminous streets.

The use of the water index is currently accepted to enhance the differences between water and nonwater bodies based on combinations

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**Table 1**  
Comparison of typical water indices in the urban environment and applicable satellite imagery.

Water indices	Equation	Merits	Noise source in urban scene	Applicable multispectral sensors
NDWI	$\frac{G - NIR}{G + NIR}$	Common bands necessary	Built-up land features	Landsat 8 Sentinel-2 ASTER WorldView-2/3 SPOT 6/7 Pleiades-1
MNDWI	$\frac{G - SWIR1}{G + SWIR1}$	Improved contrast value between the built-up land and water	Shadow, roads, and other dark objects	Landsat 8 Sentinel-2 ASTER WorldView-3
AWEI <sub>nsh</sub>	$\frac{4 \times (G - SWIR1) - (0.25 \times NIR + 2.75 \times SWIR2)}{G + NIR + SWIR1 + SWIR2}$	Enhanced separability between water, dark surfaces and other nonwater surfaces	Some shadow and low albedo surfaces	Landsat 8 Sentinel-2 ASTER WorldView-3
AWEI <sub>sh</sub>	$\frac{B + 2.5 \times G - 1.5 \times (NIR + SWIR1) - 0.25 \times SWIR2}{B + G + NIR + SWIR1 + SWIR2}$	Further improvement of accuracy by removing shadow pixels that AWEI <sub>nsh</sub> may not effectively eliminate	Snow, ice and high albedo built surfaces	Landsat 8 Sentinel-2 WorldView-3

Nodes: In the equations, B, G, NIR, SWIR1 and SWIR2 indicate the reflectance value of spectral bands of Sentinel-2: band 2, band 3, band 8, band 11 and band 12.

of two or more spectral bands using various algebraic operations. The well-known normalized difference water index (NDWI) (McFeeters, 1996) is sensitive to built-up lands and frequently results in the overestimation of water bodies in urban areas (Huang et al., 2015). The modified NDWI (MNDWI) (Xu, 2006) is mostly used in urban scenes to improve the separability of the built-up areas. The recently developed automated water extraction index (AWEI) (Feyisa et al., 2014), highlights the water bodies in urban areas over shadow and dark surfaces. It consists of two separate indices: AWEI<sub>nsh</sub> for urban areas where shadow is not an important factor and AWEI<sub>sh</sub> in urban areas with dramatic shadow areas. Table 1 summarizes the merits and possible noise source for these water indices in the urban environment. Water indices map multiband information to a single-band image with bimodal histogram characteristics. A binary threshold is then normally utilized to segment the pixels of the water bodies from the background. The pixel-level cutoff segmentation evidently requires improvement by combining with other techniques, particularly in the case of involving complex urban backgrounds. Multiscale object-level segmentation is commonly utilized to improve pixel-level extraction (Zhou et al., 2014). Spectral mixture analysis of mixed urban land–water pixels is performed in water abundance estimation (Xie et al., 2016; Halabisky et al., 2016). Machine learning approaches such as SVM (Sun et al., 2015), boosted random forest classifier (Ko et al., 2015), and deep learning (Yang et al., 2015) are also adopted.

Although great progress has been achieved in the area of urban water extraction, the overestimation of urban surface water bodies remains an issue because of the multicomponent features of urban scenes. Fisher et al. (2016) compared the popular water indices and concluded that the combination of highly reflective surfaces, dark surfaces, and shadows in urban areas could create false positives in all these indices. Currently, the commission errors from the similarity of shadows to water have attracted much attention (Pekel et al., 2016; Verpoorter et al., 2012). Although terrain shadows can be theoretically identified by simulating hill-shading with a DEM and the solar azimuth and elevation at the time of image acquisition (Feng et al., 2016; Verpoorter et al., 2012; Yamazaki et al., 2015), the urban shadows were usually regarded as the commission error for the water extraction (Muller et al., 2016). For shadow areas, some research combined the shadow detection approaches, such as the shadow index (Huang et al., 2015) and the relationship with buildings (Yao et al., 2015) to reduce the false alarms of urban shadows to some degree. Besides, Pekel et al. (2016) utilized HSV-based classification and the time dimension to distinguish the urban permanent water bodies and urban shadows. But seasonal water detections within urban areas remain problematic, because these pixels

will move between land and water in multispectral feature-space over time even in the absence of shadow.

Actually, for the urban surface water mapping, important additional errors also derive from urban structures, such as dark roads and highly reflective surfaces (Muller et al., 2016). To the best of our knowledge, no existing approach for urban surface water mapping utilizes multispectral satellite imagery to extract water information while suppressing the false detection of various types of built-up areas.

In this study, we propose an automated noise elimination strategy by predicting a possible noise map, whose pixels may possess a similar response to water bodies according to a water index calculation. Fig. 1 shows the original spectral curves (including the VIS, NIR, and SWIRs bands) and calculated water indices (including NDWI, MNDWI, AWEI<sub>nsh</sub> and AWEI<sub>sh</sub>) for some typical objects (water bodies, shadows, roads, high-albedo objects, built-up areas, and vegetation) in an urban scene. The water index maps multi-dimensional reflectance values to a single-band spectral-index map and it is easy to misclassify certain types of objects that possess similar responses to water bodies. The approach mainly considers the following two factors: (i) No water index can entirely draw a line with a given cutoff threshold between water and nonwater bodies (Table 1). Certain types of objects obtain similar index values to those of water bodies via an algebraic operation of multispectral bands. This condition is also true for the recently developed AWEI, which still cannot exclude all the noises in the obtained water maps even with an optimal threshold. (ii) Different water indices include various types and varying degrees of noise. A comparison shows that MNDWI and AWEI can effectively remove the effect of the built-up areas (Li et al., 2016). The difference obtained by excluding the MNDWI images with AWEI images can be regarded as noise. Such noise samples indicate the presence of certain pixels of similar characteristics to those of water bodies, and can serve as training samples in predicting the possible distribution of noise in an entire image.

Constrained energy minimization (CEM) (Harsanyi, 1993) is a target detection approach originally dedicated to hyperspectral remote sensing imagery when a detected target is generally present in a small number of pixels in a scene. (Gao et al., 2015). This approach is increasingly utilized in multispectral images for extracting small objects, particularly for sparse mineral occurrence mapping, including iron mineralization mapping (Mazhari et al., 2017), alteration mineral mapping (Zhang et al., 2007), and hydrothermal alteration mapping (Zhang and Zhou, 2017). Under the assumption of a low-probability distribution for the target in an image, the CEM detector can distinguish the target of interest from the background using only prior spectral knowledge of the small target.

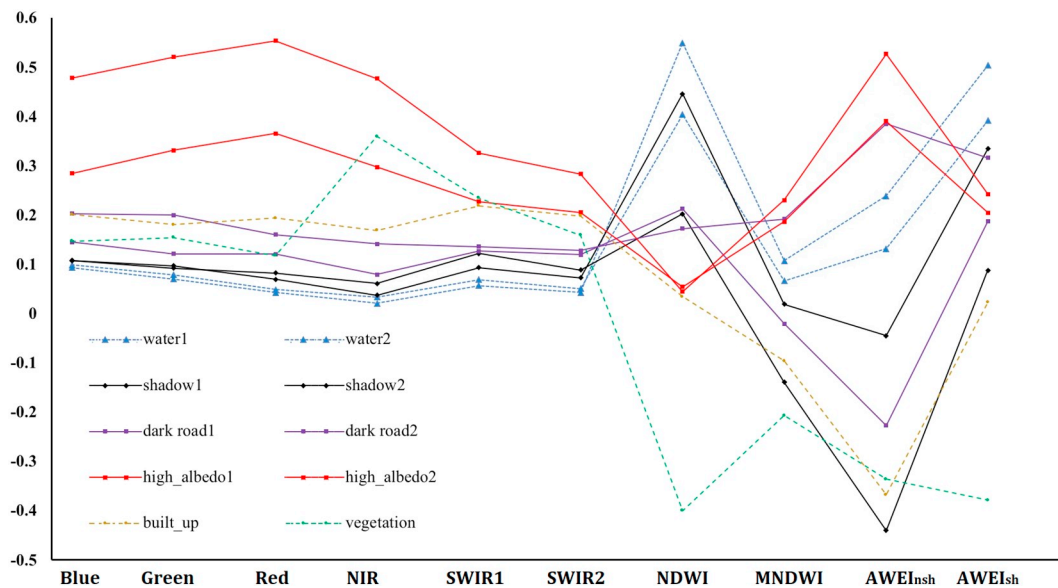


Fig. 1. The original spectral curves and calculated water indices for some typical objects in an urban scene. The value of the Y-axis indicates the BOA values for the original spectral bands (which is between 0 and 1) and the normalized values for the water indices (which is between -1 and 1).

In this paper, noise is defined as an object with similar digital values (normally positive values) to those of water bodies in an image of a certain water index. Noise is sparsely distributed in an image of a low-probability distribution. These characteristics match well with the CEM technique, which only requires a portion of noise samples obtained by the difference between two water indices, namely,  $AWEI_{sh}$  and  $MNDWI$ .

Thus, this work aims to improve urban surface water mapping by suppressing noise in heterogeneous urban scenes, which consist of water bodies, vegetation, soil, roads, building roofs, and shadows. The proposed approach is expected to generate accurate urban surface water maps in a semi-automated way and regardless of the complexity of the urban environment. The overall workflow of the proposed method is shown in Fig. 2. Taking six separate cities in China and France as study areas, freely available Sentinel-2 top-of-atmosphere (TOA) reflectance images are preprocessed into the bottom-of-atmosphere (BOA) reflectance data with uniform spatial resolution in the official SNAP software (Section 2). The proposed method is conducted in two remote sensing image processing platforms, namely, ENVI for the pixel-oriented process and eCognition for the object-oriented application. (i) The noise region of interest (ROI) is initially obtained by the differentiation of the  $MNDWI$  and  $AWEI_{sh}$  water maps and classified into two subclasses by an unsupervised classification, namely, low-albedo objects, which are typically shown as shadows and bituminous streets, and extremely high-albedo objects (Section 3.1). (ii) The CEM target detection approach is then employed to build the possible noise map, which presents the potential to be included in a water map and should be eliminated (Section 3.2). (iv) The final water map is created by eliminating the noise from the  $AWEI_{sh}$  water maps. In addition, two object-oriented water extraction methods, namely, eCognition commercial software and SVM classification, are adopted to compare and evaluate the proposed approach by the confusion matrix and  $Kappa$  coefficient (Section 3.3). The comparative results are displayed in Section 4, and the effect of varying threshold values of water indices on the proposed approach is discussed in Section 5. Finally, Section 6 presents the conclusions and future works.

## 2. Study areas and materials

The study areas (Fig. 3) comprise the urban areas of six separate cities in China and France, namely, Beijing, which is located inland with a humid continental climate; Yantai, which is a coastal city in

transition between a humid subtropical and humid continental regime; Changsha, which is located in the river valley plain with a humid subtropical climate; Yangjiang, which is situated in a coastal area with a humid subtropical climate; Lyon, which is located at the confluence of the rivers with a humid subtropical climate; and Strasbourg, whose position is far inland with an oceanic climate. Table 2 presents the main water bodies and background features for these study areas. The water bodies mainly include the river flowing through the cities, urban lakes, and a few sparsely distributed pools. The extensive occurrence of high-rise buildings in Beijing, Changsha and Yantai brings an abundance of shadowed areas, while the shadow effect is insignificant for the other three cities. For all study areas, there exists a vast diversity of the built-up areas with different types of spectral features, including the dark roads and very-high albedo objects.

The Sentinel-2 mission carries a multispectral instrument (MSI) with 13 spectral bands spanning from the visible spectrum (VIS) and near infrared (NIR) to the short wave infrared (SWIR) at different spatial resolutions on the ground ranging from 10 m to 60 m (Drusch et al., 2012). The mission consists of two satellites, namely, Sentinel-2A, launched on June 23, 2015, and Sentinel-2B, launched on March 7, 2017. These satellites provide a global coverage of the Earth's land surface every five days. The Sentinel-2 satellite images (Fig. 3) used in this study were collected on May 3, 2016 (Beijing); October 10, 2016 (Yantai); December 9, 2016 (Changsha); February 14, 2017 (Yangjiang); April 13, 2017 (Lyon); and April 4, 2017 (Strasbourg), under clear weather conditions. The Sentinel-2 level 1C dataset was the standard product of the TOA reflectance freely downloaded from the Sentinels Scientific Data Hub (<https://scihub.copernicus.eu/dhus/#/home>) and then was preprocessed by the official software Sentinel Application Platform (SNAP). The official atmosphere correction model, Sen2Cor,<sup>1</sup> was utilized to transfer the TOA reflectance to the BOA data. In this study, only VIS, NIR, and SWIR bands were utilized. The two SWIR bands in 20 m were resized to 10 m by the resampling tool in SNAP, which divided the pixel on 4 pixels with the same values of gray to maintain the same spatial resolution as the VIS and NIR bands.

<sup>1</sup> Sen2Cor. <http://step.esa.int/main/third-party-plugins-2/sen2cor/>. Last accessed 2017/09/05.

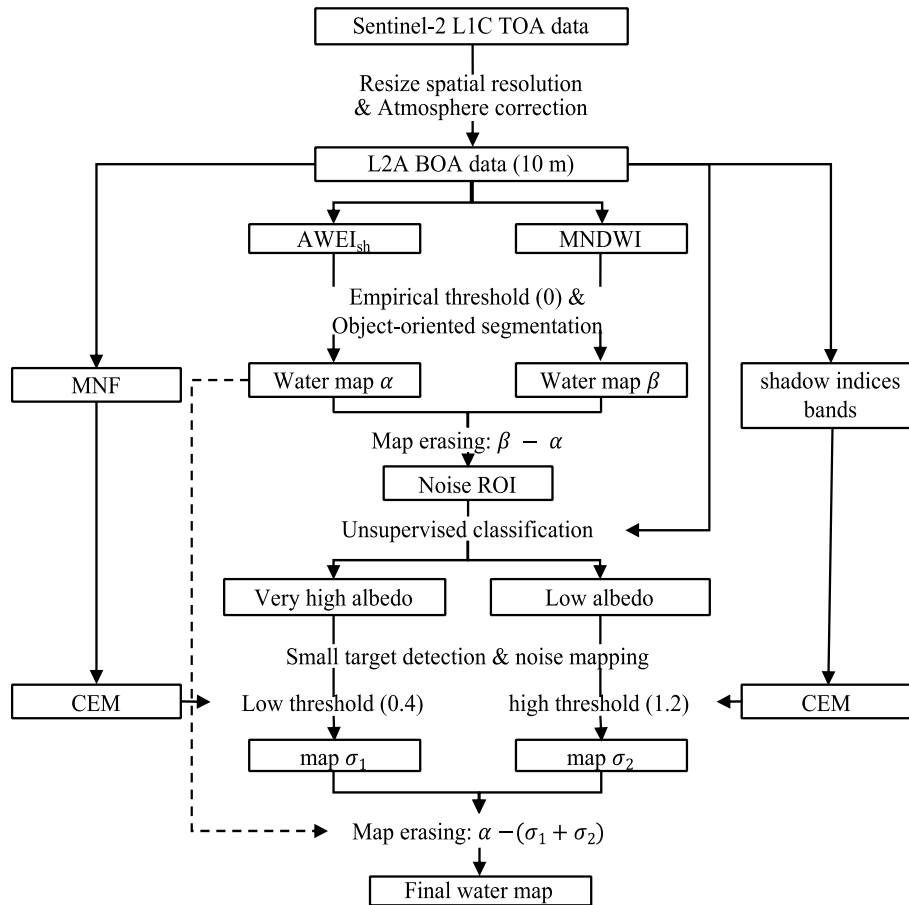


Fig. 2. Workflow of the proposed urban surface mapping approach based on noise prediction strategy. All three thresholds, including the water index segmentation, low threshold and high threshold for noise mapping, are provided with the default recommendation values.

### 3. Methods

#### 3.1. Water indices and noise ROI generation

Two urban water indices, namely, MNDWI and  $AWEI_{sh}$ , were initially calculated to enhance the difference between water and non-water bodies and to generate two initial water body maps. Water bodies tend to positive values in the MNDWI and  $AWEI_{sh}$ , whereas soil, vegetation, and built-up classes are expected to hold negative values (Xu, 2006; Feyisa et al., 2014). Thus, the normally empirical threshold is zero, which is adopted in this study. On the basis of the binary threshold (zero), the initial water map was obtained via object-oriented multiscale segmentation and classification to replace the direct pixel-level surface water mapping. Homogeneous blocks were built using multiresolution segmentation in eCognition software. Some blocks were categorized as water when their spectral mean value is positive. An integration can eliminate the dramatic “salt-and-pepper phenomenon” that consists of sparse pixels and improve the time efficiency of subsequent map analysis processing in vector levels instead of raster image spaces.

In this study, noise refers to nonwater built-up areas, most likely dark objects and very high-albedo areas, which possess a positive response similar to surface water bodies in the water index image. Although the water index attempts to enhance the difference between water bodies and background features, it inevitably mixes some non-water pixels with water bodies (Fig. 1), which are mapped to a section under similar values via the combination of several bands. Both MNDWI and  $AWEI_{sh}$  map some of the extremely high-albedo built-up areas into positive values and misclassify them as water bodies to

different degrees (Fig. 4). MNDWI also easily misclassifies shadow and dark roads into water bodies, while  $AWEI_{sh}$  suppresses this type of noise to some extent. Considering the overestimation fact of the urban surface water extraction, the difference between the water map from MNDWI and that from  $AWEI_{sh}$  denotes a portion of the noise area. In view of the typical spectral difference between the two types of noises in the original multispectral image, we utilize an unsupervised ISODATA classification to obtain two types of noise ROI, namely, low-albedo noise and extremely high-albedo noise (Fig. 5 left).

#### 3.2. CEM and noise detection

The CEM algorithm (Harsanyi, 1993) can detect certain type of known targets by maximizing the responses of the target spectra and suppressing the responses of unknown background signatures (Mazhari et al., 2017). Under the assumption of low-probability targets in an image, the CEM detector can effectively distinguish the target of interest from the background (Ji et al., 2015; Chang and Heinz, 2000) using only the prior knowledge of the target (Marwaha et al., 2014). These characteristics agree with our goal for noise extraction: (i) the noise are small blocks in sparse distribution, (ii) only the noise ROI is available for the detection of similar targets in the current work, and (iii) the categories and samples of heterogeneous background are unnecessary and unavailable.

Assuming the multispectral image data set is written as  $\mathbf{X} = \{\mathbf{x}_1, \mathbf{x}_2, \dots, \mathbf{x}_N\}$ , where  $\mathbf{x}_i = (x_{i1}, x_{i2}, \dots, x_{iL})^T$  for  $1 \leq i \leq N$  is a  $L$ -dimensional vector,  $N$  is the total number of pixels, and  $L$  is the number of bands (generally  $L \ll N$ ). In the CEM algorithm, only target spectral signature (noise ROI) is given, denoted as  $\mathbf{d} = (d_1, d_2, \dots, d_L)^T$  and is known as a



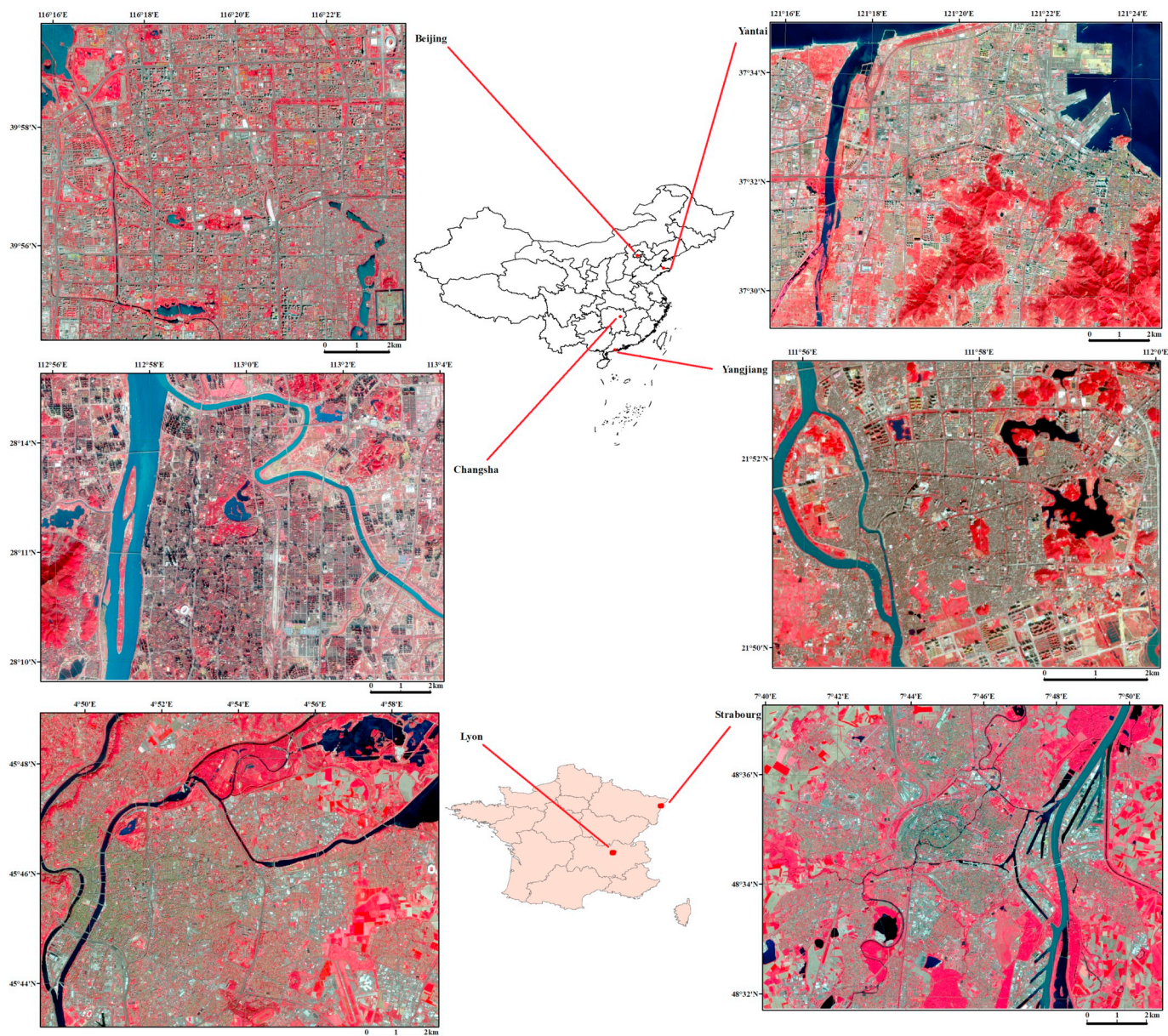


Fig. 3. Study areas and imagery materials. The study cases are urban areas of Beijing, Yantai, Changsha and Yangjiang, China, and Lyon and Strasbourg, France. The images are shown with a pseudocolor composite of bands (8, 4, and 3) of the Sentinel-2 MSI BOA data.

priori, and any prior knowledge is not required, e.g., multiple targets of interest or background. The CEM is used to design an FIR linear filter  $\mathbf{w} = (w_1, w_2, \dots, w_L)^T$  that keeps the output energy of the target at unity and suppresses the output energy of the background at the same time.

The energy of one pixel can be evaluated by a scalar value  $y_i = \sum_{l=1}^L w_l x_{il} = \mathbf{w}^T \mathbf{x}_i$  ( $1 \leq i \leq N$ ), and the objective is to find operator  $\mathbf{w}$  to satisfy two constraints: one minimizes the total output energy for all pixels ( $E = \sum_{i=1}^N y_i^2$ ); the other is that when the operator is applied on the target signal ( $\mathbf{d}$ ), the output energy is 1. Correspondingly, an optimization problem is defined as:

$$\begin{cases} \min_{\mathbf{w}} \frac{1}{N} \sum_{i=1}^N y_i^2 = \min_{\mathbf{w}} \mathbf{w}^T \mathbf{R} \mathbf{w} \\ \sum_{l=1}^L d_l w_l = \mathbf{d}^T \mathbf{w} = 1 \end{cases} \quad (1)$$

where  $\mathbf{R} = \frac{1}{N} \mathbf{x}_i \mathbf{x}_i^T$ , the solution to this constrained minimization problem is given by (Harsanyi, 1993):

$$\mathbf{w}_{CEM} = \frac{\mathbf{R}^{-1} \mathbf{d}}{\mathbf{d}^T \mathbf{R}^{-1} \mathbf{d}} \quad (2)$$

In practice, the pixel energy of the Sentinel-2 image  $\mathbf{X}$  is output by CEM filter as  $\mathbf{w}_{CEM}^T \mathbf{X}$ , where  $\mathbf{w}_{CEM}$  is calculated according to the noise samples  $\mathbf{d}$ . The larger the pixel output energy achieves, the greater the probability of the noise is. Otherwise, the pixel has lower probability as noise. The noise in urban scene may consist of extremely high-albedo areas and dark areas, two CEM filters are adopted to generate their noise maps, respectively. The prior knowledge of the two types of initial samples has been obtained (Fig. 5. Left).

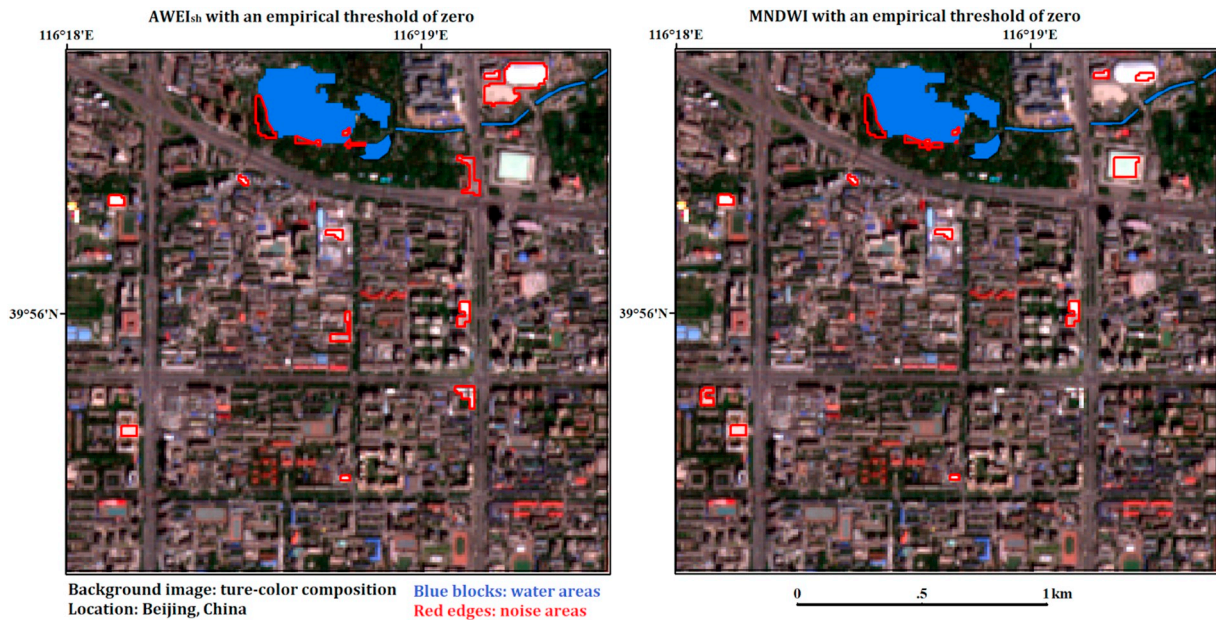
The extremely high-albedo noise shows different spectral information from that of water bodies in the original multispectral image. The minimum noise fraction transform of the original multispectral bands is utilized to obtain the irrelevant bands for CEM calculation, because adding linearly irrelevant data to multidimensional data can improve the performance of CEM (Geng et al., 2014). A loose CEM detection threshold is recommended and defined (default value of 0.4).

The low-albedo built-up areas may show similar spectral curve to



**Table 2**  
The compositions and statistics of the main land cover of the study areas.

Study area	Water	Area (km <sup>2</sup> )	Background	Area (km <sup>2</sup> )
	Objects		Objects	
Beijing	Sparsely distributed man-made lakes, aqueduct and moats Like Kunming Lake, Yuyuan Pond, Houhai Lake	3.9	Built-up areas including many high-rises and dark roads Urban green spaces Extreme shadows	109.2
Yantai	Jiahe River and Taozi Bay	18.2	Mountainous and hilly areas Built-up areas including some high-rise buildings Vacant land Some shadows	117.6
Changsha	Xiang River and Liuyang River Some urban lakes, such as Houhu Lake, Xianjia Lake, and Yuejin Lake	15.0	Built-up areas including high-rise buildings Vacant land Extreme shadows	127.5
Yangjiang	Moyang River Yuanliang Lake, Dutian Reservoir	3.3	Low-rise buildings A small amount of shadows	41.1
Lyon	Saône and Rhône rivers Golden Head Park Grand Parc Miribel Jonage	9.3	Low-rise buildings Cropland A small amount of shadows	151.0
Strasbourg	Rhine River Ill River flowing through the city Baggersee Lake	7.0	Low-rise buildings Cropland A small amount of shadows	132.5



**Fig. 4.** The overestimation phenomenon utilizing water index-based approaches. The noises consist of highly reflective surfaces, dark surfaces, and shadows in urban areas, yet their distributions are different for the two water indices.

water bodies in the original bands. To improve the performance of CEM on dark areas, we expand the dimensionality of the multispectral image with useful spectral index data (Ji et al., 2015). Three widely accepted shadow indices (Eqs. (3)–(5)) in three different color spaces are adopted to enhance the difference between water and shadow-like low-albedo areas: (i) A shadow index (SI)<sup>2</sup> considers the low reflectance of shadows in the blue, red, and green spectral bands. (ii) The  $C_3^*$  index is used in shadow detection in the nonlinear C1, C2, C3, and C4 color spaces (Besheer and Abdelhafiz, 2015). (iii) A normalized saturation value difference index is constructed to identify shadows (Ma et al., 2008), which exhibit high saturation (S) and low value (V) in the case of the HSV color space. A high CEM detection threshold is recommended and defined (default value of 1.2).

<sup>2</sup> Shadow index (SI). <http://www.spaceanalyzer.com/index.php/shadow-index-si>. Last accessed 2017/6/14.

$$SI = \sqrt[3]{(1 - R) * (1 - G) * (1 - B)}; \tag{3}$$

$$C_3^* = \arctan\left(\frac{B}{\max(R, G, NIR)}\right); \tag{4}$$

$$NDVDI = \frac{S - V}{S + V}, V = \max(R, G, B), S = \frac{\max(R, G, B) - \min(R, G, B)}{V} \tag{5}$$

The obtained noise map (Fig. 5. Right) indicates the possible distribution of noise in the water maps that utilize the water index-based approaches. That is, the corresponding areas should be eliminated in the original water maps, where may possibly show a similar digital value to those of water bodies according to the water index calculation.

### 3.3. Water surface mapping and accuracy assessment

Water surface mapping can finally be obtained by erasing the noise

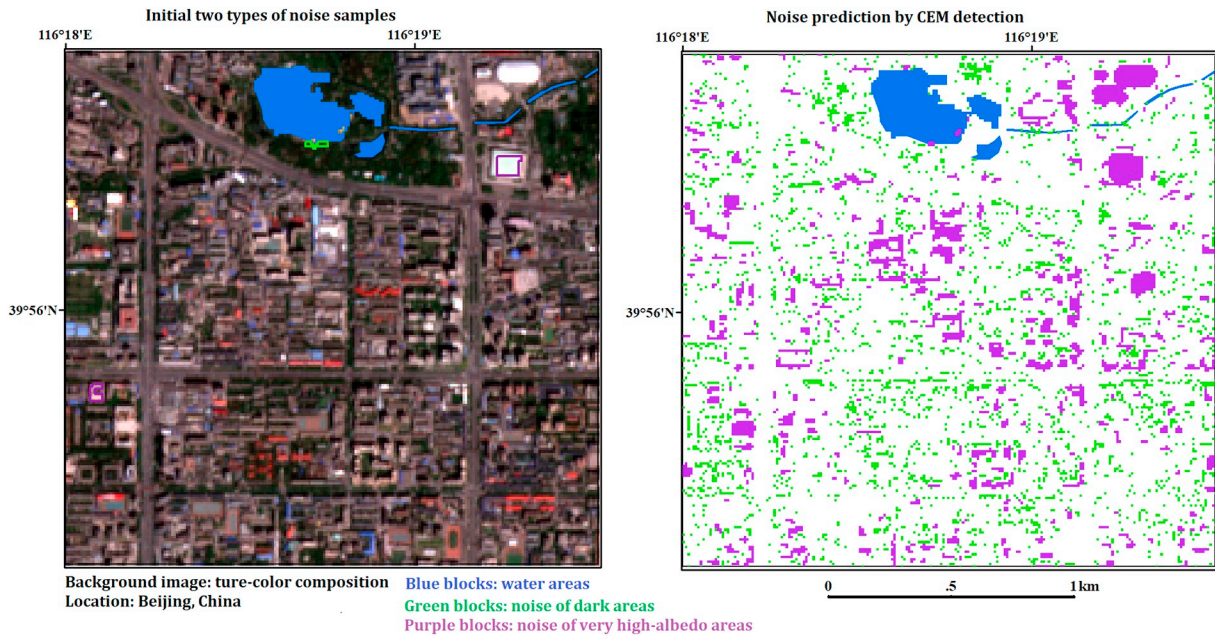


Fig. 5. The image in the left shows the noise samples obtained by considering the difference between the  $AWEI_{sh}$  and MNDWI water maps. The green and purple edges contain two types of noises determined by an unsupervised classification, namely, low-albedo and extremely high-albedo built-up areas. The image in the right presents the possible noise map via CEM prediction. The green and purple areas show the possible noise areas from low-albedo and extremely high-albedo objects, respectively, which may achieve positive values via the water index calculation. (For interpretation of the references to color in this figure legend, the reader is referred to the web version of this article.)

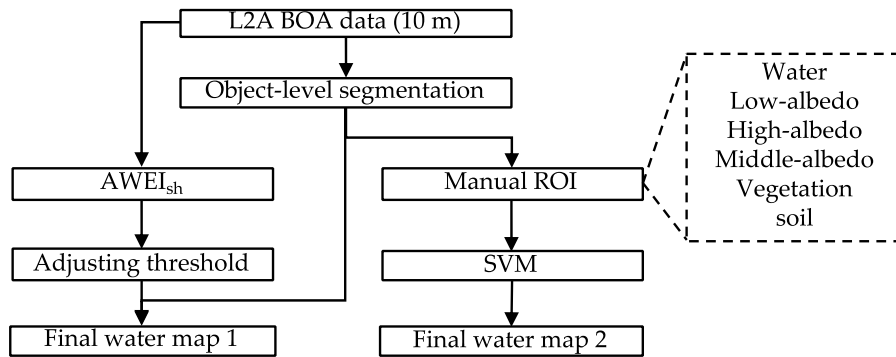


Fig. 6. Workflow of comparative approaches: one is the classic cutoff threshold segmentation based on  $AWEI_{sh}$ , and the other is the SVM classification by the manual drawing of training samples. Both approaches are also conducted in the object-oriented level.

areas from the  $AWEI_{sh}$  water map. The proposed method is compared with two typical water mapping approaches, that is, the initial object-level  $AWEI_{sh}$  without improvement by the proposed noise elimination procedure and the object-level SVM-based water mapping with the manual selection of training sets (Fig. 6). The comparison between the proposed approach and  $AWEI_{sh}$  method is conducted in artificial thresholds varying between  $-0.2$  and  $0.3$  and in automated binary segmentation threshold. “True” water bodies of the six cities are manually digitized in ArcMap through the visual interpretation process of the experimental Sentinel-2 images in the scale of 1:4000, which is accurate enough to measure the mapping results in the pixel level.

Four unit rates, namely, *producer’s accuracy* ( $PA$ ), *user’s accuracy* ( $UA$ ), *overall accuracy* ( $OA$ ), and *kappa coefficient* ( $Kappa$ ; Eqs. (6)–(9), respectively) are used to assess the accuracy and evaluate the final water maps produced by the different approaches.  $PA$  represents how well the reference pixels of the surface water body are classified. That is, for the water body in the reference plots, accuracy relates to the number of pixels on the map that are correctly labeled.  $UA$  represents the probability of a pixel being classified into the water category. That is, for the detected water body, accuracy relates to the number of pixels

on the map that are actually water bodies in the object space.  $OA$  and  $Kappa$  present the general accuracy for a certain approach.

$$PA = \frac{TP}{TP + FN} \tag{6}$$

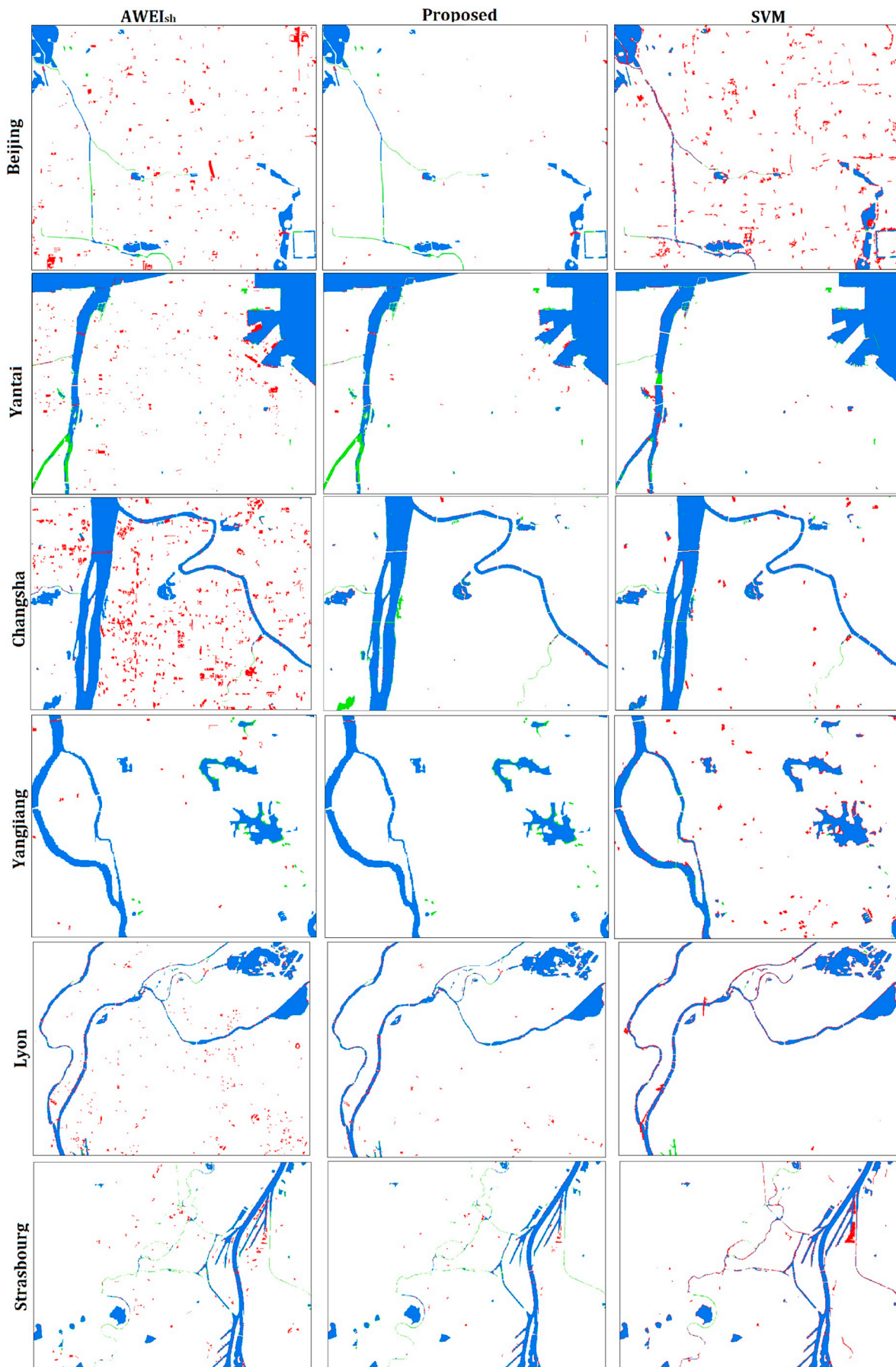
$$UA = \frac{TP}{TP + FP} \tag{7}$$

$$OA = \frac{TP + TN}{T} \tag{8}$$

$$Kappa = \frac{T \times (TP + TN) - (TP + FP) \times (TP + FN) + (FN + TN) \times (FP + TN)}{T \times T - (TP + FP) \times (TP + FN) + (FN + TN) \times (FP + TN)} \tag{9}$$

In Eqs. (6)–(9),  $TP$  (true positives),  $FN$  (false negatives),  $FP$  (false positives), and  $TN$  (true negatives) are the four different types of pixels determined by comparing the extracted water body with the reference map. The  $TP$ ,  $FN$ ,  $FP$ , and  $TN$  indicate the number of correct extractions, undetected water pixels, incorrect extractions, and pixels of nonwater bodies that are correctly rejected, respectively.  $T$  is the total number of pixels in the experimental Sentinel-2 images.





(caption on next page)

**Fig. 7.** The final water maps utilizing the proposed method and two classic approaches. The blue shows the accurate detected water bodies (TP), green shows the missing water bodies (FN), and red shows the error detection (FP). (For interpretation of the references to color in this figure legend, the reader is referred to the web version of this article.)

## 4. Results

### 4.1. Water mapping results

The experiments were conducted using the Sentinel-2 MSI images (Fig. 3) to comparatively evaluate the performance of the proposed approach for water body extraction in urban environments. The images for the four study areas were processed by object-oriented AWEI<sub>sh</sub>-based binary segmentation in eCognition, object-oriented SVM water mapping in ENVI, and the proposed noise prediction approach (Fig. 7).

Generally, all of the methods can extract typical and clear water areas, including coastal areas, lakes, and wide rivers. The SVM-based approach can extract most of the water areas even for the small rivers in Beijing and Strasbourg, sparse pools in Yangjiang, and existing phytoplankton in Yantai. In comparison with the classic AWEI<sub>sh</sub> extraction, the proposed noise elimination approach reserves most of the water areas after the post-processing in the noise elimination. That is, the obtained noise candidate map can effectively avoid true water areas and improve the noise elimination process. The only evident error exclusion is observed in some lakes in Changsha.

For the classic AWEI<sub>sh</sub> and SVM approaches, the sources and degrees of noise are considerably different, and they change in different study areas due to the complexity of the surface environment. The SVM and AWEI<sub>sh</sub> work best in Yantai and Yangjiang, respectively. Extreme noise exists in the most complex scenes of Beijing and Changsha, which include extremely high-albedo building roofs and the widely existing shadow areas of high-rise buildings. For the proposed approach, the over-detection phenomenon is dramatically improved in all six study areas. Most of the sparse noises are eliminated, including the low-albedo and extremely high-albedo built-up areas with similar values to those of the water index.

### 4.2. Accuracy assessment

Table 3 summarizes the extraction accuracy of the water mapping with the classic AWEI<sub>sh</sub>, SVM, and the proposed approach. The detailed confusion matrixes of the proposed approach are included in the Supplement. A. The high OA indicates the feasibility of the two classic

**Table 3**  
Water mapping accuracy assessment results on the Sentinel-2 image.

Study area	Approach	PA	UA	OA	Kappa
Beijing	Proposed	90.30%	95.66%	99.53%	0.927
	AWEI <sub>sh</sub>	90.72%	67.93%	98.21%	0.768
	SVM	95.61%	52.32%	96.86%	0.661
Yantai	Proposed	92.43%	97.46%	98.66%	0.941
	AWEI <sub>sh</sub>	93.13%	90.92%	97.83%	0.908
	SVM	96.28%	96.66%	99.05%	0.959
Changsha	Proposed	93.87%	97.01%	99.05%	0.949
	AWEI <sub>sh</sub>	98.77%	71.92%	95.79%	0.809
	SVM	96.06%	92.75%	98.79%	0.937
Yangjiang	Proposed	93.44%	99.70%	99.50%	0.962
	AWEI <sub>sh</sub>	93.47%	97.33%	99.33%	0.950
	SVM	96.14%	84.15%	98.38%	0.889
Lyon	Proposed	96.23%	88.05%	99.01%	0.914
	AWEI <sub>sh</sub>	96.96%	81.12%	98.50%	0.875
	SVM	98.21%	80.40%	98.49%	0.876
Strasbourg	Proposed	89.62%	90.88%	99.01%	0.897
	AWEI <sub>sh</sub>	89.66%	84.80%	98.66%	0.865
	SVM	97.71%	75.58%	98.28%	0.843
Average of the six study areas	Proposed	92.65%	94.79%	99.13%	0.932
	AWEI <sub>sh</sub>	93.79%	82.34%	98.05%	0.863
	SVM	96.67%	80.31%	98.31%	0.861

approaches and the newly proposed approach. By comparing the water index-based methods with or without the proposed noise elimination, Kappa improves after noise elimination and achieves robust results, especially for the study area of Beijing and Changsha with the more complex surface scene. The PA slightly decreases by approximately 1% in most cases, thereby indicating that water and noise pixels are well distinguished, and by 5% in the worst cases (Changsha) because of the error elimination of the ponds. The UA dramatically improves to approximately 90% or more for all the study areas, especially for Beijing (from 67.93%) and Changsha (from 71.92%), where there are extreme high-rise building shadows. These results agree with our aim, that is, to eliminate noise (improved UA with 8.45% on average) and reserve water bodies (slightly decreased PA with 1.14% on average) simultaneously. Generally, the SVM obtains the highest PA, and the UA is related to surface complexity. The SVM shows extreme overestimation phenomenon in Beijing and Strasbourg with low UA accuracy, although it achieves acceptable results for the other study areas. The performance of the SVM also depends on the manual interaction of training samples.

In addition, we also evaluated the study area of Strasbourg with the official topographic and thematic data.<sup>3</sup> The reference data with two different precisions (10 m and 0.5 m) are adopted: (i) thematic map with the precision of 10 m, which is accordant with the utilized Sentinel-2 image, and (ii) the topographic map with the precision of 0.5 m, which includes the detailed urban streams. Table 4 displays the accuracy of the proposed method on the reference of the official data. The high accuracy is obtained in the scale of 10 m, which reaffirms that the urban surface thematic maps are of high quality with our efforts. However, in the scale of 0.5 m, the PA accuracy is low, because of lots of urban streams are invisible in the Sentinel-2 image.

## 5. Threshold discussion

The comparative results show that mapping of the urban surface water bodies based on the proposed noise detection approach achieves improved accuracy. The proposed approach can be conducted in an automated way with several default thresholds in the water indices mapping and CEM noise prediction.

In the workflow, the empirical threshold (zero) segments the imaging of water indices. Threshold selection is a key step in extracting water pixels from water index images. The effects of the different thresholds of water indices must be addressed.

In this study, we adopt changing thresholds (such as, -0.2, -0.1, -0.05, 0.05, 0.1, 0.2, and 0.3) and an automated Otsu threshold to compare the results. For the Otsu adapting threshold, two different thresholds of AWEI<sub>sh</sub> and MNDWI (Table 5) were obtained and used to calculate the noise.

Fig. 8 shows the changes of PA, UA, and Kappa in the six study areas before and after the implementation of the proposed noise elimination approach. The threshold  $0 \pm 0.05$  is robust for the proposed method because it constantly achieves nearly optimal results. Thus, a high PA should be maintained, and UA and Kappa should be improved to above 0.8. For the rigid thresholds larger than 0.05, water mapping can obtain clear water areas and eliminate noise, thereby leading to insufficient noise candidates for CEM detection. The rigid threshold excludes noise directly but extremely limits the accuracy of PA. The typical examples are Yantai and Beijing, in which PA and Kappa decrease with the

<sup>3</sup> Eurometropole of Strasbourg. <http://www.sig.strasbourg.eu/index.php?page=opendata> (Accessed on 08/25/2018).

**Table 4**  
Assessment of Strasbourg study area with the official data.

Reference data	PA	UA	OA	Kappa
10 m	80.83%	94.15%	98.79%	0.864
0.5 m	64.04%	97.08%	97.50%	0.760

**Table 5**  
Autothreshold of two water index images by Otsu algorithm to calculate the initial noise samples.

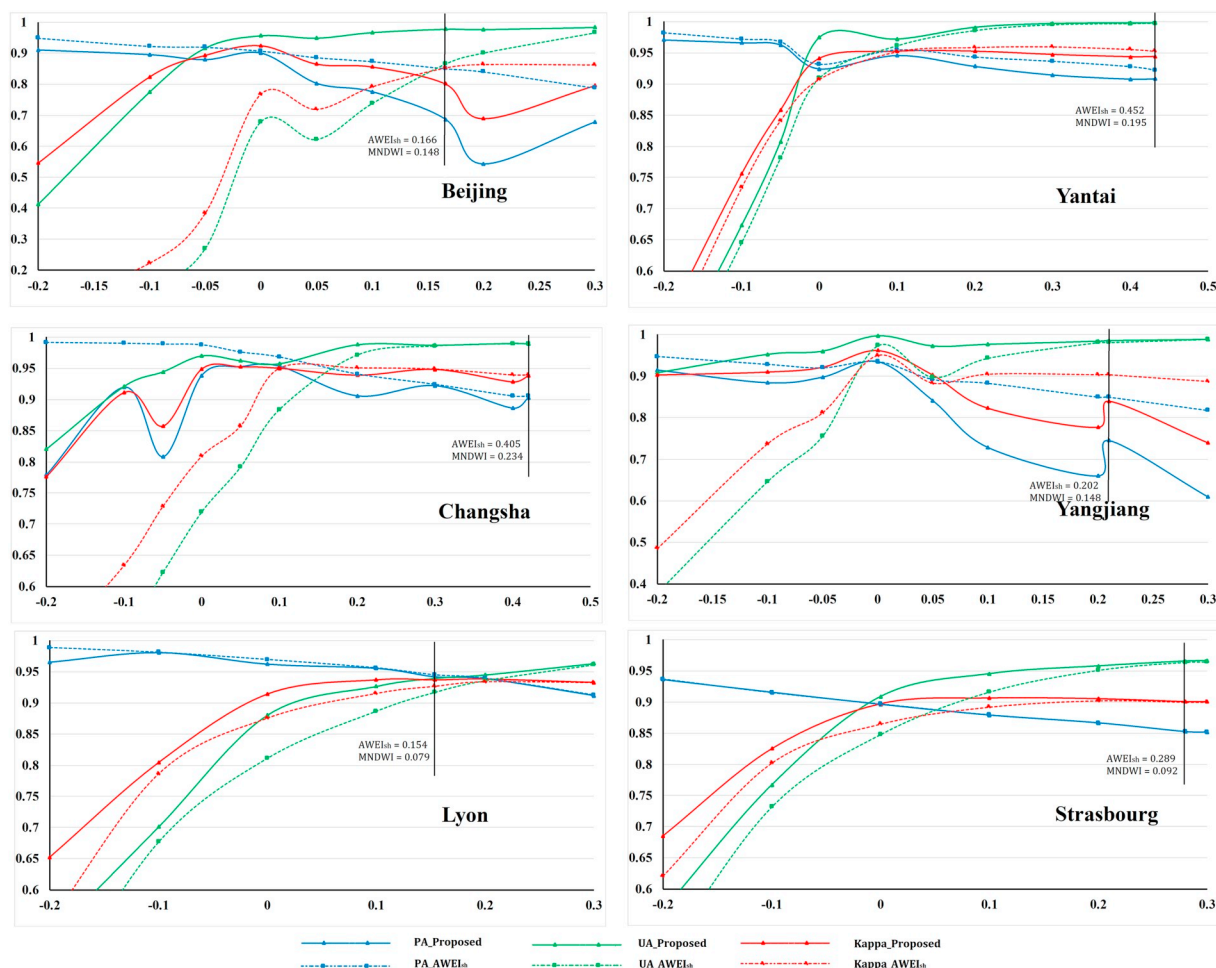
	Beijing	Yantai	Changsha	Yangjiang	Lyon	Strasbourg
AWEI <sub>sh</sub>	0.166	0.452	0.405	0.202	0.154	0.289
MNDWI	0.148	0.195	0.234	0.079	0.021	0.092

increase in the cutoff threshold. For the thresholds smaller than  $-0.05$ , the noise cannot be suppressed. In the cases of Beijing and Changsha, these thresholds can eliminate noise to a certain extent. By contrast, the thresholds fail to exclude noise in the cases of Yantai. Loose thresholds can provide sufficient candidates, although extensive noise should be eliminated. Besides, for the conventional index-based mapping, the automated threshold can lead to good results. For the proposed approach, the adjusted Otsu threshold can improve the results to a certain extent because it constantly shows an improved inflection point (black

line in Fig. 8) in the accuracy curve. But the optimal Otsu threshold is rigid for the proposed approach and cannot obtain sufficient samples for CEM noise detection. That is, when a high segmentation threshold is utilized, the water body recognition rate is relative low and the noise samples obtained may be insufficient. Moreover, when a small threshold is utilized, the water body recognition rate is high and extreme noise needs to be eliminated.

Thus, the proposed noise suppression approach shows a relative robustness against changing thresholds for water mapping and achieves stable results with the empirical threshold (zero). If the traditional AWEI is adopted, then the optimal threshold for different areas changes. However, the effect of the threshold is relatively stable after the proposed noise elimination post-processing, which can mostly balance PA and UA simultaneously.

The robustness to the thresholds of the proposed approach makes it promising to be accomplished on large scales. We also conducted the proposed method on some other cities (Melbourne, Ottawa and New York) with the empirical threshold of zero (Supplement B). The current global and national water maps have obtained good results in the non-urban areas yet the results on urban areas still need improvement (Verpoorter et al., 2012; Mueller et al., 2016; Pekel et al., 2016). To apply our proposed strategy to improve the urban surface water mapping using the recently developed Google Earth Engine Development platform (Gorelick et al., 2017), we are working on the combination with the urban extent extraction approach (Trianni et al., 2015) and the



**Fig. 8.** Accuracy assessment with different thresholds to water mapping by conventional AWEI and the proposed method. The proposed approach achieves the optimal status generally in the default threshold of zero, while the conventional index-based approach tends to have different optimal thresholds according to the different study areas. The vertical black lines indicate the results using automated segmentation thresholds, in which the conventional index-based approach reaches a relatively high Kappa coefficient. But such optimal segmentation thresholds only bring improvement compared with the values nearby and cannot reach to the optimal water mapping results for the proposed approach.



**Table 6**

The thresholds for CEM noise prediction of the extremely high albedo and low-albedo built-up areas.

Threshold	Beijing	Yantai	Changsha	Yangjiang	Lyon	Strasbourg
Very-high albedo	0.4	0.3	0.4	0.4	0.3	0.4
Low albedo	1.2	1.0	1.2	1.1	1.5	1.4

replacement of eCognition object-oriented segmentation with open-source methodology (typically the SLIC superpixel approach (Achanta et al., 2012)).

The other two thresholds in the paper are utilized to draw the possible noise maps by CEM target detection. We recommend a low threshold (default value of 0.4) for the extremely high-albedo objects and a high threshold (default value of 1.2) for the low-albedo areas. The specific thresholds adopted in the experiment for each study area are displayed in Table 6.

## 6. Conclusions

This study aims to solve the overestimation phenomenon on the urban surface water mapping in an automated way. The proposed approach obtained the initial noise samples by calculating the difference between two typical water index maps and predicted the noise distribution by CEM sparse target detection algorithm. The noise samples considered the different noise sources of the two typical water indices and the misclassification of nonwater bodies because of the heterogeneous features in an urban scene. In addition, the CEM target detection algorithm can distinguish the target of interest from the background using only prior spectral knowledge of the small target. Such noise prediction strategy can be utilized for other object extraction applications in which the overestimation is the main error source.

The results show the possibility of improving the misclassification of nonwater bodies to water bodies, and suppressing the missing water body extraction at the same time. Traditionally, overestimating or underestimating water areas with a cutoff threshold setting is unavoidable. High PA accuracy generally indicates the loss of UA accuracy, and vice versa. The proposed noise suppression approach is utilized in this work to maintain a relatively high PA and to dramatically improve UA to a certain extent. Taking several urban areas in China and France as examples, the proposed noise prediction strategy improved the UA and Kappa coefficient, on average, of 12.47% and 0.07, with a slight decrease of PA, on average, of 1.19%, compared to the conventional method.

To achieve automation, we introduce an empirical threshold (zero) for water mapping and noise sample selection. Through a comparative assessment with varying thresholds (i.e.,  $-0.2$  to  $0.3$ ) and an automated threshold, the empirical threshold (zero) presents theoretically and experimentally stable results. The high threshold (possible larger than  $0.2$ ) cannot generate enough noise samples for the CEM detection, while the loose threshold (possible lower than  $-0.1$ ) may bring too much noise that cannot be effectively eliminated.

This paper took Sentinel-2 image as dataset to explore its potential on urban surface water bodies mapping. Sentinel-2 multispectral imagery has advantages on spatial resolution and repeated coverage compared to conventional freely available Landsat series imagery. Although the spatial resolution has been improved to 10 m, the resolution is still not fine enough to extract the small pools and brooks. The proposed approach reduces the commission errors in the urban surface water mapping using single data image, which benefits for the change detection, seasonal water body extraction and flooding mapping. The high repeated coverage of Sentinel-2 also provides the potential for time-series analysis in the monthly scale. Moreover, our current work focuses on the automated extraction of urban extent and the introducing of open-source superpixel segmentation approach, which are the bases of

applying the proposed method in the open-source Google Earth Engine Development platform to realize large-scale and dynamic analysis.

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## Appendix A. Supplementary data

Supplementary data to this article can be found online at <https://doi.org/10.1016/j.rse.2018.09.016>.

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