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# Properties of the sign gradient descent algorithms

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## Abstract

The aim of this article is to study the properties of the sign gradient descent algorithms involving the sign of the gradient instead of the gradient itself and first introduced in the RPROP algorithm. This article provides two results of convergence for local optimization, a first one for nominal systems without uncertainty and a second one for systems with uncertainties. New sign gradient descent algorithms including the dichotomy algorithm DICH0 are applied on several examples to show their effectiveness in terms of speed of convergence. As a novelty, the sign gradient descent algorithms can allow to converge in practice towards other minima than the closest minimum of the initial condition making these algorithms suitable for global optimization as a new metaheuristic method.

*Keywords:* Gradient descent, discrete-time systems, optimization, metaheuristic, Lyapunov sequence.

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## 1. Introduction

Gradient descent is one of the powerful local optimization algorithms [12, 14]. It is a first-order method involving only the gradient and is used in many applications as optimal control [2], video coding [33], localization [19] or robotics [40]. A fast gradient method is developed by Nesterov in [35] and used for instance for the model predictive control [41]. Moreover, an optimized gradient method is proposed in [27] and a gradient evolution algorithm is stated in [28]. By using the sign of the gradient instead of the gradient itself, the RPROP algorithm for backpropagation in artificial neural networks first stated by Riedmiller and Braun in [42] provides a new gradient descent algorithm. It has then been developed and used by many authors [1, 24, 25]. The use of the sign of the gradient instead of the gradient itself avoids the vanishing gradient problem in training artificial neural networks with gradient-based learning methods [37]. Stochastic gradient descent is an iterative gradient descent optimization algorithm used for minimizing a cost function written as the sum of differentiable functions, see for instance [48, Section 5.1.2] and [47]. It is used for example in machine learning [45, Chapter 14], [47], deep learning [30] and localization [50].

Discontinuous differential equations have been developed by Filippov [16] and Clarke [13] and used in automatic control for sliding mode control introduced by Utkin in the 70's for solving Lyapunov stabilization problems [49]. Then, sliding mode control has been developed by many authors [15, 17]. This method uses a discontinuous controller in order to force a continuous uncertain system to reach, in finite time and in spite of uncertainties and perturbations, a manifold called sliding surface, that is defined from the control objectives. Several extensions of sliding mode control have been proposed as higher order sliding mode control [31, 38] or adaptive sliding mode control [39].

Discrete-time systems involving continuous functions have been widely studied, see for instance [21, 22]. Discrete-time systems involving discontinuous functions have been first developed in the framework of sliding

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mode control for discrete-time systems in [4, 5, 44]. Then, a general Lyapunov theory of stability for this class of systems has been performed in [20] and applied to the nonlinear model predictive control in [20, 29].

In this article, the properties of the first-order gradient descent algorithm using the sign function, whose a first version is the RPROP algorithm, is studied by using the theory of discrete-time systems involving discontinuous functions. The algorithm is called the *sign gradient descent algorithm* in this article as proposed in [7, 32]. A first convergence result for local optimization is stated by using the same strategy as the one used for gradient descent in [11, Section 4.2.2], i.e. a Lyapunov sequence. Moreover, a second result of local convergence robustness is proved in case of uncertain data. The hybrid gradient descent algorithm is introduced as an extension of the classical gradient descent algorithm having a new degree of freedom brought by the sign gradient descent algorithm. As a novelty, the sign gradient descent algorithm allows to converge in practice towards other minima than the closest minimum of the initial condition making these algorithms usable for global optimization as a new metaheuristic method and this is illustrated with the new dichotomy algorithm DICO and the old RPROP algorithm.

The article is organized as follows. The sign gradient descent algorithms are recalled in Section 2; results on local convergence and robustness are provided. Then, several applications are given in Section 3 showing that the sign gradient descent algorithms can be faster than classical gradient descent and allows to converge towards other minima than the closest minimum of the initial condition. Finally, a conclusion is addressed in Section 4.

## 2. Sign gradient descent algorithms

First-of-all, some notations used in the sequel are introduced. Denoting  $x = (x_1, \dots, x_n)^T \in \mathbb{R}^n$ , the gradient of a differentiable function  $f : \mathbb{R}^n \rightarrow \mathbb{R}$  is the vector

$$\nabla f = \left( \frac{\partial f}{\partial x_1}, \dots, \frac{\partial f}{\partial x_n} \right)^T.$$

A point  $x_* \in \mathbb{R}^n$  is a critical point of  $f$  if  $\nabla f(x_*) = 0$ . Denote

$$\text{sgn}(\nabla f(x)) = \left( \text{sgn} \left( \frac{\partial f(x)}{\partial x_1} \right), \dots, \text{sgn} \left( \frac{\partial f(x)}{\partial x_n} \right) \right)^T$$

where  $\text{sgn}$  refers to the sign function defined by

$$\text{sgn}(x) := \begin{cases} -1 & \text{if } x < 0, \\ 0 & \text{if } x = 0, \\ 1 & \text{if } x > 0. \end{cases}$$

The euclidean norm is defined by  $\|x\|^2 = x^T x$ .

The gradient descent algorithm is a first-order local optimization method which intends to minimize a differentiable real function, *i.e.* it aims at solving the problem  $\min_{x \in \mathbb{R}^n} f(x)$ . Recall the definition of the gradient descent algorithm.

**Definition 1.** Consider a differentiable function  $f : \mathbb{R}^n \rightarrow \mathbb{R}$ . The gradient descent algorithm (GD) is defined by the following discrete-time system

$$x_{k+1} = x_k - \gamma_k \nabla f(x_k), \quad k \in \mathbb{N} \tag{1}$$

where  $x_k \in \mathbb{R}^n$  is the state and  $\gamma_k > 0$  the step size to be defined.

A critical point of  $f$  is an equilibrium of (1). There are several strategies for tuning the step size, see for instance [35, Section 1.2.3]. If the initial condition  $x_0 \in \mathbb{R}^n$  is close to a local minimum and under additional assumptions on  $f$ , it is possible to prove the convergence of (1) towards the local minimum, see for instance

[35, Theorem 1.2.4] or [10, Subsection 2.3.2]. The GD is based on the fact that, if  $\nabla f(x_k) \neq 0$ , then the direction  $d_k = -\gamma_k \nabla f(x_k)$  is a descent direction of  $f$  at  $x_k$  as

$$\langle \nabla f(x_k), d_k \rangle = -\gamma_k \|\nabla f(x_k)\|^2 < 0$$

or equivalently  $f(x_k - \gamma_k \nabla f(x_k)) < f(x_k)$  for  $\gamma_k > 0$  small enough. If  $f$  is not differentiable, it is possible to apply the subgradient method defined for instance in [8, Chapter 4].

Recall the sign gradient descent algorithm whose main interest lies in its simplicity and its speed of convergence with respect to the GD while being a first-order local optimization method.

**Definition 2.** Consider a differentiable function  $f : \mathbb{R}^n \rightarrow \mathbb{R}$ . The sign gradient descent algorithm (SGD) is defined by the following discrete-time system

$$x_{k+1} = x_k - \gamma_k \operatorname{sgn}(\nabla f(x_k)), \quad k \in \mathbb{N} \quad (2)$$

where  $x_k \in \mathbb{R}^n$  is the state and  $\gamma_k > 0$  the step size to be defined.

For tuning the step size  $\gamma_k$ , one can choose a sequence independent of  $f(x_k)$  or dependent on  $f(x_k)$  as proposed below in (10). Tuning the step size  $\gamma_k$  is crucial in practice. The adaptive sign gradient descent algorithm, first used in the RPROP algorithm [42], provides an automatic way for tuning the step size and also a strategy which can avoid local minima as shown in Subsection 3.2.

**Definition 3.** Consider system (2). If  $\gamma_k$  is defined by the discrete-time system

$$\gamma_{k+1} = g(\gamma_k), \quad k \in \mathbb{N} \quad (3)$$

with  $g : \mathbb{R}_{\geq 0} \rightarrow \mathbb{R}_{\geq 0}$ , then the algorithm (2)–(3) is called adaptive sign gradient descent algorithm (ASGD).

Considering  $\nabla f(x_k) \neq 0$ , and by using the descent direction  $d_k = -\gamma_k \operatorname{sgn}(\nabla f(x_k))$ , one has

$$\langle \nabla f(x_k), d_k \rangle = -\gamma_k |\nabla f(x_k)| < 0.$$

So, if  $\gamma_{k+1} < \gamma_k$  for all  $k \in \mathbb{N}$  and  $\nabla f(x) = Cx$  is linear then the results in [26, 44] imply that the discrete-time system (2) converges towards a local minimum  $x_*$ . The speed of convergence of the SGD depends on the tuning of the step size  $\gamma_k$ . Special cases have been studied in [3], however this result is not enough general to be applied to the discrete-time system (2).

In the sequel, a convergence condition, first given for the GD in [11, Section 4.2.2], is stated for the SGD (2).

**Theorem 1.** Suppose that  $f$  has a unique minimum  $x_*$  and satisfies  $(x - x_*)^T \operatorname{sgn}(\nabla f(x)) > 0$  for all  $x$  in the domain of definition of  $f$ . Consider the SGD (2) and a sequence  $\gamma_k$  such that  $\lim_{k \rightarrow +\infty} \gamma_k = 0$ ,

$$0 < n\gamma_k < 2(x_k - x_*)^T \operatorname{sgn}(\nabla f(x_k)) \quad (4)$$

and

$$\gamma_k (x_k - x_*)^T \operatorname{sgn}(\nabla f(x_k)) \geq c \|x_k - x_*\|^\alpha, \quad c > 0, \alpha > 0 \quad (5)$$

for all  $k \in \mathbb{N}$ . Then the sequence  $x_k$  given by the SGD (2) satisfies  $\lim_{k \rightarrow +\infty} x_k = x_*$ .

PROOF. Consider the following Lyapunov sequence

$$V(x_k) = \|x_k - x_*\|^2.$$

By using (2) and (4), one gets

$$\begin{aligned} V(x_{k+1}) - V(x_k) &= \|x_{k+1} - x_*\|^2 - \|x_k - x_*\|^2 \\ &= \|x_k - \gamma_k \operatorname{sgn}(\nabla f(x_k)) - x_*\|^2 - \|x_k - x_*\|^2 \\ &= n\gamma_k^2 - 2\gamma_k (x_k - x_*)^T \operatorname{sgn}(\nabla f(x_k)) < 0. \end{aligned}$$

We deduce that  $V(x_k)$  is decreasing. As  $V(x_k)$  is decreasing and bounded from below by zero, the monotone convergence theorem given for instance in [6, Theorem 3.2] implies that  $V(x_k)$  is convergent. As  $\lim_{k \rightarrow +\infty} \gamma_k = 0$  and  $V(x_k)$  is convergent we deduce that

$$\lim_{k \rightarrow +\infty} \gamma_k (x_k - x_*)^T \operatorname{sgn}(\nabla f(x_k)) = \lim_{k \rightarrow +\infty} (x_k - x_*)^T (x_k - x_{k+1}) = 0.$$

By using (5), we conclude that  $\lim_{k \rightarrow +\infty} x_k = x_*$ .  $\square$

Condition (4) implies that the sequence  $\gamma_k$  of the SGD (2) must be decreasing and the function  $g$  of the ASGD (3) must satisfy  $g(x) < x$  for having the convergence. Condition (5) is required, because decreasing the step size too quickly could stop the convergence of the algorithm towards the minimum. However, Theorem 1 which is based on a Lyapunov sequence provides only a sufficient condition for the convergence of system (2). On the one hand, Conditions (4)–(5) are general conditions not too restrictive on  $f$  and its gradient, which is desirable. On the other hand, they involve the knowledge of the minimum  $x^*$  and can only be checked a posteriori in practice. On the contrary, Wolfe conditions, studied in [36, Subsection 3.1] for the GD algorithm and in [1] for the RPROP algorithm, are restrictive on  $f$  but they can be checked a priori in practice.

Consider now the case where  $x_k$  is only known with an uncertainty  $\epsilon_k$ . Indeed, if the data are given by measurements then they may have uncertainties due to their experimental features. It leads to the following uncertain sign gradient descent algorithm (USGD)

$$x_{k+1} = x_k + \epsilon_k - \gamma_k \operatorname{sgn}(\nabla f(x_k + \epsilon_k)), \quad k \in \mathbb{N}. \quad (6)$$

One gets the following result

**Theorem 2.** *Suppose that  $f$  has a unique minimum  $x_*$  and for all  $x$  in the domain of definition of  $f$  there exists  $\epsilon \in \mathbb{R}^n$  such that  $(x + \epsilon - x_*)^T \operatorname{sgn}(\nabla f(x + \epsilon)) > 0$ . Consider the USGD (6) and sequences  $\gamma_k > 0$  and  $\epsilon_k \in \mathbb{R}^n$  such that  $\lim_{k \rightarrow +\infty} \gamma_k = 0$ ,  $\lim_{k \rightarrow +\infty} \epsilon_k = 0$ ,  $(x_k + \epsilon_k - x_*)^T \operatorname{sgn}(\nabla f(x_k + \epsilon_k)) > 0$ ,*

$$(x_k + \epsilon_k - x_*)^T \operatorname{sgn}(\nabla f(x_k + \epsilon_k)) - \sqrt{\Delta_k} < n\gamma_k < (x_k + \epsilon_k - x_*)^T \operatorname{sgn}(\nabla f(x_k + \epsilon_k)) + \sqrt{\Delta_k} \quad (7)$$

with

$$\Delta_k = ((x_k + \epsilon_k - x_*)^T \operatorname{sgn}(\nabla f(x_k + \epsilon_k)))^2 - 2n\epsilon_k^T \left( x_k + \frac{\epsilon_k}{2} - x_* \right) > 0$$

and

$$\gamma_k (x_k + \epsilon_k - x_*)^T \operatorname{sgn}(\nabla f(x_k + \epsilon_k)) \geq c \|x_k - x_*\|^\alpha, \quad c > 0, \alpha > 0 \quad (8)$$

for all  $k \in \mathbb{N}$ . Then, the sequence  $x_k$  given by the USGD (6) satisfies  $\lim_{k \rightarrow +\infty} x_k = x_*$ .

PROOF. Consider the following Lyapunov sequence

$$V(x_k) = \|x_k - x_*\|^2.$$

By using (6), one gets

$$\begin{aligned} V(x_{k+1}) - V(x_k) &= \|x_{k+1} - x_*\|^2 - \|x_k - x_*\|^2 \\ &= \|x_k + \epsilon_k - \gamma_k \operatorname{sgn}(\nabla f(x_k + \epsilon_k)) - x_*\|^2 - \|x_k - x_*\|^2 \\ &= n\gamma_k^2 - 2\gamma_k (x_k + \epsilon_k - x_*)^T \operatorname{sgn}(\nabla f(x_k + \epsilon_k)) + 2\epsilon_k^T \left( x_k + \frac{\epsilon_k}{2} - x_* \right). \end{aligned}$$

Consider  $V(x_{k+1}) - V(x_k)$  as a second order polynomial in  $\gamma_k$  with a discriminant reading as  $\Delta_k > 0$ . It leads to  $V(x_{k+1}) - V(x_k) < 0$  if and only if (7) is satisfied. So, we deduce that  $V(x_k)$  is decreasing. As  $V(x_k)$  is decreasing and bounded from below by zero, the monotone convergence theorem given for instance

in [6, Theorem 3.2] implies that  $V(x_k)$  is convergent. As  $\lim_{k \rightarrow +\infty} \gamma_k = 0$ ,  $\lim_{k \rightarrow +\infty} \epsilon_k = 0$  and  $V(x_k)$  is convergent we deduce that

$$\lim_{k \rightarrow +\infty} \gamma_k (x_k + \epsilon_k - x_*)^T \operatorname{sgn}(\nabla f(x_k + \epsilon_k)) = \lim_{k \rightarrow +\infty} (x_k + \epsilon_k - x_*)^T (x_k + \epsilon_k - x_{k+1}) = 0.$$

By using (8), we conclude that  $\lim_{k \rightarrow +\infty} x_k = x_*$ . □

It is well known in control theory that sliding mode control has good robustness properties due to the use of the sign function, see for instance [46]; similar feature can be expected for the SGD in Theorem 2.

By choosing the following step size

$$\gamma_k = \gamma_{k,1} |\nabla f(x_k)| + \gamma_{k,2}, \quad k \in \mathbb{N}$$

for (2) where  $\gamma_{k,1}$  and  $\gamma_{k,2}$  are two step size, one obtains hereafter the hybrid gradient descent algorithm which is the GD (1) with a new degree of freedom brought by the SGD (2).

**Definition 4.** Consider a differentiable function  $f : \mathbb{R}^n \rightarrow \mathbb{R}$ . The hybrid gradient descent algorithm (HGD) is defined by the following discrete-time system

$$x_{k+1} = x_k - \gamma_{k,1} \nabla f(x_k) - \gamma_{k,2} \operatorname{sgn}(\nabla f(x_k)), \quad k \in \mathbb{N} \quad (9)$$

where  $x_k \in \mathbb{R}^n$  is the state and  $\gamma_{k,1} > 0$ ,  $\gamma_{k,2} > 0$  the step size to be defined.

### 3. Applications

The speed of convergence, given by the number of iterations, of the SGD algorithms satisfying conditions of Theorem 1 is usually better than the one of the GD algorithms and this has been highlighted for neural networks with the RPROP algorithm in [42] and [43, Subsection 8.3.3]. We recover this practical result on several examples for the different gradient descent algorithms (1), (2) and (9). Moreover, if we allow the initial step size  $\gamma_0$  not to fulfill condition (4) of Theorem 1 then it is possible to converge towards other minima than the closest minimum of the initial condition. This new practical result allowing global optimization is highlighted in the examples below.

In the sequel, constant and variable steps are used for the step size of the GD (1). The same rule can also be used for tuning the step size  $\gamma_{k,1}$  of the HGD (9) which has always one more degree of freedom  $\gamma_{k,2}$  than the GD (1). One chooses for the different gradient descent algorithms (1), (2) and (9) the maximum step size ensuring the maximum speed of convergence with a given initial condition  $x_0$  and a given precision  $\varepsilon$  providing the stopping criterion of the algorithm. Finally, we will use a special ASGD for applications defined hereafter.

**Definition 5.** The ASGD with the following geometric sequence  $\gamma_0 > 0$  and  $\gamma_{k+1} = \frac{\gamma_k}{2}$  is named the dichotomy algorithm (DICH0) after the dichotomy method. Moreover, we have  $\gamma_k = \gamma_0 \cdot 0.5^k$ .

#### 3.1. Polynomial scalar functions

Consider the following function

$$f_1(x) = x^4, \quad x \in [-5, 5]$$

that is plotted on Figure 1. For all algorithms, the initial condition and the precision are taken equal to  $x_0 = 4$  and  $\varepsilon = 10^{-5}$  respectively. The speeds of convergence are provided in Table 1.

Let  $p \in \mathbb{N} \setminus \{0\}$  be an even integer,  $c_1, c_2 \in \mathbb{R}$  and consider the basic function

$$f(x) = (x + c_1)^p + c_2.$$

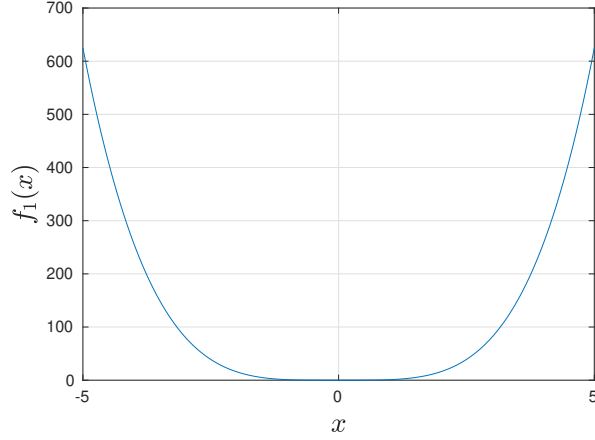


Figure 1: Function  $f_1$

	GD	SGD	DICHO	HGD
Step size	$\gamma_k = 0.03$	$\gamma_k = 0.9^k$	$\gamma_0 = 5 \quad \gamma_{k+1} = \frac{\gamma_k}{2}$	$\gamma_{k,1} = 0.03 \quad \gamma_{k,2} = 0.5^k$
Number of iterations	2177	109	19	2178

Table 1: Speeds of convergence of gradient descent algorithms for  $f_1$

There is a way for converging towards the minimum  $x_* = -c_1$  in only one step. If we choose the step size

$$\gamma_k = p^{-\frac{1}{p-1}} |\nabla f(x_k)|^{\frac{1}{p-1}}, \quad k \in \mathbb{N}$$

with  $0 < \frac{1}{p-1} \leq 1$  for (2), it leads to the following discrete-time system

$$x_{k+1} = x_k - p^{-\frac{1}{p-1}} |\nabla f(x_k)|^{\frac{1}{p-1}} \operatorname{sgn}(\nabla f(x_k)) = -c_1, \quad k \in \mathbb{N}. \quad (10)$$

The continuous function  $x \mapsto |x|^\alpha \operatorname{sgn}(x)$  with  $0 < \alpha < 1$  has the property to render continuous systems as finite time stable [9]. This is also the case for the discrete-time system (10) which is finite time convergent after the first step  $k = 1$ . However, this strategy can only be used if  $p$  is known but not  $c_1$  and  $c_2$ .

### 3.2. A non convex scalar function

In this subsection, a comparison of the different gradient descent algorithms has been performed for the following non convex function

$$f_2(x) = 0.0131x^4 - 0.3881x^3 + 3.644x^2 - 12.55x + 19.29, \quad x \in [0, 16].$$

which has a local minimum in  $x_{*1} = 2.8621$  and a global minimum in  $x_{*2} = 12.84$  (see Figure 2). For all the algorithms, the initial condition and the precision are taken equal to  $x_0 = 0$  and  $\varepsilon = 10^{-5}$  respectively. The speeds of convergence are provided in Table 2.

	GD	SGD	DICHO	HGD
Step size	$\gamma_k = 0.1$	$\gamma_k = 0.8^k$	$\gamma_0 = 5 \quad \gamma_{k+1} = \frac{\gamma_k}{2}$	$\gamma_{k,1} = 0.1 \quad \gamma_{k,2} = 0.5^k$
Number of iterations	47	51	18	38

Table 2: Speeds of convergence of gradient descent algorithms for  $f_2$

The trajectories are represented on Figure 2 where the red circle is the starting point, the cyan circle is the optimum and the blue crosses are intermediate states.

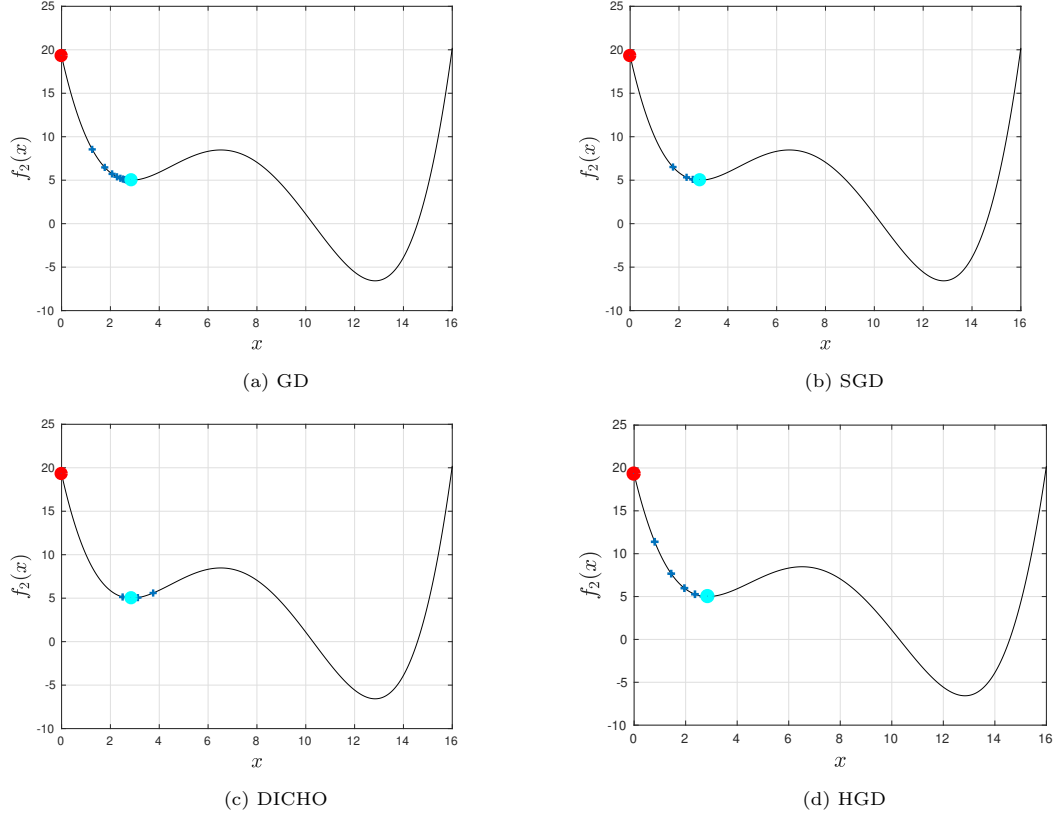


Figure 2: Trajectories of gradient descent algorithms for  $f_2$  with a precision of  $\varepsilon = 10^{-5}$

Notice that several initial conditions have been tested and it is observed that the HGD is always faster in terms of number of iterations than the GD. This highlights the effect of the new degree of freedom  $\gamma_{k,2}$  brought by the discontinuous sign function. Note that the optimum found by the different algorithms depends on the initial condition: for  $x_0 = 0$ , all the algorithms converge to  $x_{*1} = 2.8620$ .

Compare now the influence of the initial step size  $\gamma_0$  on the DICH0. The analysis of Table 3 is the following:

- when  $\gamma_0$  is too small then the DICH0 converges but not to a minimum (see Figure 3a);
- when  $\gamma_0$  is not large then the DICH0 converges to the local minimum  $x_{*1}$  (see Figure 3b);
- when  $\gamma_0$  is large enough then the DICH0 converges to the global minimum  $x_{*2}$  even for  $\gamma_0$  very large (see Figure 3c).

We observe the chattering phenomenon on Figure 3b and Figure 3c when the states oscillate on both sides of the equilibrium point. This phenomenon is well known in sliding mode control theory for continuous systems [17]. Notice that, in the context of control systems, chattering can be damageable for the closed-loop system performances. However, in the current context, this phenomenon has no negative effect.

As far as the speed of convergence is concerned,  $\gamma_0$  does not play a crucial role to reduce the number of iterations for the DICH0 but choosing  $\gamma_0$  sufficiently large can allow to converge towards the global minimum by avoiding the local minimum (see Table 3). For this, we allow  $\gamma_0$  not to fulfill condition (4) of Theorem 1 and then it is possible for the DICH0 to converge towards other minima than the closest minimum of the initial condition.



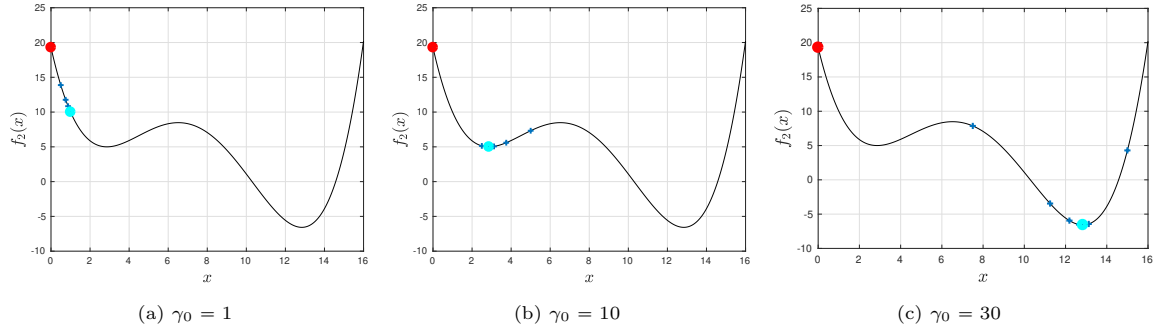


Figure 3: Trajectories of the DICHO for  $f_2$  with a precision of  $\varepsilon = 10^{-5}$

$\gamma_0$	0.1	1	3	10	20	100	1000
Number of iterations	13	16	18	19	20	23	26
Minimum	$\times$	$\times$	$x_{*1}$	$x_{*1}$	$x_{*2}$	$x_{*2}$	$x_{*2}$

Table 3: Influence of the initial step size on the DICHO for  $f_2$

From Table 4, one can see that the constant step size of the GD needs to be sufficiently small to ensure the convergence towards the closest minimum  $x_{*1}$  and that varying step size cannot ensure convergence of the GD. It implies that the GD can only converge towards the local minimum closest to the initial condition rendering this method usable for local optimization only. This is a key difference with the DICHO which can be used for global optimization.

$\gamma_k$	0.01	0.1	1	10	$0.1 \cdot 0.5^k$	$1 \cdot 0.5^k$	$3 \cdot 0.5^k$
Number of iterations	406	47	125	5	15	15	8
Minimum	$x_{*1}$	$x_{*1}$	$x_{*1}$	$\times$	$\times$	$\times$	$\times$

Table 4: Influence of the step size on the GD for  $f_2$

**Remark 1.** If we consider the ASGD (3) with a step size  $\gamma_k$  of the form  $\gamma_k = \gamma_0 \cdot q^k$  with  $0 < q < 1$ , the previous analysis shows that:

- the parameter  $\gamma_0$  determines the research domain for the minimum; a large  $\gamma_0$  implies a large research domain, without having a real impact on the speed of convergence;
- the parameter  $q$  determines the precision of the research for the global minimum; a parameter  $q$  close to 0 implies a high precision whereas a parameter  $q$  close to 1 implies a low precision, and has an impact on the speed of convergence.

By restarting the ASGD algorithm with several initial step size  $\gamma_0$ , we obtain a new metaheuristic method [18] allowing to find the global minimum of a function.

### 3.3. The two dimensional Rosenbrock's function

The Rosenbrock's function reads as

$$f_3(x) = (1 - x_1)^2 + 100(x_2 - x_1^2)^2, \quad x = (x_1, x_2) \in [-2, 2] \times [-1, 3]$$

and has a global minimum in  $x_* = [1, 1]^T$ . It is plotted on Figure 4 and used here to compare the efficiency of the different gradient descent algorithms. For all the algorithms, the initial condition and the precision are taken equal to  $x_0 = [2, 0]^T$  and  $\varepsilon = 10^{-5}$  respectively. The speeds of convergence are given in Table 5.

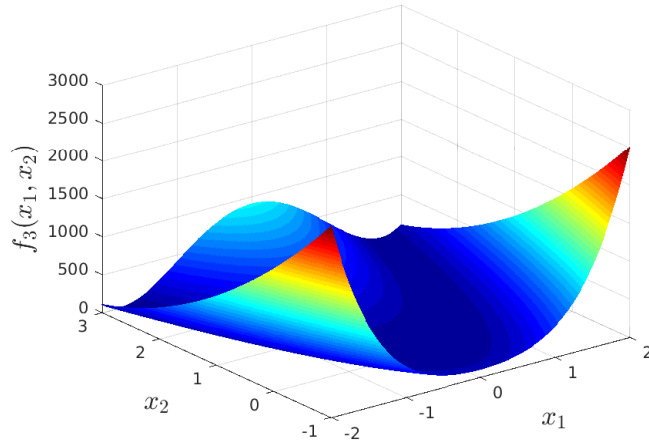


Figure 4: Rosenbrock's function  $f_3$

	GD	DICHO		HGD	
Step size	$\gamma_k = 0.5^k$	$\gamma_0 = 3$	$\gamma_{k+1} = \frac{\gamma_k}{2}$	$\gamma_{k,1} = 0.001$	$\gamma_{k,2} = 0.5^k$
Number of iterations	8270	18		7360	

Table 5: Speeds of convergence of gradient descent algorithms for  $f_3$

The trajectories of the gradient descent algorithms are plotted on Figure 5 where the red circle is the starting point, the cyan circle is the global minimum  $x_*$  and the blue crosses are intermediate states. The advantage of the DICHO algorithm is clear since it allows to reduce the number of iterations by almost 500 in comparison with the GD. Finally, if we suppose there are uncertainties of the form  $\epsilon_k = \epsilon_0 \cdot 0.5^k$  on the values  $x_k$  then the USGD (6) with  $\gamma_k = 0.5^k$  converges for all  $0 < \epsilon_0 \leq 0.05$ .

#### 3.4. The DICHO algorithm and the multivariable Rastrigin's function

In order to provide an example in large dimension, we consider the nonlinear multivariable Rastrigin's function defined by

$$f_4(x) = 10n + \sum_{i=1}^n (x_i^2 - 10 \cos(2\pi x_i)), \quad x = (x_1, \dots, x_n) \in [-5.12, 5.12]^n. \quad (11)$$

In the case of  $n = 2$ , the function is represented on Figure 6. Due to the high number of local minima, we know that the GD is not able to find the global minimum which is known to be at  $x = 0$  with  $f_4(0) = 0$  [34]. The simulation results for large dimension  $n = 100000$  and precision  $\varepsilon = 10^{-5}$  are given in Tables 6 and 7 for different initial conditions. It can be seen that the GD algorithm never converges even to a local minimum. On the contrary, the DICHO algorithm always converges to a minimum which is the global minimum if the initial condition  $x_0$  belongs to  $[-0.5, 0.5]$  and a local minimum otherwise.

	GD			DICHO	
Step size	$\gamma_k = 0.001$	$\gamma_k = 0.01$	$\gamma_k = 0.1$	$\gamma_0 = 0.8$	$\gamma_{k+1} = \frac{\gamma_k}{2}$
Minimum	<b>X</b>	<b>X</b>	<b>X</b>	global	
Number of iterations	<b>X</b>	<b>X</b>	<b>X</b>	24	

Table 6: Comparison between the GD and DICHO for  $n = 100000$  and  $x_0 \in [-0.5, 0.5]^n$

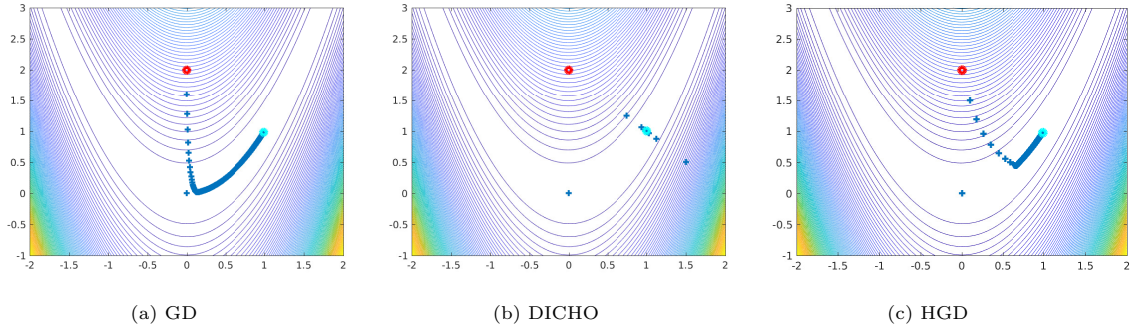


Figure 5: Trajectories of gradient descent algorithms for  $f_3$  with a precision of  $\varepsilon = 10^{-5}$

	GD			DICH0	
	$\gamma_k = 0.001$	$\gamma_k = 0.01$	$\gamma_k = 0.1$	$\gamma_0 = 0.8$	$\gamma_{k+1} = \frac{\gamma_k}{2}$
Step size					
Minimum	<b>X</b>	<b>X</b>	<b>X</b>	local	
Number of iterations	<b>X</b>	<b>X</b>	<b>X</b>	24	

Table 7: Comparison between the GD and DICH0 for  $n = 100000$  and  $x_0 \notin [-0.5, 0.5]^n$

### 3.5. The RPROP algorithm and the Himmelblau's function

The RPROP algorithm is an ASGD algorithm where  $\gamma(k)$  is denoted  $\Delta^{(k)}$  and defined in [42, Equation (4)]. It is mentioned in [42] that  $\gamma(0) = \Delta^{(0)}$  has no influence on the speed of convergence of the RPROP algorithm. This result has also been observed on the example of Subsection 3.2 with DICH0. However, we will see that the initial step size  $\Delta^{(0)}$  has an influence on the convergence of the RPROP algorithm if the function to study has several minima.

The Himmelblau's function defined by

$$f_5(x) = (x_1^2 + x_2 - 11)^2 + (x_1 + x_2^2 - 7)^2, \quad x = (x_1, x_2) \in [-5, 5] \times [-5, 5] \quad (12)$$

is plotted on Figure 7 and has 4 minima denoted M1, M2, M3, M4 on Figure 8.

The RPROP<sup>-</sup> algorithm recalled in [23] has been implemented and tested for different values of the initial step size  $\gamma_0$  with the initial condition  $x_0 = [0, 0]^T$  and the precision  $\varepsilon = 10^{-5}$ . We have  $x_1 = \gamma_0 \cdot [1, 1]^T$ . The results are displayed on Figure 8. One sees that the RPROP<sup>-</sup> algorithm converges to the four different minima depending on the values of the initial step size  $\gamma_0$ . Table 8 sums up the different convergence results with respect to  $\gamma_0$ . It shows that the RPROP algorithm can be used as a new metaheuristic method.

$\gamma_0$	minimum
4	M1
5	M2
7	M3
8	M4

Table 8: Different minima achieved with different values of the initial step size  $\gamma_0$

## 4. Conclusion

In this article, the first-order gradient descent algorithm involving the sign of the gradient, called *sign gradient descent algorithm*, is developed. To facilitate the tuning of the step size, the adaptive sign gradient descent algorithm is introduced. Moreover, the hybrid gradient descent algorithm is defined and it brings

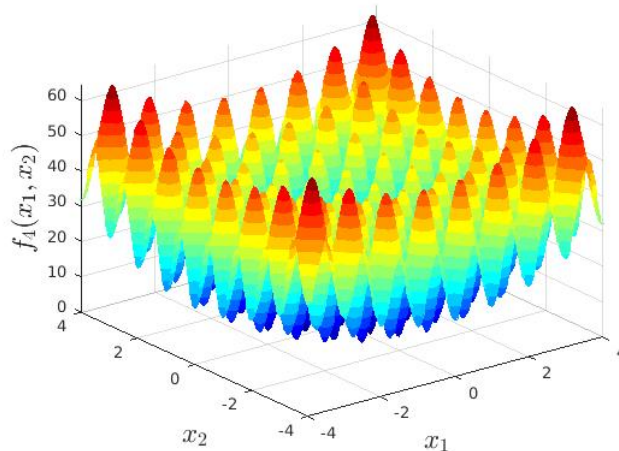


Figure 6: Rastrigin's function  $f_4$

an additional degree of freedom for tuning classical gradient descent. Two results of convergence for local optimization are provided and several examples are treated. The sign gradient descent algorithms can be faster than classical gradient descent algorithm. Moreover, they can allow to reach other minima than the closest minimum of the initial condition making these algorithms usable for global optimization.

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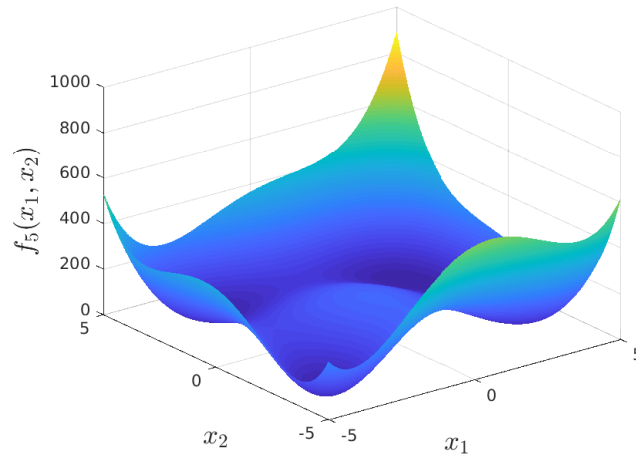


Figure 7: Himmelbau's function  $f_5$

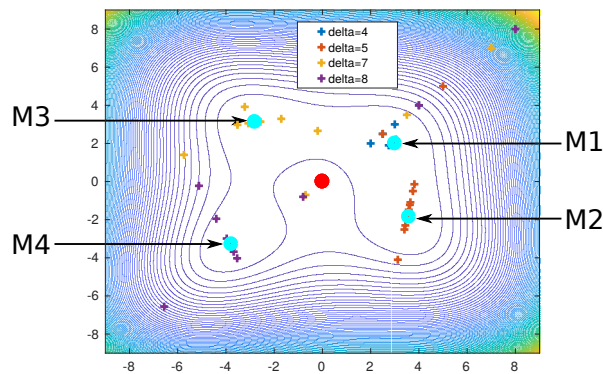


Figure 8: Convergence of the RPROP<sup>-</sup> algorithm for  $f_4$  with different values of the initial step size  $\gamma_0$

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