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CHARACTERIZATION OF THE REDUCED PERIPHERAL SYSTEM OF LINKS

BENJAMIN AUDOUX AND JEAN-BAPTISTE MEILHAN

Abstract. The reduced peripheral system was introduced by Milnor in the fifties for the study of links up to link-homotopy, *i.e.* up to isotopies and crossing changes within each link component. However, for four or more components, this invariant does not yield a complete link-homotopy invariant. This paper provides two characterizations of links having the same reduced peripheral system: a diagrammatical one, in terms of link diagrams, seen as welded diagrams up to self-virtualization, and a topological one, in terms of ribbon solid tori in 4–space up to ribbon link-homotopy.

INTRODUCTION

A celebrated consequence of Waldhausen's theorem on Haken 3–manifolds [15] is that the fundamental group of the complement, endowed with a peripheral system, forms a complete invariant of links in the 3-sphere up to ambient isotopy. The peripheral system is the data, for each component of a link L in $S³$, of a pair of elements $\{m_i, l_i\}$ of $\pi_1(S^3 \setminus L)$ —a meridian and a preferred longitude—that generates the fundamental
group of the corresponding boundary component of $S^3 \setminus L$. Although rather intractable in practice, the group of the corresponding boundary component of $S^3 \setminus L$. Although rather intractable in practice, the peripheral system is nonetheless a fundamental link invariant, and it is natural to expect that some weaker equivalence relations than ambient isotopy could be classified by an appropriate adaptation of the peripheral system. During the fifties, this has been the strategy of J. Milnor in his attempt to classify links up to *linkhomotopy* [12], that is up to homotopy deformations during which distinct connected components remain disjoint at all time. In order to address this link-homotopy classification problem, Milnor introduced the *reduced peripheral system.* Roughly speaking, the *reduced fundamental group* $R\pi_1(L^c)$ of a link *L* is the largest quotient of the fundamental group of the complement where any generator commutes with any of largest quotient of the fundamental group of the complement where any generator commutes with any of its conjugates; if $\{\mu_i, \lambda_i\}_i$ is a peripheral system for *L*, with image $\{m_i, l_i\}_i$ under the projection onto $R\pi_1(L^c)$, then a reduced netripleted system of *L* is $\{m_i, l_i\}_i$, where *N_r* is the normal subgroup then a *reduced peripheral system* of *L* is $\{m_i, l_iN_i\}$, where N_i is the normal subgroup of $R\pi_1(L^c)$ generated by m_i . by m_i .

The reduced peripheral system, however, only yields a complete link-homotopy invariant for links with at most 3 components. The 4–component case was tackled by J. Levine [10] only 40 years later, using a smaller normal subgroup for defining the reduced longitudes. As a matter of fact, there exists a pair of 4–component links, exhibited by J.R. Hughes, with equivalent reduced peripheral systems but which are link-homotopically distinct [7]. It seems still unknown whether Levine's peripheral system classifies links up to link-homotopy. In fact, this classification was achieved by N. Habegger and X.S. Lin by a rather different approach, which relies on representing links as the closure of string links [6].

In the present paper, we take advantage of the recently developped theory of welded links to provide, in an elementary way, a four-dimensional topological characterization of the information captured by Milnor's reduced peripheral system:

Main Theorem. Let L and L' be two oriented links in the 3-sphere. The following are equivalent:

- i. *L* and *L'* have equivalent reduced peripheral systems;
- ii. *L* and *L'* are sv-equivalent, as welded links;
- iii. Spun[•](*L*) and Spun[•](*L'*) are ribbon link-homotopic, as ribbon immersed solid tori.

Here, *welded links* are generalized link diagrams, where we allow for virtual crossings in addition to the usual crossings, regarded up to an extended set of Reidemeister moves. This is a sensible generalization in the sense that classical links inject into welded links, and that the fundamental group and (reduced) peripheral system naturally extends to this larger class of objects. Part ii then gives a diagrammatic characterization of the reduced peripheral systems of links, by regarding them as welded links via their diagrams, up to sv*– equivalence*, which is the equivalence relation generated by the replacement of a classical crossing involving two strands of a same component by a virtual one; this stresses in particular the fact that the sv–equivalence is a refinement of link-homotopy for classical links, see Remark 1.6. This characterization actually follows from a more general result, which classifies all welded links up to sv–equivalence, see Theorem 2.1. Also, it follows that the non link-homotopic 4–component links exhibited by Hughes in [7] are sv-equivalent; this is made explicit in Appendix A.

Part iii gives a topological characterization, in terms of 4–dimensional topology. A classical construction dating back to Artin [1] produces a knotted surface in 4–space from a link in 3–space by spinning it around some plane. By spinning as well projection rays from the link to the plane, this can be extended to a map Spun• producing *ribbon-immersed solid tori*, *i.e.* solid tori in 4–space intersecting along only ribbon singularities. The *ribbon link-homotopy* for such objects is a notion of link-homotopy within the realm of ribbon-immersed solid tori, which allows for the removal/insertion of such ribbon singularities inside the same connected component. The reduced peripheral system for links hence appears in this way as an intrinsically 4–dimensional invariant, rather than a 3-dimensional one.¹ As above, this characterization is obtained as a consequence of a more general result, characterizing the reduced peripheral system of welded links in terms of 4–dimensional topology; see Theorem 3.6. It is thus noteworthy that our purely topological characterization i ⇔ iii for classical links is actually obtained as an application of virtual/welded knot theory.

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1. The reduced peripheral system of classical and welded links

1.1. Welded links. In this section, we review the theory of welded links and Gauss diagrams.

Definition 1.1.

• An *n*-component *welded diagram* is a planar immersion of *n* ordered and oriented circles, whose singular set is a finite number of transverse double points, each double point being labelled either as a *positive or negative (classical) crossing*, or as a *virtual crossing*:

• We denote by $w\mathcal{L}_n$ the set of *n*-component welded diagrams up to the following *welded moves*:

Mixed and $OC²$ moves

and classical Reidemeister moves R1, R2 and R3, which are the three usual moves of classical knot theory. Elements of $w\mathcal{L}_n$ are called *welded links*.

A welded diagram with no virtual crossing is called *classical*. It is well-known that this set-theoretical inclusion induces an injection of the set \mathcal{L}_n of *n*-component classical link diagrams up to classical Reidemeister moves, into $w\mathcal{L}_n$; as pointed out in Remark 1.13, this follows from the fact that the peripheral system is a complete link invariant.

An alternative approach to welded links, which is often more tractable in practice, is through the notion of Gauss diagrams.

¹One might expect for this 4-dimensional incarnation to be in terms of knotted surfaces, we explain in Section 3.3 why this is not the case.

²Here, OC stands for *over-commute*, as a strand is passing over a virtual crossing; note that the corresponding *under-commute* move is forbidden.

Definition 1.2. An *n*-component *Gauss diagram* is an abstract collection of *n* ordered and oriented circles, together with disjoint signed arrows whose endpoints are pairwise disjoint points of these circles. For each arrow, the two endpoints are called *head* and *tail*, with the obvious convention that the arrow orientation goes from the tail to the head.

To a welded diagram corresponds a unique Gauss diagram, given by joining the two preimages of each classical crossing by an arrow, oriented from the overpassing to the underpassing strand and labelled by the crossing sign.

Definition 1.3. Two Gauss diagrams are *welded equivalent* if they are related by a sequence of the following *welded moves*:

ε R1 ←→ −ε ε R2 ←→ ε³ ε² ε¹ R3 ←→ ε¹ ε³ ε² ε η OC ←→ ^η ε ,

where move R3 requires the additional sign condition that $\varepsilon_2 \varepsilon_3 = \tau_2 \tau_3$, where $\tau_i = 1$ if the *i*th strand (from left to right) is oriented unwards and -1 otherwise. left to right) is oriented upwards, and −1 otherwise.

As the notation suggests, these four moves are just the Gauss diagram analogues, using the above correspondance, of the three classical Reidemeister moves and the OC move for welded diagrams (the Gauss diagram versions of the virtual Reidemeister and Mixed moves being trivial). As a matter of fact, it is easily checked that welded equivalence classes of Gauss diagrams are in one-to-one correspondence with welded links.

Remark 1.4*.* We will make use the following *Slide* move

which is easily seen to follow from the R2, R3 and OC moves. Note that this is a Gauss diagram analogue of the Slide move on arrow diagrams [11].

In a welded diagram, a *self-crossing* is a crossing where both preimages belong to the same component.

Definition 1.5. A *self-virtualization* is a local move SV, illustrated below, which replaces a classical selfcrossing by a virtual one. The *sv-equivalence* is the equivalence relation on welded diagrams generated by self-virtualizations. We denote by $w\mathcal{L}_n^{\text{sv}}$ the quotient of $w\mathcal{L}_n$ under this relation.

At the Gauss diagram level, a self-crossing is represented by a *self-arrow*, that is an arrow whose endpoints lie on the same component, and a self-virtualization move simply erases a self-arrow.

Remark 1.6. The link-homotopy relation for classical links, as defined by Milnor, is generated by the selfcrossing change, *i.e.* the local move that exchanges the relative position of two strands of a same component. As the left-hand side of above picture suggests, a self-crossing change can be realized by two self-virtualizations, and the sv–equivalence is thus a refinement of the link-homotopy relation for classical links. In [4], self-virtualization was proven to actually extend classical link-homotopy for string links in the sense that two string-links are sv–equivalent iff they are link-homotopic. Our main theorem, together with Hughes' counter-examples, shows that such an equivalence does not hold true for links.

We end this section with a normal form for Gauss diagrams up to self-virtualization.

Definition 1.7. A Gauss diagram is *sorted* if each circle splits into two arcs, the *t* and the *h*–arc, containing respectively tails only and heads only.

Figure 1. Tail across head move on Gauss diagrams

Remark 1.8*.* Up to OC moves, a sorted Gauss diagram *D* is uniquely determined by the data of *n* words $\bigg\{\prod_{j=1}^{k_i}\mu$ $\begin{bmatrix} \varepsilon_{ij} \\ \varepsilon_{ij} \end{bmatrix}$ in the alphabet $\{\mu_1^{\pm 1}, \dots, \mu_n^{\pm 1}\}$, where the letter $\mu_{s_{ij}}^{\varepsilon_{ij}}$ indicates that the *j* th head met on *C_i* when running along its oriented *h*–arc is connected by an ε_{ij} –signed arrow to one of the tails on $C_{s_{ij}}$.

Lemma 1.9. *Every Gauss diagram is* sv*–equivalent to a sorted one.*

Proof. Start with any given Gauss diagram, and choose any arbitrary order on the circles to sort them one by one as follows. Using SV moves, remove first all self-arrows from the considered circle, and then gather all heads located on it using TaH (tail across head) moves, described in Figure 1. Since there is no self-arrow left on the considered circle, the two extra arrows appearing in the latter moves won't have endpoints on the considered circle, and as their heads, resp. tails, are close to the already existing arrow head, resp. tail, this won't unsort already sorted components. Note that these two extra arrows could happen to be self-arrows, but this does not conflict with the sorting procedure.

1.2. Welded link groups and peripheral systems. Let *L* be a welded diagram.

Definition 1.10.

- The *arcs* of *L* are the maximal pieces of *L* which do not underpass any classical crossing. An arc is hence either a whole component or a piece of strand which starts and ends at some (possibly the same) crossings; it might pass through some virtual crossings and overpass some classical ones. At the level of Gauss diagrams, it corresponds to portions of circles comprised between two heads.
- The *group of L*, denoted by *G*(*L*), is defined by a Wirtinger-type presentation, where each arc yields a generator, and each classical crossing yields a relation, as follows:

Since virtual crossings do not produce extra generator or relation, it is clear that virtual Reidemeister moves and Mixed moves preserve the group presentation. It is also easily checked that the isomorphism class of this group is invariant under classical Reidemeister and OC moves, and is thus an invariant of welded links [8, 14]. If *L* is a diagram of a classical link \mathcal{L} , then $G(L)$ is merely the fundamental group of the complement of an open tubular neighborhood of $\mathcal L$ in S^3 ; in this case, an arc corresponds to the topological meridian which positively enlaces it. By analogy, arcs of welded diagrams can be seen as some combinatorial meridians, and in what follows, we will often blur the distinction between arcs/meridians of *L* and the corresponding generators of *G*(*L*). We will also regularly, and sometimes implicitly, make use of the simple fact that two meridians of a same components are always conjugate.

Definition 1.11.

- A *basing* of *L* is a choice of one meridian for each component of *L*.
- For each *i*, the *i*th preferred longitude of L with respect to the basing $\{\mu_1, \ldots, \mu_n\}$ is the element $\lambda_i \in G(L)$ obtained as follows: when running along the *i* th component of *L*, starting at the arc labelled by μ_i and following the orientation, write ω^{ε} when passing under an arc labelled by ω at a classical crossing of sign ε , and finally write μ^{-k} , where k is the algebraic number of classical a classical crossing of sign ε , and finally write μ_i^{-k} , where *k* is the algebraic number of classical self-crossings in the *i*th component self-crossings in the *i* th component.
- A *peripheral system* for *L* is the group *G*(*L*) endowed with the choice of a basing and the data, for each *i*, of the *i* th preferred longitude.

When *L* is a classical link, a basing is the choice of a topological meridian for each component, and the *i* th preferred longitude represents a parallel copy of the *i* th component having linking number zero with it. Hence the above definitions naturally generalize the usual notion of peripheral system of links.

Two peripheral systems $(G, \{(u_i, \lambda_i)\}_i)$ and $(G, \{(u'_i, \lambda'_i)\}_i)$ are *conjugate* if, for each *i*, there exists $\omega_i \in G$
the that $u'_i = (u_i^{-1}u_i)$ and $u'_i = (u_i^{-1}u_i)$. Two peripheral systems $(G, \{(u_i, \lambda_i)\})$ and $(G', \{(u'_i, \lambda'_i)\$ such that $\mu'_i = \omega_i^{-1} \mu_i \omega_i$ and $\lambda'_i = \omega_i^{-1} \lambda_i \omega_i$. Two peripheral systems $(G, \{(\mu_i, \lambda_i)\}_i)$ and $(G', \{(\mu'_i, \lambda'_i)\}_i)$ are
equivalent if there exists an isomorphism $\mu_i : G' \to G$ such that $(G, \{(\mu_i, \lambda_i)\})$ and $(G, \{(\mu'_i, \lambda'_$ *ⁱ* λ*i*ω*ⁱ equivalent* if there exists an isomorphism $\psi : G' \to G$ such that $(G, \{(\mu_i, \lambda_i)\}_i)$ and $(G, \{(\psi(\mu'_i), \psi(\lambda'_i))\}_i)$ are conjugate conjugate.

The following is well-known, see for example [9, Prop.6].

Lemma 1.12. *Up to conjugation, peripheral systems are well-defined for welded diagrams and yield, up to equivalence, a well-defined invariant of welded links.*

Proof. Suppose that $\{(\mu_i, \lambda_i)\}_i$ is a peripheral system of the welded diagram *L*, and let μ'_i be another choice of meridian for the *i*th component vielding hence another preferred *i*th longitude *l'*. Then $\mu' =$ of meridian for the *i* th component, yielding hence another preferred *i* th longitude λ'_i . Then $\mu'_i = \omega_i^{-1}$
for some $\omega_i \in G(I)$ and by definition $\lambda' = \omega_i^{-1}(\lambda_i u^k) \omega_i u'^{-k}$. But substituting u' for $\omega_i^{-1} u \omega_i$ *i* $\mu_i \omega_i$
i σίνες for some $\omega_i \in G(L)$, and by definition $\lambda'_i = \omega_i^{-1}(\lambda_i \mu_i^k) \omega_i \mu'_i^{-k}$. But substituting μ'_i for $\omega_i^{-1} \mu_i \omega_i$ in λ'_i then gives $\lambda'_i = \omega_i^{-1} \lambda_i \mu_1^k \omega_i \omega_i^{-1} \mu_i^{-k} \omega_i = \omega_i^{-1} \lambda_i \omega_i$. This proves that the peripher α conjugation.

Using this fact, it is then an easy exercise to check that equivalence classes of peripheral systems are welldefined for welded links, *i.e.* that they are invariant under welded and classical Reidemeister moves. More precisely, by an appropriate choice of basing, one can check that each classical Reidemeister move induces an isomorphism of the groups of the diagrams which preserves each preferred longitude; the argument is even simpler for welded Reidemeister moves.

As an elementary illustration, let us consider two welded diagrams *L* and *L* 0 which differ by an R1 move as shown on the right. The generators α and β of $G(L)$ shown in the figure satisfy $\alpha = \beta$, so $G(L)$ and $G(L')$ are clearly isomorphic. Pick $\beta \in G(L)$ resp. $\alpha \in G(L')$ as meridian for the depicted component of L resp. L' $\beta \in G(L)$, resp. $\alpha \in G(L')$, as meridian for the depicted component of *L*, resp. *L'*.
Then the corresponding preferred longitude of *L* is of the form $\omega \alpha \alpha^{-k}$ for some

L α $\xrightarrow{R1}$ α *L*

β

Then the corresponding preferred longitude of *L* is of the form $\omega\alpha\alpha^{-k}$ for some $\omega \in G(L)$ and some $k \in \mathbb{Z}$, while the corresponding preferred longitude of *L'* reads $\omega\alpha^{-k+1}$ since *L'* contains one less posi while the corresponding preferred longitude of *L'* reads ωa^{-k+1} , since *L'* contains one less positive self-
crossing. Hence the above isomorphism from $G(I)$ to $G(I')$ preserves the peripheral system crossing. Hence the above isomorphism from $G(L)$ to $G(L')$ preserves the peripheral system.

Remark 1.13*.* The peripheral system of classical links is a complete invariant [15]. Since this invariant extends to welded links, in the sense that the above-defined invariant coincides with the usual peripheral system for classical links, this shows that classical links inject into welded links [8, 5].

1.3. Reduced group and reduced peripheral system. As before, let us consider a welded diagram *L*.

Definition 1.14. For a group *G* given with a finite generating set *X*, the *reduced group of G*, denoted by R*G*, is the quotient of *G* by its normal subgroup generated by all elements $[\zeta, \omega^{-1}\zeta\omega]$, where $\zeta \in X$ and $\omega \in G$. In particular, we define the *reduced group* of *L* as the reduced group R*G(I)* of $G(I)$ with re $\omega \in G$. In particular, we define the *reduced group of L* as the reduced group R $G(L)$ of $G(L)$ with respect to its Wirtinger generators.

Note that $RG(L)$ is the largest quotient of $G(L)$ where any meridian commutes with any of its conjugates. Since any two meridians of a same component are conjugate elements, it can also be defined as the quotient of *G*(*L*) by the normal subgroup generated by the elements $[\mu_i, \omega^{-1} \mu_i \omega]$ for all $\omega \in G(L)$, where $\{\mu_i\}_i$ is a fixed basing for *I* fixed basing for *L*.

Convention. In the rest of this paper, we shall use greek letters with tilda for elements in the group of a welded diagram, and use the same letters, but without the tilda, to denote the corresponding elements in the reduced group. In particular, we respectively denote by μ_i and λ_i the images in R*G*(*L*) of any meridian $\tilde{\mu}_i$
and longitude $\tilde{\lambda}_i$ in *G*(*I*) and longitude λ_i in $G(L)$.

Definition 1.15. The *reduced peripheral system* for *L* is the data

 $(RG(L), \{(\mu_i, \lambda_i, N_i)\}_i)$,

associated to a peripheral system $(G(L), \{\tilde{\mu}_i, \tilde{\lambda}_i\}_i)$ where, for each *i*, $\lambda_i \cdot N_i$ denotes the coset of λ_i with respect to N_i , the normal subgroup generated by the *i* th reduced meridian μ_i . Two reduced peripheral systems are conjugate if there is a systems are *conjugate* if they come from conjugate peripheral systems; and they are *equivalent* if there is a group isomorphism sending one to a conjugate of the other.

As explained in the introduction, Milnor introduced the reduced peripheral system for classical links, and showed that it is a link-homotopy invariant. We have the following generalization.

Lemma 1.16. *Up to equivalence, the reduced peripheral system is a well-defined invariant of welded links up to* sv*–equivalence.*

Proof. Since equivalent peripheral systems obviously yield equivalent reduced peripheral systems, it suffices to prove the invariance under a single SV move. Pick a self-crossing *s* of some welded diagram *L*, and denote by *L^s* the diagram obtained by replacing *s* by a virtual crossing:

$$
L\left(\begin{array}{c}\widetilde{\gamma} \\ \widetilde{\alpha}\end{array}\right)\quad\overset{SV}{\longleftrightarrow}\quad\left(\begin{array}{c}\widetilde{\alpha}\end{array}\right)\quad L_s\ .
$$

Consider the three generators $\tilde{\alpha}, \tilde{\beta}, \tilde{\gamma}$ of $G(L)$ involved in *s*, as shown above. Since the meridians $\tilde{\alpha}, \tilde{\beta}$ and $\tilde{\gamma}$ all belong to the same component, there are $\widetilde{\omega}, \widetilde{\zeta} \in G(L)$ such that $\widetilde{\beta} = \widetilde{\omega}^{-1} \widetilde{\alpha} \widetilde{\omega}$ and $\widetilde{\alpha} = \widetilde{\zeta}^{-1} \widetilde{\gamma} \widetilde{\zeta}$. For *L*, the Wintinger relation at s is $\widetilde{\alpha} = \widetilde{\alpha}^{-1} \widetilde{\beta} \$ Wirtinger relation at *s* is $\tilde{\gamma} = \tilde{\alpha}^{-1} \tilde{\beta} \tilde{\alpha}$; hence, we have that $\gamma = \alpha^{-1}$ which shows that RG(I) is isomorphic to RG(I) $\omega^{-1} \alpha \omega \alpha \equiv \omega^{-1} \alpha \omega = \beta$ holds in R*G*(*L*), which shows that $RG(L)$ is isomorphic to $RG(L_s)$.

It remains to show that this isomorphism preserves the reduced peripheral system. Pick $\tilde{\alpha} \in G(L)$ as meridian $\tilde{\mu}$ for the component of *L* containing *s*; the corresponding preferred longitude is given by $\tilde{\lambda} =$ ωας α
 $\widetilde{\alpha}$ agai $\bar{\mu}_s$ for some integer *k*. Take the meridian $\tilde{\mu}_s$ of the corresponding component of L_s to be represented by
in so that the preferred longitude is given by $\tilde{\mu}_s = \tilde{\mu}_s \tilde{\chi} \tilde{\sigma}^{-k+1}$. Then the isomorphis $\tilde{\alpha}$ again, so that the preferred longitude is given by $\tilde{\lambda}_s = \tilde{\omega} \tilde{\zeta} \tilde{\alpha}^{-k+1}$. Then the isomorphism $RG(L) \rightarrow RG(L_s)$
maps *u* to *u* and the equality maps μ to μ_s , and the equality

$$
\lambda = \omega \alpha \zeta \alpha^{-k} \equiv \omega[\zeta, \alpha] \alpha \zeta \alpha^{-k} = \omega \zeta \alpha \zeta^{-1} \alpha^{-1} \alpha \zeta \alpha^{-k} = \omega \zeta \alpha^{-k+1} \pmod{N}
$$

shows that λ .*N* is mapped to λ_s .*N_s*, where $N \subset RG(L)$ and $N_s \subset RG(L_s)$ denote the normal subgroups generated by α . This handles one version of the SV move but the other one is strictly similar. generated by α . This handles one version of the SV move, but the other one is strictly similar.

Remark 1.17*.* Since we are overall working modulo the normal subgroup generated by the meridian α, the above sequence of equalities for the longitude λ could be slightly simplified. It seems however instructive to point out that one only needs to consider this normal subgroup in the second equality of this sequence; this identifies precisely where this equivalence is needed to have the desired invariance property.

In particular, the reduced fundamental group is hence invariant under self-virtualization. Combining this with the sorted form given in Lemma 1.9, we obtain the following presentation.

Lemma 1.18. *The reduced fundamental group* R*G*(*L*) *has the following presentation*

 $RG(L) = \langle \mu_1, \ldots, \mu_n \mid [\mu_i, \lambda_i], [\mu_i, \omega^{-1} \mu_i \omega], \text{ for all } i \text{ and for all } \omega \in F(\mu_i) \rangle$,

where $F(\mu_i)$ denotes the free group on $\{\mu_i\}_i$.

Proof. Suppose first that *L* corresponds to a sorted Gauss diagram. The Wirtinger-type presentation for its welded link group provides, for every component C_i , a generator μ_i corresponding to the *t*–arc, and a
hunch of generators μ_i^j lying on the *h* arc. Any of the latter appears in exactly two relations which ar bunch of generators μ
the form $u^j = u^{\pm 1} u^{j-1}$ $\frac{j}{l}$ lying on the *h*–arc. Any of the latter appears in exactly two relations which are of the form $\mu_i^j = \mu_{i_1}^{\pm 1} \mu_i^j$ $\mu_i^{j-1} \mu_{i_1}^{j+1}$ and $\mu_i^{j+1} = \mu_{i_2}^{j+1} \mu_i$ $\mu_l^{(i)} = \mu_i =: \mu_i^{r_i}$ where r_i is the number of heads on C_i ; generators μ_i^j can hence be successively eliminated, ending with relations $[\mu_i, \lambda_i]$ only. Hence the presentation

$$
G(L) = \langle \mu_1, \ldots, \mu_n \mid [\mu_i, \lambda_i], \text{ for all } i \rangle.
$$

 $G(L) = \langle \mu_1, \ldots, \mu_n | [\mu_i, \lambda_i]$, for all *i* \rangle .
Relations [μ_i , $\omega^{-1}\mu_i\omega$] then naturally arise when taking the reduced quotient. The general case, where *L* does
not necessarily correspond to a sorted Gauss diagram, not necessarily correspond to a sorted Gauss diagram, then follows readily from Lemmas 1.9 and 1.16. □

Remark 1.19*.* Starting with a sorted Gauss diagram *D*, Lemma 1.18 provides a presentation for the associated reduced fundamental group whose generators $\{\mu_i\}_i$ correspond to the *t*–arcs, and whose relations make these generators commute with their own conjugates, as well as with their associated longitude. Moreover, as words in the generators, these longitudes are directly given by the words associated to *D* in Remark 1.8. Conversely, any such presentation provides a word representative for each longitude and hence describes, up to OC moves, a unique sorted Gauss diagram.

Figure 2. Making the equivalence an isomorphism

Remark 1.20*.* Lemma 1.18 is to be be compared with [13, Thm. 4], where Milnor gives a similar presentation for the nilpotent quotients of the group of a classical link. Actually, Milnor's argument being purely algebraic, the proof of [13, Thm. 4] applies verbatim to the case of welded links, meaning in particular that the nilpotent quotient $G(L)/\Gamma_k G(L)$ has a presentation $\langle \mu_1, \ldots, \mu_n | \Gamma_k F(\mu_i), [\mu_i, \lambda_i]$ for all *i*). In fact, Milnor's proof can be adapted with minor adjustments to give an alternative proof of Lemma 1.18 that the mipotent quotient $G(L)/I_kG(L)$ has a presentation $\langle \mu_1, \ldots, \mu_n | I_k F(\mu_i), [\mu_i, \lambda_i]$ for all i Milnor's proof can be adapted with minor adjustments to give an alternative proof of Lemma 1.18.

2. Diagrammatic characterization of the reduced peripheral system

This section is devoted to the proof of the following result, which readily implies the equivalence i \Leftrightarrow ii in our main theorem, and which more generally classifies welded links up to sv–equivalence.

Theorem 2.1. *Two welded links are* sv*–equivalent if and only if they have isomorphic reduced peripheral systems.*

For convenience, we will adopt here the Gauss diagram point of view, fix a number *n* ∈ N[∗] of components and set $F(\mu)$ the free group over elements μ_1, \ldots, μ_n .

Proof. The "only if" part of Theorem 2.1 was proved in Lemma 1.16. Conversely, let *L* and *L'* be two welded diagrams with equivalent reduced peripheral systems $(RG(L), \{(\mu_i, \lambda_i, N_i)\}_i)$ and $(RG(L'), \{(\mu'_i, \lambda'_i, N'_i)\}_i)$. Us-
ing Lemma 1.9, we may assume that L and L' are both given by sorted Gauss diagrams D and D'. Following diagrams with equivalent reduced peripheral systems $(KG(L), \{\mu_i, \lambda_i.N_i\})$ and $(KG(L), \{\mu_i, \lambda_i.N_i\})$; Us-
ing Lemma 1.9, we may assume that *L* and *L'* are both given by sorted Gauss diagrams *D* and *D'*. Following Remark 1.19, the strategy will be to apply welded and SV moves on D' so that the presentations for the reduced fundamental group associated to D and D' are the same, meaning that D and D' are the same up to OC moves. To keep notation light, we will also denote by D' all the sorted Gauss diagrams successively obtained by modifying D'.

To begin, we first modify *D'* so that the isomorphism $\psi : RG(L') \to RG(L)$ sends each pair (μ'_i, λ'_i) to λ_i). Algebraically transforming $\psi(\mu'_i, \lambda'_i)$ into (μ_i, λ_i) can be achieved in two steps: (μ_i, λ_i) . Algebraically, transforming $\psi(\mu'_i, \lambda'_i)$ into (μ_i, λ_i) can be achieved in two steps:

- (1) since $\psi(\mu'_i)$ is a conjugate of μ_i , perform a sequence of "elementary conjugations", each replacing both μ' and λ' by their conjugate under μ'^{ε} for some index $i \pm i$ and sign ε . both μ'_i and λ'_i by their conjugate under $\mu'_j{}^s$, for some index $j \neq i$ and sign ε ;
- (2) since $\psi(\lambda_i)$ is an element of $\lambda_i \cdot N_i$, multiply λ_i by an appropriate product of conjugates of μ_i^{rel} .

These two steps have to be realized at the diagrammatical level:

(1) for each elementary conjugation, use R2 to add two parallel arrows going from the *j* th *t*–arc to the starting extremity of the *i* th *t*–arc, and then pull the head of the $(-\varepsilon)$ –labelled arrow along the *i* th *t*–arc using the TaH move given in Figure 1. This yields an equivalent Gauss diagram which is still

Figure 3. Conjugating meridian factors in longitudes

sorted, and which realizes the desired elementary conjugation. See the upper half of Figure 2 for an example where μ'_2 and λ'_2 are conjugated by μ'_3 , the components being numbered from left to right;
for adding a conjugate $\mu'^{\pm 1}$ and $\mu'^{\pm 1}$ to μ' use repeatedly P2 to add the trivial word σ^{-1} to

(2) for adding a conjugate $g\mu_i^{\prime\pm1}g^{-1}$ of $\mu_i^{\prime\pm1}$ to λ_i^{\prime} , use repeatedly R2 to add the trivial word gg^{-1} to the *i*th longitude of D' and then a single SV move to produce the desired word $g\nu_i^{\prime\pm1}$ the *i*th longitude of *D'*, and then a single SV move to produce the desired word $g\mu_i^{\pm 1}g^{-1}$. See the lower half of Figure 2 for an example where the conjugate of μ' by $\mu' = \mu'$ is introduced in λ' , the lower half of Figure 2 for an example where the conjugate of μ'_2 by μ'_1 ⁻¹ \mathbf{r} λ'_3 is introduced in λ'_2 , the components being numbered from left to right.

We have thus realized the isomorphism $\psi : RG(L') \to RG(L)$ which sends each μ'_i to μ_i , and each λ'_i to As a matter of fact, we can now identify μ' with μ_i and according to the presentation given in I emma λ*i* . As a matter of fact, we can now identify μ'_i with μ_i , and according to the presentation given in Lemma 18 $\mu'(X)$ and λ differ as words in the μ , so hy a sequence of the following moves: 1.18, $\psi(\lambda_i)$ and λ_i differ, as words in the μ_j 's, by a sequence of the following moves:

- i. $\mu_j^{\pm 1} \mu_j^{\mp 1} \leftrightarrow 1$;
i. $\mu_j^{\pm 1} \rightarrow \mu_j^{\pm 1}$
- ii. $\omega \mu_j^{\pm 1} \rightarrow \mu_j^{\pm 1} \omega$ where ω is of the form ζ^{-1}
ii. $\omega^{\pm 1}$ $\rightarrow \omega^{-1} \omega^{\pm 1} \omega$ where ω is any represent $\psi_j^{\pm 1} \zeta$ with $\zeta \in F(\mu);$
tive in $F(\mu)$ of the
- r∵
⊧o iii. $\mu_j^{\pm 1} \to \omega^{-1} \mu_j^{\pm 1} \omega$ where ω is any representative in F(μ) of the element λ_j .

But each of these moves can be realized by modifying *D'*. Relations i correspond indeed to R2 moves. Relations ii can be handled exactly as in the proof of [4, Lem. 4.26]. For relations iii, consider first the particular representative ω_0 of λ_j given by *D'* following Remark 1.8. At the level of *D'*, the term $\mu_j^{\pm 1}$ in relation iii corresponds to an arrow *a* whose tail sits on the *i*th circle; moving this tail al relation iii corresponds to an arrow *a* whose tail sits on the *j* th circle; moving this tail along the whole circle component, against the orientation, does conjugate $\mu_j^{\pm 1}$ by ω_0 . Indeed, using TaH moves, the tail of *a* will
cross every head on its way at the cost of conjugating the head of *a* with the desired arrows; see F cross every head on its way at the cost of conjugating the head of *a* with the desired arrows; see Figure 3 for an example where the μ_2 factor in λ'_1 is conjugated by λ'_2 , the components being numbered from left to right.
For other representatives of λ_1 , we note that they differ from ω_1 by a sequence of the follow For other representatives of λ_j , we note that they differ from ω_0 by a sequence of the following moves:

i'.
$$
\mu_k^{\pm 1} \mu_k^{\mp 1} \leftrightarrow 1
$$
;
ii' $\zeta^{-1} \mu^{\pm 1} \zeta \rightarrow \mu^{\pm 1}$

ii'. $\zeta^{-1}\mu_k^{\pm 1}\zeta \to \mu_k^{\pm 1}$ where ζ is any element in F(μ).

Before sliding the tail of *a* over the circle component, *D'* should hence be modified so that the slide operation does conjugate by the right word in $F(\mu)$. Again, relations i' can be realized using R2 moves. For relation ii', use the Slide move to remove by pairs the arrows of ζ and ζ^{-1} away from the circle. Then move the tail of *a* along this loop, and perform the relations i' and ii' backwards of *a* along this loop, and perform the relations i' and ii' backwards.

3. A topological characterization of the reduced peripheral system

Welded links are closely related to *ribbon knotted tori* and *ribbon solid tori* in *S* 4 , and the characterization of classical links having same reduced peripheral systems given by Theorem 2.1 can be recasted in terms of 4–dimensional topology.

3.1. **The enhanced Spun map.** Given a classical link $L \subset \mathbb{R}^3$, a well-known procedure to construct ribbon knotted tori in 4–space is to take the *Spun* of *L*: consider a plane P which is disjoint from a 3–ball containing *L*, and spin *L* around $\mathcal P$ inside $\mathbb R^4 \supset \mathbb R^3$. The result is a union of knotted tori, which we denote by Spun(*L*). If the projection $D(L, \mathcal{P})$ of *L* onto the plane $\mathcal P$ is regular, then spinning as well the orthogonal projection rays from *L* to P provides immersed solid tori whose boundary is Spun(*L*) and whose singularities are so-called *ribbon* disks, corresponding to the crossings of *^D*(*L*, ^P). Of course, this *ribbon filling* depends on the choice of plane P , and more precisely on the diagram $D(L, P)$, which may by changed by some sequence of Reidemeister moves. But for each Reidemeister move, there is an associated singular diagram, that is a singular plane P_s , and spinning *L* around P_s provides some singular ribbon filling which can be infinitesimally desingularized into the spun of one or the other side of the Reidemeister move. This leads to the following definition, which settles a notion of (singular) ribbon solid tori.

Definition 3.1. Let φ : *M* → *S*⁴ be an immersed 3–dimensional manifold. Let *D* be a connected component of the singular set of φ (*M*) contained in an onen 4–ball *B* ⊂ *S*⁴. We say that *D* is a ribbon s of the singular set of $\varphi(M)$ contained in an open 4–ball $B \subset S^4$. We say that *D* is a *ribbon singularity*:³

- *of type* 0 if $\varphi^{-1}(B)$ is the disjoint union $B_1 \sqcup B_2$ of two 3–balls and there is a local system of $\sqrt{ }$
- coordinates for $B \cong \mathbb{R}^4$ such that $\frac{1}{2}$ \mathcal{L} $\varphi(B_1) = \left\{ (t, r \cos(s), r \sin(s), 0) \mid t, s \in \mathbb{R}, r \in [0, 2] \right\}$ $\varphi(B_2) = \left\{ (0, r \cos(s), r \sin(s), t) \mid t, s \in \mathbb{R}, r \in [0, 1] \right\}$ • *of type* 2 if $\varphi^{-1}(B)$ is the disjoint union $B_1 \sqcup B_2$ of two 3–balls and there is a local system of coordinates for $B \cong \mathbb{R}^4$ such that $\sqrt{ }$ $\frac{1}{2}$ \mathbf{I} $\varphi(B_1) = \left\{ (t, r \cos(s), r \sin(s), t^2) \mid t, s \in \mathbb{R}, r \in [0, 2] \right\}$ $\varphi(B_2) = \left\{ (t, r \cos(s), r \sin(s), -t^2) \mid t, s \in \mathbb{R}, r \in [0, 1] \right\}$ • *of type* 3 if $\varphi^{-1}(B)$ is the disjoint union $B_1 \sqcup B_2 \sqcup B_3$ of three 3–balls and there is a local system of coordinates for $B \cong \mathbb{R}^4$ such that $\sqrt{ }$ $\Big\}$ $\overline{\mathcal{L}}$ $\varphi(B_1) = \left\{ (t, r\cos(s), r\sin(s), 0) \mid t, s \in \mathbb{R}, r \in [0, 2] \right\}$ $\varphi(B_2) = \left\{ (t, r \cos(s), r \sin(s), t) \mid t, s \in \mathbb{R}, r \in [0, 1] \right\}$;
- $\varphi(B_3) = \left\{ (t, r \cos(s), r \sin(s), -t) \mid t, s \in \mathbb{R}, r \in [0, \frac{1}{2}] \right\}$ • *of type* SV if $\varphi^{-1}(B)$ is the disjoint union $B_1 \sqcup B_2$ of two 3–balls, B_1 and B_2 belongs to the same connected component of M and there is a local system of coordinates for $B \cong \mathbb{R}^4$ such that connected component of *M*, and there is a local system of coordinates for $B \cong \mathbb{R}^4$ such that $\sqrt{ }$ $\frac{1}{2}$ $\varphi(B_1) = \left\{ (r, t, s, 0) \mid t, s \in \mathbb{R}, r \in \mathbb{R}_- \right\}$ ^o .

$$
\left\{\n\begin{array}{l}\n\varphi(B_2) = \left\{\n\left(0, r\cos(s), r\sin(s), t\right) \big| \ t, s \in \mathbb{R}, r \in [0, 1], r\right\}\n\end{array}\n\right.
$$

Remark 3.2. In all four cases, the ribbon singularity *D* corresponds to the disk $\left\{ (0, r\cos(s), r\sin(s), 0) \mid s \in \mathbb{R} \right\}$ $\mathbb{R}, r \in [0, 1]$. Type 0 corresponds to two solid tubes, one being smaller than the other, intersecting transversally; these are the usual ribbon singularities. Type 2 corresponds to two solid tubes, one being smaller than the other, intersecting tangentially; these occur when spinning a link around a plane on which the link projects with two tangential strands. Type 3 corresponds to three solid tubes of increasing width, intersecting simultaneously and transversally; these occur when spinning a link around a plane on which the link projects with a triple point. Type SV differs from type 0 in that one preimage of the singular disk lies on the boundary of *M* instead of its interior, and in that the two preimages belong to the same solid torus; these occur when performing the link-homotopy which pushes at once a usual ribbon (self) singularity through the boundary of *M*. Note that a type 1 seems to be missing here, which would correspond to spinning a link around a plane on which the link projects with a cusp, but this does not introduce any new kind of ribbon singularity.

Definition 3.3. *Ribbon solid tori* are immersed solid tori in *S* ⁴ whose singular locus is made of ribbon singularities of type 0. *Generalized ribbon solid tori* are immersed solid tori in *S* ⁴ whose singular locus is made of ribbon singularities of type 0, 2 and 3. *Self-singular ribbon solid tori* are immersed solid tori in *S* 4 whose singular locus is made of ribbon singularities of type 0 and SV.

We say that two (generalized) ribbon solid tori are *equivalent* if there is a path among generalized ribbon solid tori connecting them, and we say that they are *ribbon link-homotopic* if there is path among generalized and self-singular ribbon solid tori connecting them.

Adding the spun of projection rays in the above definition of the Spun map provides a well-defined map Spun• from classical links to generalized ribbon soli tori. The following result is the topological characterization of the reduced peripheral system given by the equivalence $i \Leftrightarrow i$ iii in our main theorem.

Theorem 3.4. *Two classical links L and L' have isomorphic reduced peripheral systems if and only if* Spun[•](*L*) and Spun[•](*L'*) are ribbon link-homotopic.

The proof is given in the next section. As for the diagrammatic characterization given in Section 2, this will follow from a more general result, Theorem 3.6, characterizing the reduced peripheral system of welded links in terms of 4–dimensional topology.

 3 For the sake of exactitude, we provide here explicit formulas for the singularities, but informal descriptions follow in Remark 3.2.

3.2. The enhanced Tube map. In this section, we prove Theorem 3.4, using the so-called Tube map. Recall from [14] that Satoh's generalization of Yajima's Tube map is defined from welded links to ribbon knotted 2-tori, and that for any welded link *L*, Tube(*L*) actually comes with a canonical ribbon filling. In order to fully record this ribbon filling in the Tube map, and to connect with the Spun• map, we are led to the following notion.

Definition 3.5. We define *generalized welded diagrams* as diagrams with cups and the following kind of crossings:

Then classical Reidemeister moves are replaced by a path of diagrams going through the corresponding cusp, tangential ou triple point. Other welded moves are still locally allowed.

We define *self-singular welded diagrams* as diagrams with the following kind of crossings, where the two strands involved in a semi-virtual crossing belong to a same component:

Self-virtualization is defined for generalized welded diagrams as the equivalence relation generated by the local moves turning a semi-virtual crossing into either a classical crossing, or a virtual one as follows:

Following [3, Sec. 3.2], one can then define a map

$$
Table \text{``: } \frac{\text{[generalized welded diagrams]}}{\text{self-virtualization}} \rightarrow \frac{\text{[generalized ribbon solid tori]}}{\text{ribbon link-homotopy}}
$$

which, respectively, associates ribbon singularities of type 0, 2, 3 and SV to classical, tangential, triple and semi-virtual crossings and connects these various singularities by pairwise disjoint 3-balls, as prescribed by the welded diagram. It is then a straightforward adaptation of [3, Prop. 3.7] to prove that Tube[•] is one-to-one.

As a direct corollary of Theorem 2.1, we obtain the following alternative characterization of the reduced peripheral system, which holds for all welded links.

Theorem 3.6. *Two welded links L*¹ *and L*² *have isomorphic reduced peripheral systems if and only if* Tube[•](L_1) and Tube[•](L_2) are ribbon link-homotopic.

Theorem 3.4 follows from this results. Indeed, as essentially pointed out by Satoh in [14], it is clear from the definition of the Spun• map that, starting with a diagram *D* of a classical link *L*, the ribbon solid tori Spun[•](*L*) consists of ribbon singularities which are connected by 3-balls as combinatorially prescribed by *D*: Spun[•](*L*) and Tube[•](*L*) are hence equivalent.

3.3. Link-homotopy of ribbon surfaces in 4-space. The original versions of the Spun and Tube maps produce ribbon 2–tori, which are just the boundary of some ribbon solid tori, rather than 3-dimensional objects. Obviously, any ribbon link-homotopy between two ribbon solid tori induces a usual link-homotopy between their boundaries. Building on this remark, it follows that:

Proposition 3.7. *If two classical links L*¹ *and L*² *have isomorphic reduced peripheral systems, then* Spun(*L*1) *and* S pun(L_2) *are link-homotopic.*

⁴Semi-virtual crossings were already introduced in [5] in connection with finite type invariants of virtual knots.

It is hence tempting to hope for the converse to hold true: this would give a topological characterization of the reduced peripheral system in terms of spun surfaces up to link-homotopy. However, this is not the case. There is indeed a known global move on welded links, related to the torus eversion in *S* 4 , under which the Spun map is invariant, and this move transforms every classical link into its *reversed image*, which is the mirror image with reversed orientation (see [16] or [2, Prop. 2.7]). Furthermore, it can be checked that the (reduced) peripheral system of a reversed image is given from the initial one by just inverting the longitudes. It follows easily from these two observations that, for instance, the positive and negative Hopf links have non-equivalent reduced peripheral systems, whereas their spuns are isotopic, hence link-homotopic. As a consequence, keeping track of the ribbon filling is mandatory to preserve (reduced) peripheral systems, and Theorem 3.4 is in this sense optimal.

Appendix A. Hughes' counterexample

As mentioned in the introduction, the fact that the reduced peripheral system of classical links is not a complete link-homotopy invariant was made explicit by J. Hughes in [7]. There, a pair of 4-component links is given, which have isomorphic reduced peripheral systems but are not link-homotopic; this latter fact is proved using Levine's refinement of Milnor invariants developed in [10]. These two links, H_1 and H_2 , are given by the closures of the following pure braids, oriented from left to right:

Our main theorem implies that, although not link-homotopic, the links H_1 and H_2 are sv–equivalent. This fact, however, is rather difficult to verify by hand, and we outline in this appendix the method that we used for this verification.

We make use of the theory of *arrow calculus* developed in [11], which is in some sense a 'higher order Gauss diagram' theory. We only give here a quick overview of this theory, and refer to [11] for precisions and further details. Roughly speaking, a w-arrow for a diagram *L* is an oriented interval, possibly decorated by a dot, immersed in the plane so that the endpoints lie on *L*; one can perform *surgery* on *L* along this w-arrow to obtain a new diagram as follows:

More generally, one defines w-trees, which are oriented unitrivalent trees defined recursively by the rules:

There, the dotted parts represent 'parallel' subtrees, see [11, Conv. 5.1]. Any welded diagram can be represented as a diagram without any crossing, but with w-trees. For example, the links H_1 and H_2 can be represented in this way as the closures of the diagrams given in Figure 4 (ignoring the integer labels). Note that the presentation for H_2 only differs from that for H_1 by the addition of a union *Y* of Y–shaped w-trees.

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FIGURE 4. Arrow presentations of Hughes' links H_1 and H_2

It is shown in [11, Sections 4–5] that two dots on a same edge do cancel, and that the following moves can be performed on w-trees:

Moreover, up to sv-equivalence, it is shown in [11, Section 9] that so-called *repeated* w-trees having at least two endpoints on a same connected component can be removed, and that the following moves can also be performed:

Then, one can start with the diagram for H_1 given in Figure 4, pick some w-arrow endpoint, and slide it all around the component it is attached to, in either direction: by the above moves, this will create *Y*-shaped w-trees, which can in turn be 'gathered' at the cost of higher order w-trees. By performing the appropriate sequence of slides and cancelling inverse pairs and repeated w-trees, one can create the union *Y* of w-trees realizing the presentation for H_2 , thus showing that the two links H_1 and H_2 are indeed sv-equivalent. Such an appropriate sequence of slides is indicated in the upper part of Figure 4: there, an integer label k (resp. \vec{k}) near an arrow end indicates *k* full turn in the left (resp. right) direction.

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