



Cued Speech Enhances Speech-in-Noise Perception

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5 **Cued Speech Enhances Speech-in-Noise Perception**

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19

20 **Abstract**

21 Speech perception in noise remains challenging for Deaf/Hard of Hearing people (D/HH), even fitted
22 with hearing aids or cochlear implants. The perception of sentences in noise by 20 implanted or aided
23 D/HH subjects mastering Cued Speech (CS), a system of hand gestures complementing lip movements,
24 was compared with the perception of 15 typically hearing (TH) controls in three conditions: audio only,
25 audiovisual and audiovisual + CS. Similar audiovisual scores were obtained for signal-to-noise ratios
26 (SNRs) 11dB higher in D/HH participants compared with TH ones. Adding CS information enabled
27 D/HH participants to reach a mean score of 83% in the audiovisual + CS condition at a mean SNR of
28 0 dB, similar to the usual audio score for TH participants at this SNR. This confirms that the
29 combination of lip-reading and Cued Speech system remains extremely important for persons with
30 hearing loss, particularly in adverse hearing conditions.

31

32

33 **Auditory speech perception for deaf or hard-of-hearing persons**

34 In recent years, a large number of deaf people (and in particular many congenitally deaf children) are
35 fitted with a hearing aid (HA) or a cochlear implant (CI). With technological progress, CIs have become
36 the most effective vehicle for helping profoundly deaf people to understand spoken language, to
37 perceive environmental sounds, and, to some extent, to listen to music. The development of the early
38 detection of deafness together with the trend for more and earlier implantation might decrease or
39 minimize the interest for visual cues in oral communication. HAs and CIs immensely help deaf people
40 by providing auditory access to speech. Yet, the auditory input they deliver remains degraded compared
41 to the full auditory signal (Shannon, Fu, Galvin, & Friesen, 2004; Percy et al., 2013; Wolfe, Morais,
42 Schafer, Agrawal, & Koch, 2015; Todorov & Galvin, 2018).

43 This is particularly the case for speech perception in noise, which remains a really difficult task for
44 deaf people (Revoile, Pickett, & Kozma-Spyteck, 1991; Zeng & Galvin, 1999; Caldwell & Nitttrouer,
45 2013; Srinivasana, Padilla, Shannon, & Landsberge., 2013). HAs and CIs provide inaccurate
46 representations of phonemically relevant spectral structure making the perceptual segregation of that
47 spectral structure from background noise difficult (Baer, Moore, & Gatehouse, 1993; Boothroyd,
48 Mulhearn, Gong, & Ostroff, 1996; Fu, Shannon, & Wang, 1998; Bernstein & Brungart, 2011). Friesen,
49 Shannon, Baskent, & Wang (2001) showed that CI users who displayed incremental benefit beyond 4
50 channels tended to do better in noise than CI users who only showed growth with increase up to 4
51 channels. As a consequence, they estimate that CI users require a minimum of 8-10 independent
52 spectral channels to perceive speech in noise. In comparison, understanding speech in quiet requires
53 only 4 spectral channels (Shannon, Fu, & Galvin, 2004). Since CIs have typically between 12 and 22
54 physical electrodes, this might appear sufficient for processing speech in noise, but it appears that CI
55 listeners perform as if information were provided by only 4 to 8 independent information channels

(Friesen et al. 2001; Strauß, Kotz, & Obleser, 2013). The lack of fine temporal structure also contributes to the difficulty to segregate a target signal from background noise (Lorenzi, Gilbert, Carn, Garnier, & Moore, 2006).

The role and potential limitations of lipreading

Understanding speech in noise is of course crucial considering that noisy environments are more likely to occur than clean ones in most situations in real life. Therefore, visual information provided by lipreading remains paramount for Deaf/Hard of Hearing people (D/HH in the following), be they fitted with HA or CI. Starting with pioneering studies done by Norman Erber or others in the 1960s to early 1970's (Erber 1975), it is now well known that D/HH listeners spontaneously process lip-reading information to compensate for their auditory deficit (Lachs, Pisoni, & Kirk, 2001; Bergeson, Pisoni, & Davis, 2005). As a matter of fact, in spite of a large inter-individual variability, D/HH persons happen to be among the best lip-readers (Bernstein, Demorest, & Tucker, 1998, 2000). They can display significant audiovisual fusion after cochlear implantation (Schorr, Fox, van Wassenhove, & Knudsen, 2005; Rouger et al., 2007) and in some cases may even be better audiovisual integrators than individuals with typical hearing (Rouger et al., 2007).

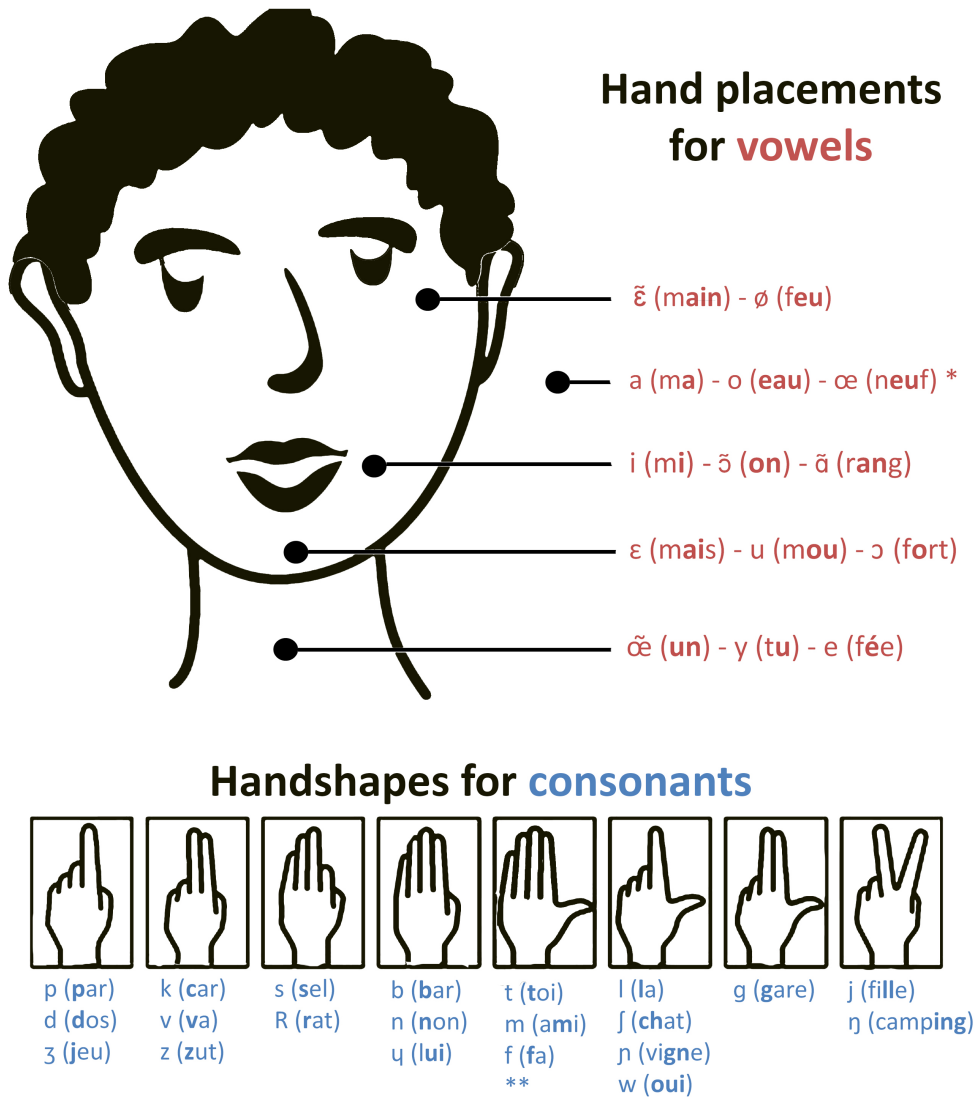
Still, while speech-reading can help mitigate missing auditory information to some extent, speech-reading information alone is likely insufficiently rich to overcome the severe degradation posed by noise to CI deaf participants. Surprisingly, this has actually seldom been tested. As a matter of fact, a number of studies have been done on audiovisual speech perception in noise in unaided D/HH participants (e.g. Erber 1971; Grant, Walden, & Seitz, 1998; Bernstein & Grant 2009); or on auditory-only speech perception in noise in aided or cochlear-implanted D/HH participants (e.g. Caldwell & Nitttrouer 2013; Tabanez do Nascimento & Bevilacqua 2005); or on audiovisual speech perception

without noise in aided or cochlear-implanted D/HH participants (e.g. Holt, Kirk, & Hay-McCutcheon, 2011; Liu et al., 2014). But there are only a small number of studies reporting audiovisual speech perception in noise in aided or cochlear-implanted D/HH participants. Leybaert & LaSasso (2010) report inaccurate audiovisual perception of vowel-consonant-vowel (VCV) sequences embedded in acoustic noise by deaf CI children. Taitelbaum-Swead & Fostick (2017) obtain lower speech perception accuracy for monosyllabic words in white noise at a signal-to-noise ratio (SNR) of 0 dB for CI children and adults as compared to typically hearing participants of the same age, for both auditory and audiovisual presentations.

Cued Speech, a potential crucial complement for speech communication in noise

In this context, it is essential to provide D/HH persons with additional support for communication, particularly in adverse conditions. It has been proposed 50 years ago that the addition of manual cues from the Cued Speech (CS) system could help D/HH individuals to overcome the uncertainty of auditory signals delivered by the CI or HA. Originally, this system was designed to help deaf individuals (without CI) to perceive speech through disambiguating the visual modality (Cornett 1967). The CS system resolves the ambiguity in lip-reading by making each of the phonological contrasts of oral language visible. Each syllable is uttered with a complementary gesture called a manual cue. In its French version, vowels are coded with five different hand placements in relation to the face, and consonants are coded with eight handshapes (see Figure 1). Each manual cue can code several phonemes, but these phonemes differ in their labial visual pattern. Moreover, consonants and vowels sharing the same labial visual pattern are coded by different cues. Therefore, both sources of information (hand and lips) provide complementary information. Cued Speech has been shown to enhance the development of speech perception and language processing in CI children (Leybaert &

LaSasso 2010) and to constitute, in addition to audition and lip-reading, a common amodal network for language processing in the brain (Aparicio et al. 2017).



* This placement is also used when a consonant is isolated or followed by a schwa.

** This handshape is also used for a vowel not preceded by a consonant.

Figure 1. Cues in French Cued Speech: hand shapes for consonants and hand placements for vowels.

105 When communicating with CS, a person talks while simultaneously cueing. The combination of visual
106 information, provided by the articulatory labial movements and manual cues, allows deaf individuals
107 to perceive all syllables efficiently (Clark and Ling 1976; Nicholls and Ling 1982; Gregory 1987;
108 Périer, Charlier, Hage, & Alegria, 1990; Uchanski et al., 1994; Bratakos, Duchnowski, & Braida, 1998;
109 Alegria & Lechat, 2005). For example, Nicholls & Ling (1982) tested the identification of syllables
110 and keywords within sentences, by 18 deaf children from 9 to 17, with at least 4 years of experience
111 with CS. Syllables comprised all combinations of CV and VC syllables with C one of the 24 consonants
112 and V one of the three /i a u/ vowels in American English. They obtained syllable recognition scores
113 as high as 80% when CS was available, and less than 40% when it was not. Speech reception was
114 higher than 95% for keywords.

115 Moreover, the CS system enables the perceiver to focus attention in time. Indeed, whereas Cornett
116 (1994) described the CS system as a time-locked system characterized by a synchrony between manual
117 cues and sounds, Attina, Beutemps, Cathiard, & Odisio (2004,) and Attina, Cathiard, & Beutemps
118 (2006) found that the sounds and hands were not synchronous, as it is also the case for sounds and lips
119 in audiovisual speech (Schwartz & Savariaux 2014). Manual cues naturally precede sound, since the
120 hand reaches its target position and shape up before the vowel target in consonant-vowel syllables
121 (with an advance estimated on French CS speakers to 200 ms by Attina et al., 2004 or Gibert, Bailly,
122 Beutemps, Elisei, & Brun, 2005; and with a smaller advance of 100 ms used by Duchnowski et al.,
123 2000, in their automatic system for American CS synthesis). Interestingly there is still a rather precise
124 temporal coordination between speech and manual cues, but it is in advance of the sound. Indeed,
125 Attina et al. (2004) observed that the hand reaches its position for a given consonant-vowel syllable
126 precisely at the temporal position of the consonant constriction. Deaf individuals were shown to take

127 advantage of the advance of manual cues relative to lip-reading cues during CS perception (Attina,
128 2005; Troille, Cathiard, & Abry, 2007).

129 Strikingly, most studies assessing the role of CS were realized in a pure visual environment without
130 sound. The combination of sound, lips and manual cues was only recently explored by Bayard, Colin,
131 & Leybaert (2014) and Bayard, Leybaert, & Colin (2015) who examined syllable perception by CI
132 participants in a paradigm including various cases of congruent or incongruent combinations of
133 auditory and visual speech stimuli. The results showed that, in quiet conditions, CS receivers do
134 combine sound, lip shapes and manual cues into a unitary percept. Still, no study attempted, to our
135 knowledge, to assess the potential benefit provided by CS to improve speech perception in noisy
136 conditions. A D/HH person communicating in a noisy environment and receiving CS information from
137 a partner mastering this system has to solve a complex processing-and-fusion problem. Indeed,
138 adequate reception involves (i) efficient processing of the auditory input degraded by noise, exploiting
139 the benefit of the cochlear implant or hearing aid, and (2) fusion of three sources of information that
140 are sound, lips and hands. Yet it is not known at this stage how D/HH participants can deal with this
141 complex task, the more so in environments where the structure of information may change from time
142 to time (e.g. communicating with partners who either master and use CS or who don't, hence possibly
143 switching between different kinds of fusion situations in the course of communication).

144 The objective of the present study is to evaluate this capacity in more detail. For this aim, we assessed
145 the comprehension of sentences in noise by a group of D/HH CS users compared to a group of typically
146 hearing (TH) controls, in three conditions: audio only, audiovisual and audiovisual with CS. It is well
147 known that D/HH participants are very heterogeneous concerning their auditory abilities. For this
148 reason, and to facilitate further comparison between groups, we customized the SNR for each

149 participant, ensuring that their level of correct comprehension was about 60% in the audiovisual
150 condition.

151 With this study, we aimed to answer two basic questions. First, we wanted to evaluate whether there
152 was indeed a difference in the SNRs enabling to achieve similar levels of sentence comprehension
153 across D/HH and TH participants in the audiovisual condition. In fact, there are almost no data in the
154 literature assessing the reception of audiovisual speech in noise in HA or CI D/HH persons with
155 complete sentences, though this is actually a crucial task for assessing their comprehension capacities
156 for speech communication. Second, we wanted to investigate whether CS does provide a gain in the
157 perception of audiovisual speech in noise for D/HH CS users, just as it does when there is no auditory
158 input at all. Particularly, we wanted to check their ability to efficiently integrate the three sources of
159 information (noisy sound, lips and hands), in a paradigm mixing conditions in a single block, imposing
160 the participants to permanently monitor their attention and modulate the fusion process accordingly.

161

162 **Material and Methods**

163 **Participants**

164 The recruitment of D/HH participants fitted with a cochlear implant or a hearing aid and mastering CS
165 is rather complicated and slow. The recruitment of D/HH participants mastering CS in this study was
166 considerably facilitated by the opportunity provided by a week of CS training organized by the French
167 ALPC association. This association supports the use of the French CS version for communication
168 between hearing persons and persons with an auditory handicap (<http://alpc.asso.fr/>). Twenty D/HH
169 teenagers and adults (nine female; age range 12–21 years, mean = 15.5; see Table 1 for more details)
170 participated in the study. Nineteen participants had a profound deafness and the remaining one a severe

171 deafness. Seventeen of them were cochlear implanted (six bilaterally), the remaining three being fitted
172 with HA.

173 All participants had been using CS receptively (“decoding”) on average since 4.5 years of age, and
174 they learned to cue (“cueing”) on average since the age of 5.5 years. The information was provided by
175 the participants, and hence corresponded to a rough self-estimation of these behavioural abilities.
176 Notice that while in most cases decoding was used before coding, the order could be different in rare
177 cases, particularly for participant 14, probably because this participant had a deaf brother, and a hearing
178 impairment which increased with age in his first years of age. They all communicated with their
179 environment orally, being able to both understand speech from the sound and sight of their interlocutor,
180 and pronounce intelligible speech that their interlocutor could understand. They were integrated in a
181 family and school environment mostly comprised of typically hearing family members or school
182 colleagues with whom they communicated orally without CS. They frequently used CS for decoding
183 language (understanding), typically with parents or school assistants providing on-line CS in school,
184 and particularly in noisy environments. Expressively, they cued while speaking much less frequently.
185 In one case, the participant cued expressively only in the course of the training sessions organized by
186 ALPC.

187 To evaluate the speech perception performance of this group of adolescent-to-young-adult D/HH
188 participants, we compared their performance with a reference group of TH adult participants. We could
189 have used as a control a TH group matched in age, but we preferred using TH adults with a completely
190 mature auditory/cognitive system, to provide an optimal baseline enabling to better evaluate the deficit
191 in perception for the group of D/HH participants in adverse conditions. Typically hearing participants
192 were recruited by announcements in the *** and on a national website
193 (http://expesciences.risc.cnrs.fr/pre_formulaire.php), and tested at ***. Fifteen self-reported TH adults

(nine female; age range 22–36 years, mean = 29.5; see Table 2 for more details) participated in the study.

Written informed consent was obtained from each TH and D/HH participant together with parental authorization for minors. The experiment was performed in accordance with the ethical standards laid down in the 1964 Declaration of Helsinki and was validated by the *** Ethics Board (***). All participants were French native speakers with normal or corrected-to-normal vision and did not have any declared language or cognitive disorder.

Insert Tables 1, 2 here

Stimuli

Sentence material was selected from the Fharvard corpus (Aubanel, Bayard, Strauß, & Schwartz, submitted), a French equivalent of the Harvard sentences (Rothausen et al., 1969), which have been used extensively in speech perception research (e.g. Bradlow, Torretta, & Pisoni, 1996; Cooke et al., 2013). The corpus consists of 70 phonemically-balanced lists of 10 sentences, where each sentence contains five keywords used for scoring. Each keyword contains one or two syllables and is relatively poorly predictable from context (e.g. “Elle *attend* le *taxi* sur la *pelouse* devant l’*hôtel*” [engl. “She is *waiting* for the *taxi* on the *grass* in *front* of the *hotel*”]; keywords in italics). For this experiment, a subset of 42 different sentences from the Fharvard corpus was presented.

The 42 sentences were spoken by a professional cuer (female, 34 years old, highly experienced in CS production, with a French diploma, “CS professional degree” followed by 8 years of professional practice, enabling her to assist teachers by CS production in a school for D/HH children). Each sentence was recorded two consecutive times: the speaker first produced the sentence with manual cues (AVC)

and then without cueing (AV). All productions were checked for accuracy by another professional CS cuer, and some productions were removed when a gesture was inaccurate or seemed ambiguous. It is well known that there is a trend that speech rate is slower with CS than without CS (Attina et al. 2004). To be able to compare speech perception in noise with and without CS, we had to control for this difference. If production was slower, it might increase intelligibility in the CS condition. Therefore, we asked the cuer to maintain a stable production rate during recording as much as possible. Afterwards, we systematically evaluated the duration of recorded sentences, and selected 28 out of 42 sentences, in which both recordings with and without CS production had similar speech rates. The mean duration of selected sentences was 3597 ms for AVC and 3551 ms for AV (3.76 vs. 3.81 syllables/s). The mean difference of 45 ms between AVC and AV productions was not significant ($t = 1.65$, $p > .05$). The remaining 14 sentences (pronounced either with or without CS) were used to prepare the Audio-only condition by extracting audio files and dubbing them on a video of the cuer with a neutral face (see Figure 2). Video editing was realized with the Adobe Premiere software.

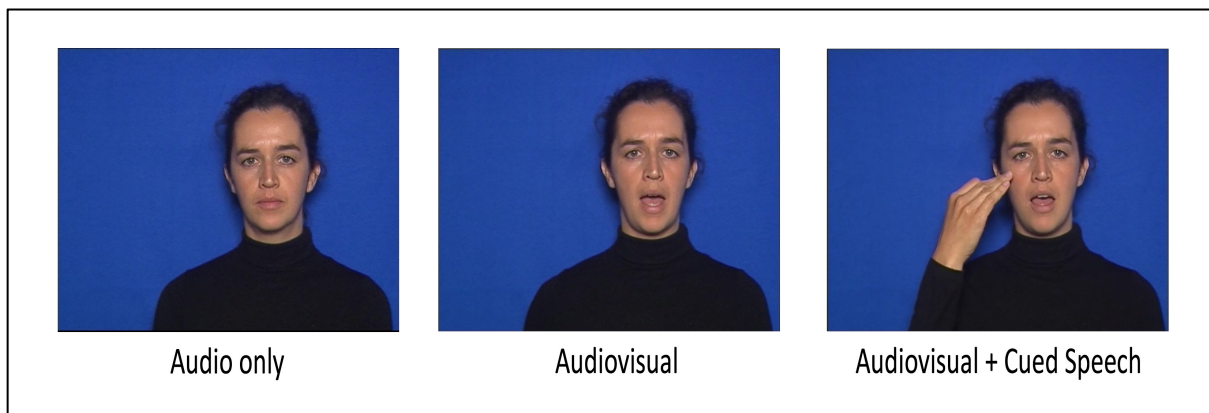


Figure 2. Illustration of the three experimental conditions: Audio only (A), Audiovisual (AV) and Audiovisual with Cued Speech (AVC).

Each participant was presented with all 42 sentences in noise: 14 Audio only (A), 14 Audiovisual (AV), and 14 Audiovisual with Cued Speech (AVC). To control for item effects, we created two orders counterbalancing sentences between conditions AV and AVC (see Table 3). Half of the participants were presented with sentences in order 1 and the other half with sentences in order 2. For example, sentences presented in the AV condition in order 1 were presented in the AVC condition in order 2, and vice-versa. In order 1, half of the sentences in the A condition contained extracted sounds from the AV production and the other half from the AVC production, and conversely in order 2. All 42 stimuli were presented randomly to each participant in one block, hence A, AV and AVC conditions were mixed in an unpredictable order.

Insert Table 3

To generate speech-shaped noise, white noise was filtered by the long-term average speech spectrum taken from the whole recorded corpus. Each sentence was embedded in noise that started 500 ms before and ended 500 ms after the sentence. 24 different signal-to-noise-ratio values (SNR) from +6 dB to -17 dB in 1 dB steps were prepared to enable the selection of the adequate SNR for each listener in a pre-test procedure (see “Procedure”).

Procedure

The experiment was conducted in a quiet room with the Presentation ® software (www.neurobs.com). Instructions and videos were displayed on a laptop at eye level and approximately 70 cm from the

participant's head. Sound was played with loudspeakers (Logitech) at a comfortable level around 70 dB SPL (similar for all participants). The D/HH participants used the standard setting of their cochlear implant or hearing aid, with no quantitative evaluation of this setting.

Participants completed pre-testing prior to the main test battery. In the pre-test, the SNR for the main experiment was determined for each participant individually. Mimicking an adaptive tracking procedure, groups of three sentences not used in the main experiment were presented first at a high SNR in the AV condition and participants had to repeat what they had heard. The experimenter calculated the percentage of correct responses and decreased the SNR by 1 dB step for the next sentence group until the number of correctly recognized words fell below 10. A recognition score of 60 % corresponds to 9 out of 15 correctly recognized keywords. The final SNR value for each participant was selected when the participant correctly recognized between 9 and 10 words twice.

In the main experiment, participants were asked to listen to and look at the video and, after each sentence, to repeat aloud what they had heard. The experimenter wrote on a sheet the number of keywords correctly recognized from 0 to 5. The experimenter was facing the participant and could not see the screen. Hence, since all conditions were randomized in a single block, the experimenter did not know the condition being tested while scoring the corresponding comprehension score. The experimenters were trained to the possible speech disfluencies in the production of the D/HH participants, hence the scoring was straightforward for these participants as well as for the TH ones. The total duration of the experiment, pre-test and main experiment included, was approximately 25 minutes.

Statistical analyses

A first question asked in this study concerned differences in SNR values in the pre-test for TH vs. D/HH participants. The assumption was that SNR values associated to AV speech reception around 60% would be lower for TH than for D/HH participants. Because of the large inter-individual variability in the D/HH group, classical in all studies assessing comprehension performances, it appears that these values were not distributed according to a Gaussian law. Therefore, the difference in SNR values between the two groups was evaluated by a Wilcoxon sign-rank test.

A second set of question concerned differences in speech reception between conditions (A, AV, AVC) and between groups (TH, D/HH). We expected lower reception scores in the A than in the AV condition for both groups, and higher scores in the AVC condition for the D/HH group, and possibly also, to a lesser extent, for the TH group. Indeed, considering that TH participants have no experience with Cued Speech, there might appear in the experiment some learning processes according to which the reception scores would increase along the experiment for TH participants in the AVC condition. Moreover, learning effects could also appear for both groups and all conditions just in relation with task learning. Hence, in addition to the variables GROUP (TH, D/HH) and CONDITION (A, AV, AVC) we added a variable TRIAL with 14 values corresponding to the number of the trial (from 1 to 14) in the test in a given condition. The dependent variable was the number of correct keywords from 0 to 5, considered as a categorical ordered variable with 6 levels. Participants were considered as a random factor, in a mixed design with GROUP as a between-subject factor and CONDITION and TRIAL as within-subject factors. The effects of these four factors (PARTICIPANT, GROUP, CONDITION, TRIAL) were assessed by an ordinal regression with random effects (Tutz & Hennevogel, 1996), by using the *clmm* ordinal package in the R (version 3.2.0) software (R Development Core Team, 2016).

Selection of the appropriate model was based on log-likelihood differences between models, assessed with a Chi-square test with a degree of freedom equal to the difference in the number of parameters, and with the criterion of p-value lower than 0.05. The analysis of reception scores was done in two steps, first for selecting random effects and then for selecting fixed effects. In the first step we tested the need for a PARTICIPANT-CONDITION or a PARTICIPANT-GROUP random effect, assessing whether individual variability differed when the participants moved from one modality to another of the CONDITION factor or between TH and D/HH participants. Then we studied the structure of fixed effects by a descendant analysis with the *anova* function in R. At the end of this process, we checked by graphical inspection of residuals if the model adjusted the data correctly, i.e., if the empirical probabilities were close to the probabilities estimated by the model and if they were within the range of 95% prediction. Finally, multiple comparisons were achieved taking into account that we use an ordinal regression model with random effects. They were realized using the *lsmeans* function of the *lsmeans* package of the R software. This method ensures that the risk of type I error does not exceed 0.05.

Results

Differences in AV perception between the two groups

On Fig. 3, we present the individual values of SNR and AV scores for all D/HH and TH participants (see also individual values per participant in Tables 1 and 2). As expected, the mean AV score is around 60% for both populations, although the dispersion of scores is actually rather large. Indeed, performance may be rather variable from one sentence to another, and it appears that the initialization phase was insufficient for a perfect estimation of the SNR ensuring a 60% performance for each participant. Still, most participants have their performance in the 40-80% range (with only one TH participant and 3 D/HH participants having scores below 40%). Linear regression lines relating SNR

and AV score in each group (in dotted lines on Fig. 3) show that the mean AV score is rather stable, around 55%, along SNRs for both D/HH and TH participants.

The mean SNR for TH controls was -11.2 dB, while the mean SNR for D/HH participants was -0.1 dB (11 dB higher). In more detail, the range of SNRs for TH participants varied from -14 to -9 dB (Table 2). It varied for D/HH participants from -11 to 6 dB with much larger variability, and apart from one single participant with an SNR at -11 dB (that is within the range of values for the TH group) all SNR values were higher than -8 dB for the 19 remaining D/HH participants. The difference between SNR values in the TH vs. D/HH group is highly significant (Wilcoxon sign-rank test, $Q=292.5$, $p=2.10^{-6}$).

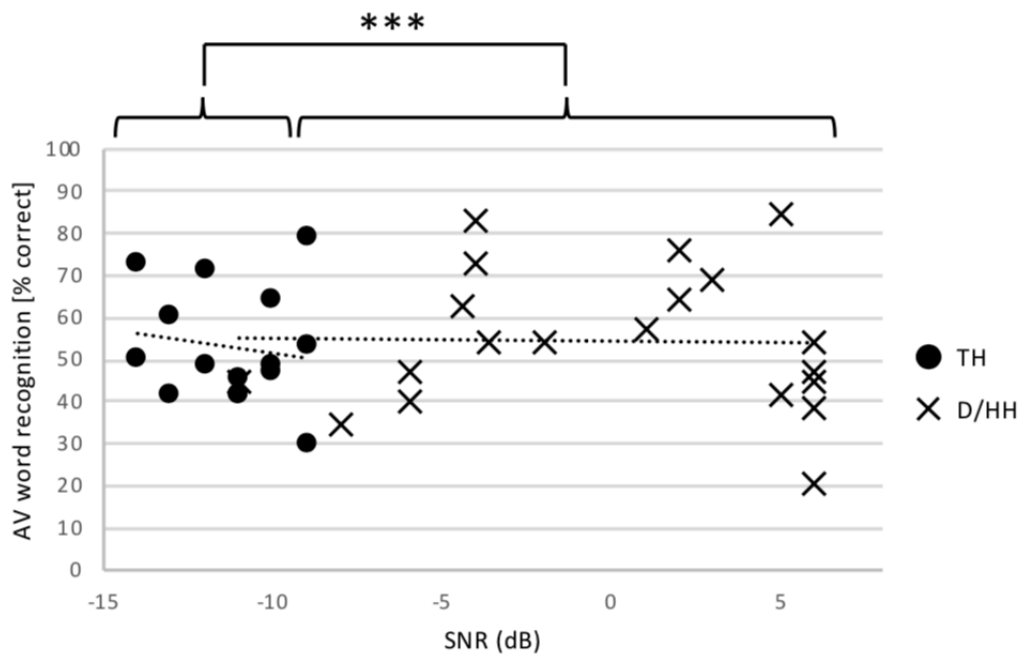


Figure 3. Individual values of selected SNR for a theoretical AV score at 60%, and actual AV score at the corresponding SNR, for each participant of both groups. *** refers to a highly significant difference ($p<0.001$). Dotted lines display the linear regression between SNR and AV score in each group.

342

343 Differences in perception between conditions and groups

344 For each participant and each condition, the percentage of correctly recognized words was calculated.
345 The mean scores for the two groups and the three conditions are displayed in Figure 4. They were
346 submitted to an ordinal regression test with three fixed factors GROUP, CONDITION, TRIAL and a
347 random factor PARTICIPANT according to the sequence of statistical analyses described previously.

348 The analysis of random effects displays a significant PARTICIPANT-CONDITION interaction
349 showing that inter-individual variability differs in the three conditions. The corresponding values show
350 that variability is larger in the A condition, intermediate in the AVC condition and smaller in the AV
351 condition, with no significant difference in variability between groups.

352 The analysis of fixed factors hence incorporated this PARTICIPANT-CONDITION interaction. It
353 displayed no effect of TRIAL alone or in interaction. Hence there is no significant learning effect in
354 the results. The selected model included a highly significant GROUP-CONDITION interaction
355 ($\chi^2(2)=30.59, p<0.0001$).

356 The multiple comparison analysis confirmed that labial information significantly increased
357 comprehension for both D/HH and TH participants: scores in the A condition are lower than those in
358 the AV condition (15% vs. 55% for D/HH; $z_ratio = 9.04; p<0.0001$; 13% vs. 53% for TH; $z_ratio =$
359 $8.06; p<0.0001$). Furthermore, the difference between A and AVC was significant in both groups (TH:
360 $z_ratio = 5.95; p<0.0001$; D/HH: $z_ratio = 11.34; p<0.0001$). As expected, adding manual information
361 improved scores only for D/HH CS users, for which the performance increased from 55% in the AV
362 condition to 83% in the AVC condition ($z_ratio = 9.23; p<0.0001$). By contrast, the typically hearing

controls showed similar performance in the AV and the AVC condition (53% vs. 52%; $z_ratio = 0.40$; $p = 0.92$).

The comparison between groups confirmed that both groups had similar scores in the AV conditions (D/HH: 55% vs. TH: 53%; $z_ratio = 0.20$; $p = 1$), close to the targeted 60% value. The scores are also similar across groups in the A condition (D/HH: 15% vs. TH: 13%; $z_ratio = 0.08$; $p = 1$), while the scores in the AVC condition are indeed better for D/HH CS users than for TH participants (D/HH: 83% vs. TH: 52%; $z_ratio = 5.33$; $p < 0.0001$).

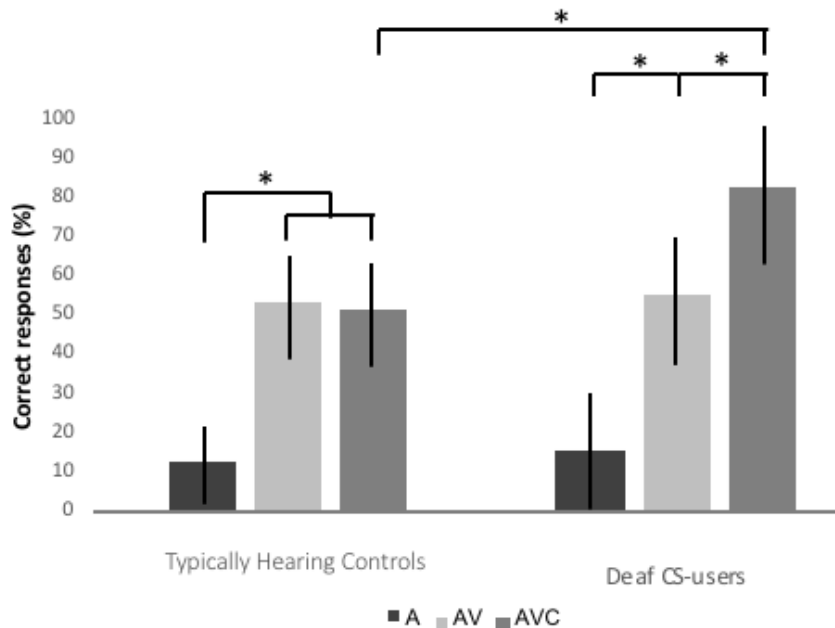


Figure 4. Percentage of correct responses by group and conditions. A = audio only, AV = audiovisual, AVC = audiovisual + Cued Speech gestures. Stars display significant differences in the multiple comparison analysis, with $p < 0.05$ (see section about statistical analyses).

Inter-individual variability in the benefit provided by the visual sources in the D/HH group

376 In a last stage of analysis, we attempted to explore in more detail the correlates of differences between
377 participants in the D/HH group, known for being highly inhomogeneous. To this aim, we used SNR as
378 a proxy for characterizing the speech reception abilities of the D/HH participants, and assessed the
379 relation of this proxy with performance in the three perceptual conditions. We observe in Figure 5 that
380 there is actually an interesting portrait here. While perception scores in the AV condition are quite
381 stable among SNR, which is not surprising since they were precisely controlled for being more or less
382 constant around 60%, there is a trend that A perception increases and AVC perception decreases with
383 increasing SNR. This suggests that the participants with most perception difficulties (highest SNR)
384 reach a 60% score in the AV condition with already a rather high A score, hence benefit less of the
385 visual modality for this performance. Moreover, they also seem to benefit less of the manual input in
386 the AVC condition.

387 This is confirmed by a statistical test of the relation between SNR (considered to characterize the level
388 of A recovery provided by the cochlear implant or hearing aid) and the gain provided by the two visual
389 sources in the experiment (provided by lips and hands). Normalized gains were used in this analysis,
390 that is the ratio $(AVC - A)/(100 - A)$, with data in percentage, for evaluating the gain AVC vs. A, and
391 the ratio $(AVC - AV)/(100 - AV)$, with data in percentage, for evaluating the gain AVC vs. AV. Pearson
392 correlations are significant for the gain AVC vs. A, evaluating the global benefit provided by the two
393 sources ($r^2 = 0.223$, $t(18) = 2.269$, $p = 0.036$) and for the gain AVC vs. AV, evaluating the specific
394 benefit provided by CS ($r^2 = 0.226$, $t(18) = 2.289$, $p = 0.034$).

395 It is important to notice that three participants in the D/HH group appear to reach rather low perception
396 scores in the AVC condition, around 50% or even lower while it is higher than 70% for all other
397 participants (see Fig. 5). This is not related to specificities of these participants in terms of age, or age
398 of deafness diagnosis, coding or decoding (see data on these participants, number 2, 5 and 17, on Table

1). More detailed information on these participants provided by the experimenter establishes that two of these participants (2 and 17) are actually rather poor decoders, using decoding only for restricted tasks (participant 2 decodes seldom, and participant 17 decodes only for acquiring novel words). For the third participant (number 5) the performance is more surprising, since this participant does decode regularly, and it is likely that the possibly stressing situation provided by the experimental framework is responsible for the low performance. If we remove these 3 participants from the analysis of the relationship between SNR and CS gain, the Pearson coefficients actually increase (for AVC vs. A, $r^2 = 0.336$, $t(15) = 2.740$, $p = 0.015$); for AVC vs. AV, $r^2 = 0.359$, $t(15) = 2.901$, $p = 0.011$).

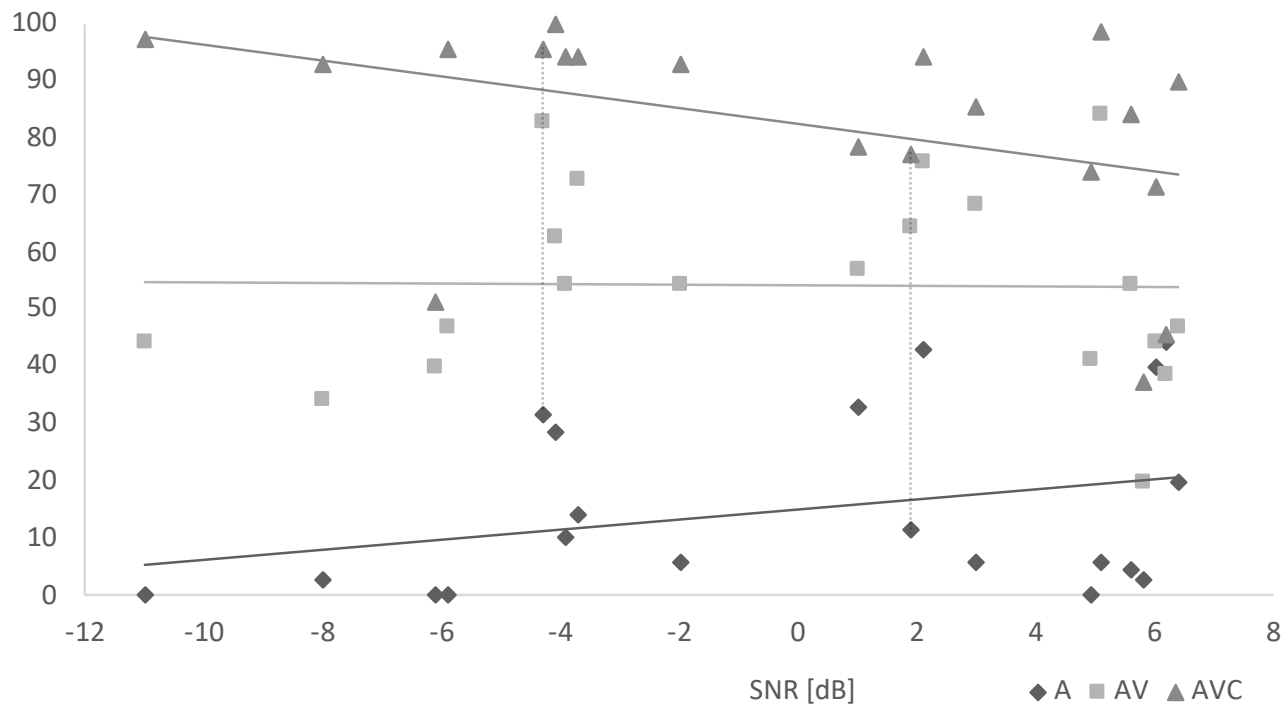


Figure 5. Variations of recognition scores in percent, in the three conditions (A, AV, AVC), as a function of SNR in the D/HH group. The plain lines display the linear regression fits to the data for each of the three conditions. To enable to assess performance of individual participants, light vertical dotted lines relate A, AV and AVC values for each participant (with slight modifications applied to SNR values in the figure to separate participants with identical SNR values in the experimental paradigm). The 3 circles display the 3 participants with poor AVC performance.

Discussion

The present study assessed speech perception in noise with visual information including both lip-reading and CS. It provides two main results. Firstly, in the absence of manual cues, there is a large

gap in reception of speech in noise between TH and D/HH participants, even with the addition of lip-reading. Secondly, CS significantly enhanced speech perception in noise for D/HH CS users. We will analyze these two points in more detail before discussing some clinical implications.

Differences in perception between typically hearing participants and participants with hearing loss fitted with CI or HA

The mean SNR providing around 60% reception in the AV condition, and around 15% in the A condition, is 11 dB higher in the D/HH group than in the TH group (Fig. 3). Since there is actually a large variability in all aspects of this pattern, let us describe it in more detail. The SNR values provide a 40-to-80% reception score in the AV condition for most (14 over 15) TH speakers and are distributed between -14 and -9 dB, while for the same AV score range (for 16 over 20 in the group) D/HH participants display an SNR between -11 and +6 dB. The SNR is actually above 0 dB for 10 D/HH participants (half the group). Finally, for 7 among the 20 D/HH participants (a third of the group) AV scores are actually lower than 60% for these SNR values above 0 dB, which makes intelligibility of speech at these SNRs quite poor.

Coming back to mean values, the average score in the A condition for the D/HH group is at 15% for an average SNR at 0dB. This is in line with previous studies. Indeed, Fu et al. (1998) conducted a series of experiments on the auditory recognition of vowels and consonants embedded in noise by typically hearing persons presented with stimuli simulating cochlear implants. The results show that at an SNR equal to 0 dB, recognition of vowels and consonants is perfect for non-degraded speech, while it decreases to less than 60% for speech spectrally compressed in 8 bands, which is compatible with very low recognition scores for words. Similar values are obtained by Friesen et al. (2001). A number of

other studies confirm that with an SNR of 0 dB audio perception is generally quite low in CI persons (see e.g. Caldwell & Nitttrouer, 2003; Tabanez do Nascimento & Bevilacqua, 2005).

The comparison of the A and AV conditions showed that the gain associated with lip-reading is similar in the TH and D/HH groups around 40 percentage point (Fig. 4). This confirms that audiovisual fusion does function efficiently in D/HH persons fitted with CI or HA as it has been found in a number of studies (e.g., Tyler, Parkinson, Woodworth, Lowder, & Gantz, 1997; Lachs et al., 2001; Kaiser, Kirk, Lachs, & Pisoni, 2003; Bergeson et al., 2005; Rouger et al., 2007). It could have been expected that the AV gain would be higher for deaf persons considering that they put more weight on the visual input (Desai et al. 2008) and that they are claimed to be better multisensory integrators (see Rouger et al., 2007). However, a careful examination of the data in Rouger (2007) shows that, while there is indeed a much higher visual gain for CI deaf participants than for typically hearing participants for spectrally degraded speech (“vocoded speech”), there is much less difference for speech in noise (Rouger et al. 2007, see their Fig. 2) in line with the present study.

It is important to note that an SNR of 0 dB consists of noise with similar energy as the signal, which is typically the case in a conversation with several partners. At such an SNR, audio-only word recognition scores across languages usually reach more than 80% for TH persons (for English, see Cooke et al. 2013; for Spanish see Aubanel, García Lecumberri, & Cooke, 2014; for French see Aubanel et al., submitted). Hence, in comparison, the mean audio-only word recognition score of 15% for D/HH participants in our study is extremely low. As mentioned previously, AV comprehension is also quite low and does not ensure efficient comprehension for D/HH persons in noise conditions which are quite frequent in everyday life. Understanding less than 60% of words means that global comprehension is rather degraded, even if D/HH participants benefit from lip-reading. Considering that the ambient SNR

in classrooms may be typically as low as -6 dB (Picard & Bradley 2001), this illustrates the urgent need for complementary means to reach efficient communication for this population.

Benefits of Cued Speech

As argued above, Cued Speech might be an extremely important tool for D/HH persons. In fact, word recognition jumps by 28 percentage points (55% in AV to 83% in AVC) to a level of comprehension that renders communication possible (Fig. 4). In more detail, analysis of Fig. 5 shows that in the AVC condition, 17 among the 20 participants display word recognition scores above 75% at the tested SNR. Hence, the visual information provided by the combination of lip-reading and Cued Speech enables D/HH to recover comprehension to a level similar to scores displayed by TH participants who have no visual information, as displayed by audio-only word recognition scores in previous studies (see previous sub-section).

Note that in the AVC condition, we cannot separate the contributions of the various sources of information. As mentioned in the Introduction, it is known that lip-reading and manual cues suffice to reach a good level of comprehension (e.g. Nicholls & Ling, 1982). Hence, since we did not introduce a V + CS condition without sound, it is unclear to which extent acoustic information was used at all in the AVC condition. Still, since the experiment mixed all conditions within a single block, it is likely that participants keep taking profit of all the information available throughout the task. Indeed, the experimental data clearly show that audition is involved in the A condition, lip-reading does play a role in the AV condition and manual cues do intervene for CS readers in the AVC condition. Moreover, Bayard et al. (2014) have shown that deaf participants do integrate sound, lips and hands into a single percept. Finally, even if fusion per se was not tested in the present study, we can say at this stage that D/HH participants appear to be able to switch efficiently from A, AV to AVC conditions. In fact, this task needs to be solved frequently by D/HH CS users in conversations between typically hearing people

and CS users where some interlocutors are not directly visible, some are visible but not cueing, and some are visible and cueing. Importantly, our study shows the importance of the information conveyed by CS in this kind of situation.

The analyses of correlations between SNR and reception scores shed some interesting light on the potential efficiency of CS in communication for D/HH participants. Indeed, we found a significant correlation between SNR and gain in performance associated to the CS input, either alone (AVC-AV) or in combination with lip-reading (AVC-A). This interestingly shows that a high level of performance in CS decoding (evaluated by the AVC score or the related CS gains) does not impede a good performance without CS, quite on the contrary. It even seems that the best D/HH participants in terms of audiovisual speech reception in noise could be those who benefit most from the CS input. This is actually in line with previous studies by Leybaert & LaSasso (2010) or Aparicio, Peigneux, Charlier, Neyrat, & Leybaert, (2012) showing that Cued Speech provides a gain in audiovisual training enabling to improve speech perception in noise in D/HH persons. In any case, the important point is that CS is useful for improving speech perception in noise for D/HH persons mastering this process, and it does not seem to impede efficient A and AV perception without CS for these persons.

We did not find any benefit of CS for word recognition in typically hearing participants (53% for AV and 52% for AVC). We mentioned in Introduction that the CS system might enable the perceiver to focus attention in time. However, it shows that the temporal information leads to no reception benefit for those participants who do not know the phonetic interpretation of the hand positions and shapes. The reason is probably that there is already a good amount of timing information provided by the lip movements (see e.g. Grant & Seitz 1998, 2000; Kim & Davis 2014). Because of this redundancy and in the light of recent results showing a robustness of the temporal information benefit across a range of time delays (Aubanel, Masters, Kim, & Davis, 2017), there is probably no more room for

improvement with CS for non CS-users. Follow-up experiments might include acoustic stimuli with noise that are accompanied by CS gestures without visible lips to control for this possibility that was out of the scope of the present study. We are currently investigating this question by means of electrophysiology.

Of course, this does not mean that only D/HH participants using CS should benefit from manual cues in this task. It is expected that typically hearing persons using CS should display typically the same gain between the AV and AVC conditions, unless there exists a specific advantage in the fusion of lip and hand cues in D/HH persons, which to our knowledge has never been tested. The fact that the analysis of score evolution along the experiment did not display any learning effect shows that the experiment was too short, and quite probably too complex, to enable TH participants to detect some specificities of manual cues that could have enabled them to improve their performance. This is in fact unsurprising, considering the long time required for learning the CS system before efficient decoding (see e.g. Clarke & Ling, 1976).

Clinical implications

Due to the technology progress, there is a trend that children with cochlear implants do not consistently look at a speaker's mouth and hands (Marthouret, 2011). The consequence is that some parents may lose their motivation to use Cued Speech, feel discouraged, or simply abandon coding with the hands (Leybaert & Lassaso, 2010). In the light of our results, it appears relevant and important for D/HH persons to maintain Cued Speech decoding abilities. Situations in quiet are rare in real life. Whether this is in the personal or public sphere, background noises are pervasive. Accordingly, it would be important for audiologists, speech therapists, educators, and related service providers to reflect regularly on cueing necessity in certain contexts (e.g. periods when the child is tired, speech perception in noisy situations etc.). Concerning re-education, the major challenge of speech therapists should be

to find the right equilibrium between the various sources of information, audio, labial and manual. Focussing on auditory recovery and speech-reading is important to allow children to take full advantage of their cochlear implant or hearing aid, but including CS in the re-education process might be of importance for achieving efficient communication in specific situations, particularly involving noise and adverse conditions.

Conclusion

The present study confirmed that speech perception in noise remains a challenge for D/HH persons fitted with CI or HA. Importantly, for most D/HH participants, only the combination of audition, lip-reading and manual cues enabled them to reach an adequate level of perception in noise (typically above 80% correct words). Speech perception is a multimodal process in which different kinds of information are likely to be merged: phylogenetically inherited phonetic information (provided by lip-reading and audition) or recently invented additional relevant information (such as CS cues). Thus for D/HH CS users fitted with cochlear implants, CI and CS could be a successful combination, in particular in noisy environments allowing these persons to further improve their speech comprehension.

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Table 1. Characteristics of deaf participants (CI: cochlear implant; HA: hearing aid)

To ensure confidentiality, age is provided only in ranges of 3-years. Deafness degree, cause of deafness, age of diagnosis, age of cueing (i.e. age of expressive cueing) and decoding (i.e. age of receptive cueing), age of left and right ear equipment, were communicated by the participants. ?? indicates that information since when CI or HA where used is unknown. SNR level was determined individually in a pre-test (see text). Participants are ordered by decreasing values of their SNR.

Participant	Age range (years)	Gender	Age of diagnosis (months)	Deafness degree	Cause of deafness	Age of cueing (years)	Age of decoding (years)	Age of left ear equipment	Age of right ear equipment	SNR level (dB)
1	12-14	F	At birth	Profound	Connexine 26	7,5	3,5	CI (6 yr)	CI (2 yr)	6
2	14-16	F	13	Profound	Unknown	Unknown	1,5	HA (birth)	CI (2,5 yr)	6
3	12-14	F	20	Profound	Unknown	4	4	HA (2,5 yr)	HA (2,5 yr)	6
4	18-20	M	8	Profound	Unknown	8	8	None	CI (5 yr)	6
5	12-14	M	9	Profound	Waardenburg syndrome	2	1	CI (1 yr)	CI (1yr)	6
6	16-18	M	12	Profound	Unknown	7	6	CI (3 yr)	None	5
7	20-22	F	9	Profound	Unknown	7	5,5	CI (7 yr)	HA (1 yr)	5
8	14-16	F	20	Profound	Unknown	4	5	HA (??)	CI (11 yr)	3
9	16-18	M	18	Profound	Unknown	3	3	None	CI (6 yr)	2
10	20-22	F	6	Severe	Unknown	5,5	6	CI (4 yr)	None	2
11	12-14	M	11	Profound	Connexine 26	8	3	CI (12 yr)	CI (2 yr)	1
12	14-16	M	18	Profound	Genetic	Unknown	4	CI (4yr)	HA (1.5 yr)	-2
13	12-14	F	48	Profound	Unknown	7	6	HA (??)	HA (??)	-4
14	12-14	M	12	Profound	Connexine 26	1,5	3	CI (9 yr)	HA (??)	-4
15	12-14	M	18	Profound	Cytomegalovirus	7	2	CI (??)	CI (??)	-4
16	20-22	M	30	Profound	Otitis	5	5	CI (12 yr)	CI (18 yr)	-4
17	14-16	F	15	Profound	Connexine 26	9		HA (??)	CI (15 yr)	-6
18	20-22	M	12	Profound	Unknown	5,5	2	HA (1 yr)	HA (1 yr)	-6
19	14-16	M	9	Profound	Pendred syndrome	7	2	CI (5 yr)	CI (15 yr)	-8
20	16-18	F	9	Profound	Connexine 26	4	1	CI (16 yr)	HA (1 yr)	-11

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743 **Table 2. Characteristics of typically hearing participants**

744 SNR was determined individually in a pre-test (see text). Participants are ordered by decreasing
745 values of their SNR.

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Participant	Age range (years)	Gender	SNR level (dB)
1	30-32	F	-9
2	26-28	M	-9
3	24-26	F	-9
4	30-32	F	-10
5	30-32	M	-10
6	28-30	F	-10
7	22-24	M	-11
8	34-36	F	-11
9	28-30	F	-11
10	36-38	F	-12
11	28-30	M	-12
12	30-32	M	-13
13	28-30	F	-13
14	26-28	F	-14
15	32-34	M	-14

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Table 3. Experimental design. Pseudo-randomization procedure.

Conditions		Number of sentences	Order 1	Order 2
AV		14	Sent. 1 to 14	Sent. 15 to 28
AVC		14	Sent. 15 to 28	Sent. 1 to 14
A	Sound from AV	7	Sent. 29 to 35	Sent. 36 to 42
	Sound from AVC	7	Sent. 36 to 42	Sent. 29 to 35