

COSMO, a Bayesian computational model of speech communication: Assessing the role of sensory vs. motor knowledge in speech perception

Marie-Lou Barnaud, Julien Diard, Pierre Bessiere, Jean-Luc Schwartz

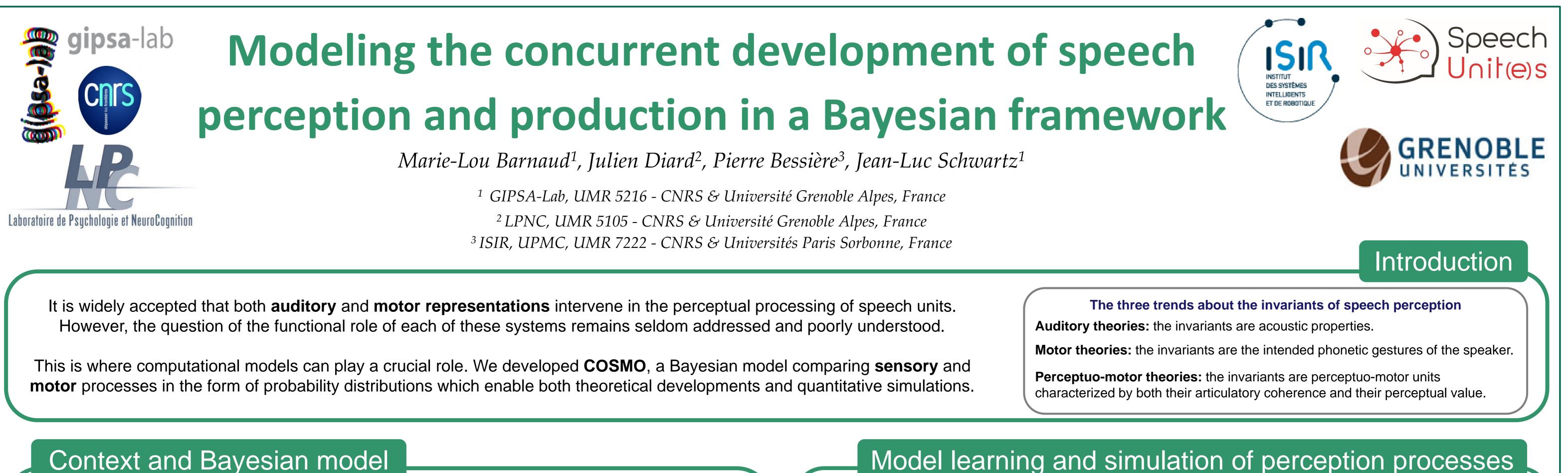
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Issues

Question of interest: Why perceptuo-motor units ?

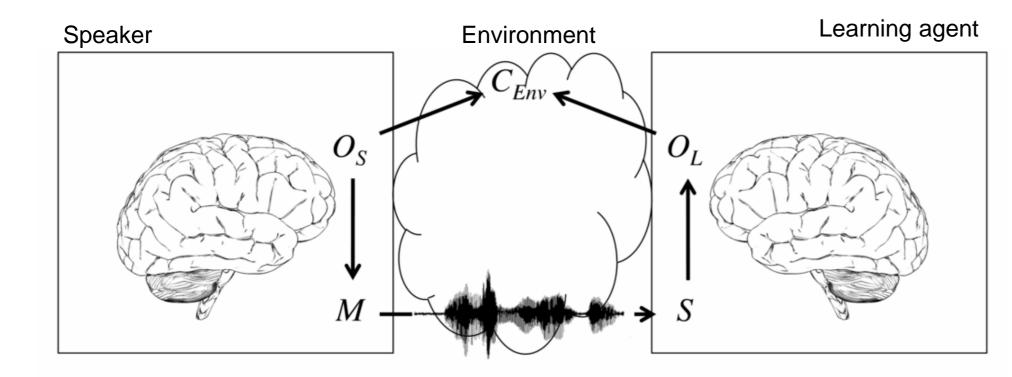
> Hypothesis: The **auditory** and the **motor** systems would be complementary.

Model learning

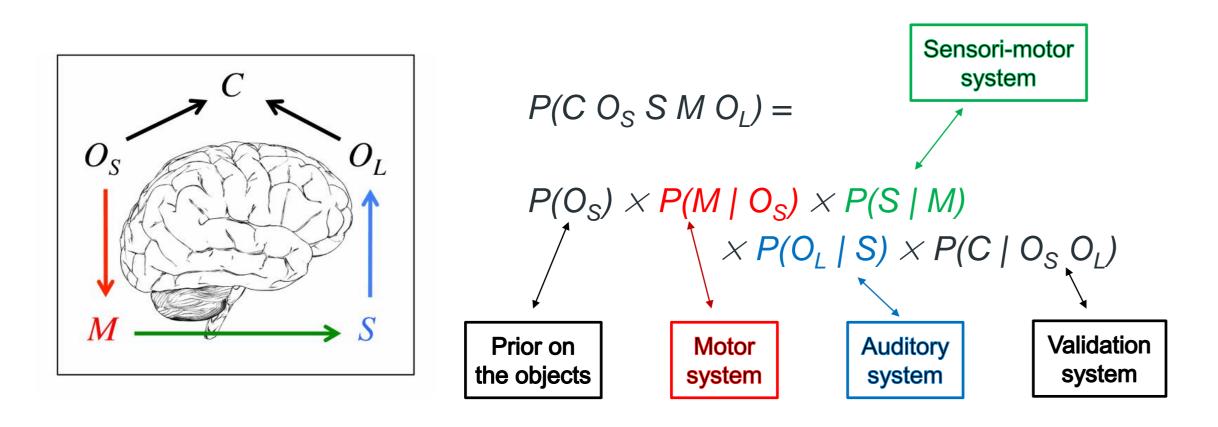


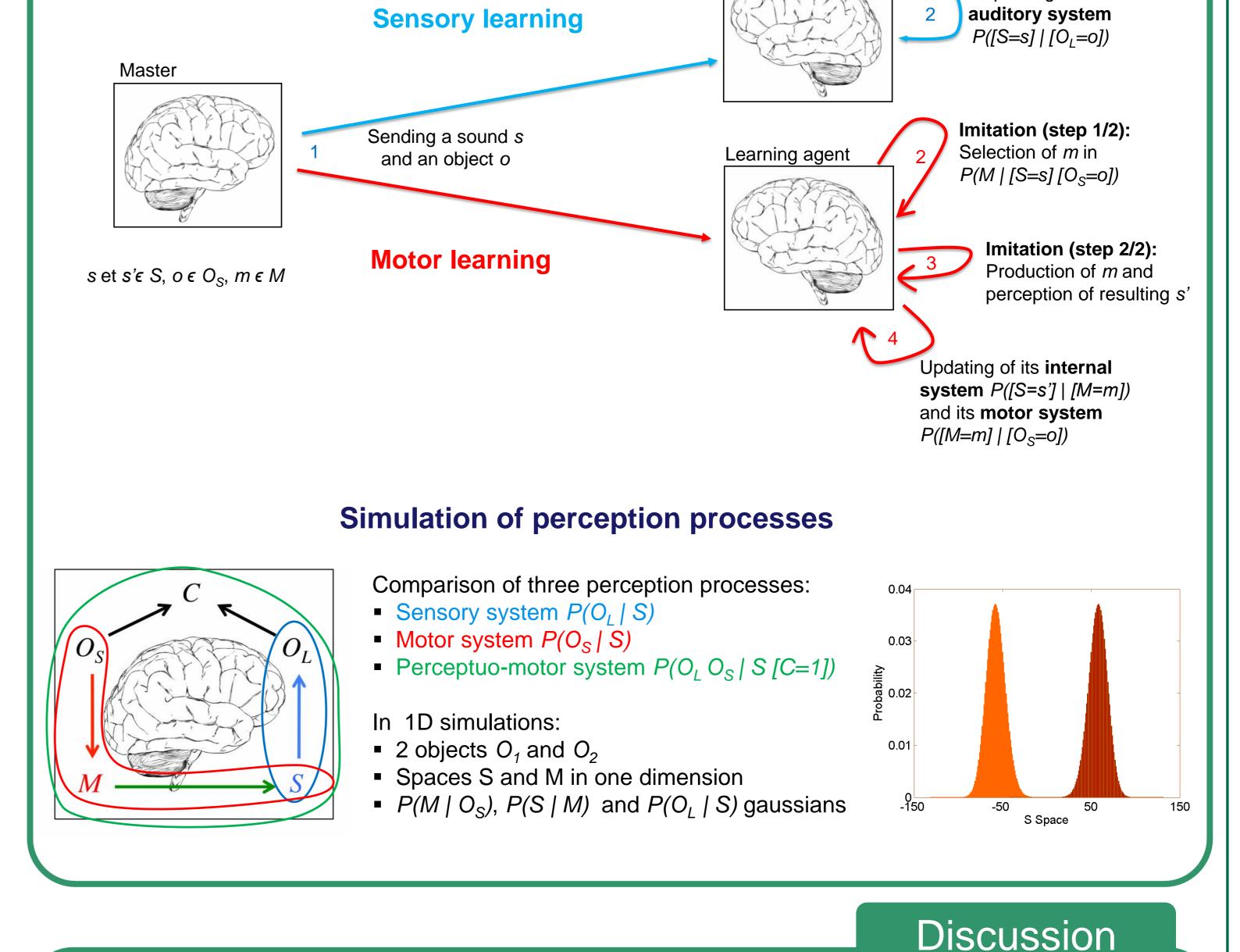
Updating of its





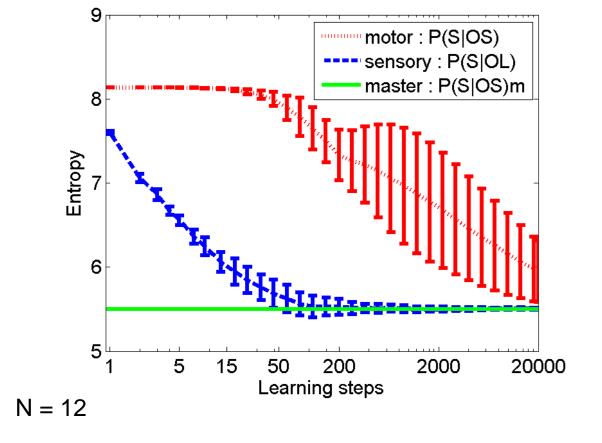
COSMO: ... to a model of communicating agent (the internalization hypothesis)





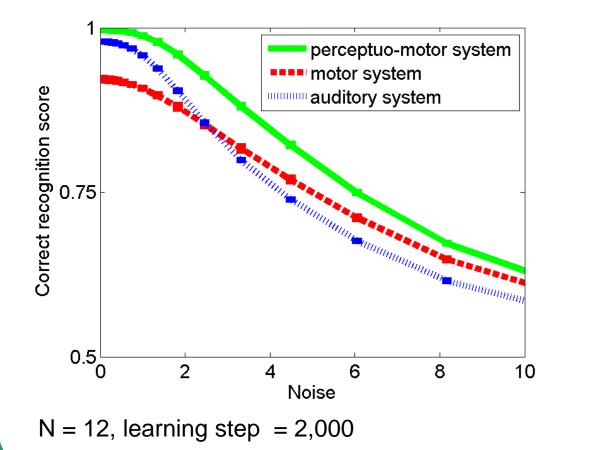


Learning pace: Comparison of the entropy of the sensory and motor learning

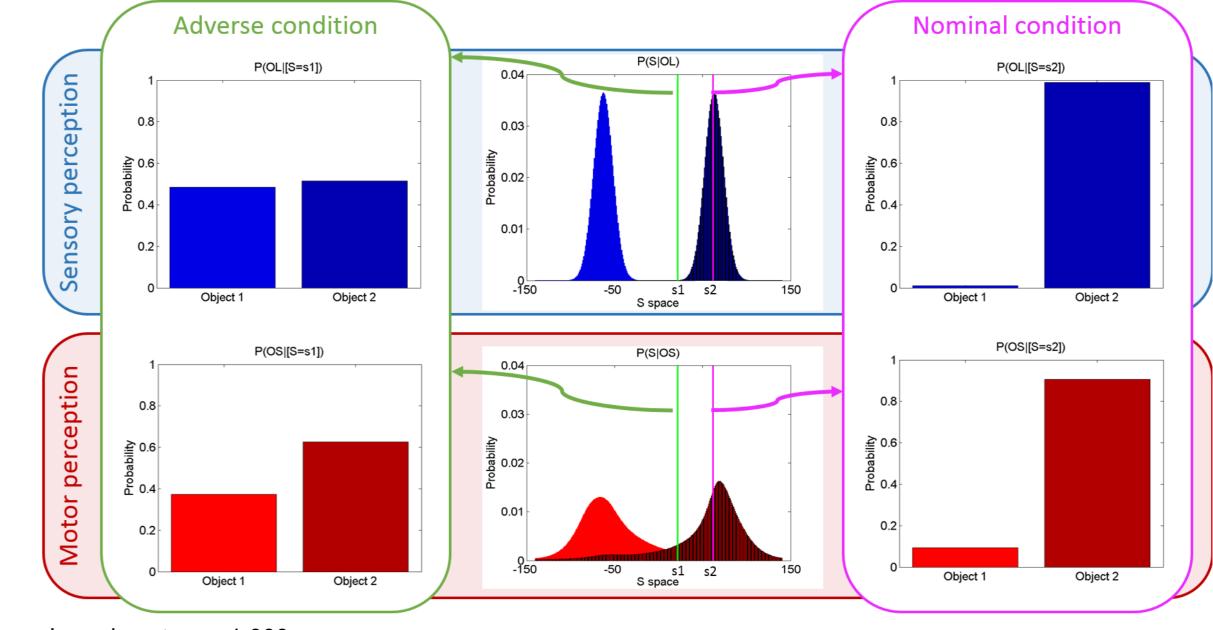


The entropy of the **sensory model** converges quickly to a level close to the entropy of the stimuli produced by the master (in less than 200 learning steps), while the entropy of the motor model converges more slowly (in more than 20,000 learning steps).

Evaluation of perception: Comparison of recognition rates of the three perception processes in noisy conditions



The sensory system provides good recognition scores without noise, with a quick degradation of performance when noise is added. The motor system is better than the sensory model in noise, though still being poorer without noise. The perceptuo-motor system performs better than both isolated systems in all conditions.



Learning step = 1,000

The sensory model is of lower variance than the motor model and yields a less uncertain categorization probability distribution than the motor categorization process. By contrast, the **motor model** is of larger variance than the **sensory model** and generalizes better.

Consequently, in **nominal condition**, both systems are able to categorize the stimulus but the sensory system is better than the motor system. In adverse condition, the sensory system performs a random categorization whereas the motor system succeeds to correctly categorize.

Conclusion

We have compared and illustrated in detail the behavior and the performance of the learned sensory and motor models. We have shown that the sensory model directly exploits the associations between objects and stimuli to learn the sensory classifier in a quick and efficient way. In contrast, the motor model needs to build both motor repertoires and an internal model of the sensory-motor mapping. In order to do so the Learning Agent explores its motor space. As a result, the motor model is less efficient for the processing of stimuli typical of the learning set ("nominal conditions") but more robust to degradations and adverse conditions. The motor model has some generalization capacities thanks to its exploration phase, when the sensory model, in some sense, overlearned. This is what we summarize as the "sensory narrow-band vs. motor wide-band" property.

Perspectives

• We have already extended COSMO to more complex configurations in multi-dimensional spaces involving synthetic plosive-vowel sequences.

• We are currently exploring further the learning algorithm and its ability to produce "idiosyncrasies" which are variations in learned motor and sensory strategies in the learning agent.

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