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Path instability on a sphere towed at constant speed

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Abstract

The dynamics of towed objects in a fluid environment is of interest for many practical situations. In this article we report results for wake instabilities of spheres towed in a water tank. Six particles of different diameter and/or density ratio have been investigated, towed at 5 different constant velocities. The explored density ratios lay within $\Gamma \in [1.06; 2.56]$, with particle Reynolds numbers $Re_p \in [100; 1200]$, corresponding to Galileo numbers in

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the range $Ga \in [1300; 8000]$. We introduce a surrogate Galileo number Ga^* that, by taking into account the towing force applied to the particle, allows a comparison with the case of free falling/ascending spheres. Using innovative 3D tracking techniques, the three-dimensional trajectory of each particle is reconstructed. The wake instability for the studied particles is found to be associated to a 3D helicoidal motion with an elliptical cross section in the plane perpendicular to the towing direction. The 3D oscillatory motion was found independent of the particle density ratio, with a threshold of the order of $Re_p^c \sim 355$ (or $Ga^{*c} \sim 245$). This threshold is slightly larger than the one found for the free falling particles' transition to 3D chaotic motions $(Re_p^c \sim 310 \text{ or } Ga^c \sim 225)$.

Keywords: Towed spheres, wake instabilities, 3D tracking.

1. Introduction

The dynamics of towed objects in a fluid environment is of interest for many practical situations. In the context of these applications, it is often of crucial importance to warrant the stability of the trajectory of the towed object (at the tip of the cable), which turns out to be an interesting and complex fluid dynamics problem. This work studies path instabilities of solid spheres towed at constant speed. The results obtained from this towed case are compared with the well studied problem of wake instabilities of free falling/ascending spheres.

The physical causes for the path instability of an arbitrarily shaped body submerged in a viscous fluid can be separated in two classes. The first class, that applies only to non-spherical bodies, is related to the way the hydrodynamical forces and torques evolve when a disturbance is applied to the body degrees of freedom. The second class involves the wake instability that occurs beyond a critical Reynolds number even if the body is translating with constant speed and orientation. Wake instabilities of the later kind have already been reported by Newton [1] when studying the drag of spheres in falling liquids. Over the last 15 years, with the advent of direct numerical simulation (DNS) at higher Reynolds number and high speed imaging techniques, this problem has received renewed attention [2, 3, 4, 5, 6, 7]. A big variety of motions have been reported for such a system, a review on this subject can be found in [8] and a detailed historical review in [4].

Three basic parameters can be considered for studying free falling/ascending spheres. The first one is the particle Reynolds number Re_p (defined as $Re_p = \Phi U_s/\nu$, where U_s is the relative velocity between the fluid and the sphere, Φ its diameter and ν the kinematic viscosity of the flow). The second one is the density ratio $\Gamma = \rho_p/\rho_0$, where ρ_p and ρ_0 are the particle and fluid densities respectively. And the third one is the Galileo number, defined as $Ga = \sqrt{\frac{g\Phi^3\rho_0(\rho_p-\rho_0)}{\mu^2}}$, where g is gravity acceleration modulus and μ the fluid dynamic viscosity. Dimensional analysis shows that the system is governed by only two parameters. In this work, we will consider two different sets of parameters to study the stability of the spheres: Re_p and Γ according to [8], and Ga and Γ as proposed by [5]. It is important to remark that the definition of Ga for a towed case has to be adapted considering the differences between the towed and the free falling/ascending particle problem (see the discussion about the definition of Ga in section 2).

The instabilities and thresholds for freely settling/rising spheres are summarized in a schematic regime map (Ga, Γ) in figure 1 and are detailed below. Wake instabilities are caused by two subsequent bifurcations, where the first occurs around a sphere at $Ga_c^1 = 155$ (or $Re_{pc}^1 = 212$). The second, which depends on the given value of Γ , is a Hopf bifurcation. In average, this bifurcation has critical values $Ga_c^2 = 185$ and $Re_{pc}^2 = 257$ very close to those of the first bifurcation. For Reynolds numbers below the first bifurcation, steady vertical motion with full axisymmetry in the horizontal plane is obtained. This bifurcation leads to a stationary state that is no longer axisymmetric, yielding a regime with steady oblique motion. The second bifurcation is related to a periodic state, and the magnitude of the lift force associated with this mode oscillates around a mean value that can be different from zero. The resulting regime is therefore made of oscillating oblique paths, with low-frequency oscillations for $1 < \Gamma < 2.5$ and high-frequency oscillations for higher values of Γ . Spheres in this range of Ga, with a density ratio lower than unity (i.e. ascending spheres), are reported to be in a 'zig-zagging' state (planar periodic oscillations). Transition to chaos occurs around $Ga_c^3 \sim 225$ or $Re_{pc}^3 \sim 310$, when the wake of the sphere becomes fully three-dimensional, leading to many different regimes with important qualitative differences. Generally speaking, states with high Ga and low density ratio (close to the 'zig-zagging' regime) are highly intermittent, while for larger density ratios much less ordered states are observed.

In the present article we study a particle towed at a constant speed v_T

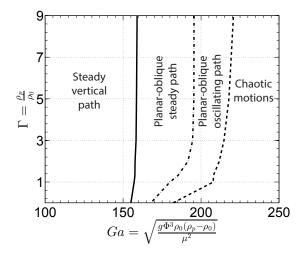


Figure 1: Schematic regimes map in the (Ga, Γ) parameter plane for the free falling/ascending spheres (image based on the results from [5, 7], simplified for $\Gamma < 1$). The left regime consists in steady vertical motions, that transit towards steady oblique trajectories confined in a plane after the solid line. The discontinuous dotted line is the second transition (Hopf bifurcation) that yields planar-oblique oscillating paths, while the continuous dotted line leads to a variety of chaotic motions.

that is orders of magnitude lower than its settling velocity. It is therefore an intermediate case between the fixed sphere and the free falling/ascending case and it remains unclear whether results of free case can be applied. While in the free falling/ascending case the settling velocity is indirectly controlled by Γ and Ga, in our case this velocity can be prescribed independently. This is a new scenario in which these two parameters can be combined in new ways, never explored systematically before. Nevertheless, as has been pointed out in [8] for the case of a sphere, the wake instability is the only candidate to generate oscillations. Therefore, some analogue instabilities should appear in the towed case. Yet, it is not evident how the tension of the towing cable would affect this motion.

The purpose of this work is to study such a towed system and to try to identify the critical values of Re_{pc} , Γ_c and Ga_c . Any differences with the free falling/ascending situation would be essential for the cited applications. We therefore investigate the stability of the trajectory of different classes of particles, with various density ratios and Reynolds numbers. The experimental system used to tow spheres at constant speed and the particles characteris-

tics are described in section 2. We evidence that trajectories can be unstable under certain conditions, the instability yielding to 3D oscillations (section 3). We characterize the destabilization of this system as a function of the particle's Reynolds number in section 4. In section 5 we discuss the observed instability in regards to wake instabilities of free falling spheres. We finally summarize the main results of this work in section 6.

2. Experimental setup

2.1. Towing system and tracking

The experiment has been performed in a water tank (figure 2), with a rectangular cross-section of dimensions $50 \times 35 \text{ cm}^2$ (in the x0z plane) and a height of 133 cm (along the y coordinate). More detailed information about the experimental setup can be found in [9, 10]. A platform that moves vertically along a rail is located in front of the tank, facing the particle. As can be appreciated in figure 2, the towing cable is arranged in such a way that the particle and the platform displacement are exactly the same, setting the platform in the particle reference frame. The length of the cable between the highest position and the initial position of the particle (the part of the cable that affects the motion of the sphere) is of 1.1 m, with 3.5 cm of the cable out of the water (see next section for details of the cable). The starting and ending positions are well away from the upper and lower tank boundaries to avoid any perturbation, yielding a total displacement of 75 cm and a wire length of 35 cm at the end of the experiment. A light source and a camera are fixed to the platform. This allows us to record the particle at a fixed height for all displacements, making it possible to record much longer trajectories compared with the free falling case (of the order of 1 min). Five different towing velocities v_T in the range $1 < v_T < 3$ cm/s with increments of 0.5 cm/s have been investigated for each class of sphere (see below). The use of the translation stage assures a constant towing velocity throughout the motion.

A white panel is placed on the back of the tank, in order to be able to track both particle and particle's shadow. In section 3.2 we will show that this setup allows us to perform three-dimensional tracking of the spheres with only one camera.

Particle's trajectories are recorded using a camera with a resolution of 640×380 pixels and an acquisition frequency of 30 Hz. Considering the towing speed and the dimensions of the tank, at least 25 s of trajectory were

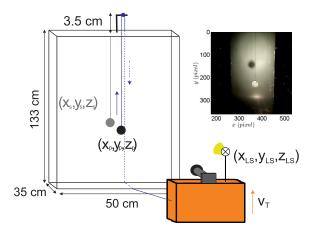


Figure 2: Scheme of the experimental setup. The dashed line shows the wire (solid line) behind the tank. The light colours depict the particle's and wire's shadow and the arrows show the towing direction. The subscripts S, P and LS stand for shadow, particle and light source, respectively. The inset is a raw image taken with the camera, where one can clearly observe the particle and its shadow.

recorded, resulting in over 700 frames. In order to have statistical convergence for each class of sphere, 10 movies are recorded for each sample. The conversion from pixels to length units is made using known printed patrons (masks) which allows us to determine the projective transformation between pixels and real world units. Two different masks are used: one at the back of the tank to convert the positions of the particle shadow and another in the plane x0y (where the origin of coordinates is placed at the initial position of the sphere) for the particle's positions. Then, both the particle's and its shadow trajectories are obtained using standard 2D tracking techniques. Section 3.2 explains how the combined tracking of the particle and its shadow yield the particle 3D trajectory. As the particle can experience a three-dimensional motion, an approximation is needed. This approximation consists in applying the same 2D transformation to the particle, regardless of its z position. This is only valid if the displacement Δz of the particle is small compared to the distance between the sphere and the camera D. As it will be shown in section 3.2, the particle displacement in z coordinate is around a few millimetres at most, while the camera is at 50 cm from the sphere, so we effectively verify $\Delta z/D \ll 1$.

The traverse motion tends to add some noise on the center detection

through a slight vibration of the system. To recover the underlying smooth signal, we use a filtering method based on cubic spline interpolations. Note that in our case the filtering is quite straightforward and non-ambiguous, considering the much higher frequency of the vibrations (above 10Hz) compared to the main oscillations of the spheres (a fraction of Hertz). In this way, we are able to filter most of the noise without affecting the actual signal.

2.2. Particles

Six different types of particles are analyzed, exploring a wide range of Ga, Re_p (defined as $Re_p = v_T \Phi / \nu$ with v_T the towing velocity) and Γ . The wire used to tow the spheres is a simple cotton fiber, with a diameter of the order of 100 μ m, negligible stiffness and a linear density of less than 30 mg/m. The wire density and mass are orders of magnitude lower than the spheres. It has been checked that the wire alone does not exhibit any instabilities (i.e. oscillations or transverse displacements). The properties of the particles can be found in table 1. The column labeled Ga^* shows a surrogate Galileo number based on the wire tension, defined to adapt this parameter to a towed situation instead of a free falling one. We consider that in the most general case the Galileo number can be written as Ga = $\sqrt{F\Phi^3/m_p}/\nu$, m_p being particle's mass and F the "traction" force; therefore the Archimedes force, $g(m_p-m_0)$, with m_0 the mass of displaced fluid for the free falling case. In our situation the Archimedes force has to be replaced by the wire's tension. In a stable towing situation, the wire's tension is exactly balanced by the drag force on the sphere: $T_z = F_D = \frac{1}{2}\rho_0\pi(\Phi/2)^2v_T^2C_D$, obtaining $Ga^* = \sqrt{F_D\Phi^3/m_p}/\nu = Re_p\sqrt{3C_D/4}$. The drag coefficient for static spherical particles is well tabulated (see for instance [3, 11]), so we have used the commonly accepted values according to the particle Reynolds number of our particles. It is important to remark that for the values of Re_p studied, C_D may have a strong dependency with Re_p . Therefore, although Ga^* is absolutely defined by Re_p , each characteristic number can give a different trend when comparing with other parameters.

3. Evidence of an instability

3.1. Particle trajectories

The main objective of this experiment is to study possible instabilities of a sphere submerged in water and towed at constant speed. Figure 3 shows a representative example trajectory for each particle considered, at

N	Type	Name	$\Phi(mm)$	Γ	Ga	Ga^*	Re_p
1	Water-filled	W25	25	1.06	3480	[180 - 465]	[250 - 760]
2	Water-filled	W39	39	1.08	7780	[270 - 700]	[400 - 1200]
3	Polyamide	PA24	24	1.14	4930	[175 - 440]	[240 - 720]
4	Polyamide	PA18	18	1.14	3200	[140 - 345]	[180 - 540]
5	Polyamide	PA10	10	1.14	1325	[90 - 210]	[100 - 300]
6	Silicon	S10	10	2.56	4380	[90 - 210]	[100 - 300]

Table 1: Characteristics of the particles considered. The density ratio Γ is calculated considering that $\rho_0 = 997 \text{ kg/m}^3$ for water at 25°C.

 $v_T = 2$ cm/s, in a one-dimensional representation of one transverse component for a better visualization of the instabilities. This qualitative visual inspection of the trajectories is sufficient to evidence the existence of an instability for towed sphere. For instance, particle PA10 clearly appears as stable (figure 3e). This is further confirmed when the particle is initially perturbed: the rapid oscillations imposed are damped quickly (figure 3f). This proves that possible small variations of the wire length (due for instance to small elongation of the cotton cable) do not bias the instability diagnosis by excitation of possible instabilities. Particle PA24 on the contrary is a clear case of instability (figure 3c), where without any external perturbation, an oscillating motion grows spontaneously.

The oscillations observed for unstable towed spheres are qualitatively similar to those evidenced for the free falling sphere. However, in the later case, the motion can take place in a plane or in the 3D space. Is the present instability of the zig-zag (2D) type or is it three-dimensional? In the next subsection, we address this question, gaining access to the 3D particle trajectories by tracking not only each particle position, but the one of its shadow.

3.2. 3D trajectories

In this section we introduce a reconstruction of the 3D trajectory of the towed sphere with this simple one-camera setup, that only demands to accurately measure the position of the particle, the one of its shadow and that of the light source. With only one camera and a light source, but under certain conditions, the shadow projected by an object on a wall can be used to measure its out-of-plane coordinate. In [12] such an approach is used to estimate small amplitude bounces of particles near a wall. Here, we propose

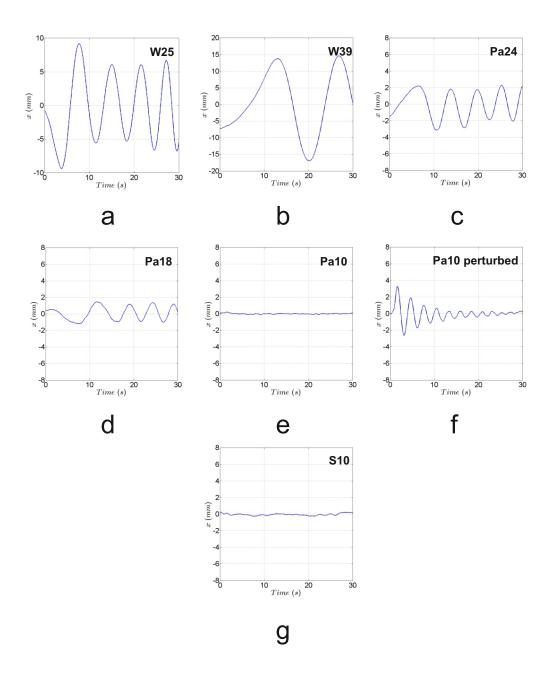


Figure 3: Trajectories obtained for all the particles shown in table 1. For particle PA10 we also show the trajectory of the particle after being initially perturbed in order to study the robustness of the stability.

a new approach allowing to reconstruct the full 3D trajectories of particles motion in the bulk of the flow.

Particle and shadow trajectories are easily obtained via standard tracking techniques while light source position has been obtained indirectly, assuming a virtual point-like source approximation. The light source is virtual because of the refraction effects of the air-PMMA-water interfaces at the sides of tank's walls. Therefore the point source approximation will only be valid if the angles explored by the particle (with respect to particle's initial position) are small enough. In a first step the position of the virtual light source is obtained. As schemed in figure 2, we denote the light source position (x_{LS}, y_{LS}, z_{LS}) , the particle's (x_P, y_P, z_P) and its shadow's (x_S, y_S, z_S) . As these three points are aligned, they follow the parametric equation:

$$\begin{pmatrix} x_P \\ y_P \\ z_P \end{pmatrix} = \begin{pmatrix} x_S \\ y_S \\ z_S \end{pmatrix} + p \begin{pmatrix} x_{LS} - x_S \\ y_{LS} - y_S \\ z_{LS} - z_S \end{pmatrix}$$
(1)

Provided that the only measured coordinates are x_P , y_P , x_S , y_S and z_S (the shadow is projected onto a plane at constant z), it is necessary to add more equations to solve the system. For that purpose, it is enough to consider the positions in the instant t=0 s, when the sphere is still static and placed in its initial position:

$$\begin{pmatrix} x_{LS} \\ y_{LS} \\ z_{LS} \end{pmatrix} = \begin{pmatrix} x_S^0 \\ y_S^0 \\ z_S^0 \end{pmatrix} + p_1 \begin{pmatrix} x_P^0 - x_S^0 \\ y_P^0 - y_S^0 \\ z_P^0 - z_S^0 \end{pmatrix}$$
(2)

where now the three components of the initial position of the particle and its shadow are known. This system is finally composed by six equations and six unknowns $(z_P, p, p_1, x_{LS}, y_{LS})$ and z_{LS} and should have a unique solution. Yet these three points are aligned in physical space, but the points obtained by tracking, even assuming sub-pixel accuracy, are not exactly aligned (taking into account measurement errors). As the system of equations to solve is complex and has many variables, this results in a very noisy estimation of the z component of the particle.

In order to solve this problem we proceed iteratively. In a first iteration, we focus on deducing only the position of the light source (x_{LS}, y_{LS}, z_{LS}) . This is made by solving the full problem at each time step and obtaining a robust estimate of the light source position as the time average of this first

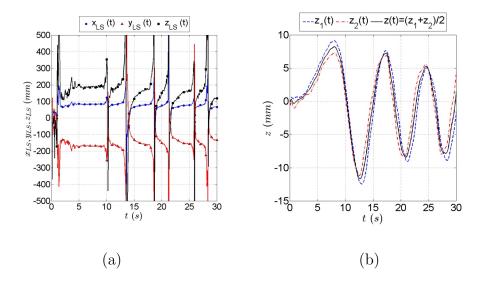


Figure 4: (a) Light source position obtained solving equation systems (1) and (2). (b) z coordinate of the particle solving equation system (1) (blue and red). Black dashed line represents the mean value of previous curves. The curves on figures (a) and (b) correspond to the particle PA24 towed at 2 cm/s

solution. Figure 4(a) shows the position of the light source obtained for each time step for a typical unstable case. It can be appreciated that a clear mean value emerges from the noise. This value will be considered as the position of the point-like virtual light source. The diverging deviations from this mean value occur when the particle returns to its initial position and $\vec{x_p} \sim \vec{x_p^0}$. In this situation, the system composed by equations (1) and (2) becomes under-constrained. With the light source position and the amplitudes shown in figure 3, we verify that the angles explored by the particles are lower than 1°. This is a small enough angle to neglect legitimately the departure from a point-like source approximation due to refraction in the interfaces. Nevertheless, the approximation of the finite lamp by a point-like source is needed.

Once the lamp position is known, the system can be decomposed in two linear systems with two equations each, the first only considering x and z coordinates and the other considering y and z coordinates. Hence, two solutions for the z component of the particle are obtained as shown in figure 4(b). This allows us to verify the consistency of the system, as both solutions

are similar. It also allow us to finally define the z component of the particle as the average of both solutions, improving the accuracy.

Figure 5(a) shows the three components of the position of the particle in time domain (in the towed frame), while figure 5(b) shows the resulting particle trajectory in the real space presenting an elliptical spiraling path. The projected trajectory in the x0z plane (figure 5(c)) is in fact an ellipse. The eccentricity of the ellipse tends to decrease with time: the initial motion is almost planar, and then becomes ellipsoidal, with a trend towards a circular motion if the tank would have been longer. Consistently, the phase shift in figure 5(a) between x and y coordinates exhibits a trend towards quadrature (signature of a circular motion) as time evolves. This may be interpreted as a possible signature of a transition from 2D zig-zagging to 3D spiral paths, or an effect linked to the decreasing length of the cable. Further experiments in a taller tank would be required to be conclusive on the eventual terminal circularity of the motion in x0z plane and the possible influence of the finite length of the cable.

On figure 5(a), one can observe a small change of the vertical coordinate y in the moving frame (about 7 mm to be compared to the total vertical displacement $y_{max} = 750$ mm in the reference frame). As the towing cable is made of cotton fiber, it suffers a small elongation during the trajectory caused by its elasticity, which produces small variations in the vertical component of the trajectory. As emphasized before, the stable case quickly damps any perturbation, and the local variations of the fiber length are very small compared to the magnitude of the oscillation, so we can consider them negligible and non affecting the instability diagnosis.

As a partial conclusion, this analysis shows that the trajectory of towed particles can become unstable, being subject to 3D oscillations. What triggers the onset and controls the amplitude of these oscillations will be discussed in section 4.

To finish this section, it is important to emphasize the simplicity of this 3D tracking method. It is only necessary to assume a small displacement of the tracked particle (compared to the distance to the camera and the light source) and a point-like light source. It is always possible to add more cameras, that will expand the number of linear equations allowing us to better determine, in a first step, the position of the light source. In a second step, each camera will provide two different solutions for 3D particle position (as in figure 4b), giving more solutions to average and increase the tracking precision. In other words, the proposed method can be used in conjunction

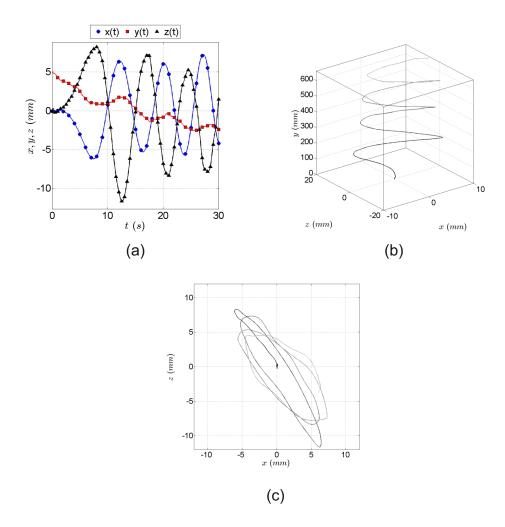


Figure 5: (a) Three Cartesian components of the particle in the moving frame as a function of time (with only a few symbols for visibility). The apparent important variation of y, due to the wire elasticity, is in fact dwarfed by the maximum real altitude $y_{max}=750$ mm. Three dimensional trajectory of the particle in the laboratory frame (b) and its projection in the x0z plane (c); the black to gray colormap represents the time evolution.

with usual multi-cameras stereo matching methods, where the additional information from the shadow images gives further redundancy improving the accuracy of the particle's 3D positioning. An alternative would be to add more light sources obtaining new shadows to track.

4. Instability characterization

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The simple observations of the particle trajectories (figure 3) lead us to think that increasing the particle size can trigger this oscillating instability, but no clear critical diameter can be deduced, as this transition also depends on the towing speed. For a more quantitative analysis on the influence of v_T , ϕ and Γ , we propose to investigate the onset of instability from the particle's velocity as a signature of the existence of transverse motion. We base our analysis on averaged trajectories and focus here on the threshold and the amplitude of the instability. In the previous section, we found that the projected trajectories in the x0z plane are elliptical. As the direction of each ellipse semi-axis is random in space for each measurement, the trajectory averaged over a large number of measurements will converge to a circle. Therefore, the rms velocity of the one-dimensional trajectories x(t) represents, after averaging over 10 trajectories, the averaged velocity component in the polar direction in the x0z plane. The velocity amplitude v_{θ} obtained is then the characteristic velocity of the whole trajectories and describes not only the presence but also the magnitude of the instability. For the case of a stable trajectory (hence almost linear), we have checked that the rms value is equal to the measurement noise (which we estimate of the order of 10^{-4} m/s), while for oscillating cases, this value is linked to the amplitude and frequency of the oscillation. Therefore, before we estimate the average velocity v_{θ} for each of the investigated configurations, we arbitrarily set to 0 any velocity events lower than the measurement error coming from the particle center detection. Figure 6(a) shows the velocity v_{θ} , as a function of the towing speed for the different particles tested, without any normalization. One can observe different trends for the set of particle parameters and towing speed investigated: some trajectories are always unstable or always stable independently of v_T , while the trajectory of some particles become unstable when increasing v_T . The corresponding critical towing speed seems therefore to depend on the particle characteristics.

As explained in the introduction, one of the natural relevant parameters for this study is the particle Reynolds number Re_p . Taking into account the

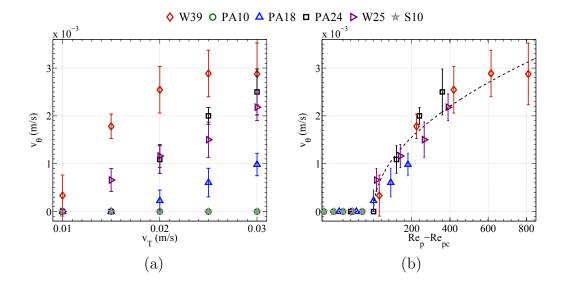


Figure 6: a) Polar rms velocity v_{θ} of the particle as a function of the towing speed v_T for all cases considered. b) Polar rms velocity v_{θ} of the particle as a function of particle Reynolds number Re_p for all cases considered. The black dashed line is a fit according to $v_{\theta} = A\sqrt{Re_p - Re_{pc}}$.

particle diameter, but ignoring its density ratio, we find that this Reynolds number is the good parameter for this instability, as can be observed on figure 6(b): the polar velocity is null for small Reynolds number, then starts to increase after a critical value ($Re_p^c \sim 355$), and seems to saturate for the highest Reynolds numbers.

The instabilities seem to follow a universal law for v_{θ} , independent of Γ , close to the simple relation $v_{\theta} = A\sqrt{Re_p - Re_{pc}}$, with $Re_{pc} = 355$ and A = 0.1 mm/s a constant velocity amplitude. It is remarkable to note that v_{θ} scaling with $\sqrt{Re_p - Re_{pc}}$ is compatible with a classical super-critical instability and a cubic non-linear saturation mechanism [13], associated to the invariance in $v_{\theta} = -v_{\theta}$ transformation (the direction in which the sphere describes the elliptical spiral motion is not prescribed). In this context, the instability may be modelled by a classical symmetry preserving instability equation: $dv_{\theta}/dt = \alpha(Re_p - Re_{pc})v_{\theta} + \beta v_{\theta}^3$. The cubic term reflects the non-linear saturation mechanisms of the instability, for which we do not have any particular physical insight at the moment.

It is particularly surprising that the data in figure 6(b) collapses so well for

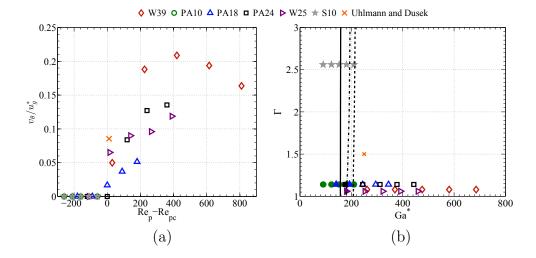


Figure 7: (a) Normalized polar velocity v_{θ}/v_{g}^{*} for all the studied particles as a function of $Re_{p} - Re_{pc}$. (b) Diagram of instabilities in the (Ga^{*}, Γ) parameter plane for the towed particles in this experiment with the adapted parameter Ga^{*} . The filled symbols stand for stable regimes and the empty ones for unstable cases. The lines represent the threshold for different instabilities for free falling/ascending spheres. The solid line shows the threshold of the first instability and the discontinuous and continuous dashed lines represent the Hopf bifurcation (at lower Ga) and the transition to chaos (at higher Ga) respectively. For both figures, the orange cross is a numerical point obtained in [7] for a free-falling sphere with a classical Galileo number Ga = 250 and $\Gamma = 1.5$.

the raw (non normalized) velocity v_{θ} itself.

The good collapse observed using only Re_p tends to confirm that a proper Galileo number in a towed system would be $Ga^* = Re_p\sqrt{3C_D(Re_p)/4}$ (as C_D is a function only of Re_p , Ga^* will also be only a function of Re_p). We consequently introduce a surrogate vertical velocity u_g^* , derived from Ga^* according to $Ga^* = u_g^*\Phi/\nu$, yielding $u_g^* = v_T\sqrt{3C_D/4}$. With this normalization (figure 7(a)) the experimental points are more scattered than in figure 6(b), but a numerical datum from [7], corresponding to a free falling sphere in the chaotic regime, is located very close to the experimental data.

Finally, figure 7(b) shows the regimes map in the (Ga^*, Γ) parameter plane obtained with the results from this experiment, with the free falling/ascending regimes delimited by the numerical studies of [5, 7]. This diagram shows that the instability threshold observed here for the case of towed spheres coincides very closely to that of the transition towards the full 3D chaotic regime for free falling/ascending spheres $(Ga \sim 225)$. We can

thus conclude that towed particles have a three-dimensional helicoidal regime consistent with the transition to chaos for free falling/ascending particles.

5. Discussion

In this article we studied spheres towed at constant velocity varying their density ratio Γ , their diameter Φ and the towing speed v_T . The threshold for the 3D oscillatory motion was found of the order of $Re_{pc} \sim 355$ (or $Ga_c^* \sim 245$). This is slightly larger than the threshold found for the free falling particles' transition to 3D chaotic motions. On the other hand, as can be seen in figure 1, if the usual definition of Ga based on the settling velocity is used (see table 1), all particles are well into the chaotic regimes and no stable cases would be expected. Therefore, the definition of the surrogate Galileo number Ga^* is appropriate in order to compare the free falling/ascending and the towing cases. Nevertheless, the difference in thresholds shows that the cable is playing an important role in the dynamics of towed spheres.

It is not clear whether this case can be totally related to the free falling/ascending case. The main difference between both cases is that the velocity (the towing velocity in our case, the settling velocity for the free falling case) does not depend on Γ for the towed system. Evidence of this is that the onset of the instabilities for the particles explored can be characterized with only one parameter (Ga^* or equivalently Re_p) while for the free falling/ascending case the density ratio has to be considered. Although the thresholds for instability are similar in both cases, only the case of towed spheres presents a three-dimensional helicoidal instability. This is an important difference with free falling/ascending spheres, where many different regimes exist, but not this one in particular. This regime is observed only in free falling/ascending cylinders [14] and bubbles with oblate spheroidal shapes [15]. This may be caused by the influence of the towing cable in the dynamics, affecting the wake of the sphere or generating a coupling of the unstable motion with a pendular one via a restoring force.

We note that [16] finds that for $Re_p \sim 355$ a fixed sphere experiences transition to chaos. The similarity between the three thresholds (free falling/ascending, towed and static spheres) certifies the hypothesis that the instabilities observed in this work are linked to the wake transition behind an object (whether fixed or not).

Despite the clear influence of the cable in the motion of the particle, no other reminiscences of a pendulum have been found. It is important

to remark that the observed frequencies should be time dependent as the length of the cable decreases and the particle travels upwards. The frequency of such pendulum has been computed and was shown to be different from those observed for towed spheres but still in the same order of magnitude. It has also been checked that the observed frequencies are not consistent with those expected from vortex shedding, which present a typical Strouhal number of 0.2. The measured frequencies would give a Strouhal number of approximately 0.6. Then, these instabilities are very likely related to similar physical causes than wake instabilities observed for free falling/ascending spheres. Comparing with the free falling/ascending diagram, the trigger of the instability for towed spheres seems to be related to the transition towards the chaotic, fully three-dimensional wake. It also seems related to a super-critical instability with a cubic non-linear saturation mechanism. The exact mechanisms for this saturation is less clear: if we consider the elliptical motion of the sphere in the horizontal plane, a saturation of v_{θ} may imply a balance between the centripetal acceleration, the tension of the cable and a lift force that the instability develops. Although the tension of the cable and therefore the centripetal acceleration may be modeled using the mean drag force on the sphere, it is not possible to model the lift force based on our experimental setup. This lack of information becomes evident in figures 6(b) and 7(a). While the raw value of v_{θ} gives a very good collapse, the normalized velocity v_{θ}/v_{θ}^* gives a worse one but allows to collapse numerical data from free falling particles. This absence of a proper normalization shows that even for the simplified system of a towed sphere we are far from having a full understanding of the wake instability phenomenon. The lift force arising from the instability and the contribution of the component of drag force in the x0z plane may play a role in the normalization of v_{θ} . Furthermore, nontrivial effects, as another onset for instabilities caused by the sphere acting as a stochastic harmonic oscillator (as studied in [17]), with the forcing of the three-dimensional wake in the chaotic regime may be considered. Numerical studies would be then of great importance in order to shed some light on the instabilities of towed spheres.

6. Summary

We conclude this article with a summary of the main points of our work.

In this study we have analyzed the wake instabilities of a towed sphere in a

laminar flow. The main results can be summarized as:

- A very broad set of experimental points in the parameter space $[\Gamma, Re_p, Ga^*]$ has been explored. In total, 30 different cases have been collected, with density ratios ranging from 1.06 to 2.56, surrogate Galileo numbers Ga^* from 90 to 700 and particle Reynolds numbers from 100 to 1200.
- An innovative experimental technique is proposed, based in a towing system, that allowed us to control independently Γ and Re_p . This is a significant advantage compared to the free falling/ascending situations where both parameters are coupled via the terminal velocity. Nevertheless, the introduction of a surrogate Galileo number still allows for comparison of both cases. A simple but effective three dimensional tracking tool has been developed that only requires one generic camera and the image of the particle and its shadow. It has allowed us to characterize the instabilities present for towed spheres as 3D helicoidal paths with an elliptical cross section in the plane perpendicular to the towing direction.
- A threshold for oscillatory motion has been identified of $Re_{pc} \sim 355$ (or $Ga_c^* \sim 245$). Unlike the case of the free falling/ascending sphere, this threshold is found to be independent of Γ .

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