

MorphoDig, an open-source 3d freeware dedicated to biology

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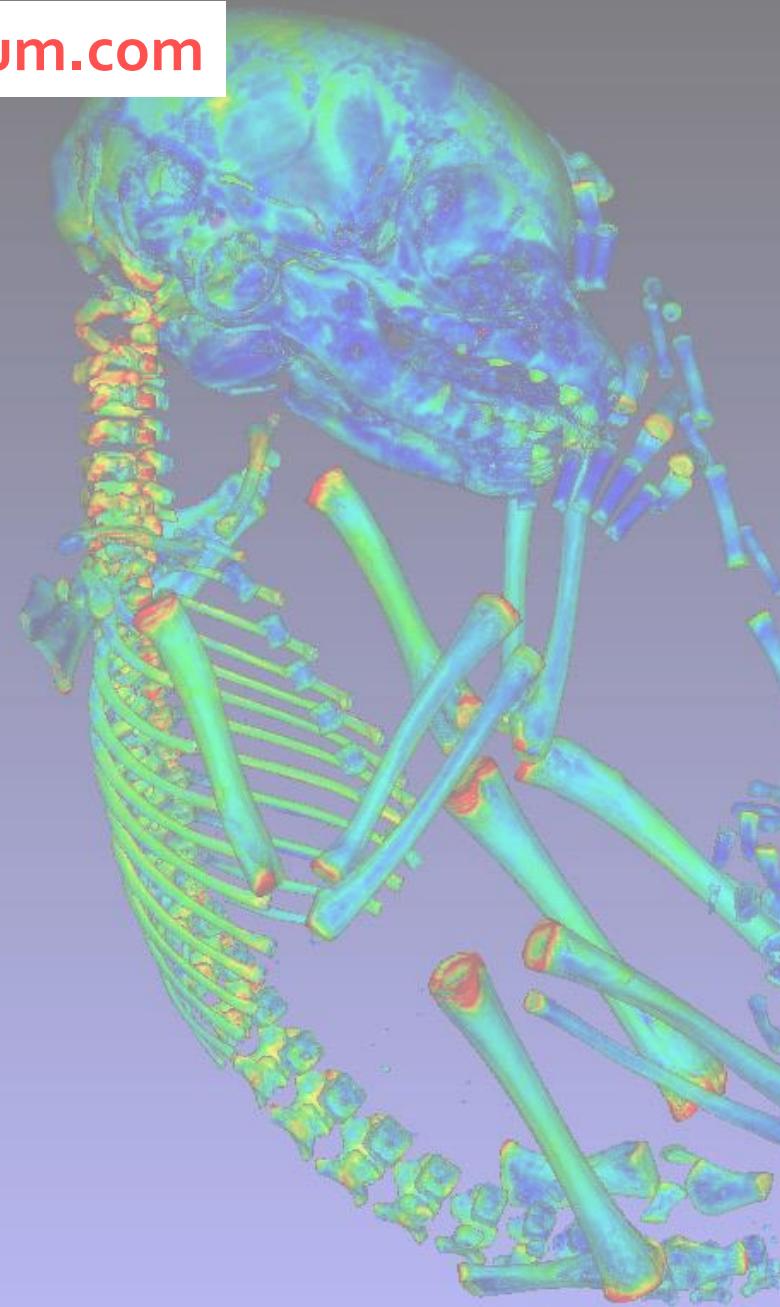
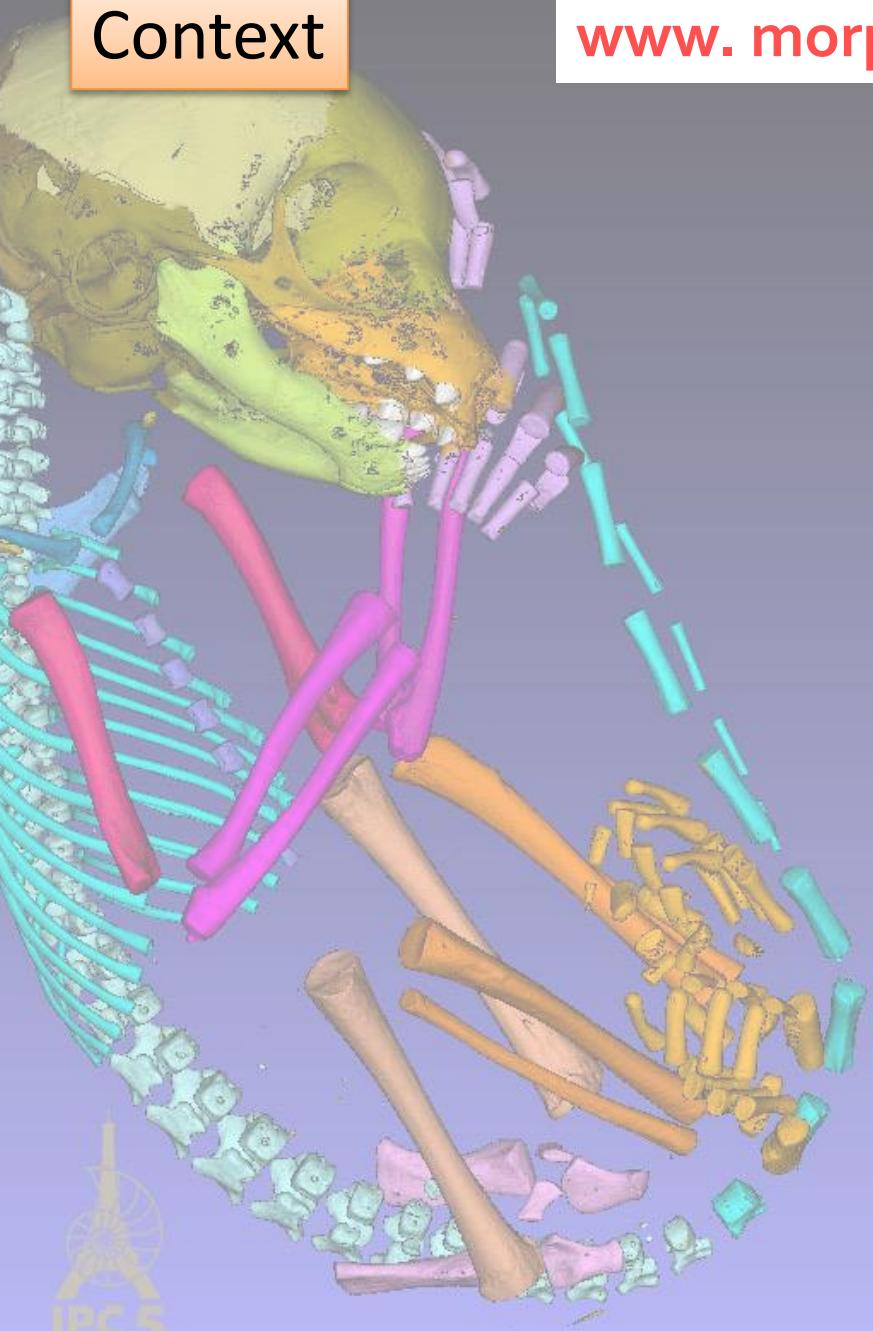
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Context

- Since the mid 1990's, **3D data acquisition** and computer-assisted techniques have grown increasingly popular
- **No standard 3D model software** has emerged : commercial software / in-house solutions / solutions designed by non-biologists
- Need to **exchange 3D data** has increased

Context

www.morphomuseum.com



A platform to publish 3D models (Database + Journal)

Donrussellia magna

UM PAT17

Current Issue

Type specimen

Holotype specimen of *Donrussellia magna*, an adapiform primate from the early Eocene (MP7) of Southern France

Anusha Ramdarshan, Marc Godinot, Samuel Bédécarras and Rodolphe Tabuce

Keywords: Adapiformes; Early Eocene; Holotype; Primates; Southern France

doi: 10.18563/m3.1.2.e2

Abstract Specimens

M3 article infos

TYPE SPECIMEN

M3 JOURNAL VOL 1 (2)

A **DISCUSSION**

B

Figure 1. Left mandible of *Donrussellia magna* (UM PAT 17) as found, view A. Photograph of the original fossil specimen. B: 3D surface model showing the maxillary bone and the teeth. Scale bar 1 cm.

TECHNICAL AND SPECIMEN-RELATED PARAMETERS

Specimen inventory number	UM PAT 17
Species	<i>Donrussellia magna</i>

M3#17_UM PAT 17

Specimen infos

- Collection : Université Montpellier - Institut des Sciences de l'Evolution
- Inventory number : UM PAT 17
- Information
- Sex : indet
- Age group : Adult
- Age (if applicable) : Early Eocene
- Material Type : Mandible
- Origin : Southern France, Palette

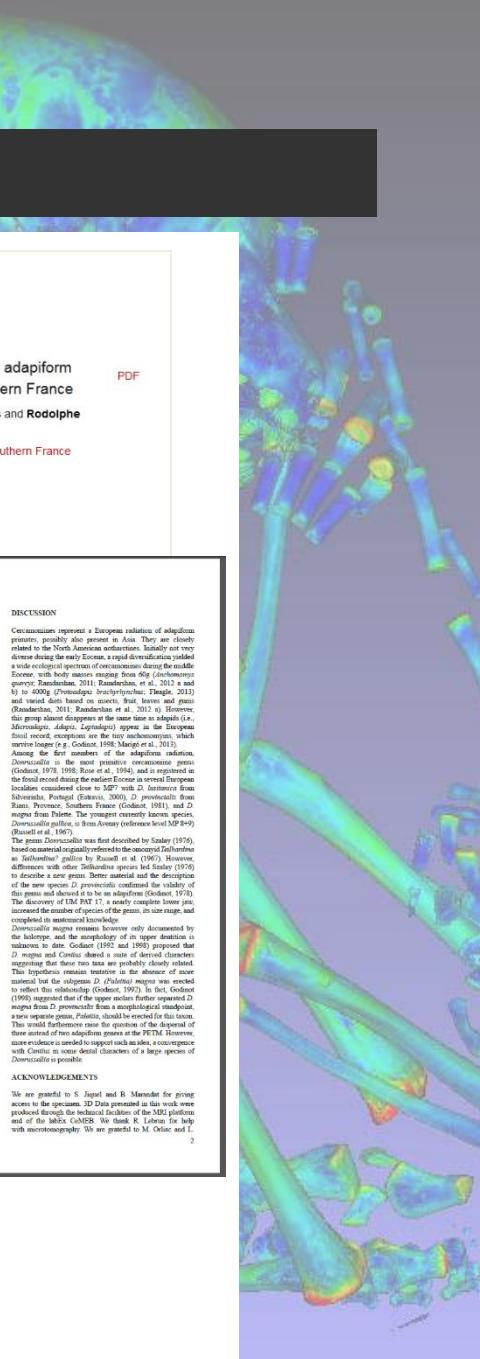
Taxonomy

- Class : Mammalia
- Order : Primates
- Family : Notharctidae
- Genus : *Donrussellia*
- Species : *magna*

Description

UM PAT 17 is the holotype specimen of *Donrussellia magna*. It is a well preserved left jaw with p4-m3.

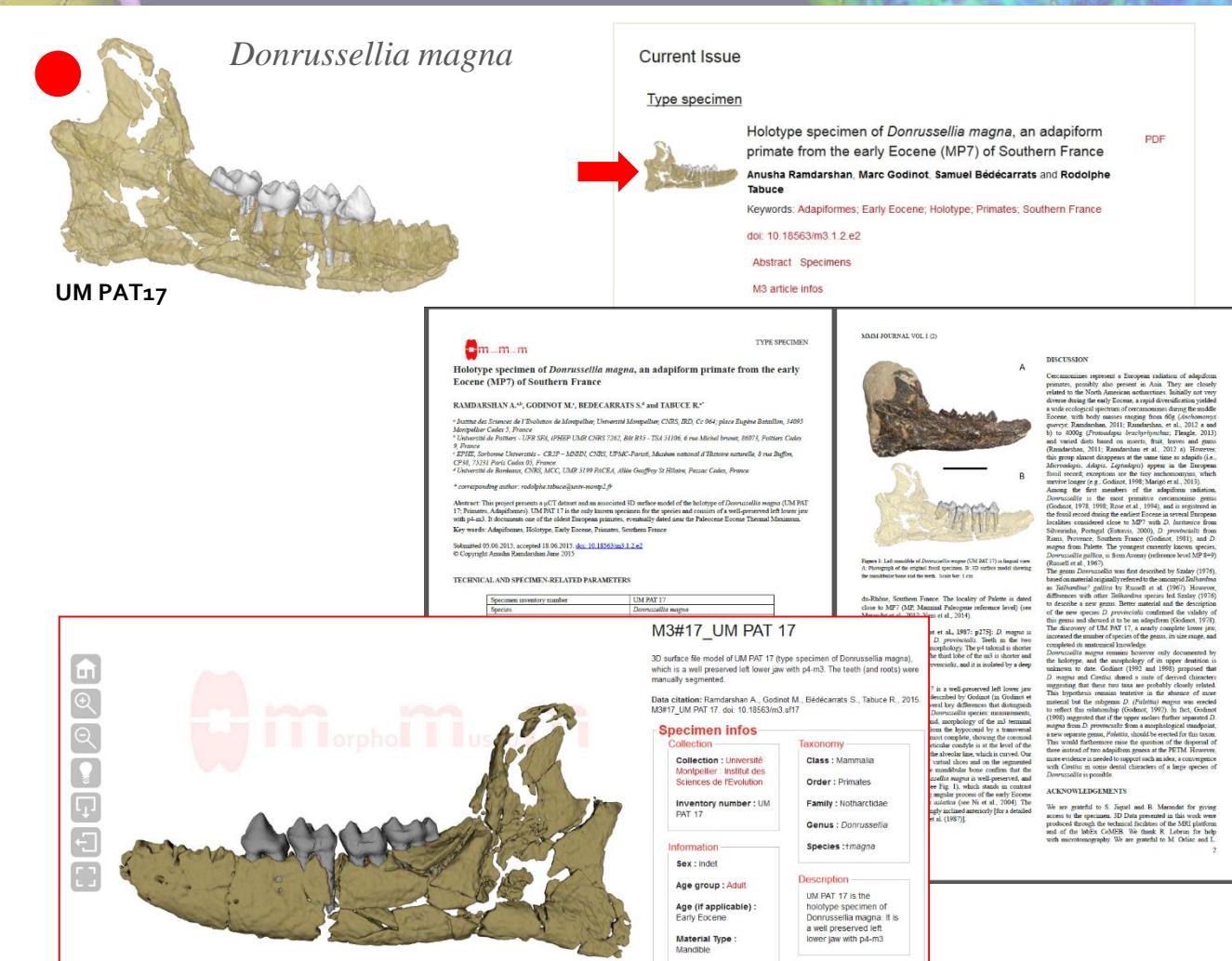
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Context

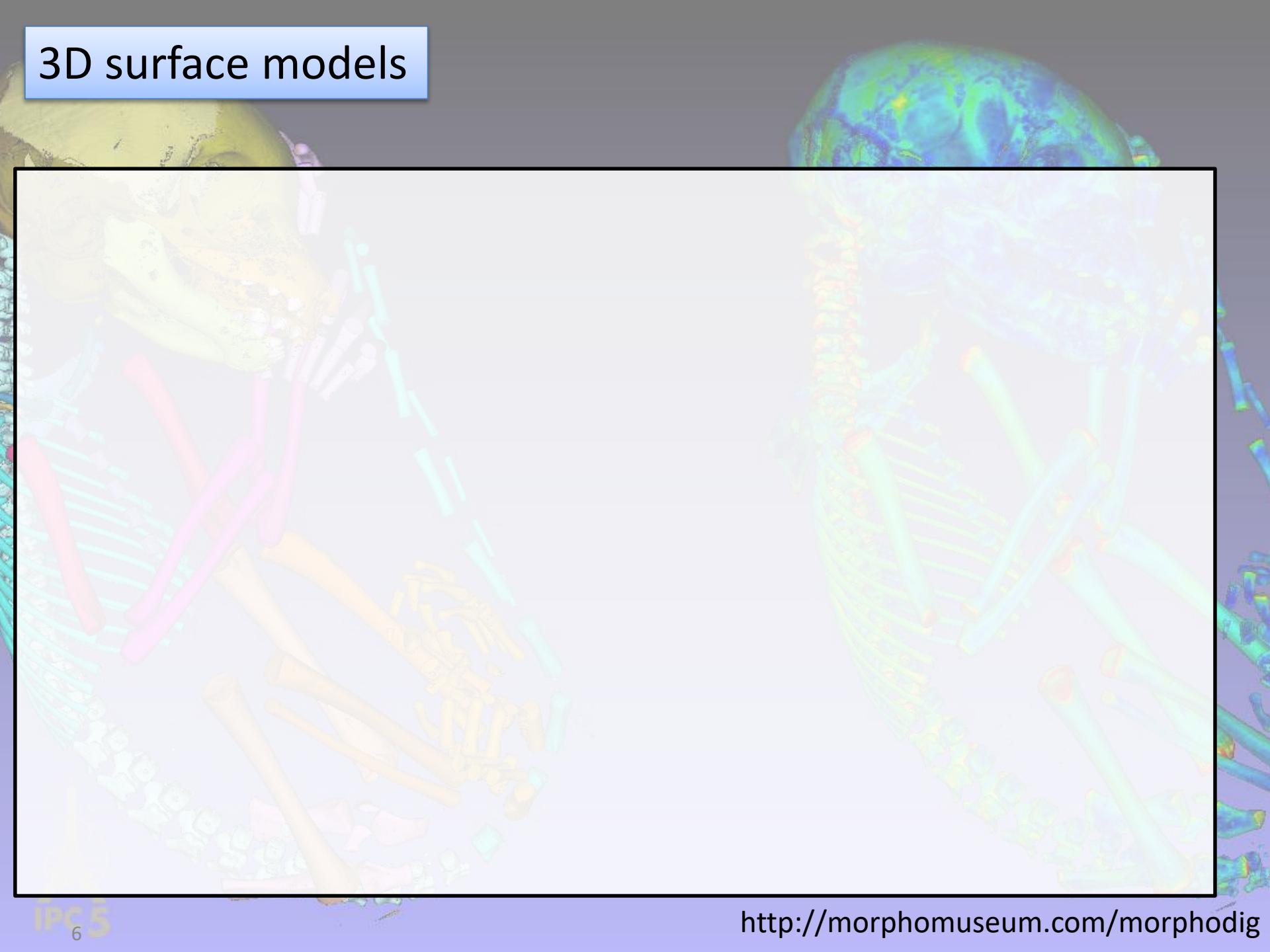
www.morphomuseum.com

A platform to publish 3D models (Database + Journal)



Software are needed to create 3D biological models!

3D surface models



3D surface models

CT-Data

MRI-Data

Laser-Scanner Data
Photogrammetry etc...

Segmentation

Surface Files

3D surface models

CT-Data

MRI-Data

Laser-Scanner Data
Photogrammetry etc...

Segmentation

Surface Files

Analyses => Geometric
morphometrics, anatomy atlases,
fossil reconstructions

Visualization

3D printing

3D surface models

CT-Data

MRI-Data

Laser-Scanner Data
Photogrammetry etc...

Segmentation

Surface Files

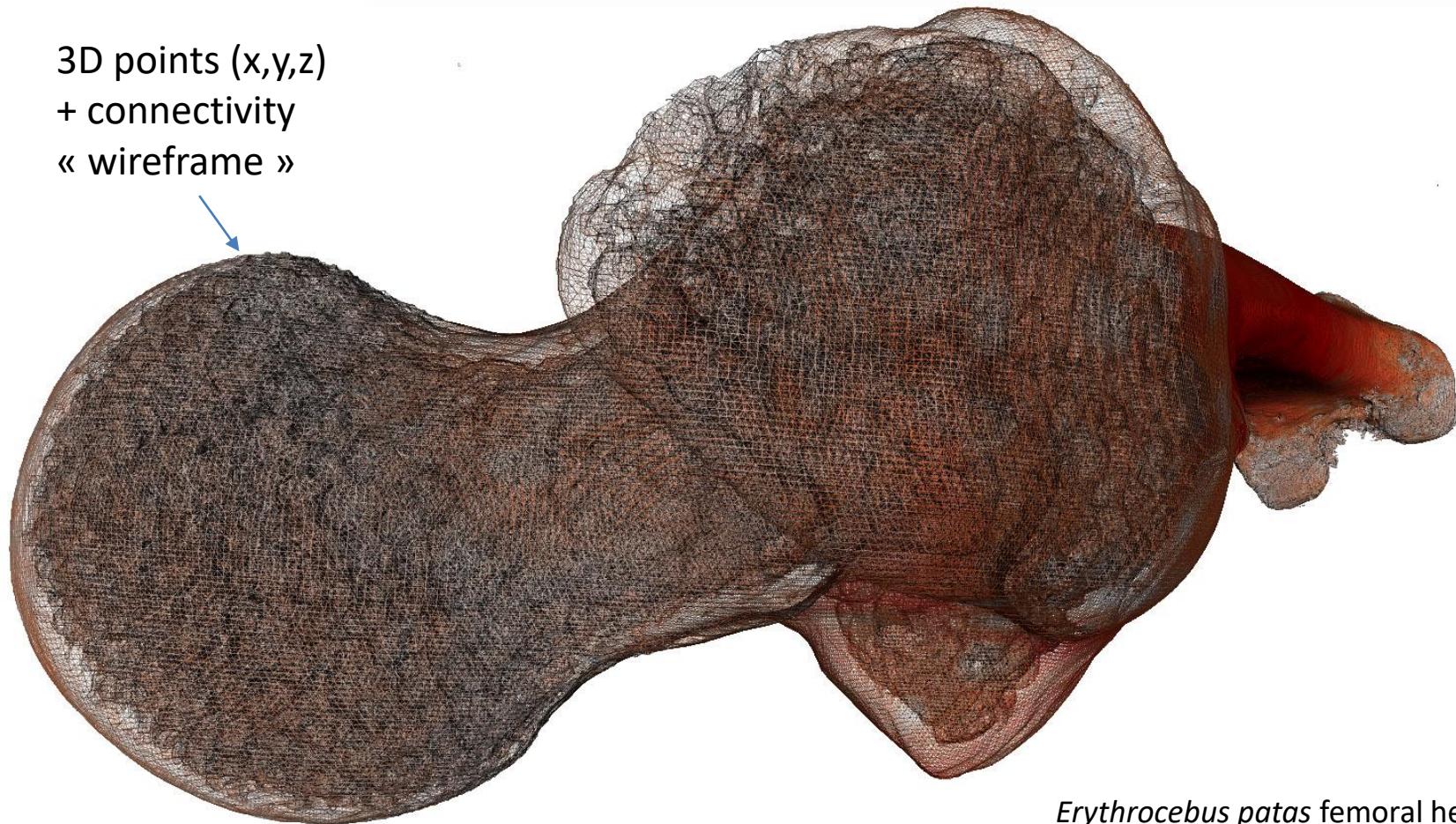
Analyses => Geometric
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Visualization

3D printing

3D surface models

3D points (x,y,z)
+ connectivity
« wireframe »

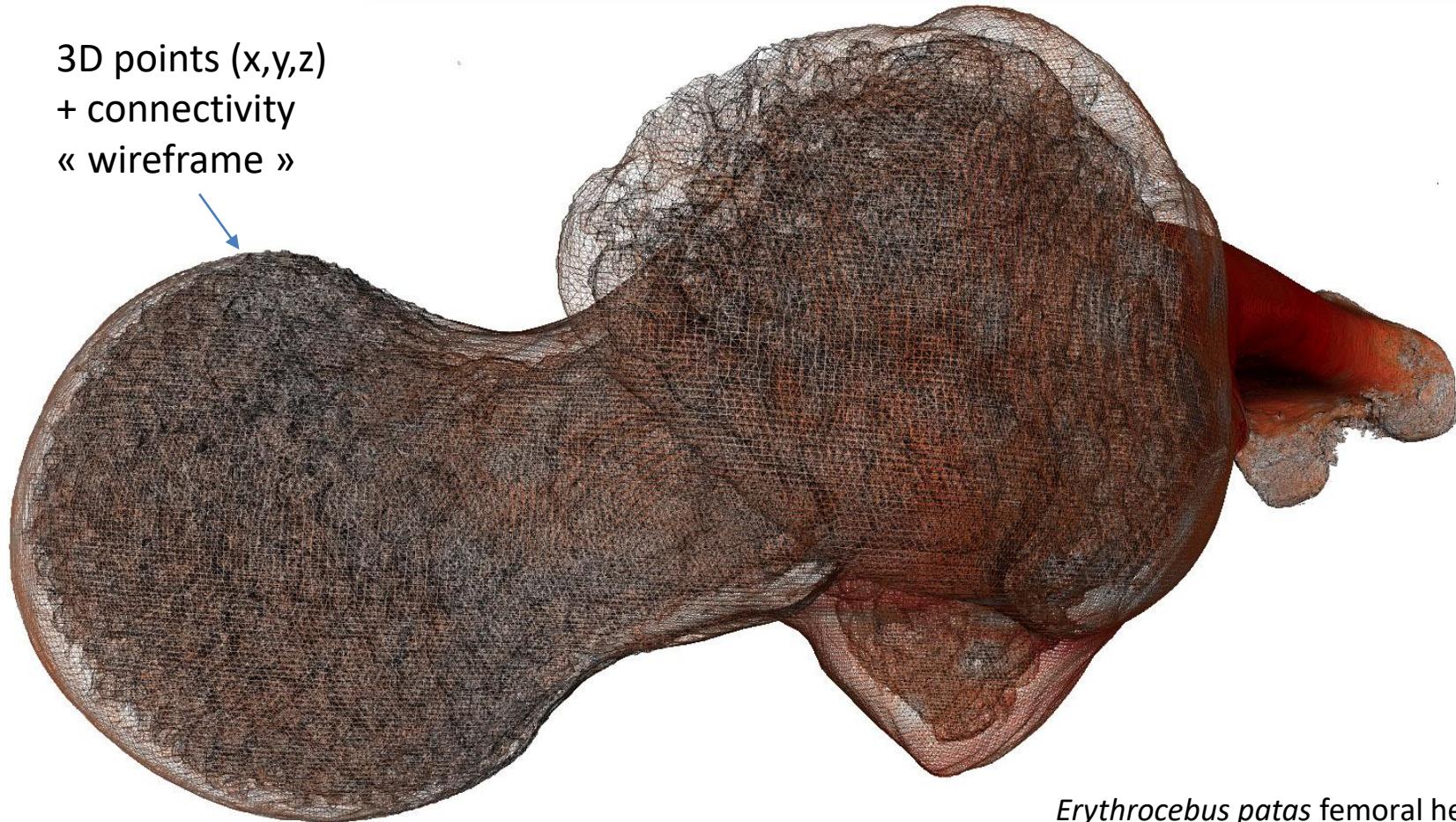


Erythrocebus patas femoral head

- Free editors such as **MeshLab**, **Blender** are not designed by biologists.

3D surface models

3D points (x,y,z)
+ connectivity
« wireframe »



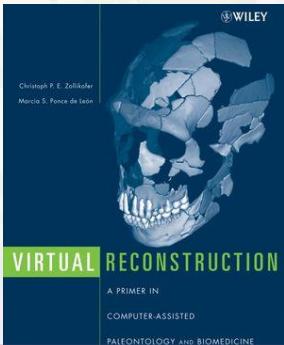
Erythrocebus patas femoral head

- Free editors such as **MeshLab**, **Blender** usually handle MUCH better surfaces 1 by 1

MorphoDig

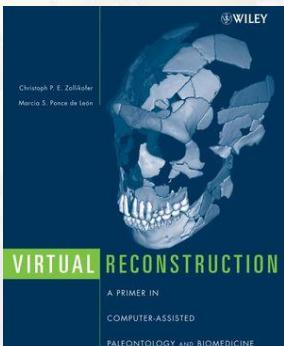
= 3D surface model editor





Design concepts

Zollikofer and Ponce
de León
(AIM, Zürich)

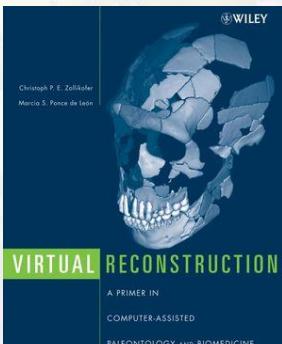


Design concepts

Zollikofer and Ponce
de León
(AIM, Zürich)



User interface



Design concepts

Zollikofer and Ponce
de León
(AIM, Zürich)

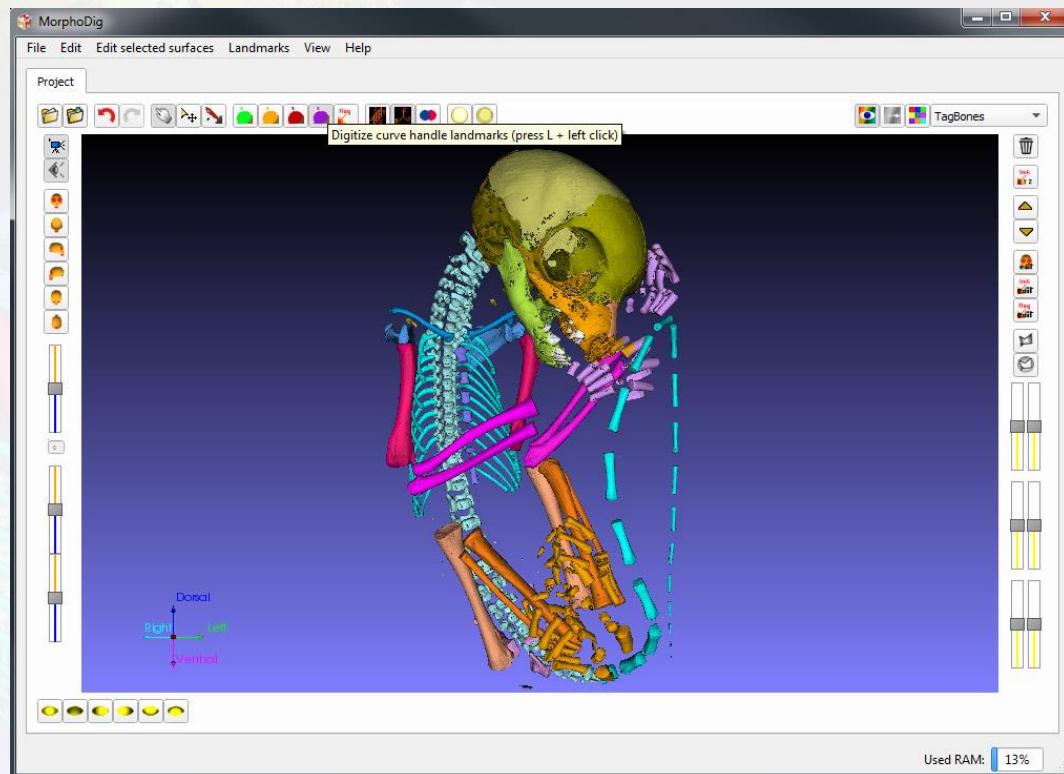


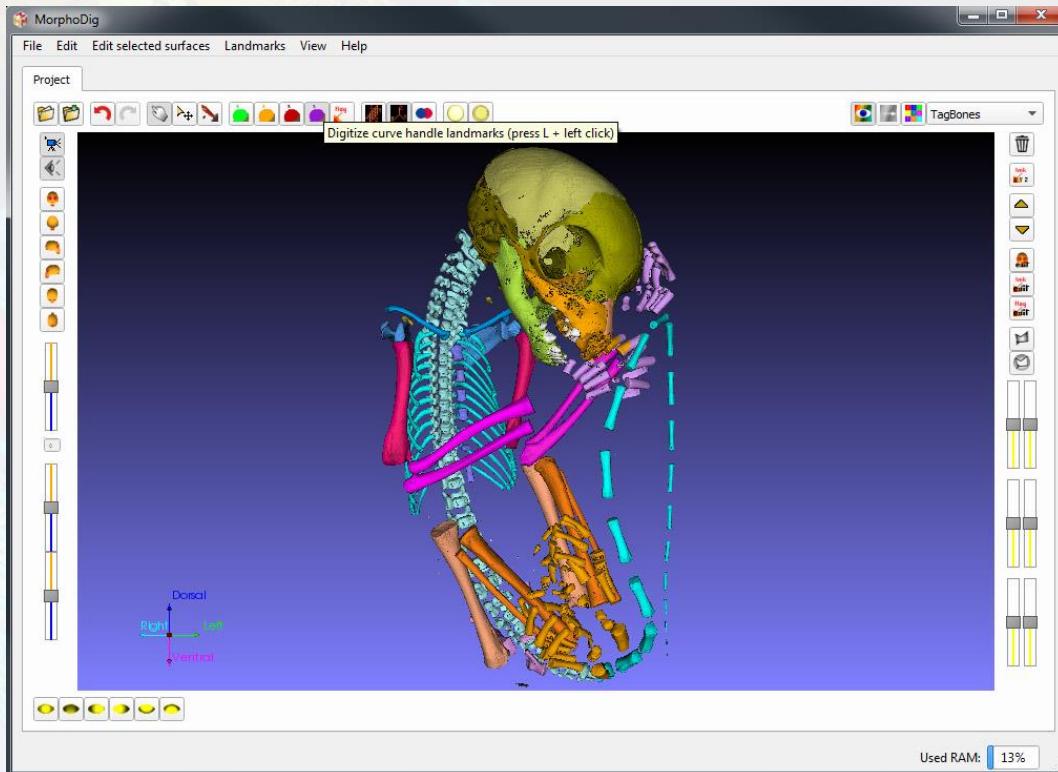
User interface

Data structure

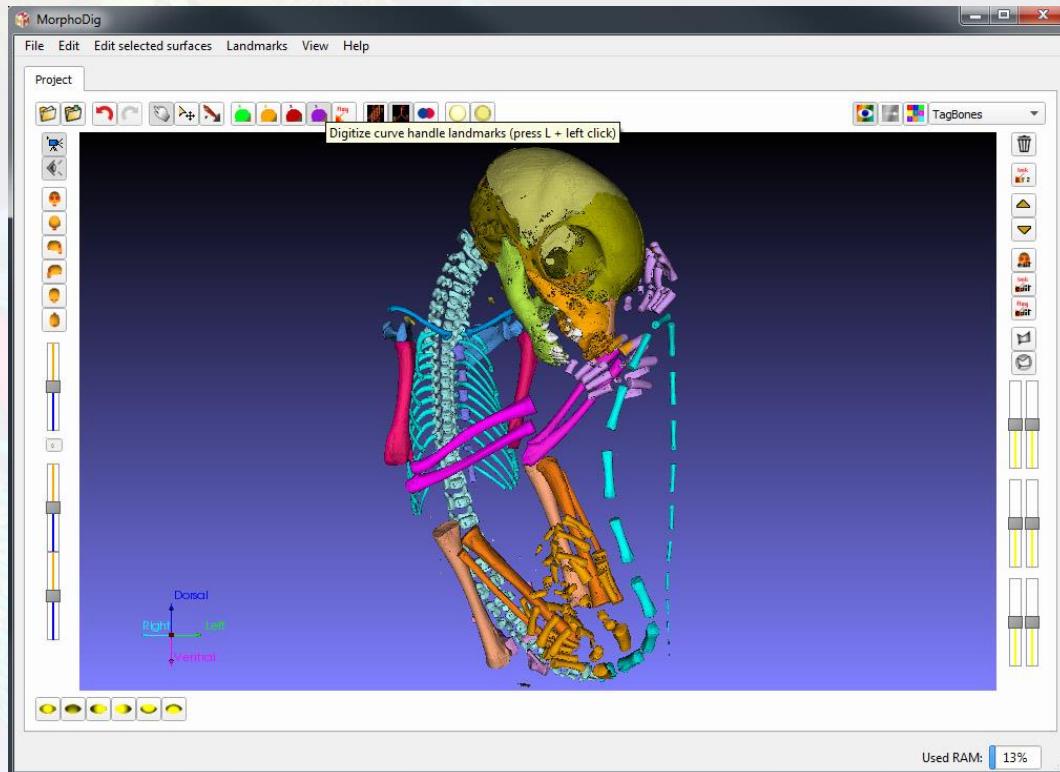
Analysis filters

Fast 3D rendering





→ User friendly interface to handle hundreds of 3D surfaces at once



- User friendly interface to handle hundreds of 3D surfaces at once
- Analyze 3D surfaces in standard file formats (.stl, .ply, .vtk)

MorphoDig

= 3D surface model editor

Cross-platform (C++)

MorphoDig

= 3D surface model editor

Cross-platform (C++)

Current distribution : Windows

Cross-platform (C++)

Current distribution : Windows

Distribution: help is needed

- Linux
- macOS



<https://github.com/morphomuseum/MorphoDig>

Functionalities

Functionalities

→ You may find many of MorphoDig's features in other free/commercial software

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- MorphoDig's design is thought for biologists

Functionalities

→ You may find many of MorphoDig's features in other free/commercial software

→ MorphoDig's design is thought for biologists



→ Undo



Redo

- load surfaces/landmarks
- delete surfaces/landmarks
- move surfaces/landmarks
- tag surfaces

Functionalities

Visualization: translucency

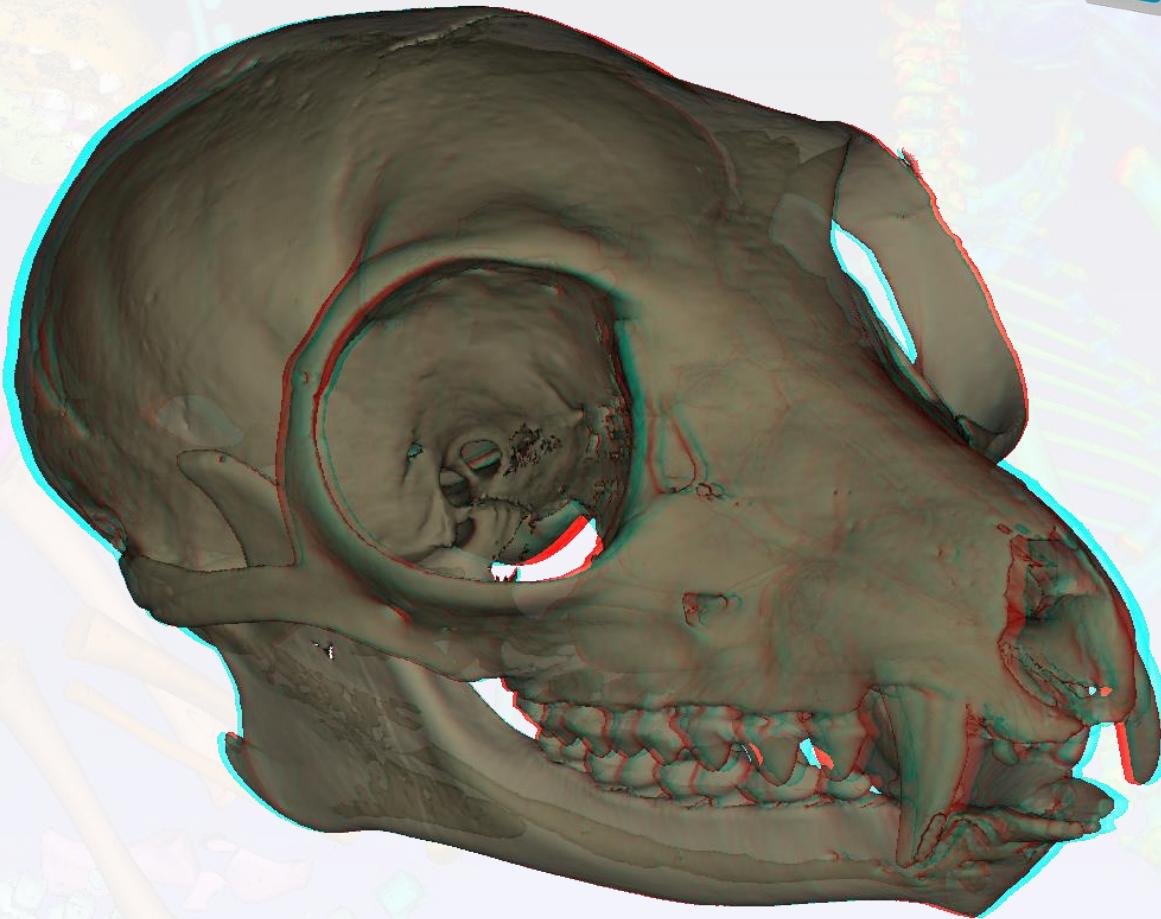
Fast translucency rendering permits also to visualize inner structures



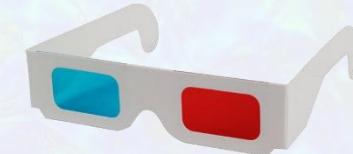
Pan paniscus

Functionalities

Visualization: anaglyph rendering

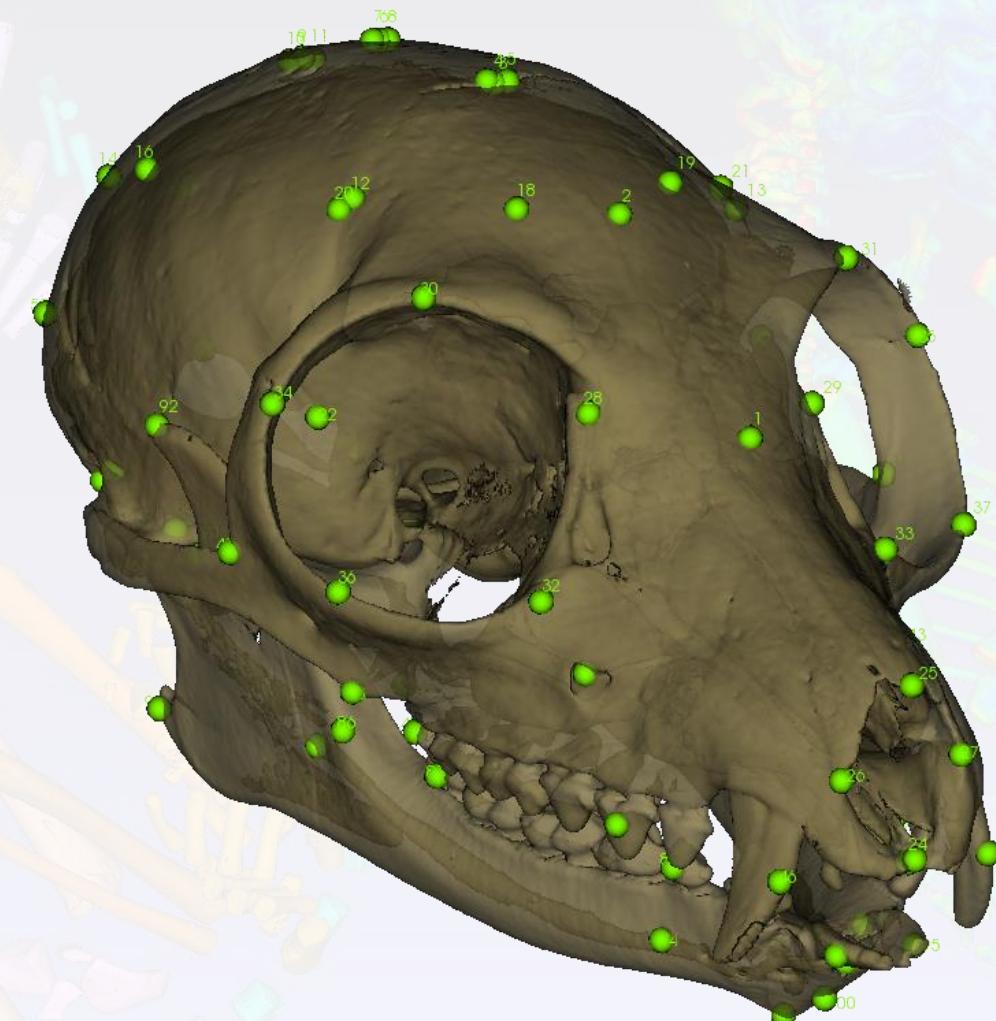


Eulemur mongoz



Functionalities

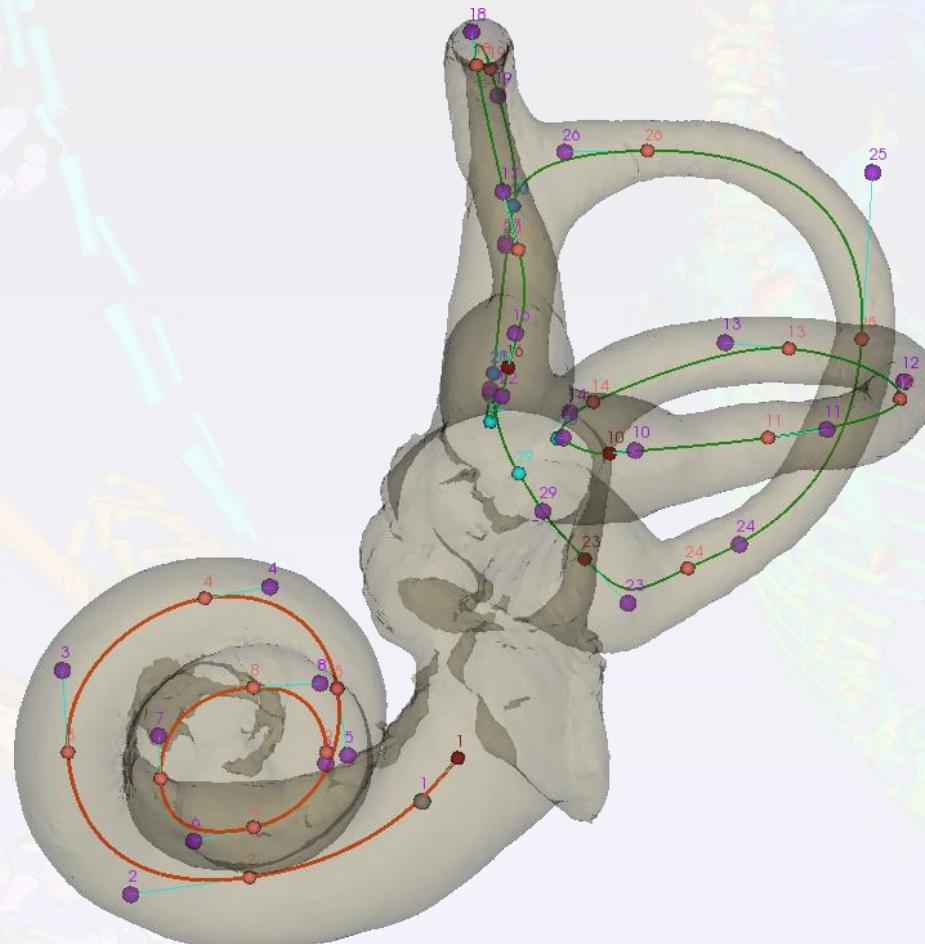
Landmark digitization



Eulemur mongoz

Functionalities

Curve semi-landmark digitization convenient for semi-landmark digitization on inner ears



Callithrix jacchus

Functionalities

Interactions with surface objects

Possibility to select-and-move many surfaces objects at once (not 1 by 1)



Undo



Redo

Canariomys bravoi

Functionalities

Data processing: mirror

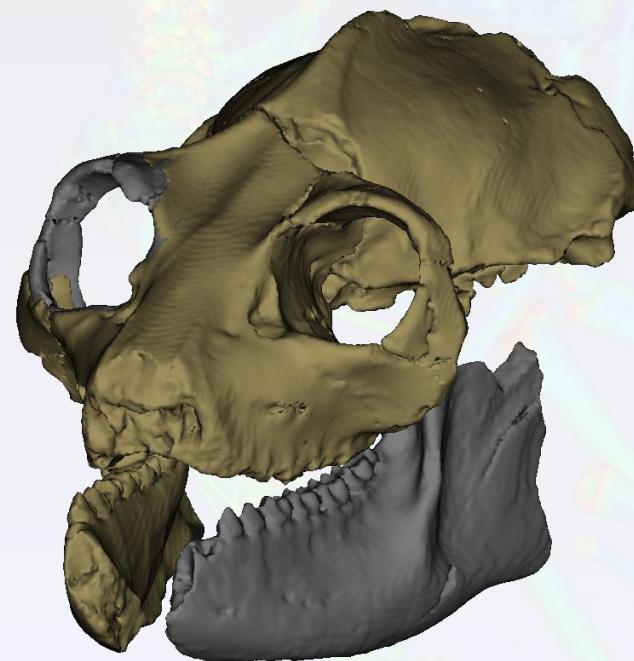
Mirroring of surface objects (virtual restoration)



Undo



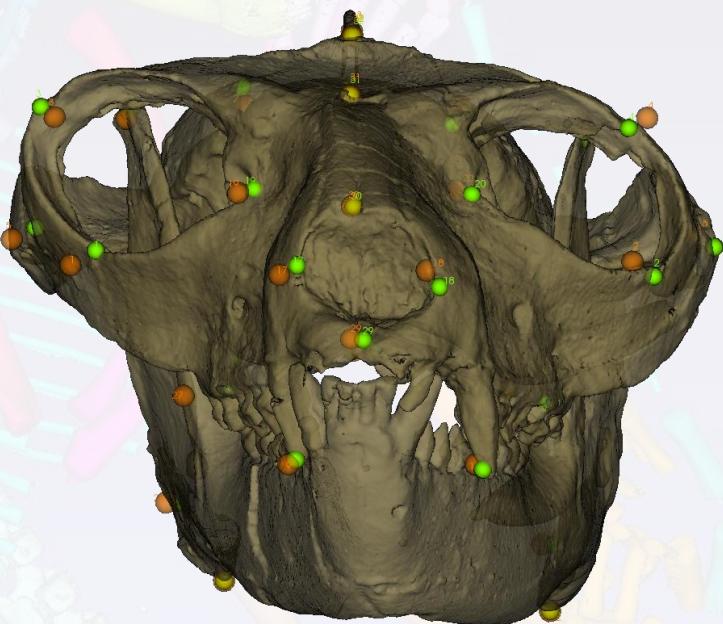
Redo



Palaeolemur betillei

Data processing: retro-deformation

Via TPS (thin plate splines) deformation using 2 Sets of landmarks



Undo



Redo

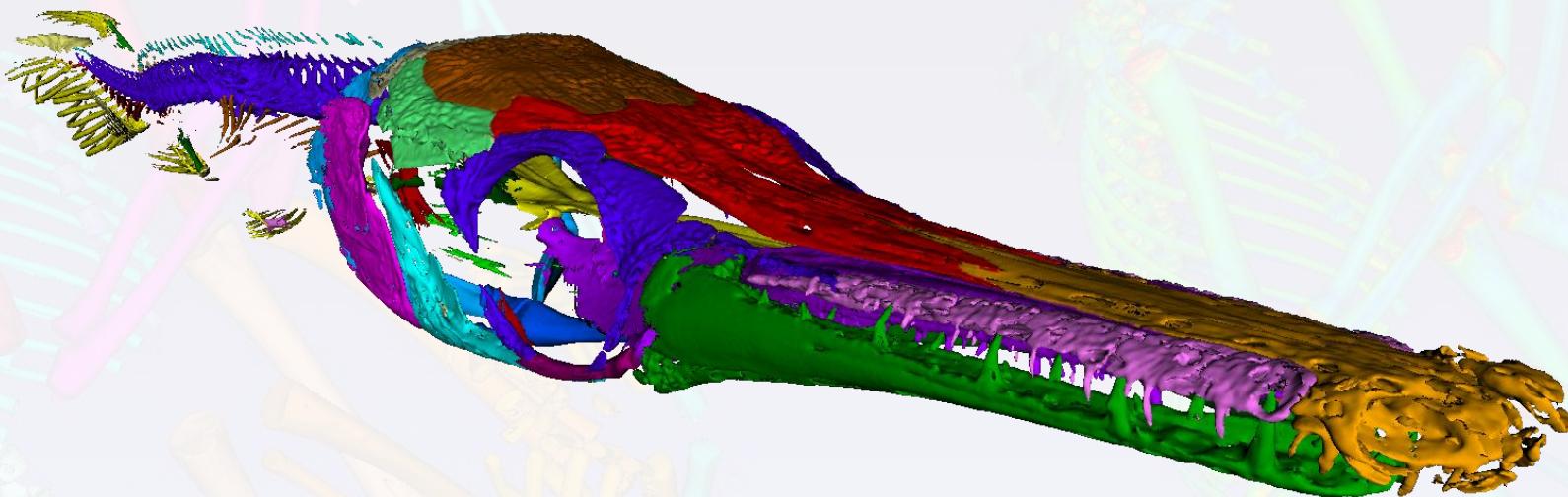


Notharctus tenebrosus

Functionalities

Data manipulation

Surface tagging (, ,) to create anatomy atlases



Undo



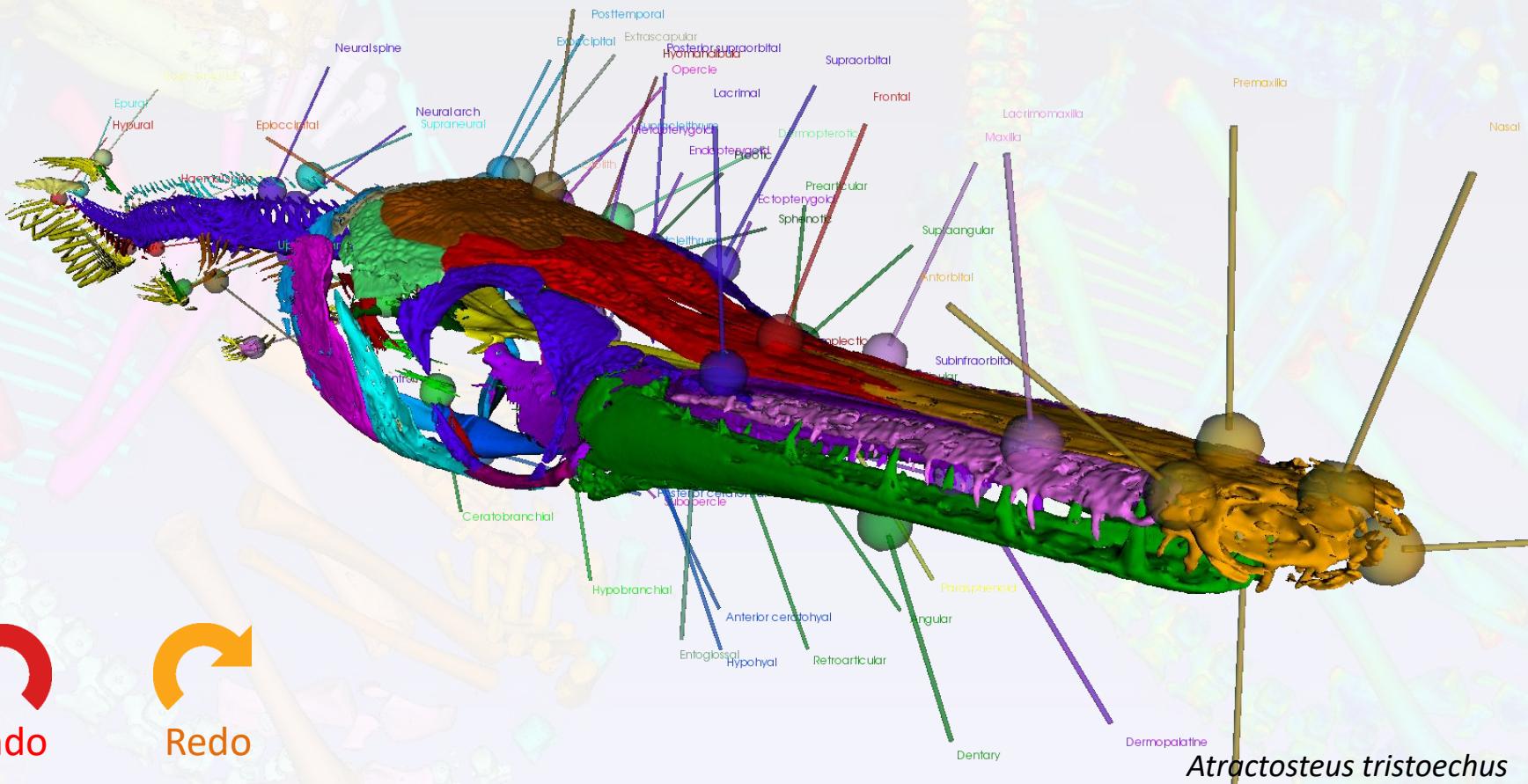
Redo

Atractosteus tristoechus

Functionalities

Surface labeling

Digitize flags on structures of interest



Atractosteus tristoechus

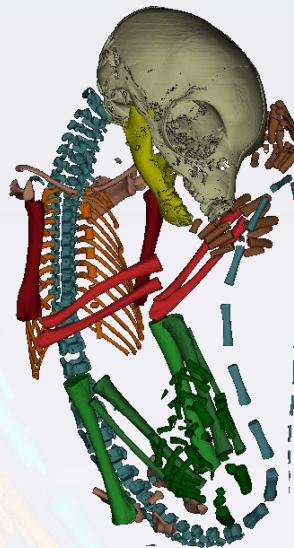
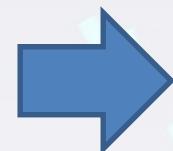
Functionalities

Surface decomposition

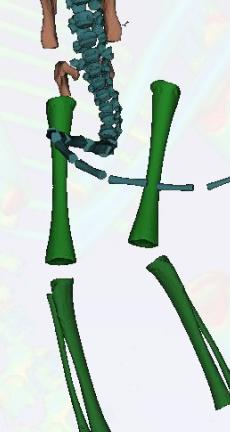
Decompose automatically a surface into a set of non-connected surface objects



1 single surface object



many single surface objects



Lemur catta



Undo



Redo

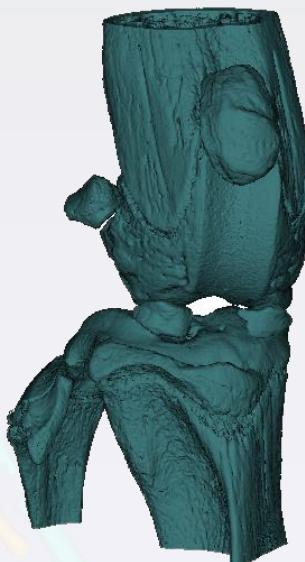
Functionalities

Surface combination

Several 3D surfaces can be grouped together inside a single surface



Set of 3d surfaces



1 single surface



3D
printing



Undo



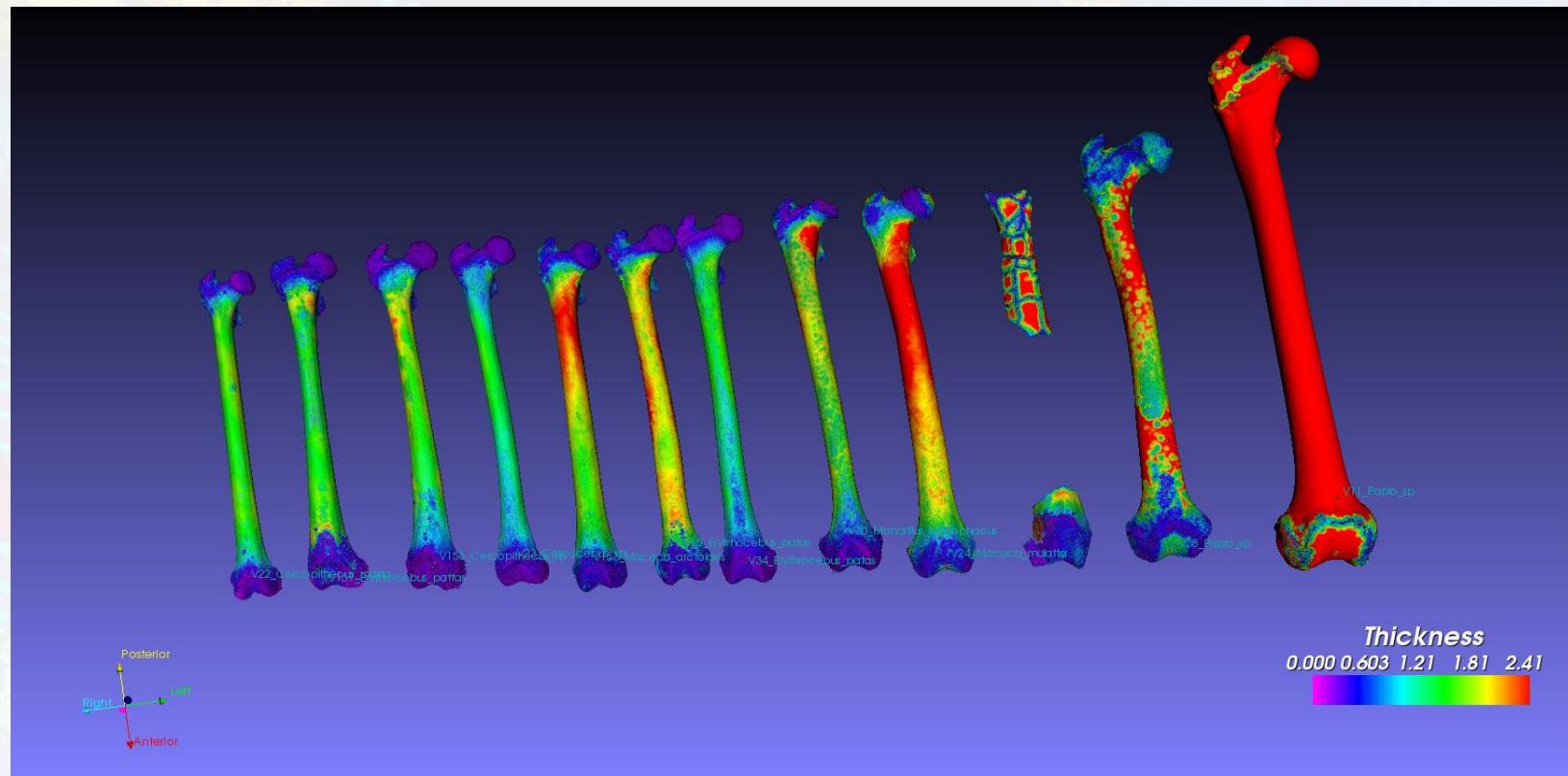
Redo

Mus musculus' knee

Functionalities

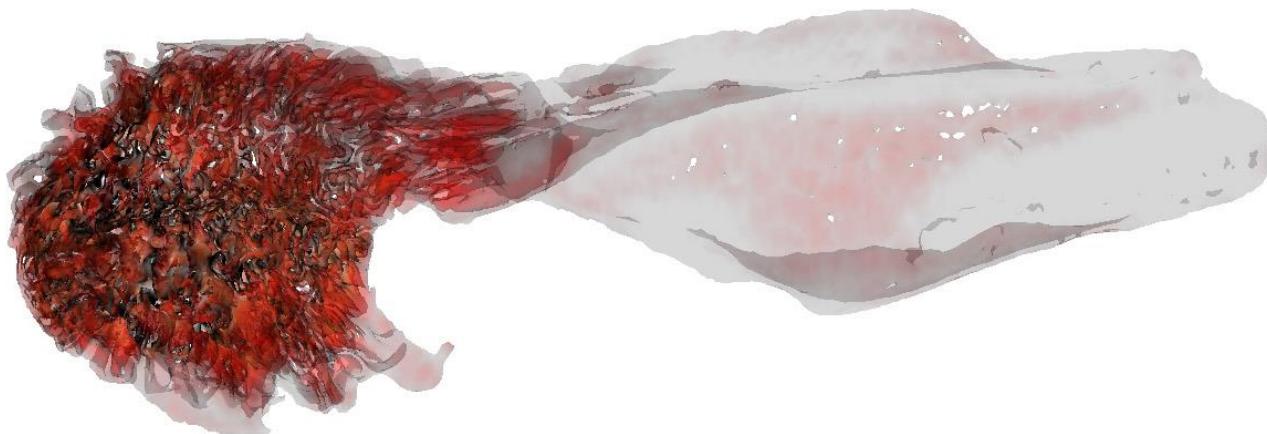
Analysis & visualization

Bone thickness



Primate femur bone thickness (~20 millions points)

Analysis & visualization bone complexity



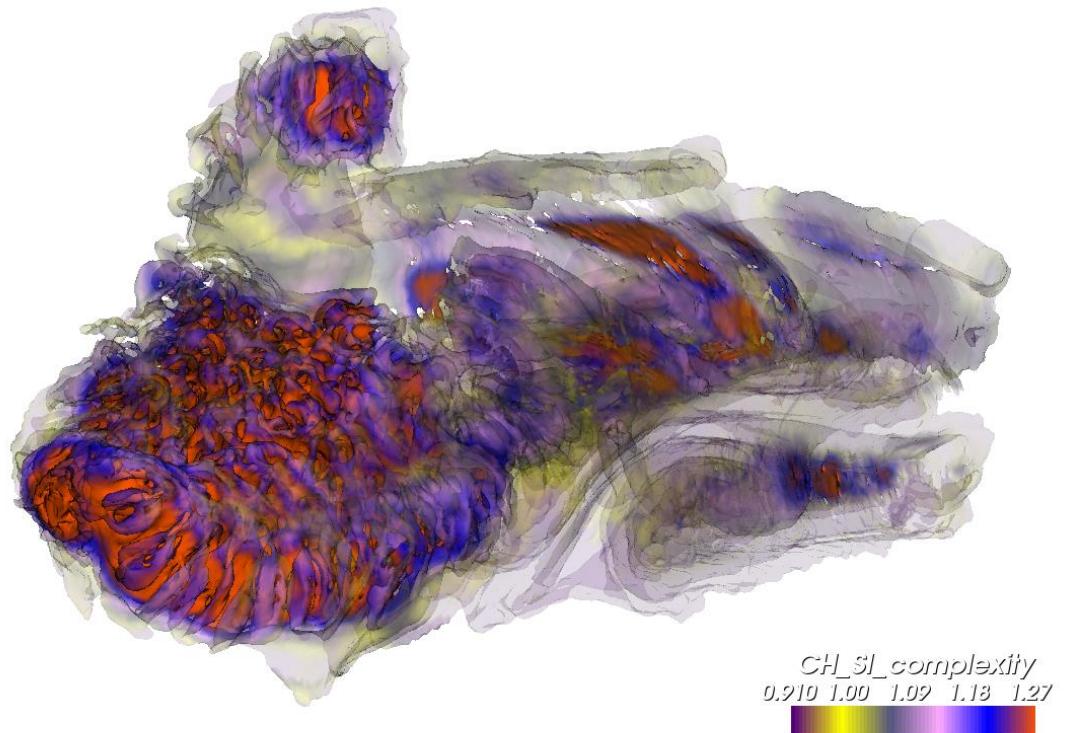
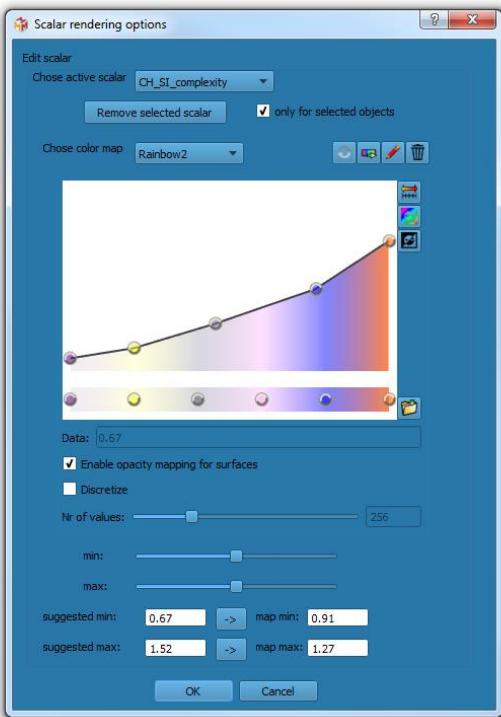
Complexity2mm_surface_area
0.570 0.792 1.01 1.24 1.46

Surface complexity of turbinal bone of *Orycteropus afer*

Functionalities

Visualization

color-opacity maps : interactive edition

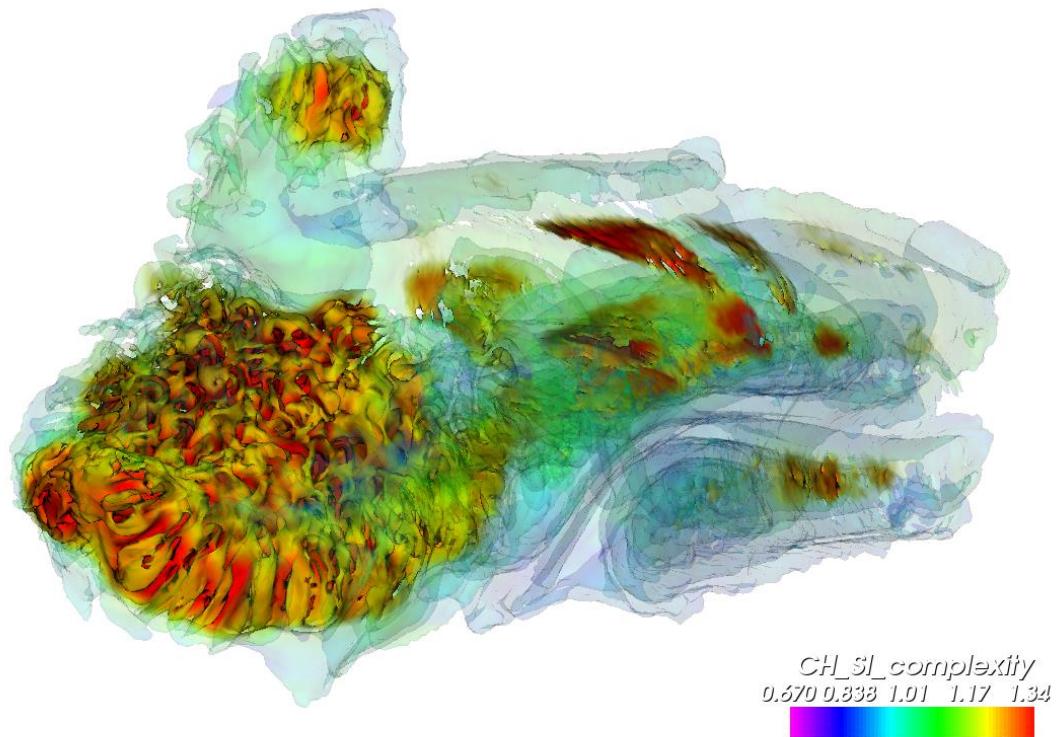
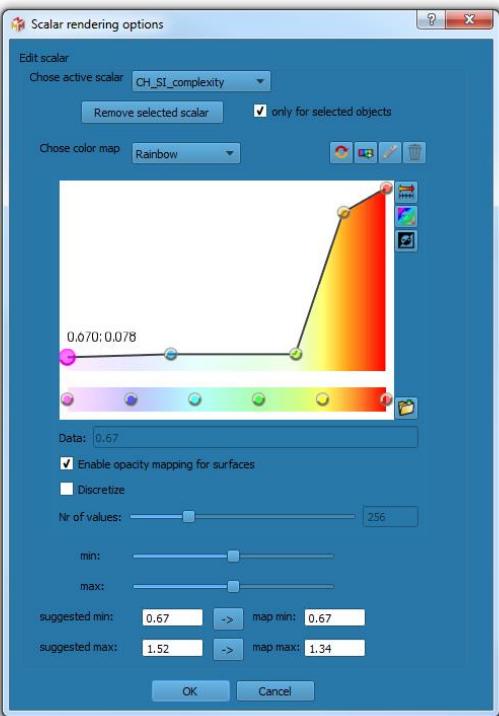


Surface complexity of turbinal bones of *Orycteropterus afer*

Functionalities

Visualization

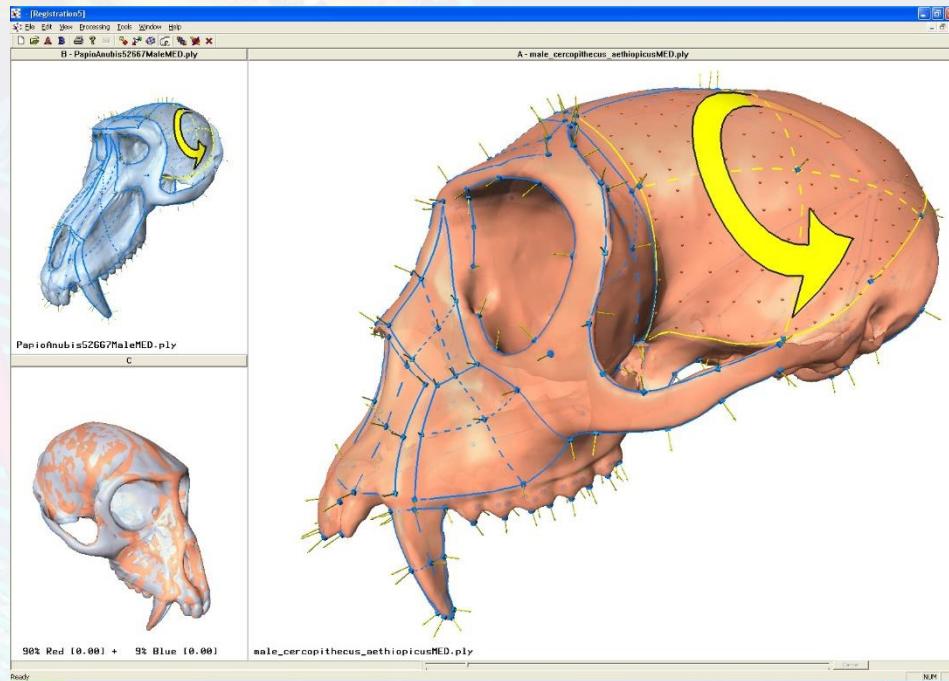
color-opacity maps : interactive edition



Surface complexity of turbinal bones of *Orycteropterus afer*

MorphoDig: future developments

reimplementation of “Landmark editor” functions



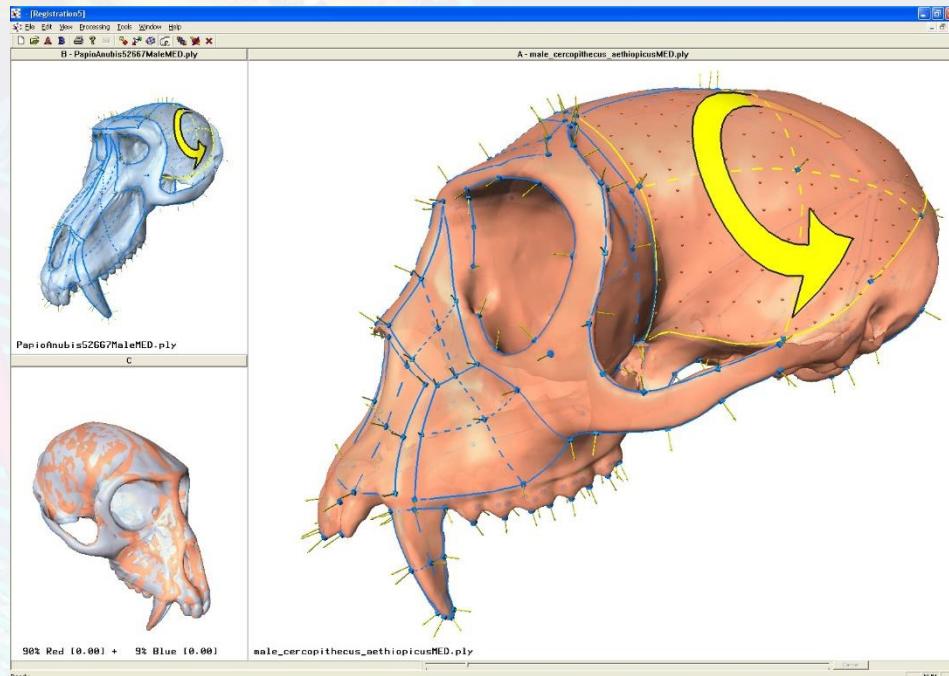
Software not maintained
since 2007

Not available anymore
for download

→ Still used a lot in
Geometric
Morphometric studies

MorphoDig: future developments

reimplementation of “Landmark editor” functions



- semi-landmarks digitization on « patches »
- Semi-automatic digitization using an « atlas »

MorphoDig: future developments

→ MorphoDig today : input/output = **3D surface files**

MorphoDig: future developments

→ MorphoDig today : input/output = **3D surface files**

→ Open CT-Scan data with



MorphoDig: future developments

→ MorphoDig today : input/output = **3D surface files**

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Visualize CT-Scan data via volume rendering

MorphoDig: future developments

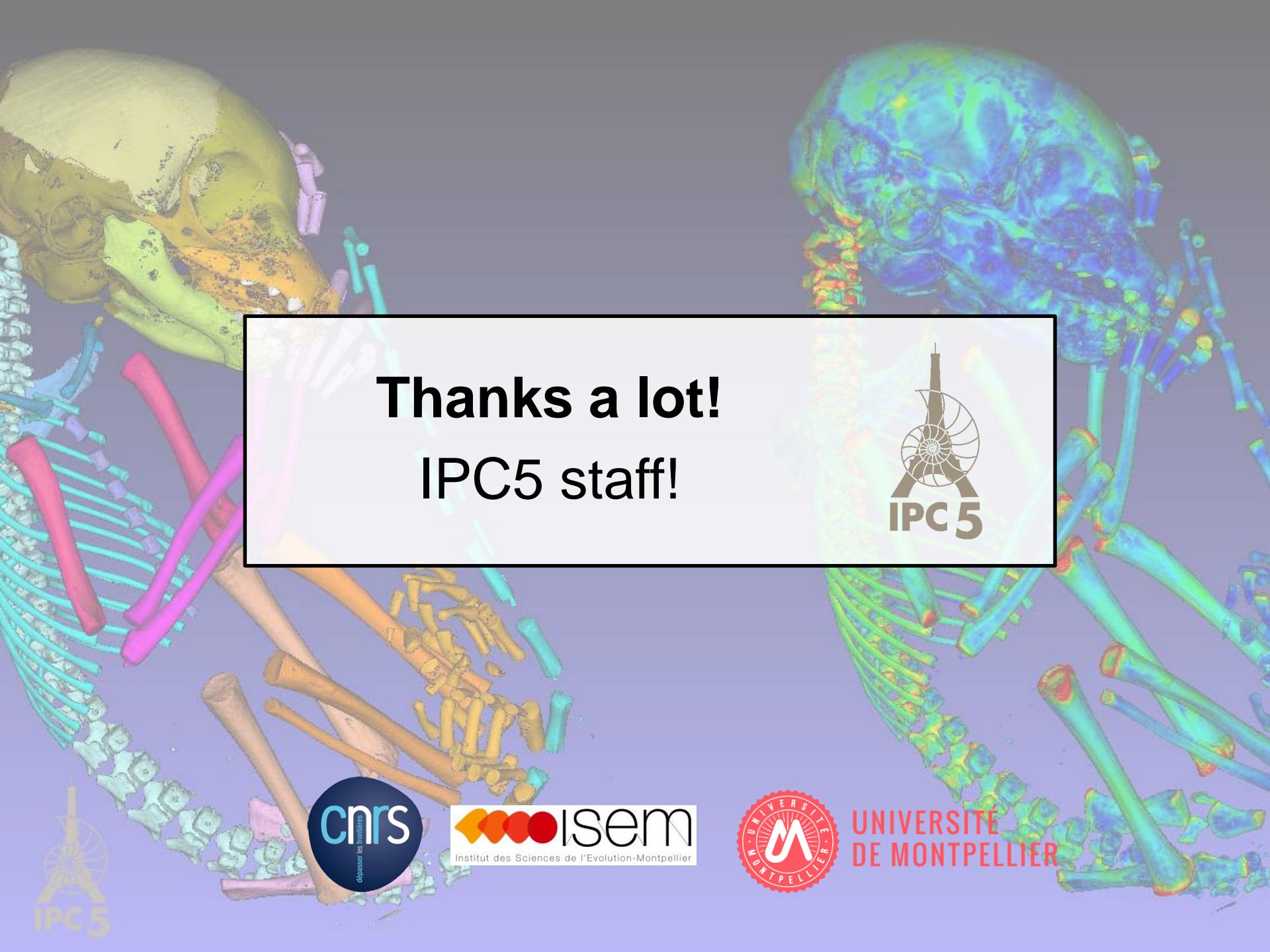
→ MorphoDig today : input/output = **3D surface files**

→ Open CT-Scan data with



Visualize CT-Scan data via volume rendering

Segmentation editor ?



Thanks a lot!
IPC5 staff!



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