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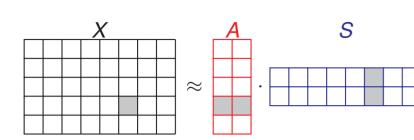
Do random projections fasten an already fast NMF technique using Nesterov optimal gradient?

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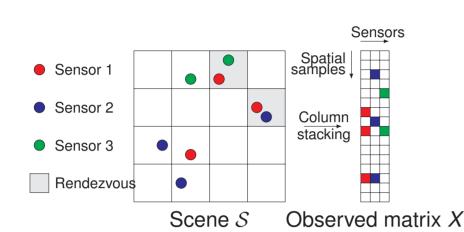
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Context and problem statement



 Nonnegative Matrix Factorization (NMF) is a popular tool in Signal/Image Processing and Machine Learning

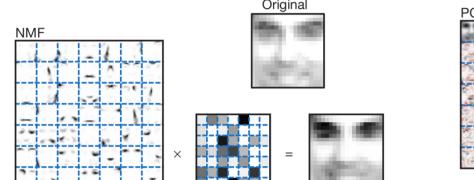
- ► Goal: estimate two nonnegative $n \times p$ and $p \times m$ matrices A and S such that an observed low-rank nonnegative $n \times m$ matrix X can be written as $X \approx A \cdot S$:
- Some applications:
- ► Source separation, dictionary learning, graph analysis, topic modelling, collaborative filtering, low-rank nonnegative matrix completion, sensor calibration...
- (informed) NMF for blind sensor calibration

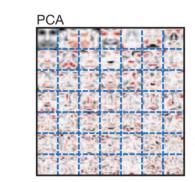


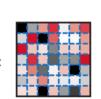
Blind calibration revisited as a weighted NMF problem (affine model) [1]



▶ Why is NMF so popular? Better interpretability than no-sign-constrained approaches









NMF and PCA applied to face dataset (source: [2])

- ► How is NMF working?
- ► Iterative procedure where A and S are alternatingly updated
- ► Historical techniques known to be slow (multiplicative updates, projected gradients, nonnegative least squares, etc)
- ► NMF and Big Data: How to face the data deluge?
 - ► Distributed computing (e.g., [3])
 - ► Online factorization (e.g., [4])
 - ► Fast solver (e.g., [5], [6])
- ► Randomized strategies (e.g., [7, 8, 9, 10]
- Most randomized NMF techniques are combined with a slow solver (except for separable NMF, which is out of the scope of this poster).
- ⇒ Is there any interest to combine a fast solver with randomization?

NMF with Nesterov iterations

- ▶ In 1983, Nesterov fastens the plain Gradient Descent by replacing the line search for optimal stepsize by its proposed iterative Optimal Gradient Descent
- ⇒ NeNMF [5] much faster than MU-NMF [2] or PG-NMF [11]
- ► The NeNMF algorithm consists of:

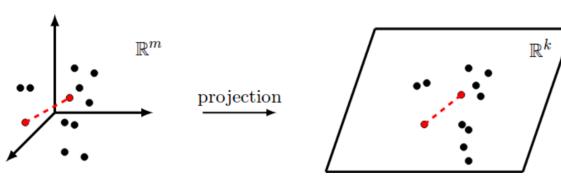
Ine New F algorithm consists of:
 an outer loop
 initialize t = 1, A¹, and S¹
 loop
 t ← t+1;
 S^{t+1} ← NeInnerLoopF(X, A^t, S^t);
 A^{t+1} ← NeInnerLoopG(X, A^t, S^{t+1});
 end loop

▶ an inner loop (here detailed for an update of *F*)

define $\alpha_0 = 1$, $\alpha_{k+1} = \frac{1+\sqrt{4\alpha_k^2+1}}{2}$, $\forall k \in \mathbb{N}$ initialize $Y_0 \triangleq S^t$, k = 0 repeat $S_k = \left(Y_k - \frac{1}{\mathcal{L}}\nabla_F \mathcal{J}(A, Y_k)\right)^+$ with $\mathcal{L} \triangleq ||A||_2^2$ Lipschitz constant $Y_{k+1} = S_k + \frac{\alpha_k-1}{\alpha_{k+1}}(S_k - S_{k-1})$, until Stopping criterion reached at Iteration K return $S^{t+1} = Y_K$ Stopping criterion: $k = \text{MaxIter or } \left|\left|\nabla_{S\mathcal{J}(A^t, Y_k)}^+\right|\right|_{\mathcal{F}} \leq \epsilon \cdot \left|\left|\left[\nabla_{A\mathcal{J}(A^1, S^1), \nabla_{S\mathcal{J}(A^1, S^1)}^+\right]\right|\right|_{\mathcal{F}} + k > \text{MinIter}$

Principles of random projections

- ▶ In an *ideal world* (i.e., noiseless and errorless), only two rows and columns of *X* are needed to update *S* and *A* on the top figure, respectively
- ► But we are not living in an ideal world...
- ► Random projections is a popular tool in machine learning to speed-up computations while preserving pairwise structure



Principles of the random projections (source: [12])

▶ Design of the compression scheme for NMF (e.g., using power iteration)

Require: a target rank ν (with $p \le \nu \ll \min(n, m)$) and an integer q (e.g., q = 4 in [9]) Draw Gaussian random matrices $\Omega_L \in \mathbb{R}^{m \times \nu}$ and $\Omega_R \in \mathbb{R}^{\nu \times n}$ Define $B_L \triangleq (XX^T)^q \cdot X \cdot \Omega_L$ and $B_R \triangleq \Omega_R \cdot X \cdot (X^TX)^q$

Derive $L \in \mathbb{R}^{\nu \times n}$ and $R \in \mathbb{R}^{m \times \nu}$ by QR decompositions of B_L and B_R , respectively.

NMF with random projections:

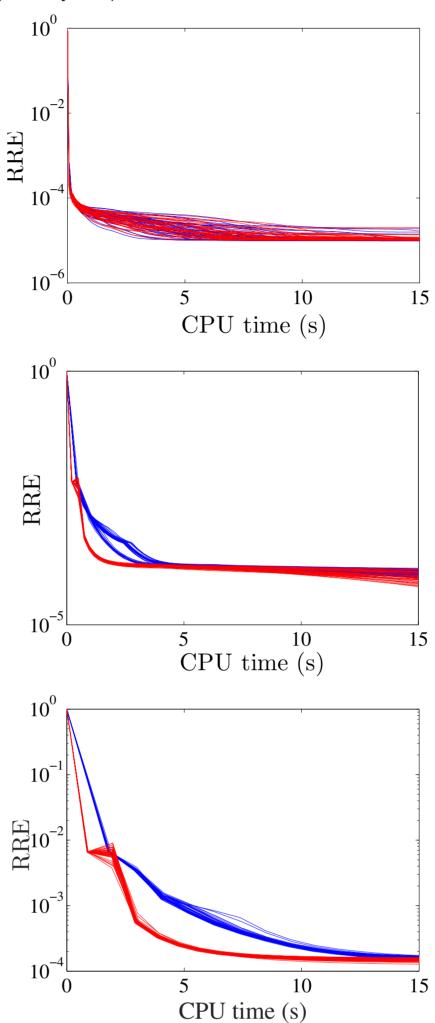
Require: initial matrices A and S, and compression matrices L and R. Define $X_L \triangleq L \cdot X$ and $X_R \triangleq X \cdot R$ **repeat**Define $S_R \triangleq S \cdot R$ Update A by resp. replacing X and S by X_R and S_R Define $A_L \triangleq L \cdot A$ Update S by resp. replacing X and X by X_L and X_L **until** a stopping criterion

Experiments

- ► Simulations with rank-15 matrices X of size m = n = 500, 5000, and 10000.
- ► Theoretical matrices A and S are known
- ▶ Input SNR \approx 30 dB
- ▶ Methods are run 15 s and their performance is regularly computed
- ► Performance criterion:

$$\mathsf{RRE} \triangleq \frac{||X - \mathbf{A} \cdot S||_{\mathcal{F}}}{||X||_{\mathcal{T}}}$$

► Randomized NeNMF vs (already fast) vanilla NeNMF



Performance of the randomized NeNMF (in red) vs the vanilla one (in blue) with respect to time. Top: n = 500. Middle: n = 5000. Bottom: n = 10000.

Conclusion and perspectives

- ► An experimental study of the combination of random projections with an optimal solver for NMF
- ► The proposed approach is shown to be really fast (much more than vanilla NeNMF for very large matrices)
- ► In future work, we will extend the approach to weighted NMF (matrix completion, blind sensor calibration)

References and acknowledgments

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