



A Persistent Naming System Based on Graph Transformation Rules

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A Persistent Naming System Based on Graph Transformation Rules

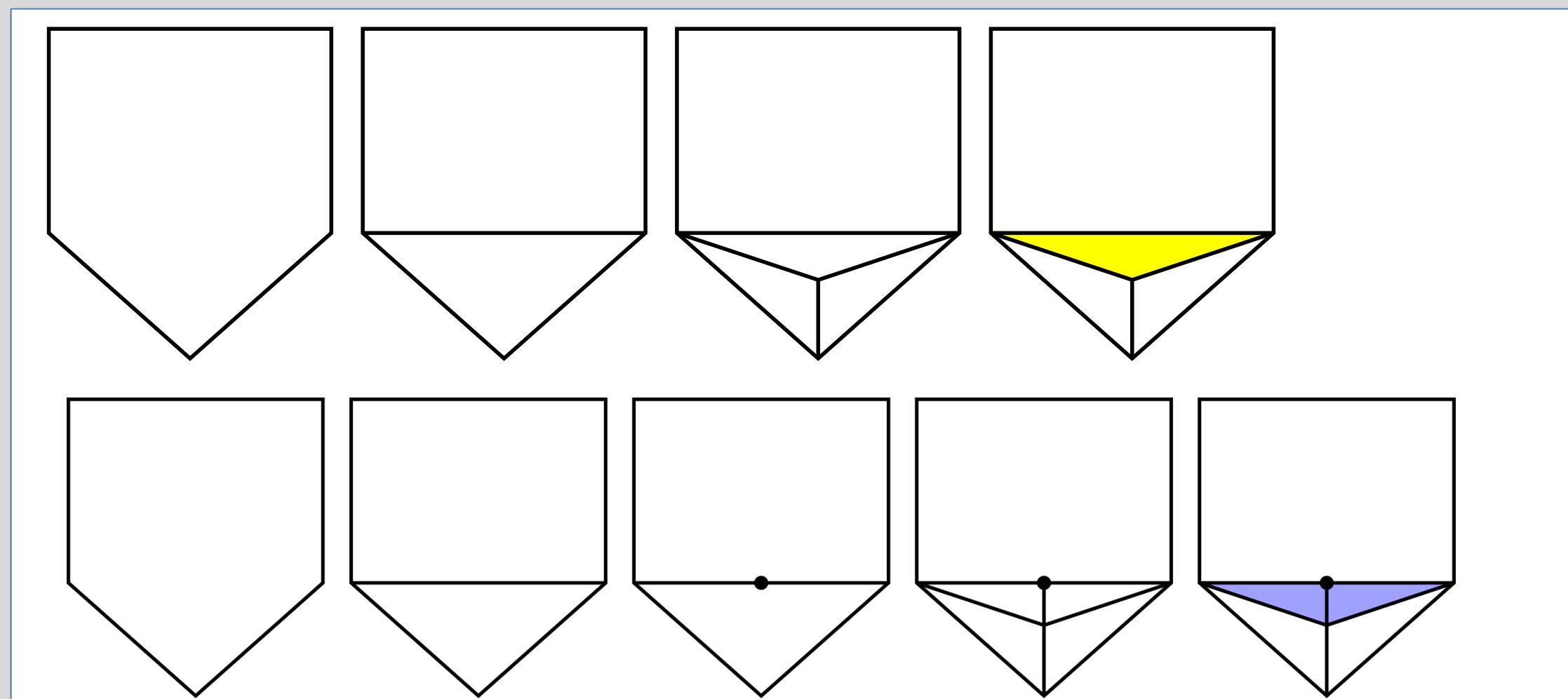
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Additional logos
(optional)

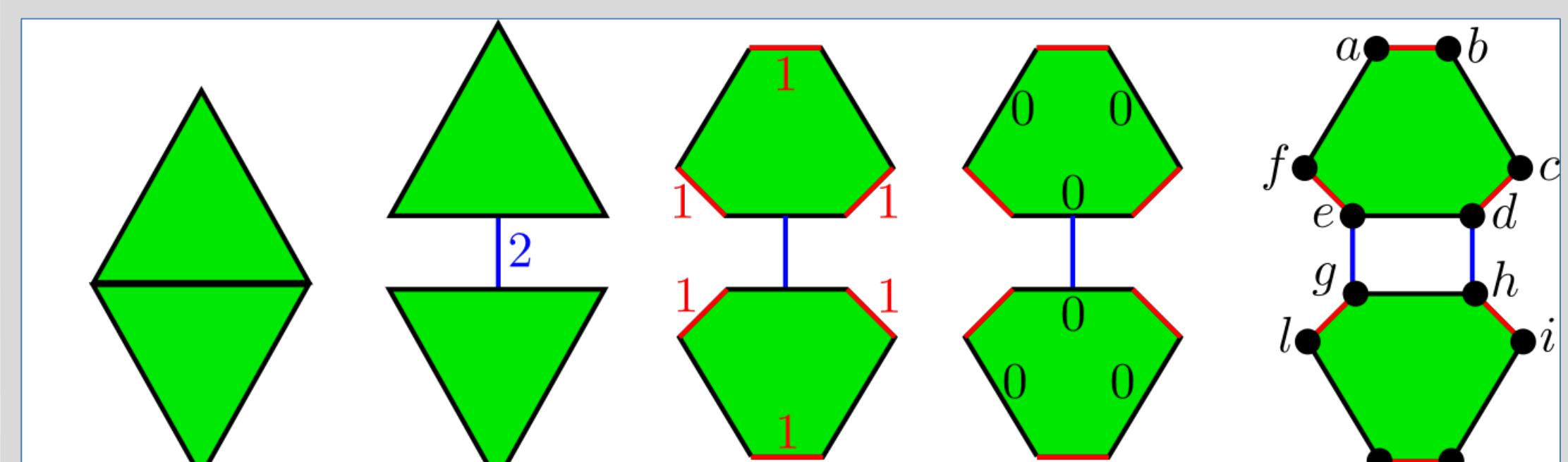
Keywords: Persistent Naming, Reevaluation, G-Maps, Jerboa, Transformation Rules

Objective



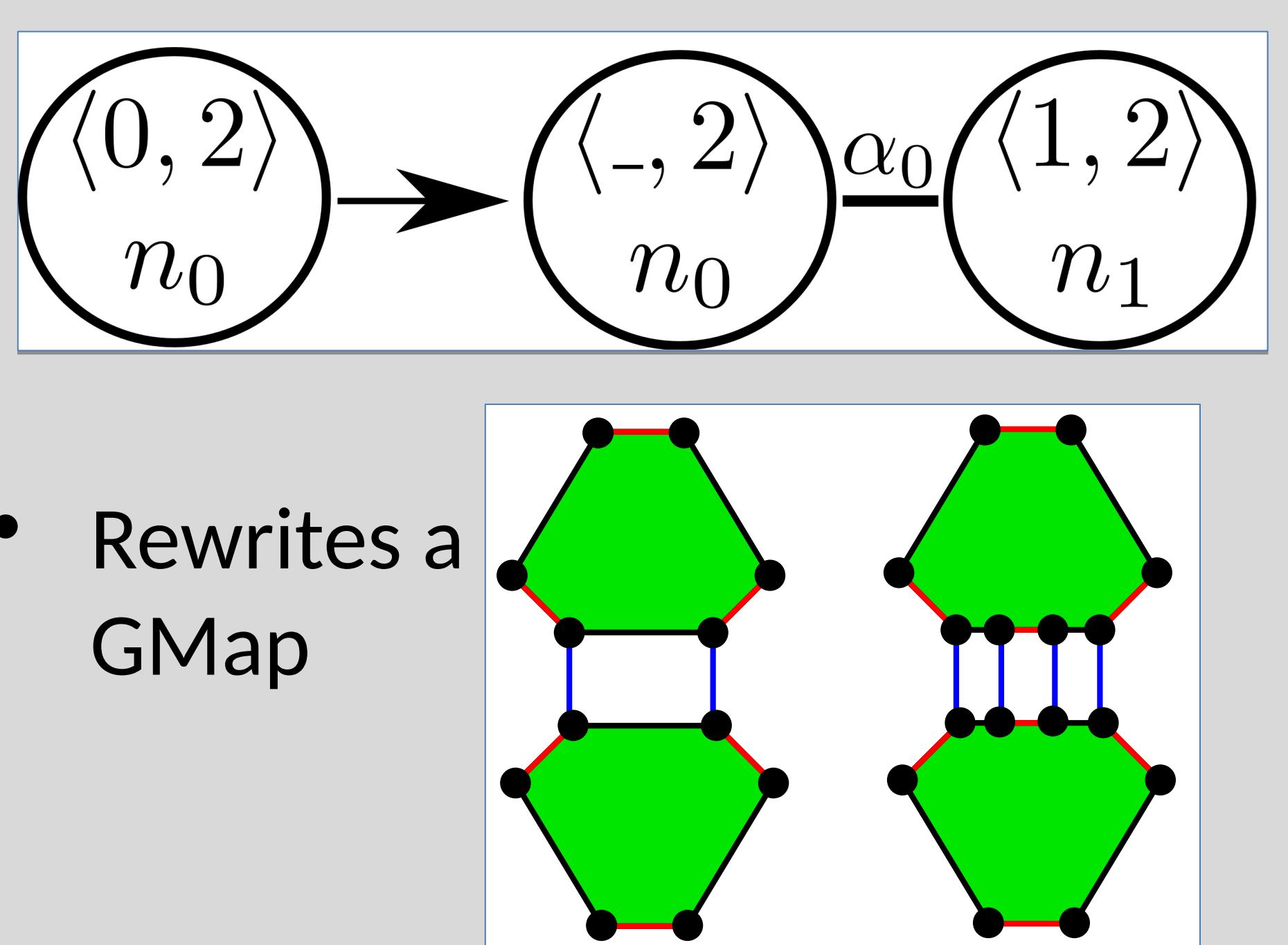
- Solve the persistent naming problem
- Match the entities

Generalized Map



- Topological Model
- Based on boundaries

Jerboa Rules



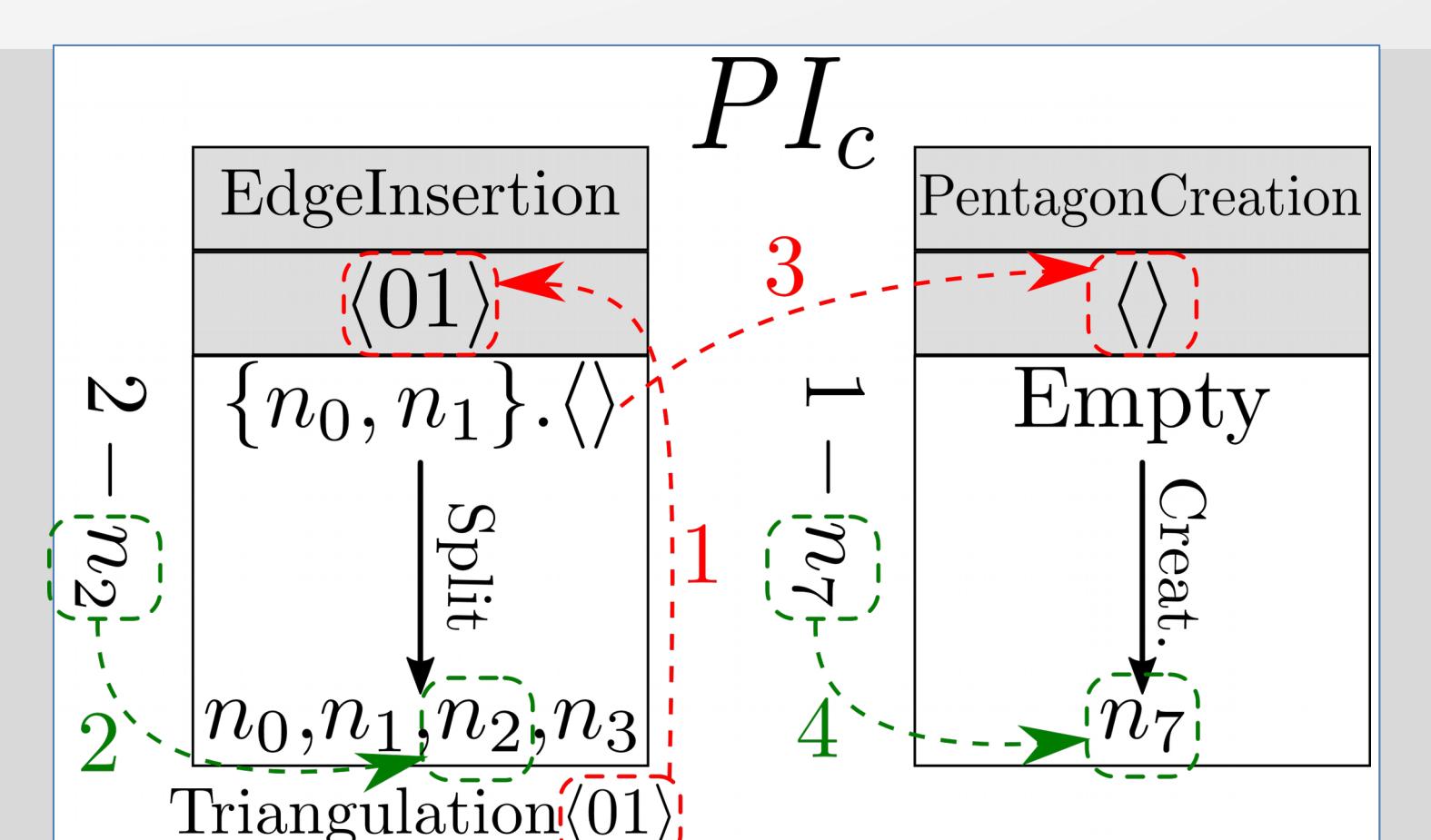
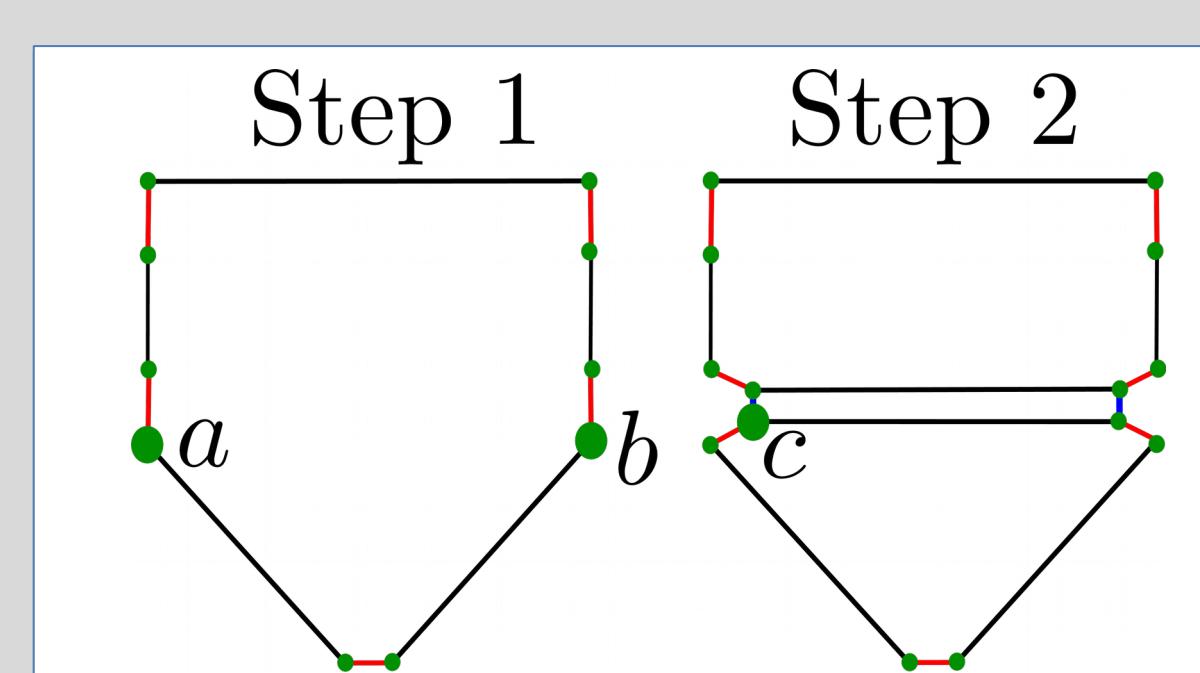
- Rewrites a GMap

Bulletin Board

$\langle \rangle$	$\langle 0 \rangle$	$\langle 1 \rangle$	$\langle 2 \rangle$
$n_0.\langle \rangle$ No eff. <u>Creat.</u> n_1	$n_0.\langle \rangle$ Split n_0, n_1	$n_0.\langle \rangle$ No eff. <u>Creat.</u> n_1	$n_0.\langle 2 \rangle$ No eff. <u>Creat.</u> n_1
$\langle 01 \rangle$	$\langle 12 \rangle$	$\langle 02 \rangle$	$\langle 012 \rangle$
$n_0.\langle 0 \rangle$ <u>Modif.</u> n_0, n_1	$n_0.\langle 2 \rangle$ $n_0.\langle 02 \rangle$ No eff. n_0	$n_0.\langle 2 \rangle$ <u>Creat.</u> n_1	$n_0.\langle 02 \rangle$ <u>Modif.</u> n_0, n_1

Persistent Naming and History Record

- Homogenous and general
- Updated with every new operations
- PNa=1-n7 and PNb= 1-n4 after Step 1, 1-n7;2n0 and 1-n4;2n1 after Step 2
- c is created from a at Step 2, and PNC = 1-n7;2-n2



Reevaluation

- Made thanks to the History records,
- Completed when an operation is deleted or added

