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Workspace, Joint space and Singularities of a family of Delta-Like Robot

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Abstract

This paper presents the workspace, the joint space and the singularities of a family of delta-like parallel robots by using algebraic tools. The different functions of SIROPA library are introduced, which is used to induce an estimation about the complexity in representing the singularities in the workspace and the joint space. A Gröbner based elimination is used to compute the singularities of the manipulator and a Cylindrical Algebraic Decomposition algorithm is used to study the workspace and the joint space. From these algebraic objects, we propose some certified three-dimensional plotting describing the shape of workspace and of the joint space which will help the engineers or researchers to decide the most suited configuration of the manipulator they should use for a given task. Also, the different parameters associated with the complexity of the serial and parallel singularities are tabulated, which further enhance the selection of the different configuration of the manipulator by comparing the complexity of the singularity equations.

Keywords: Delta-like robot, Cylindrical algebraic decomposition, Workspace, Gröbner basis, Parallel robot, Singularities

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1. Introduction

The workspace can be defined as the volume of space or the complete set of poses which the end-effector of the manipulator can reach. Many researchers published several works on the problem of computing these complete sets for robot kinematics. Based on the early studies [1, 2], several methods for workspace determination have been proposed, but many of them are applicable only to a particular class of robots. The workspace of parallel robots mainly depends on the actuated joint variables, the range of motion of the joints and the mechanical interferences between the bodies of the mechanism. There are different techniques based on geometric [3, 4], discretization [5, 6, 7], and algebraic methods [8, 9, 10, 11, 12] which can be used to compute the workspace of parallel robot. The main advantage of the geometric approach is that it establishes the nature of the boundary of the workspace [13]. Also, it allows to compute the surface and volume of the workspace while being very efficient in terms of storage space, but when the rotational motion is included, it becomes less efficient. Interval analysis based methods can be used to compute the workspace but the computation time depends on the complexity of the robot and the requested accuracy [7]. Discretization methods are usually less complicated and can easily take into account all kinematic constraints, but they require more space and computation time for higher resolutions. The majority of numerical methods used to determine the workspace of parallel manipulators includes the discretization of the pose parameters for computing workspace boundaries [6]. There are other approaches, such that optimization algorithms [14] for fully serial or parallel manipulators; analytic methods for symmetrical spherical mechanisms [15]. In [16], a method for computing the workspace boundary for manipulators with a general structure is proposed, which uses a branch-and-prune technique to isolate a set of output singularities, and then classifies the points on such set according to whether they correspond to motion impediments in the workspace. A Cylindrical Algebraic Decomposition (CAD) based method is used in [10, 17, 18] to model the workspace and joint space for the 3-RPS parallel robot and delta-like robots. The variations in the workspace, singularities, and joint space with respect to design parameter of a 3-RPS parallel manipulator is studied in [19].
Here, this paper presents the results obtained by applying algebraic methods for the workspace and joint space analysis of a family of a delta-like robot including complexity information for representing the singularities in the workspace and the joint space. The CAD algorithm is used to study both the workspace and joint space, and a Gröbner based elimination process is used to compute the parallel and serial singularities of the manipulator. The structure of the paper is as follows. Section 2 presents the mathematical tools and the introduction of SIROPA. Section 3 describes the architecture of the manipulator, including kinematic equation and joint constraints associated with the manipulators. Section 4 discusses the computation of parallel as well as serial singularities and their projections in workspace and joint-space. Section 5 and 6 present a comparative study on the shape of the workspace and joint space of different delta-like robots, respectively. Section 7 finally concludes the paper.

2. Algebraic Tools : SIROPA

SIROPA is a library for the MAPLE developed to analyze the singularities, workspace and joint space of serial and parallel manipulators as well as tensegrity structures [20]. There are two main parts of the library shown in Fig. (1), the first one provides the algebraic tools to solve the constraint equations and convert the trigonometric equations in the algebraic form. The other one, SIROPA, provides modeling, analyzing and plotting functions for different manipulators, shown in Fig. (2). Only a small part of these tools are used in the current paper.

![Figure 1: Architecture of Library](image-url)
Figure 2: List of all the defined functions in SIROPA library.
2.1. Modeling Functions

SIROPA provides modeling functions such as CreateManipulator(), to virtually create the planar and spatial manipulators for further analysis. Below are the functions:

Functions
CreateManipulator Constructs a data structure of type Manipulator
SubsPlus Substitute coherently angles in a system
UnassignParameters Specify parameter values in a Manipulator
UnassignParameters Release parameters in a Manipulator

CreateManipulator

The function CreateManipulator() of SIROPA library in MAPLE software is used to virtually create the manipulator for analysis. Listing 1 shows the code architecture of the function.

As shown in Listing 1, compulsory inputs are identified as [c], while the optional ones as [o]. Points, loops, chains and actuators, are the input parameters to create the plot of the manipulator. The pose variables are the essential input parameters to define the mechanism. The input parameter sys is the set of constraint equations associated with the motion of manipulator.

Listing 1: Architecture of Create Manipulator

```
CreateManipulator := proc (
    sys[c] :: list({algebraic, algebraic=algebraic, algebraic<algebraic})
, cart[c] :: list(name)
, arti[c] :: list(name)
, passive[o] :: list(name)
, geompars[c] :: list(name)
, spec[o] :: [list, set](name=algebraic)
, plotrange[o] :: list(name=range)
, points[p] :: list(name=list(algebraic))
, loops[p] :: list(list(name))
, chains[p] :: list(list(name))
, actuators[p] :: list([list(name), name])
, model[o] :: string := "No name"
, precision[o] :: integer := 4,
    {noradical :: truefalse := false
    }
)
```

Constructs a data structure of type Manipulator.

This function returns a data structure of type Manipulator containing the fields, briefly described below. Further, the values of these fields can be retrieved or changed according to the analysis to be performed.
Parameters

sys
list of polynomials, polynomial equalities and polynomial inequalities with rational coefficients: the implicit equations and constraints of the considered manipulator
cart
list of names: the pose variables
arti
list of names: the control parameters; default value: the names of sys not in vars
passive
list of names: the passive variables; default value: []
geompars
list of names: the geometric parameters; default value: the names of sys not in cart, nor in arti
spec
a list of equations of the form name=formula where name is a parameter name and formula a polynomial with trigonometric function; the new variables in a formula are handled in the same way as the replaced variable. default value: []
points
list of name=list: the points of the robot with their coordinates; default value: []
loops
list of list of names: the frame loops of the robot default value: []
chains
list of list of names: the frame chains of the robot default value: []
actuators
list of names or list of names: the robot actuators; a list of name is for a leg actuator, a name is for an angle actuator; default value: []
model
string: the name of the model; default value: No name
precision
an integer: the number of significative digits; default value: 4

Remarks

— Polynomials p appearing in sys, Equations, GenericEquations are considered implicitly as p=0.
— When a control parameter value is specified in spec, the parameter name is removed from the ControlParameters field. This is not the case for the geometric parameters that appears in the field GeometricParameters even if they are specified.

2.2. Analysing Functions

SIROPA provides the analysing function to compute the parallel and serial singularities. These functions are used to study both the workspace and joint space. The architecture of ConstraintEquations and CellDecompositionPlus are shown in Listing 2 and 3.

ConstraintEquations

```
ConstraintEquations := proc (robot :: Manipulator ,

    { constraints :: truefalse := false }
```


Returns

Equations a list of polynomials \([p_1, \ldots, p_k]\) : the modeling equations
Constraints a list of strict inequalities : the constraint inequalities
ArticularVariables a list of names : the control parameters
PassiveVariables a list of names : the remaining variables
GeometricParameters a list of names : the geometric parameters
GenericEquations a list of polynomials : the modeling equations with symbolic geometric parameters
GenericConstraints a list of strict inequalities : the constraint inequalities appearing in sys
Precision an integer : the number of correct digits
PoseValues the pose values substituted in the GenericEquations to get the Equations
ArticularValues the articular values substituted in the GenericEquations to get the Equations
PassiveValues the passive values substituted in the GenericEquations to get the Equations
GeometricValues the geometric values substituted in the GenericEquations to get the Equations
DefaultPlotRanges ranges used by default for plotting if provided
Points the points coordinate of the robot
Loops the frame loops of the robot
Chains the frame chain of the robot
Actuators the actuators of the robot
Model a string : the name of the modeling

Listing 2: Architecture of ConstraintEquations function

Computes the implicit equations induced by the constraints.

Parameters robot a data structure returned by a function mechanisms.

Returns A list of list of polynomials : each list represents a component of the equations satisfied by the constraints.
Functions
ConstraintEquations Computes the implicit equations induced by the constraints.
SerialSingularities Computes the implicit equations satisfied by the singularities.
ParallelSingularities Computes the implicit equations satisfied by the singularities.
InfiniteEquations Computes the equations where the manipulator has infinitely many solutions.
ParallelCuspidal Computes the implicit equations satisfied by the cuspidal points.
SerialCuspidal Computes the implicit equations satisfied by the cuspidal points.
Projection Project on variables or expressions in a polynomial system.
CellDecompositionPlus Describes the parameter space according to the number of real roots.
NumberOfSolutionsPlus Returns the number of real solutions of cells obtained by CellDecompositionPlus.
DVNumberOfSolutionsPlus Returns the number of real solutions on the intersection points of the Discriminant Variety.
auxDVNumberOfSolutionsPlus Auxiliary function Returns the number of real solutions on the intersection points of the Discriminant Variety.
IsIntervalEmpty Checks that a polynomial has no real roots in an open interval.
CellGraph Computes the connexity graph of the cells of a CAD.
DirectInverseKinematics Returns the cells having the same antecedent.
CellArea2D Compute the area of the cells returned CellDecomposition or CellDecompositionPlus.
CellLocationPlus Computes the cells of a decomposition containing the given points.

Listing 3: Architecture of CellDecompositionPlus function

Describes the parameter space according to the number of real roots.

Returns

A maple object : the same as the one returned by the maple function RootFinding[Parametric][CellDecomposition]. The main difference is that it handles trigonometric expressions.
Parameters

equ a list of polynomials and trigonometric expressions : the equations.
ieq a list of polynomials and trigonometric expressions : the inequalities where each expression p stands for p>0.
vars a list of names : the variables of the system
pars a list of names : the parameters of the system; default value : the remaining variables of equ and ineq

2.3. Plotting Functions

These functions are used to plot the workspace, joint space and singularity surfaces. Listing 4, 5, 6 and 7 shows the architecture of Plot2D, Plot3D, Configurations and PlotRobot3D, respectively.

Functions

Plot2D Plots a system of 2 variables
PlotCurve3D Plots a curve given by implicit equations in 3 variables
Plot3D Plots a system of 3 variables using maple internal plotting functions
Plot3Dglsurf Plots a system of 3 variables using glsurf
Plot3Dsurfex Plots a system of 3 variables using surfex (software based on surf)
PlotWorkspace Plot the border of a manipulator workspace
Configurations Computes the different possible positions
PlotRobot2D Plot a planar manipulator
PlotRobot3D Plot a 3D manipulator
PlotCell3D Plot the cells returned CellDecomposition or CellDecompositionPlus
PlotCell2D Plot the cells returned CellDecomposition or CellDecompositionPlus
SetCellColors Set colors to the numbers of solutions obtained by NumberOfSolutionsPlus
Trajectory Display a given trajectory
ImageTrajectory Display a given trajectory

Plot2D

Plot2D := proc (sys :: {algebraic, equation(algebraic), list({algebraic, equation(algebraic), algebraic<algebraic>}), list(list({algebraic, equation(algebraic), algebraic<algebraic>}))), e1 :: name = range, e2 :: name = range, {points :: truefalse := false, [notes, draft] :: truefalse := false})

Listing 4: Architecture of Plot2D function
Plots a system of 2 variables.

**Parameters**

- **sys**: a list or a list of list of polynomials: the system
- **v1 = r1**: v1 is a name of sys and r1 a range of values
- **v2 = r2**: v2 is a name of sys and r2 a range of values
- **points = bool**: bool is a boolean: if false, isolated points are ignored; default value: false;
- **notest = b**: b is a boolean; when b is true the inequality and real constraints are ignored; default value: true;
- **opts**: arguments passed to the maple function plots := implicitplot

**Returns**

A graphic: the solutions of the system,
- when **sys** is a list of polynomials [p1,...,pk], the graphic is the zeroes of the system p1=0 and ... and pk=0
- When **sys** is a list of list of polynomials [L1,...,Lk], the graphic is the union of the zeroes of each system L1, ..., Lk.

**Plot3D**

```maple
Plot3D := proc (sys :: {algebraic, equation(algebraic), list(list(algebraic, equation(algebraic), algebraic<algebraic>))}, ineq :: list(polyom, polyom<polyom>) := [], e1 :: name = range := sort ([op(indets([sys,x,y,z], name))][1] = -5..5, e2 :: name = range := sort ([op(indets([sys,x,y,z], name)) minus {lhs(e1)}][1] = -5..5, e3 :: name = range := sort ([op(indets([sys,x,y,z], name)) minus {lhs(e1),lhs(e2)}][1] = -5..5, {points :: truefalse := false, crossingrefine :: truefalse := false, grid :: integer := 10, border :: constant := 10^(-30), output :: identical(list, display) := `:-display`} )
```

Listing 5: Architecture of Plot3D function

Plots a system of 3 variables using maple internal plotting functions.

**Returns**

A graphic: the solutions of the system,
- when **sys** is a polynomial, the graphic is the zeroes of this polynomial
- when **sys** is a list of polynomials [p1,...,pk], the graphic is the zeroes of the system p1=0 and ... and pk=0
- when **sys** is a list of list of polynomials [L1,...,Lk], the graphic is the union of the zeroes of each system L1, ..., Lk.
Parameters

sys a list or a list of list of polynomials : the system
v1 = r1 v1 is a name of sys and r1 a range of values
v2 = r2 v2 is a name of sys and r2 a range of values
v3 = r3 v3 is a name of sys and r3 a range of values
points = bool bool is a boolean : if false, isolated points are ignored; default value : false;
grid = i i is an integer leading to a grid size i x i ; default value : 20.
border = e e is a numeric value : defines the precision on the border ; default value : 0.0001.
crossingrefine = bool bool is a boolean : if true, the mesh follows the cross of the different surfaces; default value : false.
output = keyword keyword is either list or display : display (resp. list) returns a graph (resp. a list).

Configurations

This function computes the different possible working modes for given values of pose variables and assembly modes for given values of articular variables.

\[
\text{Configurations} := \text{proc} (\text{robot} :: \text{Manipulator}, \text{spec} :: \text{seq}(\text{name} = \text{constant}), \\
\text{noconstraints} :: \text{truefalse} := \text{false}, \\
\text{ordering} :: \text{name} := \text{NULL})
\]

Computes the different possible positions.

Parameters

robot an object of type Manipulator
spec sequence of name=constant : the specification of the known variables (the articular values or the pose values, or other)
noconstraints=*b* b is a boolean : when true, the constraint inequalities are ignored; default value : false.
ordering ordering is a name used to order the solutions ; default value : NULL

Returns

A list of elements : each elements is a list of name=list(constant) and represents a configuration of the input manipulator.
PlotRobot3D

The PlotRobot3D function is used to plot any possible configuration of a manipulator, which helps in visualizing the manipulator in three-dimensional space.

```
PlotRobot3D := proc (
  robot :: Manipulator,
  spec :: seq(name=constant),
  k :: {integer, range, list(integer)} := ..., 
  { 
    color := [],
    legendvars := subs(map(s->lhs(s)=NULL,[spec]),
    [op(robot:-ArticularVariables), op(robot:-PoseVariables),
    op(robot:-PassiveVariables), 'det(J)'] ),
    nolegend :: truefalse := false,
    noconstraints :: truefalse := false
  }
)
Listing 7: Architecture of PlotRobot3D function
```

Computes the different possible positions.

**Parameters**

- **robot** a Manipulator: the 3D robot to plot
- **spec** a sequence of name=constant: specification of variables of the robot to plot
- **k** an integer: specifies one of the possible configuration when several are available
- **color=col** equation of the shape color=*col*, where col is a color or a list of colors; when the number of specified color is not enough, deterministic colors are chosen; default value: empty list.
- **legendvars** list of names: the variables to display in the legend; default value: the articular, passive and pose variables, minus the variables in spec
- **nolegend=b** b is a boolean: when false, a legend is displayed (the graphic appears in a separate windows with a classic worksheet); default value: false.

**Returns**

A graphic: the different configurations of the manipulator satisfying the input specifications.

### 2.4. Mechanisms Functions

There are some manipulators like 3-RPR (see Listing 8), 3-PRR, RPRRP, 3-PPPS, Orthoglide, 3-PPPS and 3-PRS which are predefined in SIROPA library, and can be accessible using these functions [21, 22, 23, 24].
Functions

Parallel₃RPR Constructs the Manipulator object of planar 3-RPR
Parallel₃RPR full Constructs the Manipulator object of planar 3-RPR
Parallel₃PRR Constructs the Manipulator object of a 3-PRR
ParallelPRP2PRR Constructs the Manipulator object of a PRP2PRR
ParallelRPRRP Constructs the Manipulator object of a RPRRP
ParallelRR_RRR Constructs the Manipulator object of a 2-RR
Parallel_PRRP Constructs the Manipulator object of a PRRP
Orthoglide Constructs the Manipulator object of Orthoglide
ParallelRPR2PRR Constructs the Manipulator object of the RPR2PRR
Parallel3PPPS Constructs the Manipulator object of the 3-PPPS
Serial3R Constructs the Manipulator object of the serial 3R manipulator.
Parallel3PRSd Constructs the Manipulator object of the 3-PRS
Parallel3PRSd Constructs the Manipulator object of the 3-PRS

Parallel₃RPR

Constructs the Manipulator object of a planar 3-RPR manipulator.

Parameters

name = constant the geometric parameters of the robot (see Fig. (8)),
— where name is one of d₁, d₂, d₃, beta, A₂x, A₃x, A₃y,
— All the variables d₁, d₃, A₂x, A₃x, A₃y must
be assigned.
— One of d₂, beta must be assigned (if both are
assigned, d₃ is ignored).
— By default, the values are d₁ = 17.04, d₂ = 16.54, d₃ = 20.84, A₂x = 15.91, A₃x = 0, A₃y = 10.

precision = integer
the precision, where integer is the number of signifi-
cative digits; default value : 4.
Returns
A Manipulator data structure representing the planar 3-RPR manipulator whose dimensions are given in input.

2.5. Standard Bases (Gröbner Bases)

The method of Gröbner bases provides a uniform approach to solve a wide range of problems expressed in terms of sets of multivariate polynomials. The Gröbner basis gives us a method for writing a system of algebraic equations $f(x_1, ..., x_n) = 0$ in terms of unknowns $x_1, ..., x_n$ with finitely many solutions into a system that has the same roots and in a triangular form $g_n(x_n) = 0, g_{n-1}(x_{n-1}, x_n) = 0, ..., g_1(x_1, ..., x_n) = 0$, called a Gröbner basis. There are few drawbacks of Gröbner basis such that the calculation time of the Gröbner basis is mainly dependent upon the number of equations and their degree; while its calculation with real numbers is numerically unstable [25].

Gröbner basis theory can be used to compute the projections $\pi_Q$ and $\pi_W$ into the joint space and the workspace, respectively. Let $P$ be a set of polynomials in the variables $X = (x_1, ..., x_n)$ and $Q = (q_1, ..., q_n)$. Moreover, let $V$ be the set of common roots of the polynomial in $P$, let $W$ be the projection of $V$ on the workspace and $Q$ the projection on the joint space. It might not be possible to represent $W$ (resp. $Q$) by polynomial equations. Let $\bar{W}$ (resp. $\bar{Q}$) be the smallest set defined by polynomial equations that contain $W$ (resp. $Q$) [11]. A Gröbner basis $P$ is a polynomial system equivalent to $P$, satisfying some additional specific properties. The Gröbner basis of a system depends on the chosen ordering of monomials.

For the projection $\pi_Q$, when we choose an ordering eliminating $q$, the Gröbner basis of $P$ contains exactly the polynomials defining $W$. 

Figure 3: 3-RPR parallel robot
For the projection $\pi_W$, when we choose an ordering eliminating $X$, the Gröbner basis of $P$ contains exactly the polynomials defining $Q$.

### 2.6. Discriminant Variety and Cylindrical Algebraic Decomposition

The notion of discriminant variety is a generalization of the discriminant of a univariate polynomial, describing all the critical points of a system, including singularities, solutions of multiplicity greater than one, and solutions at infinity. It is a subset of the parameter space of lower dimension $[26, 27]$.

As shown in Table 1, a discriminant variety has the following property: it divides the parameter space into open, full-dimensional cells such that the number of solutions of the system $\text{sys}$ is constant for parameter values chosen from the same open cell. As shown in Listing 9, the function $\text{DiscriminantVariety(sys, vars, pars)}$ computes a discriminant variety of the system $\text{sys}$ of equations and inequalities with respect to the indeterminates $\text{vars}$ and the parameters $\text{pars}$.

### Listing 9: Architecture of Discriminant Variety

1. $\text{DiscriminantVariety(sys, vars, pars)}$
2. $\text{DiscriminantVariety(eqs, ineqs, vars, pars)}$

The function $\text{DiscriminantVariety(eqs, ineqs, vars, pars)}$ computes a discriminant variety of the system

$$[f = 0, \ 0 < g]_{f \in \text{eqs}, \ g \in \text{ineqs}}$$

(1)

of equations and inequalities with respect to the indeterminates $\text{vars}$ and the parameters $\text{pars}$.

The input system must satisfy the following properties:

- There are at least as many equations as indeterminates.
- At least one and at most finitely many complex solutions exist for almost all complex parameter values (the system is generically solvable and generically zero-dimensional).
- For almost all complex parameter values, there are no solutions of multiplicity greater than one (the system is generically radical). In particular, the input equations are square-free.

An error occurs if one of these three previous conditions is violated.
— The result is returned as a list of lists of polynomials in \( \text{pars} \) such that the discriminant variety is the union of the set of solutions of the polynomials in each inner list.

— If \( \text{pars} \) is not specified, it defaults to all the names in \( \text{sys} \) that are not indeterminates.

— This function attempt to find a minimal discriminant variety, but it may return a proper superset in the case that it does not succeed.

— The discriminant variety is computed using Gröbner basis techniques.

Example 1

```
with( RootFinding[ Parametric ])

DiscriminantVariety[ a*x^2=1, b*z+y=0, c*z+y=0, 0 < c ], [ x, y, z ]
```

Output

```
[[ a ], [ c ], [ b-c ]]
```

Listing 10: Example of Discriminant Variety

The discriminant variety in Listing 10 is \((a, b, c)\):

- The case \(a = 0\) gives a solution of the first equation at infinity. In the case \(b = c\), the second and third equations coincide and therefore the system becomes underdetermined and has infinitely many solutions. Finally, the case \(c = 0\) corresponds to a boundary case for the inequality \(0 < c\).

A cylindrical algebraic decomposition of the \(n\)-dimensional real space is a partition of the whole space into connected semi-algebraic subsets such that the cells in the partition are cylindrically arranged, that is, the projection of any two cells onto any lower dimensional real space is either equal or disjoint. This decomposition is called \(F\)-invariant if, for any given cell, the sign of each polynomial in \(F\) does not change over the cell. `CylindricalAlgebraicDecompose(F, R)` returns an \(F\)-invariant CAD of the \(n\)-dimensional real space, where \(n\) is the number of variables in \(R\). This assumes that \(R\) has characteristic zero and no parameters, such that the base field of \(R\) is the field of rational numbers [28].

The output of `CylindricalAlgebraicDecompose(F, R)` has several possible formats controlled by the options `output = piecewise, tree, list, cadcell, rootof`. In all formats, each cell provides at least two pieces of information: the index of the cell; and a sample point of the cell. In the `cadcell` and `rootof` output formats, a defining semi-algebraic system (called a Tarski Formula) is also provided. Due to the cylindricity property, cells can be organized in a hierarchical manner. This is the purpose of `piecewise` and `tree` output format, whereas the other three formats are flat representations. Due to the potentially large number of cells, the `cadcell` format only shows the name cadcell for each cell in the decomposition. However, cadcell is a type and an object of that type can be passed to `Display`. It can also be passed to `SamplePoints` in order to access the sample point of the cell. The `rootof` format is meant to be compatible with the output format of the solve command.

As shown in Listing 11 and Table 2, the `CellDecomposition` function decomposes the parameter space of a parametric polynomial system into cells in which the original system has a constant number of solutions [29].
The function returns a data structure that can be used for (examples):

— Plotting the regions of the parameter space for which the system has a given number of solutions.

— Extracting sample points in the parameter space for which the system has a given number of solutions.

— Extracting boxes in the parameter space in which the system has a given number of solutions.

The record returned captures information about the solutions of the system depending on the parameter values, including:

— a discriminant variety;

— for each full-dimensional open cell, a sample point strictly in the interior of the cell; if possible, the coordinates of the sample point are chosen to be integers.

The input system must satisfy the following properties:

— The number of equations is equal to or greater than the number of indeterminates;

— At most finitely many complex solutions exist for almost all complex parameter values (the system is generically zero-dimensional);

— For almost all complex parameter values, there are no solutions of multiplicity greater than one (the system is generically radical); in particular, the input equations are square-free.

3. Manipulators Under Study

There are four different mechanisms for which the workspace, the joint space and the singularities are presented in this paper. Three degree of freedom parallel mechanisms consisting of three identical legs, while the different arrangements of these legs give rise to family of delta like robot. Several types of delta-like robot were studied, few of them are Orthoglide \[7, 30\], Hybridglide, Triaglide
The kinematic equations of the family of delta like robot can be generalized as \( \| \mathbf{P} - \mathbf{B}_i \| = L_i \). These constraint equations can be in the form of Euler angle representation or quaternions. All the computations and analysis are done for \( L_i = L = 2 \) and by imposing the following constraints on joint variables. Without joint limits, the whole family of these robots admit two assembly modes and eight working modes, i.e.,

\[
0 < \rho_1 < 2L \quad 0 < \rho_2 < 2L \quad 0 < \rho_3 < 2L
\]  

3.1. Orthoglide Architecture and Kinematics

As shown in Fig. (4), the Orthoglide mechanism is driven by three actuated orthogonal prismatic joints. A simpler model can be defined for the Orthoglide, namely, three bar links connected by the revolute joints to the tool center point on one side and to the corresponding prismatic joint at another side. Several assembly modes of these robots depends upon the solutions of direct kinematic problem (DKP). The point \( \mathbf{P} \) represents the pose of corresponding robot. However, more than one position for the point \( \mathbf{P} \) shows the multiple solutions for the DKP. \( \mathbf{A}, \mathbf{B} \), is equal to \( \rho_i \), where \( \rho_i \) represents the prismatic joint variables, whereas \( \mathbf{P} \) represents the position vector of the tool center point. The constraint equations for the Orthoglide are:

\[
(x - \rho_1)^2 + y^2 + z^2 = L^2 \\
x^2 + (y - \rho_2)^2 + z^2 = L^2 \\
x^2 + y^2 + (z - \rho_3)^2 = L^2
\]  

The Maple lines used to describe this robot are as follows, shown in Listing [12]

```
robot := CreateManipulator ( 
[( rho1-x )^2+y^2+z^2-1^2 ,
(rho2-y)^2+x^2+z^2-1^2 ,
(rho3-z)^2+x^2+y^2-1^2 ,
 rho1>0 , rho2>0 , rho3>0 ,
rho1<2*1 , rho2<2*1 , rho3<2*1 ] ,
 x , y , z ] ,
 rho1 , rho2 , rho3 ] ,
[ 1=1 ,
rho1=-15/10..15/10 , rho2=-15/10..15/10 ,
x=-15/10..15/10 , y=-15/10..15/10 ] ,
```

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3.2. *Hybridglide* Architecture and Kinematics

As shown in Fig. (5), the *Hybridglide* mechanism consists of three actuated prismatic joints, in which two actuators are placed parallel and third one perpendicular to others two. Also the three bar links connected by spherical joints to the tool center point on one side and to the corresponding prismatic joint at another side. Several assembly modes of these robots depends upon the solutions of the DKP.

![Figure 5: Configuration of Hybridglide: (a) simplified; (b) real.](image)

The constraint equations for the Hybridglide are:

\[
\begin{align*}
(x - 1)^2 + (y - \rho_1)^2 + z^2 &= L^2 \\
(x + 1)^2 + (y - \rho_2)^2 + z^2 &= L^2 \\
x^2 + y^2 + (z - \rho_3)^2 &= L^2
\end{align*}
\]  

(4)

3.3. *Triaglide* Architecture and Kinematics

![Figure 6: Configuration of Triaglide: (a) simplified; (b) real.](image)
As shown in Fig. (6), the Triaglide manipulator is driven by three actuated prismatic joints, in which all the three actuators all parallel to each other and placed in the same plane.

The constraint equations for the Triaglide are:

\[
\begin{align*}
(x - 1)^2 + (y - \rho_1)^2 + z^2 &= L^2 \\
(x + 1)^2 + (y - \rho_2)^2 + z^2 &= L^2 \\
x^2 + (y - \rho_3)^2 + z^2 &= L^2
\end{align*}
\] (5)

3.4. UraneSX Architecture and Kinematics

![Diagram of UraneSX](image)

Figure 7: Configuration of UraneSX: (a) simplified; (b) real.

As shown in Fig. (7), the UraneSX is similar to triaglide, but instead of three actuators in the same plane, they are placed in different planes. The constraint equations for the UraneSX are:

\[
\begin{align*}
(x - 1)^2 + y^2 + (z - \rho_1)^2 &= L^2 \\
(x + 1/2)^2 + (y - \sqrt{3}/2)^2 + (z - \rho_2)^2 &= L^2 \\
(x + 1/2)^2 + (y + \sqrt{3}/2)^2 + (z - \rho_3)^2 &= L^2
\end{align*}
\] (6)

4. Singularities: Delta-Like Family Robot

Singularities of a robotic manipulator are important feature that essentially influence its motion capabilities. Mathematically, a singular configuration may be defined as rank deficiency of the Jacobian describing the differential mapping from the joint space to the workspace and vice versa. Differentiating the constraints equations with respect to time leads to the following velocity relationship:

\[
At + B\dot{q} = 0
\] (7)

where \(A\) and \(B\) are the parallel and serial Jacobian matrices, respectively, \(t\) is the velocity of \(P\) and \(\dot{q}\) joint velocities. The parallel singularities occur whenever \(\det(A) = 0\), while the serial singularities occur whenever \(\det(B) = 0\).
4.1. Parallel Singularities: Projection in workspace and joint space

Parallel singularities occur when the determinant of the direct kinematics matrix $A$ vanishes. The corresponding singular configurations are located inside the workspace. They are particularly undesirable because the manipulator can not resist any force and control is lost. Parallel singularity and its projection surfaces in workspace and joint space are calculated using the function `ParallelSingularities()`. Listing 13 shows an example for calculating the singularity surfaces and its projection in joint space.

Listing 13: Projection of parallel singularity surface of delta-like robot in workspace and joint space

Parallel singularities and their projections in workspace and joint space are computed using a Gröbner based elimination method. This usual way for eliminating variables (see [32]) computes (the algebraic closure of) the projection of the parallel singularities in the workspace.

Eliminating variables can be done in favorable case by using cascading resultants. The main related result says that given two polynomials $P, Q \in \mathbb{C}[x_1, \ldots, x_n]$ and their resultant $R \in \mathbb{C}[X_1, \ldots, x_{n-1}]$ and $\alpha = (\alpha_1, \ldots, \alpha_{n-1}) \in \mathbb{C}$ such that $R(\alpha) = 0$, then, either $\alpha$ cancels the leading terms of $P, Q$ in $x_n$.

Figure 8: Projection of parallel singularity surface in the workspace for (a) Orthoglide, (b) Hybridglide, (c) Triaglide and (d) UraneSX
(which means that some parts of the varieties $P = 0$ or $Q = 0$ are $\ll$ going to infinity $\gg$ or $\exists \alpha_n \in \mathbb{C}$ such that $P(\alpha_1, \ldots, \alpha_n, \alpha_{n+1}) = Q(\alpha_1, \ldots, \alpha_n, \alpha_{n+1}) = 0$.

Some linear change of variables allows to ignore the parts $\ll$ going to infinity $\gg$ and $\{ x \in \mathbb{C}^{n-1}, R(x) = 0 \}$ is then the projection of $V(P, Q) = \{ x \in \mathbb{C}^n, P(x) = Q(x) = 0 \}$. One can generalize this elimination step to sets of more than two polynomials.

Taking pairs of resultants and computing their resultant with respect to $x_{n-1}$ one then project again, eliminating one more variable, defining so a cascading process that will finish with univariate polynomials. This process has almost the same complexity as the projection step in a CAD adapted to the input polynomials: at each step, the degree of the polynomials is doubling inducing an exponential growth (double exponential in the number of variables).

On the contrary, in favorable situations (which is our case) the discriminant variety is known to induce a lower growth of coefficients and degrees (single exponential in the number of variables [33]).

Let have a look to the intersection of 3 algebraic surfaces $p_1(x_1, x_2, x_3) = p_2(x_1, x_2, x_3) = p_3(x_1, x_2, x_3) = 0$ of $\mathbb{C}^3$ defining a finite set of points. Such a system can also be viewed as the intersection of 3 space curves $p_1 = p_2 = 0$, $p_1 = p_3 = 0$ and $p_2 = p_3 = 0$. By computing the resultant of each pairs of polynomials wrt $x_3$ one gets the projections of the space curves onto the coordinates $x_1, x_2$.

A point is that the intersection of these projections might contain more points than the projection of the intersections of the space curves. It is easy to see that two space curve that do not intersect might have projections with non

**Figure 9:** Projection of parallel singularity surfaces in the joint space for (a) Orthoglide, (b) Hybridglide, (c) Triaglide and (d) UraneSX.
empty intersections. The cascading process might follow with the plane curves, but (numerous) spurious points might have been introduced.

\[
\begin{align*}
\det(A)_o &= -\rho_1 \rho_2 \rho_3 + \rho_1 \rho_2 z + \rho_1 \rho_3 y + \rho_2 \rho_3 x \\
\det(A)_h &= -\rho_1 \rho_3 x + \rho_2 \rho_3 z - \rho_1 \rho_3 + \rho_2 \rho_3 + \rho_2 z + 2 \rho_3 y \\
\det(A)_u &= \sqrt{3}(3z - \rho_1 - \rho_2 - \rho_3 + \rho_3 x + 2 \rho_1 x) + 3 \rho_3 y - 12 \rho_2 y \\
\det(A)_t &= \rho_1 z + \rho_2 z - 2 \rho_3 z
\end{align*}
\]

(8)

In the same way, one can compute (the algebraic closure of) the projection of the parallel singularities in the joint space. Both are then defined as the zero set of some system of algebraic equations and we assume that the considered robots are generic enough so that both are hypersurfaces. \(\det(A)_o\), \(\det(A)_h\), \(\det(A)_t\), and \(\det(A)_u\) are the parallel singularities of Orthoglide, Hybridglide, Triaglide and UraneSX, respectively, as shown in Eq.(8). Starting from the constraint equations and the determinant of the Jacobian matrix, we are able to eliminate the joint values. This elimination strategy is more efficient than a cascading elimination by means of resultants which might introduce many more spurious solutions: singular points that are not projections of singular points.

Figure (9) shows the projections of singularity surface \(s_2\) in jointspace and \(s_2\)cart is the projection surface. And \(s_2\)art is the projection curve in workspace shown in Fig.(8).

4.2. Serial Singularities : Projection in workspace and joint space

Serial singularities occur when the determinant of the inverse kinematics matrix \(B\) vanishes. When the manipulator is in such a singularity, there is a direction along which no Cartesian velocity can be produced. Serial singularity analysis of delta-like robot is done using the function \texttt{SerialSingularities()} shown in Listing 14.

```
1  s1 := SerialSingularities ( robot : : Manipulator )
2  s1_cart := Projection ( s1 , robot :- PoseVariables )
3  s1_art := Projection ( s1 , robot :- ArticularVariables )
```

Listing 14: Projection of serial singularities in workspace and joint space

In Eq.(9), \(\det(B)_o\), \(\det(B)_h\), \(\det(B)_t\), and \(\det(B)_u\) are the serial singularities of Orthoglide, Hybridglide, Triaglide and UraneSX, respectively. One can compute (the algebraic closure of) the projection of the serial singularities in the joint space and workspace. Both are then defined as the zero set of some system of algebraic equations and we assume that the considered robots are generic enough so that both are hypersurfaces. Also these surfaces are shown in Fig.(10) and Fig.(11).

\[
\begin{align*}
\det(B)_o &= (\rho_1 - x)(\rho_2 - y)(\rho_3 - z) \\
\det(B)_h &= (\rho_1 - y)(\rho_2 - y)(\rho_3 - z) \\
\det(B)_t &= (\rho_1 - z)(\rho_2 - z)(\rho_3 - z) \\
\det(B)_u &= (\rho_1 - y)(\rho_2 - y)(\rho_3 - y)
\end{align*}
\]

(9)
Figure 10: Projection of serial singularity surfaces in the joint space for (a) Orthoglide, (b) Hybridglide, (c) Triaglide and (d) UraneSX.

Figure 11: Projection of serial singularity surfaces in the workspace for (a) Orthoglide, (b) Hybridglide, (c) Triaglide and (d) UraneSX.
Figure (10) shows the projections of singularity surface $s_1$ in joint space and $s_1_{\text{cart}}$ is the projection surface. And $s_1_{\text{cart}}$ is the projection surface in workspace and is shown in Fig. (11).

4.3. Complexity in Singularities

In Table 3 and 4, a comparative study of five parameters among the family of delta like robot is presented. We have tabulated the main characteristics of the polynomials (In three variables) used for the plots (Implicit surface) : their total degree, their number of terms and the maximum bitsize of their coefficients. We have also reported the time (In seconds) for plotting the implicit surface which they define and the number of cells computed by the CAD, as well as the number of plotted cells where the equations admits real solutions in the plotted range.

This function is more precise than Maple’s “implicitplot3d” function because it calculates all the singular places of the surface and then triangulates it. The surface is not calculated only a discretization of the space. Several functions are used which involves the discriminant variety, Gröbner bases and CAD computations, computed in Maple 2018 with a Intel(R) Core(TM) i7-5600U CPU 2.60 GHz (16 Gb RAM). As can be seen from Table 3, there exists higher values of all the parameters for the Hybridglide, among all manipulators listed, which infers that it has more complex parallel singularities, whereas for the Triaglide all the values are least which intuits the less complicated singularities. For example, the computation times for the Hybridglide for parallel singularities is high compared to the one for the Othoglide, even if the surface has similar characteristics. This is due to the geometry of the surface which is more difficult to decompose in the case of the Hybridglide : the CAD is described by 636 cylindrical cells in the case of Hybridglide while it is described by 300 cells for the Orthoglide because a large part of the singularity surface is a sphere.

From Table 4, it can be inferred that there exists higher values of all the parameters for the UraneSX, among all manipulators listed, which infers that it has more complex serial singularities, whereas for the Triaglide all the values are least which intuits the less complicated singularities. The computation times for plotting the serial singularities in joint space is higher compared to others.

5. Workspace Analysis of a Delta-like Family Robot

The workspace analysis allows to characterize of the workspace regions where the number of real solutions for the inverse kinematics is constant. A CAD algorithm is used to compute the workspace of the robot in the projection space $(x, y, z)$ with some joint constraints (shown in Eq. 2) taken in account.

The three main steps involved in the analysis are [17, 26, 34] :

— Computation of a subset of the joint space (resp. workspace) where the number of solutions changes : the Discriminant Variety.
— Description of the complementary of the discriminant variety in connected cells : the Generic CAD.
— Connecting the cells belonging to the same connected component in the counterpart of the discriminant variety : interval comparisons.

Table 5 shows the number of cells corresponding to the number of solutions in the workspace, which is the outcome of cell decomposition. The different
Table 3: Comparison of the different parameters associated with the projection of parallel singularity surface in the workspace and joint space for the delta-like robots

<table>
<thead>
<tr>
<th>Manipulators</th>
<th>Plotting Time</th>
<th>Degrees</th>
<th>No.of terms</th>
<th>Binary</th>
<th>No. of Cells</th>
</tr>
</thead>
<tbody>
<tr>
<td>Orthoglide</td>
<td>07.650</td>
<td>18[10,10,10]</td>
<td>097</td>
<td>015</td>
<td>0300.42</td>
</tr>
<tr>
<td>Hybridglide</td>
<td>23.536</td>
<td>20[16,08,12]</td>
<td>119</td>
<td>017</td>
<td>0636.80</td>
</tr>
<tr>
<td>Triaglide</td>
<td>13.682</td>
<td>03[00,00,03]</td>
<td>002</td>
<td>002</td>
<td>0150.04</td>
</tr>
<tr>
<td>UraneSX</td>
<td>25.100</td>
<td>06[06,04,00]</td>
<td>015</td>
<td>040</td>
<td>2795.66</td>
</tr>
</tbody>
</table>

Table 4: Comparison of the different parameters associated with the projection of serial singularity surface in the workspace and joint space for the delta-like robots

<table>
<thead>
<tr>
<th>Manipulators</th>
<th>Plotting Time</th>
<th>Degrees</th>
<th>No.of terms</th>
<th>Binary</th>
<th>No. of Cells</th>
</tr>
</thead>
<tbody>
<tr>
<td>Orthoglide</td>
<td>00.850</td>
<td>06[04,04,04]</td>
<td>010</td>
<td>004</td>
<td>012.01</td>
</tr>
<tr>
<td>Hybridglide</td>
<td>02.917</td>
<td>06[04,04,04]</td>
<td>025</td>
<td>006</td>
<td>111.20</td>
</tr>
<tr>
<td>Triaglide</td>
<td>09.589</td>
<td>06[04,04,04]</td>
<td>041</td>
<td>006</td>
<td>126.51</td>
</tr>
<tr>
<td>UraneSX</td>
<td>02.300</td>
<td>06[04,04,04]</td>
<td>041</td>
<td>051</td>
<td>041.09</td>
</tr>
</tbody>
</table>

Table 5: Definition of the Workspace with CAD

<table>
<thead>
<tr>
<th>Workspace : Number of cells</th>
</tr>
</thead>
<tbody>
<tr>
<td>Number of solutions</td>
</tr>
<tr>
<td>Orthoglide</td>
</tr>
<tr>
<td>Hybridglide</td>
</tr>
<tr>
<td>Triaglide</td>
</tr>
<tr>
<td>UraneSX</td>
</tr>
</tbody>
</table>

shapes of workspace for the delta-like robots is shown in Fig. (12), where blue, red, yellow and green regions correspond to the one, two, four and eight number of solutions for the IKP. A comparative study is done on the workspace of the family of delta-like manipulator and the results are shown in Fig. (12). All the
workspace are plotted in the rectangular box, where \( x \in [-2, 2], \ y \in [-2, 6] \) and \( z \in [-2, 6] \), so that the shapes of these workspace can be compared. From the Fig. 12 it can be intuited that the Triaglide will be good selection, if the task space is more in horizontal plane, whereas the Orthoglide is good for the three dimensional task space.

The number of cells in the workspace plays a role in motion generation when one want to know if a path is in the workspace. Indeed, if we discretize the path, a Maple function named “CellLocation” allows us to know where an pose is located from the list of cells calculated with the CAD.

6. Joint space Analysis of a Delta-like Family Robot

The Joint space analysis predicts the feasible and non-feasible combinations of the prismatic joint variables which are essential for the parallel robot control. The boundaries of the joint space are either the surfaces associated with the
parallel singularities or the surfaces associated with the joint limits. The Joint space analysis is done using CAD using the joint limits defined in Eq. 2. These cells are plotted in Fig. (13) where red region corresponds to two solutions for the DKP. One can note that for the Orthoglide and Hybridglide robots, the shape of the joint space is regular and composed of a single connected component. For Triaglide and UraneSX robots, the joint space consists of several components either completely disconnected or connected by single lines. If we want to define a robot with simple joint boundaries (defined by intervals), Orthoglide and Hybridglide robots will be the best selections.

Table 6 shows the number of cells corresponding to the number of solutions in the joint space, which is the outcome of cell decomposition. The number of cells in the joint space plays an important part while simulating robot movements when control or robot geometry errors are introduced into the model. A path that can be achieved in the workspace may be too close to singular configurations after the use of the inverse geometric model including these disturbances [35]. The “CellLocation” Maple function can be used to evaluate the position of the articular trajectory.

Figure 13: Joint space plot for Orthoglide (a), Hybridglide (b), Triaglide (c) and UraneSX (d) robot.
Table 6: Definition of the Joint space with CAD

<table>
<thead>
<tr>
<th>Number of solutions</th>
<th>0</th>
<th>1</th>
<th>2</th>
<th>4</th>
<th>8</th>
<th>Total</th>
</tr>
</thead>
<tbody>
<tr>
<td>Orthoglide</td>
<td>10509</td>
<td>0</td>
<td>4160</td>
<td>0</td>
<td>0</td>
<td>14669</td>
</tr>
<tr>
<td>Hybridglide</td>
<td>98917</td>
<td>0</td>
<td>3041</td>
<td>0</td>
<td>0</td>
<td>11958</td>
</tr>
<tr>
<td>Triaglide</td>
<td>5375</td>
<td>0</td>
<td>426</td>
<td>0</td>
<td>0</td>
<td>5801</td>
</tr>
<tr>
<td>UraneSX</td>
<td>50598</td>
<td>0</td>
<td>4006</td>
<td>0</td>
<td>0</td>
<td>54604</td>
</tr>
</tbody>
</table>

7. Conclusions

A comparative study on the workspace of different delta-like robots gives the idea about the shape of the workspace, which further plays an important role in the selection of the manipulator for the specific task or for the trajectory planning. The main characteristics associated with the singularities are tabulated in Table 4 and 5, which also gives some information about the complexity of the singularities, which is an essential factor for the singularity-free path plannings. From these data, it can be observed that the singularities associated with the Hybridglide are complicated, whereas the structure of those associated with the Triaglide is rather simple. For the Orthoglide and Hybridglide robots, the shape of the joint space is regular and composed of a single connected component, whereas for Triaglide and UraneSX robots, the joint space consists of several components either completely disconnected or connected by single lines.


