



HAL
open science

Laplace–Beltrami Operator on Digital Surfaces

Thomas Caissard, David Coeurjolly, Jacques-Olivier Lachaud, Tristan Roussillon

► **To cite this version:**

Thomas Caissard, David Coeurjolly, Jacques-Olivier Lachaud, Tristan Roussillon. Laplace–Beltrami Operator on Digital Surfaces. 2018. hal-01717849v2

HAL Id: hal-01717849

<https://hal.science/hal-01717849v2>

Preprint submitted on 10 Mar 2018 (v2), last revised 28 Jul 2018 (v3)

HAL is a multi-disciplinary open access archive for the deposit and dissemination of scientific research documents, whether they are published or not. The documents may come from teaching and research institutions in France or abroad, or from public or private research centers.

L'archive ouverte pluridisciplinaire **HAL**, est destinée au dépôt et à la diffusion de documents scientifiques de niveau recherche, publiés ou non, émanant des établissements d'enseignement et de recherche français ou étrangers, des laboratoires publics ou privés.

Laplace–Beltrami Operator on Digital Surfaces

Thomas Caissard · David Coeurjolly · Jacques-Olivier Lachaud · Tristan Roussillon

Received: date / Accepted: date

Abstract This article presents a novel discretization of the Laplace–Beltrami operator on digital surfaces. We adapt an existing convolution technique proposed by Belkin *et al.* [5] for triangular meshes to topological border of subsets of \mathbb{Z}^n . The core of the method relies on first-order estimation of measures associated with our discrete elements (such as length, area etc.). We show strong consistency (*i.e.* pointwise convergence) of the operator and compare it against various other discretizations.

Keywords Laplace–Beltrami Operator · Digital Surface · Discrete Geometry · Differential Geometry

1 Introduction

Computer graphics, and particularly the field of geometry processing, revolves around studying discrete embedded surfaces (in many cases 2D surfaces in 3D). The Laplace–Beltrami operator (the Laplacian on a manifold) is a fundamental tool in geometry as it holds many properties of the surface. Eigenfunctions of the operator form a natural basis for square integrable functions on the manifold, in the same manner as Fourier harmonics for functions on a circle.

This work has been partly funded by COMEDIC ANR-15-CE40-0006 research grant. We would like to thank the anonymous reviewers for their detailed comments and suggestions for the manuscript.

Thomas Caissard · David Coeurjolly · Tristan Roussillon
Univ de Lyon, CNRS, INSA-Lyon, LIRIS, UMR 5205, F-69621, France
E-mail: thomas.caissard@liris.cnrs.fr
E-mail: david.coeurjolly@liris.cnrs.fr
E-mail: tristan.roussillon@liris.cnrs.fr

Jacques-Olivier Lachaud
Laboratoire de Mathématiques (LAMA), UMR 5127 CNRS, Université
Savoie Mont Blanc, Chambéry, France
E-mail: jacques-olivier.lachaud@univ-savoie.fr

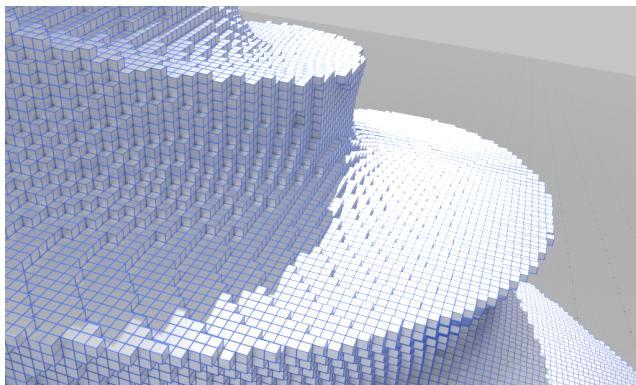


Fig. 1 A digital surface of dimension two embedded in \mathbb{R}^3 .

It is used for example as a basis for Functional Maps [48] or mesh compression [42]. Other applications are for example surface fairing, mesh smoothing, remeshing or feature extractions (see [42]). The operator is also related to diffusion and the heat equation on a surface and connected to a large field of classical mathematics linking geometry of manifold to properties of the heat flow (see for example [56]).

Many characterizations of discrete surfaces exist such as triangular, quadrangular meshes (or more generally simplicial complexes), points clouds, etc. Our model of surface comes from the Digital Geometry theory [35], where the discrete structure is the topological boundary of a subset of points in \mathbb{Z}^{d+1} called a *digital surface* (an example of this object is pictured in Fig. 1). Such surfaces can be constructed from mathematical modeling or from boundaries of partitions in volumetric images. Indeed, digital objects naturally arise in many material sciences or medical imaging applications as tomographic volumetric acquisition devices usually generate regularly spaced data (*e.g.* [29, 22]).

Our goal here is to present a discretization of the Laplace–Beltrami operator on digital surfaces which satisfies strong consistency (*i.e.* pointwise convergence) with respect to the Laplace–Beltrami operator on the underlying manifold when the digital surface is the boundary of the digitization of a continuous object. As we demonstrate in our experiments, previous works fail to efficiently estimate the Laplace–Beltrami operator on these specific surfaces. The main obstacle is the fact that normal vectors to these surfaces do not converge to the normal vectors of the underlying manifold, whatever the sampling rate.

We adapt the operator of Belkin *et al.* [5] to our specific data. The method uses an accurate estimation of areas associated with digital surface elements. This estimation is achieved through a multigrid convergent digital normal estimator of Coeurjolly *et al.* [11]. This paper is a direct follow-up on [6] where we experimentally investigate applications such as heat diffusion or shape approximation through the eigenvectors decomposition. We show strong consistency of the discrete operator, and compare it experimentally with various other discretizations adapted on digital surfaces.

Discretization schemes overview. The Laplacian being a second order differential operator, a discrete calculus framework is required to define this operator on embedded combinatorial structures such as meshes or digital surfaces. The first elements of discrete calculus may be traced back to Regge calculus [55] for quantum physics, where discrete domains are modeled with adjacent tetrahedra and metrics are only determined by edge lengths. The discrete Laplacian has also been present in spectral analysis of graphs since the 1950s. Then, with the development of geometric acquisition devices and modeling techniques, interest grew toward a calculus working on meshes and more generally simplicial complexes. Early works include the widely studied cotangent formula [57, 58, 17, 50, 23, 43, 46, 49] for various applications, which may be derived directly from standard finite element method (*e.g.* see [42]).

Discrete exterior calculus was then developed in the computational mathematics and geometry processing community, with a particular focus on triangulated meshes. The “German school” of discrete calculus developed an exact 2D calculus which generalizes the cotangent Laplacian, and is based on (conforming and non-conforming) finite elements [51], thus obtaining expected theoretical results such as Stokes’ theorem and Hodge decomposition. Its applications range widely: exact integration allows accurate remeshing via L^2 projection, shape morphing by prescribing first-order data on the surface, etc. This theory provides a sound base for actual computation, with one important limitation: the necessity to only use triangles (and, furthermore, triangles with good aspect ratios, for positive Laplacian).

A more versatile expression of discrete exterior calculus comes with Hirani’s thesis [33] and the monograph of Desbrun, Hirani, Leok and Marsden [16]. Their primal-dual construction does not impose the use of triangular meshes. The discretization is not an approximation of the smooth calculus, but rather a discrete analog:

We do not prove that these definitions converge to the smooth counterparts. The definitions are chosen so as to make some important theorems like the generalized Stokes’ theorem true by definition, to preserve naturality with respect to pullbacks, and to ensure that operators are local.

[33, 16]

Metrics play a role in musical operators (flat and sharp which convert vector field to k -forms and conversely) and Hodge stars. Note that discrete exterior calculus coincides with the cotangent scheme on triangular meshes when the Voronoi dual is used.

In parallel, another discrete calculus emerges in the image, graph, electric circuits and network analysis communities, summed up in Grady and Polimeni’s book [24]. Metrics are also incorporated, although without the relation with the ambient space. This feature was desired since people frequently wish to analyze data without any knowledge of an embedding. Authors then show how classical filtering procedures and (discrete versions of) energy models (*e.g.* Mumford-Shah, Total Variation) fit well within this framework.

A much-alike discrete calculus on “chainlets” appears in geometric measure theory, for the mathematical analysis of general compact shapes like fractals [25, 26]. The exterior derivative, a Hodge star and Laplace–Beltrami are defined there for very general spaces. However computational aspects are unclear. We can also mention a complex analysis approach to discrete calculus for 2D digital surfaces [44, 45] with applications to digital surface parametrization and texture mapping [8].

Operators for point clouds can be found in [4] and more recently in [54]. A discretization on polygonal surfaces was proposed by Alexa and Wardetzky [2]. As digital surfaces being specific quadrangulated polygonal surface, such approach perfectly fits with our data. However, we show in the experiments such polygonal Laplace–Beltrami operator gives inconsistent results. Indeed, digital surface quads are axis-aligned quads and do not capture the metric of the underlying continuous object properly. Note that Alexa and Wardetzky polygonal operator matches with the cotangent one on triangular meshes. Other operators on polyhedral surfaces can be found in [31, 63, 32] (see discussion below).

Convergence and consistency of the operator. We clarify notions of convergences for operators. Suppose that you want to solve the equation $Au = f$ where $A : X \rightarrow Y$ is a bounded linear operator between two Banach spaces and $f \in Y$ is given.

Suppose that you have an approximate A_ε of A and f_ε of f and that u_ε is the solution of $A_\varepsilon u_\varepsilon = f_\varepsilon$. (e.g. we can consider ε as the grid step for example). We say that the approximation scheme is *convergent* if

$$\lim_{\varepsilon \rightarrow 0} \|u_\varepsilon - u\|_X = 0.$$

We say that the approximation scheme is *consistent* if

$$\lim_{\varepsilon \rightarrow 0} \|A_\varepsilon v - Av\|_Y = 0,$$

for each $v \in X$ [34].

We focus here on consistency results of approximations of the Laplace–Beltrami. The choice of space X and Y determines various properties regarding solution of the equation. We set in this paper X to be $C^2(\Omega)$ (the space of *bounded* twice differentiable functions in Ω) and Y to be $C^0(\Omega)$ where Ω is a manifold embedded in \mathbb{R}^d and $C^0(\Omega)$ is the set of continuous functions acting on Ω . We chose the infinity Lebesgue norm L^∞ for the consistence (note that the restriction to bounded functions makes the space complete with this norm, thus a Banach space). By setting $A = \Delta$ and $A_\varepsilon = \Delta_\varepsilon$, we say that an operator is *strongly consistent* (or pointwise convergent) whenever

$$\lim_{\varepsilon \rightarrow 0} \|\Delta_\varepsilon v - \Delta v\|_{L^\infty} = \limsup_{\varepsilon \rightarrow 0} \sup_{x \in \Omega} |(\Delta_\varepsilon v)(x) - (\Delta v)(x)| = 0,$$

for all $v \in C^2(\Omega)$. An operator called the Mesh Laplacian satisfying this property was proposed by Belkin *et al.* [5] for interpolating triangular meshes and later extended to point clouds [4]. Carl gave a discretization on Semi-Discrete surfaces and proves (among many things) the strong consistency of his operator [7]. Another approach was proposed by Hildebrandt and Polthier [31] and is valid on polyhedral surfaces. This seems to be the closest setting to our digital surfaces. Although, in our case, the projection function between the discrete surface and the underlying manifold is generally not bijective (see Section 5), while this is mandatory in their work. The strong consistency is often required when it comes to approximate curvatures, or Willmore energies [64]. For such problems, Hildebrandt *et al.* [30] derive a strongly consistent curvature estimators.

Other problems require only convergence of solutions of boundary value problems (e.g. Poisson’s problems). In this case, we can relax the requirements for input functions. This setting is called the weak consistency and is related to the weak form of the Laplace–Beltrami operator (see Wardetzky’s thesis for a proper definition [63]). For example, strong consistency for the cotangent operator holds for very specific meshes [65,66], but fails in general (counterexamples can be found in [65,32]). Both convergence in the operator norm and weak consistency was established first by Dziuk [19] and later extended to polyhedral surfaces by Hildebrandt, Polthier and Wardetzky [32]. In particular, they show an equivalence

between normal convergence, metric convergence, convergence of area and convergence of the Laplace–Beltrami operators in the operator norm (see Theorem 2. of [32]). They use these results to prove weak consistency of the operator (Theorem 4. of [32]).

Finally, the spectrum of the mesh Laplacian converges thanks to Dey *et al.* [18]. As for the cotangent operator, convergence of eigenvalues has been established by Wardetzky [62], but convergence of the eigenvectors is still an open problem.

In all the paper, we use the term *strong consistency* (we may omit “strong”) which corresponds to convergence in the L^∞ space (i.e. pointwise convergence).

Measure estimations. When it comes to operator discretizations, we need a way to compute approximate measures on the discrete surface. In a classical interpolating triangular mesh, a good approximation of the underlying smooth structure area is simply given by triangle areas whereas for digital surfaces naive measures (such as the quadrangular face area for 2D surface in 3D) give poor approximations. Although multigrid-convergent estimators of object global volume and area/perimeter have existed for a long time [20,40], *local* measure estimators (length of a 1-cell, area of a 2-cell, etc) have seen advances only in the past ten years. Parameter-free tangent and normal estimation along 2D digital curves were established by Lachaud *et al.* [36,61], using properties of maximal digital straight segments. Coeurjolly, Lachaud and Levallois have defined a digital variant of integral invariants [53,52] which induces convergent estimation of the normal vector field along digital surfaces in arbitrary dimension as well as the whole curvature tensor [10,11]. Cuel, Lachaud and Thibert use a digital Voronoi Covariance Measure to show the convergence and stability of a normal estimator [15]. Integration of normals was used in [39] to estimate the perimeter of digital curves or the surface area of a digital surface. The fact that convergent normals implies convergent measures for subsets of codimension one in digital spaces was established by Lachaud and Thibert [38]. Consequently, we can estimate convergent length of 1-cells in 2D and area of 2-cells in 3D, even locally.

Outline. We provide formal definitions for various discrete operators on triangular meshes in Section 2. We detail the definition of the heat kernel Laplace–Beltrami operator in Section 3 and provide hints on the convergence proof of Belkin *et al.* In Section 4 we derive formal concepts about Gauss digitization, cubical grid and digital surface. Then in Section 5 we give some properties of the projection map ζ that links the digital surface to its smooth counterpart: these are key tools when it comes to consistency of digital operators. We adapt in Section 6 our discrete Laplace operator from the one of Belkin *et al.* presented in Section 3. We prove

the strong consistency in Section 7, using theorems from [3] and [38]. The main contributions of this paper are Theorem 5 and its associated proof. Finally, we show empirical consistency results and a comparison between the literature and our operator in Section 8.

2 Discretizations of the Laplace–Beltrami operator and their properties

We summarize various discretizations of the Laplace–Beltrami operator on triangular meshes. Let M be a $(d + 1)$ -manifold with smooth rectifiable boundaries. The linear operator $\Delta : C^2(\partial M) \rightarrow C^0(\partial M)$ (where $C^2(\partial M)$ is the set of twice differentiable functions acting on ∂M) defined by

$$\Delta u = \operatorname{div}(\operatorname{grad} u)$$

is called the *Laplace–Beltrami operator* (the sign of the operator is arbitrary, and one can find in the literature the alternative definition “ $-\operatorname{div}(\operatorname{grad} u)$ ” for Δu).

Let Γ be a combinatorial structure (a triangular mesh for instance), $V(\Gamma)$ its set of vertices and $F(\Gamma)$ its faces. Let $u : \partial M \rightarrow \mathbb{R}$ be a twice differentiable function on ∂M . We suppose that $V(\Gamma)$ is a *sampling* of M (i.e. $V(\Gamma) \subset \partial M$). In other words, the images of the function u are perfectly defined for all $w \in V(\Gamma)$.

The first simple discretization, coming from elementary calculus, is the *graph Laplacian* or *combinatorial Laplacian* acting on Γ [68]:

$$(\mathcal{L}_{\text{COMBI}} u)(w) := -\deg(w)u(w) + \sum_{p \in \operatorname{link}_0(w)} u(p), \quad (1)$$

for all $w \in V(\Gamma)$ where $\operatorname{link}_0(w)$ is the set of points in $V(\Gamma)$ adjacent to w and $\deg(w)$ is the degree of w in Γ . $\mathcal{L}_{\text{COMBI}}$ is widely used in graph theory and machine learning for its nice properties [27].

Then, a similar approach, yet more complicated comes from the Discrete Exterior Calculus framework [33, 16]. Given an arbitrary embedded dual structure of Γ , the operator is written as a weighted double finite difference:

$$(\mathcal{L}_{\text{DEC}} u)(w) := \frac{1}{|\star w|} \sum_{p \in \operatorname{link}_0(w)} \frac{|\star e_{wp}|}{|e_{wp}|} (u(p) - u(w)), \quad (2)$$

where \star is the Hodge-duality star operator acting on discrete forms (see [33]) and $|\cdot|$ the measure of a k -cell. As illustrated in Fig. 2, $|\star e_{wp}|$ would be the length of the segment orthogonal to e_{wp} (e_{wp} being the 1-cell corresponding to the edge between vertices w and p). If we set all measures to one, \mathcal{L}_{DEC} coincides with $\mathcal{L}_{\text{COMBI}}$.

By fixing the dual of Γ to be the Voronoi diagram of its vertices and by computing the measures as Euclidean lengths and areas of this dual complex, the DEC operator coincides

exactly with the famous *cotan Laplacian* [57, 58, 17, 50, 23, 43, 46, 49]:

$$(\mathcal{L}_{\text{COT}} u)(w) := \frac{1}{2A_w} \sum_{p \in \operatorname{link}_0(w)} \left(\cot(\alpha_{wp}) + \cot(\beta_{wp}) \right) (u(p) - u(w)), \quad (3)$$

where A_w is one third of the area of all incident triangles to the vertex w , α_{wp} and β_{wp} are the angles opposing the corresponding edge e_{wp} (see Fig. 2). The matrix representation of \mathcal{L}_{COT} , namely \mathbf{L}_{COT} is given by

$$\mathbf{L}_{\text{COT}} := D^{-1}Q,$$

with $D_{i,i} := \frac{1}{3} \sum_{t \in St(v_i)} |t|$, where $St(i)$ is the set of incident triangles to a vertex v_i and $|t|$ is the area of a triangle and

$$Q_{i,j} := \frac{1}{2} (\cot(\alpha_{ij}) + \cot(\beta_{ij})), \quad Q_{i,i} := - \sum_j Q_{i,j}.$$

As mentioned in the introduction, both \mathcal{L}_{COT} and \mathcal{L}_{DEC} are not strongly consistent in general [66, 67, 32]. Yet, because of the convergence of their weak form, they suffice for many geometry processing applications such as geodesic computation [14], spectral processing [59], etc. Apart from convergence behavior, these operators are fast to compute, and the resulting linear operator (i.e. the matrix) is sparse.

Hildebrandt and Polthier in [31] proposed a strongly consistent discretization of the operator. The idea is to test the cotan operator against a family of “ r -local” functions:

$$\varphi_{r,v_i} := \frac{\tilde{\varphi}_{r,v_i}}{\|\tilde{\varphi}_{r,v_i}\|}, \quad \tilde{\varphi}_{r,v_i}(v_j) := \max\left\{1 - \frac{\|v_i - v_j\|_{\mathbb{R}^3}}{r}, 0\right\},$$

for some $r \in \mathbb{R}_+^*$. Then the matrix representation of the operator $\mathcal{L}_{R\text{-LOC}}$ is

$$\mathbf{L}_{R\text{-LOC}} := \Phi \mathbf{L}_{\text{COT}}, \quad (4)$$

with $\Phi_{i,j} := \varphi_{v_i}(v_j)$. The operator can be viewed as a convolution between r -local functions and \mathcal{L}_{COT} .

Finally, we briefly talk about the discretization of Alexa and Wardetzky [2]. Their operator, named $\mathcal{L}_{\text{QUAD}}$ here, is defined on polyhedral surfaces. The trick is to properly define the adjoint operator d^* on such structure by computing inner products on 0-forms and 1-forms (see the paper for the details). The operator coincides with \mathcal{L}_{COT} on triangular meshes and can be seen as a generalization of it (even though it is not its initial purpose).

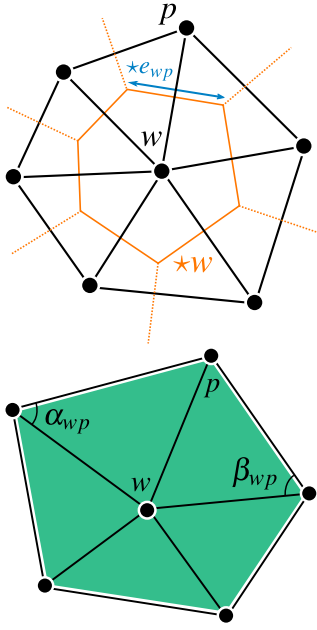


Fig. 2 Illustration of \mathcal{L}_{DEC} (top), and \mathcal{L}_{COT} (down) on triangular meshes. For \mathcal{L}_{COT} the area of integration A_w is one third the area of all triangles incident on vertex w in green. For \mathcal{L}_{DEC} , we represent the Voronoi dual structure in orange. The dual of the edge e_{wp} is in blue.

3 Heat kernel Laplace–Beltrami operator on triangular meshes

We detail the definition of the *mesh Laplacian* from [5]. Although the fact that the Laplacian solves the heat equation is not new and has been studied for quite a while in differential geometry [56], probability theory and quantum mechanics (as it is an “Euclidean” version of the Schrödinger equation), the discretization comes from the work of Belkin *et al.* [5] who defined it on triangular meshes. Studies have also been made in [14] in the context of geodesic distance approximation.

Let $g : \partial M \times (0, T) \rightarrow \mathbb{R}$ be a time-dependent function which solves the partial differential equation called the *heat equation*:

$$\Delta g(x, t) = \frac{\partial}{\partial t} g(x, t), \quad (5)$$

with initial condition $u = g(\cdot, 0) : \partial M \rightarrow \mathbb{R}$ which is the initial temperature distribution. An exact solution is:

$$\int_{y \in \partial M} p(t, x, y) u(y) dy, \quad (6)$$

where $p \in C^\infty(\mathbb{R}^+ \times \partial M \times \partial M)$ is the heat kernel [56].

There is a wide range of studies on the behavior of p when t tends to zero (called small-time asymptotic of diffusion process). Early work includes the famous Varadhan formula [60] on closed manifolds with or without borders later

extended by Molchanov [47] on a wider class of shapes:

$$p(t, x, y) \underset{t \rightarrow 0}{\sim} \frac{e^{-\frac{d(x, y)}{4t}}}{(4\pi t)^{\frac{d}{2}}}$$

where $d(\cdot, \cdot)$ corresponds to the intrinsic geodesic distance. This approximation is not robust in practice and very sensitive to both geodesic distance approximation and numerical errors [14]. Fortunately we know from Belkin *et al.* [3] that in small-time asymptotic, the geodesic distance can be approximated by the l_2 distance:

$$p(t, x, y) \underset{t \rightarrow 0}{\sim} \tilde{p}(t, x, y) := \frac{e^{-\frac{\|x-y\|^2}{4t}}}{(4\pi t)^{\frac{d}{2}}},$$

which leads to the following approximated solution of the heat equation:

$$g(x, t) = \int_{y \in \partial M} \tilde{p}(t, x, y) u(y) dy. \quad (7)$$

By injecting Eq.(7) in the heat equation Eq.(5) we obtain:

$$\Delta g(x, t) = \frac{\partial}{\partial t} \int_{y \in \partial M} \tilde{p}(t, x, y) u(y) dy. \quad (8)$$

Using a finite difference on t , and the basic property that the integral of the heat kernel must be 1:

$$\Delta g(x, t) = \lim_{t \rightarrow 0} \frac{1}{t} \left(\int_{y \in \partial M} \tilde{p}(t, x, y) u(y) dy - u(x) \right) \quad (9a)$$

$$= \lim_{t \rightarrow 0} \frac{1}{t} \int_{y \in \partial M} \tilde{p}(t, x, y) (u(y) - u(x)) dy. \quad (9b)$$

The previous equation can be seen as a convolution between differences of u and a time dependent Gaussian. Note that the derivation holds for any approximations of the heat kernel p . Following these derivations, the *mesh Laplace* operator [5] on Γ (an interpolation of a 2D surface in 3D) is:

$$(\mathcal{L}_{MESH} u)(w) := \frac{1}{4\pi t^2} \sum_{f \in F(\Gamma)} \frac{A_f}{3} \sum_{p \in V(f)} e^{-\frac{\|p-w\|^2}{4t}} (u(p) - u(w)), \quad (10)$$

where A_f is the area associated with the face f . In [5] authors show that \mathcal{L}_{MESH} converges towards the real Laplace–Beltrami operator Δ as the triangulation interpolates denser and denser the manifold ∂M . The proof involves the definition of an intermediate object called the functional Laplace operator that we recall in Definition 1.

Definition 1 (Functional Laplace operator [5]) Given a point $x \in \partial M$ and a function $u \in C^2(\partial M)$, the functional Laplace operator is defined as follows:

$$(\mathcal{L}_h^* u)(x) := \frac{1}{t(4\pi t)^{\frac{d}{2}}} \int_{y \in \partial M} e^{-\frac{\|y-x\|^2}{4t}} (u(y) - u(x)) dy,$$

where t_h is a function in \mathbb{R}_+^* tending to zero as h tends to zero.

Later, we will need Theorem 1 in our own convergence proof. It shows that the functional approximation converges toward the real Laplace operator on manifolds in small-time asymptotic.

Theorem 1 (Functional convergence, Lemma 5. of [3])
Given a point $x \in \partial M$, a function $u \in C^2(\partial M)$:

$$\lim_{h \rightarrow 0} (\mathcal{L}_h^* u)(x) = (\Delta u)(x).$$

In [3], Belkin *et al.* show that for a particular family of triangulations interpolating the continuous manifold, their operator \mathcal{L}_{MESH} tends toward \mathcal{L}_h^* hence toward the real Laplace operator.

4 Digital surfaces and digital curves

Definitions of digital structures can be found in [38,35]. Topological aspects are described in [28]. We consider as before a $d + 1$ -manifold with a smooth rectifiable boundary embedded in \mathbb{R}^{d+1} . We recall the definition of the Gauss Digitization process, which makes the link between M and its digital approximation:

Definition 2 (Gauss digitization) Let $h > 0$ be the sampling grid step. The Gauss Digitization of an Euclidean shape $M \subset \mathbb{R}^{d+1}$ is defined has $D_h(M) := M \cap (h\mathbb{Z})^{d+1}$ where d is the dimension.

The digitization process has therefore a very simple scheme: it considers the discrete points of the infinite regular grid with grid step h and keeps only the ones inside the shape (see Fig.3). We call $D_h(M)$ (or Z when we want an arbitrary object not derived from a Gauss digitization) a digital set. It is a subset of \mathbb{Z}^{d+1} scaled by h by definition. In the next sections, we use two extra objects to represent the boundary of a digital approximation: the h -boundary (Fig. 3, middle) and its decomposition into cells of dimension d (Fig. 3, right). Let us first define the boundary of a digital set Z : for every point z in $(h\mathbb{Z})^{d+1}$ (called digital points), we denote the $d + 1$ -dimensional axis-aligned closed cube centered on z as Q_z^h and refer to it as an h -cube (their side length is h). We define then the h -cube embedding of a digital set Z as $Q_h[Z] := \bigcup_{z \in Z} Q_z^h$.

Definition 3 (h -boundary) The h -boundary of M , denoted by $\partial_h M$, is the topological boundary of the h -cube embedding of the Gauss digitization of M :

$$\partial_h M := \partial \left(\bigcup_{z \in D_h(M)} Q_z^h \right).$$

This set is represented in blue in Fig. 3.

Now we construct the cubical grid associated to a digital set Z . We construct such set by Cartesian product of segments of dimension one as in [38]. More precisely, we assign coordinates in $(\frac{h}{2}\mathbb{Z})^{d+1}$ to each cell of the space. For each $t \in \frac{h}{2}\mathbb{Z}$, we associate the set $I_h(t)$ such that if $t \in h\mathbb{Z}$ then $I_h(t) := [t - \frac{h}{2}; t + \frac{h}{2}]$ otherwise $I_h(t) := \{t\}$. Now, if $z \in (\frac{h}{2}\mathbb{Z})^{d+1}$ then $I_h(z) := I_h(z_1) \times \dots \times I_h(z_{d+1})$, where z_i is the i -th coordinate of z . The primal cubical grid is defined as follows:

Definition 4 (Primal cubical grid) The set $\mathbb{F}_h := \{I_h(z)\}_{z \in (\frac{h}{2}\mathbb{Z})^{d+1}}$ tiles the Euclidean space \mathbb{R}^{d+1} with hypercubes and its faces. It is called the *primal cubical grid* at step h . Elements of \mathbb{F}_h are called *cells*. The set of elements of dimension d is denoted by \mathbb{F}_h^d .

As mentioned in the definition, a cubical grid tiles the entire space: for example \mathbb{F}_h^2 is the set of squares centered on the digital points of the grid (in green in Fig. 3). Therefore, when we want to select all the elements of a boundary (for example a digital curve in red on the right of Fig. 3), we take the intersection between the cubical grid \mathbb{F}_h^d and the h -boundary $\partial_h M$ (or $\partial Q_h[Z]$ when we have an arbitrary set of digital points).

5 Relationship between ∂M and $\partial_h M$

We summarize properties described in [38]. Associated proofs can be found in [37,38]. Topological or geometric inference regarding $\partial_h M$ can be studied using a functional approach of the distance function to a compact set A and the related projection map. If $A \subset \mathbb{R}^{d+1}$, the *distance function* δ_A is the function on \mathbb{R}^{d+1} such that

$$\delta_A(x) := \inf\{\|x - a\| : a \in A\}.$$

The *R-offset* of A , denoted by A^R is the set of points whose distance to A is less than R . The *medial axis* $\text{Med}(A) \subset \mathbb{R}^{d+1}$ of A is the set of points with at least two closest points on A . The *reach* [21] of A , denoted by $\text{reach}(A)$, is

$$\inf\{\delta_A(y) : y \in \text{Med}(A)\}.$$

Definition 5 (The projection map) The projection map onto a compact set A is the map

$$\xi_A : \mathbb{R}^{d+1} \setminus \text{Med}(A) \rightarrow A$$

that maps any points x of $\mathbb{R}^{d+1} \setminus \text{Med}(A)$ to its unique closest point on A .

We denote by $\xi := \xi_{\partial M}$ the projection onto ∂M . First, Theorem 2 states the Hausdorff stability between $\partial_h M$ and ∂M : the distance between those two is bounded by the grid step h . In other words, given a point $y \in \partial_h M$, there always exists a point $x \in \partial M$ within a ball of radius $\frac{\sqrt{d+1}}{2}h$.

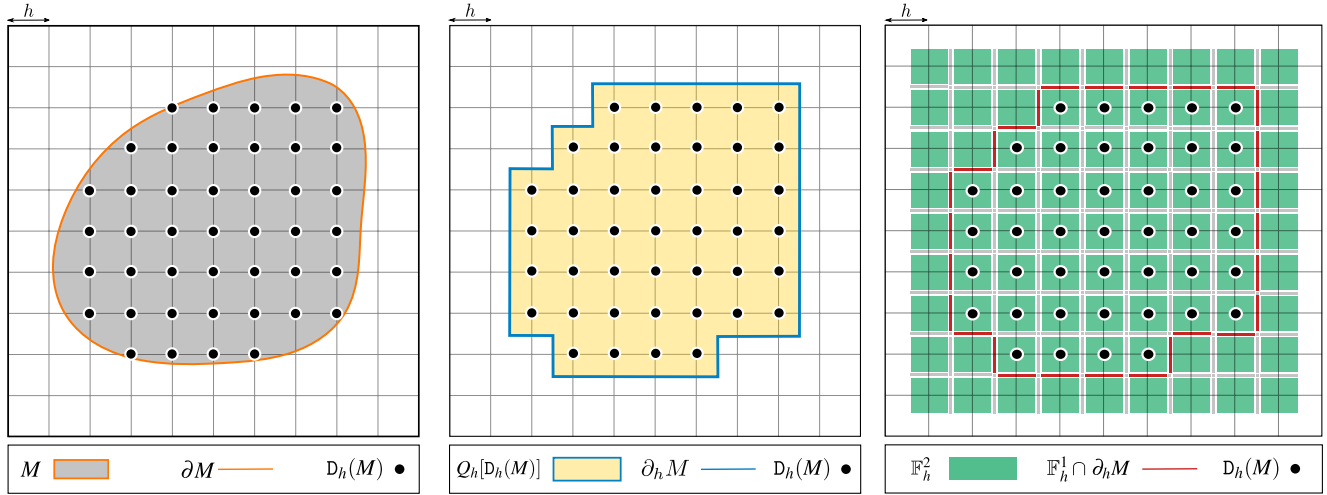


Fig. 3 Illustration of the notations used in this paper. A smooth shape M , its Gauss digitization $D_h(M)$, its h -cube embedding $Q_h[D_h(M)]$ in yellow and its h -boundary $\partial_h M$. The cubical grid \mathbb{F}_h^2 is displayed in green on the right, and also in the related "cubical border" $\mathbb{F}_h^1 \cap \partial_h M$ in red. The topological border of the h -cube embedding is used to push integral from ∂M in the continuous setting to the discrete setting. Then, the cubical grid is used to split the integral on elements of various dimensions d , thus approximating the continuous sum by a discrete one.

Theorem 2 (Theorem 1 of [38]) *Let M be a compact domain of \mathbb{R}^{d+1} such that the reach of ∂M is greater than R . Then, for any digitization step $0 < h < 2R/\sqrt{d+1}$, the Hausdorff distance between sets ∂M and $\partial_h M$ is less than $\sqrt{d+1}h/2$. More precisely:*

$$\forall x \in \partial M, \exists y \in \partial_h M, \begin{cases} \|x - y\| \leq \frac{\sqrt{d+1}}{2} h \\ \text{and } y \in n(x, \frac{\sqrt{d+1}}{2} h), \end{cases}$$

$$\forall y \in \partial_h M, \|y - \xi(y)\| \leq \frac{\sqrt{d+1}}{2} h.$$

where $n(x, a)$ is the segment of length $2a$ centered on x and aligned with the normal vector to ∂M at x .

When studying the topology of $\partial_h M$ through ξ , it has been shown that this function is not always bijective: more precisely, it is surjective everywhere, but non-injective on some subset of $\partial_h M$:

$$\text{mult}(\partial M) := \{x \in \partial M, \text{s.t. } \exists y_1, y_2 \in \partial_h M, y_1 \neq y_2, \xi(y_1) = \xi(y_2) = x\}.$$

Fortunately, we know that the size of $\text{mult}_h(\partial M)$ is bounded by a quantity in $O(h)$ (see Theorem 3. of [38]). We define the digital surface integration as follows:

Definition 6 (Digital surface integration) Let Z be a digital set and h the grid step. Let $f : \mathbb{R}^{d+1} \rightarrow \mathbb{R}$ be an integrable function and $\hat{\mathbf{n}}$ be a digital normal estimator. We define the digital surface integral by

$$DI_h(f, Z, \hat{\mathbf{n}}) = \sum_{\mathbf{r} \in \mathbb{F}_h^d \cap \partial Q_h[Z]} h^d f(\mathbf{r}) \mu(\mathbf{r}),$$

where \mathbf{r} is the centroid of the d -cell r and $\mu(\mathbf{r}) = |\hat{\mathbf{n}}(\mathbf{r}) \cdot \mathbf{n}(\mathbf{r})|$ the estimated area of a surfel \mathbf{r} with \mathbf{n} the trivial normal to the d -cell r .

The continuous sum is approximated by a discrete one over elements of dimension d . Given a cell \mathbf{r} , we value the function on its centroid, and use an area approximation μ given by the scalar product between an estimated normal of \mathbf{r} and the elementary normal orthogonal to \mathbf{r} . This estimated area is called the measure of a cell; it is the area of the projected cell \mathbf{r} onto the tangent plane induced by the estimated normal $\hat{\mathbf{n}}$ (see Fig. 4), which has been used for a long time [20, 40]. Normal vectors are estimated using the estimator presented in [11, 41], which has the multigrid convergence property. Note that summing this measure for each cell of the surface leads to an estimation of the global area of the shape boundary, which itself has a multigrid convergence property [38]. This

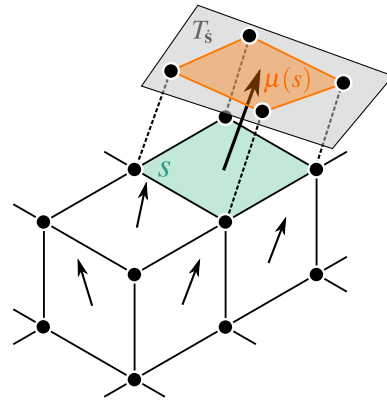


Fig. 4 Black dots represent the pointels, black segments are the linels. The measure $\mu(s)$ (in orange) of a surfel s (in green) is the area of the projection of s onto the tangent plane induced by the estimated normal.

cell measure is a key ingredient of the digital formalization of the integral leading to both theoretical and experimental multigrid convergence.

When taking Z to be the Gauss digitization of an Euclidean shape in Definition 6, theoretical convergence is given by *Theorem 3*.

Theorem 3 (Theorem 4. of [38]) *Let M be a compact domain whose boundary has positive reach R . For $h \leq \frac{R}{\sqrt{d+1}}$, the digital integral is multigrid convergent toward the integral over ∂M . More precisely, for any integrable function $f : \mathbb{R}^{d+1} \rightarrow \mathbb{R}$, one gets*

$$\left| \int_{\partial M} f(x) dx - DI_h(f, D_h(M), \hat{\mathbf{n}}) \right| \leq 2^{d+3} (d+1)^{\frac{3}{2}} \text{Area}(\partial M) \left(\text{Lip}(f) \sqrt{d+1} h + \|f\|_{\infty} \cdot \|\hat{\mathbf{n}}(\dot{c}) - \mathbf{n}(\dot{c})\|_{est} \right),$$

where $\|f\|_{\infty} := \max_{x \in \mathbb{R}^{d+1}} |f(x)|$ and $\text{Lip}(f) := \max_{x \neq y} |f(x) - f(y)| / \|x - y\|_2$.

It involves the convergence speed of the normal estimator, but also bounds on the input function related to its $\|\cdot\|_{\infty}$ norm and its Lipschitz constant. Steps for proving convergence involve for example showing that the integral of a quantity over $\text{mult}_h(\partial M)$ is negligible and then computing bounds on the remaining integral using various properties of the function ξ to link ∂M and $\partial_h M$. We now carry on with the formal definition of our digital Laplace operator.

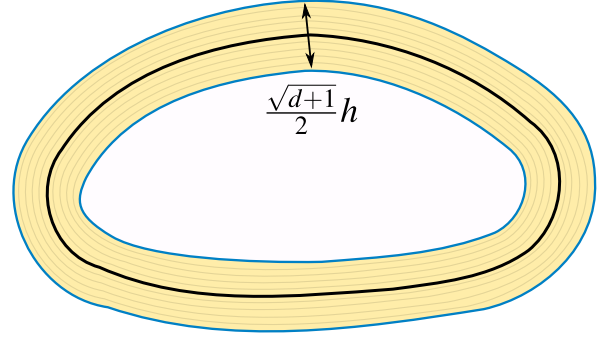
6 Heat kernel based Laplace–Beltrami operator on digital surfaces

We adapt the formulation of Belkin *et al.* on digital surfaces. In the continuous heat kernel formulation, the parameter t must tend to zero. On digital surfaces, we set t as a function of the grid step h , denoted t_h , that tends to zero as h tends to zero. Section 8 clarifies such function. As stated in Theorem 2, the h -boundary $\partial_h M$ is an $O(h)$ -Hausdorff approximation of ∂M (whereas the triangulated surface Γ is a sampling of ∂M which is a stronger assumption). As a consequence, we need to map the smooth function u defined on ∂M to $\partial_h M$:

Definition 7 (Tube extension of u) Given a smooth function u on ∂M , we define the extension \tilde{u} of u to \mathbb{R}^{d+1} as

$$\tilde{u} : x \mapsto \begin{cases} u(x) & \text{if } x \in \partial M \\ (u \circ \xi)(x) & \text{if } x \in \mathbb{R}^{d+1} \setminus \partial M \text{ and } \delta_{\partial M}(x) \leq \frac{\sqrt{d+1}}{2} h \\ 0 & \text{otherwise} \end{cases}$$

where ξ is the map defined as before and $\delta_{\partial M}$ is the distance function. An illustration of this definition can be found in Fig. 5.



$$\text{--- } \partial M \quad \text{--- } (\partial M)^{\frac{\sqrt{d+1}}{2} h} \quad \text{--- } \partial \left[(\partial M)^{\frac{\sqrt{d+1}}{2} h} \right]$$

Fig. 5 Illustration of the tube definition of \tilde{u} on ∂M . Function \tilde{u} is equal to u when $x \in \partial M$ (the black curve on the figure), and is equal to $u \circ \xi$ when x lies in the $\frac{\sqrt{d+1}}{2} h$ -offset of ∂M (namely $(\partial M)^{\frac{\sqrt{d+1}}{2} h}$, that is the interior and the boundary of the tube, represented in yellow and blue on the figure), and has value 0 everywhere else.

Applying the discretization scheme defined in Definition 6 to Eq.(9b), we derive a definition for our digital Laplace–Beltrami operator in Definition 8. Motivation for choosing Eq.(9b) over Eq.(9a) is theoretical as you will see later in the proof: we can use the Lipschitz property of \tilde{u} to bound several quantities and thus proving the convergence.

Definition 8 (Digital Laplace–Beltrami operator) Let Z be a digital set and h the grid step. Let f be some function defined at least in $\partial_h M$. The digital Laplace–Beltrami operator is:

$$(L_h f)(\mathbf{s}) := \frac{1}{t_h (4\pi t_h)^{\frac{d}{2}}} \sum_{\mathbf{r} \in \mathbb{F}_h^d \cap \partial Q_h[Z]} e^{-\frac{\|\mathbf{r}-\mathbf{s}\|^2}{4t_h}} [f(\mathbf{r}) - f(\mathbf{s})] \mu(\mathbf{r}),$$

where \mathbf{r} (resp. \mathbf{s}) is the centroid of the surfel \mathbf{r} (resp. \mathbf{s}), $\mu(\mathbf{r})$ is equal to the dot product between an estimated normal and the trivial normal orthogonal to the surfel \mathbf{s} and t_h is a function of h tending to zero as h tends to zero, which will be specified later.

7 Strong consistency of the Digital Laplace–Beltrami operator

In the sequel, t_h is defined as h^α , for some $\alpha > 0$. The positiveness of α is given by Theorem 1 as t_h must tend toward zero as h tends toward zero. We also assume that $\|\hat{\mathbf{n}}(\dot{c}) - \mathbf{n}(\dot{c})\|_{est}$, the error on the normal vector estimation, to be in $O(h^\beta)$. The speed of convergence (*i.e.* the value of β) depends on the estimator [12]. For example the convergence speed of the integral invariant normal estimator [11,41] is $O(h^{\frac{2}{3}})$.

We prove the strong consistency of our operator when considering the digital set Z to be $D_h(M)$, the Gauss discretization of M . Let \mathbf{s} be a surfel in $\mathbb{F}_h^d \cap \partial_h M$. We show that

$$|(\Delta u)(\xi(\mathbf{s})) - (L_h \tilde{u})(\mathbf{s})| \quad (11)$$

tends toward zero as the grid step h tends toward zero. First, let us use the triangle inequality in Eq.(11) to highlight the important steps of the proof:

$$|(\Delta u)(\xi(\mathbf{s})) - (L_h \tilde{u})(\mathbf{s})| \leq |(\Delta u)(\xi(\mathbf{s})) - (\mathcal{L}_h^* u)(\xi(\mathbf{s}))| \quad (Q1)$$

$$+ |(\mathcal{L}_h^* u)(\xi(\mathbf{s})) - (\mathcal{L}_h^* \tilde{u})(\mathbf{s})| \quad (Q2)$$

$$+ |(\mathcal{L}_h^* \tilde{u})(\mathbf{s}) - (L_h \tilde{u})(\mathbf{s})| \quad (Q3)$$

The main contribution of this article is stated in both Lemma 1 and Lemma 2. Lemma 1 from Section 7.1 gives a bound on (Q2). Lemma 2 from Section 7.2 gives a bound on (Q3) and is a combination of Lemma 3 and Theorem 3. The consistency of (Q1) is given by Theorem 1. The overall consistency is given in Section 7.3 through Theorem 5. We do not provide a convergence speed for the entire result as the convergence speed of (Q1) is unknown (Theorem 1 just indicates convergence).

7.1 Bound on (Q2)

Lemma 1 *Let $\mathbf{s} \in \mathbb{F}_h^d \cap \partial_h M$, a bounded Lipschitz function $u \in C^2(\partial M)$ and the extension \tilde{u} of u from Definition 7. For $t_h = h^\alpha$, $0 < \alpha \leq \frac{2}{2+d}$ and $h \leq h_{\max}$ with h_{\max} the minimum between $\text{Diam}(\partial M)$, $K_3(d, \alpha, \text{Diam}(\partial M))$ (see Eq.(15) for an explicit value) and $R/\sqrt{d+1}$, we have*

$$|(\mathcal{L}_h^* u)(\xi(\mathbf{s})) - (\mathcal{L}_h^* \tilde{u})(\mathbf{s})| \leq \text{Area}(\partial M) \text{Lip}(u) \left[K_1(d) h^{1-\alpha(1+\frac{d}{2})} + K_2(d) h^{2-\alpha\frac{3+d}{2}} \right]$$

with

$$K_1(d) := \frac{\sqrt{d+1}}{2^{d-1} e \pi^{\frac{d}{2}}} \text{ and } K_2(d) := \frac{3(d+1)}{2^{d+\frac{5}{2}} \sqrt{e} \pi^{\frac{d}{2}}}.$$

Proof Using Definition 1, we have:

$$\begin{aligned} |(\mathcal{L}_h^* u)(\xi(\mathbf{s})) - (\mathcal{L}_h^* \tilde{u})(\mathbf{s})| &= \frac{1}{t_h(4\pi t_h)^{\frac{d}{2}}} \left| \int_{y \in \partial M} e^{-\frac{\|y-\xi(\mathbf{s})\|^2}{4t_h}} [u(y) - u(\xi(\mathbf{s}))] \right. \\ &\quad \left. - \int_{y \in \partial M} e^{-\frac{\|y-\mathbf{s}\|^2}{4t_h}} [\tilde{u}(y) - \tilde{u}(\mathbf{s})] \right|. \end{aligned}$$

Since $[u(y) - u(\xi(\mathbf{s}))] = [\tilde{u}(y) - \tilde{u}(\mathbf{s})]$, we factorize by $[u(y) - u(\xi(\mathbf{s}))]$ to get:

$$\begin{aligned} |(\mathcal{L}_h^* u)(\xi(\mathbf{s})) - (\mathcal{L}_h^* \tilde{u})(\mathbf{s})| &= \frac{1}{t_h(4\pi t_h)^{\frac{d}{2}}} \left| \int_{y \in \partial M} \left(e^{-\frac{\|y-\mathbf{s}\|^2}{4t_h}} - e^{-\frac{\|y-\xi(\mathbf{s})\|^2}{4t_h}} \right) [u(y) - u(\xi(\mathbf{s}))] dy \right|. \end{aligned} \quad (13)$$

We continue using the Lipschitz property of u :

$$\begin{aligned} |(\mathcal{L}_h^* u)(\xi(\mathbf{s})) - (\mathcal{L}_h^* \tilde{u})(\mathbf{s})| &= \frac{1}{t_h(4\pi t_h)^{\frac{d}{2}}} \left| \int_{y \in \partial M} \left(e^{-\frac{\|y-\mathbf{s}\|^2}{4t_h}} - e^{-\frac{\|y-\xi(\mathbf{s})\|^2}{4t_h}} \right) [u(y) - u(\xi(\mathbf{s}))] dy \right| \\ &\leq \frac{1}{t_h(4\pi t_h)^{\frac{d}{2}}} \int_{y \in \partial M} \left| e^{-\frac{\|y-\mathbf{s}\|^2}{4t_h}} - e^{-\frac{\|y-\xi(\mathbf{s})\|^2}{4t_h}} \right| \cdot |u(y) - u(\xi(\mathbf{s}))| dy \\ &\leq \frac{\text{Lip}(u)}{t_h(4\pi t_h)^{\frac{d}{2}}} \int_{y \in \partial M} \left| e^{-\frac{\|y-\mathbf{s}\|^2}{4t_h}} - e^{-\frac{\|y-\xi(\mathbf{s})\|^2}{4t_h}} \right| \cdot \|y - \xi(\mathbf{s})\| dy \end{aligned} \quad (14)$$

We set $b := e^{-\frac{\|y-\mathbf{s}\|^2}{4t_h}} - e^{-\frac{\|y-\xi(\mathbf{s})\|^2}{4t_h}}$ and bound $|b|$. As b can be either negative or positive, we first derive a negative minor bound and a positive upper bound on it and conclude using Lemma 3 in the appendix.

Let us first find the upper bound. We use the squared triangle inequality in $(\mathbf{s}, \xi(\mathbf{s}), y)$ (see Fig. 6):

$$\|y - \mathbf{s}\|^2 \geq \|y - \xi(\mathbf{s})\|^2 - \|\mathbf{s} - \xi(\mathbf{s})\|^2 - 2\|y - \mathbf{s}\| \|\mathbf{s} - \xi(\mathbf{s})\|.$$

Using the fact that $\|y - \mathbf{s}\| \leq \|y - \xi(\mathbf{s})\| + \|\mathbf{s} - \xi(\mathbf{s})\|$ we have:

$$\begin{aligned} \|y - \mathbf{s}\|^2 &\geq \|y - \xi(\mathbf{s})\|^2 - \|\mathbf{s} - \xi(\mathbf{s})\|^2 - 2(\|y - \xi(\mathbf{s})\| + \|\mathbf{s} - \xi(\mathbf{s})\|) \|\mathbf{s} - \xi(\mathbf{s})\| \\ &= \|y - \xi(\mathbf{s})\|^2 - 3\|\mathbf{s} - \xi(\mathbf{s})\|^2 - 2\|y - \xi(\mathbf{s})\| \|\mathbf{s} - \xi(\mathbf{s})\|. \end{aligned}$$

Then we apply the Hausdorff property of $\partial_h M$ with respect to ∂M to the term $\|\mathbf{s} - \xi(\mathbf{s})\|$ (Theorem 2):

$$\|y - \mathbf{s}\|^2 \geq \|y - \xi(\mathbf{s})\|^2 - \frac{3(d+1)}{4} h^2 - \|y - \xi(\mathbf{s})\| \sqrt{d+1} h.$$

Next we divide by $4t_h$, apply the function e^{-x} to the inequality

$$e^{-\frac{\|y-\mathbf{s}\|^2}{4t_h}} \leq e^{-\frac{\|y-\xi(\mathbf{s})\|^2}{4t_h}} e^{\frac{3(d+1)}{16t_h} h^2 + \frac{\|y-\xi(\mathbf{s})\| \sqrt{d+1}}{4t_h} h}$$

and subtract $e^{-\frac{\|y-\xi(\mathbf{s})\|^2}{4t_h}}$ on each side:

$$b \leq e^{-\frac{\|y-\xi(\mathbf{s})\|^2}{4t_h}} \left(e^{\frac{3(d+1)}{16t_h} h^2 + \frac{\|y-\xi(\mathbf{s})\| \sqrt{d+1}}{4t_h} h} - 1 \right).$$

For $0 \leq x \leq 2.51286$ the inequality $e^{x/2} - 1 \leq x$ is true (see Lemma 5 in the appendix). We apply it to the last equation:

$$b \leq e^{-\frac{\|y-\xi(\mathbf{s})\|^2}{4t_h}} \left[\frac{3(d+1)}{8t_h} h^2 + \frac{\|y - \xi(\mathbf{s})\| \sqrt{d+1}}{2t_h} h \right] =: c.$$

The bound c is valid when $0 \leq x \leq 2.51286$. Replacing x by $\frac{3(d+1)}{8}h^{2-\alpha} + \frac{\|y-\xi(\dot{s})\|\sqrt{d+1}}{2}h^{1-\alpha}$ and supposing that $h \leq \text{Diam}(\partial M)$ (which is reasonable in our context) we have:

$$\begin{aligned} & \frac{3(d+1)}{8}h^{2-\alpha} + \frac{\|y-\xi(\dot{s})\|\sqrt{d+1}}{2}h^{1-\alpha} \leq 2.51286 \\ \Leftrightarrow & \frac{3(d+1)}{8}h^{2-\alpha} + \frac{\text{Diam}(\partial M)\sqrt{d+1}}{2}h^{1-\alpha} \leq 2.51286 \\ \Leftrightarrow & h^{2-\alpha} \left(\frac{3(d+1)}{8} + \frac{\sqrt{d+1}}{2} \right) \leq 2.51286 \\ \Leftrightarrow & h \leq \exp \left[\frac{3.00086 - \log(3(d+1) + 4\sqrt{d+1})}{2-\alpha} \right] := K_3(d, \alpha). \end{aligned} \quad (15)$$

The next step is to find a negative minor bound on b . We use a triangle inequality in $(\dot{s}, \xi(\dot{s}), y)$ (see Fig. 6) and again the Hausdorff property of $\partial_h M$:

$$\begin{aligned} \|y-\dot{s}\|^2 & \leq \|y-\xi(\dot{s})\|^2 + \|\dot{s}-\xi(\dot{s})\|^2 + 2\|y-\xi(\dot{s})\|\|\dot{s}-\xi(\dot{s})\| \\ & \leq \|y-\xi(\dot{s})\|^2 + \frac{d+1}{4}h^2 + \|y-\xi(\dot{s})\|\sqrt{d+1}h. \end{aligned}$$

Using the same derivation as for the upper bound we have

$$b \geq e^{-\frac{\|y-\xi(\dot{s})\|^2}{4t_h}} \left(e^{-\frac{d+1}{16t_h}h^2 - \frac{\|y-\xi(\dot{s})\|\sqrt{d+1}}{4t_h}h} - 1 \right) =: a.$$

Using Lemma 3 we have $|b| \leq \max\{|a|, c\}$. We now bound the absolute value of a :

$$\begin{aligned} |a| & = e^{-\frac{\|y-\xi(\dot{s})\|^2}{4t_h}} \left| e^{-\frac{d+1}{16t_h}h^2 - \frac{\|y-\xi(\dot{s})\|\sqrt{d+1}}{4t_h}h} - 1 \right| \\ & = e^{-\frac{\|y-\xi(\dot{s})\|^2}{4t_h}} \left(1 - e^{-\frac{d+1}{16t_h}h^2 - \frac{\|y-\xi(\dot{s})\|\sqrt{d+1}}{4t_h}h} \right). \end{aligned}$$

For $0 \leq x$, $1 - e^{-x} \leq x$ holds which leads to

$$|a| \leq e^{-\frac{\|y-\xi(\dot{s})\|^2}{4t_h}} \left[\frac{d+1}{16t_h}h^2 + \frac{\|y-\xi(\dot{s})\|\sqrt{d+1}}{4t_h}h \right].$$

We see that $\max\{|a|, c\} = c$ and using Lemma 3:

$$\begin{aligned} |b| & = \left| e^{-\frac{\|y-\dot{s}\|^2}{4t_h}} - e^{-\frac{\|y-\xi(\dot{s})\|^2}{4t_h}} \right| \\ & \leq e^{-\frac{\|y-\xi(\dot{s})\|^2}{4t_h}} \left[\frac{3(d+1)}{8t_h}h^2 + \frac{\|y-\xi(\dot{s})\|\sqrt{d+1}}{2t_h}h \right]. \end{aligned} \quad (16)$$

Injecting Eq.(16) in Eq.(14) we have

$$\begin{aligned} & |(\mathcal{L}_h^* u)(\xi(\dot{s})) - (\mathcal{L}_h^* \tilde{u})(\dot{s})| \\ & \leq \frac{\text{Lip}(u)}{t_h(4\pi t_h)^{\frac{d}{2}}} \cdot \frac{3(d+1)}{8t_h}h^2 \int_{y \in \partial M} \|y-\xi(\dot{s})\| e^{-\frac{\|y-\xi(\dot{s})\|^2}{4t_h}} dy \\ & \quad + \frac{\text{Lip}(u)}{t_h(4\pi t_h)^{\frac{d}{2}}} \cdot \frac{\sqrt{d+1}}{2t_h}h \int_{y \in \partial M} \|y-\xi(\dot{s})\|^2 e^{-\frac{\|y-\xi(\dot{s})\|^2}{4t_h}} dy \\ & = \frac{3(d+1)\text{Lip}(u)}{8(4\pi t_h)^{\frac{d}{2}}} h^2 \int_{y \in \partial M} \frac{\|y-\xi(\dot{s})\|}{t_h^2} e^{-\frac{\|y-\xi(\dot{s})\|^2}{4t_h}} dy \\ & \quad + \frac{\text{Lip}(u)\sqrt{d+1}}{2(4\pi t_h)^{\frac{d}{2}}} h \int_{y \in \partial M} \frac{\|y-\xi(\dot{s})\|^2}{t_h^2} e^{-\frac{\|y-\xi(\dot{s})\|^2}{4t_h}} dy \end{aligned}$$

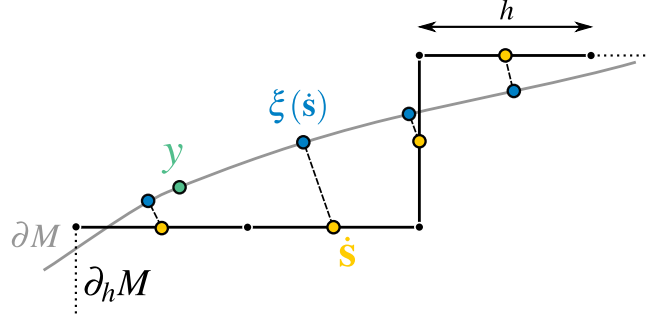


Fig. 6 Illustration of the projection function ξ . Surfel centroids \dot{s} (in yellow) are mapped using ξ to the blue dots. The proof of Lemma 1 lies in comparing $\|y-\dot{s}\|$ and $\|y-\xi(\dot{s})\|$. We use triangle inequalities in $(\dot{s}, \xi(\dot{s}), y)$ for the proof.

To bound the first integral, we use the inequality $xe^{-x^2} \leq 1/\sqrt{2e}$ for all $x \in \mathbb{R}$. Putting $x = \frac{\|y-\xi(\dot{s})\|}{2\sqrt{t_h}}$ we have

$$\frac{\|y-\xi(\dot{s})\|}{t_h^2} e^{-\frac{\|y-\xi(\dot{s})\|^2}{4t_h}} \leq \frac{\sqrt{2}}{\sqrt{e} \cdot t_h^{\frac{3}{2}}}.$$

For the second one, we know that for all $x \in \mathbb{R}$, $x^2 e^{-x^2} \leq 1/e$. Putting $x = \frac{\|y-\xi(\dot{s})\|}{2\sqrt{t_h}}$ we have

$$\frac{\|y-\xi(\dot{s})\|^2}{t_h^2} e^{-\frac{\|y-\xi(\dot{s})\|^2}{4t_h}} \leq \frac{4}{e \cdot t_h}.$$

Continuing:

$$\begin{aligned} & |(\mathcal{L}_h^* u)(\xi(\dot{s})) - (\mathcal{L}_h^* \tilde{u})(\dot{s})| \\ & \leq \left[\frac{3\sqrt{2}(d+1)\text{Lip}(u)}{8\sqrt{e}(4\pi)^{\frac{d}{2}}} \cdot \frac{h^2}{t_h^{\frac{3+d}{2}}} + \frac{2\text{Lip}(u)\sqrt{d+1}}{e(4\pi)^{\frac{d}{2}}} \frac{h}{t_h^{1+\frac{d}{2}}} \right] \int_{y \in \partial M} dy \\ & = \left[\frac{3\sqrt{2}(d+1)\text{Lip}(u)}{8\sqrt{e}(4\pi)^{\frac{d}{2}}} \cdot \frac{h^2}{t_h^{\frac{3+d}{2}}} + \frac{2\text{Lip}(u)\sqrt{d+1}}{e(4\pi)^{\frac{d}{2}}} \frac{h}{t_h^{1+\frac{d}{2}}} \right] \text{Area}(\partial M). \end{aligned}$$

We replace t_h by h^α :

$$\begin{aligned} & |(\mathcal{L}_h^* u)(\xi(\dot{s})) - (\mathcal{L}_h^* \tilde{u})(\dot{s})| \\ & \leq \left[\frac{3\sqrt{2}(d+1)\text{Lip}(u)}{8\sqrt{e}(4\pi)^{\frac{d}{2}}} \cdot h^{2-\alpha\frac{3+d}{2}} + \frac{2\text{Lip}(u)\sqrt{d+1}}{e(4\pi)^{\frac{d}{2}}} h^{1-\alpha(1+\frac{d}{2})} \right] \text{Area}(\partial M) \\ & = \text{Area}(\partial M) \text{Lip}(u) \left[\frac{3 \cdot (d+1)}{2^{d+\frac{5}{2}}\sqrt{e}\pi^{\frac{d}{2}}} h^{2-\alpha\frac{3+d}{2}} + \frac{\sqrt{d+1}}{d^{d-1}e\pi^{\frac{d}{2}}} h^{1-\alpha(1+\frac{d}{2})} \right]. \end{aligned}$$

The convergence holds when h 's exponents are positive, that is $2 - \alpha\frac{3+d}{2} > 0$ and $1 - \alpha(1 + \frac{d}{2}) > 0$. Simple analysis leads to $\alpha \leq 2/(2+d)$. \square

7.2 Bound on (Q3)

This section proves the following lemma:

Lemma 2 *Let the normal estimator convergence speed be in $O(h^\beta)$ and let $t_h = h^\alpha$. For $h \leq h_0 = R/\sqrt{d+1}$, L_h is strongly consistent with \mathcal{L}_h^* if*

$$0 < \alpha < \min\left(\frac{2}{d+2}, \frac{2\beta}{d+1}\right)$$

with a convergence speed in

$$C h^{1-\alpha(\frac{d}{2}+1)} + O(h^{\beta-\alpha\frac{1+d}{2}}),$$

where

$$C := \frac{48(d+1)^2}{\pi^{\frac{d}{2}}} \text{Area}(\partial M) \|\nabla u\|_\infty.$$

We only explicit the constant for the first term of the convergence as the second term is related to an arbitrary normal estimator. We introduce the function $g_s^h : \mathbb{R}^{d+1} \rightarrow \mathbb{R}$ defined as

$$\forall x \in \mathbb{R}^{d+1}, g_s^h(x) := \frac{1}{t_h(4\pi t_h)^{\frac{d}{2}}} e^{-\frac{\|x-\hat{s}\|^2}{4t_h}} (\tilde{u}(x) - \tilde{u}(\hat{s})). \quad (17)$$

Lemma 2 consists in showing the convergence of the digital approximation of the integral of g_s^h over ∂M . More precisely, we want:

$$\lim_{h \rightarrow 0} \left| \int_{x \in \partial M} g_s^h(x) dx - \sum_{\mathbf{r} \in \mathbb{F}_h^d \cap \partial_h M} g_s^h(\hat{\mathbf{r}}) \mu(\mathbf{r}) \right| = 0.$$

Using Theorem 3 we have

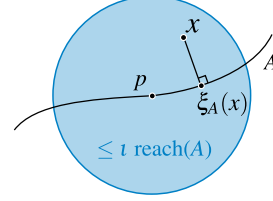
$$\begin{aligned} & \left| \int_{x \in \partial M} g_s^h(x) dx - \sum_{\mathbf{r} \in \mathbb{F}_h^d \cap \partial_h M} g_s^h(\hat{\mathbf{r}}) \mu(\mathbf{r}) \right| \\ & \leq 2^{d+3} (d+1)^{\frac{3}{2}} \text{Area}(\partial M) \left(\text{Lip}(g_s^h) \sqrt{d+1} h + \|g_s^h\|_\infty O(h^\beta) \right). \end{aligned} \quad (18)$$

The challenge now is to carefully bound from above $\text{Lip}(g_s^h)$ and $\|g_s^h\|_\infty$, which depends on h . We first show an upper bound on $\text{Lip}(\tilde{u})$ using properties of ξ in Section 7.2.1. Next, we show bounds on $\text{Lip}(g_s^h)$ and $\|g_s^h\|_\infty$ within the tube extension of ∂M in Section 7.2.2. Finally, by using the definition of g_s^h we extend the two previous bounds to \mathbb{R}^{d+1} which proves Lemma 2.

7.2.1 Bound on $\text{Lip}(\tilde{u})$

As \tilde{u} is defined to be the composition between $u \in C^2(\partial M)$ and the projection function ξ , we state first Theorem 4 showing a bound on the Lipschitz constant associated to ξ .

Theorem 4 (Proposition 1 of [38] and theorem 4.8 of [21]) *Let A be a compact set with positive reach. Then for every $p \in A$ and every $\iota \in [0, 1]$, the projection ξ_A is $\frac{1}{1-\iota}$ -Lipschitz in the ball centered on p with radius $\iota \times \text{reach}(A)$.*



To find an upper bound on $\text{Lip}(\tilde{u})$ we bound the gradient of \tilde{u} . To do so, we need \tilde{u} to be differentiable. Unfortunately, derivatives of \tilde{u} are defined everywhere except on the boundary of the tube extension of ∂M . Therefore, we restrict for now the analysis within the tube extension (*i.e.* the offset) $\mathcal{T} := (\partial M)^{\frac{\sqrt{d+1}}{2}h}$ (see Fig. 5). We write for an arbitrary function f $\|f\|_{\mathcal{T}} := \max_{x \in \mathcal{T}} |f(x)|$ and $\text{Lip}_{\mathcal{T}} f := \max_{x, y \in \mathcal{T}, x \neq y} |f(x) - f(y)| / \|x - y\|_2$. Using the chain rule property of the gradient, we have:

$$\begin{aligned} \text{Lip}_{\mathcal{T}}(\tilde{u}) & \leq \|\nabla \tilde{u}\|_{\mathcal{T}} = \|\nabla(u \circ \xi)\|_{\mathcal{T}} \\ & = \|(J\xi(x))^T \cdot (\nabla u)(\xi(x))\|_{\mathcal{T}}, \end{aligned}$$

where $J\xi(x)$ is the Jacobian of ξ at point x and $(\nabla u)(\xi(x))$ is the application of the gradient of u to the point $\xi(x)$. For $h \leq R/\sqrt{d+1}$ (with R the reach of ∂M) we know from Theorem 4 that ξ is 2-Lipschitz in a ball of radius $R/2$ (here we chose ι to be $1/2$ which gives an upper bound on h , and the 2-Lipschitz property). Therefore, the transposed Jacobian is bounded by 2 (as each of the derivatives are bounded) which leads to:

$$\text{Lip}_{\mathcal{T}}(\tilde{u}) \leq \|(J\xi(x))^T \cdot (\nabla u)(\xi(x))\|_{\mathcal{T}} \leq 2\|\nabla u\|_{\mathcal{T}}. \quad (19)$$

7.2.2 Bounds for $\text{Lip}_{\mathcal{T}}(g_s^h)$ and $\|g_s^h\|_{\mathcal{T}}$

Lemma 3 *For $h \leq h_0 = R/\sqrt{d+1}$ we have*

$$\|g_s^h\|_{\mathcal{T}} \leq \frac{2 \cdot \|\nabla u\|_{\mathcal{T}}}{(4\pi)^{\frac{d}{2}}} \cdot h^{-\alpha\frac{1+d}{2}} \text{ and } \text{Lip}_{\mathcal{T}}(g_s^h) \leq \frac{6 \cdot \|\nabla u\|_{\mathcal{T}}}{(4\pi)^{\frac{d}{2}}} \cdot h^{-\alpha(1+\frac{d}{2})}.$$

Proof If we consider Eq.(17) and by using the Lipschitz property of \tilde{u} we have

$$\begin{aligned} \|g_s^h\|_{\mathcal{T}} & = \max_{x \in \mathcal{T}} \left(\frac{e^{-\frac{\|x-\hat{s}\|^2}{4t_h}}}{t_h(4\pi t_h)^{\frac{d}{2}}} \cdot (\tilde{u}(x) - \tilde{u}(\hat{s})) \right) \\ & \leq \max_{x \in \mathcal{T}} \left(\frac{e^{-\frac{\|x-\hat{s}\|^2}{4t_h}}}{t_h(4\pi t_h)^{\frac{d}{2}}} \cdot \text{Lip}_{\mathcal{T}}(\tilde{u}) \cdot \|x - \hat{s}\|_2 \right). \end{aligned}$$

We know that for all $y \in \mathbb{R}$, $ye^{-y^2} \leq 1/2$. Putting $y = \frac{\|x-\mathbf{s}\|}{2\sqrt{t_h}}$ we have

$$\frac{\|x-\mathbf{s}\|}{t_h} e^{-\frac{\|x-\mathbf{s}\|^2}{4t_h}} \leq \frac{1}{\sqrt{t_h}}.$$

Using Eq.(19) and then replacing t_h by h^α gives

$$\begin{aligned} \|g_s^h\|_{\mathcal{F}} &\leq \frac{2 \cdot \|\nabla u\|_{\mathcal{F}}}{t_h^{\frac{1}{2}} (4\pi t_h)^{\frac{d}{2}}} \\ &= \frac{2 \cdot \|\nabla u\|_{\mathcal{F}}}{(4\pi)^{\frac{d}{2}}} \cdot h^{-\alpha \frac{1+d}{2}}. \end{aligned}$$

Next, since $\text{Lip}_{\mathcal{F}}(g_s^h) \leq \|\nabla g_s^h\|_{\mathcal{F}}$ we first compute the derivative of g_s^h and then its upper bound. We have:

$$\nabla g_s^h(x) = \frac{\nabla \tilde{u}(x)}{t_h (4\pi t_h)^{\frac{d}{2}}} e^{-\frac{\|x-\mathbf{s}\|^2}{4t_h}} + \frac{\tilde{u}(x) - \tilde{u}(\mathbf{s})}{t_h (4\pi t_h)^{\frac{d}{2}}} \nabla e^{-\frac{\|x-\mathbf{s}\|^2}{4t_h}}.$$

Using elementary calculus, we know that

$$\nabla e^{-\frac{\|x-\mathbf{s}\|^2}{4t_h}} = -\frac{\|x-\mathbf{s}\|}{2t_h} e^{-\frac{\|x-\mathbf{s}\|^2}{4t_h}}.$$

Therefore we have

$$\nabla g_s^h(x) = \frac{\nabla \tilde{u}(x)}{t_h (4\pi t_h)^{\frac{d}{2}}} e^{-\frac{\|x-\mathbf{s}\|^2}{4t_h}} - \frac{\|x-\mathbf{s}\| [\tilde{u}(x) - \tilde{u}(\mathbf{s})]}{2t_h^2 (4\pi t_h)^{\frac{d}{2}}} e^{-\frac{\|x-\mathbf{s}\|^2}{4t_h}}.$$

We use the triangle inequality to continue:

$$\begin{aligned} \|\nabla g_s^h\|_{\mathcal{F}} &\leq \frac{\|\nabla \tilde{u}\|_{\mathcal{F}}}{t_h (4\pi t_h)^{\frac{d}{2}}} e^{-\frac{\|x-\mathbf{s}\|^2}{4t_h}} + \max_{x \in \mathcal{F}} \left\{ \frac{|\tilde{u}(x) - \tilde{u}(\mathbf{s})| \|x-\mathbf{s}\|}{2t_h^2 (4\pi t_h)^{\frac{d}{2}}} e^{-\frac{\|x-\mathbf{s}\|^2}{4t_h}} \right\} \\ &\leq \frac{\|\nabla \tilde{u}\|_{\mathcal{F}}}{t_h (4\pi t_h)^{\frac{d}{2}}} e^{-\frac{\|x-\mathbf{s}\|^2}{4t_h}} + \text{Lip}_{\mathcal{F}}(\tilde{u}) \cdot \max_{x \in \mathcal{F}} \left\{ \frac{\|x-\mathbf{s}\|^2}{2t_h^2 (4\pi t_h)^{\frac{d}{2}}} e^{-\frac{\|x-\mathbf{s}\|^2}{4t_h}} \right\}. \end{aligned}$$

As first mentioned in Lemma 1, elementary calculus shows that $\forall y \in \mathbb{R}$, $y^2 e^{-y^2} \leq 1$ (with use here a weaker bound for factorization purpose). Taking y to be $\frac{\|x-\mathbf{s}\|}{2\sqrt{t_h}}$ we have

$$\frac{\|x-\mathbf{s}\|^2}{t_h^2} e^{-\frac{\|x-\mathbf{s}\|^2}{4t_h}} \leq \frac{4}{t_h} \quad (20)$$

which gives the final bound on $\|\nabla g_s^h\|_{\mathcal{F}}$:

$$\begin{aligned} \|\nabla g_s^h\|_{\mathcal{F}} &\leq \frac{\|\nabla \tilde{u}\|_{\mathcal{F}}}{t_h (4\pi t_h)^{\frac{d}{2}}} + \text{Lip}_{\mathcal{F}}(\tilde{u}) \cdot \max_{x \in \mathcal{F}} \left\{ \frac{\|x-\mathbf{s}\|^2}{2t_h^2 (4\pi t_h)^{\frac{d}{2}}} e^{-\frac{\|x-\mathbf{s}\|^2}{4t_h}} \right\} \\ &\leq \frac{2 \cdot \|\nabla u\|_{\mathcal{F}}}{t_h (4\pi t_h)^{\frac{d}{2}}} + \frac{4 \cdot \|\nabla u\|_{\mathcal{F}}}{t_h (4\pi t_h)^{\frac{d}{2}}} \quad (\text{Using Eq.(19)}) \\ &= \frac{6 \cdot \|\nabla u\|_{\mathcal{F}}}{(4\pi)^{\frac{d}{2}}} \cdot h^{-\alpha(1+\frac{d}{2})}, \end{aligned}$$

which proves Lemma 3. \square

7.2.3 Conclusion on (Q3) convergence

Injecting Lemma 3 into Eq.(18) we have:

$$\begin{aligned} &\left| \int_{x \in \partial M} g_s^h(x) dx - \sum_{\mathbf{r} \in \mathbb{F}_h^d \cap \partial_h M} g_s^h(\mathbf{r}) \mu(\mathbf{r}) \right| \\ &\leq 2^{d+3} (d+1)^{\frac{3}{2}} \text{Area}(\partial M) \left(\text{Lip}(g_s^h) \sqrt{d+1} h + \|g_s^h\|_{\infty} O(h^\beta) \right) \\ &\leq 2^{d+3} (d+1)^{\frac{3}{2}} \text{Area}(\partial M) \left(\frac{6 \cdot \|\nabla u\|_{\mathcal{F}}}{(4\pi)^{\frac{d}{2}}} \cdot h^{-\alpha(1+\frac{d}{2})} \sqrt{d+1} h \right. \\ &\quad \left. + \frac{2 \cdot \|\nabla u\|_{\mathcal{F}}}{(4\pi)^{\frac{d}{2}}} \cdot h^{-\alpha \frac{1+d}{2}} O(h^\beta) \right) \\ &= \frac{48(d+1)^2}{\pi^{\frac{d}{2}}} \text{Area}(\partial M) \|\nabla u\|_{\mathcal{F}} h^{1-\alpha(\frac{d}{2}+1)} + O(h^{\beta-\alpha \frac{1+d}{2}}). \end{aligned}$$

This result can be extended to the whole space (*i.e.* replacing \mathcal{F} by ∞ in the norm) using the fact that Theorem 3 only needs bounded Lipschitz and the l_∞ error in \mathcal{F} (as all proofs rely on bounds computed within this tube because of the Hausdorff property of $\partial_h M$). Therefore we write:

$$\begin{aligned} &\left| \int_{x \in \partial M} g_s^h(x) dx - \sum_{\mathbf{r} \in \mathbb{F}_h^d \cap \partial_h M} g_s^h(\mathbf{r}) \mu(\mathbf{r}) \right| \\ &\leq \frac{48(d+1)^2}{\pi^{\frac{d}{2}}} \text{Area}(\partial M) \|\nabla u\|_{\infty} h^{1-\alpha(\frac{d}{2}+1)} + O(h^{\beta-\alpha \frac{1+d}{2}}). \end{aligned}$$

which proves Lemma 2.

7.3 Overall convergence result

Theorem 5 *Let \mathbf{s} be a surfel in $\mathbb{F}_h^d \cap \partial_h M$, u a bounded Lipschitz function in $C^2(\partial M)$ and its extension \tilde{u} defined in Definition 7. Let $t_h = h^\alpha$ and let the convergence speed of the normal estimator be in $O(h^\beta)$. Let h_0 be the minimum between $\text{Diam}(\partial M)$, $R/\sqrt{d+1}$ and $K_3(d, \alpha, \text{Diam}(\partial M))$ (where K_3 is a constant defined in Eq.(15)). For $0 < h \leq h_0$ we have*

$$\lim_{h \rightarrow 0} |(\Delta u)(\xi(\mathbf{s})) - (L_h \tilde{u})(\mathbf{s})| = 0$$

$$\text{if } 0 < \alpha < \min\left(\frac{2}{d+2}, \frac{2\beta}{d+1}\right).$$

Proof We remind the reader that the condition $\alpha > 0$ is given by Theorem 1 as t_h must tends toward zero as h tends toward zero. Then Lemma 1 gives the following condition for the consistency:

$$\alpha < \frac{2}{d+2},$$

and Lemma 2 the same condition plus

$$\alpha < \frac{2\beta}{d+1}.$$

Combining these conditions on α , Theorem 1 from Belkin *et al.* for the convergence of Eq.(Q1), Lemma 1 for the bound on Eq.(Q2) and Lemma 2 for the bound on Eq.(Q3), the theorem holds. Hence our digital operator is strongly consistent with the smooth Laplace–Beltrami operator on manifolds. The upper bound h_0 for h is given by Lemma 1 and Lemma 2. \square

8 Experiments

We only investigate in this section the empirical consistency property under the l_∞ norm. Associated geometry processing applications can be found in [6]. We consider a unit ball \mathbb{S}^3 and three different smooth functions $u : \partial\mathbb{S}^3 \rightarrow \mathbb{R}$, namely z , x^2 and e^x (see. Fig. 8). Let θ be the azimuth angle, and ϕ the polar angle. The spherical Laplacian is then:

$$\Delta_{\partial\mathbb{S}^3}u(\theta, \phi) = \frac{1}{\sin^2\phi} \frac{\partial^2 u}{\partial\theta^2} + \frac{1}{\sin\phi} \frac{\partial}{\partial\phi} \left(\sin\phi \frac{\partial u}{\partial\phi} \right). \quad (21)$$

We compute the Gauss digitization $D_h(\mathbb{S}^3)$ of the ball for decreasing grid steps h . We take a ball of Euclidean radius one. For $h = 0.1$, the digital surface $\partial_h\mathbb{S}^3$ has 1902 surfels, whereas for $h = 0.01$ it contains 188502 surfels. Since the elements of $\partial_h\mathbb{S}^3$ do not interpolate the sphere, u is extended to \tilde{u} as defined in Definition 7. We use the normal vector estimator described in [11] to compute μ the measure of the surfels. All tests are made using the DGtal library [1] written in C++. We first investigate convergence speed for various α values. Then we compare our operator with ones adapted to digital surface.

8.1 Consistency results for various α

We evaluate the consistency property of our Laplace–Beltrami operator. We display graphs in Fig. 8 for various parameters t_h : h (in red $\text{---}\circ\text{---}$), $h^{\frac{2}{3}}$ (in blue $\text{---}\square\text{---}$), $h^{\frac{1}{3}}$ (in green $\text{---}\triangle\text{---}$), $h^{\frac{1}{6}}$ (in purple $\text{---}\diamond\text{---}$) and $h^{\frac{1}{12}}$ (in orange $\text{---}\diamond\text{---}$). Convergence speeds are summed up in Table.1. Our operator L_h can be seen as a convolution between a Gaussian of standard deviation $\sigma = \sqrt{2t_h}$ and differences of functions. As the discretization becomes finer, the standard deviation σ of the Gaussian in the convolution decreases and the number of points within it increases.

We observe that, as the exponent α of t_h increases, the l_∞ -error decreases. Moreover, for both x^2 and $\exp(x)$ functions, the speed of convergence increases alongside the value of α . Although theoretical convergence speed is achieved for $t_h = h^{\frac{1}{3}}$, the empirical behavior is the opposite of the one given by Lemma 1 and Lemma 2 where as α tends toward 0 the convergence speed increases. We strongly think that this difference between the theory and the application is related

with Theorem 1 where the theoretical convergence speed is not explicit. Furthermore, the sphere is a very specific shape and may also bias the result.

8.2 Comparison against other discretizations

We compare in Fig. 9 convergence speeds of various operators. We compute \mathcal{L}_{COMBI} (from Eq.(1)), \mathcal{L}_{QUAD} and L_h directly on $\partial_h\mathbb{S}^3$; \mathcal{L}_{COT} (from Eq.(3)), \mathcal{L}_{MESH} (from Eq.(10)) and \mathcal{L}_{R-LOC} (from Eq.(4)) on the associated marching cubes triangulation. Since the vertices of this mesh coincide with the centroids of the surfels of $\partial_h\mathbb{S}^3$, all these operators are evaluated at the same points. The parameter t for \mathcal{L}_{MESH} should depend on the sampling of the triangulated mesh [5]. In our case, as the mesh comes from our digital surface, we use the parameter t_h from L_h in \mathcal{L}_{MESH} and chose $t_h = h^{\frac{1}{3}}$. As for the parameter r for \mathcal{L}_{R-LOC} we set it to be $h^{\frac{1}{3}}$ as advised by the authors.

For comparison, in order to mimic the setting of [5], we have also considered the Laplacian \mathcal{L}_{MESH}^P , which corresponds to \mathcal{L}_{MESH} when the vertices of the marching cubes are projected onto the sphere. In our framework, this operator is the gold standard as we perfectly know the vertex positions. Finally, we also compute \mathcal{L}_{COT}^P , \mathcal{L}_{R-LOC}^P and \mathcal{L}_{QUAD}^P on the projection of the marching cubes. The various discrete spheres are depicted in Fig. 7.

First, as theoretically expected, \mathcal{L}_{COMBI} ($\text{---}\square\text{---}$), \mathcal{L}_{COT} ($\text{---}\circ\text{---}$) and \mathcal{L}_{COT}^P ($\text{---}\diamond\text{---}$) are not strongly consistent on our setting on both the marching cubes and its projection. The polygonal Laplace of Alexa *et al.* on our surface (resp. projected surface) has the same behavior as \mathcal{L}_{COT} (resp. \mathcal{L}_{COT}^P). As for the cotan operator, the poor approximation of the tangent space through trivial normals leads to non-convergent areas, and thus a diverging operator on the sphere. As for the projection, even though the area converges, many triangles are ill-formed (as a result of the projection) thus breaking the consistency. Non-consistency is also observed for \mathcal{L}_{MESH} ($\text{---}\triangle\text{---}$) but with lower errors. On the opposite, \mathcal{L}_{MESH}^P ($\text{---}\diamond\text{---}$) shows pointwise convergence, as expected in [5]. Convergence speeds are close between L_h and \mathcal{L}_{MESH}^P , although there is a 10^2 gap for the $u(x,y,z) = z$ function. \mathcal{L}_{R-LOC} shows non-consistency behaviors. Indeed, our setting does not fit in the theorem of [31]: our projection function ξ is not bijective in general, and the surface normals of the marching cubes are not convergent breaking the weak consistency of \mathcal{L}_{COT} (see [63]) which is required in the strong consistency proof of \mathcal{L}_{R-LOC} . As for \mathcal{L}_{R-LOC}^P , the projected marching cubes has the properties required by Theorem 7. of [31], but the shape regularity ρ (which corresponds to the aspect ratio of the triangles) diverges on the projection, thus breaking the constant C from their theorem.

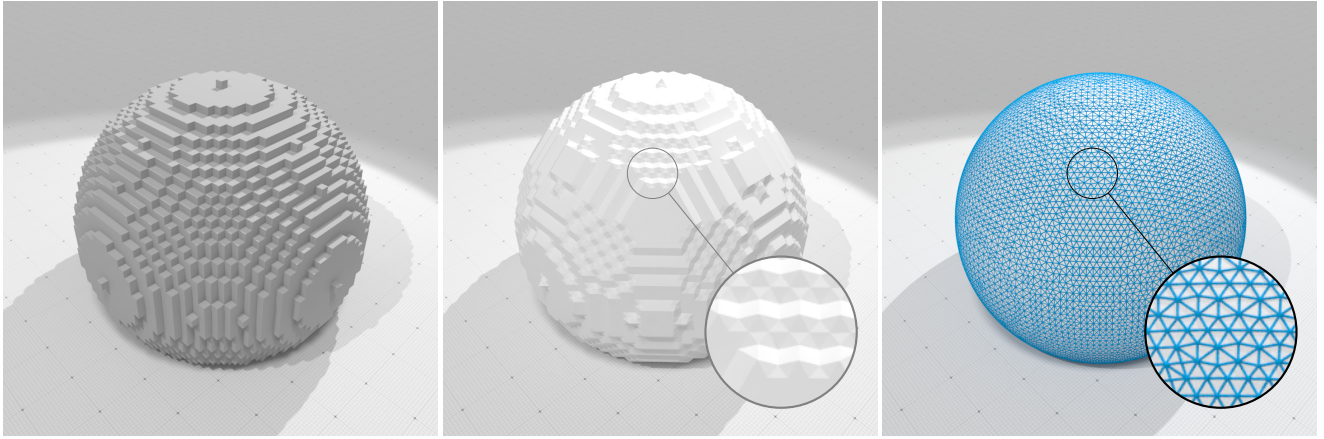


Fig. 7 Discrete settings used for the comparison between various Laplace–Beltrami operators. The unit ball \mathbb{S}^3 is discretized using the Gauss digitization process. The left image is the digital surface $\partial_h \mathbb{S}^3$ where we compute L_h and \mathcal{L}_{COMBI} . The image in the center is the marching-cubes associated with the digital surface where we compute \mathcal{L}_{MESH} , \mathcal{L}_{R-LOC} and \mathcal{L}_{COT} . Finally, the right image represents the projection of the marching-cubes on $\partial \mathbb{S}^3$ where \mathcal{L}_{MESH}^P , \mathcal{L}_{R-LOC}^P and \mathcal{L}_{COT}^P are computed.

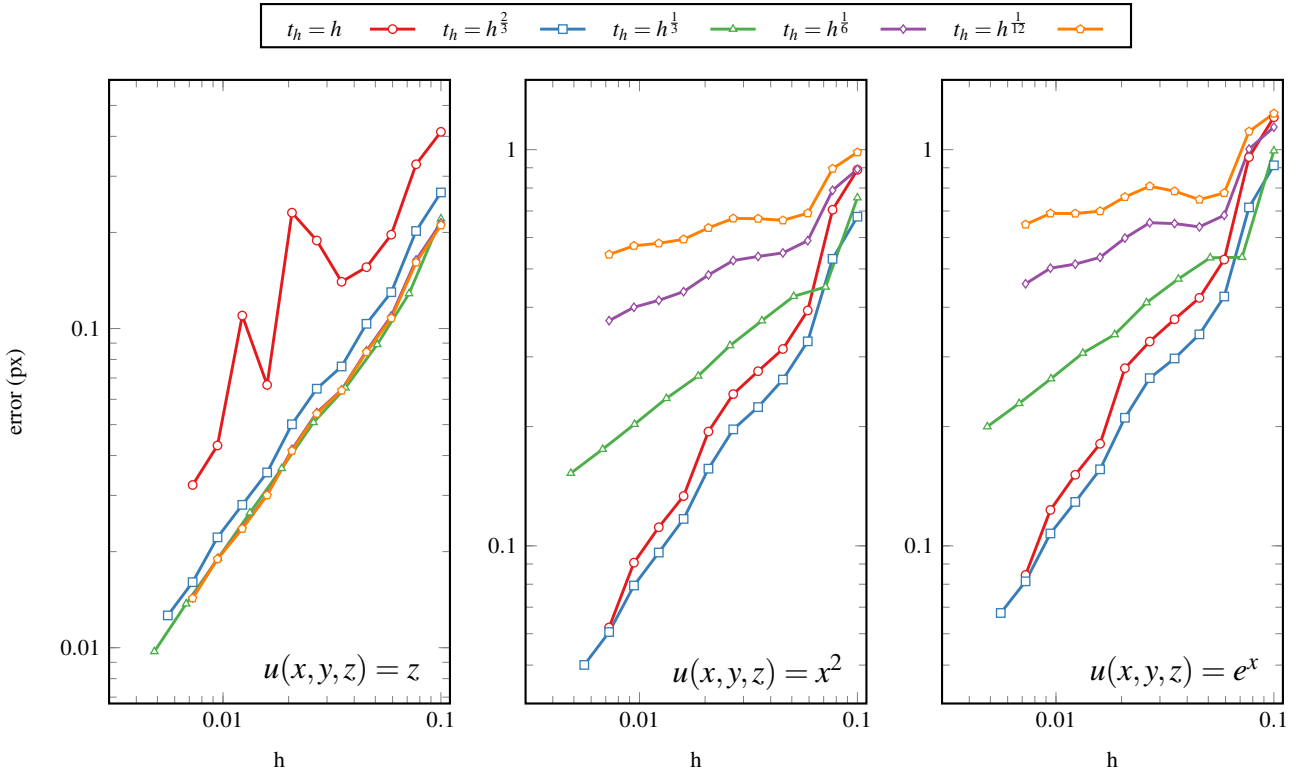


Fig. 8 Consistency results between Δ and L_h for the l_∞ norm are shown for various functions on the unit sphere $\partial \mathbb{S}^3$. We use either $t_h = h$ in red, $t_h = h^{\frac{2}{3}}$ in blue, $t_h = h^{\frac{1}{3}}$ in green, $t_h = h^{\frac{1}{6}}$ in purple and $t_h = h^{\frac{1}{12}}$ in orange.

8.3 Mean curvature estimation

We motivate here our strong consistency setting by computing the mean curvature through our discretization. It is known that the mean curvature vector of the underlying surface can be directly computed using the operator:

$$\mathbf{HN} = \Delta I$$

where I is the embedding of the structure (*i.e.* its real coordinates) and N the unit normal. We use this relation to compute the mean curvature on a Goursat shape (see Fig. 10) of equation

$$0.03(x^4 + y^4 + z^4) - 2(x^2 + y^2 + z^2) - 8 = 0$$

and compute the l_∞ error between the estimated curvature and the real one. Two Laplace–Beltrami operators are used:

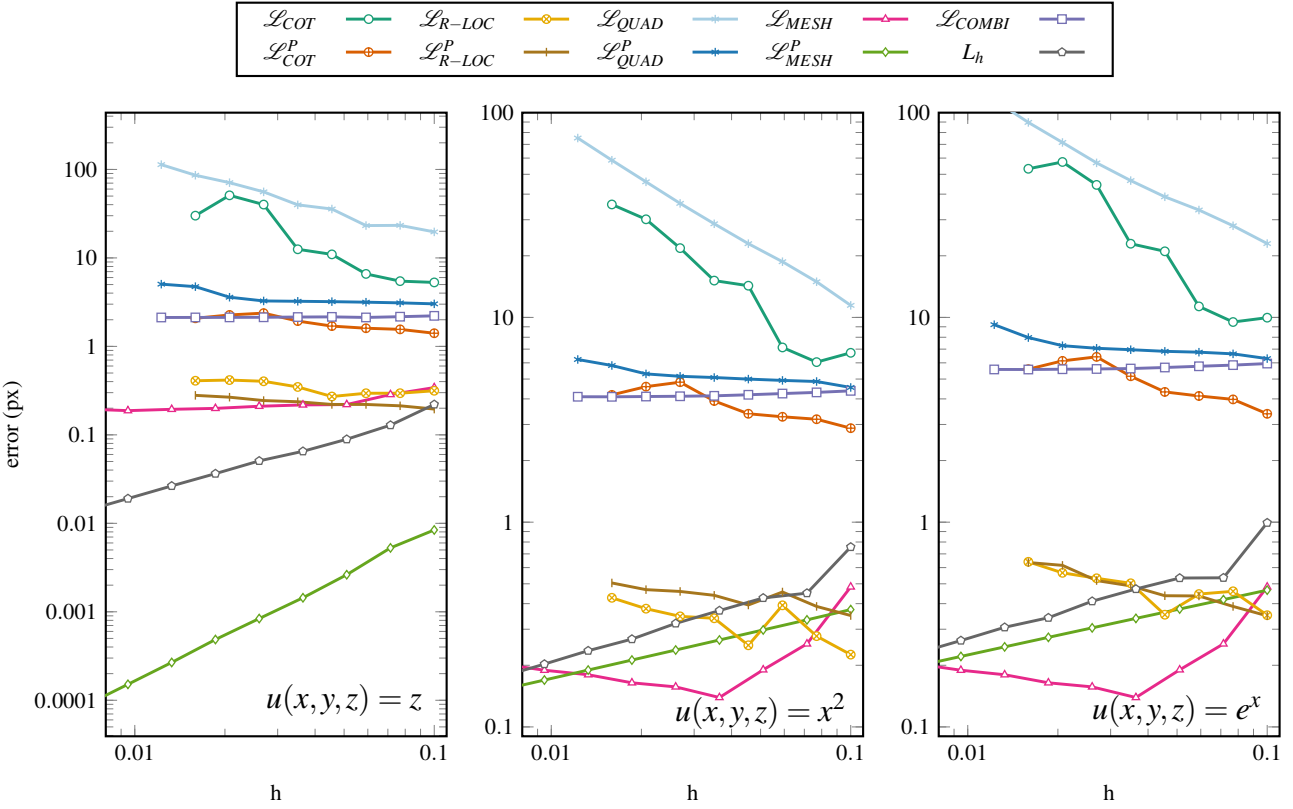


Fig. 9 Multigrad convergence graphs for various functions on $\partial\mathbb{S}^3$, the unit sphere. l_∞ is displayed for \mathcal{L}_{COT} , \mathcal{L}_{COT}^P , \mathcal{L}_{COMBI} , \mathcal{L}_{MESH} , \mathcal{L}_{MESH}^P , \mathcal{L}_{R-LOC} , \mathcal{L}_{R-LOC}^P , \mathcal{L}_{QUAD} , \mathcal{L}_{QUAD}^P and L_h . Parameters t_h and r are equal to $h^{\frac{1}{3}}$ for all five convolution operators.

Table 1 Summary of convergence speed for various values of t_h and different functions \tilde{u} . The model h^γ has been fitted to the maximal error in the Laplacian evaluation (the same data set is used in Fig. 8). The table shows the values of the model parameter γ with respect to the input parameter α and the function \tilde{u} . The higher the values, the speedier the convergence.

α	$\tilde{u}(x, y, z) = z$	$\tilde{u}(x, y, z) = x^2$	$\tilde{u}(x, y, z) = e^x$
1	0.9846	1.0594	0.985
$\frac{2}{3}$	1.1039	0.8147	0.8630
$\frac{1}{3}$	1.0993	0.3468	0.3612
$\frac{1}{6}$	1.0621	0.1732	0.1732
$\frac{1}{12}$	1.0611	0.0861	0.0852

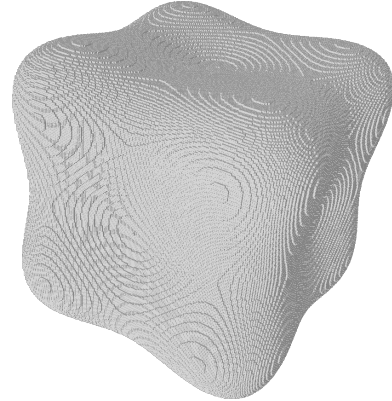


Fig. 10 The digital surface associated to the Goursat equations used to compute mean curvature.

L_h and \mathcal{L}_{R-LOC} lead to two mean curvature estimators called $\mathbf{H}_{\mathcal{L}_h^*}$ and $\mathbf{H}_{\mathcal{L}_{R-LOC}}$ respectively. We also compare our method with integral invariant [11] (\mathbf{H}_{II}) and Monge Form via Jet Fitting [9] (\mathbf{H}_{JET}). For all three \mathbf{H}_{JET} , \mathbf{H}_{II} and $\mathbf{H}_{\mathcal{L}_h^*}$, we set the convolution radius to $h^{\frac{1}{3}}$. Results can be found in Fig. 11. $\mathbf{H}_{\mathcal{L}_{R-LOC}}$ does not converge because \mathcal{L}_{R-LOC} does not either. The other three \mathbf{H}_{JET} , \mathbf{H}_{II} and $\mathbf{H}_{\mathcal{L}_h^*}$ converge. $\mathbf{H}_{\mathcal{L}_h^*}$ is slightly better than \mathbf{H}_{II} whereas both are better than \mathbf{H}_{JET} .

9 Conclusion and future works

We have adapted the discretization of the Laplace–Beltrami operator proposed by Belkin *et al.* [5] to our digital surface. We have proved strong consistency (*i.e.* pointwise convergence or convergence in the l_∞ norm) of our operator in Theorem 5 and gave convergence speed for the functional Laplacian approximation in Lemma 1 and Lemma 2. We have given associated empirical tests for various values of

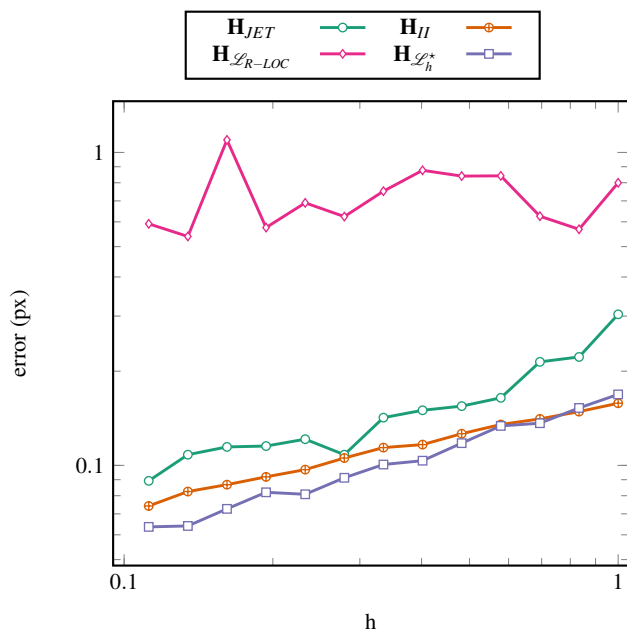


Fig. 11 Graph of l_∞ error for the mean curvature estimation. Estimation using Jet Fitting is in green ($\text{---}\circ\text{---}$), using integral invariant in orange ($\text{---}\diamond\text{---}$), using \mathcal{L}_{R-LOC} in magenta ($\text{---}\diamond\text{---}$) and using L_h in purple ($\text{---}\square\text{---}$).

the exponent α of $t_h = h^\alpha$. We also compared our approach with existing discretizations to confirm that none of them achieves pointwise convergence.

A first immediate future work would be to compute the convergence speed of the functional Laplace operator approximation of Belkin *et al.* in Theorem 1. Next, we would like to reduce the complexity of the algorithm (which is $O(n^2)$ if n is the number of surfels as we compute a convolution between a Gaussian function and differences of functions). A natural way is to look at cuts of the Gaussian function. In fact it is known that almost all the mass under a Gaussian is contained within a few multiple of σ (the standard deviation) typically two or three times σ . We have empirical results showing consistency of the Laplace operator when we cut the Gaussian but the theoretical proof is still an open problem. In addition to reducing the computational cost of the convolution, cutting the Gaussian implies a sparse matrix representation of the Laplace operator when considered as a linear operator. Sparsity is an interesting property in many geometry processing applications using linear system solvers or eigen decomposition of operators containing the Laplacian. We would also like to investigate an adaptation of [2] to our digital surfaces, where we could use the normal estimation to compute discrete inner products on k -forms and obtain better results than the straightforward implementation.

References

1. Dgtal: Digital geometry tools and algorithms library. <http://dgtal.org>

2. Alexa, M., Wardetzky, M.: Discrete laplacians on general polygonal meshes. In: ACM SIGGRAPH 2011 Papers, SIGGRAPH '11, pp. 102:1–102:10. ACM, New York, NY, USA (2011). DOI 10.1145/1964921.1964997
3. Belkin, M., Niyogi, P.: Towards a theoretical foundation for laplacian-based manifold methods. *J. Comput. Syst. Sci.* **74**(8), 1289–1308 (2008). DOI 10.1016/j.jcss.2007.08.006
4. Belkin, M., Sun, J., Wang, Y.: Constructing Laplace Operator from Point Clouds in \mathbb{R}^d , pp. 1031–1040. DOI 10.1137/1.9781611973068.112
5. Belkin, M., Sun, J., Wang, Y.: Discrete laplace operator on meshed surfaces. In: M. Teillaud (ed.) Proceedings of the 24th ACM Symposium on Computational Geometry, College Park, MD, USA, June 9–11, 2008, pp. 278–287. ACM (2008). DOI 10.1145/1377676.1377725
6. Caissard, T., Coeurjolly, D., Lachaud, J.O., Roussillon, T.: Heat kernel Laplace-Beltrami operator on digital surfaces (2016). Working paper or preprint
7. Carl, W.: A Laplace Operator on Semi-Discrete Surfaces. *Found. Comput. Math.* **16**(5), 1115–1150 (2016). DOI 10.1007/s10208-015-9271-y
8. Cartade, C., Mercat, C., Malgouyres, R., Samir, C.: Mesh parameterization with generalized discrete conformal maps. *Journal of mathematical imaging and vision* **46**(1), 1–11 (2013)
9. Cazals, F., Pouget, M.: Estimating differential quantities using polynomial fitting of osculating jets. *Computer Aided Geometric Design* **22**(2), 121 – 146 (2005). DOI <https://doi.org/10.1016/j.cagd.2004.09.004>
10. Coeurjolly, D., Lachaud, J., Levallois, J.: Integral based curvature estimators in digital geometry. In: R. González-Díaz, M.J. Jiménez, B. Medrano (eds.) Discrete Geometry for Computer Imagery - 17th IAPR International Conference, DGCI 2013, Seville, Spain, March 20–22, 2013. Proceedings, *Lecture Notes in Computer Science*, vol. 7749, pp. 215–227. Springer (2013). DOI 10.1007/978-3-642-37067-0_19
11. Coeurjolly, D., Lachaud, J., Levallois, J.: Multigrid convergent principal curvature estimators in digital geometry. *Computer Vision and Image Understanding* **129**, 27–41 (2014). DOI 10.1016/j.cviu.2014.04.013
12. Coeurjolly, D., Lachaud, J.O., Roussillon, T.: Multigrid Convergence of Discrete Geometric Estimators, pp. 395–424. Springer Netherlands, Dordrecht (2012). DOI 10.1007/978-94-007-4174-4_13
13. Corless, R.M., Gonnet, G.H., Hare, D.E.G., Jeffrey, D.J., Knuth, D.E.: On the lambertw function. *Advances in Computational Mathematics* **5**(1), 329–359 (1996). DOI 10.1007/BF02124750
14. Crane, K., Weischedel, C., Wardetzky, M.: Geodesics in heat: a new approach to computing distance based on heat flow. *ACM Transactions on Graphics (TOG)* **32**(5), 152 (2013)
15. Cuel, L., Lachaud, J.O., Thibert, B.: Voronoi-based geometry estimator for 3d digital surfaces. In: Proc. Discrete Geometry for Computer Imagery (DGCI'2014), *LNCS*, vol. 8668, pp. 134–149 (2014)
16. Desbrun, M., Hirani, A.N., Leok, M., Marsden, J.E.: Discrete exterior calculus. arXiv preprint math/0508341 (2005)
17. Desbrun, M., Meyer, M., Schröder, P., Barr, A.H.: Implicit fairing of irregular meshes using diffusion and curvature flow. In: W.N. Waggenspack (ed.) Proceedings of the 26th Annual Conference on Computer Graphics and Interactive Techniques, SIGGRAPH 1999, Los Angeles, CA, USA, August 8–13, 1999, pp. 317–324. ACM (1999). DOI 10.1145/311535.311576
18. Dey, T.K., Ranjan, P., Wang, Y.: Convergence, Stability, and Discrete Approximation of Laplace Spectra, pp. 650–663. DOI 10.1137/1.9781611973075.54
19. Dziuk, G.: Finite Elements for the Beltrami operator on arbitrary surfaces, pp. 142–155. Springer Berlin Heidelberg, Berlin, Heidelberg (1988). DOI 10.1007/BFb0082865

20. Ellis, T., Proffitt, D., Rosen, D., Rutkowski, W.: Measurement of the lengths of digitized curved lines. *Computer Graphics and Image Processing* **10**(4), 333–347 (1979). DOI [http://dx.doi.org/10.1016/S0146-664X\(79\)80042-8](http://dx.doi.org/10.1016/S0146-664X(79)80042-8)
21. Federer, H.: Curvature measures. *Transactions of the American Mathematical Society* **93**(3), 418–491 (1959)
22. Flin, F., Brzoska, J.B., Lesaffre, B., Coléou, C., Lamboley, P., Coeurjolly, D., Teytaud, O., Vignoles, G., Delesse, J.F.: An adaptive filtering method to evaluate normal vectors and surface areas of 3d objects. application to snow images from x-ray tomography. *IEEE Transactions on Image Processing* **14**(5), 585–596 (2005)
23. Fujiwara, K.: Eigenvalues of laplacians on a closed riemannian manifold and its nets. *Proceedings of the American Mathematical Society* **123**(8), 2585–2594 (1995)
24. Grady, L.J., Polimeni, J.: *Discrete calculus: Applied analysis on graphs for computational science*. Springer (2010)
25. Harrison, J.: Stokes’ theorem for nonsmooth chains. *Bulletin of the American Mathematical Society* **29**(2), 235–242 (1993)
26. Harrison, J.: Flux across nonsmooth boundaries and fractal gauss/green/stokes’ theorems. *Journal of Physics A: Mathematical and General* **32**(28), 5317 (1999)
27. Hein, M., Audibert, J.Y., von Luxburg, U.: *From Graphs to Manifolds – Weak and Strong Pointwise Consistency of Graph Laplacians*, pp. 470–485. Springer Berlin Heidelberg, Berlin, Heidelberg (2005). DOI [10.1007/11503415_32](https://doi.org/10.1007/11503415_32)
28. Herman, G.: *Geometry of Digital Spaces. Applied and Numerical Harmonic Analysis*. Birkhäuser Boston (2012)
29. Hildebrand, T., Laib, A., Müller, R., Dequeker, J., Rügsegger, P.: Direct three-dimensional morphometric analysis of human cancellous bone: microstructural data from spine, femur, iliac crest, and calcaneus. *Journal of bone and mineral research : the official journal of the American Society for Bone and Mineral Research* **14**(7), 1167–74 (1999)
30. Hildebrandt, K., Polthier, K.: Generalized shape operators on polyhedral surfaces. *Computer Aided Geometric Design* **28**(5), 321–343 (2011). DOI <https://doi.org/10.1016/j.cagd.2011.05.001>
31. Hildebrandt, K., Polthier, K.: On approximation of the laplace–beltrami operator and the willmore energy of surfaces. *Computer Graphics Forum* **30**(5), 1513–1520 (2011). DOI [10.1111/j.1467-8659.2011.02025.x](https://doi.org/10.1111/j.1467-8659.2011.02025.x)
32. Hildebrandt, K., Polthier, K., Wardetzky, M.: On the convergence of metric and geometric properties of polyhedral surfaces. *Geometriae Dedicata* **123**(1), 89–112 (2006). DOI [10.1007/s10711-006-9109-5](https://doi.org/10.1007/s10711-006-9109-5)
33. Hirani, A.N.: *Discrete exterior calculus*. Ph.D. thesis, California Institute of Technology (2003)
34. Hunter, J., Nachtergaele, B.: *Applied Analysis*. World Scientific (2001)
35. Klette, R., Rosenfeld, A.: *Digital geometry : geometric methods for digital picture analysis*. The Morgan Kaufmann series in computer graphics and geometric modeling. Elsevier, Amsterdam, Boston (2004)
36. Lachaud, J., Vialard, A., de Vieilleville, F.: Fast, accurate and convergent tangent estimation on digital contours. *Image Vision Comput.* **25**(10), 1572–1587 (2007). DOI [10.1016/j.imavis.2006.06.019](https://doi.org/10.1016/j.imavis.2006.06.019)
37. Lachaud, J.O.: *Non-Euclidean spaces and image analysis : Riemannian and discrete deformable models, discrete topology and geometry*. Habilitation à diriger des recherches, Université Sciences et Technologies - Bordeaux I (2006)
38. Lachaud, J.O., Thibert, B.: Properties of gauss digitized shapes and digital surface integration. *Journal of Mathematical Imaging and Vision* **54**(2), 162–180 (2016). DOI [10.1007/s10851-015-0595-7](https://doi.org/10.1007/s10851-015-0595-7)
39. Lenoir, A.: Des outils pour les surfaces discrètes : estimation d’invariants géométriques, préservation de la topologie, tracé de géodésiques et visualisation. Ph.D. thesis, Université de Caen (1999)
40. Lenoir, A., Malmgouyres, R., Revenu, M.: Fast computation of the normal vector field of the surface of a 3-D discrete object, pp. 101–112. Springer Berlin Heidelberg, Berlin, Heidelberg (1996). DOI [10.1007/3-540-62005-2_9](https://doi.org/10.1007/3-540-62005-2_9)
41. Levallois, J., Coeurjolly, D., Lachaud, J.: Parameter-free and multi-grid convergent digital curvature estimators. In: *Discrete Geometry for Computer Imagery - 18th IAPR International Conference, DGCI 2014, Siena, Italy, September 10-12, 2014*. Proceedings, pp. 162–175 (2014)
42. Lévy, B., Zhang, H.: *Spectral Mesh Processing*. Tech. rep., SIGGRAPH Asia 2009 Courses (2008)
43. Mayer, U.: Numerical solutions for the surface diffusion flow in three space dimensions **20** (2001)
44. Mercat, C.: Discrete riemann surfaces and the ising model. *Communications in Mathematical Physics* **218**(1), 177–216 (2001)
45. Mercat, C.: Discrete complex structure on surfel surfaces. In: *Discrete Geometry for Computer Imagery, Lecture Notes in Computer Science*, vol. 4992, pp. 153–164. Springer Berlin Heidelberg (2008). DOI [10.1007/978-3-540-79126-3_15](https://doi.org/10.1007/978-3-540-79126-3_15)
46. Meyer, M., Desbrun, M., Schröder, P., Barr, A.H.: *Discrete Differential-Geometry Operators for Triangulated 2-Manifolds*, pp. 35–57. Springer Berlin Heidelberg, Berlin, Heidelberg (2003). DOI [10.1007/978-3-662-05105-4_2](https://doi.org/10.1007/978-3-662-05105-4_2)
47. Molchanov, S.A.: Diffusion processes and riemannian geometry. *Russian Mathematical Surveys* **30**(1), 1 (1975)
48. Ovsjanikov, M., Corman, E., Bronstein, M., Rodolà, E., Ben-Chen, M., Guibas, L., Chazal, F., Bronstein, A.: Computing and processing correspondences with functional maps. In: *ACM SIGGRAPH 2017 Courses, SIGGRAPH ’17*, pp. 5:1–5:62. ACM, New York, NY, USA (2017). DOI [10.1145/3084873.3084877](https://doi.org/10.1145/3084873.3084877)
49. Pinkall, U., Polthier, K.: Computing discrete minimal surfaces and their conjugates. *Experimental mathematics* **2**(1), 15–36 (1993)
50. Polthier, K.: Computational aspects of discrete minimal surfaces (2002)
51. Polthier, K., Preuss, E.: Identifying vector field singularities using a discrete Hodge decomposition. *Visualization and Mathematics* **3**, 113–134 (2003)
52. Pottmann, H., Wallner, J., Huang, Q., Yang, Y.: Integral invariants for robust geometry processing. *Computer Aided Geometric Design* **26**(1), 37–60 (2009). DOI [10.1016/j.cagd.2008.01.002](https://doi.org/10.1016/j.cagd.2008.01.002)
53. Pottmann, H., Wallner, J., Yang, Y., Lai, Y., Hu, S.: Principal curvatures from the integral invariant viewpoint. *Computer Aided Geometric Design* **24**(8-9), 428–442 (2007). DOI [10.1016/j.cagd.2007.07.004](https://doi.org/10.1016/j.cagd.2007.07.004)
54. Qin, H., Chen, Y., Wang, Y., Hong, X., Yin, K., Huang, H.: Laplace–beltrami operator on point clouds based on anisotropic voronoi diagram. *Computer Graphics Forum* pp. n/a–n/a. DOI [10.1111/cgf.13315](https://doi.org/10.1111/cgf.13315)
55. Regge, T.: General relativity without coordinates. *Il Nuovo Cimento Series 10* **19**(3), 558–571 (1961). DOI [10.1007/BF02733251](https://doi.org/10.1007/BF02733251)
56. Rosenberg, S.: *The Laplacian on a Riemannian Manifold*. Cambridge University Press (1997). Cambridge Books Online
57. Taubin, G.: A signal processing approach to fair surface design. In: *Proc. SIGGRAPH*, pp. 351–358 (1995). DOI [10.1145/218380.218473](https://doi.org/10.1145/218380.218473)
58. Taubin, G.: Geometric signal processing on polygonal meshes **4** (2001)
59. Vallet, B., Lévy, B.: Spectral geometry processing with manifold harmonics. *Comput. Graph. Forum* **27**(2), 251–260 (2008). DOI [10.1111/j.1467-8659.2008.01122.x](https://doi.org/10.1111/j.1467-8659.2008.01122.x)
60. Varadhan, S.: On the behavior of the fundamental solution of the heat equation with variable coefficients. *Communications on Pure and Applied Mathematics* **20**(2), 431–455 (1967). DOI [10.1002/cpa.3160200210](https://doi.org/10.1002/cpa.3160200210)

61. de Vieilleville, F., Lachaud, J., Feschet, F.: Convex digital polygons, maximal digital straight segments and convergence of discrete geometric estimators. *Journal of Mathematical Imaging and Vision* **27**(2), 139–156 (2007). DOI 10.1007/s10851-007-0779-x

62. Wardetzky, M.: Discrete differential operators on polyhedral surfaces - convergence and approximation. Ph.D. thesis, Freie Universität Berlin (2010)

63. Wardetzky, M., Mathur, S., Kaelberer, F., Grinspun, E.: Discrete Laplace operators: No free lunch. *Eurographics Symposium on Geometry Processing* pp. 33–37 (2007). DOI 10.2312/SGP/SGP07/033-037

64. Willmore, T.: *Riemannian Geometry*. Oxford science publications. Clarendon Press (1996)

65. Xu, G.: Convergence of discrete laplace-beltrami operators over surfaces. *Computers and Mathematics with Applications* **48**(3), 347 – 360 (2004). DOI https://doi.org/10.1016/j.camwa.2004.05.001

66. Xu, G.: Discrete laplace-beltrami operators and their convergence. *Computer Aided Geometric Design* **21**(8), 767 – 784 (2004). DOI http://dx.doi.org/10.1016/j.cagd.2004.07.007. *Geometric Modeling and Processing 2004*

67. Xu, G.: Convergence analysis of a discretization scheme for gaussian curvature over triangular surfaces. *Computer Aided Geometric Design* **23**(2), 193 – 207 (2006). DOI http://dx.doi.org/10.1016/j.cagd.2005.07.002

68. Zhang, H.: Discrete combinatorial laplacian operators for digital geometry processing. In: *SIAM Conference on Geometric Design, 2004*, pp. 575–592. Press (2004)

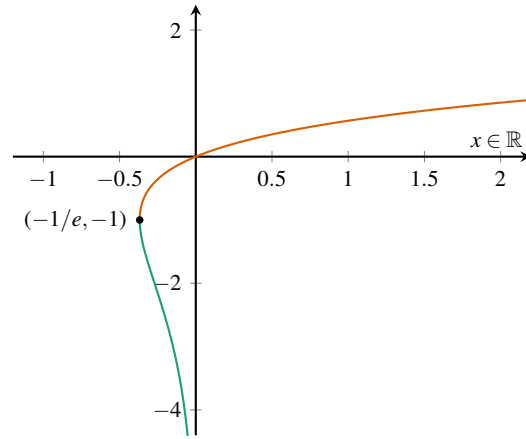


Fig. 12 Plot of the two principal branches of the Lambert W -function. W_0 is in orange, and W_{-1} in green. The two branches join at the point $(-1/e, -1)$.

W_0 and W_{-1} in the interval $-1/e < x < 0$ which join at $x = -1/e$. This means that the equation $x = we^w$ has two solutions in this interval (one per branch). We will use both branches: W_{-1} which is decreasing in its interval, and W_0 which is increasing in this interval. We also use the identity $W(xe^x) = x$. We do a proof by equivalence of inequalities:

$$\begin{aligned}
 e^{\frac{x}{2}} - 1 &\leq x \\
 \iff e^{\frac{x}{2}} &\leq x + 1 \\
 \iff -(x + 1)e^{-\frac{x}{2}} &\leq -1 \\
 \iff -\left(\frac{x}{2} + \frac{1}{2}\right)e^{-\left(\frac{x}{2} + \frac{1}{2}\right)} &\leq -\frac{1}{2\sqrt{e}}. \text{ by multiplying by } \frac{1}{2\sqrt{e}}
 \end{aligned}$$

Putting $X = -\frac{1}{2}(x + 1)$ we have

$$X \geq W_{-1}\left(-\frac{1}{2\sqrt{e}}\right) \text{ and } X \leq W_0\left(-\frac{1}{2\sqrt{e}}\right)$$

which leads to

$$-(2W_0\left(-\frac{1}{2\sqrt{e}}\right) + 1) = 0 \leq x \leq -(2W_{-1}\left(-\frac{1}{2\sqrt{e}}\right) + 1) \approx 2.51286$$

$$\text{as } W_0\left(-\frac{1}{2\sqrt{e}}\right) = \frac{1}{2}. \quad \square$$

Appendices

Lemma 4 Let $a, b, c \in \mathbb{R}$, if $a \leq 0$ and $c \geq 0$, then

$$a \leq b \leq c \implies |b| \leq \max\{|a|, c\}.$$

Proof We split the proof into two cases depending on the sign of b . If $b \leq 0$, then $|b| \leq |a|$ and therefore $|b| \leq \max\{|a|, c\}$. If $b > 0$, then $|b| = b \leq |c| = c$ as $c \geq 0$ and therefore $|b| \leq \max\{|a|, c\}$ which concludes the proof. \square

Lemma 5 Let $x \in \mathbb{R}$,

$$e^{\frac{x}{2}} - 1 \leq x \iff 0 \leq x \leq -\frac{1}{2} \left[2W_{-1}\left(-\frac{1}{2\sqrt{e}}\right) + 1 \right] \approx 2.51286$$

where W_{-1} is the lower branch of Lambert W -function (also called omega function or product logarithms).

Proof We use the Lambert W -function to prove this lemma. In-depth study of this object can be found in the book of Corless, Gonnet, Hare and Knuth [13]. The function is defined as the multivalued function W that satisfies

$$z = W(z)e^{W(z)}$$

for $z \in \mathbb{C}$. It is equivalently the inverse function of $f(w) = we^w$. The graph of the Lambert W -function in the real numbers is drawn in Fig. 12. The function has two real branches