Bricklayer Attack: A Side-Channel Analysis on the ChaCha Quarter Round

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Side-Channel Attacks

- \triangleright Cryptographic primitives are designed to be finally executed on a physical system.
- \triangleright The physical characteristics of the computing platform produce side effects depending on the processed data
	- Power consumption Electromagnetic emanations Time execution Sound ...

Side-Channel Attacks

- \triangleright Cryptographic primitives are designed to be finally executed on a physical system.
- \triangleright The physical characteristics of the computing platform produce side effects depending on the processed data
	- Power consumption Electromagnetic emanations Time execution Sound ...
- \triangleright One can measure these side effects to get information on the processed values during sensitive operations
- \triangleright Using an appropriate leakage model, one can recover the secrets involved in calculations

Selection Functions

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- \triangleright This value is defined by a selection function $\varphi(x, k) = y$.
- \triangleright High non-linearity is a valuable property as it ensures a good distinguishability between correct and incorrect key guesses.

Simulation of Correlation Power Analyses (CPA) in the Hamming Weight model

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The ChaCha Family of Stream Ciphers

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- \triangleright ChaCha is based on Salsa20 (eSTREAM portfolio) while improving diffusion without performance hit.
- \triangleright ChaCha20 has been widely adopted in practice
	- Android phones (ChaCha20-Poly1305 AEAD used in TLS with Chrome)
	- Apple HomeKit for IoT devices (ChaCha20-Poly1305 AEAD with HKDF-SHA-512 derived keys)
	- Linux kernel 4.8+ (/dev/urandom based on ChaCha20)
	- OpenBSD (ChaCha20 now replaces RC4 for pseudo-random number generator)
	- Numerous security protocols (TLS, SSH, IPsec, ...)

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'expa' 'nd 3' '2-by' 'te k'
 k_0 k_1 k_2 k_3 k_0 k_1 k_2 k_3
 k_4 k_5 k_6 k_7 $k₅$ nonce₀ nonce₁ nonce₂ nonce₃ Initial State

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- \triangleright Every round is divided in quarter rounds (QR)
- \triangleright QRs only use Additions, Rotations and XORs: ARX-based cipher

QR(a,b,c,d) pseudo code

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Initial State

(a) Even round

QR(a,b,c,d) pseudo code

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(a) Even round

(b) Odd round

			a ш−υ, u ψ− a, u ≪.−10,	
			c \boxplus = d; b \oplus = c; b \ll = 12;	
			$a \equiv b$; $d \oplus = a$; $d \ll 8$;	
			c \boxplus = d; b \oplus = c; b \ll = 7;	

QR(a,b,c,d) pseudo code

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cipher

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- \triangleright $k_{0,1,2,3}$ are retrieved using $\varphi(x, k) = x \oplus k$
- \triangleright $k_{4,5,6,7}$ are retrieved using $\varphi(x, k) = x \boxplus k$

Practical experiments

 \triangleright All practical experiments were done on an ARM Cortex-M3 clocked at 24MHz using

- Langer HF-U 5 near-field probe (30 MHz 3 GHz)
- Langer PA 303 BNC preamplifier (+ 30dB)
- LeCroy WaveSurfer 10 oscilloscope (10GS/s)

Device Under Test

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- LeCroy WaveSurfer 10 oscilloscope (10GS/s)
- \triangleright Application of both attacks on two different ChaCha20 implementations
	- OpenSSL (1.0.1f) compiled using the GNU ARM C compiler (5.06)
	- Homemade ARM assembly

Assembly VS C compiled

-O0 Compilation

-O3 Compilation

ARM Assembly

...

Information Leakage & Implementation Aspects

- \triangleright Load/store architectures divide instructions into 2 categories
	- Memory accesses
	- Arithmetic Logic Unit (ALU) operations

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- Memory accesses
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- \triangleright When a CPU loads values from RAM to registers
	- The memory address is placed on the address bus
	- The data contained at the address is moved to the data bus
	- The data is transferred into a register
- \triangleright When a CPU performs ALU operations
	- The operand registers' content are transferred to the ALU
	- The ALU performs the calculation and places the result in the output register

Is it easier to exploit leakages in relation to memory instructions?

Focusing on Memory Instructions

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 \rhd φ_1 implies a side-channel attack on 2 key words at once (i.e. $|K| = 2^{64}$) ⇒ undoable in practice!

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- **B** Targeting *n* bits of $y = \varphi_1(\text{none}_i, k_i || k_{i+4})$ does not lead to a complexity equal to 2^{2n}

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- **B** Targeting *n* bits of $y = \varphi_1(\text{none}_i, k_i \parallel k_{i+4})$ does not lead to a complexity equal to 2^{2n}
- \triangleright The key search space depends on the windows' size n

$$
|\mathcal{K}| = \begin{cases} 2^{4n}, & \text{if } n \le 4 \\ 2^{3n+4}, & \text{if } 4 \le n \le 12 \\ 2^{2n+16}, & \text{if } 13 \le n \le 16 \\ 2^{n+32}, & \text{otherwise} \end{cases}
$$

D&C approach on the ChaCha QR, $n = 8$

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$$
\triangleright \varphi_{2,n} \left(\text{none}_i, \tilde{k}_i^A \parallel k_i^B \parallel k_{i+4}^B \parallel \tilde{k}_i^C \right) = \text{none}_i^A \oplus \tilde{k}_i^A \boxplus_n k_{i+4}^B \oplus k_i^B \boxplus_n \tilde{k}_i^C
$$

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- $>$ As expected, the right key matches with the highest coefficient but others too $⇒$ collisions!

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Proposition

An attack on $\varphi_{2,n}$ returns up to $n\cdot 2^{n+2}$ collisions.

Attack simulation on $\varphi_{2,2}$

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 \triangleright On top of collisions, $\varphi_{2,n}$ is a victim of carry propagations

$$
\varphi_{2,n}\left(\texttt{none}_i,\tilde{k}_i^{\mathcal{A}} \parallel k_i^{\mathcal{B}} \parallel k_{i+4}^{\mathcal{B}} \parallel \tilde{k}_i^{\mathcal{C}}\right) = \texttt{none}_i^{\mathcal{A}} \oplus \tilde{k}_i^{\mathcal{A}} \boxplus_n k_{i+4}^{\mathcal{B}} \oplus k_i^{\mathcal{B}} \boxplus_n \tilde{k}_i^{\mathcal{C}}
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 \triangleright The attack should be run twice: with and without taking the carry into consideration

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$$

D&C approach on the ChaCha QR, $n = 8$

		a \boxplus = b; d \oplus = a; d \ll = 16;
	$c \equiv d$; b \oplus = c;	$b \ll 12$:
$a \equiv b$;	$d \oplus a$:	$d \ll 8$;
$c \equiv d$:	$b \oplus = c$:	$b \ll 7$:

QR(a,b,c,d) pseudo code

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 \triangleright The simplest selection function is defined by

$$
\varphi_3\left(b \parallel c \parallel \tilde{d}_i, k_b \parallel k_c\right) = \left(b \boxminus k_b \ggg 7\right) \oplus \left(c \boxminus k_c \ggg 12\right) \oplus \left(c \boxminus k_c \boxminus \tilde{d}_i\right)
$$
\nwhere $\tilde{d}_i = d_i \boxminus \text{none}_i$

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 \triangleright a does not impact the update of b

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- \triangleright a does not impact the update of b
- \triangleright The probability p of a carry propagation can be estimated

$$
p = \mathbb{P}\left(k_b^{[0,x[}>b^{[0,x[}\right) = \frac{2^x - \left(b^{[0,x[}+1\right)}{2^x}\right)
$$

 \triangleright Discarding rotations results in

$$
\varphi_{4,n}\left(b \parallel c \parallel \tilde{d}_i, k_b^{\mathcal{A}} \parallel k_c^{\mathcal{B}} \parallel k_c^{\mathcal{C}}\right) = \left(b^{\mathcal{A}} \boxminus_n k_b^{\mathcal{A}}\right) \oplus \left(c^{\mathcal{B}} \boxminus_n k_c^{\mathcal{B}}\right) \oplus \left(c^{\mathcal{C}} \boxminus_n k_c^{\mathcal{C}} \boxminus_n \tilde{d}_i^{\mathcal{C}}\right)
$$

 \triangleright Smaller key search space than $\varphi_{2,n}$

$$
|\mathcal{K}| = \begin{cases} 2^{3n}, & \text{if } n \le 12 \\ 2^{2n+12}, & \text{if } 12 \le n \le 20 \\ 2^{n+32}, & \text{otherwise} \end{cases}
$$

D&C approach on the ChaCha IQR, $n = 8$

 \triangleright Carries were taken into account if $p \geq \frac{3}{4}$

 \triangleright Much less collisions than $\varphi_{2,n}$

Proposition

An attack on $\varphi_{4,n}$ returns 4 collisions.

Attack simulation on $\varphi_{4,4}$

Bricklayer Attack

 \triangleright Sequential approach

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Bricklayer Attack

 \triangleright Sequential approach

- \triangleright Taking advantage of windows previously recovered instead of executing attacks in parallel
- \triangleright The carry estimation is only necessary during the first attack \Rightarrow especially interesting for $\varphi_{2,n}$
- B Collision bits' positions are changed at each attack ⇒ some collisions cancelled
- \triangleright In the case of $\varphi_{4,n}$, collisions only depends on MSBs \Rightarrow the bricklayer approach allows the correct collision to stand out

Bricklayer Attack Overview

Bricklayer attack example on IQR

Practical Experiments

Figure: Bricklayer attack against k_2 and k_7

- $\triangleright \varphi_1$ requires the knowledge of nonces
- $\triangleright \varphi_3$ requires the knowledge of plaintexts + ciphertexts + nonces

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\triangleright nonce<sub>0,...,4</sub> = counter || IV
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 \triangleright About TLS

- 96-bit IV is picked randomly for each session
- 32-bit counter is the only predictable part ⇒ 64 key bits can be recovered at most
- Protocol-level countermeasure

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B About SSH

- 64-bit IV defined by the packet sequence number
- 64-bit counter reset for each packet
- \circ Possible to predict the entire nonce! \Rightarrow Need of dedicated countermeasures

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B XChaCha construction

-
- \circ Implemented in Libsodium ($> 1.0.12$)
- Extend the nonce size to pick it at random
- The nonce is public and must be sent with the cryptogram

Masking ARX Designs

 \triangleright Blinding processed values x using random masks $r \Rightarrow$ impossible to predict intermediate values

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Masking ARX Designs

- \triangleright Blinding processed values x using random masks r \Rightarrow impossible to predict intermediate values
- ▶ ARX designs need both **boolean** $(x' = x \oplus r)$ and **arithmetic** $(x' = x \boxminus r)$ masking

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- Switch from one masking scheme to the other
- Perform additions on the masked values

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- \triangleright Two approaches
	- Switch from one masking scheme to the other
	- Perform additions on the masked values
- \triangleright Boolean-to-arithmetic conversions are cheap while arithmetic-to-boolean are very heavy
- B Secure adders usually rely on arithmetic to boolean conversions ⇒ same complexity

Running time in clock cycles to encrypt a 512-bit block using ChaCha20 on an ARM Cortex-M3

Conclusion & Perspectives

Conlusions

- \triangleright ARX designs remain vulnerable to power/electromagnetic side-channel
- \triangleright Our practical setup was able to exploit memory accesses only
- \triangleright Introduced the Bricklayer attack with simulated & practical measurements
- \triangleright Harder to attack the QR than its reverse function

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Open Questions

- \triangleright How could we exploit ALU operations? Is decapping necessary?
- \triangleright Can we use these properties to mask a subset of instructions?
- \triangleright Is it possible to implement ChaCha20 in a secure way with reasonable performances?

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Thank you for your attention!

Questions?

