

## Summary

- Introduction & Cryptographic Background
- Side Channel Attacks
- Fault Injection Attacks
- Protections Examples
- Conclusion and References

## Hardware Support for Physical Security

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## Applications with Security Needs

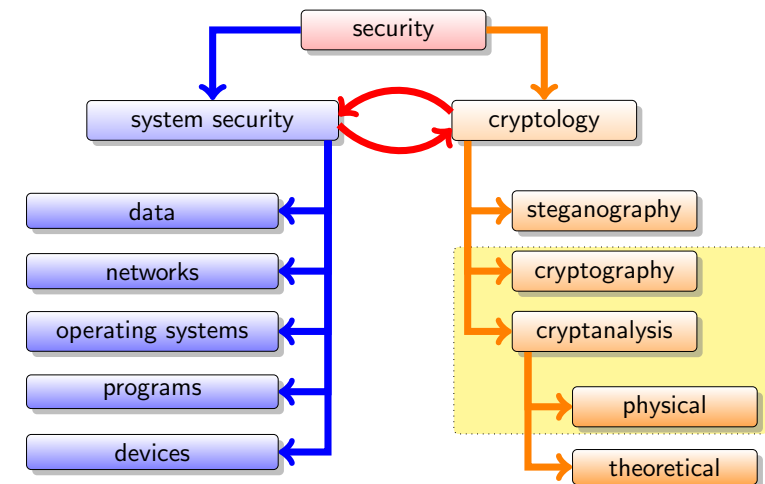


**Applications:** smart cards, computers, Internet, telecommunications, set-top boxes, data storage, RFID tags, WSN, smart grids...

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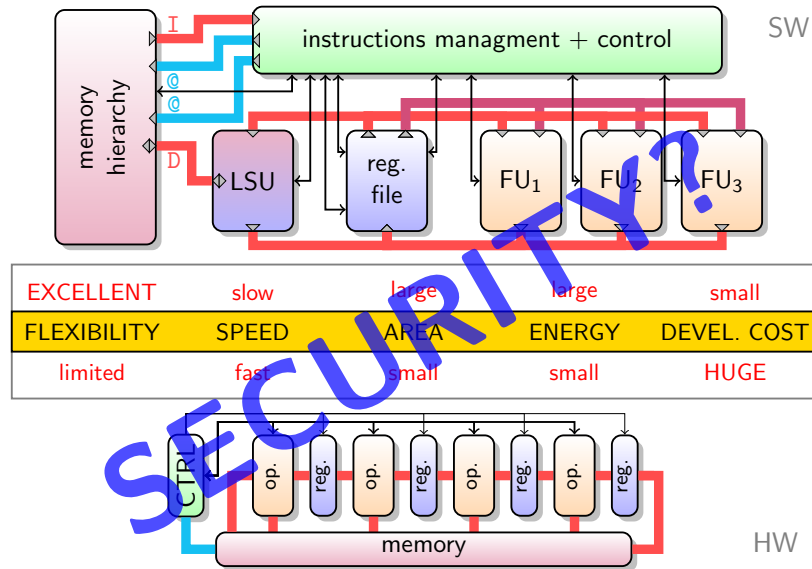
## Security Aspects



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## Software vs Hardware Support



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## Cryptographic Features

### Objectives:

- Confidentiality
- Integrity
- Authenticity
- Non-repudiation
- ...

### Cryptographic primitives:

- Encryption
- Digital signature
- Hash function
- Random numbers generation
- ...

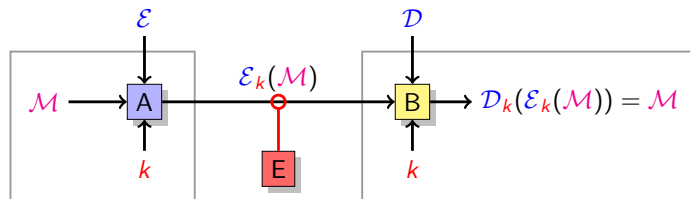
### Implementation issues in hardware:

- **Performances:** speed, delay, throughput, latency
- **Cost:** device (memory, size, weight), low power/energy consumption, design
- **Security:** protection against physical attacks

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## Symmetric / Private-Key Cryptography

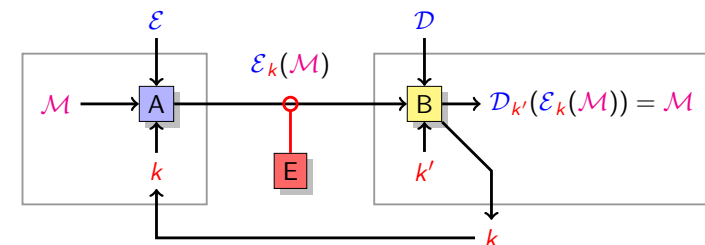


- **A**: Alice, **B**: Bob
- $\mathcal{M}$ : plain text/message
- $\mathcal{E}$ : encryption/ciphering algorithm,  $\mathcal{D}$ : decryption/deciphering algorithm
- $k$ : secret key to be shared by A and B
- $\mathcal{E}_k(\mathcal{M})$ : encrypted text
- $\mathcal{D}_k(\mathcal{E}_k(\mathcal{M}))$ : decrypted text
- **E**: eavesdropper/spy

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## Asymmetric / Public-Key Cryptography



- $k$ : B's public key (known to everyone including E)
- $\mathcal{E}_k(\mathcal{M})$ : ciphered text
- $k'$ : B's private key (must be kept secret)
- $\mathcal{D}_{k'}(\mathcal{E}_k(\mathcal{M}))$ : deciphered text

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## RSA Asymmetric Cryptosystem (1/2)

Published in 1978 by Ron Rivest, Adi Shamir and Leonard Adleman [11]

### Key generation (Bob side)

- Choose two **large prime integers**  $p$  and  $q$
- Compute the **modulus**  $n = pq$
- Compute  $\varphi(n) = (p-1)(q-1)$
- Choose an integer  $e$  such that  $1 < e < \varphi(n)$  and  $\gcd(e, \varphi(n)) = 1$
- Compute  $d = e^{-1} \bmod \varphi(n)$
- **Private key** (kept secret by Bob):  $d$  and also  $p, q, \varphi(n)$
- **Public key** (published):  $(n, e)$

## RSA Asymmetric Cryptosystem (2/2)

Private key (Bob):  $d$

Public key (all):  $(n, e)$

### Encryption (Alice side):

- convert the message  $M$  to an integer  $m$  ( $1 < m < n$  and  $\gcd(m, n) = 1$ )
- compute the **cipher text**  $c = m^e \bmod n$

### Decryption (Bob side):

- compute  $m = c^d \bmod n$
- convert the integer  $m$  to the message  $M$

**Theoretical security:** **integer factorization**, i.e. computing  $(p, q)$  knowing  $n$ , is not possible when  $n$  is large enough

## Modular Exponentiation

Computation of operations such as :  $a^b \bmod n$

$$a^b = \underbrace{a \times a \times a \times a \times \dots \times a \times a \times a}_{a \text{ appears } b \text{ times}}$$

Order of magnitude of exponents:  $2^{\text{size of exponent}} \rightsquigarrow 2^{1024} \dots 2^{2048} \dots 2^{4096}$

Fast exponentiation principle:

$$\begin{aligned} a^b &= (a^2)^{\frac{b}{2}} && \text{when } b \text{ is even} \\ &= a \times (a^2)^{\frac{b-1}{2}} && \text{when } b \text{ is odd} \end{aligned}$$

Least significant bit of the exponent:  $\text{bit} = 0 \rightsquigarrow \text{even}$  and  $\text{bit} = 1 \rightsquigarrow \text{odd}$

## Square and Multiply Algorithm

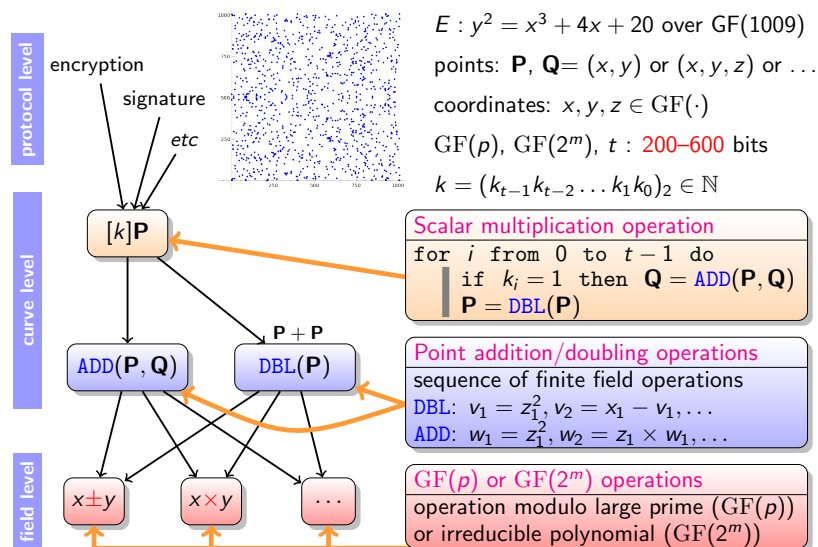
**input:**  $a, b, n$  where  $b = (b_{t-1}b_{t-2} \dots b_1b_0)_2$

**output:**  $a^b \bmod n$

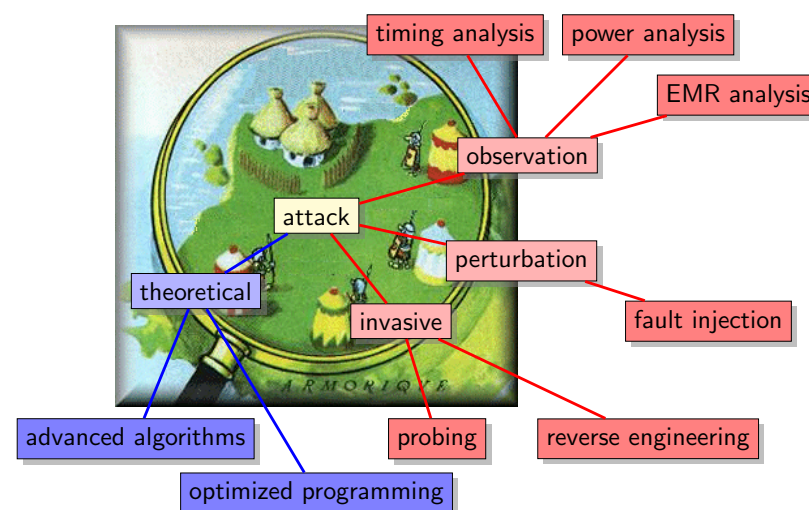
```
r = 1
for i from 0 to t-1 do
  if bi = 1 then
    r = r · a mod n
  endif
  a = a2 mod n
endfor
return r
```

This is the right to left version (there exists a left to right one)

## Elliptic Curve Cryptography in 1 Slide...



## Attacks



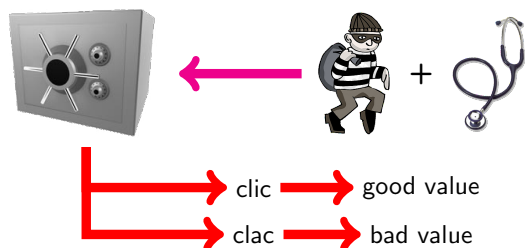
EMR = Electromagnetic radiation

## Side Channel Attacks (SCAs) (1/2)

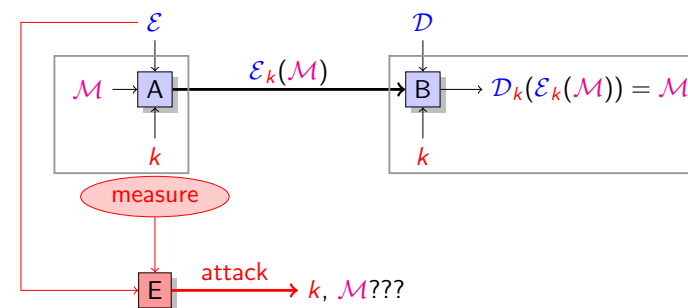
**Attack:** attempt to find, **without** any knowledge about the secret:

- the message (or parts of the message)
- informations on the message
- the secret (or parts of the secret)

**“Old style” side channel attacks:**



## Side Channel Attacks (SCAs) (2/2)



**General principle:** measure **external parameter(s)** on running device in order to deduce **internal informations**



## What Should be Measured?

**Answer:** **everything** that can “enter” and/or “get out” in/from the device

- power consumption
- electromagnetic radiation
- temperature
- sound
- computation time
- number of cache misses
- number and type of error messages
- ...

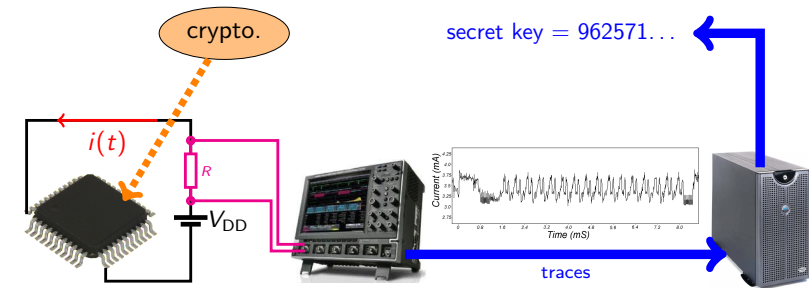
The measured parameters may provide informations on:

- **global** behavior (temperature, power, sound...)
- **local** behavior (EMR, # cache misses...)

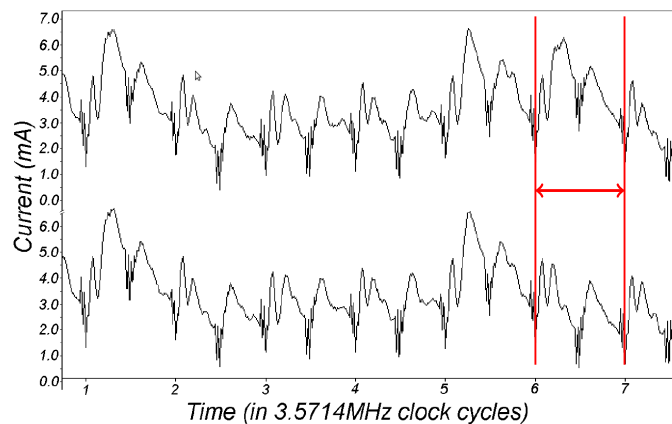
## Power Consumption Analysis

**General principle:**

1. measure the current  $i(t)$  in the cryptosystem
2. use those measurements to “deduce” secret informations



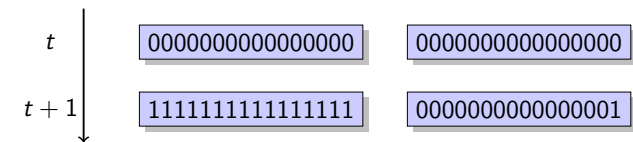
## Simple Power Analysis (SPA)



Source: [5]

## Limits of the SPA

Example of behavior difference: (activity into a register)

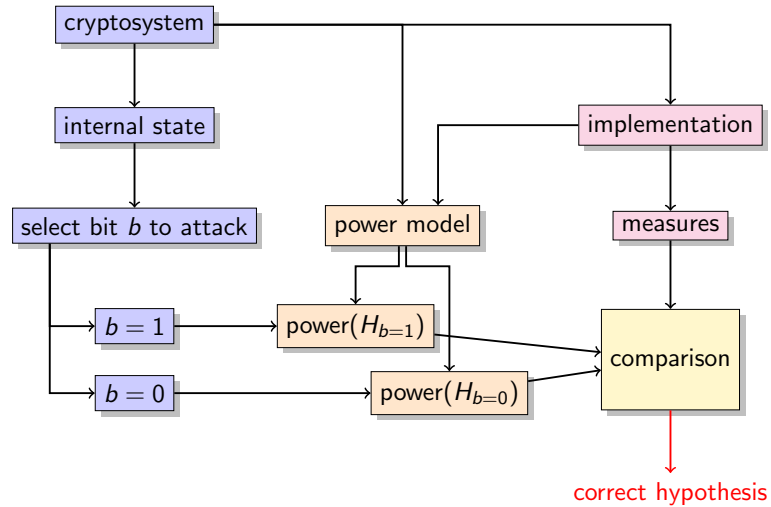


**Important:** a small difference may be evaluated as a **noise** during the measurement → traces cannot be distinguished

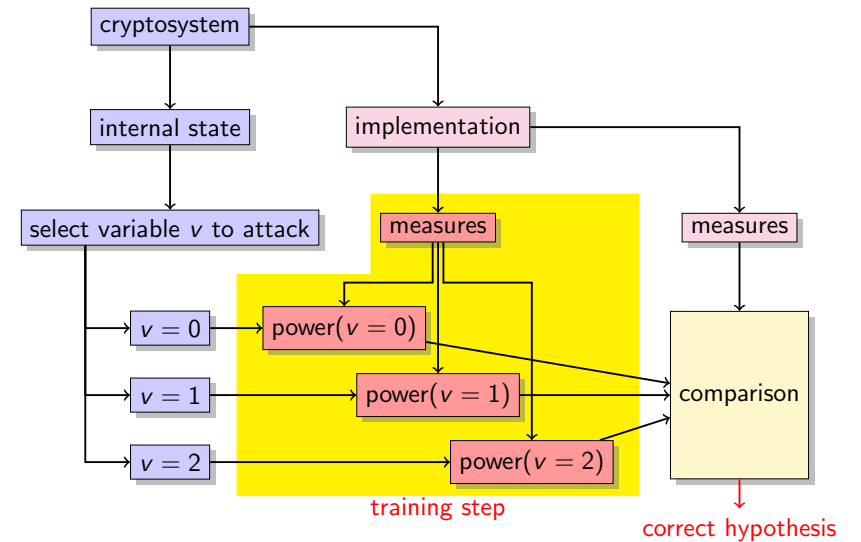
**Question:** what can be done when differences are too small?

**Answer:** use **statistics** over **several** traces

## Differential Power Analysis (DPA)

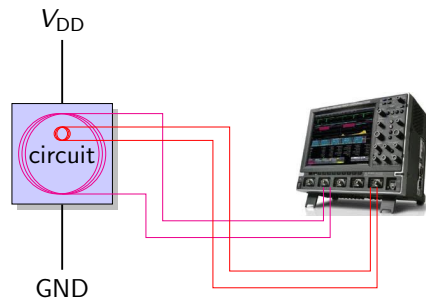


## Template Attack



## Electromagnetic Radiation Analysis

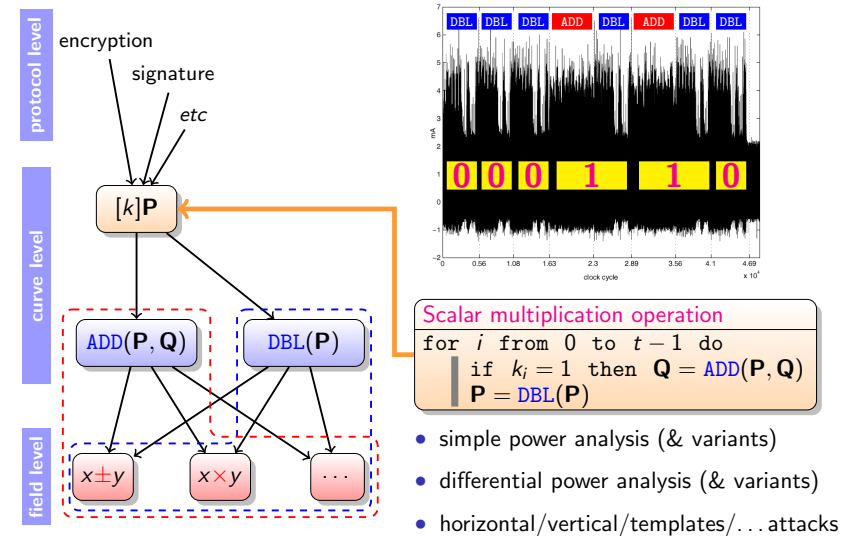
**General principle:** use a **probe** to measure the EMR



**EMR measurement:**

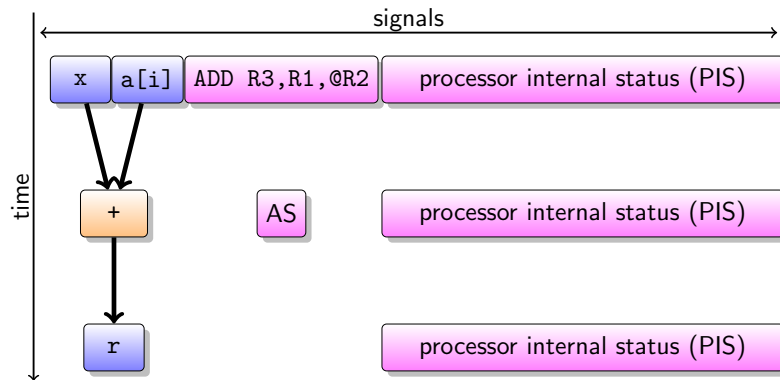
- global EMR with a large probe
- local EMR with a micro-probe

## Side Channel Attack on ECC



## Activity in a Processor

Operation to be executed:  $r \leftarrow x + a[i]$



- AS: ALU status
- PIS: pipeline management, bypasses, memory hierarchy, branch predictor, monitoring, etc)

## Fault Injection Attacks

**Objective:** alter the correct functioning of a system “from outside”

**Fault effects examples:**

- modify a value in a register
- modify a value in the memory hierarchy
- modify an address (data location or code location)
- modify a control signal (e.g. status flag, branch direction)
- skip/modify the instruction decoding
- delay/advance propagation of internal control signals
- etc.

Also called **perturbation attacks**

## Fault Injection Techniques

**Typical techniques:**

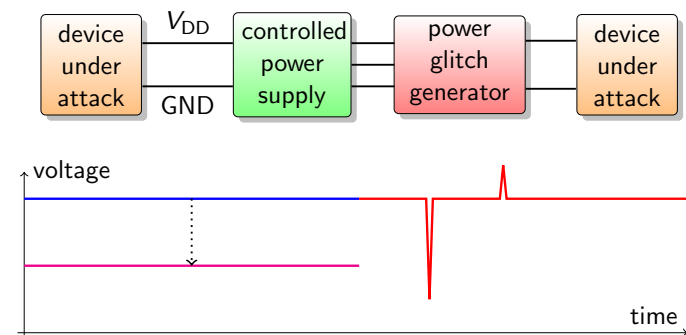
- perturbation in the power supply voltage
- perturbation of the clock signal
- temperature (over/under-heating the chip)
- radiation or electromagnetic (EM) disturbances
- exposing the chip to intense lights or beams
- etc

**Accuracy:**

- **time:** part of clock cycle, clock cycle, code block (instruction sequence)
- **space:** gate, block, unit, core, chip, package
- **value:** set to a specific value, bit flip, stuck-at 0 or 1, random modification

## Perturbation on the Power Supply

**Principle:**

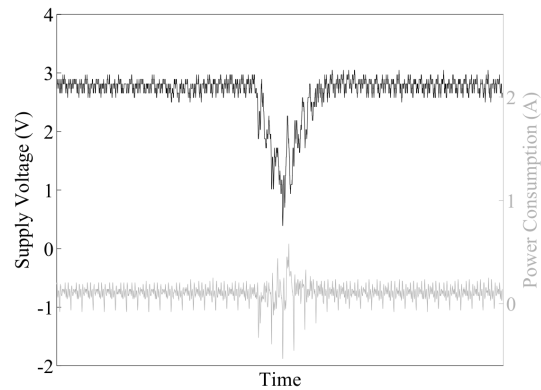


- **Nominal** power supply (e.g.  $\approx [0.7, 1.2]$  V for current technologies)
- **Non-nominal** constant power supply (e.g. 0.7V instead of 1.2V)
- **Glitches (dips, spikes)** in the power supply at some selected moments

## Power Glitching Example

**Source:** FDTC 2008 conference paper [12]

**Setup:** AVR microcontroller with RSA implementation



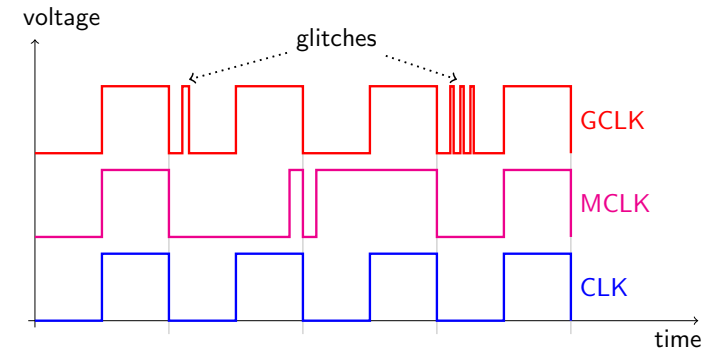
**Attack result:** a power glitch causes to skip some instruction

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## Perturbation on the External Clock

**Principle:**



- Normal clock (at a given frequency, duty cycle  $\approx 50\%$ )
- Clock with a modified duty cycle
- Glitched clock
- Etc.

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## Clock Glitch Attack Example

**Source:** paper [1] presented at FDTC 2011 conference

**Setup:** AVR ATmega 163 microcontroller @ 1MHz

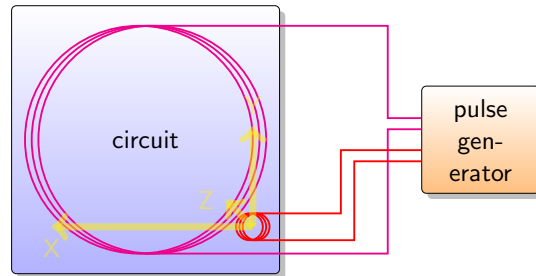
mode	glitch period	cycle	instruction	opcode (bin)
normal	-	$i$	NOP	0000 0000 0000 0000
normal	-	$i + 1$	EOR R15,R5	0010 0100 1111 0101
glitch	59 ns	$i + 1$	NOP	0000 0000 0000 0000

mode	glitch period	cycle	instruction	opcode (bin)
normal	-	$i$	NOP	0000 0000 0000 0000
normal	-	$i + 1$	SER R18	1110 1111 0010 1111
glitch	61 ns	$i + 1$	LDI R18,0xEF	1110 1110 0010 1111
glitch	60 ns	$i + 1$	SBC R12,R15	0000 1000 0010 1111
glitch	59 ns	$i + 1$	NOP	0000 0000 0000 0000

mode	glitch period	cycle	instruction	opcode (bin)
normal	-	$i$	TST R12	0010 0000 1100 1100
normal	-	$i + 1$	BREQ PC+0x02	1111 0000 0000 1001
normal	-	$i + 2$	SER R26	1110 1111 1010 1111
glitch	57 ns	$i + 2$	LDI R26,0xEF	1110 1110 1010 1111
glitch	56 ns	$i + 2$	LDI R26,0xCF	1110 1100 1010 1111
glitch	52 ns	$i + 2$	LDI R26,0x0F	1110 0000 1010 1111
glitch	45 ns	$i + 2$	LDI R16,0x09	1110 0000 0000 1001
glitch	32 ns	$i + 2$	LD R0,Y+0x01	1000 0000 0000 1001
glitch	28 ns	$i + 2$	LD R9,Y	1000 0000 0000 1000
glitch	27 ns	$i + 2$	LDI R16,0x09	1110 0000 0000 1001
glitch	15 ns	$i + 2$	BREQ PC+0x02	1111 0000 0000 1001

## Electromagnetic Perturbations

### Principle:



- large antenna
- micro-antenna with motorized (X,Y,Z) stage/table

## Electromagnetic Attack Example

**Source:** article [6] presented at FDTTC 2013 conference

**Setup:** 32-b Cortex-M3 ARM microprocessor (CMOS 130 nm SoC at 56 MHz), magnetic antenna with pulses in  $[-200, 200]$  V and  $[10, 200]$  ns

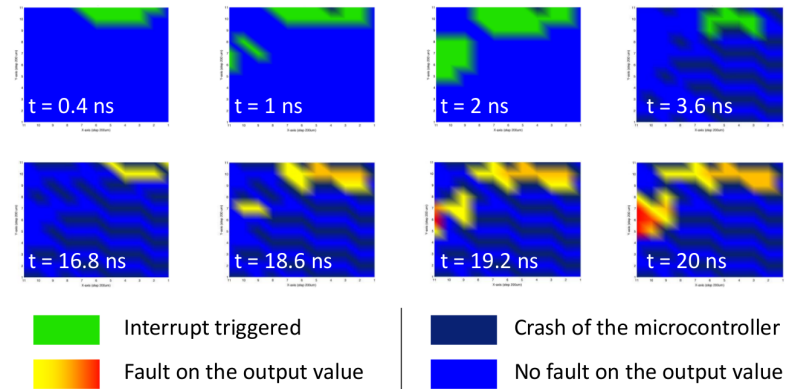


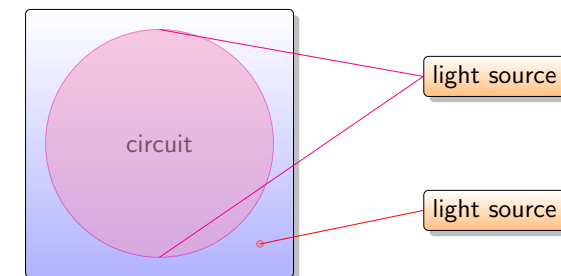
Figure 3: Impact of the probe's position

Loaded value: 12345678

Pulse voltage [V]	Loaded value	Occurrence rate [%]
170	1234 5678	100
172	1234 5678	100
174	9234 5678	73
176	FE34 5678	30
178	FFF4 5678	53
180	FFFD 5678	50
182	FFFF 7F78	46
184	FFFF FFFB	40
186	FFFF FFFF	100
188	FFFF FFFF	100
190	FFFF FFFF	100

## Lights / Lasers

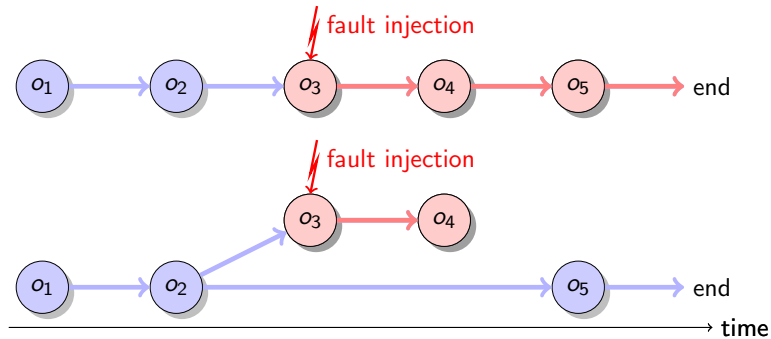
### Principle:



- large illuminated area (flash light with microscope)
- small "spot" (laser with variable locations)

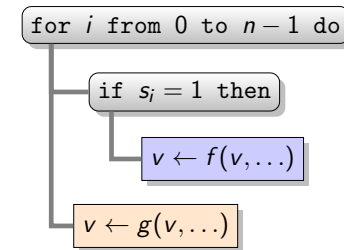
## Safe Error Attack

**Principle:** exploit the link (or the lack of link) between injected fault(s) during “useful” (or “useless”) operations and the final result

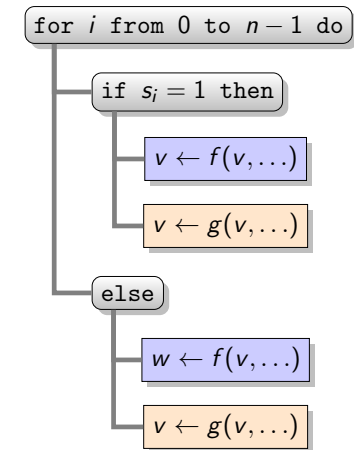


## Safe Error Attack Example in Asymmetric Crypto

**WEAK against SPA**



**WEAK against SEA**



Useless or dummy operations are a bad idea (most of the time)

## Countermeasures

**Principles for preventing attacks:**

- **embed** additional **protection blocks**
- **modify** the original circuit into a **secured** version
- application levels: circuit, architecture, algorithm, protocol...

**Countermeasures:**

- electrical shielding
- detectors, estimators, decoupling
- use uniform computation durations and power consumption
- use detection/correction codes (for fault injection attacks)
- provide a random behavior (algorithms, representation, operations...)
- add noise (e.g. masking, useless instructions/computations)
- circuit reconfiguration (algorithms, block location, representation of values...)

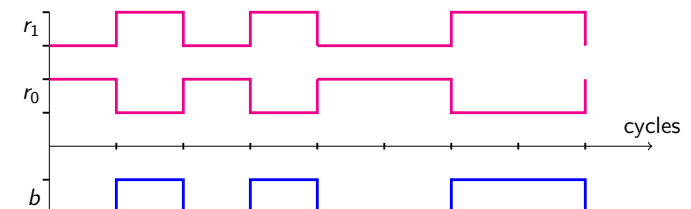
## Low-Level Coding and Circuit Activity

**Assumptions:**

- $b$  is a bit (i.e.  $b \in \{0, 1\}$ , logical or mathematical value)
- electrical states for a wire  $\text{—}$  :  $V_{DD}$  (logical 1) or GND (logical 0)

**Low-level codings of a bit:**

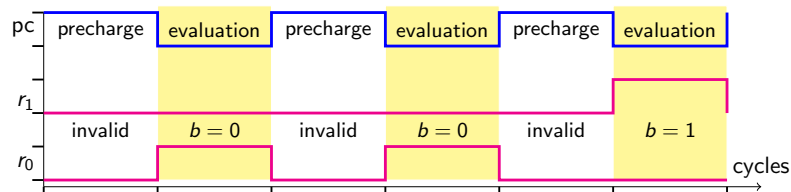
	$b = 0$	$b = 1$
standard	$\text{— GND}$	$\text{— } V_{DD}$
dual rail	$\begin{matrix} \text{— } r_0 = V_{DD} \\ \text{— } r_1 = \text{GND} \end{matrix} \text{ ] } (1, 0)_{DR}$	$\begin{matrix} \text{— } r_0 = \text{GND} \\ \text{— } r_1 = V_{DD} \end{matrix} \text{ ] } (0, 1)_{DR}$



## Circuit Logic Styles

**Countermeasure principles:** **uniformize** circuit activity and **exclusive** coding

**Solution based on precharge logic and dual-rail coding:**

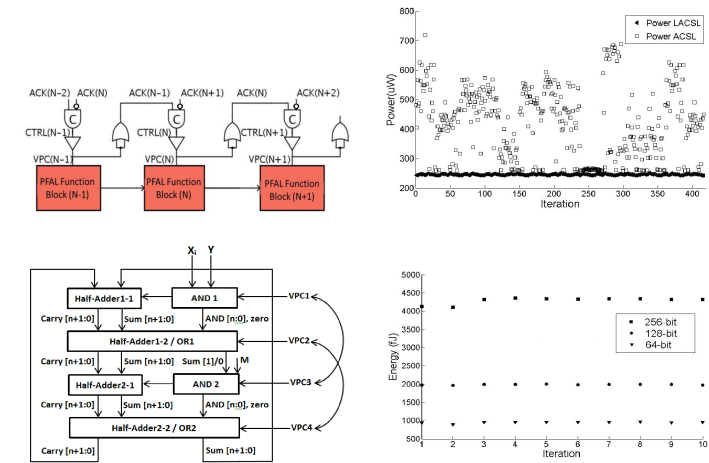


**Solution based on validity line and dual-rail coding:**



**Important overhead:** silicon area and local storage (registers)

## Circuit-Level Protections for Arithmetic Operators

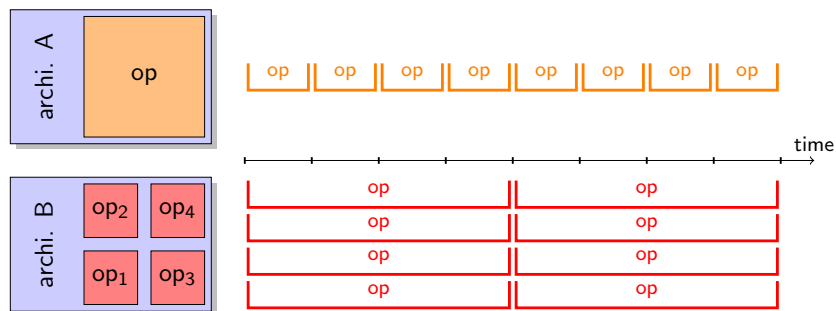


References: [3] and [4]

## Countermeasure: Architecture

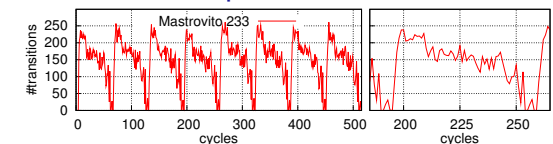
**Increase internal parallelism:**

- replace one fast but big operator
- by several instances of a small but slow one



## Protected Multipliers

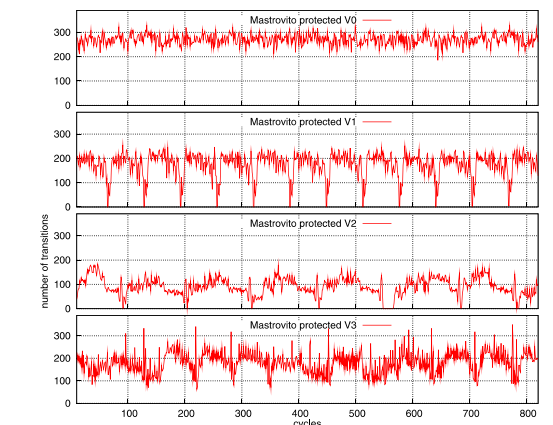
Unprotected



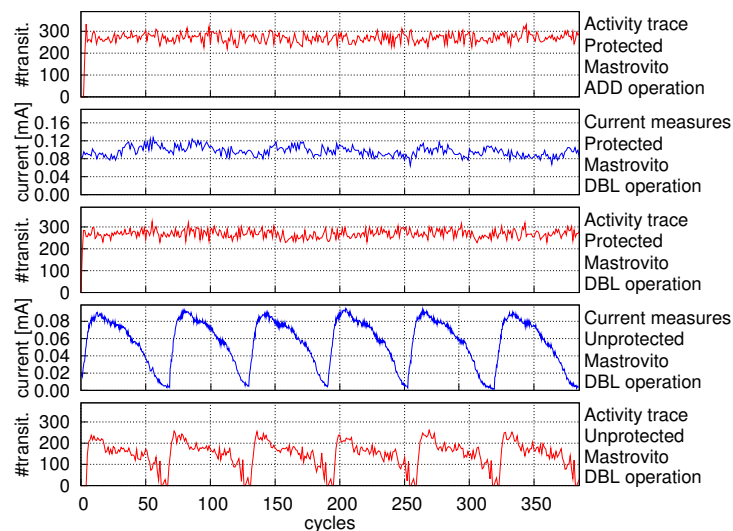
Protected

Overhead:  
Area/time < 10 %

References:  
PhD D. Pamula [7]  
Articles: [10], [9], [8]



## Protected ECC Accelerator



## Double-Base Number System

Standard radix-2 representation:

$$k = \sum_{i=0}^{t-1} k_i 2^i = \begin{matrix} 2^{t-1} & 2^{t-2} & \dots & 2^2 & 2^1 & 2^0 & \text{implicit weights} \\ k_{t-1} & k_{t-2} & \dots & k_2 & k_1 & k_0 & t \text{ explicit digits} \end{matrix}$$

Digits:  $k_i \in \{0, 1\}$ , typical size:  $t \in \{160, \dots, 600\}$

Double-Base Number System (DBNS):

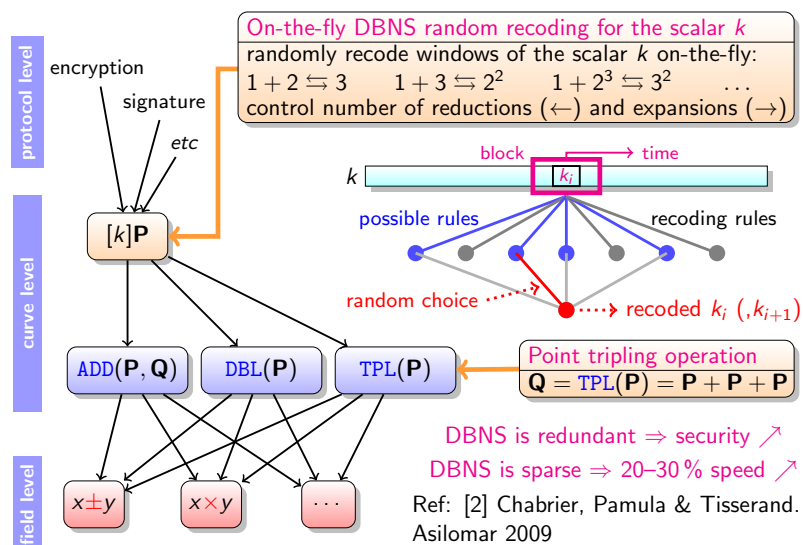
$$k = \sum_{j=0}^{n-1} k_j 2^{a_j} 3^{b_j} = \begin{matrix} k_{n-1} & \dots & k_1 & k_0 & n \text{ (2,3)-terms} \\ a_{n-1} & \dots & a_1 & a_0 & \text{explicit "digits"} \\ b_{n-1} & \dots & b_1 & b_0 & \text{explicit ranks} \end{matrix}$$

$a_j, b_j \in \mathbb{N}$ ,  $k_j \in \{1\}$  or  $k_j \in \{-1, 1\}$ , size  $n \approx \log t$

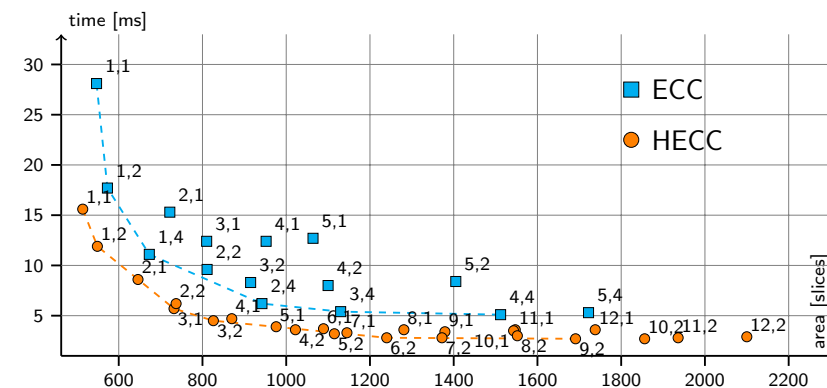
DBNS is a very **redundant** and **sparse** representation:  $1701 = (11010100101)_2$

$$\begin{aligned} 1701 &= 243 + 1458 = 2^0 3^5 + 2^1 3^6 = (1, 0, 5), (1, 1, 6) \\ &= 1728 - 27 = 2^6 3^3 - 2^0 3^3 = (1, 6, 3), (-1, 0, 3) \\ &= 729 + 972 = 2^0 3^6 + 2^2 3^5 = (1, 0, 6), (1, 2, 5) \\ &\dots \end{aligned}$$

## Randomized DBNS Recoding of the Scalar $k$



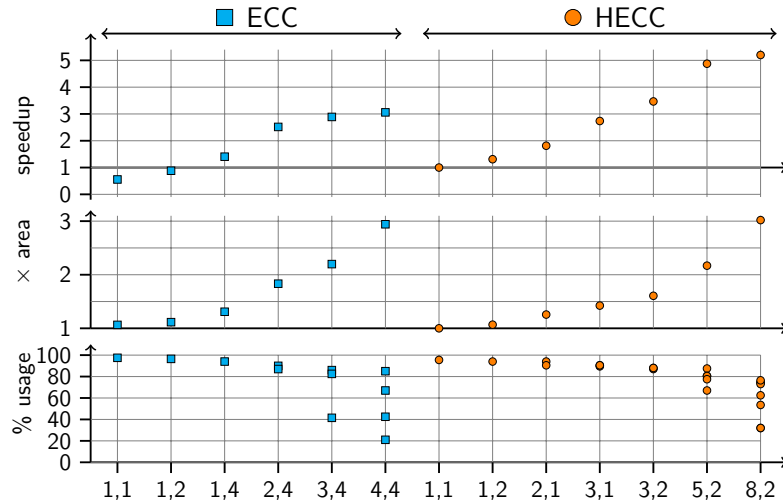
## Comparison ECC 256 vs HECC 128 (1/2)



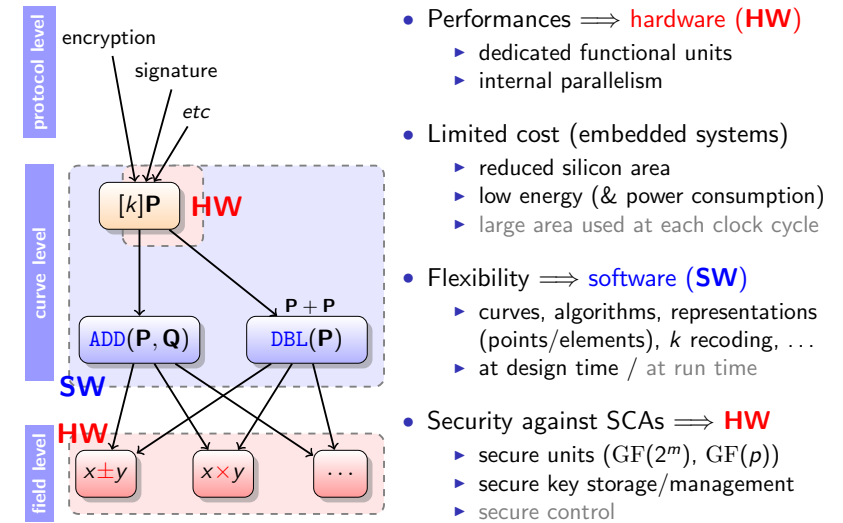
On average HECC is 40 % faster than ECC for a similar silicon cost



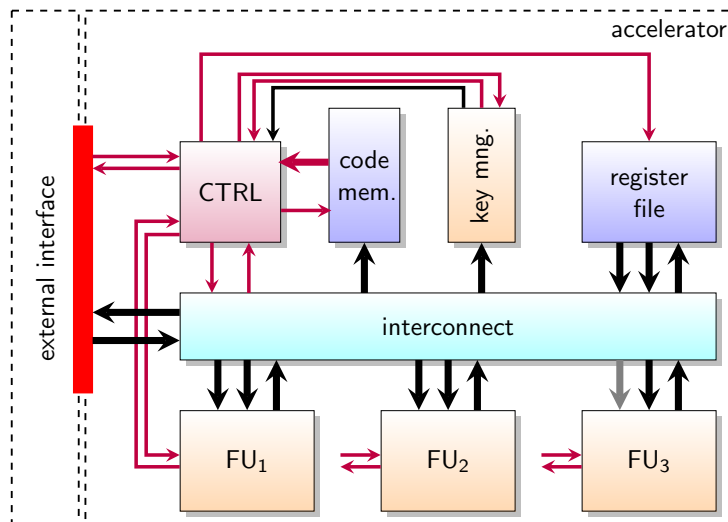
## Comparison ECC 256 vs HECC 128 (2/2)



## Accelerator Specifications

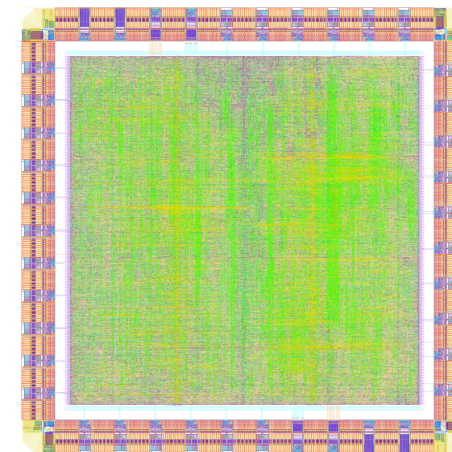


## Accelerator Architecture

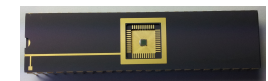


**Data:**  $w$ -bit (32, ..., 128) except for  $k$  digits, **control:** a few bits per unit

## ANR PAVOIS Integrated Circuit



ECC 256 bits  
65 nm CMOS  
1.5 mm<sup>2</sup>



## Conclusion

- Side channel and fault attacks are **serious threats**
- **Attacks** are more and more **efficient** (many variants)
- Security analysis is mandatory at **all levels** (specification, algorithm, operation, implementation)
- Security = **trade-off** between performances, robustness and cost
- Security = *func*( secret value, attacker capabilities )
- **security** = **computer science** + **microelectronics** + **mathematics**

### Current works examples:

- Methods/tools for automating security analysis
- Circuit reconfiguration (representations, algorithms)
- Circuits with reduced activity variations
- Representation of numbers with error detection/correction “codes”
- Design space exploration
- CAD tools with security improvement capabilities

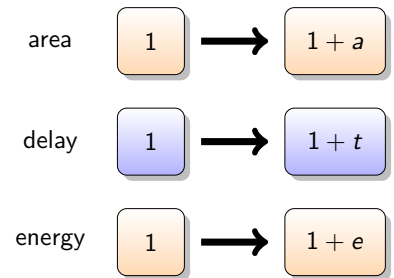
## Our Long Term Objectives

Study the links between:

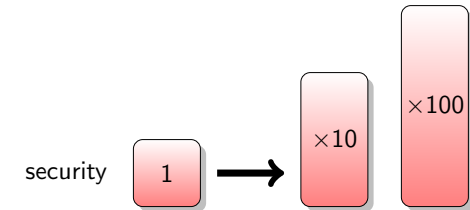
- cryptosystems
- arithmetic algorithms
- $\mathbb{F}_q$ , pts representations
- architectures & units
- circuit optimisations

to ensure

- **high security** against
  - ▶ theoretical attacks
  - ▶ **physical attacks**
- **low design cost**
- **low silicon cost**
- **low energy(/power)**
- **high performances**
- **high flexibility**



$a, t, e \in 0\%, 5\%, 10\%, \dots, 100\%$



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## The end, questions ?

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Thank you