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Dynamic Energy-Aware Sensor Configuration in Multi-Application Monitoring Systems

Ozgun Pinarer^{a,b}, Yann Gripay^a, Sylvie Servigne^a, Atay Ozgovde^b, Atilla Baskurt^a

> ^aUniv Lyon, CNRS, France INSA-Lyon, LIRIS, UMR5205, F-69621 Email: name.surname@insa-lyon.fr ^bGalatasaray University Ciragan Cad. No:36 34349 Istanbul, Turkey Email: {opinarer, aozgovde}@gsu.edu.tr

Abstract

A typical pervasive monitoring system like a smart building depends on an infrastructure composed of hundreds of heterogeneous wireless sensor devices. Managing the energy consumption of these devices poses a challenging problem that affects the overall efficiency and usability. Existing approaches for sensor energy consumption typically assume a single monitoring application to consume sensor data and a static configuration for sensor devices. In this paper, we focus on a multi-application context with dynamic requirements and multi-modal sensor devices. We present 3SoSM, an approach to optimize interactions between application requirements and wireless sensor environment in real-time. It relies on an energy-aware dynamic configuration of sensor devices to lower energy consumption while fulfilling application requirements. To bind together sensor configuration and dynamic management of data streams, we design a sustainable multi-application monitoring system architecture for pervasive environments that collects application requirements for sensor data streams and optimizes them into sensor configurations. To demonstrate the effectiveness of our approach, a set of experiments are designed in the context of smart buildings. We comparatively evaluate our approach to show how dynamic sensor configuration for multiple monitoring applications indeed outperforms the mainstream duty-cycling method.

Keywords: pervasive environment, sensor data management, continuous query processing, wireless sensor network

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1 1. Introduction

Smart building applications have long gained attention in the scientific community and nowadays in the industry. Buildings, whether smart or not, are among the primary consumers of the available energy sources today. Therefore, considerable effort is poured into the design of smart buildings where energy consumption is tried to get decreased without sacrificing the satisfaction of the occupants. To accomplish this aim, the components of the building itself, as well as the context of its users, should be continuously monitored by means of streams of data from sensory inputs.

A typical pervasive monitoring system like a smart building consists of 10 multi-modal wireless sensor devices that are equipped with sensing, pro-11 cessing and communication facilities. Sensing part can measure physical 12 quantities about the environment with some given sampling rate (sampling 13 frequency), processing part is able to do some computation on the measured 14 values and communication part is able to listen and send data packets to 15 other sensor devices. These deployed wireless devices are autonomous in 16 terms of energy: they have limited energy and battery lifetime. Smart build-17 ing technology mainly relies on such wireless sensing infrastructure. In this 18 field, initial commercial solutions are Building Automation Systems where 19 a specific set of functionalities such as heating and ventilation control and 20 lighting management is implemented by a single vendor. However, as the sen-21 sor infrastructure is becoming a standard component incorporated into the 22 design and construction of the modern buildings, flexible application devel-23 opment by a third party is becoming an issue rather than the infrastructure 24 itself. 25

In this context, one of the main contributions of this paper is to allow 26 multiple applications to exploit the same smart building infrastructure while 27 considering energy consumption of the sensor devices in this infrastructure. 28 Our energy-aware monitoring system continuously adapt to various appli-29 cation requirements, to building actual context and to user configuration. 30 These applications operate on a network of multi-modal wireless sensor de-31 vices and use declarative continuous queries to exploit sensor data streams. 32 Application requirements as declared by the application developer can be 33 fulfilled in a multitude of ways: our method translates these requirements as 34 energy efficient acquisition and transmission schedules for the wireless sensor 35

network. We propose **S**mart-**S**ervice **S**tream-**o**riented **S**ensor **M**anagement 36 (3SoSM), an approach to optimize interactions between application require-37 ments and the wireless sensor environment in real-time. The core of our ap-38 proach is the definition of a Schedule Time Pattern with acquisition, trans-39 mission and reception actions for each device configuration. The dynamic 40 reconfiguration of devices is performed through the real-time update and op-41 timization of Schedule Time Patterns according to application requirements 42 that may change over time. With this approach, we expect to avoid unnec-43 essary data measurements that may occur with static configuration and to 44 promote grouped or even compressed data transmission when possible. 45

In this article, Section 2 presents an overview of our multi-application monitoring system architecture. Formalization of our approach is explained in Section 3 and the energy-aware optimization process is detailed in Section 4. Section 5 gives a brief description of our experimental platform to implement our approach and Section 6 describes the experiments we conducted. Experiment results are discussed in Section 7. Related works are given in Section 8 and finally, conclusions are given in Section 9.

⁵³ 2. Overview of 3SoSM

Our **3SoSM** approach focuses on a multi-application monitoring system with multi-modal sensor devices (i.e. devices that can measure different physical quantities) and provides finer sensor configuration than duty-cycle and similar techniques. Our proposition of dynamic sensor management based on real-time application requirements is performed at the gateway level, in order to optimize energy consumption of sensor devices independently from the application layer and/or the query engine.

61 2.1. Monitoring Architecture for Smart Building Applications

In this study, we adopt a "declarative monitoring architecture", built 62 upon a Pervasive Environment Management System (PEMS) as presented 63 in [1, 2, 3]. Using declarative (SQL-like) continuous queries, an application 64 can easily interact with distributed devices like sensors. Figure 1 presents 65 our declarative monitoring application that has 4 main layers: Application, 66 PEMS Query Engine, PEMS Gateway and WSN (Wireless Sensor Network). 67 Application layer provides end-user access to the monitoring system. Ap-68 plication requirements are defined at this layer and are declaratively ex-69 pressed as a set of continuous queries over distributed services [1]. PEMS 70

Query Engine is responsible for managing query executions of queries com-71 ing from the Application layer. This layer integrates sensor devices as non-72 conventional, dynamic and heterogeneous data sources. To manage that, it 73 includes a continuous query engine that interacts with services provided by 74 the environment, in particular sensor services. PEMS Gateway stands for man-75 aging bidirectional communication and interactions between PEMS Query 76 Engine and WSN. WSN layer represents wireless sensor devices that acquire 77 physical quantity measures and can communicate with other sensor devices 78 and physical gateways. 70

80 We use the Service-Oriented Continuous

Query (SoCQ) framework [1] for the PEMS 81 Query Engine. The SoCQ engine handles 82 a multi-application mechanism and sup-83 ports multiple parameterized stream sub-84 scriptions to the same device. Moreover, 85 it supports real-time user configuration of 86 applications and context-aware applications 87 through queries that can dynamically com-88 bine data, streams and services. The user 89

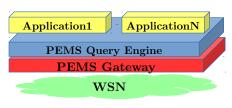


Figure 1: Declarative Monitoring Architecture.

may insert complex continuous queries with conditions over data streams 90 to trigger new interactions with services during their execution. Interac-91 tions with services (discovery, invocations of methods, subscriptions to data 92 streams) are handled by PEMS Gateway. However, the SoCQ Engine itself 93 does not overcome the reconfiguration of sensor devices, and thus assumes 94 a pre-existing static configuration. Like for other approaches presented in 95 the Related Works section, it is an issue for the energy enhancement of the 96 system. 97

⁹⁸ 2.2. From Dynamic Application Requirements to Dynamic Sensor Configu ⁹⁹ rations

We consider that applications define their requirements as a set of con-100 tinuous queries over parameterized data streams produced by sensor devices. 101 For instance: "Application A1 computes the average temperature over the last 102 10 minutes, with an update every 5 minutes, with an accuracy of 1 second and 103 a maximum latency of 1 minute". In this example, the application requests 104 temperature measure data streams from all devices with temperature sensors. 105 To express the application requirements concerning sensor data management, 106 we consider the following parameters targeting sensor measures: • temporal 107

window introduces the time interval for calculating the result (for the given 108 example: 10 min); • update periodicity stands for the refreshing rate of 109 the result (5 min); • acquisition periodicity represents the temporal 110 accuracy of measures (1 sec); • maximum latency presents the maximum 111 acceptable delay between the acquisition of data and its transmission to the 112 PEMS layer for result calculation (1 min). temporal window and update 113 periodicity concern the computing of the result, whereas acquisition 114 periodicity and maximum latency are related to acquisition/transmission 115 of data by sensor devices. 116

Here, we propose a novel approach: management and optimization of the real-time application requirements to enhance the energy consumption of the whole system. To fulfill the application requirements, we define a Schedule Time Pattern for each sensor device and configure devices accordingly. Our approach assumes that sensor devices are dynamically configurable [4].

122 **3. 3SoSM Formalization**

We consider that application requirements are parameterized stream subscription requests and the network topology is a tree topology. A solution to our optimization problem is individual Schedule Time Patterns, namely SCO-PATTERNS.

127 3.1. Application Requirements

Let D be the set of wireless sensor devices in the WSN environment. Each sensor device $d_i \in D$ may have multiple modalities to acquire different physical quantity measures $m_i \in M$, e.g., temperature, humidity. Application requirements are defined in terms of data source requirements: targeted sensors d and requested measures m; and of temporal requirements: temporal window β , update periodicity p^{upd} , acquisition periodicity p^{acq} and maximum latency λ . The unit is the second (or millisecond, if required).

For clarity, we do not present β , p^{upd} in this paper. We then represent application requirements on sensors at a given time instant by a set of parameterized subscription requests $S = \{s_1, s_2, \ldots, s_n\}$, where:

138
$$s_i = (d_i, m_i, p_i^{acq}, \lambda_i) \in D \times M \times \mathbb{N}^+ \times \mathbb{N}^+$$

Example 1. Suppose two applications with the following requirements on 6
 sensors:

141 Application 1: Temperature (m_T) of sensors d_1 , d_3 , d_5 with an acquisition

- 142 periodicity of 2 sec and a latency of 4 sec;
- ¹⁴³ Application 2: Humidity (m_H) of sensors d_3 , d_4 , d_5 , d_6 with an acquisi-¹⁴⁴ tion periodicity of 5 sec and a latency of 3 sec.
- Based on the previous notation, all application requirements are represented
 by a set of parameterized subscription requests:
- ¹⁴⁷ $S = \{(d_1, m_T, 2, 4), (d_3, m_T, 2, 4), (d_5, m_T, 2, 4), (d_3, m_H, 5, 3), (d_4, m_H, 5, 3), (d_4, m_H, 5, 3), (d_5, m_T, 2, 4), (d_5, m_T, 2, 4), (d_7, m_H, 5, 3), (d_8, m_H, 5), (d$
- ¹⁴⁸ $(d_5, m_H, 5, 3), (d_6, m_H, 5, 3)$
- 149 3.2. Network Topology

To transmit data to the central base station (where results are com-150 puted), we suppose that deployed wireless sensor devices construct a logical 151 tree (tree topology) where each sensor has only one neighbor to deliver data 152 packets. This tree structure provides a uni-path for each sensor to reach 153 the base station (sink device). In fact, our optimization algorithm relies on 154 known and unique paths, as it does not consider a choice of network paths 155 between two devices. Integrating more complex network topologies, such as 156 mesh networks, would be a future work. However, the tree topology may be 157 updated each time application requirements change, as it triggers a new op-158 timization. For instance [5] proposes a new technique to organize the sensor 159 devices that is likely preferable for outdoor monitoring systems: P-SEP (a 160 prolong stable election routing algorithm). The authors consider two-level 161 sensor device heterogeneities: advanced and normal devices. They propose 162 a clustering mechanism and present new cluster head selecting policy to ex-163 tend the lifetime of the system (lifetime of the system is evaluated in terms 164 of FND (First Node Dies)). P-SEP puts forth efficient simulation results and 165 network lifetime. Although we do not tackle routing issues, applying our 166 dynamic network behavior due to the dynamicity of the application require-167 ments, with the P-SEP mechanism could produce concrete improvements 168 on the lifetime of the system. In our case, with our assumptions about the 169 network, each sensor device has its own role in the topology based on the 170 current applications and its location: Source (responsible for the data ac-171 quisition and transmission) and/or **Relay** (responsible for the reception and 172 re-transmission), or **Sink** (responsible for only the reception). 173

Example 2. A tree topology with 6 multi-modal sensor devices and a base station is illustrated in Figure 2. A tree topology has a layered form based on the distance to the base station.

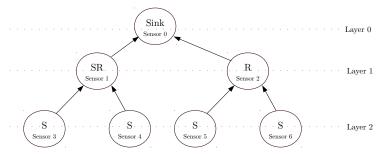


Figure 2: A tree-structured topology and different sensor device roles: Source (S), Relay (R), Source+Relay (SR), Sink.

177 *3.3.* SCO-PATTERN

The idea behind the **3SoSM** approach is to create a **Schedule Time Pattern** 178 for each sensor device. This pattern, described in [6] is a schedule composed of 179 sensor actions, here with three types of actions: acquisition A, reception 180 R, transmission T. Based on their roles, only certain actions are pertinent 181 to sensor devices. Sensor devices can configure themselves with a Schedule 182 Time Pattern, and then execute periodically the scheduled actions: acquire 183 a measure and store it in a memory buffer, transmit all buffered measures 184 one hop towards the sink (and empty the buffer), receive measures from a 185 lower-layer device and store it in a memory buffer. 186

¹⁸⁷ We call this pattern **sensor configuration oriented pattern** or SCO-¹⁸⁸ PATTERN. This pattern consists of timestamped events (< timestamp, action >¹⁸⁹ couples) and a length ℓ (or periodicity) of that pattern. These actions are ¹⁹⁰ enclosed by the length of the pattern: event timestamps are in time interval ¹⁹¹ [0; ℓ [. A SCO-PATTERN is denoted by:

¹⁹² P = ({ (t_i, a_i) }, ℓ) with $\ell \in \mathbb{N}^+$, $t_i \in [0; \ell[, a_i \subset \{A_m, T, R\}$ where A_m indicates ¹⁹³ the data acquisition of the physical measure m such as A_T for temperature, ¹⁹⁴ A_H for humidity, etc.

¹⁹⁵ 4. 3SoSM: Energy-Aware Optimization Process

To optimize the energy consumption of the devices, since the communica-196 tion costs are the most significant part of the energy budget [7], we want to 197 minimize the number of transmission and reception actions of each device: 198 less communication means less consumed energy. We first construct "pre-199 liminary" SCO-PATTERNS that have a common length with only acquisition 200 actions (Acq) for all the devices. It is then necessary to insert the trans-201 mission (Tx) and reception (Rx) actions in these SCO-PATTERNS to obtain 202 a solution, composed of the set of complete SCO-PATTERNS. A solution is 203

valid if all acquired data traverse the network topology from their source
device to the base station before the "latency" associated with that data
expires. The optimal solution is a valid solution that minimizes the number
of Transmission / Reception actions of each device.

The objective of the optimization process is to transform the applica-208 tion requirements into a global schedule and then to build individual SCO-209 PATTERNS to configure each device. Application requirements are represented 210 by a set of subscription requests $S = \{s_1, s_2, s_3, ...\}$. Hence the energy-aware 211 optimization process can be expressed as a transformation function that gets 212 a set of subscription requests (all subscription requests from all applications) 213 and a network topology \mathcal{N} and produces a SCO-PATTERN for each device: 214 $f(\{s_1, s_2, \dots, s_n\}, \mathcal{N}) = \{P_{d_1}, P_{d_2}, \dots, P_{d_m}\}.$ 215

216 4.1. Preliminary SCO-PATTERN

The preliminary SCO-PATTERN is specific for each sensor device. It is pe-217 riodic, and its length indicates the periodicity. Each sensor device may have 218 different acquisition periodicities from different applications. However, in or-219 der to build a global view of the network, a common length is required: it is 220 the lowest common multiple of acquisition periodicities from all subscription 221 requests. Moreover, the length of the schedule should be greater than any 222 latency of the subscription requests to properly handle data expiration time: 223 The final length is the lowest multiple of this initial common length greater 224 than any data expiration time. 225

Example 3. The common length of the patterns (for the given applications in Example 1) is calculated as:

228 Initial common length $\ell_{min} = LCM(2, 2, 2, 5, 5, 5, 5) = 10$

229 Maximum latency $\lambda max = MAX(4, 4, 4, 3, 3, 3, 3) = 4$

230 Final length $\ell_{schedule} = 10 \ sec > \lambda_{max}$

Then, based on the periodicity of subscription requests, acquisition actions are defined. Furthermore, each acquisition action is tagged with its maximum latency (from the subscription request).

Example 4. Preliminary SCO-PATTERN for d_3 with subscriptions

- ²³⁵ $\{(d_3, m_T, 2, 4), (d_3, m_H, 5, 3)\}$:
- ²³⁶ $P = (\{(0, \{A_T^4, A_H^3\}), (2, A_T^4), (4, A_T^4), (5, A_H^3), (6, A_T^4), (8, A_T^4)\}, 10)$

237 4.2. Transmission Constraint and Optimization Goal

To form a global schedule, we adopt a similar approach to Galpin et al. [8]. A predefined granularity determines the slots in the time space: the schedule is divided into time-slots and each slot may be filled with sensor actions. For the following examples, granularity is set to 0.5 *sec* (e.g. 20 slots for 10 seconds).

The major constraint of the system is that all the acquired data must 243 pass through the network topology up to the base station before the expi-244 ration of their "latency" in order to fulfill the application requirements. A 245 transmission action on a sensor device during a single time slot stands for a 246 transmission of all the data (acquired by itself and received from lower-layer 247 neighbors) not vet sent, including acquisitions on the same time slot. This 248 transmission action requires a reception action at the same time slot on the 249 sensor device that receives the data. Besides there are other constraints due 250 to the radio protocol such as a device can only receive data from a single 251 device at a time on the same time slot and a device can not receive and send 252 on the same time slot. 253

254 4.3. Searching Optimal Communication Slots

We propose an optimization algorithm to choose the optimal communication slots from the preliminary SCO-PATTERN. The optimization process starts by propagating transmission and reception constraints due to the acquisition events in a bottom-up process, and then analyzes the possible reception actions of the base station and tries to find the most energy efficient communication slots, and finally propagates those choices to lower layers and continues the analyze in a top-down process.

262 4.3.1. Schedule Table Initialization

We use a schedule table to represent the sensor action slots for Tx/Rx. Each sensor device has its own schedule and each schedule is composed of two parts: transmission and reception part. The length of the schedule is defined by the common length of preliminary SCO-PATTERNS. Each line of the schedule table corresponds to an acquired measure: its transmission action for the transmission part and its reception action for the reception part.

The transmission part indicates the possible transmission slots for the sensor device for each acquired measure. According to the latency information λ , every sensor device has the initiative to keep the data (instead of sending it immediately) and send it at an optimal later moment under the
condition that this acquired data arrives at the base station before the expiration of its latency. The reception part represents the possible reception
slots for each data coming from lower-layer neighbors (zero, one or several
depending on the network topology). Schedule Table for Sensor 3, Sensor 1
and Sensor 0 (sink device) are illustrated in Figure 3.

We propagate bottom-up constraints for data transmission and reception based on latencies (from preliminary SCO-PATTERNS) and on the network topology.

Transmission Part. Information from the preliminary SCO-PATTERN is used 282 to fill the transmission part. For a given sensor device, each acquired data 283 and each received data is represented as a line in the transmission part. A 284 line is filled with the residual latency information starting from the time slot 285 where the device acquires the data or from the time slot following the time 286 slot where the device received the data, and until residual latency reaches 0 287 (in fact, 1 time slot before at 1 hop from the sink, 2 time slots at 2 hops, 288 etc.). 289

For each device d, $T_d = [e_{i,j}]$ is a 2D matrix with dimensions $m_d xn$. m_d is the number of data to transmit and n stands for the number of time slots. $e_{i,j}$ represents a potential transmission event of data i at time slot j: $e_{i,j} = \lambda_{i,j}$ is the residual latency, $e_{i,j} = 0$ means that data i can not be transmitted at that time slot.

Example 5. Transmission parts of the schedules of Sensors 3 and 1 are presented respectively in Figure 3a, 3b. For instance, Sensor 3 measures temperature and humidity values. For A2#1 (first acquisition for humidity), the latency is 3sec. Hence, to send that data, Sensor 3 has 5 slots (t=0,0.5, 1, 1.5, 2 sec) before the latency is expired as it is 2 hops from sink. Transmission part of the schedule of Sensor 1 covers transmission of its own data and also received data from Sensor 3 and 4 (see Fig 3b).

Reception Part. For a given sensor device, the reception part is based on the transmission part of the schedules of lower-layer neighbors. Each line represents a data to receive and is linked to one line from the transmission part of the source device. Possible reception slots are filled with the data residual latency from the corresponding transmission time slot.

For each device d, $R_d = [e_{i,j}]$ is a 2D matrix with dimensions $m_d x n$ where m_d is the number of data to receive and n stands for the number of time slots.

			Time(sec)																		
Acquisition	Measure	0	0.5	1	1.5	2	2.5	3	3.5	4	4.5	5	5.5	6	6.5	7	7.5	8	8.5	9	9.5
Acq of S3:A1	temperature	A1#1				A1#2				A1#3				A1#4				A1#5			
Acq of S3:A2	humidity	A2#1										A2#2									
			Time (sec)																		
Transmission	To	0	0.5	1	1.5	2	2.5	3	3.5	4	4.5	5	5.5	6	6.5	7	7.5	8	8.5	9	9.5
TX of S3:A1#1	S1	4	3.5	3	2.5	2	1.5	1													
TX of S3:A1#2	S1					4	3.5	3	2.5	2	1.5	1									
TX of S3:A1#3	S1									4	3.5	3	2.5	2	1.5	1					
TX of S3:A1#4	S1													4	3.5	3	2.5	2	1.5	1	
TX of S3:A1#5	S1	2	1.5	1														4	3.5	3	2.5
TX of S3:A2#1	S1	3	2.5	2	1.5	1															
TX of S3:A2#2	S1											3	2.5	2	1.5	1					

(a) Schedule of Sensor 3 (Acquisition + Transmission).

(b) Schedule of Sensor 1 (Acquisition + Reception + Transmission)

			Line sec																		
Reception	From	0	0.5	1	1.5	2	2.5	3	3.5	4	4.5	5	5.5	6	6.5	7	7.5	8	8.5	9	9.5
RX of S1:A1#1	S1	4	3.5	3	2.5	2	1.5	1	0.5												
RX of S1:A1#2	S1					4	3.5	3	2.5	2	1.5	1	0.5								
RX of S1:A1#3	S1									4	3.5	3	2.5	2	1.5	1	0.5				
RX of S1:A1#4	S1													4	3.5	3	2.5	2	1.5	1	0.5
RX of S1:A1#5	S1	2	1.5	1	0.5													4	3.5	3	2.5
RX of S3:A1#1	S1		3.5	3	2.5	2	1.5	1	0.5												
RX of S3:A1#2	S1						3.5	3	2.5	2	1.5	1	0.5								
RX of S3:A1#3	S1										3.5	3	2.5	2	1.5	1	0.5				
RX of S3:A1#4	S1														3.5	3	2.5	2	1.5	1	0.5
RX of S3:A1#5	S1	2	1.5	1	0.5														3.5	3	2.5
RX of S3:A2#1	S1		2.5	2	1.5	1	0.5														
RX of S3:A2#2	S1												2.5	2	1.5	1	0.5				
RX of S4:A1#1	S1		2.5	2	1.5	1	0.5														
RX of S4:A1#2	S1												2.5	2	1.5	1	0.5				
RX of S5:A1#1	S2		3.5	3	2.5	2	1.5	1	0.5												
RX of S5:A1#2	S2						3.5	3	2.5	2	1.5	1	0.5								
RX of S5:A1#3	S2										3.5	3	2.5	2	1.5	1	0.5				
RX of S5:A1#4	S2														3.5	3	2.5	2	1.5	1	0.5
RX of S5:A1#5	S2	2	1.5	1	0.5														3.5	3	2.5
RX of S5:A2#1	S2		2.5	2	1.5	1	0.5														
RX of S5:A2#2	S2												2.5	2	1.5	1	0.5				
RX of S6:A1#1	S2		2.5	2	1.5	1	0.5														
RX of S6:A1#2	S2												2.5	2	1.5	1	0.5				
					-								•								

(c) Schedule of Sensor 0 (Sink device) (Reception).

Figure 3: Schedules (highlighted slots are the optimal communication slots based on our process).

 $e_{i,j}$ represents a potential reception event of data *i* at time slot *j*: $e_{i,j} = \lambda_{i,j}$ is the residual latency, $e_{i,j} = 0$ means that data *i* can not be received at that time slot.

Example 6. For the given example, reception parts of the schedule for Sensor 1 and Sink are represented respectively in Figure 3b and 3c. For instance, reception part of Sensor 1 represents the possible reception slots for each acquired data of Sensor 3 and 4 with their residual latency.

316 4.3.2. Optimal Choice of Tx/Rx Slots

For each device d_i , potential transmission and reception slots are now identified in their schedule table (matrices T_{d_i} and R_{d_i}). The optimization

process should now choose the most energy-efficient slots, in order to min-319 imize the number of Tx/Rx slots for each device. From the reception part 320 of the schedule, the algorithm tries to group the receptions from the same 321 sensor device. For each time slot, it calculates the total number of possible 322 receptions for each neighbor. The algorithm searches the latest slot in which 323 maximum number of reception can occur. The latest slot indeed creates 324 more opportunities for the lower-layer devices. Otherwise, it would force the 325 lower-layer devices to send the data earlier. 326

In our example, the algorithm analyzes reception part of Sensor 0 (Fig-327 ure 3c). It starts by deciding the best communication slot for Sensor 1 and 328 then for Sensor 2. For Sensor 1, the algorithm chooses t=7.5 since the max-329 imum of possible receptions is 6 and the latest occurrence of 6 is at t=7.5. 330 Slot occupancy is updated: the slot for t=7.5 becomes occupied. Then the 331 algorithm repeats the same decision process for Sensor 2 and chooses t=7, 332 as the latest possible occurrence of value 4 is at t=7. Although t=7.5 is the 333 actual latest maximum, this slot is already occupied, so the communication 334 slot for Sensor 2 is set to t=7. The status of the process after the first it-335 eration is given in Figure 4. The algorithm updates the reception part of 336 the device by defining the unique Rx slot for each concerned data, then it 337 repeats the same process to decide communication slots for remaining data. 338 This iteration continues until all data have a defined Rx slot. 339

	Time (sec)																			
From	0	0.5	1	1.5	2	2.5	3	3.5	4	4.5	5	5.5	6	6.5	7	7.5	8	8.5	9	9.5
S1	3	6	6	6	5	6	-4	-4	3	4	4	6	5	6	6	6	3	-4	-4	4
S2	1	-4	-4	- 4	3	-4	2	2	1	2	2	-4	3	-4	- 4	- 4	1	2	2	2
slot occupancy	-	-	-	-	-	-	-	-	-	-	-	-	-	-	х	х	-	-	-	-

Figure 4: Searching for Optimal Rx Slot on Sensor 0 Slot occupancy: Free -, Occupied X.

Our optimization algorithm is a greedy algorithm [9]. Greedy algorithms 340 are often used in ad hoc mobile networking to efficiently route packets with 341 the fewest number of hops and the shortest delay possible. Here, the best 342 solution for Rx slots is found locally on the sink device. Chosen Rx slots are 343 propagated to the Tx part of lower-layer neighbors in the network topology. 344 Tx/Rx constraints are then locally updated and the process iterates for those 345 devices. This top-down process continues until all Tx/Rx slots are defined 346 for all devices. The finalized reception part of Sensor 0 is illustrated in 347 Figure 3c. The green slots are the optimal slots found by our algorithm. 348 Finalized schedules of Sensor 1 and Sensor 3 are also presented in Figure 3. 349

350 4.4. Building Complete SCO-PATTERN

Once schedules are finalized after searching optimal communication slots for each device, the last step is to extract Tx/Rx events to obtain the complete SCO-PATTERNS.

Example 7. Here are the SCO-PATTERNs for the sensor devices of our example:

356 $P_1 = (\{(0, \{A_T\}), (1.5, \{R\}), (2, \{A_T, R\}), (2.5, \{T\}), (4, \{A_T\}), (6, \{A_T\}), (6.5, \{R\}), (7, \{R\}), (7.5, \{T\}), (7.5, \{T\}), (8, \{A_T\}), (9, \{R\}), (9.5, \{T\})\}, 10)$

358 P₂ = ({(0.5, {R}), (1, {R}), (1.5, {T}), (5, {R}), (5.5, {T}), (6, {R}), (6.5, {R}), (7, {T})}, 10)

 $P_3 = (\{(0, \{A_T, A_H\}), (2, \{A_T, T\}), (4, \{A_T\}), (5, \{A_H\}), (6, \{A_T\}), (7, \{T\}), (8, \{A_T\}), (9, \{T\})\}, 10)$

360 P₄ = ({(0, {A_H}), (1.5, {T}), (5, {A_H}), (6.5, {T})}, 10)

 ${ 361 } \quad { P_5 = (\{(0,\{A_T,A_H\}),(1,\{T\}),(2,\{A_T\}),(4,\{A_T\}),(5,\{A_H,T\}),(6,\{A_T,T\}),(8,\{A_T\})\},10) } \\$

362 $P_6 = (\{(0, \{A_H\}), (0.5, \{T\}), (5, \{A_H\}), (6.5, \{T\})\}, 10)$

Once SCO-PATTERNS are completed, they are sent by the Gateway to sensor devices to configure them. Sensor devices then execute the given actions periodically, and data flow to the base station where continuous queries are computed. If an application changes its requirements, the configuration process starts again from the beginning.

368 5. Experimental Platform

In this section, we present the tools used in this study: SoCQ Engine as a continuous query engine and WSNet simulator for the wireless sensor network environment.

372 5.1. Continuous Query Engine: SoCQ Engine

As a framework for *PEMS*, we use the SoCQ (Service-oriented Continuous Query) framework [1]. It takes a data-oriented perspective on the pervasive environment: it provides a unified view and access to the various and heterogeneous resources available in the environment. Pervasive applications can then be created in a declarative way using service-oriented continuous queries over such an environment.

Within the SoCQ framework, *XD-relations* (eXtended Dynamic Relations) represent standard relations, that may be updated, or data streams, that continuously produce data. The definition of *XD-relations* can also include virtual attributes and binding patterns that together enable queries to interact with distributed services: service discovery, method invocation, stream subscription. Queries may be one-shot queries (like standard SQL queries)
or continuous queries (with a dynamic result, like a stream). Furthermore,
invocations of service methods and subscriptions to service streams can be
parameterized.

We illustrate SoCQ in the context of Smart Building. Table 1 shows a 388 discovery query, the resulting XD-Relation, then a one-shot query and a 389 continuous query over this XD-Relation. The discovery query (DISCOVER 390 Services) searches for sensor services that provide a location, a method to 391 get the current temperature, and a continuous stream of temperature mea-392 sures. The resulting XD-Relation TemperatureServices has one ServiceID 393 attribute (here, the URI of a sensor), a Location, and a virtual attribute for 394 Temperature. When executed, the one-shot query (SELECT ONCE) selects 395 services located in a given room and retrieve the current temperature by 396 invoking getTemperature method. While executing, the continuous query 397 (SELECT STREAMING) subscribes to the temperature stream of every discov-398 ered service to build a resulting data stream. If new services are discovered 390 and/or some services become unavailable, the continuous query automati-400 cally adapts the corresponding stream subscriptions. 401

402 5.2. WSN Simulator: Modified WSNet

In our platform, we integrated the WSN simulator WSNet [10]. WSNet is 403 a modular event-driven simulator, more precisely a discrete event simulator 404 (DES). WSNet adopts basic functionality of DES: in order to avoid simulating 405 every time splice, the time line is split into events and no change is presumed 406 to occur in the system between consecutive events; thus the simulation can 407 directly jump in time from one event to the next. However, as the PEMS 408 works on real-time, we modified the time scheduler of the WSNet simu-409 lator to avoid time scheduling difference: we introduced a time factor to run 410 experiments in real-time or *n*-times faster ($\times 10, \times 20...$). 411

412 5.3. Gateway: 3SoSM Gateway

In a declarative monitoring architecture (see Figure 1), the **Gateway** is a 413 technical bridge between two environments: it manages interactions and bidi-414 rectional communication between the PEMS Query Engine and the WSN. We 415 implemented the 3SoSM principles in a 3SoSM Gateway. It is implemented 416 in Java, and interacts with the SoCQ engine and WSNet. 3SoSM Gateway has 417 two primary modules: the Service Manager, that manages SoCQ services 418 representing available sensor devices (real devices or simulated devices); and 419 the Subscription Manager, that continuously analyses application require-420 ments to generate new SCO-PATTERNS for sensor devices when required. In a 421 typical scenario, multiple applications launch continuous queries concerning 422 sensors to the *PEMS*. The gateway manages required parameterized stream 423 requests and, according to the **3SoSM** optimization process, generates optimal 424 sensor configurations. With our integrated prototype, we can execute mul-425 tiple SoCQ queries that dynamically subscribe to streams provided by WSNet 426 sensor devices. The Gateway transparently optimizes the subscriptions and 427 configures the WSNet sensor devices with SCO-PATTERNS. 428

429 6. Experiments

430 6.1. Experimental Setup

The simulations are performed using the modified WSNet. We simulate 431 one part of the topology of our physical platform SoCQ4Home deployed in our 432 LIRIS laboratory: 70 sensor devices are located at specific positions over 433 a floor of the building $(10m \times 60m \times 4m)$. The topology is illustrated 434 in Figure 5. The deployed sensor devices have fixed positions during the 435 simulation and we consider that they have enough energy until the end of 436 the simulation. During the simulation process, the initial energy level of 437 sensor devices is set on purpose to emphasize the lifetime difference between 438 both cases. 439

We adopt known pervasive environment communication protocol Zigbee IEEE 802.15.4, simulated with a UDG propagation model (which is a strong simplification for building environments, as it does not take into account environmental effects), 35m transmission range, and basic radio module states for devices (idle, active, sleep, transmission, reception). Calculation of energy consumption is based on CPU and radio components, adopted from [7]: $\mathcal{E}_{device} = \mathcal{E}_{CPU} + \mathcal{E}_{radio} = \mathcal{E}_{CPU} + (\mathcal{E}_{sleep} + \mathcal{E}_{TX} + \mathcal{E}_{RX}), with \mathcal{E}_{component/mode} =$

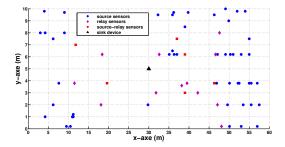


Figure 5: Topology of the network (Sensor roles are set based on the Application 1 of the scenario given below).

 $I_{mode}.V_{drain}$. Δt_{mode} . This model is a well-known energy consumption calcu-447 lation model preferred by many researchers. For instance the paper [11] pro-448 poses a temperature-aware task mapping approach for the mapping of multi-449 application to NoC-based many-core systems by balancing workloads among 450 cores. In our study, we adopt a similar approach to calculate the energy con-451 sumption of all devices. We implemented sensor devices for WSNet so that 452 they can reconfigure themselves when they receive a new SCO-PATTERN 453 packet, and so that WSNet can monitor their simulated energy consumption 454 while executing sensor actions. 455

456 6.2. Experimental Scenario

⁴⁵⁷ To evaluate our approach, we compare 2 types of architecture:

458 1) an architecture with basic duty-cycle WSN devices, requiring a static con 459 figuration predefined according to scenario requirements;

2) an architecture with 3SoSM approach where WSN devices can be dynami cally configured with SCO-PATTERNS generated by the 3SoSM Gateway.

We design four scenarios: "Temperature of Occupied Rooms", "Comfort Temperature Range", "Room occupancy based on CO₂ emission" and "Luminosity of rooms". Each scenario is performed during one day (1440min). Here, we present only one of the performed scenarios due to space limitations.

Scenario "Temperature of Occupied Rooms": One of the features
of a typical smart building is monitoring temperatures and occupancy of the
environment. Here we suppose that occupancy sensor devices are not always
active but has their own duty cycle for detecting the motion.

⁴⁷⁰ In this scenario, there exists two applications:

471 Application 1: Monitor the temperature of each room with a data acqui-472 sition every 15 sec and a latency of 60 sec. **Application 2:** Monitor temperature of occupied rooms with a data acquisition every 1 sec and a latency of 4 sec.

Here, *Application 1* requests the temperature from all temperature sensor devices with given application requirements. *Application 2* also requests a temperature with a special constraint: it intends to track the temperature only for occupied rooms. For this application requirement, occupancy and temperature sensor devices are needed.

For the duty-cycle approach, we adopt a static configuration. In this case, we consider the worst case situation: occupation may be true at any location during the simulation. Based on this constraint, sensor devices are configured with: $p^{acq} = 1sec$, $p^{tx} = 4sec$ (periodic transmission)

In our approach, we propose a dynamic sensor configuration based on 484 the real-time context. To respond to Application 1 and Application 2, sets 485 of SoCQ queries are implemented. For Application 2, from the occupancy 486 stream, we extract the location attribute of the occupied rooms. Then, we list 487 the temperature sensor devices that are located in these rooms and implement 488 a new stream query to subscribe to those temperature services with given 489 application requirements. Since these are continuous queries, once a room 490 is not occupied any more or an unoccupied room become occupied, lists 491 are refreshed and new subscriptions or unsubscriptions are handled in real-492 time. Then, the **3SoSM** Gateway creates schedules for each sensor device and 493 generates SCO-PATTERNS to configure sensor devices accordingly. 494

Briefly, *Application 1* receives temperature data from relevant devices under every condition. However, *Application 2* has a remarkable condition: at least one room should be occupied so that it starts to receive temperature data. Here, there are two subscriptions to the same set of temperature sensor devices located in occupied rooms with different application requirements. During the simulation (one day), energy consumption (in terms of joules) of every sensor are monitored periodically and logged.

Besides, three more scenarios are performed. Scenario 2 consists of tracking temperature of each room and requesting more frequently temperatures for rooms that are out of the current comfort temperature range. Scenario 3 is based on the occupancy information retrieved from CO₂ emission detected in the room and scenario 4 is related to the luminosity of a classroom. For these scenarios, two applications with different application requirements are executed during a day.

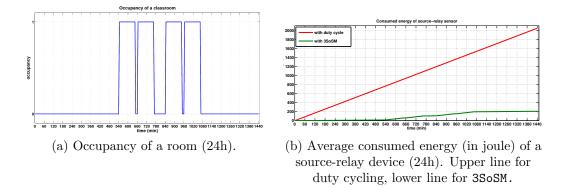
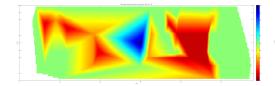


Figure 6: Occupancy information and Energy consumption of the most significant device type: source-relay device with duty cycling and with our approach 3SoSM.

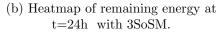
⁵⁰⁹ 7. Results and Discussion

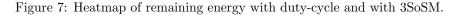
During the experiments, energy consumption of each sensor device is 510 monitored. Figure 6 shows the average energy consumption of source-relay 511 devices. As a remark, the sink device is not considered as a part of this 512 energy consumption calculation. Here, we present the results of the first sce-513 nario in detail for one day (1440min). Firstly, the room is not occupied (see 514 Figure 6a), hence the **3SoSM Gateway** creates a schedule and configures the 515 relevant sensor devices according to that situation. Once the room is detected 516 as occupied, the **3SoSM Gateway** re-creates a schedule and re-configures the 517 relevant sensor devices. In fact, the 3SoSM Gateway creates a new schedule 518 and configures sensor devices to adapt to each contextual change in the en-519 vironment. Thus, adapting the system to the dynamic context avoids sensor 520 devices from unnecessary data acquisitions and transmissions. Hence, the 521 economy of energy can be achieved with this context-awareness, as shown in 522 Figure 6b. 523

Evolution of the energy consumption for the WSN can be observed with 524 heat maps as well. Figure 7 represents the heat map of the network based on 525 the energy level of the sensor devices at the end of the simulation (t=24h), 526 with duty-cycle method (Figure 7a) and with our 3SoSM approach (Fig-527 ure 7b), according to the given topology (see Figure 5). With the settings 528 of the scenario "Temperature of Occupied Rooms", we observe that our ap-529 proach 3SoSM enhances the lifetime of the sensor devices significantly. For 530 source-relay sensor devices, with given application requirements, 3SoSM ex-531 tends their lifetime by 8.9 times on average. 532



(a) Heatmap of remaining energy at t=24h with duty cycle.





	A	pplication	Parameters	Lifetime (day)				
Scenarios	Applicat	ion 1	Applicat	ion 2	Duty cycling	3SoSM Approach		
	p^{acq}	λ	p^{acq}	λ	Duty cycling	bbobin npproach		
	(sec)	(sec)	(sec)	(sec)				
Temperature of	15	60	1	4	15	146		
Occupied Rooms	10	00	1	4	10	140		
Comfort	20	60	10	20	0	90		
Temperature Range	20	00	10	20	3	90		
Room Occupancy	30	120	15	60	11	95		
based on CO2	50	120	10	00	11	30		
Luminosity of Rooms	30	100	20	80	10	34		

Table 2: Summary of the Experiments.

By applying our approach to given application requirements, we opti-533 mize the energy consumption and reduce the unnecessary communication 534 cost. Obtained results on energy saving and lifetime extension depend on 535 the application requirements and the context of the application such as tem-536 perature and presence. For the current settings, the most unfavorable case 537 is the situation where every room is occupied during the entire simulation 538 time. Even in that case, **3SoSM** achieves a concrete energy enhancement since 539 the regular duty-cycle approach does not benefit from latency requirement 540 which provides a tangible energy saving by allowing grouped transmission of 541 multiple acquired data. 542

Besides, the details of the other performed scenarios are summarized in Table 2 for each scenario, application requirements are given and the average lifetime of source-relay sensor devices are presented. We also obtain a significant energy enhancement and a lifetime extension by avoiding unnecessary communication.

However, balancing the workload of the network over the sensor devices like [11] introduces, advanced clustering mechanism like [5] presents, may further enhance the network lifetime and the obtained results. [5] presents that with a clustering mechanism and selecting cluster headers in an optimal way may extend the lifetime of the network better than any other cluster based networks. With more populated topologies and with massive subscription requests, a discussion about the optimization process appears: in which conditions our approach may fail to find the optimal slots on the schedules (since a slot is reserved for a single device)? In these cases, granularity should be decreased to have enough slots for the sensor devices.

558 8. Related Works

⁵⁵⁹ WSN are related to several different research domains such as pervasive ⁵⁶⁰ environment, and smart building systems. In this paper, we give a brief ⁵⁶¹ summary of the following research areas that are concerned by our study: ⁵⁶² energy issues in WSN, sensor network query processing (SNQP), sensor-based ⁵⁶³ Smart Building Management Systems (SBMS).

Energy Issue in WSN. Wireless devices bring important constraints such as limited battery lifetime. [12] classifies the existing studies on energy consumption of wireless sensor devices into 3 subgroups: duty-cycle, data-driven and mobility-based approaches. Our sensor configuration based subscription management approach benefits from scheduled rendezvous of duty-cycling and adaptive sampling/transmission of data-driven approaches.

Sensor Network Query Processing. The main functionality of Sensor Net-570 work Query Processors (SNQP) is to handle continuous queries and sensor 571 data streams [13]. [14, 15] propose an adaptive in-network aggregation op-572 erator ADAGA for query processing on sensor devices in order to filter and 573 reduce the volume of sensor data. The main functionality of ADAGA is to 574 regulate/adjust sensor activities based on energy levels and memory usage 575 of sensor devices. As we propose in our own study, ADAGA is also capable of 576 processing query parameters but the study does not tackle multi-application 577 context and multi-modality of wireless devices as proposed in our own work. 578 We use the Service-oriented Continuous Query (SoCQ) Engine [1] to man-579

age sensor data streams. SoCQ has a strong advantage from its rivals (especially SNEE [8]) as it supports multi-application contexts. However, it supports neither energy-awareness nor real-time sensor configuration. Our approach provides these features and improvement to the SoCQ Engine.

Among available technologies for SNQP, [8] is the closest study to our approach. This study deal with the conflict between the quality of service and sensor acquisition/transmission settings. Authors propose an optimization of application requests and the generation of a query execution plan. Generated execution plan provides a global view of the network and a schedule that shows when to execute a sensor action (sleep, listen, receive/send a packet). In terms of sensor scheduling and parametrization of a query, this approach is highly close to ours. Still, query execution plan covers a single query with a single expectation.

Sensor-based Building Systems. Some other studies focus on the design and 593 data management aspects as well. Most of those approaches are proposed 594 for a specific application and adopt a static configuration for sensor devices. 595 Sensor-actuator based environment management systems are also studied in 596 this area. [16] mentions that sensor-actuator interactions has a significant 597 effect on efficient building monitoring. Moreover, the study points out that 598 estimation of our daily activities has a crucial role on managing heteroge-599 neous sensor devices in the environment and provides energy saving and 600 longer lifespans. [5] indicates that clustering and energy efficiency have been 601 considered in wide area of WSN applications and propose a mechanism in 602 which clusters are dynamically built up by neighbor nodes, to save energy 603 and prolong the network lifetime. 604

[17, 18] are the closest studies to ours. [17] presents intelligent building 605 architecture based on a self-adapting intelligent gateway. [18] presents self-606 adapting algorithms for context-aware systems. These studies propose dy-607 namic system management while processing user preferences. However, these 608 studies are bounded by predefined building applications and the relation be-609 tween application requirements and sensor configuration is not established. 610 Besides, these approaches do not benefit from the potential reconfiguration 611 of acquisition and transmission frequencies: sensor configuration stays static 612 during the system lifetime. Moreover, energy consumption within the WSN is 613 not considered as a major issue. 614

[19] is also close to our approach. Author implicates event-triggered dynamic sensor configuration. The study proposes a ZigBee-based intelligent self-adjusting sensor platform (ZiSAS) that can autonomously reconfigure middleware, network topology, sensor density, and sensing rate based on the environmental situation. However, unlike our proposition, user preferences, application requirements, query mechanism or data stream processing are not handled.

Overview of most known existing studies on Smart Building applications is summarized in Table 3. For the categorization of these studies, we beneft from the key functionalities of a Smart Building Management System

Study	Multi- App	Dynamic User Config.	Context- Awareness	Real- Time Sensor Config.	Energy- Aware Monitor- ing	Query En- gine	Experimentation
Doukas et al. [21]	-	-	\checkmark	-	-	-	Real Testbed
Chen et al. [22]	-	-	\checkmark	-	-	-	Simulation
Byun et al. [19]	-	-	\checkmark	\checkmark	\checkmark	-	Real Testbed
Xiang et al. [23]	-	-	\checkmark	-	-	\checkmark	Real Testbed
Rutishauser et al. [24]	-	-	\checkmark	-	-	\checkmark	Real Testbed
Servigne et al. [25]	-	-	-	-	-	-	Real Testbed
Mamidi et al. [26]	-	-	\checkmark	-	-	-	Real Testbed
Kailas et al. [27]	-	-	\checkmark	-	-	-	Real Testbed
Agarwal et al. [28]	-	-	\checkmark	-	-	-	Real Testbed
Preisel et al. [29]	-	-	-	-	\checkmark	-	Real Testbed
Schor et al. [30]	-	—	\checkmark	_	\checkmark	-	Real Testbed
Li et al. [31]	-	-	\checkmark	-	\checkmark	-	Real testbed
3SoSM	\checkmark	\checkmark	\checkmark	\checkmark	\checkmark	\checkmark	Real Testbed and Simulation

Table 3: Overview of most known existing studies on Smart Building applications.

(SBMS) [20]. The last line of the table is allocated for our approach 3SoSM. 625 Our research motivation is that the existing approaches are mostly WSN-level 626 techniques that do not tackle real-time dynamic interactions between applica-627 tion continuous queries and the physical environment, in a multi-application 628 context where sensor devices are multi-modal and requirements are dynamic. 629 Hence, this lack creates a gap between the computing environment and the 630 physical environment, that can be both managed by pervasive applications. 631 To address this gap and propose a clear solution for multi-application 632 monitoring systems, we design a sustainable multi-application monitoring 633 system architecture for pervasive environments that collects application re-634 quirements for sensor data streams and optimizes them into sensor config-635 urations. We propose energy-aware dynamic sensor device re-configuration 636 (as a result of an optimization process) to lower energy consumption while 637 fulfilling real-time application requirements. Compared to existing studies, 638 our approach 3SoSM provides a multi-application mechanism and allows dy-639 namicity for user configurations and network-aware sensor management while 640 optimizing the sensor communication for enhancing energy consumption by 641 real-time sensor configuration. 642

643 9. Conclusion

In this paper, we focus on one of the major challenges of pervasive monitoring systems like smart buildings: how to optimize/reduce the energy consumption of the monitoring architecture itself while managing sensor data streams. Existing studies do not tackle the energy consumption of the monitoring system and commonly adopt static configurations for sensor devices.

Since application requirements are dynamic with the context, a dynamic sen-649 sor configuration can be a suitable option to solve this problem. We introduce 650 a sustainable declarative monitoring architecture where we adopt the PEMS 651 principles to separate application development and optimization of device 652 interactions. We present our approach 3SoSM that is based on a WSN schedul-653 ing mechanism for sensor actions. We propose an optimization algorithm to 654 find the optimal communication time slots. As an outcome, an optimized 655 schedule generates SCO-PATTERNS to configure each device. We introduce 656 our implementation 3SoSM Gateway that supports the optimization process 657 for multiple parameterized subscriptions from dynamic application require-658 ments. Our approach is validated by the experiments using the SoCQ Engine 659 and a modified WSNet simulator. Moreover, our approach gives opportuni-660 ties to use real testbed data and simulation data which is not so common 661 in the pervasive environment research domain. Smart building applications 662 are our target application, however, this approach can be applicable to other 663 data-centric pervasive environments as well [2]. 664

665 Conflict of Interest

The authors declare that there is no conflict of interests regarding the publication of this paper.

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