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# An efficient implementation of Slater-Condon rules 

Anthony Scemama, Emmanuel Giner

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#### Abstract

Slater-Condon rules are at the heart of any quantum chemistry method as they allow to simplify 3 N dimensional integrals as sums of 3 - or 6 -dimensional integrals. In this paper, we propose an efficient implementation of those rules in order to identify very rapidly which integrals are involved in a matrix element expressed in the determinant basis set. This implementation takes advantage of the bit manipulation instructions on x86 architectures that were introduced in 2008 with the SSE4.2 instruction set. Finding which spin-orbitals are involved in the calculation of a matrix element doesn't depend on the number of electrons of the system.


In this work we consider wave functions $\Psi$ expressed as linear combinations of Slater determinants $D$ of orthonormal spin-orbitals $\phi(\mathbf{r})$ :

$$
\begin{equation*}
\Psi=\sum_{i} c_{i} D_{i} \tag{1}
\end{equation*}
$$

Using the Slater-Condon rules, [1, [2] the matrix elements of any one-body $\left(\mathcal{O}_{1}\right)$ or two-body $\left(\mathcal{O}_{2}\right)$ operator expressed in the determinant space have simple expressions involving one- and two-electron integrals in the spin-orbital space. The diagonal elements are given by:

$$
\begin{align*}
\langle D| \mathcal{O}_{1}|D\rangle= & \sum_{i \in D}\left\langle\phi_{i}\right| \mathcal{O}_{1}\left|\phi_{i}\right\rangle  \tag{2}\\
\langle D| \mathcal{O}_{2}|D\rangle= & \frac{1}{2} \sum_{(i, j) \in D}\left\langle\phi_{i} \phi_{j}\right| \mathcal{O}_{2}\left|\phi_{i} \phi_{j}\right\rangle- \\
& \left\langle\phi_{i} \phi_{j}\right| \mathcal{O}_{2}\left|\phi_{j} \phi_{i}\right\rangle
\end{align*}
$$

For two determinants which differ only by the substitution of spin-orbital $i$ with spin-orbital $j$ :
$\langle D| \mathcal{O}_{1}\left|D_{i}^{j}\right\rangle=\left\langle\phi_{i}\right| \mathcal{O}_{1}\left|\phi_{j}\right\rangle$
$\langle D| \mathcal{O}_{2}\left|D_{i}^{j}\right\rangle=\sum_{k \in D}\left\langle\phi_{i} \phi_{k}\right| \mathcal{O}_{2}\left|\phi_{j} \phi_{k}\right\rangle-\left\langle\phi_{i} \phi_{k}\right| \mathcal{O}_{2}\left|\phi_{k} \phi_{j}\right\rangle$

[^0](3)

For two determinants which differ by two spinorbitals:

$$
\begin{align*}
\langle D| \mathcal{O}_{1}\left|D_{i k}^{j l}\right\rangle & =0  \tag{4}\\
\langle D| \mathcal{O}_{2}\left|D_{i k}^{j l}\right\rangle & =\left\langle\phi_{i} \phi_{k}\right| \mathcal{O}_{2}\left|\phi_{j} \phi_{l}\right\rangle-\left\langle\phi_{i} \phi_{k}\right| \mathcal{O}_{2}\left|\phi_{l} \phi_{j}\right\rangle
\end{align*}
$$

All other matrix elements involving determinants with more than two substitutions are zero.

An efficient implementation of those rules requires:

1. to find the number of spin-orbital substitutions between two determinants
2. to find which spin-orbitals are involved in the substitution
3. to compute the phase factor if a reordering of the spin-orbitals has occured

This paper proposes an efficient implementation of those three points by using some specific bit manipulation instructions at the CPU level.

## 1 Algorithm

In this section, we use the convention that the least significant bit of binary integers is the rightmost bit. As the position number of a bit in an integer is the exponent for the corresponding bit weight in base 2, the bit positions are numbered from the right to the

```
Algorithm 1: Compute the degree of excitation
between \(D_{1}\) and \(D_{2}\).
    Function n_excitations \(\left(I^{1}, I^{2}\right)\)
    Input: \(I^{1}, I^{2}\) : lists of integers representing
                determinants \(D_{1}\) and \(D_{2}\).
    Output: d: Degree of excitation.
    two_d \(\leftarrow 0\);
    for \(\sigma \in\{\alpha, \beta\}\) do
        for \(i \leftarrow 0\) to \(N_{\text {int }}-1\) do
            two_d \(\leftarrow\) two_d+ popent \(\left(I_{i, \sigma}^{1}\right.\) xor \(\left.I_{i, \sigma}^{2}\right)\);
    d \(\leftarrow\) two_d \(/ 2 ;\)
    return d;
```

left starting at position 0 . To be consistent with this convention, we also represent the arrays of 64 -bit integers from right to left, starting at position zero. Following with the usual notations, the spin-orbitals start with index one.

### 1.1 Binary representation of the determinants

The molecular spin-orbitals in the determinants are ordered by spin: the $\alpha$ spin-orbitals are placed before the $\beta$ spin-orbitals. Each determinant is represented as a pair of bit-strings: one bit-string corresponding to the $\alpha$ spin-orbital occupations, and one bit-string for the $\beta$ spin-orbital occupations. When the $i$-th orbital is occupied by an electron with spin $\sigma$ in the determinant, the bit at position $(i-1)$ of the $\sigma$ bitstring is set to one, otherwise it is set to zero.

The pair of bit-strings is encoded in a 2dimensional array of 64 -bit integers. The first dimension contains $N_{\text {int }}$ elements and starts at position zero. $N_{\text {int }}$ is the minimum number of 64 -bit integers needed to encode the bit-strings:

$$
\begin{equation*}
N_{\mathrm{int}}=\left\lfloor N_{\mathrm{MOs}} / 64\right\rfloor+1 \tag{5}
\end{equation*}
$$

where $N_{\text {MOs }}$ is the total number of molecular spinorbitals with spin $\alpha$ or $\beta$ (we assume this number to be the same for both spins). The second index of the array corresponds to the $\alpha$ or $\beta$ spin. Hence, determinant $D_{k}$ is represented by an array of $N_{\text {int }}$ 64 -bit integers $I_{i, \sigma}^{k}, i \in\left[0, N_{\mathrm{int}}-1\right], \sigma \in\{1,2\}$.

### 1.2 Finding the number of substitutions

We propose an algorithm to count the number of substitutions between two determinants $D_{1}$ and $D_{2}$ (algorithm 1). This number is equivalent to the degree of excitation $d$ of the operator $\hat{T}_{d}$ which transforms $D_{1}$ into $D_{2}\left(D_{2}=\hat{T}_{d} D_{1}\right)$. The degree of excitation is equivalent to the number of holes created in $D_{1}$ or to the number of particles created in $D_{2}$. In algorithm 1 , the total number of substitutions is calculated as the sum of the number of holes created in each 64 -bit integer of $D_{1}$.

On line $4,\left(I_{i, \sigma}^{1}\right.$ xor $\left.I_{i, \sigma}^{2}\right)$ returns a 64 -bit integer with bits set to one where the bits differ between $I_{i, \sigma}^{1}$ and $I_{i, \sigma}^{2}$. Those correspond to the positions of the holes and the particles. The popent function returns the number of non-zero bits in the resulting integer. At line 5, two_d contains the sum of the number of holes and particles, so the excitation degree $d$ is half of two_d.

The Hamming weight is defined as the number of non-zero bits in a binary integer. The fast calculation of Hamming weights is crucial in various domains of computer science such as error-correcing codes 3 , or cryptography [4]. Therefore, the computation of Hamming weights has appeared in the hardware of processors in 2008 via the the popent instruction introduced with the SSE 4.2 instruction set. This instruction has a 3-cycle latency and a 1-cycle throughput independently of the number of bits set to one (here, independently of the number of electrons), as opposed to Wegner's algorithm [5] that repeatedly finds and clears the last nonzero bit. The popcnt instruction may be generated by Fortran compilers via the intrinsic popent function.

### 1.3 Identifying the substituted spinorbitals

Algorithm 2 creates the list of spin-orbital indices containing the holes of the excitation from $D_{1}$ to $D_{2}$. At line $4, H$ is is set to a 64 -bit integer with ones at the positions of the holes. The loop starting at line 5 translates the positions of those bits to spinorbital indices as follows: when $H \neq 0$, the index of the rightmost bit of $H$ set to one is equal to the number of trailing zeros of the integer. This number can be obtained by the x86_64 bsf (bit scan forward) instruction with a latency of 3 cycles and a 1 -cycle throughput, and may be generated by the Fortran trailz intrinsic function. At line 7, the spin-orbital

```
Algorithm 2: Obtain the list of orbital indices
corresponding to holes in the excitation from \(D_{1}\)
to \(D_{2}\)
    Function get_holes \(\left(I^{1}, I^{2}\right)\);
    Input: \(I^{1}, I^{2}\) : lists of integers representing
                determinants \(D_{1}\) and \(D_{2}\).
    Output: Holes: List of positions of the holes.
    for \(\sigma \in\{\alpha, \beta\}\) do
        \(\mathrm{k} \leftarrow 0\);
        for \(\mathrm{i} \leftarrow 0\) to \(N_{\text {int }}-1\) do
            \(\mathrm{H} \leftarrow\left(I_{\mathrm{i}, \sigma}^{1}\right.\) xor \(\left.I_{\mathrm{i}, \sigma}^{2}\right)\) and \(I_{\mathrm{i}, \sigma}^{1}\);
            while \(\mathrm{H} \neq 0\) do
                position \(\leftarrow\) trailing_zeros \((\mathrm{H})\);
                Holes \([\mathrm{k}, \sigma] \leftarrow 1+64 \times \mathrm{i}+\) position;
                \(\mathrm{H} \leftarrow\) bit_clear \((\mathrm{H}\), position);
                \(\mathrm{k} \leftarrow \mathrm{k}+1\);
    return Holes;
```

index is calculated. At line 8, the rightmost bit set to one is cleared in $H$.

The list of particles is obtained in a similar way with algorithm 3 .

### 1.4 Computing the phase

In our representation, the spin-orbitals are always ordered by increasing index. Therefore, a reordering may occur during the spin-orbital substitution, involving a possible change of the phase.

As no more than two substitutions between determinants $D_{1}$ and $D_{2}$ give a non-zero matrix element, we only consider in algorithm 4 single and double substitutions. The phase is calculated as $-1^{N_{\text {perm }}}$, where $N_{\text {perm }}$ is the number permutations necessary to bring the spin-orbitals on which the holes are made to the positions of the particles. This number is equal to the number of occupied spin-orbitals between these two positions.

We create a bit mask to extract the occupied spinorbitals placed between the hole and the particle, and we count them using the popent instruction. We have to consider that the hole and the particle may or may not not belong to the same 64-bit integer.

On lines 6 and 7 , we identify the highest and lowest spin-orbitals involved in the excitation to delimitate the range of the bit mask. Then, we find to which 64 -bit integers they belong and what are their bit positions in the integers (lines $8-11$ ). The loop in lines $12-13$ sets to one all the bits of the mask con-

```
Algorithm 3: Obtain the list of orbital indices
corresponding to particles in the excitation from
\(D_{1}\) to \(D_{2}\)
    Function get_particles \(\left(I^{1}, I^{2}\right)\)
    Input: \(I^{1}, I^{2}\) : lists of integers representing
        determinants \(D_{1}\) and \(D_{2}\).
    Output: Particles: List of positions of the
                particles.
    for \(\sigma \in\{\alpha, \beta\}\) do
        \(\mathrm{k} \leftarrow 0\);
        for \(\mathrm{i} \leftarrow 0\) to \(N_{\text {int }}-1\) do
            \(\mathrm{P} \leftarrow\left(I_{\mathrm{i}, \sigma}^{1}\right.\) xor \(\left.I_{\mathrm{i}, \sigma}^{2}\right)\) and \(I_{\mathrm{i}, \sigma}^{2}\);
            while \(\mathrm{P} \neq 0\) do
                position \(\leftarrow\) trailing_zeros \((P)\);
                Particles \([\mathrm{k}, \sigma] \leftarrow 1+64 \times \mathrm{i}+\) position;
                \(\mathrm{P} \leftarrow\) bit_clear \((\mathrm{P}\), position \()\);
                \(\mathrm{k} \leftarrow \mathrm{k}+1\);
    return Particles;
```

tained in the integers between the integer containing the lowest orbital (included) and the integer containing highest orbital (excluded). Line 14 sets all the $m$ rightmost bits of the integer to one and all the other bits to zero. At line 15 , the $n+1$ rightmost bits of the integer containing to the lowest orbital are set to zero. At this point, the bit mask is defined on integers mask[ $j$ ] to mask[ $k$ ] (if the substitution occurs on the same 64 -bit integer, $j=k$ ). mask[ $j$ ] has zeros on the leftmost bits and mask $[k]$ has zeros on the rightmost bits. We can now extract the spin-orbitals placed between the hole and the particle by applying the mask and computing the Hamming weight of the result (line 17).

For a double excitation, if the realization of the first excitation introduces a new orbital between the hole and the particle of the second excitation (crossing of the two excitations), an additional permutation is needed, as done on lines 18-19. This if statement assumes that the Holes and Particles arrays are sorted.

## 2 Optimized Implementation

In this section, we present our implementation in the Fortran language. In Fortran, arrays start by default with index one as opposed to the convention chosen in the algorithms.

A Fortran implementation of algorithm 1 is given in Figure 1. This function was compiled with the Intel

```
Algorithm 4: Compute the phase factor of
\(\left\langle D_{1}\right| \mathcal{O}\left|D_{2}\right\rangle\)
    Function GetPhase (Holes, Particles)
    Input: Holes and Particles obtained with
        alorithms 2 and 3.
    Output: phase \(\in\{-1,1\}\).
    Requires: n_excitations \(\left(I^{1}, I^{2}\right) \in\{1,2\}\).
    Holes and Particles are sorted.
    nperm \(\leftarrow 0\);
    for \(\sigma \in\{\alpha, \beta\}\) do
        \(n_{\sigma} \leftarrow\) Number of excitations of spin \(\sigma\);
        for \(\mathrm{i} \leftarrow 0\) to \(n_{\sigma}-1\) do
            high \(\leftarrow \max (\operatorname{Particles}[i, \sigma]\), Holes \([i, \sigma])\);
            low \(\leftarrow \min (\) Particles \([\mathrm{i}, \sigma]\), Holes \([\mathrm{i}, \sigma])\);
            \(\mathrm{k} \leftarrow\left\lfloor\right.\) high/64 \({ }^{2}\);
            \(\mathrm{m} \leftarrow\) high \((\bmod 64)\);
            \(\mathrm{j} \leftarrow\lfloor\) low/64〕;
            \(\mathrm{n} \leftarrow\) low \((\bmod 64)\);
            for \(I \leftarrow j\) to \(k-1\) do
                    \(\operatorname{mask}[1] \leftarrow \operatorname{not}(0)\);
            \(\operatorname{mask}[\mathrm{k}] \leftarrow 2^{\mathrm{m}}-1\);
            \(\operatorname{mask}[j] \leftarrow \operatorname{mask}[j]\) and \(\left(\operatorname{not}\left(2^{\mathrm{n}+1}\right)+1\right)\)
            for \(I \leftarrow j\) to \(k\) do
                nperm \(\leftarrow\)
                nperm \(+\operatorname{popcnt}\left(I_{1}^{\mathrm{j}, \sigma}\right.\) and mask[l]);
        if \(\left(n_{\sigma}=2\right)\) and (Holes \([2, \sigma]<\operatorname{Particles}[1, \sigma]\)
        or Holes \([1, \sigma]>\operatorname{Particles}[2, \sigma])\) then
            nperm \(\leftarrow\) nperm +1 ;
    return \(-1^{\text {nperm }}\);
```

Fortran compiler 14.0.0 with the options -xAVX -02. A static analysis of the executable was performed using the MAQAO tool[6] : if all the data fit into the L1 cache, an iteration of the loop takes in average 3.5 CPU cycles on an Intel Sandy Bridge CPU core. A dynamic analysis revealed 10.5 cycles for calling the function, performing the first statement and exiting the function, and 4.1 CPU cycles per loop iteration. Therefore, to obtain the best performance this function will need to be inlined by the compiler, eventually using compiler directives or inter-procedural optimization flags.

For the identification of the substitutions, only four cases are possible (figure 2) depending of the degree of excitation : no substitution, one substitution, two substitutions or more than two substitutions. If the determinants are the same, the subroutine exits with a degree of excitation of zero. For degrees of exci-

```
integer function n_excitations(det1,det2,Nint)
    implicit none
    integer*8, intent(in) :: det1(Nint,2), det2(Nint,2)
    integer , intent(in) :: Nint
    integer :: l
    n_excitations = &
        popcnt(xor( det1(1,1), det2(1,1)) ) + &
        popcnt(xor( det1(1,2), det2(1,2)) )
    do l=2,Nint
        n_excitations = n_excitations + &
        popcnt(xor( det1(1,1), det2(1,1)) ) + &
            popcnt(xor( det1(1,2), det2(1,2)) )
    end do
    n_excitations = ishft(n_excitations,-1)
end
```

Figure 1: Fortran implementation of algorithm 1.
tation higher than two, the subroutine returns a degrees of excitation equal to -1 . For the two remaining cases, a particular subroutine is written for each case. The cases were ordered from the most probable to the least probable to optimize the branch prediction. In output, the indices of the spin-orbitals are given in the array exc as follows:

- The last index of exc is the spin (1 for $\alpha$ and 2 for $\beta$ )
- The second index of exc is 1 for holes and 2 for particles
- The element at index 0 of the first dimension of exc gives the total number of holes or particles of $\operatorname{spin} \alpha$ or $\beta$
- The first index of exc refers to the orbital index of the hole or particle

The subroutine for single excitations is given in figure 3. The particle and hole are searched simultaneously. The ishift variable (line 19) allows to replace the integer multiplication at line 7 of algorithm 2 by an integer addition, which is faster. Line 38 contains a bit shift instruction where all the bits are shifted 6 places to the right. This is equivalent to doing the integer division of high by 64 . Line 39 computes high (mod 64) using a bit mask. The compiler may recognize that those last two optimizations are possible, but it can not be aware that high is always positive. Therefore, it will generate additional instructions to handle negative integers. As we know that high is always positive, we can do better than the compiler. The test at line 35 is true when both the hole and the particle have been found. This allows to compute the phase factor and exit the subroutine as soon at the

```
1 subroutine get_excitation(det1,det2,exc,degree,phase,Nint)
implicit none
integer, intent(in) :: Nint
    integer*8, intent(in) :: det1(Nint,2), det2(Nint,2)
    integer, intent(out) :: exc(0:2,2,2)
    integer, intent(out) :: degree
    double precision, intent(out) :: phase
    integer :: n_excitations
    degree = n_excitations(det1,det2,Nint)
    select case (degree)
        case (3:)
        degree = -1
        return
        case (2)
        call get_double_excitation(det1, det2,exc,phase,Nint)
        return
    case (1)
        call get_single_excitation(det1,det2,exc,phase,Nint)
        return
    case(0)
        return
        end select
    end
```

Figure 2: Fortran subroutine for finding the holes and particles involved in a matrix element.
single excitation is obtained. If the hole and particle belong to the same integer (line 42), the bit mask is created and applied on the fly to only one 64 -bit integer. Otherwise, the bit mask is created and applied on the two extreme integers $j$ and $k$. The integers between $j$ and $k$, if there are any, don't need to have a bit mask applied since the mask would have all bits set to one. Finally, line 52 calculates $-1^{N_{\text {perm }}}$ using a memory access depending on the parity of $N_{\text {perm }}$ : phase_dble is an array of two double precision values (line 10).

For double excitations, the subroutine is similar to the previous one. The nexc variable counts how many holes and particles have been found, in order to exit the loop (line 45) as soon as the double excitation is found. The calculation of the phase is the same as the case of single excitations (lines 48-67), but in the case of a double excitation of the same spin, orbital crossings can occur (lines 68-76).

## 3 Benchmarks

All the benchmarks were realized on a quad-core Intel Xeon CPU E3-1220 @ 3.10GHz (8 MiB cache). The benchmark program is single-threaded, and was run using a single CPU core at the maximum turbo frequency of 3.4 GHz . The numbers of CPU cycles

```
1 subroutine get_single_excitation(det1,det2,exc,phase,Nint)
    subroutine get
    inpleger, intent(in) :: Nint
    integer*8, intent(in) :: det1(Nint,2)
    integer*8, intent(in) :: det2(Nint,2)
    integer, intent(out) :: exc(0:2,2,2)
    double precision, intent(out) :: phase
    integer :: tz, l, ispin, ishift, nperm, i, j, k, m, n, high, low
    integer*8 :: hole, particle, tmp
    double precision, parameter :: phase_dble(0:1) = (/ 1.d0, -1.d0 /)
    exc(0,1,1) = 0
    exc}(0,2,1)=
    \operatorname{exc}(0,1,2)=0
    exc(0,2,2) = 0
    exc(0,2,2)=,
    do ispin = 1,2
        do l=1,Nint
        ishift = ishift + 64.
            if (det1(l,ispin) == det2(l,ispin)) cycle
            tmp = xor( det1(l,ispin), det2(l,ispin) )
            particle = iand(tmp, det2(l,ispin))
            hole = iand(tmp, det1(l,ispin))
            if (particle /= 0_8) then
                tz = trailz(particle)
                exc(0,2,ispin) = 1
                exc(1,2,ispin) = tz+ishift
            end i
            if (hole /= 0_8) then
                tz = trailz(hole)
            exc(0,1,ispin) =
            exc(1,1,ispin) = tz+ishift
        end if
            if ( iand(exc(0,1,ispin), exc(0,2,ispin)) == 1 ) then
                low = min(exc(1,1,ispin),exc(1,2,ispin))
                high = max(exc(1,1,ispin), exc(1,2,ispin))
                j = ishft(low-1,-6)+1
                n
                k = ishft(high-1,-6)+1
                if (j=-k) then
            f (j==k) then
                    nperm = popent(iand(det1(j,ispin), &
                iand( ibset(0_8,m-1)-1_8, ibclr(-1_8,n)+1_8 ) ))
            else
            nperm = popcnt(iand(det1(k,ispin), ibset(0_8,m-1)-1_8)) + &
                    popcnt(iand(det1(j,ispin), ibclr(-1_8,n) +1_8))
                    do i=j+1,k-1
                    nperm = nperm + popcnt(det1(i,ispin))
                end do
                end if
                phase = phase_dble(iand(nperm,1))
            return
        end if
    end do
end do
end
```

Figure 3: Fortran subroutine for finding the holes and particles involved in a single excitation.

```
1 subroutine get_double_excitation(det1,det2,exc, phase,Nint)
implicit none
integer, intent(in) :: Nint
integer*8, intent(in) :: det1(Nint,2), det2(Nint,2)
integer, intent(out) :: exc(0:2,2,2)
double precision, intent(out) :: phas
integer :: l, ispin, idx_hole, idx_particle, ishift
integer :: i,j,k,m,n,high, low,a,b,c,d,nperm,tz,nexc
integer*8 :: hole, particle, tmp
double precision, parameter :: phase_dble(0:1) = (/ 1.d0, -1.d0 /)
exc(0,1,1) = 0
exc(0,2,1) = 0
exc(0,1,2) = 0
exc}(0,2,2)=
nexc=0
nperm=0
do ispin = 1,2
    idx_particle = 0
    idx_hole = 0
    ishift = -63
    ishift = ishift + 64
    if (det1(l,ispin) == det2(l,ispin)) then
        cycle
    end if
    tmp = xor( det1(l,ispin), det2(l,ispin) )
    particle = iand(tmp, det2(l,ispin))
    hole = iand(tmp, det1(l,ispin))
    do while (particle /= 0_8)
        tz = trailz(particle)
        nexc = nexc+1
        idx_particle = idx_particle + 1
        exc(0,2,ispin) = exc(0,2,ispin) + 
        exc(idx particle,2,ispin) = tz+ishift
        exc(idx_particle = iand(particle, particle-1 
        end do
    do while (hole /= 0_8)
        tz = trailz(hole)
        tz = trailz(h
        idx_hole = idx hole + 
        idx_hole = idx_-ole + 
        exc(0,1,ispin) = exc(0,1,ispin) + 1
        exc(idx_hole,1,ispin) = tz+ishift
        hole = iand(hole,hole-1_8)
    end do
    if (nexc == 4) exit
    end do
    do i=1, exc(0,1,ispin)
        low = min(exc(i,1,ispin), exc(i,2,ispin))
        high = max(exc(i,1,ispin), exc(i,2,ispin))
        j = ishft(low-1,-6)+1
        n = iand(low,63)
        k= ishft(high-1,-6)+1
        m}=\mathrm{ iand(high,63)
        if (j==k) then
            nperm = nperm + popent(iand(det1(j,ispin), &
            iand( ibset(0_8,m-1)-1_8, ibclr(-1_8,n)+1_8 ) ))
        else
            nperm = nperm + popcnt(iand(det1(k,ispin), &
                ibset(0_8,m-1)-1_8)) &
                    ibset(0_8,m-1)-1_8)) &
        do l=j+1,k-1
            nperm = nperm + popcnt(det1(1,ispin))
        end do
        end if
    end do
    if (exc(0,1,ispin) == 2) then
        a = min(exc(1,1,ispin), exc(1,2,ispin))
        b}=\operatorname{max}(\operatorname{exc}(1,1,ispin), exc(1,2,ispin)
        c = min(exc(2,1,ispin), exc(2,2,ispin))
        d = max(exc(2,1,ispin), exc(2,2,ispin))
        if (c>a .and. c<b .and. d>b) nperm = nperm + 1
        exit
end do
phase = phase_dble(iand(nperm,1))
79 end
```

Figure 4: Fortran subroutine for finding the holes and particles involved in a double excitation.
were obtained by polling the hardware time stamp counter rdtscp using the following C function:

```
double rdtscp_(void) {
    unsigned long long a, d;
    __asm__ volatile ("rdtscp" : "=a" (a),
                                    "=d" (d));
    return (double) ((d<<32) + a);
}
```

Two systems were benchmarked. Both systems are a set of 10000 determinants obtained with the CIPSI algorithm presented in ref [7]. The first system is a water molecule in the cc-pVTZ basis set [8], in which the determinants are made of $5 \alpha$ - and $5 \beta$-electrons in 105 molecular orbitals $\left(N_{\mathrm{int}}=2\right)$. The second system is a Copper atom in the cc-pVDZ 9 basis set, in which the determinants are made of $15 \alpha$ - and $14 \beta$-electrons in 49 molecular orbitals ( $N_{\mathrm{int}}=1$ ). The benchmark consists in comparing each determinant with all the derminants ( $10^{8}$ determinant comparisons). These determinant comparisons are central in determinant driven calculations, such as the calculation of the Hamiltonian matrix in the determinant basis set. As an example of a practical application, we benchmark the calculation of the oneelectron density matrix on the molecular orbital basis using the subroutine given in figure 5 .

The programs were compiled with the Intel Fortran Compiler version 14.0.0. The compiling options included inter-procedural optimization to let the compiler inline functions via the -ipo option, and the instruction sets were specified using the -xAVX or the -xSSE2 options. Let us recall that the AVX instruction set includes all the instructions introduced with SSE4.2. Using AVX instructions, the popent function is executed through its hardware implementation, as opposed to SSE2 in which popent is executed through its software implementation.

In table 1 we report measures of the CPU time and of the average number of CPU cycles of all the subroutines presented in this paper for the water molecule and the Copper atom.

The measures of n_excitations and get_excitation are made using all the possible pairs of determinants. Most of the time the degree of excitation $d$ is greater than 2 , so the average number of cycles has a large weight on the $d>2$ case, and this explains why the average number of cycles is much lower than in the $d=1$ and $d=2$ cases.

As the computation of the one-electron density matrix only requires to find the spin-orbitals for the

```
subroutine compute_density_matrix(det,Ndet,coef,mo_num, &
                    Nint,density_matrix)
    implicit none
    integer*8, intent(in) :: det(Nint,2,Ndet)
integer, intent(in) :: Ndet, Nint, mo_num
double precision, intent(in) :: coef(Ndet)
double precision, intent(out) :: density_matrix(mo_num,mo_num)
integer :: i,j,k,l,ispin,ishift
integer*8 :: buffer
integer*8 :: bu
integer :: deg
integer .: exc(0:2,2,2)
double precision :: phase, 
integer :: n_excitations
density_matrix = 0.d0
do k=1,Ndet
    do ispin=1,2
        ishift = 0
        do i=1,Nint
            buffer = det(i,ispin,k)
            do while (buffer /= 0_8)
                j = trailz(buffer) + ishift
                density_matrix(j,j) = density_matrix(j,j) &
                    + coef(k)*coef(k)
                buffer = iand(buffer,buffer-1_8)
            end do
                ishift = ishift+64
        end do
    end do
    do l=1,k-1
        if (n_excitations(det (1,1,k), det(1,1,1),Nint) /= 1) then
        cycle
        end if
        call get_excitation(det(1,1,k),\operatorname{det}(1,1,1),exc,deg,phase,Nint)
        if (exc(0,1,1) == 1) then
        i = exc(1,1,1)
        j = exc(1,2,1)
    else
        i = exc (1,1,2)
        j = exc(1,2,2)
    end if
    c = phase*coef(k)*coef(l)
    c = c+c
    density_matrix(j,i) = density_matrix(j,i) + c
    density_matrix(i,j) = density_matrix(i,j) + c
    end do
end do
49 end
```

Figure 5: Fortran subroutine for the calculation of the one-electron density matrix in the molecular orbital basis.
cases $d \in\{0,1\}$, which are a very small fraction of the total, the average number of cycles is very close to this of n_excitations. Note that the calculation of the density matrix only requires $N(N+1) / 2$ determinant comparisons, and this explains why the CPU time is smaller than for the n_excitations benchmark.

All the source files needed to reproduce the benchmark presented in this section are available at https: //github.com/scemama/slater_condon.

## 4 Summary

We have presented an efficient implementation of Slater-Condon rules by taking advantage of instructions recently introduced in x86_64 processors. The use of these instructions allow to gain a factor larger than 6 with respect to their software implementation.

|  | Time (s) |  | Cycles |  |
| :--- | :---: | :---: | ---: | ---: |
|  | AVX | SSE2 | AVX | SSE2 |
| $\mathrm{H}_{2} \mathrm{O}$ |  |  |  |  |
| n_excitations | 0.33 | 2.33 | 10.2 | 72.6 |
| get_excitation | 0.60 | 2.63 | 18.4 | 81.4 |
| get_excitation, $d=0$ |  |  | 6.2 | 58.7 |
| get_excitation, $d=1$ |  |  | 53.0 | 126.3 |
| get_excitation, $d=2$ |  |  | 88.9 | 195.5 |
| get_excitation, $d>2$ |  |  | 6.7 | 63.6 |
| Density matrix | 0.19 | 1.23 | 11.7 | 75.7 |
| Cu |  |  |  |  |
| n_excitations | 0.17 | 1.13 | 5.3 | 35.2 |
| get_excitation | 0.28 | 1.27 | 8.7 | 39.1 |
| get_excitation, $d=0$ |  |  | 4.9 | 30.4 |
| get_excitation, $d=1$ |  |  | 47.0 | 88.1 |
| get_excitation, $d=2$ |  |  | 78.8 | 145.5 |
| get_excitation, $d>2$ |  |  | 5.5 | 29.3 |
| Density matrix | 0.10 | 0.63 | 6.5 | 38.9 |

Table 1: CPU time (seconds) and average number of CPU cycles measured for the n_excitations function, the get_excitation subroutine and the calculation of the one-electron density matrix in the molecular orbital basis. get_excitation was also called using selected pairs of determinants such that the degree of excitation $(d)$ was zero, one, two or higher.

As a result, the computation of the degree of excitation between two determinants can be performed in the order of 10 CPU cycles in a set of 128 molecular orbitals, independently of the number of electrons. Obtaining the list of holes and particles involved in a single or double excitation can be obtained in the order of 50-90 cycles, also independently of the number of electrons. For comparison, the latency of a double precision floating point division is typically $20-$ 25 cycles, and a random read in memory is $250-300$ CPU cycles. Therefore, the presented implementation of Slater-Condon rules will significantly accelerate determinant-driven calculations where the twoelectron integrals have to be fetched using random memory accesses. As a practical example, the oneelectron density matrix built from 10000 determinants of a water molecule in the cc-pVTZ basis set was computed in 0.2 seconds on a single CPU core.

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